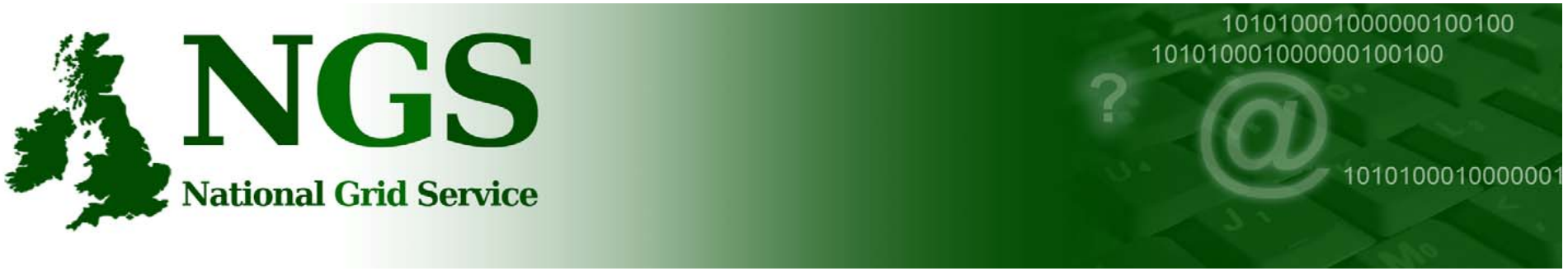



# GridSAM: an Introduction

Mike Mineter


# Job submission with JSDL and GridSAM

- To guide us through the acronyms… selection of slides given by A. Stephen McGough (Imperial College London) in Edinburgh on 22 Feb 2007 http://indico.cern.ch/conferenceDisplay.py?confId=12549
- Extra information is in hidden slides

# Outline



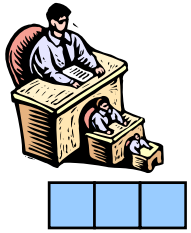
- Overview
- Other Way
  - JSDL
  - GridSAM

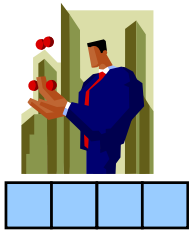
# Overview

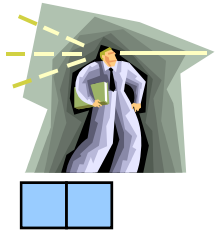
# Running Jobs on the Grid

# Context





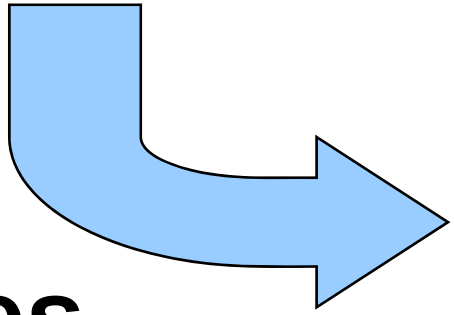




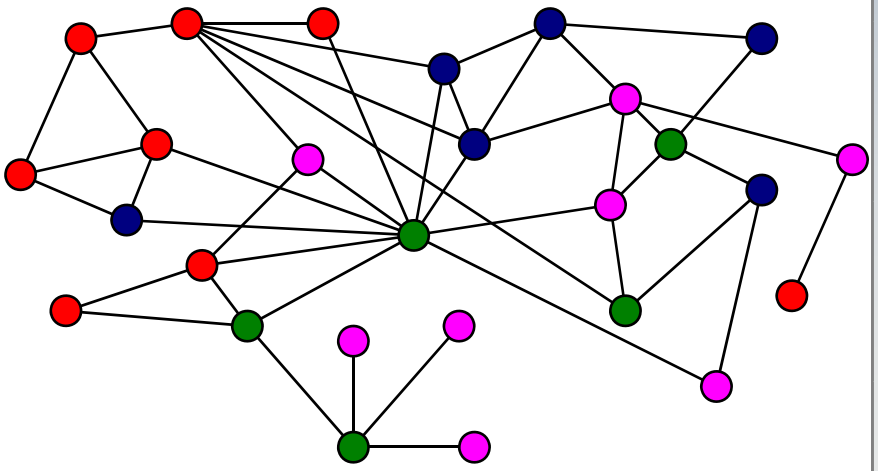
**jobs / legacy code / binary executables**

**Middleware**

**Map to resources**



**Resources**



# Stages to using the Grid – Classical View

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write (code) to solve problem

“compile” against middleware

submit to Grid

security

middleware

advertise

Stage data

accounting

Deploy to resources

Steering and visualisation

Select resources

# What is wrong with this picture?



There are already many DRM systems

(Condor, Globus…)

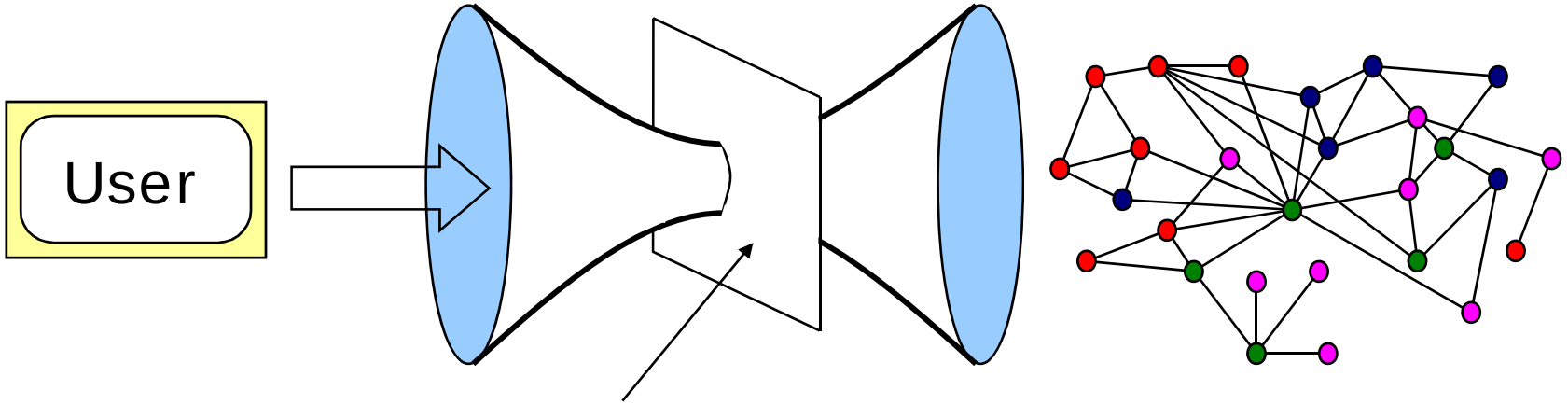
Why do we need another one?

- We don't. What we really need is for them all to be able to talk to each other
  - Make life easy for all
- We need a service which makes systems look the same

# To make life easy



We want to hide the heterogeneity of the Grid




Hide heterogeneity by tight abstraction here

Grid resources

# Other Way…

# Standards Based Job Submission

# If all DRM systems supported the same interface…



If we had:

- One interface definition for job submission
- One job description language

Then life would be easier!

We're getting there

- JSDL is a proposed standard job submission description language
- OGSA-BES are proposing a basic execution service interface

One day hopefully everyone will support this

- Till then…

# JSDL 1.0 Primer

Ali Anjomshoaa, Fred Brisard, Michel Drescher,
Donal K. Fellows, William Lee, An Ly, Steve McGough,
Darren Pulsipher, Andreas Savva, Chris Smith

# JSDL Introduction



**JSDL stands for *Job Submission Description Language***

- **A language for *describing the requirements of computational jobs for submission* to Grids and other systems.**

**A JSDL *document* describes the job requirements**

- ***What to do, not how to do it***
- **No Defaults**
- **All elements must be satisfied for the document to be satisfied**

**JSDL *does not* define a submission interface or what the results of a submission look like**

**JSDL 1.0 is published as GFD-R-P.56**

- Includes description of JSDL elements and XML Schema
- Available at http://www.ggf.org/gf/docs/?final

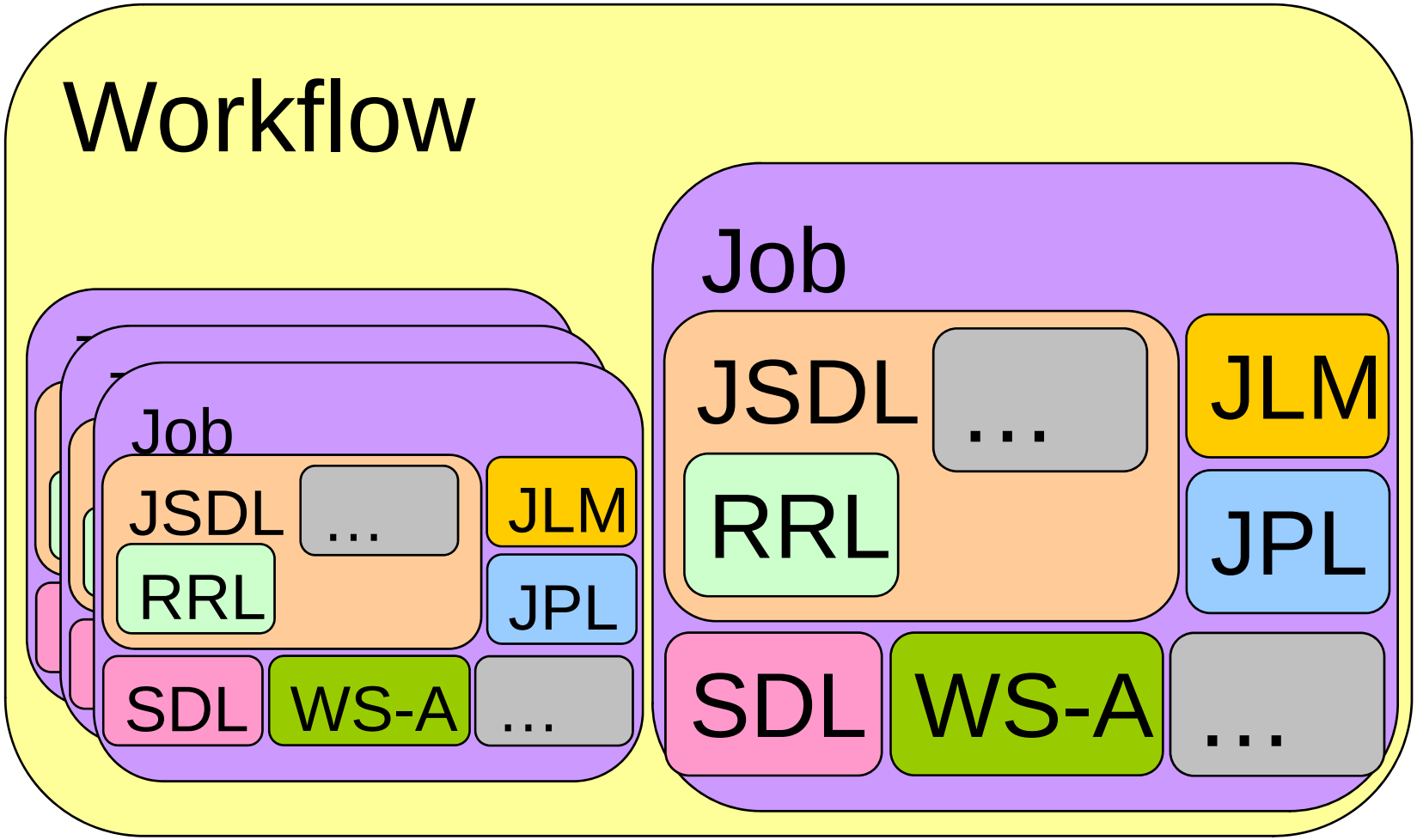
# JSDL Document



- **A JSDL document is an XML document**
- **It may contain**
  - **Generic (job) identification information**
  - **Application description**
  - **Resource requirements (main focus is computational jobs)**
  - **Description of required data files**
- **It is a template language**
- **Open content language – compose-able with others**
- **Out of scope, for JSDL version 1.0:**
  - **Scheduling, Workflow,Security …**

# JSDL: Conceptual relation with other standards





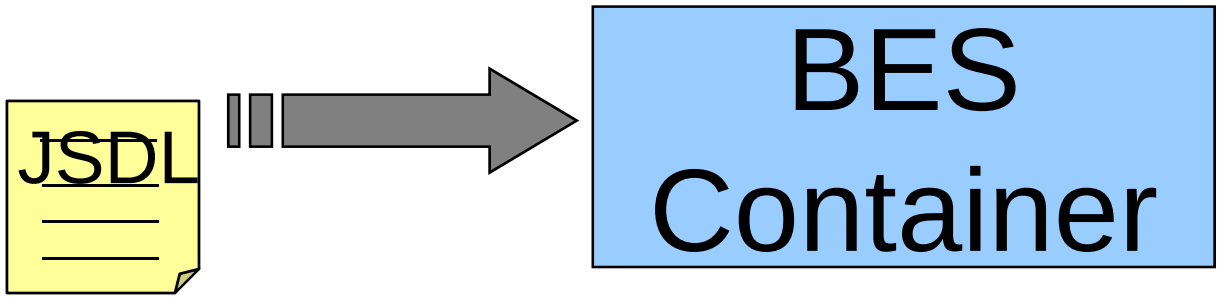

RRL - Resource Requirements Language SDL - Scheduling Description Language WS-A - WS-Agreement

JLM - Job Lifetime Management JPL - Job Policy Language

# A few words on JSDL and BES



- JSDL is a language
  - No submission interface defined (on purpose)
  - JSDL is independent of submission interfaces
- BES is defining a Web Service interface which consumes JSDL documents
  - This is not the only use of JSDL
  - Though we do like it



# Hidden slides give more detail!

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# JSDL Document Structure Overview

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```
<JobDefinition>
    <JobDescription>
        <JobIdentification ... />?
        <Application ... />?
        <Resources... />?
        <DataStaging ... />*
    </JobDescription>
</JobDefinition>
```

Note:

| | |
|---|---|
| None | [1..1] |
| ? | [0..1] |
| * | [0..n] |
| + | [1..n] |

# Job Identification Element



```
<JobIdentification>
  <JobName ... />?
  <Description ... />?
  <JobAnnotation ...
  />*
  <JobProject ... />*
  <xsd:any##other>*
</JobIdentification>?
```

**Example:**

```
<jsdl:JobIdentification>
  <jsdl:JobName>
    My Gnuplot invocation
  </jsdl:JobName>
  <jsdl:Description>
    Simple application ...
  </jsdl:Description>

  <tns:AAId>3452325707234
  </tns:AAId>

</jsdl:JobIdentification>
```

Extensibility point

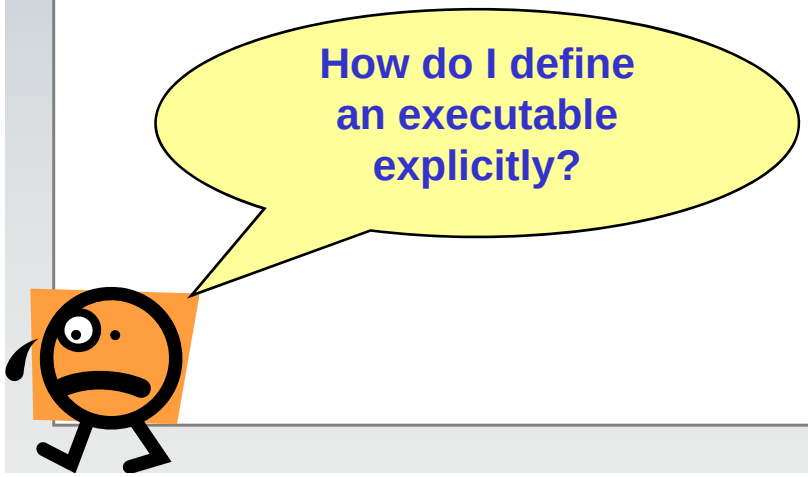
# Application Element



```
<Application>
   <ApplicationName ... />?
   <ApplicationVersion ... />?
   <Description ... />?
         <xsd:any##other>*
</Application>
```

**Example:**

```
<jsdl:Application>
   <jsdl:ApplicationName>
      gnuplot
   </jsdl:ApplicationName>
   <jsdl:ApplicationVersion>
      5.7
   </jsdl:ApplicationVersion>
   <jsdl:Description>
      Use the gnuplot application v5.7
      regardless where it is installed on
      the target system
   <jsdl:Description>
</jsdl:Application>
```



# Application: POSIXApplication extension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```
<POSIXApplication>
  <Executable ... />
  <Argument ... />*
  <Input ... />?
  <Output ... />?
  <Error ... />?
  <WorkingDirectory ... />?
  <Environment ... />*
  …
</POSIXApplication>
```

POSIXApplication is a normative JSDL extension

Defines standard POSIX elements

- stdin, stdout, stderr
- Working directory
- Command line arguments
- Environment variables
- POSIX limits (not shown here)

# Hello World



```
<?xml version="1.0" encoding="UTF-8"?>
<jsdl:JobDefinition
   xmlns:jsdl="http://schemas.ggf.org/2005/11/jsdl"
   xmlns:jsdl-posix=
         "http://schemas.ggf.org/jsdl/2005/11/jsdl-posix">
<jsdl:JobDescription>
   <jsdl:Application>
      <jsdl-posix:POSIXApplication>
         <jsdl-posix:Executable>
            /bin/echo
         <jsdl-posix:Executable>
         <jsdl-posix:Argument>hello</jsdl-posix:Argument>
         <jsdl-posix:Argument>world</jsdl-posix:Argument>
      </jsdl-posix:POSIXApplication>
   </jsdl:Application>
 </jsdl:JobDescription>
</jsdl:JobDefinition>
```

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# Resource description requirements

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- Support *simple* descriptions of resource requirements
  - NOT a comprehensive resource requirements language
  - Avoided explicit heterogeneous or hierarchical descriptions
  - Can be extended with other elements for richer or more abstract descriptions
- Main target is compute jobs
  - CPU, Memory, Filesystem/Disk, Operating system requirements
- Allow some flexibility for aggregate (*Total**) requirements
  - “I want 10 CPUs in total and each resource should

# Resources Element



```
<Resources>
   <CandidateHosts ... />?
   <FileSystem .../>*
   <ExlusiveExecution .../>?
   <OperatingSystem .../>?
   <CPUArchitecture .../>?
   <IndividualCPUSpeed .../>?
   <IndividualCPUTime .../>?
   <IndividualCPUCount .../>?
   <IndividualNetworkBandwidth .../>?
   <IndividualPhysicalMemory .../>?
   <IndividualVirtualMemory .../>?
   <IndividualDiskSpace .../>?
   <TotalCPUTime .../>?
   <TotalCPUCount .../>?
   <TotalPhysicalMemory .../>?
   <TotalVirtualMemory .../>?
   <TotalDiskSpace .../>?
   <TotalResourceCount .../>?
   <xsd:any##other>*
</Resources>*
```

**Example:**
One CPU and at least 2 Megabytes of memory

```
<jsdl:Resources>
    <jsdl:CPUCount>
        <Exact> 1.0 <Exact>
    </jsdl:CPUCount>
    <jsdl:PhysicalMemory>
        <LowerBoundedRange>
            2097152.0
        </LowerBoundedRange>
    </jsdl:PhysicalMemory>
</jsdl:Resources>
```

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# Relation of Individual* and Total* Resources elements

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It is possible to combine Individual* and Total* elements to specify complex requirements

"I want a total of 10 CPUs, 2 or more per resource"

```
<jsdl:Resources>
    ...
    <jsdl:IndividualCPUCount>
       <jsdl:LowerBoundedRange>2.0</jsdl:LowerBoundedRange>
    </jsdl:IndividualCPUCount>
    <jsdl:TotalCPUCount>
          <jsdl:exact>10.0</jsdl:exact>
    </jsdl:TotalCPUCount>
    ...
</jsdl:Resources>
```

Caveat: Not all Individual/Total combinations make sense

# RangeValues



Define *exact* values (with an optional "*epsilon*" argument), left-open or right-open *intervals* and *ranges*.

**Example:**
Between 512MB and 2GB of memory (inclusive)

```
<jsdl:PhysicalMemory>
  <jsdl:Range>
    <jsdl:LowerBound>
          536870912.0
    </jsdl:LowerBound>
    <jsdl:UpperBound>
          2147483648.0
    </jsdl:UpperBound>
  </jsdl:Range>
</jsdl:PhysicalMemory>
```

**Example:**
Between 2 and 16 processors

```
<jsdl:IndividualCPUCount>
  <jsdl:LowerBoundedRange>
    2.0
  </jsdl:LowerBoundedRange>
  <jsdl:UpperBoundedRange>
    16.0
  </jsdl:UpperBoundedRange>
</jsdl:IndividualCPUCount>
```

# JSDL Type Definitions Example: OperatingSystemTypeEnumeration



JSDL defines a small number of types

- As far as possible re-use existing standards

Example: OperatingSystemTypeEnumeration

- Basic value set defined based on CIM:
  - Windows_XP, JavaVM, OS_390, LINUX, MACOS, Solaris, …
- CIM defines these as numbers; JSDL provides an XML definition
- Watching WS-CIM work

# Data Staging Requirement

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## Previous statements included:

"A JSDL *document* describes the job requirements

*What to do, not how to do it*"

"Workflow is out of scope."

***But* … data staging is a common requirement for any meaningful job submission**

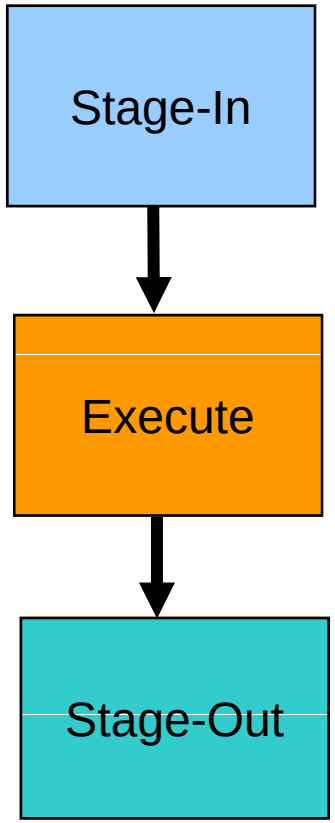
- **Especially for batch job submission**
- **No standard to describe such data movements**

## Our solution

- **Assume simple model:**
  - **Stage-in – *Execute* – Stage-Out**
- **Files required for execution**
  - **Files are staged-in before the job can start executing**
- **Files to preserve**
  - **Files are staged-out after the job finishes execution**

## More complex approaches can be used

- **But this is outside JSDL**
- **You don't need to use the JSDL Data Staging**



# DataStaging Element



```
<DataStaging>
  <FileName ... />
  <FileSystemName ... />?
  <CreationFlag ... />
  <DeleteOnTermination ... />?
  <Source ... />?
  <Target ... />?
</DataStaging>*
```

**Example:**

Stage in a file (from a URL) and name it “control.txt”. In case it already exists, simply overwrite it. After the job is done, delete this file.

```
<jsdl:DataStaging>
   <jsdl:FileName>
      control.txt
   </jsdl:FileName>
   <jsdl:Source>
     <jsdl:URI>
           http://foo.bar.com/~me/control.txt
     </jsdl:URI>
   </jsdl:Source>
   <jsdl:CreationFlag>
      overwrite
   </jsdl:CreationFlag>
   <jsdl:DeleteOnTermination>
      true
   </jsdl:DeleteOnTermination>
</jsdl:DataStaging>
```

# JSDL Adoption



The following projects have presented at GGF JSDL sessions and are known to have implementations of some version of JSDL; not necessarily 1.0.

- Business Grid
- Grid Programming Environment (GPE)
- GridSAM
- HPC-Europa
- Market for Computational Services
- NAREGI
- UniGrids

The following groups also said they are or will be implementing JSDL:

- DEISA
- GridBus Project (see OGSA Roadmap, section 8)
- gridMatrix (Cadence) (presentation)
- Nordugrid

Also within GGF a number of groups either use directly or have a strong interest or connection with JSDL:

- BES-WG, CDDLM-WG, DRMAA-WG, GRAAP-WG, OGSA-WG, RSS-WG

An up-to-date version of this list is on Gridforge:

https://forge.gridforum.org/projects/jsdl-wg/document/JSDL-Adoption/en/

# JSDL Mappings



- ARC (NorduGrid)
- Condor
- eNANOS
- Fork
- Globus 2
- GRIA provider
- Grid Resource Management System (GRMS)
- JOb Scheduling Hierarchically (JOSH)
- LSF
- Sun Grid Engine
- Unicore
- *<Your mapping here>*

# *GridSAM*

Job Submission and Monitoring Web Service

Other way…

open middleware infrastructure institute uk

www.omii.ac.uk

# GridSAM Overview

**Grid** Job **S**ubmission **a**nd **M**onitoring Service



## What is GridSAM?

- A Job Submission and Monitoring Web Service
- Funded by the Open Middleware Infrastructure Institute (OMII-UK) managed programme
- Available as part of the OMII-UK release
- Open source (BSD)
- One of the first system to support the GGF Job Submission Description Language (JSDL)

# GridSAM Overview

**Grid** Job **S**ubmission **a**nd **M**onitoring Service



## What is GridSAM to the resource owners?

A Web Service to expose heterogeneous execution resources uniformly

- Single machine through ***Forking*** or ***SSH***
- ***Condor Pool***
- ***Grid Engine 6*** through ***DRMAA***
- ***Globus 2.4.3*** exposed resources
- OR use our plug-in API to implement …

# GridSAM Overview

**Grid** Job **S**ubmission **a**nd **M**onitoring Service



## What is GridSAM to end-users?

A set of end-user tools and client-side APIs to interact with a GridSAM web service

- Submit and Start Jobs
- Monitor Jobs
- Terminate Jobs
- File transfer
- Client-side submission scripting
- Client-side Java API

# What's it not?

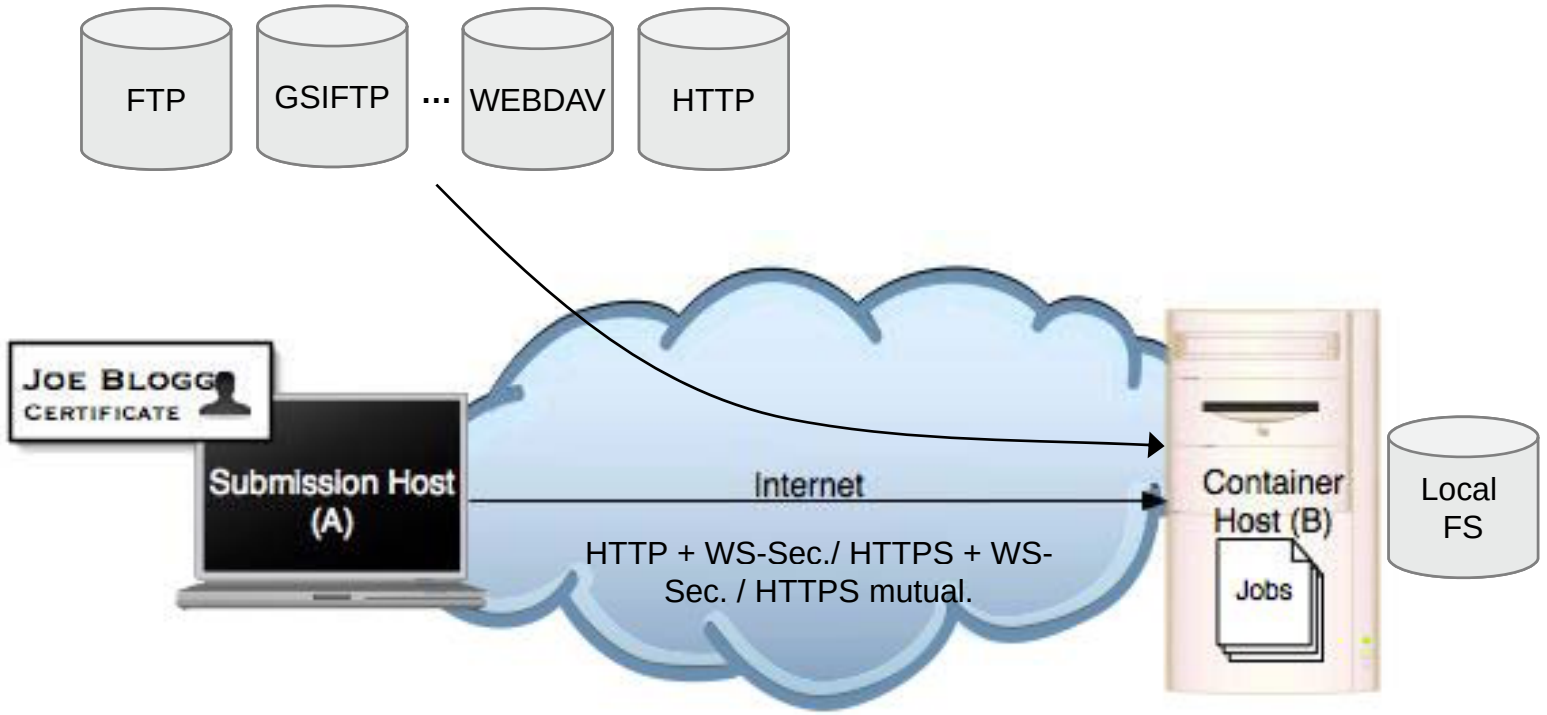


## GridSAM is not

- a scheduling service
  - That's the role of the underlying launching mechanism
  - That's the role of a super-scheduler that brokers jobs to a set of GridSAM services
- a provisioning service
  - GridSAM runs what's been told to run
  - GridSAM does not resolve software dependencies and resource requirements

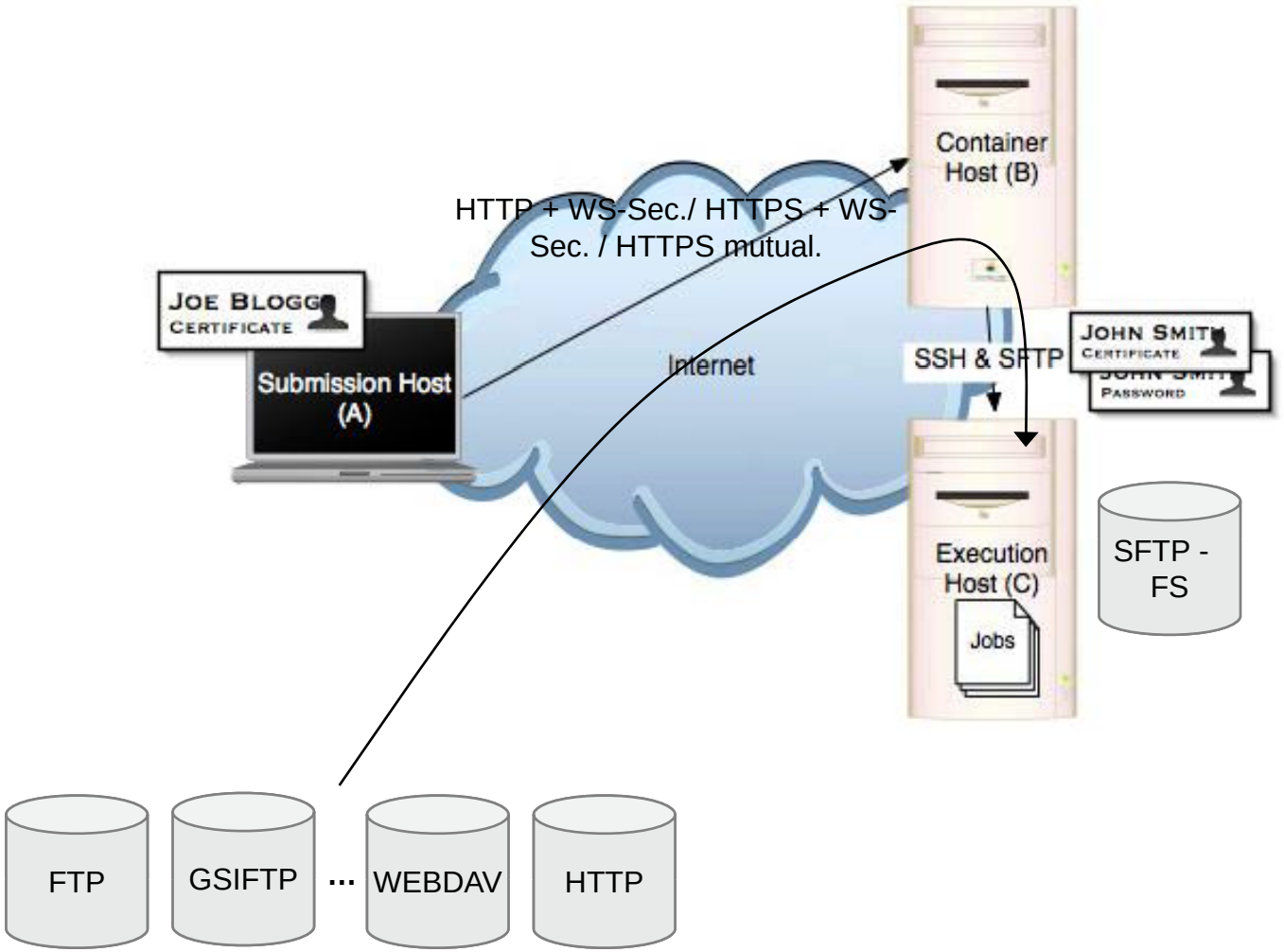
# Deployment Scenario: Forking





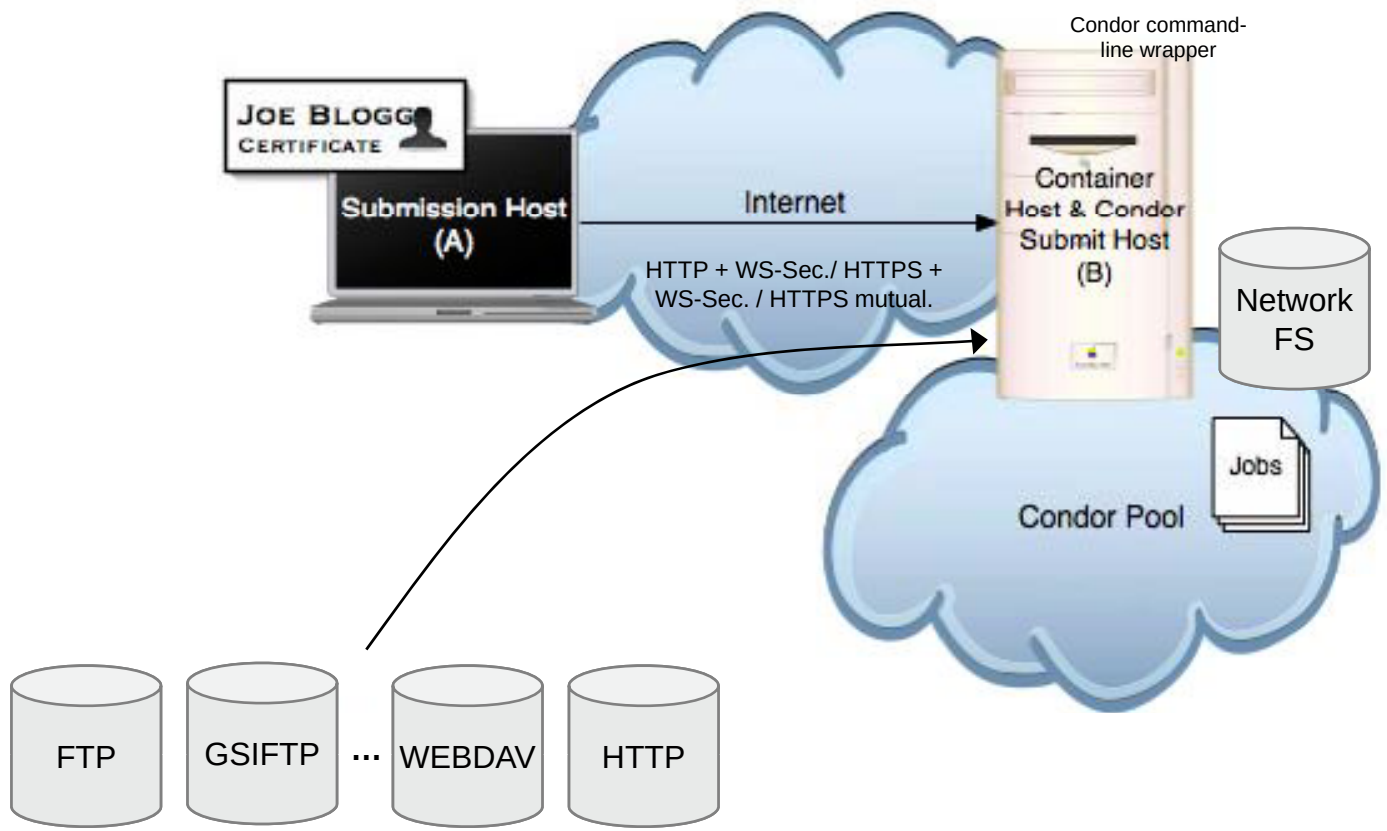
# Deployment Scenario: Secure Shell (SSH)





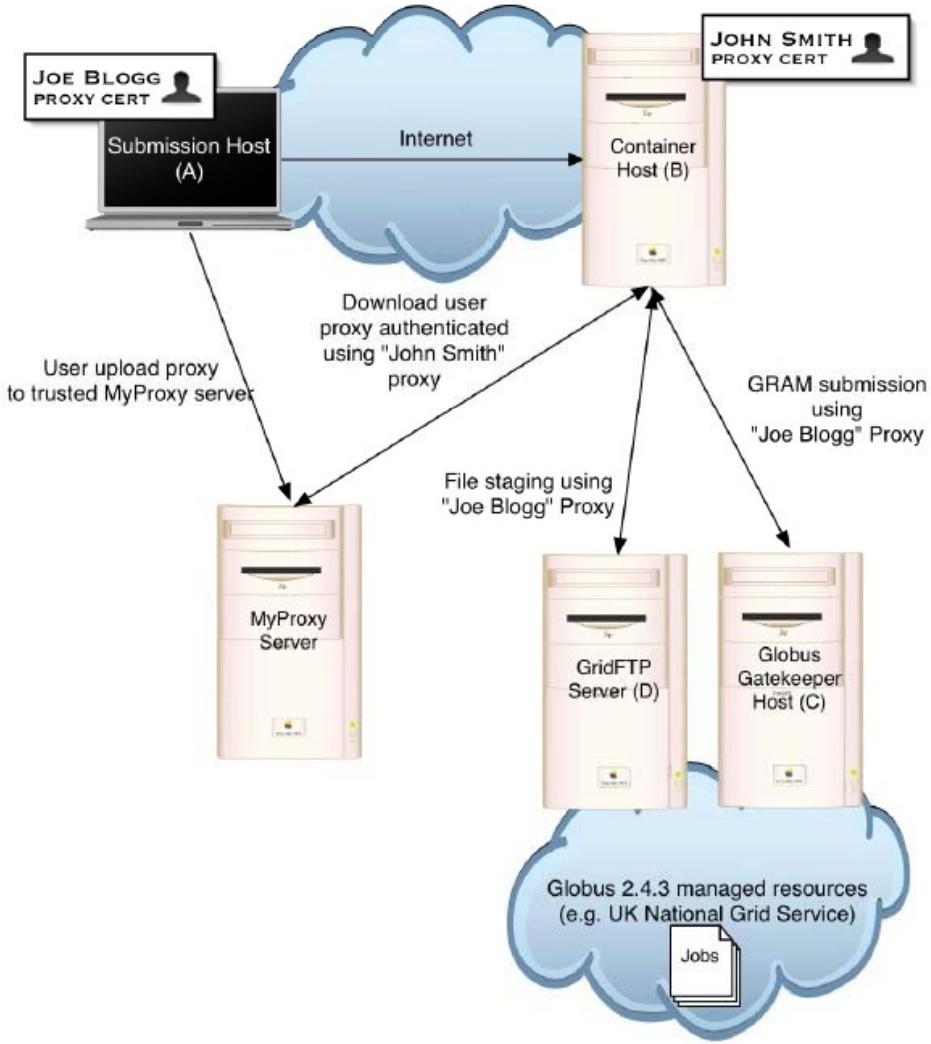
# Deployment Scenario: Condor Pool





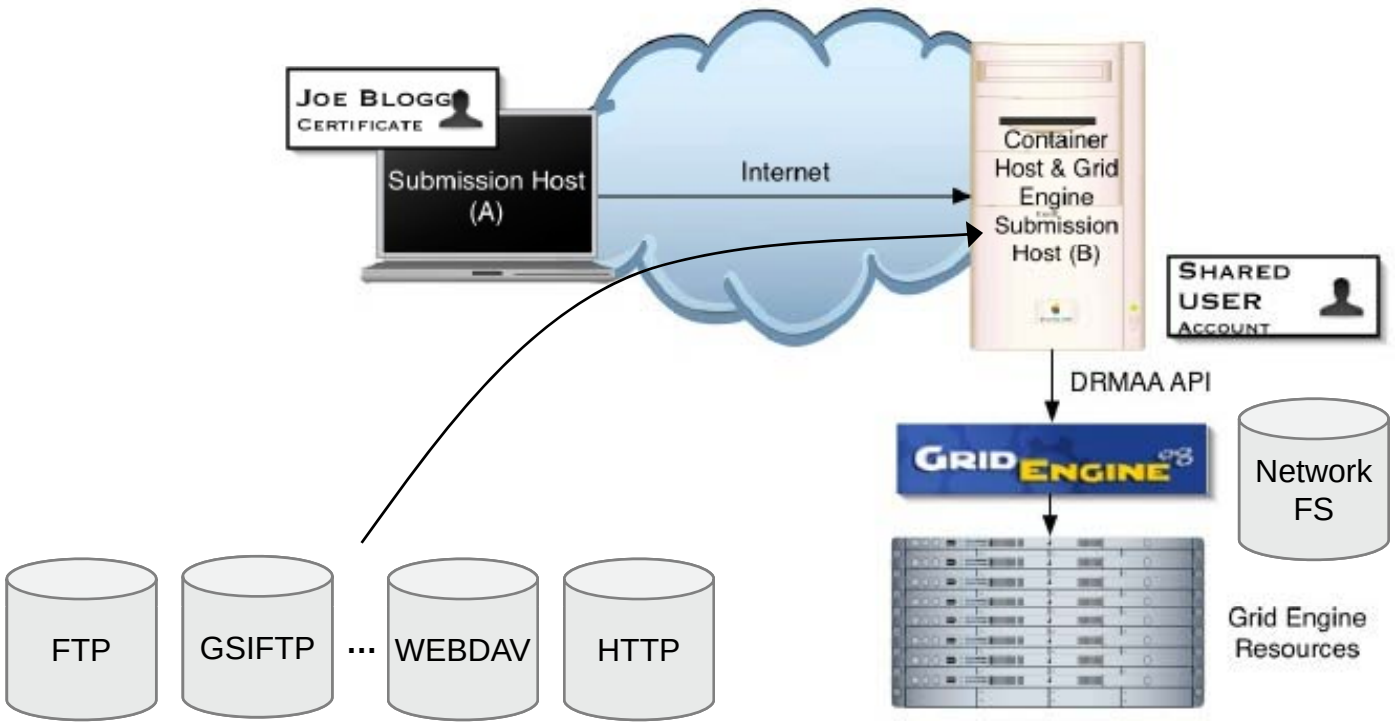
# Deployment Scenario: Globus 2.4.3





# Deployment Scenario: Grid Engine 6





# Latest Features



## Available in v2.0.0-rc1 (released 1/7/06)

- MPI Application through GT2 plugin
  - Simple non-standard JSDL extension
    - `<mpi:MPIApplication/>` that extends `<posix:POSIXApplication/>` with a `<mpi:ProcessorCount/>` element
- Authorisation based on JSDL structure
  - Allow / deny submission based on a set of XPath rules and the identities of the submitter (e.g. distinguished name).
- Prototype Basic Execution Service (ogsa-bes) interface
  - Demonstrated in the mini face-to-face in London last December
  - Shown interoperability with the Uni. Of Virginia BES (.NET based) implementation.

# Upcoming Features



- Job State Notification
  - Integrate with FINS (WS-Eventing)
- Resource Usage Service
  - GGF RUS compliant service implementation for recording and querying usages
  - Integrate with GridSAM to account for job resource usage
- Basic Execution Service
  - Continue tracking the changes in the ogsa-bes specification
  - Support dual submission WS-interfaces

# Example: GridSAM and the NGS

- Recently deployed by Belfast

Server address

| http://gridsam.besc.ac.uk:18080 | |
|---|---|
| Manchester | /gridsam-manchester/services/gridsam |
| Leeds White Rose | /gridsam-leeds/services/gridsam |
| Oxford | /gridsam-oxford/services/gridsam |
| RAL | /gridsam-ral/services/gridsam |

**The NGS Partner Sites**

Server address

| http://gridsam.besc.ac.uk:28080 | |
|---|---|
| Bristol | /gridsam-bristol/services/gridsam |
| Cardiff | /gridsam-cardiff/services/gridsam |
| Lancaster | /gridsam-lancaster/services/gridsam |
| Westminster | /gridsam-westminster/services/gridsam |

# Requires MyProxy

```
export MYPROXY_SERVER=myproxy.grid-support.ac.uk
myproxy-get-delegation
Enter MyProxy pass phrase:
A credential has been received for user mjm in /tmp/x509up_u24022.
[mjm@tc03 mjm]$ grid-proxy-info
subject  : /C=UK/O=eScience/OU=Edinburgh/L=NeSC/CN=mike
    mineter/CN=proxy/CN=proxy/CN=proxy
issuer   : /C=UK/O=eScience/OU=Edinburgh/L=NeSC/CN=mike
    mineter/CN=proxy/CN=proxy
identity : /C=UK/O=eScience/OU=Edinburgh/L=NeSC/CN=mike mineter
type     : full legacy globus proxy
strength : 1024 bits
path     : /tmp/x509up_u24022
timeleft : 1:53:06
```


# GridSAM on NGS

- To try it:
  - Download client from OMII-UK
  - Upload proxy to MyProxy server (see later today)
- AND
  - Delete any log files – your passphrase is in them
- Today:
  - Not using GridSAM directly – but it is used by AHE, Application Hosting Environment.


# Summary

- JSDL: standard, extendable language for describing jobs
- Used in GridSAM and in OGSA-BES (Basic Execution Service) web services
- Can build higher level tools for job execution on diverse resources
- Example of JSDL use today – NGS Applications Repository
- Example of GridSAM use today – Application Hosting Environment


# Further Information

- Official Download
  - http://www.omii.ac.uk
- Project Information and Documentation
  - http://gridsam.sourceforge.net