Linear Collider Software Meeting Close Out

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common simulation

- general consensus to work towards a common simulation application
  - build on the ongoing work for detector description and geometry (AIDA WP2)
- setup a working group to work towards that goal
- should start quite soon
  - this summer when DBD software work reduces
- define a geometry API for reconstruction, e.g. Gear

PFA

- need to work on SDHcal and DHcal reconstruction
- develop clustering algorithms in pandora

LCIO

- no immediate action items identified
- Whizard will provide LCIO MCParticle files in the future

Common production

- no immediate action items identified
- already very good collaboration and splitting of the work load by Generator group and SCTG
- analysis groups need to make requests for number of (bg) events they need
  - backed up by 4-vector (fastsim) study

Tracking

- general consensus to work towards a common track reconstruction package in C++
- in context of AIDA WP2
- implementation of FTF and TRF like algorithms for Si-Tracking

LCFIPlus

- lots of progress with vertexing and flavor tagging
- some minor issues to be addressed
- e.g. singleton pattern for data model, documentation

Common DST Format

- reached on consensus on collections on DST:

  - MCParticles: one collection.
    - Complete Generator Event
    - Any particle that leaves a hit + its genealogy
  - Tracks and Clusters: one collection. Needed for training of b-tagging
  - PFO collection: one default collection of PandoraPFA PFOs
  - Truth linking between rec – MC.
    - Comparison between concepts to be done
  - LCFIVertex objects: Primary and secondary vertices. Corresponding ReconstructedParticles.
  - BCAL particles
  - V0 particles
  - DefaultAnalysisPFOs: Consolidated list of particles belonging to the BCAL particles, V0 particles, and particles belonging to the LCFI secondary vertices