



## Data Management



# Database PerformanceTuning for Developers

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### Outline



- 1. Performance tuning goal(s)
  - Best practices, worst practices and guidelines
- 2. 'Know your Oracle' for better performance and productivity
- 3. Performance issues analysis





### 1. Oracle Performance Rules



- Oracle performance
  - Complex because the engine is multi-purpose
  - Many advices on the web, but mostly only partially correct (aka wrong)
- Andrew Holdsworth's two simple performance rules:
  - The key to good performance
    - You run good execution plans
    - There are no serialization points
  - Without these all bets are off!





### **Best Practices**



### Best practices are very dangerous

- Too many parameters in the system to give generic rules
- Be wary of them

### Standards and guidelines

- Help the administration, avoid typical pitfalls
- Overall highly recommended

### Worst practices

- Much more useful and correct than best practices
- A current 'trend' at Oracle conferences





### **Worst Practices**



### Connection management:

- Short-lived and frequent connections to Oracle are performance and scalability killers
  - Guideline: avoid using Oracle as 'DB connection + short query + disconnect',
    - Often the case with PHP for example
  - More generally, Oracle likes to work with connection pools / application servers / multi tier applications
  - The database weekly report shows which accounts have large number of logons





### **Worst Practices**



### Bind variables

- For OLTP workloads, not using bind variables puts a limit on the application scalability
  - The database weekly report shows statements which could profit from using bind variables
  - For LCG applications using bind variables is often a good idea
  - Beware: there are cases were bind variables can trigger problems or are just not appropriate
    - i.e. 'use bind variables' is a typical best practice and should not be blindly followed as such





### **Worst Practices**



### Development cycle

- Developing in production is a recipe for disaster
  - Having said that, we still receive about 1 request every 3 months for recovery of accidentally dropped data
  - We also see from time to time, changes in production that cause performance problems
- Guideline for application owners: if you find yourself applying 'emergency' changes to prod frequently, please review your development cycle





### Guideline



- Development Lifecycle
  - Development DB
  - Pre-production tests (integration DB)
  - Performance and concurrency tests (test DB)
  - Production
- In other words:
  - We promote extensive tests
  - Tests done in a production-like environment
  - We don't want users to 'develop in production'





### **Worst Practices**



Locks, deadlocks, and serialization points

- Serialization can bring the application to a halt,
   i.e. servers are wasting CPU cycles
  - Long transactions can be a problem
  - Not indexing foreign keys is a typical mistake
  - Updates and deletes need to be treated with care
    - Do not try concurrent operations on given rows
    - Better move the operation to a 'daemon'





### Worst Practices



Indexes: on which attributes? how many indexes?

- Indexes should be carefully chosen at design phase as opposed to being added 'reactively'
  - Unique indexes where the data model needs them
  - Foreign keys without an index are often source of concurrency and performance problems
  - Beware of indexing non-selective columns
  - Composite indexes are often a good idea (the column order is important)
  - Over-indexing is a bad idea for DML performance
  - For special cases, know the various index types available in Oracle





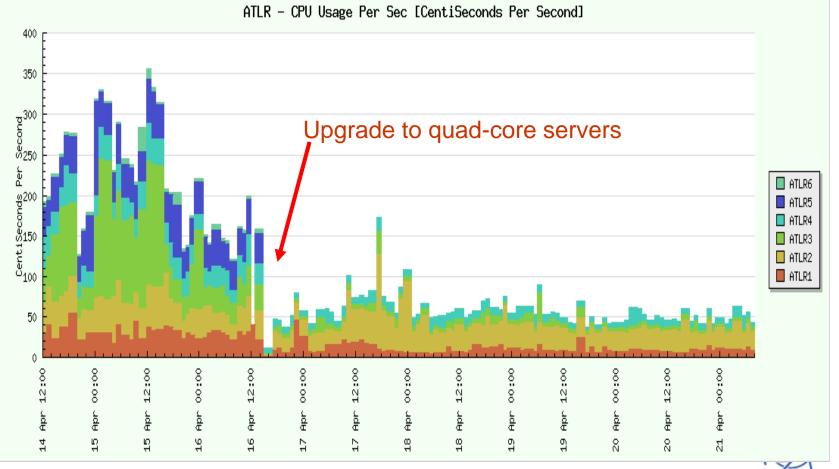
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### **Worst Practice**



- Hardware upgrades are not a magic wand
  - Can provide 'a boost', but only every few years
  - query tuning can be much more cost-effective





# Guideline: build performance at design time



- Decisions at design time influence performance characteristics
  - Example: indexes speed up reads but make writes slower
  - Several similar trade-off exists
    - see talk on DB design
- Guidelines:
  - Prototype
  - Avoid worst practices
  - Start to do 'stress testing' as soon as possible





### 2. Know your Oracle



- The more features you know the better you can leverage the potential of Oracle
  - Unfortunately the manual is quite 'thick'...
    - Certification can help
    - Oracle books (see APRESS series)
    - Blogs (see for example http://jonathanlewis.wordpress.com)
- Guideline: avoid being 'database independent', when possible.





# **Oracle Partitioning**



- Tables and indices can be decomposed into smaller and more manageable pieces called partitions
  - Manageability: data management operations at partition level
    - parallel backup, parallel data loading on independent partitions
  - Query performance: partition pruning
    - queries restricted only to the relevant partitions of the table
  - Partitioning is (almost) transparent to users and applications
    - tables/indices logically unchanged even if physically partitioned!





# Oracle Partitioning



Several options available

List Partitioning	Range Partitioning	Hash Partitioning
East Sales Region New York Virginia Florida	January and February	h1
West Sales Region California Oregon Hawaii	March and April	h2
Central Sales Region Illinois Texas Missouri	May and June	
	July and August	





# **Oracle Partitioning**



### Loading data into a table partitioned by date range

```
INSERT INTO sales ( ..., sale_date, ... )
VALUES ( ..., TO DATE('3-MARCH-2001','dd-mon-yyyy'), ... );
```



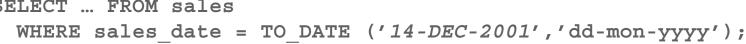






### Querying data from a table partitioned by date









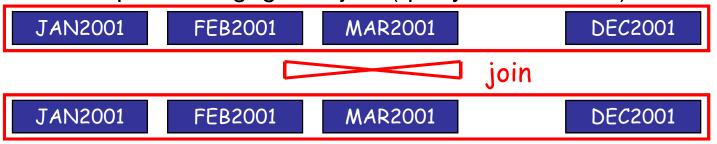
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# Oracle Partitioning



Without partitioning: global join (query time ~ N x N)



With partitioning: local joins (query time ~ N)





# **Oracle Partitioning**



- Indexes for partitioned tables can be partitioned too
  - Local indices: defined within the scope of a partition
    - CREATE INDEX i\_sale\_date ON sales (sale\_date) LOCAL
  - In contrast to global indexes: defined on the table as a whole





# Partitioning Myth



- Example of 'best practice', that should be rejected when imposed as a 'general rule'
  - 'when a table has several millions of records it needs to be partitioned for performance
- Example: If you access the table with PK only, partitioning may not be useful
  - Example, Compass schema has IOTs > 10^9 rows
- Applications need to be partition-aware
  - In most case of practical use/complexity







# Index organized tables (IOT)



- If a table is most often accessed via a PK, it may be useful to build the table itself like a B\*-tree index!
  - In contrast to standard "heap" tables
- Advantages and disadvantages:
  - Faster queries (no need to look up the real table)
  - Reduced size (no separate index, efficient compression)
  - But performance may degrade if access is not via the PK
- IOT syntax (LHCb Bookkeeping example)

```
CREATE TABLE joboptions (
    job_id, name, recipient, value,
CONSTRAINT pk_joboptions PRIMARY KEY (job_id)
) ORGANIZATION INDEX;
```





### Composite indexes



- Index over multiple columns in a table
- When to use?
  - When WHERE clause uses more than one column
  - To increase selectivity joining columns of low selectivity
- How to create?
  - Columns with higher selectivity first
  - Columns that can appear isolated in the WHERE clause first
  - Study execution plan of the queries in case of doubt
- FTS example:

```
SELECT max(jobid) FROM t_job
WHERE channel_name = :ບໍ່1
group by vo_name;
```

```
CREATE INDEX job_report ON t_job(channel_name, vo_name,
    job_id);
```

See also Giuseppe's presentation





### Function-based indexes



- Indexes created after applying function to column
  - They speed up queries that evaluate those functions to select data
  - Use only if other options are not possible
  - Typical example, if customers are stored as "ROSS", "Ross", "ross" (design problem!):

```
CREATE INDEX customer_name_index
ON sales (UPPER(customer_name));
```

- Special case (trick): index on low-cardinality column
CREATE INDEX criticality\_iscritical ON criticality
 ( CASE WHEN is\_critical = 'Y' THEN 'Y'
 ELSE NULL
 END);





# Advanced SQL, analytic functions

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- Analytic functions 'compute an aggregate value based on a group of rows (aka window)'
  - They differ from aggregate functions ('group by') in that they return multiple rows for each group
  - Typical functions who can be used: AVG, COUNT, MAX, MIN, SUM, DENSE\_RANK, RANK, LEAD
- Example:





# Analytic functions, Top-N example

```
SQL> select ename, sal,
row_number() over (order by sal desc) rn
from emp
order by sal desc;
```

```
ENAME SAL RN
---- --- ---
KING 5000 1
FORD 3000 2
SCOTT 3000 3
```

(example from ask tom)







# **Advanced Queuing**

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- Oracle comes with a API for queue handling
  - Publish and subscribe
  - Propagation
- Example: It's used by Streams replication to manage LCR (database changes):
  - Enqueue the change
  - Propagation to remote instance
  - Dequeueing of the LCR by multiple apply slaves.
- Guideline: no need to recreate a queue mechanism with Oracle tables and custom code







### Sequences



- Sequences are the most scalable way to generate sequential and unique numbers
  - Typically used in a Primary key
  - Ex: select mysequence.nexval from mysequence;
- The use of a table instead of sequences is lethal for scalability, especially in RAC
  - EX: update my\_seq\_table set my\_seq\_table+1
- In RAC use cache and noordering
  - EX: create sequence mysequence start with 1 maxvalue 10000 cache 50 noorder;





### RAC and current block waits



- Applications that write concurrently into a given table (or set of tables)
  - Typically don't scale well in RAC
  - The reason is that an Oracle (data) block can be acquired for writing (current mode) by 1 instance at a time
  - Shipping current blocks is a potential scalability bottleneck
- Possible solutions
  - Move the application to single node
  - Do writes/updates in asynch mode,
    - delegate DML operations to a daemon
    - or implement a queue-based system
    - or partition data make the application partition and instance aware





# SQL Hints – advanced query tuning



- Tuning of execution plans as generated by the Oracle optimizer (CBO)
  - CBO does not always generate the best plan
  - Plan stability can be an issue
  - See also Giuseppe's and Andrea's talks
- Examples of hints:
  - ALL\_ROWS optimizes for best throughput
  - FIRST\_ROWS optimizes for best response time to get the first rows...
  - FULL chooses a full table scan
    - It will disable the use of any index on the table
  - INDEX chooses an index scan for the table
  - INDEX\_JOIN will merge the scans on several (single-) column indexes





## 3. Analysis of performance issues



 You have avoided the known worst practices and followed guidelines, but still have a performance problem.

What to do next?





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### Guideline: workflow



- Gather data
- Build a model
- Build and implement change
- Check results against the baseline and the goal
- Repeat





### Gather data



- Response time analysis
  - Measure as much as you can
  - Instrument code so that you can see where time is spent
  - Goal, identify where time is spent, for example slow sql







### Gather data



### Database level

- With the use of sql trace (aka 10046 event) the DBA can 'dump the SQL execution'
- It shows which SQL is slow and in which part of the execution
- Wait events information is available
- EM and other monitoring tools
  - AWR reports (system metric and wait events 'deltas')





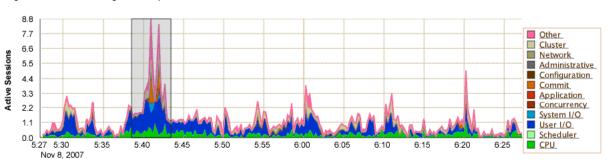
### Gather data



View Data Real Time: 15 Second Refresh ▼

Top Activity Switch Database Instance atlr.cern.ch\_atlr1 ▼ Go

Drag the shaded box to change the time period for the detail section below.



**Top Sessions** 

#### **Detail for Selected 5 Minute Interval**

Start Time Nov 8, 2007 5:38:34 PM MET

(Run ASH Report )

Top SQL					
Schedule SQL Tuning Advisor	Create SQL Tuning Set				
Select All   Select None					
Select Activity (%) ▽	SQL ID	<b>SQL Type</b>			
42.78	3t4zyft1ycmp7	SELECT			
11.30	aq8utg96sc8kq	SELECT			
8.30	0pcmq7hryn2x0	SELECT			
<u>5.87</u>	aahvgmuar9z07	SELECT			
4.15	7yhvgrsw7x8d7	SELECT			
□ 1.72	7grmrsp8dy3yd	SELECT			
□ 1.72	2f3ddpjygkxhv	SELECT			
□ 1.72	9scc29h43m5ap	INSERT			
□ 1.29	7hzn20h90y9rk	SELECT			
	6khrc3pvyw9j6	SELECT			
Schedule SQL Tuning Advisor Create SQL Tuning Set					
Total Sample Count: 699					

ing	Set	
nple	Count:	699

View Top Sessions			
Activity (%) ▽	Session ID	User Name	Program
29.	72 <u>635</u>	ATLAS_PVSS_READER	root.exe@roata01 (TNS V1-V3)
5.77	<u>579</u>	ATLAS_PS_W3	httpd@ccwbsn01.in2p3.fr (TNS V1-V3)
4.77	<u>675</u>		data.stats.collection@lxarda11.cern.ch (TNS V1-
4.08	673	ATLAS_PS_W3	
3.48	<u>661</u>	ATLAS_PS_W1	python@atlas002.uta.edu (TNS V1-V3)
3.38	874	<u>SYS</u>	oracle@itrac21.cern.ch (LGWR)
3.28	<u>545</u>	ATLAS_DQ2_R	httpd.worker@lxb7239.cern.ch (TNS V1- V3)
3.28	859	SYS	oracle@itrac21.cern.ch (ARC0)
3.18	858	SYS	oracle@itrac21.cern.ch (ARC1)
2.78	<u>636</u>	ATLAS_DQ2_W	httpd.worker@lxb7238.cern.ch (TNS V1- V3)

Total Sample Count: 1,006





### Gather data 2



- Execution plan
  - Study the execution plan of the slow queries
  - Identify bad plans
  - Typical case: a full scan on a table which should be accessed by index







## Example



### EXPLAIN PLAN

 SQL command that allows to find out what is the execution plan <u>before</u> the SQL statement runs

Use a tool (e.g. Benthic Golden - Ctrl-P)





# Example



from SQL\*Plus (the plan used by the actual statement execution)

SQL> set autotrace traceonly

```
SQL> var :b1 number;
SQL> exec :b1 := 3423
SQL> SELECT file_state FROM lcg_fts_prod.t_file
  WHERE file_id = :B1;
```

Id	1	Operation	Name	1	Rows	Bytes	Cost	(%CPU)	Time	 [
1	. į	SELECT STATEMENT TABLE ACCESS BY INDEX ROWID INDEX UNIQUE SCAN	   T_FILE   FILE_FILE_ID_PK		1   1   1	11	į :	1 (0)	00:00:01 00:00:01 00:00:01	j

Predicate Information (identified by operation id):

2 - access("FILE\_ID"=TO\_NUMBER(:B1))

#### **Statistics**

\_\_\_\_\_

- 1 recursive calls
- 0 db block gets
- 1 consistent gets
- 1 physical reads
- 0 redo size
- 279 bytes sent via SQL\*Net to client
- 385 bytes received via SQL\*Net from client
  - 1 SQL\*Net roundtrips to/from client
  - 0 sorts (memory)
  - 0 sorts (disk)
  - 0 rows processed





### Build a Model



- Response time analysis
  - From the data make a model of where is the time spent
  - Is it in the DB or application?
  - If it's in the DB, on which statements?







# Build and Implement Change



### From the model

- Make a informed decision on what to change and apply the change
- One change at a time helps to analyze the results

### Typical actions

- Query tuning
  - Creation or drop of an index
  - Restructuring of the query
- Sudden change in performance
  - Bind variable peeking issue, may require hints to stabilize the query
  - One-off issue (application restart)





### Evaluate results



- Performing one change at a time in analyzing the impact of the change
- The tuning cycle should continue until the goals are met
  - Example: meeting a given response time measured at the application level is a good goal
  - A baseline (measured acceptable performance) is another defined goal.







# Comment on perf analysis



- The exercise described in the previous slides is best done in collaboration
  - DBA and application developers
- The integration and test environments are available
  - And are the best places to perform this type of tuning
  - Critical applications need stress testing with 'real-world data'





### Conclusions



- Application performance benefits from
  - A good design
  - Building performance (stress) testing into the development cycle from an early stage
  - Experience and information: guidelines, standards, worst practices to avoid, Oracle (new features)
- The IT-DM DBA team is available to provide consultancy





# Acknowledgments

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- Many thanks to the experiment DBAs and developers who have worked with us on application tuning

