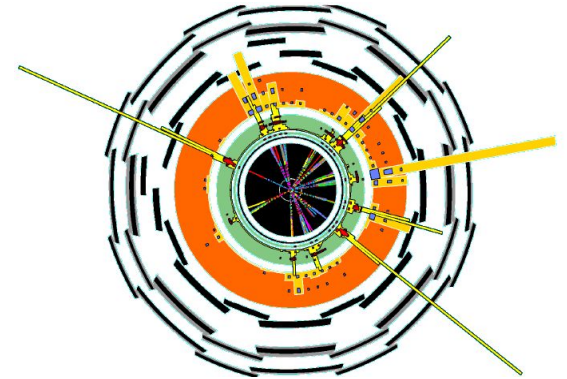


Event visualisation for the ATLAS experiment - the technologies involved

CHEP 06, Mumbai, India



Qiang Lu, Juergen Thomas, Peter Watkins (University of Birmingham)

Hans Drevermann, Dumitru Petrusca (CERN)

Andrew Haas (University of Columbia)

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(University College London)

Outline

- Project overview
- Why visualisation?
- Structure of ATLAS Atlantis visualisation, communication with Athena framework
 - online event access
 - Atlantis – Interactive Athena
- Input files
- Main current and future developments

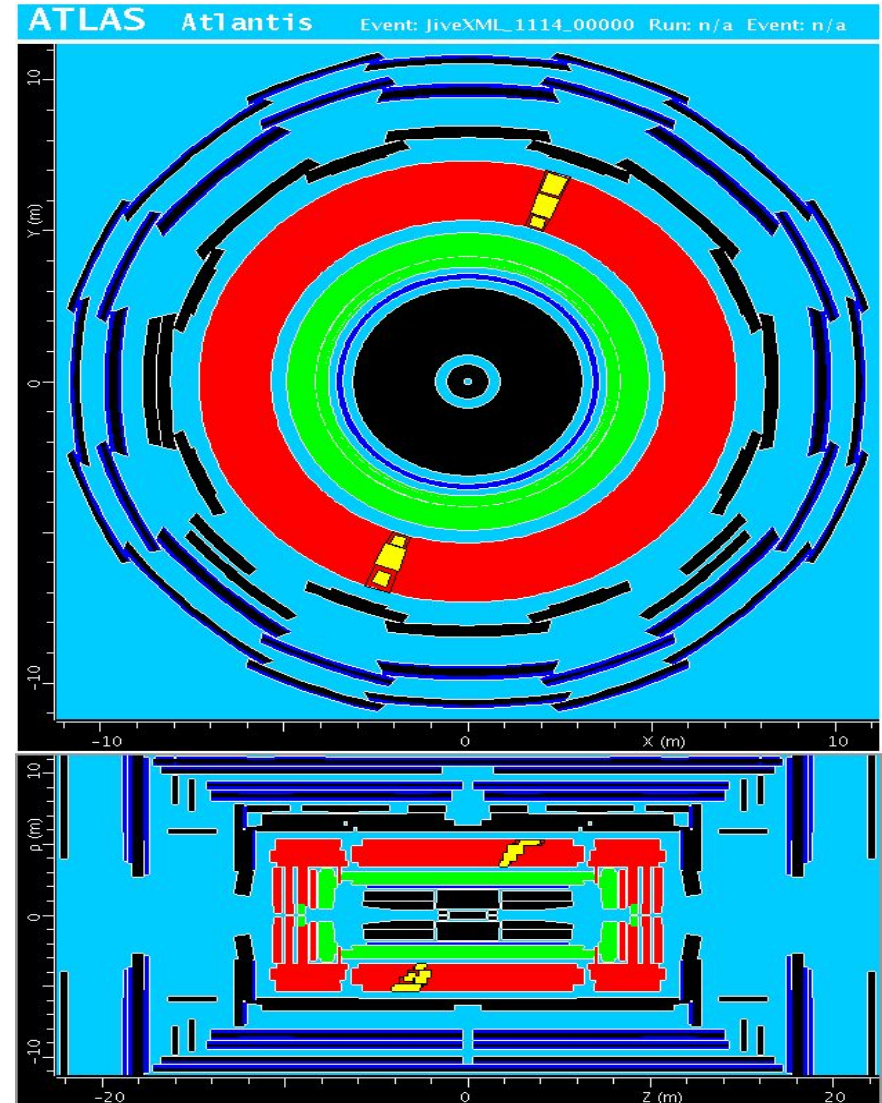
Atlantis visualisation overview

- Atlantis event display is a stand-alone Java application
- Uses variety of 2D projections, multiple views (windows) on canvas
- A part of the ATLAS SW, depends only on Java
- Uses simplified detector geometry (not a detector display)
- JiveXML (written in C++) interfaces ATLAS SW framework Athena (its event store) and Atlantis
- Access to the event data from Atlantis
 - using the event files produced by JiveXML (offline)
 - reading the event data over network from JiveXML server (online)

Motivation

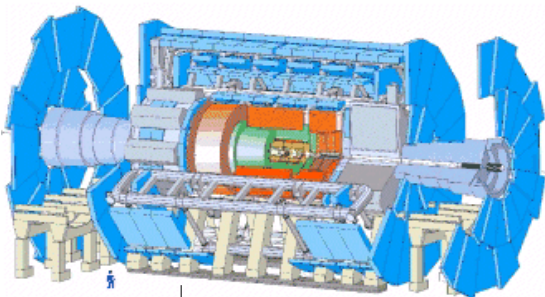
- Helps to understand complete events
- Debugging reconstruction
- Test Beam display (cabling issues)
- Commissioning
- Producing plots

Cosmics data recorded by TileCal in the ATLAS pit (June 2005)

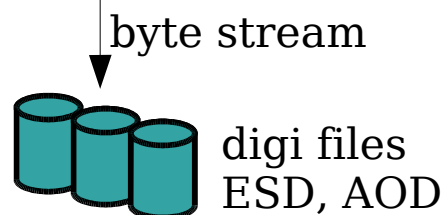


Atlantis/JiveXML visualisation

ATLAS detector



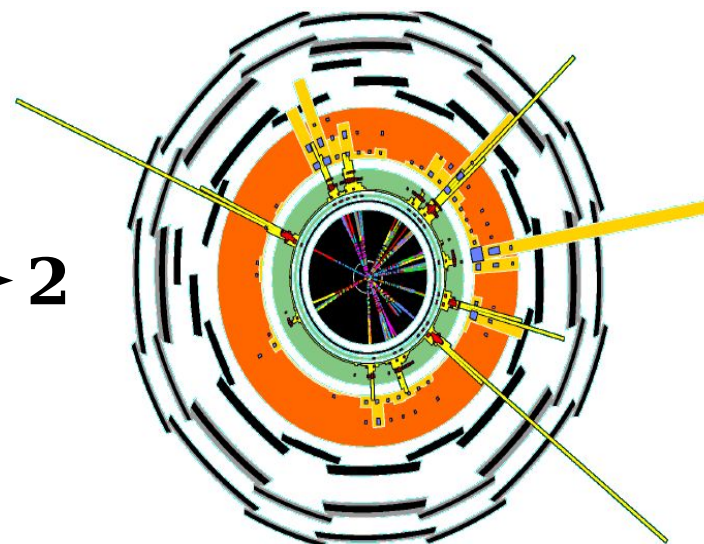
offline / online / interactive
mode of running with respect
to the Athena framework



XML event files read **offline**
(20kB cosmics, 20MB/4MB
full luminosity)

1

Atlantis Canvas
(XY view)



XML event data read
online over network
using XMLRPC

2

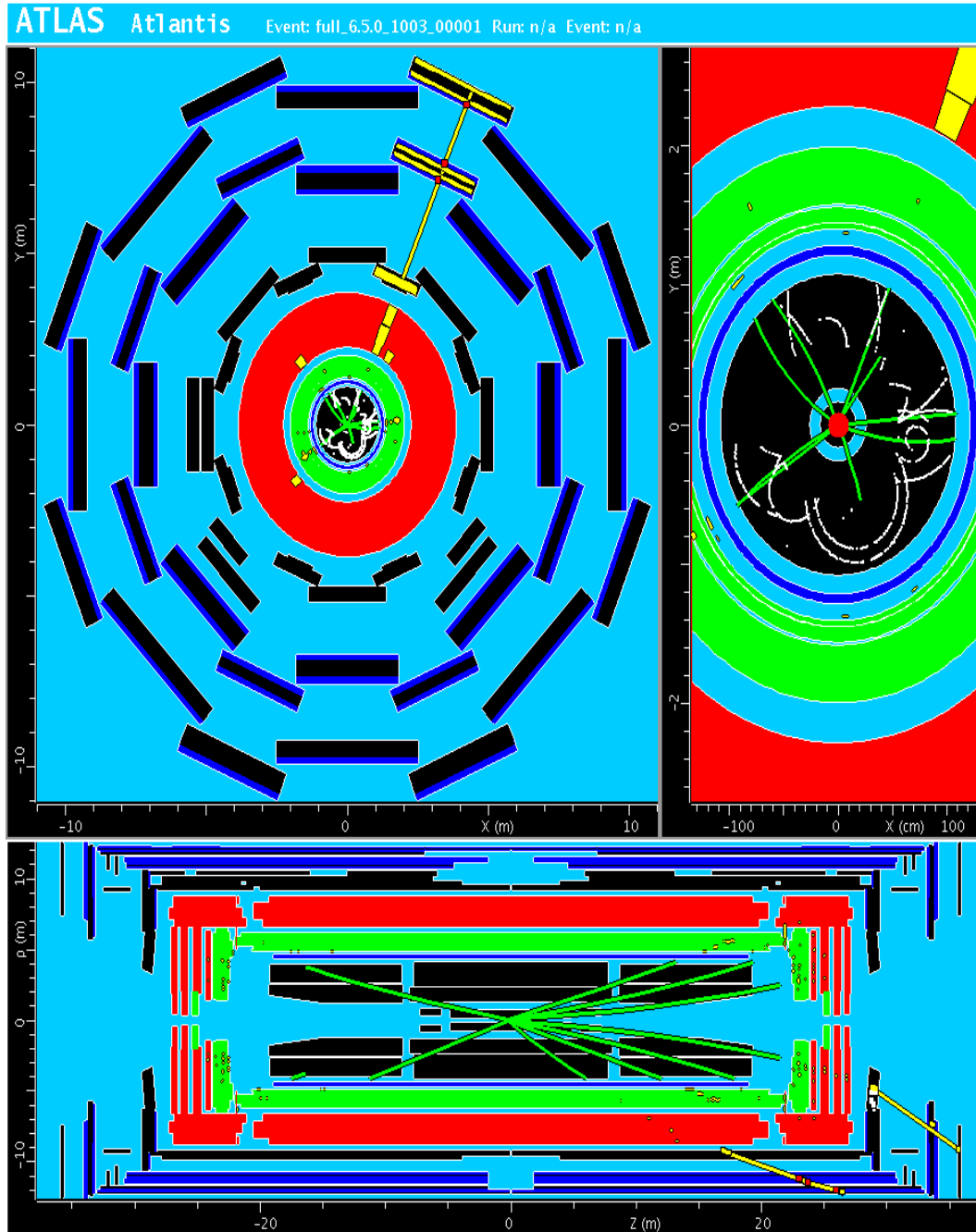
JiveXML

Athena - Atlantis **interactively**
(two way, interactive analysis)

3

offline framework Athena
runs reconstruction chain
and JiveXML converter

Atlantis – Canvas & GUI



window control
(drag & drop)

interaction control
ZMR
Pick
Rubberband
Synchro cursor

menus
Projections
Data switches
Cuts
Data configs
InDet
Calo
Muon
Subdetectors

output window

Atlantis GUI

File Pref Lists Reset Prev Next Help

W S R 1 2 3 L M R U 3
B 4 5 6 B C 6
7 8 9 D 9

ZMR RubberBand Pick SC FishEye Clock Scale

Hits And Tracks ▾

Proj Data Cuts InDet Calo Muons Det

Data	Name	Value
RTtr Order	xKal iPat IDScan	
S3D Order	S3D TrigS3D	
<input checked="" type="checkbox"/> Status		
<input checked="" type="checkbox"/> InDet		
<input checked="" type="checkbox"/> S3D		
<input type="checkbox"/> TrigS3D		
<input type="checkbox"/> SiHit		
<input type="checkbox"/> SSC		
<input type="checkbox"/> TRT		
<input type="checkbox"/> STR		
<input type="checkbox"/> xKal		
<input type="checkbox"/> iPat		
<input type="checkbox"/> IDScan		
<input type="checkbox"/> SVx		
<input type="checkbox"/> RVx		
<input checked="" type="checkbox"/> Calo		
<input checked="" type="checkbox"/> Muons		
<input checked="" type="checkbox"/> MDT		
<input checked="" type="checkbox"/> CSC		
<input checked="" type="checkbox"/> RPC		
<input checked="" type="checkbox"/> TGC		
<input checked="" type="checkbox"/> MSeg		
<input checked="" type="checkbox"/> RMTr		
<input type="checkbox"/> SMTr		
<input checked="" type="checkbox"/> ATLAS		

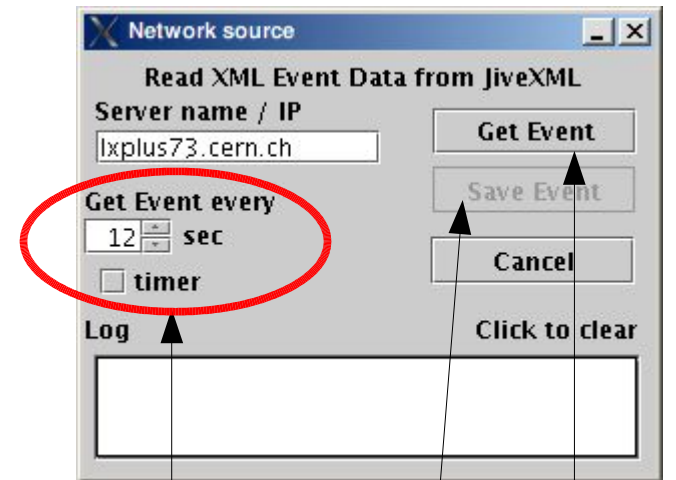
id = 1208994576
E Max = .02 GeV
E Sum = .02 GeV
 $\eta = -1.1580 \pm .0500$
 $\Phi = 357.2 \pm 2.8^\circ$
Sub = -2
Layer = 1

Online event access - XMLRPC

Atlantis Canvas – ρ Z view



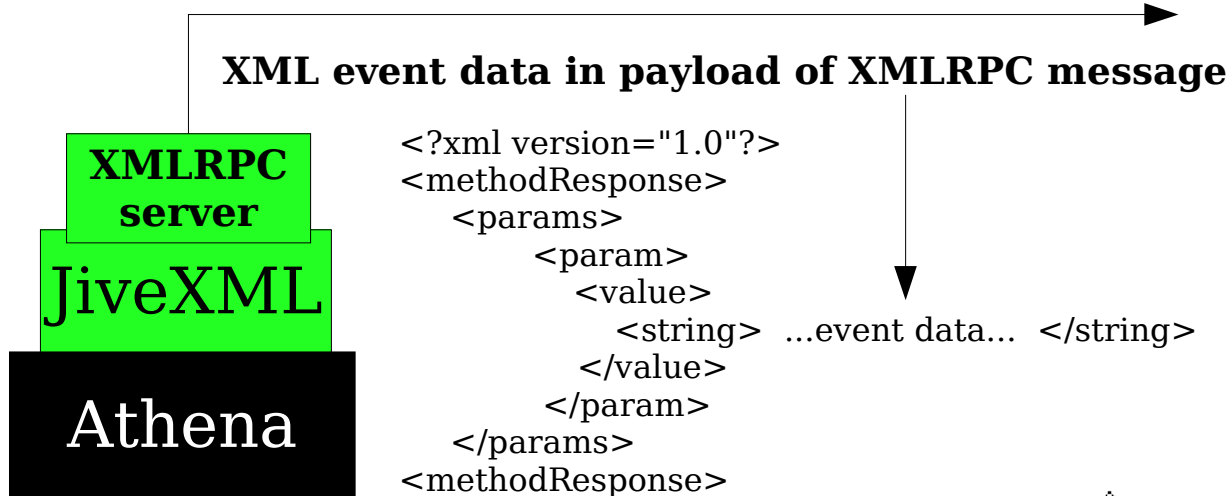
Online event access dialog



timer

Save event

Get Event



Atlantis – Interactive Athena

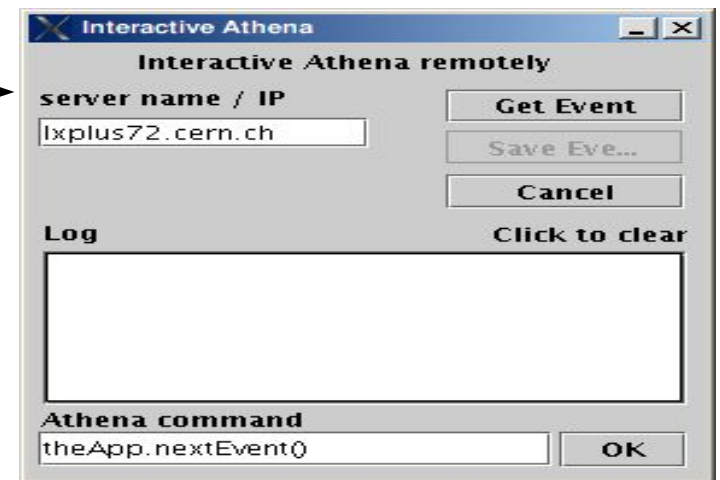
- Interactive (Python) prompt – facility of the Athena framework enabling to steer it interactively, performing interactive analysis using Athena commands
- InteractiveServer – counterpart of Atlantis on the Athena prompt
 - implemented in Python acts as XMLRPC server
 - receives Athena commands from Atlantis user, enables to steer Athena from Atlantis

Interactive Athena session

```
bash> athena -i <job_options.py>
athena> execfile ("InteractiveServer.py")
```

HTTP / XMLRPC

Atlantis – Interactive Athena dialog



- Atlantis user can instruct Athena to process next event, change / query job-options of the framework, execute algorithms, etc
- Use case: “In my display, I see three tracks which look like coming from a secondary vertex. I want to fit a vertex with the Athena vertexing tool”

Interactive Athena - vertexing

XY view, zoomed into ATLAS Inner Detector

(2) put selected tracks into the list

(1) select (rubberband) few tracks

interactive Athena dialog

The screenshot displays the ATLAS interactive software interface. On the left, a 2D XY view of the ATLAS Inner Detector shows several tracks. A blue rubberband selection box highlights a few tracks. A 'List manager' window is open, showing a list of tracks with a context menu open over it, offering options like 'Remove', 'Rename', and 'Vertex iPat in Athena'. A 'Zoom' dialog is also visible. On the right, the 'Athena' control panel shows various settings and a table of data. Below it, the 'Interactive Athena' dialog is open, showing fields for 'remote server name', 'server port', and 'key', along with 'Get Event', 'Save Event', and 'Cancel' buttons. A 'Log' window and an 'Athena command' input field are also present.

Order	Name	Value
Order		STrRTrHits
Ass Hits To		iPatrec
RTr Order		xKal iPat IDScal
S3D Order		S3D TrigS3D

Interactive Athena remotely

remote server name: lxplus064.cern.ch
server port: 2323
key: *****

Buttons: Get Event, Save Eve..., Cancel

Log: [Empty text area]

Athena command: [Input field] OK

(internal Atlantis vertex fitter)

(3) call Athena vertex fitter

(4) at Athena, InteractiveServer receives tracks indices and calls the vertex fitter

(5) if found, vertex is stored into event store

(6) get updated event data

Input files / data

- XML files parsing
 - geometry files (Document Object Module - DOM)
 - event files / event data (Simple API for XML)
 - configuration files (DOM)
- Help files – JavaHelp system used for online help in Atlantis, content written in HTML

Current / future developments

- Inner Detector commissioning support
- Displaying all reconstructed objects (Analysis Object Data - AOD)
- Command mode – Atlantis controlled by keyboard commands in parallel to being mouse-driven (exhibition purposes)
- Animated events (MPEG – problem with encoding, animated GIF)
- Grid (retrieving full simulation data (digi))

Conclusion

- Summary
 - structure of the Atlantis visualisation project
 - communication with the Athena framework
- Further information
 - www.cern.ch/atlantis
 - atlantis.support@cern.ch