



Enabling Grids for
E-science in Europe

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JRA1 all-hands meeting, 28-30 June 2004

Unit testing coordination and interface testing.

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Contents

- Unit testing coordination.
- Interface testing in the build system.






Unit Testing Coordination 1/5

OBJECTIVES:

- Unify the Unit Testing (UT) procedures, formats and tools among testing activities in JRA1, JRA3 and JRA4.
- Gather information about the status and ideas of UT in those groups.
- Produce Unit Testing recommendations.
- Write “How Unit Tests should be written” chapter in the developers’ guide.

Unit Testing Coordination 2/5

CURRENT STATUS:

- Survey document in EDMS:
<https://edms.cern.ch/document/477813/1>
- People seem to agree on UT tools. 
- And accept a common naming convention. 
- Only in Italy, people are producing unit tests by now. 
 - So practically, there is no integration of UT in the build.

Unit Testing Coordination 3/5

RECOMMENDATIONS:

- Unit Testing Tools: JUnit for Java, CppUnit for C/C++, Test::Harness for Perl and PyUnit for Python.
- Tests must be placed under “test” directory (SCM doc.)
- Reports must be placed under “report” directory.
- Naming convention:
 - for each “className” → “classNameTest” file.
 - for each “methodName” in my class → “testMethodName” in my “classNameTest”.
 - for Perl, “nameTest.t”
- Unit tests should be designed before the code, according to what software is specified (not observed) to do.

Unit Testing Coordination 4/5

OBLIGATIONS:

- **WE** need to enforce Quality Assurance, so
- **YOU MUST PROVIDE UNIT TESTS FOR YOUR CODE.**
 - Test coverage tools will be used to check acceptance.
 - **If UT fails** ⇨ **Build fails** ⇨ **No deployment in testbed.**

Unit Testing Coordination 5/5

ISSUES/DIFFICULTIES:

- XUnit frameworks don't produce XML reports. JUnit ANT task lets you easily format the output to XML. Do something similar for the other XUnit.
- No documentation: Interface specifications. Waiting inputs from PTF.
- How to retrospectively add unit tests to existing code?
 - Lot of code already written.
 - UT must be produced for it ⇒ **A HUGE EFFORT!**
 - **Remember:** absence of unit tests will make your build fail!!



Interface Testing 1/2

OBJECTIVES:

- Test external interfaces generated in the build.
 - WSDL documents: compare generated WSDL files with architecture specifications.
 - * Waiting input from PTF.
 - Executables: script calls binaries with arguments and checks output.
 - * Developing code to test WMS executables.
 - Libraries: cpp class calls library methods. We check if the linking is ok.
 - * Developing code to test WMS libraries.

Interface Testing 2/2

DIFFICULTIES FOUND:

- No documentation: Difficult to find specifications for executables and libraries.
- No auto-generated documentation in the build by now.
- Delay in emails response.

Summary

- Agreeing on UT recommendations ⇒ Developers' Guide.
- UT must exist for old and new code ⇒ **HUGE EFFORT!**
- Interface Testing advances despite lack of documentation.