



www.eu-egee.org

# Installation and configuration of gLite services



EGEE is a project funded by the European Union under contract IST-2003-508833

#### **Contents**



- Introduction
- Configuration management
- Service installation and set up
  - Demo
- C/C++ services & clients configuration



#### **Problem**



- We need to build an infrastructure supporting installation and configuration under several constraints:
  - Multi-platform environment (Linux, MS Windows)
  - Multiple packaging systems (RPM, tgz, MSI, ...)
  - Compatible with standard installation tools (apt, yum, MS Installer, etc.)
  - Compatible with installation/configuration systems (Quattor, SMS, etc.)
  - But we cannot depend on any of them and we need to allow manual installation as well!



# **Configuration Management**

#### Service



- We are using Service-based installation and configuration method
- The main building block is the <u>Service</u>: it is a set of components providing a given functionality
  - From our point of view the term service has much wider scope than normal, and we consider as a service not only the real services (glite-io-server, ...), but also the clients and utilities (CA certificates are regrouped in the security service).
- A Service is always deployed as a simple unit
- Each service is described using an XML file called: Service
   Description File (SDF)
- The SDF file contains all needed information about the service
  - the service components
  - the service dependencies
  - ...
- The SDF is automatically created from templates by the build system

# Service Description File (example)



#### An example of the service description file:

```
<service name="glite-io-client" version="1.2.3" release="1">
 <description>
    qLite IO-service client.
 </description>
 <components>
    <component name="glite-data-io-base" version="1.1.0" age="1" build="1"</pre>
      arch="i386"/>
    <component name="glite-data-io-quanta" version="1.1.0" age="1" build="1"</pre>
      arch="i386"/>
    <component name="glite-data-io-client" version="1.1.0" age="1" build="1"</pre>
      arch="i386"/>
    <component name="glite-data-io-qss-auth" version="1.1.0" age="1" build="1 "</pre>
      arch="i386"/>
    <component name="glite-data-config-service" version="1.1.0" age="1" build="1"</pre>
      arch="i386"/>
 </r>/components>
 <dependencies>
    <external name="glite-essentials-cpp" version="1.0.1" age="1 EGEE" arch="i386"/>
    <external name="vdt globus essentials" version="VDT1.2.0rh9" age="1" arch="i386"/>
    <external name="gpt" version="VDT1.2.0rh9" age="1 " arch="i386"/>
 </dependencies>
</service>
```

#### **Service Description File (example II)**



 In addition to what was already mentioned, service description files enable to define multi-role services:

```
<service name="glite-io-server">
  <role name="fireman">
    <components>
      <component name="io-resolve-fireman"/>
    </components>
  </role>
  <role name="fr">
    <components>
      <component name="io-resolve-fr"/>
    </components>
  </role>
</service>
```

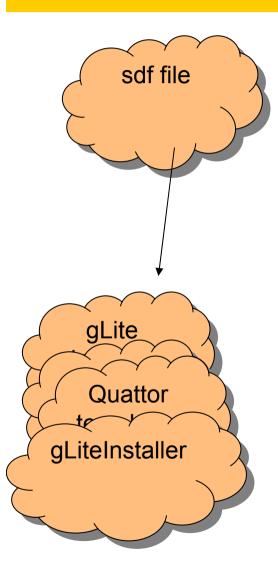
#### **Derived files**



 To simplify the management service description, all packaging and installation related scripts like .spec, glite installation scripts, quattor templates are derived from the service description file

# Service description file





```
Service description file
      tem Well known sinstaller scripte io client.
-# General and the second of the installation will by the build system.
# Color of the second of 
    #Q85 31 is all conditions see the license file or http://eu-egee.org/license.html

# g# grid to chert installer to the license file or http://eu-egee.org/license.html

# g# grid to chert installer to the license file or http://eu-egee.org/license.html

# g# grid to chert installer to the license file or http://eu-egee.org/license.html

# uniffy providing higher installation and configuration comfort with built-in

# target in the license file v. 0.2.0

# uniffy providing higher installation and configuration comfort with built-in

# target in the license file or http://eu-egee.org/license.html

# target in the license file or http://eu-egee.org/license.html

# target in the license file or http://eu-egee.org/license.html
                            s# Usaco dire in client in claim the distribution of the control o
           "/ atsestermostic the "MDF/SDF-files as a basic information for installation
            "ATTERNACIONALITE DE LO DEL LO DE LO DEL LO
            function parse RPMList() { age="1" build="1" arch="i386"/>
- suppost in the result of 
                  native beatring bethe dom - qa'
                                                <exformalRnMdSTqlite-essentials-cpp"
                                                                     version="1.0.1" age="1 EGEE" arch="i386"/>
                                                <external eggn & | | sed -e 's A | 386 | egg /gt | als "
                                                                     versignecho $9 | sedre st. noarch | rpm//gth="1386"/>
                                                <externia[--znancho slocalRPMsistnlgreptsg."2]; then age="1"</pre>
                                                                                                                                 archewRRMLIST $ (newRPMLIST) $ i"
                       </dependence=>
                                                                                                                                                                           echo "$i is already installed. It will be skipped."
</service>
```

#### Node



- In general, the main deployment units are the nodes.
- Node consist of the set of installed services and (possibly) of some additional packages.
- Node is described by XML file called: Node Description File (NDF)
- NDF file is built from a corresponding set of service definition files.

#### Node can consist of:

- one service (LB), in that case the NDF can be identical to the corresponding SDF
- more services (LB + WMS), the NDF is a join of SDF files of LB service and WMS service

Use of NDF does not exclude the custom installations

# Node Description file (example)



```
<node name="IO-FPS">
  <description>
    qLite data IO and FPS node
  </description>
  <services>
    <service name="glite-io-server" version="1.2.3-5">
    </service>
    <service name="qlite-fts">
    </service>
    <service name="qlite-fps">
    </service>
  </services>
  <depends>
    <!-- CA set -->
  </depends>
</node>
```

# Service configuration file



- SDF and NDF files describe the services and their dependencies.
- They are mostly used during the installation process
- Service Configuration File contains the service configuration parameters
- Configuration types:
  - Post-installation configuration: Environment setup needed after the installation of the service create the working environment for the service (creation of DBs, ...) in future should shrink to a minimum
  - Service configuration: Configuration of the service at startup and at runtime

Today the separation between these two types of configuration is fuzzy since post-installation configuration creates also the configuration files for the service.

We hope that the proposed configuration schema will clearly separate these two types of configuration.

#### Service configuration file



# Service configuration file II



```
<service name="TO-server">
  <role name="fireman">
    <parameters>
      <firemanEndPoint value="http://lxb2024.cern.ch:8080/
        org.glite.data.catalog-service-fr/services/
        FiremanCatalog"/>
    </parameters>
  </role>
  <role name="fr">
    <parameters>
      <replicaEndPoint value="http://lxb2024.cern.ch:8080/</pre>
        org.glite.data.catalog-service-fr/services/
        ReplicaCatalog"/>
      <disableDelagation value="false"/>
    </parameters>
  </role>
</service>
```

# Service configuration file III



Configuration parameters are defined for each used role. Each service/role can contain definitions of multiple instances:

```
<service name="XYZ">
     <instance name="instance1">
          <!--instance1 parameters -->
          </instance>
          <instance name="instance2">
                <!--instance2 parameters -->
                </instance>
</service>
```

# Configuration file validation



- XML Schema file is used for validation of the service configuration file, configuration parameters documentation
- The goal is to minimize the configuration problems due to typos, non-correct values in the production use.
- Three levels of validation to enable flexible development
  - Strict: Validation errors will cause that the configuration file will be rejected
  - Loose validation: Parameters described in schema will be checked as with strict validation but allows an usage of additional parameters not described in schema
  - No validation: No validation of the configuration file

#### XML Schema



```
<schema>
    <xs:element name="io-client.ServerPort">
     <xs:annotation>
      <xs:documentation>
        TCP port number of gLite IO server
      </xs:documentation>
     </xs:annotation>
     <attribute name="value">
      <xs:simpleType>
        <xs:restriction base="xs:integer">
         <xs:minInclusive value="1"/>
         <xs:maxInclusive value="65535"/>
        </xs:restriction>
      </xs:simpleType>
     </attribute>
    </xs:element>
</schema>
```



# Service installation and set up

#### Service installation and configuration



- For installation and configuration a deployment module for a number of services/nodes was created in the CVS
- A deployment module contains the service description file, service configuration file and configuration scripts.
- The build system derives all necessary files from the SDF, publishes them on the web page and packages the configuration file and scripts into the service deployment package
- We provide two types of distribution packages:
  - RPMs
  - Binary tarballs
- Supported installation:
  - Installation scripts for RPMs and tarballs
  - Quattor based installation

Installation scripts and quattor templates are derived from the SDF by the build system.

Downloadable from the gLite web page

- Manual installation using standard rpm utility
- Post-installation configuration
  - Using configuration scripts
  - Quattor configuration (should arrive soon)

# **Post Installation Configuration**



- Configuration parameters described in the service configuration file
- Configuration is done using Python modules
  - Each service (external, and internal) is represented by a Python class
  - Enables reusing of service configuration (condor, globus, ...)
- Configuration files/scripts location:
  - \${GLITE\_LOCATION}/etc/config
    - glite-global.cfg.xml
    - glite-<service>.cfg.xml
  - \${GLITE\_LOCATION}/etc/config/scripts
    - Python configuration modules for each service

# **Configuration customization**



- Possibility for the user to customize the gLite services
- Configuration order:
  - \${GLITE\_LOCATION}/etc/config/glite-<service>.cfg.xml
  - /etc/glite.conf
  - ~/.glite/glite.conf
  - ~/.glite/glite-<service>.cfg.xml



# C/C++/Perl services and clients configuration

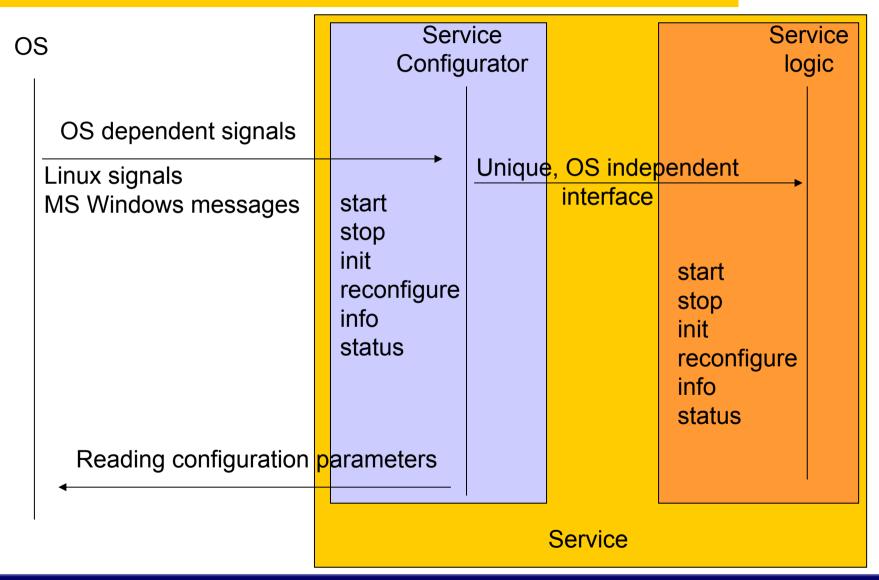
# C/C++/Perl services and clients configuration



- Configuration based on the Service Configurator approach
- Service Configurator is designed as an internal part of the service
- In some cases this approach is already (partially) implemented (Tomcat, ...) and the implementation is using this functionality
- Role of the Service Configurator :
  - Hide OS dependent issues from the service (messaging, ...)
  - Create an unique interface for the management of the services
  - Load service configuration and forward it to the service logic
  - Enable addition of the additional common functionality (instrumentation) to the services, by providing an unique interface to it

#### **Interfaces**





#### Interfaces II



#### C++ interface to be implemented in the service

```
/** Initialize the Component. Parameters passed during the
  * Initialization are not supposed to change (static
  * parameters) */
 virtual int init(const Params& params) = 0;
/** Start the Component. This method is called to start the
  * execution or restart it after a reconfiguration */
 virtual int start() = 0;
/** Stop the Component. This method is called to stop the
  * execution either is case of shutdown and in case of
 * reconfiguration */
 virtual int stop() = 0;
/** Reconfigure on the fly (dynamic parameters) the Component.*/
 virtual int reconfigure(const Params& params) = 0;
/** Pause Component. Optional */
 virtual int pause() = 0;
/** Resume Component. Optional */
 virtual int resume() = 0:
/** Get service information */
 virtual char *info() = 0;
/** Get service status */
 virtual char *status() = 0;
```

# **Client configuration**



- C/C++/Perl/Python and JAVA clients can use simplified interface from the previous slide.
- C++ interface to implement in the client applications

```
/** Initialize the Component. Parameters
  * passed during the Initialization */
  virtual int init(const Params& params) = 0;
/** Reconfigure on the fly (dynamic parameters) the
  Component.*/
  virtual int reconfigure(const Params& params) = 0;
/** Get service information */
  virtual char *info() = 0;
/** Get service status */
  virtual char *status() = 0;
```

# C++ service configuration demo



- The Service Configurator for C++ service demo will be presented by Paolo after this presentation
- Since the proposition and the Paolo's implementation were developed in parallel, the general approach is the same, but the implementation doesn't follow exactly the presented proposition
- From other side, the modification of implementation to follow the presented proposition, is simple

#### **Hot issues**



- We need to have more information about how to install/configure services:
- Post installation configuration
  - what actions are necessary?
- Service configuration
  - Which configuration parameters are valid/available
  - Complex parameter types: are there any? how to express them?
- Service description information
  - Service relationships: remote database connections, dependencies between remote services, how to express and validate them?