Computation of QCD cross sections of large multiplicity final states at NLO

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- Latter
 - is good for making improvements
 - could lead to unnecessary repetitions (waste)

Workshops could be useful to reduce waste (at the end efficient and correct codes are needed)

Cross sections at NLO

$$\sigma = \sigma^{\text{LO}} + \sigma^{\text{NLO}} + \dots$$

Born:

$$\boldsymbol{\sigma}^{\text{LO}} = \int_{m} d\boldsymbol{\sigma}_{m}^{\text{B}} = \int_{m} d\boldsymbol{\Phi}_{m} \left| \boldsymbol{M}_{m}^{(0)} \right|^{2} \boldsymbol{J}_{m}$$

NLO:

$$\boldsymbol{\sigma}^{\text{NLO}} = \int_{m} d\boldsymbol{\sigma}_{m}^{\text{V}} + \int_{m+1} d\boldsymbol{\sigma}_{m+1}^{\text{R}}$$

$$= \int d\Phi_m 2 \operatorname{Re} \left(M_m^{(0)*} M_m^{(0)} \right) J_m + \int d\Phi_{m+1} \left| M_{m+1}^{(0)} \right|^2 J_{m+1}$$

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- Most important messages for tree level:
 - solutions to efficient PS generation (PHEGAS, MADEVENT)
 - recursive aproach to amplitudes:
 BG is most efficient for large m
 - MC summation over helicity is useful
 - MC summation over colour is the 'only practical' way for 'colourful' processes

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 - generalized unitarity
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 - f90: HELAC-1LOOP/CutTools, Rocket, SUSYloop90 (Kardos)

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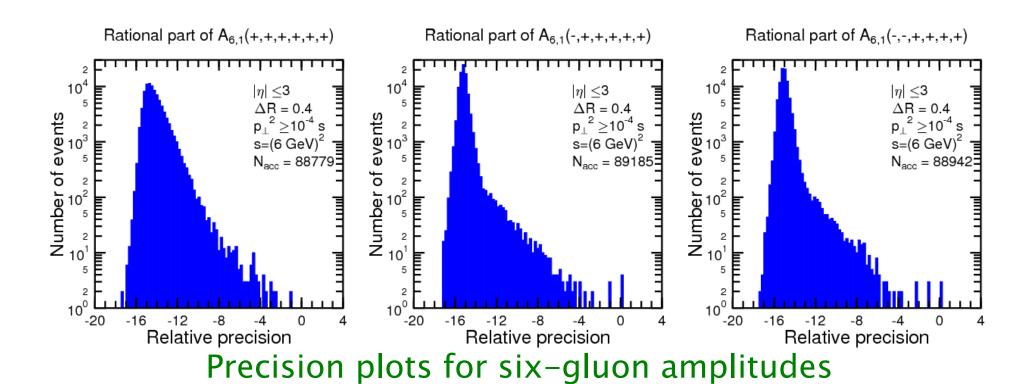
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- Essentially
 - same for cut-constructible (C) parts
 - different in computing the rational (R) parts

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- Most implementations use subtractions:
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- Majority of calculations used dipole subtractions in the last decade (except MC@NLO), but it
 - cannot directly be generalized to NNLO
 (⇒ antennae?)
 - inconvenient for matching with PS
 - becomes inefficient for multileg processes due to priliferation of dipoles (→ FKS?)

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- General subtraction scheme at NNLO
- New scheme at NLO that solves previous objections simultaneously
 - minimum number of subtraction terms at NLO (as FKS)
 - uses exact PS factorisations/convolutions (similarly to CS)
 - permutation symmetry of the SME (if any) is resepcted (as FKS)
 - works at any order in PT