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Generating content types and workflow with ArchGenXML

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For many people, ArchGenXML is the most attractive way to get started with Plone development. Generating your content types from a UML class diagram is easy and fast, especially as ArchGenXML sets up all the "bookkeeping code" for you: the **init**, the Install.py, etc. The presentation will cover this and I'll also show how to modify the generated code to your special needs.

ArchGenXML is great at generating a complete workflow out of UML state diagrams. You get good code that hardly ever needs modification from a UML diagram that you can readily show to your customer - and he'll be able to understand it (mostly). I'll show how to do this in the presentation.

Depending on the improvements made on ArchGenXML I hope to show our support for zope3 goodies in plone 2.5.

Primary author: Mr REES, Reinout van (Zest software)

Presenter: Mr REES, Reinout van (Zest software) **Session Classification:** Web Frameworks

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