

# Software for the ILC: Simulation and reconstruction frameworks

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Speaking for the DESY ILC software group

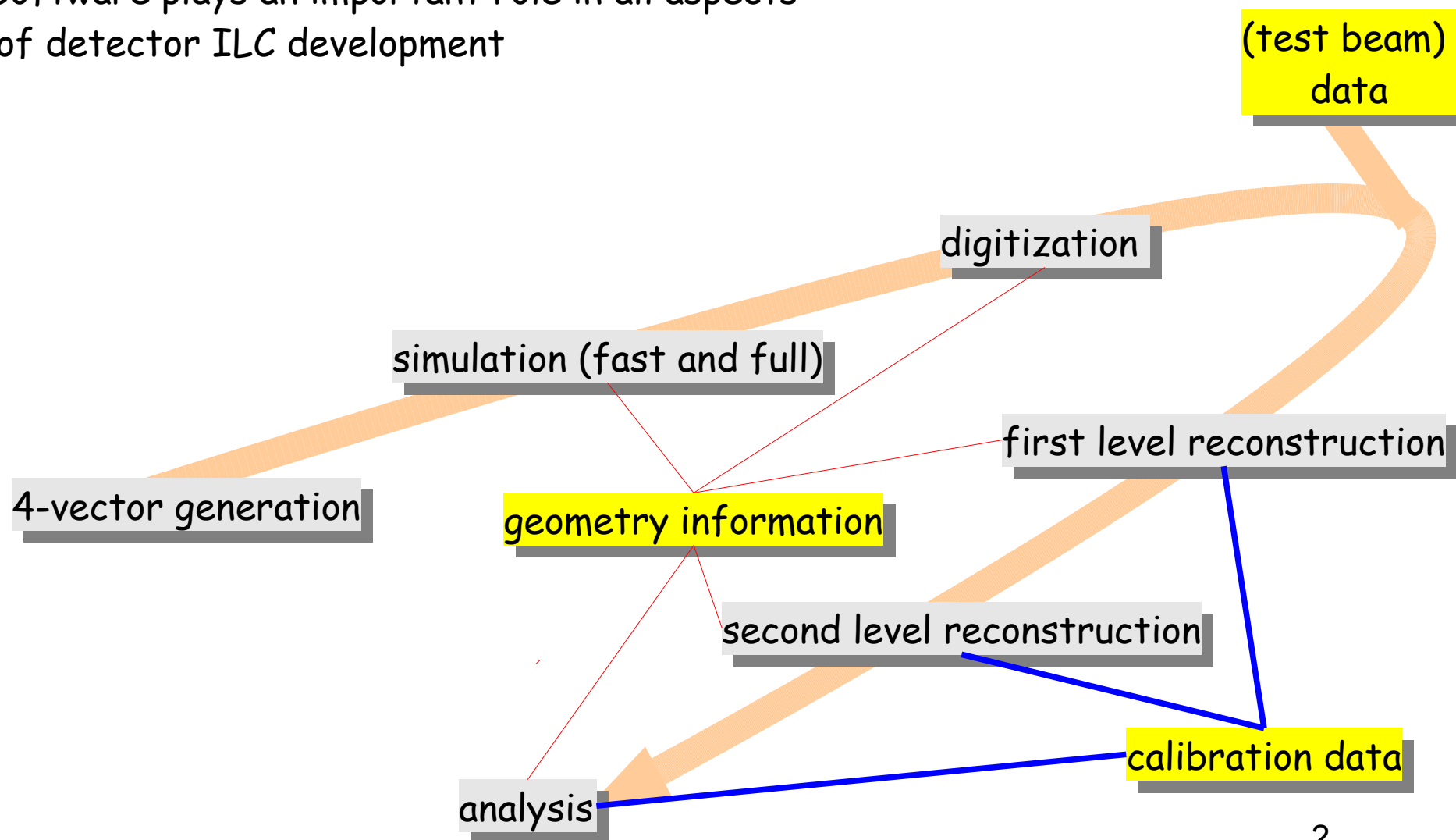
Software for the ILC: a brief review

Components of a software system at the ILC

Collaboration

# Software for the ILC

Software plays an important role in all aspects of detector ILC development



# The Software Situation

	Description	Detector	Language	IO-Format	Region
<b>Simdet</b>	fast Monte Carlo	TeslaTDR	Fortran	StdHep/LCIO	EU
<b>SGV</b>	fast Monte Carlo	simple Geometry, flexible	Fortran	None (LCIO)	EU
<b>Lelaps</b>	fast Monte Carlo	SiD, flexible	C++	SIO, LCIO	US
<b>Mokka</b>	full simulation – Geant4	TeslaTDR, LDC, flexible	C++	ASCI, LCIO	EU
<b>Brahms-Sim</b>	Geant3 – full simulation	TeslaTDR	Fortran	LCIO	EU
<b>SLIC</b>	full simulation – Geant4	SiD, flexible	C++	LCIO	US
<b>LCDG4</b>	full simulation – Geant4	SiD, flexible	C++	SIO, LCIO	US
<b>Jupiter</b>	full simulation – Geant4	JLD (GDL)	C++	Root (LCIO)	AS
<b>Brahms-Reco</b>	reconstruction framework (most complete)	TeslaTDR	Fortran	LCIO	EU
<b>Marlin</b>	reconstruction and analysis application framework	Flexible	C++	LCIO	EU
<b>hep.lcd</b>	reconstruction framework	SiD (flexible)	Java	SIO	US
<b>org.lcsim</b>	reconstruction framework (under development)	SiD (flexible)	Java	LCIO	US
<b>Jupiter-Satelite</b>	reconstruction and analysis	JLD (GDL)	C++	Root	AS
<b>LCCD</b>	Conditions Data Toolkit	All	C++	MySQL, LCIO	EU
<b>GEAR</b>	Geometry description	Flexible	C++ (Java?)	XML	EU
<b>LCIO</b>	Persistency and datamodel	All	Java, C++, Fortran	-	AS,EU,US
<b>JAS3/WIRED</b>	Analysis Tool / Event Display	All	Java	xml,stdhep, heprep,LCIO,	US,EU

# The Problem

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Many packages exist (Too many ...???)

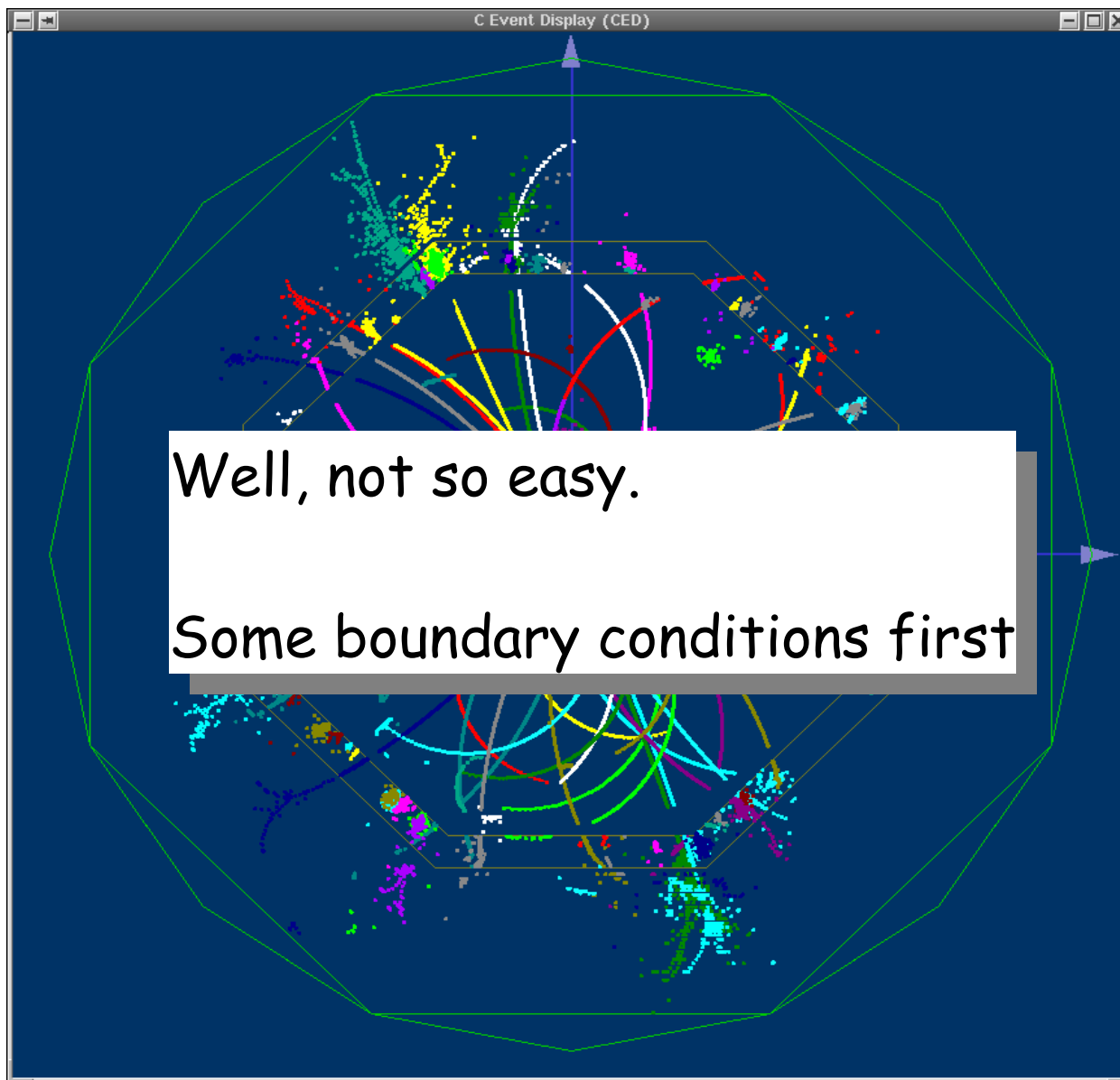
- Different languages
- different authors
- different philosophies

We are duplicating efforts on 50% of the needed functionality

and never get around to attack the other 50% because of lack of manpower

My pledge: we have to work together more closely  
we have to find ways to do that even though there are  
deep and conceptual differences in the way people think

# The solution



# Design Criteria

ILC software has to live for a long time

Approval will take a few more years,  
construction will take  $O(8)$  years  
ILC will run for  $O(20)$  years

ILC software should be able to follow the project throughout the life cycle

Need to be able to follow IT developments

Have to avoid the pitfalls of another change in paradigm  
(like Fortran to OO conversion)

A reminder: we are still not at the same level in OO  
as we were with the FORTRAN based system!

# Functionality

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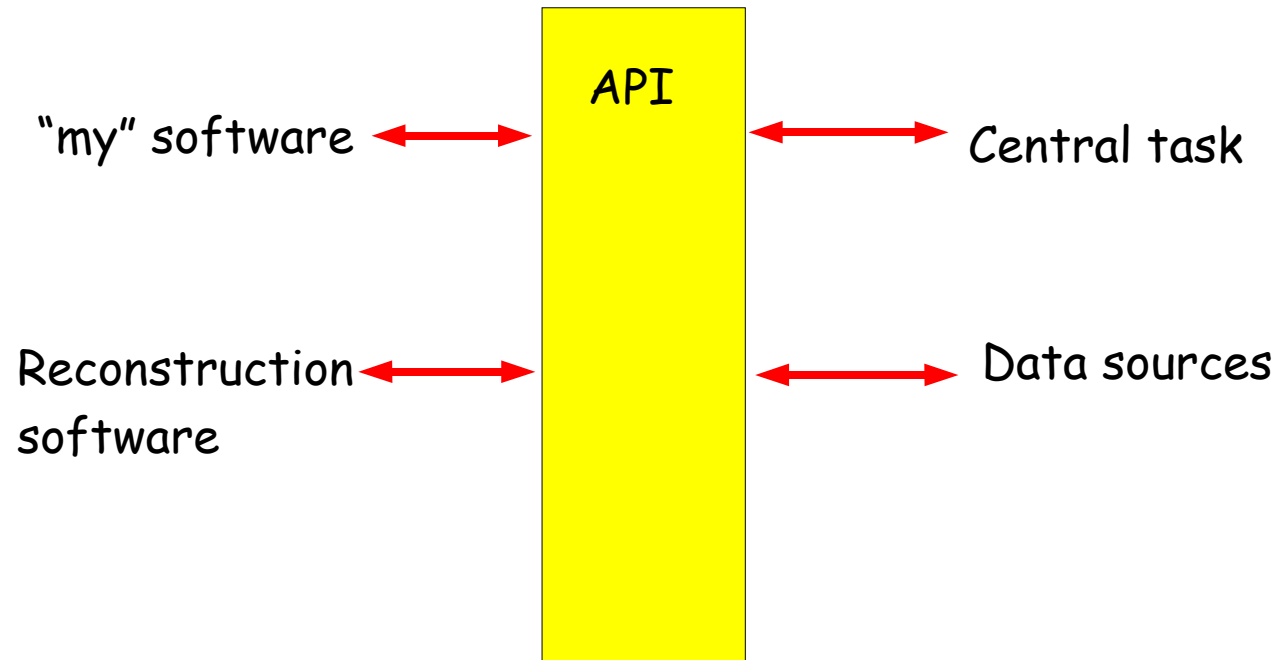
Long lifetime DOES NOT mean:

today's programs will be used tomorrow

But it means that today's software is designed with a view on the changes of tomorrow

Try to avoid sudden breaks, try to maintain continuity

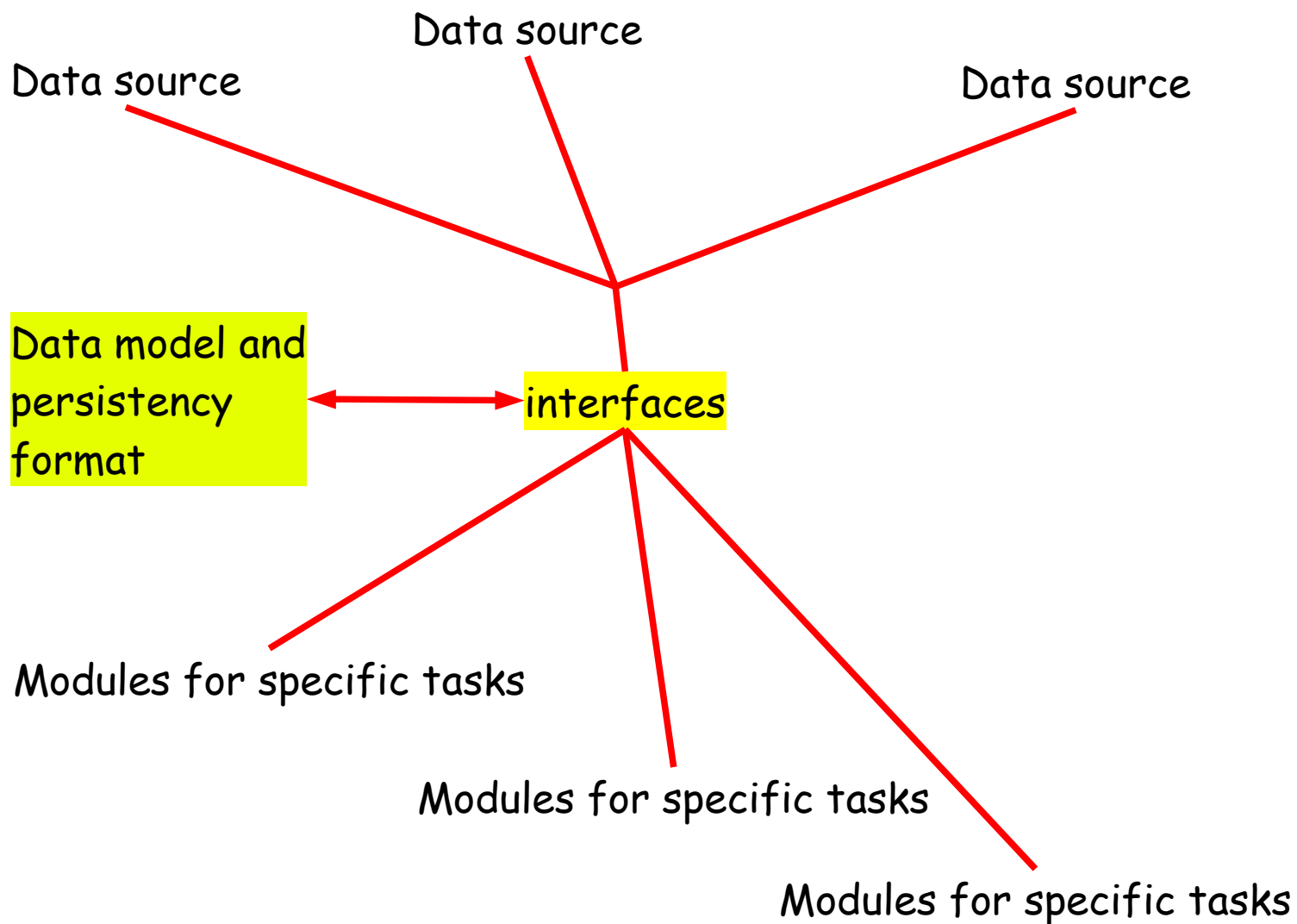
# Modules and Interfaces



Communication between program and "data" only  
through well defined interfaces



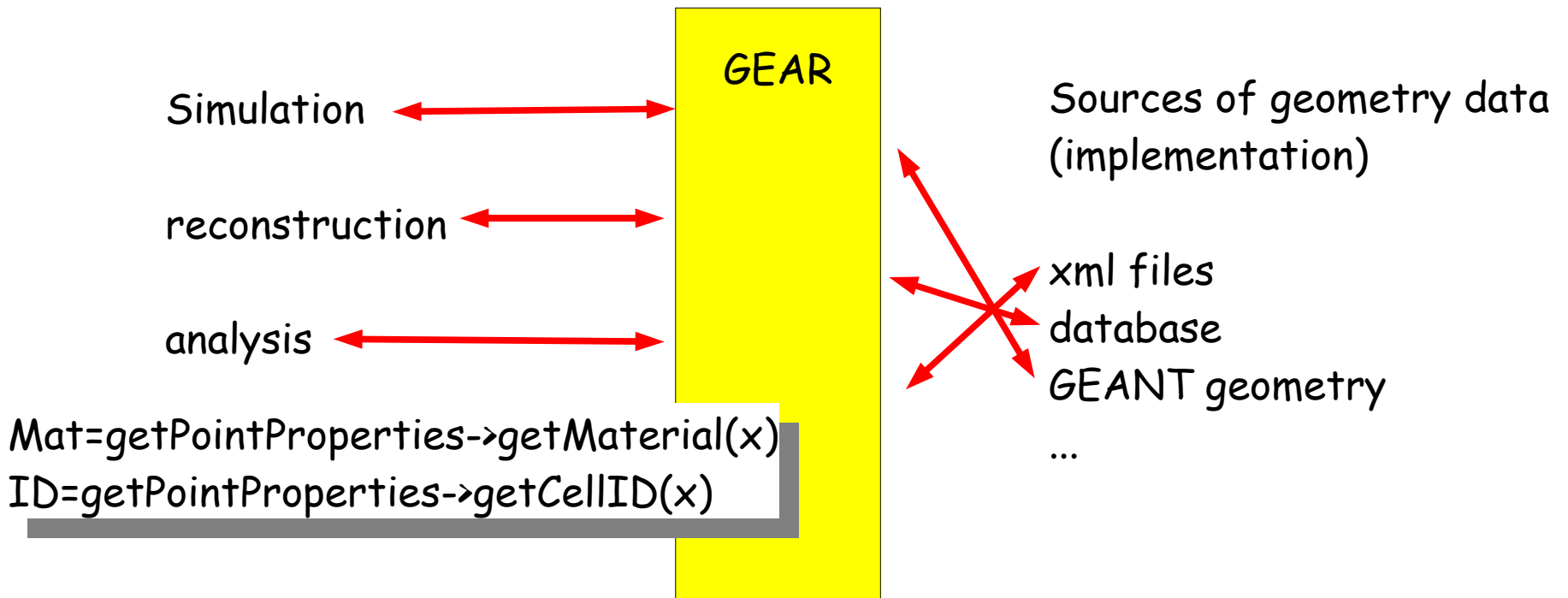
# Framework Structure



# Interfaces: Example

Geometry information is used in many places

- ➔ Very detailed, but local: simulation
- ➔ Less detailed, but know surroundings: reconstruction
- ➔ Little detail: e.g. Event display

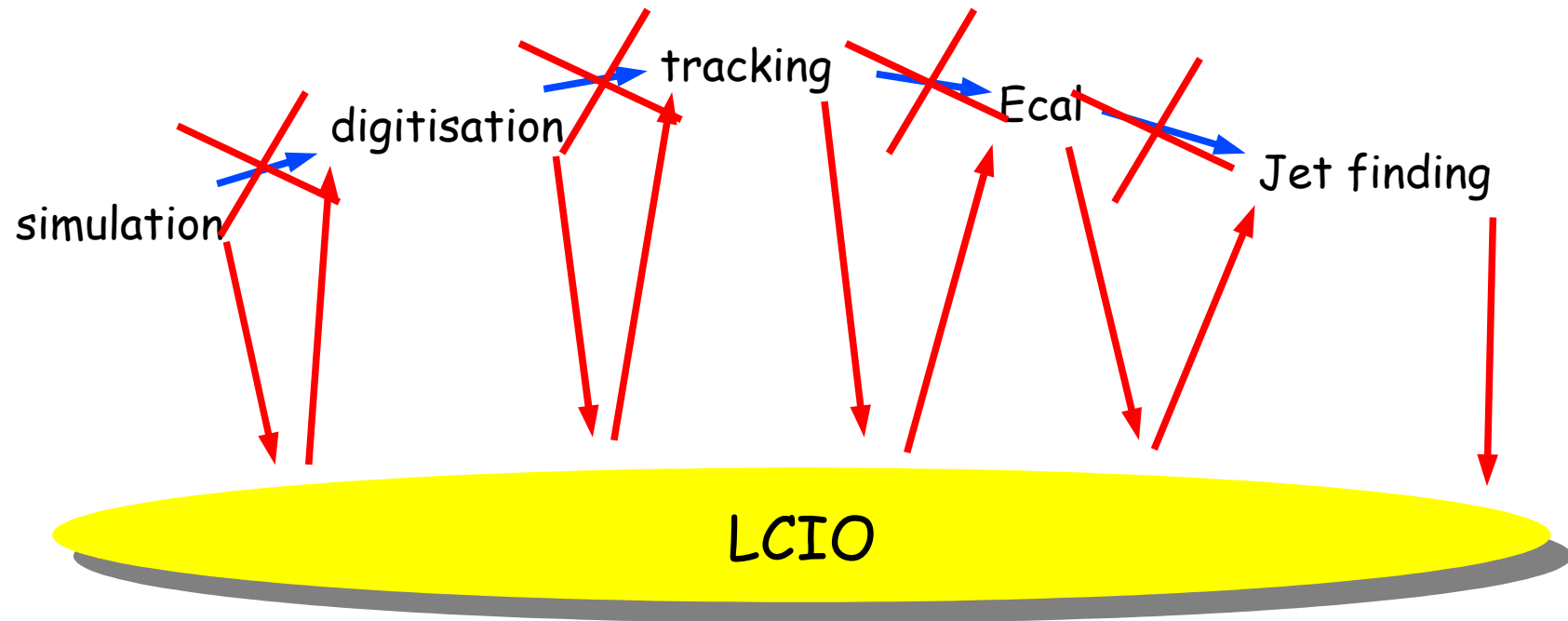


# Software Structure

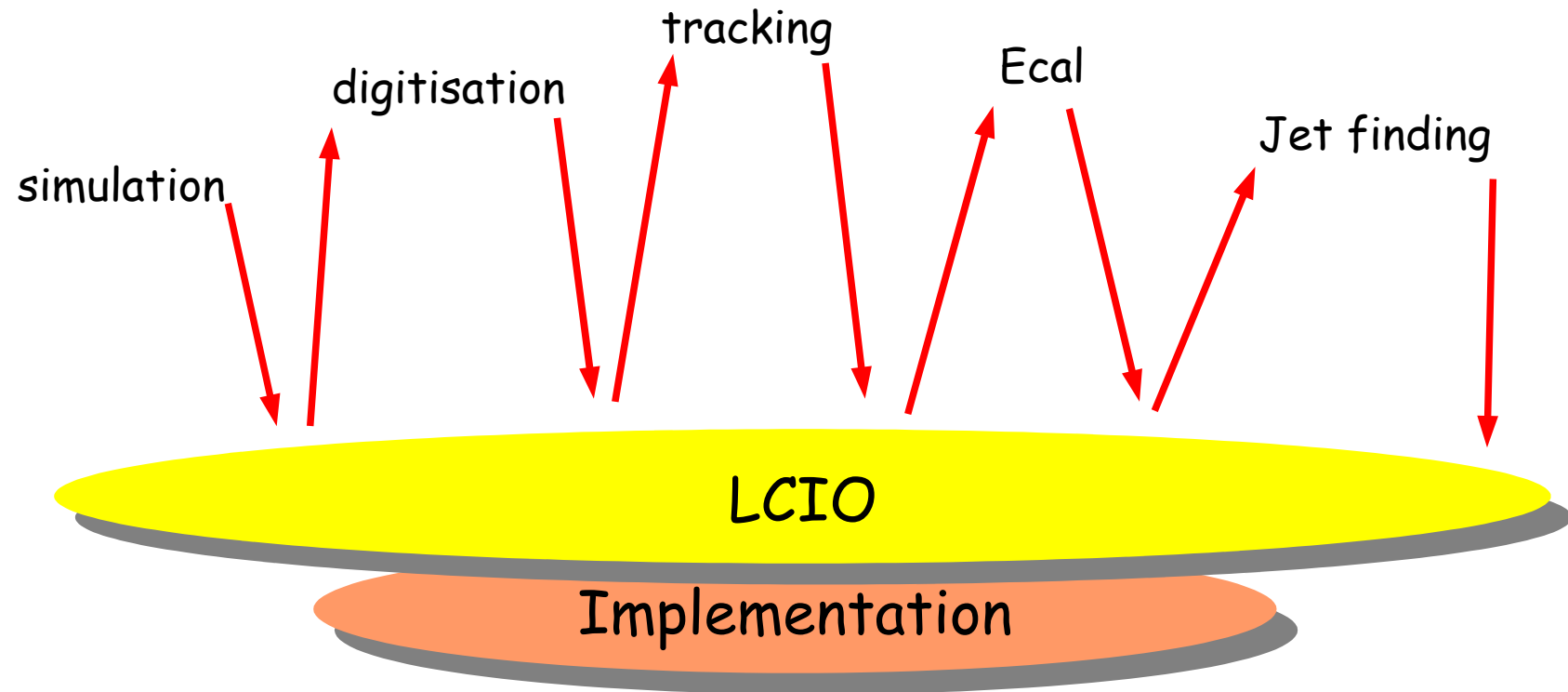
The "old" way



# Software Structure



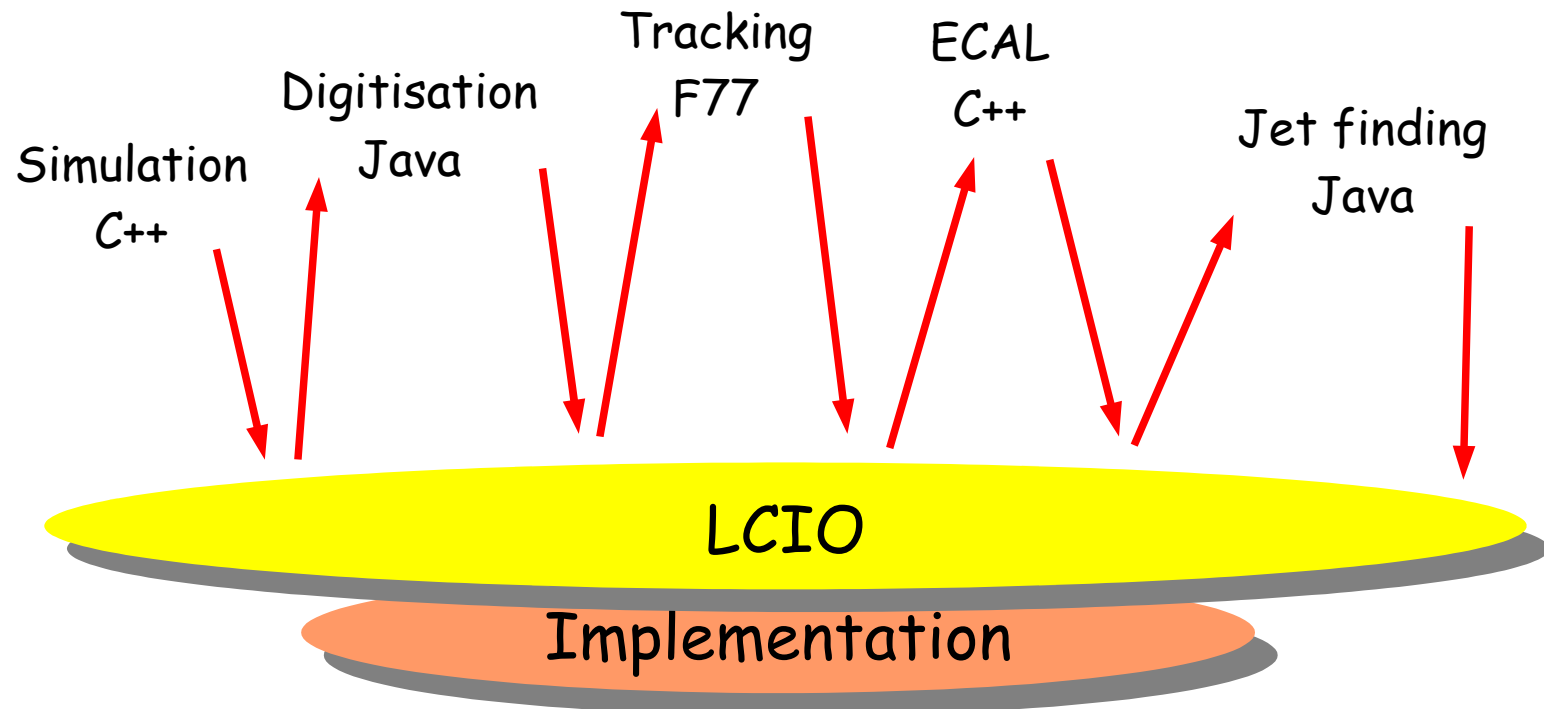
# Software Structure



Common event model allows fundamental modularisation of software

# Multi Language Support

Design around common event model:  
allows multi language support eventually



Condition: the same event can be accessed through different languages  
Compling/ Linking etc has to be solved

# Interfaces in use

Heavy reliance on the definition of interfaces

Example: LCIO is primarily an interface

AIDA is an histogramming interface

GEAR is a geometry interface

.....

- Independent from the implementation (SIO in LCIO, ROOT in AIDA, ...)
- Software remains portable and adaptable
- Scales with the number of systems and complexities

# Practical implications

Interfaces need to be defined:

Significant amount of work  
usually defined interfaces do not answer your immediate needs...

Interfaces have to be accepted by the developers and users

Savings are not immediately apparent  
often it is seen as restrictive and slowing down the work

"I need to get this information from processor A to processor B,  
therefore I created a static process ...."

"I cannot be bothered dealing with the interface, it slows  
down my work..."

**It's ALL or NOTHING!!**



# Current Situation: LCIO

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LCIO: the linear collider Input Output format

Widely accepted, used by US and EU software frameworks  
supported in part by Asian framework

provides a basic foundation for software at the ILC and  
exchanges of software

but it is based on a outdated implementation (SIO) at the moment

LCIO has been a very good example for a interface which works

# Current State: GEAR

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GEAR: geometry interface

Provide interfaces to access geometry information in reconstruction and analysis

well defined access functions,

implementation is hidden from the user (at the moment XML + GEANT4)

If used more widely and further developed GEAR promises to significantly ease the porting of software between different detectors

# Current State: AIDA

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Histogramming interface

jointly developed by SLAC and CERN

Provides all histogramming etc functionality independent of a particular system (like JAS, ROOT, PAW, ....)

Currently implementations exist in Java, C++ (XML output files) and (soon) Root

If used properly histogramming becomes independent of the presenter and analysis system.

# Software Framework

Framework provides minimal functionality

- Event loop
- Steering mechanism
- Possibly some logging capability

Functionality in framework comes from individual modules (standalone)

Communication to the outside happens only through defined interfaces

Central software should be as light-weight as possible

ease of installation

ease of maintenance

the work should go into the definition of proper interfaces

# MARLIN

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MARLIN (see talk by O.Wendt)

is one such framework

But if interfaces are used systematically frameworks are  
exchangable,  
modules can be swapped  
languages matter much less (ideally)

But MARLIN is just one example

If Jupiter and friends are based on the same model, exchange is possible  
of the functionality

# Conclusion

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Noone will object: Software plays a central role in ILC developments

A highly modular ansatz with well defined API's (interfaces) is (in my opinion) the most promising way to better and more common software

Whatever we do, we should avoid to tie ourselves too closely to particular implementations (like root, like JAS, like SIO...) to be able to follow developments in IT

There should be more collaboration on the definition of the API's