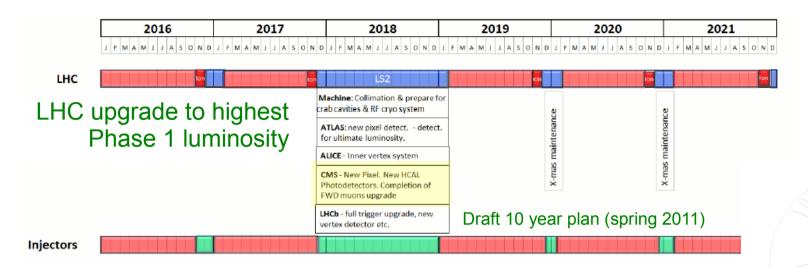
Performance of the CMS Pixel detector for the Phase 1 upgrade at HL-LHC

> Jan Olzem (DESY Hamburg) for the CMS Collaboration

> > PSD9, Aberystwyth 15.9.2011

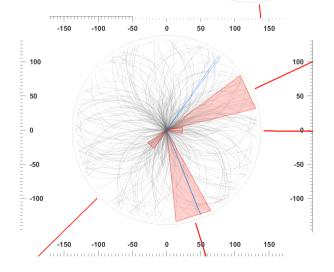
HL-LHC: implications for the CMS pixel system



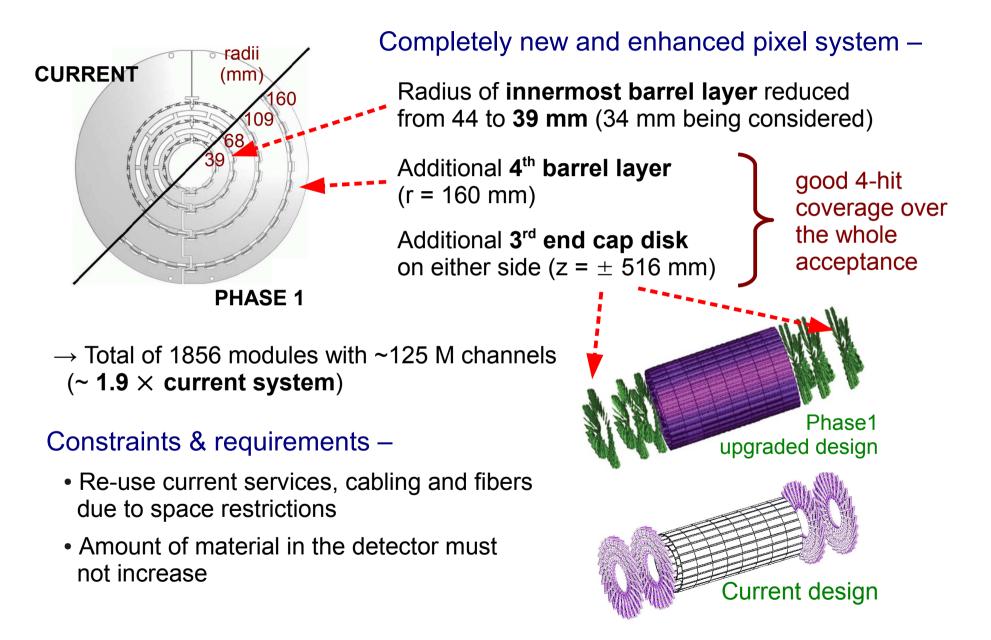
The current pixel detector was not designed to operate with luminosities of 2×10^{34} cm⁻² s⁻¹ and above –

- High occupancy in very dense tracking environment affects pattern recognition capabilities
- Severe limitations due to ROC dead time
- Radiation damage
- Geometric acceptance and amount of material can be improved

 \rightarrow New detector design to keep high efficiency and good track seeding / b-tagging performance



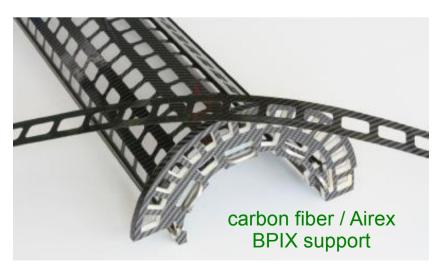
The Phase 1 upgrade of the CMS pixel detector

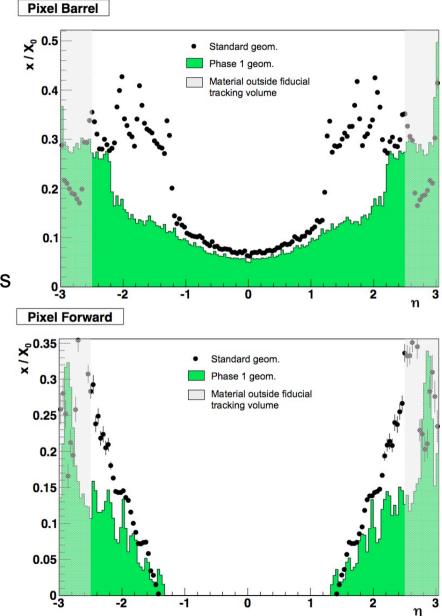


Phase 1 Pixel Detector: material budget

Strong reduction of material budget despite additional instrumentation –

- New ultra-light support structure (carbon fiber / Airex)
- Electronics services partially moved outside the tracking volume
- 2-phase CO₂ cooling system
- DC-DC conversion powering scheme
 → more components can use current cables
- New beam pipe: smaller radius (planned)





Phase 1 Pixel Detector: ROCs & sensors

New ROCs under design –

Current detector

- Larger data buffers account for higher occupancy
- Digital readout with on-chip ADC (320 Mbps mplexed) 3 x faster on same fibers
- Buffered readout allows simultaneous read/write reduced dead time:

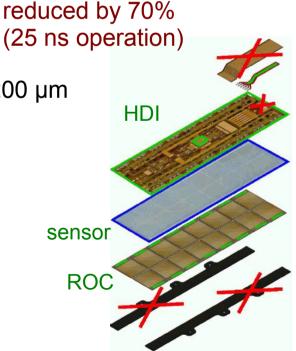
Subdet	% loss 25 ns	% loss 50 ns	Subdet	% loss 25 ns	% loss 50 ns
BPIX1	16	50	BPIX1	4.7	9.4
BPIX2	5.8	18.2	BPIX2	1.5	3.1
BPIX3	3.0	9.3	BPIX3	0.6	1.2
-	-	-	BPIX4	0.28	0.59
FPIX	3.0	9.3	FPIX	0.6	1.2

Upgraded detector

- \bullet ROCs in barrel layers 1,2 thinned to 75 $\mu m,$ all others 200 μm
- New micro-twisted pair cables (ROCs \rightarrow optohybrids)

Sensor / module design similar to the current one -

- Same n⁺-on-n technology and 100×150 μm pixel size
- Sensor material yet to be decided
- Only one single module type with 2×8 ROCs



 $\mathscr{L} = 2 \times 10^{34} \text{ cm}^{-2} \text{ s}^{-1}$:

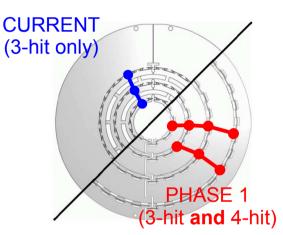
data loss / dead time

on inner barrel layer

Phase 1 pixel performance: studies & expectations

Simulation studies with highest Phase 1 luminosities -

• $\mathscr{L} = 2 \times 10^{34} \text{ cm}^{-2} \text{ s}^{-1}$: expect about **50 "soft" interactions** (pile-up) **superposed** on the signal events \rightarrow very high hit & track density



Phase 1: upgrading to 4-hit seeds -

- Lower fake seed rate due to additional hit constraint
- Use 3-hit **and** 4-hit seeds in a multi-step iterative tracking: **higher efficiency** due to better redundancy
- Shorter extrapolation distance to strip detector: more precise track parameter estimates

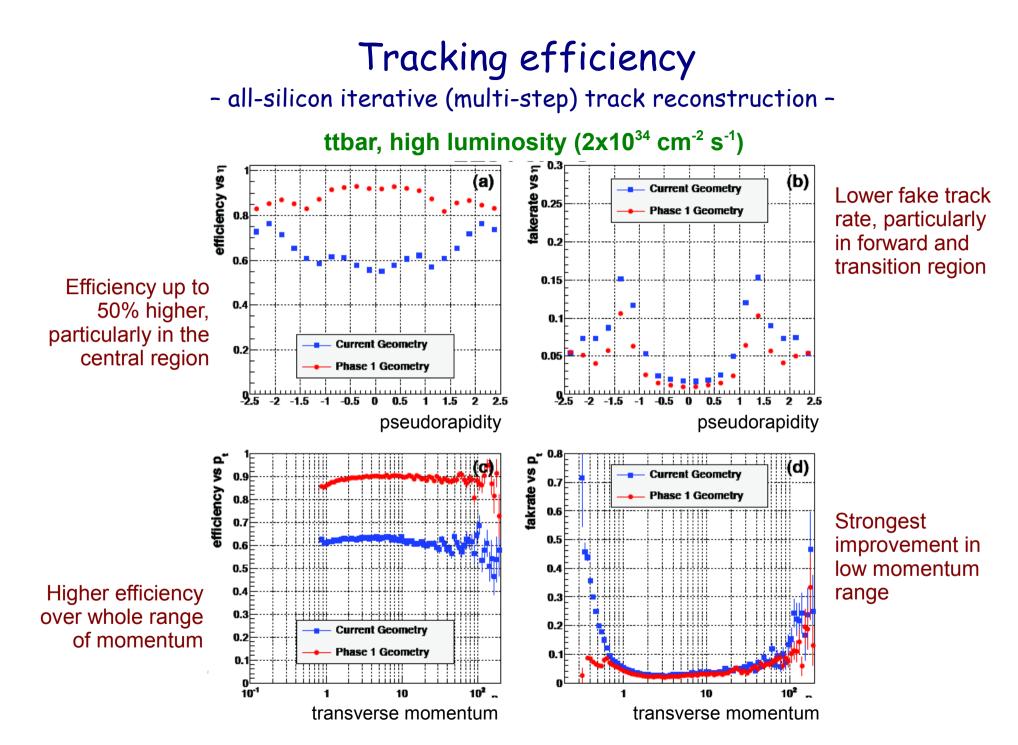
Further improvements expected from lesser amount of material -

- Better track parameter estimates
- Improved electron track reconstruction

Due to reduced secondary interactions

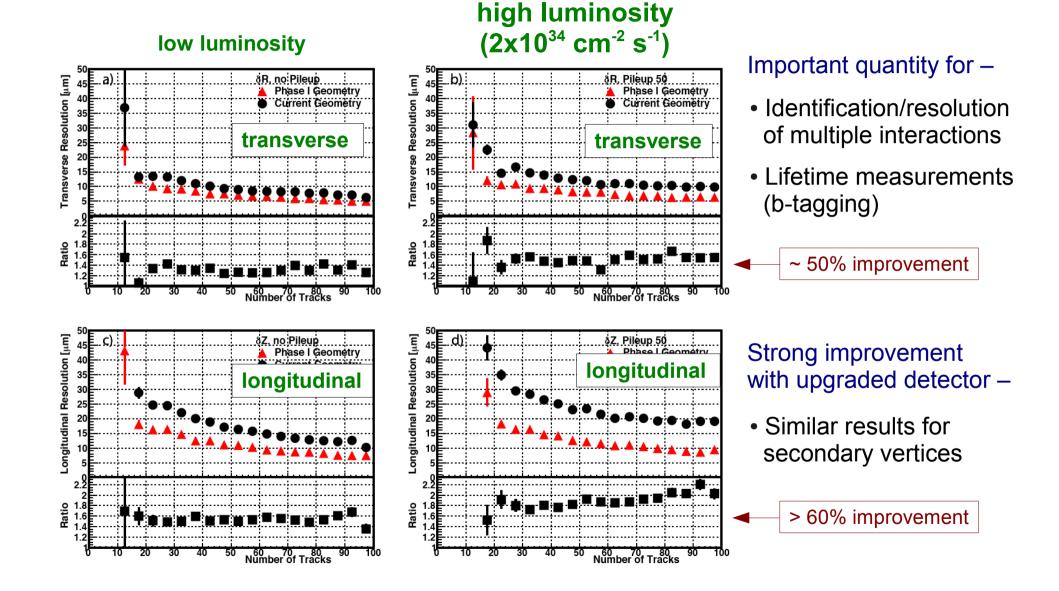
Taking into account reduced data loss in upgraded detector -

• Due to new ROC design (s. previous slide)



J. Olzem – CMS Phase I Pixel detector performance – 15.9.2011 – PSD9 Aberystwyth (UK)

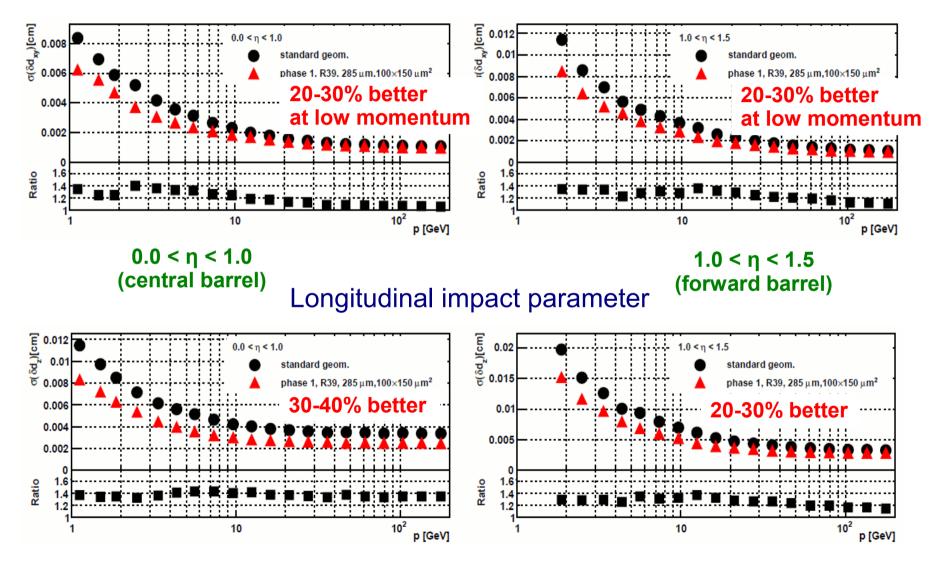
Primary vertex resolution



J. Olzem – CMS Phase I Pixel detector performance – 15.9.2011 – PSD9 Aberystwyth (UK)

Track impact parameter resolution

Transverse impact parameter



J. Olzem – CMS Phase I Pixel detector performance – 15.9.2011 – PSD9 Aberystwyth (UK)

B-tagging performance

Expect degraded b-tagging performance with high luminosity –

- Essential for processes involving b / $\tau-$ key feature for new physics searches
- Phase 1 design performs much better than current detector
- e.g. mistag probability 6 times smaller for 60% tagging efficiency (light jets)

light let: Current pixel detector no pileup

light let: Phase 1 upgrade 2E34 cm⁻²s⁻¹

c-jet: Current pixel detector no pileup c-jet: Phase 1 upgrade 2E34 cm⁻²s⁻¹

hari

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0.3

0.4

0.5

0.6

0.7

0.8

b Jet Efficiency

0.9

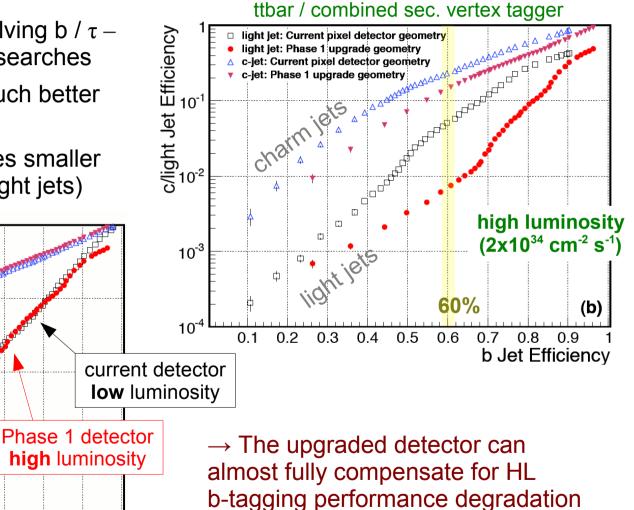
0.2

0.1

c/light Jet Efficiency

 10^{-3}

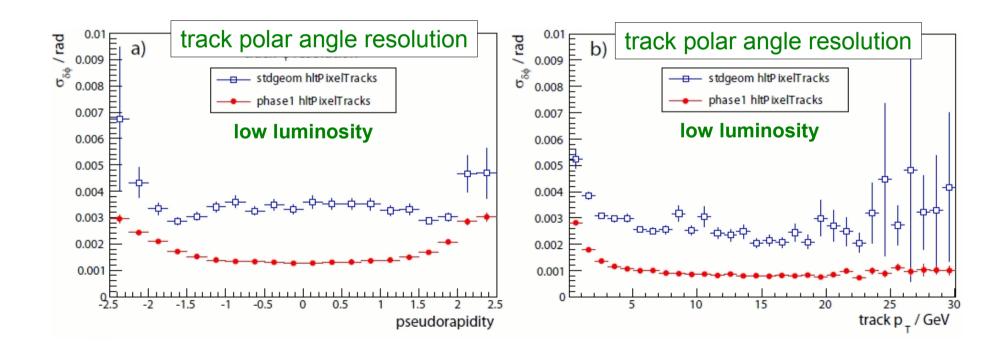
 10^{-4}



Pixel-only tracking performance

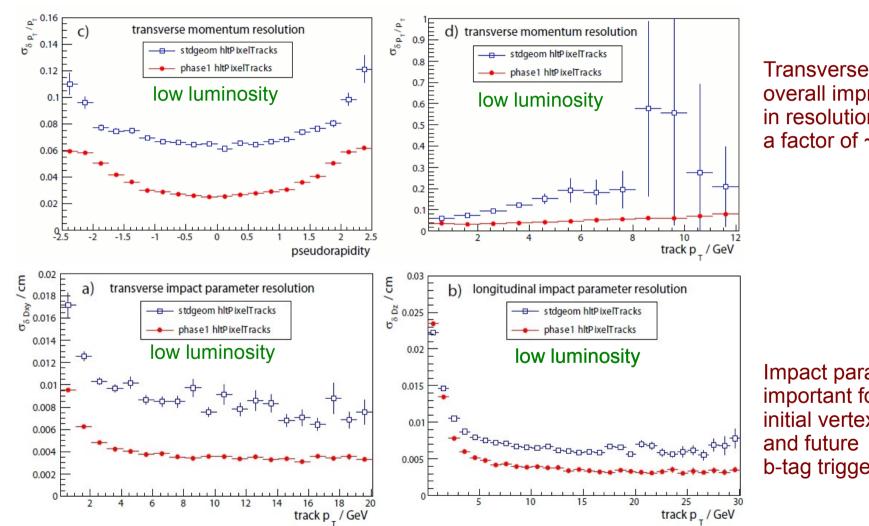
Pixel-only tracks play an important part in the event reconstruction –

- Pixel-ony tracks: reconstructed from hits in the pixel detector only
- Used for initial vertexing during track reconstruction / b-tagging in HLT
- Drastic improvement in track quality due to additional instrumentation
- Yet only studied in low luminosity environment (no multiple collisions)



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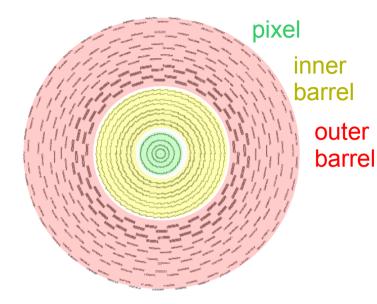
Pixel-only tracking performance



Transverse momentum: overall improvement in resolution by a factor of ~ 2

Impact parameters: important for initial vertex finding b-tag triggers

Recovery of strip tracker inefficiencies



Enhanced pixel detector could recover possible inefficiencies in the strip detector –

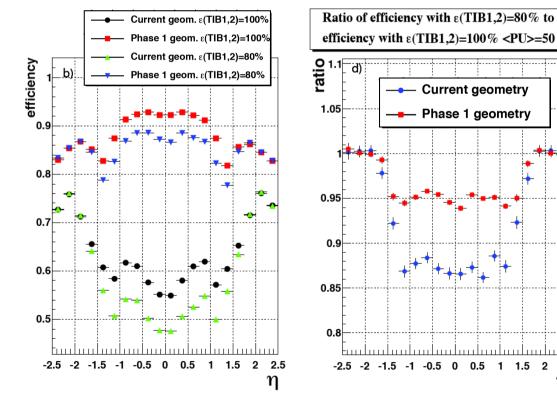
 Studies with degraded inner barrel performance: simulate 20% hit inefficiency in innermost 2 layers

> 2 2.5 n

Overall tracking efficiency degraded –

- 13% with current pixel system
- Only 5% with upgraded system

 \rightarrow Additional pixel barrel layer can partially compensate for strip detector inefficiencies



Summary & Outlook

New CMS Pixel detector design for high luminosity operation -

- Additional barrel layer and end cap disks: 4-hit-seeding
- Significantly less material in tracking volume: improved track quality
- New ROC design with buffered digital readout: better efficiency with high luminosity

Improvements in tracking and vertexing -

• Higher track finding efficiency, better vertex (up to 50%) and track impact parameter (20-30%) resolutions

Better b-tagging performance -

• New detector can maintain efficient b-tagging with high luminosity

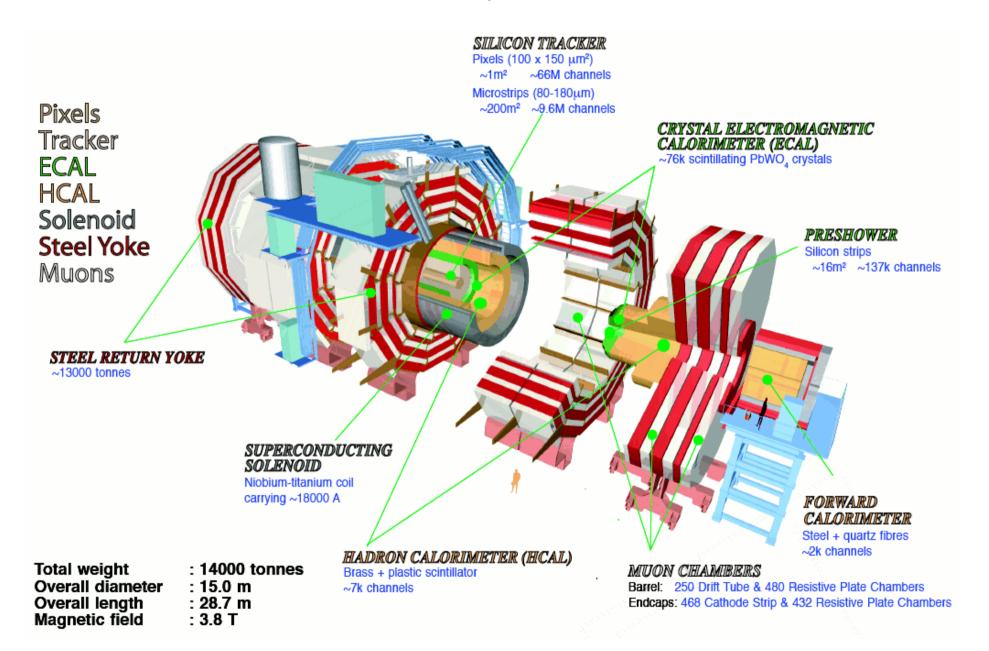
Pixel-only tracks -

- Drastically improved tracking capability shown for low luminosity
- Studies for high luminosity / impact on vertexing and b-tagging are ongoing

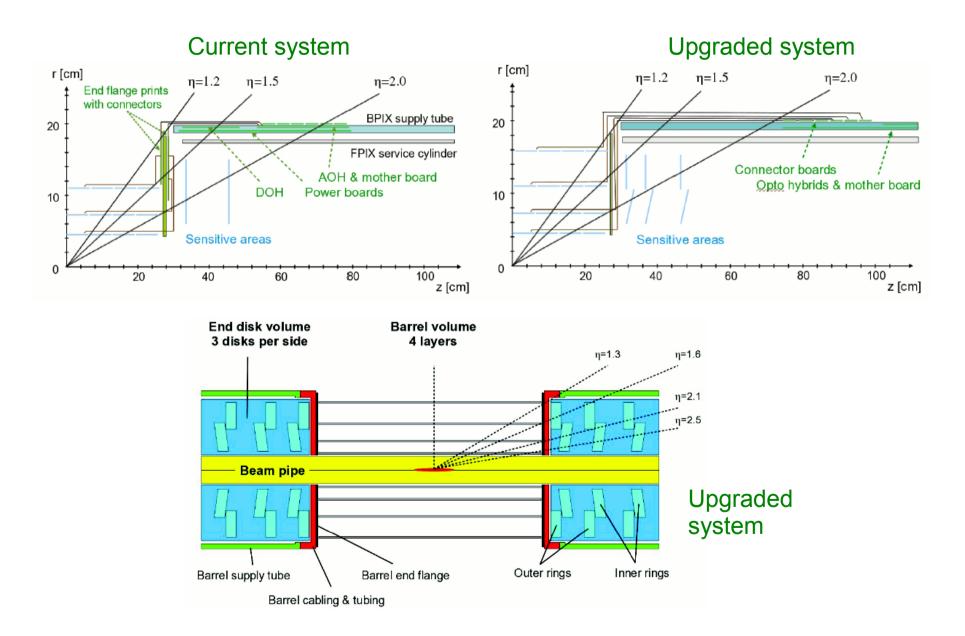
Physics studies for the upgraded CMS detector are beginning

- Additional slides -

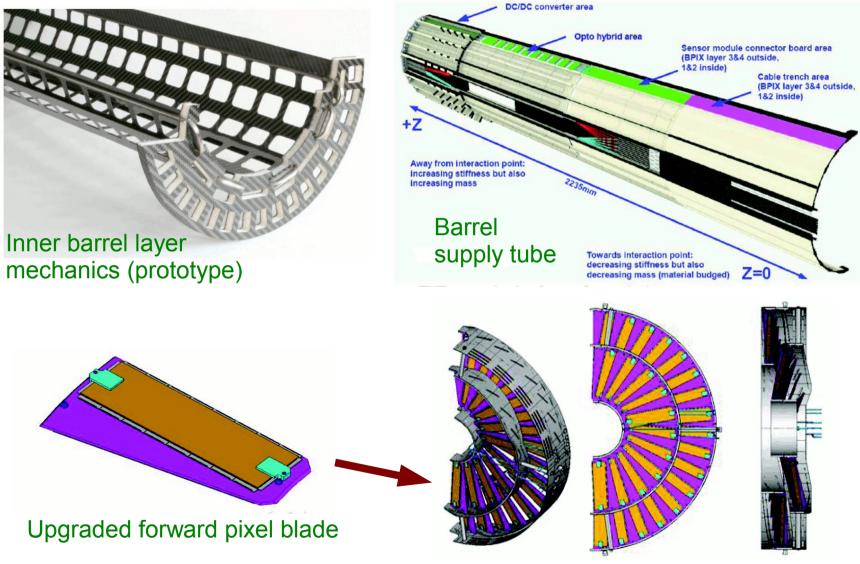
CMS Experiment



The Phase 1 upgrade of the CMS pixel detector



The Phase 1 upgrade of the CMS pixel detector



Upgraded forward pixel half disk design