

A Gaussian-sum Filter for vertex reconstruction

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Vertex reconstruction

- Standard tool for vertex reconstruction is the Kalman Filter (also implemented in the reconstruction software of the CMS experiment at LHC, CERN)
- The Kalman Filter is mathematically equivalent to a global least square minimization (LSM)
- If the model is linear and random noise is Gaussian:
 - LS estimators are **unbiased** and have **minimum variance**
 - Residuals and pulls of estimated quantities are also Gaussian
- For non-linear models or non-Gaussian noise, it is still the **optimal linear estimator**
- Non-Gaussian measurement errors degrade results!

The Gaussian-sum Filter

➤ Gaussian-sum Filter (GSF)

Measurement error distributions modelled by **mixture of Gaussians**:

- Main component of the mixture would describe the core of the distribution
 - Tails would be described by one or several additional Gaussians.
- First proposed by R. Frühwirth for track reconstruction
(Computer Physics Communications 100 (1997) 1.)
 - Successfully implemented in the CMS reconstruction software for **electron track reconstruction**:
 - Bethe-Heitler energy loss distribution modeled by a mixture of Gaussians
 - GSF for vertex reconstruction now also implemented in the CMS reconstruction software.

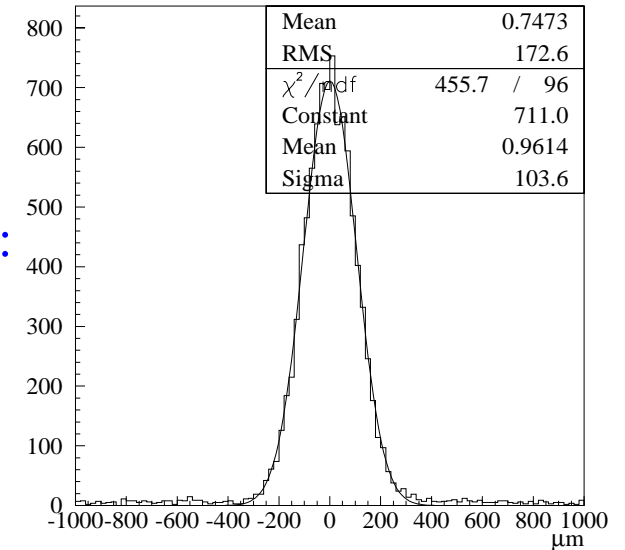
The Gaussian-sum Filter for **vertex reconstruction**

- Track parameter error distributions modeled by a **mixture of Gaussians**
- Vertex State vector x , is also distributed according to a **mixture of Gaussians**
- Iterative procedure: estimate of the vertex is updated with one track at the time
- Add new track to vertex, each component of the Vertex State is updated with each component of the track (Combinatorial combination of all track components)
- The filter is a weighted sum of several Kalman Filters
 - GSF is implemented as a number of Kalman filters run in parallel
 - The weights of the components are calculated separately
 - **Non-linear estimator**: weights depend on the measurements
- The new Vertex State x_k is therefore distributed according to a **mixture of N_k**
(= $N_{\text{track} - k} * N_{\text{vertex} - k-1}$) **Gaussians**
 - The number of components increases exponentially (combinatorial explosion)
 - The GSF vertex filter shows little sensitivity to the number of components kept

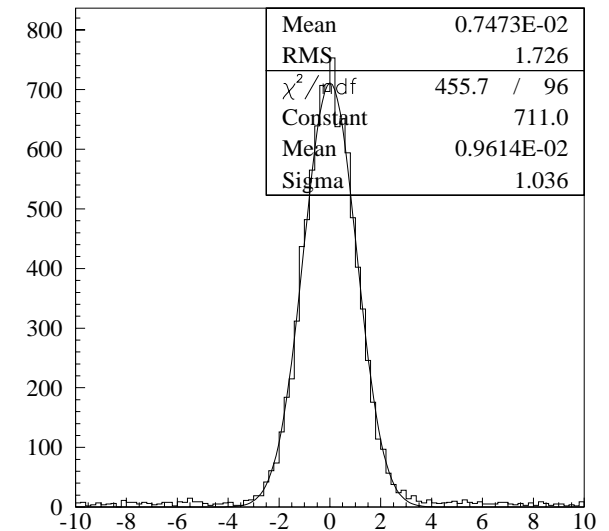
Simulation

Simplified simulation in a fully controlled environment:

- Tracks generated at a common vertex
- No track reconstruction
- Track parameters are smeared according to known distributions:
 - 2 component Gaussian mixture:
 - Narrow component: 90 % Relative weight
(Standard deviation of Impact parameter = 100 μm)
 - Wide component: 10 % Relative weight
Std dev. 10x larger (Impact parameter = 1000 μm)
➔ Ratios of Standard deviation = 10
- For the Kalman Filter:
 - tracks smeared according to two-component mixture
 - single component used in the fit:
 - track parameter variance of dominating component
 - estimated position **independent** of scaling of variance (but not position uncertainty or χ^2)



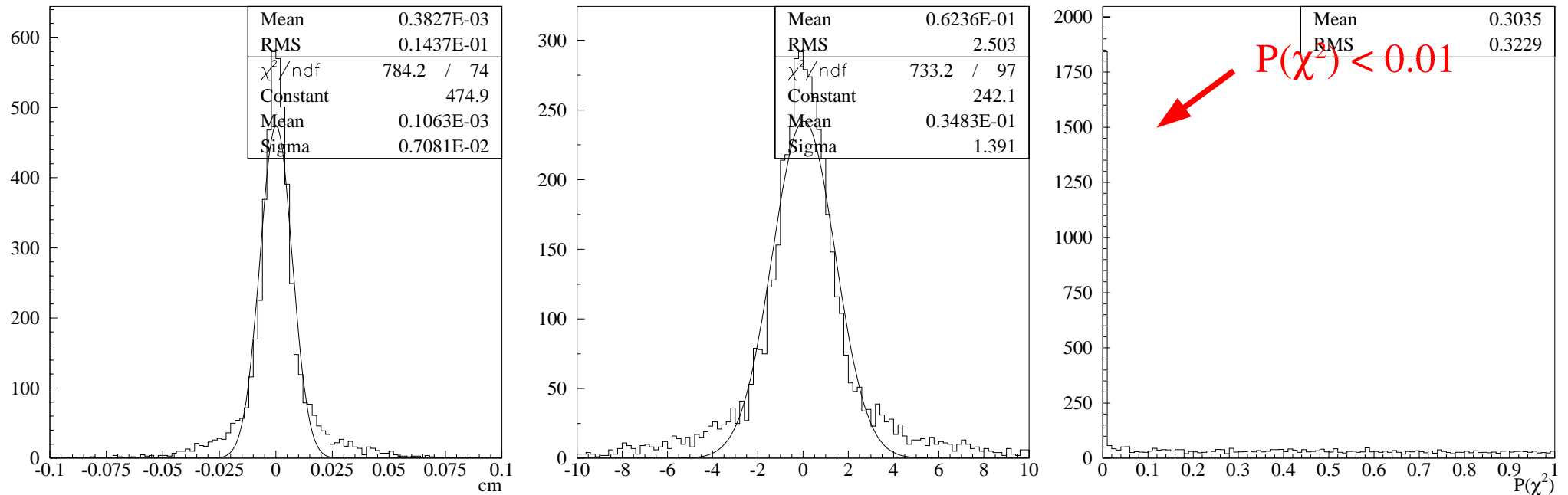
Transverse IP - residuals (μm)



Transverse IP - pulls for Kalman Filter

Kalman Filter fit

Four track-vertex fit with the Kalman Filter:



Residuals – y coord. (cm)

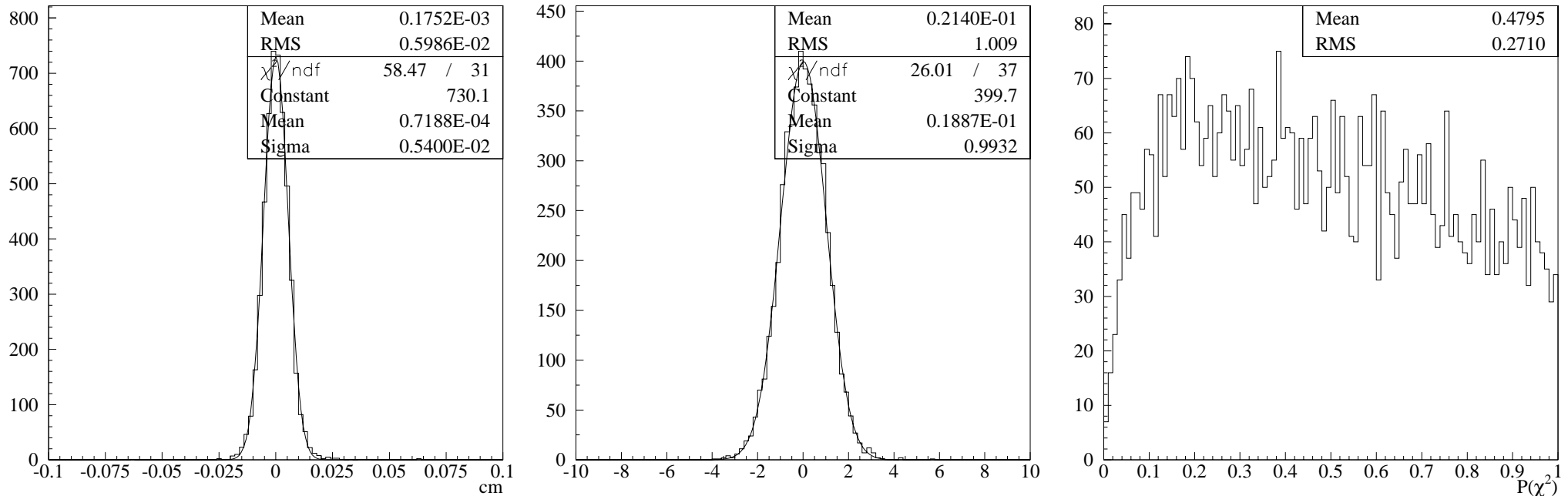
Pull – y coord.

$P(\chi^2)$

- Non-Gaussian tails in the distributions of residuals and pulls
- Large number of fits with $P(\chi^2) < 0.01$

Gaussian-sum Filter fit

Four track-vertex fit with the GSF (using the full Gaussian mixture)



Residuals - y coord. (cm)

Pull - y coord.

$P(\chi^2)$

Residuals: smaller tails than with the Kalman Filter, smaller resolution

The remaining tails are due to events with several outliers.

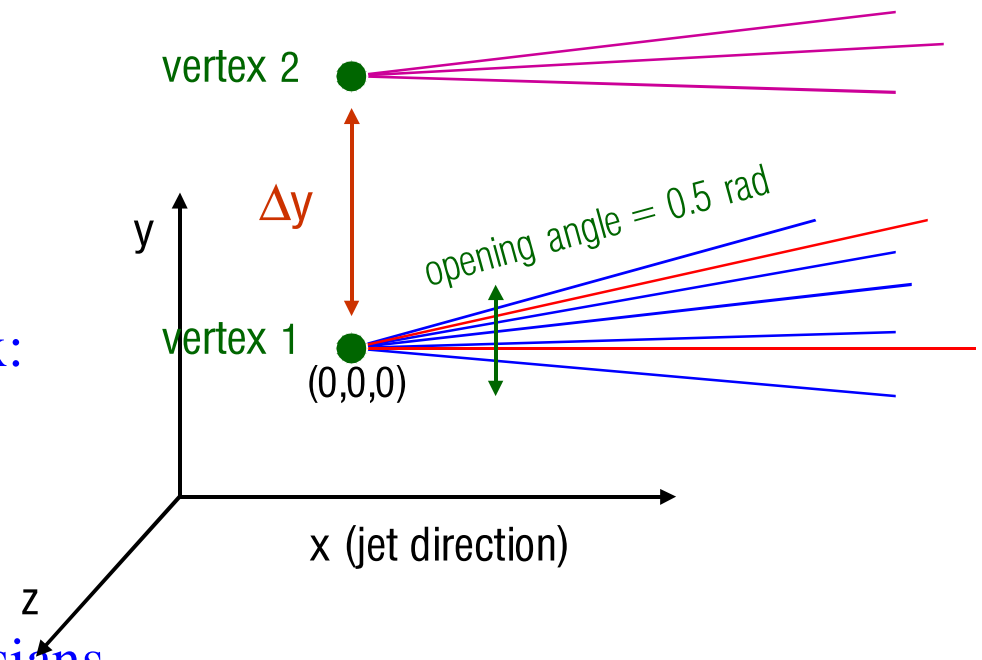
No outliers in the pull distributions: error on the outliers correctly taken into account

$P(\chi^2)$: dip at 0. - in early stages of the fit, bias towards components with a low χ^2

The filters need several iterations (tracks) to stabilise and select the correct vertex component (combination of track components)

Robustness tests

- LS estimators:
 - Optimal when no outliers are present
 - Very sensitive to outliers
- What about the GSF?
- Type 1 outliers = mismeasured tracks:
 - $\sigma_{\text{outliers}} / \sigma_{\text{inliers}} \neq 1$
- Type 2 outliers = track from another vertex:
 - 4 tracks from main vertex
 - 1 track from second vertex

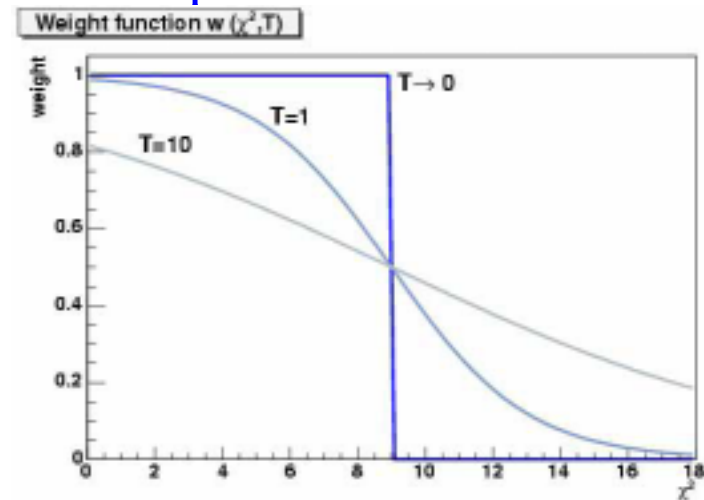


Tracks smeared with same mixture of 2 Gaussians

Robust filters: Adaptive Vertex fitter (AVF)

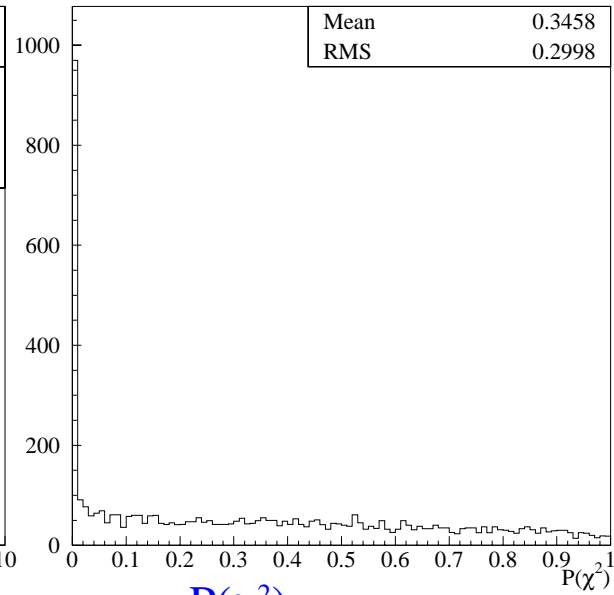
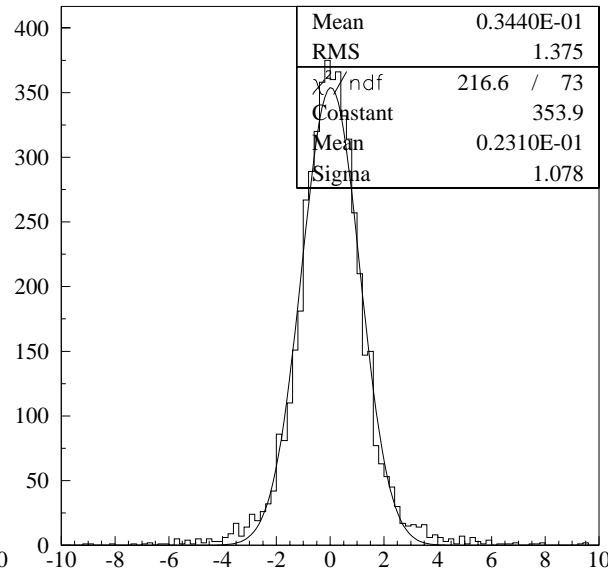
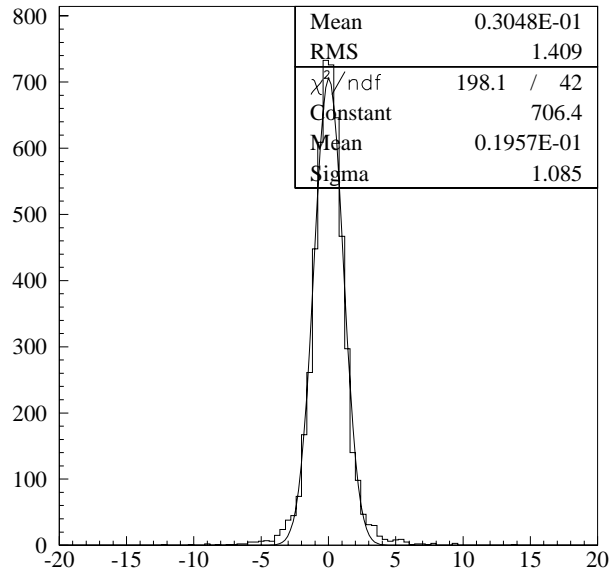
- Iterative, re-weighted LS fit
- More robust by down-weighting outliers:
 - Weight of a track depends on its distance to the vertex
- Adaptive VF very stable with high break-down point

$$w_i = \frac{1}{1 + \exp\left(\frac{\chi^2 - \chi_c^2}{2T}\right)}$$



- Default implementation: Adaptive Vertex fitter (AVF)
 - LS (Kalman) updater: sensitive only to the core of the distributions
- Adaptive Gaussian Sum Filter (A-GSF):
 - AVF with GSF updater: Gaussian mixture correctly taken into account!

Robust filters – No outliers

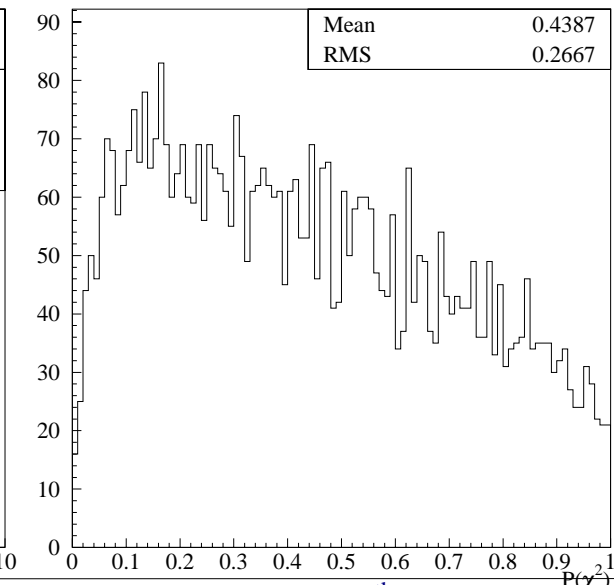
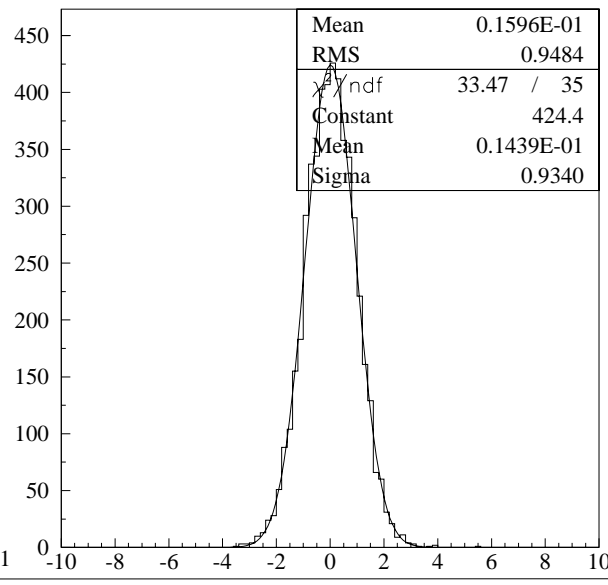
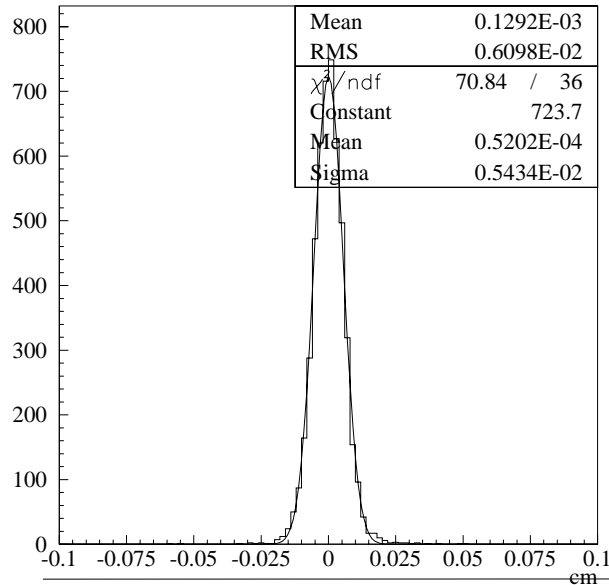


Adaptive VF

Residuals – y coord. (cm)

Pull – y coord.

$P(\chi^2)$

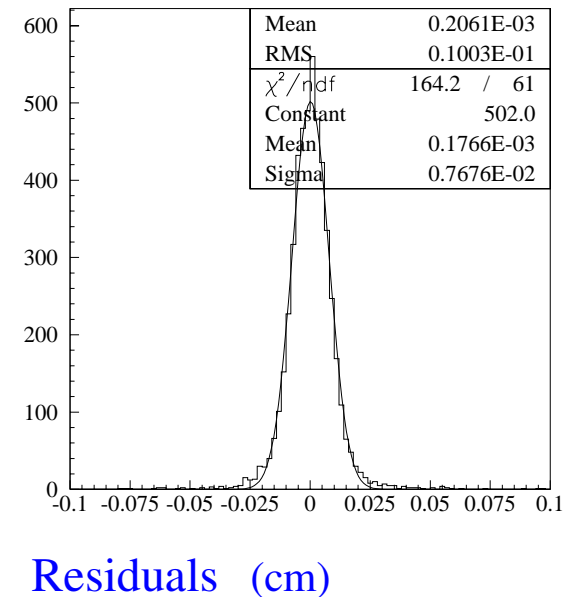


Adaptive with GSF - No limit

Vertices without outliers

Filter	mean $P(\chi^2)$	Resolution	Pull	C(50%)	C(90%)	Rel.Eff.
Kalman	0.32	71	1.39	66	350	-
GSF	0.48	54	0.99	36	90	5.8
Adaptive	0.3	59	1.08	39	113	3.4
A-GSF	0.44	54	0.93	36	91	1.2

- **50% and 90% coverage:** half-widths of the symmetric intervals covering 50% and 90% of the residual distribution (x -coordinate)
- **Relative efficiency:** ratio of the mean (3D) distances of the estimated vertex from its simulated position, for fits with the KVF and the considered filter
 - ➔ For KVF: estimated position independent of scaling of track parameter variance



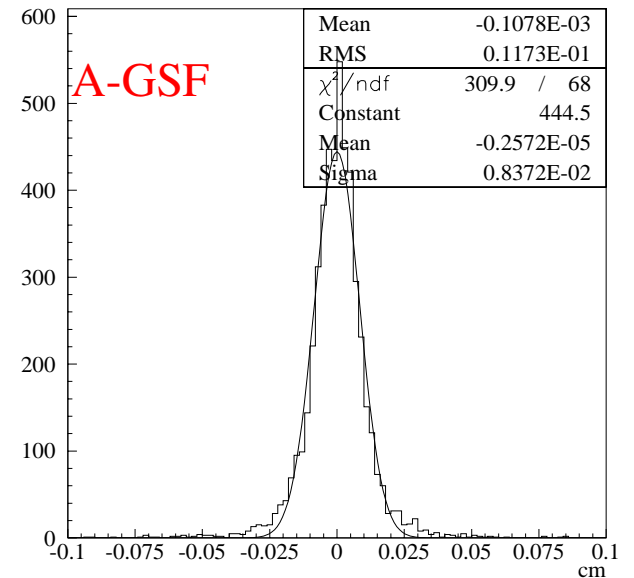
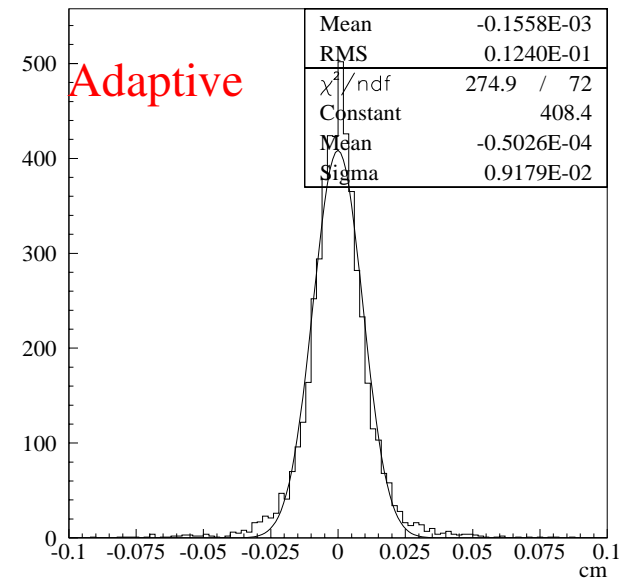
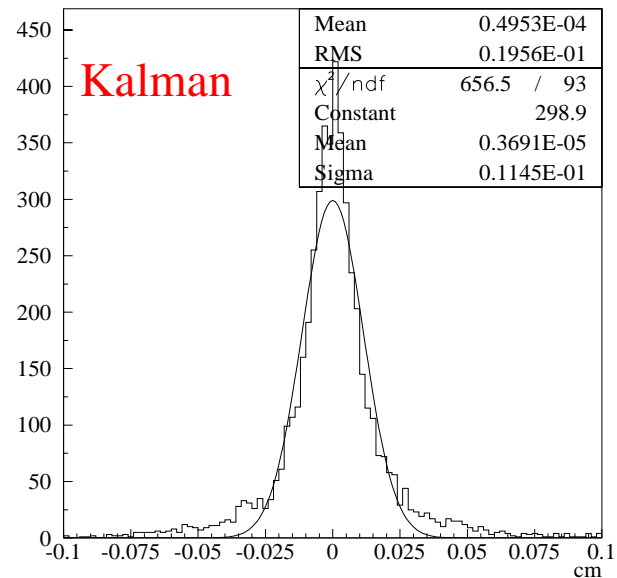
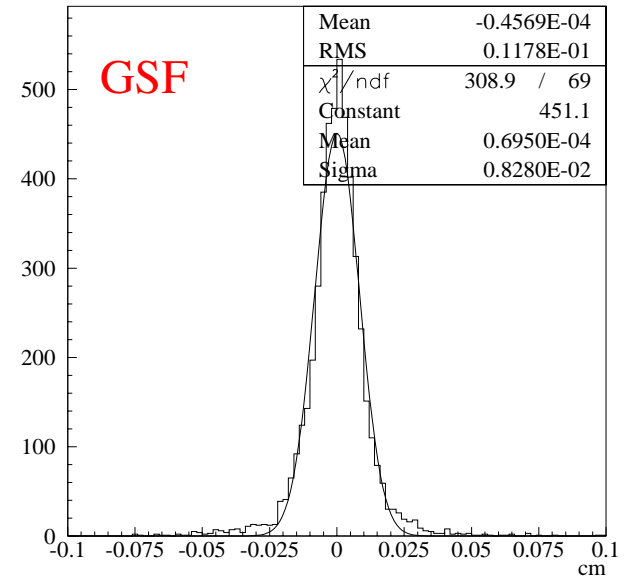
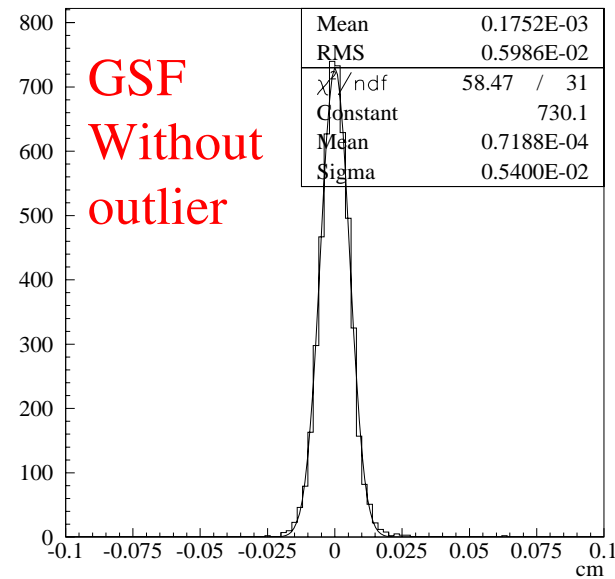
Type 1 outliers

4 tracks from main vertex

3 inliers (Filter sees mixture with correct covariance matrices)

1 outlier with $\sigma_o/\sigma_i = 3$

Residuals – y coordinate [cm]



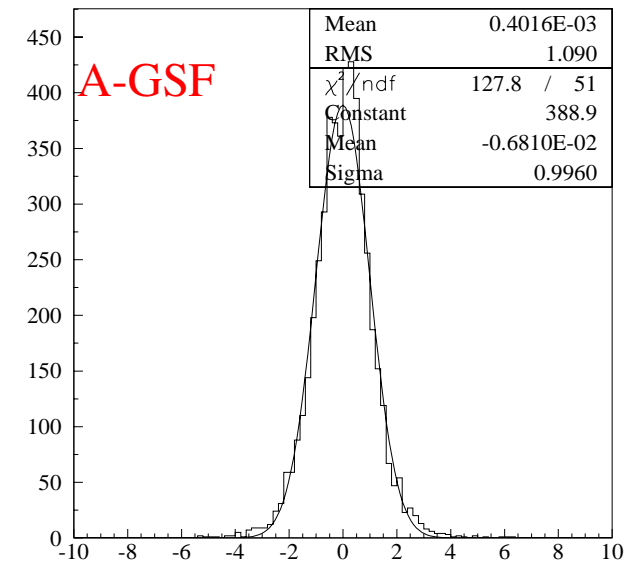
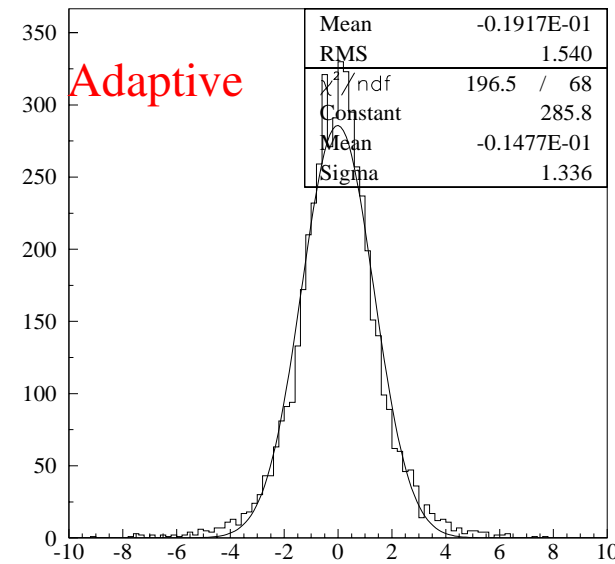
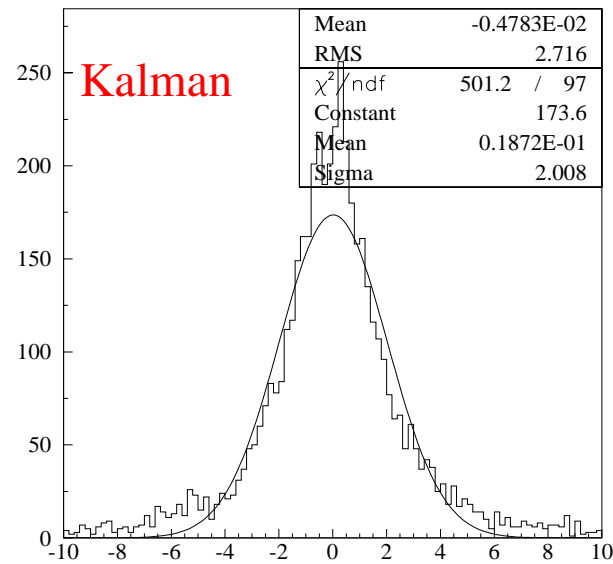
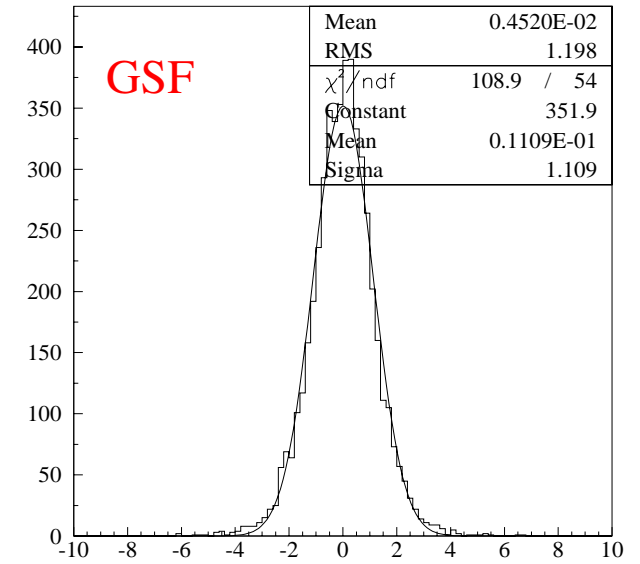
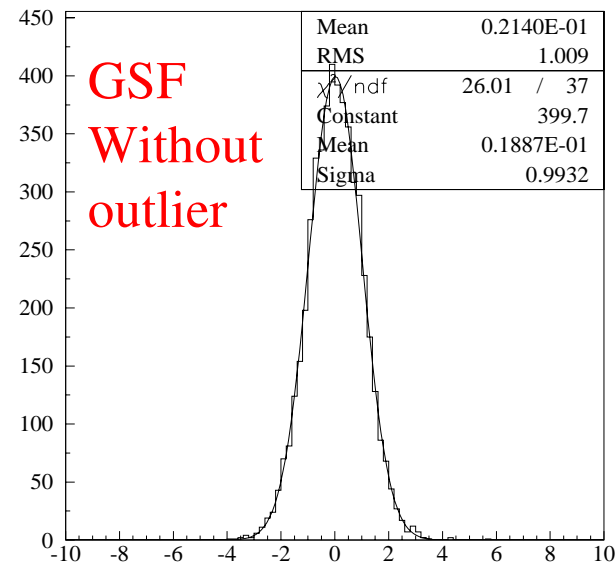
Type 1 outliers

4 tracks from main vertex

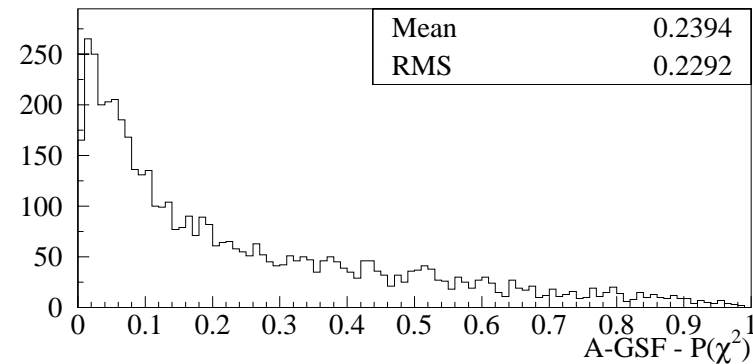
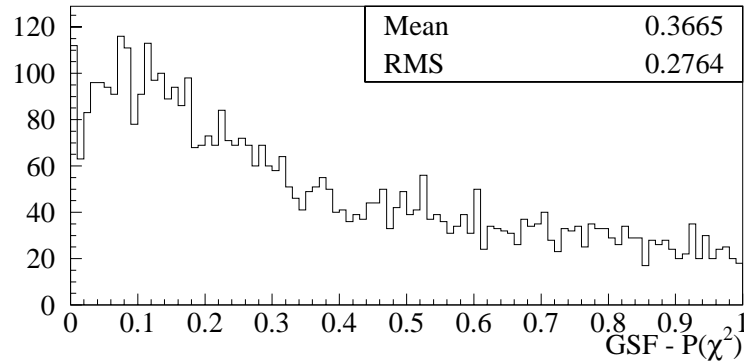
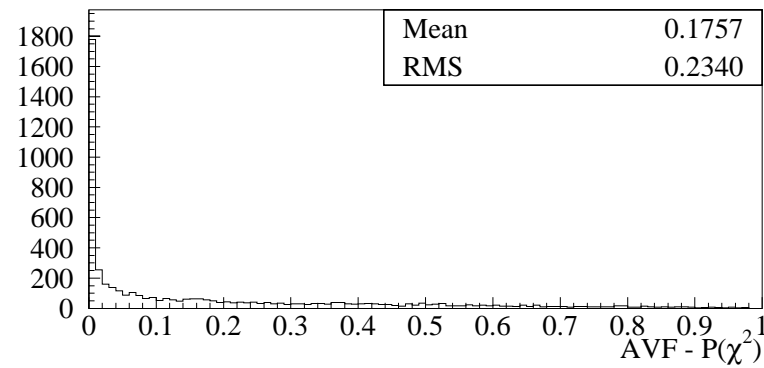
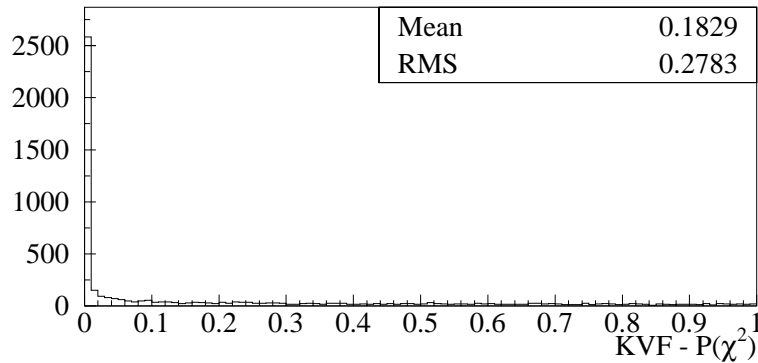
3 inliers

1 outlier with $\sigma_o/\sigma_i = 3$

Pulls— y coordinate



Type 1 outliers



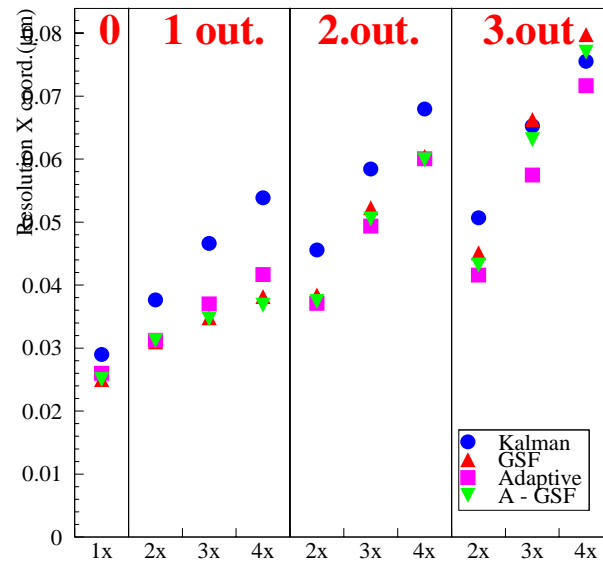
Filter	mean $P(\chi^2)$	Resolution	Pull	C(50%)	C(90%)	Rel.Eff.
Kalman	0.18	115	1.61	297	326	-
GSF	0.37	83	1.11	54	167	2.5
Adaptive	0.18	92	1.34	59	180	2
A-GSF	0.24	84	1	55	168	2.1

Type 1 outliers

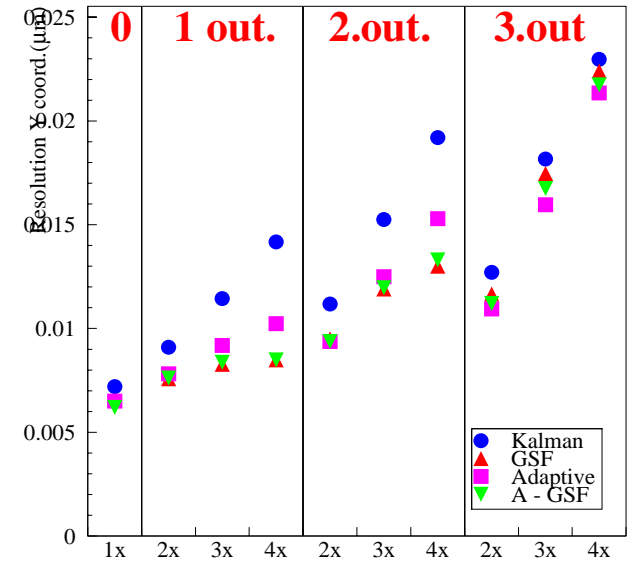
4 tracks from main vertex:

1, 2 or 3 outlier with

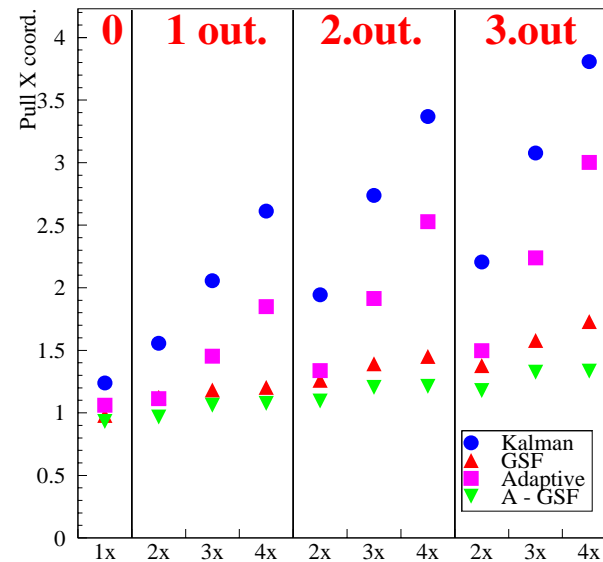
$$\sigma_o/\sigma_i = 2, 3 \text{ or } 4$$



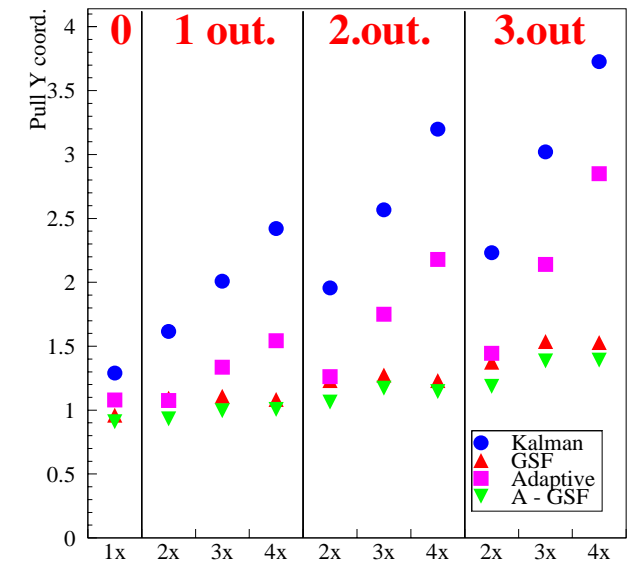
Residual- x coord. [cm]



Residual- y coord. [cm]



Pulls- x coordinate



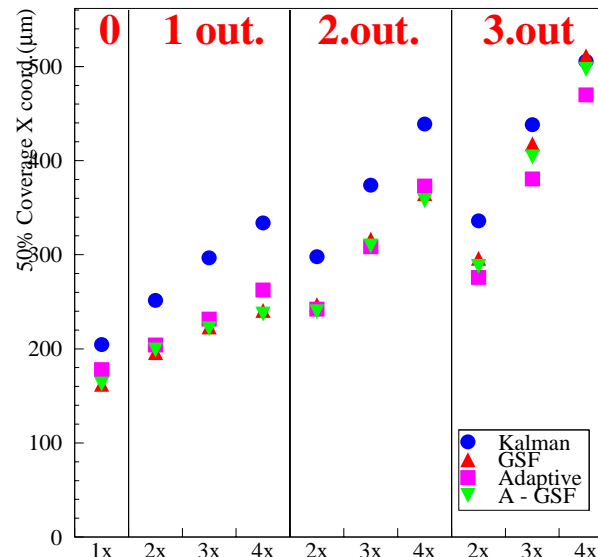
Pulls- y coordinate

Type 1 outliers

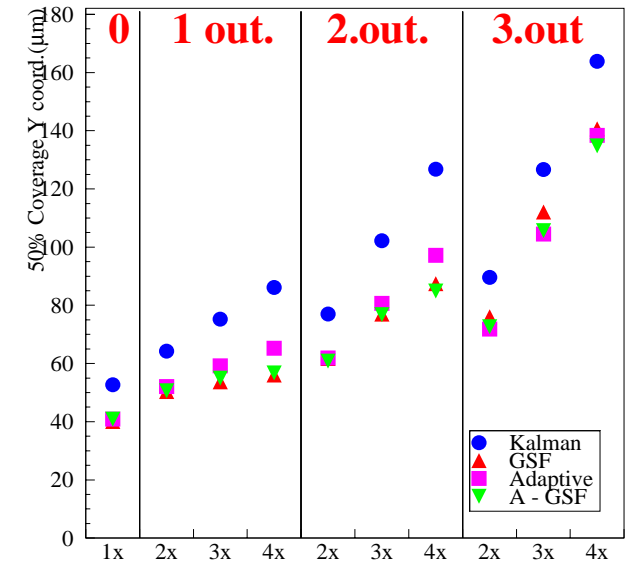
4 tracks from main vertex:

1, 2 or 3 outlier with

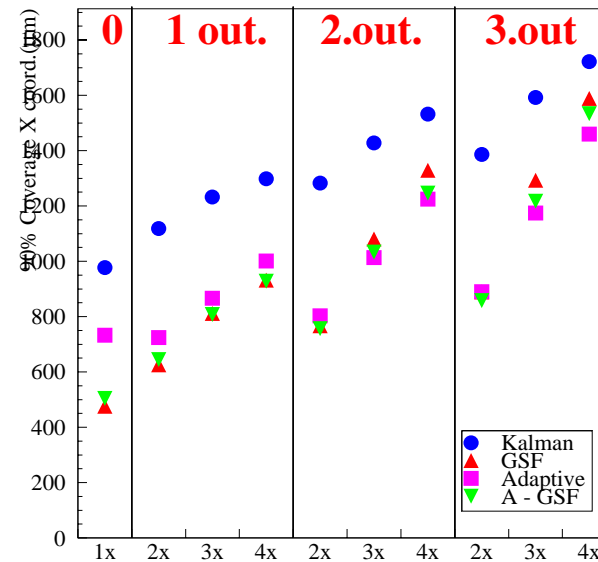
$$\sigma_o/\sigma_i = 2, 3 \text{ or } 4$$



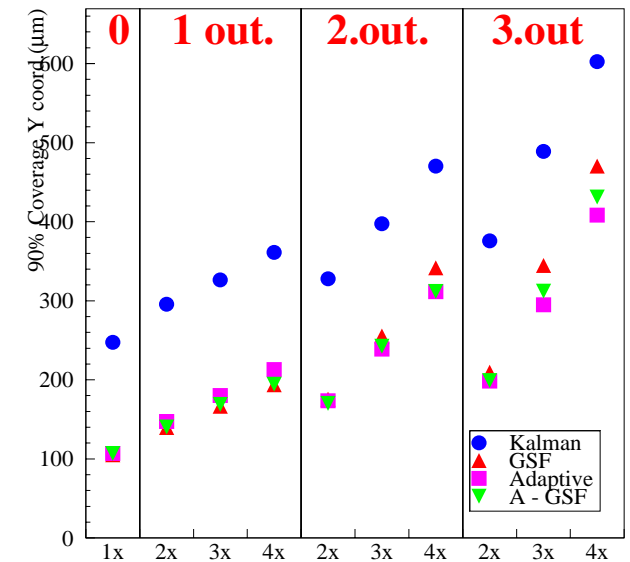
Cov(50%) – x coord. [cm]



Cov(50%) – y coord. [cm]



Cov(90%) – x coordinate

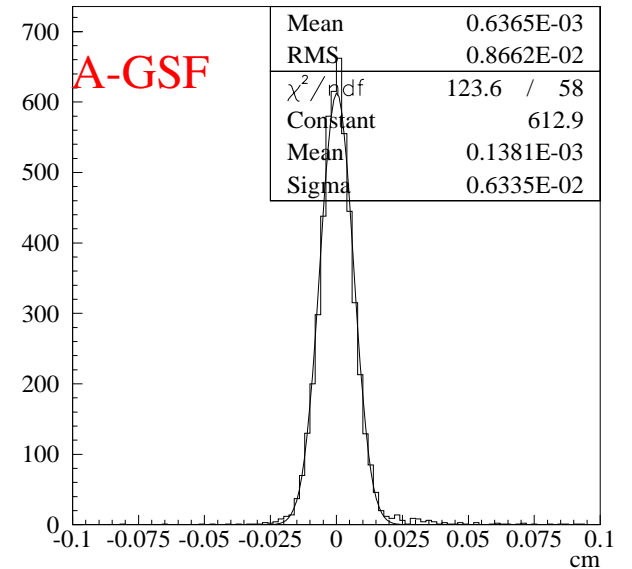
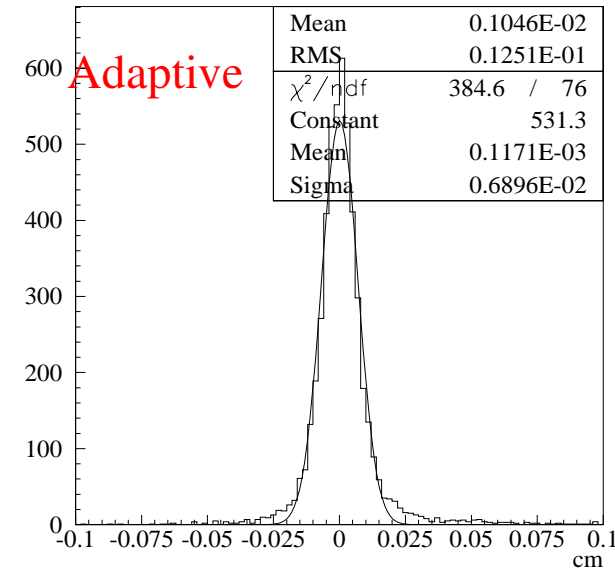
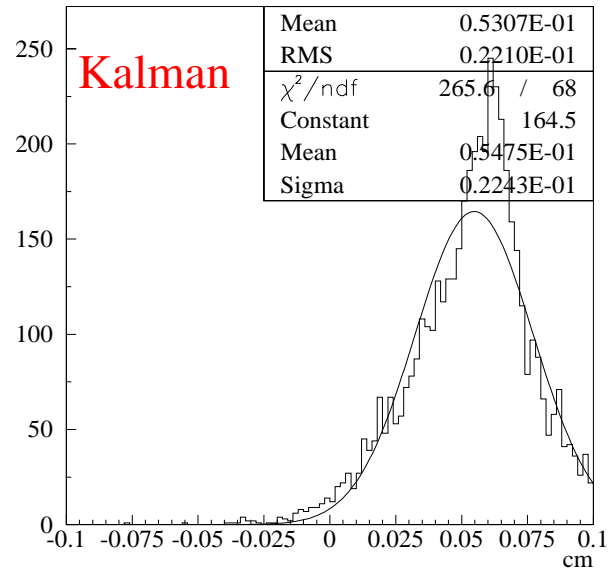
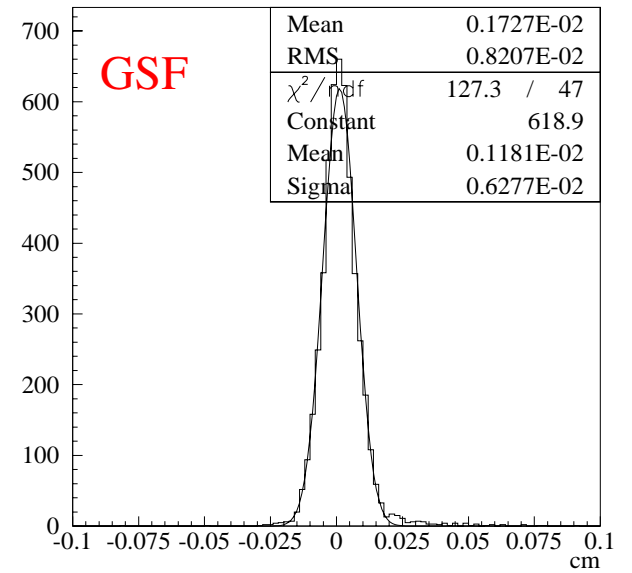
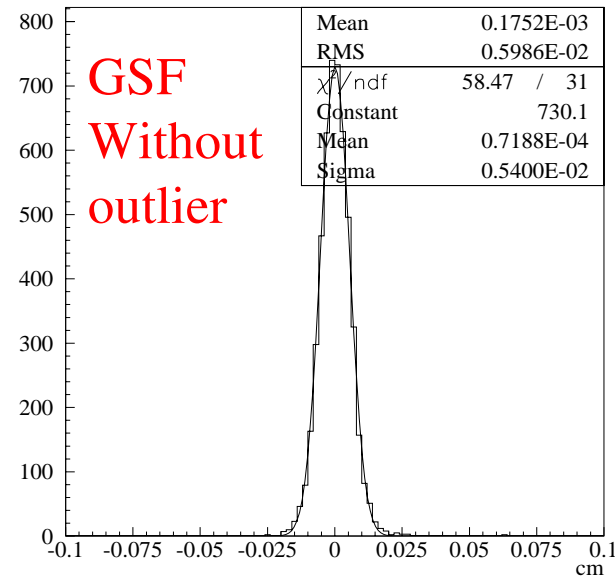


Cov(90%) – y coordinate

Type 2 outliers

4 tracks from main vertex
 1 track from second vertex,
 $\Delta y = 3\text{mm}$

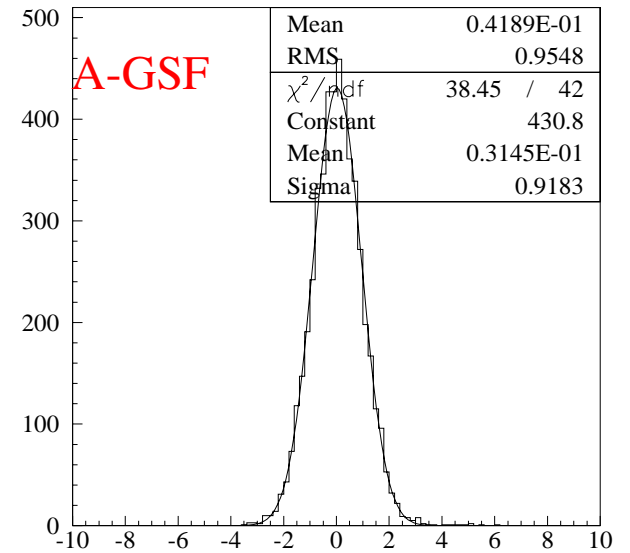
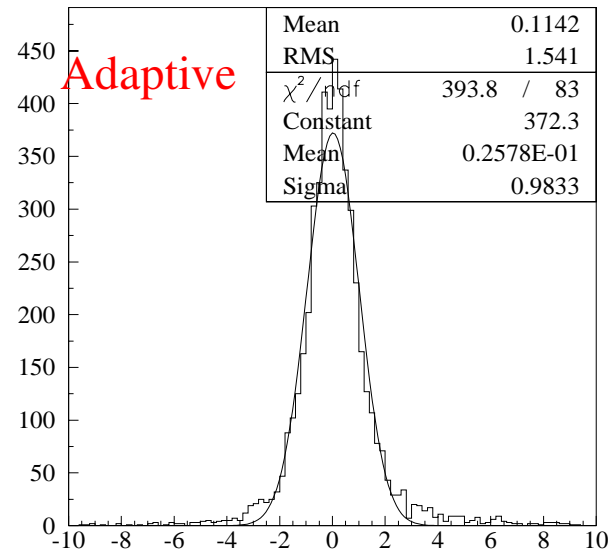
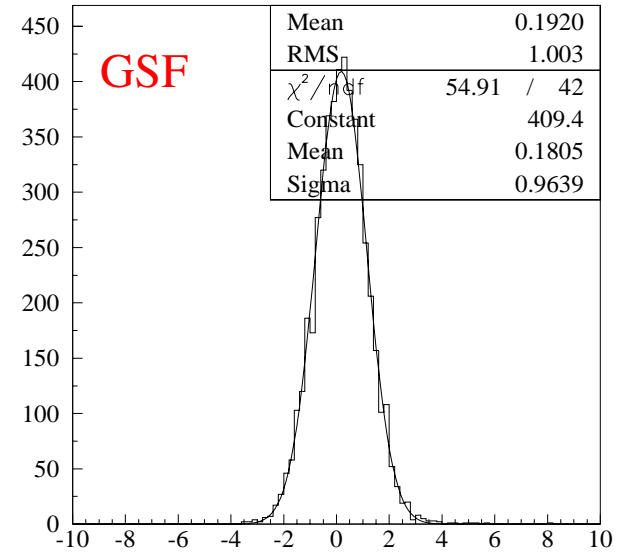
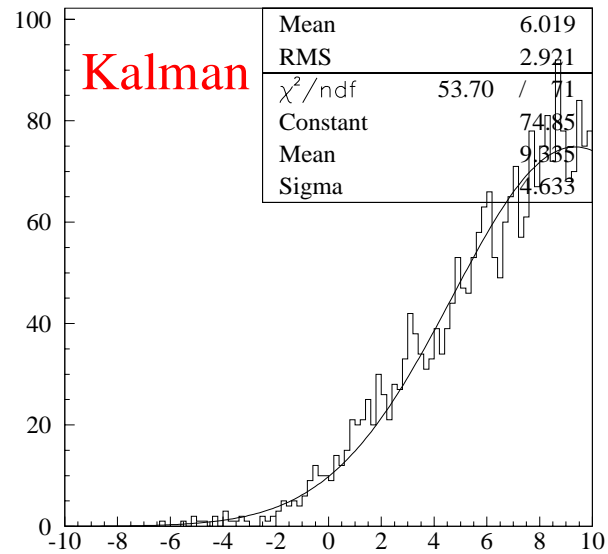
Residuals – y coordinate [cm]



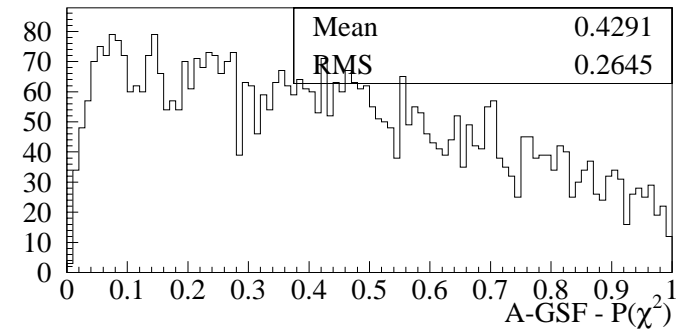
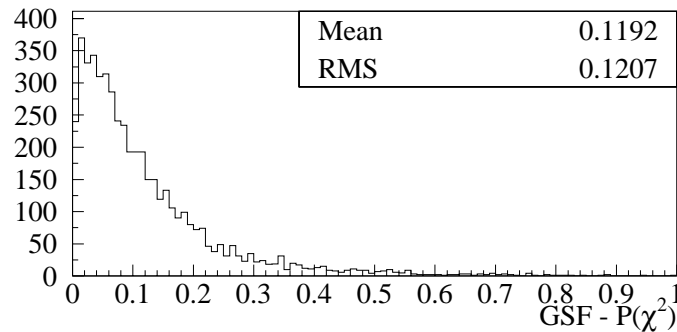
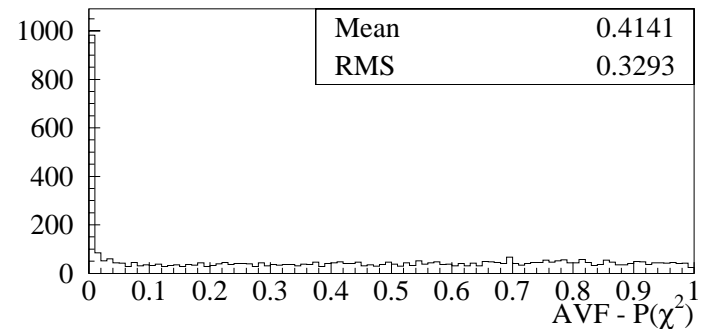
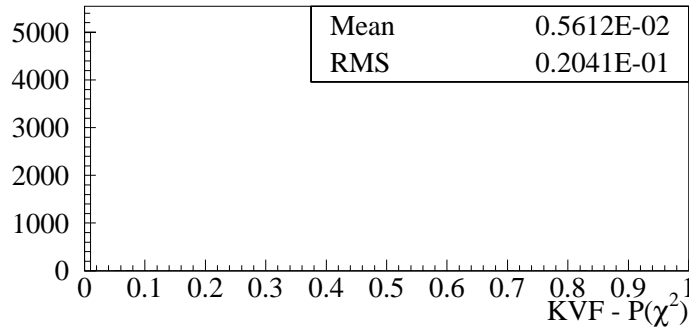
Type 2 outliers

4 tracks from main vertex
 1 track from second vertex,
 $\Delta y = 3\text{mm}$

Pulls – y coordinate [cm]



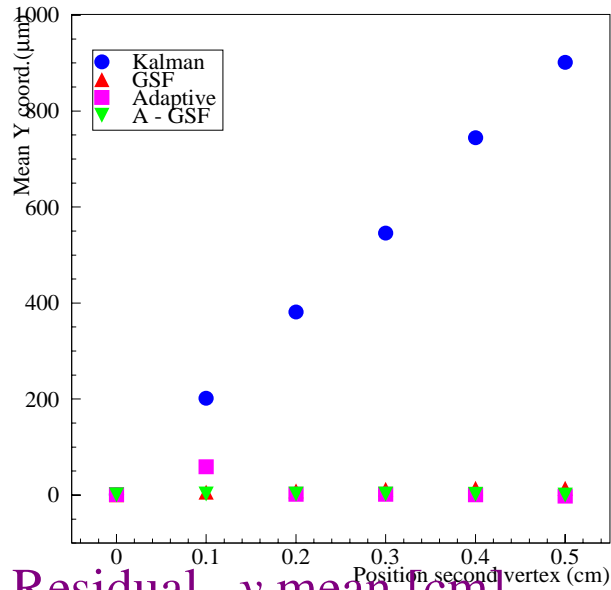
Type 2 outliers



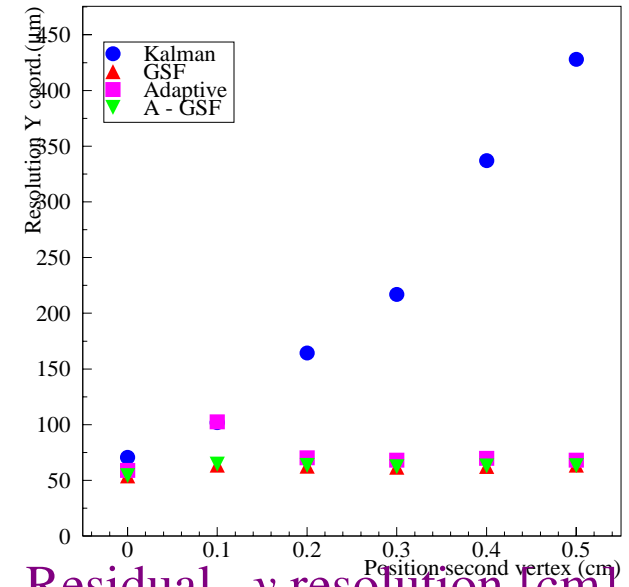
Filter	mean $P(\chi^2)$	Resolution	Pull	C(50%)	C(90%)	Rel.Eff.
Kalman	0.06	224 bias!	1.24	573	853	-
GSF	0.12	63	0.97	42	113	19.2
Adaptive	0.41	69	0.99	46	155	3.6
A-GSF	0.43	63	0.86	42	112	12.6

Type 2 outliers

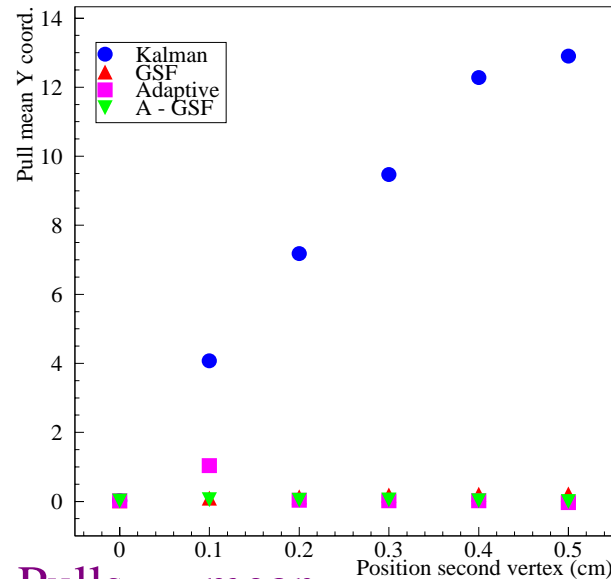
4 tracks from main vertex
 1 track from second vertex,
 $\Delta y = 0 - 5 \text{ mm}$



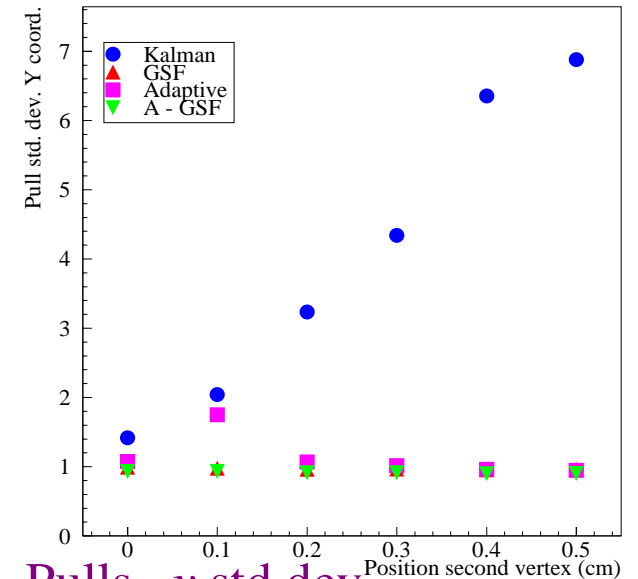
Residual-y mean [cm]



Residual-y resolution [cm]



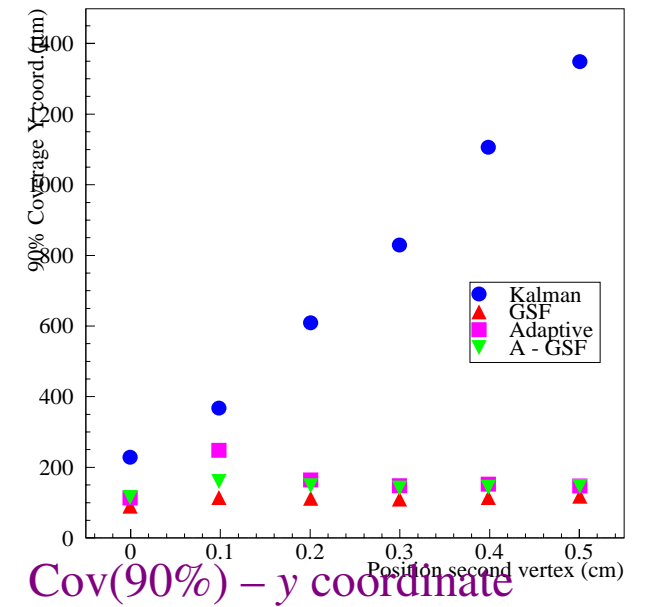
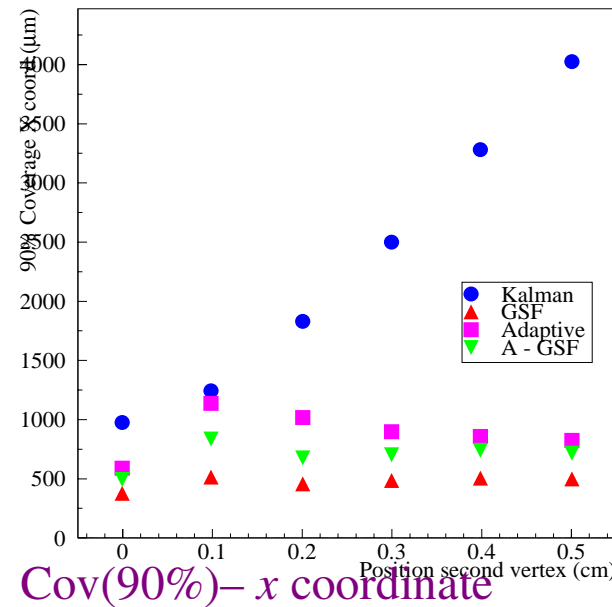
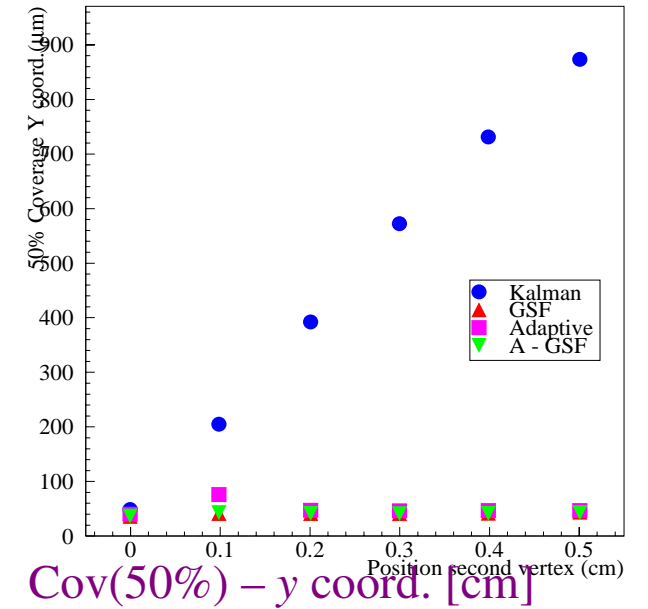
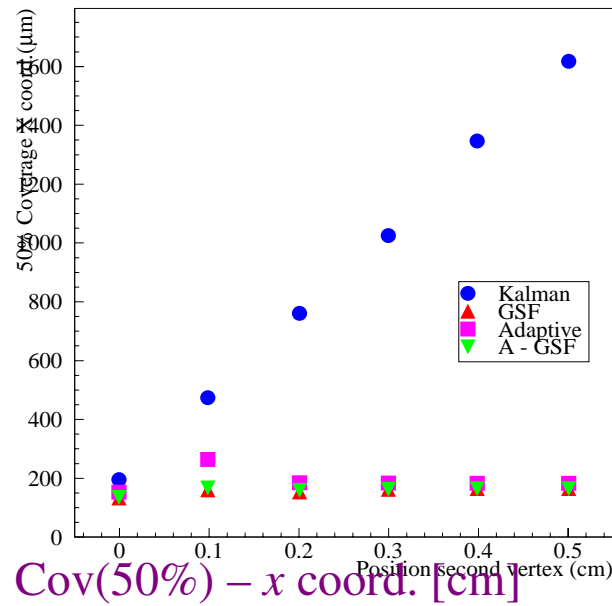
Pulls-y mean



Pulls-y std.dev.

Type 2 outliers

4 tracks from main vertex
1 track from second vertex,
 $\Delta y = 0 - 5 \text{ mm}$



Conclusion

- A Gaussian-sum Filter for vertex reconstruction has been implemented in the CMS reconstruction software
- Shows an improvement of the resolution and error estimate of the fitted vertex and of the χ^2 of the fit with respect of the Kalman Filter when the track parameters residuals have non-Gaussian tails.
- Shows little sensitivity to the number of components kept during fit
 - A small number of components can be kept without degrading the fit too much.
- For electrons reconstructed with the GSF:
 - Allows to use the full mixture, and not only the single collapsed state.

Conclusion

- Results depend on the quality of the mixture describing the track
- Additional components improve robustness
 - In the presence of outliers, GSF residual, errors stable
- Adaptive-GSF:
 - Able to downweigh outliers
 - Uses full mixture
 - Most robust when tracks can be modelled by mixture of Gaussians