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Herwig++

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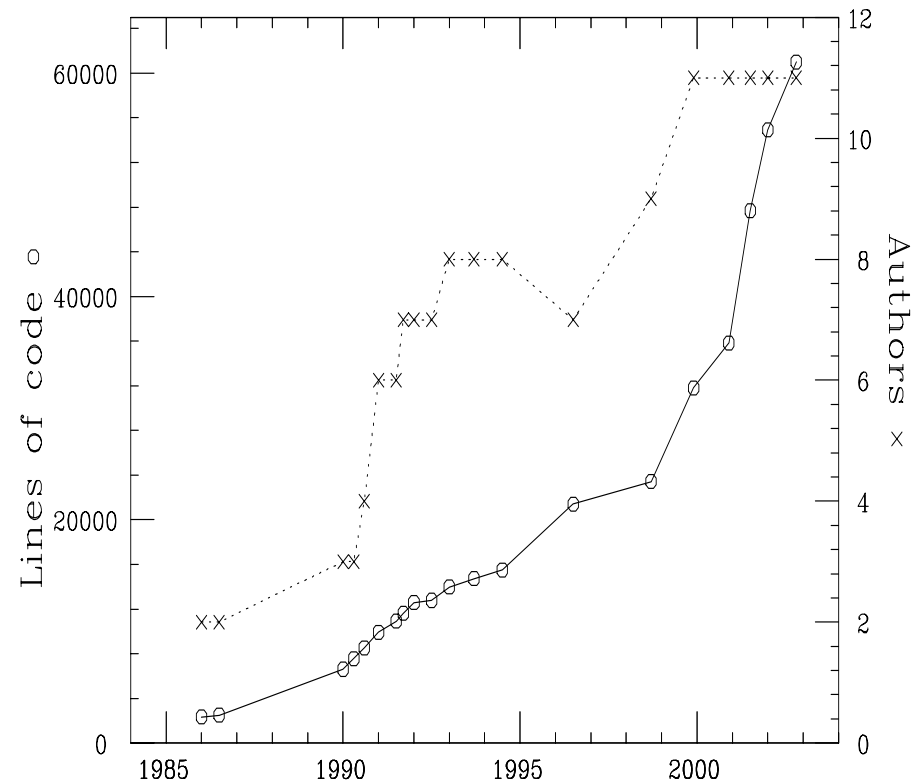
Introduction

- History
- Recent Developments
- Current Status
- Plans for the Future

Introduction

- So the FORTRAN HERWIG program has been very successful over the last 20 years so why start again?
 - Modern computing in both experimental particle physics and industry has moved to object-oriented programming in C++.
 - Fewer PhD students understand any FORTRAN.
 - The code structure prevented many physics improvements we wanted/needed to make, e.g.
 - Showering from SUSY particles
 - New approaches to matrix element matching
 - The multi-scale shower.
 - After 20 years of modifications and improvements the code had become impossible to maintain.

Introduction

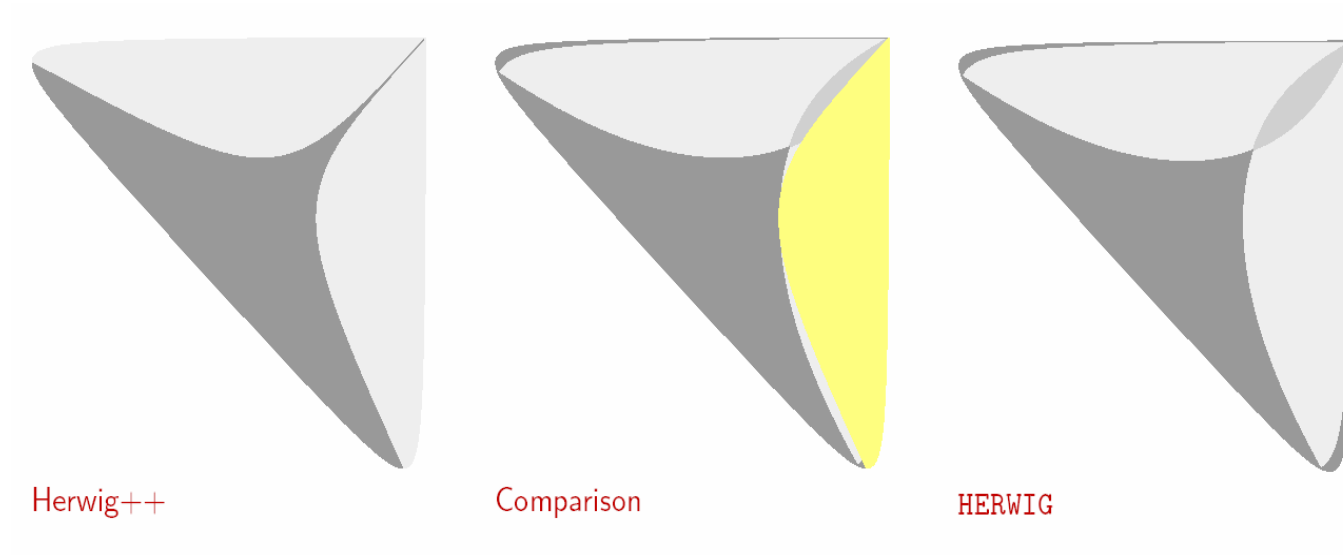


- The number of lines had grown by a factor of over 30.
- While the length of the code is not a problem per se the structure was designed with less than 5000 lines of code in mind not 60000.

Introduction

- So a decision was made in 2000 to write a new program in C++ based on the same physics philosophy but incorporating new theoretical developments.
- There was a first release including the shower and hadronization for e^+e^- collisions.
 - Herwig++ 1.0, S. Gieseke, A. Ribon, M. H. Seymour, P. Stephens, B.R. Webber JHEP 0402:005, 2004.

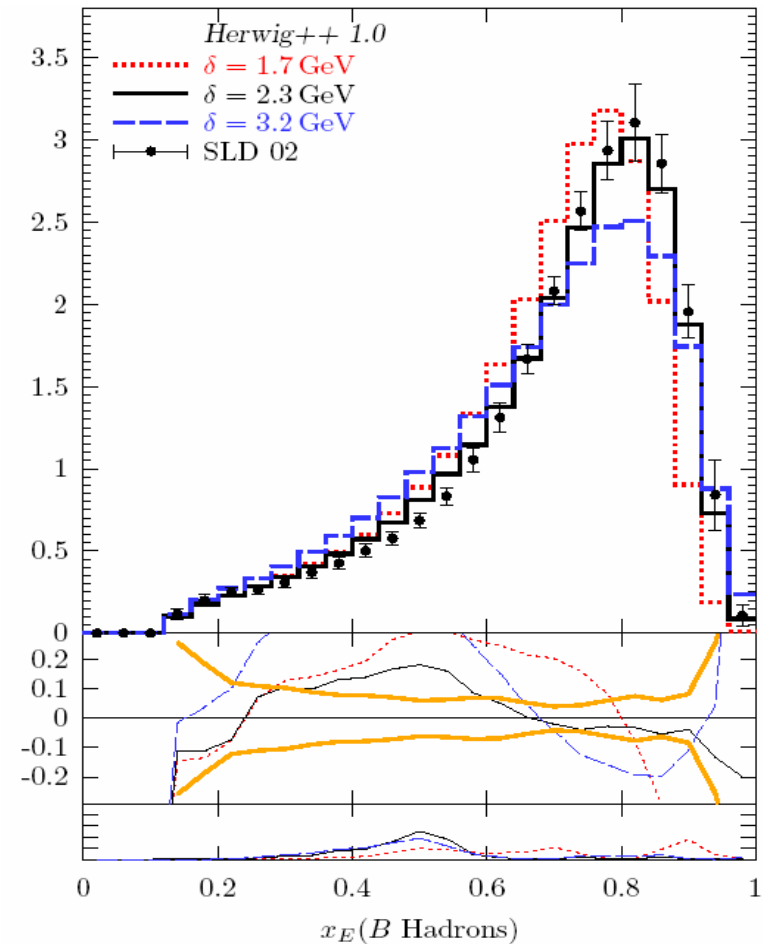
Shower Improvements



- Smooth coverage of the soft region.
- Better evolution for heavy particles.
- No overlapping regions of phase space.

Shower Improvements

- The main aim was to allow evolution down to zero p_T for radiation from massive particles and to avoid the 'dead-cone' approximation used in the FORTRAN program.



Recent Developments

- A new version of Herwig++, 2.0, was released on the 29th of September,
[hep-ph/0609306](https://arxiv.org/abs/hep-ph/0609306), S. Gieseke, D. Grellscheid, K. Hamilton, A. Ribon, P. Richardson, M.H. Seymour, P. Stephens, B.R. Webber.
- This version includes many major developments:
 - Simulation of initial-state radiation;
 - Simulation of the underlying event;
 - Many more hadron-hadron matrix elements;
 - Simulation of initial-state radiation in the decay of heavy particles.

Recent Developments

- Matrix element correction for Drell-Yan and top decays;
- Simulation of QED radiation in particle decays.
- This is the first version which can be used for realistic physics studies of hadron-hadron collisions.

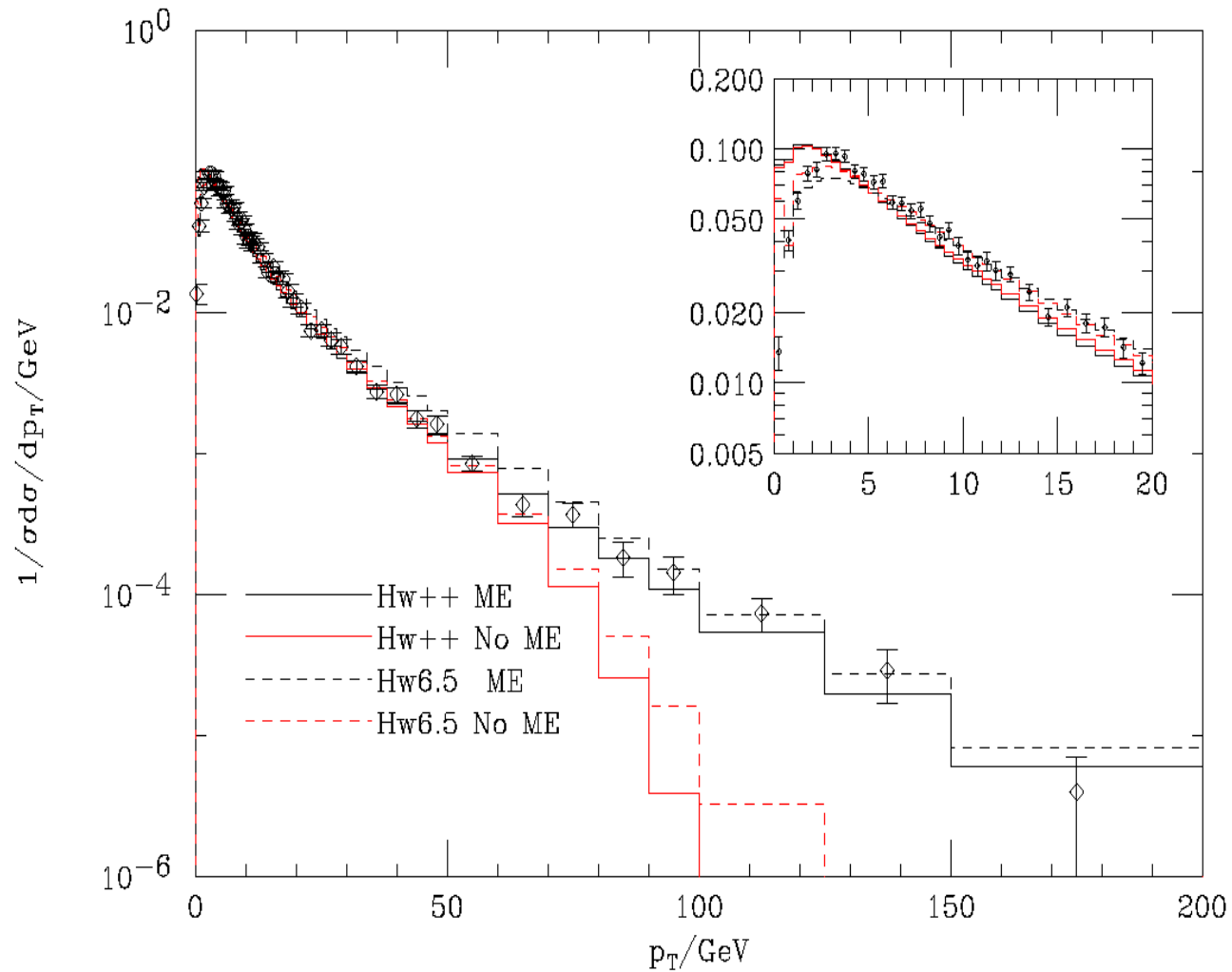
New Matrix Elements

- The matrix elements for:
 - Direct photon pair production;
 - Photon+jet production;
 - Higgs boson production;
 - Higgs boson plus jet production;
 - Heavy quark pair production;
 - QCD $2 \rightarrow 2$ scattering processes;were included.
- Other processes are available using a Les Houches accord interface.

Initial-State Radiation

- The major changes in this version were
 - Simulation of initial-state radiation for processes other than Drell-Yan;
 - Final-State radiation from the partons produced in the initial-state shower;
 - The hard matrix element correction for Drell-Yan W and Z production.

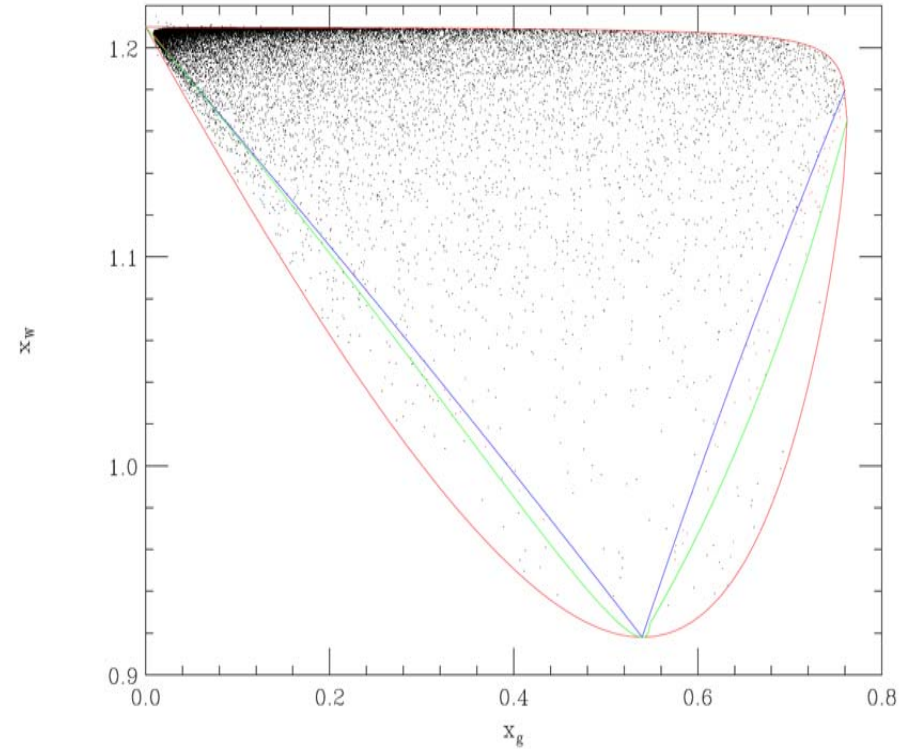
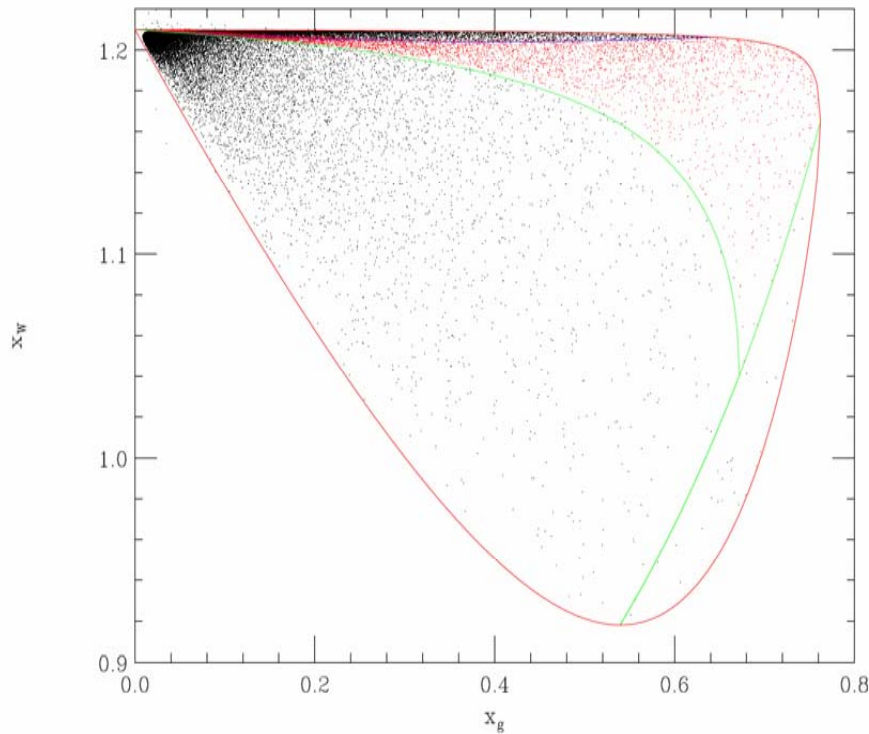
p_T of the Z compared with CDF data



Top Decay Shower

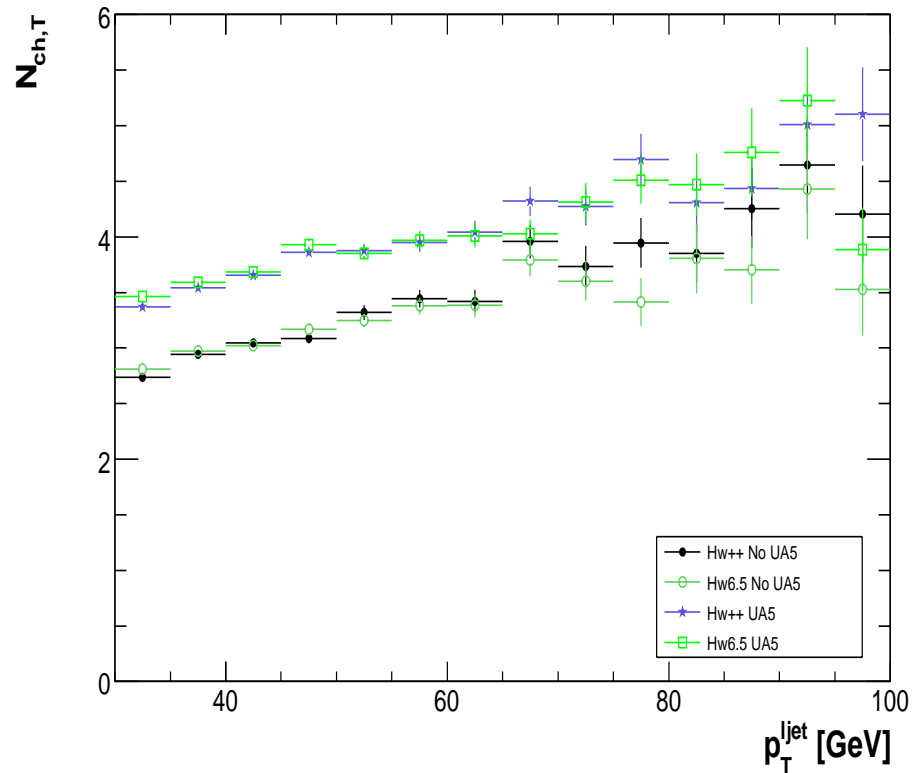
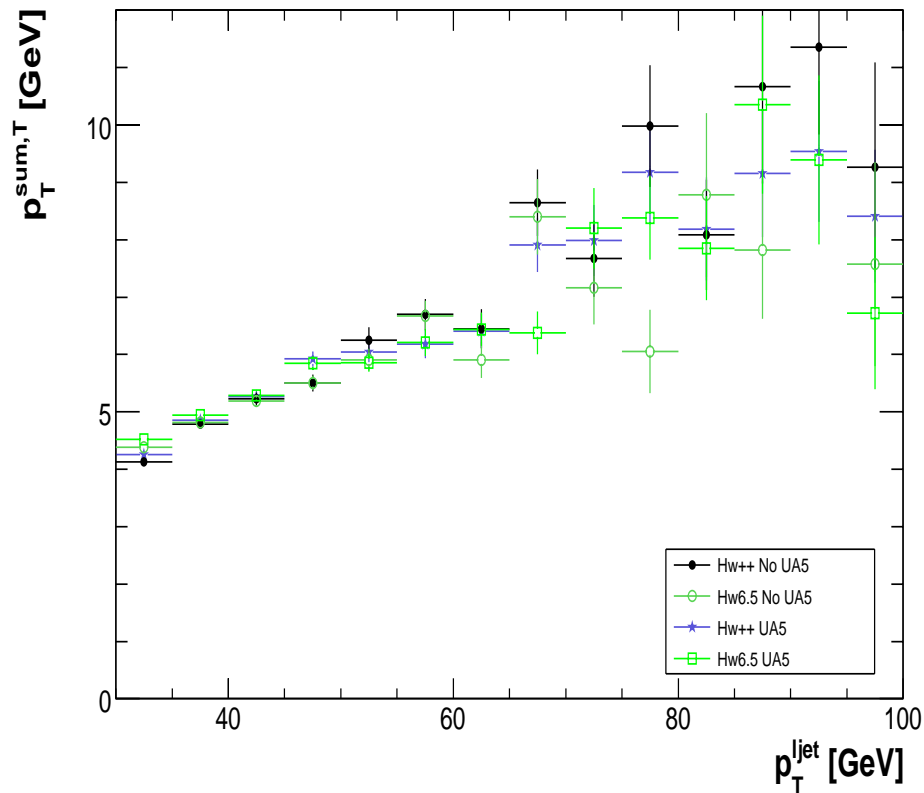
- A key feature of the new parton shower algorithm is the simulation of radiation in particle decays.
- In the new approach the decaying particle emits radiation in its decay to ensure the full soft region is covered.
- However the soft matrix element is required to give smooth coverage in the soft region.

Top Shower and Matrix Element Correction in $t \rightarrow bW^+g$



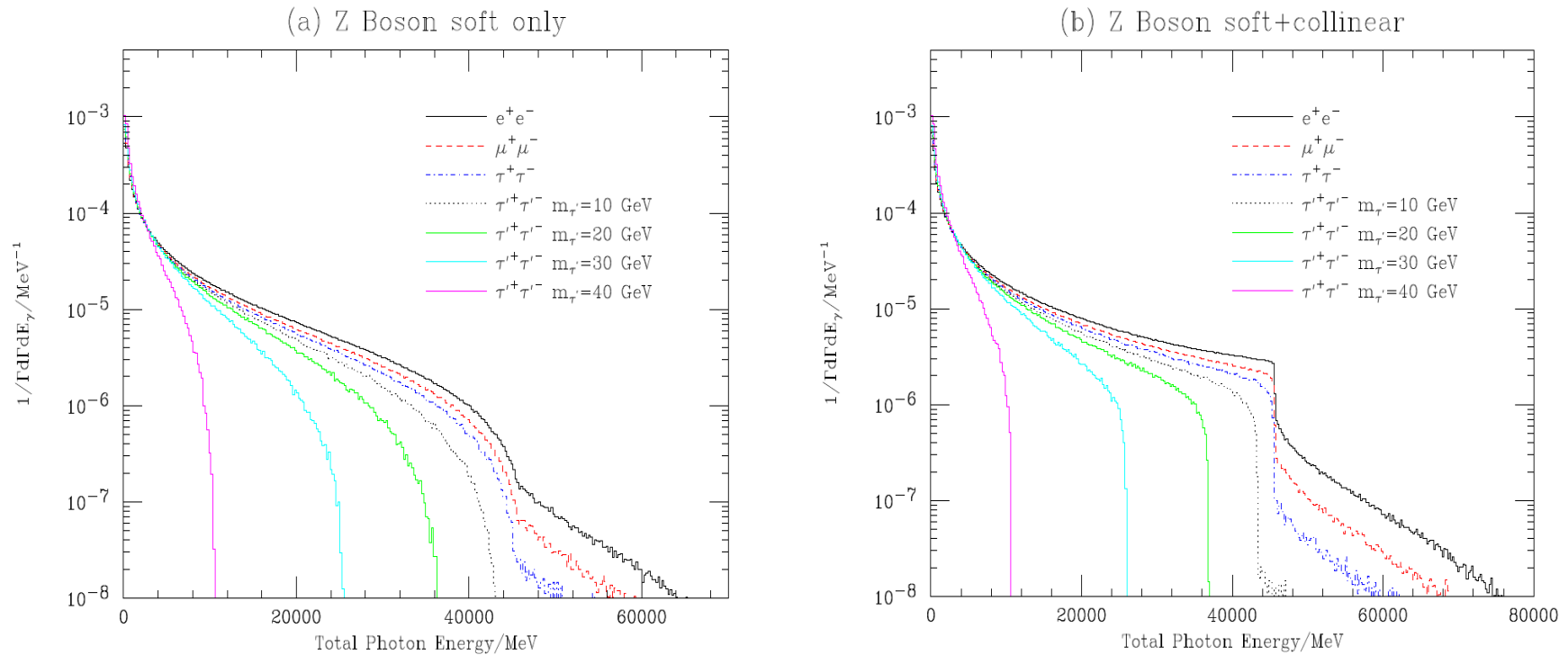
hep-ph/0612236, Keith Hamilton, Peter Richardson.

Underlying Event



- Uses the UA5 model as in the FORTRAN program to gives some simulation of the underlying event.

Simulation of QED Radiation



- The FORTRAN program did not simulate QED radiation.
- Recently this was included in the C++ program using the YFS formalism.

K. Hamilton and PR hep-ph/0603034, JHEP 0607:010, 2006.

Bug tracking and Release Strategy

- We are using HEPFORGE for bug tracking and a wiki
<http://hepforge.cedar.ac.uk/herwig/bugtrack/>
- Our plan is to release a monthly update which will only contain bug fixes etc.
- There will be less frequent major releases with physics changes to the simulation.

Plans for the Future

- The 2.0 release gives us a solid foundation on which further developments can build.
- There are a number of features which we still need to include:
 - JIMMY multiple scattering model for the underlying event;
 - different kinematic reconstruction procedures for the shower;
 - BSM Physics;
 - new hadron decay model;
 - spin correlations throughout the simulation.

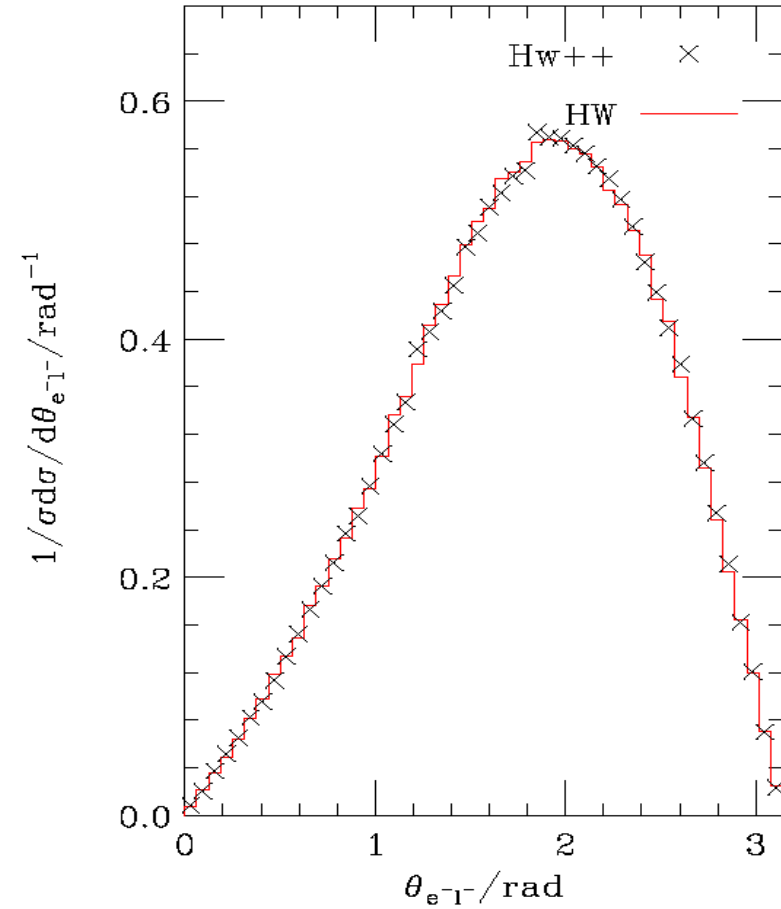
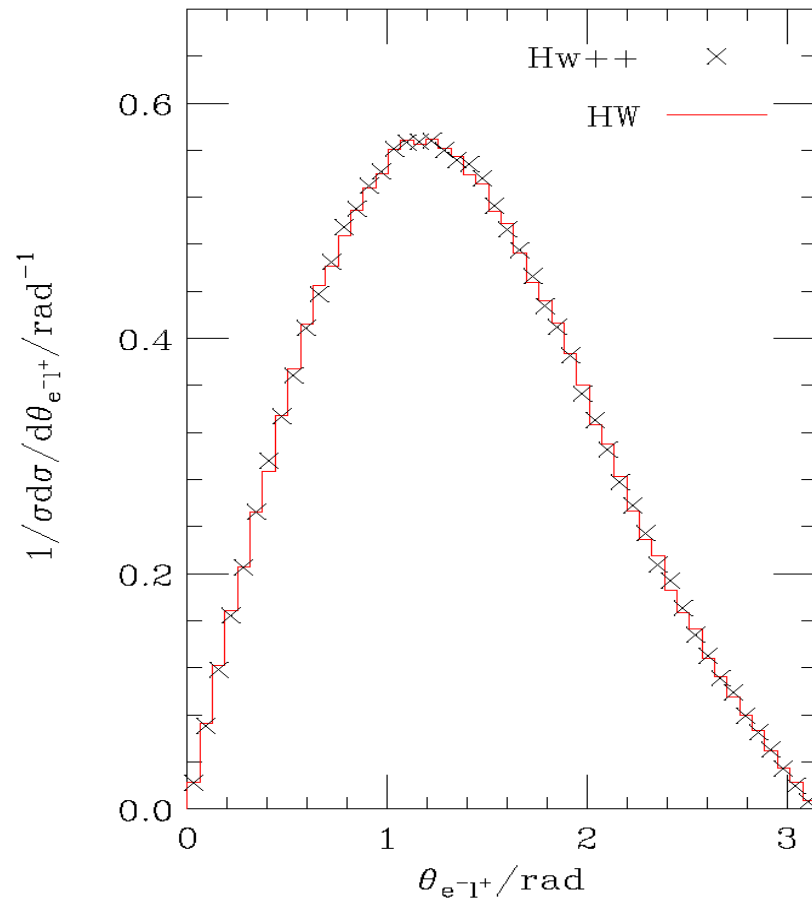
In order for the simulation to be as good as, or better than, the FORTRAN for everything.

- There has been a lot of work on the hadron decays and BSM physics.

BSM physics

- The new hard processes are based on a library of classes using the helicity formalism.
- For other BSM models we will automatically generate the decays and hard processes from the Feynman rules (Vertices).
- Using helicity amplitudes throughout will make it easy to add spin correlations.
- My PhD student Martyn Gigg is doing most of the work.

Example SUSY Process



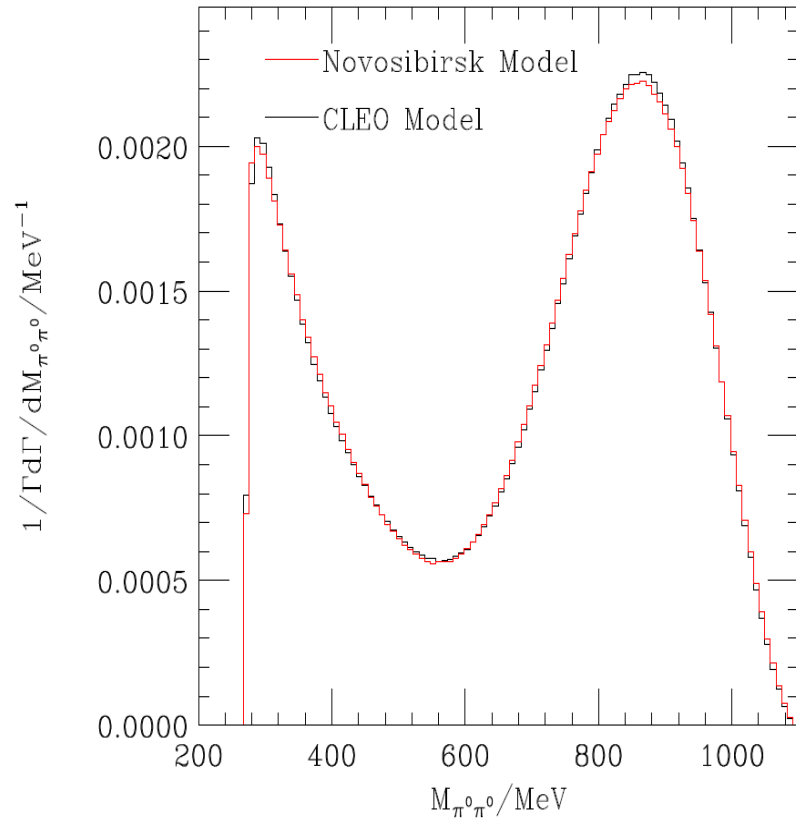
$$e^+ e^- \rightarrow \tilde{\chi}_1^0 \tilde{\chi}_2^0 \rightarrow \tilde{e}_R^\pm e^\mp \tilde{\chi}_1^0$$

Hadron Decays

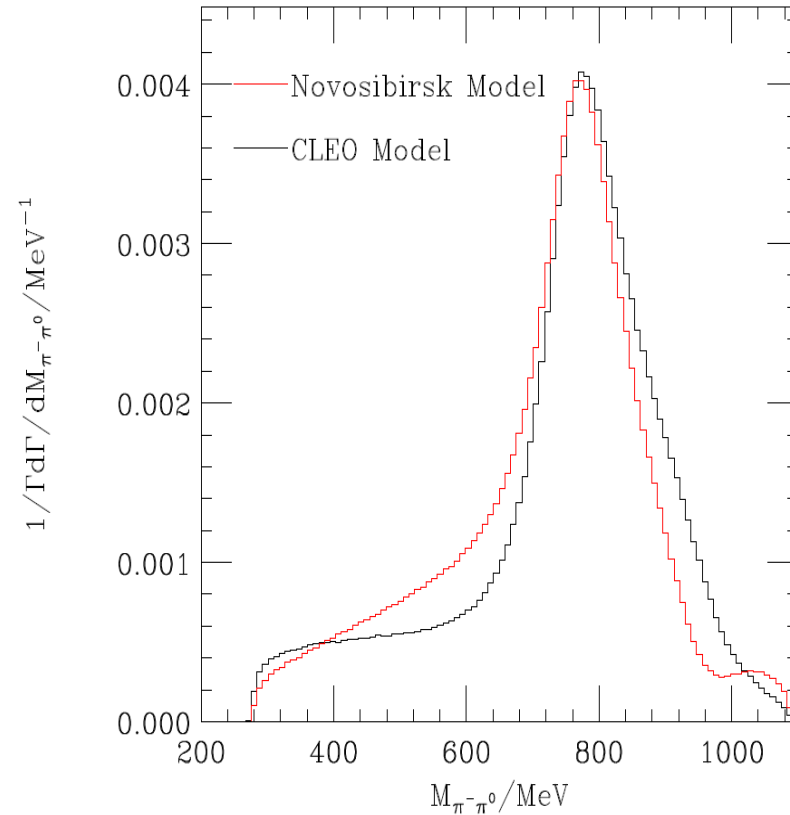
- We have a wide range of hadron decay matrix elements available, including spin correlations.
- Much of the code is ready it just needs to be full tested.
- Hopefully this will happen in the near future.

Hadron Decays

a) $M_{\pi^0\pi^0}$ in $a_1^0 \rightarrow \pi^0\pi^0\pi^0$

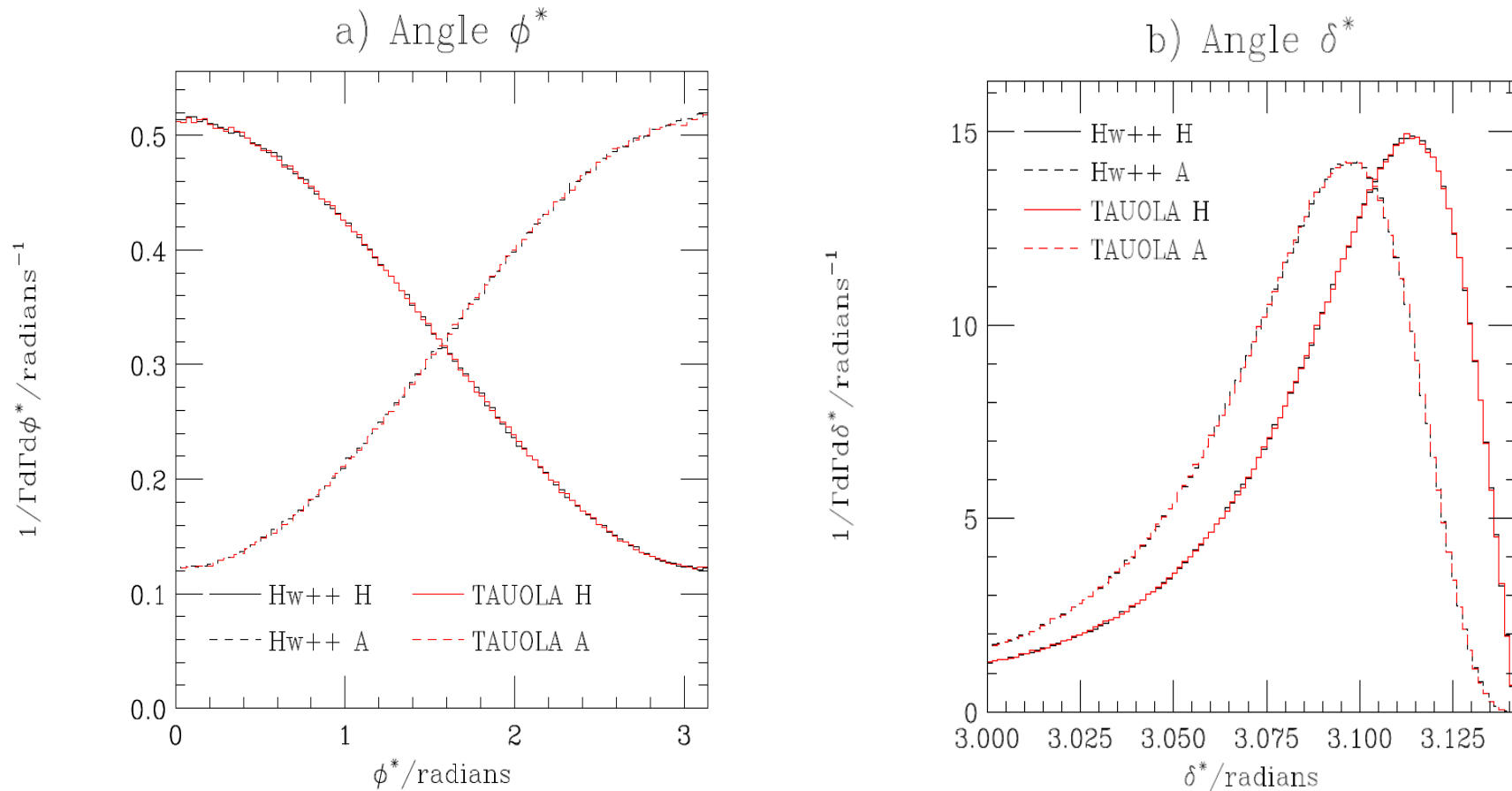


b) $M_{\pi^-\pi^0}$ in $a_1^0 \rightarrow \pi^+\pi^-\pi^0$



- The simulation includes detailed modelling of many decays.

Hadron Decays



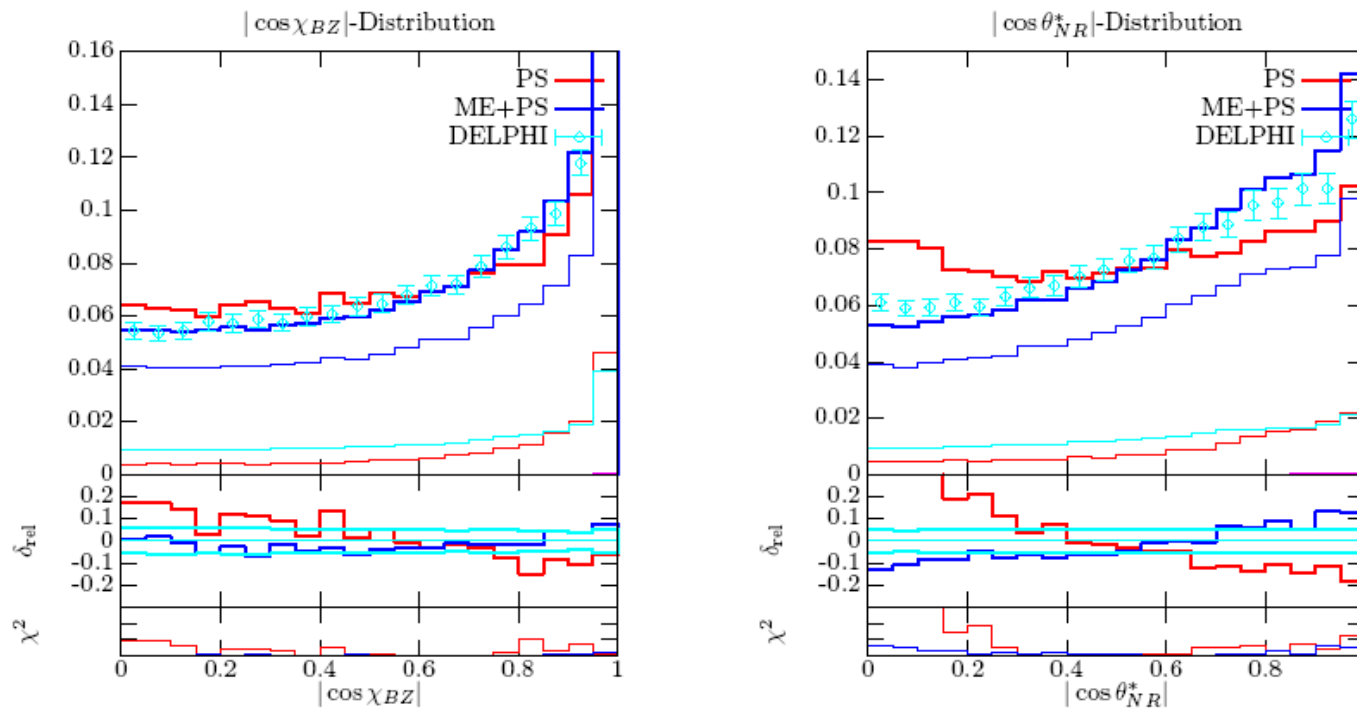
- Spin correlations are also included.
- In the decay $H \rightarrow \tau^+ \tau^- \rightarrow \bar{\nu}_\tau \pi^+ \nu_\tau \pi^-$ the angle between the tau decay planes, ϕ^* , and between the pions, δ^* , depends on whether the parity of the Higgs boson.

Future Shower Improvements

- In addition to the other features one of the main reasons for going to C++ was to allow improvements to the shower algorithm:
 - CKKW matrix element matching;
 - The multi-scale shower;
 - MC@NLO;
 - The Nason approach to MC@NLO.

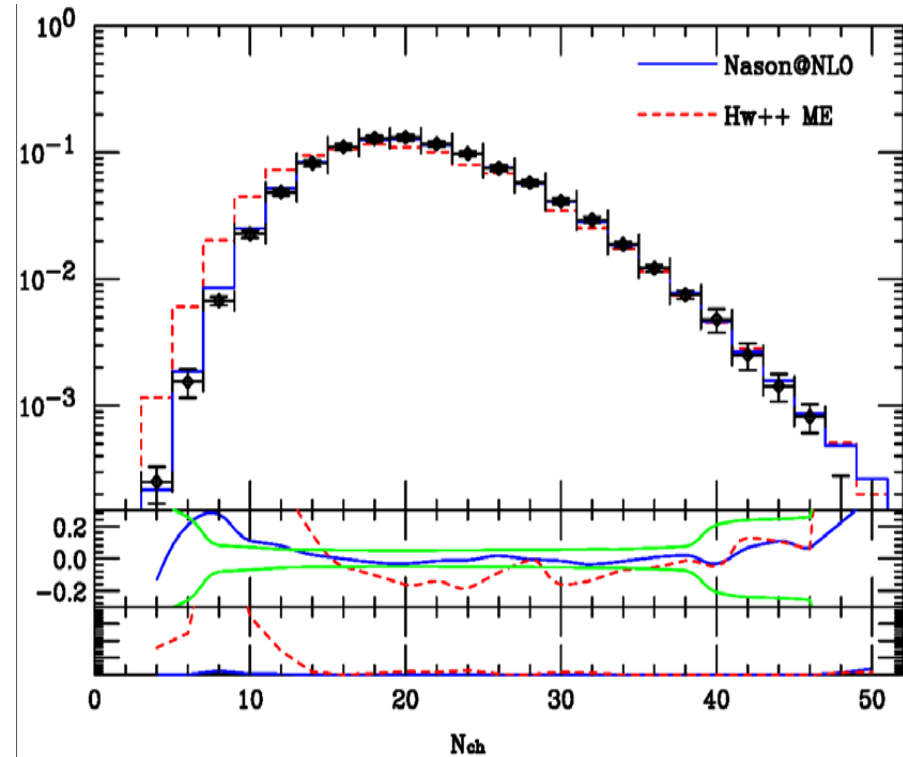
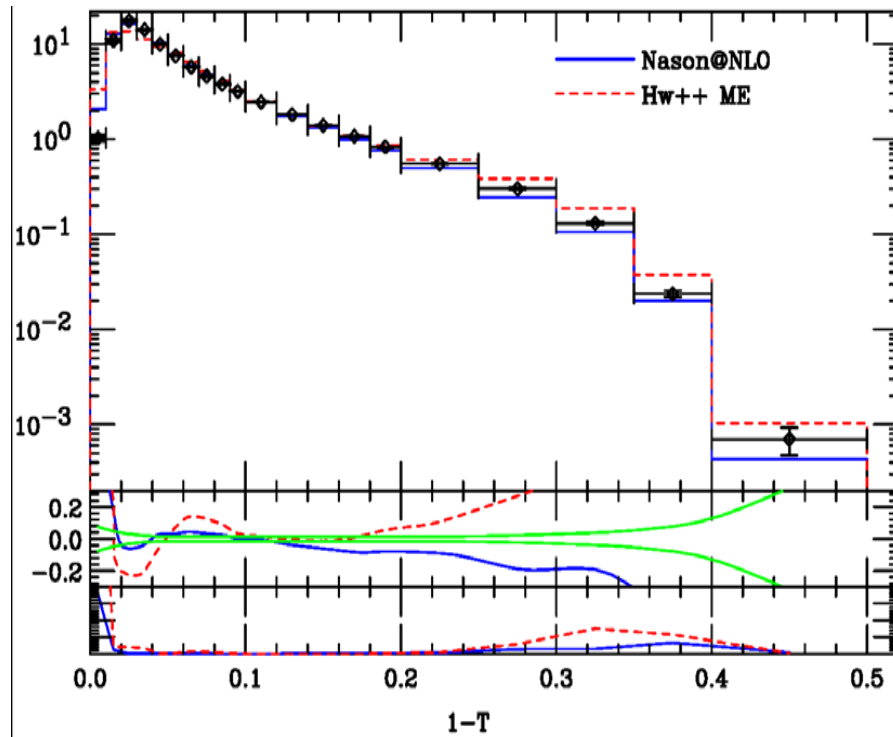
Four Jet Angles with ME+PS matching

Preliminary results from our ME+PS implementation (CKKW adopted to our parton shower).



$e^+e^- \rightarrow$ jets done. Matching for hadronic processes under way. [Simon Plätzer, Diploma Thesis, Karlsruhe]

Nason Approach to MC@NLO



hep-ph/0612281 Oluseyi Latunde-Dada, Stefan Gieseke, Bryan Webber

Summary

- We have made a lot of progress in the last year.
- Herwig++ is now ready for hadron collisions.
- Following this first release for hadron collisions further improvements will now be easier and happen faster.