

Electron/Photon Related Projects

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Disclaimer / Introduction

● PRS EGamma split into DPG and POG

- DPG – detector performance, service tasks: amplitude reconstruction, selective readout, DQM, calibration, databases, etc, etc. (Meridiani & Seez)

<http://indico.cern.ch/conferenceDisplay.py?confId=11932>

- POG – electron/photon ID, energy scales, etc. Does not count as service work... (Futyan & Vanlaer)

<http://indico.cern.ch/conferenceDisplay.py?confId=12082>

● LPC EGamma

- still discussing both topics and try to “cluster” the effort around subset of things people are interested in
- try to get most out of people who are not at CERN and can not spend 50% of their time there

Electrons and Photons

- Lead Tungstate crystals $\Delta\phi \times \Delta\eta \sim 0.02 \times 0.02$
- Biggest challenge is the amount of material in front of the ECAL

Cluster Reconstruction:

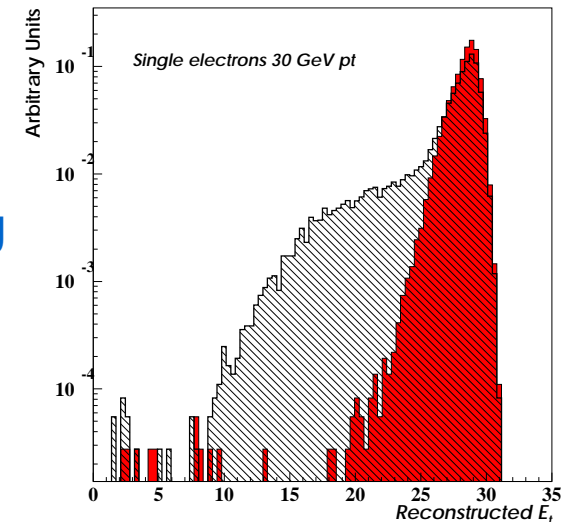
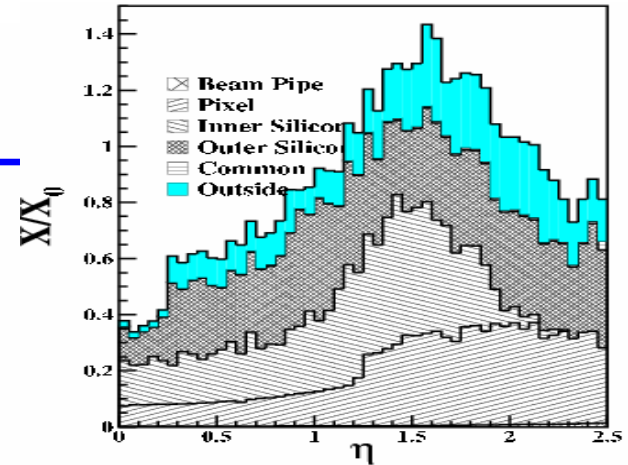
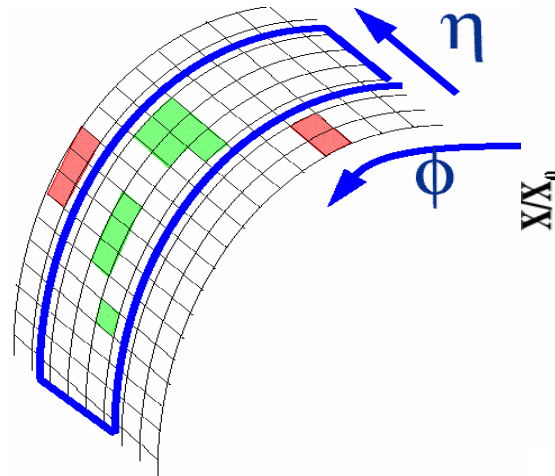
- find bumps in calorimeter
- cluster the bumps
- approximate window size $\Delta\phi \times \Delta\eta \sim 0.8 \times 0.06$

Corrections:

- containment, cracks, energy loss in the tracker material

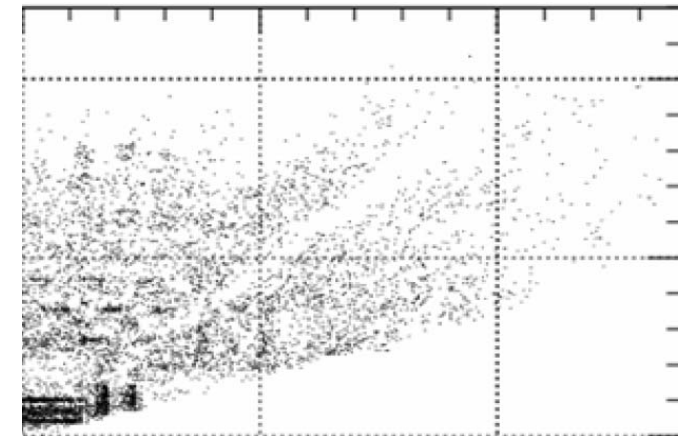
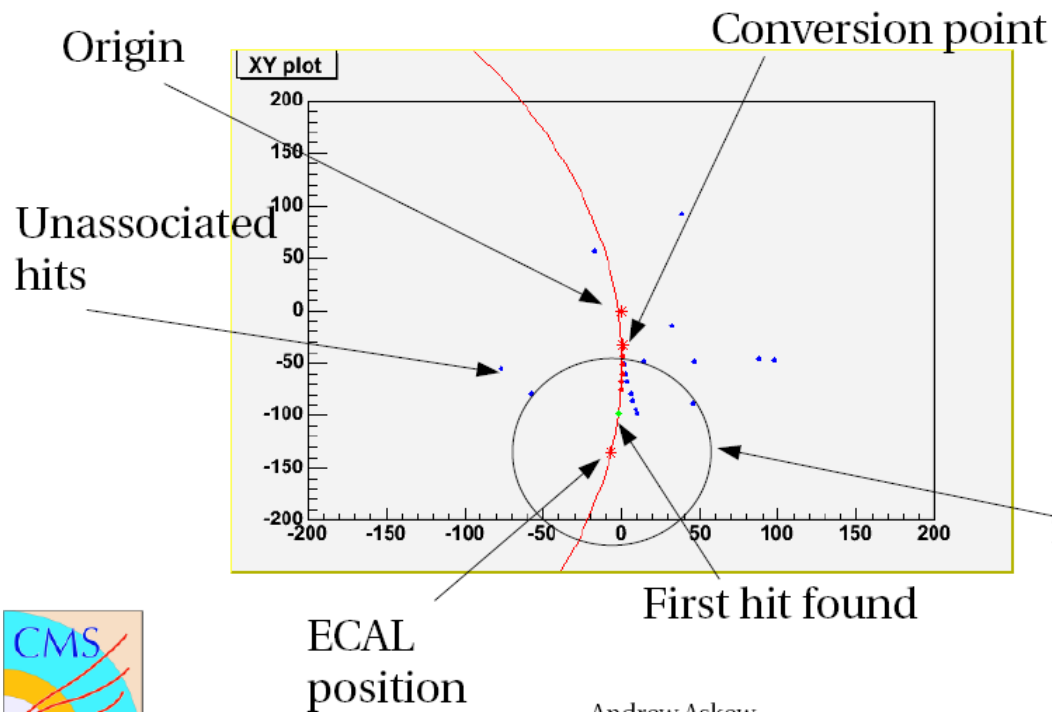
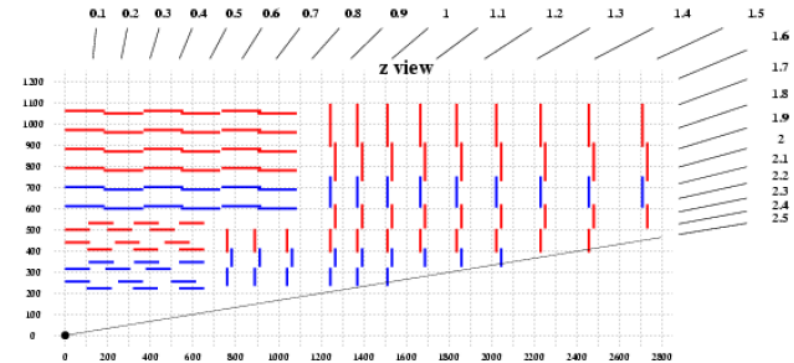
Electrons and photons propagate differently

- electron continuously loses energy via Bremsstrahlung
- photons propagate intact until the first conversion
- Energy scales are different and depend on detector region (both rapidity and azimuth) and shower shape cuts



Tracker Material Description

- Method 1: photon conversions
 - gives spatial material distribution
 - Material at beam pipe is more dangerous than at ECAL face



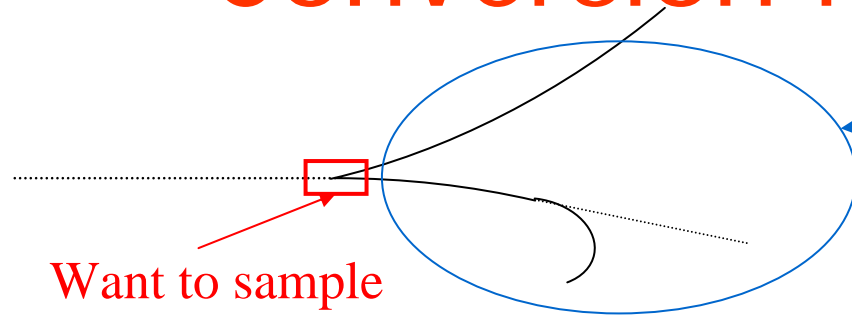
2/8/2007

Andrew Askew

Yuri Gershtein FIU CHEPREO Workshop

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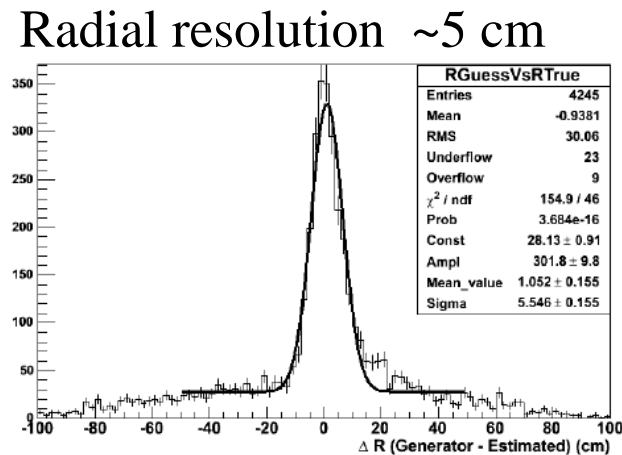
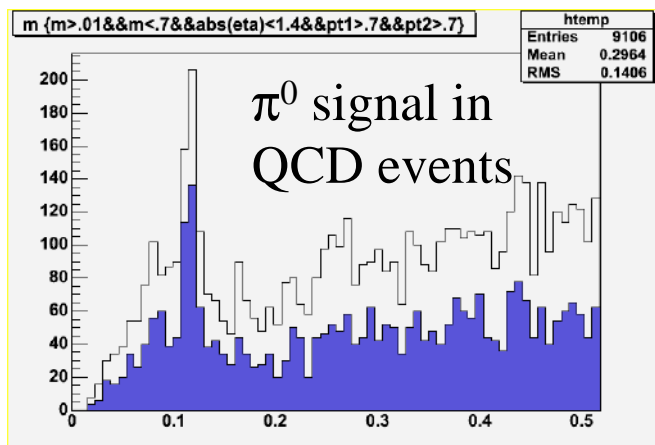
Conversion reconstruction



Want to sample material here

But the number of reconstructed conversions strongly depends on the amount of material here, too

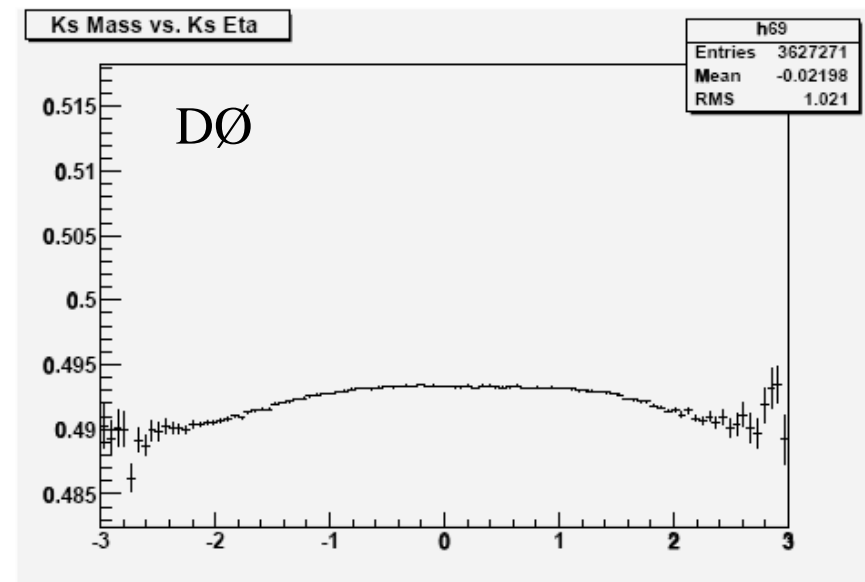
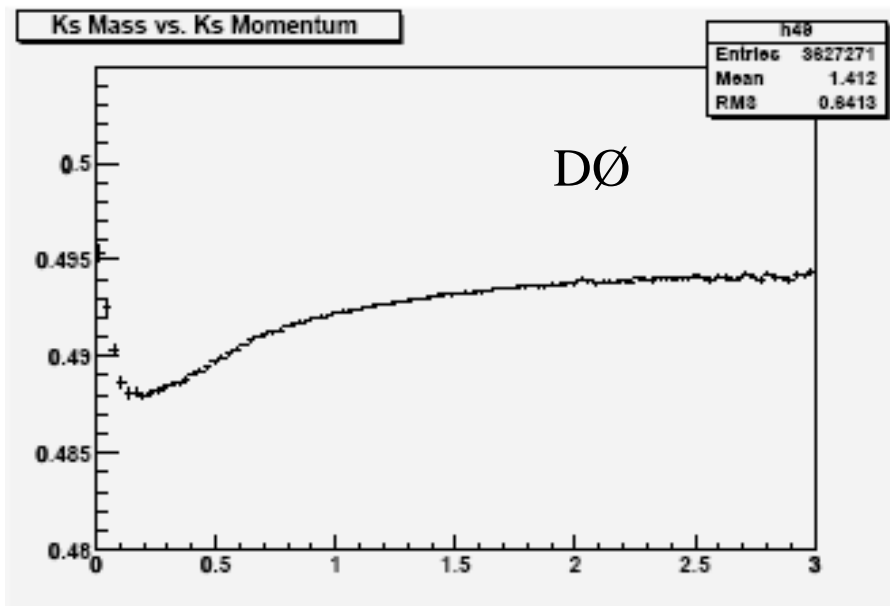
- Very tough to get rid of biases
- Can reconstruct $\pi^0 \rightarrow \gamma\gamma \rightarrow \gamma ee$ with calorimeter only
 - If electrons from a photon do not brem "much", direction of original photons and conversion point can be reconstructed from two calorimeter clusters



Tracker Material Description

Method 2: resonance masses

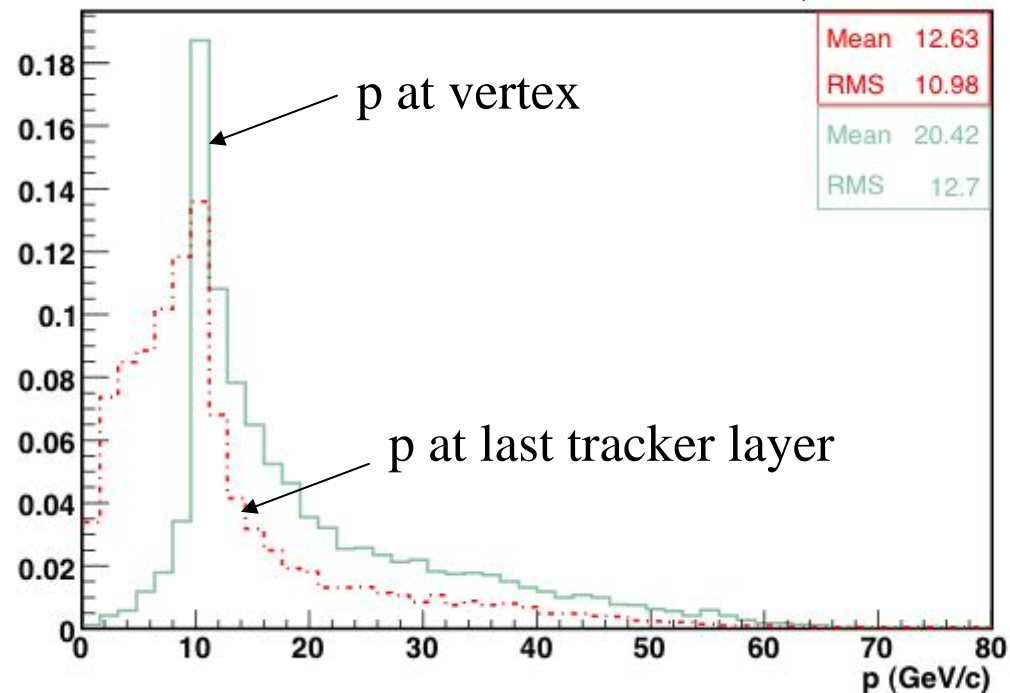
- Tracks loose energy in material – mass peaks shift
- dependence on rapidity, energy, decay radius (for K_S)
- so far task not taken (but need to verify with Tracker DPG)



Tracker Material Description

- Method 3: measure how electrons loose energy
- GSF track fit allows for large curvature changes along a track
 - Energy loss due to brems can be measured (statistically...)
 - Promising method to determine total amount of material

C. Charlot, LLR

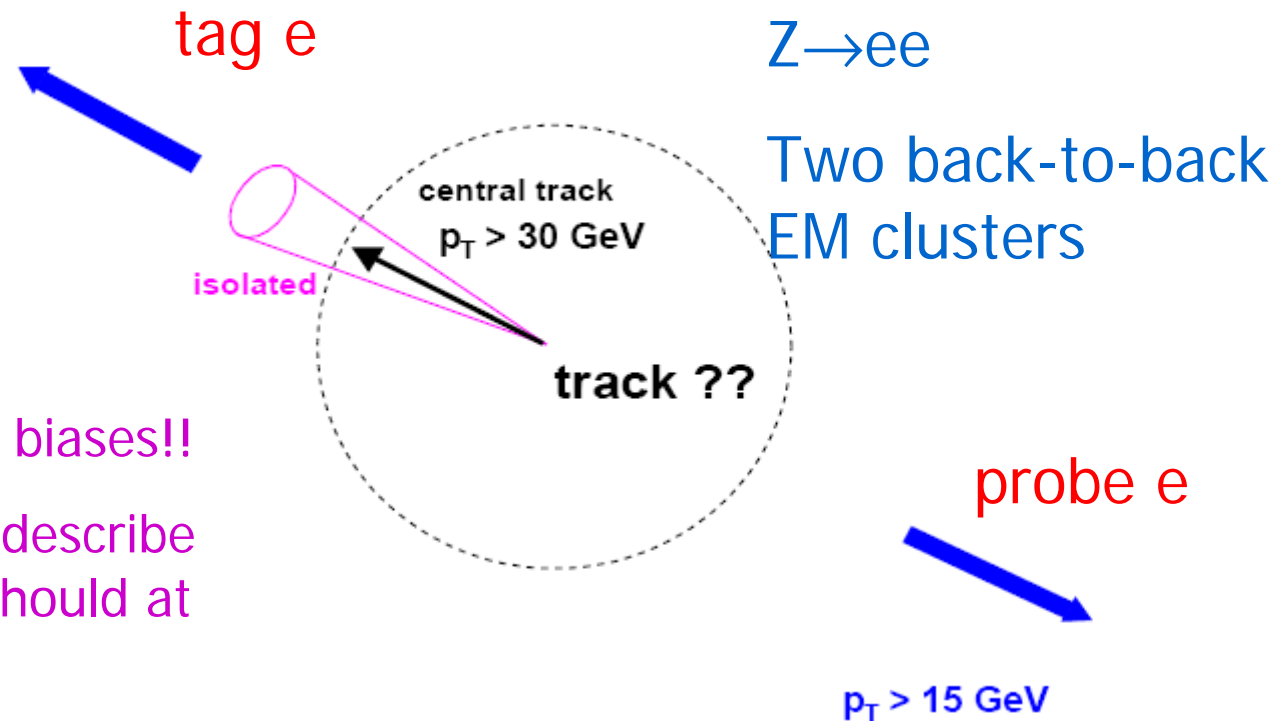


Algorithms for Start-up

- To realize full LHC potential we need most sophisticated algorithms
- To commission detector we need first to find Z, W, Upsilon, etc
- Simple algorithms provide
 - Easier start-up
 - Redundancy and cross-check of sophisticated algorithms
- electron w/out pixels
 - “standard” algorithm finds pixel “stubs” and start tracking from them
 - Another algorithm w/out pixels is being developed. Will work when pixels are not there and will allow to check pixels efficiency when they are.
- simple fixed window clustering
 - “standard” algorithm has different number of crystals per cluster. A fixed window algorithm will insure us from many possible hardware malfunctions
- Particle ID: shower shapes, isolation, etc, etc

Efficiency from Data

- Tag and probe method: use Z decays
- Tightly identify one electron (and make sure that it gave trigger, too)
- The other electron is unbiased clean electron
 - use invariant mass distribution to count them



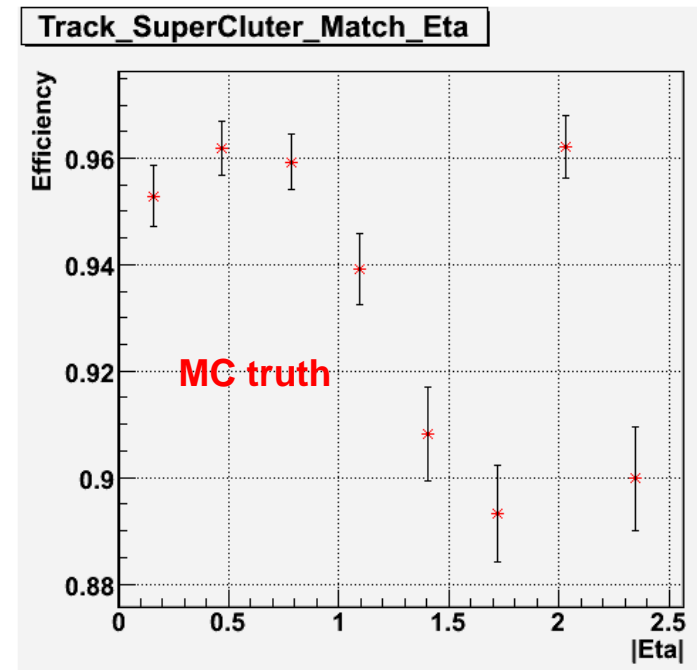
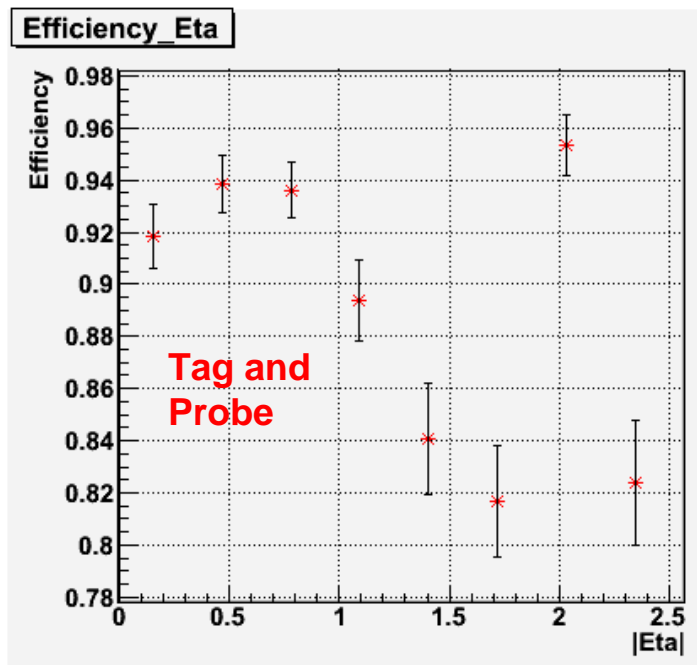
BUT: possible hidden biases!!

Do not expect MC to describe them exactly, but it should at least try...

Tag and Probe

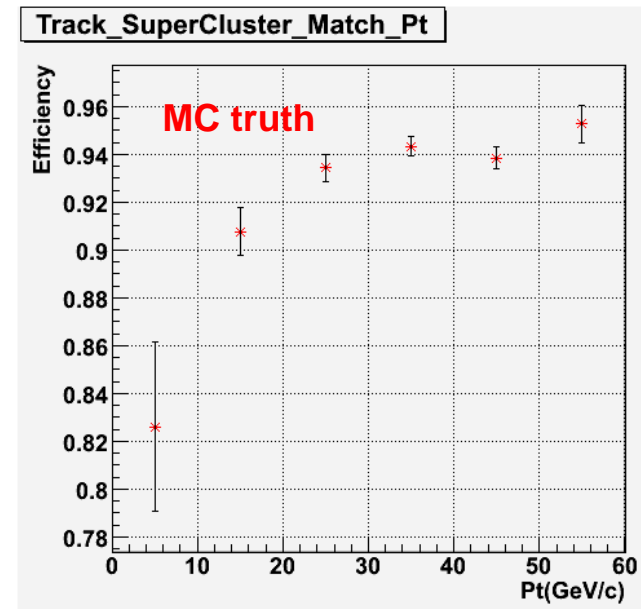
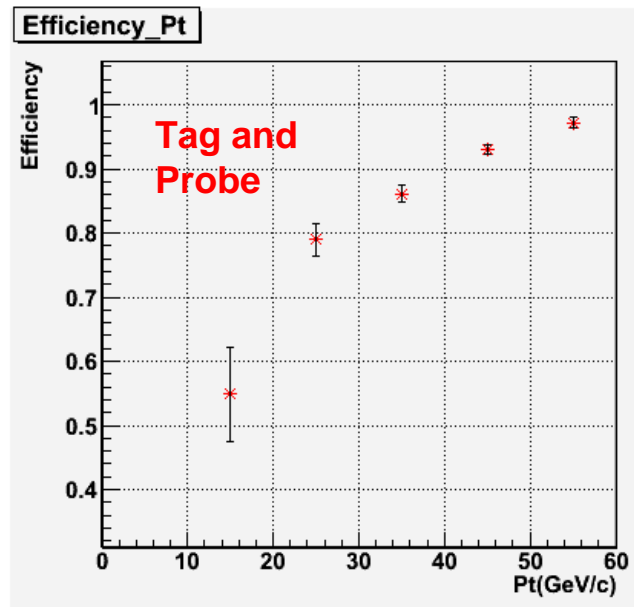
+ The efficiencies from tag and probe method are compared to that from MC truth. To plot efficiencies from MC truth, take SCs that match to the MC electrons of Z decays and ask for their matching with tracks.

Duong Nguyen (Brown University)



Tag and Probe (cont.)

Efficiency vs. transverse momentum



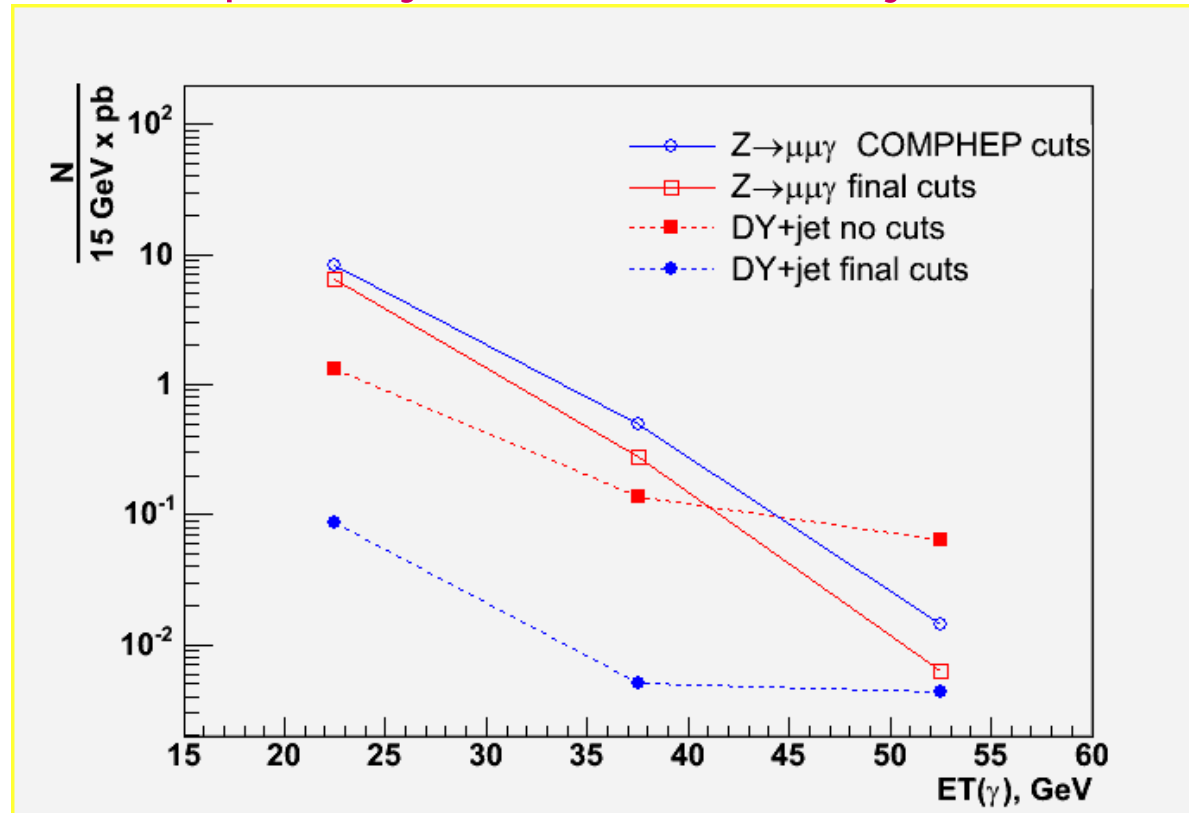
Cause of bias is under investigation

$Z \rightarrow \mu\mu\gamma$ as γ Calibration Source

- High cross-section of $Z\gamma$ reaction at LHC makes it possible to use the three-body mass peak to measure photon energy scale, efficiency and resolution
- The strategy:
 - Select two muons and very loose (and supposedly very efficient) EM cluster and count events in 3-body mass peak – N_1
 - Apply ID cuts and count events in the peak again – N_2
 - Efficiency = N_2/N_1
 - Measure energy scale from the position of the peak after the ID cuts
 - Measure resolution from the peak width
- The key is to get clean signal with very loose photon ID -> use kinematic cuts to suppress Z +jets
 - Need to cut out DY: $40 < m(\mu\mu) < 80$
 - $dR(\text{muon, photon})$ is small for $Z\gamma$: $dR < 0.8$
 - $p_T(\gamma) > 15 \text{ GeV}$

Signal / Background

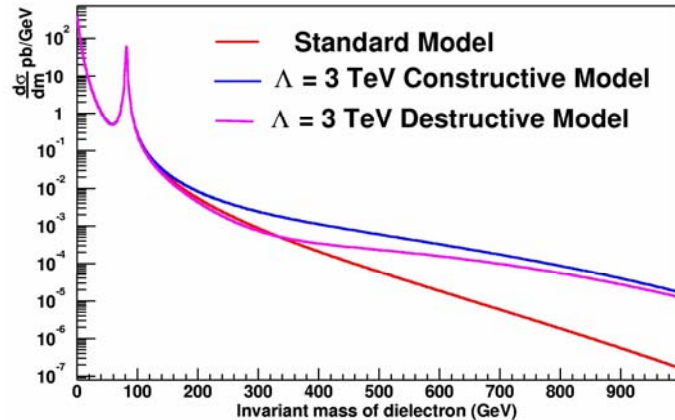
- Amazingly good S/B (~ 80) even before ID cuts!
- PYTHIA probably underestimates Z+jets



- Since S/B is so good, one should be able to study each discriminating variable for photon ID by itself and sort out the ones that are reproduced by the MC

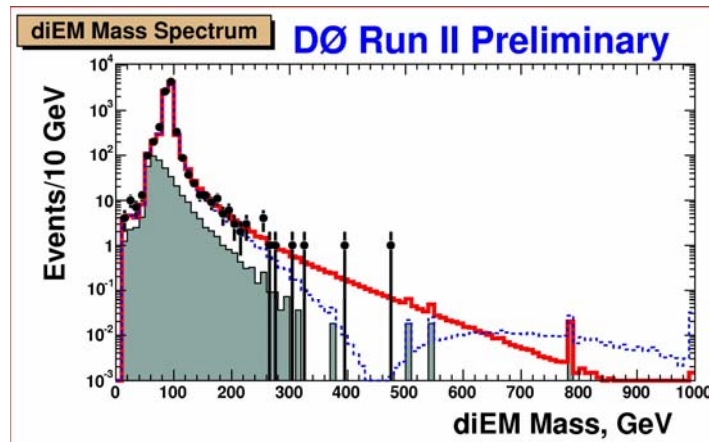
High Energy Electrons

compositeness



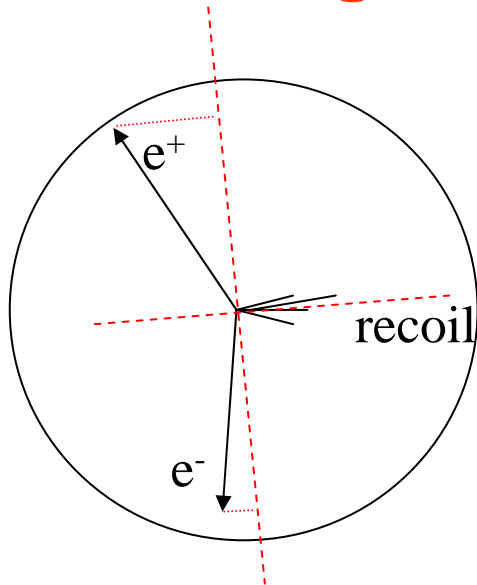
- New physics at DY tail may not come as a narrow peak...
- Systematic effects can fake a signal?
 - saturation
 - leakage
 - gain switches

TeV⁻¹ Extra Dimensions

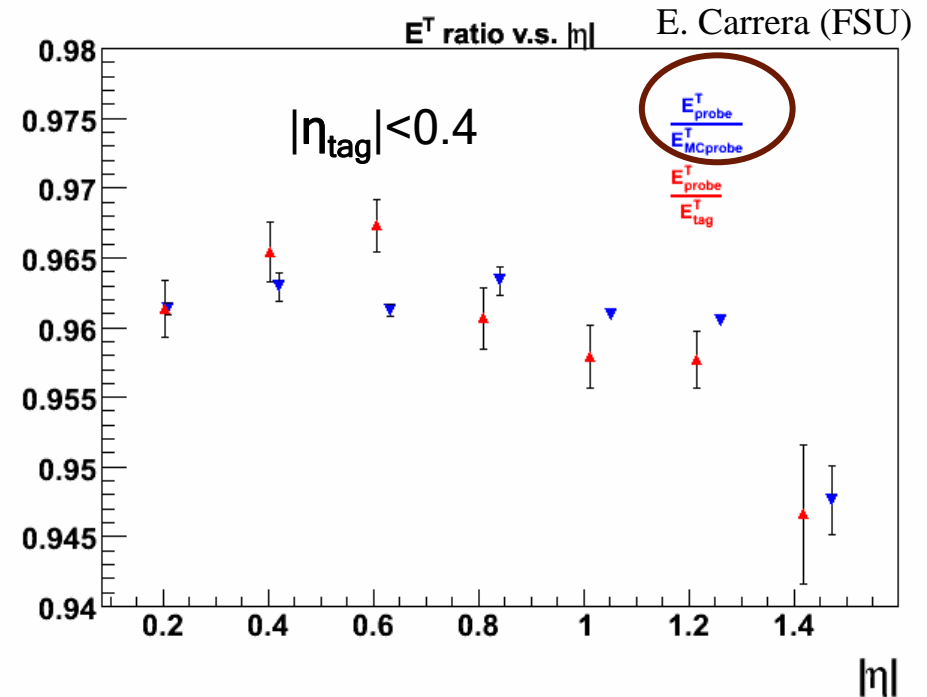
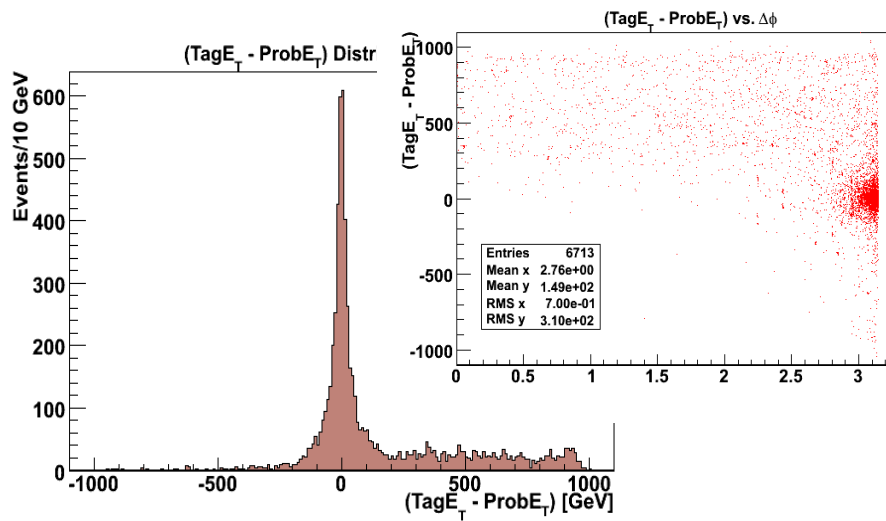


- Would be nice to be able to check linearity at high energies with data

High Energy Electrons/Photons



- Balance electrons: energy varies with rapidity for same E_T , so one can relate higher to lower energy electrons
- So far checked if we can “measure” shower leakage effects



Summary

- Electrons and photons will lead to early physics
- A lot of preparatory work still to be done
- A large US effort
 - FSU, Notre Dame, Minnesota, Cornell, Brown, Virginia, Kansas State (may be more soon)

join the fun!