

Unpacking issue fix (mostly work by Dana)

Guang Yang

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Mismatching of ADC amplitude

We assigned the hit charge with whichever is available in the order of high gain, low gain, ToT.

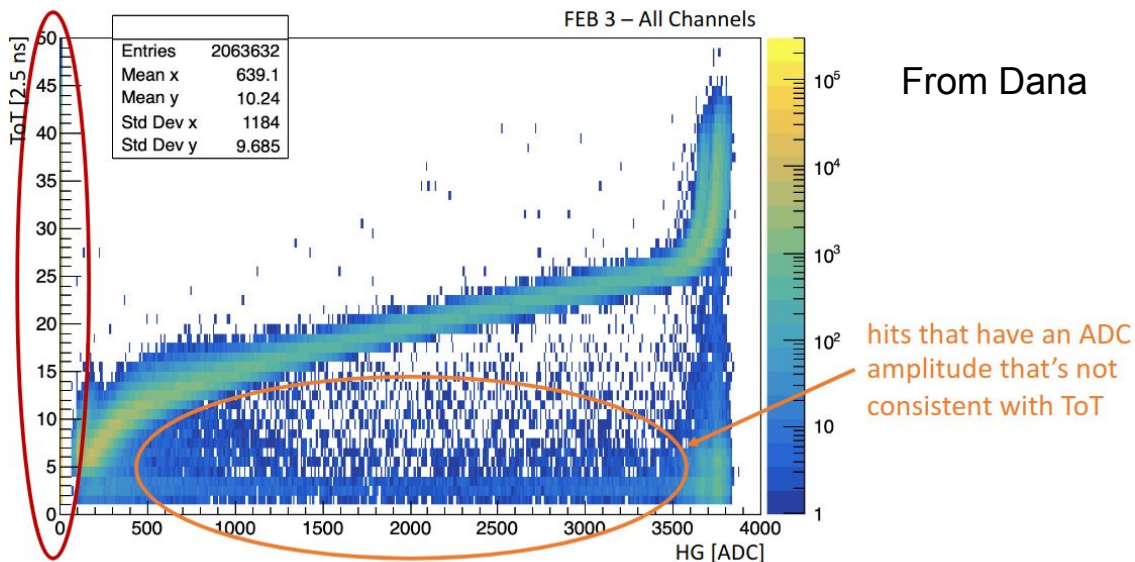
If you have no idea what I am talking about, check Dana's slides.

no ADC amplitude, but we have ToT...

- hit occurred during "dead time"
- hit occurred during hold, but wasn't alone

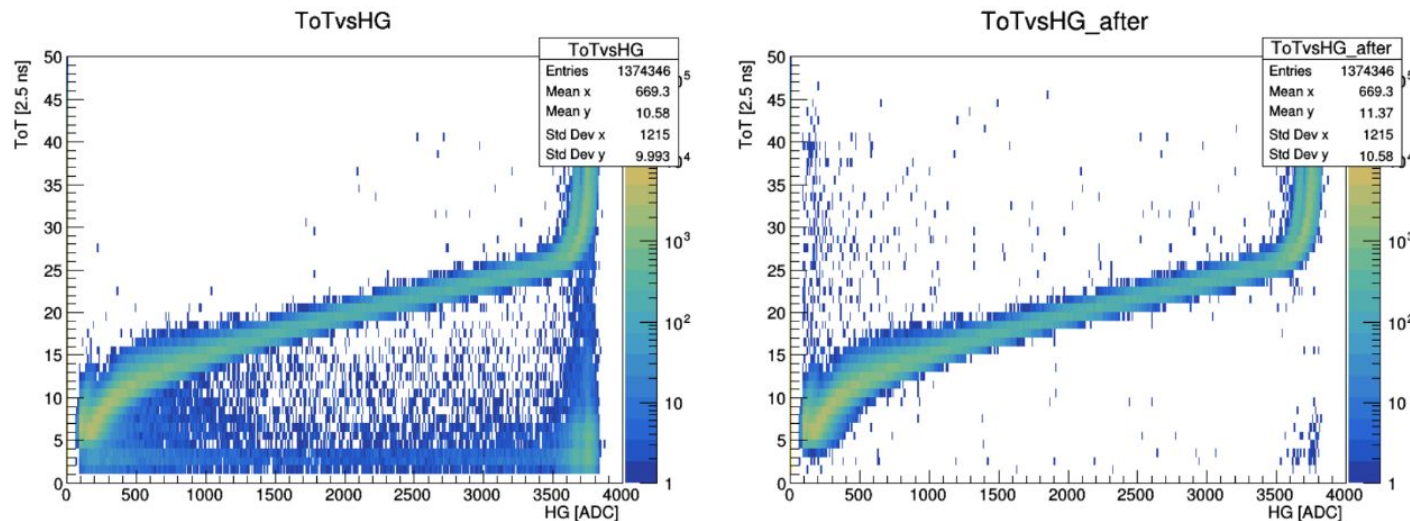
Because of this issue, we end up with two high amplitude hits instead of one.

-One from the To T, and another from the ADC amplitude



Solution -> implemented by Dana

From Dana



matching non-Zero HG amplitudes to the max ToT up to 10 μ s earlier

hitID	--	hit1,	hit2,	hit3,	hit4,	hit5		hitID	--	hit1,	hit2,	hit3,	hit4,	hit5
HG	--	0,	0,	1000,	0,	500	→	HG	--	1000,	0,	0,	500,	0
ToT	--	15,	5,	3,	10,	3		ToT	--	15,	5,	3,	10,	3

Impact of the rematching

Overall, it is a hit reduction process.

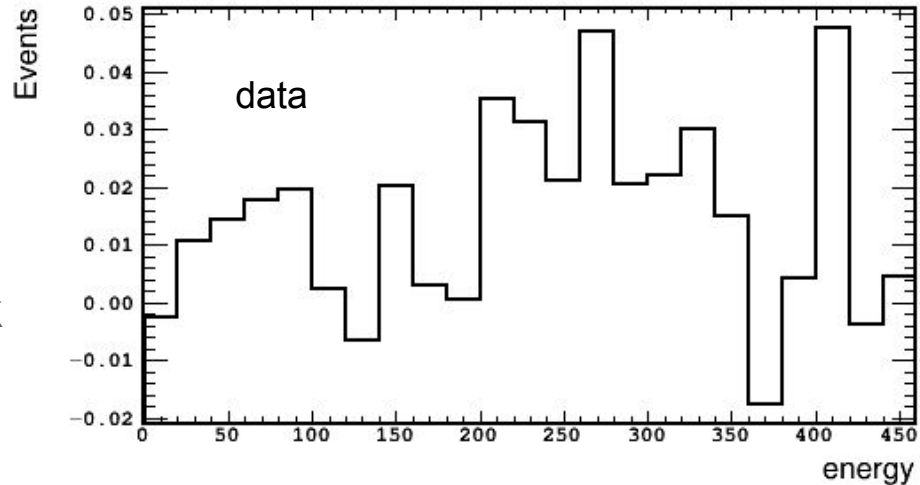
The event rate without topological requirement has a 0.6% reduction.

The event rate with single-track requirement has a 1.2% reduction.

PE > 5, no topological cuts

Apparently, no normalization for either.

↓
(Before corr - after corr) / before corr

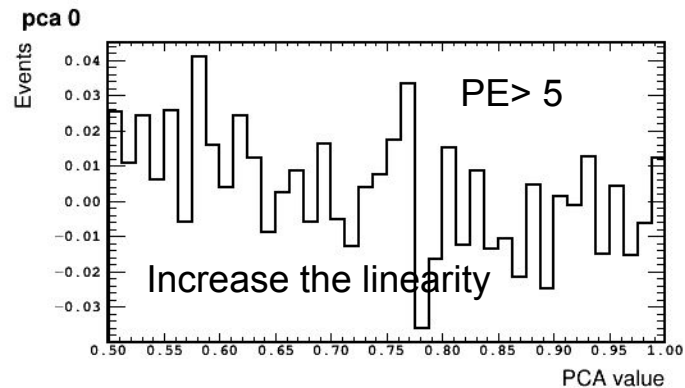
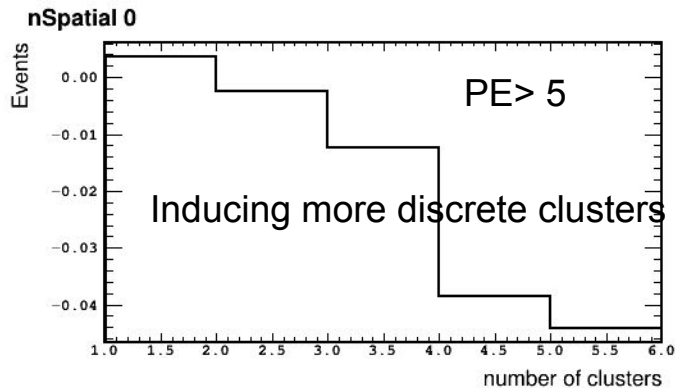


Above 0 means a reduction with rematching

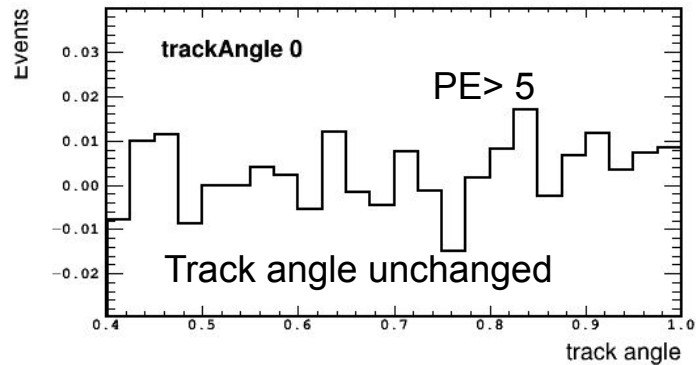
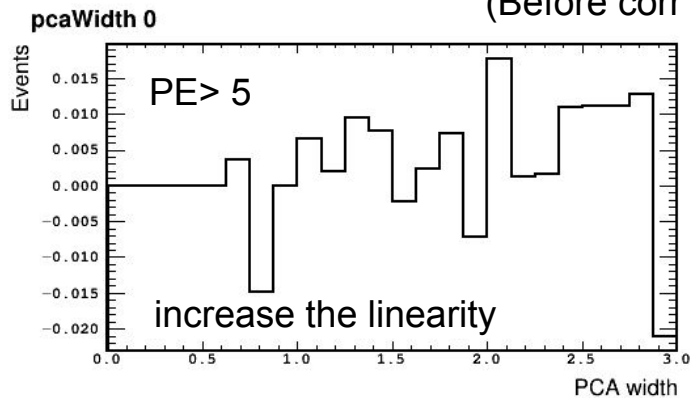
The impact of the topological cuts

(Before corr - after corr) / before corr

data



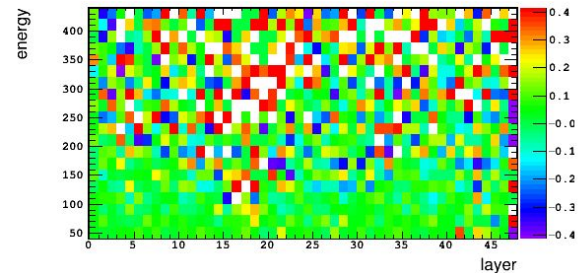
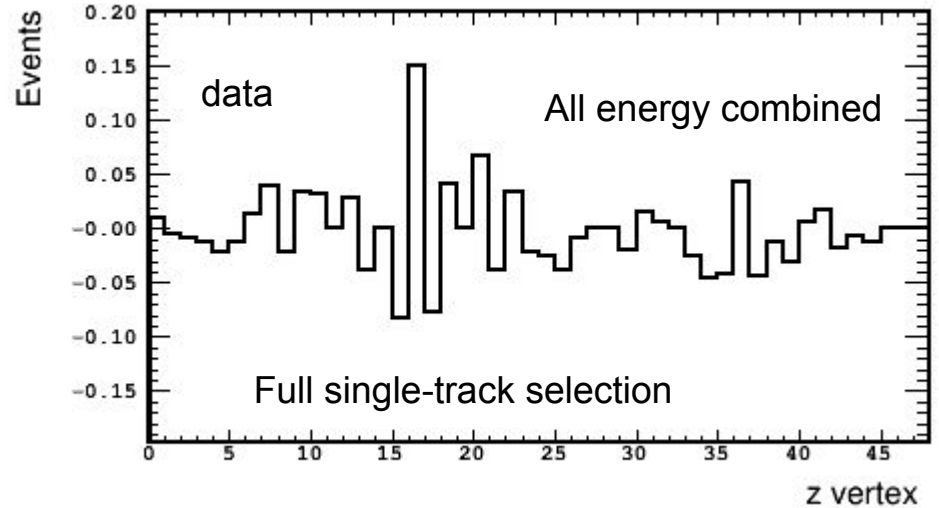
(Before corr - after corr) / before corr



Most important impact => vertex

Across all the energy, the z vertex change is very small.

At the end, two results (w/ rematching and w/o rematching) can be produced. The one with rematching should be one we use and the difference should be small to be negligible.

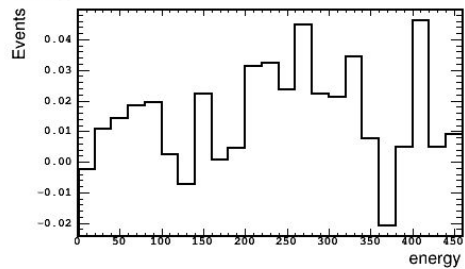
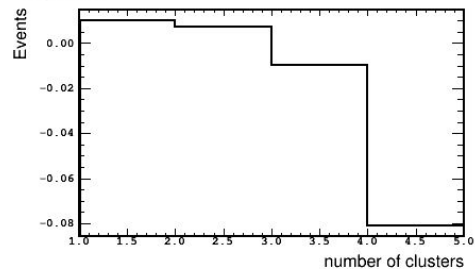
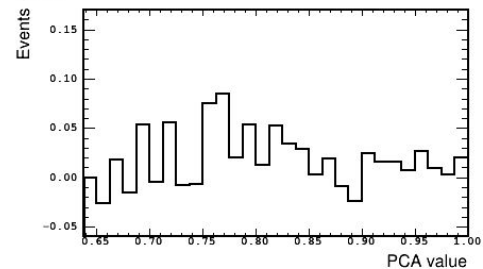
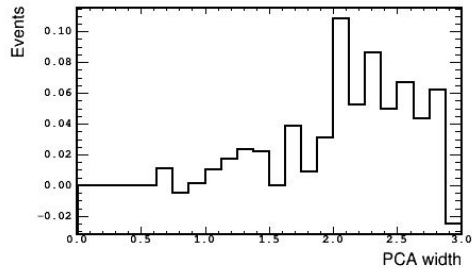
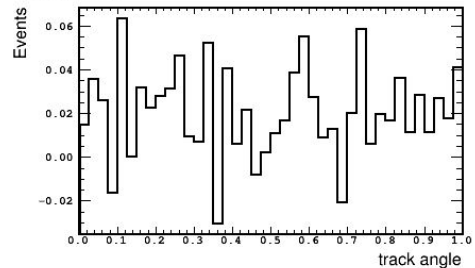
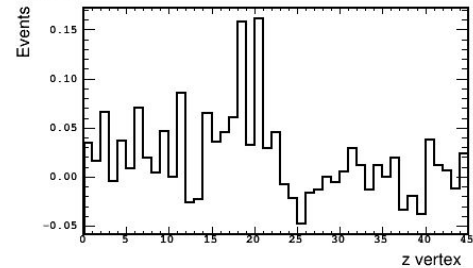


Conclusion

ToT - HG rematching has been implemented by Dana.

A quick check does not trigger big alarms.

Backups

energy 1**nSpatial 1****pca 1****pcaWidth 1****trackAngle 1****vtxZ 1****nVoxel 1**