

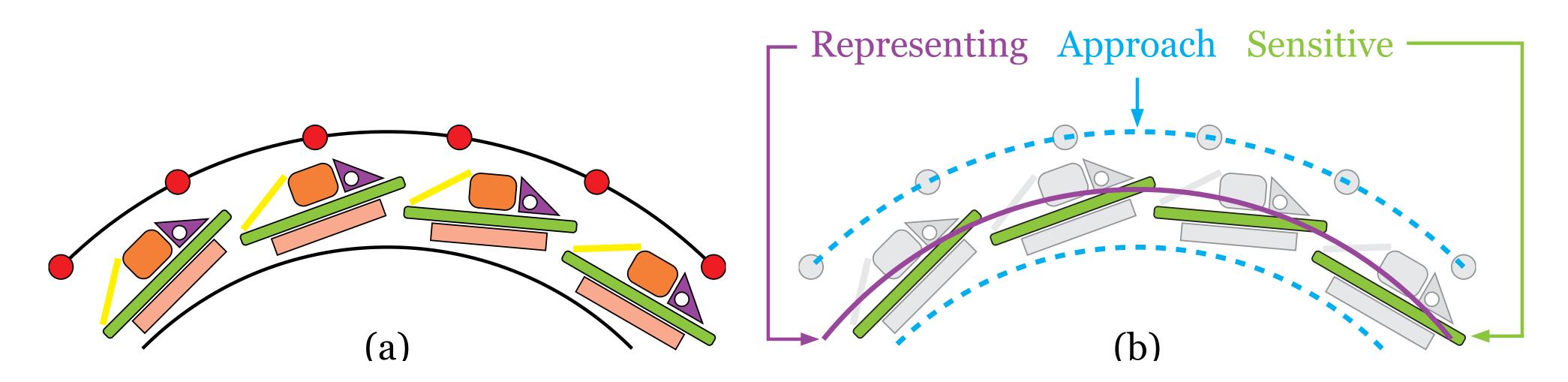
A. Salzburger (CERN) for the ACTS project



ACTS geometry

ACTS TrackingGeometry is a surface based geometry that implements an intrinsic navigation

- Surfaces between attaching volumes act as portals between them in order to minimise navigational search



Detailed Geometry (DD4hep, Geant4, GeoModel, TGeo ...)

Acts::TrackingGeometry



ACTS geometry from DD4hep

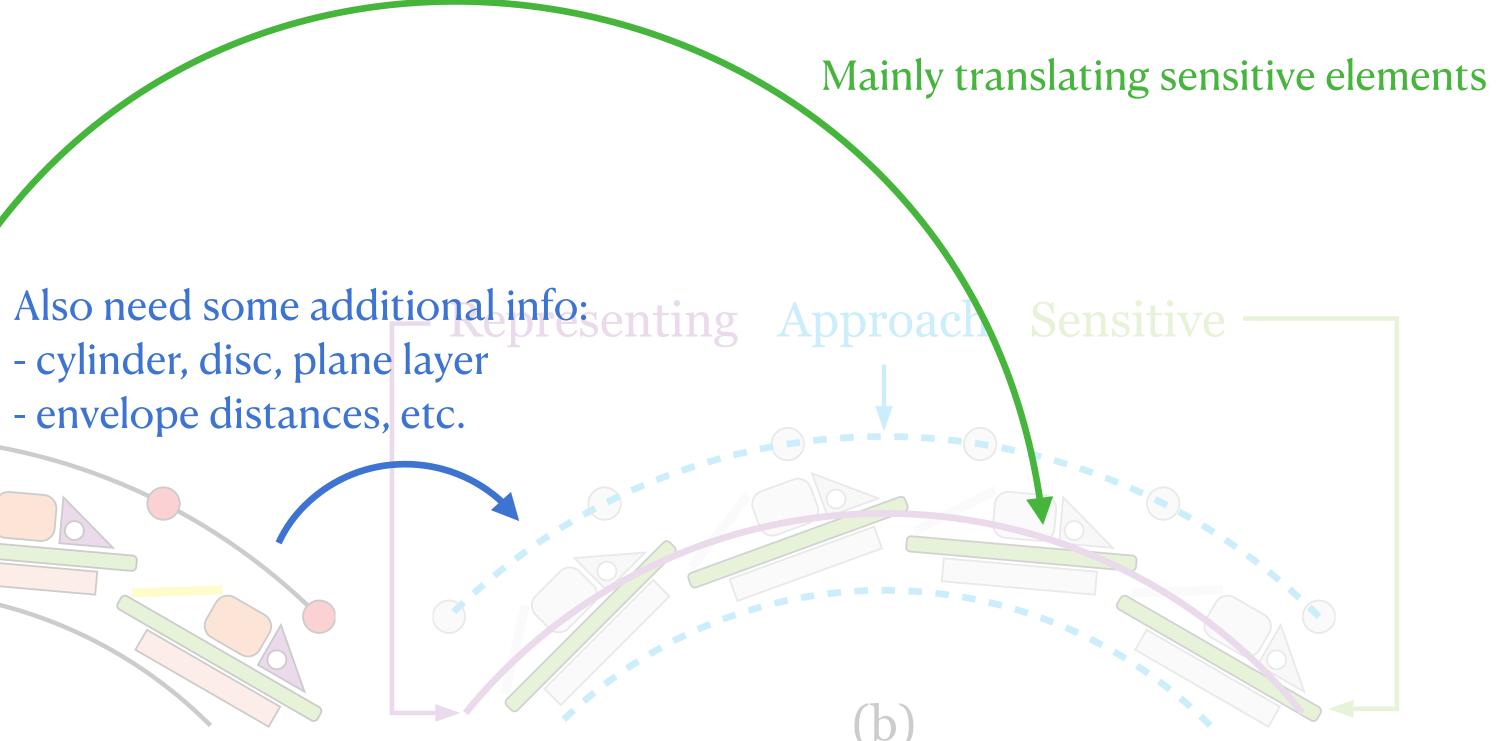
geometry for ACTS

- cylinder, disc, plane layer - envelope distances, etc.

Detailed Geometry (DD4hep, Geant4, GeoModel, TGeo ...)

a

A dedicated Plugin/DD4hep converter is available to interpret the DD4Hep



Acts::TrackingGeometry



We attach a dedicated Acts::ActsExtension object to DD4hep

- works, BUT creates an explicit dependency
- some examples follow:

<pre>static Ref_t TrackerEndcap_o2_v06_geo(Detector& th typedef vector<placedvolume> Placements;</placedvolume></pre>		
xml_det_t	x_det	= e;
Material	vacuum	<pre>= theDetector.vacuum();</pre>
int	det_id	<pre>= x_det.id();</pre>
string	det_name	<pre>= x_det.nameStr();</pre>
bool	reflect	<pre>= x_det.reflect(false);</pre>
DetElement	sdet	<pre>(det_name,det_id);</pre>

heDetector, xml_h e, SensitiveDetector sens) Acts::ActsExtension* endcapExtension = new Acts::ActsExtension(); endcapExtension->addType("endcap", "detector"); sdet.addExtension<Acts::ActsExtension>(endcapExtension); ****************** ACTS specific code end *************************

FCCeeCLD



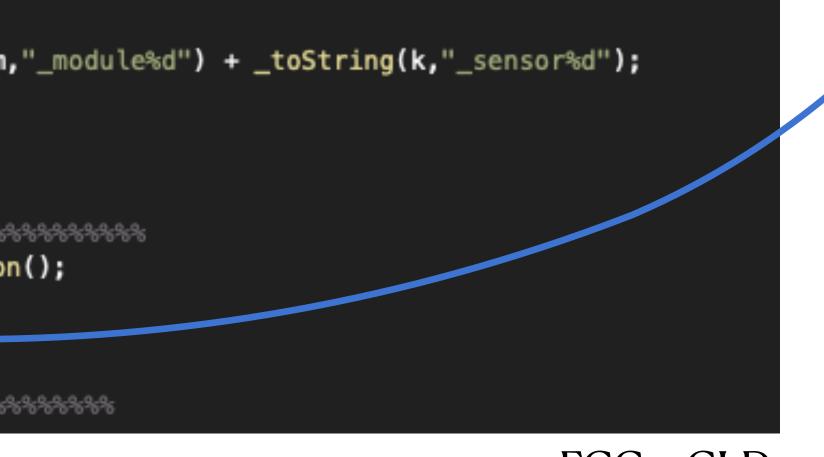
for(size_t ic=0; ic<sensVols.size(); ++ic) {</pre> PlacedVolume sens_pv = sensVols[ic]; DetElement comp_elt(module,sens_pv.volume().name(),mod_num); Acts::ActsExtension* wafer = new Acts::ActsExtension(); wafer->addType("passive", "material"); wafer->addType("axes", "definitions", "XYZ"); comp_elt.addExtension<Acts::ActsExtension>(wafer); comp_elt.setPlacement(sens_pv);

```
for(int k=0; k<nmodules; ++k) {</pre>
  string m_base = _toString(l_id,"layer%d") + _toString(mod_num,"_module%d") + _toString(k,"_sensor%d");
   double x = -r*std::cos(phi);
  double y = -r*std::sin(phi);
  DetElement module(sdet,m_base+"_pos",det_id);
   Acts::ActsExtension* sensorExtension = new Acts::ActsExtension();
  sensorExtension->addType("sensor", "detector");
  sensorExtension->addType("axes", "definitions", "XZY");
  module.addExtension<Acts::ActsExtension>(sensorExtension);
```

FCCeeCLD

Particularly important:

- how does the volume coordinate frame map into the surface coordinate frame?



FCCeeCLD





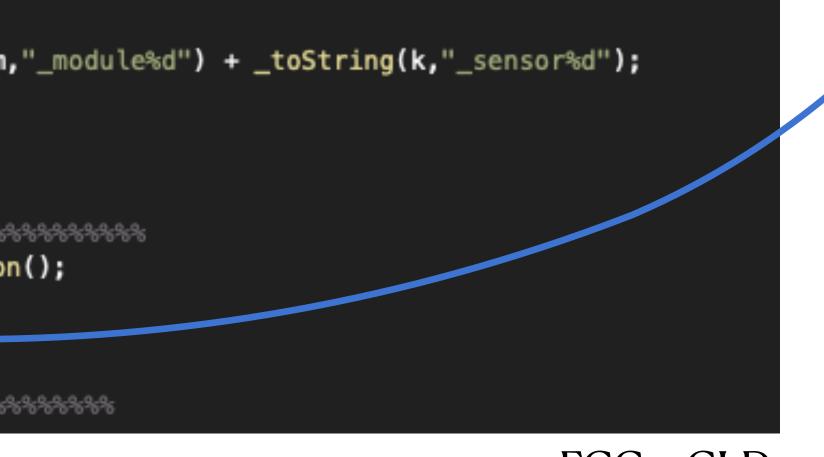
for(size_t ic=0; ic<sensVols.size(); ++ic) {</pre> PlacedVolume sens_pv = sensVols[ic]; DetElement comp_elt(module,sens_pv.volume().name(),mod_num); Acts::ActsExtension* wafer = new Acts::ActsExtension(); wafer->addType("passive", "material"); wafer->addType("axes", "definitions", "XYZ"); comp_elt.addExtension<Acts::ActsExtension>(wafer); comp_elt.setPlacement(sens_pv);

```
for(int k=0; k<nmodules; ++k) {</pre>
  string m_base = _toString(l_id,"layer%d") + _toString(mod_num,"_module%d") + _toString(k,"_sensor%d");
   double x = -r*std::cos(phi);
  double y = -r*std::sin(phi);
  DetElement module(sdet,m_base+"_pos",det_id);
   Acts::ActsExtension* sensorExtension = new Acts::ActsExtension();
  sensorExtension->addType("sensor", "detector");
  sensorExtension->addType("axes", "definitions", "XZY");
  module.addExtension<Acts::ActsExtension>(sensorExtension);
```

FCCeeCLD

Particularly important:

- how does the volume coordinate frame map into the surface coordinate frame?

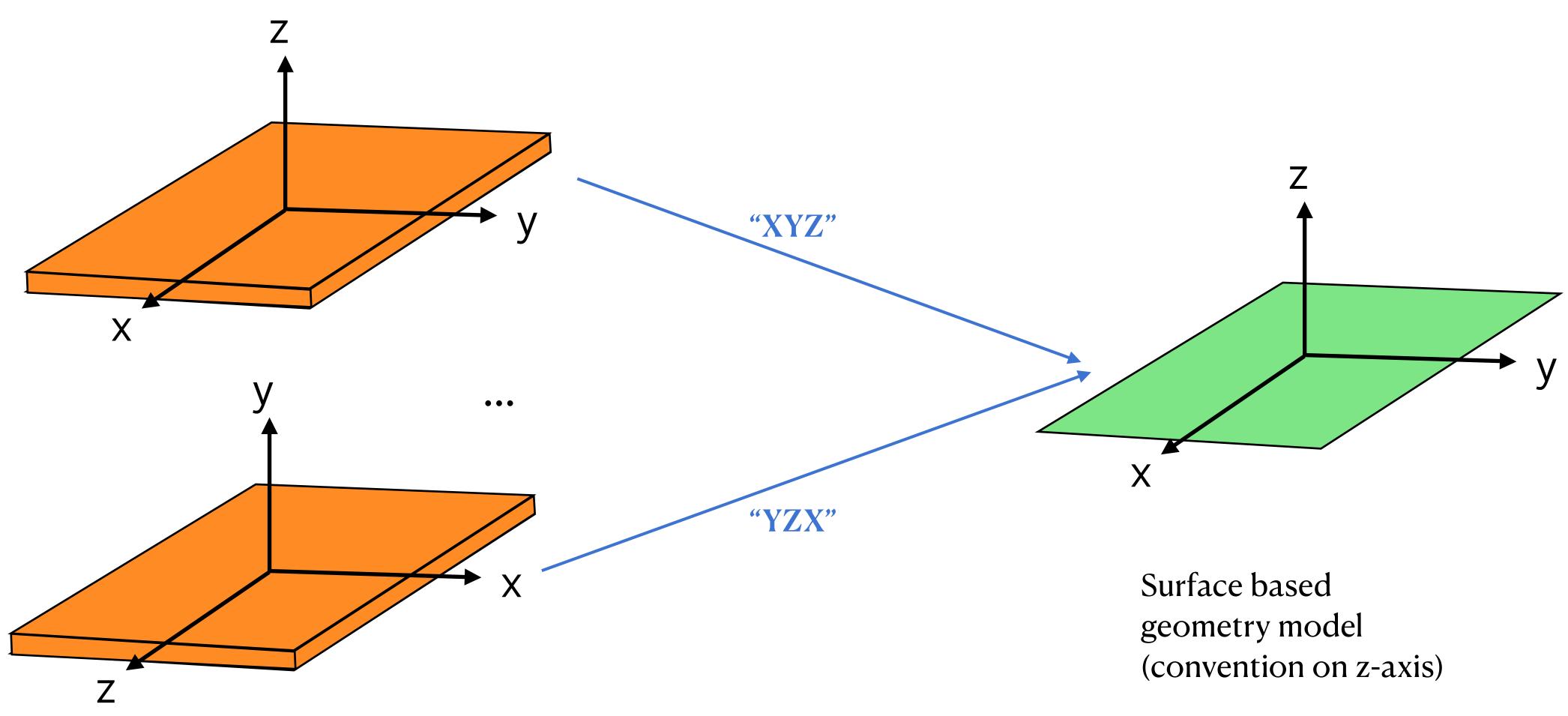


FCCeeCLD





Axis orientation



3D geometry model





```
/// Get the value
/// @param tag the entry identifier in the value store
/// @param type the (optional) category in the value store
double getValue(const std::string& tag,
               const std::string& category = "") const noexcept(false);
/// Add the parameter to the store
111
/// @param value the value to be added
/// @param tag the entry identifier in the value store
/// @param type the (optional) category in the value store
void addValue(double value, const std::string& tag,
             const std::string& category = "");
/// Check if the ActsExtension has a value (with optional category)
111
/// @param type the primary identifier in the flag store
/// @param type the (optional) category in the flag store
bool hasValue(const std::string& tag, const std::string& category = "") const;
/// Check if the ActsExtension has a value (with optional category)
///
/// @param type the primary identifier in the flag store
/// @param type the (optional) category in the flag store
bool hasType(const std::string& type, const std::string& category = "") const;
/// Add the characteristics
111
/// @param type the primary identifier in the flag store
/// @param category the (optional) category in the flag store
/// @param the word to be stored
void addType(const std::string& type, const std::string& category = "",
             const std::string& word = "");
```

- Nothing more than a string based data base
- is only used for detector construction once hence string based map look up is perfectly fine



Discussion

Is there a way we can communicate these sort of information

- WITHOUT a dedicated Acts::ActsExtension object
- EXTENDABLE?

ese sort of information xtension object

