19th April 2021 Outreach and educational activities forum

# Virtual visits to CERN: How to make them look realistic during a pandemic

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# Before the pandemic...



#### In Trieste, we traditionally organise a 2-days trip to CERN for third year students (~30)

9:00 - 11:00	Visita esperimento ALICE Visita della ALICE Exhibition e discesa alla caverna sperimentale
11:00 - 11:40	Seminario sui laboratori del CERN
12:10 - 13:00	Visita struttura SM18 Visita alla struttura di test dei criomagneti
13:30	Pranzo alla mensa del CERN (a carico dei partecipanti)
14:45 - 15:30	Visita alla mostra "L'Universo di Particelle" (Globo)
16:30 – 17:30	Visita esperimento COMPASS



9:00 – 12:00 Visita esperimento ATLAS

Visita della stanza di controllo e discesa alla caverna sperimentale

6

Visita alla mostra "Microcosmo"





## ... during the pandemic



We decided to do a 2-days virtual visit to CERN (not only ALICE)

- organisation through indico (starting from registration to the event) <a href="https://agenda.infn.it/e/viaggioalcern2021">https://agenda.infn.it/e/viaggioalcern2021</a>
- virtual visits organised via Zoom
- usage of <u>Gather.town</u>: 2D virtual platform to encourage interaction among participants



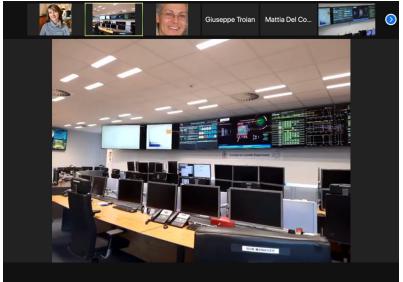




## The "traditional" visit: ALICE



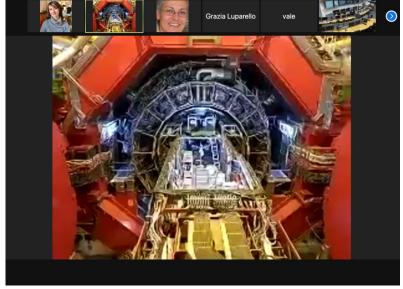
- 1. Visit to the ALICE Run Control Centre
- 2. Visit to the cavern



Overall, very nice!

Downside: connection in the cavern quite unstable

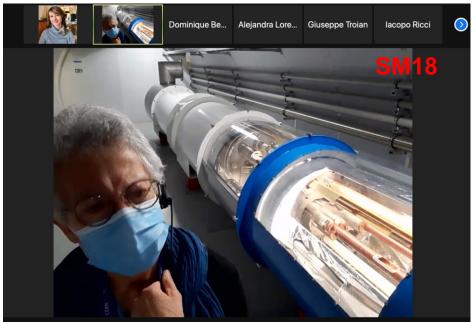
Thanks to Despina and Stefano Panebianco!





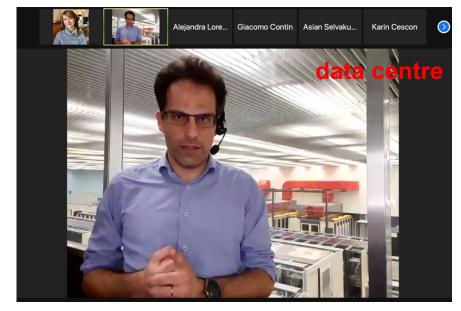
#### The "traditional" visit: SM18 and data centre





Students appreciated these two visits a lot: general-interest topics

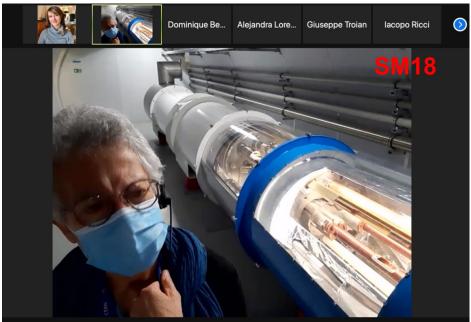
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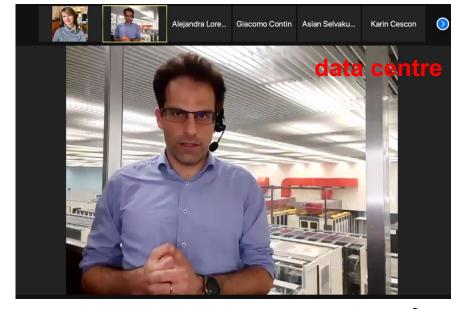
#### The "traditional" visit: SM18 and data centre





Students appreciated these two visits a lot: general-interest topics + ATLAS → organised by colleagues

Thanks to Despina and Giuseppe Lo Presti!





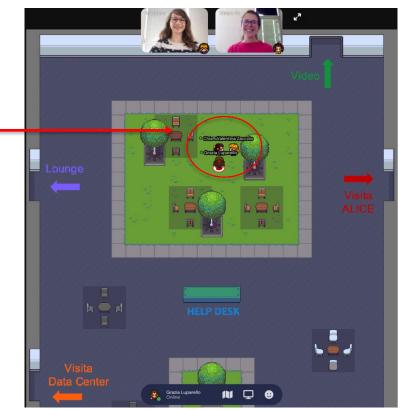


The purpose of the trip is to trigger the interest of our students on particle physics  $\rightarrow$ 

promote interactions with us!

Gather.town is a 2D virtual environment where you can move with your avatar and interact with your neighbors ———

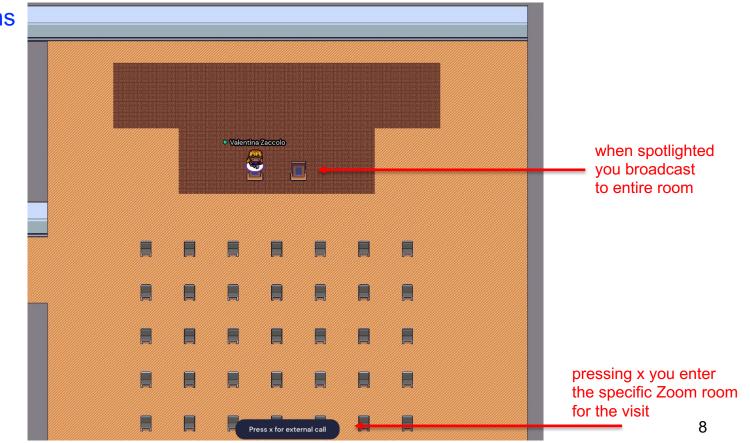
- free below 25 participants
- environment created to meet our needs from an existing template







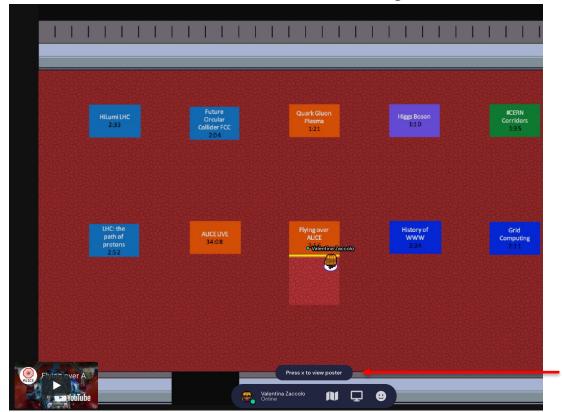








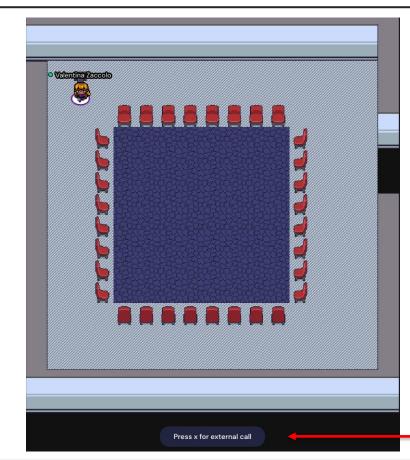
Room with videos content: students can browse during coffee breaks







Room for seminars mimicking a traditional meeting's room







#### Lounge room

- Q&A sessions
- tables are private spaces: students can "sit" with one of us and ask questions

much appreciated!





#### **Conclusions and outlook**



We hope to have back the real visits next year... despite that:

students interacted a lot with us (and among themselves) during pandemic

and lockdown times

managed to make it less boring

Many thanks to Despina for organizing all the visits

