# **Change Point Detection**

Methods Overview

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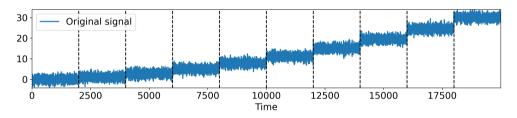


## Introduction



#### Definition

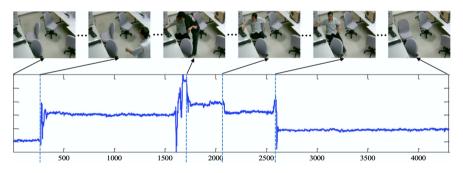
**Change Point** is a moment of time when a time series changes its behaviour.



**Problem:** detect all change points in the time series. Labels are unknown.

#### Video Segmentation

**Cases:** events detection; automatic summarization;

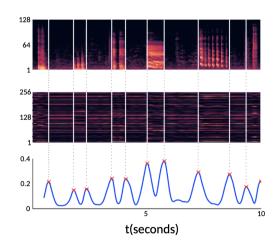


Gao, Z., Lu, G., Lyu, C. et al. Key-frame selection for automatic summarization of surveillance videos: a method of multiple change-point detection. Machine Vision and Applications 29, 1101–1117 (2018).

## Sound Segmentation

- Sound events detection:
  - change of musical genre
  - voice changes
  - the emergence of new sounds, etc.
- Segmentation in speech recognition

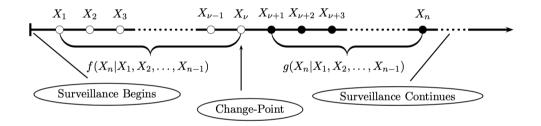
Zhao, Shuyang et al. Active Learning for Sound Event Detection. ArXiv abs/2002.05033 (2020)



#### **Applications**

- Quality control
- Faults and anomalies detection
- Computer network surveillance and security
- Finance and economics
- Seismic data processing
- Segmentation of signals and images

#### Definition



#### The simplest iid case:

- $f(x_i|x_1,x_2,...,x_{i-1})=f(x_i)=p_{\theta_0}(x_i)$  is pre-change density for  $i\leq v$ ;
- $\qquad \qquad g(x_i|x_1,x_2,...,x_{i-1}) = g(x_i) = p_{\theta_1}(x_i) \text{ is post-change density for } i \geq v+1.$

**Shewhart Control Charts** 

## Hypotheses Test

Take a sample of size N:  $x_1, x_2, ..., x_N$ . Make a test between the two hypotheses:

$$\mathbf{H}_0: \theta = \theta_0$$

$$\mathbf{H}_1: \theta = \theta_1$$

Calculate the **decision function** S<sub>1</sub><sup>N</sup>, where:

$$S_j^k = \sum_{i=j}^k \ln \frac{p_{\theta_1}(x_i)}{p_{\theta_0}(x_i)}$$

where  $p_{\theta_0}$  and  $p_{\theta_1}$  are **known**.

## Hypotheses Test

Using the Neyman-Pearson lemma, the optimal decision rule d is

$$d = \begin{cases} 0 & \text{if } S_1^N < h; \mathbf{H}_0 \text{ is chosen} \\ 1 & \text{if } S_1^N \ge h; \mathbf{H}_1 \text{ is chosen} \end{cases}$$

where h is a chosen threshold. Alarm time ta is defined as

$$t_a = N \cdot \min\{K : d_K = 1\}$$

where  $d_K$  is the decision rule for the K-th sample.

## Example

Case of Gaussian distribution:

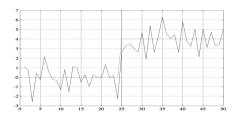
$$\mathsf{p}_{\theta}(\mathsf{x}) = \frac{1}{\sigma\sqrt{2\pi}} \mathsf{e}^{-\frac{(\mathsf{x}-\mu)^2}{2\sigma^2}}$$

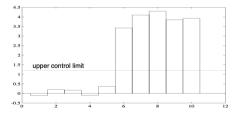
where changing parameter is  $\mu$ :

$$\mathbf{H}_0: \mu = \mu_0$$

$$\mathbf{H}_1: \mu = \mu_1$$

W.A. Shewhart (1931), Economic Control of Quality Manufactured Product, D.Van Nostrand Reinhold, Princeton, NJ.





# **CUSUM Algorithm**



#### Online case

The **decision function** g<sub>k</sub> is

$$g_k = \sup\{0, g_{k-1} + \ln \frac{p_{\theta_1}(x_i)}{p_{\theta_0}(x_i)}\}$$

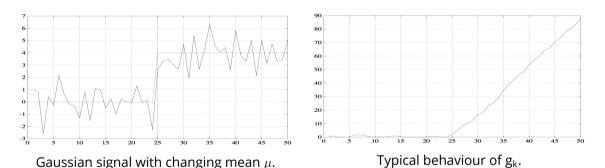
The optimal **decision rule**  $d_k$  is

$$\label{eq:dk} \mathbf{d_k} = \begin{cases} 0 & \text{if } \mathbf{g_k} < \mathbf{h}; \, \mathbf{H}_0 \text{ is chosen} \\ 1 & \text{if } \mathbf{g_k} \geq \mathbf{h}; \, \mathbf{H}_1 \text{ is chosen} \end{cases}$$

Then, the **alarm time** t<sub>a</sub> is

$$t_a = \min\{k: g_k \geq h\}$$

#### Online case



- [1] E.S. Page (1954a). Continuous inspection schemes. Biometrika, vol.41, pp.100-115.
- [2] **A.N. Shiryaev** (1961). The problem of the most rapid detection of a disturbance in a stationary process. Soviet Math. Dokl., no 2, pp.795-799.

#### Offline case

Consider a test between the two hypotheses:

$$\begin{aligned} \mathbf{H}_0: \theta &= \theta_0 \text{ for } 1 \leq \mathbf{i} \leq \mathbf{k} \\ 1 \leq \mathbf{j} \leq \mathbf{k}, \ \mathbf{H}_{\mathbf{j}}: \theta &= \theta_0 \text{ for } 1 \leq \mathbf{i} \leq \mathbf{j} - 1 \\ \theta &= \theta_1 \text{ for } \mathbf{j} \leq \mathbf{i} \leq \mathbf{k} \end{aligned}$$

The **decision function** g<sub>k</sub> is

$$g_k = \max_{1 \leq j \leq k} \sum_{i=i}^k \ln \frac{p_{\theta_1}(x_i)}{p_{\theta_0}(x_i)}$$

where  $p_{\theta_0}$  and  $p_{\theta_1}$  are **known**.

# **GLR Algorithm**



### Generalized Likelihood Ratio (GLR)

Consider a case with **unknown** parameter  $\theta_1$  after change. Then, the **decision function**  $g_k$  is defined as

$$g_k = \max_{1 \leq j \leq k} \sup_{\theta_1} \sum_{i=j}^k \ln \frac{p_{\theta_1}(x_i)}{p_{\theta_0}(x_i)}$$

where  $\theta_0$  is **known**.

The **alarm time** t<sub>a</sub> is estimated as

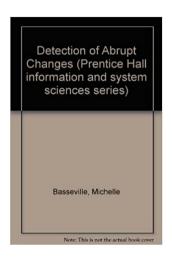
$$t_a = \min\{k: g_k \geq h\}$$

G. Lorden (1971). Procedures for reacting to a change in distribution. Annals Mathematical Statistics, vol.42, pp.1897-1908.

#### Summary

- Shewhart Control Charts
- CUSUM
- ▶ GLR

M. Basseville, I. Nikiforov, Detection of abrupt changes: theory and application, Prentice Hall Englewood Cliffs, 1993.



# **Direct Density Ratio Estimation**

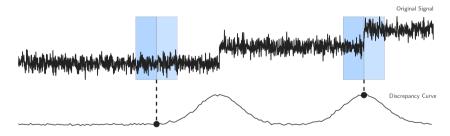


#### **Motivation**

- It is hard to estimate  $p_{\theta_0}(x)$  and  $p_{\theta_1}(x)$
- It is even harder in multidimensional case
- ▶ Can we estimate  $\frac{p_{\theta_1}(x)}{p_{\theta_0}(x)}$  directly from data?

## **Rolling Windows**

- ▶ Left window is **reference** with density  $p_{rf}(x_i)$  for  $k n_{rf} < i \le k$ ;
- ▶ Right window is **test** with density  $p_{te}(x_i)$  for  $k < i \le k + n_{te}$ .



### KLIEP Algorithm

Test between the two hypotheses:

$$\begin{split} \textbf{H}_0: p(x_i) &= p_{rf}(x_i) \text{ for } k - n_{rf} < i \leq k + n_{te} \\ \textbf{H}_1: p(x_i) &= p_{rf}(x_i) \text{ for } k - n_{rf} < i \leq k \\ p(x_i) &= p_{te}(x_i) \text{ for } k < i \leq k + n_{te} \end{split}$$

The **decision function** g<sub>k</sub> is

$$g_k = \sum_{i=k+1}^{k+n_{te}} \ln \frac{p_{te}(x_i)}{p_{rf}(x_i)} = \sum_{i=k+1}^{k+n_{te}} \ln w(x_i)$$

where 
$$w(x_i) = \frac{p_{te}(x_i)}{p_{rf}(x_i)}$$

## KLIEP Algorithm

Kullback-Leibler Importance Estimation Procedure (KLIEP) [1] supposes:

$$\begin{split} \hat{w}(x_j) &= \sum_{i=k+1}^{k+n_{te}} \alpha_i K(x_j, x_i) \\ K(x_j, x_i) &= \exp{(-\frac{||x_j - x_i||_2^2}{2\sigma^2})} \end{split}$$

where  $\{\alpha_i\}$  are the parameters to be fitted from samples.

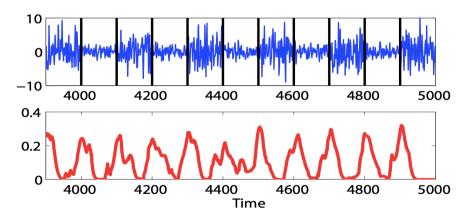
[1] M. Sugiyama et al. (2008), Direct importance estimation for covariate shift adaptation. Annals of the Institute of Statistical Mathematics, 60(4): 699–746

### KLIEP Algorithm

The optimization procedure:

$$\begin{split} \sum_{j=k+1}^{k+n_{te}} \ln(\sum_{i=k+1}^{k+n_{te}} \alpha_i \mathsf{K}(\mathsf{x}_j, \mathsf{x}_i)) &\to \max_{\alpha_i} \\ \frac{1}{n_{rf}} \sum_{j=k-n_{rf}+1}^{k} \sum_{i=k+1}^{k+n_{te}} \alpha_i \mathsf{K}(\mathsf{x}_j, \mathsf{x}_i) &= 1 \\ \alpha_i &\geq 0 \end{split}$$

## Example



S. Liu et al. (2013), Change-point detection in time-series data by relative density-ratio estimation, Neural Networks, V 43, pp 72-83

### Similar Approaches

- Logistic Regression Method
- Kernel Mean Matching (KMM)
- Kullback-Leibler Importance Estimation Procedure (KLIEP)
- Unconstrained Least-Squares Importance Fitting (uLSIF)
- Relative uLSIF (RuLSIF)

S. Liu et al. (2013), Change-point detection in time-series data by relative density-ratio estimation, Neural Networks, V 43, pp 72-83

# **Discrepancy Based Methods**



## **Sliding Windows**

**Idea:** let's compare observations in two sliding windows using different cost functions.

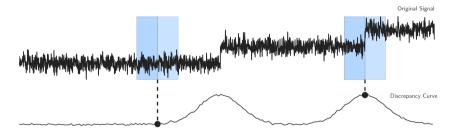


Рис.: https://centre-borelli.github.io/ruptures-docs/detection/window.html

## Discrepancy

Consider a time series of observations  $x_k \in \mathcal{R}^d$ :

$$\mathbf{X}_1,\mathbf{X}_2,\mathbf{X}_3,...,\mathbf{X}_{\mathbf{i}},\mathbf{X}_{\mathbf{i}+1},\mathbf{X}_{\mathbf{i}+2},...$$

Then, for two windows  $x_{u..v}$  and  $x_{v..w}$  **discrepancy** between them is defined as [1]:

$$d(x_{u..v}, x_{v..w}) = c(x_{u..w}) - c(x_{u..v}) - c(x_{v..w}),$$

where  $c(\cdot)$  is a **cost function**, u < v < w.

[1] C. Truong, L. Oudre, N. Vayatis (2020). Selective review of offline change point detection methods. Signal Processing, 167:107299.

#### **Cost Functions**

Detecting a shift in the median of a signal:

$$c(x_I) = \sum_{t \in I} ||x_t - \bar{x}||_1$$

Detecting a shift in the mean of a signal:

$$c(x_I) = \sum_{t \in I} ||x_t - \bar{x}||_2$$

Detecting the shift of the mean and variance of a Gaussian signal:

$$c(x_{a..b}) = (b-a) \log \det \hat{\Sigma} + \sum_{t=a+1}^b (x_t - \bar{x})^T \hat{\Sigma}^{-1} (x_t - \bar{x})$$

#### **Cost Functions**

Generalized Likelihood Ratio (GLR) test:

$$c(x_{a..b}) = -\sup_{\theta} \sum_{t=a+1}^b \ln p_{\theta}(x_i)$$

Detection of many types of signal change points:

$$c(x_{a..b}) = \sum_{t=a+1}^b k(x_t, x_t) - \frac{1}{b-a} \sum_{s,t=a+1}^b k(x_s, x_t),$$

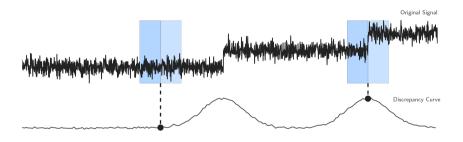
where  $k(x_s, x_t)$  is a kernel.

## Windows Algorithm

#### Algorithm 3 Algorithm Win

```
\begin{array}{lll} \textbf{Input:} & \text{signal } \{y_t\}_{t=1}^T, \text{ cost function } c(\cdot), \text{ half-window width } w, \text{ peak search} \\ & \text{procedure PKSearch.} \\ & \text{Initialize } Z \leftarrow [0,0,\ldots] \text{ a $T$-long array filled with } 0. & \rhd \text{Score list.} \\ & \textbf{for } t=w,\ldots,T-w \text{ do} \\ & p \leftarrow (t-w)..t. \\ & q \leftarrow t..(t+w). \\ & r \leftarrow (t-w)..(t+w). \\ & Z[t] \leftarrow c(y_r) - [c(y_p)+c(y_q)]. \\ & \textbf{end for} \\ & L \leftarrow \text{PKSearch}(Z) & \rhd \text{Peak search procedure.} \\ & \textbf{Output:} \text{ set $L$ of estimated breakpoint indexes.} \\ \end{array}
```

## Example



 $\hbox{Puc.: https://centre-borelli.github.io/ruptures-docs/detection/window.html}$ 

## Binary Segmentation Algorithm

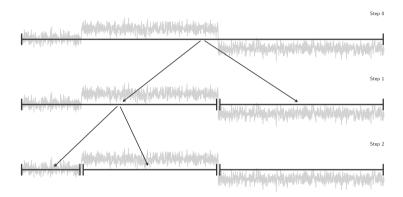


Рис.: https://centre-borelli.github.io/ruptures-docs/user-guide/detection/binseg/

### Binary Segmentation Algorithm

#### Algorithm 4 Algorithm BinSeg

```
Input: signal \{y_t\}_{t=1}^T, cost function c(\cdot), stopping criterion.
Initialize L \leftarrow \{ \}.
                                                                      ▷ Estimated breakpoints.
repeat
    k \leftarrow |L|.
                                                                      ▶ Number of breakpoints
    t_0 \leftarrow 0 and t_{k+1} \leftarrow T
                                                                             Dummy variables.
    if k > 0 then
         Denote by t_i (i = 1, ..., k) the elements (in ascending order) of L, ie
L = \{t_1, \ldots, t_k\}.
    end if
    Initialize G a (k+1)-long array.
                                                                                      ▷ list of gains
    for i = 0, \ldots, k do
        G[i] \leftarrow c(y_{t_i..t_{i+1}}) - \min_{t_i < t < t...} [c(y_{t_i..t}) + c(y_{t..t_{i+1}})].
    end for
    \hat{i} \leftarrow \operatorname{argmax}_i G[i]
    \hat{t} \leftarrow \operatorname{argmin}_{t_{2} < t < t_{2}} [c(y_{t_{2}..t}) + c(y_{t..t_{2+1}})].
    L \leftarrow L \cup \{\hat{t}\}
until stopping criterion is met.
Output: set L of estimated breakpoint indexes.
```

### Similar Approaches

- Binary segmentation (Binseg)
- Window-based change point detection (Windows)
- Bottom-up segmentation (BottomUp)
- Dynamic programming
- Linearly penalized segmentation (Pelt)
- Kernel change point detection

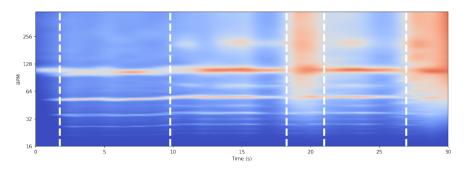
- [1] C. Truong, L. Oudre, N. Vayatis. Selective review of offline change point detection methods. Signal Processing, 167:107299, 2020.
- [2] Implementation: https://centre-borelli.github.io/ruptures-docs/

#### Literature

- 1 M. Basseville, I. Nikiforov, Detection of abrupt changes: theory and application, 104, Prentice Hall Englewood Cliffs, 1993.
- 2 A. Tartakovsky, I. Nikiforov, and M. Basseville. Sequential Analysis: Hypothesis Testing and Changepoint Detection. Monographs on Statistics and Applied Probability. Chapman and Hall/CRC Press, Boca Raton, Florida, 2014.
- 3 S. Liu, M. Yamada, N. Collier, M. Sugiyama, Change-point detection in time-series data by relative density-ratio estimation, Neural Networks 43 (2013) 72 83.
- 4 S. Aminikhanghahi, D. J. Cook, A survey of methods for time series change point detection, Knowledge and Information Systems 51 (2) (2017) 339 367.
- 5 C. Truong, L. Oudre, N. Vayatis. Selective review of offline change point detection methods. Signal Processing, 167:107299, 2020.

#### Conclusion

#### P. I. Tchaikovsky, The Dance of the Sugar Plum Fairy:



Interactive demo:

https://centre-borelli.github.io/ruptures-docs/examples/music-segmentation/