# Exploring Object Stores for High-Energy Physics Data Storage

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Introduction

### Object Stores: Motivation

- Traditional storage stack designed for high-latency rotating disks that could handle few IOPS.
- I/O coalescing, buffering, etc. is less relevant for modern devices, such as NVMe SSDs
- POSIX I/O consistency model is a major problem in parallel filesystem scalability.
- Object stores, e.g. Intel DAOS, provide a fault-tolerant object store optimized for high bandwidth, low latency, and high IOPS.
- At least the GET and PUT primitives; objects accessed via a unique object identifier (OID).



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## **ROOT TTree and RNTuple**

- Most analyses in HEP require access to many events, but only a subset of their properties: columnar storage.
- TTreehas been in use for 25 years. 1+ EB of HEP data stored in ROOT files.
- However, it was not designed to fully exploit modern hardware.
- RNTuple is the R&D project to replace TTree for the next 30 years.
- Object stores are first-class.



### RNTuple: Architecture Overview

#### Event iteration

Looping over events for reading/writing

RNTupleView, RNTupleReader/Writer

#### Logical layer / C++ objects

Mapping of C++ types onto columns, e.g. std::vector<float> → index column and a value column

RField, RNTupleModel, REntry

#### Primitives layer / simple types

"Columns" containing elements of fundamental types (float, int, ...) grouped into (compressed) pages and clusters

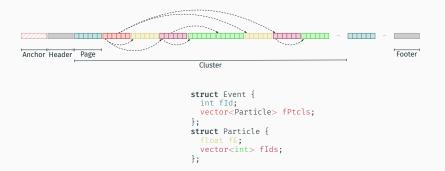
RColumn, RPage, ...

#### Storage layer / byte ranges

POSIX files, object stores, ...

RPageStorage, RCluster, ...

## RNTuple: On-disk File Format



**Anchor:** specifies the offset and size of the header and footer sections.

Header: schema information.2

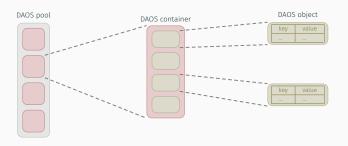
Footer: location of pages and clusters.<sup>2</sup>

Pages: little-endian fundamental types (possibly packed, e.g. bit-fields)

 $\sim$  tens of KiB.<sup>2</sup>

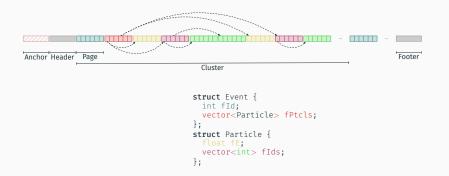
<sup>&</sup>lt;sup>2</sup>This element may be compressed or not.

### Intel DAOS: Pools, Containers and Objects



- Object: a Key-Value store with locality.
  - The key is split into dkey (distribution key) and akey (attribute key).
     dkey<sub>i</sub> → target<sub>k</sub>.
- Object class: determines redundancy (replication/erasure code).

The RNTuple DAOS backend



## Mapping RNTuple Clusters and Pages to Objects

Two possible mappings for pages and clusters:

One OID per page. A sequential OID is assigned for each committed page; constant *dkey* and *akey*.

One OID per cluster. OID = cluster index; *dkey* is used for addressing individual pages in the cluster; constant *akey* 

### User Interface: RNTuple/file vs. RNTuple/DAOS

Changes required to the user code...1...

<sup>&</sup>lt;sup>1</sup>Issue: UUIDs are not meaninful to users (common problem in object stores).

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Evaluation

#### Hardware and Software Environment

#### Experiments ran on the CERN Openlab DAOS testbed:

- 3 DAOS servers, 1 head node
- interconnected by an Omni-Path Edge 100 Series 24-port switch.

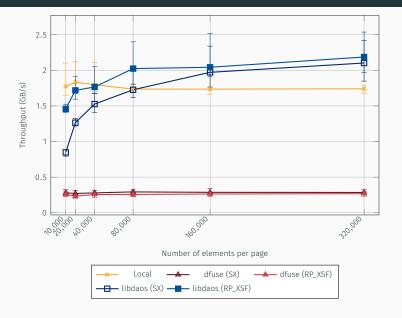
System specifications	
CPU	Intel(R) Xeon(R) Platinum 8260 CPU @ 2.40GHz
CPU per node	24 cores/socket, 2 sockets, 2 threads/core (HT enabled)
Core frequency	Base: 1.0 GHz Range: 1.0GHz - 3.9GHz
Numa nodes	node0: 0-23,48-71 node1: 24-47,72-95
System Memory	12x 32GB DDR4 rank DIMMs
Optane DCPMM	12x 128GB DDR4 rank DIMMs
Optane FW version	01.02.00.5395
BIOS	version: SE5C620.86B.02.01.0011.032620200659 date: 03/26/2020
Storage	4x 1 TB NVMe INTEL SSDPE2KX010T8
HFI	1x Intel Corporation Omni-Path HFI Silicon 100 Series.
HFI Firmware	Termal Management Module: 10.9.0.0.208; Driver: 1.9.2.0.0

System specifications	
CPU	Intel(R) Xeon(R) Platinum 8160 CPU @ 2.10GHz
CPU per node	24 cores/socket, 2 sockets, 2 threads/core (HT enabled)
Core frequency	Base: 1.0 GHz Range: 1.0GHz - 3.9GHz
Numa nodes	node0: 0-23,48-71 node1: 24-47,72-95
System Memory	12x 16GB DDR4 rank DIMMs
BIOS	version: SE5C620.86B.02.01.0011.032620200659 date: 03/26/2020
HFI	1x Intel Corporation Omni-Path HFI Silicon 100 Series.
HFI Firmware	Termal Management Module: 18.9.8.8.288; Driver: 1.9.2.8.8

Figure 2: Client node HW

Figure 1: Server nodes HW

# Performance Analysis: fixed cluster size, increasing page size



Conclusion

#### Conclusion

- RNTuple architecture decouples storage from serialization/representation. Object stores are first-class.
- First prototype implementation of an Intel DAOS backend merged into ROOT's 'master' branch.

#### **Next Questions:**

- 1. Investigate why reads are not saturating the data link.
- 2. Data movement: how to quickly move large amounts of data from HEP storage to a DAOS data center?

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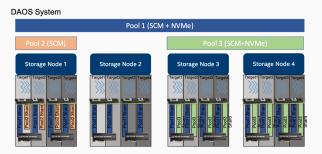
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#### BACKUP - DAOS: Overview



Server: Linux daemon that exports locally-attached NVM storage. Listens on a management interface and 1+ fabric endpoints (for data transport).

Storage resources are partitioned into targets that can be accessed independently (avoids contention).

System: a set of DAOS servers connected to the same fabric.

**Pool:** storage partition that may expand over many servers (and is distributed among the available targets). Identified by and UUID.

## BACKUP – DAOS: compatibility layer

Existing software can use DAOS<sup>2,3</sup> through:

- POSIX filesystem (libdfs). Can be used either through libioil (I/O call iterception) or dfuse (FUSE filesystem).
- MPI-IO. Provides DAOS support through a ROMIO driver (MPICH and Intel MPI).
- HDF5, Apache Spark, ...

<sup>2</sup>https://daos-stack.github.io/

<sup>3</sup>https://github.com/daos-stack/daos/

## BACKUP - Comparing OID-per-page to OID-per-cluster

