E Pluribus Unum Ex Learning from Many Collide

Convolution Max-Pool Jet Image

~ work with Jesse Thaler in PRD 103 (2021) 116013, 2101.07263 ~

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vs for an image-



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Outline

- The core idea of this paper: you can't (formally) gain by learning with multiple events at once, $f = f(x_1, ..., x_N)$.
 - This may be obvious to some of you and it may violate the intuition of others.
 - There may be practical situations where it is better to train a classifier/regressor to process multiple events at once, especially if training can be made simpler.
- In addition to explaining the core idea, I'll describe some other statistical facts that may be useful for classification, inference, etc.

To a very good approximation, collisions are independent:

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$$p(\{x_1,\ldots,x_N\} \mid \theta) = \prod_{i=1}^N p(x_i \mid \theta)$$

x_i are features to represent events (could be low-level or high-level)

This means that the **per-ensemble likelihood ratio can be** written as a product of per-event likelihood ratios.

$$\frac{p(\lbrace x_1, \dots, x_N \rbrace | \theta_A)}{p(\lbrace x_1, \dots, x_N \rbrace | \theta_B)} = \prod_{i=1}^N \frac{p(x_i | \theta_A)}{p(x_i | \theta_B)}$$

This explains the informational equivalence of an optimal per-ensemble learning (left) and a per-event learning (right)

Collections of N events have more info than single events, but a per-event classifier applied N times has access to the same info.

We start with a loss function(al):

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$$L[f] = -\sum_{i \in \text{class A}} A(f(x_i)) - \sum_{i \in \text{class B}} B(f(x_i))$$

It is often useful to consider the continuum limit:

$$L[f] = -\int dx \left(p(x \mid \theta_A) A(f(x)) + p(x \mid \theta_B) B(f(x)) \right)$$

Typically, A = log and B = 1-log

Functional optimization shows that

$$-\frac{B'(f(x))}{A'(f(x))} = \frac{p(x \mid \theta_A)}{p(x \mid \theta_B)} \quad \longleftarrow \begin{array}{c} \text{optimal} \\ \text{classifier} \end{array}$$

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This means that there are many loss functionals (defined by *A* and *B*) which result in an optimal classifier.

in particular, as long as B'(f)/A'(f) is a monotonic rescaling of f and the overall loss is convex

Brief review: per-instance classification

$$-\frac{B'(f(x))}{A'(f(x))} = \frac{p(x|\theta_A)}{p(x|\theta_B)} \quad \leftarrow \begin{array}{c} \text{optimal} \\ \text{classifier} \end{array}$$

Since it simplifies much of the notation, consider the "maximum likelihood classifier" (MLC) loss* with A(f) = log(f) and B(f) = 1-f. Then,

$$\operatorname{argmin}_{f} L_{\operatorname{MLC}}[f] = \frac{p(x \mid \theta_{A})}{p(x \mid \theta_{B})}$$

The loss value itself is the KL divergence between the conditional probabilities

*This was introduced in its exponential form by R. T. D'Agnolo and A. Wulzer in PRD 99 (2019) 015014, 1806.02350

One could insert N events instead of one into the MLC loss:

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$$L_{\text{MLC}}[f_N] = -\int d^N x \left(\vec{x} \mid \theta_A \right) \log f_N(\vec{x}) + p(\vec{x} \mid \theta_B) (1 - f_N(\vec{x})) \right)$$

Unsurprisingly,

$$\operatorname{argmin}_{f_N} L_{\operatorname{MLC}}[f_N] = \frac{p(\overrightarrow{x} \mid \theta_A)}{p(\overrightarrow{x} \mid \theta_B)}$$

Per-ensemble classification

$$\operatorname{argmin}_{f_N} L_{\operatorname{MLC}}[f_N] = \frac{p(\overrightarrow{x} \mid \theta_A)}{p(\overrightarrow{x} \mid \theta_B)}$$

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However, we can also build this up from one event:

$$f_{1\to N} \equiv \prod_{i=1}^{N} f_1(x_i) \to \frac{p(\vec{x} \mid \theta_A)}{p(\vec{x} \mid \theta_B)}$$

If x is k-dimensional, then f_1 only requires samples of **dimension** k while f_N requires samples of **dimension** k^N

Per-ensemble classification

$$f_{1\to N} \equiv \prod_{i=1}^{N} f_1(x_i) \to \frac{p(\vec{x} \mid \theta_A)}{p(\vec{x} \mid \theta_B)}$$

It is also possible to go in the converse direction:

$$\tilde{f}_N(\vec{x}) \equiv \prod_{i=1}^N f_{N \to 1}(x_i)$$

Where the entire righthand side is used to minimize the ensemble MLC loss. This construction is at the core of set-based neural networks like **Deep Sets**.

M. Zaheer et al. NeurIPS 2017

Examples: Classification [Gaussian]



Examples: Classification [Gaussian]



 $f_{10 \rightarrow 1}$ Train a **particle flow network** $F(\Phi(x))$ with latent space dimension 1 and non-trainable F

P. Komiske, E. Metodiev, J. Thaler, JHEP 01 (2019) 121, 1810.05165

Examples: Classification [Gaussian]



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Examples: Classification



[BSM]

Examples: Classification



[BSM]

Examples: Classification



[BSM]

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Most common strategy is maximum likelihood:

$$\theta_{\rm ML} = \operatorname{argmax}_{\theta} p(\vec{x} \mid \theta)$$

(see paper for other examples beyond regression, e.g. estimating the mutual information)

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One way of doing this would be to train a **parameterized classifier** using the MLC loss

$$f(x,\theta) = \frac{p(x|\theta)}{p(x|\theta_0)} \to \theta_{\text{ML}} = \operatorname{argmin}_{\theta} \left\{ -\sum_{i=1}^N \log f(x_i,\theta) \right\}$$
fixed reference

K. Cranmer, J. Pavez, G. Louppe, 1506.02169; P. Baldi et al. EPJC 76 (2016) 235, 1601.07913

Per-ensemble regression II

Step 1 Step 2
$$f(x,\theta) = \frac{p(x|\theta)}{p(x|\theta_0)} \to \theta_{\text{ML}} = \operatorname{argmin}_{\theta} \left\{ -\sum_{i=1}^{N} \log f(x_i,\theta) \right\}$$

This requires two steps (amortized). Can we do it in one step?

$$\operatorname{argmax}_{\theta} \left\{ \min_{f} L_{\mathrm{MLC}}[f] \right\} = \theta_{\mathrm{ML}}$$

(see paper for derivation)

This does it all in one step, but does require a minimax optimization

You may also ask, why not directly regress θ from N events?

$$L_{\text{MSE}}[g_N] = -\int d^N x \, p(\vec{x}, \theta) \left(g_N(\vec{x}) - \theta\right)^2$$

MSE = mean squared error

This is prior-dependent, but it is well-known that formally:

$$g_N(\vec{x}) = \langle \theta | \vec{x} \rangle$$

Per-ensemble regression III

$$g_N(\vec{x}) = \langle \theta | \vec{x} \rangle$$

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$$g_{N}(\vec{x}) = \int d\theta \,\theta \, p(\theta \,|\, \vec{x})$$

$$= \int d\theta \,\theta \, \frac{p(\vec{x} \,|\, \theta) \, p(\theta)}{p(\vec{x})}$$

$$= \int d\theta \,\theta \, \frac{\frac{p(\vec{x} \,|\, \theta)}{p(\vec{x} \,|\, \theta_{0})} \, p(\theta)}{\int d\theta' \frac{p(\vec{x} \,|\, \theta)}{p(\vec{x} \,|\, \theta_{0})} \, p(\theta')} = \int d\theta \,\theta \, \frac{f_{N}(\vec{x}, \theta) \, p(\theta)}{\int d\theta' f_{N}(\vec{x}, \theta') \, p(\theta')}$$

i.e. this is still secretly per-event classification !

Examples: Regression

[Gaussian]



Examples: Regression [top quarks]



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In both cases, the per-instance approaches give the same result as the per-ensemble approach

Conclusions and outlook

Today, I've told you about the interplay between per-event and per-ensemble learning

Formally, these are equivalent. Per-event models are less complex, but there may be practical reasons to prefer one over the other



GitHub.com/bnachman/EnsembleLearning
B. Nachman and J. Thaler in PRD 103 (2021) 116013, 2101.07263





Estimating the Mutual Information



Examples: Classification [top quarks] 27



Examples: Classification [top quarks] 28

