ROOT Packaging Survey

Results and discussion

ROOT
Data Analysis Framework
https://root.cern
1. What can the **ROOT** development **team** do that would **help** you with packaging **ROOT** on your distribution?

2. Is **builtin**, patched **LLVM/Clang** an issue for you? Why?

3. How important for you is it that **ROOT** uses **system packages** for its dependencies in general vs bundled dependencies (**ROOT** builtins)?

4. Which **options** do you **enable** when **building** **ROOT** for your distribution? Do you rely on **default** values or do you **specify** a value for all options?

5. Do you foresee any issues in continued maintenance of **ROOT** in your distribution if it moves to require **C++14** or later?

6. Which **sustainability issues** do you foresee for **ROOT** in your distribution? That is, what would it take for **ROOT** to still be maintained in your distribution 5 years from now?
1. What can we do to help?

In general, the current status seems to be fine for most packagers. However, we can still improve in some areas:

- **Enable building** ROOT modules separately (PyROOT, TMVA, RooFit cited multiple times)
  - Better **isolation** for CI environments, improved testing
  - **Shorten** builds
  - For **PyROOT**: easier to install for different Python versions (e.g. 3.8 and 3.9)

- **Share** LLVM/Clang between vanilla cling and ROOT
  - Less **security** issues

CERN login required to file bugs  
Moving to Github issues solved it
The general opinion is that **unbundling** LLVM/Clang would be **good**. Critical points:

- **Distribution policies** (e.g. for security)
- Too **long builds**
- External builds while still using **static libraries** doesn’t improve on security
Other bundled dependencies follow similar reasoning wrt builtin LLVM/Clang:

- Offer the option of **bundling** is not a problem per se
  - It shouldn’t be the **only** option
  - It could lead to **clobber** files from system packages (e.g. XRootD)
- Use system packages as much as possible
- At best, **avoid** bundled dependencies:
  - **Security** flaws can be **fixed** in one single place (upstream) and **faster**
  - Lose the power of **community** for bugfixes and improvement
  - **Old** lingering **code** with no interest in updating it
  - **Waste** of **hardware** (copies of the same package occupy disk and RAM)
4. Which options are enabled?

- **Most** maintainers (with the exception being Snap) **specify** all the **options** to have more stability between releases.

- **Renaming** build **options**, or changing their default behavior can be a **burden** on package maintainers, as **bugs** can appear with no apparent changes on their part.

- Binary distributions tend to **enable** as much as possible (i.e. all options with dependencies available in the distribution are usually enabled).
5. Can we move to C++14?

- All package maintainers seem to be ok with moving to **C++17**!
- CentOS7 and older Debian versions (not present in the survey) wouldn’t support the move due to old compilers
  - Only affects the official distribution package
6. Sustainability issues

- Possible issue is current maintainers **stepping down** from their role
- In most cases another person should be **ready** to step in
- Biggest effort is the **initial creation** of the package
- Maintenance is comparably easier, **if** build system doesn’t change drastically
CUDA support is burdensome (Arch separates packages, Snap doesn’t support it)

Make sure RPATH is set correctly (to avoid scripts that modify LD_LIBRARY_PATH)

Enable roottest build against a ROOT installation

Update CMake version (current 3.9 on Linux/MacOs, 3.16 on Windows)

- Features: FetchContent (3.11), PROCESSOR_AFFINITY (3.12), BUILD_RPATH_USE_ORIGIN (3.14), CXX_STANDARD=20 (3.12)
- Distros: CentOS7 (3.17), Fedora 33 (3.18), Ubuntu 20.04 (3.16), Debian 10 (3.13), Ubuntu 18.04 (3.10)