

Geant4 C++11/14/17 Hackathon: Getting Started

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Hackathon?

- The goal of a hackathon is to create functioning software or hardware by the end of the event (<u>according to Wikipedia!</u>)
 - No pressure then!
- Topics today are focussed on improving existing code/known new features using C++11/14/17
 - So "creations" will be cleaner, simpler code in the CaTS topic, and design notes/prototypes for new Geometry/Touchables features utilizing C++17
- An informal working session so all welcome to participate in the discussions, or to start up your own (and take breaks when you need)!
- Organization/setup is virtual and somewhat ad-hoc, so bear with us, but we hope that it will prove useful, and maybe motivate further hackathons within Geant4 throughout the year when suitable topics arise.

Today...

- 1. Brief review of material and tools that might be useful (~10-15min)
 - a. Making notes, C++ references, clang-tidy, IDEs
- 2. Onto the topics: as we have two, we can either split into Zoom breakout rooms, or cover them one after the other (with an equal time for each).
 - a. What would you prefer?
 - b. We can also use breakout rooms to discuss anything that comes up separately or in more detail - just let us know!
- 3. Take 10min at the end to take stock of where we've got to, plus any feedback.

A quick review of tools/info that may help today...

. All linked on the Indico page for this session

Taking Notes/Developing Code

- Suggest the use of CERNs CodiMD instance: https://codimd.web.cern.ch
 - Sign in with your usual CERN/gitlab account
 - Bit more flexible than Google Docs, especially for code!
 - We'll use a single doc whether we have breakout rooms or not, but keep sections apart!
- Code development could use GitLab/Hub and existing or new repos at your discretion.
 - Could use shared branches or Merge Requests to collaborate, or just have one "driver" (pair/N-programming)
 - If there are any VSCode users, could try the LiveShare functionality: <u>https://code.visualstudio.com/learn/collaboration/live-share</u>

C++ References

- As we're focussing today on the use of modern C++ (up to C++17), our main references are:
 - Geant4 C++11 guidelines (NB: JS is broken, so see Markdown WIP Here)
 - Geant4 <u>Kernel</u>, <u>Examples</u> Coding Guidelines
 - NB: New examples guidelines at <u>Examples Parallel on Thursday</u>
 - Geant4 Internal Seminar on C++11/14/17
 - <u>Geant4 CODING GUIDELINES.rst</u> (additions/improvements welcome)
 - C++ Core Guidelines
 - CPP Reference
 - <u>Compiler Explorer</u> (in case you want to convince yourself that the modern C++ code is better/equivalent than the old!)
- Any others?

The clang-tidy tool

- A useful tool to help identify code that can be improved for criteria of readability, modernity, and performance (among others)
 - Not a silver bullet, but as we'll show, can get you a long way
- Can be a little awkward to install on Linux, so don't worry if you don't have it or can't get it working today
 - o On Ubuntu 20 and newer: sudo apt install clang-tidy
 - On macOS/Homebrew: brew install llvm
 - From CVMFS/CentOS7 (?)
- Quick demo on macOS...
- Fuller documentation in <u>CODING_GUIDELINES.rst on GitLab</u>

Let's Hack!

... but keep it focussed on the topic at hand!