Enhancing the Plotting Functionality in MCnet/Rivet

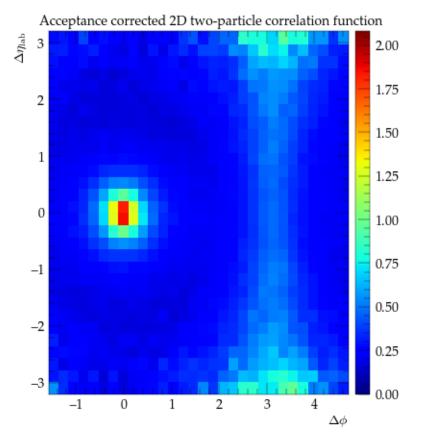
Simon Thor

- Rivet is a program used to test and develop particle physics simulations
- Generates plots using Python scripts and LaTeX
- Cons: depends on LaTeX, difficult to maintain

- Goals:
 - LaTeX → matplotlib
 - Rewrite code to be modular

• Full report: https://simonthor.github.io/GSoC-2021/

Example plot created with Rivet (old backend)



Task 1: Rewrite rivet-cmphistos

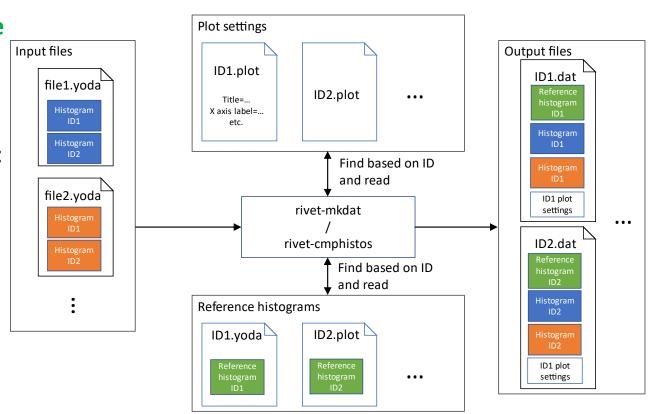
rivet-cmphistos is a Python script that combines and organizes the data that will be plotted

Accomplished:

Changed input file format from custom format to YAML syntax for better readability

Rewrote code to be modular and more maintainable

Schematic showing the functionality of rivet-cmphistos:



Task 2: Plotting 2D histograms

- Rivet had limited support for 2D histograms before
 - No ratios between 2D histograms
 - Only heatmaps

Accomplished:

- Rewrite code to use matplotlib
- Modular code
 - General plotting API
 - Rivet-specific styling
- Support for heatmaps and surface plots
- Ratio plots for 2D histograms

