

# How an Awkward Array/Julia bridge can introduce HEP to Julia

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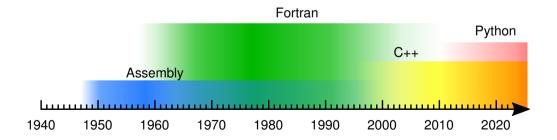


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On a large scale, it has only happened a few times.





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 $C++/Python mix \rightarrow Julia:$  built-in JIT? autodiff?

Cling-in-Python (PyROOT/cppyy) and Numba address JIT now; JAX addresses autodiff. Are the rough edges bad enough to drive physicists to a new language?





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item type, ndims, stride layout	<pre>numba.types.Array(3, numba.float64, "C")</pre>
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- Adding fields to existing objects or changing an object's type are basic parts of the Python language, but can never be allowed in statically compiled Numba.
- Any library that Numba doesn't recognize can't be used in its @nb.jit functions.

# Numba's rough edges



#### **Supported Python features**

Apart from the Language part below, which applies to both object mode and nopython mode, this page only lists the features supported in nopython mode.

#### Warning

Numba behavior differs from Python semantics in some situations. We strongly advise reviewing Deviations from Python Semantics to become familiar with these differences.

#### Language

#### Constructs

Numba strives to support as much of the Python language as possible, but some language features are not available inside Numba-compiled functions. Below is a quick reference for the support level of Python constructs.

#### Supported constructs:

- conditional branch: if .. elif .. else
- loops: while, for .. in, break, continue
- . . . . . . . .

### Supported NumPy features

One objective of Numba is having a seamless integration with NumPy<sup>12°</sup>. NumPy arrays provide an efficient storage method for homogeneous sets of data. NumPy dtypes provide type information useful when compiling, and the regular, structured storage of potentially large amounts of data in memory provides an ideal memory layout for code generation. Numba excels at generating code that executes on top of NumPy arrays.

NumPy support in Numba comes in many forms:

- Numba understands calls to NumPy ufuncs<sup>22</sup> and is able to generate equivalent native code for many of them.
- NumPy arrays are directly supported in Numba. Access to Numpy arrays is very efficient, as indexing is lowered to direct memory accesses when possible.
- Numba is able to generate ufuncs<sup>C</sup> and gufuncs<sup>C</sup>. This means that it is
  possible to implement ufuncs and gufuncs within Python, getting speeds
  comparable to that of ufuncs/gufuncs implemented in C extension modules
  using the NumPy C API.

The following sections focus on the Numpy features supported in nopython mode, unless otherwise stated. 5 / 11

# Awkward Array, Vector, and soon Hist (PR #293) in Numba



```
@nb.jit
                                                # input Awkward Arravs
def delta_r_matching(array_reco, array_gen, builder):
    for reco_event, gen_event in zip(array_reco, array_gen):
        builder.begin_list()
                                                # output Awkward Array
        for reco in reco event:
                                                # nested list
            best i = -1
            best dr = -1.0
            for i, gen in enumerate(gen_event): # nested list
                dr = reco.deltaR(gen)  # Vector!
                if best i < 0 or dr < best dr:
                    best i = i
                    best dr = dr
            if best i < 0:
                builder.append(None)
            else:
                builder.append(gen event[best i])
        builder.end list()
    return builder
```

# Awkward Array/Numba interface is designed for quick excursions



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- Therefore, the ak.\* functions can't be called in any @nb.jit functions. Only iteration (nested for loops) is allowed.
- 3. Runtime representation of every Awkward Array in @nb.jit is (roughly) template <typename AwkwardNodeType>

struct AwkwardArrayView {

```
size_t pos; // nesting level (index in arrayptrs)
size_t start, stop; // view within this nesting level
void** arrayptrs; // pointers to actual array data
void** sharedptrs; // workaround for C++ memory management
PyObject* pylookup; // keep borrowed references in scope
}; // total: 48 bytes
with type-specific code generated for each AwkwardNodeTvpe.
```

# Imagine doing the same thing in Julia, with the same scope



```
>>> from julia import Julia # PvJulia
>>> jl = Julia(compiled_modules=False)
>>> il.eval("""
... function delta_r_matching(array_reco, array_gen, builder)
        for (reco_event, gen_event) in zip(array_reco, array_gen)
. . .
            builder.begin_list()
             for reco in reco_event
                 (best i, best dr) = (nothing, nothing)
. . .
                 for (i, gen) in enumerate(gen_event)
. . .
                     dr = reco.deltaR(gen)
. . .
                     if isnothing(best_i) || dr < best_dr
. . .
                          (best_i, best_dr) = (i, dr)
. . .
                     end
. . .
                 end
. . .
                 builder.append(isnothing(best_i) ? nothing : gen_event[best_i])
. . .
            end
. . .
            builder.end list()
. . .
        end
. . .
    end
. . .
    """)
>>> # array_reco and array_gen are Awkward Arrays
>>> builder = jl.delta_r_matching(array_reco, array_gen, ak.ArrayBuilder())
>>> result = builder.snapshot()
```

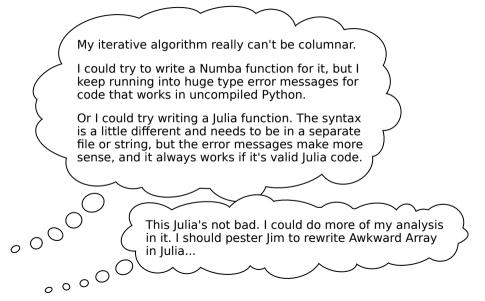


# Fast iteration over Awkward Arrays in Julia

- would be a reasonably small-scope project (3 months?)
- would offer an alternative to Numba with the advantages of Julia
- would be an incentive for physicists to take quick excursions into Julia.

### Perspective of a busy physicist:







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struct AwkwardArrayView{AwkwardNodeType}
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pos::UInt64  # nesting level (index in arrayptrs)
start::UInt64 stop::UInt64  # view within this nesting level
arrayptrs::Ptr{Ptr{Cvoid}} # to be cast with 'unsafe_wrap'
end  # total: 32 bytes
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# Anyone interested?