

Differentiable Physics Simulations for Deep Learning

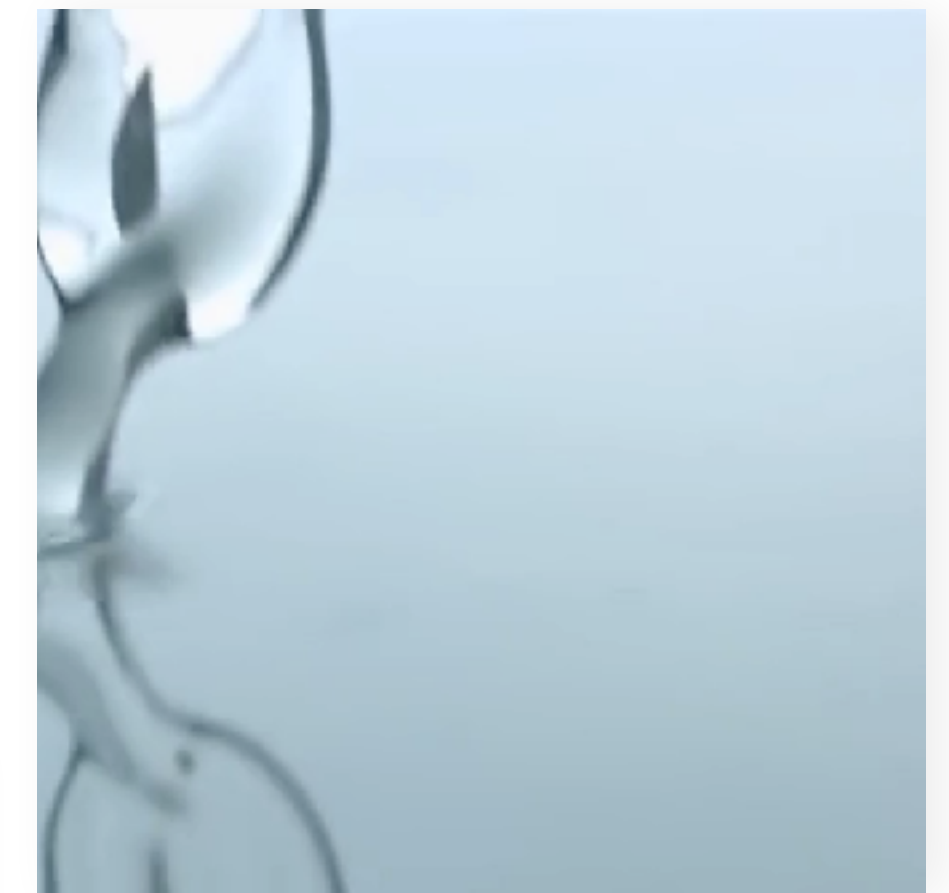
(... and Beyond)

Nils Thuerey

Physical Phenomena

Everywhere around us...


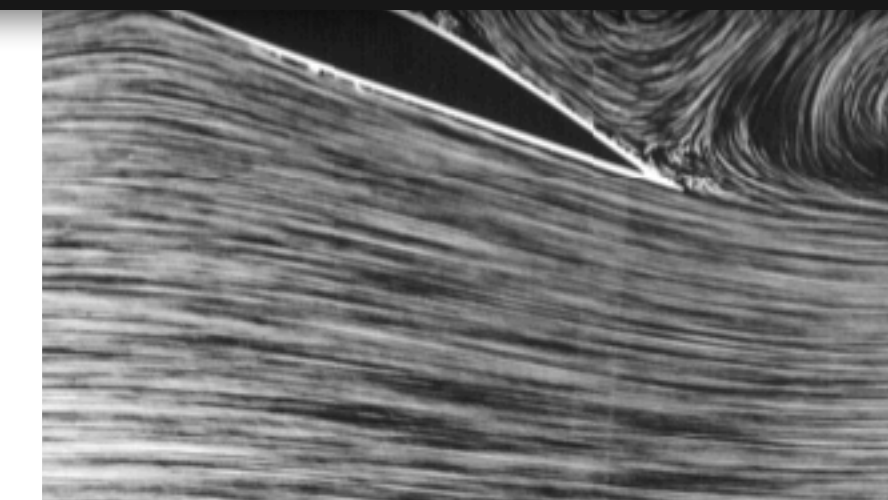
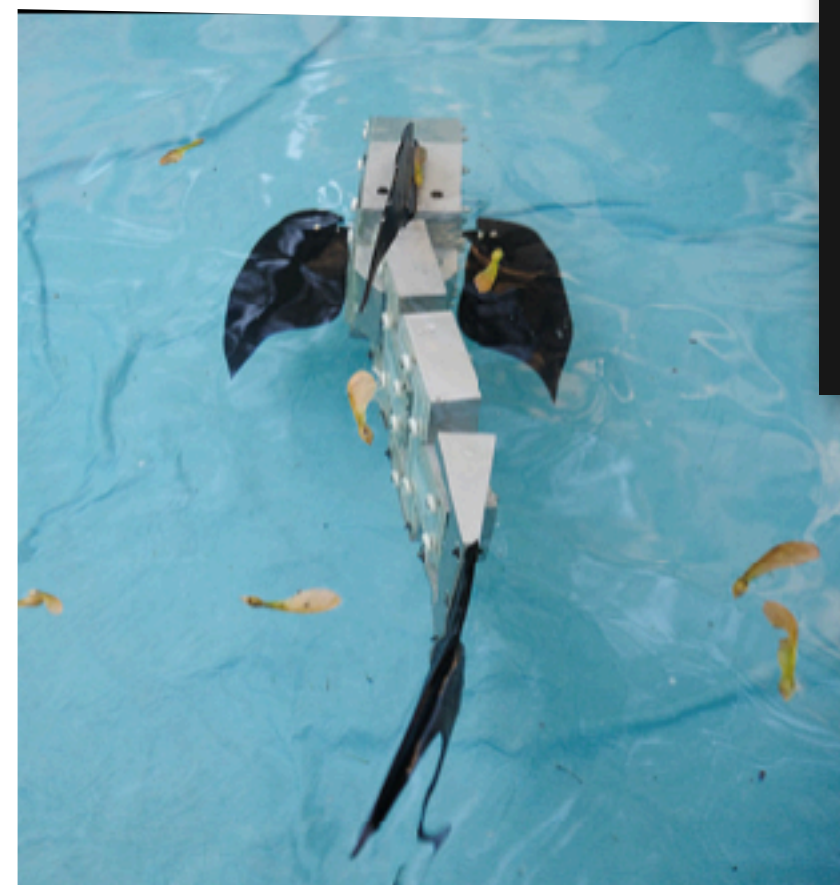
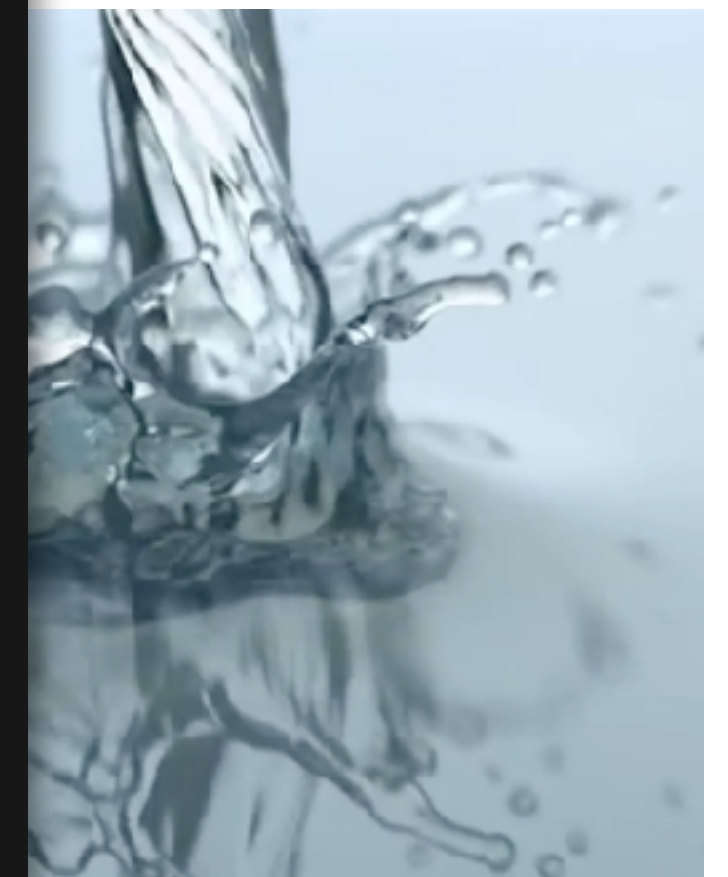
- Fluid Mechanics



Physical Phenomena

Everywhere around us...

- Fluid Mechanics
- Robotic Control
- Thermodynamics
- Plasma Physics
- Medical Simulations
- Many more...

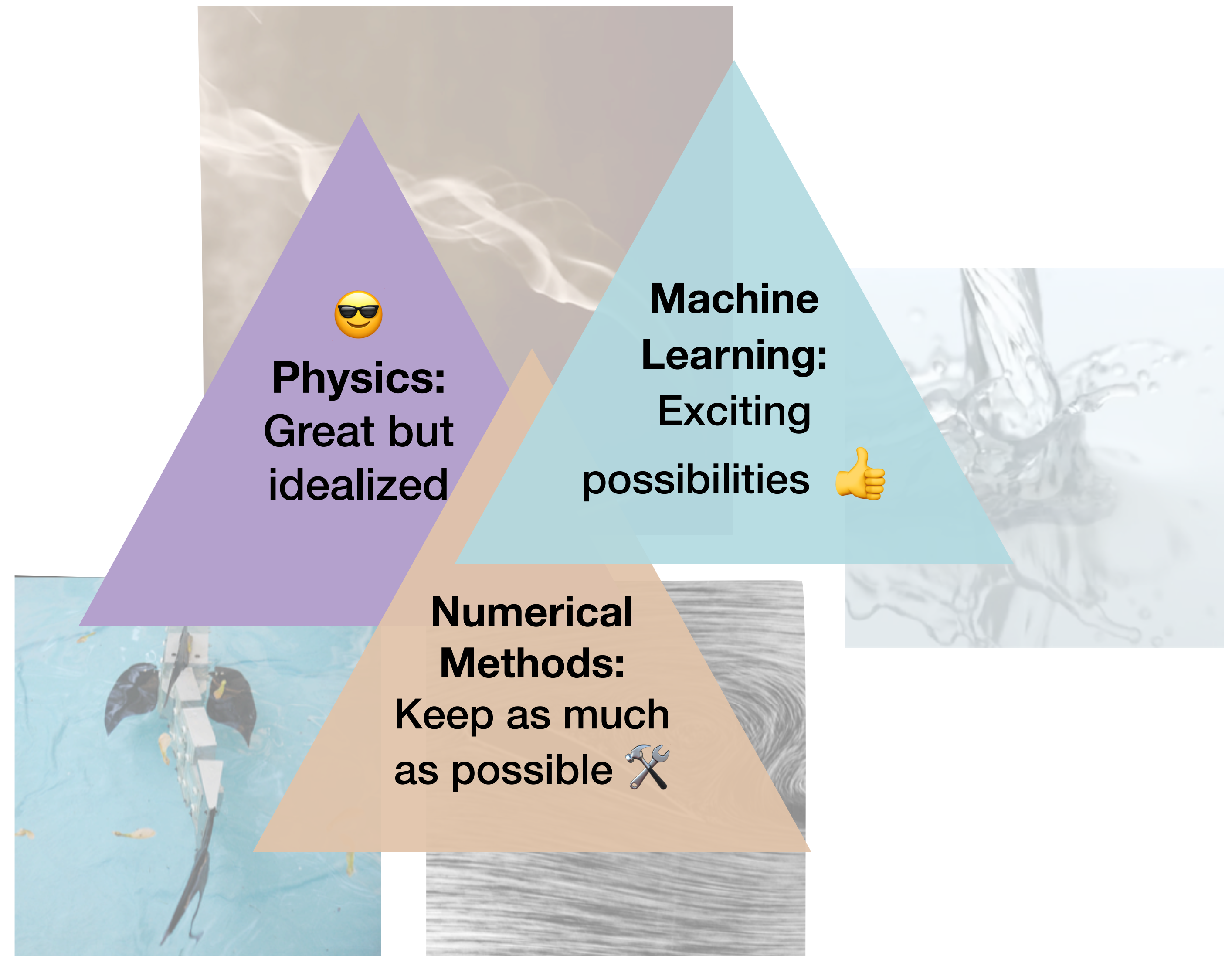


Tremendous success of
numerical simulations

Physical Phenomena

Everywhere around us...

- Fluid Mechanics
- Robotic Control
- Thermodynamics
- Plasma Physics
- Medical Simulations
- Many more...



Related Work

- *Schnell et. al*: Half-Inverse Gradients for Physical Learning
- *Holl et. al*: (Scale-invariant) Physical Gradients for Deep Learning
- *Um et. al*: Solver-in-the-Loop, Learning from Differentiable Physics to Interact with PDE-Solvers
- *Bar-Sinai et. al*: Learning data-driven discretizations for partial differential equations
- *Raissi et. al*: Hidden physics models: Machine learning of nonlinear partial differential equations
- *Chen et. al.*: Neural ordinary differential equations
- *Morton et. al*: Deep dynamical modeling and control of unsteady fluid flows
- ...

Differentiable Simulations in a Nutshell

Discretized PDE \mathcal{P} with phase space states \mathbf{s}

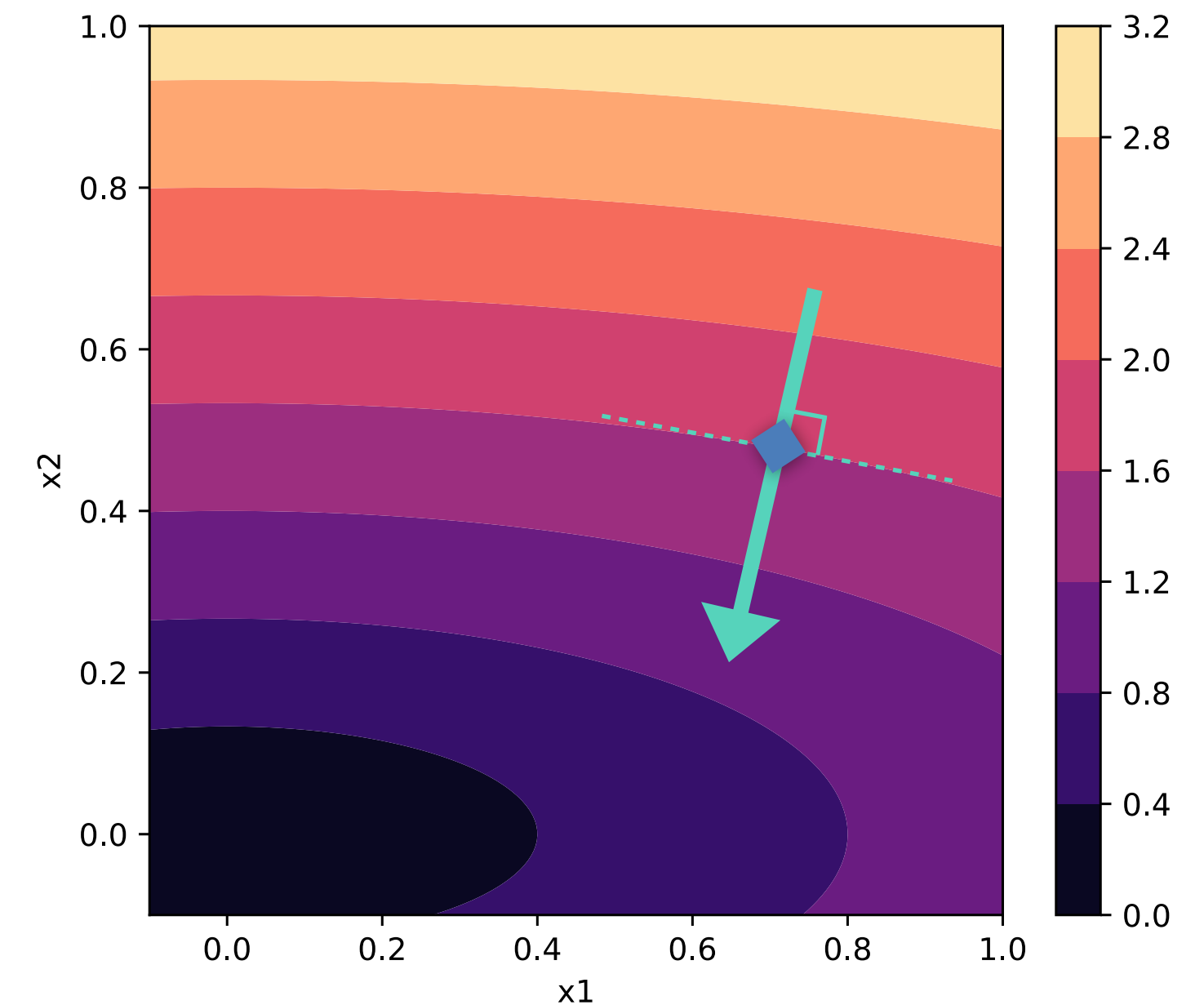
Learn via gradient $(\partial \mathcal{P} / \partial \mathbf{s})^T$

E.g., with loss L and $\mathbf{s} = \text{NN}(\mathbf{x} | \theta)$

$$\text{Gradient is } -\eta \frac{\partial \mathbf{s}^T}{\partial \theta} \frac{\partial \mathcal{P}^T}{\partial \mathbf{s}} \frac{\partial L^T}{\partial \mathcal{P}}$$

Requires differentiable physics simulator for \mathcal{P}

→ Tight integration of numerical methods and learning process

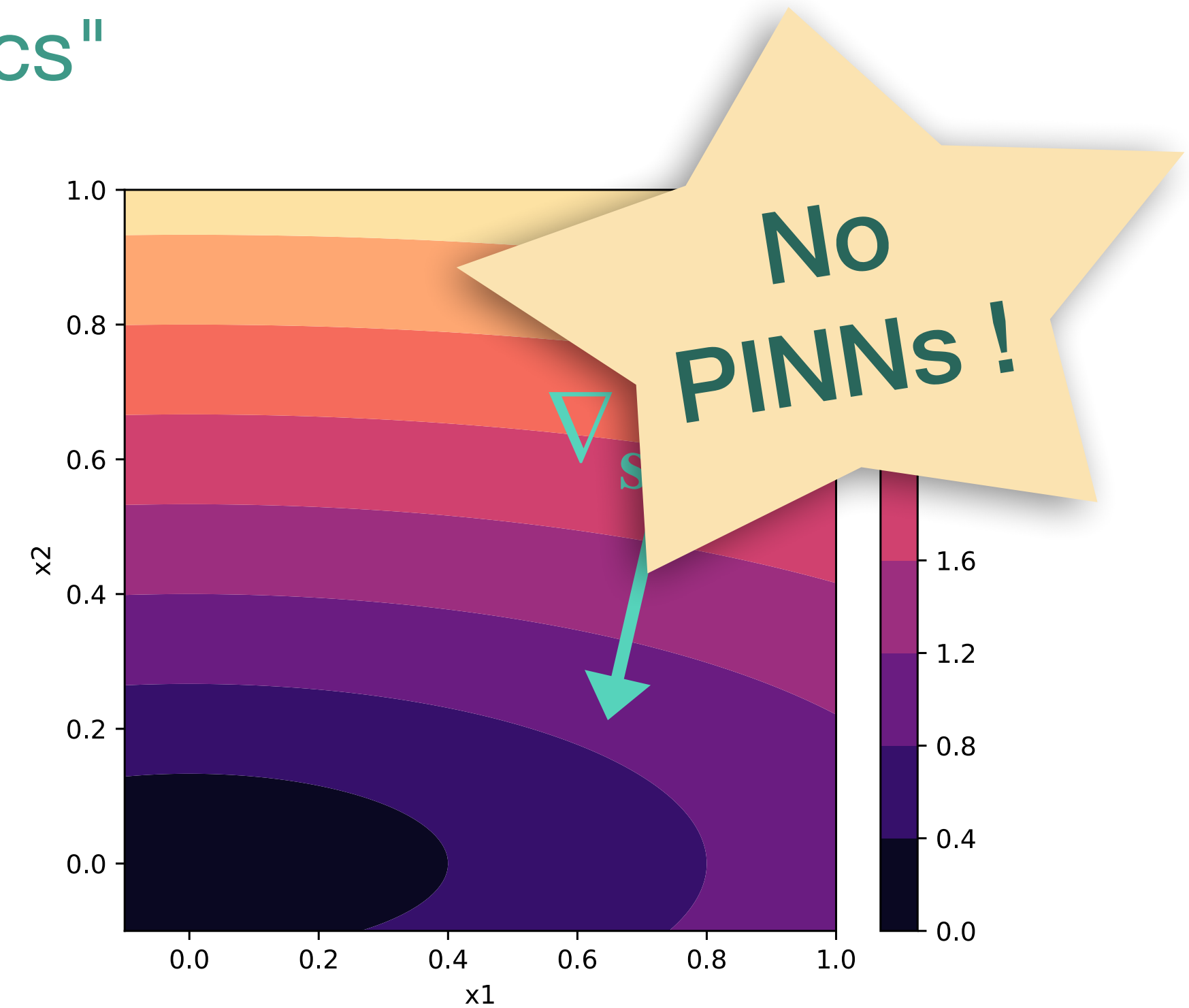


Differentiable Simulations - Terminology

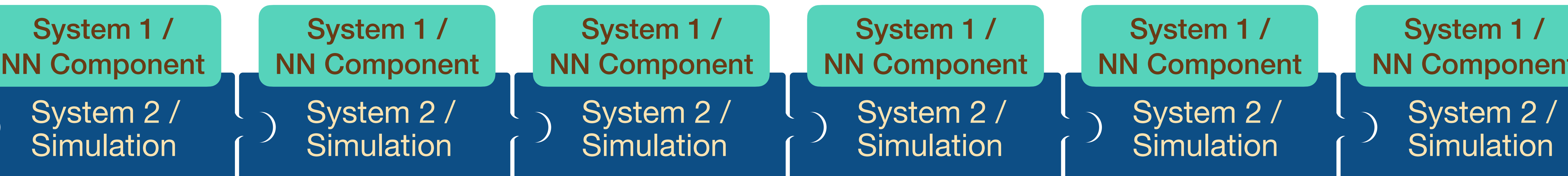
Differentiable PDE solver for \mathcal{P} = “differentiable physics”

Equivalent:

- *Adjoint method / differentiation*
- *Reverse-mode / backward differentiation*
- *Backpropagation*



D. Kahneman: System 1 & 2



Differentiable Physics in Action

Um et. al: Solver-in-the-Loop: Learning from Differentiable Physics to Interact with PDE-Solvers

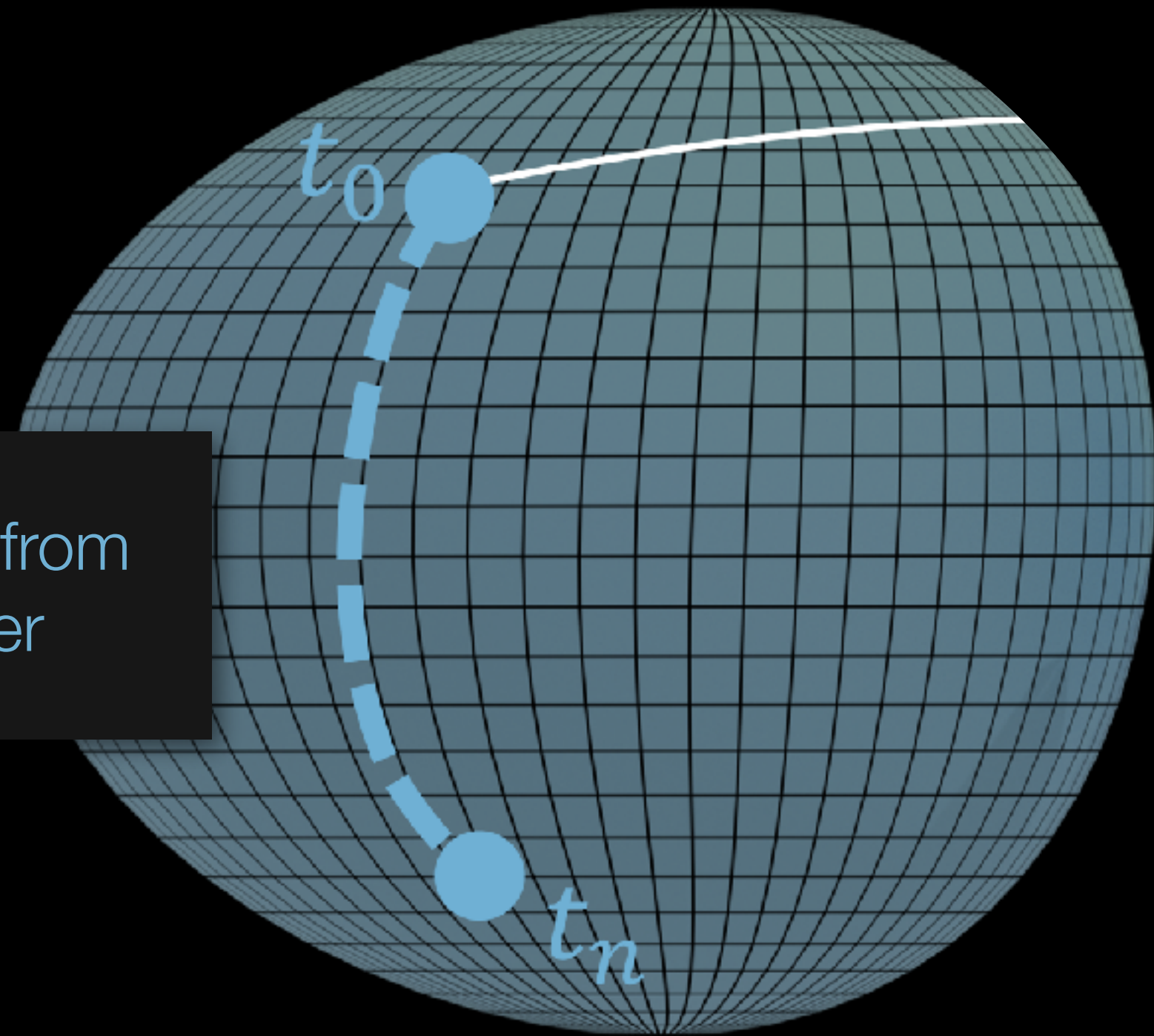
List et. al: Learned Turbulence Modelling with Differentiable Fluid Solvers

Reducing Numerical Errors

“Solver-in-the-Loop”

PDE: \mathcal{P}

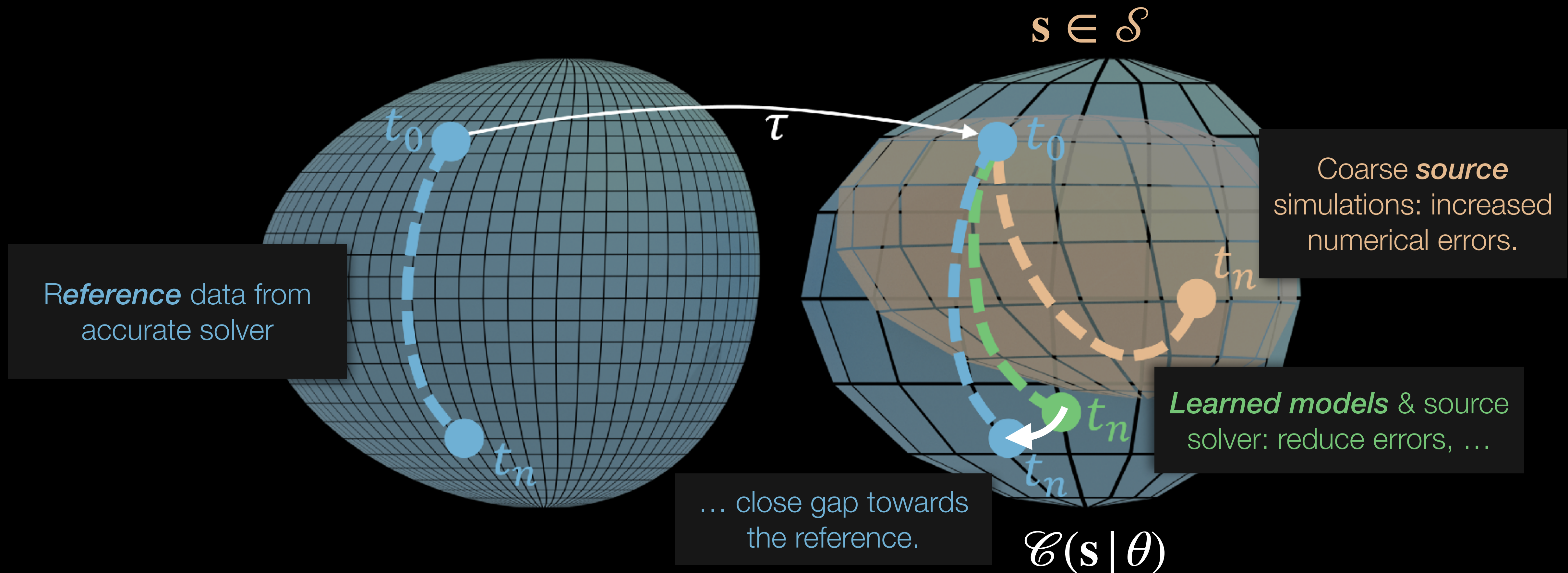
$\mathbf{r} \in \mathcal{R}$



Reference data from
accurate solver

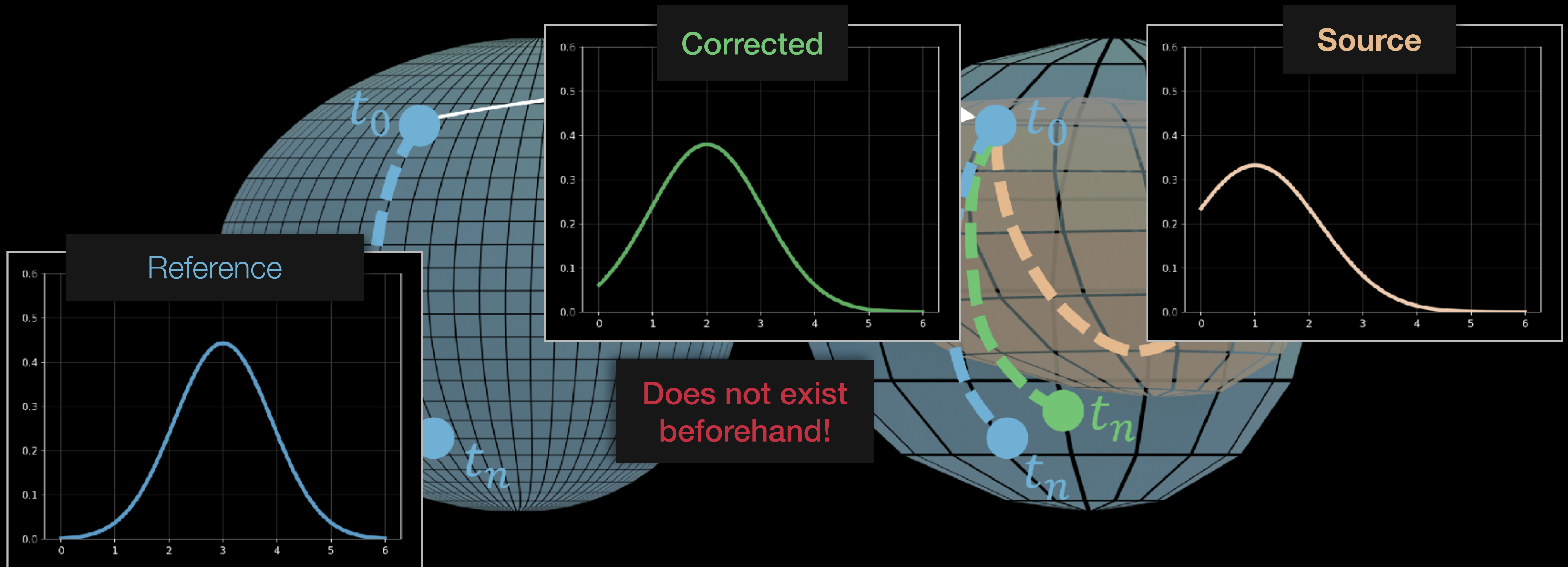
Reducing Numerical Errors

“Solver-in-the-Loop”



Reducing Numerical Errors

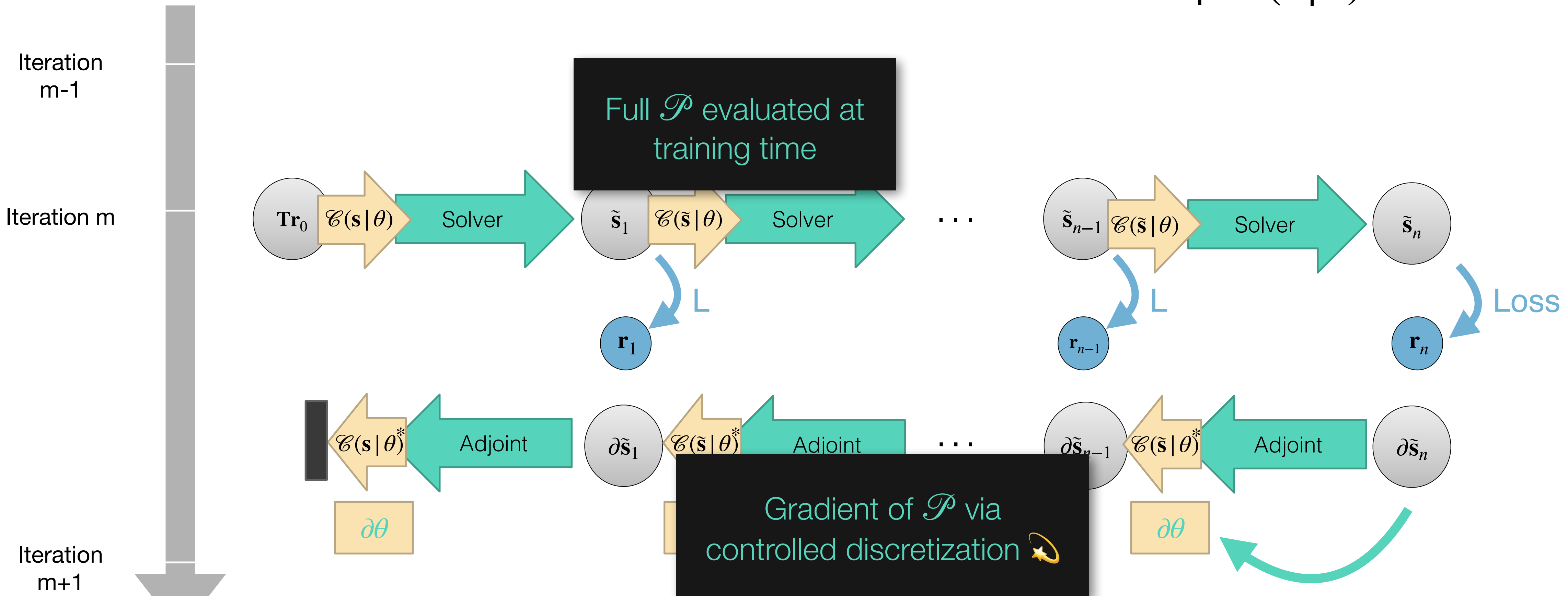
Shift of Input Feature Distributions



Reducing Numerical Errors

Learning via Differentiable Physics

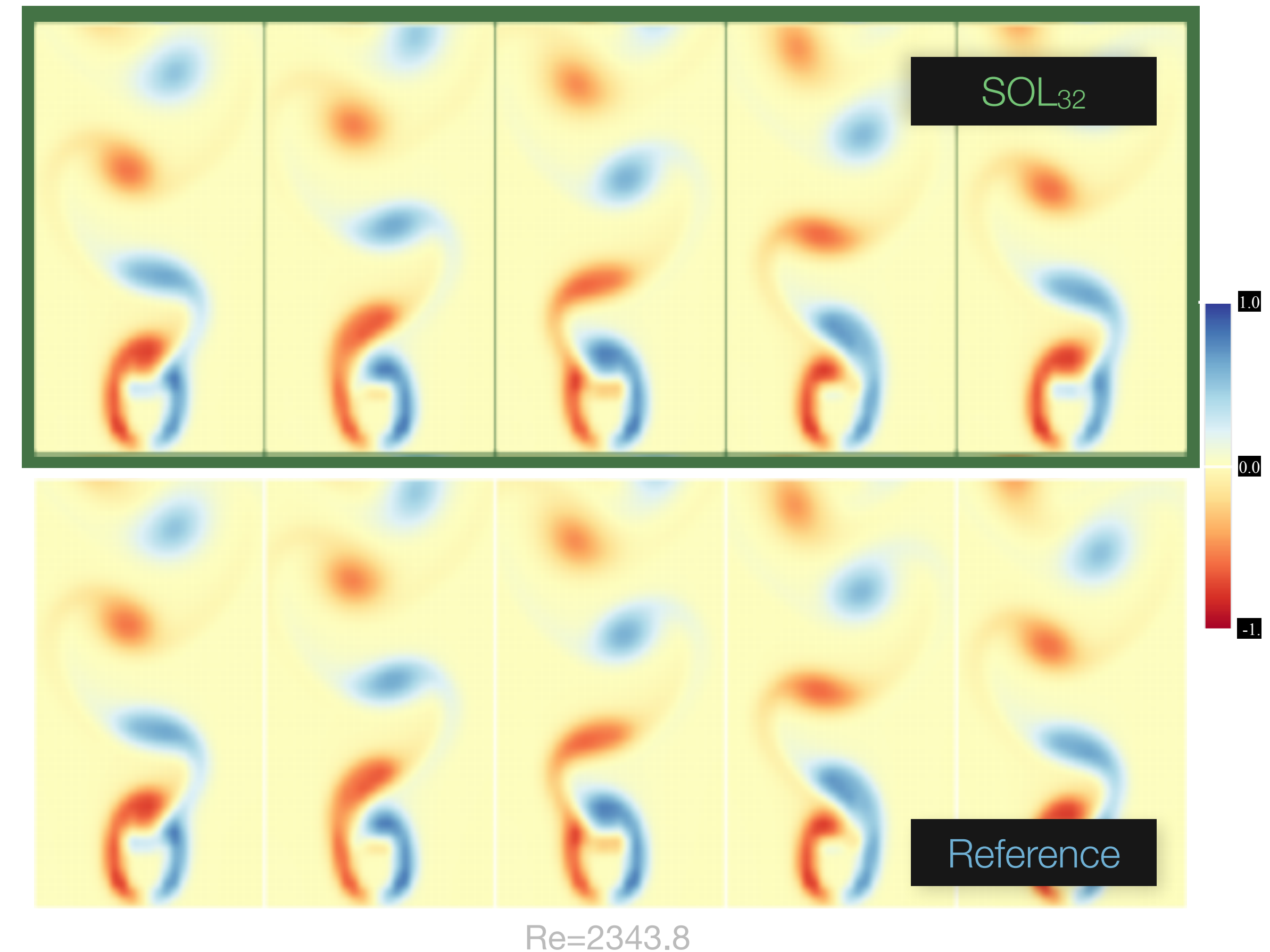
Correction via network for each unrolled simulation step $\mathcal{C}(\tilde{s} | \theta)$



A few more Details...

Unsteady Wake Flow in 2D

- Setup: Reference is 4x
- 3000 frames training data, $Re \in \{98 \dots 3125\}$
- Test data: new Re Nr.s
- Source MAE: 0.146
- SOL₃₂ MAE: 0.013
- More than 10x reduction

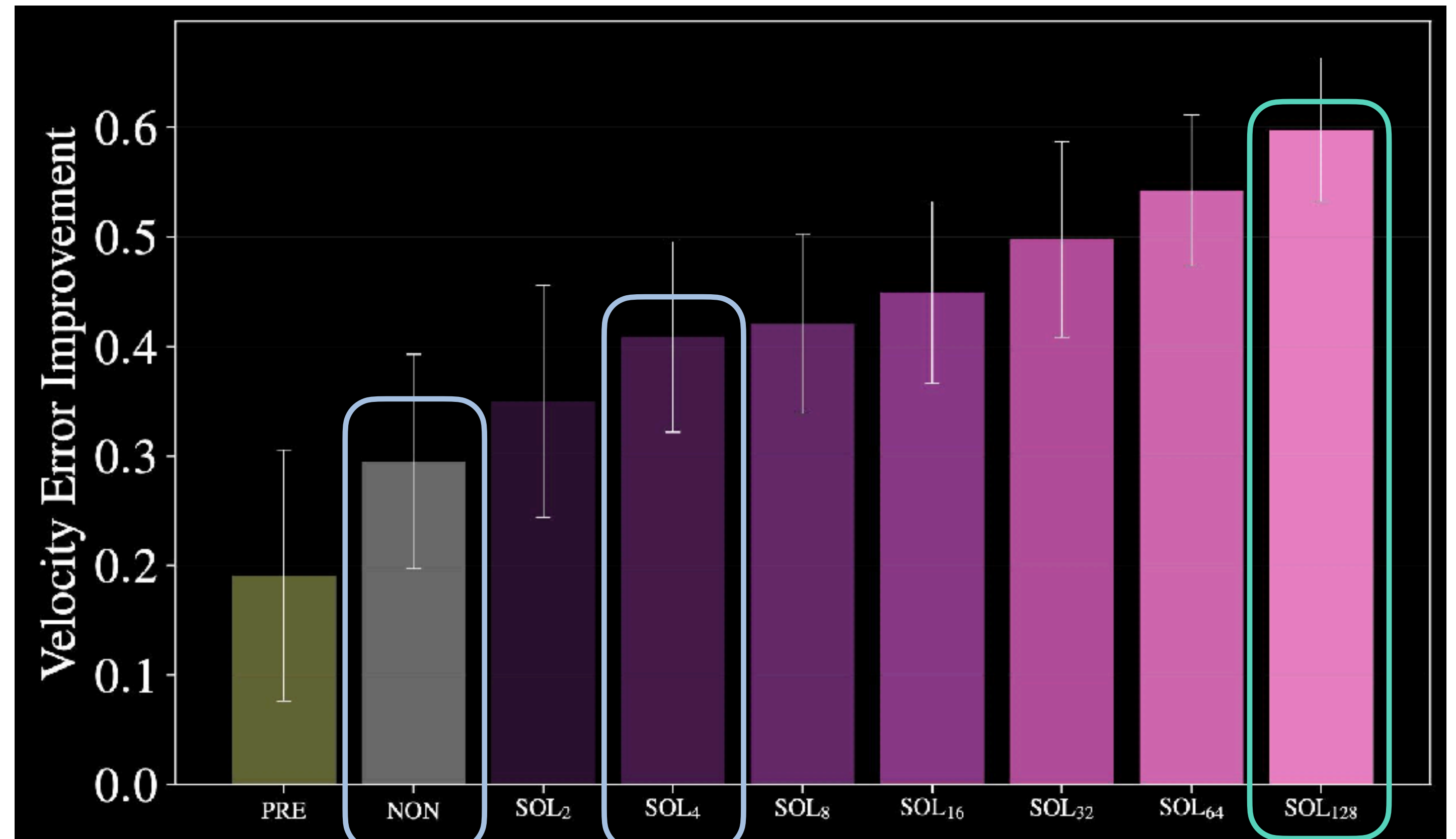


Looking into the Future

Learning via a Large Number of Simulation Steps

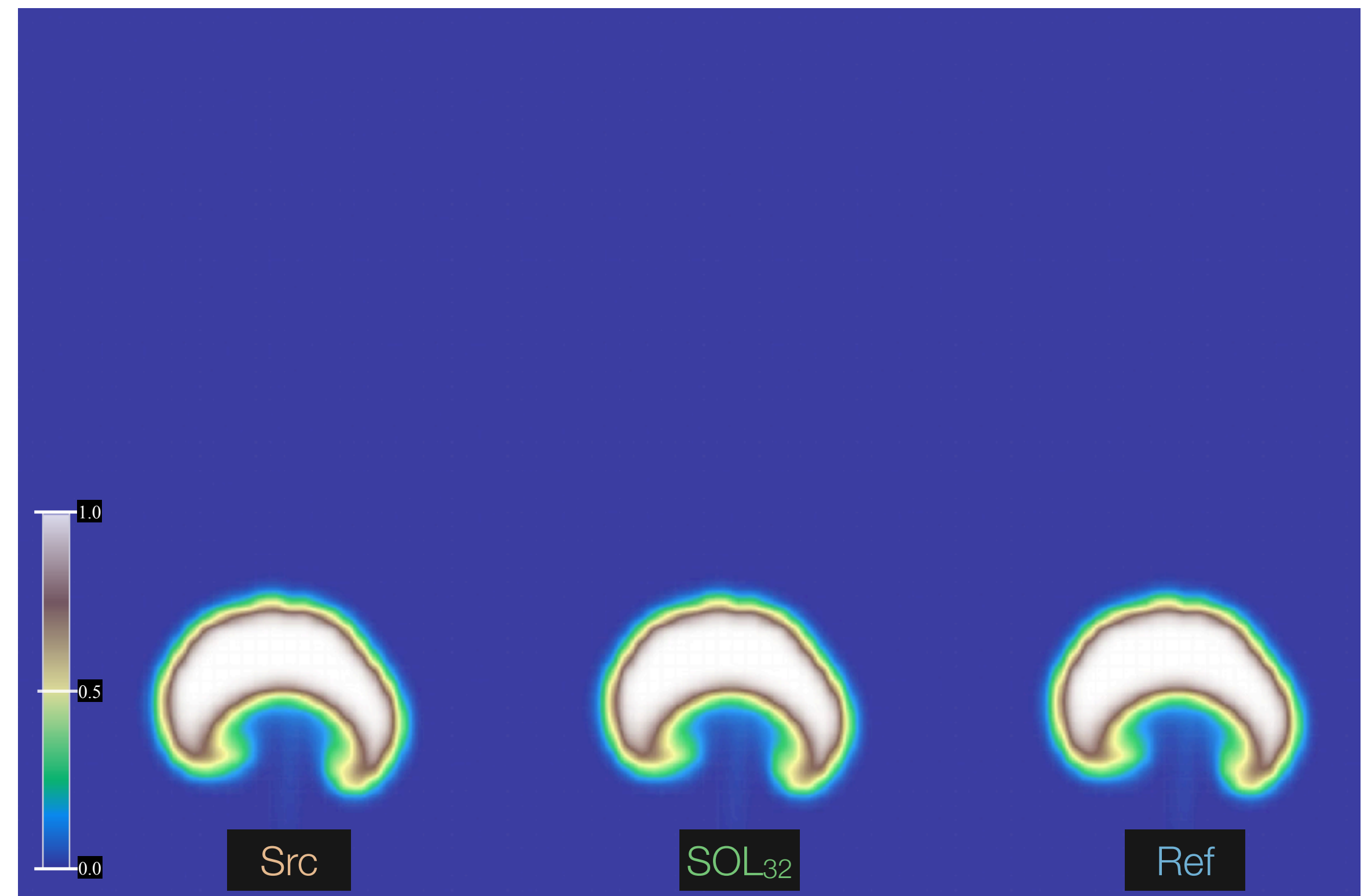
Evaluation:

- MAE Improvement over Src
- Supervised training: 29%
- D.P. with 4 steps: 41%
- D.P. with 128 steps: 60%



Improved **generalization** due to varied, gradient-based training feedback

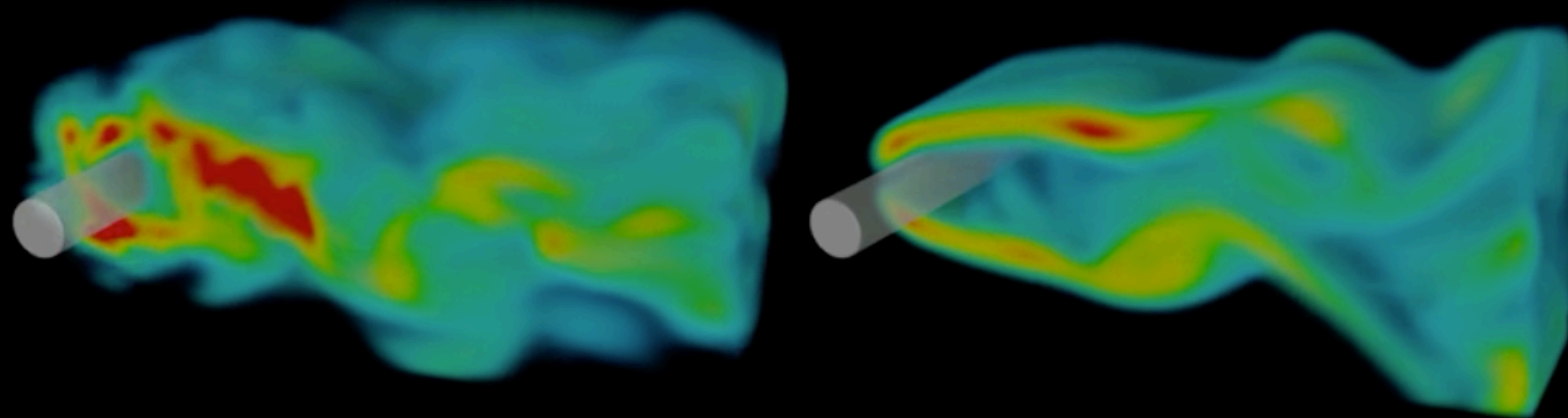
- Better **performance** for previously unseen inputs
- Flexible due to **combination with source solver**



Long-term Stability

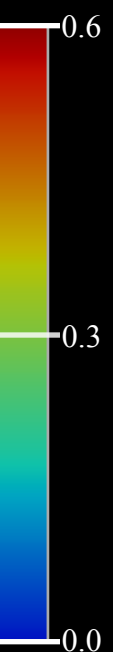
Unsteady Wake Flow (250 time steps)

3D Test Case, $Re=468.8$



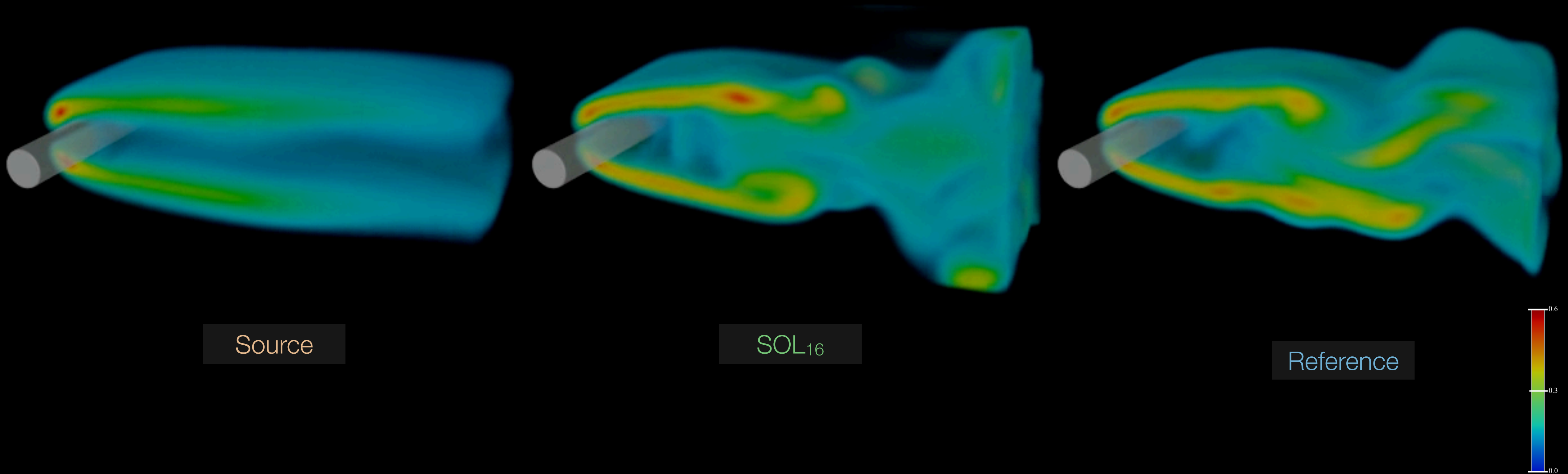
NON
MAE=0.144

SOL₁₆
MAE=0.130



3D Results

Unsteady Wake Flow in 3D, $Re=546.9$

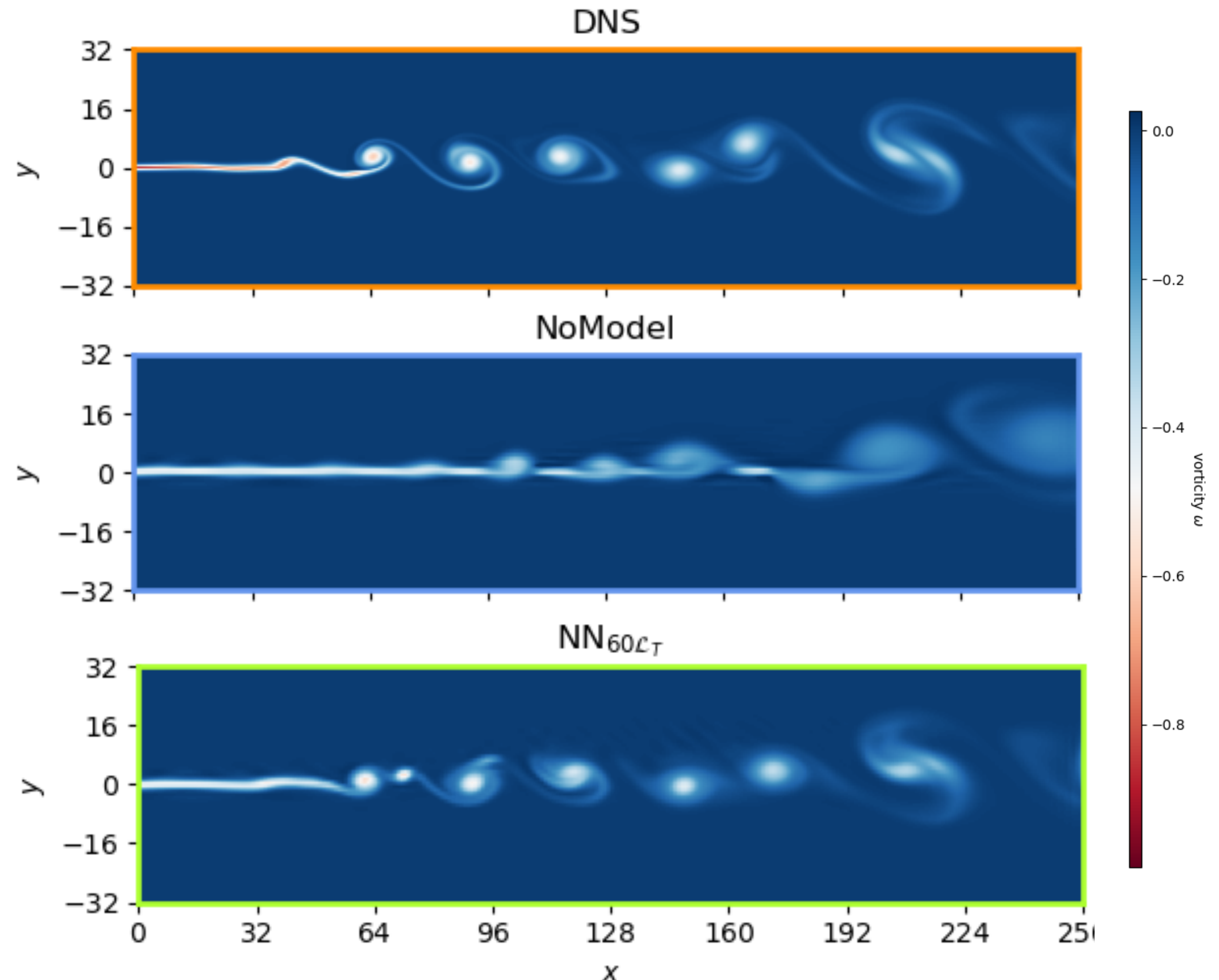


Wide Range of Applications

- Error reduction for (generic) PDEs
- Control problems
- Plasma simulations
- Model completion (reacting flows)
- Turbulence

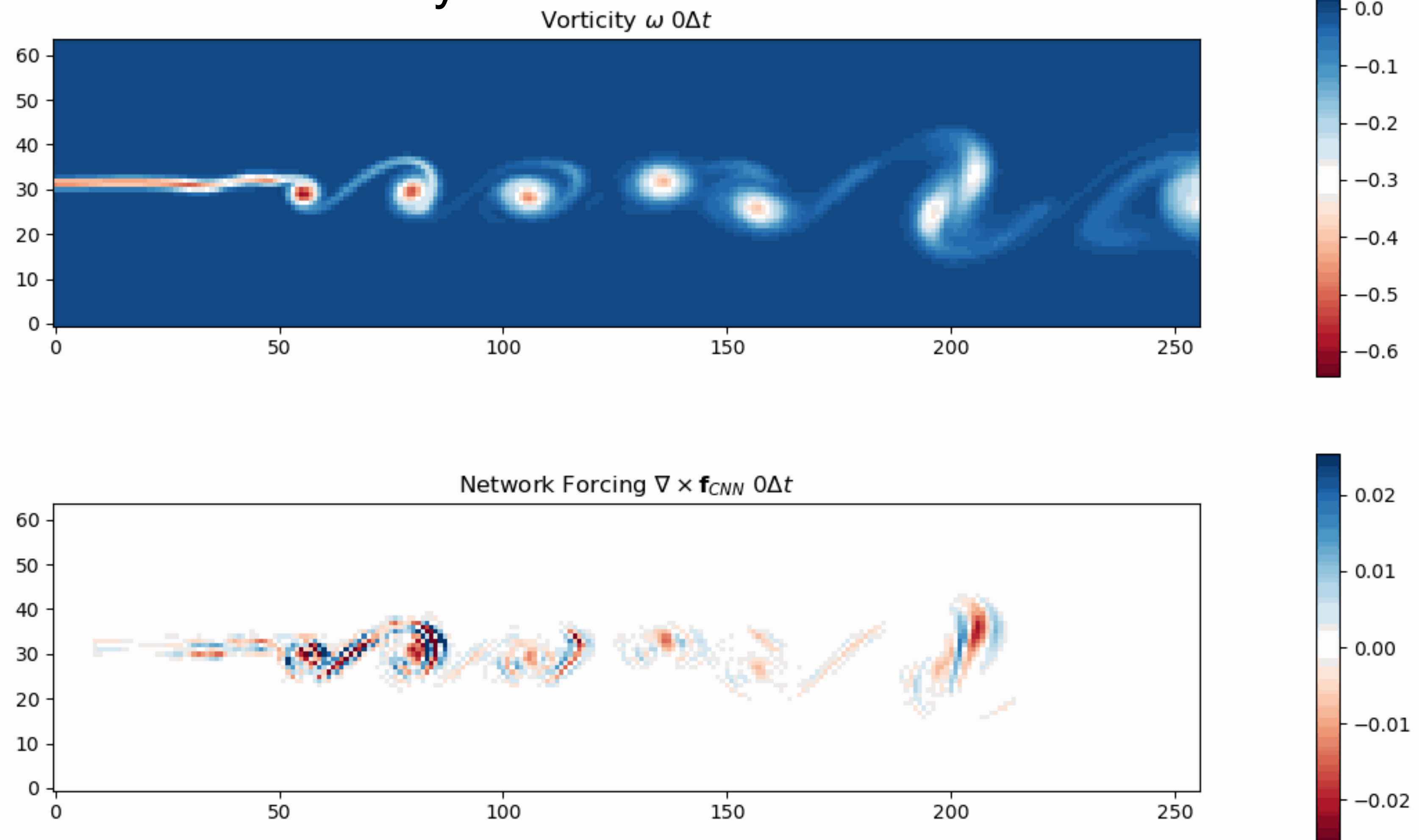
Turbulence: Spatial Mixing Layer

- Semi-implicit PISO solver (2nd order in time)
- Shear layer with vorticity thickness $Re = 500$
- Evaluate on test set of **unseen perturbation modes**



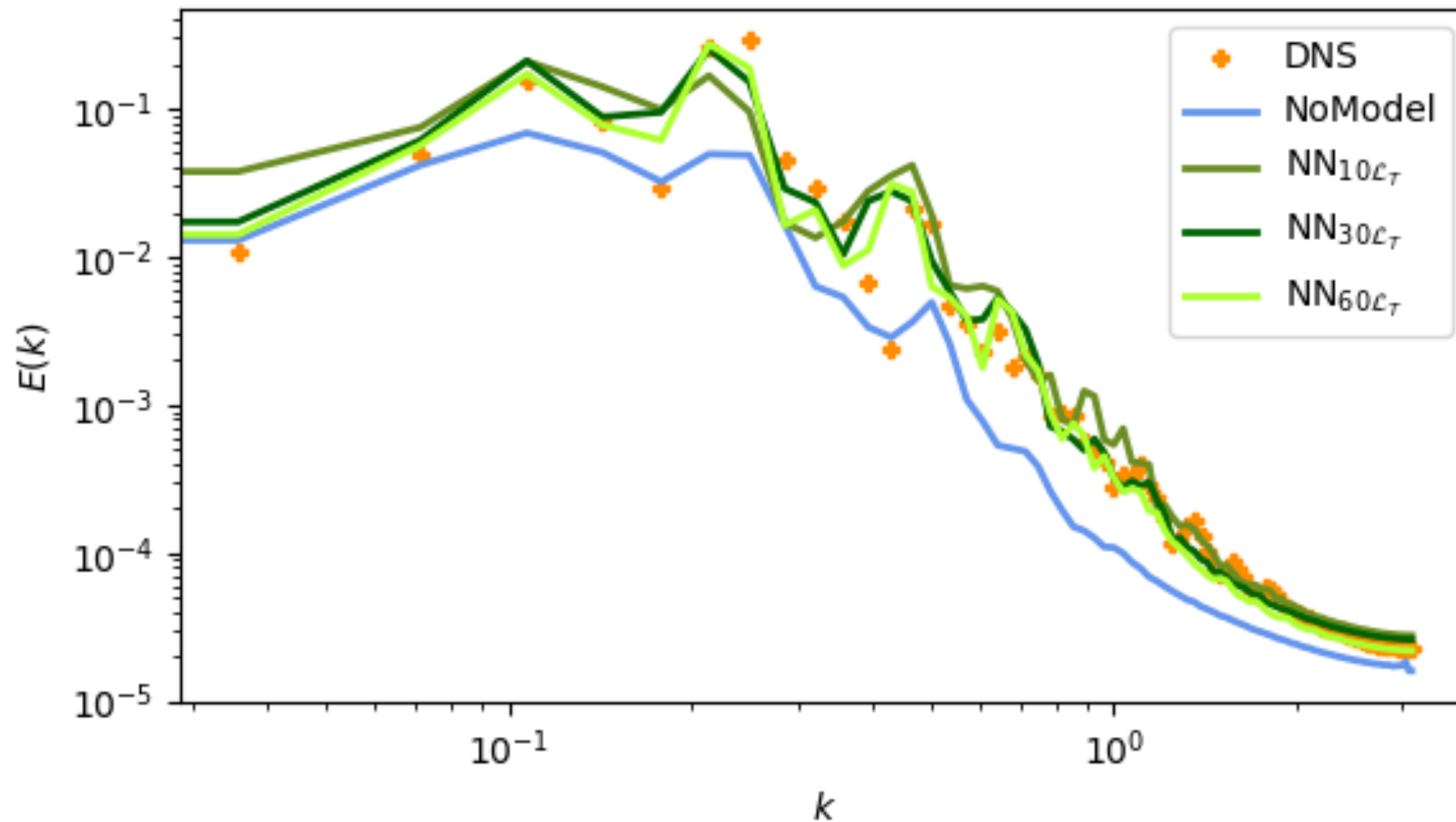
Turbulence: Spatial Mixing Layer

Learned Simulator only:

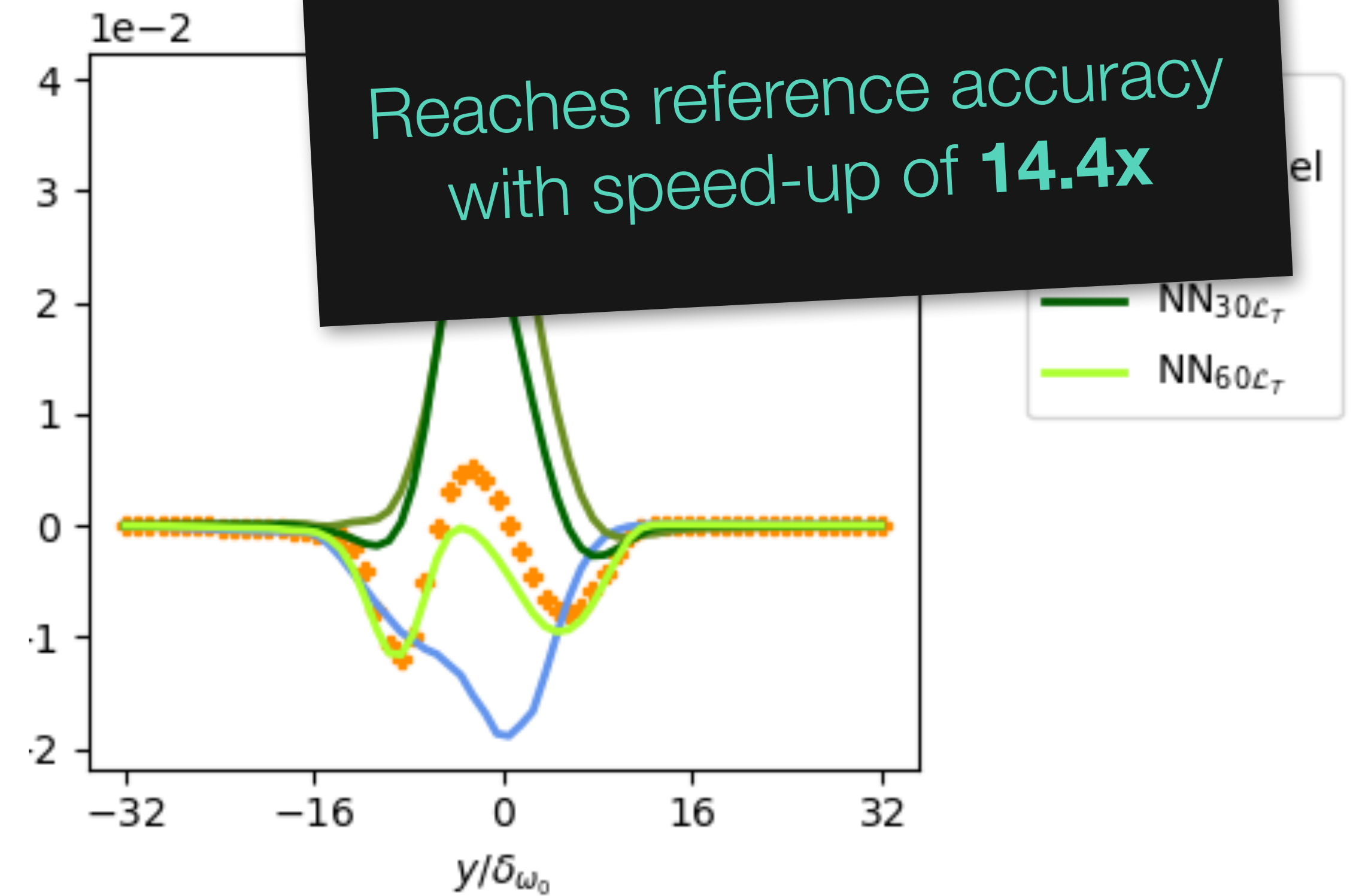


Turbulence: Spatial Mixing Layer

Closely matches DNS turbulence statistics (steady state over 2500 steps)



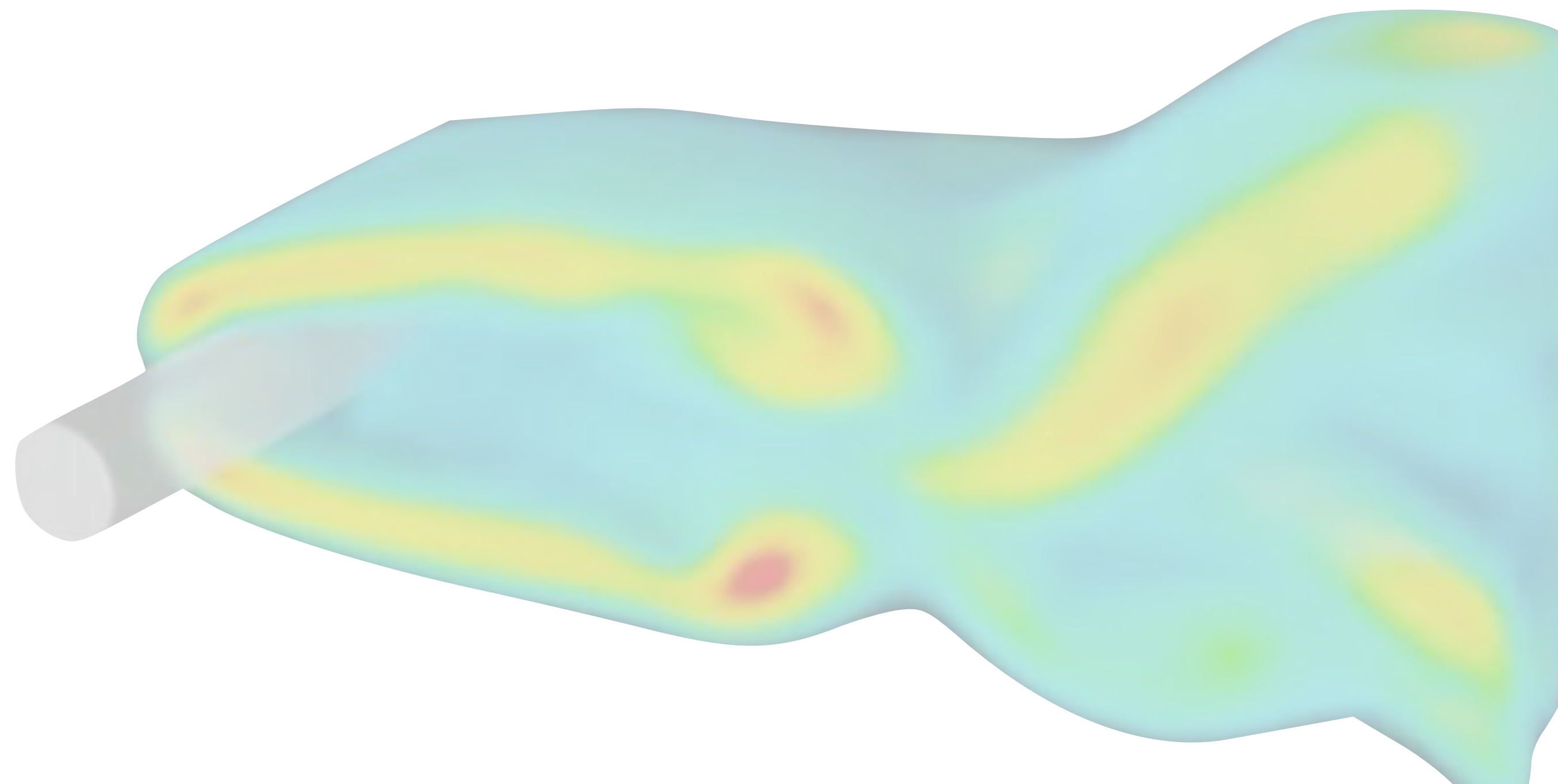
Energy spectrum



Reynolds stresses

Numerous Advantages:

- Generalization
- Runtime performance
- Improved accuracy



Improved Updates via Inversion

Holl et. al: Scale-invariant / Physical Gradients for Deep Learning

Schnell et. al: Half-Inverse Gradients for Physical Learning

Motivation

So far taken for granted: deep learning paradigm of optimizing via $\partial\mathcal{P}/\partial\mathbf{s}^T$

Has **fundamental problems** in physical settings

- **Units are wrong**: deep learning gradient for \mathbf{s} was: $-\eta \frac{\partial\mathcal{P}^T}{\partial\mathbf{s}} \frac{\partial L^T}{\partial\mathcal{P}}$
- Update should have **units of \mathbf{s}** , as in Newton's method: $-\eta \left(\frac{\partial^2 L}{\partial\mathbf{s}^2} \right)^{-1} \frac{\partial L^T}{\partial\mathbf{s}}$

➔ **Scaling problems & unstable training**

Improved Learning Updates

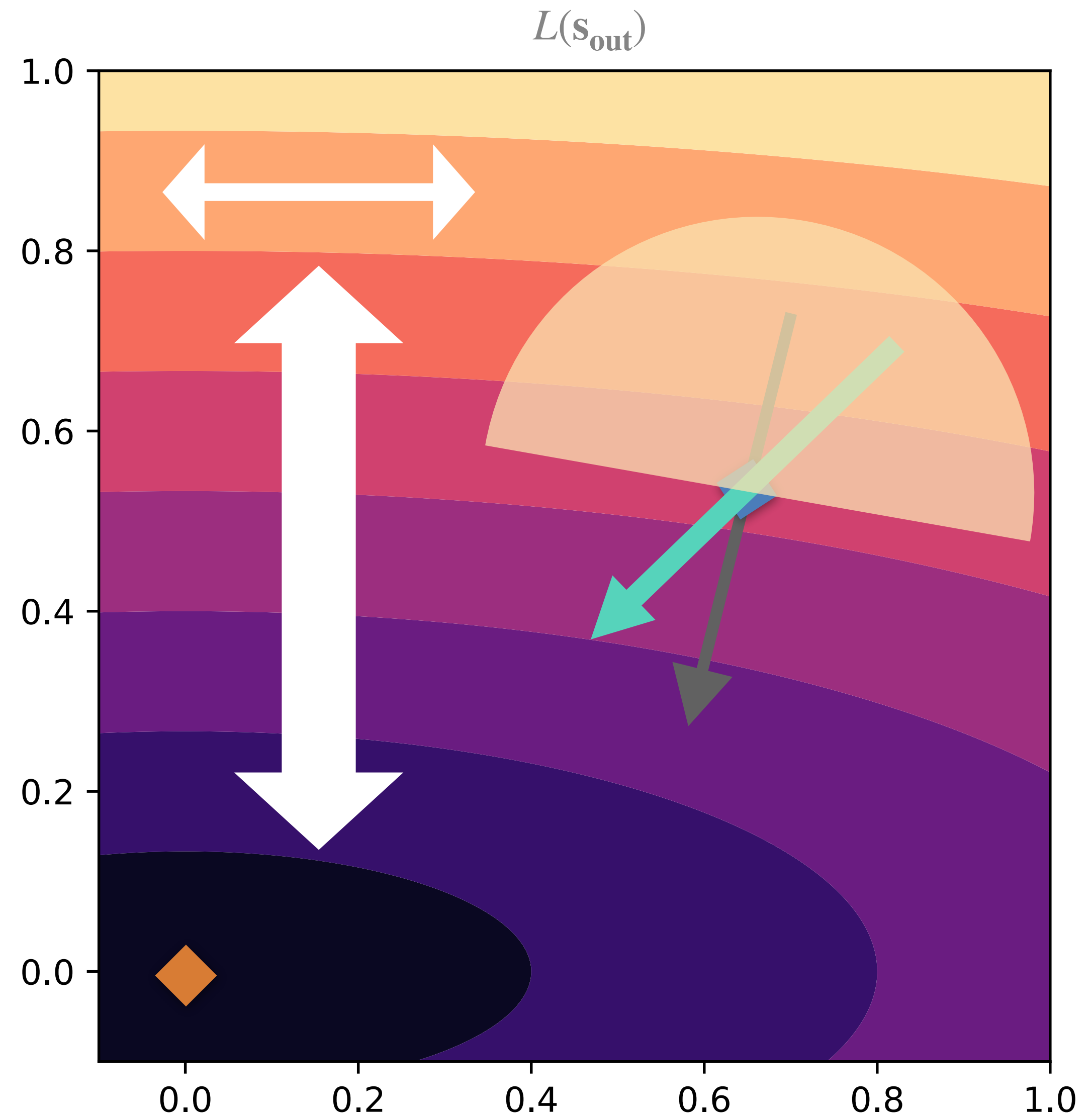
Inversion is Crucial

Steepest direction via $\frac{\partial L^T}{\partial \mathbf{s}}$ **not optimal**

Example: steep dimension severely limits steps

Inversion accounts for rescaling, e.g. $\left(\frac{\partial L^T}{\partial \mathbf{s}}\right)^{-1}$

Either *numerical or analytical* inversion



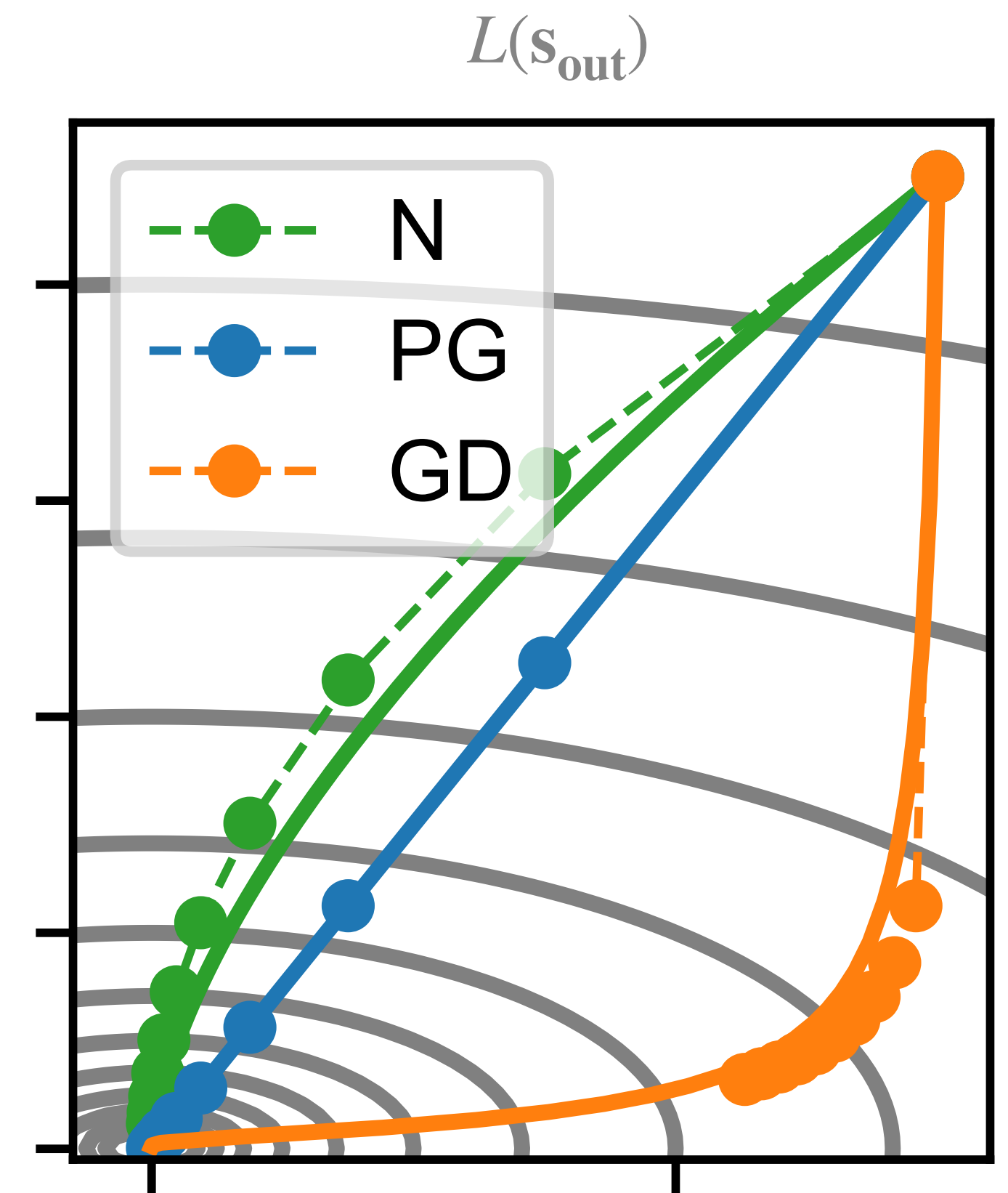
Leverage Inverse Solver for Update Step

Employ (custom) **inverse solver** \mathcal{P}^{-1}

Compute NN *update step* via proxy-L2 loss

$$\Delta\theta_{\text{PG}} = -\eta \frac{\partial \mathbf{s}^T}{\partial \theta} \left(\mathbf{s} - \mathcal{P}^{-1}(\mathbf{s}_{\text{out}}) \right)$$

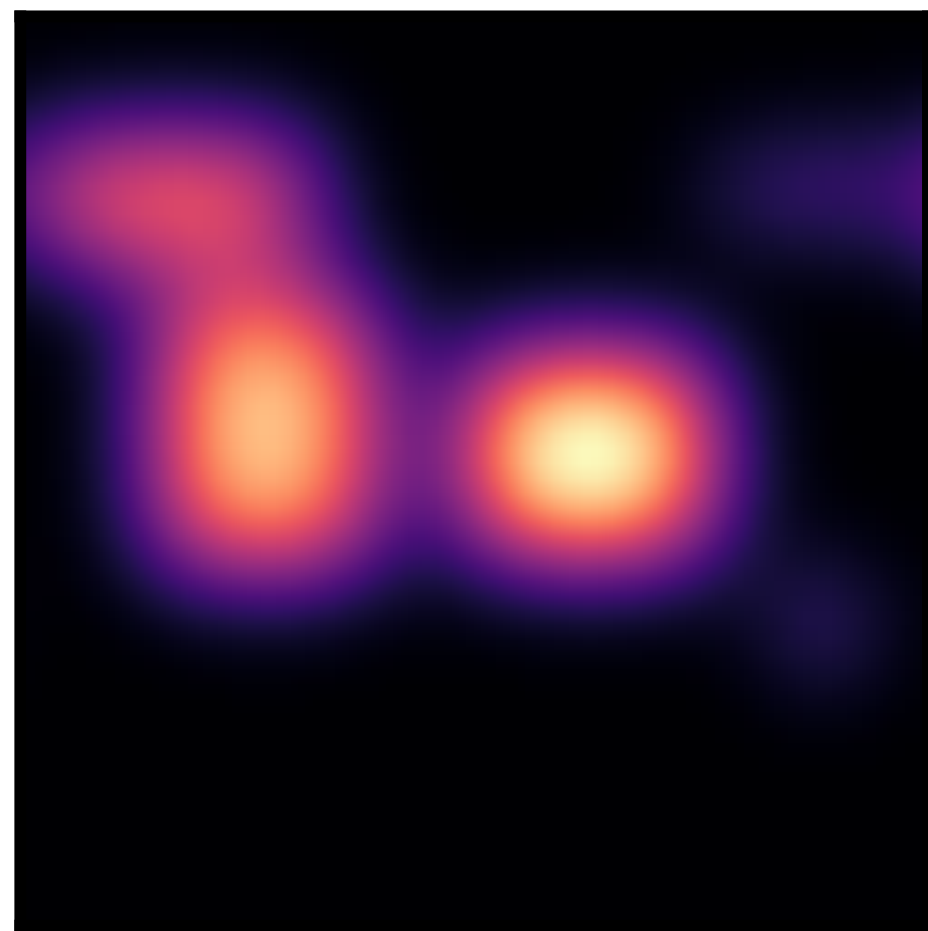
Update step integrates gradient w.r.t. outputs \mathbf{s}_{out}



Scale-Inverse Physics Gradients

NN Solving Inverse Problem with Heat Diffusion

y^*



Observation

Only difference: training method (Adam or Adam + PG)

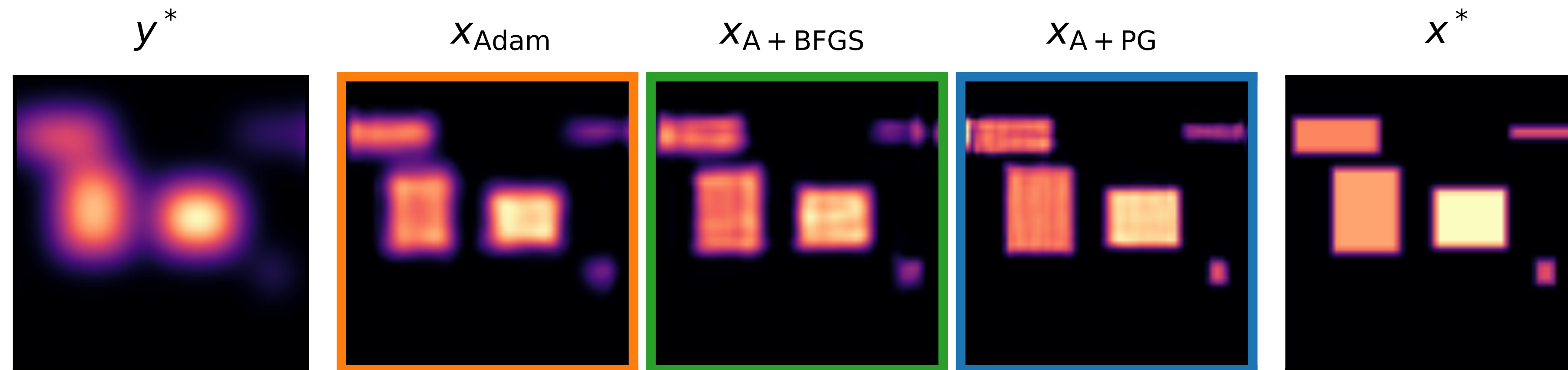
x^*



Reconstruct
Input

Scale-Inverse Physics Gradients

NN Solving Inverse Problem with Heat Diffusion



Identical NNs!

Joint Inversion of Physics and Network

Partially invert Jacobian from NN and simulator jointly

Resulting update step $\Delta\theta_{\text{HIG}} = -\eta \left(\frac{\partial \mathcal{P}}{\partial \theta} \right)^{-1/2} \left(\frac{\partial L}{\partial \mathcal{P}} \right)^{\top}$

Over **all samples** of a mini-batch

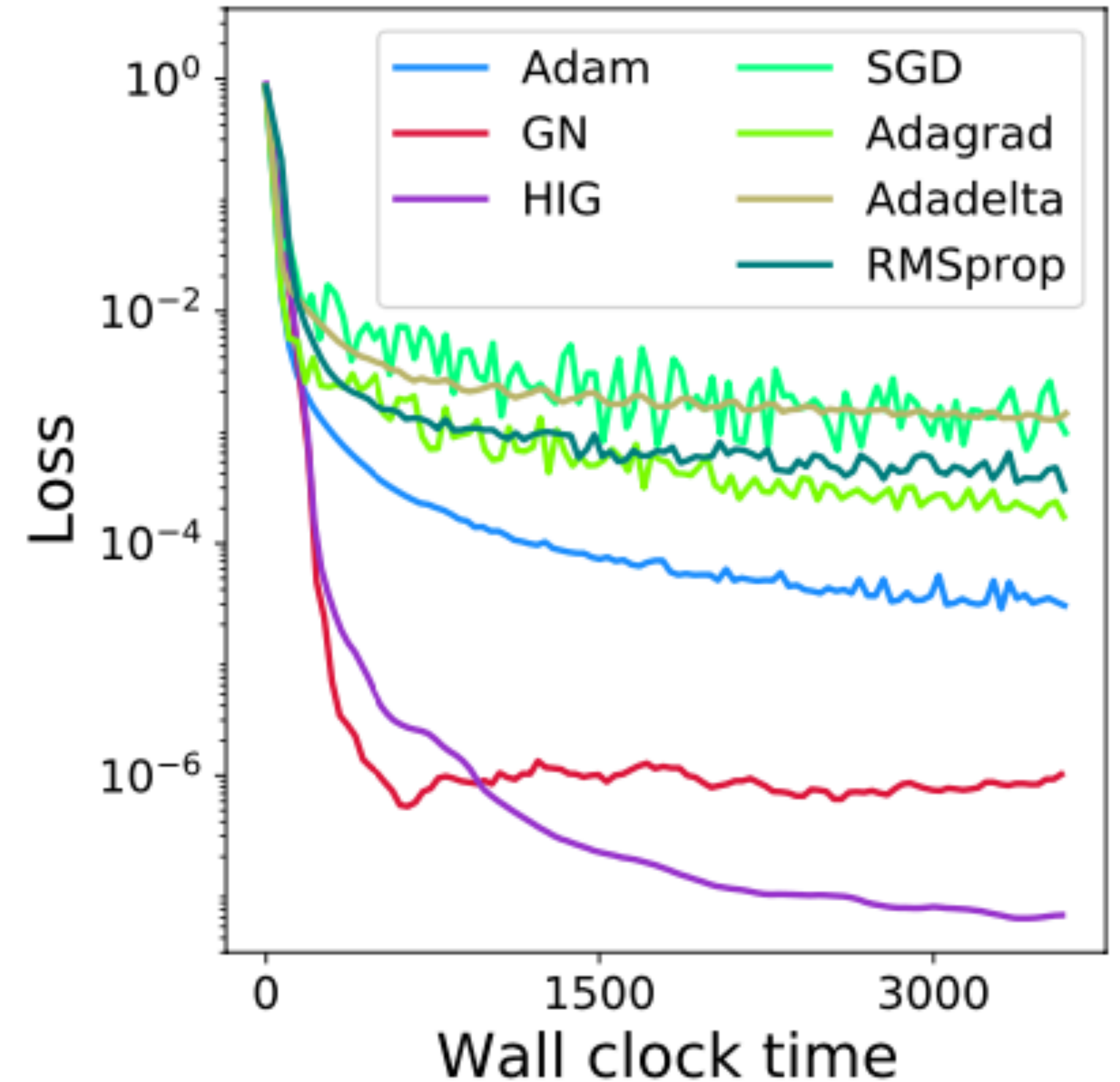
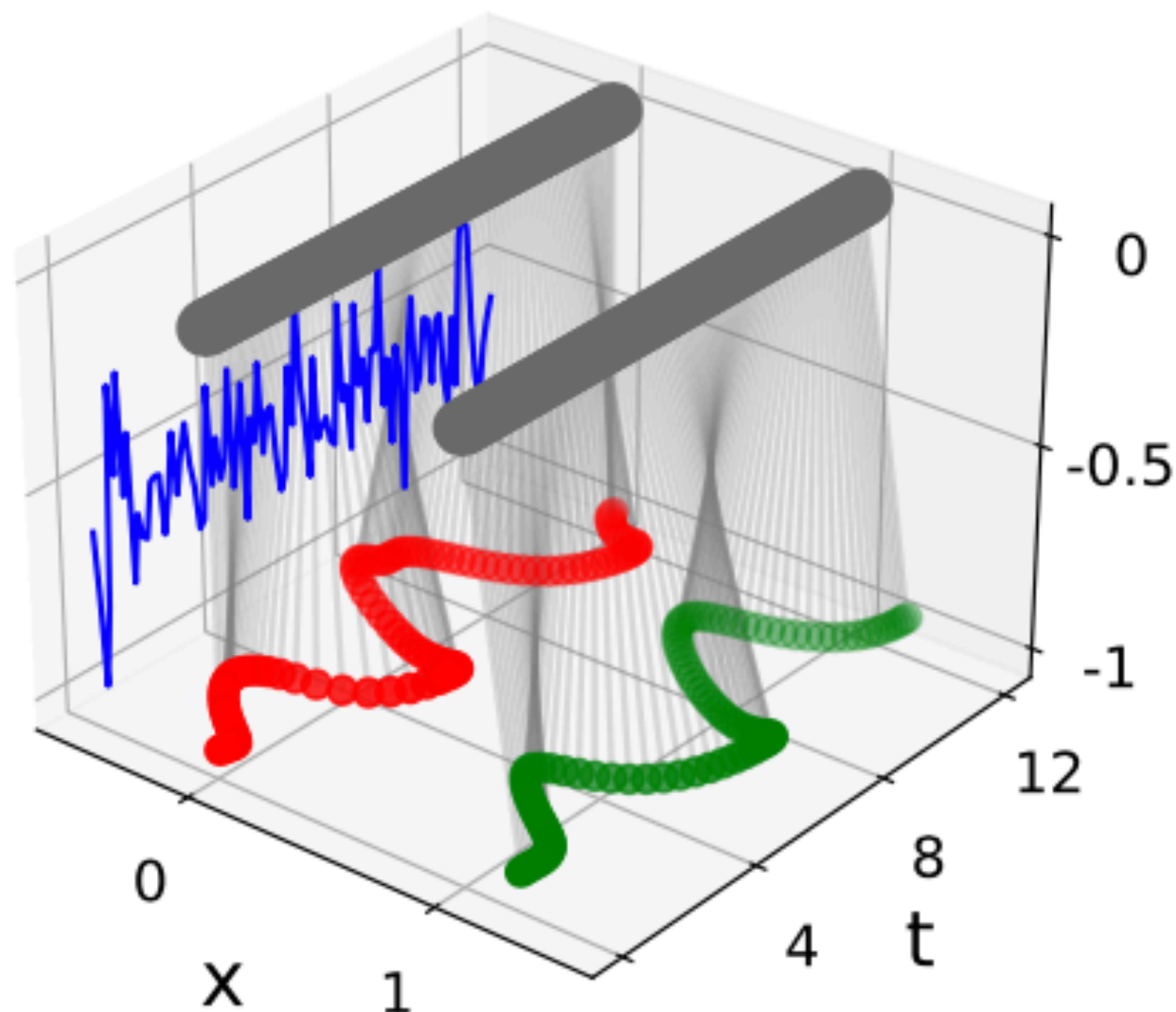
Update represents **optimal & scale respecting** first-order step

Half-inverse Gradients

Non-linear Oscillator

Classical problem setup with non-linear force term

Backprop through 96 time integration steps (RK4)

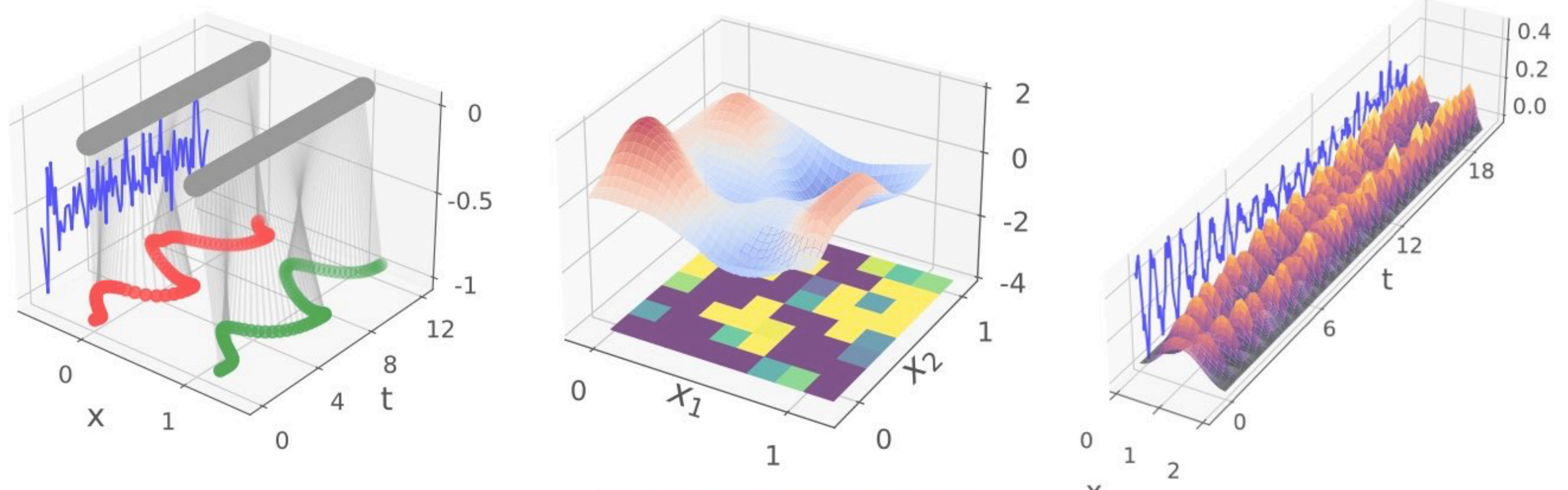


Improved Gradients - Summary

Fundamentally **improved** learning directions

Yields neural network states that are **unreachable** with simpler methods

→ Illustrates potential gains from going *beyond* 1st-order gradients



Summary & Outlook

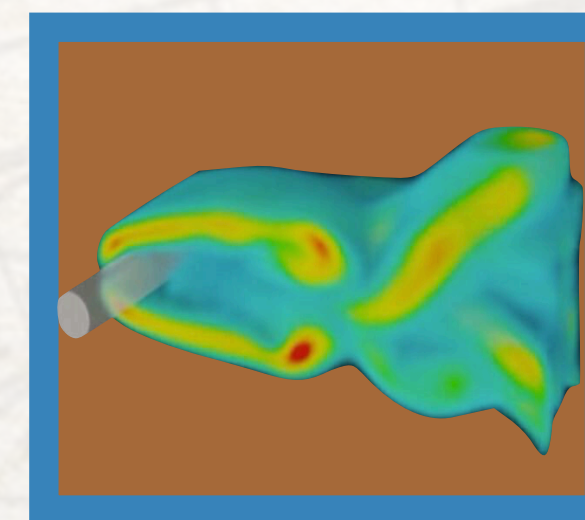
Differentiable Simulations and Inversion as Tools to bridge Physics & Learning 🤗



Improved Updates



Turbulence Modeling



Error Correction

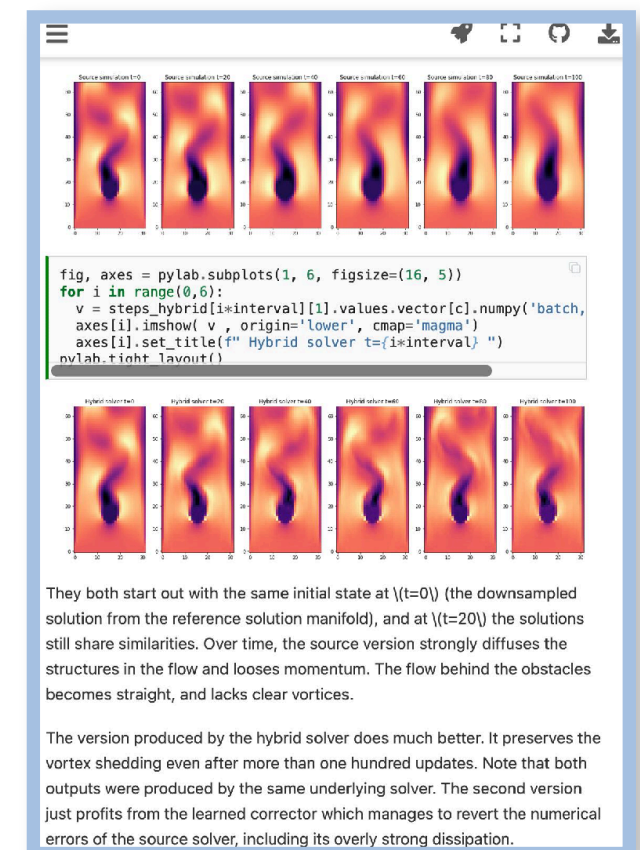
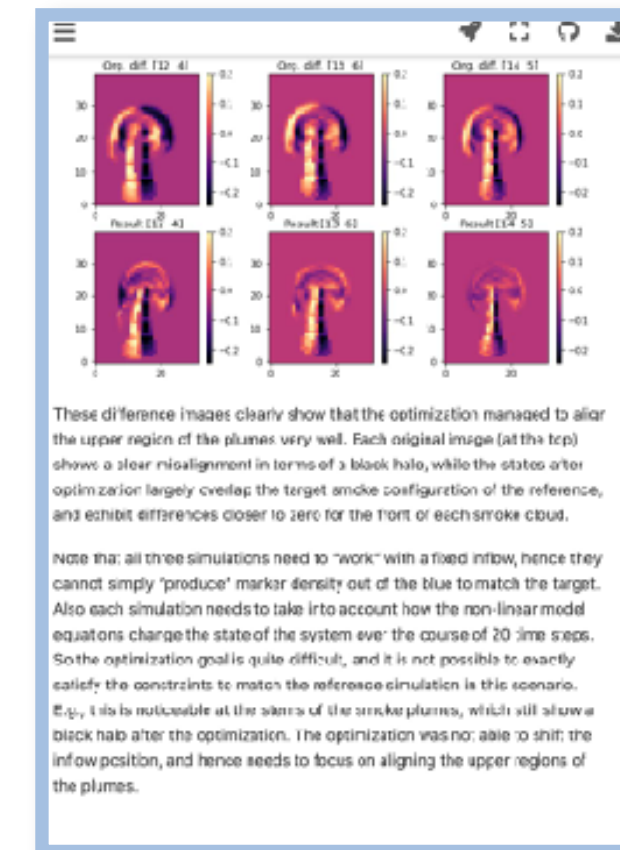
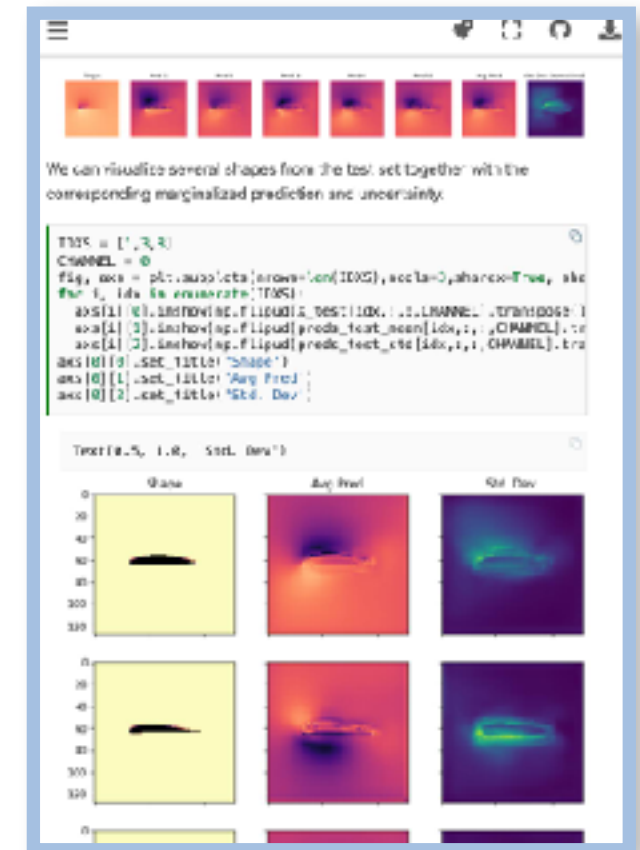
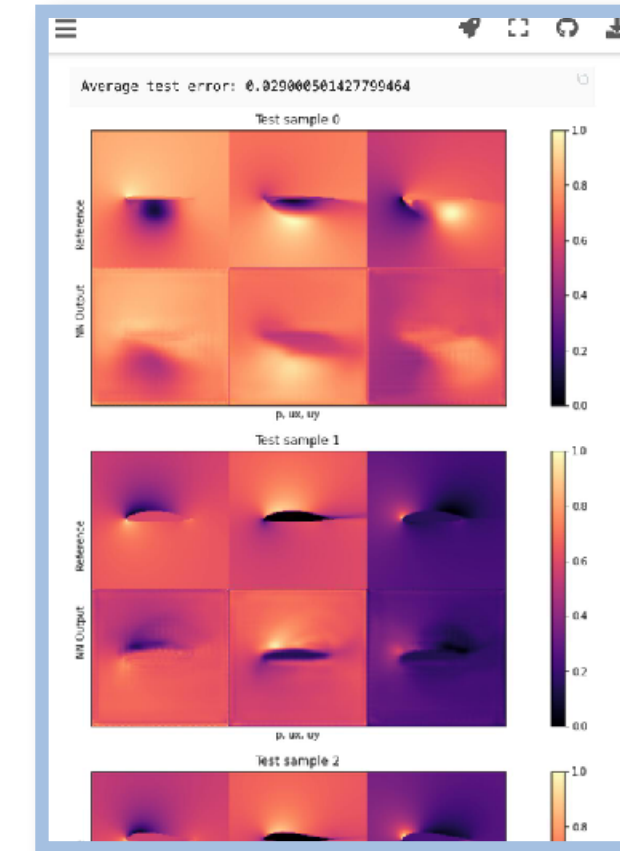
Physics-based Deep Learning - the Book



Physics-based Deep Learning - the Book



- Intro to physical simulations & deep learning
- Comprehensive overview
- Hands-on code examples, run on the spot
- Among others: supervised learning, tightly coupled differentiable simulations, reinforcement learning and uncertainty modeling...



Thanks for Listening!



<https://physicsbaseddeeplearning.org>

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