Performance evaluation of a crystal-enhanced collimation system for the LHC

Valentina Previtali
R. Assman, C. Bracco, I. Yazynin, S. Redaelli, T. Weiler

## outline

- LHC and its collimation system
- How a bent crystal works
- How could a crystal help the LHC?
* LHC crystal-enhanced collimation system: simulation results
- Conclusions, outlook


## The Large Hadron Collider (LHC)

## $\because, \cdots$



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## POWERFUL



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## length: 27 Km

2 counter-rotating proton beams
Design energy:
each proton: 7 TeV total energy protons are grouped in bunches of $1.1510^{11}$ protons each beam has 2808 bunches

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$\left(710^{12} \mathrm{eV}\right) \times\left(1.1510^{11}\right) \times 2808$

total stored energy 360 MJ per beam

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## POWERFUL

DELICATE

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almost $2 / 3$ of the total length is filled with superconducting magnets, working temperature 1.9 K


1232 superconducting dipoles (bending)

460 superconducting quadrupoles (focusing)

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## the Large Hadron Collider and its

## POWERFUL collimation System $\xrightarrow{\text { DELICATE }}$

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## working temperature

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Losses cannot be (totally) avoided
Design loss rate
( 0.2 h beam lifetime, 10 s )

## $4.310^{11} \mathrm{p} / \mathrm{s}$

## =(480 KW per beam)

## superconducting magnets are very sensible to energy releases

Quench limit
(energy release limit)
$7.810^{6} \mathrm{p} / \mathrm{s} / \mathrm{m}$

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cleaning $\quad \eta=\frac{N_{a b s}(d l)}{N_{\text {Tot }} \cdot d l}=1.7810^{-5}[1 / \mathrm{m}]$ inefficiency

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- if a "cleaning efficiency" performance of $10^{-5} / \mathrm{m}$ cannot be achieved $\rightarrow$ the circulating current must be proportionally scaled down (or the lifetime increased)
- but careful: the luminosity L of a machine is proportional to the total stored energy $\rightarrow$ the collimation system limitations directly affect the machine performances! A performing collimation system is vital for the physics program of LHC.


## The challenge

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A sophisticated collimation system is required for a safe operation of the LHC.

## phase 1: the most sophisticated

## collimation system ever

phased approach $\rightarrow$ divide goals and difficulties of LHC in time. PHASE 1: Priority to robustness and flexibility (CFC).


108 collimators and absorbers!

## but still limited!

basic limitation of the collimation system: losses receiving a small kick but a non negligible $\Delta p / p$ escape the collimation insertion but are immediately lost at the first bending magnets


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## the LHC collimation system: a phased approach

1. PHASE 1: Priority to robustness and flexibility (CFC).
simulations predict that the phase 1 system can reach $\sim 10 \%$ of the required cleaning efficiency!
2. PHASE 2 will allow to reach the nominal luminosity. Insertion of metallic collimators+ cryogenic collimators.

$$
\begin{aligned}
& \text { simulations predict } 100 \% \text { of } \\
& \text { the required performances }
\end{aligned}
$$

3. UPGRADE: in attempt to go beyond the nominal LHC parameters, there is room for advanced collimation solutions like crystals. aiming at a factor 10 improvement

## How could a Crystal help?

Present layout of the LHC collimation system: multi-stage cleaning.
The primary collimators intercepts the primary beam halo - the halo is "sprayed" and intercepted downstream.


## amorphous scatterer

## the idea: extracting the halo

The idea: to use mechanically bent crystals (typically Si ) as "smart scatterers" in replacement of primary amorphous collimators, to minimize the escaping particles. Primary collimator would be slightly retracted.

courtesy of W.Scandale


# how does a crystal work? 

it depends on the crystal-beam relative orientation!


Beam not aligned $\rightarrow$ Amorphous behavior:

As the standard collimators
~ Gaussian distribution of angular kicks due to the overlap of different effects
(MCS, ionization, excitation, nuclear interactions...)

transerve


Channeling

- efficiency: $50 \%$
- kick:100-500 urad
- acceptance: 2-20 urad (depends on energy)

if the particle transverse energy is lower than the maximum planar potential, the particle is trapped and follows the crystal planes
 for the bent crystal, the effective potential is slightly reduced by a centrifugal term, and so the channeling acceptance


## Channeling mode



Channeling

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transerve
Max. energy

тахітит angle w.r.t. $\quad \theta_{C 0}=\sqrt{\frac{2 U_{0}}{p v}}=2.9 \mathbf{1 0}^{-6} \mathbf{r a d}$
crystal planes about $210^{-6} \mathrm{rad}$ in case of "LHC" bent crystal Channeling mode


Channeling

- efficiency: $50 \%$
- kick:100-500 urad
- acceptance: 2-20 urad
(depends on energy)
is the impacting halo divergence within the acceptance?
a natural spread in angular distribution for particle grazing the crystal surface exists!
$\rightarrow$ extensive theoretical studies on the expected angular spread have been done
results for LHC: angular spread $0.25 \mu \mathrm{rad}$
channeling acceptance $\simeq 2 \mu \mathrm{rad}$ SAFE!


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## Grazing function $g$ and collimation angular acceptance

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## Valentina Previtali

## why a crystal? and not (for

## example) a magnetic field?

- Tiny but powerful object
- Most common crystals are made of Si and their longitudinal length is between $1-5 \mathrm{~mm}$
* with the channeling effect, a crystal is capable of extracting multi Tev particles deviated of hundreds of urad in a very short length (mm)
* a crystal can select which particles to deviate!

- if inserted at the center of the beam can be used for extraction
- if touching only the halo particles $\rightarrow$ use for collimation


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- a crystal can select which particles to deviate!

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- if touching only the halo particles $\rightarrow$ use for collimation


## very difficult to achieve with a standard magnet!

## LHC simulations:

## Simulation inputs

Si crystal strip crystal, installed in an empty slot in the collimation insertion
$\square 7 \mathrm{TeV}$ standard collision optics

|  | $\beta$ <br> $[\mathrm{m}]$ | $\alpha$ <br> $[-]$ | $D$ <br> $[\mathrm{~m}]$ | $1 \sigma$ <br> $[\mu \mathrm{~m}]$ | $1 \sigma^{\prime}$ <br> $[\mu \mathrm{rad}]$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $x$ direction | 137.62 | 1.94 | 0.59 | 262 | 3.7 |
| $y$ direction | 90.65 | -1.25 | 0.002 | 213 | 2.9 |

$\square$ Curvature radius of 50 m , different lengths, bending angles between 10 and $200 \mu \mathrm{rad}$

DPerfect alignment and perfect crystal
DHorizontal and vertical case studied separately 8 million particles for 500 turns.

In the tracking software package, a detailed aperture model (both for SPS and LHC) is included. Local cleaning inefficiency evaluated for 27 Km , with a 10 cm bin.

## Main outcome: Beam Loss Maps

 local collimation cleaning inefficiency $\eta_{\text {loc }}$ Vs longitudinal coordinate s
## Simulation tools:

## crystal code Sixtrack

The "state of the art" tracking code SixTrack (currently used at CERN for collimation studies) is a full 6D tracking code, which treats the interaction for amorphus collimators.

For the first time, a Montecarlo routine describing the crystal was coupled to a massive parallel simulation code for fine evaluation of far away losses

区 code adapted (variables, change of coordinates, output..)

V implementation of edge effects in the code (amorphous layer and miscut angle) particularly important in a circular machine


## LHC loss maps - horizontal case

loss maps in IR7 and immediately downstream


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we want to minimize cold (cryogenic) losses study different crystal kicks $\theta_{\mathrm{b}}$

## LHC loss maps - horizontal case

loss maps in IR7 and immediately downstream


## LHC loss maps - horizontal case

$\theta_{b}=10 \mu \mathrm{rad}$


## LHC loss maps - horizontal case

## $\theta_{b}=20 \mu \mathrm{rad}$



## LHC loss maps - horizontal case

$\theta_{\mathrm{b}}=40 \mu \mathrm{rad}$


## LHC loss maps - horizontal case

$\theta_{b}=50 \mu \mathrm{rad}$


## LHC loss maps - horizontal case



## LHC loss maps - horizontal case

## $\theta_{b}=100 \mu \mathrm{rad}$



## LHC loss maps - horizontal case

## $\theta_{\mathrm{b}}=150 \mu \mathrm{rad}$



## LHC loss maps - horizontal case

## $\theta_{b}=200 \mu \mathrm{rad}$



## LHC loss maps summary for the horizontal case



## LHC loss maps - <br> summary for the horizontal case



## LHC loss maps - <br> summary for the horizontal case



## LHC loss maps - <br> summary for the vertical case



## LHC loss maps - <br> summary for the vertical case



## Conclusions

- The crystal collimation options has been considered for LHC, in case of stable physics beam at 7 TeV
- Dedicated tools have been developed:
- theoretical tools: the grazing function formalism showed that the particle expected angular spread should be within the crystal angular acceptance
- simulation tool: the state-of-the-art SixTrack code has been coupled with a MonteCarlo collimation code for the crystal. The routine has been further developed, inserting edge effects like amorphous layer and miscut angle
- The LHC crystal-enhanced collimation system has been simulated and optimized. A improvement factor 15 is predicted for optimal channeling angles $\rightarrow$ simulation results that will constitute an important benchmark for future experimental results


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this work was possible thanks to the effort of many people. I especially would like to thank:
- my EPFL supervisor L. Rivkin - present and past people in the CERN collimation team R. Assman, C. Bracco, I. Yazynin, S. Redaelli, A. Rossi, T. Weiler
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Guidi, F. Cerutti

- colleagues in Fermilab
N. Mokhov, V. Shiltsev, D. Still, R. Carrigan, J. Annala




## reserve slides

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# Beam Loss Maps 

local collimation cleaning inefficiency $\eta_{\text {loc }}$ vs longitudinal coordinate s main simulation outcome!
a system of dedicated BLMs are positioned along the full SPS ring (one each quadrupole). The same is for LHC. Beam Loss Maps can be obtained and compared with the simulation results.

## bent crystal

## incoming beam

can Beam All Beam Crystal (ST4_slices_sliced_17.050000_17.105000)

it depends on the crystal-beam relative orientation!

## incoming beam

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# how does a crystal work? 

Amorphous mode


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horizontal deflection angle (mrad)
courtesy of W. Scandale

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 Amorphous mode
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## how does a crystal work?

 Volume Reflection mode
how does a crystal work? Volume Reflection mode

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Amorphous mode


## Channeling mode

