

## Introduction to quantum computing

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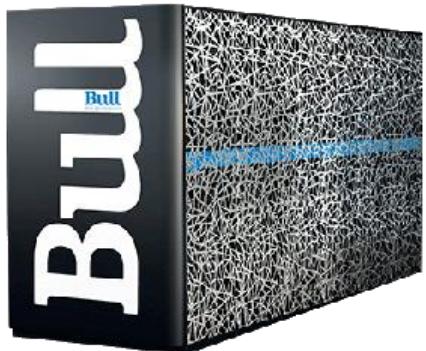


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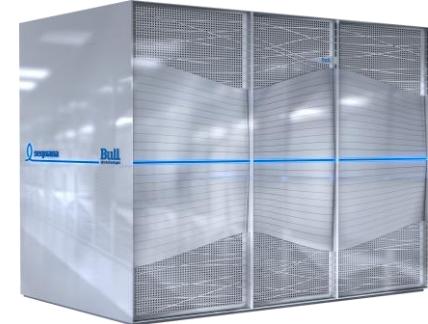
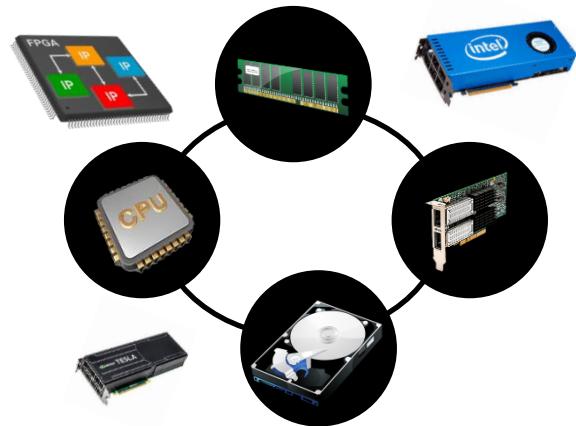


**Bull**  
atos technologies

# HPC, Driving innovation



CyberSecurity



A 3D molecular model of a complex organic molecule, showing carbon atoms (black) and oxygen atoms (red) connected by bonds.

Medical, Chemistry



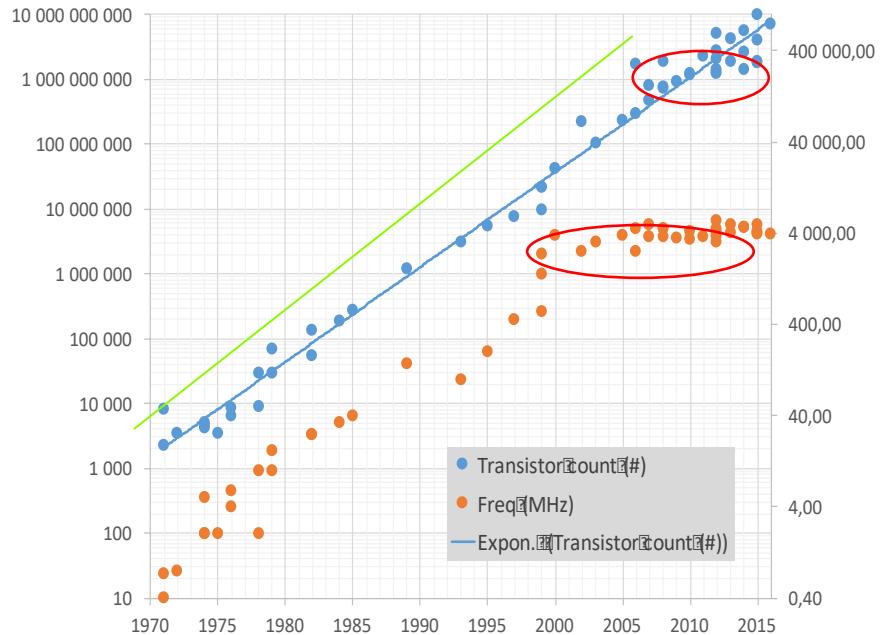
Weather Forecast



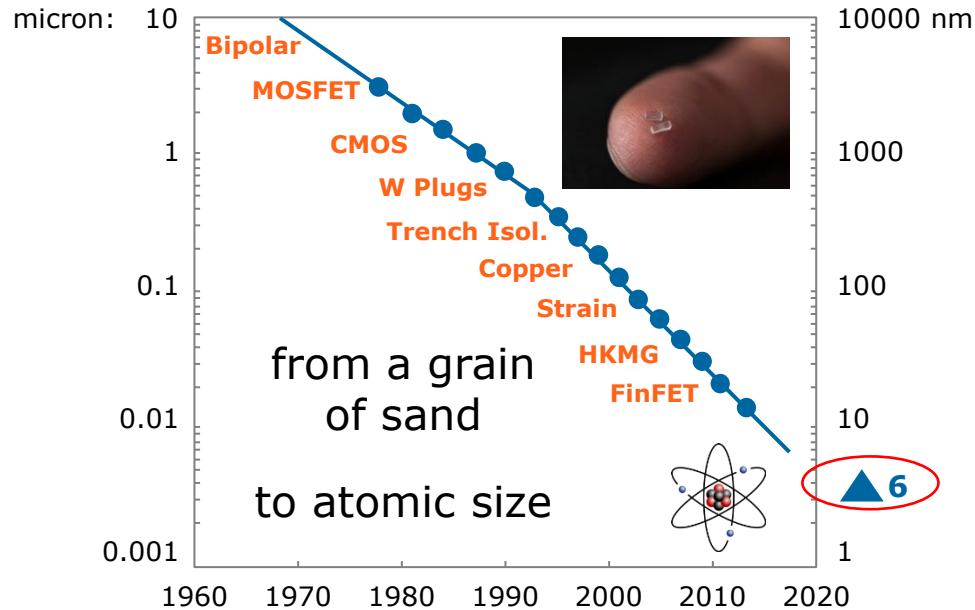
Artificial Intelligence

# End Of Moore's Law

## More transistors, higher frequencies



## New technologies for thinner chips

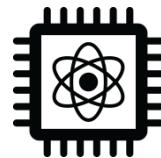


# Second Quantum revolution



First Quantum revolution

Quantum Processors

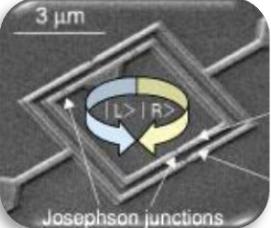


Second Quantum revolution

IN PROGRESS

# Quantum Hardware Technologies

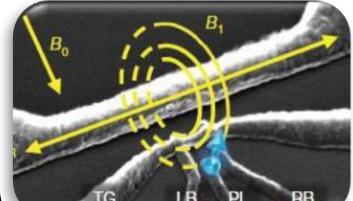
Superconducting loops



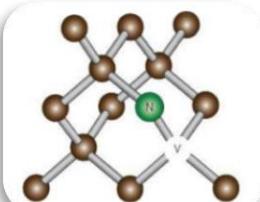
Ion traps



Silicon spin qubits



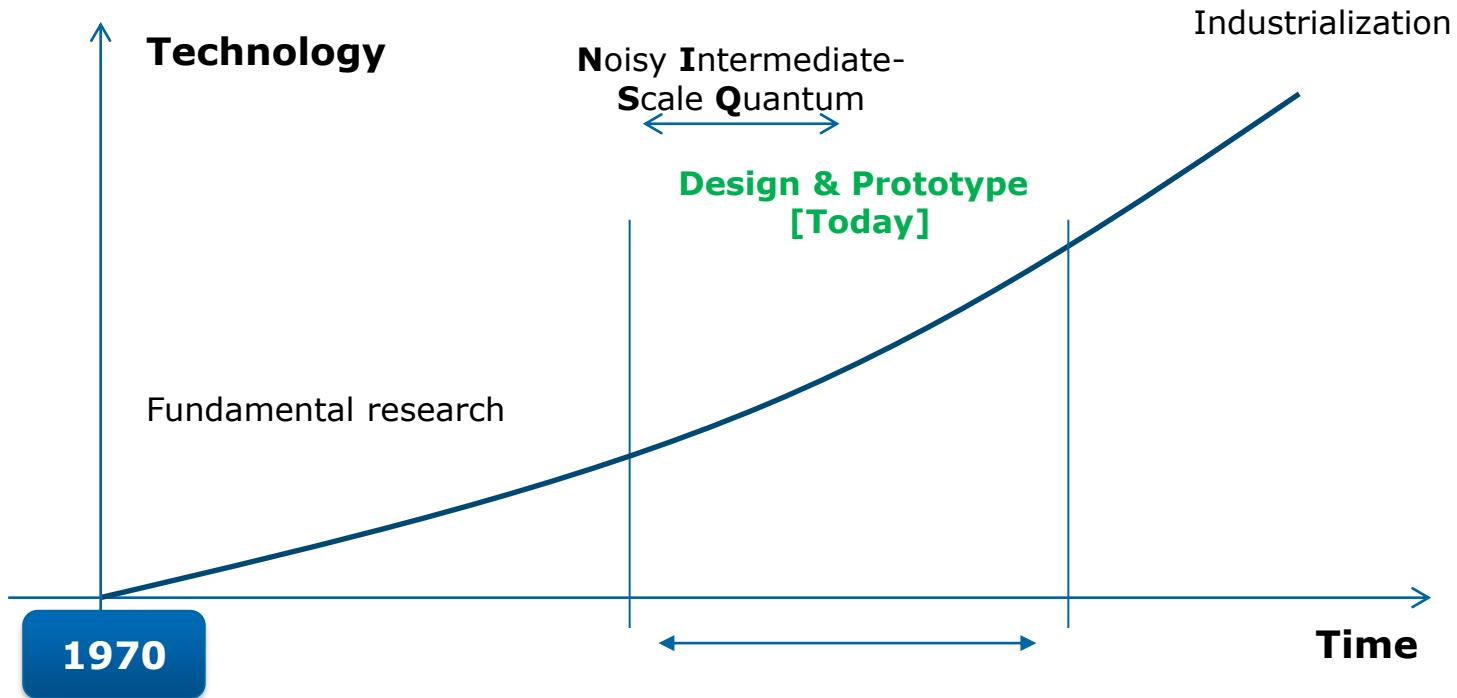
Diamond vacancies



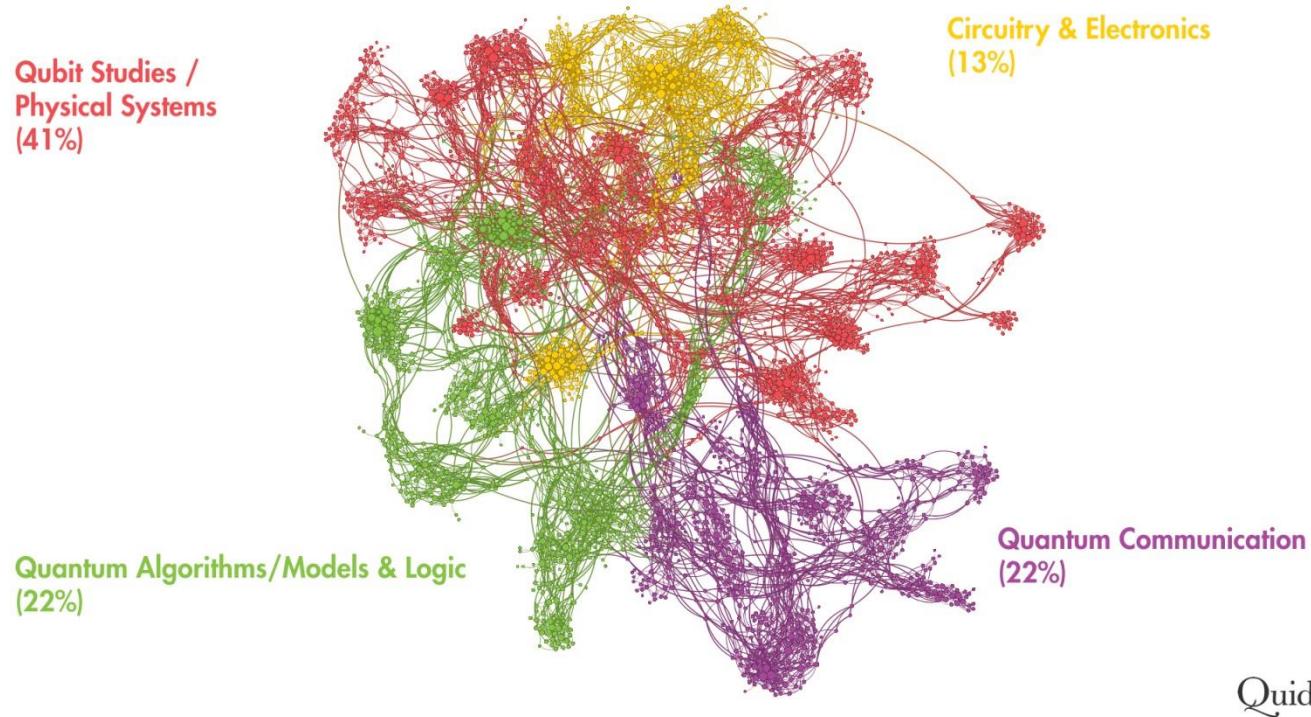
Topological qubits



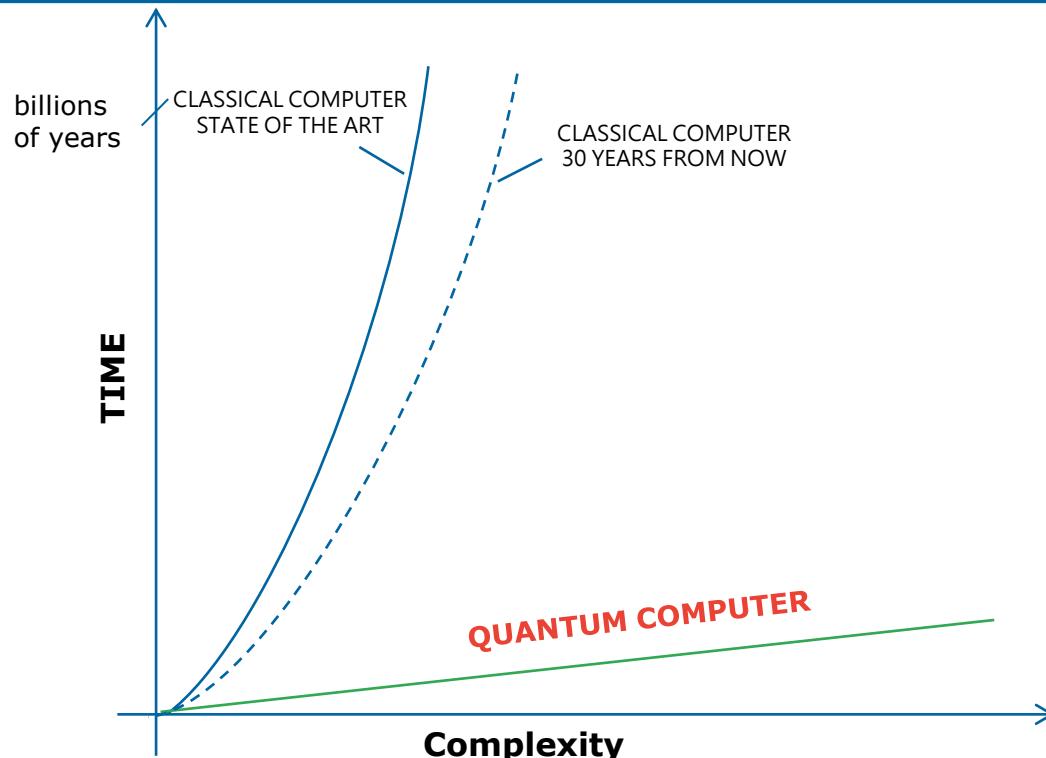
# Real Quantum technologies



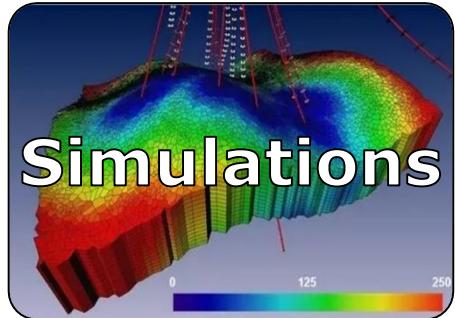
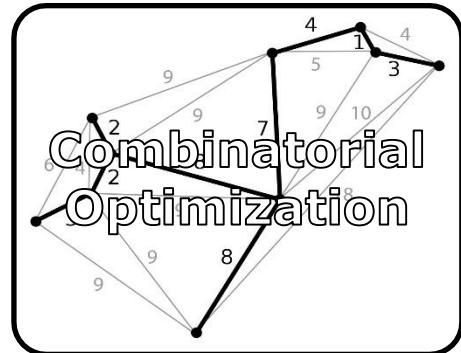
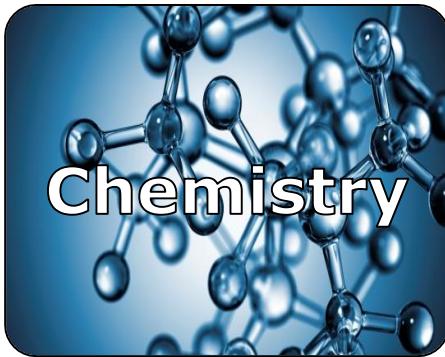
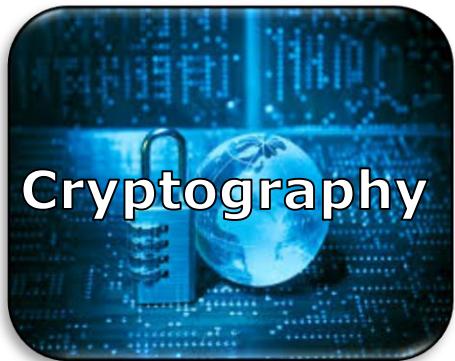
# Quantum computing research areas



# Quantum Computing Speedup



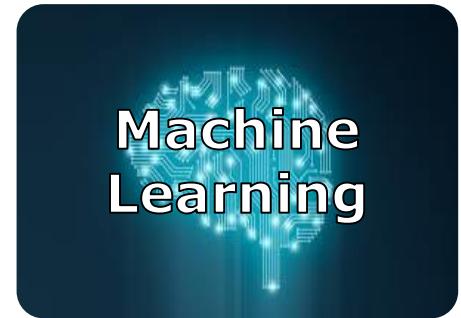
# Quantum Speedup expected



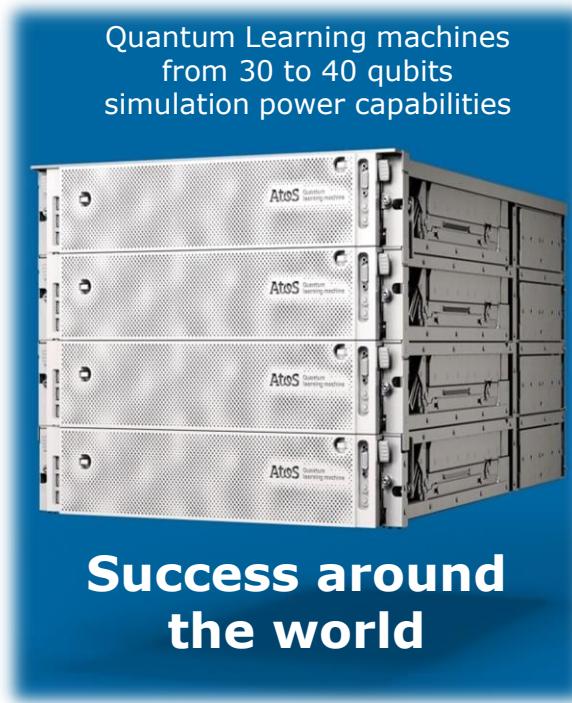
A screenshot of a financial trading platform showing stock prices and market data.

Finance

2.930	27,000	2.180	5.350	5.690	4.500	0.000
2.160	1,225	0.000	0.410	564.494	0.450	0.000
5.340	0.000	0.3750	92.464	2.800	0.000	0.000
0.450	30.353	1.600	1.830	1.600	0.000	0.000
2.600	5,000	0.000	3.100	874.820	3.080	0.000
1.600	73,778	2.300	2.310	128.544	2.280	0.000



# The Atos Quantum learning machine



# Classical and Quantum Computing

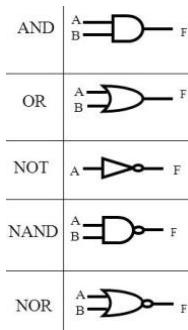
Classical Computer

bits (0,1)

Logic, **boolean operators**,  
to represent **boolean gates**



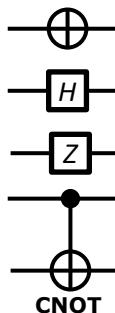
Output



01011010001...

Quantum Computer

quantum bits : qubits (0 and 1)



qubit is a quantum system with 2 states  
Linear algebra, vectors and matrices  
to represent **quantum gates**  
(e.g; NOT, Hadamard, phase shift, CNOT)



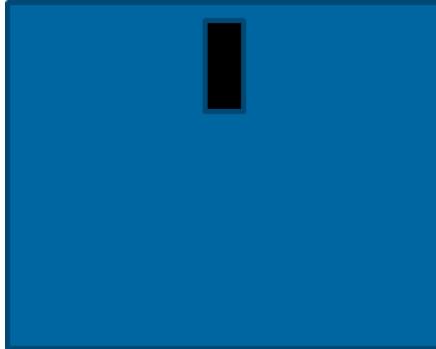
Measurement



# Superposition and measurement

- ▶ 1 classical bit: 0 or 1, white or black
- ▶ 1 quantum bit (qubit): superposition of white  $|0\rangle$  and black  $|1\rangle$

Measurement



Initialize your qubit :

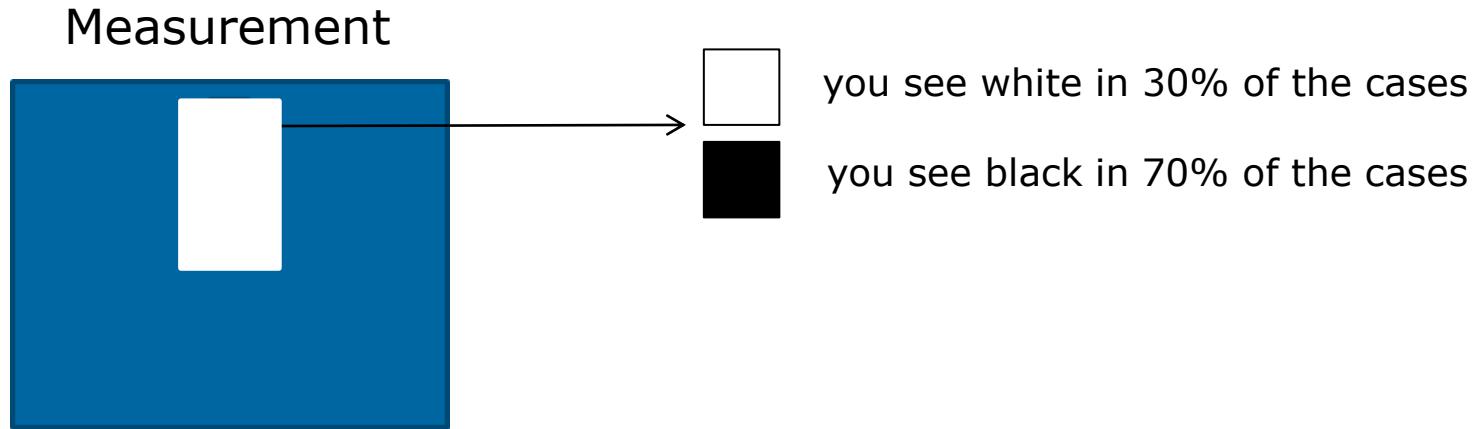
for example we choose to be in  
The qubit is now gray state  
30% white i.e  $|0\rangle$

When you look at it, the qubit  
takes the color seen

If you want to get another result :  
try again from the beginning

# Superposition and measurement

- ▶ 1 classical bit: 0 or 1, white or black
- ▶ 1 quantum bit (qubit): superposition of white  $|0\rangle$  and black  $|1\rangle$



# Superposition

---

Vector  
Notation

A *single qubit* is a **complex vector**:

$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

# Superposition & Measurement

---

## Vector Notation

A *single qubit* is a **complex vector**:

$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

But a *measurement* only gives **a 0 or a 1** with a certain *probability*:

# Superposition & Measurement

---

## Vector Notation

A *single qubit* is a **complex vector**:

$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

But a *measurement* only gives **a 0 or a 1** with a certain *probability*:

0 with probability  $|\alpha|^2$

1 with probability  $|\beta|^2$

# Superposition & Measurement

## Vector Notation

A *single qubit* is a **complex vector**:

$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

But a *measurement* only gives **a 0 or a 1**  
with a certain *probability*:

0 with probability  $|\alpha|^2$

1 with probability  $|\beta|^2$

$$\text{so: } |\alpha|^2 + |\beta|^2 = 1$$

# Computational basis

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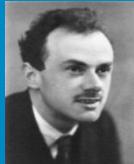
Vector  
Notation

$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \alpha \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \beta \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$


Computational basis for one qubit

# Computational basis

Dirac  
notation



$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \alpha \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \beta \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

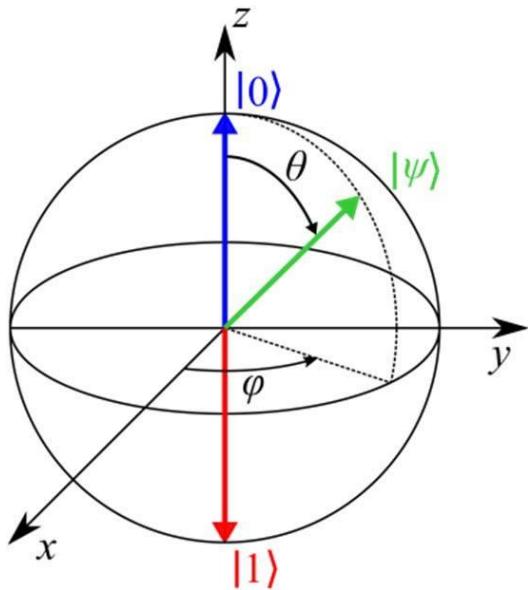
Computational basis for one qubit

$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \alpha |0\rangle + \beta |1\rangle$$

« ket » notation

# Single qubit representation

Bloch  
sphere

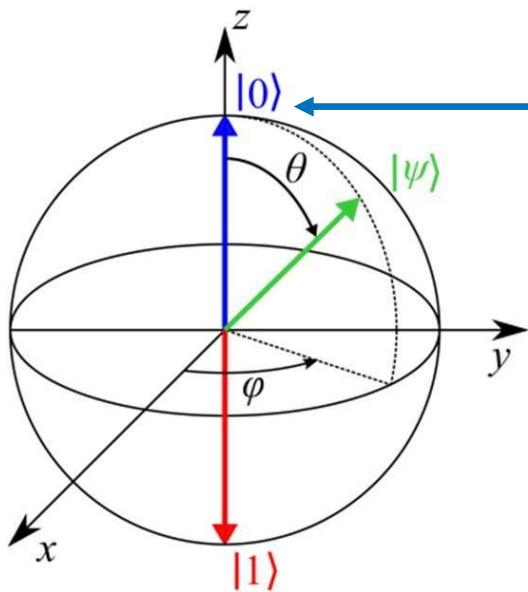


$$|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$$

author: Fabio Sebastian

# Single qubit representation

Bloch  
sphere



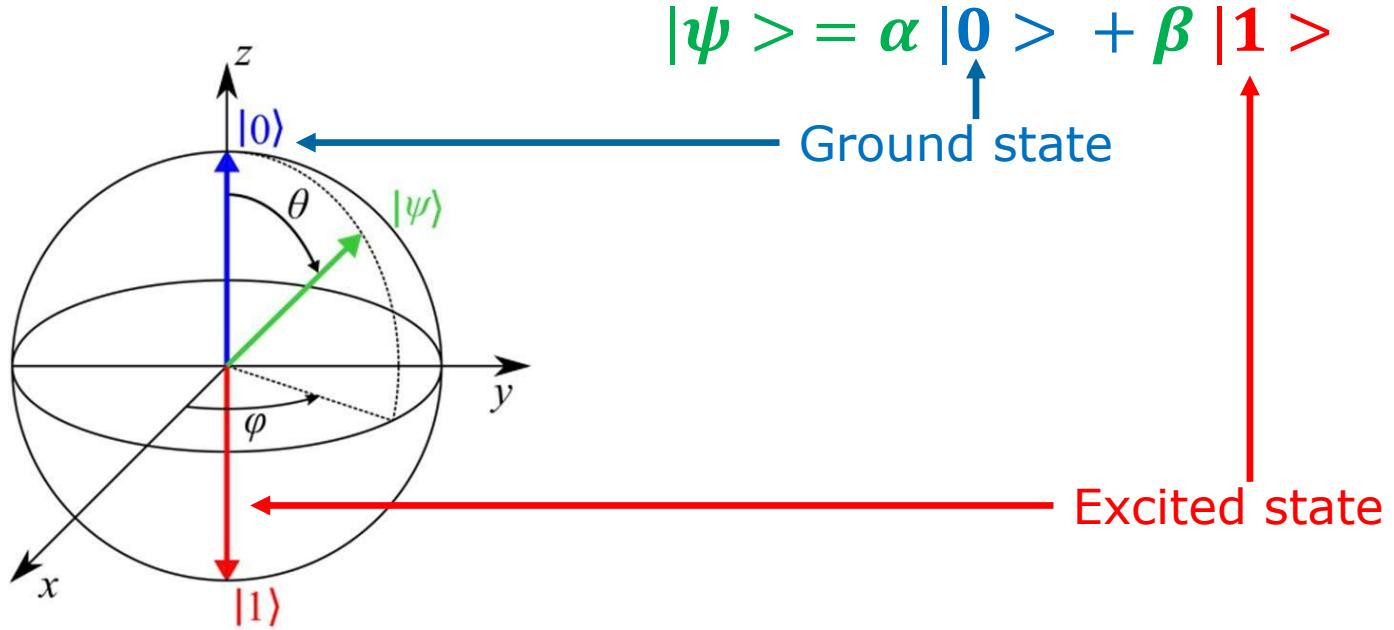
$$|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$$

Ground state

author: Fabio Sebastian

# Single qubit representation

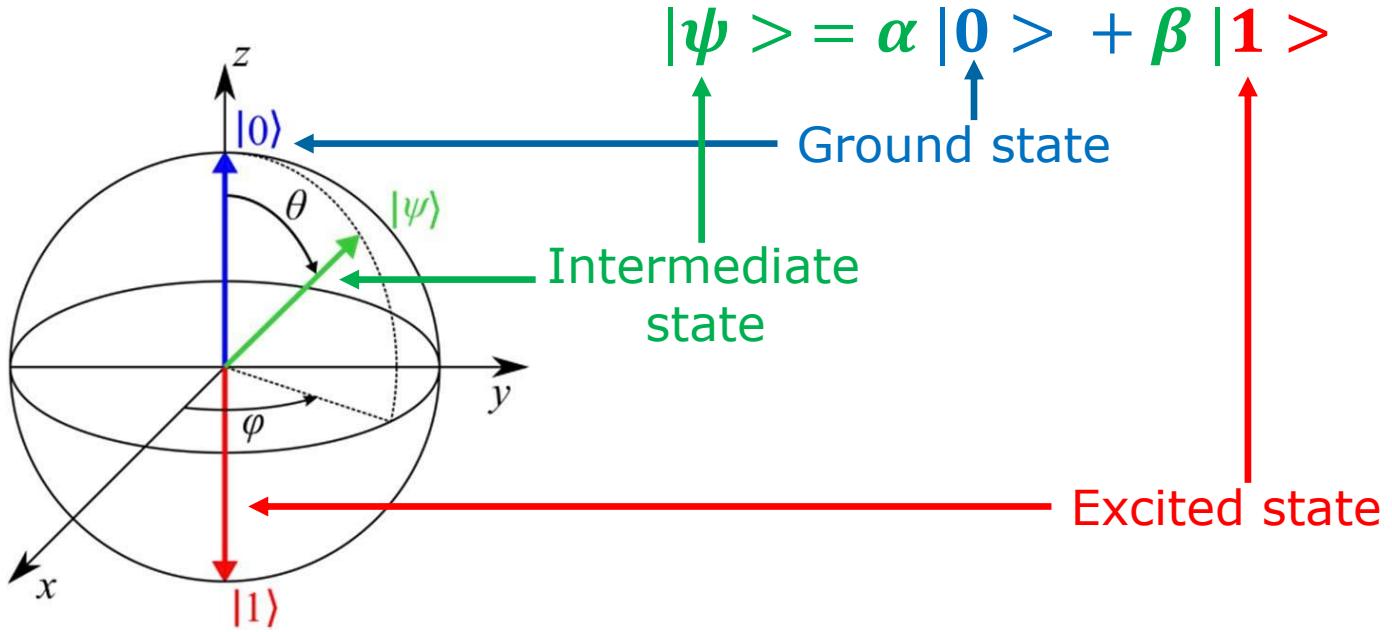
Bloch  
sphere



author: Fabio Sebastian

# Single qubit representation

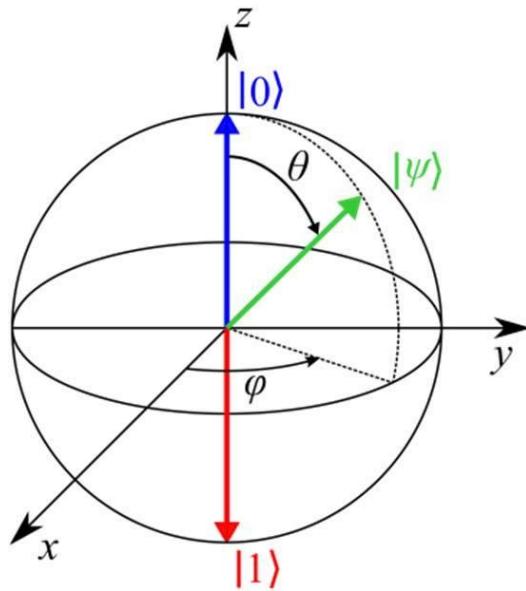
Bloch  
sphere



author: Fabio Sebastian

# Linking angles and vector

Bloch  
sphere

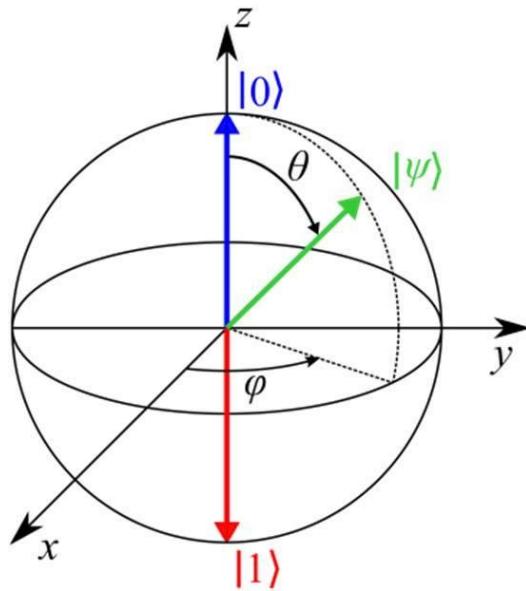


$$|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$$
$$|\alpha|^2 + |\beta|^2 = 1$$

author: Fabio Sebastian

# Linking angles and vector

Bloch  
sphere



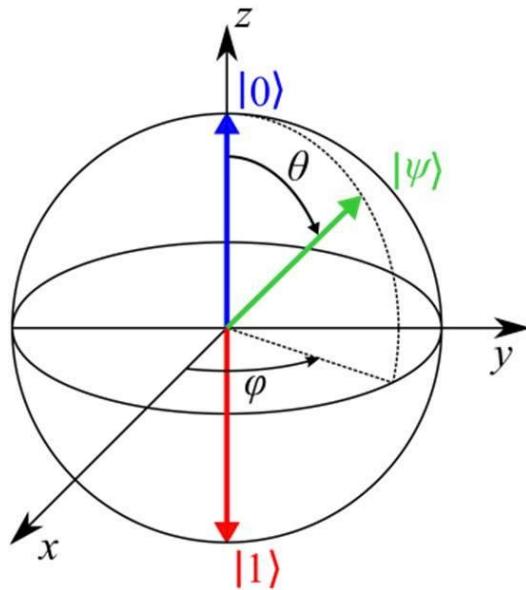
author: Fabio Sebastian

$$|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$$
$$|\alpha|^2 + |\beta|^2 = 1$$

$$|\psi\rangle = \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

# Linking angles and vector

Bloch  
sphere



author: Fabio Sebastian

$$|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$$
$$|\alpha|^2 + |\beta|^2 = 1$$

$$|\psi\rangle = \begin{pmatrix} \alpha \\ \beta \end{pmatrix} \rightarrow \begin{array}{l} \cos\left(\frac{\theta}{2}\right) \\ e^{i\varphi} \sin\left(\frac{\theta}{2}\right) \end{array}$$

$$e^{i\varphi} = \cos(\varphi) + i \sin(\varphi)$$

# Measurement

Measurement

OR

Projection on 0:

$$|\psi\rangle \rightarrow \frac{\alpha}{|\alpha|} |0\rangle$$

with probability  $p(0)$ :

$$p(0) = |<0|\psi>|^2 = |\alpha|^2$$

Projection on 1:

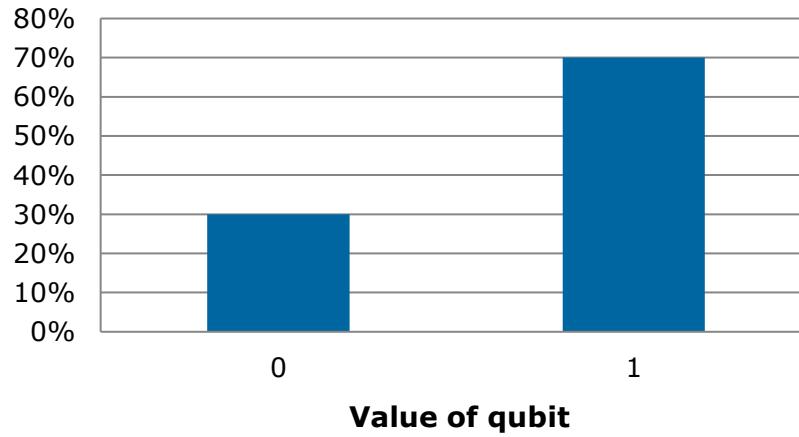
$$|\psi\rangle \rightarrow \frac{\beta}{|\beta|} |1\rangle$$

with probability  $p(1)$ :

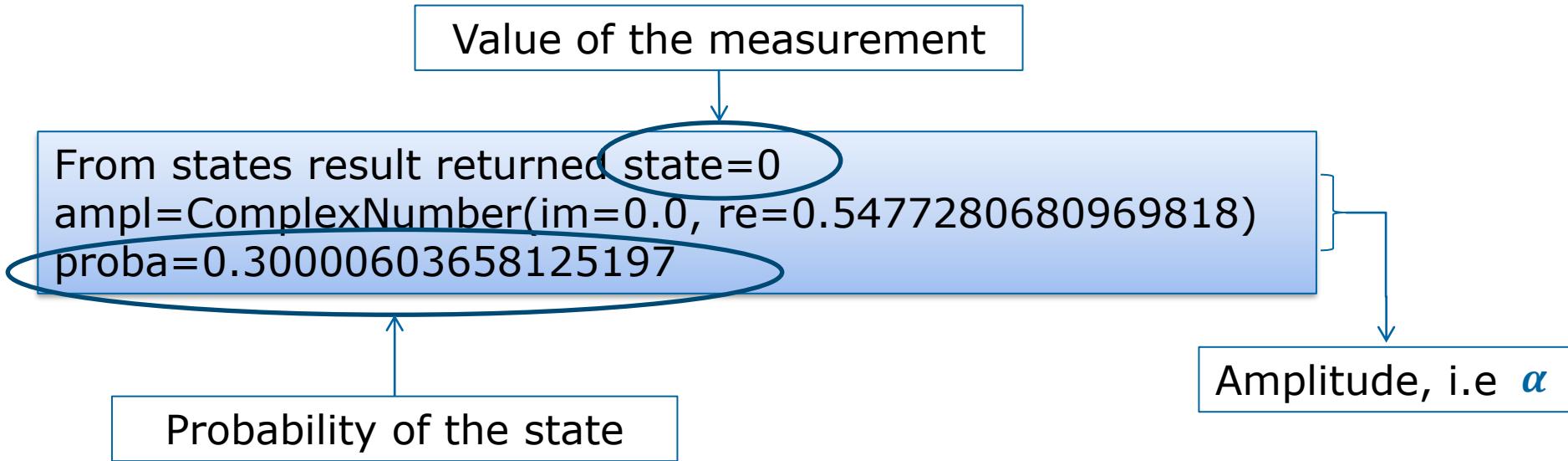
$$p(1) = |<1|\psi>|^2 = |\beta|^2$$

# Superposition & Measurement

---



# On a QLM



# On a QLM

- ▶ Output of the full state:

From states result returned **state=0**

ampl=ComplexNumber(im=0.0, re=0.5477280680969818)

**proba=0.30000603658125197**

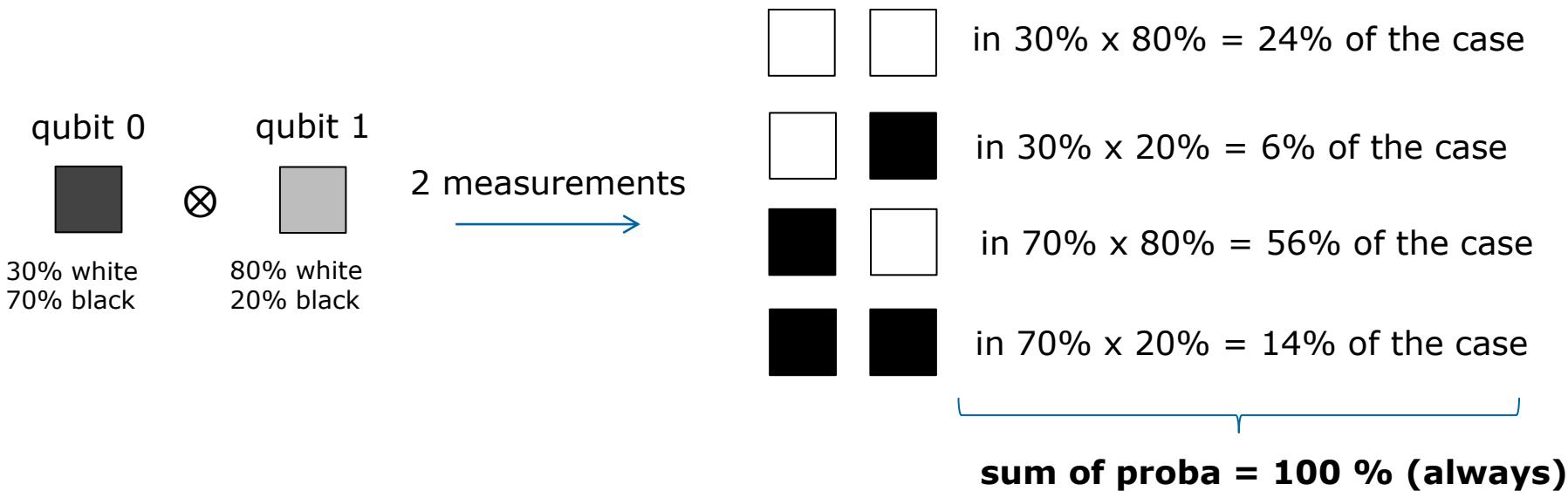
From states result returned **state=1**

ampl=ComplexNumber(im=-0.8366564189789905, re=0.0)

**proba=0.699993963418748**

# Two qubits

- ▶ 2 qubits = 4 states



# Two qubits

---

qubit 0 qubit 1

$$\square \quad \square = 00 = 0$$

$$\square \quad \blacksquare = 01 = 1$$

$$\blacksquare \quad \square = 10 = 2$$

$$\blacksquare \quad \blacksquare = 11 = 3$$

$$|\psi_0\rangle = \alpha_0 |0\rangle + \beta_0 |1\rangle$$
$$|\psi_1\rangle = \alpha_1 |0\rangle + \beta_1 |1\rangle$$

# Two qubits

---

qubit 0 qubit 1

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$$|\psi_0\rangle = \alpha_0 |0\rangle + \beta_0 |1\rangle$$

$$|\psi_1\rangle = \alpha_1 |0\rangle + \beta_1 |1\rangle$$

$$|\psi_{tot}\rangle = |\psi_0\rangle \otimes |\psi_1\rangle$$

# Two qubits

---

qubit 0 qubit 1

$$\square \quad \square = 00 = 0$$

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$$|\psi_0\rangle = \alpha_0 |0\rangle + \beta_0 |1\rangle$$

$$|\psi_1\rangle = \alpha_1 |0\rangle + \beta_1 |1\rangle$$

$$\begin{aligned} |\psi_{tot}\rangle &= |\psi_0\rangle \otimes |\psi_1\rangle \\ &= |\psi_0\rangle |\psi_1\rangle \end{aligned}$$

# Two qubits

---

qubit 0 qubit 1

$$\square \quad \square = 00 = 0$$

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$$|\psi_0\rangle = \alpha_0 |0\rangle + \beta_0 |1\rangle$$
$$|\psi_1\rangle = \alpha_1 |0\rangle + \beta_1 |1\rangle$$

$$|\psi_{tot}\rangle = |\psi_0\rangle \otimes |\psi_1\rangle$$
$$= |\psi_0\rangle |\psi_1\rangle$$
$$= |\psi_0\psi_1\rangle$$

# Two qubits

---

qubit 0 qubit 1

$$\square \quad \square = 00 = 0$$

$$\square \quad \blacksquare = 01 = 1$$

$$\blacksquare \quad \square = 10 = 2$$

$$\blacksquare \quad \blacksquare = 11 = 3$$

$$\begin{aligned} |\psi_{tot}\rangle &= \alpha_0\alpha_1|00\rangle + \alpha_0\beta_1|01\rangle \\ &\quad + \beta_0\alpha_1|10\rangle + \beta_0\beta_1|11\rangle \\ &= \alpha_0\alpha_1|0\rangle + \alpha_0\beta_1|1\rangle \\ &\quad + \beta_0\alpha_1|2\rangle + \beta_0\beta_1|3\rangle \end{aligned}$$

# Computational basis

---

$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

# Computational basis

---

$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad |0\rangle \otimes |1\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

# Computational basis

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$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad |0\rangle \otimes |1\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 * \begin{pmatrix} 0 \\ 1 \end{pmatrix} \\ 0 * \begin{pmatrix} 0 \\ 1 \end{pmatrix} \end{pmatrix}$$

$$|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

# Computational basis

---

$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad |0\rangle \otimes |1\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 * \begin{pmatrix} 0 \\ 1 \end{pmatrix} \\ 0 * \begin{pmatrix} 0 \\ 1 \end{pmatrix} \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$$

$$|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

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$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad |0\rangle \otimes |1\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 * \begin{pmatrix} 0 \\ 1 \end{pmatrix} \\ 0 * \begin{pmatrix} 0 \\ 1 \end{pmatrix} \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} = |1\rangle$$

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# Computational basis

$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad |0\rangle \otimes |1\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 * \begin{pmatrix} 0 \\ 1 \end{pmatrix} \\ 0 * \begin{pmatrix} 0 \\ 1 \end{pmatrix} \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} = |1\rangle$$

$$|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

State  $|00\rangle$ ; int 0; probability 0.24000485542571934  
State  $|01\rangle$ ; int 1; probability 0.5599952317749185  
State  $|10\rangle$ ; int 2; probability 0.060001181155532664  
State  $|11\rangle$ ; int 3; probability 0.13999873164382956

# On a QLM

- ▶ Output of the full state:

From states result returned **state=0**

ampl=ComplexNumber(im=0.0, re=0.4899035164566278)

**proba=0.24000545543656937**

From states result returned **state=1**

ampl=ComplexNumber(im=-0.7483292268513849, re=0.0)

**proba=0.5599966317599915**

From states result returned **state=2**

ampl=ComplexNumber(im=-0.24495016053206137, re=0.0)

**proba=0.06000058114468263**

From states result returned **state=3**

ampl=ComplexNumber(im=0.0, re=-0.3741621729394309)

**proba=0.13999733165875658**

# More Qubits

Number of qubits → **1**

$ 0\rangle,  1\rangle$	$ 00\rangle,  01\rangle,  10\rangle,  11\rangle$	$ 000\rangle,  001\rangle,  010\rangle,  011\rangle,  100\rangle,  101\rangle,  110\rangle,  111\rangle$
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**n**

$ n \text{ digits}\rangle$
----------------------------

qubit vector →  $\begin{bmatrix} \alpha \\ \beta \\ \gamma \\ \delta \end{bmatrix}$

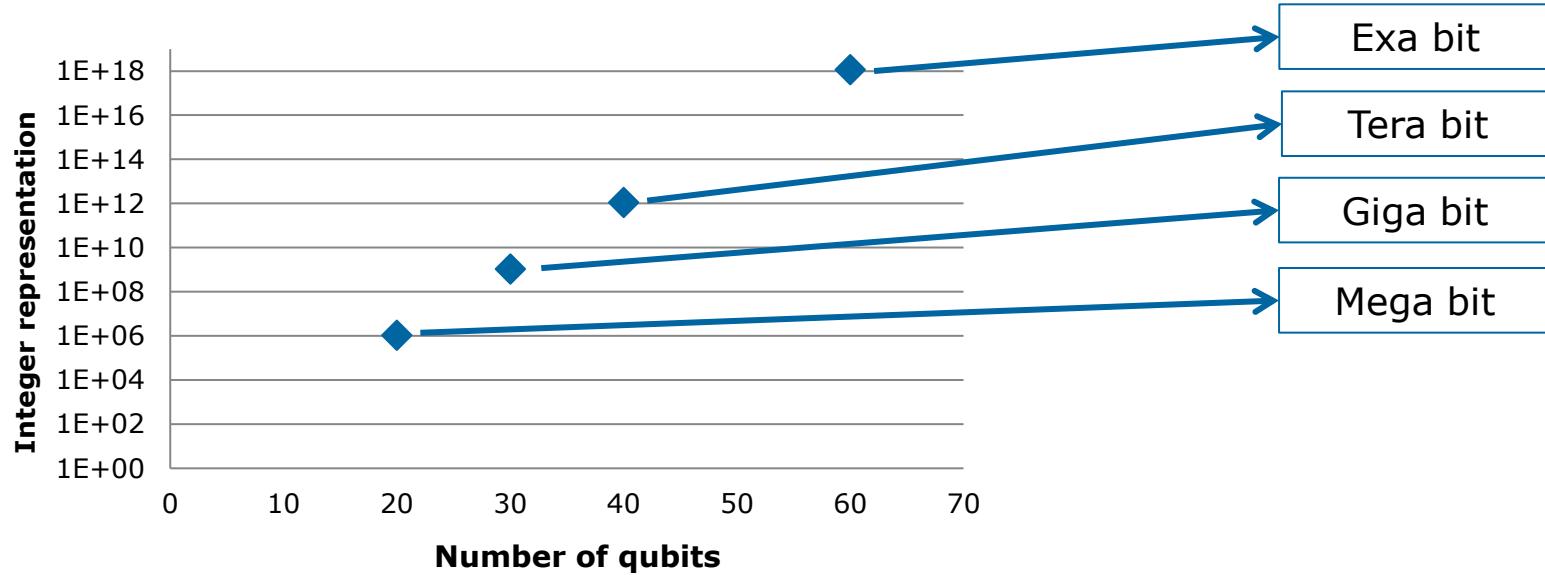
$$\begin{bmatrix} \alpha \\ \beta \\ \gamma \\ \delta \\ \vdots \end{bmatrix}$$

$\left[ \begin{array}{c} 2^n \text{ rows} \end{array} \right]$

tensor product       $|\psi_1\rangle$      $|\psi_1\rangle \otimes |\psi_2\rangle$     .....     $|\psi_1\rangle \otimes |\psi_2\rangle \otimes \dots \otimes |\psi_n\rangle$

# Scalability

- ▶  $N$  qubits =  **$2^N$  states**



# Entanglement

---

- ▶ Let's take 2 unentangled qubits. A classical preparation would give us:

$$|\psi_0\rangle = \alpha_0 |0\rangle + \beta_0 |1\rangle$$

$$|\psi_1\rangle = \alpha_1 |0\rangle + \beta_1 |1\rangle$$

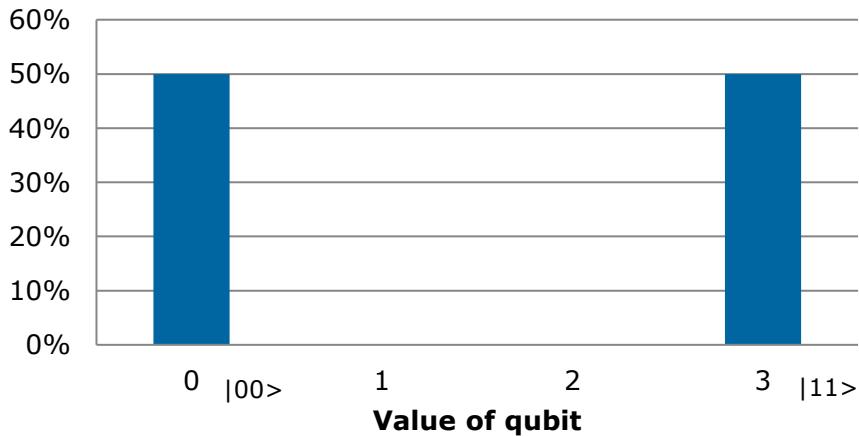
- ▶ And consider their joint state:

$$\begin{aligned} |\psi_0\rangle |\psi_1\rangle &= \alpha_0 \alpha_1 |00\rangle + \alpha_0 \beta_1 |01\rangle \\ &\quad + \beta_0 \alpha_1 |10\rangle + \beta_0 \beta_1 |11\rangle \end{aligned}$$

# Entanglement

- ▶ OK, great but what if I want to prepare my 2 qubits to obtain this :

**Representation of qubit**



**Previously explained**

$$|\psi_0\psi_1\rangle = \alpha_0\alpha_1|00\rangle + \alpha_0\beta_1|01\rangle + \beta_0\alpha_1|10\rangle + \beta_0\beta_1|11\rangle$$

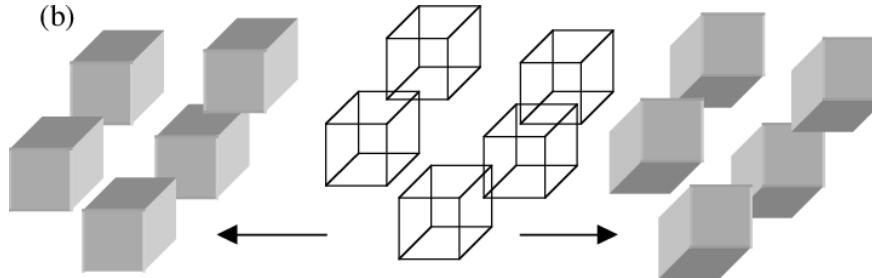
For example:

- need to have  $\alpha_0 \neq 0$  for  $|00\rangle$
- need to have  $\beta_1 \neq 0$  for  $|11\rangle$
- but need  $\alpha_0\beta_1 = 0$  for  $|01\rangle$

This cannot be prepared locally

# Entanglement

- ▶ To get previous state : **entangle your qubits**. This means that the qubits need to **interact**. **For instance, you could conditionally flip the qubit.**
- ▶ The previous state  $(|00\rangle + |11\rangle)$  is known as an EPR pair.
- ▶ This state obtained of  $q_1$  and  $q_0$  can no longer be separated as  $|q_0\rangle \otimes |q_1\rangle$



# Entanglement

---

- ▶ Entanglement is a key point for quantum computing:
  - Without entanglement, the register can be described using  $2^N$  complex numbers.
  - General states are entangled, and one needs up to  $2^N$  complex numbers to describe them.



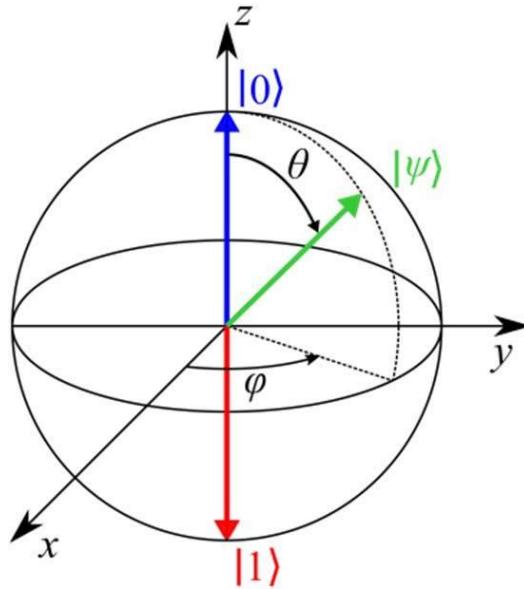
# Summary

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- ▶ A qubit is a superposition of 0 and 1
- ▶ Measurement gives only access to 0 OR 1
- ▶ N qubits correspond to  $2^N$  states
- ▶ Entanglement is mandatory

# Back to the representation

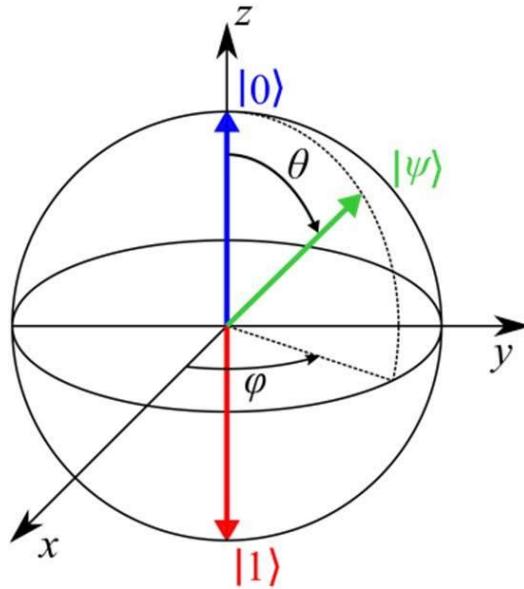
Bloch  
sphere



author: Fabio Sebastian

# Back to the representation

Bloch  
sphere

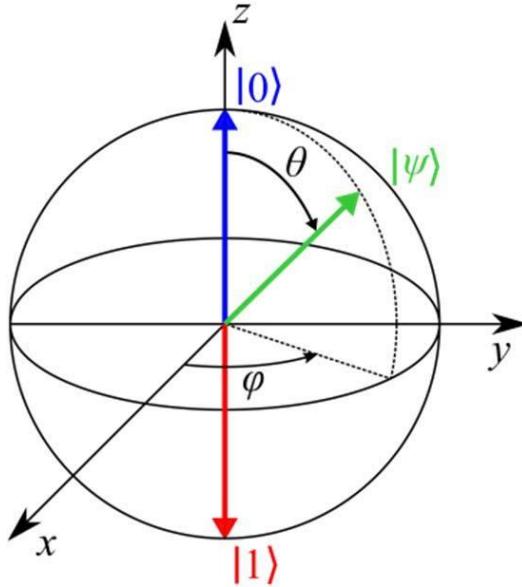


► reflection/rotation

author: Fabio Sebastian

# Back to the representation

Bloch  
sphere

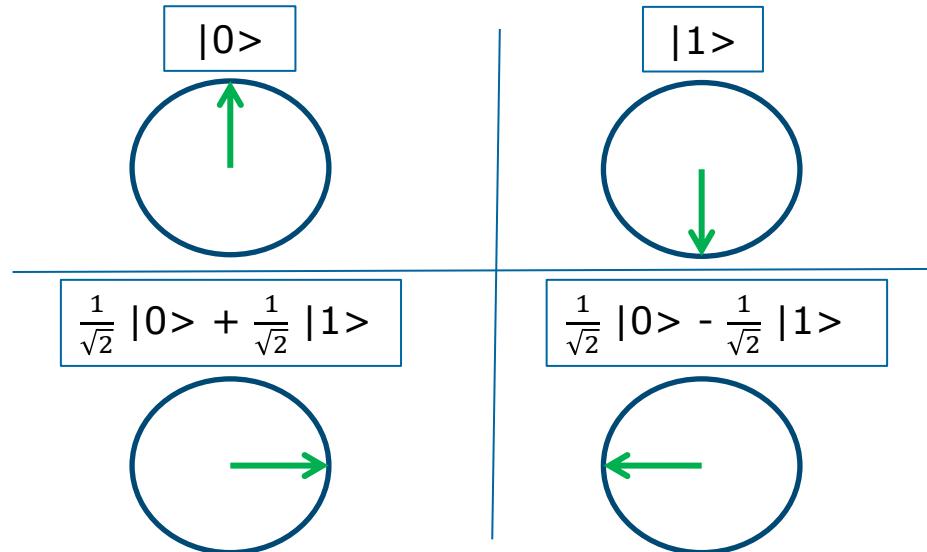
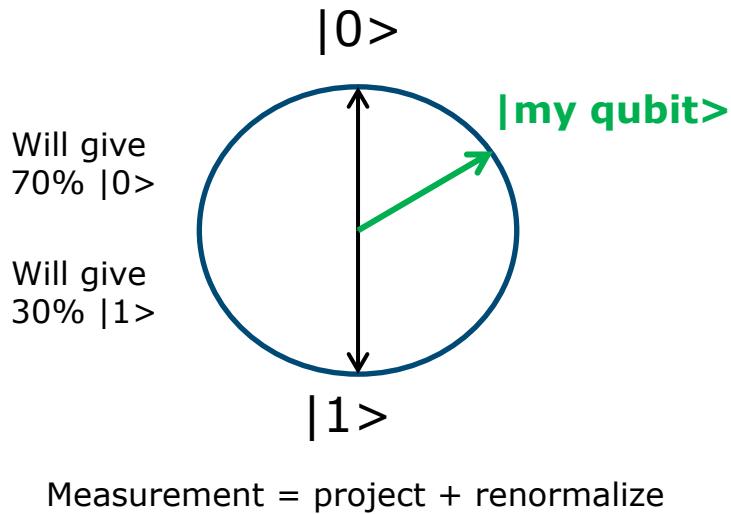


author: Fabio Sebastian

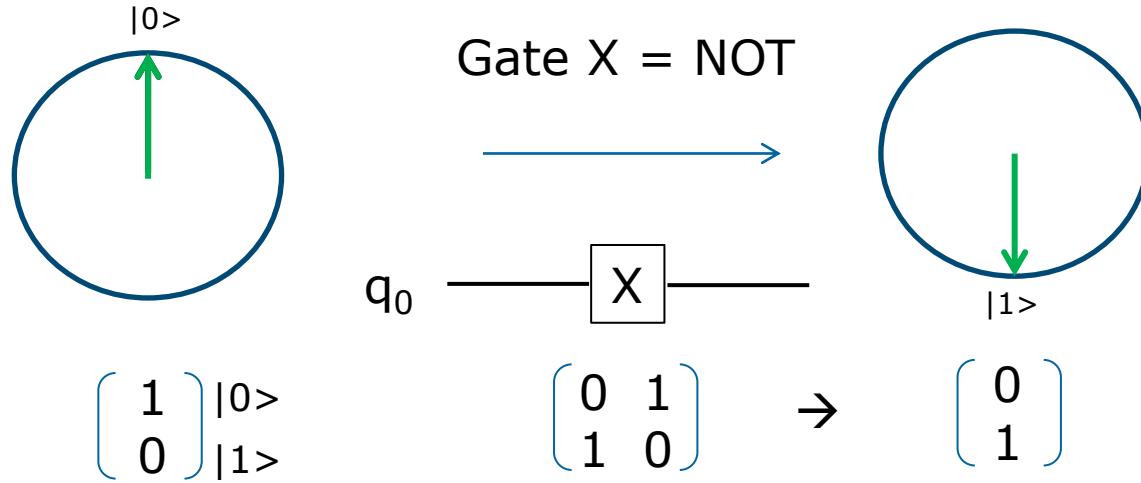
- ▶ reflection/rotation
- ▶ unitary matrices :

$$MM^\dagger = I$$

# Another view

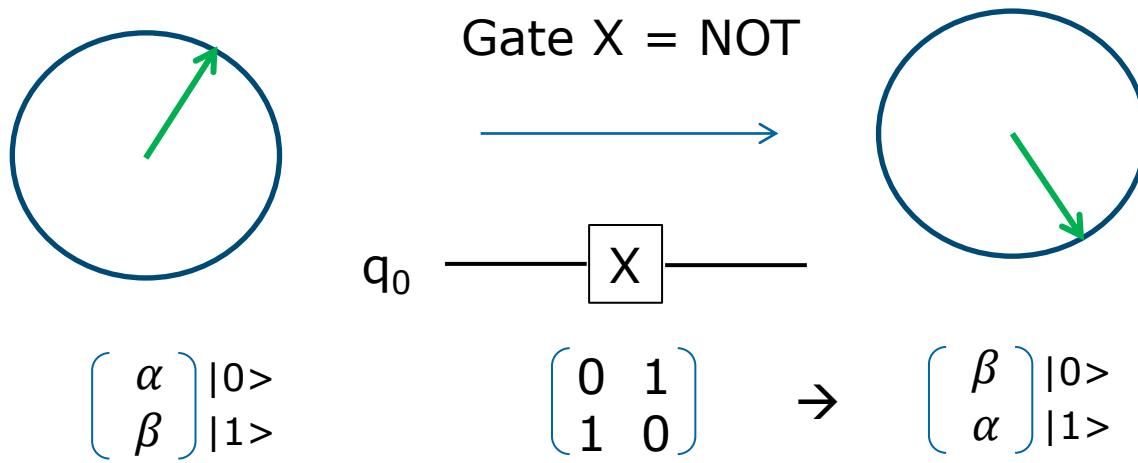


# Quantum Gates

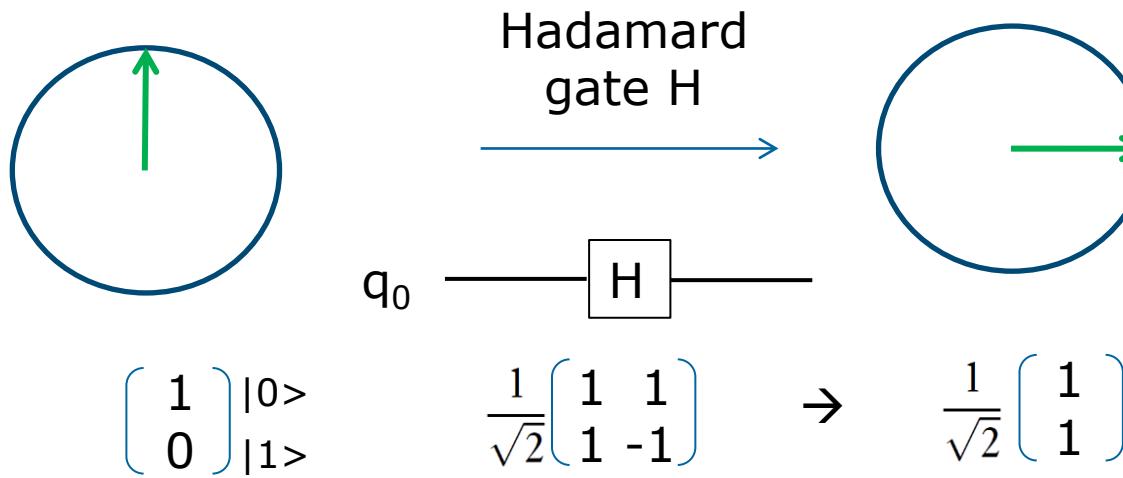


# Quantum Gates

---



# Quantum Gates



# Main Quantum Gates of arity 1

Pauli-X

X

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

X Rotation

Pauli-Y

Y

$$\begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$$

Y Rotation

Pauli-Z

Z

$$\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

Z Rotation

Phase

S

$$\begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix}$$

Phase Shift

PH[ $\theta$ ]

$$\begin{pmatrix} 1 & 0 \\ 0 & e^{i\theta} \end{pmatrix}$$

RX[ $\theta$ ]

$$\begin{pmatrix} \cos\left(\frac{\theta}{2}\right) & -i \sin\left(\frac{\theta}{2}\right) \\ -i \sin\left(\frac{\theta}{2}\right) & \cos\left(\frac{\theta}{2}\right) \end{pmatrix}$$

RY[ $\theta$ ]

$$\begin{pmatrix} \cos\left(\frac{\theta}{2}\right) & -\sin\left(\frac{\theta}{2}\right) \\ \sin\left(\frac{\theta}{2}\right) & \cos\left(\frac{\theta}{2}\right) \end{pmatrix}$$

RZ[ $\theta$ ]

$$\begin{pmatrix} e^{-i\frac{\theta}{2}} & 0 \\ 0 & e^{i\frac{\theta}{2}} \end{pmatrix}$$

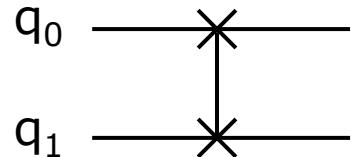
# A Quantum Gate of arity 2

---

$$|q_0\rangle = \alpha_0 |0\rangle + \beta_0 |1\rangle$$

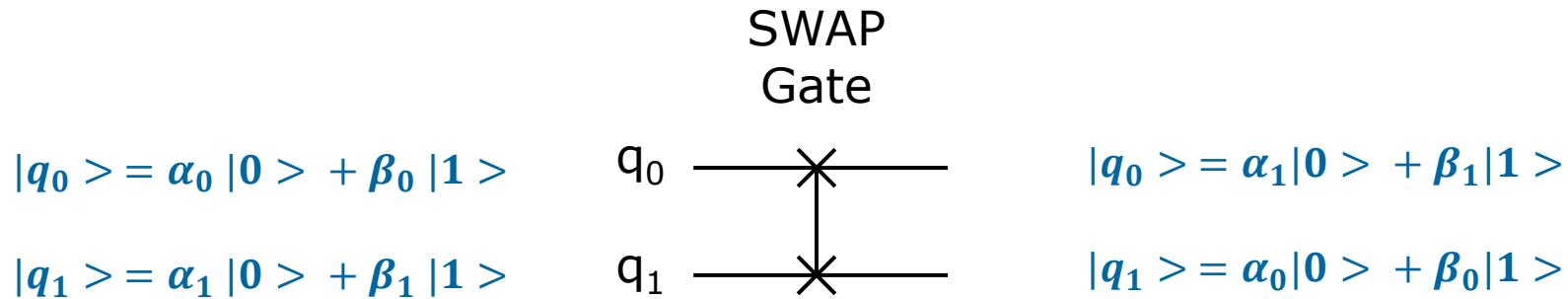
$$|q_1\rangle = \alpha_1 |0\rangle + \beta_1 |1\rangle$$

SWAP  
Gate



# A Quantum Gate of arity 2

---



# A Quantum Gate of arity 2

SWAP  
Gate

$|q_0\rangle = \alpha_0|0\rangle + \beta_0|1\rangle$        $q_0$  ————— 

$|q_1\rangle = \alpha_1|0\rangle + \beta_1|1\rangle$        $q_1$  ————— 

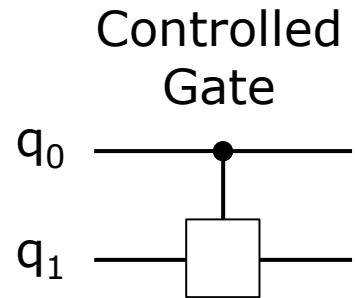
$|q_0\rangle = \alpha_1|0\rangle + \beta_1|1\rangle$

$|q_1\rangle = \alpha_0|0\rangle + \beta_0|1\rangle$

$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} \alpha_0\alpha_1 \\ \alpha_0\beta_1 \\ \beta_0\alpha_1 \\ \beta_0\beta_1 \end{pmatrix} = \begin{pmatrix} \alpha_1\alpha_0 \\ \alpha_1\beta_0 \\ \beta_1\alpha_0 \\ \beta_1\beta_0 \end{pmatrix}$$

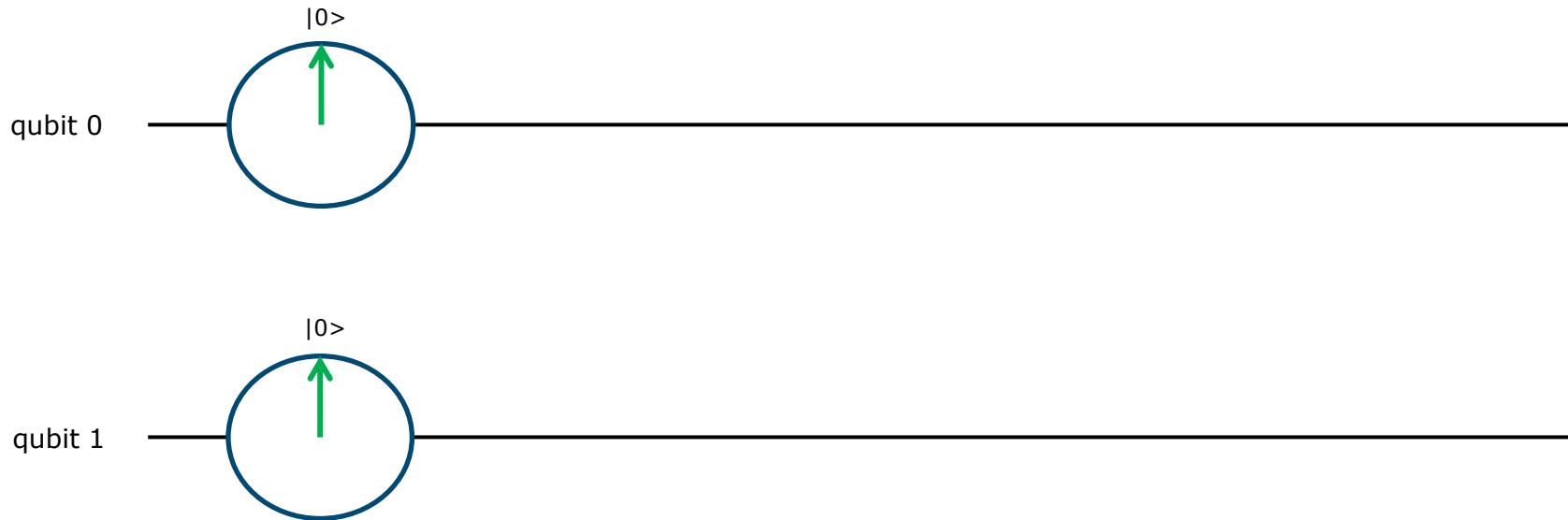
# Controlled Quantum Gates

---



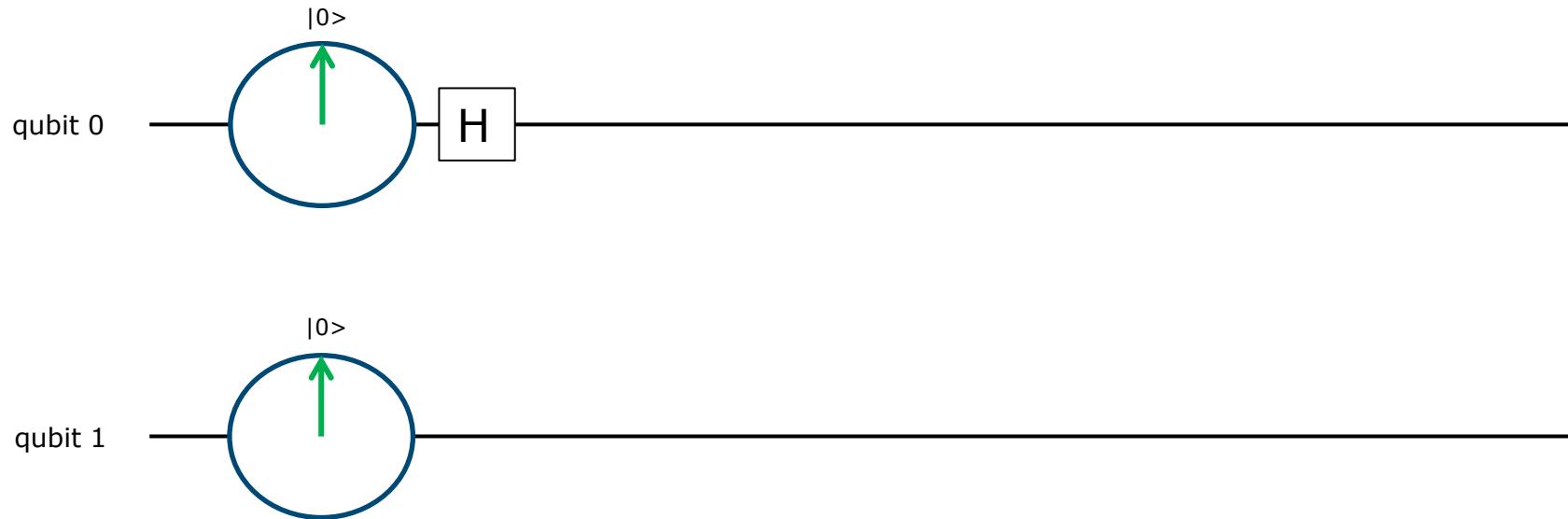
# The C-NOT Gate

---



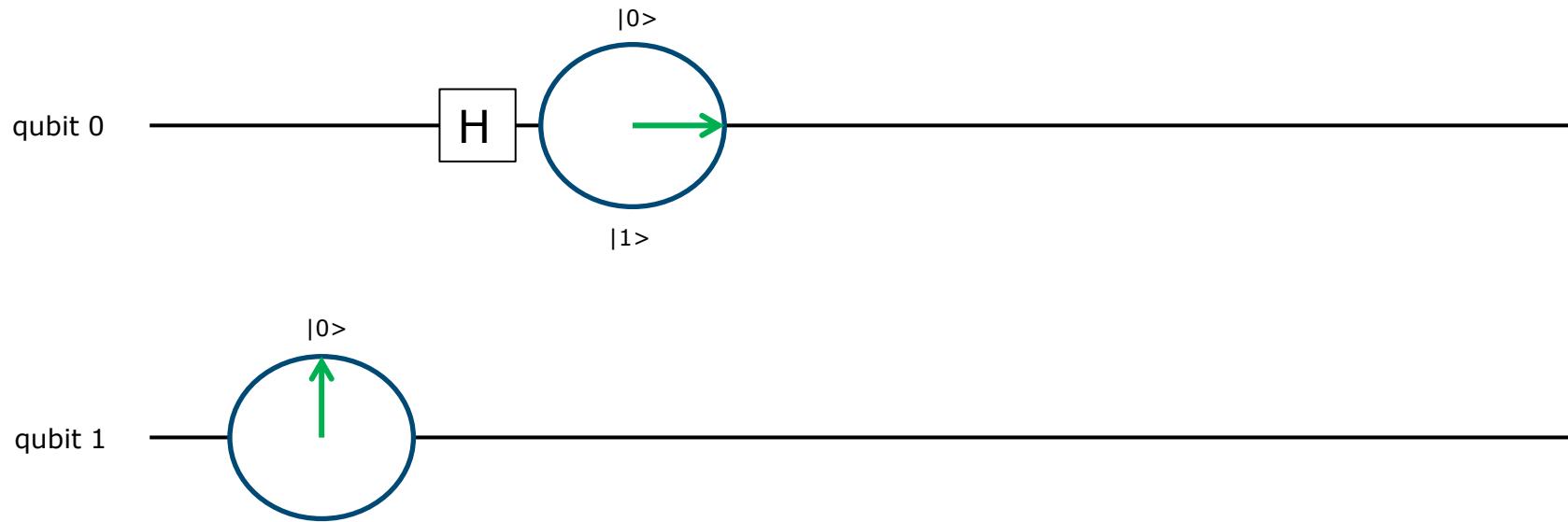
# The C-NOT Gate

---

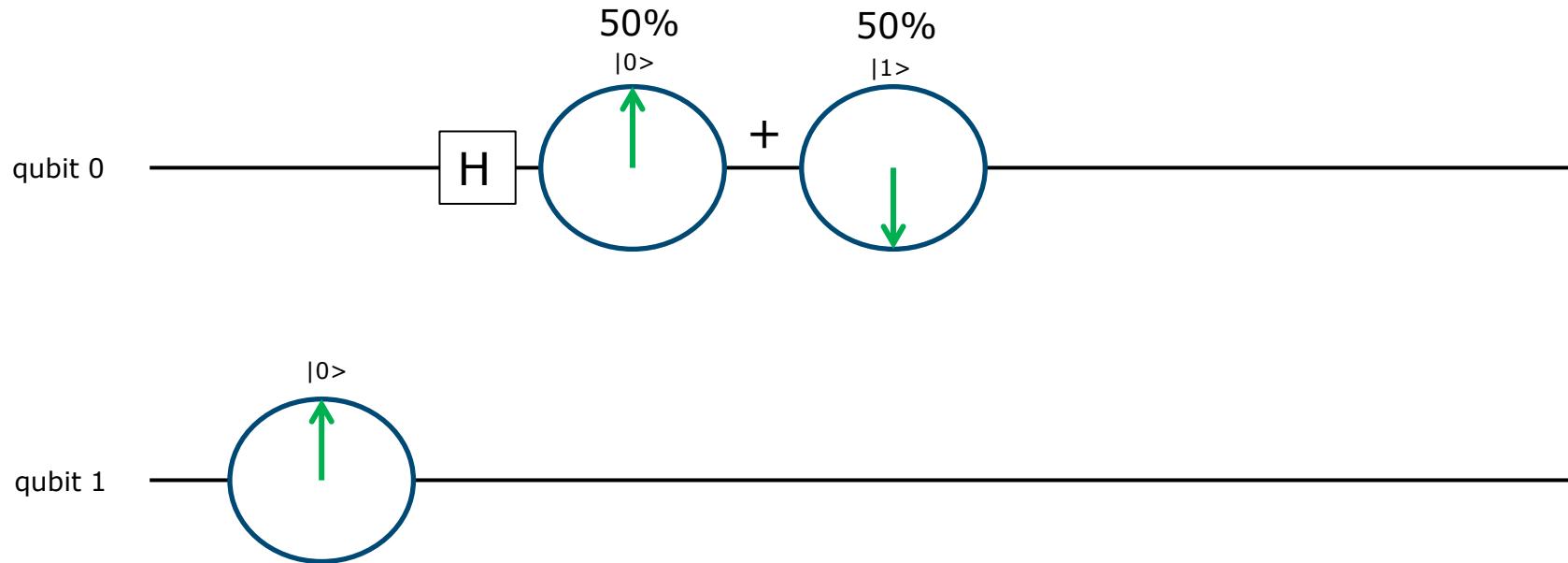


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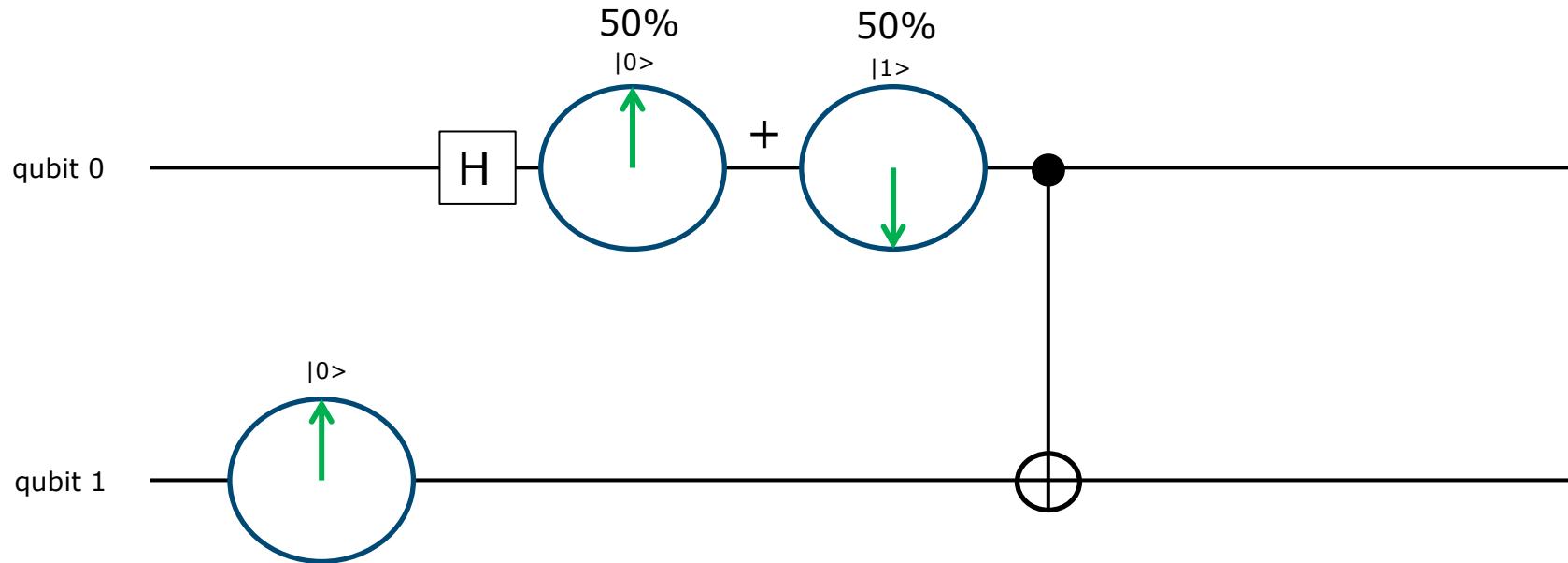
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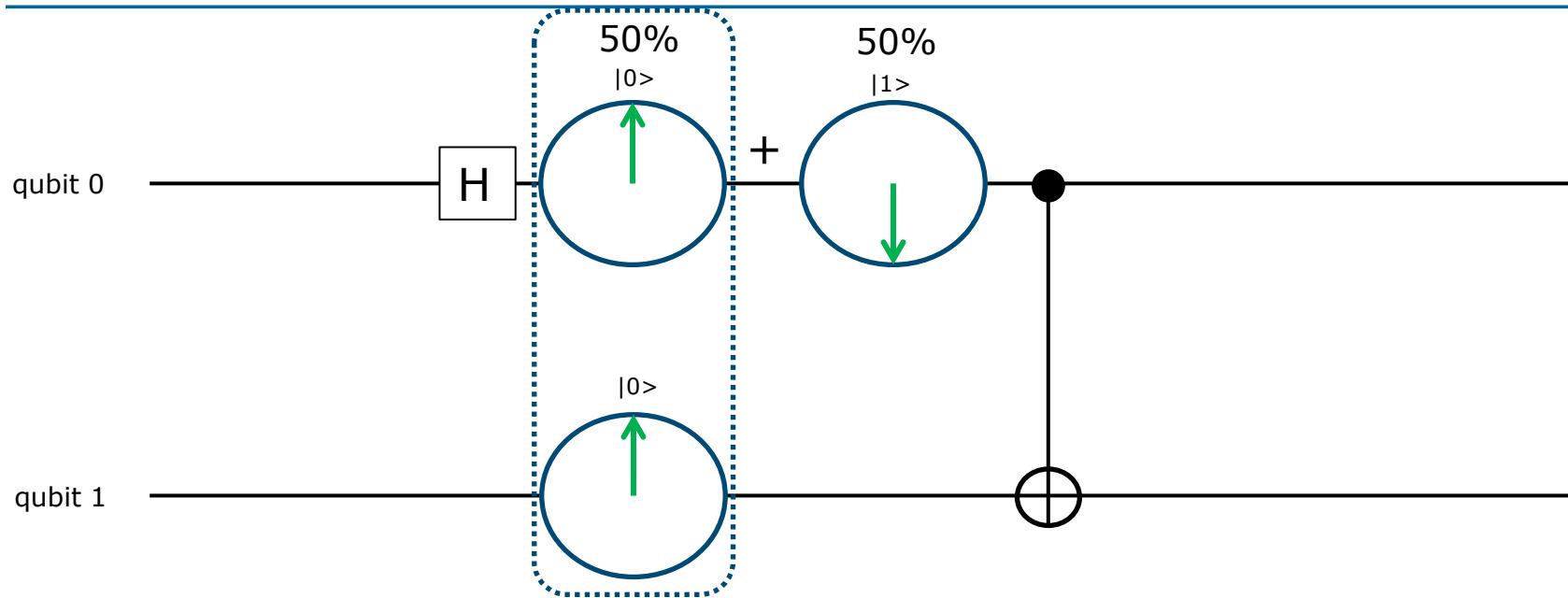
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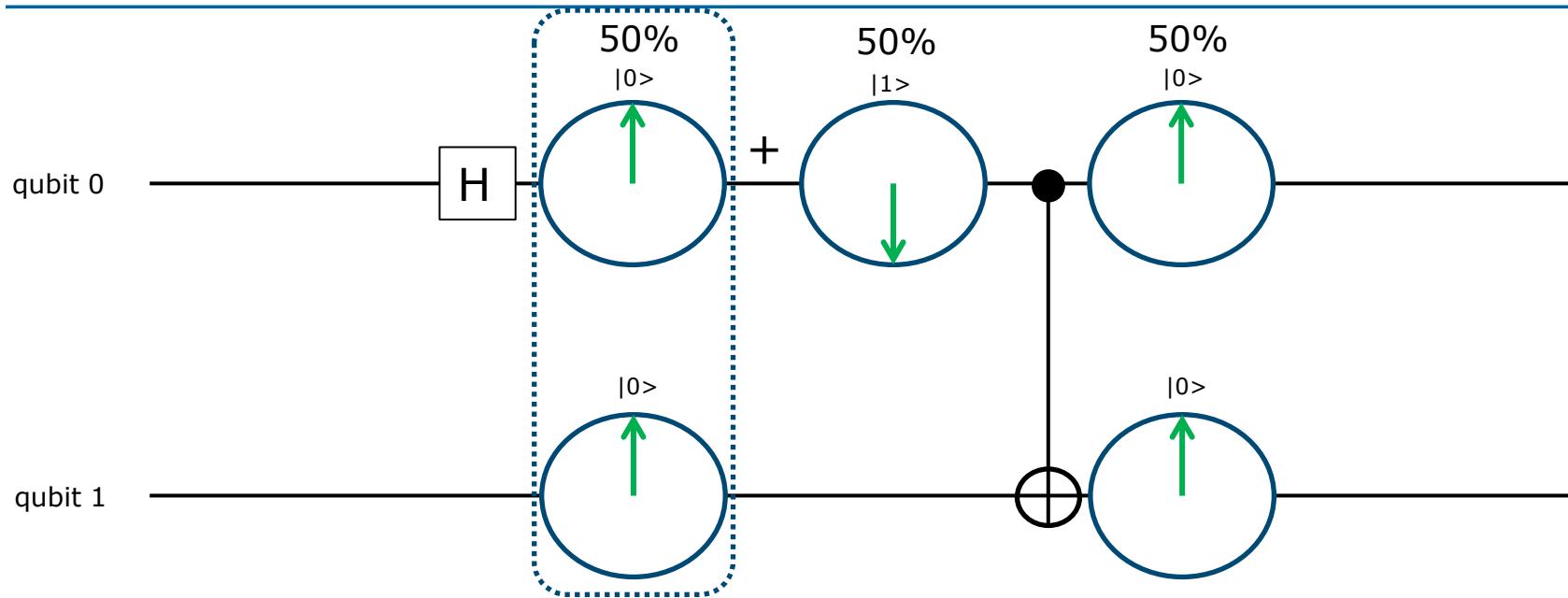
# The C-NOT Gate



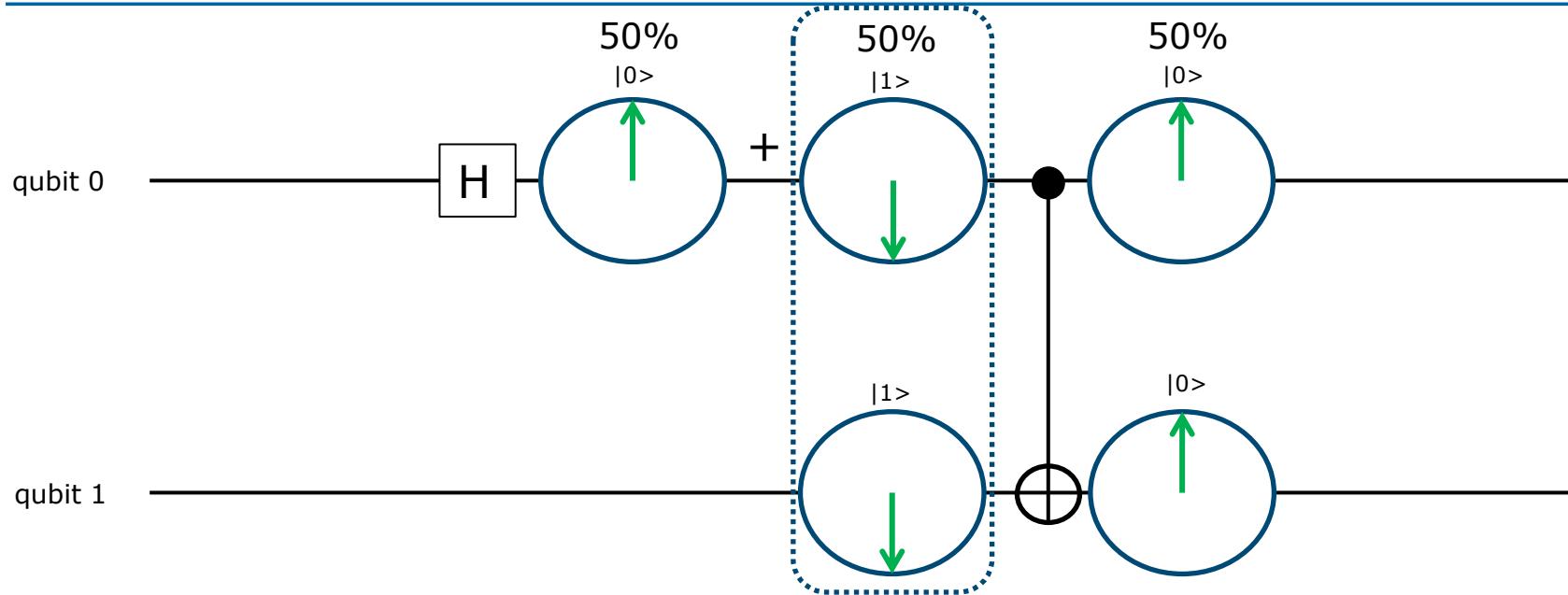
# The C-NOT Gate



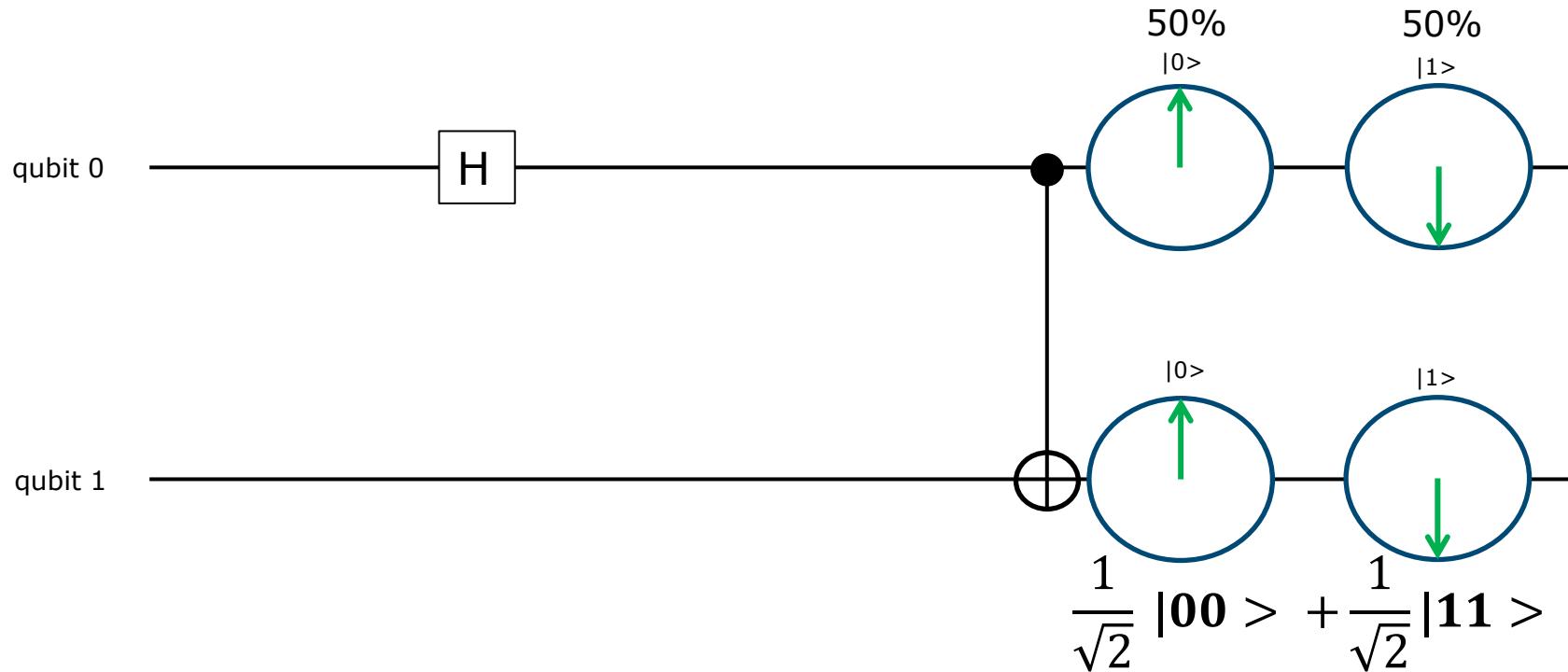
# The C-NOT Gate



# The C-NOT Gate

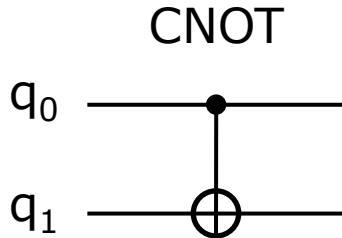


# The C-NOT Gate



# Controlled Quantum Gates

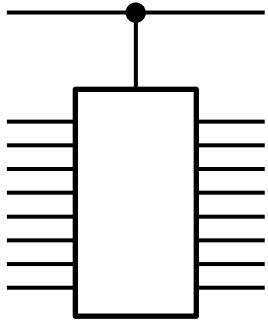
---



$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} \alpha_0\alpha_1 \\ \alpha_0\beta_1 \\ \beta_0\alpha_1 \\ \beta_0\beta_1 \end{pmatrix} = \begin{pmatrix} \alpha_0\alpha_1 \\ \alpha_0\beta_1 \\ \beta_0\beta_1 \\ \beta_0\alpha_1 \end{pmatrix}$$

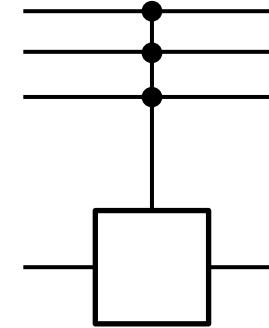
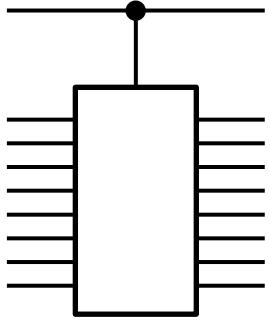
# Controlled Quantum Gates

---



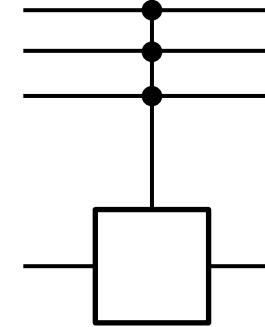
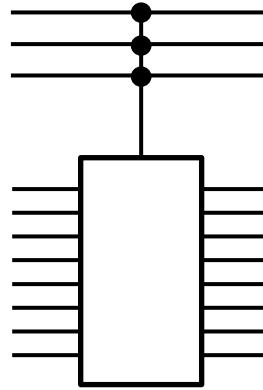
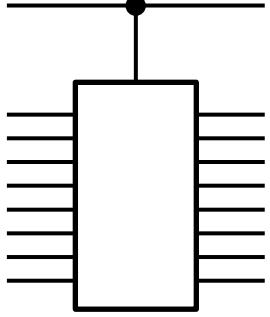
# Controlled Quantum Gates

---



# Controlled Quantum Gates

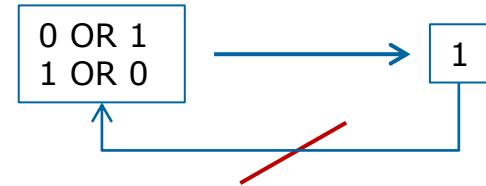
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# Quantum Gates

---

- ▶ All operations must be reversible.

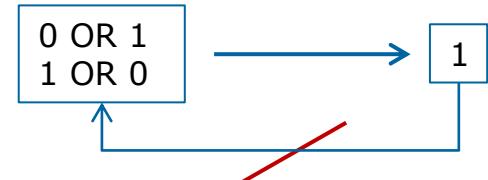


# Quantum Gates

- All operations must be reversible.

$q_0$	$q_1$	$q_2$	$q_0$	$q_1$	$q_2$	Target qubit
$ 0\rangle$						
$ 0\rangle$	$ 0\rangle$	$ 1\rangle$	$ 0\rangle$	$ 0\rangle$	$ 1\rangle$	
$ 0\rangle$	$ 1\rangle$	$ 0\rangle$	$ 0\rangle$	$ 1\rangle$	$ 1\rangle$	
$ 0\rangle$	$ 1\rangle$	$ 1\rangle$	$ 0\rangle$	$ 1\rangle$	$ 0\rangle$	
$ 1\rangle$	$ 0\rangle$	$ 0\rangle$	$ 1\rangle$	$ 0\rangle$	$ 1\rangle$	
$ 1\rangle$	$ 0\rangle$	$ 1\rangle$	$ 1\rangle$	$ 0\rangle$	$ 0\rangle$	
$ 1\rangle$	$ 1\rangle$	$ 0\rangle$	$ 1\rangle$	$ 1\rangle$	$ 1\rangle$	
$ 1\rangle$	$ 0\rangle$					

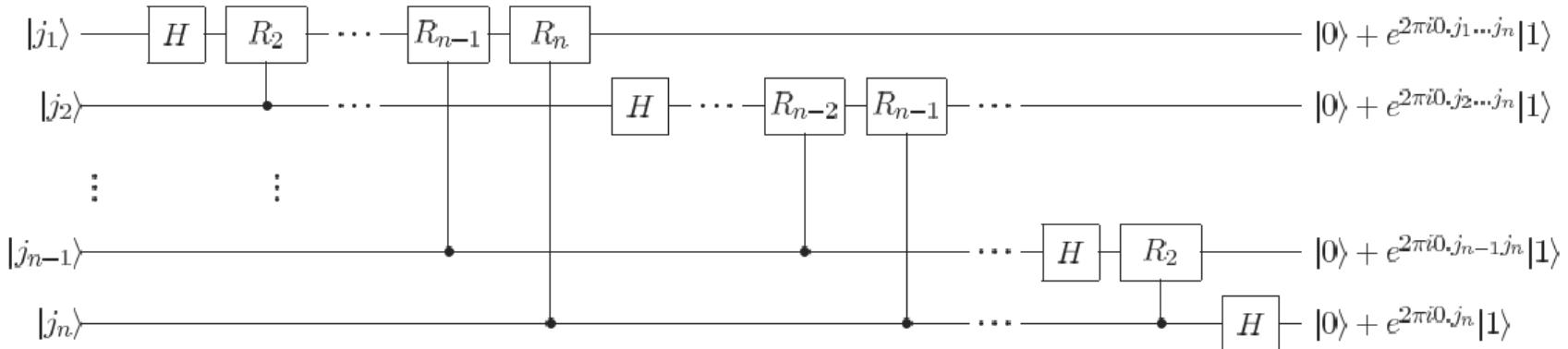
$$|q_0\rangle |q_1\rangle |q_2\rangle \rightarrow |q_0\rangle |q_1\rangle |q_2 + q_0 \wedge q_1\rangle$$



# Quantum Circuits

- ▶ Gates are building blocks for circuits

Example of circuit (Quantum Fourier Transform)



# Quantum Algorithm

qubit 2      qubit 1      qubit 0



Quantum gates :  
algorithm



qubit 2      qubit 1      qubit 0



algorithm



# Quantum Algorithm



• • •

**Accumulate results**

# Quantum Algorithm

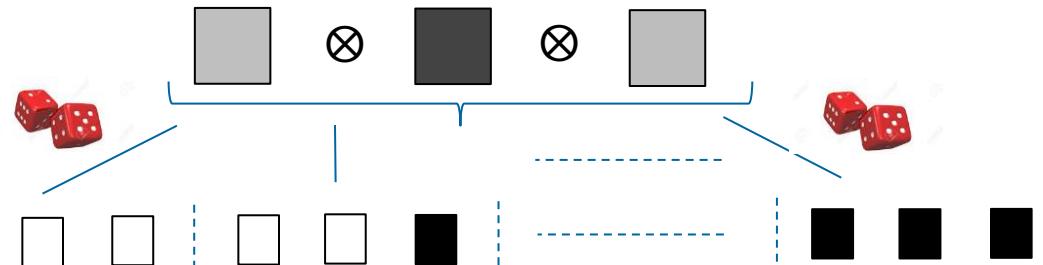
qubit 2      qubit 1      qubit 0



Quantum gates :  
algorithm



qubit 2      qubit 1      qubit 0



algorithm



# Quantum Algorithm



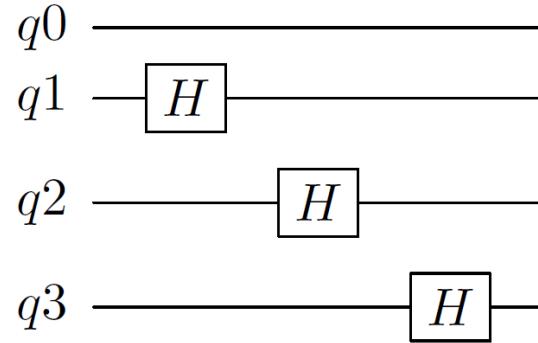
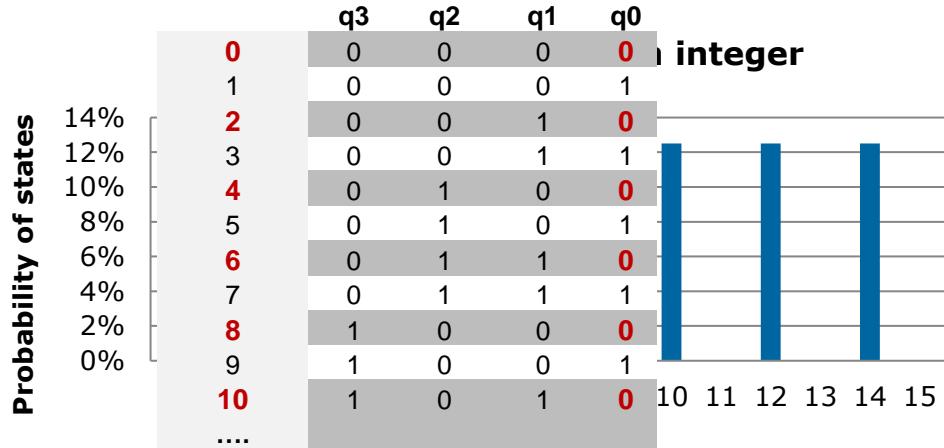
**Algorithm designed to get answers  
(with high probability)**

**Ex :**

**Shor  
Grover**

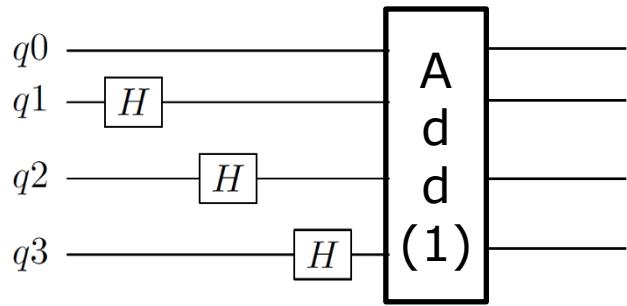
# Quantum Parallelism

Initialization : superposition of all even numbers

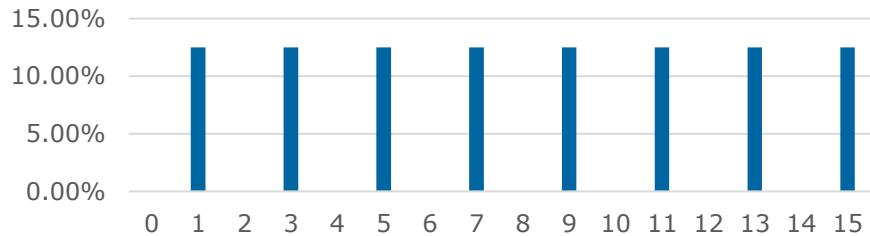
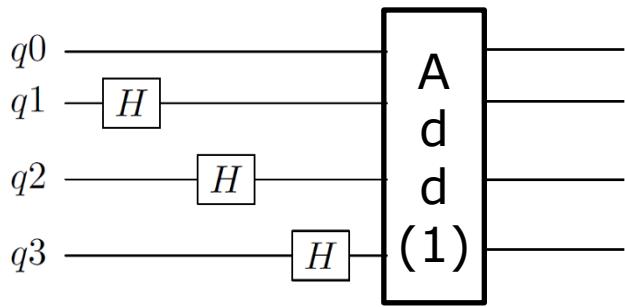


# Quantum Parallelism

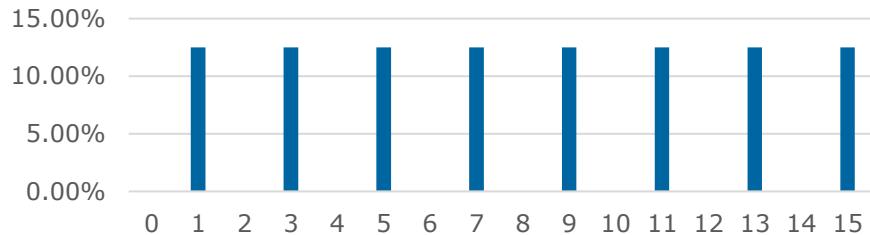
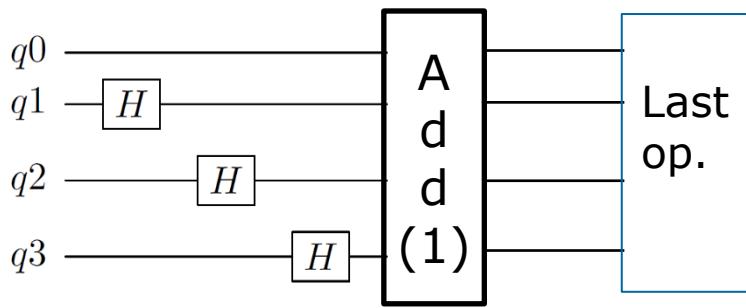
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# Quantum Parallelism

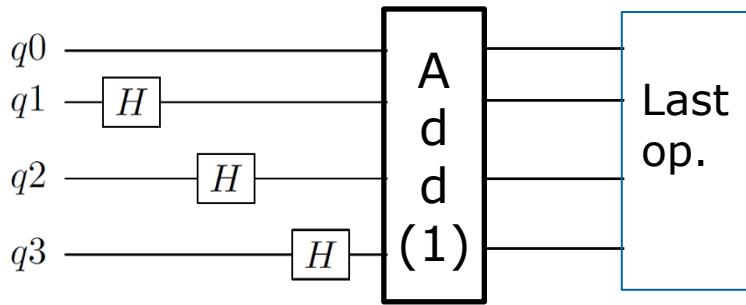


# Quantum Parallelism

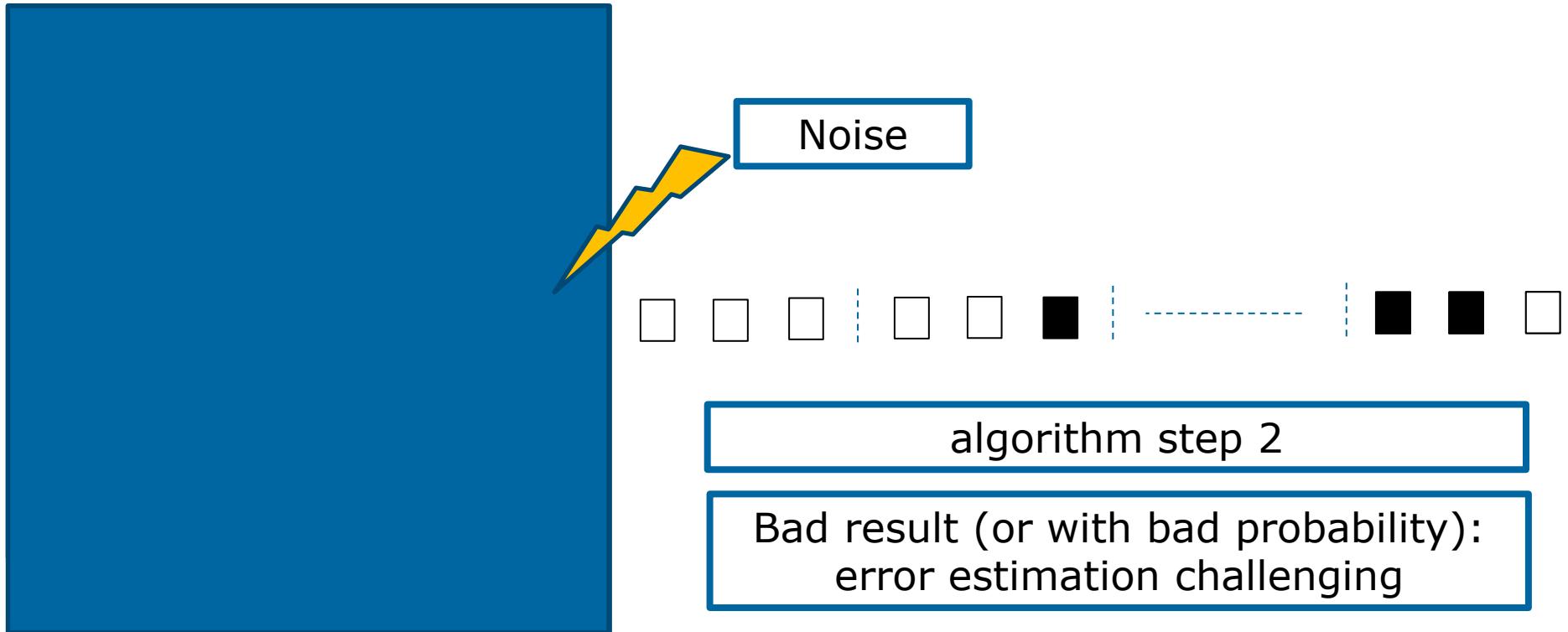


# Quantum Parallelism

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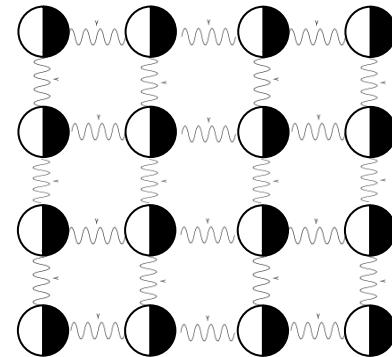
# The Noise



# Quantum Computing

---

- ▶ Available gates depend on quantum hardware
- ▶ Some challenges of real quantum hardware
  - Maintain coherence between all qubits
  - Correct quantum error
- ▶ Adapt algorithm for existing quantum hardware
  - Use available gates
  - Manage quantum hardware topology constraints
  - Optimize circuits (gates)
  - Simulate quantum errors



# Overview of the QLM and myQLM

# Quantum Computing

## Hardware Approach

### ▶ Pros

- Real Quantum speedup

### ▶ Cons

- Heavy environmental constraints
- Technology uncertainty
- Probabilistic output makes it hard to develop algorithms

## Simulation Approach

### ○ Pros

- Speeds up the quantum algorithm development phase
- Possibility to allow quantum algorithms development without quantum hardware constraints
- Assessing different hardware/environments for an algorithm of interest

### ○ Cons

- No Quantum speedup

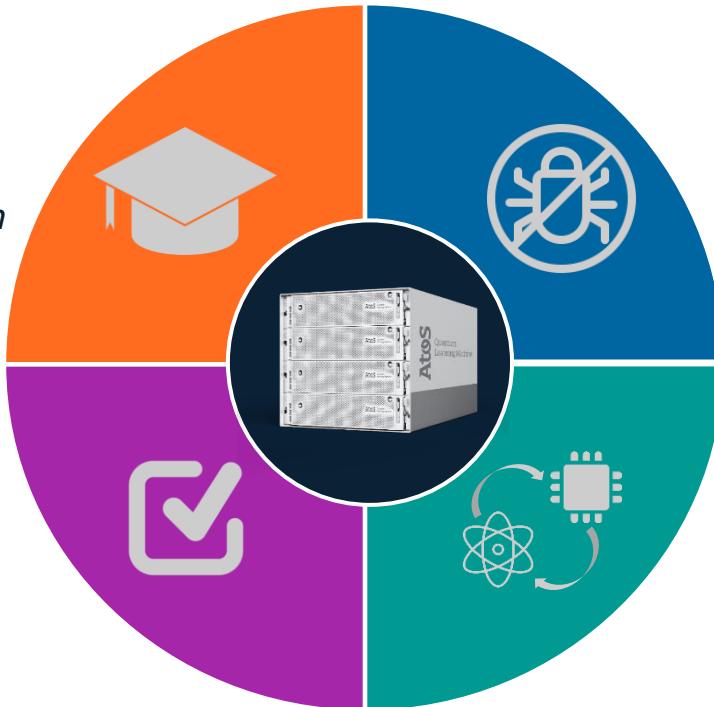
# The Atos Quantum Learning Machine

## LEARN

*Get acquainted with quantum computing*

## OPTIMIZE

*Select the best quantum technology to solve your problem*



## TEST

*Conceive new programs ...  
... and debug them*

## RUN HYBRID CODE

*Off-load the quantum-accelerable parts to the simulated QPU*

# Overview of the QLM

## PROGRAMMING

**AQASM**  
Assembly language to build quantum circuits

**pyAQASM**  
Python extension to AQASM

**CIRC**  
Binary format of quantum circuits

**QUANTUM ALGORITHMS**  
QFT, Grover's search, QAOA, VQE...

**JOB**  
Object to submit for simulation

**PLUGINS**  
Modify circuit before execution or gathering results after execution



## OPTIMIZATION

**PBO**  
Pattern based optimizer

**NNIZER**  
Topology constraint solver

**Circuit Optimizer**  
Generic circuit optimizer

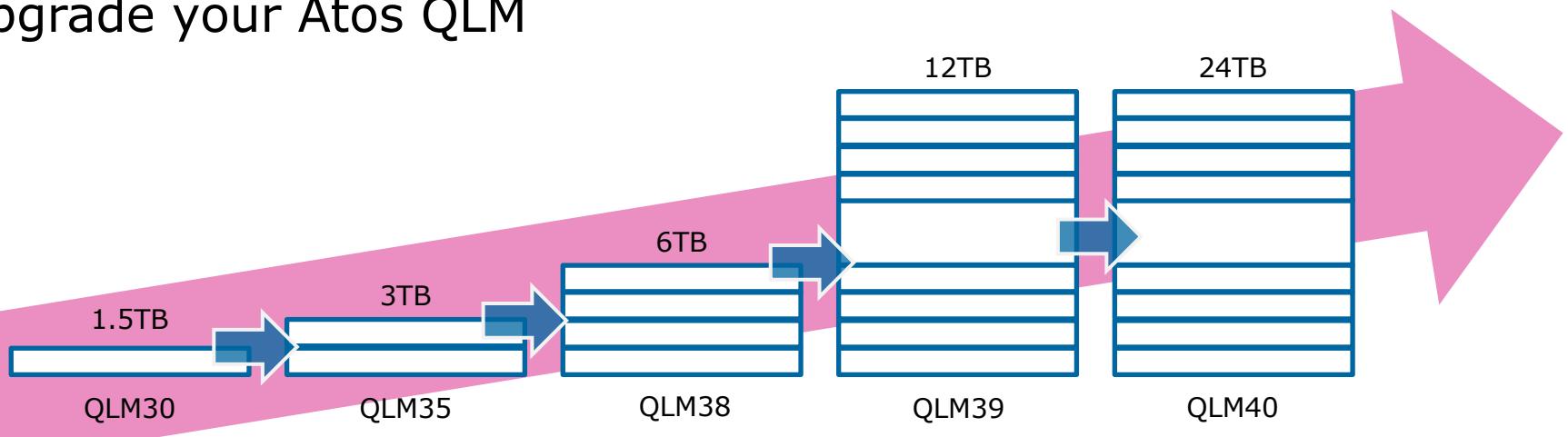
## SIMULATION

**PERFECT SIMULATION**

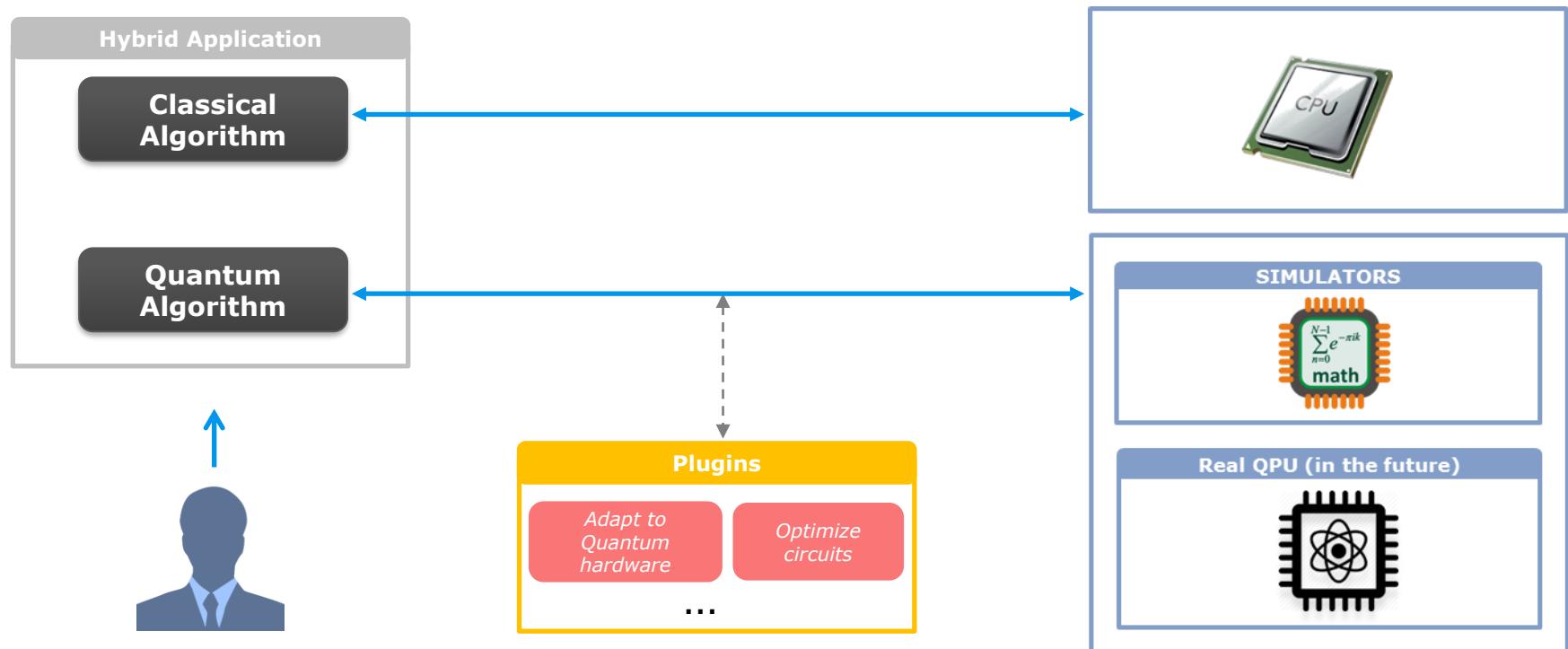
**NOISY SIMULATION**

# A modular and scalable solution

Expand your simulation capabilities,  
upgrade your Atos QLM



# Hybrid application workflow on a QLM





Discover AQASM  
and pyAQASM



**WRITE**  
your own quantum algorithms

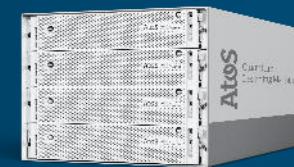
On your laptop  
using `pyLinalg`  
or your own  
simulator



**RUN & TEST**  
your quantum circuits



Explore Jupyter  
Notebook tutorials  
Adapt QLIB  
algorithms



On your  
Atos QLM

Create  
myQLM user  
communities



**SHARE**  
tips and codes with the community



Collaborate  
with other  
frameworks'  
users

# Overview of myQLM

## PROGRAMMING

### AQASM

*Assembly language to build quantum circuits*

### CIRC

*Binary format of quantum circuits*

### pyAQASM

*Python extension to AQASM*

### QLIB

**AQASM & pyAQASM libraries**

*QRAM, oracle emulator, arithmetic libraries and more!*

**rigetti**



*Open Source*

### INTEROP

*Connectors' source codes: build your own!*

## ProjectQ



## SIMULATION

*Open Source*

### SIMULATOR

#### pyLinalg

*Source code of this simulator: build your own!*

**Atos**

# Where can you get myQLM?

---

The myQLM website:

<https://atos.net/en/lp/myqlm>

The instructions to install myQLM:

[https://myqlm.github.io/myqlm\\_specific/install.html](https://myqlm.github.io/myqlm_specific/install.html)

# pyAQASM

## part 1

# Overview pyAQASM

---



Python



AQASM



Ease the developpement

# Writing circuits in pyAQASM

```
from qat.lang.AQASM import Program, X, H, CNOT, SWAP
#Create a Program
my_program = Program()
#Allocate some qubits
qubits_reg = my_program.qalloc(4)
#Apply some quantum Gates
my_program.apply(X, qubits_reg[0])
my_program.apply(H, qubits_reg[1])
my_program.apply(SWAP, qubits_reg[1], qubits_reg[2])
my_program.apply(CNOT, qubits_reg[2], qubits_reg[3])
#Export this program into a quantum circuit
my_circuit = my_program.to_circ()
#And display it!
%qatdisplay my_circuit
```

# Writing circuits in pyAQASM

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# Writing circuits in pyAQASM

**Import** functions

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**Allocate** registers of qubits

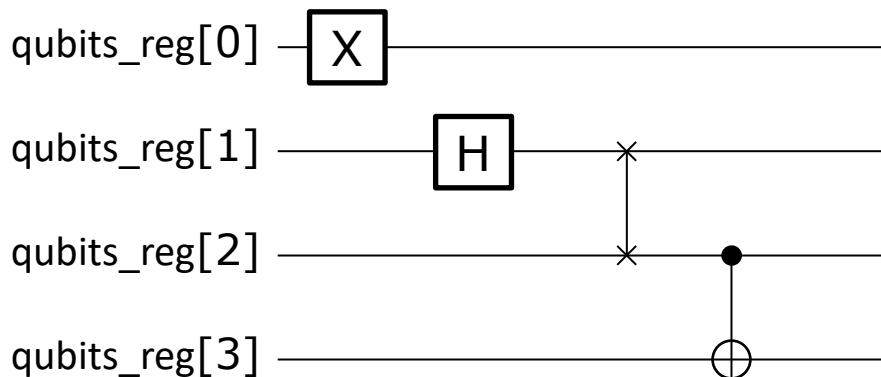
**Apply** gates

**Create** your **circuit**

**Display** your circuit

```
from qat.lang.AQASM import Program, X, H, CNOT, SWAP
#Create a Program
my_program = Program()
#Allocate some qubits
qubits_reg = my_program.qalloc(4)
#Apply some quantum Gates
my_program.apply(X, qubits_reg[0])
my_program.apply(H, qubits_reg[1])
my_program.apply(SWAP, qubits_reg[1], qubits_reg[2])
my_program.apply(CNOT, qubits_reg[2], qubits_reg[3])
#Export this program into a quantum circuit
my_circuit = my_program.to_circ()
#And display it!
%qatdisplay my_circuit
```

# Writing circuits in pyAQASM



```
from qat.lang.AQASM import Program, X, H, CNOT, SWAP
#Create a Program
my_program = Program()
#Allocate some qubits
qubits_reg = my_program.qalloc(4)
#Apply some quantum Gates
my_program.apply(X, qubits_reg[0])
my_program.apply(H, qubits_reg[1])
my_program.apply(SWAP, qubits_reg[1], qubits_reg[2])
my_program.apply(CNOT, qubits_reg[2], qubits_reg[3])
#Export this program into a quantum circuit
my_circuit = my_program.to_circ()
#And display it!
%qatdisplay my_circuit
```

# List of constant available gates

Gate name	Keyword	Arity
Hadamard	H	1
Pauli X	X	1
Pauli Y	Y	1
Pauli Z	Z	1
Identity	I	1
S gate	S	1
T gate	T	1

Gate name	Keyword	Arity
Controlled NOT	CNOT	2
SWAP	SWAP	2
iSWAP	iSWAP	2
$\sqrt{\text{SWAP}}$	SQRTSWAP	2
Toffoli	CCNOT	3

# Operations on gates

---

Operation name	Keyword	Example	Note
control	ctrl()	X.ctrl()	The first qubit of the list is the controller
dagger	dag()	S.dag()	Gates are unitary matrices

# Executing circuits in pyAQASM

```
#import one Quantum Processor Unit Factory
from qat.qpus import LinAlg
#Create a Quantum Processor Unit
linalgqpu = LinAlg()
#Create a job
job = my_circuit.to_job()
#Submit the job to the QPU
result = linalgqpu.submit(job)
#Iterate over the final state vector to get all final
components
for sample in result:
    print("State %s amplitude %s" % (sample.state,
    sample.amplitude))
```

# Executing circuits in pyAQASM

## Import functions

```
#import one Quantum Processor Unit Factory
from qat.qpus import LinAlg
#Create a Quantum Processor Unit
linalgqpu = LinAlg()
#Create a job
job = my_circuit.to_job()
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```

# Executing circuits in pyAQASM

**Import** functions

**Get** a simulator

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#import one Quantum Processor Unit Factory
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# Executing circuits in pyAQASM

- Import** functions
- Get** a simulator
- Create** your job

```
#import one Quantum Processor Unit Factory
from qat.qpus import LinAlg
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    print("State %s amplitude %s" % (sample.state,
    sample.amplitude))
```

# Executing circuits in pyAQASM

- Import** functions
- Get** a simulator
- Create** your job
- Submit** your job

```
#import one Quantum Processor Unit Factory
from qat.qpus import LinAlg
#Create a Quantum Processor Unit
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    sample.amplitude))
```

# Executing circuits in pyAQASM

**Import** functions

**Get** a simulator

**Create** your job

**Submit** your job

**Print** the result

```
#import one Quantum Processor Unit Factory
from qat.qpus import LinAlg
#Create a Quantum Processor Unit
linalgqpu = LinAlg()
#Create a job
job = my_circuit.to_job()
#Submit the job to the QPU
result = linalgqpu.submit(job)
#Iterate over the final state vector to get all final
components
for sample in result:
    print("State %s amplitude %s" % (sample.state,
    sample.amplitude))
```

# Executing circuits in pyAQASM

```
State |1000> amplitude  
(0.7071067811865475+0j)  
State |1011> amplitude  
(0.7071067811865475+0j)
```

```
#import one Quantum Processor Unit Factory  
from qat.qpus import LinAlg  
#Create a Quantum Processor Unit  
linalgqpu = LinAlg()  
#Create a job  
job = my_circuit.to_job()  
#Submit the job to the QPU  
result = linalgqpu.submit(job)  
#Iterate over the final state vector to get all final  
components  
for sample in result:  
    print("State %s amplitude %s" % (sample.state,  
    sample.amplitude))
```

# pyAQASM: Job

---

```
job = circuit.to_job(*options*) #creating job from circuit.  
results = qpu.submit(job)      #submitting job to QPU instance, getting results.
```

Circuit execution modes:

- ▶ Full distribution (*default case*)
- ▶ Strictly emulate
- ▶ Directly compute observable averages (*Advance topic*)

# pyAQASM: Job

- ▶ Full distribution (*default case*):

```
job = circuit.to_job()          #creating job from circuit to get full distribution.  
results = qpu.submit(job)       #submitting job to QPU instance, getting results.
```

*results* contains **all states with non-zero amplitude**.

The job was created with *default arguments*:

for example **nbshots = 0**, by convention, it means the **qpu** returns the **best it can do**.

# pyAQASM: Job

- ▶ Strictly emulate:

```
job = circuit.to_job(nbshots = 6, aggregate_data=False)#creating job from circuit to get 6 measures.
results = qpu.submit(job) #submitting job to QPU instance, getting results.
```

*results* contains **6 measurements** that you can print:

```
for state in results:
    print(state)
```

```
Sample(state=|00>, probability=None, amplitude=None, intermediate_measurements=None, err=None)
Sample(state=|00>, probability=None, amplitude=None, intermediate_measurements=None, err=None)
Sample(state=|11>, probability=None, amplitude=None, intermediate_measurements=None, err=None)
Sample(state=|11>, probability=None, amplitude=None, intermediate_measurements=None, err=None)
Sample(state=|00>, probability=None, amplitude=None, intermediate_measurements=None, err=None)
Sample(state=|11>, probability=None, amplitude=None, intermediate_measurements=None, err=None)
```

# pyAQASM: Job

- ▶ Strictly emulate (with *aggregate\_data*):

```
job = circuit.to_job(nbshots = 6)      #creating job from circuit to aggregate 6 measures.  
results = qpu.submit(job)             #submitting job to QPU instance, getting results.
```

*results* contains **one unique sample** per possible output with an **empirical estimation of the probability**:

```
for state in results:  
    print(state)
```

```
Sample(state=|00>, probability=0.5, amplitude=None, intermediate_measurements=None, err=0.1666666666666666)  
Sample(state=|11>, probability=0.5, amplitude=None, intermediate_measurements=None, err=0.1666666666666666)
```

# pyAQASM: Job

- ▶ Subset of qubits:

```
job = circuit.to_job(qubits=[0])      #creating job from circuit only on the first qubit
results = qpu.submit(job)            #submitting job to QPU instance, getting results.
```

*results* contains **all possible states with a non-zero probability** for the subset of qubits.

```
for state in results:  
    print(state)
```

```
Sample(state=| 0 >, probability=0.4999999999999999, amplitude=None, intermediate_measurements=None, err=None)  
Sample(state=| 1 >, probability=0.4999999999999999, amplitude=None, intermediate_measurements=None, err=None)
```

# pyAQASM: Job

```
help(circ.to_job)
```

Help on method to\_job in module qat.core.wrappers.circuit:

```
to_job(job_type='SAMPLE', qubits=None, nbshots=0, aggregate_data=True, amp_threshold=9.094947017729282e-13,  
**kwargs) method of qat.core.wrappers.circuit.Circuit instance
```

Generates a Job containing the circuit and some post  
processing information.

Args:

job\_type (str): possible values are "SAMPLE" for computational basis sampling  
of some qubits, or "OBS" for observable evaluation (see :py:mod:`qat.application.observables`  
for more information about this mode).  
qubits (optional, list<int>, list<QRegister>): the list of qubits to measure (in "SAMPLE" mode).  
If some quantum register is passed instead, all the qubits of the register will be...

# pyAQASM: Simulators

---

## Perfect simulators:

- ▶ **LinAlg**: Linear-algebra simulator
- ▶ **MPS**: Matrix Product State
- ▶ **Stabs**: Stabilizer formalism
- ▶ **Feynman**: Path integral formulation
- ▶ **BDD**: Binary Decision Diagrams

## Noisy simulators (*Advance topic*)

# How to log on a QLM?

# Hands-on 1: EPR pair

# Hands-on 1: EPR pair

---

- ▶ Log on the QLM
- ▶ Go to Hands-on 1 directory :  
<http://127.0.0.1:8888/tree/notebooks/Hands-on1>
- ▶ Open and complete the notebook *Helloworld.ipynb*

# Thank you.

---

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