

Atos QLM – Fast Start Training



ANNEXE:QFT FROM SCRATCH

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Classic Fourier Transform

- ▶ Given a vector \mathbf{x} of dimension 2^N with component x_j
- ▶ The Discrete Fourier Transform of vector \mathbf{x} is a vector \mathbf{y} of dimension 2^N of component y_k

$$y_k = \sum_{j=0}^{2^N-1} x_j e^{2i\pi jk/2^N}$$

- ▶ Matrix representation :

$$\boxed{\mathbf{y} = W \mathbf{x}}$$

with $W = \frac{1}{\sqrt{2^N}} \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega & \omega^2 & \dots & \omega^{2^N-1} \\ 1 & \omega^2 & \omega^4 & \dots & \omega^{2(2^N-1)} \\ 1 & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega^{2^N-1} & \omega^{2(2^N-1)} & \dots & \omega^{(2^N-1)(2^N-1)} \end{bmatrix}$

k

$\omega = e^{2i\pi/2^N}$

Ket notation

- ▶ A state $|x\rangle = |x_{q_{N-1}} x_{q_{N-2}} \dots x_{q_0}\rangle$ on N qubits corresponds to a vector \mathbf{x} of dimension 2^N with components x_j

We take the computational basis :

$$|00\dots 00\rangle, |00\dots 01\rangle, |00\dots 10\rangle \dots |11\dots 11\rangle$$

i.e $|0\rangle, |1\rangle, |2\rangle \dots |2^N - 1\rangle$

$$|x\rangle = \begin{pmatrix} x_0 \\ x_1 \\ \vdots \\ x_{2^N-1} \end{pmatrix} \begin{matrix} |00\dots 00\rangle \\ |00\dots 01\rangle \\ \vdots \\ |11\dots 11\rangle \end{matrix}$$

- ▶ Fourier Transform of state $|x\rangle$ is a state $|y\rangle$, i.e. vector of 2^N components y_k

$$|y\rangle = \sum_{k=0}^{2^N-1} y_k |k\rangle = \sum_{k=0}^{2^N-1} \sum_{j=0}^{2^N-1} e^{2i\pi jk/2^N} x_j |k\rangle$$

Case N = 1

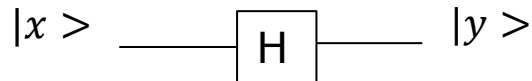
- ▶ $N = 1$, vector of size 2

$$|x\rangle = \begin{pmatrix} x_0 \\ x_1 \end{pmatrix} \begin{matrix} |0\rangle \\ |1\rangle \end{matrix}$$

- ▶ $\omega = e^{i\pi} = -1$

- ▶ Fourier transform matrix representation: $W \equiv \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$

- ▶ Quantum circuit : Hadamard gate



Mathematical representation

- ▶ Let's take a basis vector $|j\rangle = |j_{N-1} \dots j_1 j_0\rangle, j_i \in \{0,1\}$

$$\begin{aligned} |j\rangle &\xrightarrow{QFT_N} \sum_{k=0}^{2^N-1} e^{2i\pi k j / 2^N} |k\rangle \\ &= \sum_{k=0}^{2^N-1} \omega^{jk} |k_{N-1} \dots k_1 k_0\rangle \end{aligned}$$

$$|k\rangle = |k_{N-1} \dots k_1 k_0\rangle$$

$$\omega = e^{2i\pi/2^N}$$

Mathematical set up

$$\underbrace{\sum_{k=0}^{2^{N-1}} \omega^{jk} |k_{N-1} \dots k_1 k_0\rangle}_{QFT_N} = \sum_{k=0}^{2^{N-1}} \omega^{jk} |k_{N-1} \dots k_1\rangle |k_0\rangle$$

$k = \sum_{l=0}^{N-1} k_l 2^l$

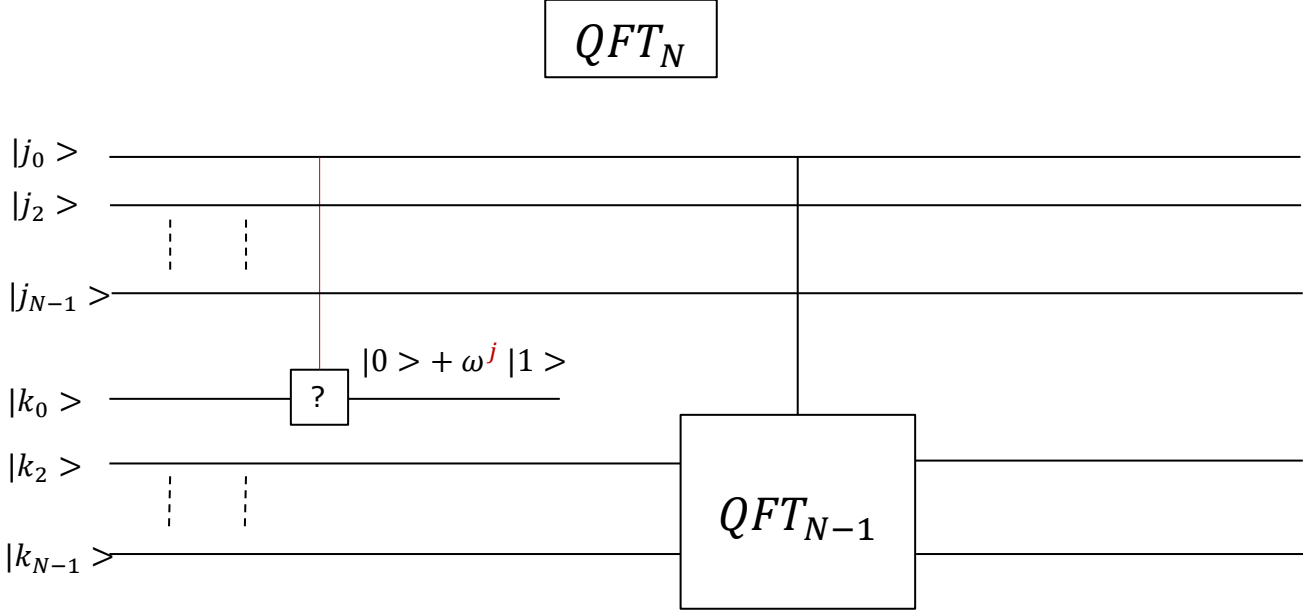
$k_0 = 0 : k \text{ even}$

$k_0 = 1 : k \text{ odd}$

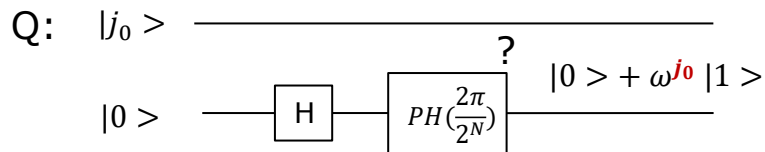
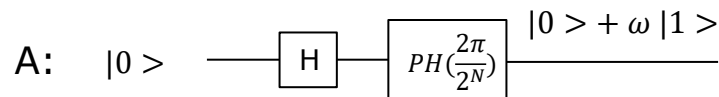
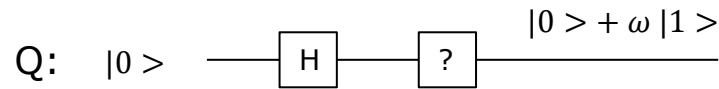
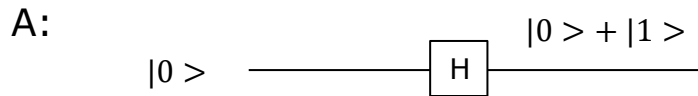
$$= \sum_{k'=0}^{2^{N-1}-1} \omega^{j(2k')} |k'_{N-1} \dots k'_1\rangle |0\rangle + \sum_{k'=0}^{2^{N-1}-1} \omega^{j(2k'+1)} |k'_{N-1} \dots k'_1\rangle |1\rangle$$

$$= \underbrace{\left(\sum_{k'=0}^{2^{N-1}-1} (\omega^2)^{jk'} |k'_{N-1} \dots k'_1\rangle \right)}_{QFT_{N-1}} (|0\rangle + \omega^j |1\rangle)$$

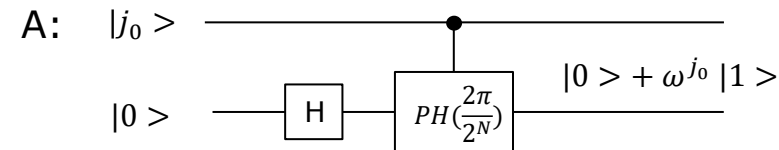
Problem set up



Exercise

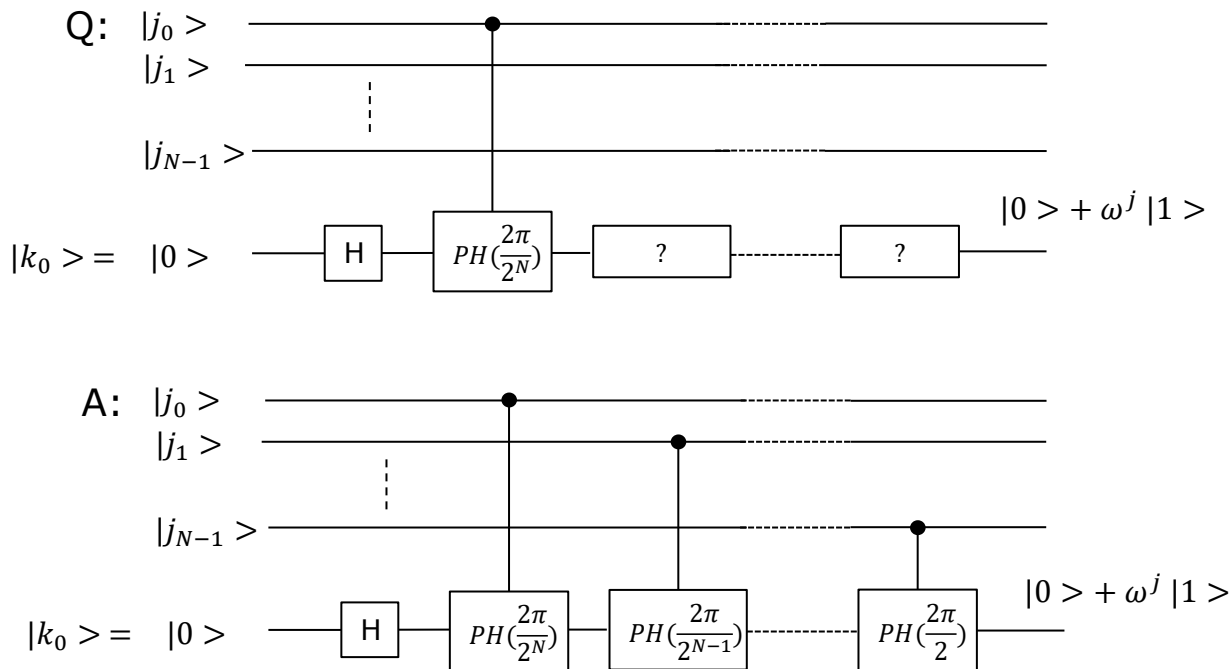


Help: $\omega = e^{2i\pi/2^N}$
 $PH[\theta] = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\theta} \end{pmatrix}$



with $j_0 \in \{0,1\}$

First step of recursivity

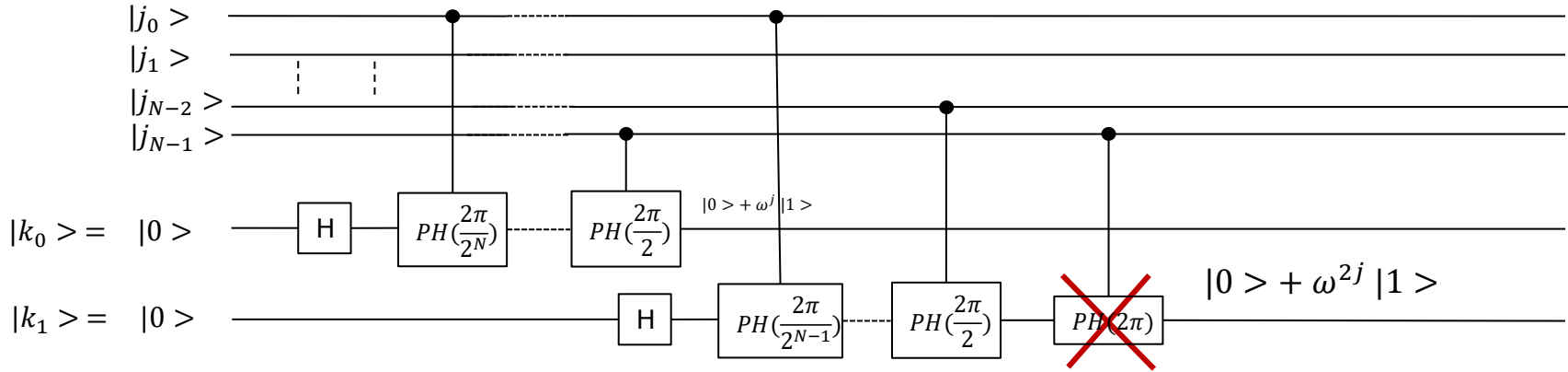


$$j = \sum_{l=0}^{N-1} j_l 2^l$$

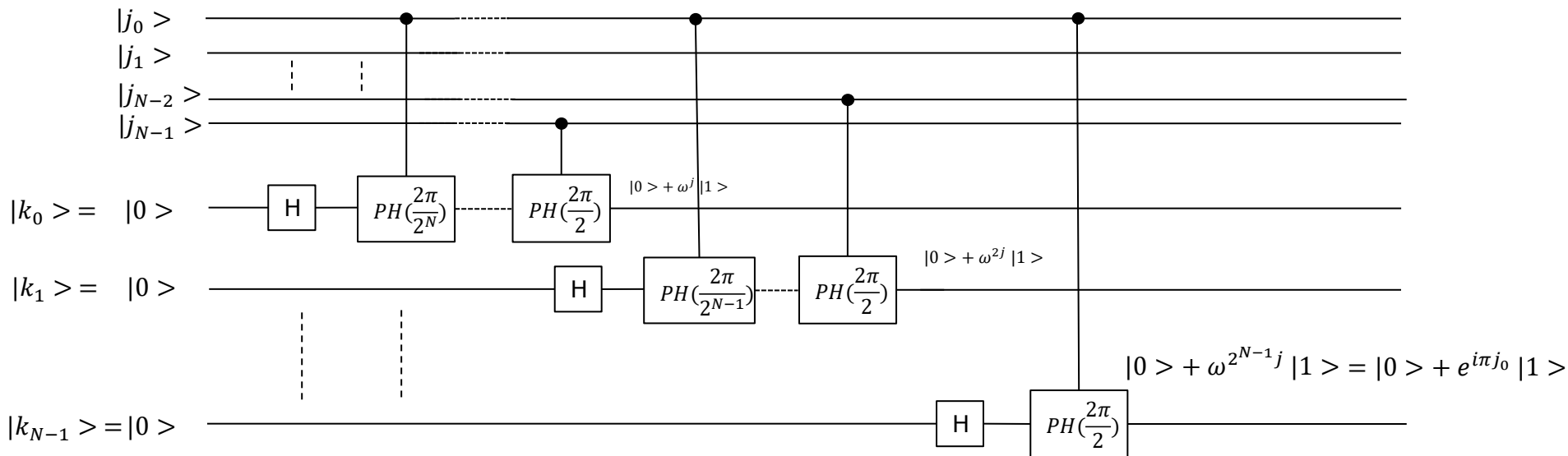
$$\omega^j = \omega^{j_0} \omega^{2j_1} \dots \omega^{2^{N-1}j_{N-1}}$$

$$\omega = e^{2i\pi/2^N}$$

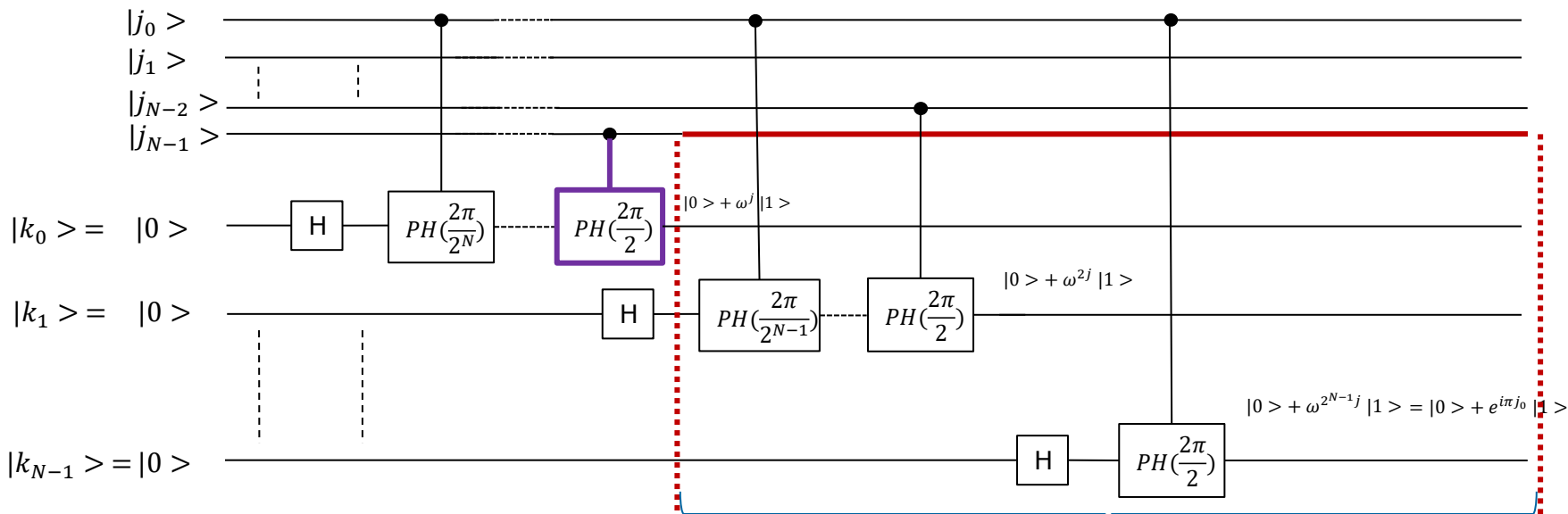
2nd step



Overall picture



Saving qubits

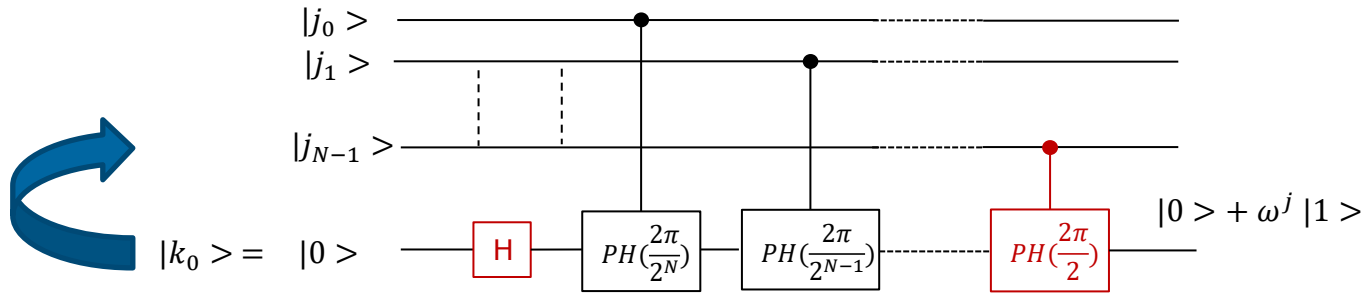


Tricks : use $|j_{N-1}\rangle$ to store result of $|k_0\rangle$ if the violet part can be integrated

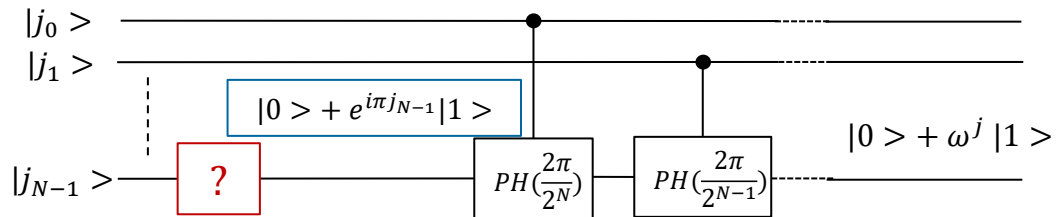
$|j_{N-1}\rangle$ not needed for this part

Exercise

Points to address



So need



Exercise

Q:

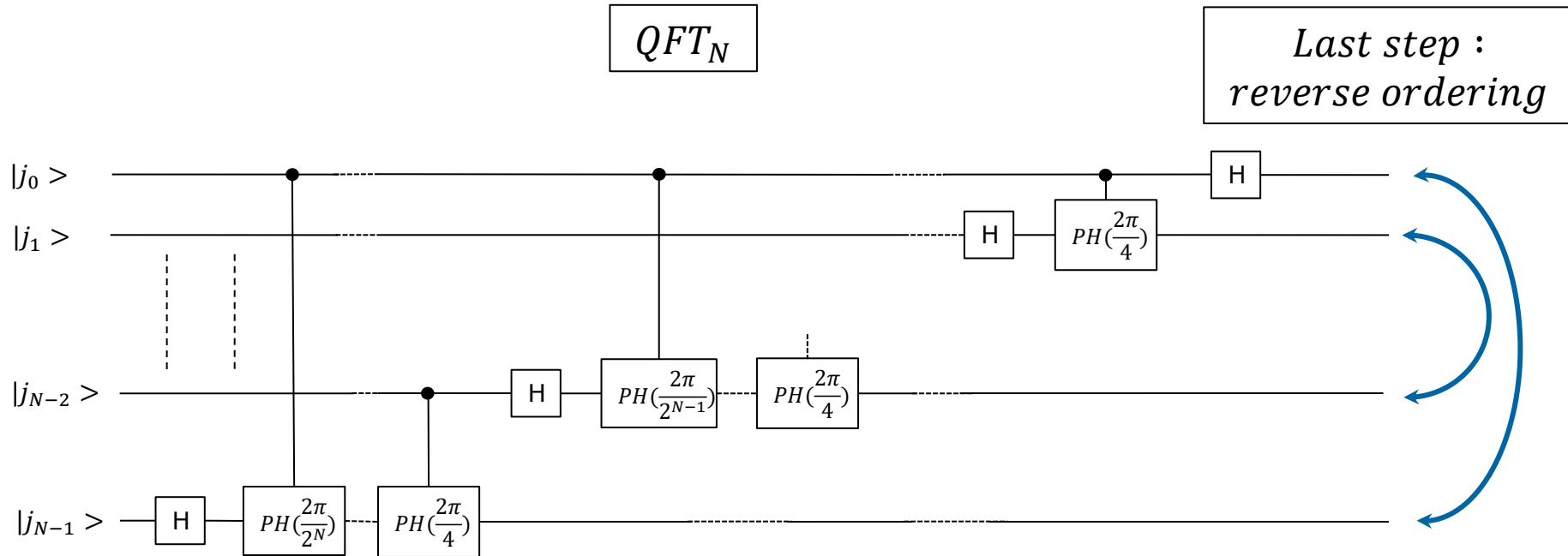
$$|j_{N-1}\rangle \longrightarrow \boxed{?} \longrightarrow |0\rangle + e^{i\pi j_{N-1}}|1\rangle$$

Help: $j_{N-1} \in \{0,1\}$, do both cases

A:

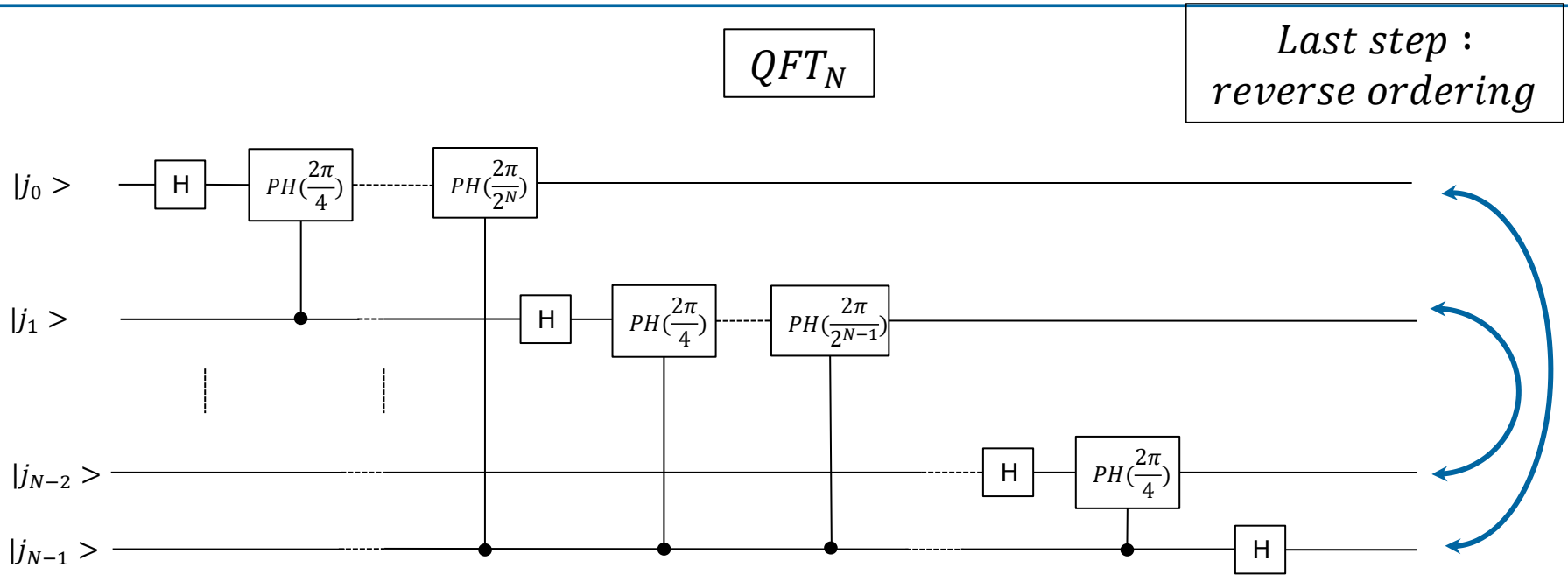
$$|j_{N-1}\rangle \longrightarrow \boxed{H} \longrightarrow |0\rangle + e^{i\pi j_{N-1}}|1\rangle$$

Final picture



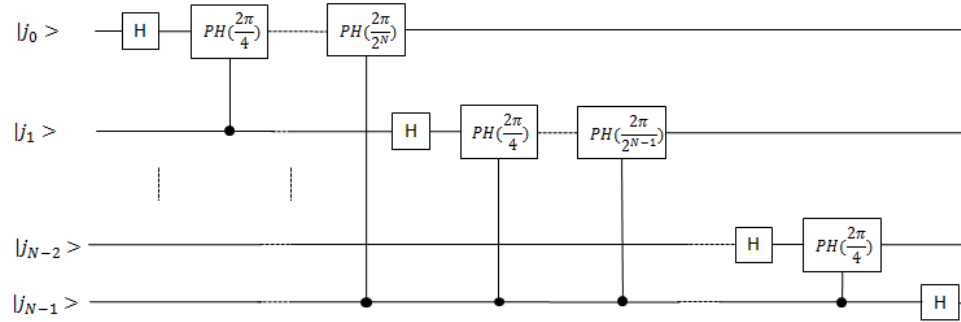
Final picture

Implementation in msb format



Final picture for implementation

cd QFT
vi QFT_exercise.py



```
def QFT(n):  
    rout_qftn = QRoutine()  
    for i in range(n):  
        rout_qftn.apply(XXX, XXX)  
        for j in range(XXX, XXX):  
            angle = XXX  
            rout_qftn.apply(PH(angle).ctrl(), XXX, XXX)  
    return rout_qftn
```

Control operator applied on a gate. First qubits after is the control qubit, the other the target qubits

Complexity

- ▶ Counting number of gates: $\sum_{n=1}^N n = \frac{N(N+1)}{2} = O(N^2)$
- ▶ Last reversed ordering step : $\frac{N}{2}$ swaps gates, with 1 swap using 3 CNOT
- ▶ Then QFT on 2^N as a complexity $O(N^2)$
- ▶ Classical Fourier Transform using FFT : $O(N2^N)$
- ▶ So exponential speed-up ! But input/output problematic