

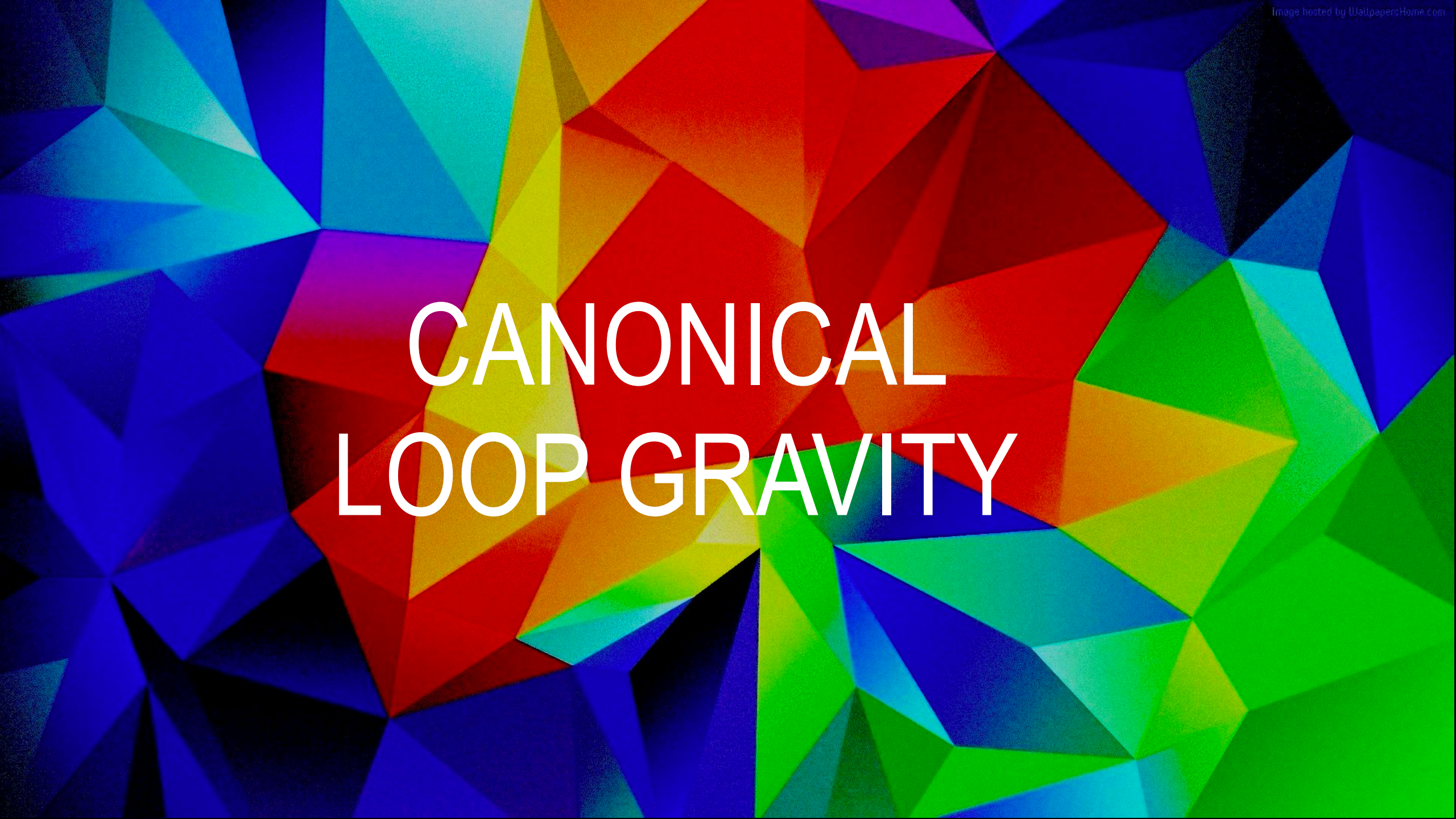


*These are a few of
my favourite things*

Francesca Vidotto



with Hal HAGGARD, Sebastian STENHAUS & Edward WILSON-EWING



CANONICAL
LOOP GRAVITY

I have been told that
your Hamiltonian constraint is a mess...

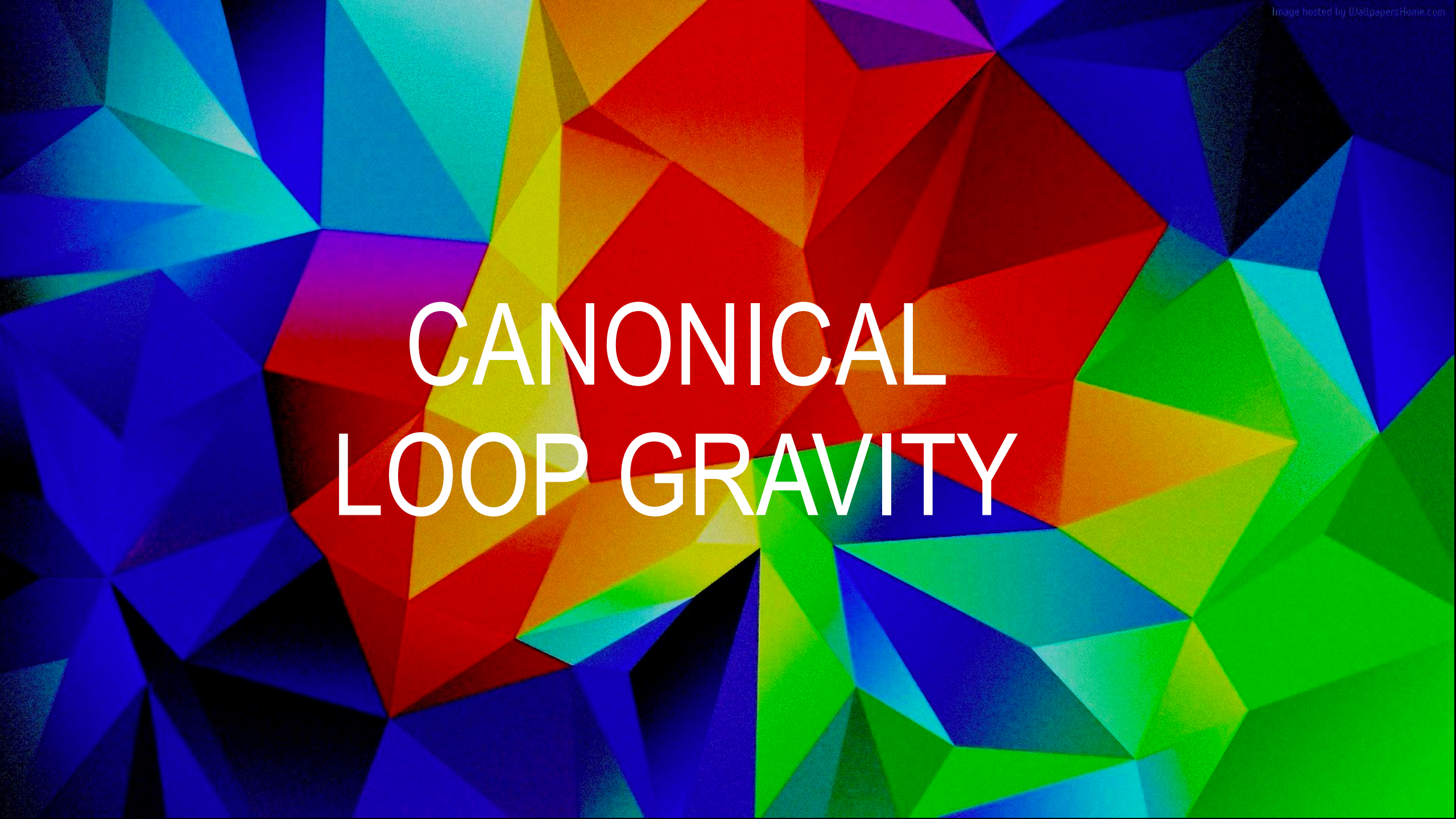


Art by Clifford Johnson

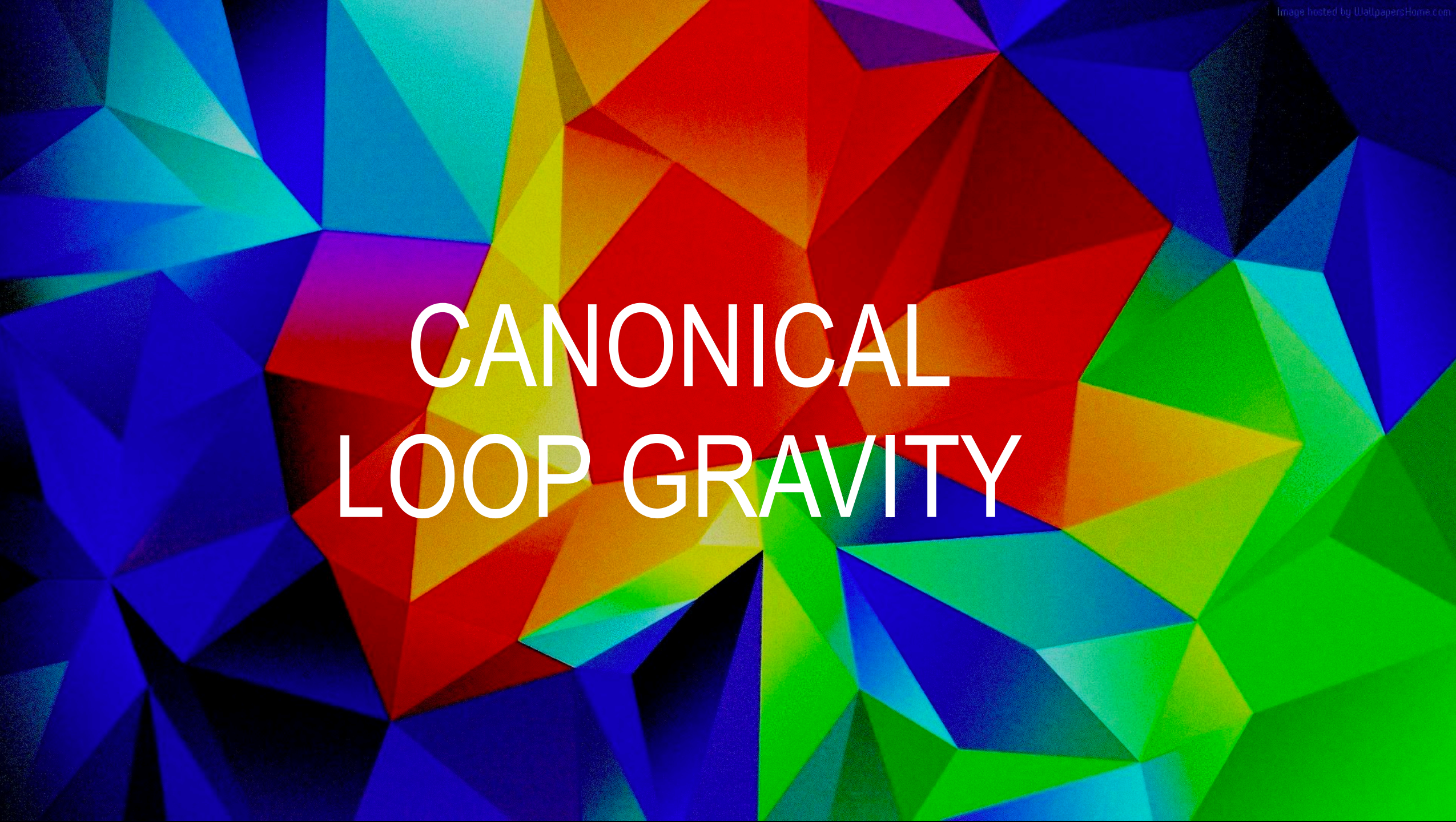
I have been told that
your Hamiltonian constraint is a mess...

There was progress,
it has been made simple!





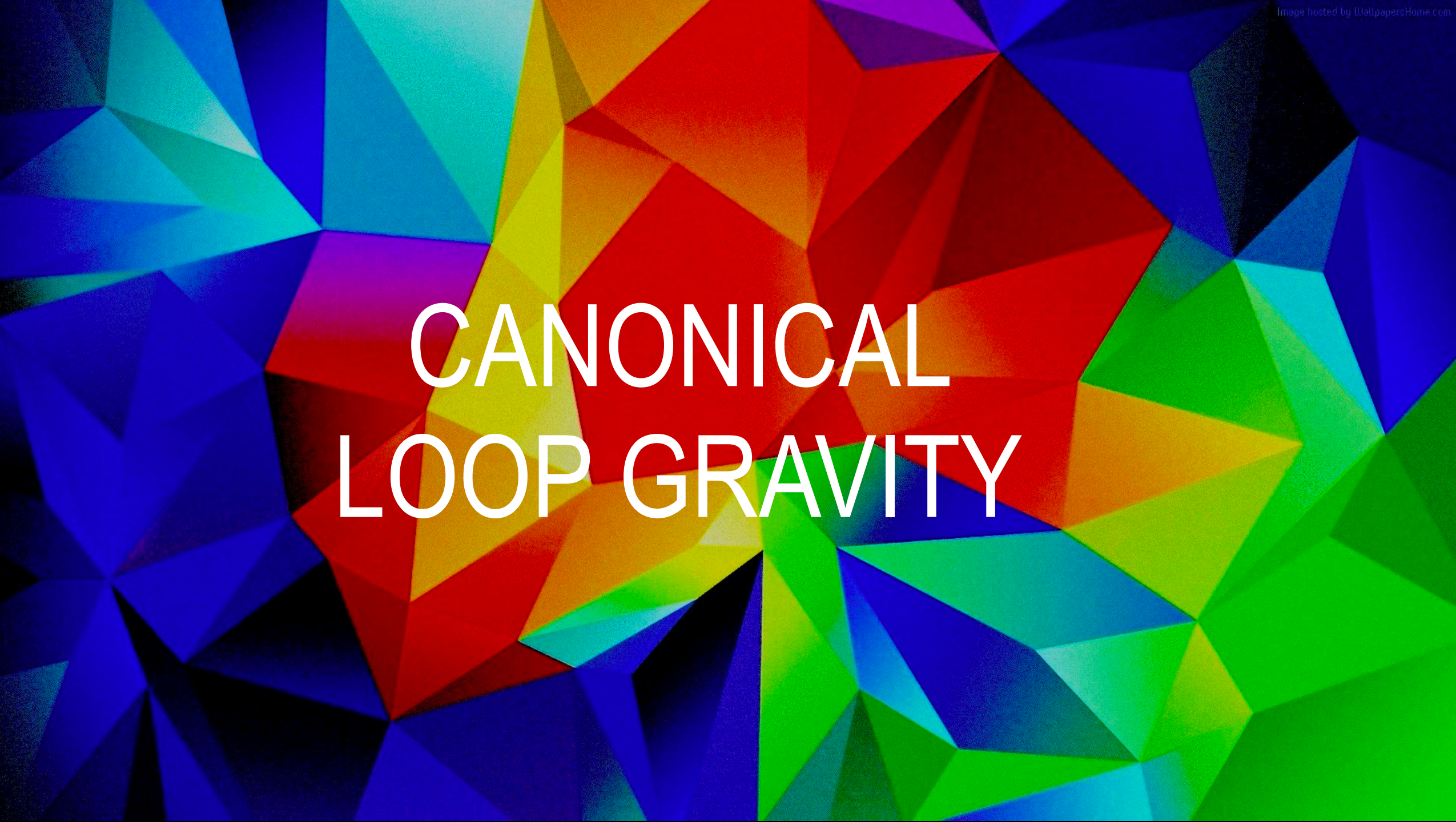
CANONICAL
LOOP GRAVITY



CANONICAL
LOOP GRAVITY



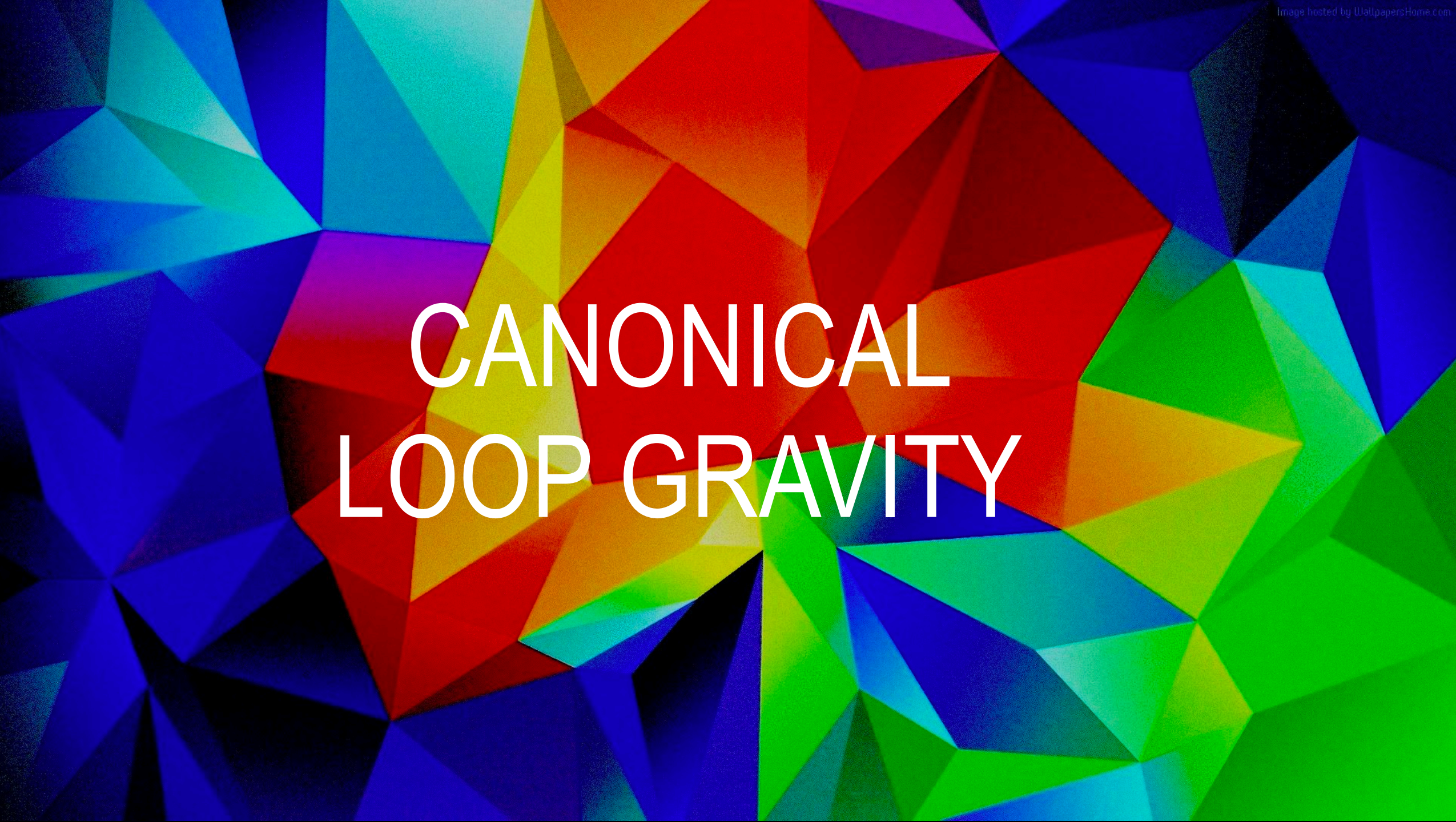
COVARIANT
LOOP GRAVITY



CANONICAL
LOOP GRAVITY



COVARIANT
LOOP GRAVITY



CANONICAL
LOOP GRAVITY



COVARIANT
LOOP GRAVITY



NUMERICS

I have been told that
you cannot compute anything...



I have been told that
you cannot compute anything...

Not any more, the numerical codes are
getting better and better!



AN EFFICIENT ALGORITHM FOR THE RIEMANNIAN $10j$ SYMBOLS

J. DANIEL CHRISTENSEN AND GREG EGAN

ABSTRACT. The $10j$ symbol is a spin network that appears in the partition function for the Barrett-Crane model of Riemannian quantum gravity. Elementary methods of calculating the $10j$ symbol require $\mathcal{O}(j^9)$ or more operations and $\mathcal{O}(j^2)$ or more space, where j is the average spin. We present an algorithm that computes the $10j$ symbol using $\mathcal{O}(j^5)$ operations and $\mathcal{O}(j^2)$ space, and a variant that uses $\mathcal{O}(j^6)$ operations and a constant amount of space. An implementation has been made available on the web.

1. INTRODUCTION

The Barrett-Crane model of four-dimensional Riemannian quantum gravity [6] has been of significant interest recently [1, 2, 10, 12]. The model is discrete and well-defined, and the partition function for the Perez-Rovelli version has been rigorously shown to converge [11] for a fixed triangulation of spacetime. The Riemannian model serves as a step along the way to understanding the less tractable but physically more realistic Lorentzian version [7]. However, despite its simplicity, we are currently lacking explicit numerical computations of the partition function and of expectation values of observables in the Riemannian model. These are necessary to test its large-scale behaviour and other physical properties.

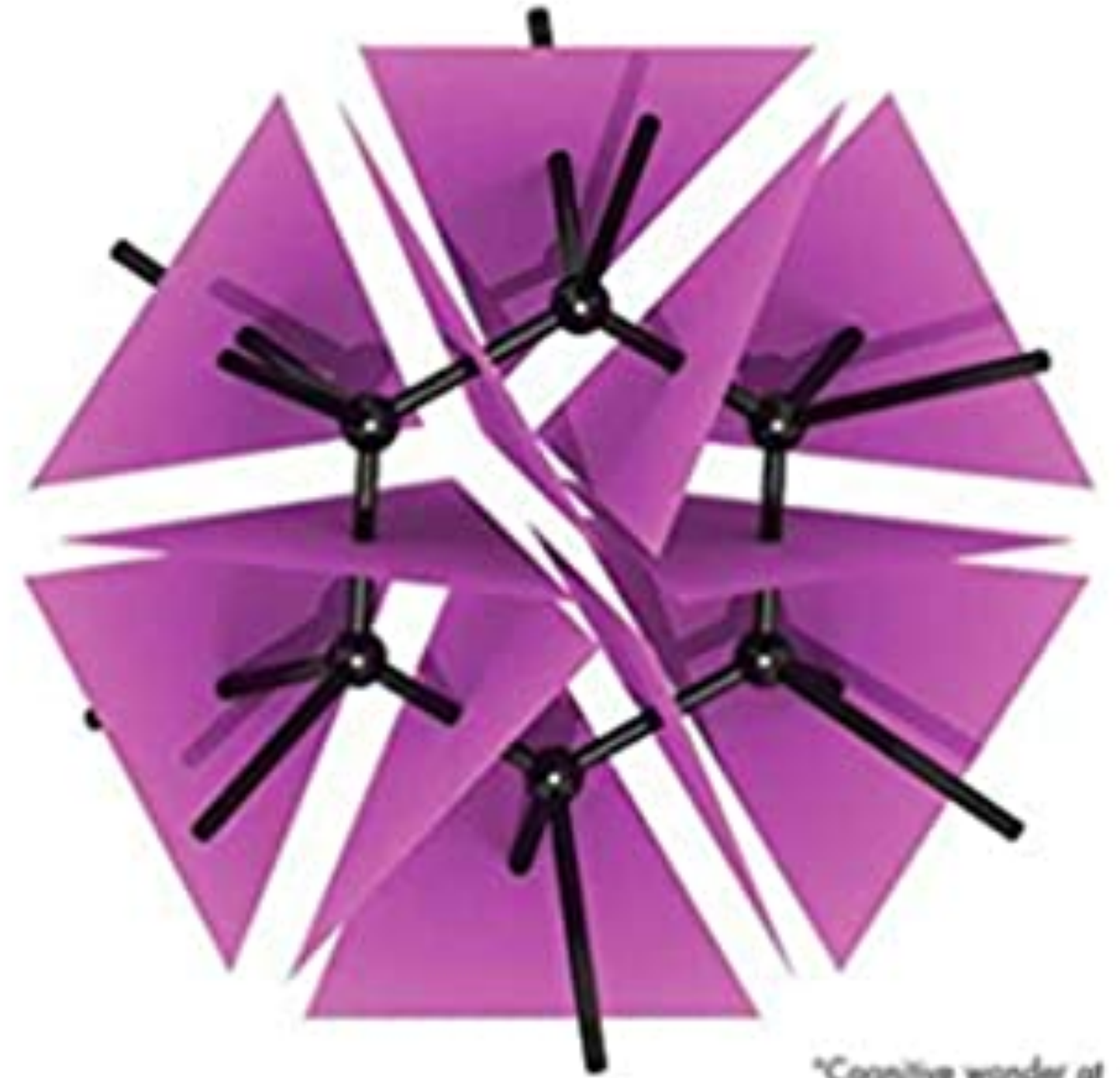
It has been shown [3] that the amplitudes in the Barrett-Crane model are always non-negative, and therefore that the expectation values of observables can be approximated using the Metropolis algorithm. This greatly reduces the number of samples that must be taken, and thus the remaining obstacle is the time required to compute each sample. This paper presents a very efficient algorithm for doing these computations. The algorithm is used in [4] and [5] to understand the asymptotic behaviour of the $10j$ symbols and the dependence of the partition function on a cutoff.

To explain further, we need to describe the Barrett-Crane model in more detail. It has been formulated by Baez [2] as a discrete spin foam model, in which faces in the dual 2-skeleton of a fixed triangulation of spacetime are labeled by spins. The dual 2-skeleton consists of a dual vertex at the center of each 4-simplex of the triangulation, five dual edges incident to each dual vertex (one for each tetrahedron in the boundary of the 4-simplex), and ten dual faces incident to each dual vertex (one for each triangle in the boundary of the 4-simplex).

That the partition function for this model is the sum, over all labelings of the dual 2-skeleton, of the product of a $10j$ symbol for each dual vertex (see detail in Section 2, is a Spin(4) spin

SCHILD'S LADDER

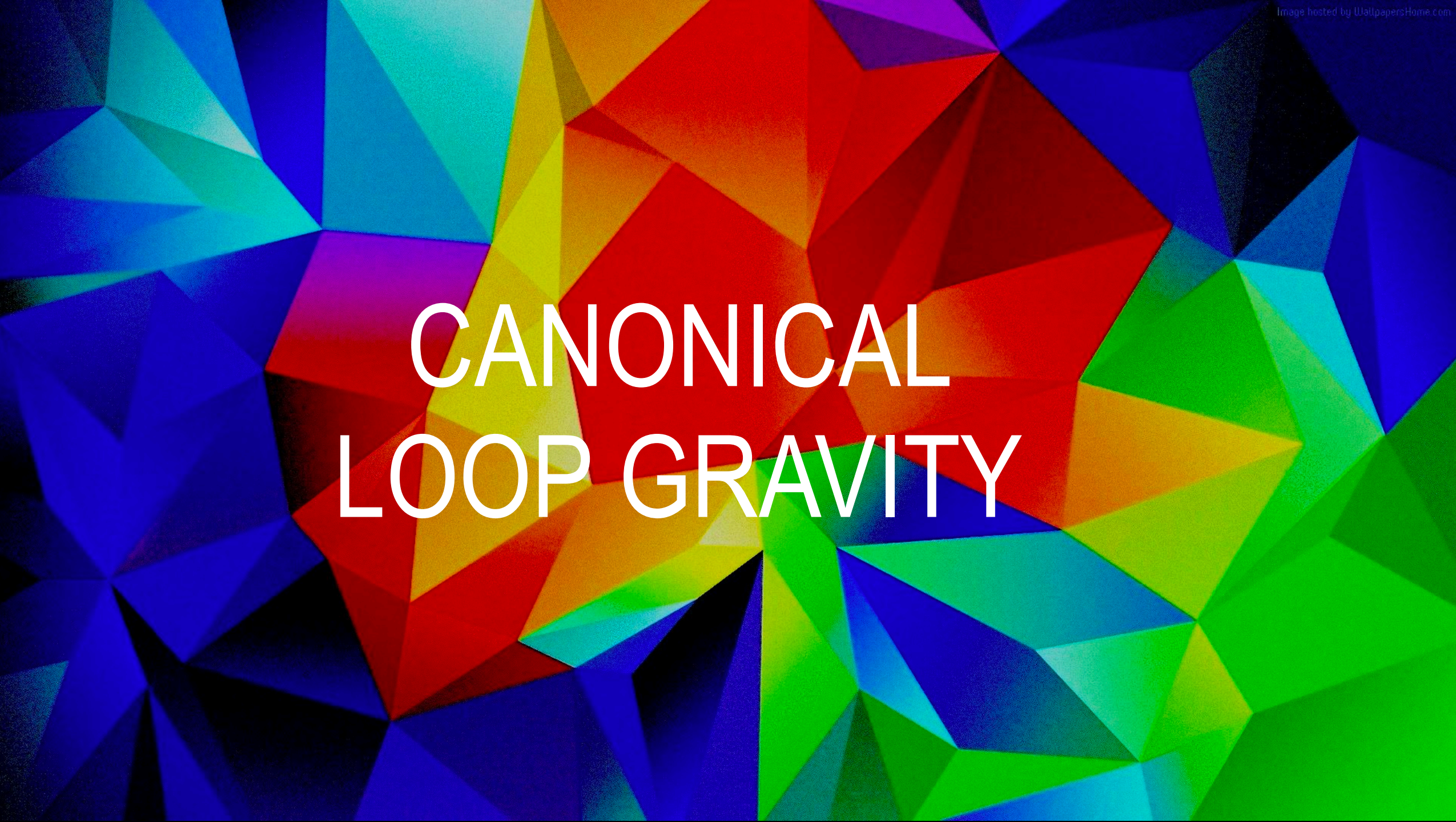
GREG EGAN



"Cognitive wonder at its challenging best."
—Locus

A NOVEL

arXiv:gr-qc/0110045v3 24 Jan 2002



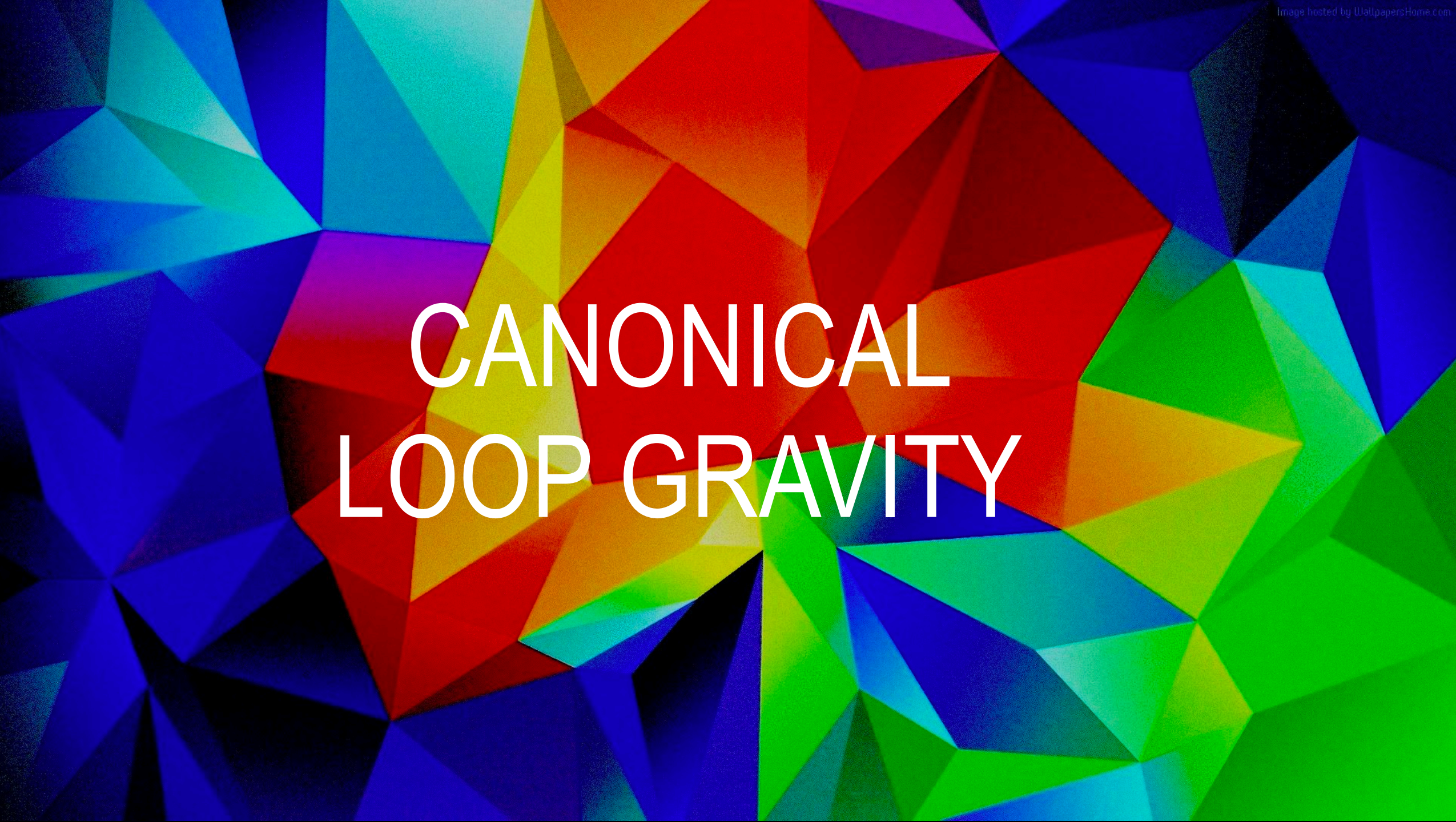
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COVARIANT
LOOP GRAVITY



NUMERICS



CANONICAL
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QUANTUM INFORMATION



NUMERICS



Art by Clifford Johnson

Yet you do not have holography, tensor networks, spacetime from entanglement...

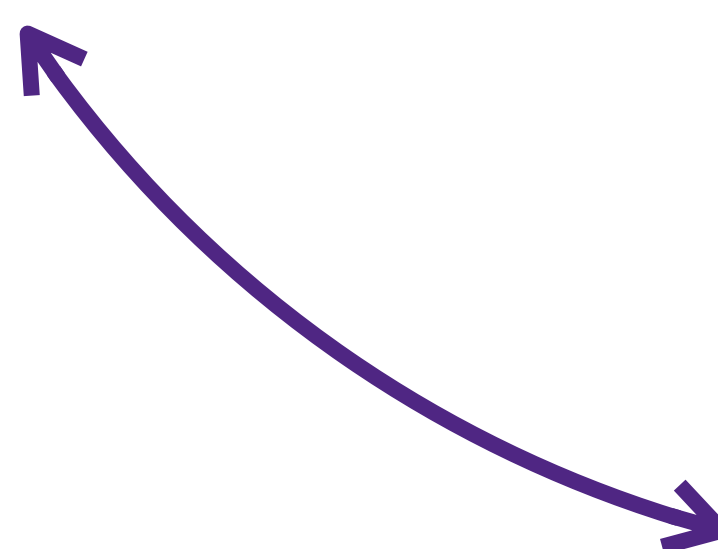
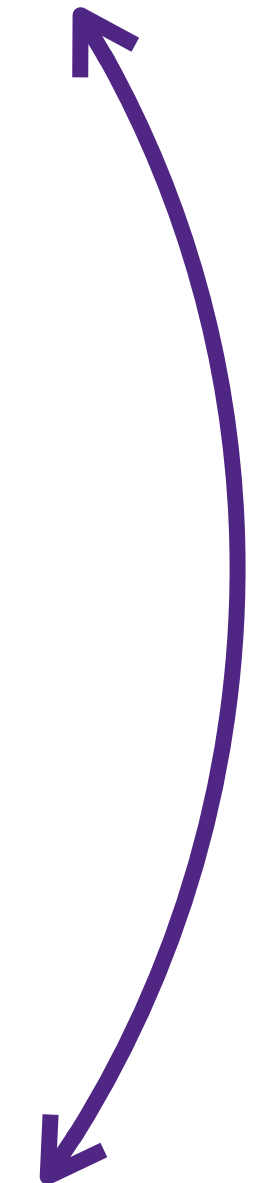


Art by Clifford Johnson

QUANTUM INFORMATION
ENTANGLEMENT ENTROPY
QUANTUM REFERENCE FRAMES

CONSTRAINTS
SYMMETRIES
BOUNDARIES
PARTITIONS

COVARIANT THERMODYNAMICS
PERSPECTIVAL ARROW OF TIME
CLOCK DEFINITION



A (MINIMAL) BIBLIOGRAPHY ON COVARIANT THERMODYNAMICS

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S. A. Major • e-Print: 2203.00085
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I. Kotecha • e-Print: 2010.15445
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G. Chirco, T. Josset • e-Print: 1606.04444
- Is Time's Arrow Perspectival?
C. Rovelli • e-Print: 1505.01125
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- Coupling and thermal equilibrium in general-covariant systems
G. Chirco, H. M. Haggard, C. Rovelli • e-Print: 1309.0777
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- Why Gauge?
C. Rovelli • e-Print: 1308.5599
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C. Rovelli • 1993
- On the Weight of Heat and Thermal Equilibrium in General Relativity
R. C. Tolman • 1930
- Temperature Equilibrium in a Static Gravitational Field
R. Tolman, P. Ehrenfest • 1930

PHENOMENOLOGY

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PHENOMENOLOGY

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PHENOMENOLOGY

PHENOMENOLOGY

MY FAVOURITE THINGS



- Spinfoam primordial vacuum state (high correlations?)
- Cosmological bounce (with matter, no inflation?)
- White holes and remnants (astrophysical effects? pre-bounce?)

MY FAVOURITE THINGS



- Spinfoam primordial vacuum state (high correlations?)
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Too good not to fit together?

PHENOMENOLOGY

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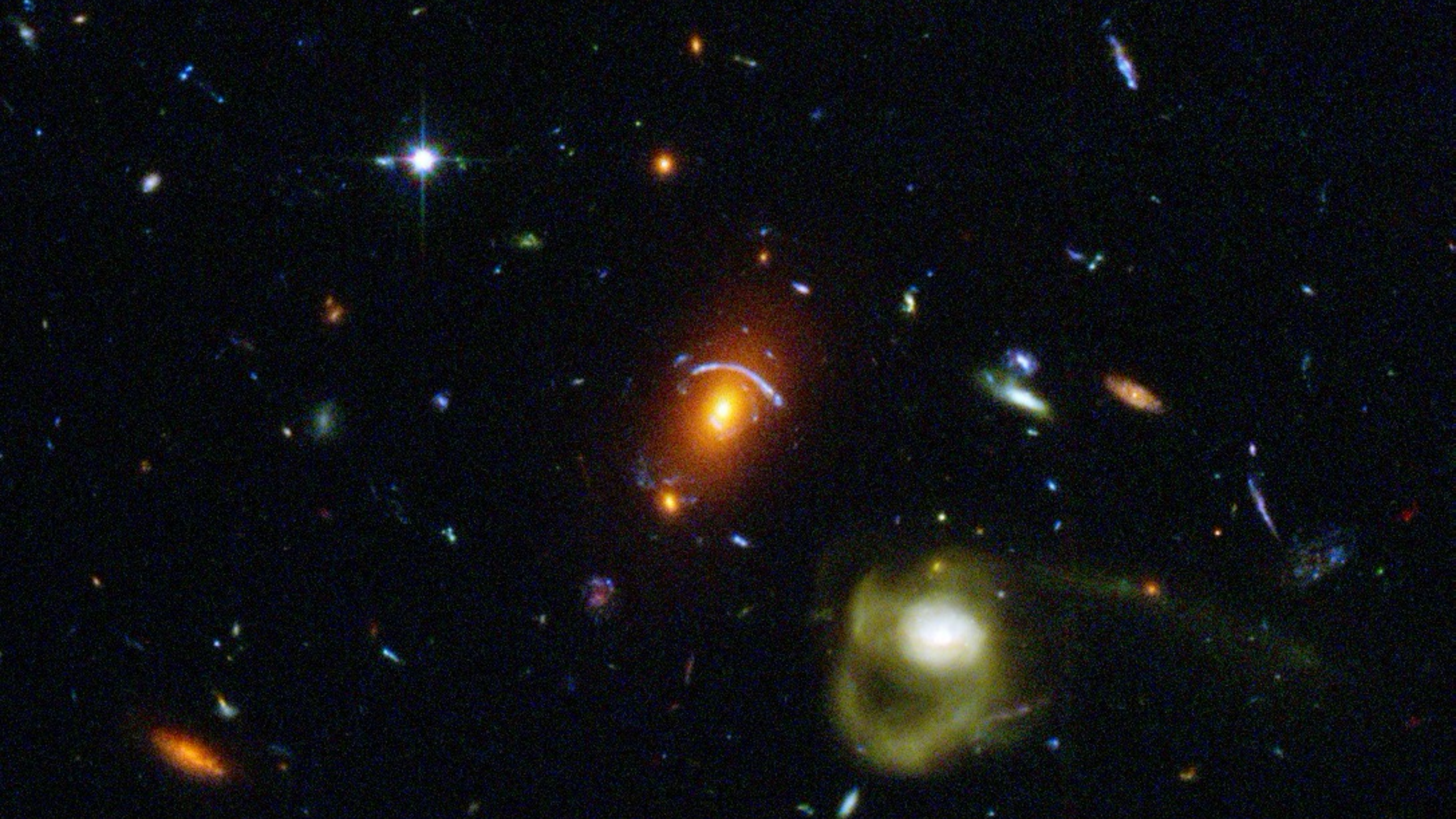
PHENOMENOLOGY

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PHENOMENOLOGY





TRUE OR FALSE?

TRUE OR FALSE?

We do not have direct access to the Plank scale.

TRUE OR FALSE?

We do not have direct access to the Plank scale.



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We do not have quantum-gravity measurements.



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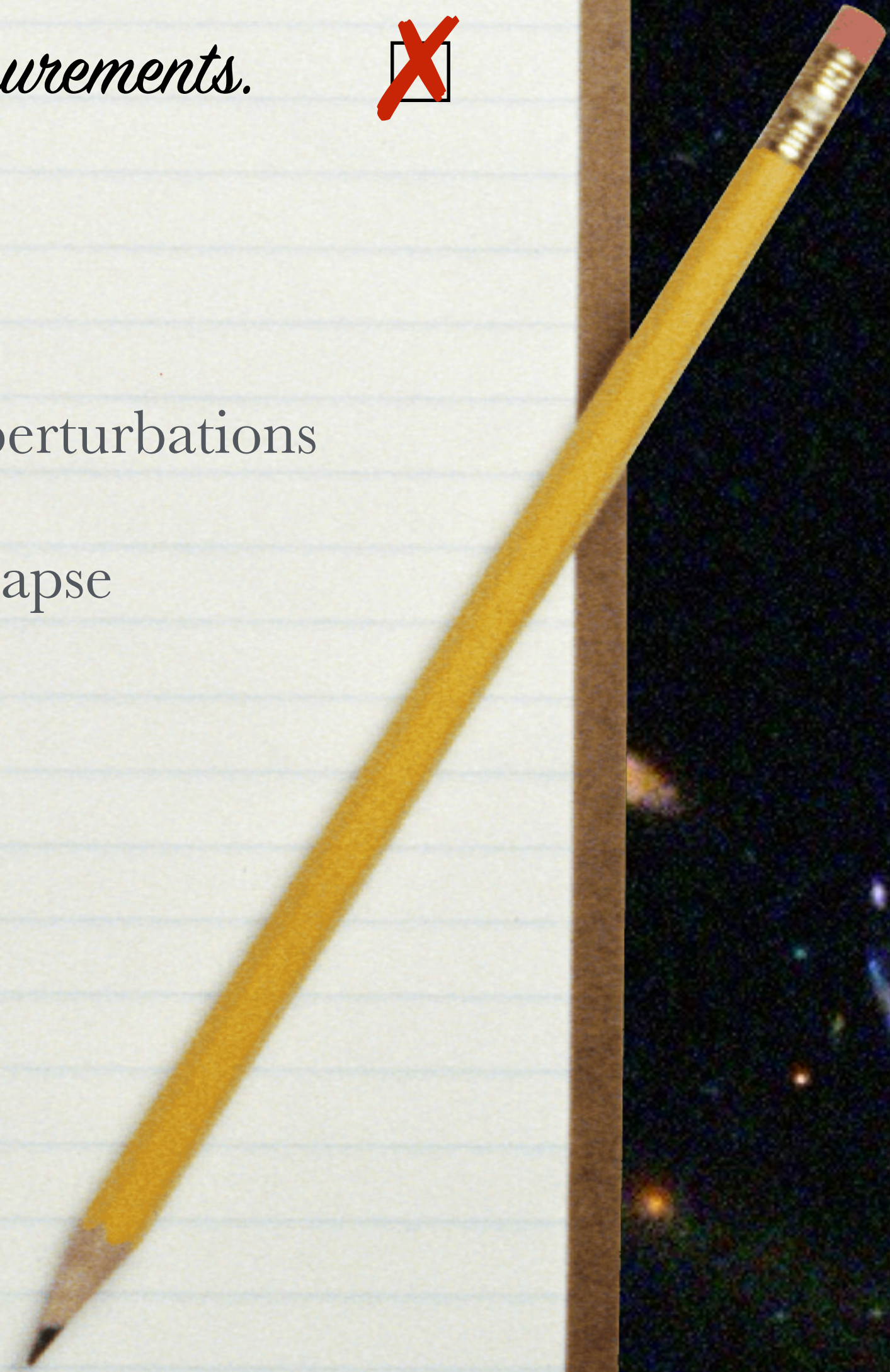


- Supersymmetric particles
- Violation Lorentz Invariance
- QG imprint on initial cosmological perturbations
- Cosmological variation of couplings
- Quantum decoherence and state collapse
- TeV Black Holes
- Generalized uncertainty principle
- Violation of discrete symmetries

We do not have quantum-gravity measurements.



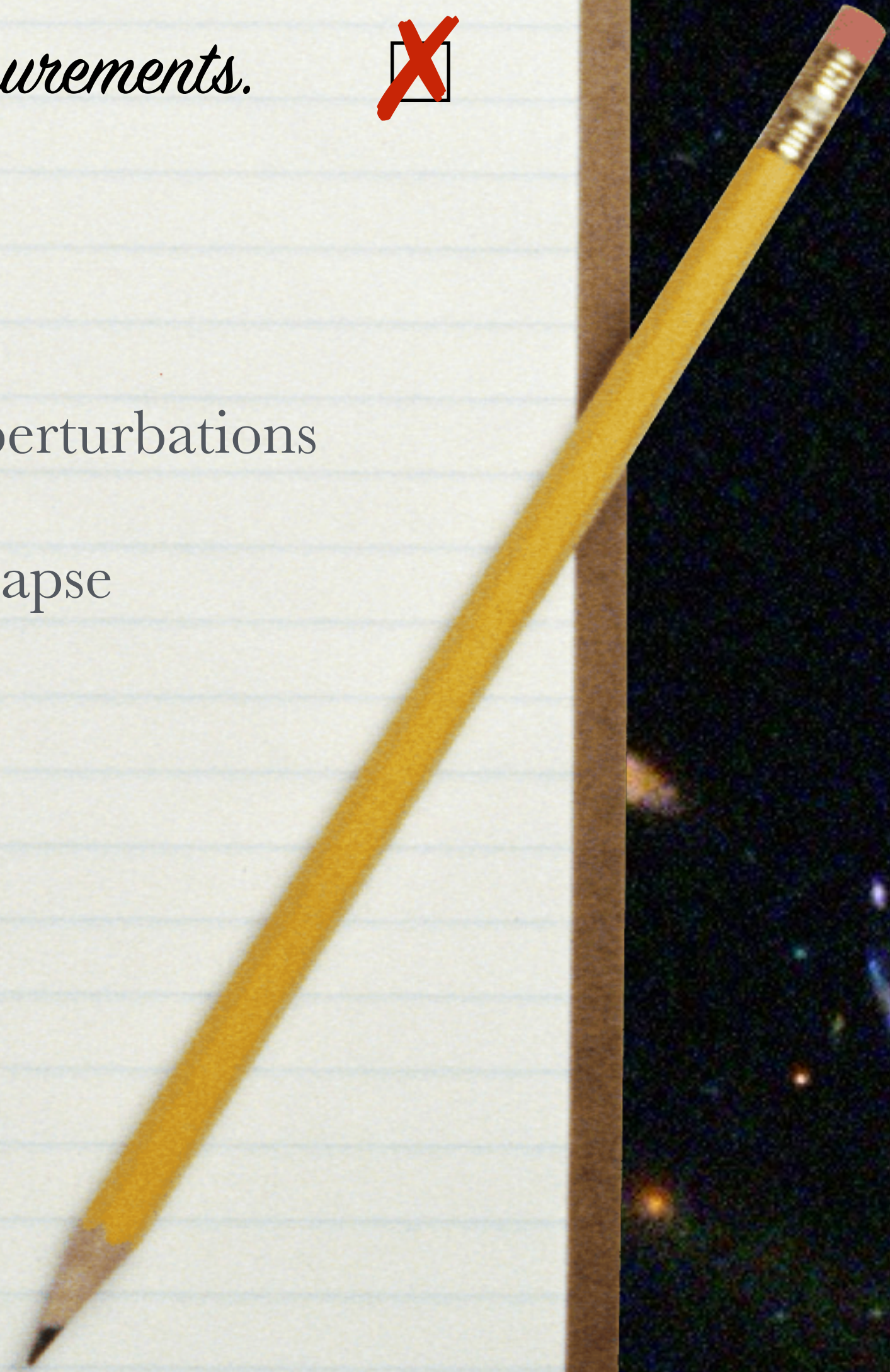
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- Speed of the gravitons
- Gravitational Wave Echo
- Planck scale spacetime fuzziness
- ...
- Entangled Masses?



We do not have quantum-gravity measurements.



- Supersymmetric particles ~~X~~
- Violation Lorentz Invariance ~~X~~
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**PHENOMENOLOGY
NOT BY BRUTE FORCE
BUT SMART THINKING**

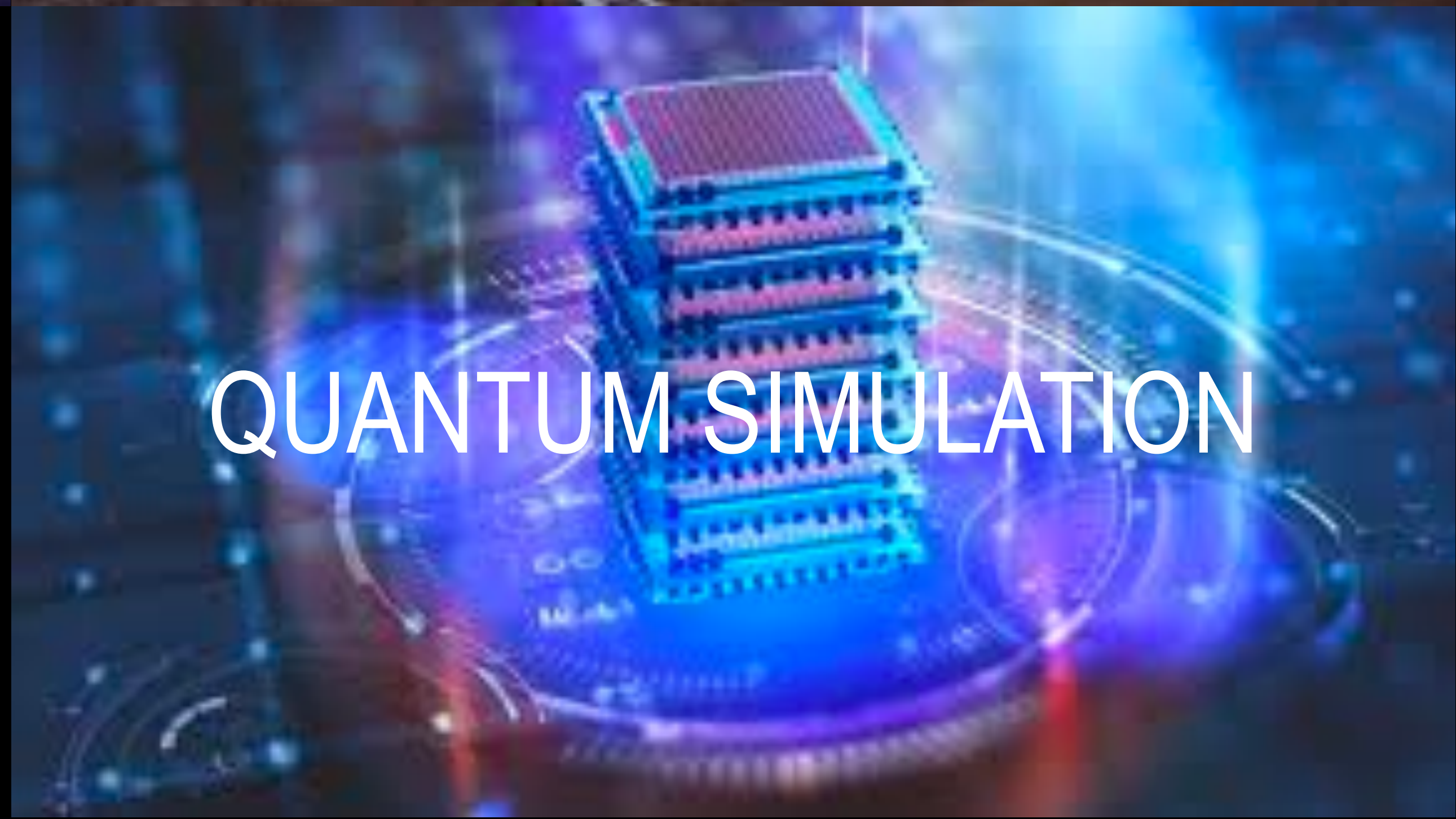
**NEW IDEAS FOR
PHENOMENOLOGY
ARE FROM ANYWHERE**



LARGE TELESCOPES



TEV ASTRONOMY



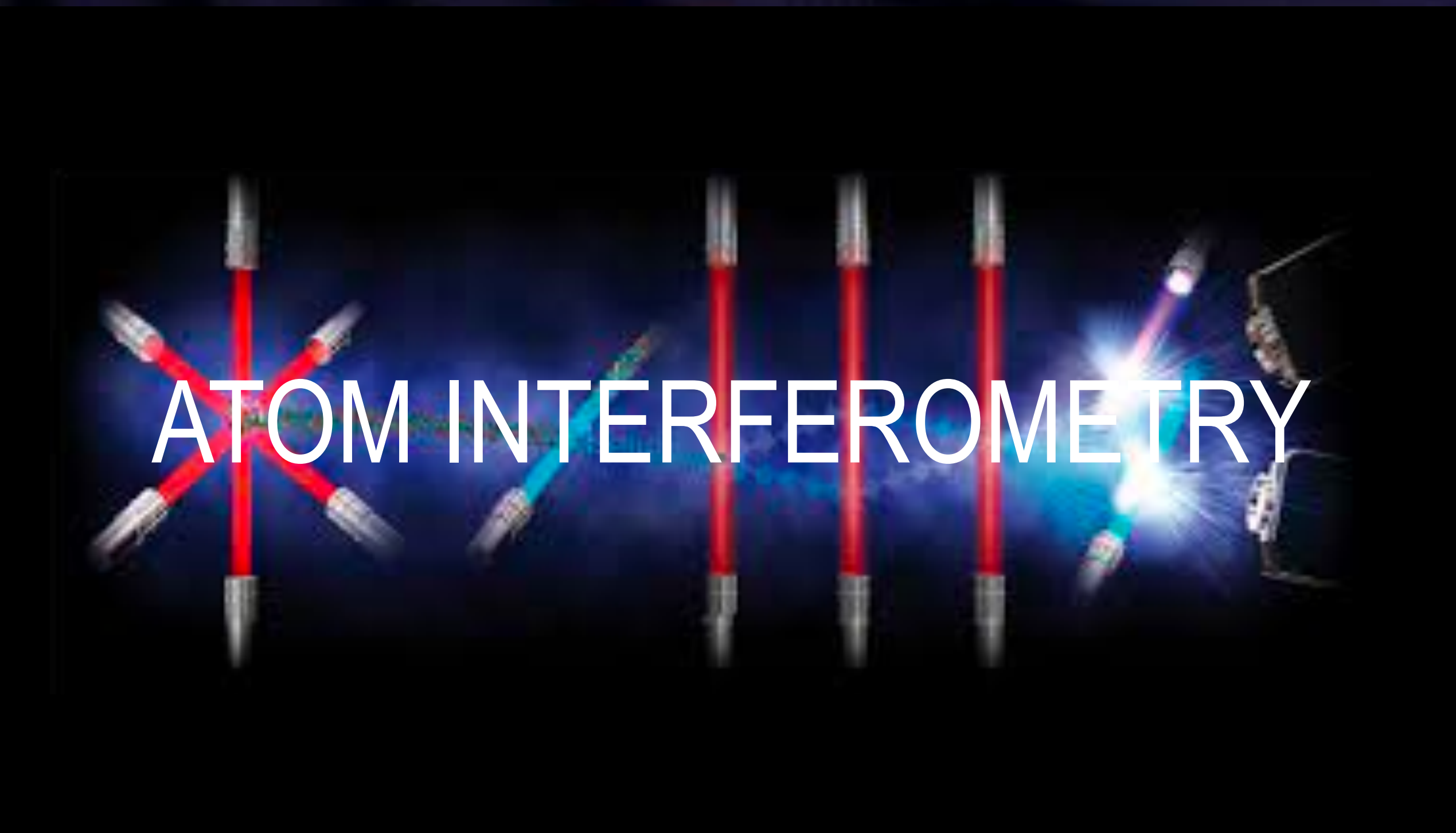
QUANTUM SIMULATION



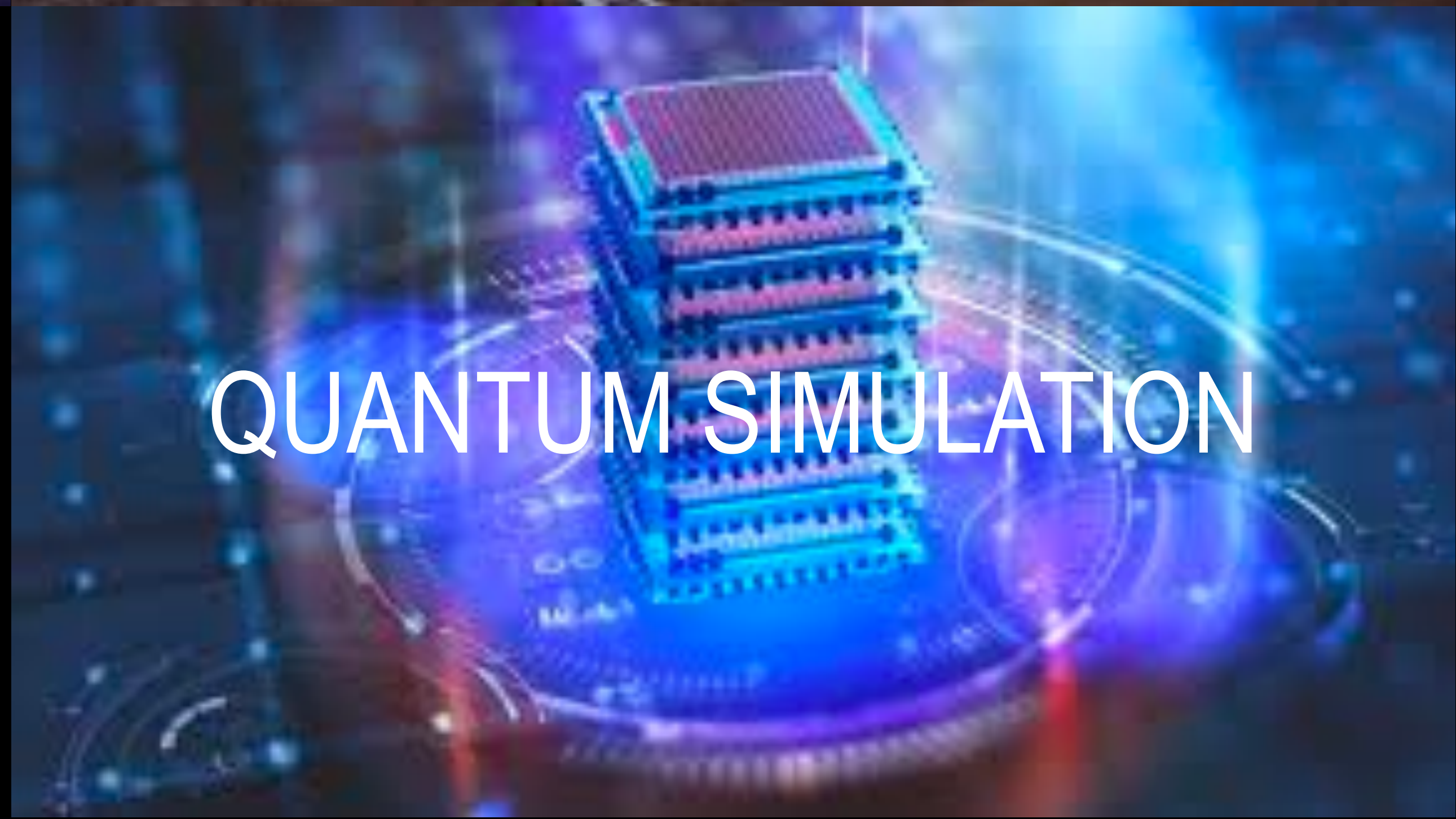
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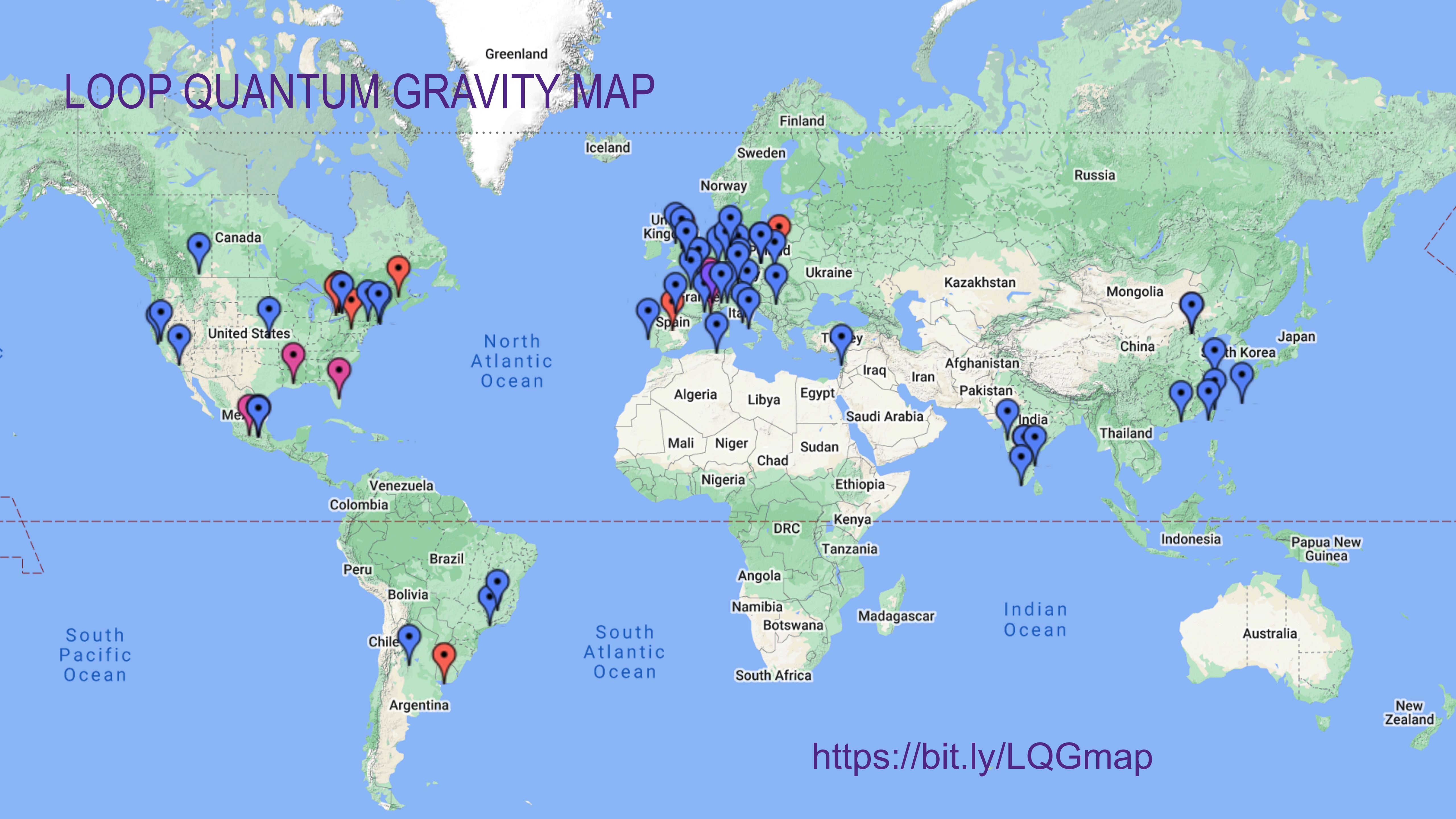


ATOM INTERFEROMETRY



QUANTUM SIMULATION

LOOP QUANTUM GRAVITY MAP



<https://bit.ly/LQGmap>

You are part of the team:



BE THE CHANGE YOU WANT TO SEE!