Beam-beam effects JAI lectures - Hilary Term 2022

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- ▶ D. Schulte, Beam-beam effects in linear colliders, CERN accelerator school (2017).

- ▶ Introduction to beam-beam interaction.
- ► This is a complex topic and we will cover a small part.
- ► Mostly related to induced tune shift.
- Introduce some concepts to compensate beam-beam effects.

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Beam-beam effects

When two beams collide, protons may collide or not:

- Wanted Physics
- Un-wanted Physics

In real colliders

- ▶ Only a small fraction of the particles contained in the bunch collide.
- ▶ But the rest feel the EM interaction of the opposite beam.

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Luminosity and crossing angle

The interaction will depend on the beam parameters and the geometry of the collision:

- ▶ Beam size.
- ► Collision angle.

This will affect luminosity

$$\mathcal{L} = \frac{N_1 N_2 f_{\text{rep}} n_b}{4\pi \sigma_x \sigma_y} R(\theta/2) \tag{1}$$

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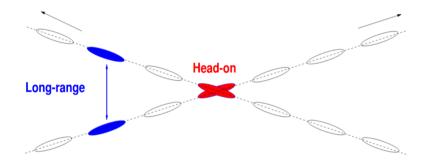
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Crossing angle

In pp colliders, to avoid parasitic collisions, we need to introduce a crossing angle.



Now, the overlapping between bunches is not optimal. There are methods to mitigate this effect.

The electrostatic field are obtained by integrating over the charge distribution.

Gaussian distribution

$$\rho_u(u) = \frac{1}{\sigma_u \sqrt{2\pi}} \exp\left(-\frac{u^2}{2\sigma_u^2}\right) \tag{2}$$

Electrostatic potentia

$$U(x, y, \sigma_x, \sigma_y) = \frac{ne}{4\pi\epsilon_0} \int_0^\infty \frac{\exp\left(-\frac{x^2}{2\sigma_x^2 + q} - \frac{y^2}{2\sigma_y^2 + q}\right)}{\sqrt{(2\sigma_x^2 + q)(2\sigma_y^2 + q)}} dq \tag{3}$$

where n is the density of particles in the beam, e the elementary charge and ϵ_0 the permitivity of empty space.

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Beam-Beam force and tune shift

The field \vec{E} is obtained by taking the gradient of the potential:

$$\vec{E} = -\nabla U(x, y, \sigma_x, \sigma_y) \tag{4}$$

Assuming round beams $(\sigma_x = \sigma_y = \sigma)$ the Lorentz force $\vec{F} = q(\vec{E} + \vec{v} \times \vec{B})$ becomes

$$\vec{F} = q(E_r + \beta c B_{\Phi}) \times \vec{r} \tag{5}$$

From the electrostatic potential in Eq. (3), we can write the fields, as,

$$E_r = -\frac{ne}{4\pi\epsilon_0} \frac{\delta}{\delta r} \int_0^\infty \frac{\exp\left(-\frac{r^2}{2\sigma^2 + q}\right)}{2\sigma^2 + q} dq \tag{6}$$

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where, in cartesian coordinates, takes the form,

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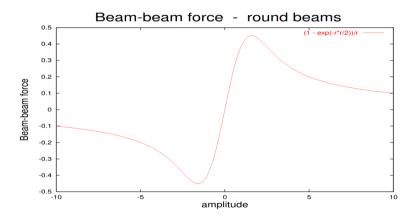
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Beam-Beam parameter

When small amplitudes are considered, we can derive the linear tune shift produced by beam-beam interaction.

Kick received from the opposite beam:

$$\Delta r' = \frac{1}{mc\beta\gamma} \int_{-\infty}^{\infty} F_r(r,s,t) dt$$
 (11)

$$\Delta r' = -\frac{2Nr_0}{\gamma} \frac{1}{r} \left[1 - \exp\left(-\frac{r^2}{2\sigma^2}\right) \right] \tag{12}$$

where $r_0 = e^2/4\pi\epsilon_0 mc^2$.

for small amplitudes, the asymptotic limit:

$$\Delta r'|_{r\to 0} = \frac{Nr_0r}{4\pi\gamma\sigma^2} = -rf \tag{13}$$

Beam-Beam parameter

We already know how the focal length relates to a tune change.

Linear tune shift ξ :

$$\xi_{x,y} = \frac{Nr_0 \beta_{x,y}^*}{2\pi \gamma \sigma_{x,y} (\sigma_x + \sigma_y)} \tag{14}$$

This expression is often used to quantify the strength of the interaction. However, it does not include the non-linear part of the interaction.

Tune shift

For small values of ξ and a tune far away from resonances:

$$\xi \approx \Delta Q \tag{15}$$

Non-linear effects

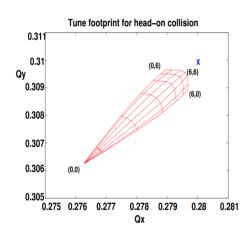
When we take the non-linear part of the beam-beam interaction:

- ► Amplitude-dependent tune shift.
- ► Tune spread.

Detuning with amplitude

$$\Delta Q(J) = \xi \cdot \frac{2}{J} \cdot (1 - I_0(J/2) \cdot e^{-J/2})$$
 (16)

where $I_0(x)$ is the modified Bessel function and $J = \epsilon \beta/2\sigma^2$.



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- ► Vertical blow-up.

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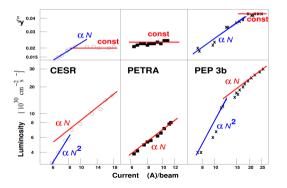
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Beam-beam limit

Regular operation

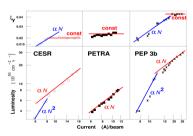
- ▶ Luminosity: $\mathcal{L} \sim N^2$.
- ▶ Beam-beam: $\xi \sim N$



High-current operation

- ▶ Luminostiy: $\mathcal{L} \sim N$.
- ightharpoonup Beam-beam: $\xi\sim$ constant

$$\mathcal{L} = \frac{N^2 n_b f_{\text{rep}}}{4\pi \sigma_x \sigma_y} = \frac{N n_b f_{\text{rep}}}{4\pi \sigma_x} \frac{N}{\sigma_y}$$
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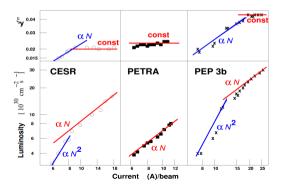


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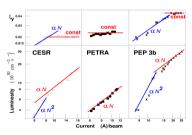


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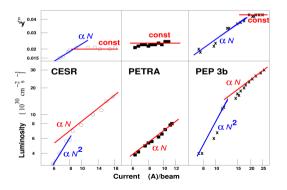


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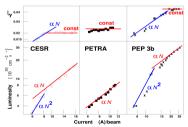


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Weak-Strong and Strong-Strong interaction

Sometimes beam-beam effects are classified into different categories depending on the nature of the two colliding beams.

- Strong-Strong: both high-intensity beams are equally affected.
 - LHC, LEP, RHIC.
- Weak-Strong: Asymmetric beams. Only one of the beams is really affected.
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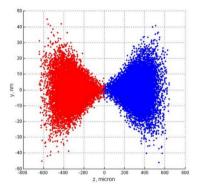
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Pinch effect in e^+e^- colliders

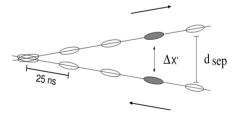
Due to the opposite charge of the beams, there exists an extra focusing (pinch effect).



This may increase luminosity up to a factor 2 (ILC, CLIC).

Long range interactions

- Symmetry breaking between planes.
- ► Mostly affect large-amplitude particles.
- Tune shift has opposite sign in the plane of separation compared to head-on tune shift.
- ► They cause changes in the closed orbit.



Strength of LR interactions

Assuming a separation *d* in the horizontal plane:

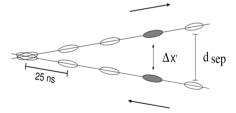
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$$\Delta y' = -\frac{2Nr_0}{\gamma} \frac{y}{r^2} \left[1 - \exp\left(-\frac{r^2}{2\sigma^2}\right) \right] \tag{19}$$

Tune spread

$$\Delta Q_{\rm lr} \sim -\frac{N}{d^2} \tag{20}$$

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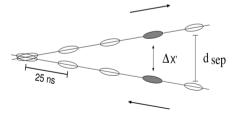
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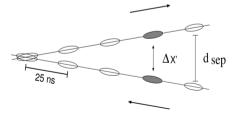
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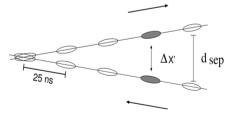
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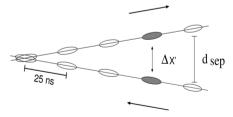
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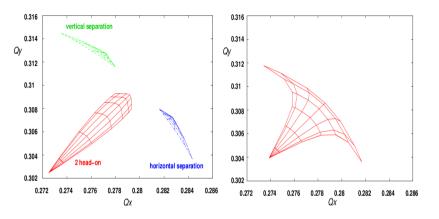
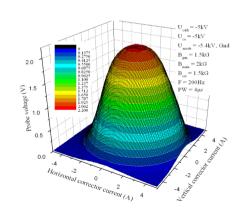


Figure: Tune footprint for two head-on interactions, LR in the H and V planes (left). Combined head-on and long-range interactions (right).

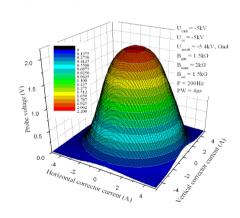
When the beam-beam effects limit the performance of the collider, several schemes are proposed to compensate the detrimental effects.

- ► Head-on effects:
 - ► Electron lenses.
 - Linear lens to shift tunes.
 - Non-linear lens to decrease tune spread.
- ► Long-range effects:
 - At large distances, beam-beam force $\sim 1/r$.
 - ► Same force as a wire.
 - Crab cavities.



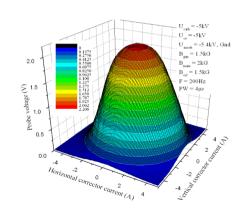
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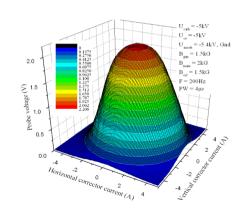
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Electron lens

A proton beam travels through a counter-rotating high-current electron beam. The negative space charge reduces the effect from beam-beam interaction.

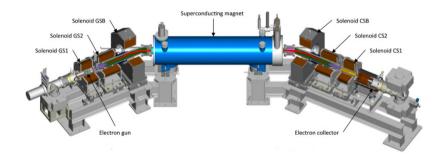


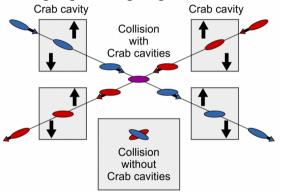
Figure: RHIC electron lens for beam-beam compensation.

Electrostatic Wire

To compensate the tune spread from long-range interactions a non-linear lens is required. Since, for large amplitude, the beam-beam force goes like 1/r an electrostatic wire located parallel to the beam.

Crab cavities

We can increase the crossing angle so long-range interaction becomes larger.



Crab cavities does not compensate beam-beam interaction but help reducing its effects.

- ▶ Beam-beam interaction limits the performance of particle colliders.
- ▶ The linear effect is expressed in terms of the beam-beam parameters, ξ .
- ► There are some techniques to compensate its effects.

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