



Inner Detector Alignment development and performance in preparation for Run 3

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ATLAS Inner Detector

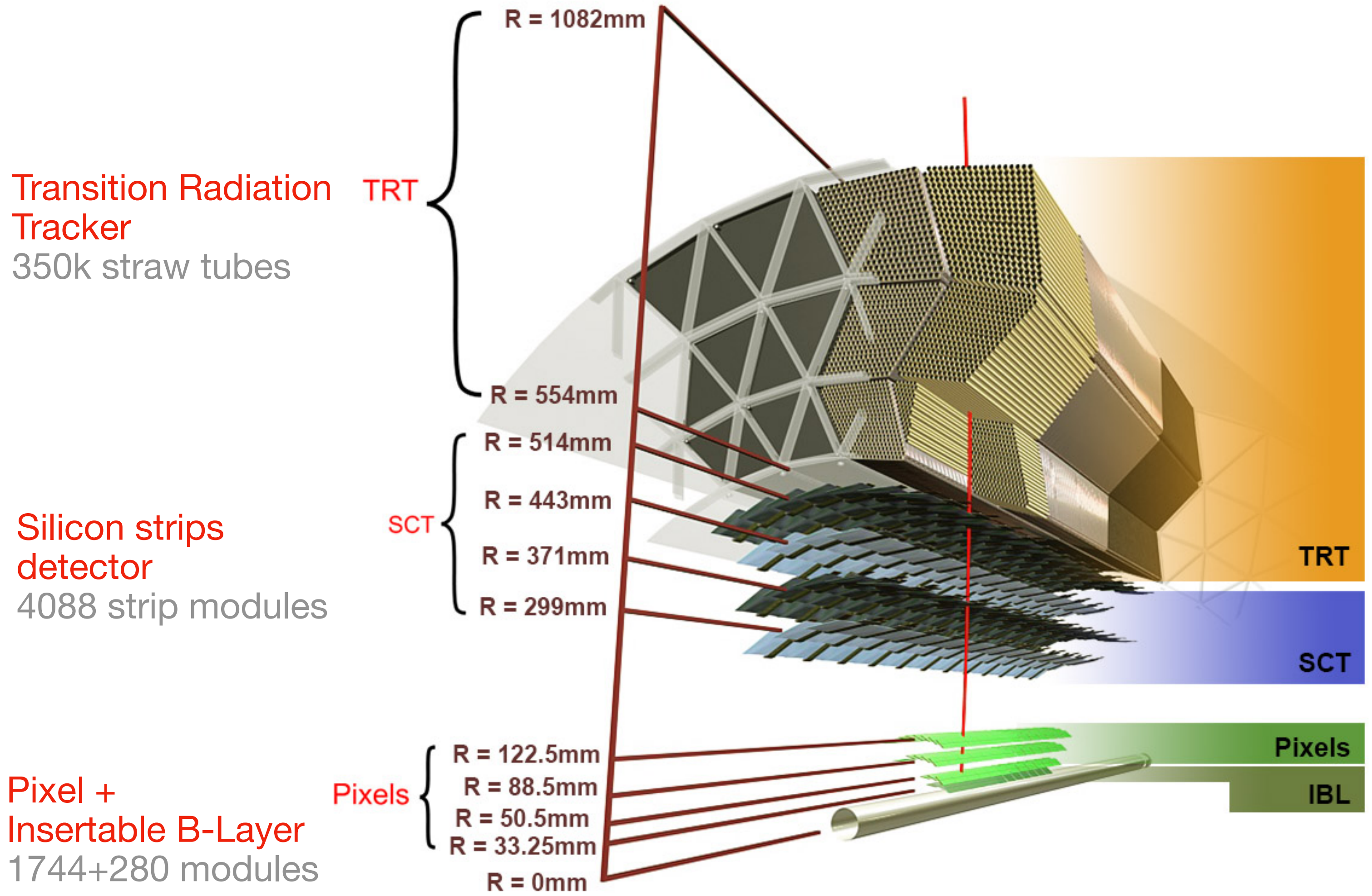
ATLAS detector: a general-purpose experiment located on LHC @ CERN.
Collecting and analysing data from pp collisions @ $\sqrt{s} = 13$ TeV – moving to 13.6 TeV !

Inner Detector (ID) is the **closest** detector to the **interaction point**

Composed by **3 sub-detectors** using **3 different technologies**.

All structured in barrel layers + endcaps:

Complex geometry
Almost **750k** DoFs



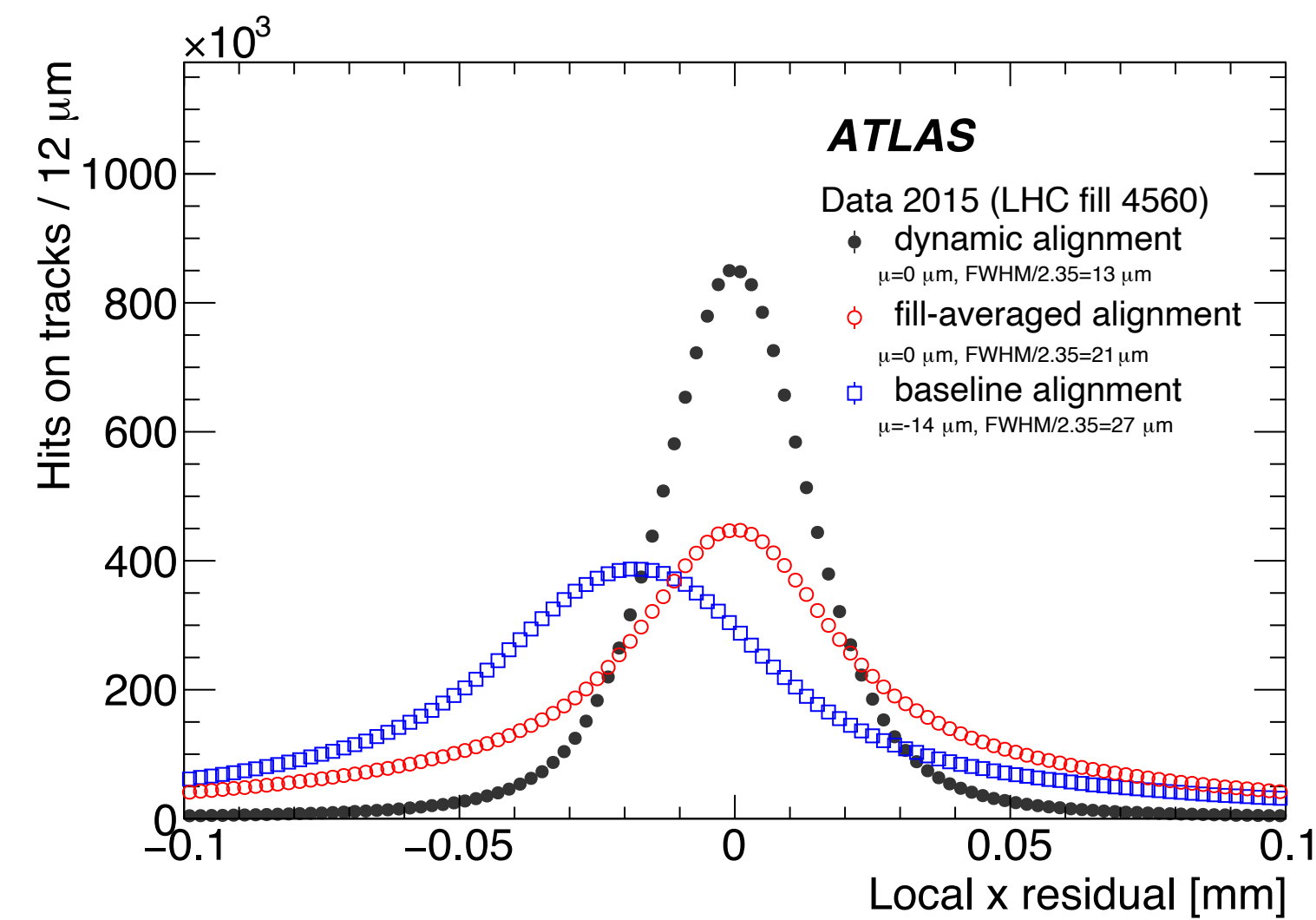
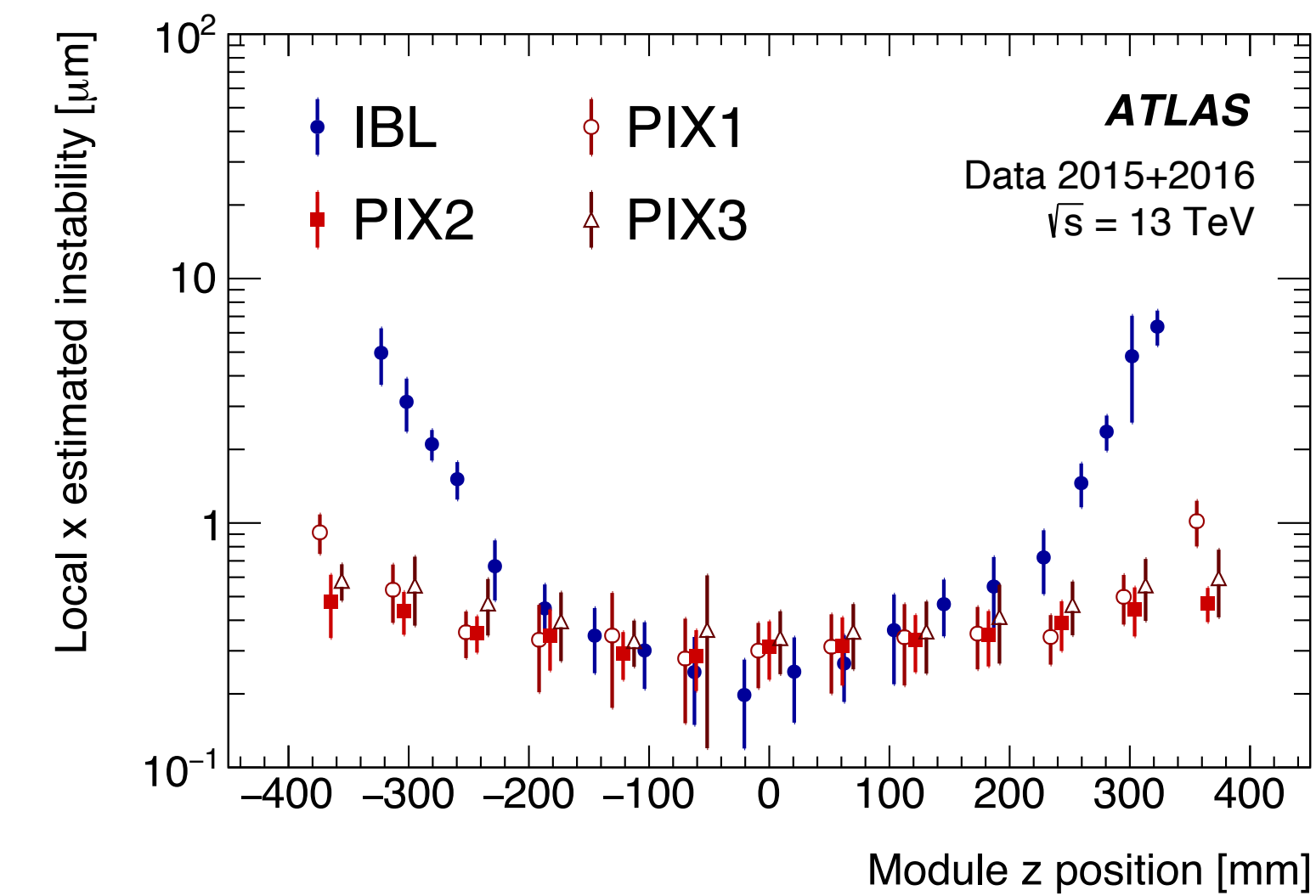
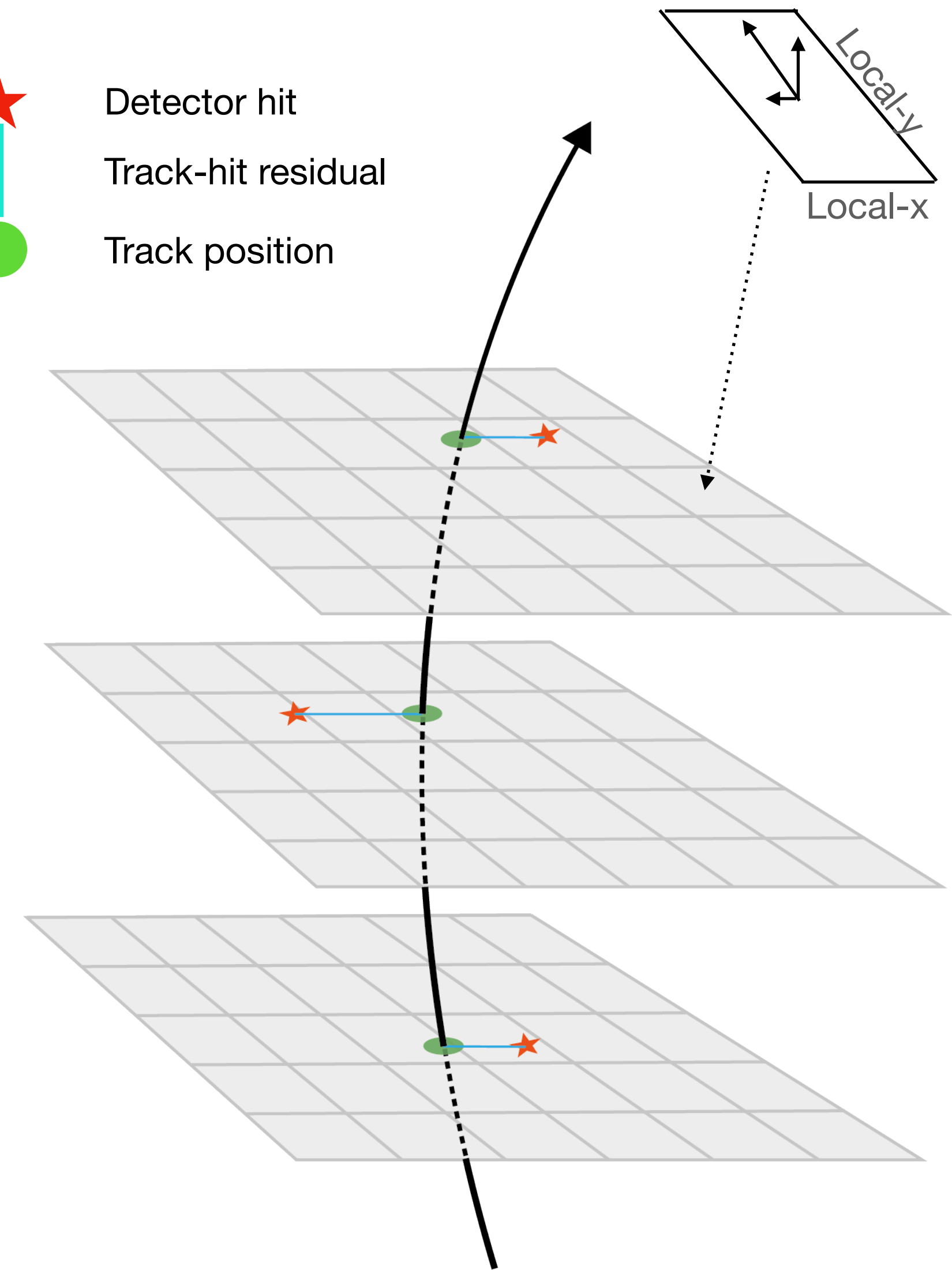
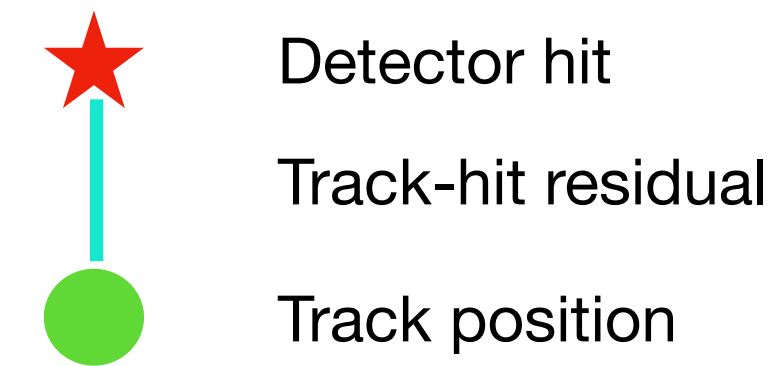
ATLAS ID alignment

Track-based alignment: track-hit residuals minimisation

Alignment proceeds in a sequence hierarchical levels:

- Global mechanical assembly: aligned multiple times within the LHC fill
- Module level alignment: updated only few times a year.

Detector geometry described at the level of μm in $r\phi$ direction.



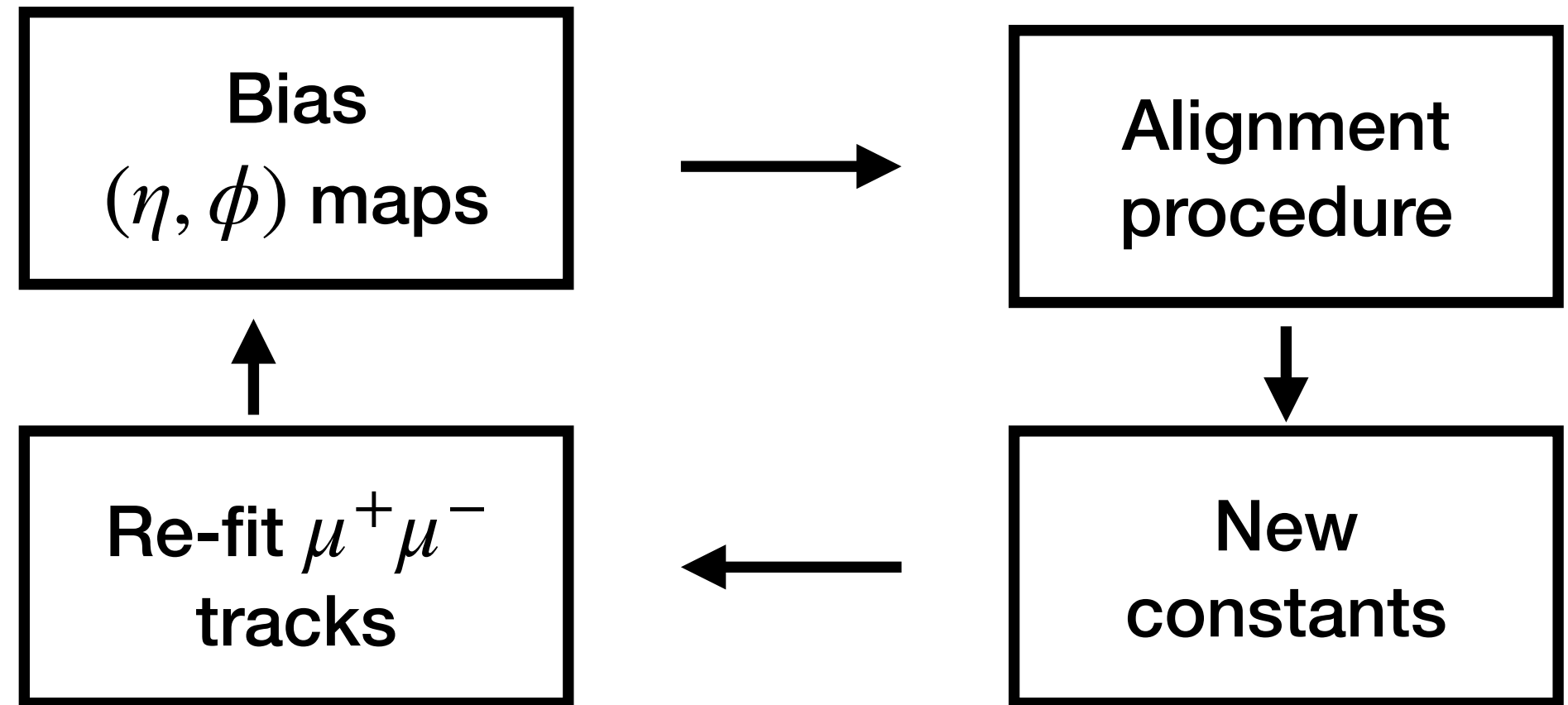
Alignment weak modes

Weak modes: coherent detector distortions

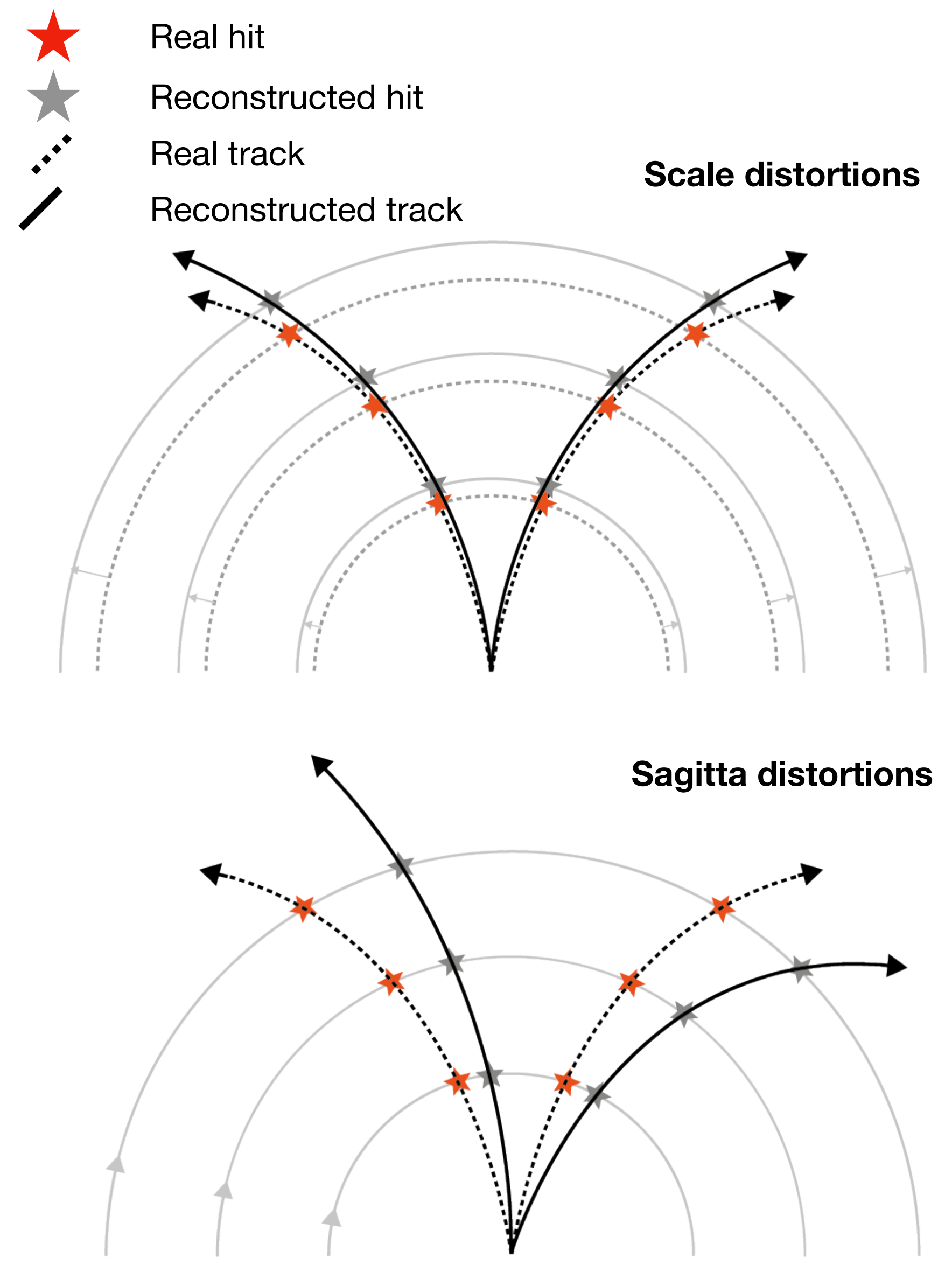
- Track-hit residuals unchanged
- Bias in track parameters introduced

Biases measured with $\mu^+\mu^-$ (or e^+e^-) resonances ($Z, J/\psi$)

Biases used as **track parameter constraints** in the alignment



Goal: keep residual to zero and remove the track biases



Tracking development for Run 3

ATL-PHYS-PUB-2021-012

IDTR-2021-001

Many developments introduced in the reconstruction suite:

- **Quicker:** up to 2 times faster and memory saving!
- **Better:** less fake tracks, high efficiency on “real” tracks.

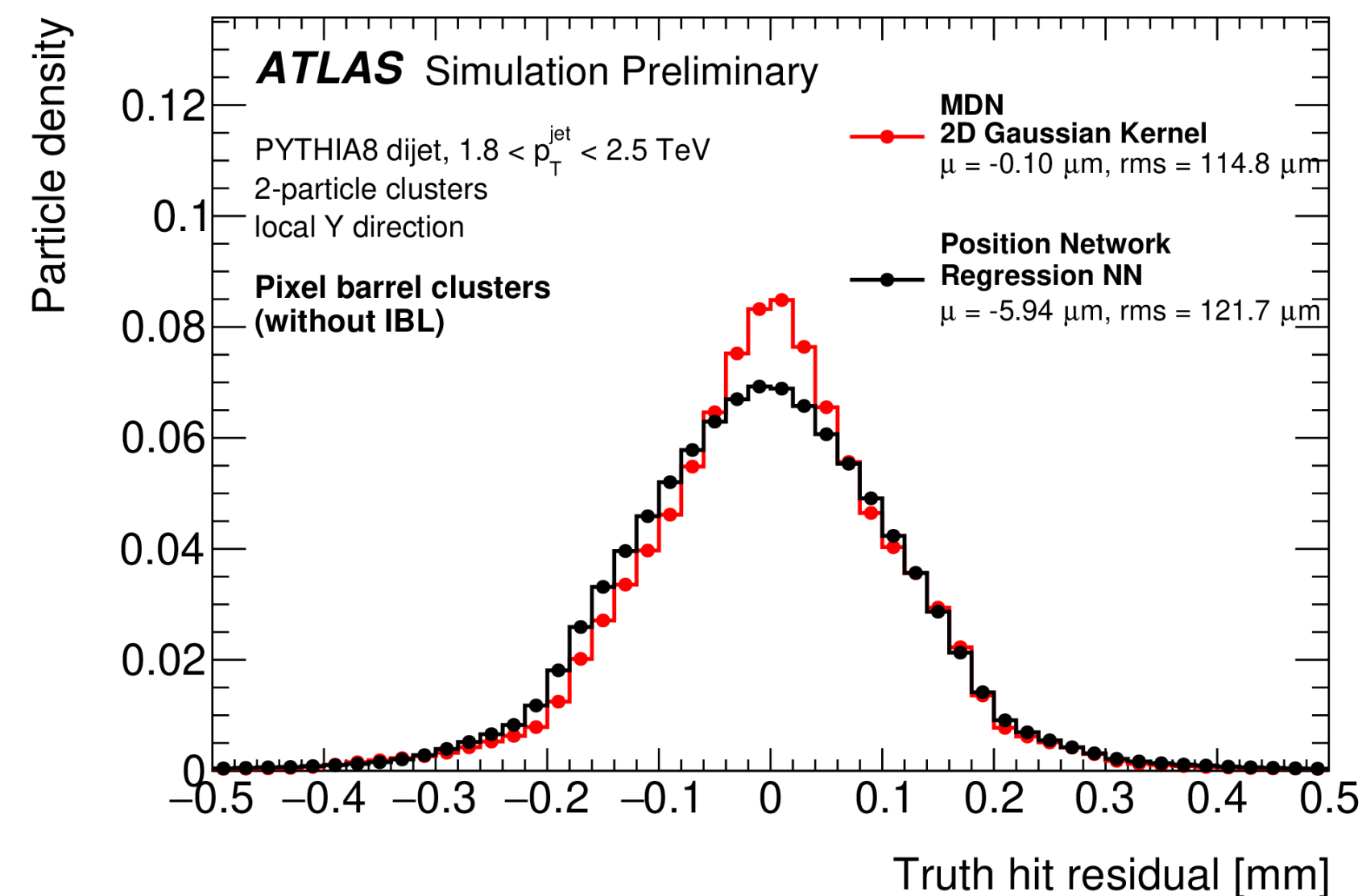
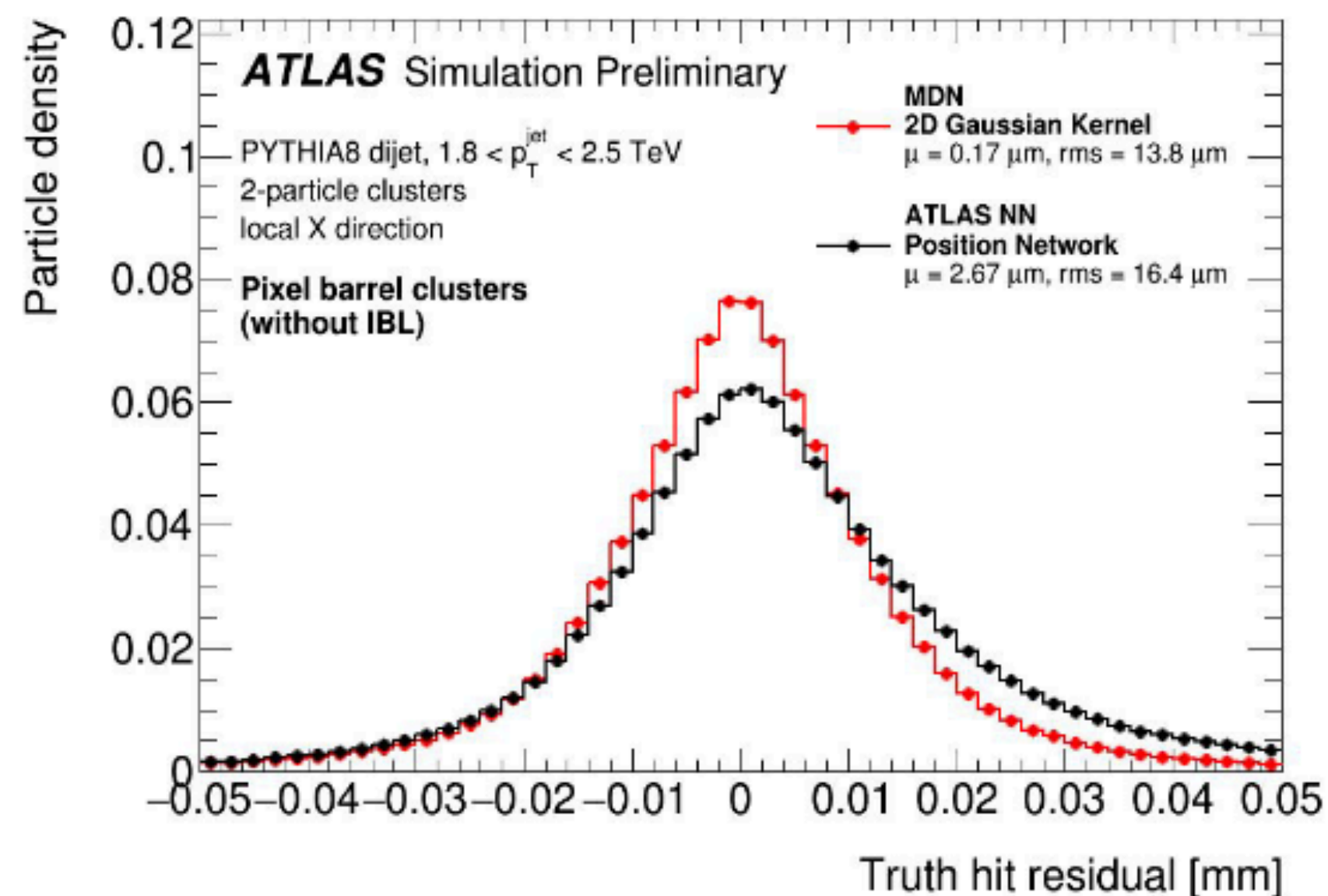


Interested?
Check out [Makayla's poster!](#)

New Pixel cluster position estimation based on **Mixture Density Network (MDN)**

- **Better resolution** compared to Run 2 NN in crowded detector expected in Run 3

Run 2 data reprocessed with these developments!

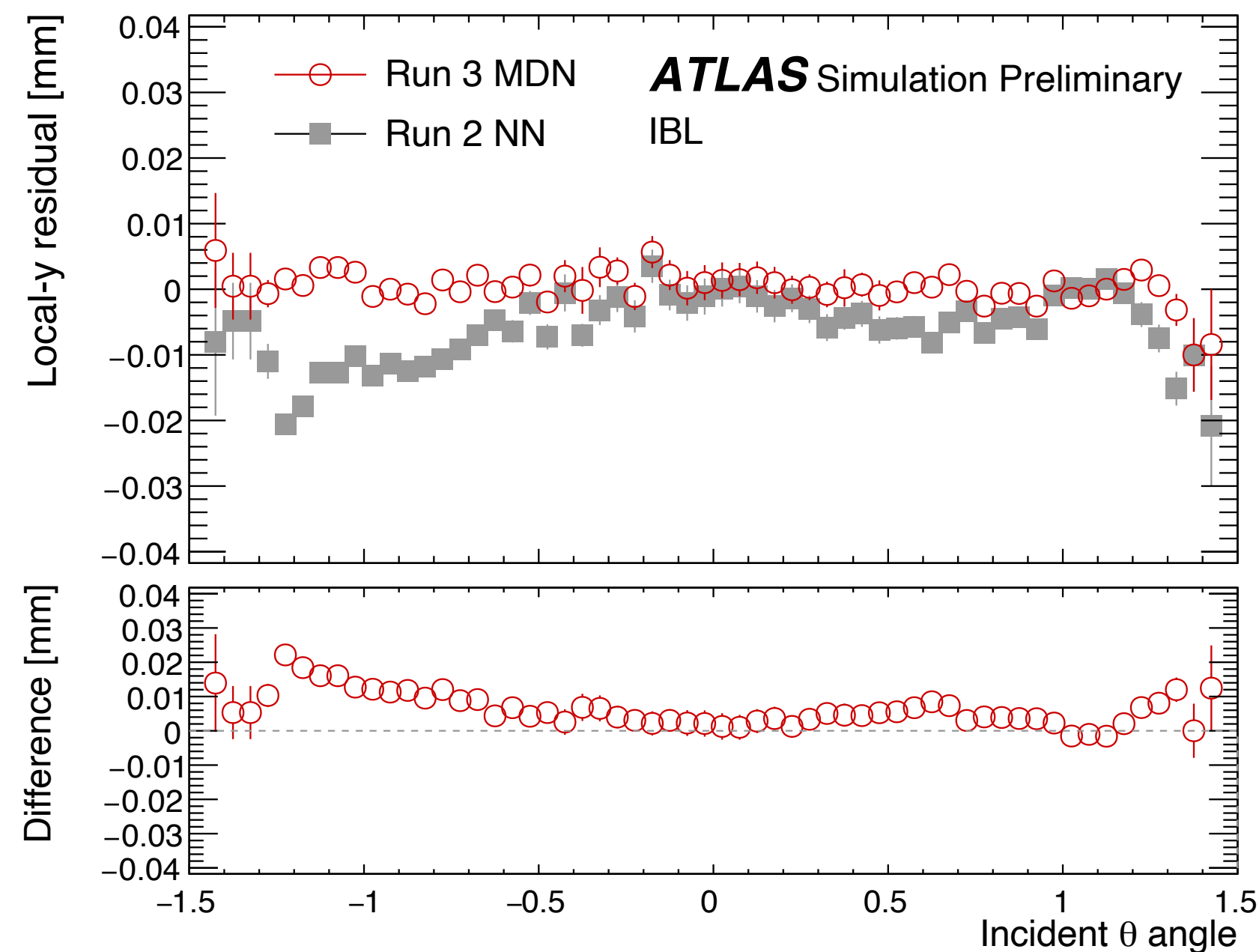


Why another alignment?

Bias in position along beam axis (local-y) introduced by the Run 2 version of the algo. (Run 2 NN)

- Strong dependence on the incident angle = track η
- No such bias in MDN — new alignment needed

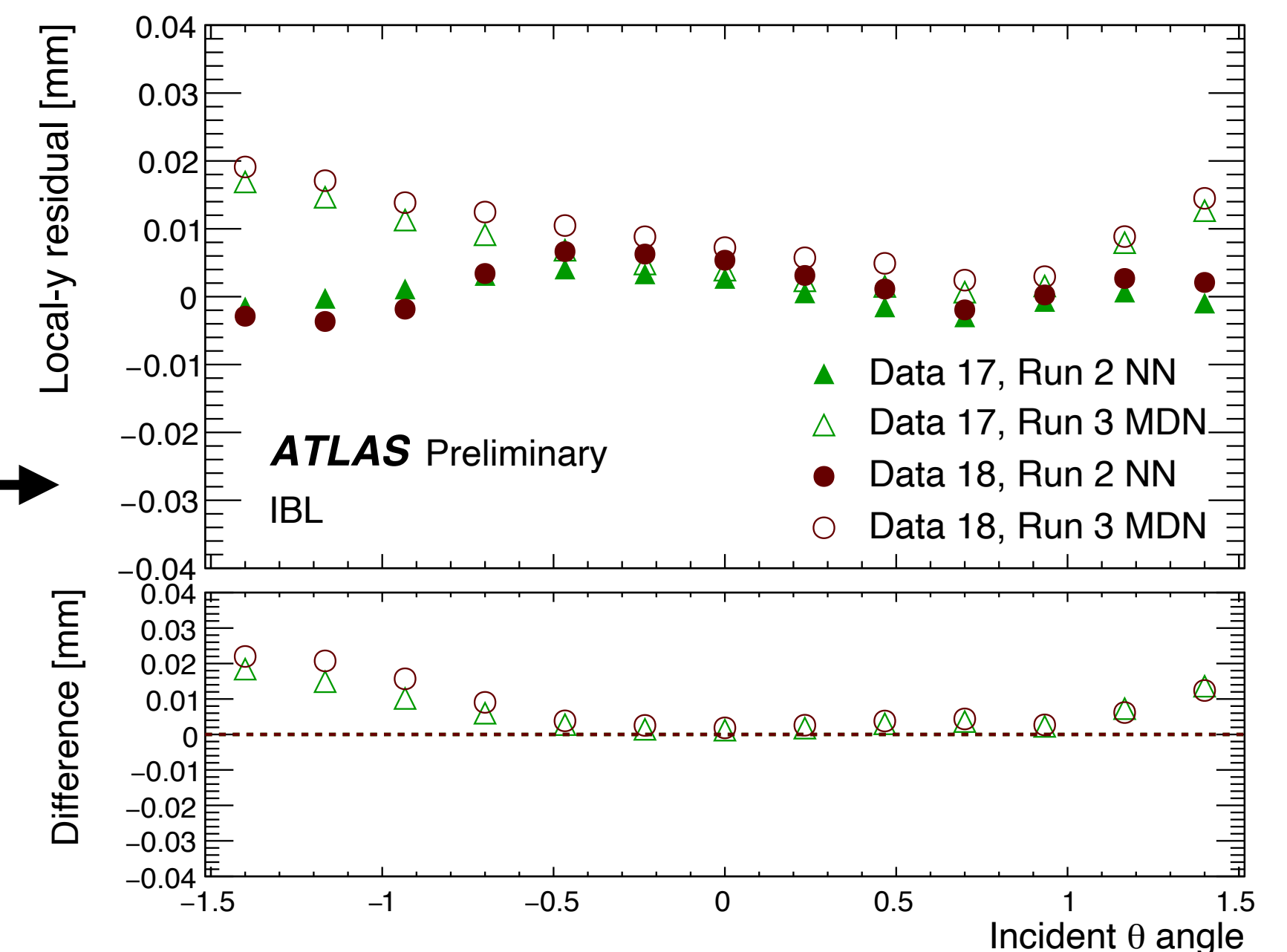
MC events



Alignment constants

- Derived with Run 2 NN
- Absorb the bias in the constants
- Over-compensates in data with MDN

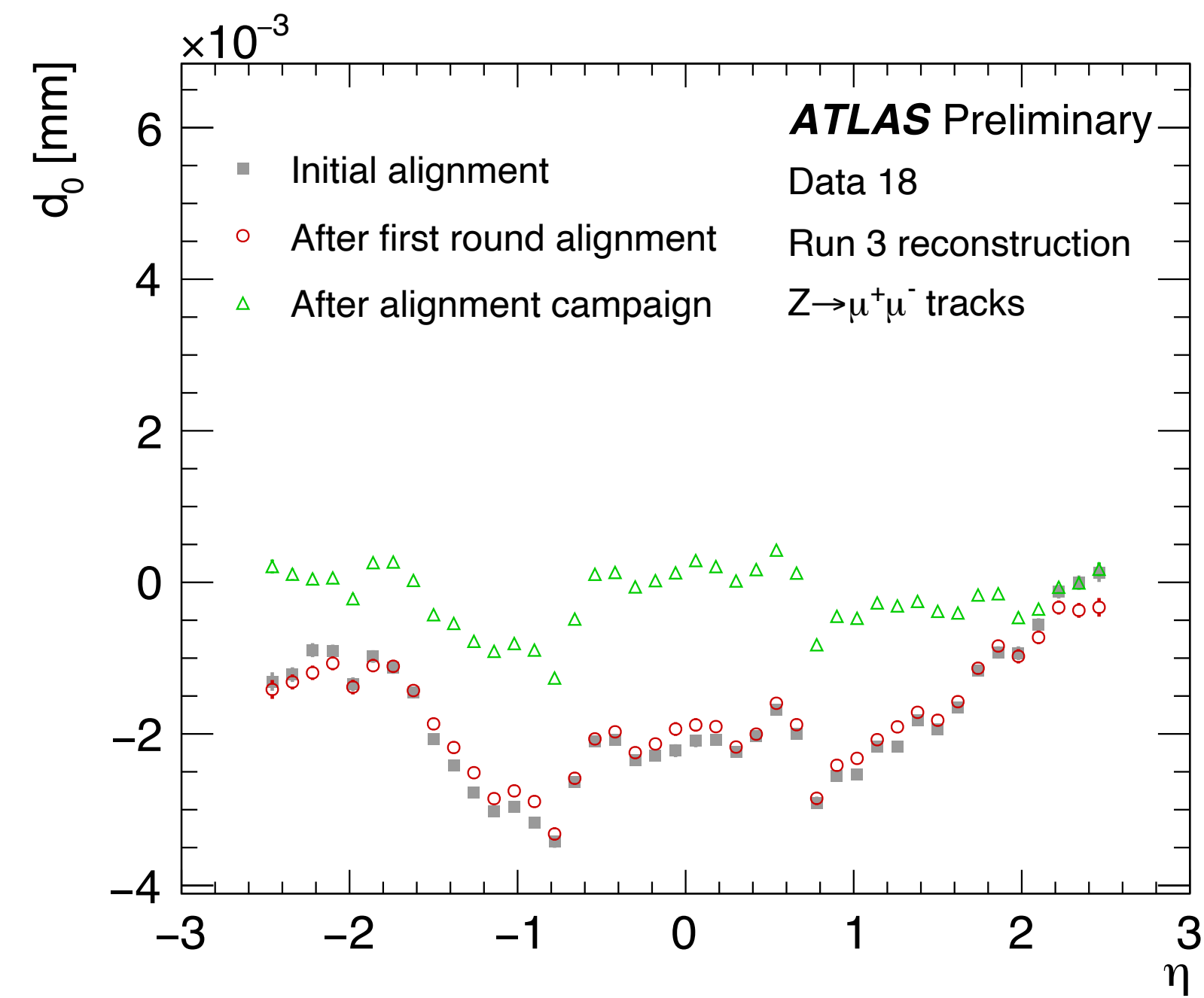
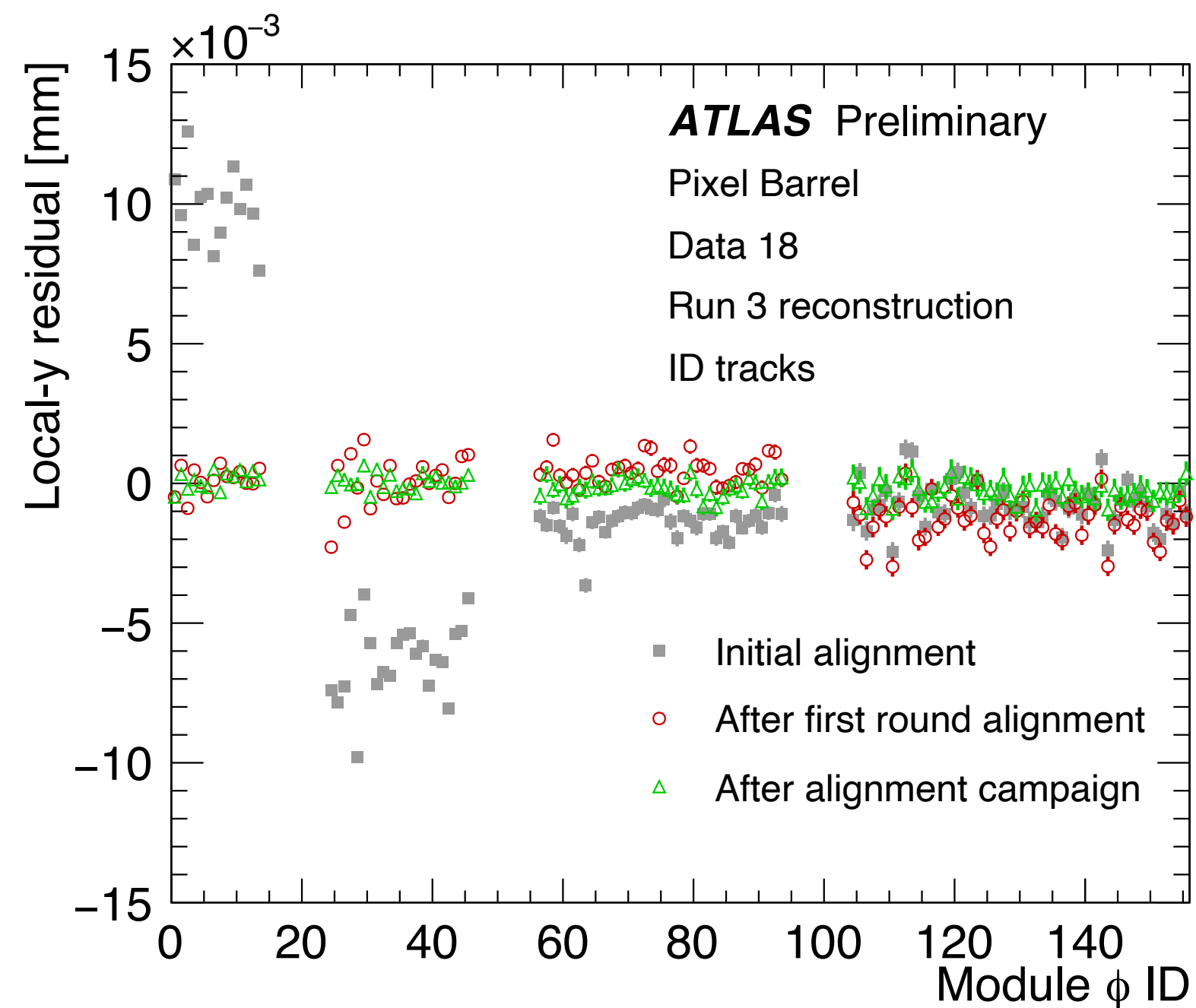
Data events



Alignment strategy

Two rounds of module-level alignment iterations are performed (Pixel barrel layers + endcaps)

- First round: minimisation of track-hit residuals. grey points → red points
- Second round: track parameter biases (IP, sagitta) measured on $Z(\mu^+\mu^-)$ events red points → green points
- Weak mode found and cured: (η, ϕ) maps of IP and sagitta biases used as constraints for tracks in alignment iterations

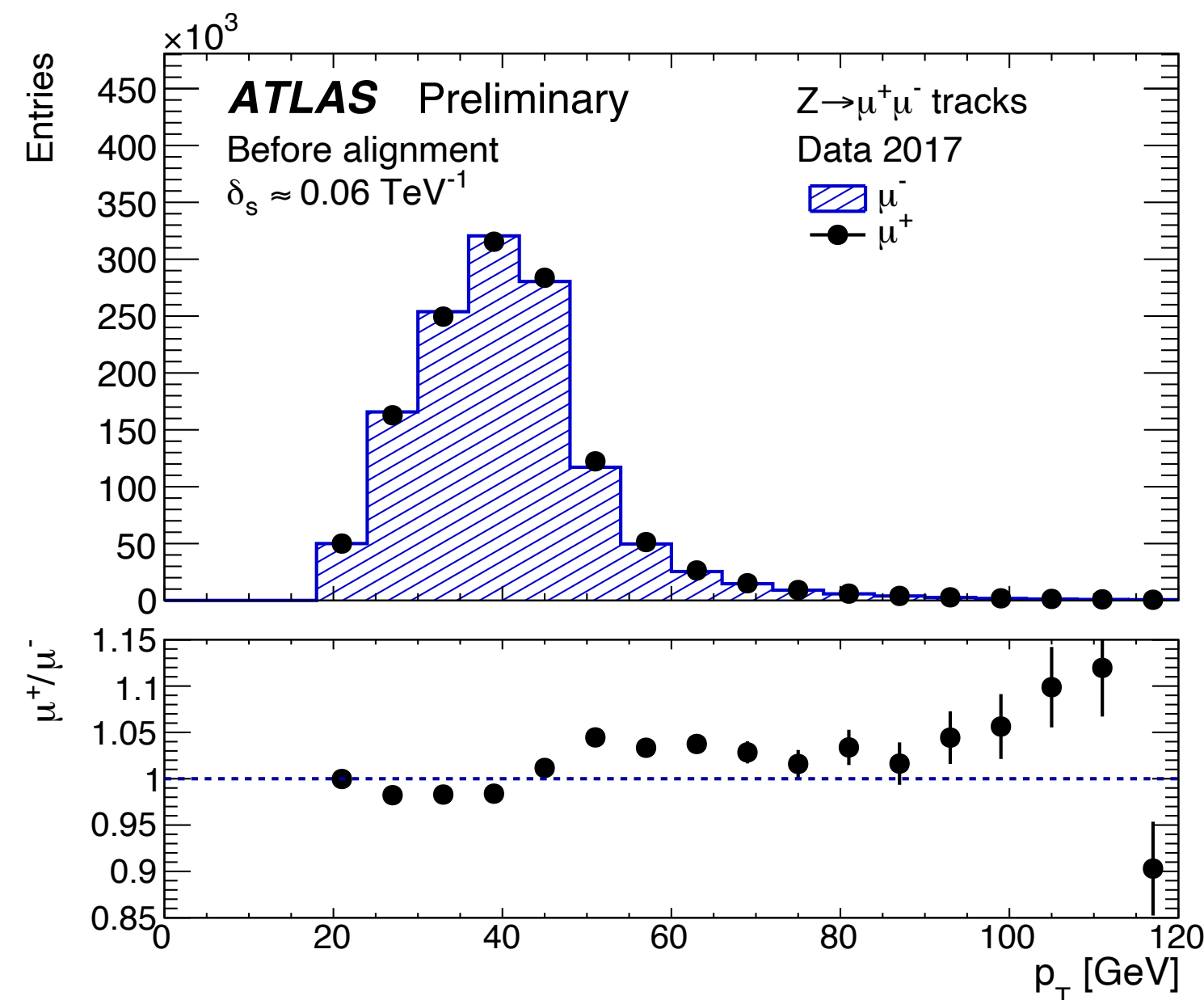


Global sagitta bias reduction

Sagitta bias (δ_s) used as constraints in the alignment iteration for the re-alignment campaign

- **Mass** method currently used: not sensitive to global biases, only to local ones
- **Workaround:** differences in p_T distribution of positive and negative muons to estimate global bias

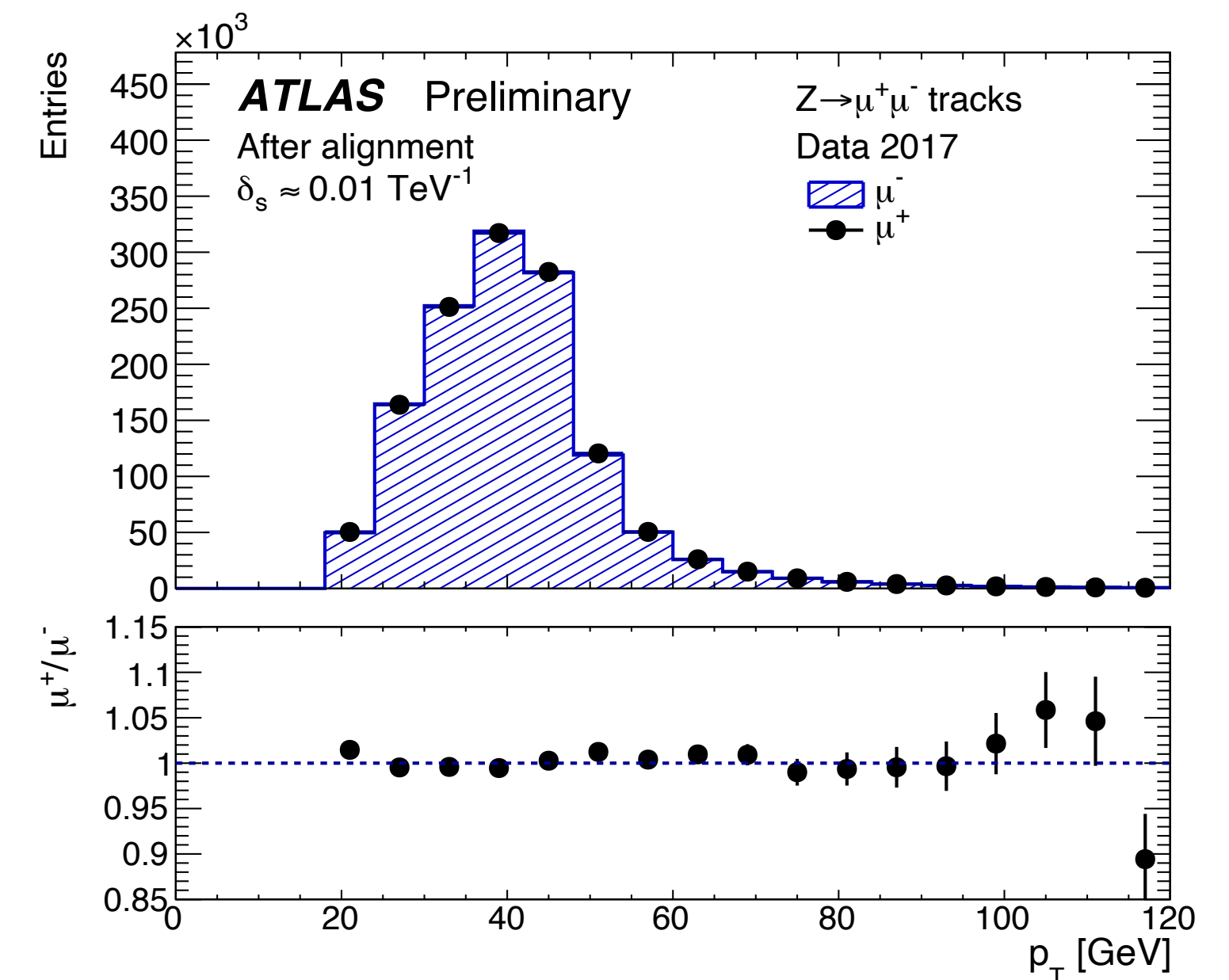
This technique reduces the global bias from 0.06/TeV to 0.01/TeV.



Measure the global bias and inject in maps

$$p'_T = p_T (1 + qp_T \delta_s)^{-1}$$

$$\delta_s = -\frac{1}{\langle p_T \rangle} \frac{\langle p_T^+ \rangle - \langle p_T^- \rangle}{\langle p_T^+ \rangle + \langle p_T^- \rangle}$$



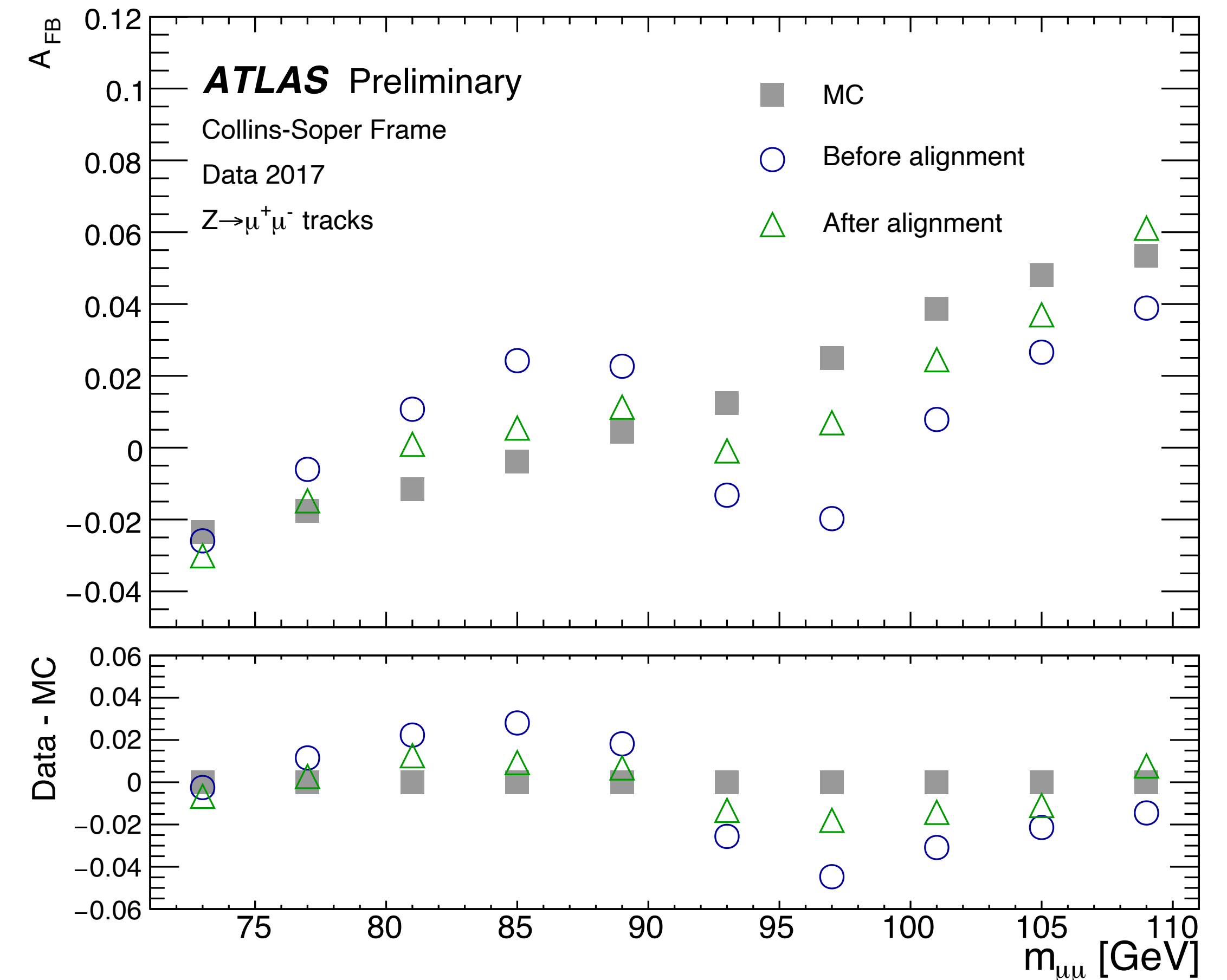
Global sagitta bias reduction (II)

Do we cancel any physics here?

Looking at the reconstructed **forward-backward asymmetry** (A_{FB}) in $Z(\mu^+\mu^-)$ events.

Fortunately **not canceled in data events**:

- Asymmetry still present in data
- Sagitta bias appear as a “**wiggle**”
- Wiggle reduced after alignment!



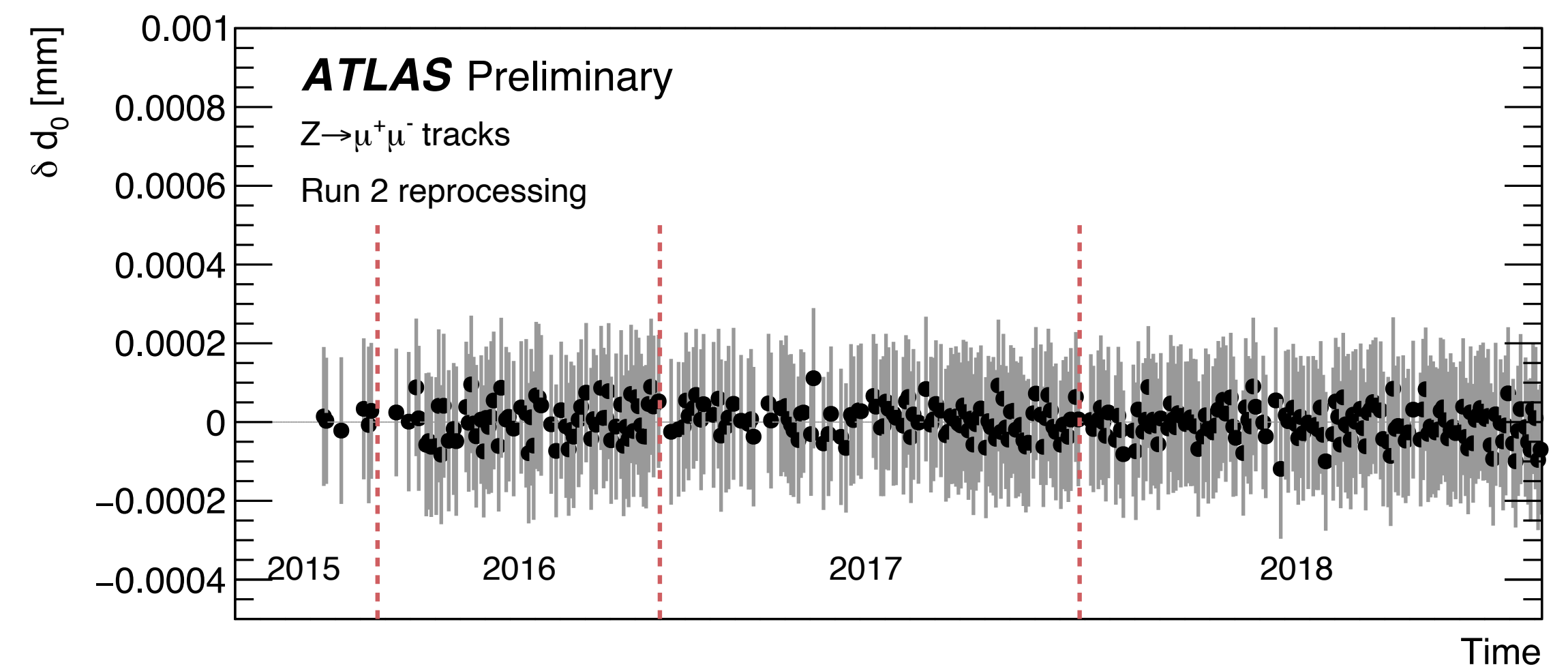
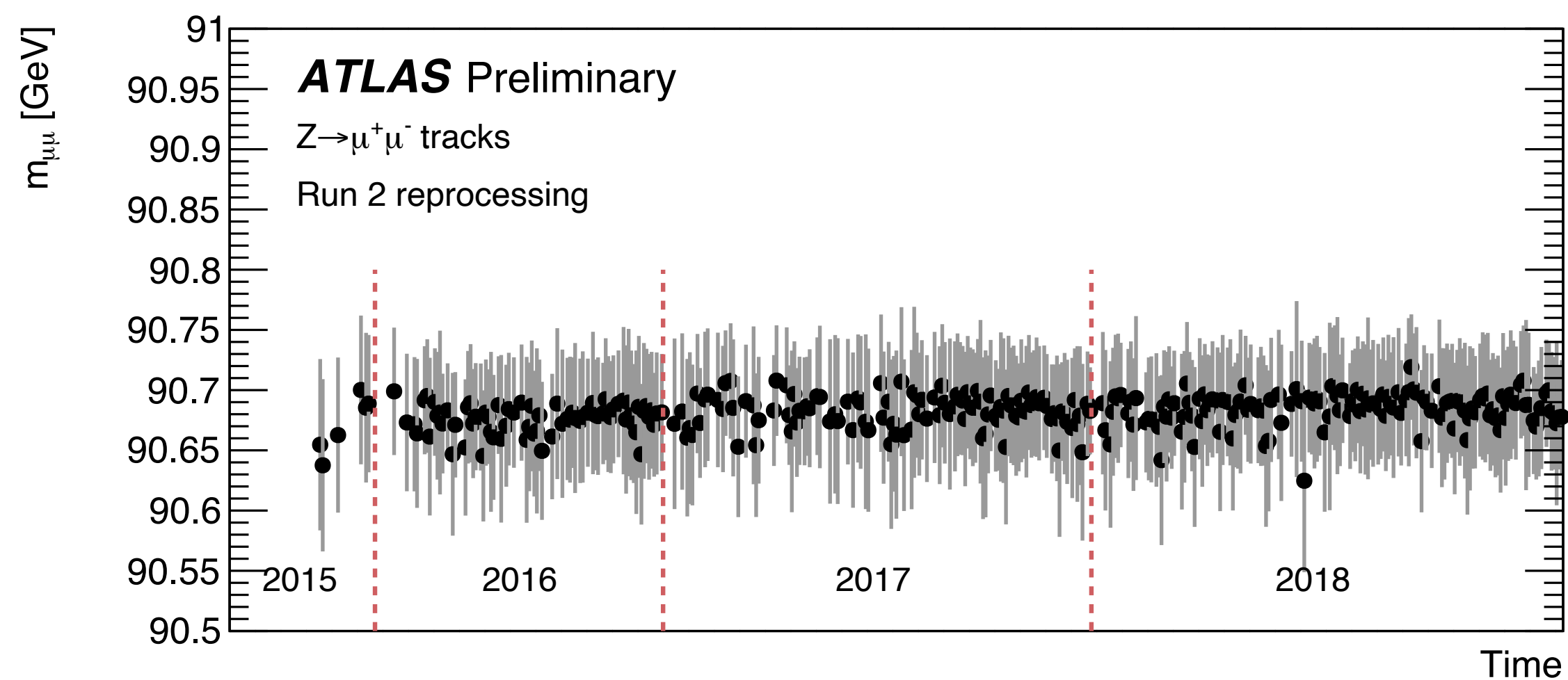
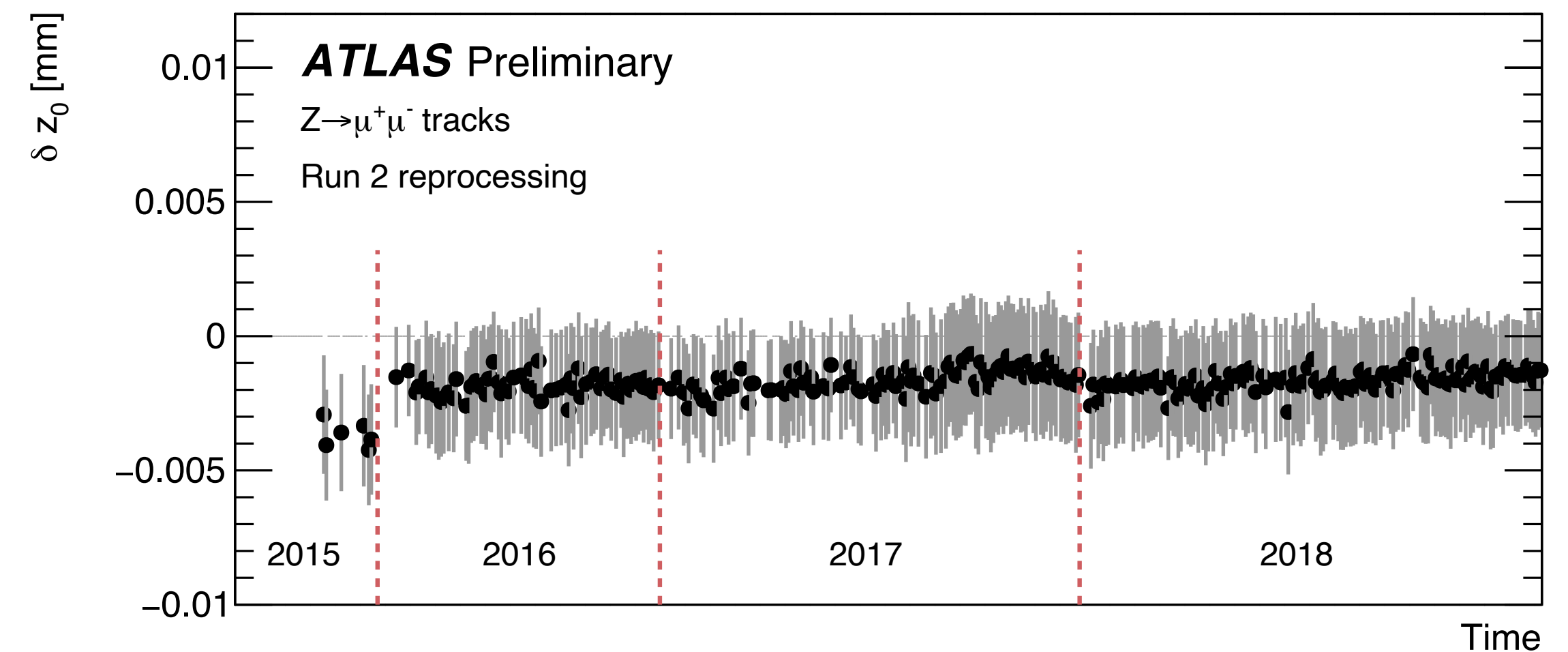
Re-alignment performance

Bias on track IP, estimated by $\delta IP = (IP_+ - IP_-)$ in $Z(\mu^+\mu^-)$ are small and stable in time

- δd_0 (δz_0) contained within 1 (5) μm

Reconstructed $m_{\mu\mu}$ stable in time: robust physics performance.

What about sagitta biases?



New method for sagitta bias

Why **Mass** method is not sensitive to global bias?

$$m_{\mu\mu} = \text{reconstructed } \mu\mu \text{ mass}$$

$$m_{\mu\mu,0} = \text{reference mass (e.g } m_Z)$$

Mass method based on $m_{\mu\mu}^2 - m_{\mu\mu,0}^2$ measurement over (η, ϕ) coordinates

Effect of δ_s on p_T : $p'_T = p_T (1 + qp_T \delta_s)^{-1}$

Effect on $m_{\mu\mu}$:

$$\frac{m_{\mu\mu}^2 - m_{\mu\mu,0}^2}{m_{\mu\mu}^2} = (p_T^- \delta^- - p_T^+ \delta^+)$$

$\left\{ \begin{array}{l} \text{Global bias: } \delta^+ = \delta^- \\ \text{On average: } \langle p_T^+ \rangle \approx \langle p_T^- \rangle \end{array} \right. \longrightarrow \langle m_{\mu\mu}^2 \rangle \approx m_{\mu\mu,0}^2$

Global bias: mean of the $m_{\mu\mu}$ distribution is **unchanged** \longrightarrow Mass method not sensitive to it!

The variance of the $m_{\mu\mu}$ distribution increases instead: **VarMin method!**

VarMin method

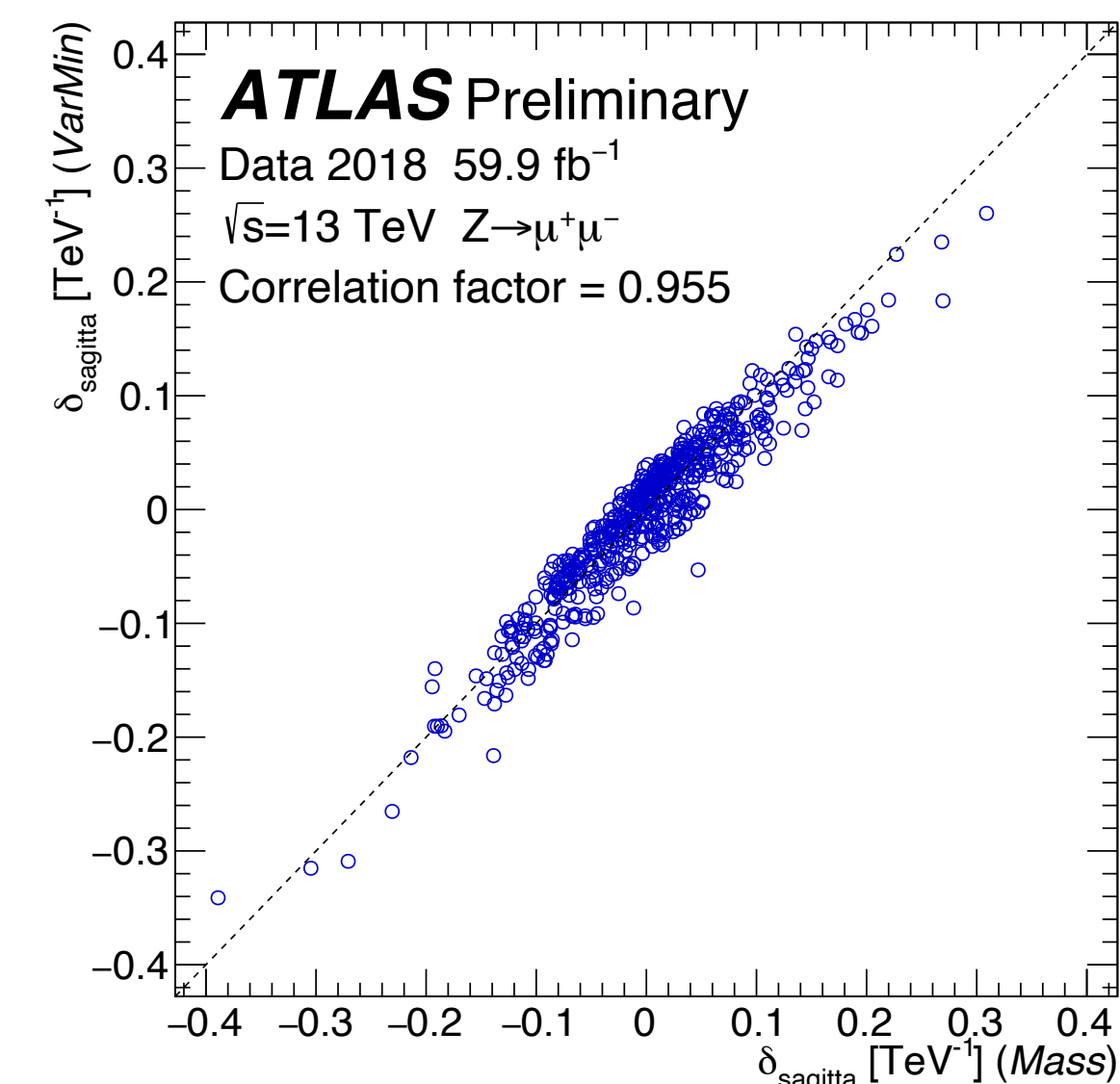
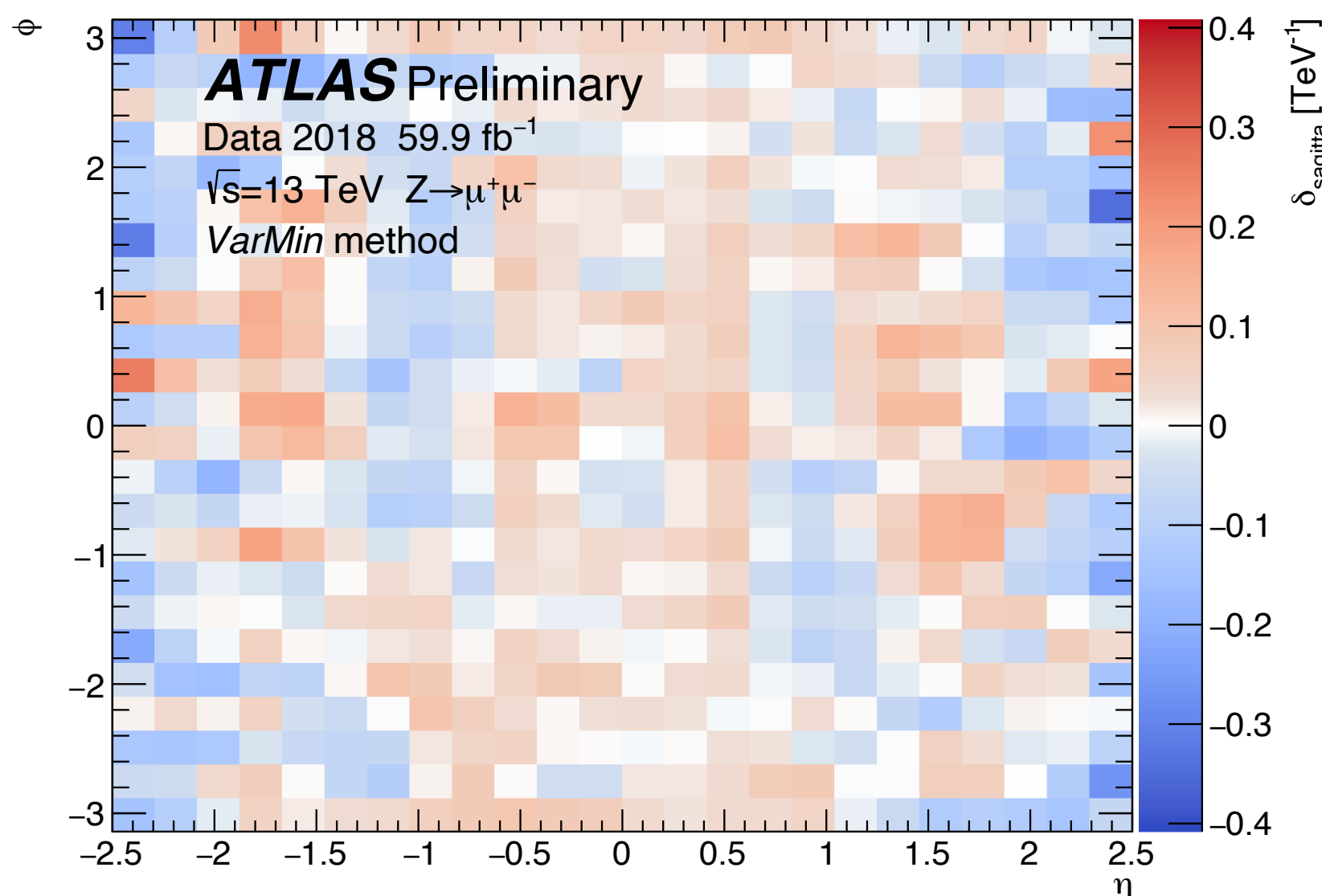
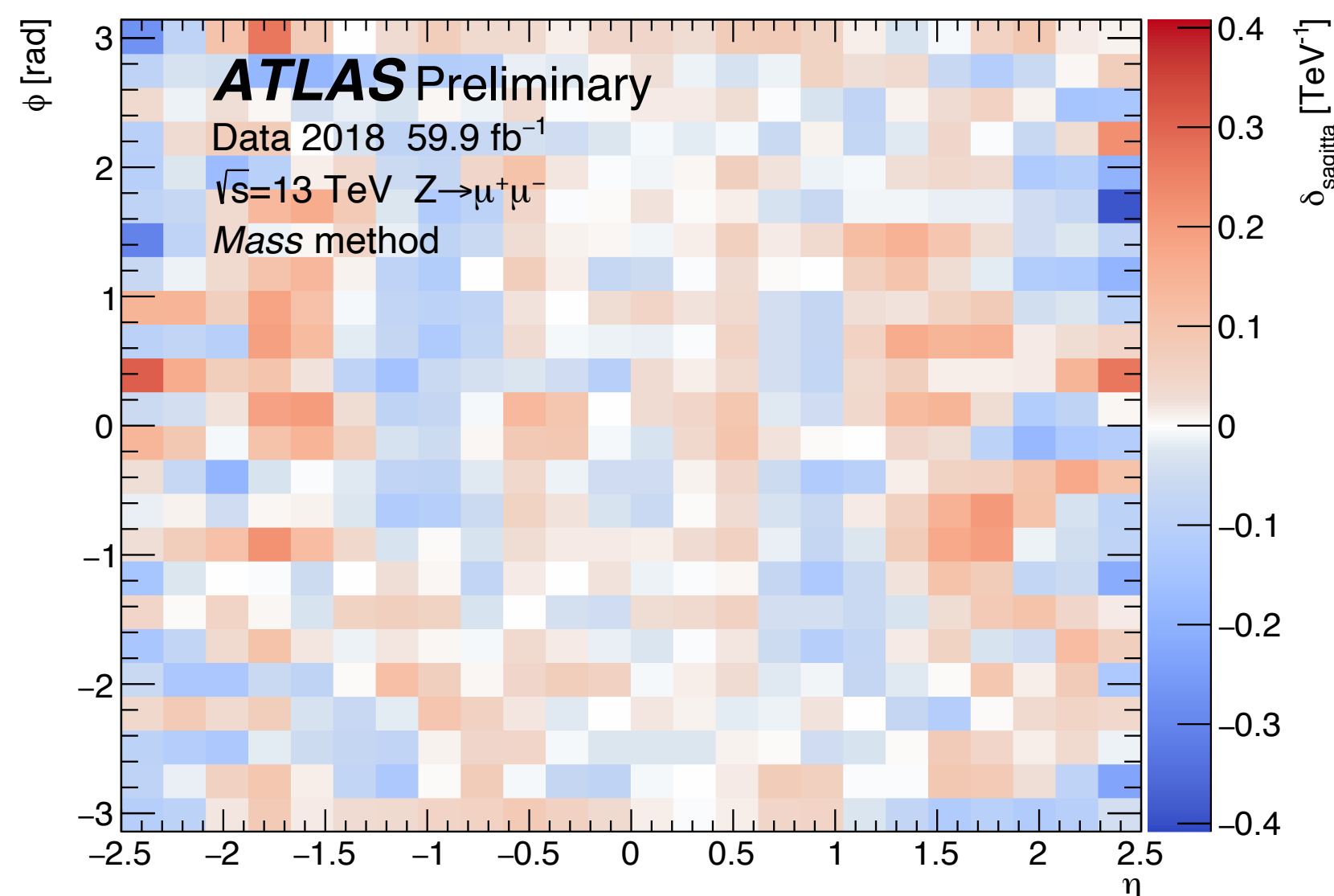
A little of formalism: $m_{\mu\mu,\bullet}^2 = \Delta m_{\mu\mu,i}^2 - \mathbf{e}_i \cdot \boldsymbol{\delta}$ where $\mathbf{e}_i = m_{\mu\mu,i}^2 (0, \dots, p_{T_i}^+, \dots, p_{T_i}^-, \dots, 0)$ ← map over (η, ϕ)

Variance of the mass: $\text{Var}[m_{\mu\mu,\bullet}^2] = \text{Var}[\Delta m_{\mu\mu,i}^2] - \sum_{\alpha,\beta} \text{Cov}[(\mathbf{e}_i)_\alpha, (\mathbf{e}_i)_\beta] \delta_\alpha \delta_\beta - 2 \sum_{\alpha} \text{Cov}[\Delta m_{\mu\mu,i}^2, (\mathbf{e}_i)_\alpha] \delta_\alpha$

$$\boxed{d\text{Var}[m_{\mu\mu,\bullet}^2]/d\delta_\beta = 0} \longrightarrow \begin{aligned} k_\alpha &= \text{Cov}[\Delta m_{\mu\mu,i}^2, (\mathbf{e}_i)_\alpha] \\ M_{\alpha,\beta} &= \text{Cov}[(\mathbf{e}_i)_\alpha, (\mathbf{e}_i)_\beta] \end{aligned}$$

System of N equation (N = # bins of (η, ϕ) maps). Solve it and get the δ_s map!

- Nice closure with respect to *Mass* method — **spoiler alert**: meaning small global sagitta bias!



VarMin performance in Run 2 towards Run 3

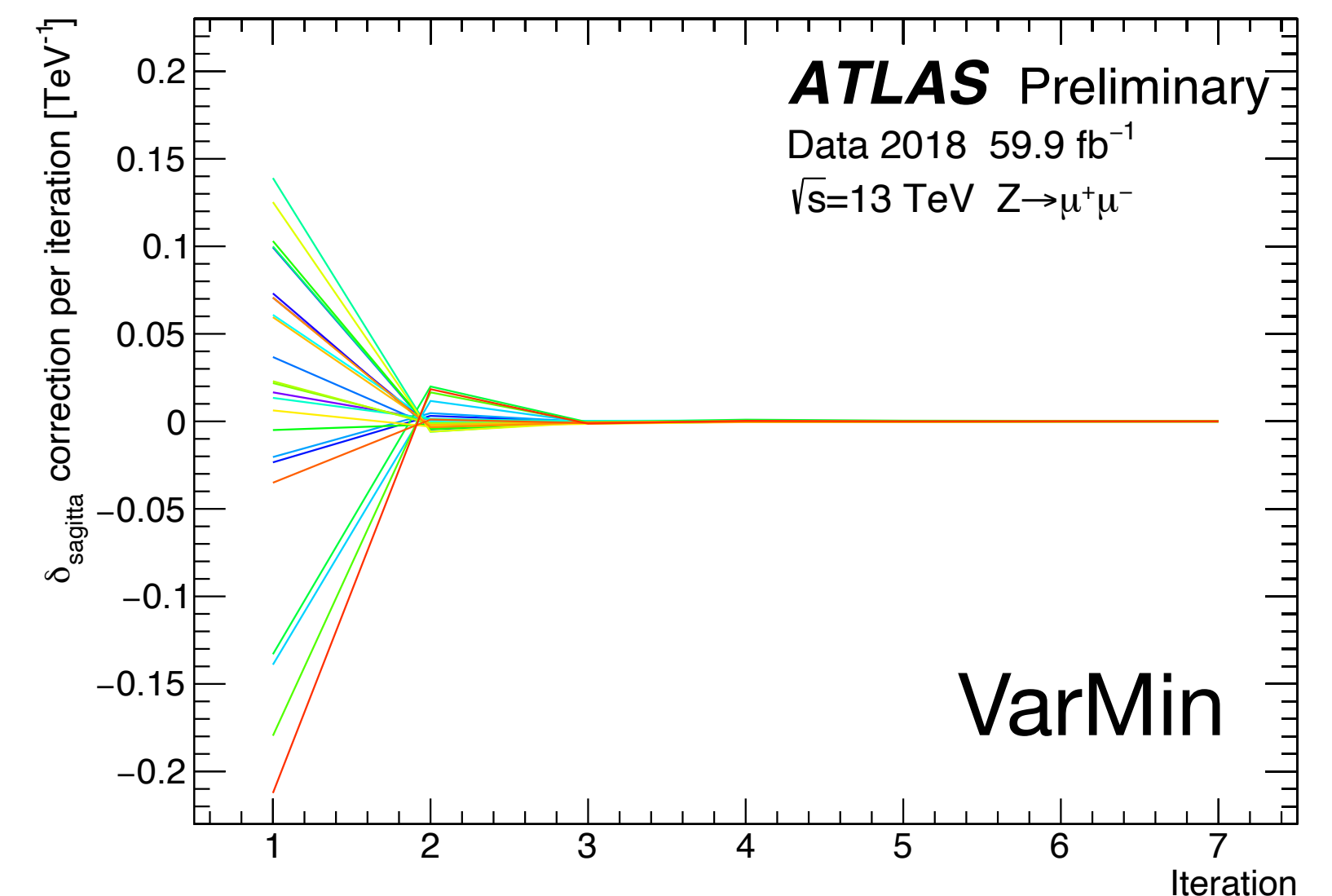
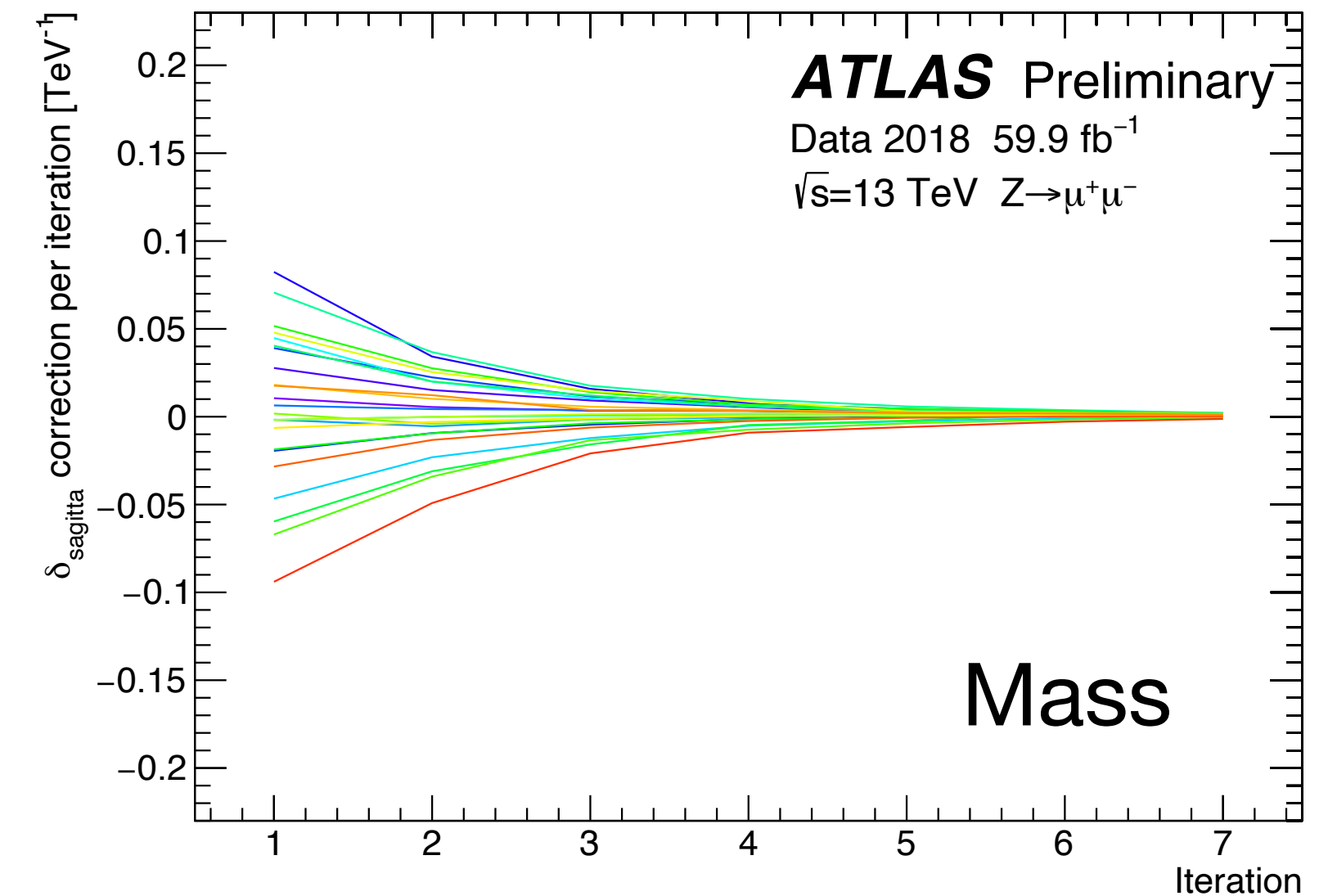
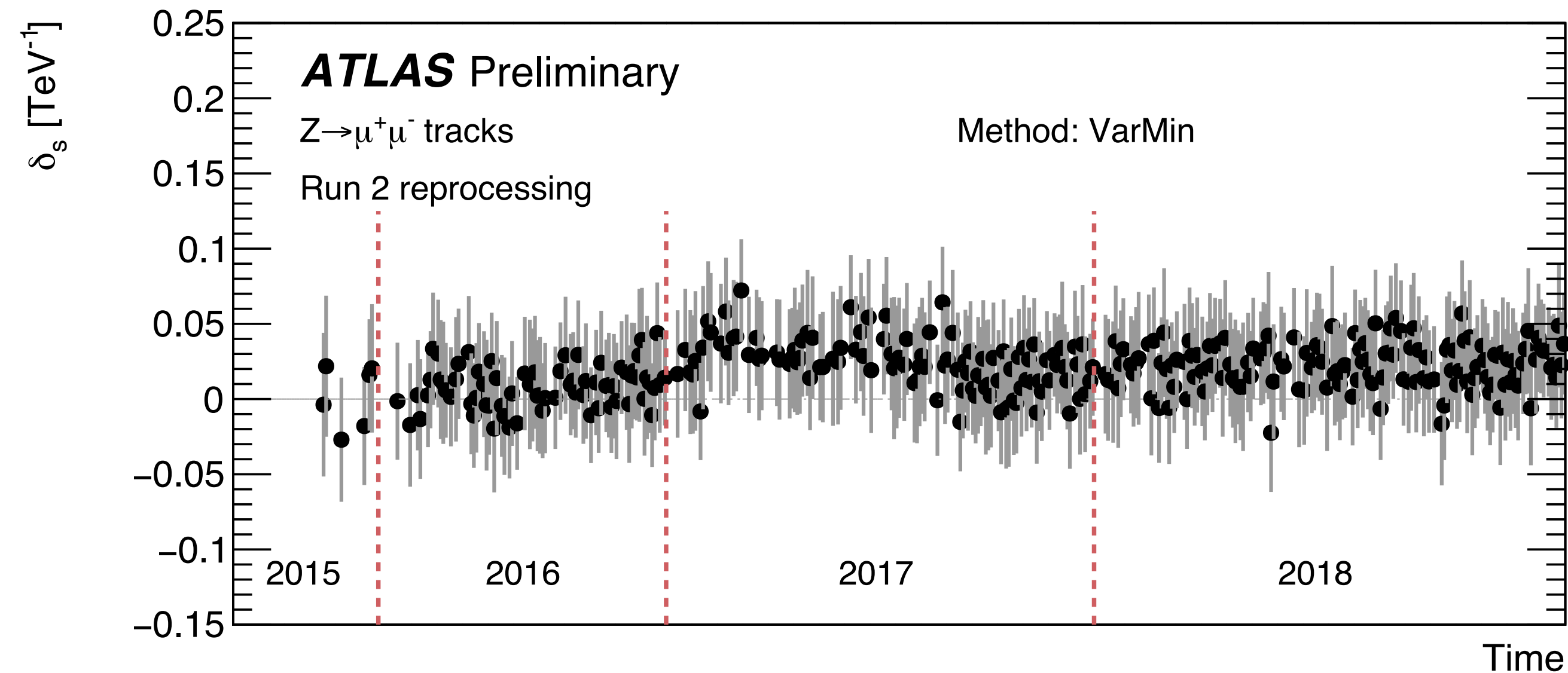
VarMin is a great improvement for Run 3:

- **Sensitive to global bias:** automatic minimisation with VarMin maps
- **Quicker:** much less time consuming to run

Mass method not sensitive to global bias.

Using p_T asymmetry technique: global bias $\sim 0.02 \text{ TeV}^{-1}$

↳ we can do even better with VarMin!



Conclusions

ATLAS is getting ready for the coming Run 3

- Many changes in reconstruction software to cope with the harsher data-taking condition
- Cluster position estimated via **Mixture Density Network (MDN)** not affected by **position bias** present from the previous version and absorbed by alignment.

Run 2 re-alignment campaign performed using Run 3 reconstruction algorithms:

- Two main goals: **remove the position bias** in data and **minimise the remaining biases** in the track parameters.
- Residuals recovered, minimal biases in track impact parameter and momentum.

Challenging reduction of global sagitta bias during campaign: **VarMin** method implemented

- Quick and sensitive to global biases, new baseline for Run 3!
- Semi-automatic reduction of global sagitta bias during alignment iterations: great news for precision measurements!

Thank you for your attention!

Backup

Tracking development for Run 3

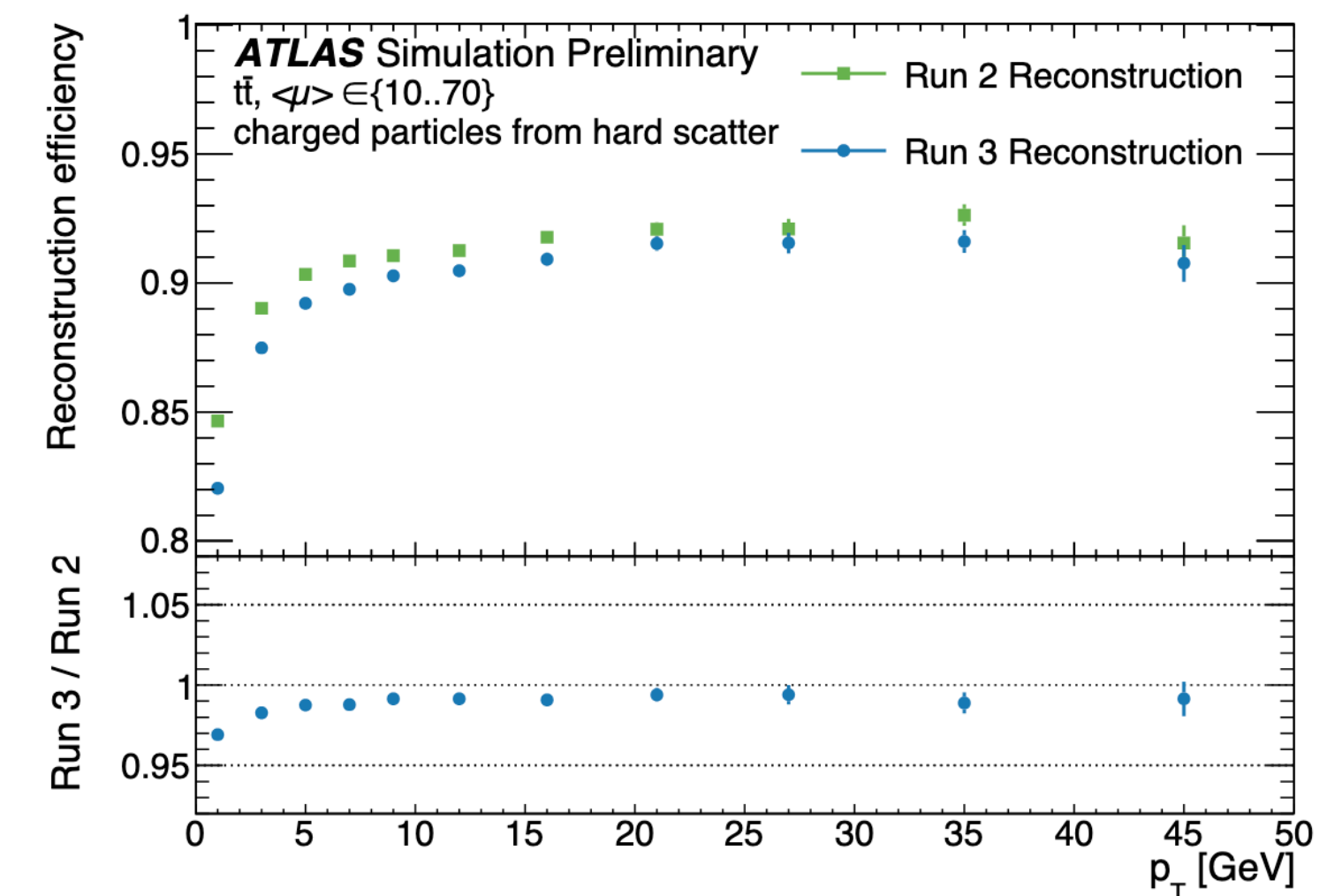
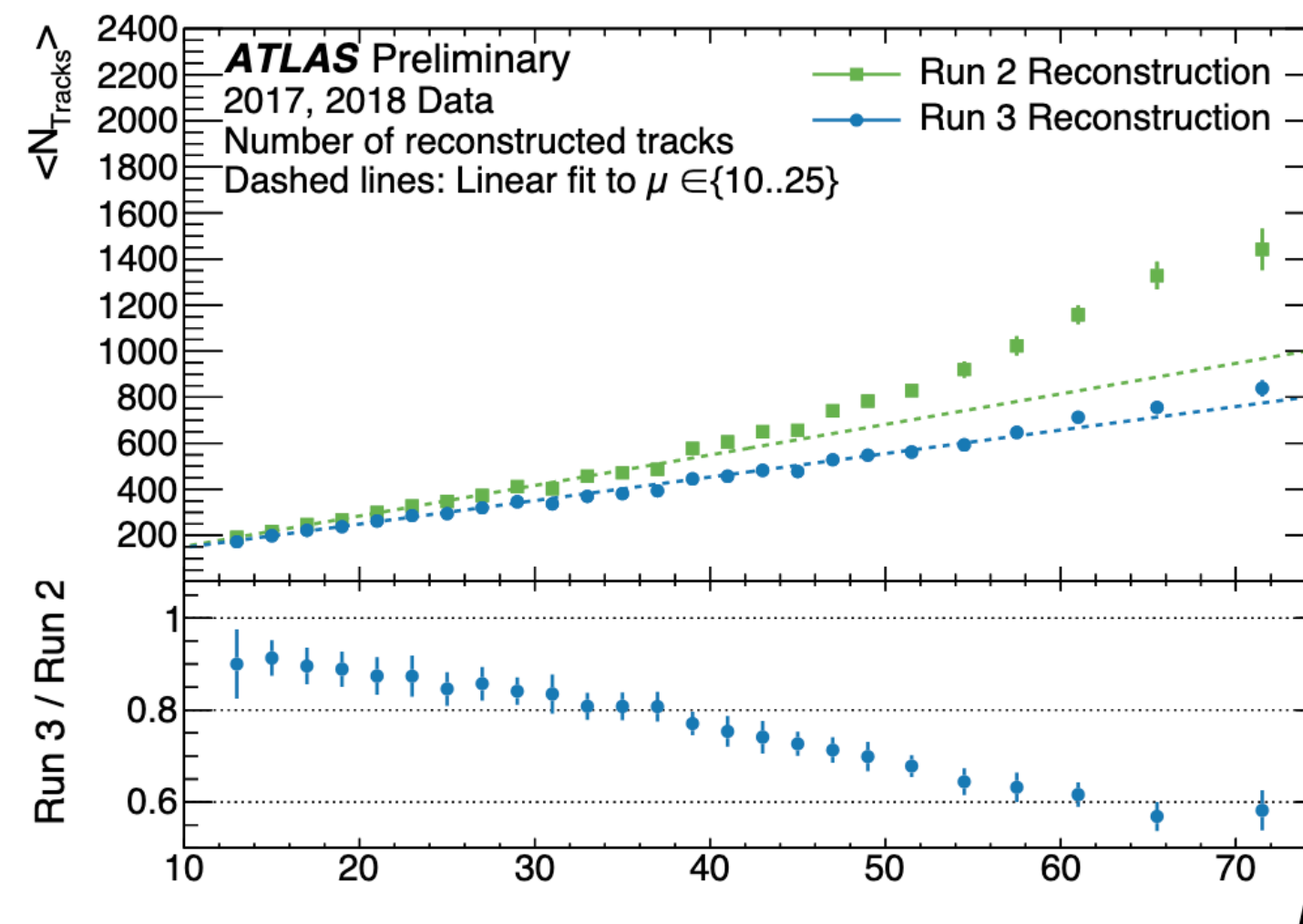
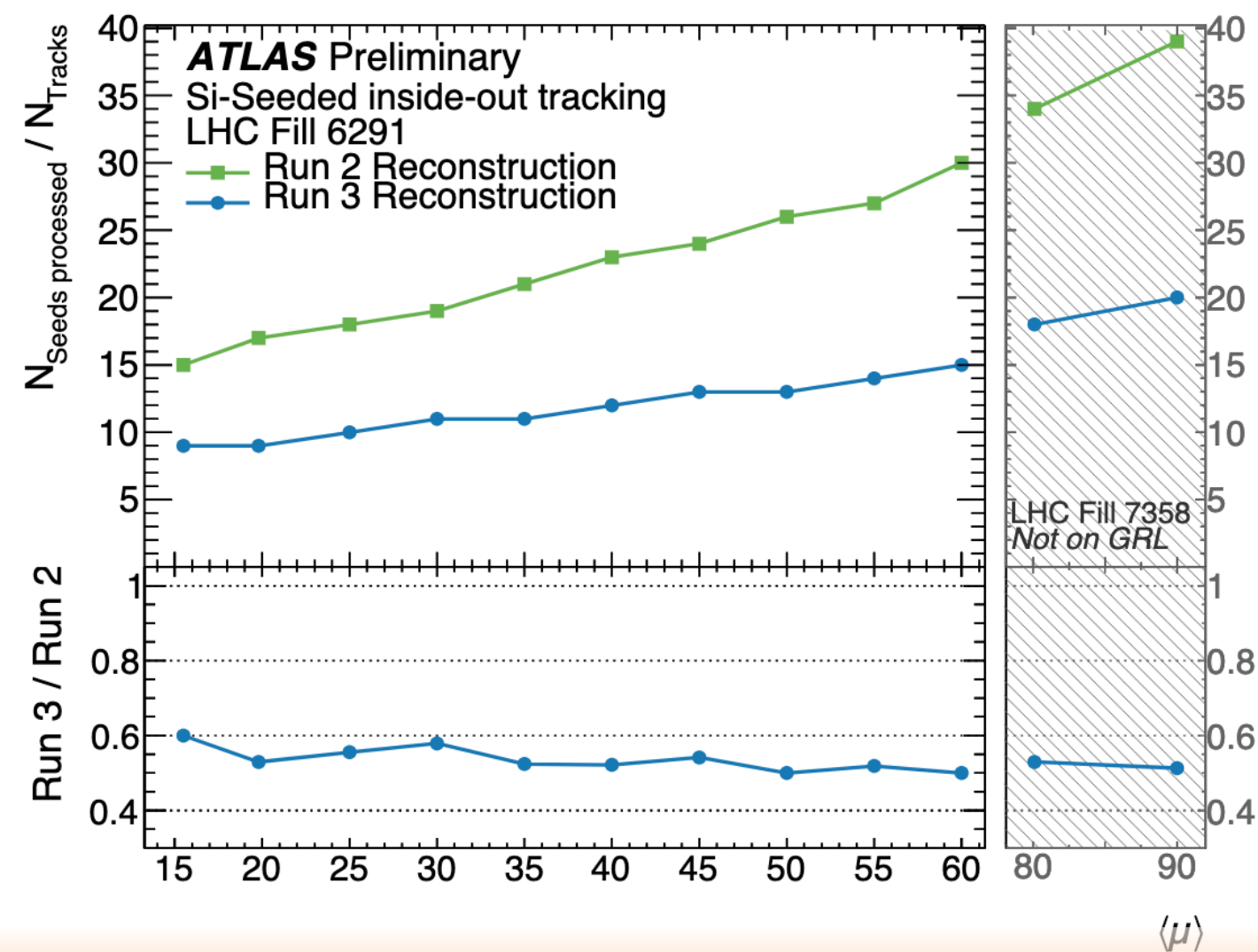
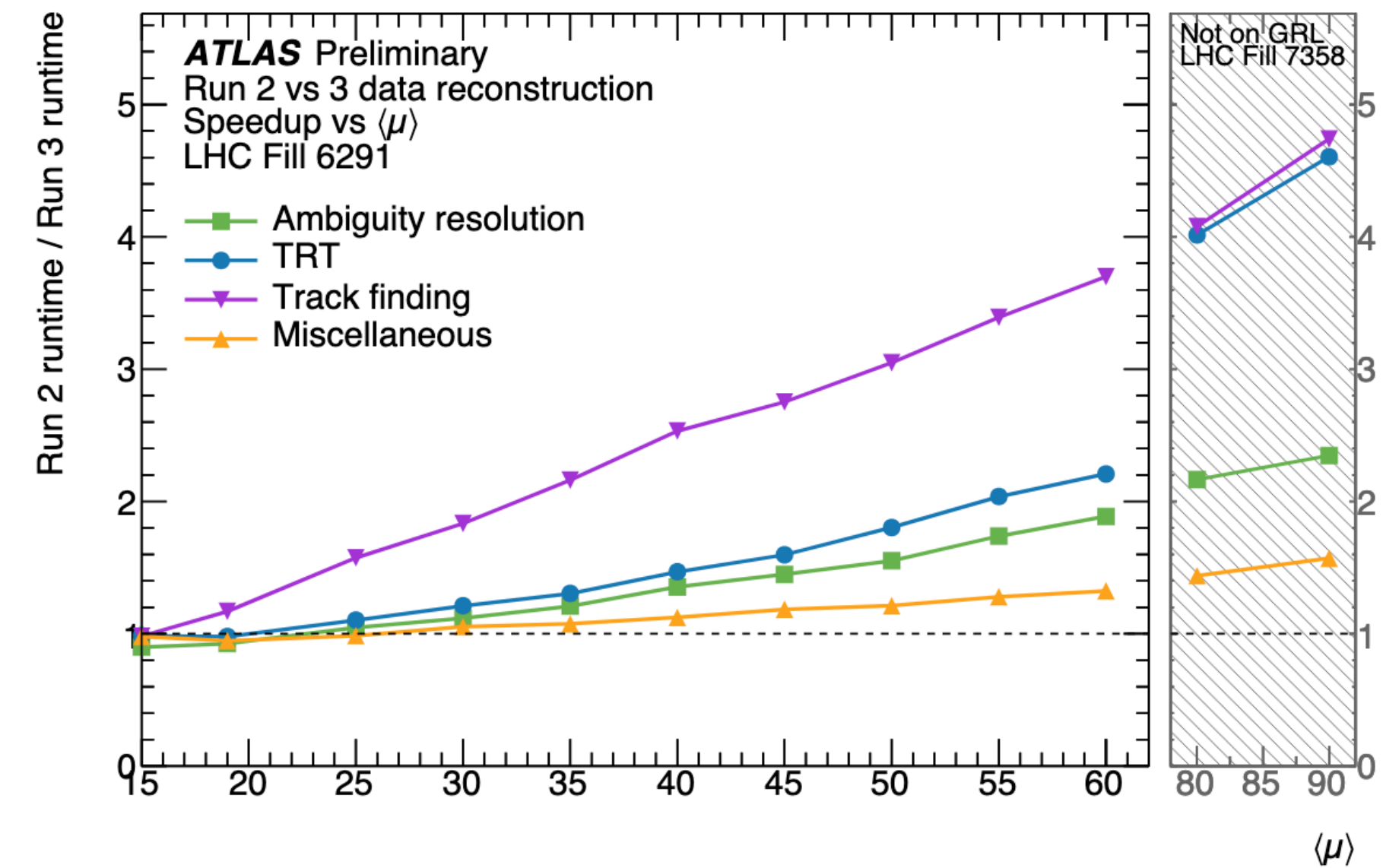
Runtime of all steps of track reconstructions is significantly improved.

Better scaling of the runtime with pile-up: track finding step more robust.

More efficient seeding: lower ratio of $N(\text{seeds}) / N(\text{tracks})$

Limited impact on the track efficiency

Nice linear scaling with pile-up both in data and MC: more pure, less fakes!



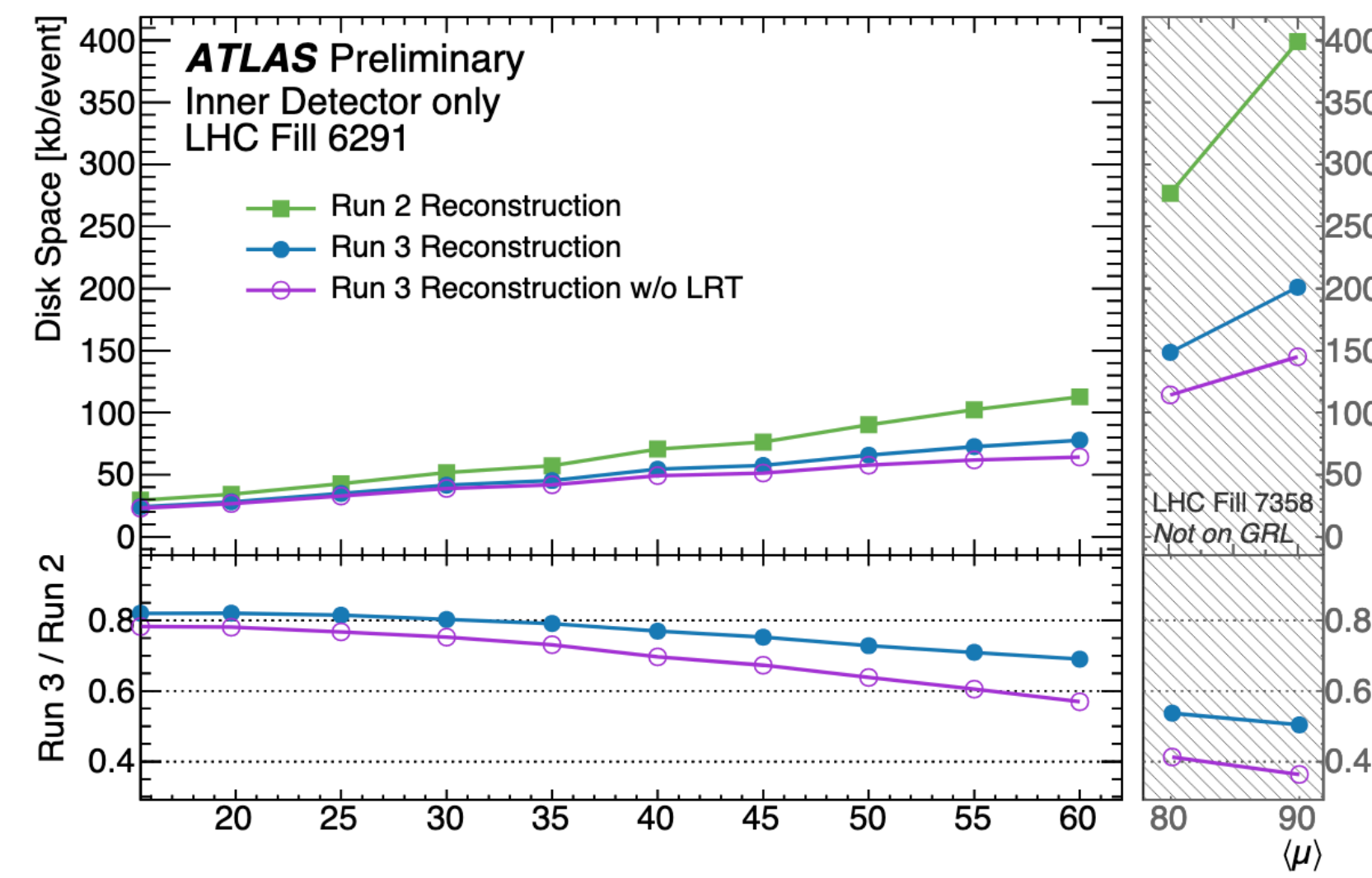
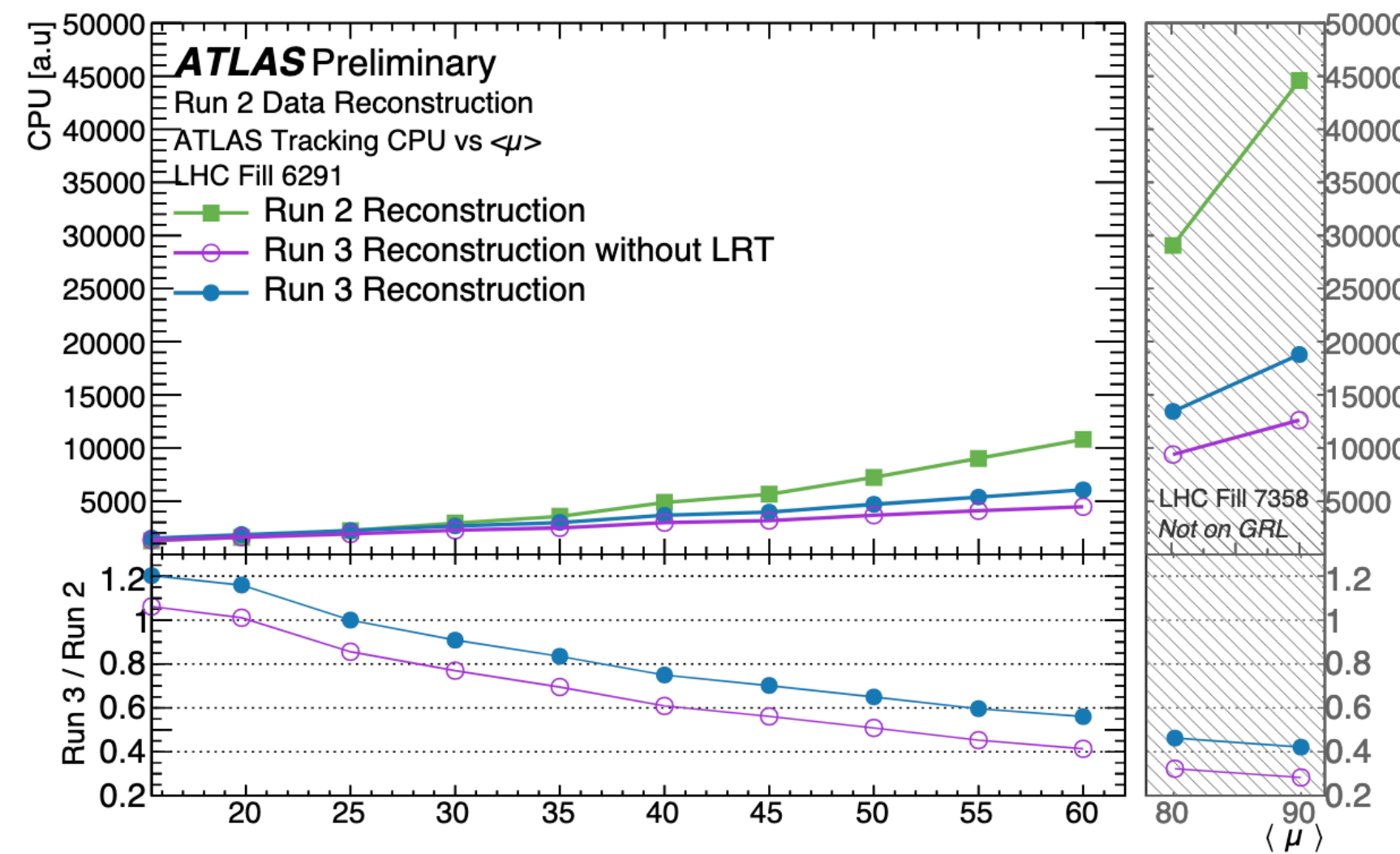
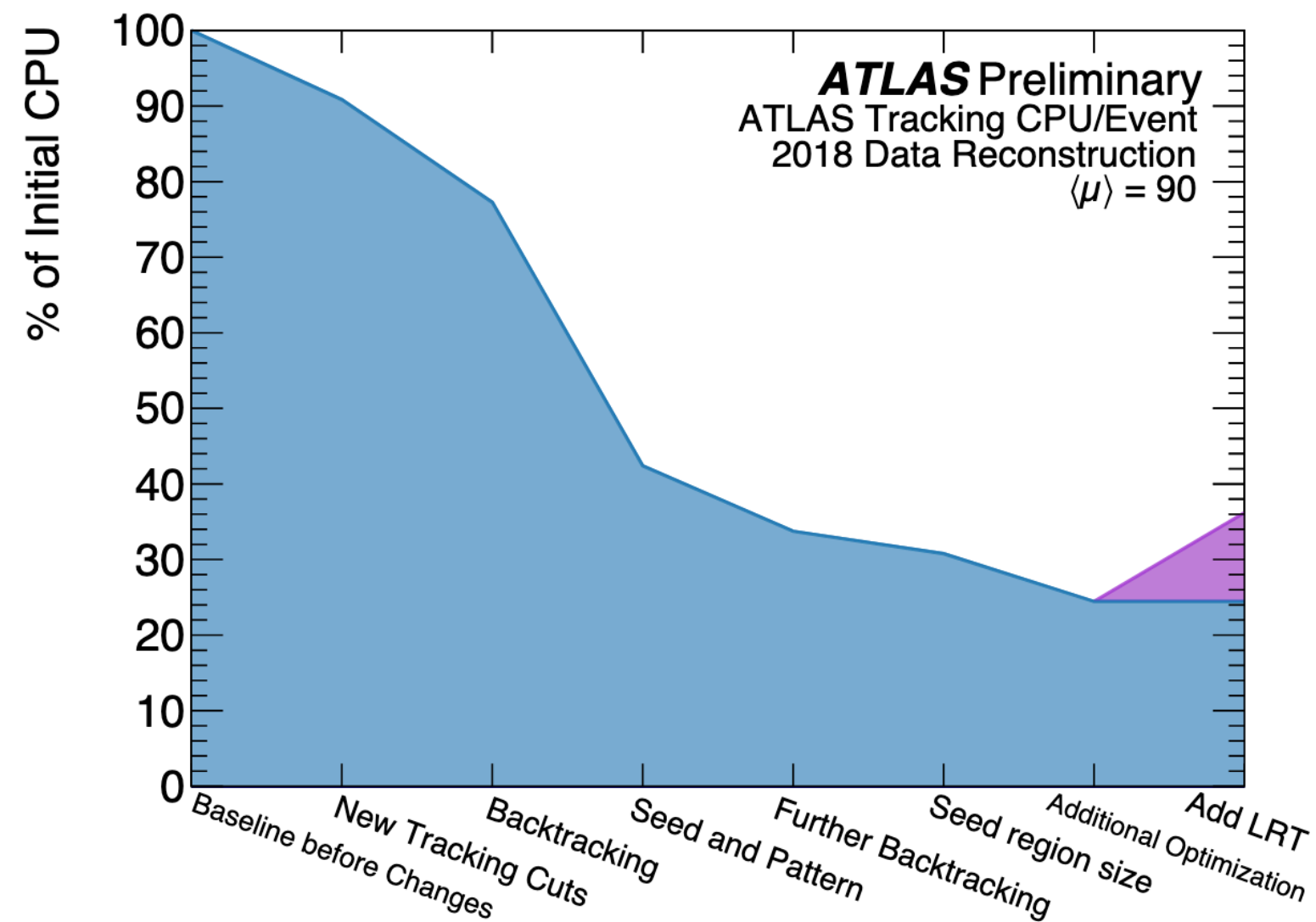
Large-Radius Tracking

LRT is now part of the main reconstruction stream as std. physics objects

- only limited impact in CPU (10%)

Great scalability with pile-up:

- **CPU:** max increase 20%/30% at $\langle\mu\rangle=90$. Still <half CPU usage with respect to Run2.
- **Disk space:** max increase 20%/30% at $\langle\mu\rangle=90$. Still half space with respect to Run2.



Vertexing

First Common-Tracking-Software (ACTS) implementation in running experiment.

- Factor 2 reduction of CPU time with respect to Run 2!

Including AMVF algorithm for vertex reconstruction

- Higher vertex reconstruction efficiency

