

Digital Forensics: Data Analysis

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Analysis of storage images

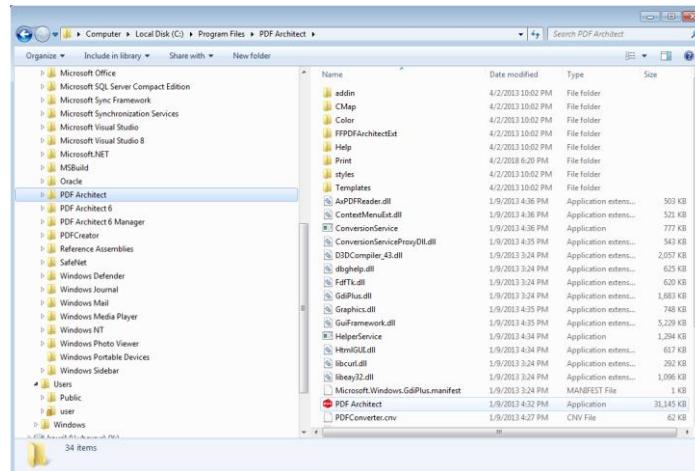
Analysis aims

- The aim is to analyze collected evidence
 - Imagine you have a large (GBs) image and need to do its analysis (e.g. access files and recover deleted data)
- Clarify the objective before starting the actual analysis
 - Recovering deleted data vs. secure evidence about malicious activities



```
root@exam:/home/investigation/case_2020-09-30-01/primary_data# ls -lh
total 16G
-rw-r--r-- 1 root root 25G Sep 30 15:34 image.dd
```

```
root@exam# xxd /dev/sda
00000000: fab8 0000 8ed0 bc00 7c8b f450 0750 1ffb .....|..P.P..
00000010: fcdf 0006 b900 01f3 a5ea 1e06 0000 bebe .....<.t...VS...|..
00000020: 0780 3c80 7402 cd18 5653 06bb 007c b901 ...}.=U.S.....[^.r..
00000030: 00ba 0000 b801 02cd 1307 5b5e b280 720b .....L.....<.
00000040: bfbc 7d81 3d55 5375 02b2 00bf eb06 8815 ..}.=USU.....
00000050: 8a74 018b 4c02 8bee eb15 be9b 06ac 3c00 t.V.....^....
00000060: 740b 56bb 0700 b40e cd10 5eeb f0eb febb t.V.....^....
00000070: 007c b801 02cd 1373 05be b306 ebd9 bed2 .|. ....s.....
00000080: 06bf fe7d 813d 55aa 75d3 bf24 7cbe eb06 ...).=U.u..$|...
00000090: 8a04 8805 8bf5 ea00 7c00 0049 6e76 616c .....|..Inval
000000a0: 6964 2070 6172 7469 7469 6f6e 2074 6162 id partition tab
000000b0: 6c65 0045 7272 6f72 206c 6f61 6469 6e67 le.Error loading
000000c0: 206f 7065 7261 7469 6e67 2073 7973 7465 operating syste
000000d0: 6d00 4d69 7373 696e 6720 6f70 6572 6174 m.Missing operat
000000e0: 5632 2e30 7379 7374 656d 0000 0000 0000 V2.0system.....
000000f0: 0000 0000 0000 0000 0000 0000 0000 0000 .....|...
00000100: 0000 0000 0000 0000 0000 0000 0000 0000 .....|...
00000110: 0000 0000 0000 0000 0000 0000 0000 0000 .....|...
00000120: 0000 0000 0000 0000 0000 0000 0000 0000 .....|...
00000130: 0000 0000 0000 0000 0000 0000 0000 0000 .....|...
1,1 Top
```

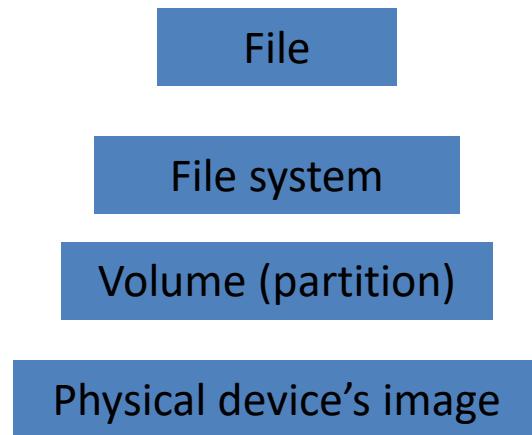


Analysis environment

- The analysis does not depend on the system where we got data from
 - Artifacts related to MS Windows architecture can be analyzed on Linux-based environment and vice versa
- A Linux environment based on CLI will be used thorough the course
 - Many tools are common commands or are available from distribution packages
- Always keep the primary data intact and work only with its copies

Image analysis

- Image is a sequence of bytes (just a file)
 - Internal structure needs to be established



- Some objects may be embedded
 - Files containing other images (VM disks)

Procedure to analyze an image

- Take the input image as a single volume
- Break down the current volume to additional volumes (if any)
 - Detect all visible volumes and their types
 - Detect unallocated space
- Process identified volumes one by one
 - If the volume hosts a file system -> mark for subsequent analysis
 - Other (known) volumes (auxiliary) -> check if they contain other volumes (or their parts) and reconstruct them
 - Unknown volume type -> ad-hoc analysis
- Process file system volumes
 - Gather and evaluate information about files stored
 - Files can contain volumes also (ie. start again)
- Examine unallocated space

File system analysis

File system

- Organization of data on storage
- Data kept in files
 - File content
 - File metadata
- File systems differ from forensics view
 - Different features
 - Different support of tools

File Content

- File is a logical sequence of bytes
 - The type is determined by the content, not by name, location or extension
- File analysis is dictated by the objectives
 - User data (data content)
 - System files (logs, configurations, installed SW)
 - Executables

File metadata

- Metadata information
 - Owner identifier
 - Group identifier
 - Permissions / ACL
 - Addresses of data blocks (content)
 - Important timestamps
- No need to access content
 - Smaller space needed
 - Less privacy issues

Analysis using timelines

Timelines

- Common analysis technique important for many objectives
- Timeline provides a simple overview of events that happened on the system
- Can be constructed from any data where timestamps is recorded
 - Logs, events (*users logins*)
 - Application data (*mail/document manipulations*)
 - File metadata (*file utilizations*)

File timestamps

- Common types of timestamps (POSIX)
 - m-time (modification time) – the last time the content was changed
 - a-time (access time) – the time of last access (content)
 - c-time (change time) – the last time metadata was changed
- Additional timestamps on some file systems
 - d-time (deletion time)
 - b-time (creation time) (sometimes cr-time)
- Timestamps only refer to the very last action performed

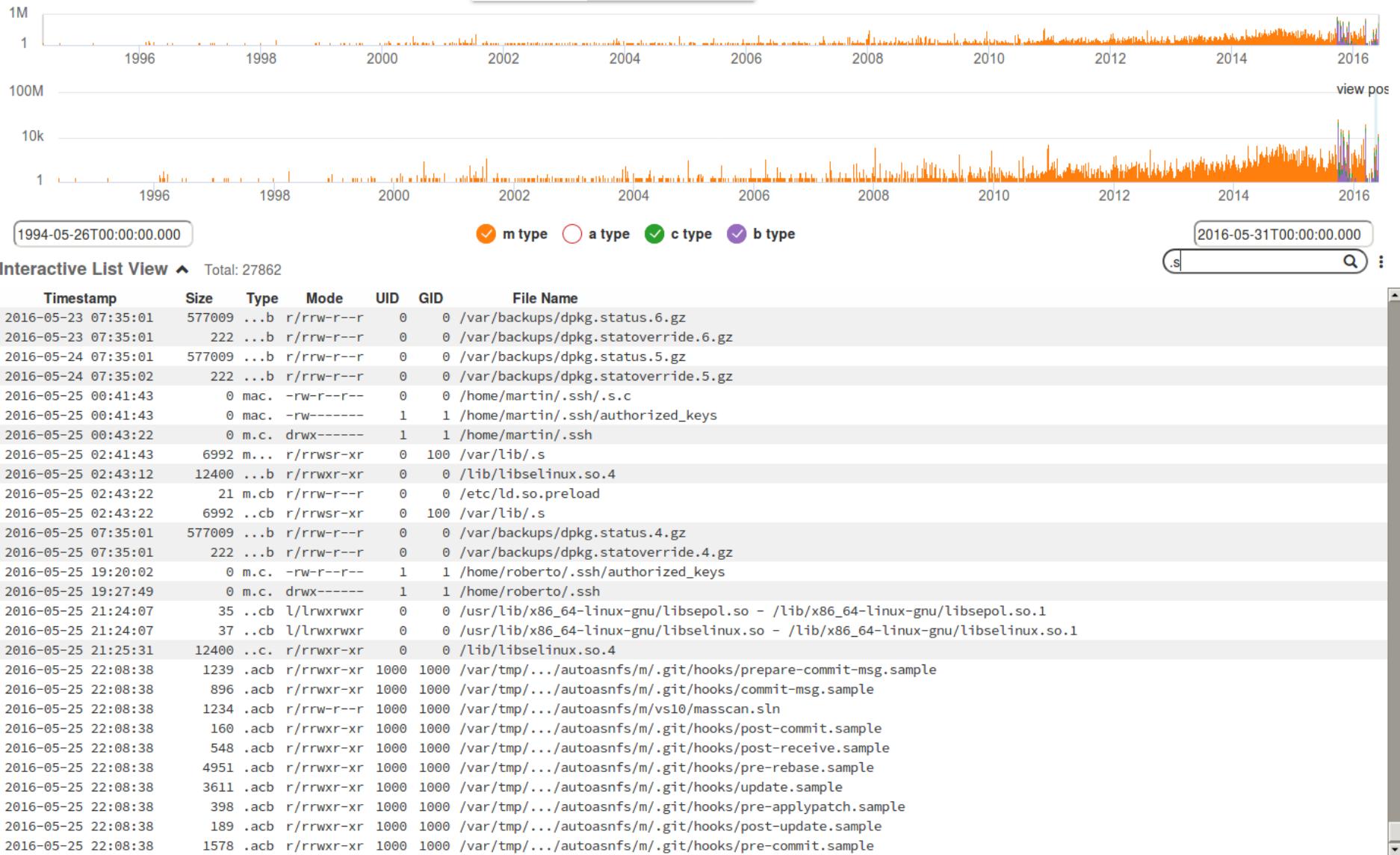
File: /var/www/files/shell.php
Access: 2017-06-07 07:00:05 +0200
Modify: 2017-06-03 17:59:28 +0200
Change: 2017-06-03 18:01:40 +0200

File: /var/www/upload.php
Access: 2017-06-03 17:45:50 +0200
Modify: 2017-06-01 10:59:54 +0200
Change: 2017-06-03 17:40:10 +0200

File: /var/www/archive.php
Access: 2017-06-01 11:01:07 +0200
Modify: 2017-06-01 10:59:54 +0200
Change: 2017-06-01 10:59:54 +0200

File: /var/www/gallery.php
Access: 2017-06-03 17:59:28 +0200
Modify: 2017-06-01 10:59:55 +0200
Change: 2017-06-01 10:59:55 +0200

A malicious PHP file (backdoor) **shell.php** was found on a web server. Examine the time stamps of **archive.php**, **upload.php**, **gallery.php** and determine which file was likely used to store the malicious payload and select timestamp when the backdoor was used for the last time.



Working with file timestamps

- Executing a file changes its Atime
 - The precision of a-time depends on configuration
- m-time and a-time can be easily changed by file owner
 - happens when copying/moving files, or deploying software from packages
- c-time can't be changed easily
- Pay attention to time zones and granularity
 - FAT uses system time, NTFS uses UTC
 - Precision is among days (FAT), secs (ext3), and nanosecs (ext4)

Obtaining metadata

- `f1s` and `mactime` commands (only for supported FS)
- Simple 'find' command (recursive walk through the filesystem)
 - `find / -xdev -print0 | xargs -0 stat -c "%Y %X %Z %A %U %G %n"`
 - Leif Nixon's `timeline-decorator.py` to format
- Be prepared for a lot of data (hundreds thousands of records)

Live Analysis

Live analysis

- Access to volatile information kept by OS
- Some crucial aspects to consider
 - Reliability of the collected data
 - Modifications to the system done during the process
- The goal is to capture information for off-line analysis, not doing analysis on the host

Areas of Live Analysis

- Obtaining volatile information available from kernel and applications
- Obtaining content of memory
 - A complete host memory or memory of selected processes
- Recovering data that would be lost
 - Deleted, still open files on Linux

Obtaining OS information

- Network status
 - Open/established connections, listening/bound processes
 - allocated IP (4/6) addresses
 - VPN connections, routing tables, neighbors
 - Firewall state
- Information on the system setup
 - Available devices
 - Mounted file systems, mapped drives, shares
 - Data and “auxiliary” (RAIDs,...)

Obtaining OS information

- Information on processes
 - List of active processes and their attributes
 - The full path of the program, command line parameters, running time
 - List of files open by processes
 - Information on inter-process communication (shared memory, queues)
- Information on the OS
 - Loaded kernel modules/drivers, OS messages (dmesg), running OS version
 - Configured time-zone, uptime
 - Clipboards contents
- Auxiliary info (partially available also offline)
 - Logged users

Extracting information on processes

- Processes may contain important information
 - Resources used (e.g. network connections, files being processed, IPC)
 - Memory contains pristine information, including sensitive data
 - Encryption keys, passwords

Linux specifics

Getting process information

- Process may have multiple file-descriptors opened
 - Used executable, libraries
 - Particular files on file system
 - Network sockets
- Information on processes can be accessed using standard system commands
 - lsof -p PID



/proc filesystem

- Linux kernel exposes some internal structures in the /proc virtual file
- System commands mostly use data from /proc
- /proc can be useful to access data that is not available through commands (or spot anomalies)

Deleted files

- Deleted files are available until they are closed
 - If a file is open by a process, it's removed from the filesystem but its content can still be accessed
- “symbolic links” in `/proc` can be used to recover the data
 - `cp /proc/$PID/exe /tmp/exe`
 - The process must be alive (even stopped)
- Holds for both executable and open files (see the `fd` directory)

```
forensics#
```

Network

- Getting information on network status
 - Three different ways:
 - netstat -tnp
 - ss -tnp
 - Check the /proc virtual filesystem
 - All should yield the same information (in different formats though)
 - If not, some of the commands might be modified
- tcpdump might be handy to check live traffic

Dumping process memory

- `gcore -o dump`
 - Part of the GDB package
 - Some (soft) errors might be triggered
- Outputs an ELF file containing the process memory

Analysis of executable files

Executable files

- Scripts
 - List of commands, script constructs
 - Easily readable by human (if not obfuscated)
- Binary executables
 - Machine code (produced by compiler)
 - byte code (Java)
 - ELF, PE formats
- Libraries
 - Static / dynamic
 - Library functions, variables (internal / exported)
 - Export interface (ABI/API)

Binary executable files

- System specific formats
- Dynamic vs. static analysis

The image shows two terminal windows. The left window is titled 'vi bash' and displays the raw binary code of the /bin/bash executable. The right window is titled 'demo\$ xxd /bin/bash' and shows the same binary code in a more readable hex dump format, where each line represents a 16-byte block of memory with its address, value in hex, and ASCII representation.

Address	Value (Hex)	Value (ASCII)
00000000	7f45 4c46 0201 0100	.ELF.....
00000010	0300 3e00 0100 0000>....0
00000020	4000 0000 0000 0000	@.....H..
00000030	0000 0000 4000 3800@.8..@....
00000040	0600 0000 0400 0000@.....
00000050	4000 0000 0000 4000	0.....@.....
00000060	6802 0000 0000 6802	h.....h.....
00000070	0800 0000 0000 0300
00000080	a802 0000 0000 a802
00000090	a802 0000 0000 1c00
000000a0	1c00 0000 0000 0100
000000b0	0100 0000 0400 0000
000000c0	0000 0000 0000 0000
000000d0	98cd 0200 0000 98cd
000000e0	0010 0000 0000 0100
000000f0	00d0 0200 0000 00d0
00000100	00d0 0200 0000 8dd7
00000110	8dd7 0a00 0000 0010
00000120	0100 0000 0400 0000
00000130	00b0 0d00 0000 00b0
00000140	3057 0300 0000 3057	0W.....0W.....
00000150	0010 0000 0000 0100
00000160	f013 1100 0000 f023	#.....

ELF

ELF⁰¹ a Linux executable walkthrough

Ange Albertini
corkami.com



Dissected file

```
~$ uname -m
x86_64
~$ ./simple64.elf
Hello World!
```

Header^{1/2}

technical details for identification and execution

header^{2/2}

technical details for linking (ignored for execution)

simple64.elf sections^{1/2}

contents of the executable

Program Header table

Execution information

Code

executable information

Data

information used by the code

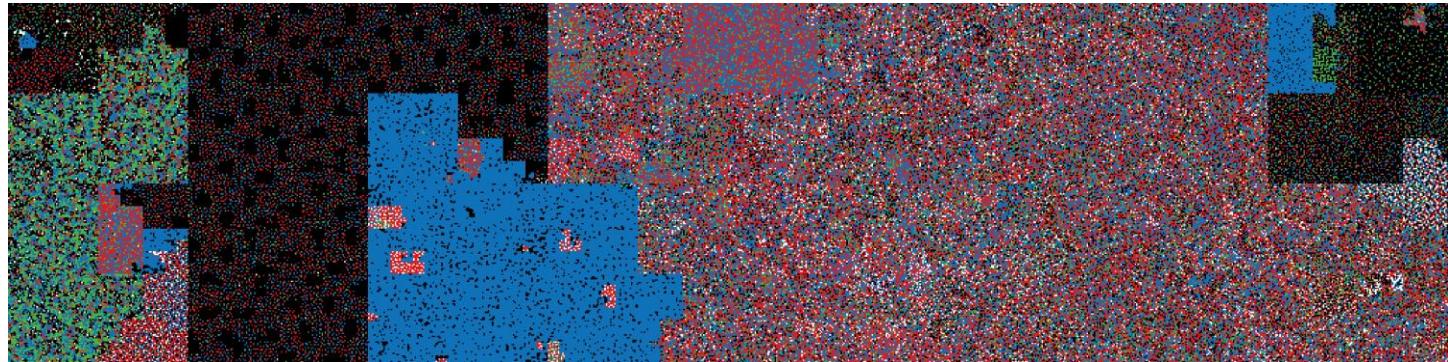
Sections' names

tab.text

	Hexadecimal dump	ASCII dump	Fields	Values	Explanation				
1	7F 45 4C 46 02 01 01 00 00 00 00 00 00 00 00 00 .ELF..... 02 00 3E 00 01 00 00 00 80 00 10 00 00 00 >..... 40 00 00 00 00 00 00 F0 00 00 00 00 00 @..... 00 00 00 40 00 38 00 01 00 40 04 00 03 00 ..@.8..@.....		e_mag e_class e_data e_version e_type e_machine e_version e_entry e_shoff e_shsize e_phentsize e_phnum e_shentsize e_shnum e_shstrndx	0x7F, "ELF" 2, 1, 0 1 2 1 0x3E, 00000000 0x40 0xF0 0x40 0x38 1 4 3	constant signature 64 bits, Little-Endian Always 1 Executable AMD 64 (and later) Always 1 Address where execution starts Program Headers' offset Section Headers' offset Elf header's size Size of a single Program Header Count of Program Headers Size of a single Section Header Count of Section Headers Index of the names' section in the table				
2	Offset:0x40Address:0x10000040 01 00 00 05 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 10 00 00 00 00 00 00 10 00 00 00 00 00 D0 00 00 00 00 00 00 D0 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00		p_type p_flags p_offset p_vaddr p_paddr p_filesz p_memsz	1 ¹ ,000 5 ⁵ ,000 0 0x100000000 0x100000000 0xD0 0xD0	The segment should be loaded in memory Readable and Executable Offset where it should be read Virtual address where it should be loaded Physical address where it should be loaded Size on file Size in memory				
3	Offset:0x80Address:0x10000080 48 BA 0D 00 00 00 00 48 C7 C6 C0 00 H...H...H...H... 10 48 C7 C7 01 00 00 48 C7 C0 01 00 00 00 0F H...H...H...H... 05 48 C7 C7 01 00 00 48 C7 C0 3C 00 00 00 0F H...H...H...H... 05		x64 assembly	mov rdx, 0 ¹ mov rsl, 0x100000C0 ¹ mov rdi, 1 ¹ mov rax, 1 ¹ syscall mov rdi, 1 ¹ mov rax, 0x3C ¹ syscall	Equivalent C code				
	Offset:0x100Address:0x100000C0 48 65 6C 6C 6F 20 57 6F 72 6C 64 21 0A 00 Hello.World! 00 2E 73 68 73 74 72 74 61 62 00 2E 74 65 78 74 ..shstrtab..text 00 2E 72 6F 64 61 74 61 00 ..rodata.				Strings "Hello World!\n", 0				
					Section names .shstrtab .text .rodata				
					Section Header table				
			Index	i_name	TYPE	FLAGS	i_addr	i_offset	SIZE
			0	<null>	0	0x00000000	0x00000000	0x00000000	
			1	.rodata	1	0x100000C0	0x00000000	0x00000000	0x31
			2	.shstrtab	2	0x100000C0	0xC0	0x00000000	0x0D
			3	.shstrtab	3	relative offsets in names' section	0x00	0x00	0x19

This is the whole file, however, most ELF files contain many more elements.
Explanations are simplified, for conciseness.

A quick look inside an ELF executable



byteclass
0x00
low
ascii
high
0xff

<https://binvis.io/>

- Statically vs. dynamically linked binaries
- file exe

exe: ELF 64-bit LSB executable, x86-64, version 1 (GNU/Linux), for GNU/Linux 2.6.32, statically linked, stripped

Quick examination

- `file exe`
`exe: ELF 64-bit LSB executable, x86-64, version 1
(GNU/Linux), for GNU/Linux 2.6.32, statically
linked, stripped`
- `strings -a exe`
 - Reveals human-readable strings
- A number of other tools is available

Useful links

- <https://confluence.egi.eu/display/EGIBG/Forensics+Howto>
- <https://www.dfn-cert.de/en/Trainings.html#ITForensics>