Comparing and improving hybrid deep learning algorithms for identifying and locating primary vertices

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Abstract

- LHCb's High Level Trigger will process 5 TB/s of data. Machine learning algorithms have the potential to improve fidelity and execute very quickly
- We are developing a hybrid deep learning algorithm to identify primary and secondary vertices in pp collisions
- Previous DNN models architecture and performances presented at
 - ACAT 19 J.Phys.Conf.Ser. 1525 (2020) 1, 012079
 - CDT 20 arXiv:2007.01023
 - CHEP 21 EPJ Web Conf. 251 (2021) 04012

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The Run 3 LHCb Detector & Baseline Trigger







Figure 2: Run 3 LHCb Trigger Schematic

A hybrid ML approach to finding primary vertices



Updated input features

Replaced input tracks information from IP (impact parameter) to error ellipsoid at point of closes approach (POCA) to beamline:



Each track represented as POCA-ellipsoid with 9 parameters defining central position (3 pars.) and volume/uncertainty (6 pars.)

State of the art architecture [implemented using PyTorch]



Target histograms as proxies to learn



Performances: predicted position and efficiency

Predicted PVs position:

- If from mean predicted hist
- ▶ small bias on $\Delta(z)$ of ~16 μ m

Efficiency:

• matched if true PV in $\pm 5 \sigma(z)$, with $\sigma(z)$ variance predicted hist



Performances evolution (Eff. vs FP rate) and ongoing studies



- First end-to-end (tracks-to-PVs) DNN algorithm with high efficiencies and improved false positive rate w.r.t. previous PV-finder models
- Ongoing deployment of inference engine in LHCb software stack
- Ongoing studies of PV-finder applications to other experimental conditions