



# The LHCb magnetic field map

Procedure and updates

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## **Track reconstruction at LHCb**



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- Charge, momentum and direction of particles from collisions can be reconstructed using
  - Tracking stations
  - A magnetic field to bend the particle tracks
  - Reconstruction algorithm(s)
- At LHCb, obtain relative momentum  $\begin{bmatrix} 3\\300\\c \end{bmatrix}$  resolution of 0.5 1 %
- Need precise knowledge of the magnetic field for reconstruction and simulation

# The LHCb magnet

- Warm dipole magnet with water cooling
- Two 25-ton coils with 5.8kA current in a 1450-ton steel yoke
- Sloping poles: magnet "opens"
- Maximal field density > 1 T
- Integrated field density (bending power): ~4 Tm
- Field map from LHC Run 1 was updated for Run 2
- This work: further improvements for the Run 3 map





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## How to make a field map

- ✦ Want: field values B<sub>x</sub>, B<sub>y</sub>, B<sub>z</sub> on a 10cm spaced cubic grid
- Can measure field components with Hall probes, but cannot cover all grid points
- Non-trivial coil and yoke geometry necessitate sophisticated simulation
- Solve Maxwell's equations using finite element modelling with OPERA (TOSCA)
- Use input from field measurements too!
- Adapt simulation model
  - To more closely resemble the real detector
  - For better matching of the field with measured values



# Field measurements in situ

- Measurements made by the CERN group
- → 37 \* 3 Hall probes mounted on bar in x-direction: x ∈ [-1m, 1m]
- ◆ 29 positions in z: z ∈ [2.5m, 6.02m]
- ◆ 3 5 steps in y ∈ [-0.5m, 0.5m]
- ◆ Positive and negative polarity (coil current reversed → field reversed)
- Survey of target positions in situ
  + detailed measurements of bar in lab
  = precise location of each sensor at
  each point, rotation of bar





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### **Data-driven corrections to measured field values**

- Hall sensors can be rotated slightly with respect to each other
- Field in measurement region is mostly vertical:  $B_y \gg B_x$ ,  $B_z$
- A rotated sensor would pick up systematically more of By with its Bx probe than its neighbour
- Fit smooth field progression in B<sub>x</sub> and B<sub>z</sub> along the bar of sensors
- Deviation from smoothness is linear with B<sub>y</sub> for each probe
- Apply first-order correction:

 $B_x^{\text{corr}} = B_x^{\text{meas}} - c_x B_y^{\text{meas}}$  $B_z^{\text{corr}} = B_z^{\text{meas}} - c_z B_y^{\text{meas}}$  $B_y^{\text{corr}} = B_y^{\text{meas}} + c_x B_x^{\text{meas}} + c_z B_z^{\text{meas}}$ 

 Thanks to Natalia Feliks for important contributions to these studies



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# Adapting the model



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# **Smoothing of field values**

- Fluctuations in simulated field values due to macroscopic size of FEM cells
  - Use interpolation from 5cm cube around each map grid point to even out these fluctuations
  - Interpolation done with 2nd order polynomials that are compliant with Maxwell's equations
- Fields in materials (in iron yoke) should not be used for interpolation of the fields in air
  - For map grid points near material boundaries and in material, extrapolate from points that are fully in air



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|B| at y = -1.5m, z=6m

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## Conclusion

- The magnetic field map of the LHCb dipole has been updated
- Developed correction procedure for the rotation of the Hall probes w.r.t. each other
- More realistic detector model used in simulation
- Simulation no longer assumes symmetry of detector
- Magnet moved in simulation based on fit to field measurements
- Extrapolation from air for more accurate field values near material boundaries
- Next step: validation of new map, incl. momentum (invariant mass) resolution



# **Backup - B field map details**

- Grid of 10cm x 10cm x 10cm of Bx, By, Bz values
- One map per quadrant from
  (x,y,z) = (0, 0, -0.5m) to (4m, 4m, 14m)
- ♦ 4 maps à 41 x 41 x 146 points
- Same maps (\*-1) for MagUp and MagDown
- In simulation/reconstruction: linear interpolation of field components from surrounding points



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## **Backup - data-driven corrections**



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## **Backup - data-driven corrections (2)**

MagUp mean(Z) = 4.17, mean(Y) = 0.65



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## **Backup - Maxwell-compliant interpolation**

- Formalism developed by Pierre Billoir
- Use cubic grid: values  $(B_x, B_y, B_z)$  at evenly spaced nodes
- Interpolate values within each cube from the field values on the cube corners
- ✦ Approximate B fields as second-degree polynomials in the coordinates (x, y, z):  $B_x(X, Y, Z) = B_x^0 + B_x^x X + B_x^y Y + B_x^z Z + B_x^{xx} X^2 + B_x^{yy} Y^2 + B_x^{zz} Z^2 + B_x^{xy} XY + B_x^{xz} XZ + B_x^{yz} YZ$
- Polynomial coefficients over-constrained by Maxwell's equations in vacuum and the field values on the corners

$$\nabla \cdot B = 0 \qquad \nabla \times B = 0$$

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## **Backup - extrapolation / smoothing**

Avoiding unphysical field values from cube vertices in material y = -1.5, z = 6.0



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