LHC Machine Protection Meeting September 13th, 2013 CERN, Geneva, Switzerland

Redundant collimator position limits versus IP separation

S. Redaelli and A. Masi

Acknowledgments: R. Bruce, G. Valentino, J. Wenninger











Introduction Status of implementation Strategy for new limits Conclusions



Introduction



	Ν	Team	Step. motors	Discrete settings	Function settings	Timing card	Time limits	Energy limits	Beta [*] limits	"Redund ant" limit	Temp. intrlck
LHC coll	96	STI	Х	X	X	Х	X	X	X		X
TCDQ	2	ABT		X	X	Х	Х	X	X		
TDI	2	STI	Х	X		Х	X				
XRP	32	PH / ICE	Х	X			Х			X	

There is an impressive amount of interlocks used for the collimators in the LHC!

Aim: Minimized the risk of damage by dumping the beams if the system(s) detects incorrect positions. "Internal system interlocks" are mandatory because beam measurements (individual BLMs, beam loss patterns, ...) often CANNOT detect dangerous situations.

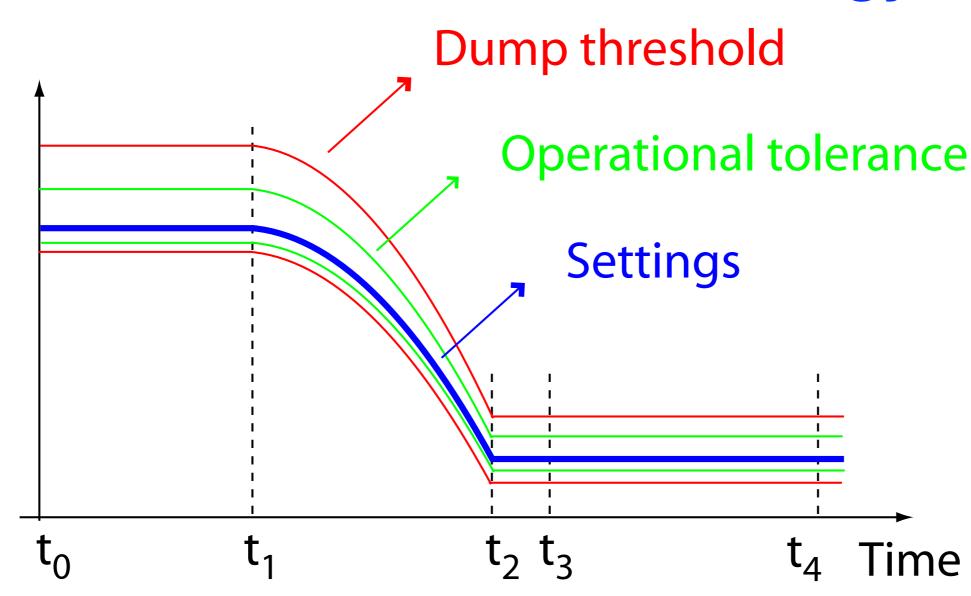
E.g.: collimator at wrong position only hit in case of asynchronous dump.

Why are we considering new redundant limits?



Collimator gap

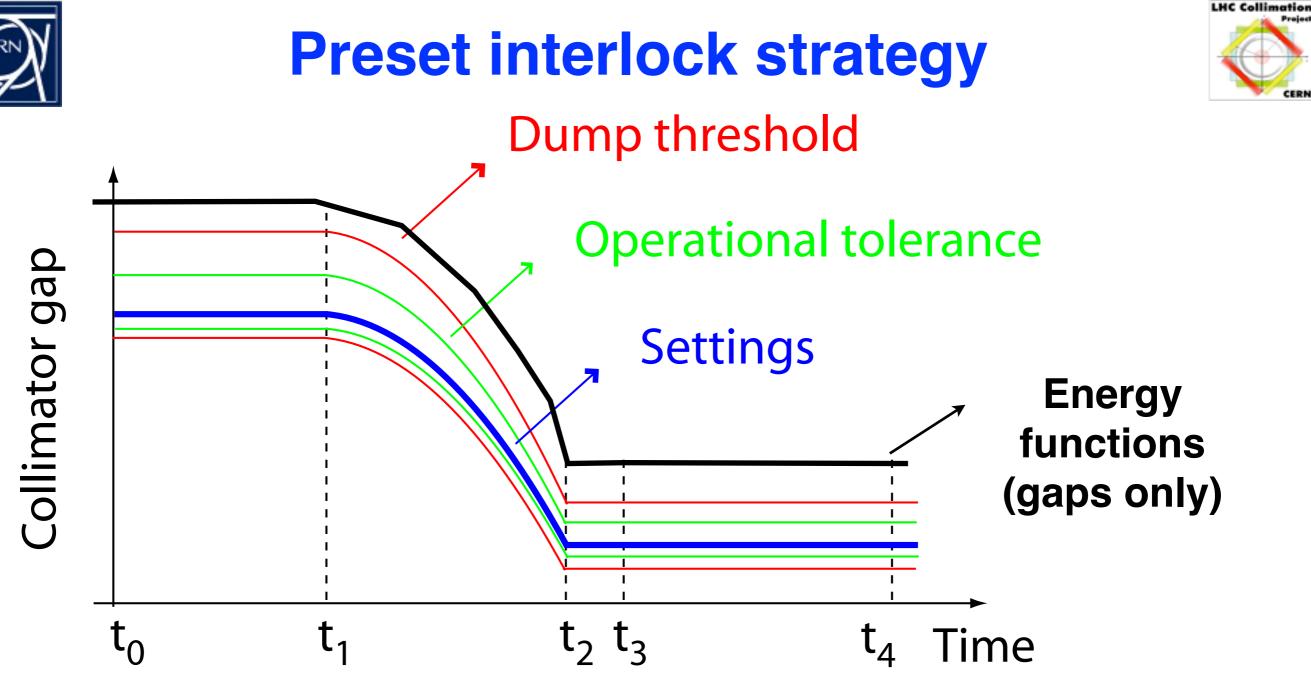
Preset interlock strategy



Two regimes: discrete ("actual") and time-functions (internal clock at 100 Hz)

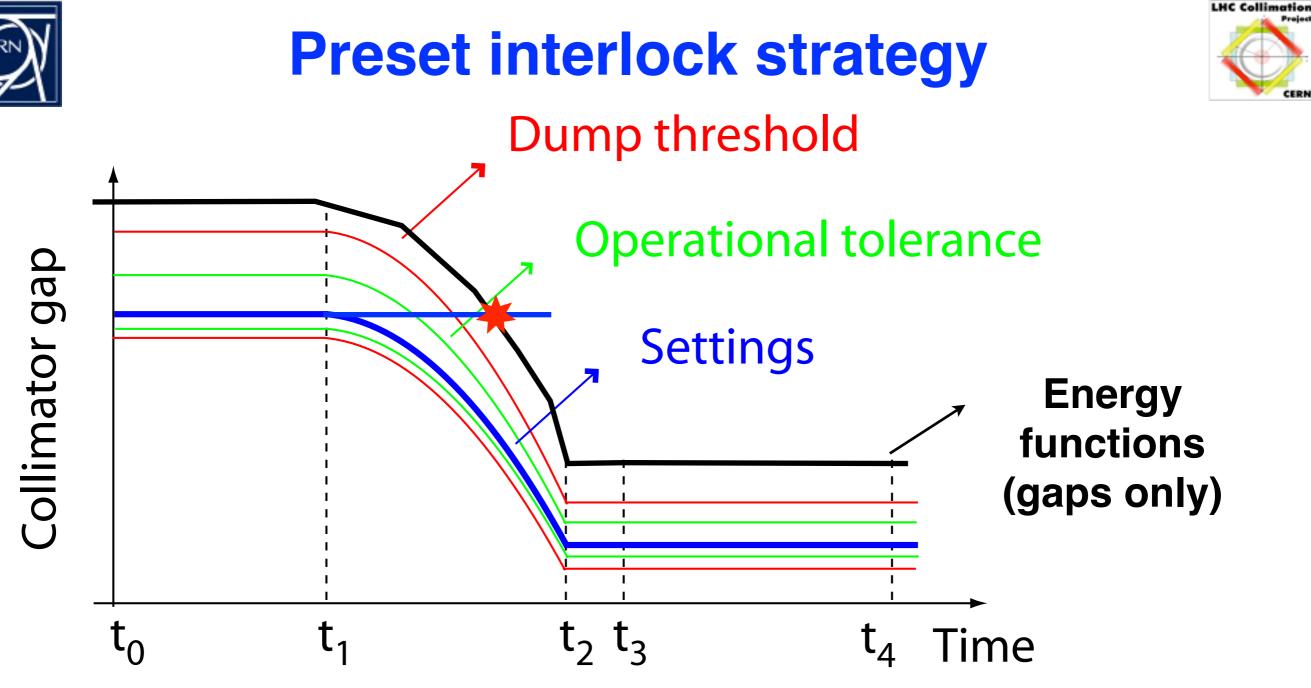
- ✓ Inner and outer thresholds as a function of time for each motor axis and gap (24 functions per collimator). Triggered by timing event (e.g. start of ramp). *"Double protection"* → BIC loop broken AND jaw stopped
- Redundancy: maximum allowed gap versus energy (2 per collimator: OUT) Beams dumped if a collimator does not start its ramp function.
- Redundancy: max. and min. allowed gap versus beta* (4 per collimator: IN/OUT) Beams dumped if a collimator does not start its squeeze function.

LHC Collimation



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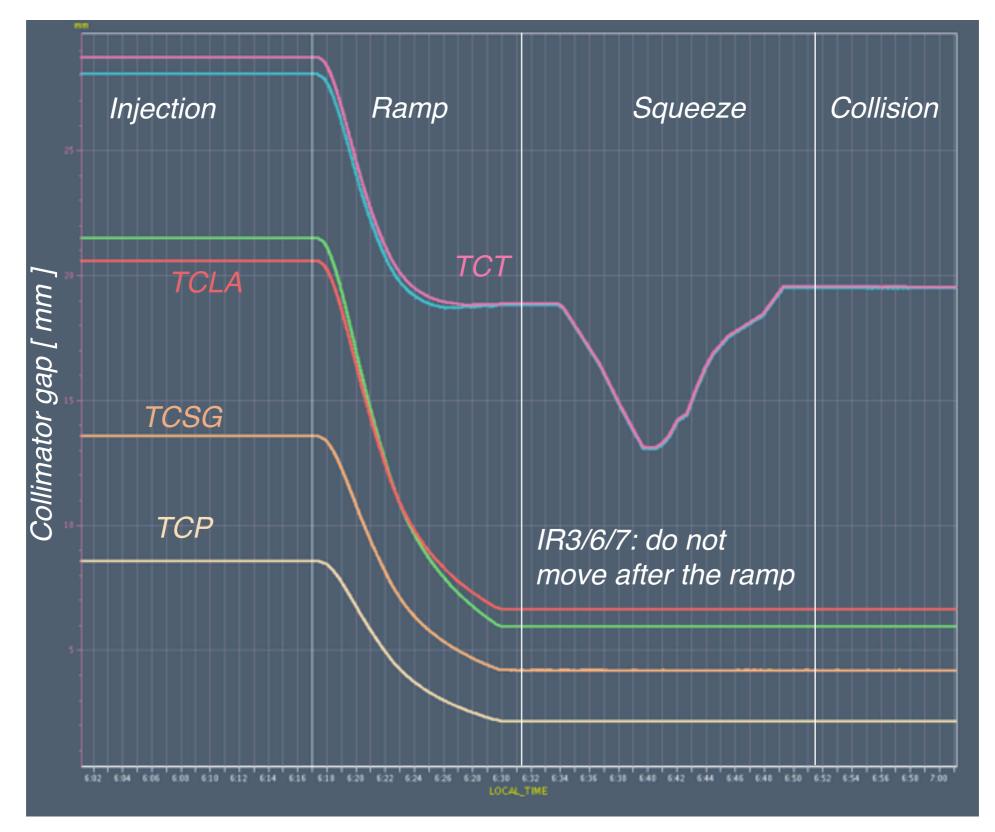
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Collimator settings per family

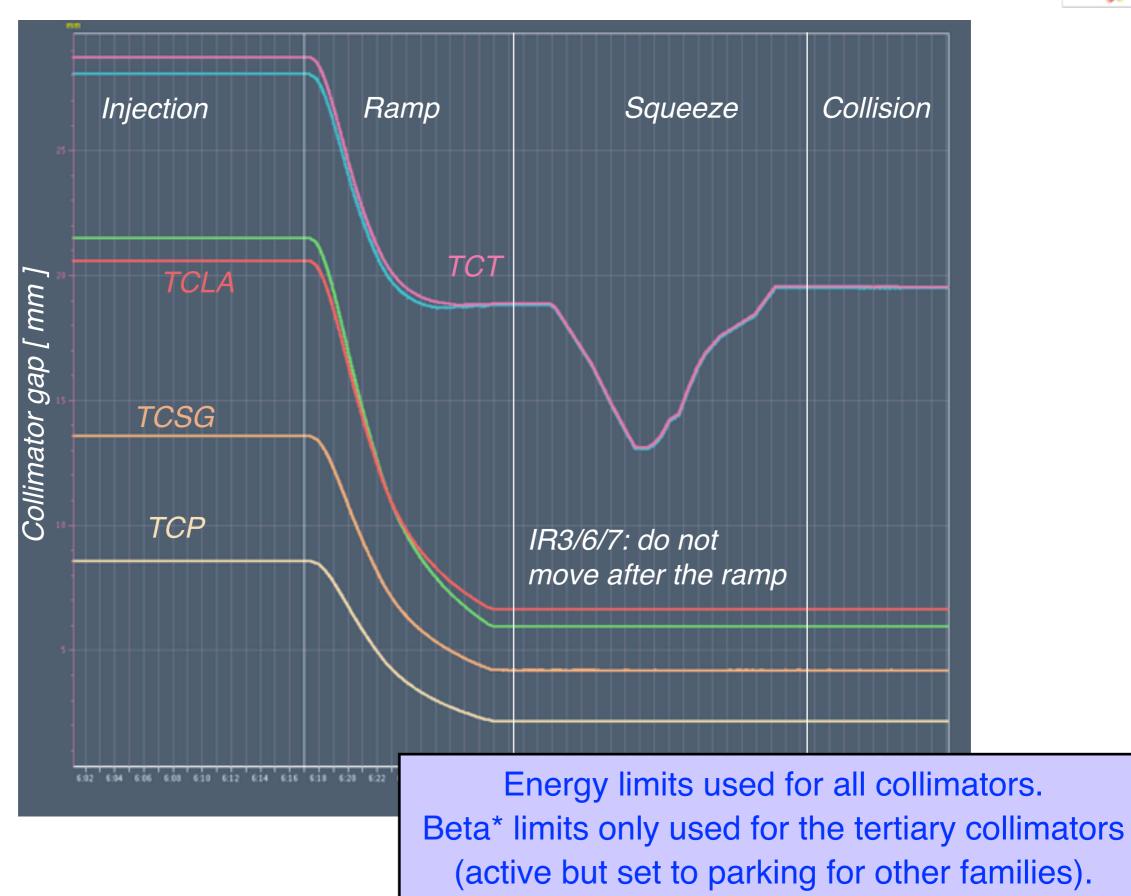






Collimator settings per family







Interlock limits in practice...



TCTH.4R1.82:MEAS_LIMIT_BETA_INNER_0D 🔶 TCTH.4R1.82:MEAS_LIMIT_BETA_OUTER_0D 🍝 TCTH.4R1.82:MEAS_LIMIT_DUMP_INNER_0D 🗻 TCTH.4R1.82:MEAS_LIMIT_DUMP_OUTER_0D TCTH.4R1.B2:MEAS_LIMIT_ENERGY_OD TCTH.4R1.82:MEAS_LIMIT_WARN_INNER_00 🗢 TCTH.4R1.82:MEAS_LIMIT_WARN_OUTER_00 🔶 TCTH.4R1.82:MEAS_LVDT_00 Adjust Ramp Squeeze Beta* outer Collimator gap [mm] Flat top Measured gap Beta* inner 10:30 10:45 10:40 LOCAL_TIME

Energy limits active already at injection:

- Prevent injection of unsafe beams if collimators are open!
- Test at every fill the interlock chain, when collimators go to parking.
- They dump the beams if a collimator does not start ramp functions.

Beta* limits became active for the TCTs at the first squeeze step to 9m.

Physics: 3 redundant limits (vs time, energy and beta*active at the same time!!









Energy and beta* limits are calculated in the low-level using as inputs the Safe Machine Parameters (SMP) distributed through the timing system. Interpolations of limits vs. E and beta* are used to compute limits vs time. Independent and safe inputs: if a collimator does not start ramp functions, it will sit happily within its discrete injection limits -> no interlock! Watch-dog implemented to trigger a dump if no input is received!





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As opposed to the standard functions versus time that evolve during each cycle, these limits are very rarely changed in the hardware (1-3 controlled changes per year if really necessary).

They do not stop collimator movements if violated: system remains fully operational if these limits are masked (safe intensity MD's and setups)

Always resident in the hardware. Stored in "discrete" beam processes.

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To work, this equires a reliable way to compute inputs E(t), beta*(t). Energy straightforward. Beta* already required much more thinking. So far, the reliability of the present system is very good - it must not get worse!



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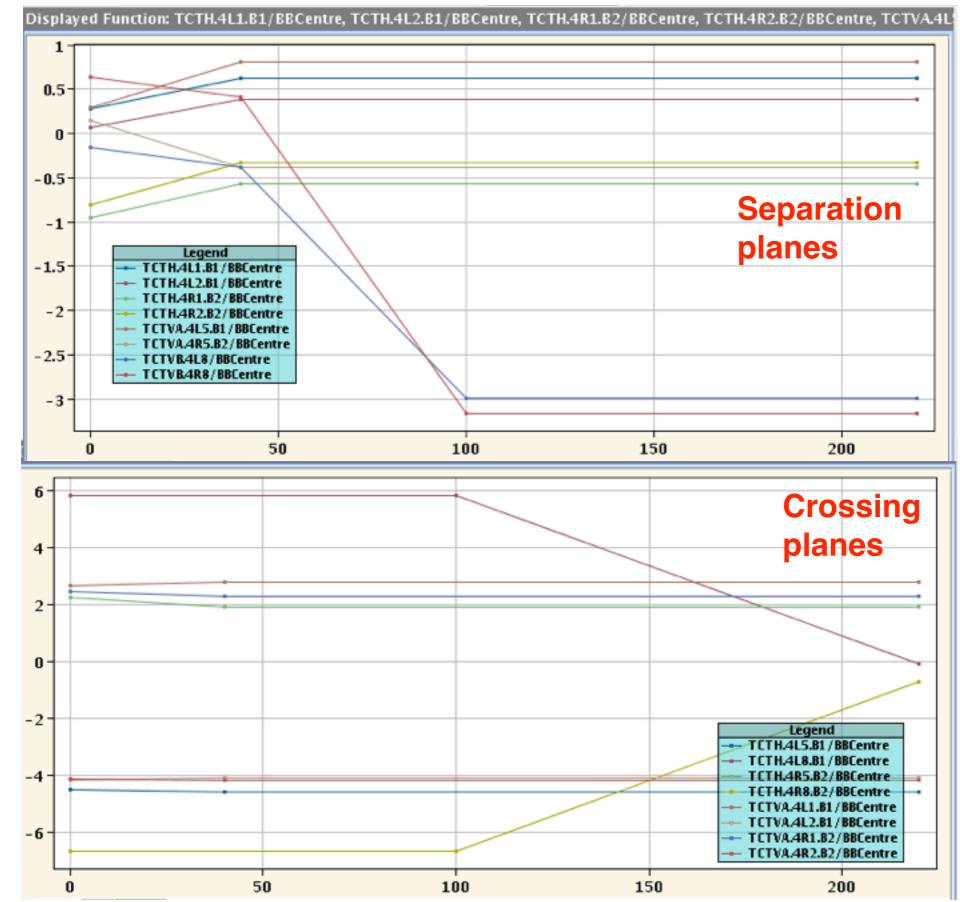
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✓ Is this a serious issue?



Examples

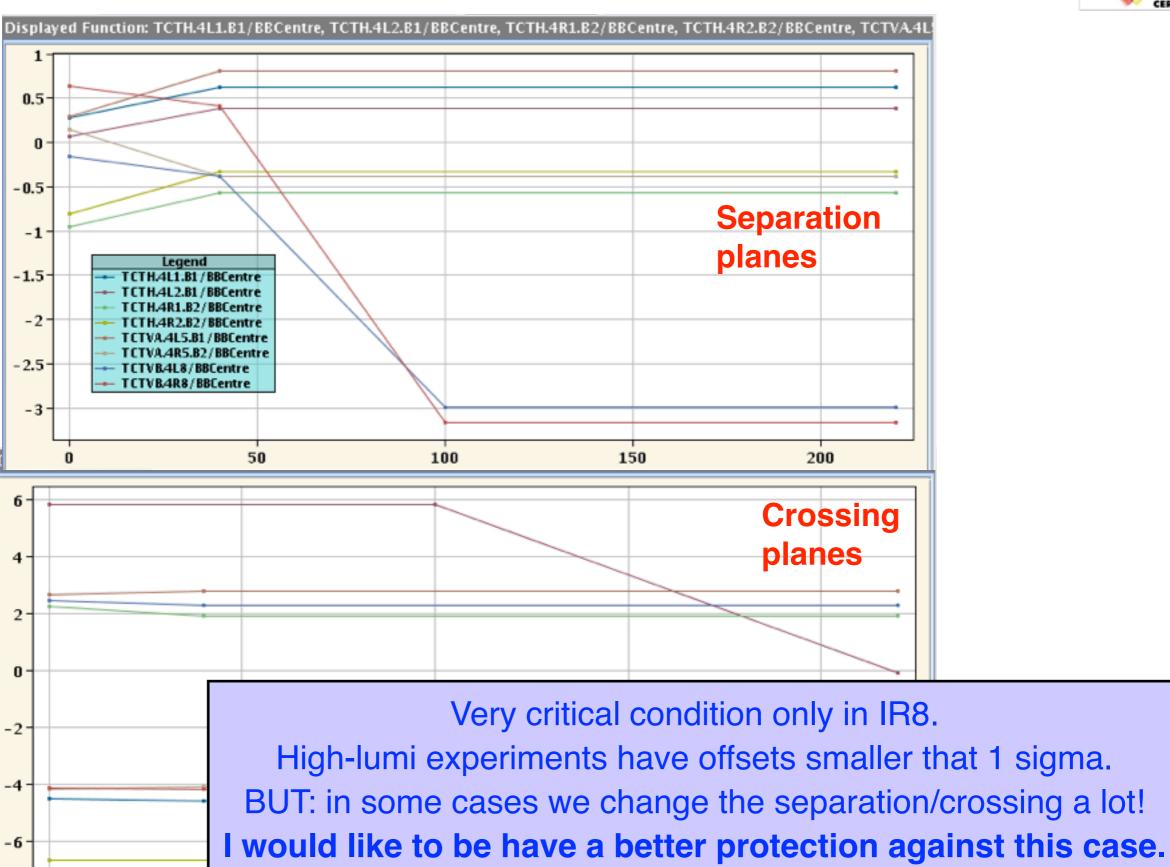






Examples







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Add redundant limits versus separation / crossing

Identical redundancy concept as for energy and beta* limits Requirements to other systems:

Need reliably the distribution of separation in the timing.

Issue with the number of telegrams!

Calculation of separation must be independently on the beam process and settings management by the sequencer -> to be developed

The implementation does not come for free: new settings parameters, updated machine protection sequences, more commissioning time...



Present strategy



We decided to implement the limits in the collimator controls.

Properties at FESA level for inner and outer limits for 4 jaw corners. Assumed a distribution in the timing at 10 Hz. Similar interpolation as done for the other energy and beta* limits. This was done to freeze the FESA classes in the transition to V3.

The limits will be activated by a configuration options.
 Only activate them for collimators concerned.
 Keep one single version of software for cleaning and inj. prot. collimators.

We can decide later on about the real deployment: Status of collimator production: will we have BPM-collimators in all IR's News from the timing team... News from the reliable calculation of the new required parameters.

Obviously, during HW commissioning, the machine protection sequences will be done after configuration of the system in order to exclude wrong configurations.









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 - Can we reliable have the required information in the timing? we decided to proceed with the implementation of required properties in the FESA level.
- We propose to take the final decision before the end of the year!



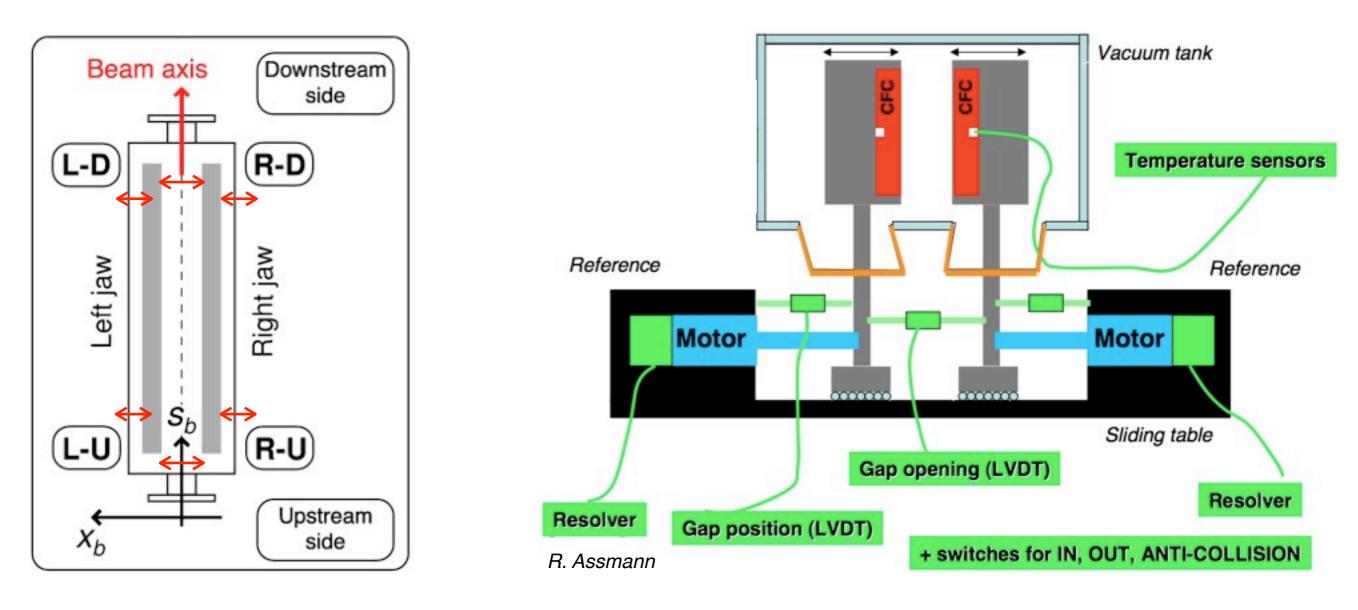


Reserve slides



Collimator controls





- Settings: 4 stepping motors for jaw corners 1 motor for tank position.
- Survey: 7 direct measurements: 4 corners + 2 gaps + tank
 - 4 resolvers that count motor steps
 - 10 switch statuses (full-in, full-out, anti-collision)

<u>Redundancy</u>: motors+resolvers+LVDT's (*Linear Variable Differential Transformer*) =

14 position measurements per collimator



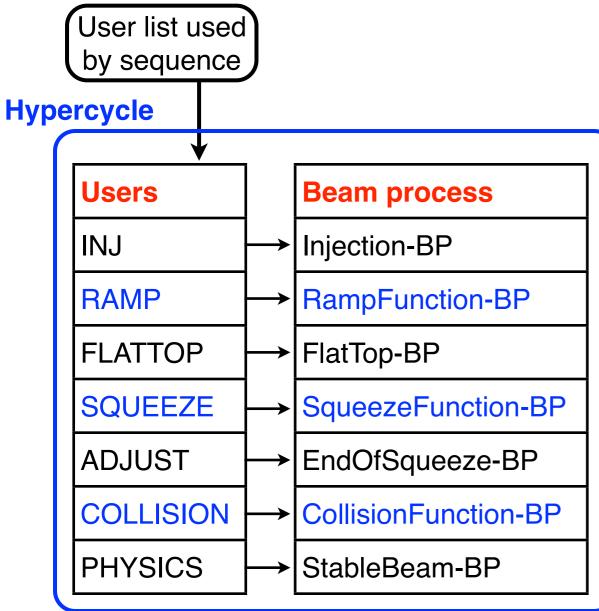


Hypercycle

Users		Beam process
INJ	\mapsto	Injection-BP
RAMP	\rightarrow	RampFunction-BP
FLATTOP	\mapsto	FlatTop-BP
SQUEEZE	\mapsto	SqueezeFunction-BP
ADJUST	\rightarrow	EndOfSqueeze-BP
COLLISION	\mapsto	CollisionFunction-BP
PHYSICS		StableBeam-BP

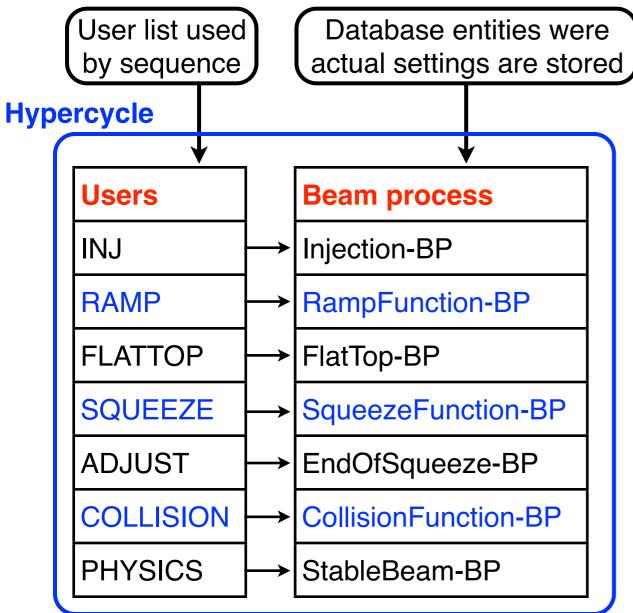






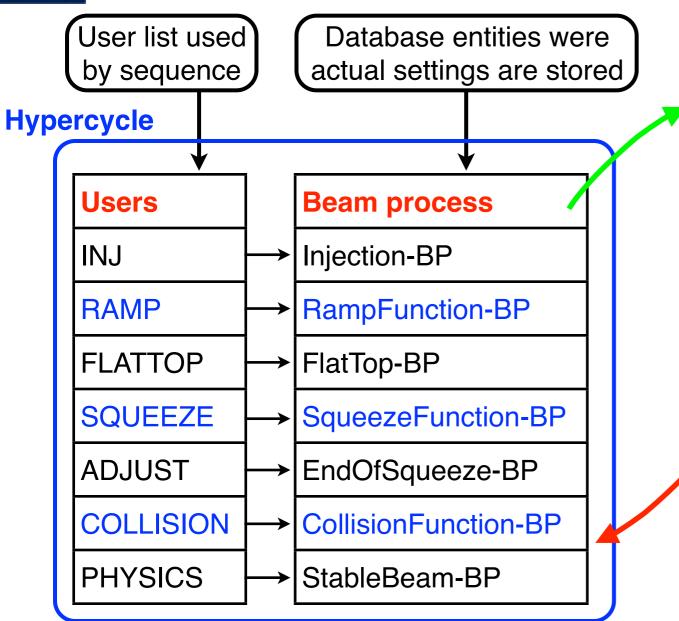










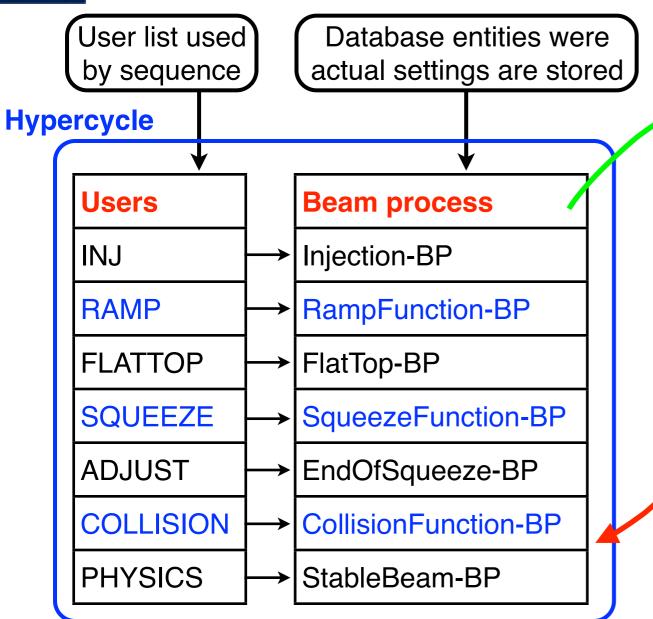


Several instances of beam processes: Each can be assigned to any user within a beam process.

Beam process'	Beam process"
njection-BP'	Injection-BP"
RampFunction-BP'	RampFunction-BP"
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A simplified view for illustration purposes.

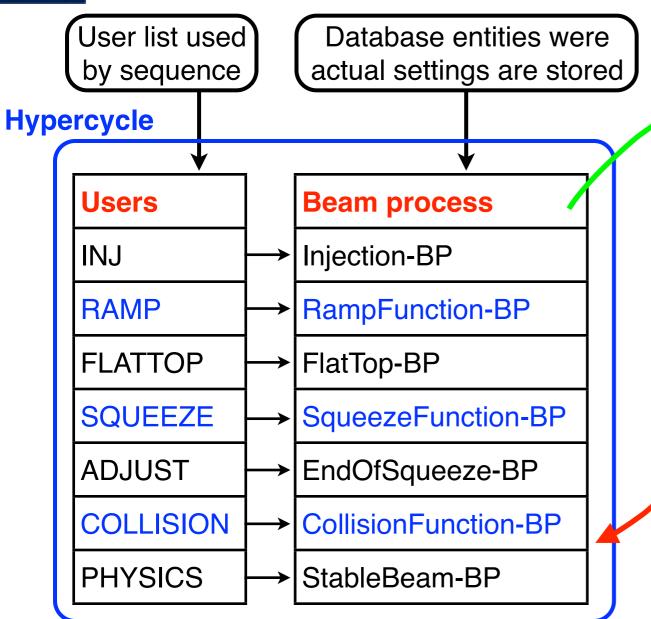
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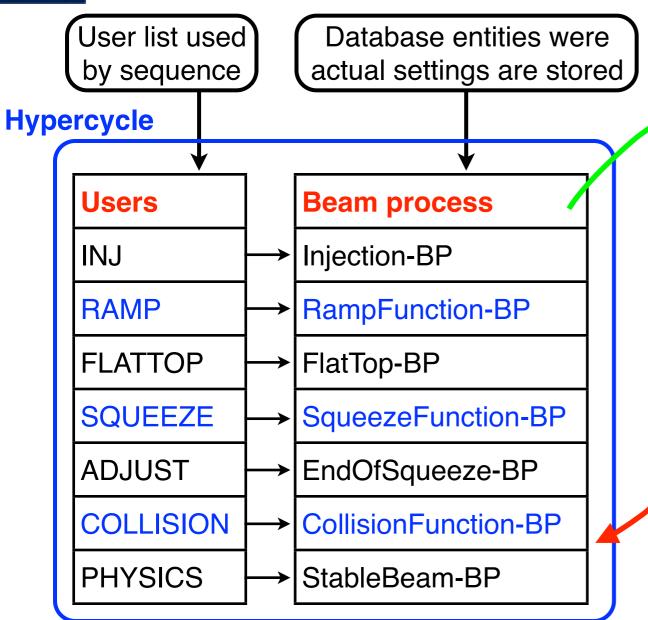
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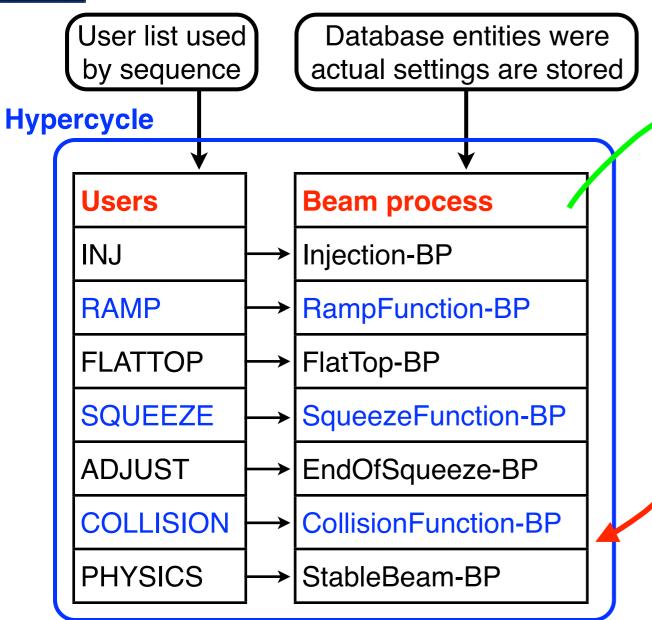
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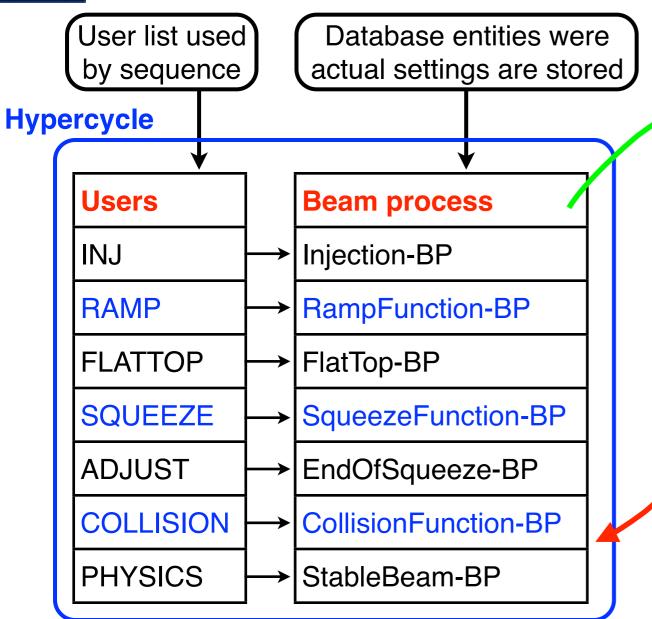
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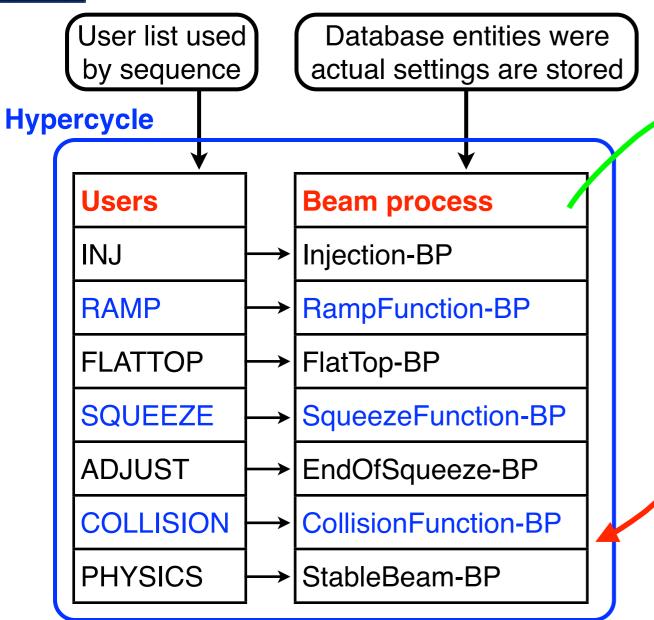
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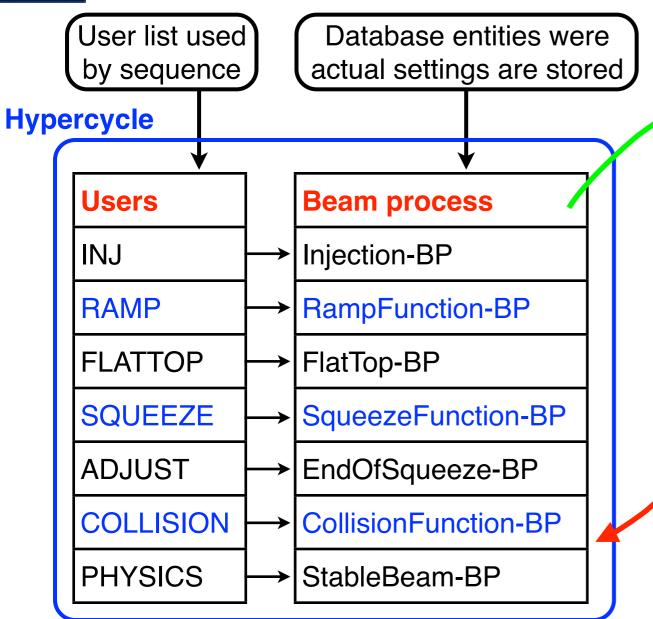
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S. Redaelli, MPP 13/09/2013