Discrete Flavor and CP symmetries and Implications for Collider Signatures

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Based on G.C. and P. S. Bhupal Dev, [arXiv: 2112.09710]

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$$\mathcal{L}_l \supset Y_l \, \overline{L}_l H l_R + Y_D \, \overline{L}_l \tilde{H} N + \frac{1}{2} M_R \, \overline{N^c} N + h.c.$$

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• It can connect neutrino mass mechanism and matter-antimatter asymmetry.



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- Then we have Y_D as

$$Y_D = \Omega(\mathbf{3}) R_{ij}(\theta_L) \Omega(\mathbf{3'})^{\dagger} \begin{pmatrix} y_1 & 0 & 0 \\ 0 & y_2 & 0 \\ 0 & 0 & y_3 \end{pmatrix} R_{kl}(-\theta_R).$$

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• $U_{\text{PMNS}} = \Omega(\mathbf{3}) R_{ij}(\theta_L) K_{\nu}, \qquad K_{\nu} = \text{Re-phasing Matrix}$

$$\Gamma_i \approx \frac{(\hat{Y}_D^{\dagger} \hat{Y}_D)_{ii}}{8 \pi} M_i = \frac{(\hat{m}_D^{\dagger} \hat{m}_D)_{ii}}{8 \pi v^2} M_i$$

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• The expressions for decay widths of the 3 heavy RH neutrinos :

$$\begin{split} \Gamma_1 &\approx \frac{M}{24\,\pi} \left(2\,y_1^2\,\cos^2\theta_R + y_2^2 + 2\,y_3^2\,\sin^2\theta_R \right) \\ \Gamma_2 &\approx \frac{M}{24\,\pi} \left(y_1^2\,\cos^2\theta_R + 2\,y_2^2 + y_3^2\,\sin^2\theta_R \right) \,, \\ \Gamma_3 &\approx \frac{M}{8\,\pi} \left(y_1^2\,\sin^2\theta_R + y_3^2\,\cos^2\theta_R \right) \,. \end{split}$$

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 \bullet Near points of ERS , N_3 can have a very long lifetime \to may be detected in long-lived particle searches.



 $\theta_R \approx \pi/2, \, 3\pi/2$ (ERS points)



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Decay Lengths



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- This scenario can also be embedded in SM with extended gauge symmetry
- We consider minimal $U(1)_{B-L}$ extension for enhanced production of N_i at colliders.





- Type-I seesaw can generate neutrino masses and baryon asymmetry.
- Generically free, parameters in Type-I can be constrained through flavor and CP symmetries.
- The decay lengths of heavy neutrinos determined by Y_D , might exhibit ERS points.
- At ERS, N_3 becomes long-lived which can be probed at LLP searches.
- \bullet While remaining two N_i can be searched for via either prompt or displaced vertex signals at the LHC.
- Efficient production requires embedding in a UV complete model like $U(1)_{B-L}$.

Thank you!

Supplementary Material

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• It follows then $X = \Omega \Omega^T$ and $\Omega^T Y_D \Omega$ real.

• $\Omega^T Y_D \Omega$ can be diagonalized by two rotation matrices from the left and right, respectively

$$\Omega(s)(\mathbf{3})^{\dagger} Y_D \,\Omega(s)(\mathbf{3}') = R_{ij}(\theta_L) \begin{pmatrix} y_1 & 0 & 0 \\ 0 & y_2 & 0 \\ 0 & 0 & y_3 \end{pmatrix} R_{kl}(-\theta_R) \,.$$

where s = 0 to n - 1.

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$$U_{\text{PMNS}} = \Omega(\mathbf{3}) R_{ij}(\theta_L) K_{\nu}, \qquad K_{\nu} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & i^{k_1} & 0 \\ 0 & 0 & i^{k_2} \end{pmatrix} k_i = 0, 1, 2, 3$$

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• This determines all the mixing angles, Dirac phase and the Majorana phases.

Our chosen case : $\Delta(6n^2)$

- For G_f , we use a group of the form $\Delta(6n^2)$ with n even , $3 \nmid n$ and $4 \nmid n$..
- Residual symmetries : $G_l = Z_3$, $G_\nu = Z_2 \times CP$
- $\Delta(6n^2) = (Z_n \times Z_n) \rtimes S_3$ $a^3 = e \,, \ c^n = e \,, \ d^n = e \,, \ cd = dc \,, \ a \, c \, a^{-1} = c^{-1} d^{-1} \,, \ a \, d \, a^{-1} = c$ $b^2 = e \,, \ (a \, b)^2 = e \,, \ b \, c \, b^{-1} = d^{-1} \,, \ b \, d \, b^{-1} = c^{-1} \,.$

• For case in consideration : $Z = c^{n/2}$ and $X = a \, b \, c^s \, d^{2s}$ with s = 0, 1, ..., n - 1

• As M_R leaves G_f and CP invariant, its form is simply

$$M_R = M_N \left(\begin{array}{rrr} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{array} \right)$$

- Dirac CP phase is trivial $\delta = 0$.
- For $m_{\text{lightest}} = 0$, only one Majorana phase α , which depends on the chosen CP transformation:

$$\sin \alpha = (-1)^{k+r+s} \sin 6\phi_s$$
 and $\cos \alpha = (-1)^{k+r+s+1} \cos 6\phi_s$ with $\phi_s = \frac{\pi s}{n}$

where k = 0(k = 1) for $\cos 2\theta_R > 0(\cos 2\theta_R < 0)$ and r = 0(r = 1) for NO(IO).

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$$\mathbf{m}_{\nu}: \begin{cases} \frac{1}{M_N} \begin{pmatrix} y_1^2 \cos 2\theta_R & 0 & y_1 y_3 \sin 2\theta_R \\ 0 & y_2^2 & 0 \\ y_1 y_3 \sin 2\theta_R & 0 & -y_3^2 \cos 2\theta_R \end{pmatrix} & \mathbf{s} \text{ even} \\ \\ \frac{1}{M_N} \begin{pmatrix} -y_1^2 \cos 2\theta_R & 0 & -y_1 y_3 \sin 2\theta_R \\ 0 & y_2^2 & 0 \\ -y_1 y_3 \sin 2\theta_R & 0 & y_3^2 \cos 2\theta_R \end{pmatrix} & \mathbf{s} \text{ odd} \end{cases}$$

Collider Signal - Branching Ratio

Let's look at s = 2, n = 26

