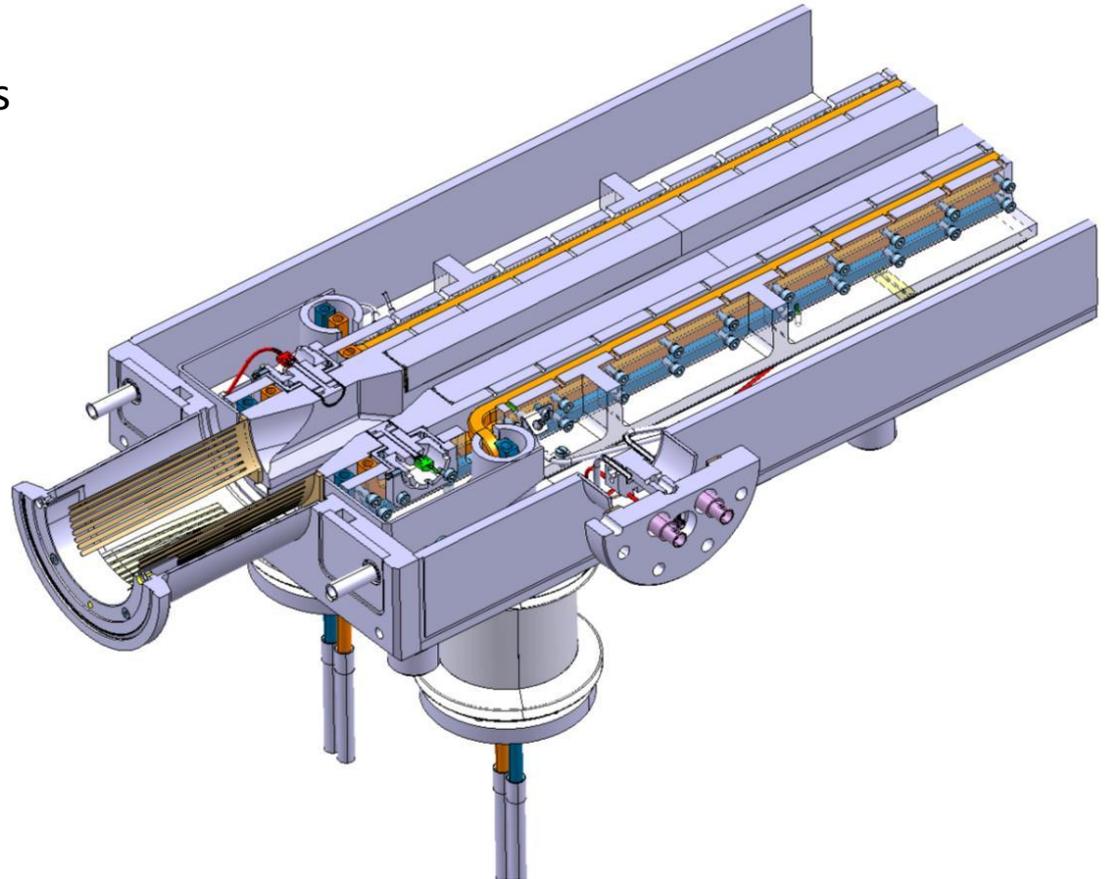


# THE LHC COLLIMATOR BPM SYSTEM

## OUTLINE

- Introduction to collimators
- Integration of BPM
- Mechanical design
- Electrical design
- Processing
- Simulations
- Results
- Conclusions & Outlook

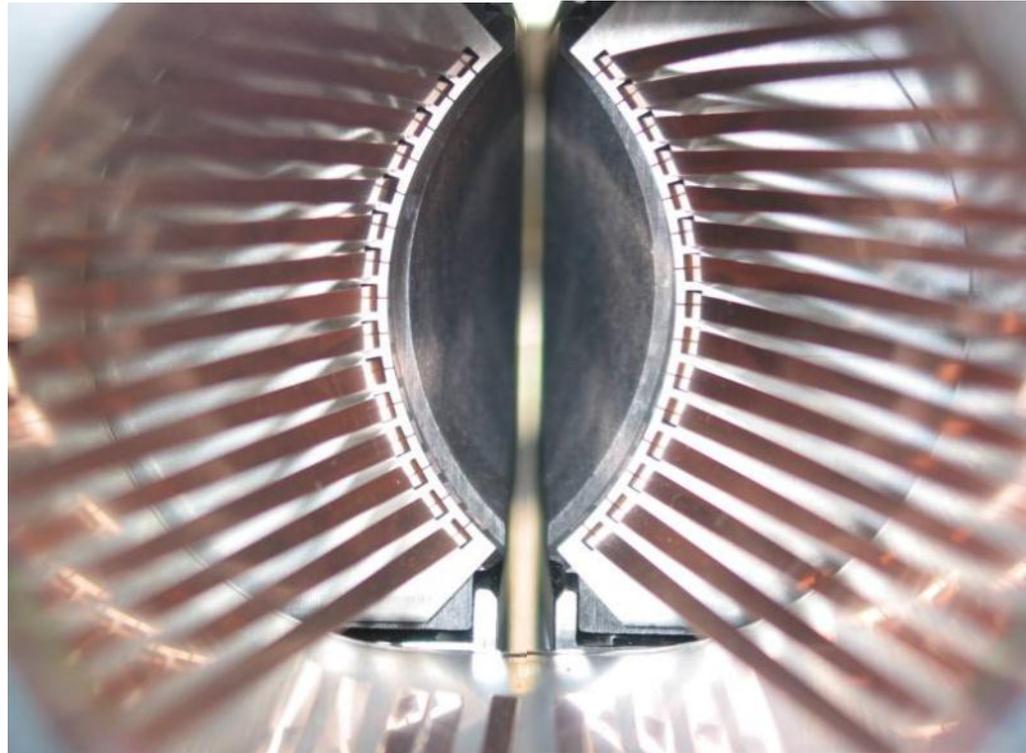


# WHAT IS A COLLIMATOR ?

- ✓ LHC Collimators must clean the beam halo at given positions so that the rest of the machine is protected.
- ✓ To this purpose collimators insert absorbing materials into the vacuum pipe.
- ✓ Absorbing jaws are movable and can be placed as close as 0.25 mm to the circulating beam !
- ✓ Nominal distance at 7 TeV:  $\geq 1$  mm.

High stored energy : 360 MJ at 7TeV !

80 kg TNT



# THE PROBLEM WE'RE TRYING TO SOLVE

The LHC collimation was conceived as a staged system:

**Phase I collimators:**

- Designed to ensure maximum robustness against abnormal beam losses in operating conditions.

**Phase II collimators:**

- Complement phase I and able to reach nominal intensity and energy.

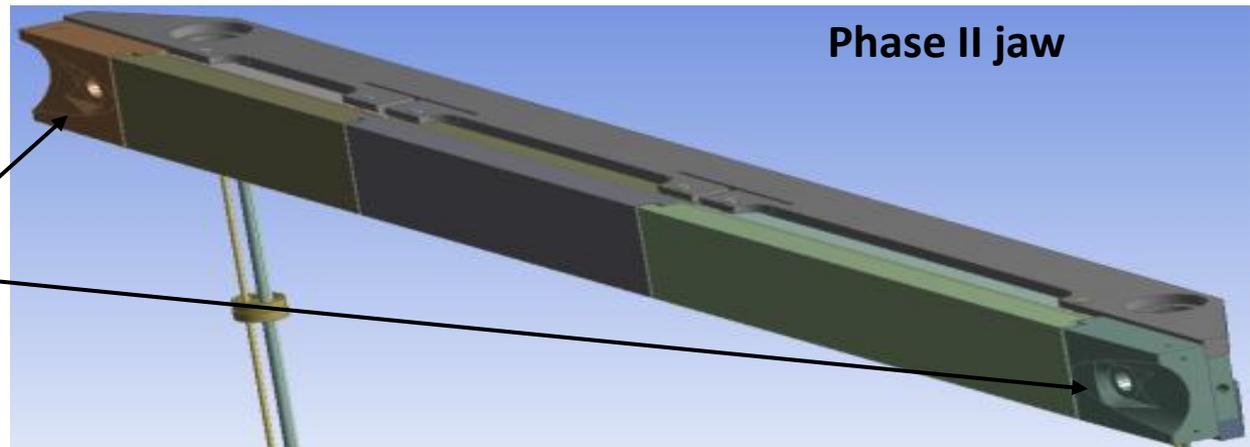
Constraints:

- Improve collimation efficiency.
- Keep low longitudinal impedance
- **gain factor  $\geq 10$  in set-up time**



⇒ **IDEA:**

**EMBEDDED BPM IN  
COLLIMATORS JAWS**



# EMBEDDED BPM IN COLLIMATORS

## ADVANTAGES

Standard setup method relies on centering collimator jaws by detecting beam loss.

- Procedure is lengthy and can only be performed with pilot fill.
- Big worries about risks, reproducibility, systematic effects and time lost for physics.

**The integration of pick-ups into jaws will allow:**

- deterministic centering of jaws around circulating beam.
- Improvement in set-up time.
- Continuously follow orbit drifts,
- Allow tighter collimator settings, ...

## AND CONSTRAINTS

**High precision (<10 um) and stability**  
(averaged, not bunch by bunch)

And:

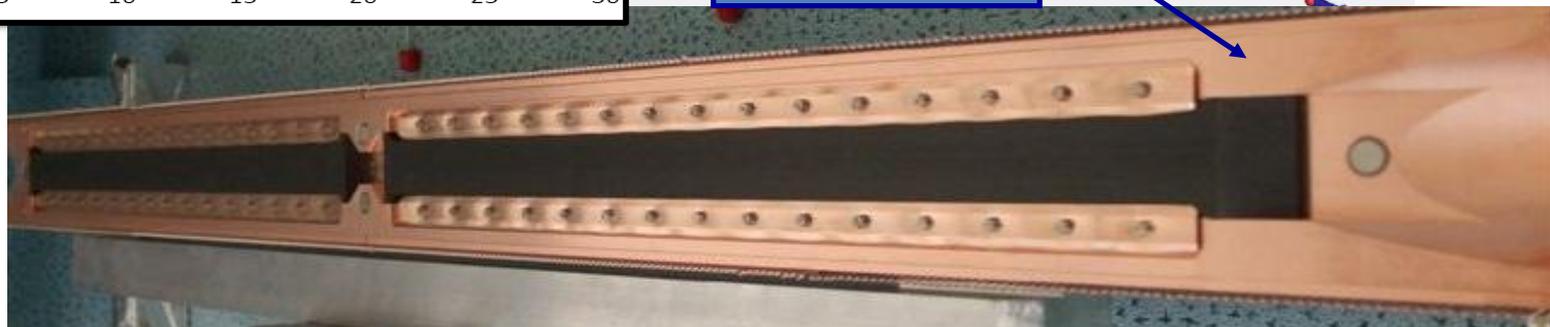
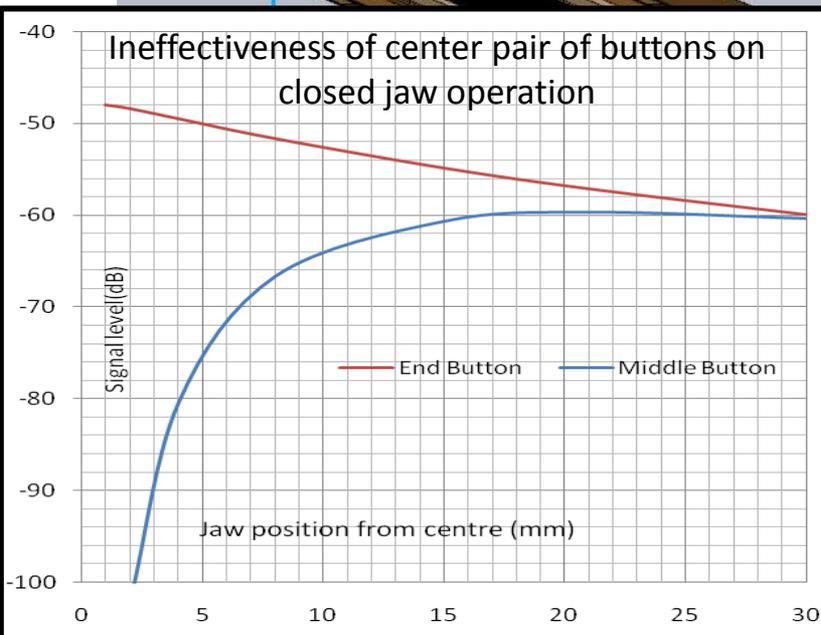
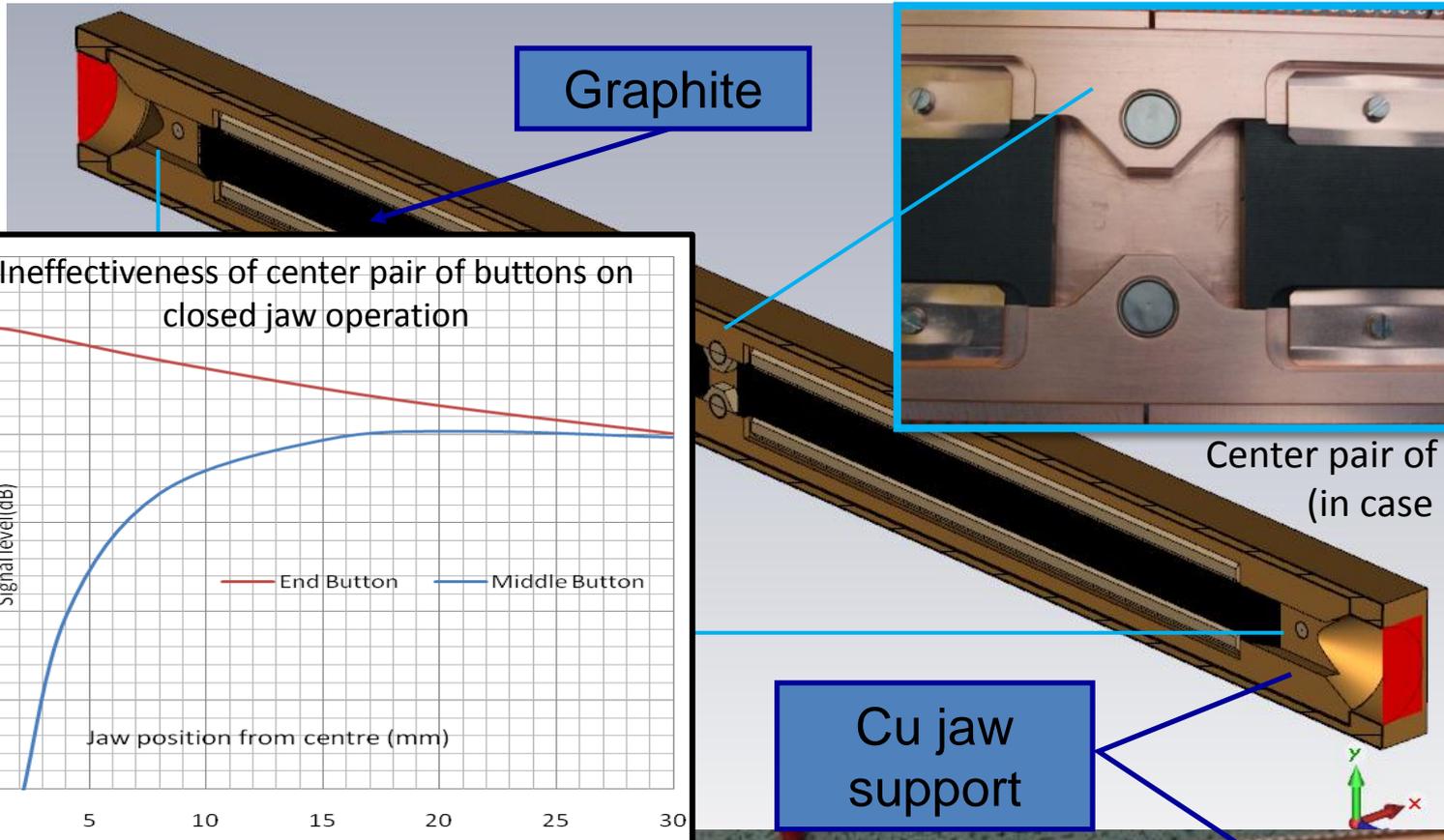
- Protect components from accident cases.
- Withstand a bakeout temperature of 250 ° C during 48H.
- Operate under strong radiation (200 Mgy/y).
- Maintain Ultra High Vacuum.
- Very accurate geometric stability .
- Low-Z material.



# INTEGRATION OF BUTTONS

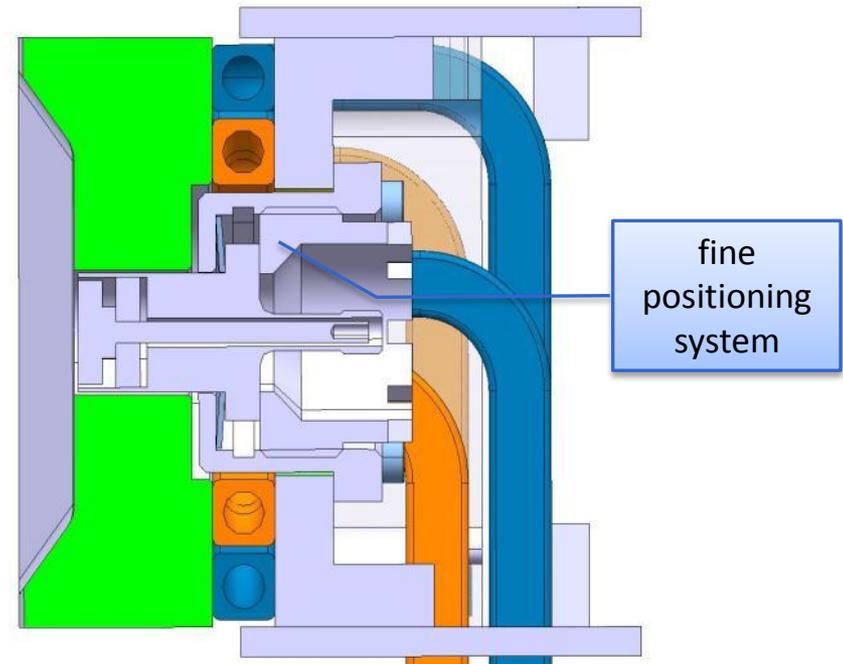
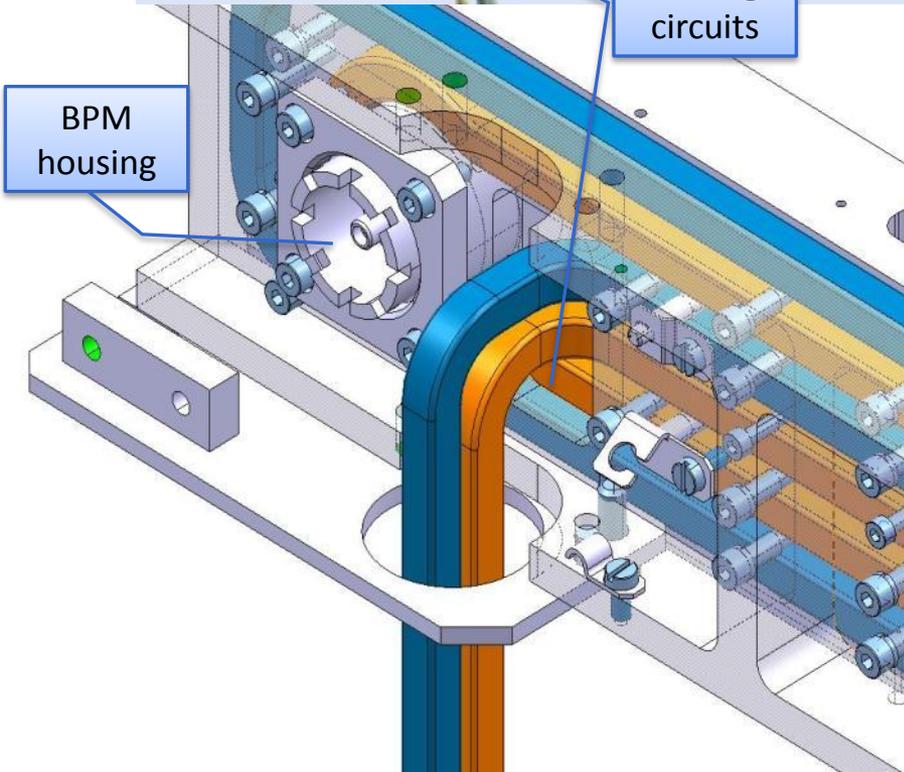
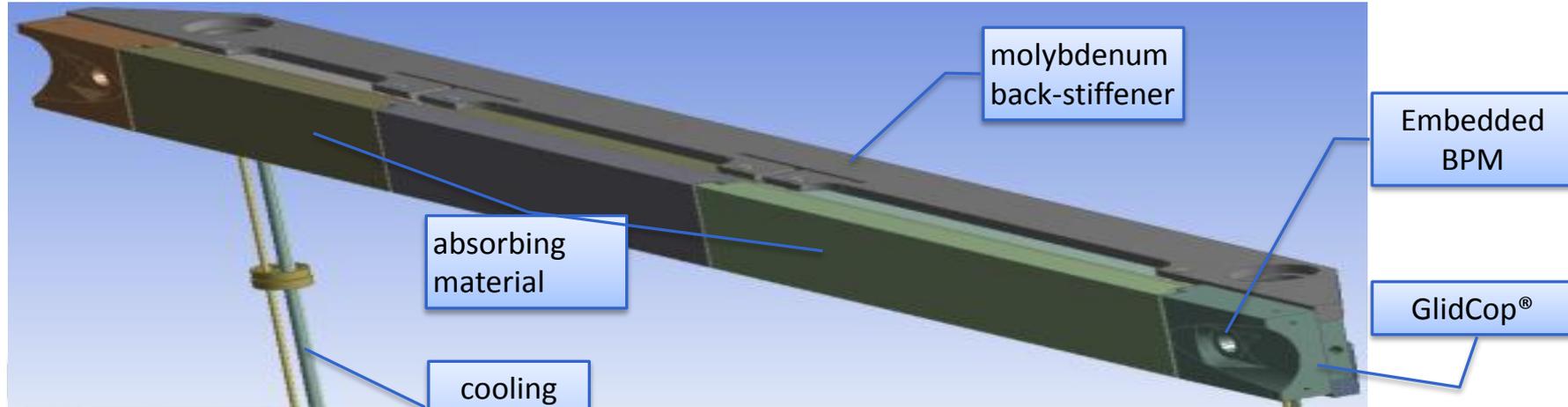
Prototype

-> Implementation of 4 buttons in Jaws



# INTEGRATION IN PHASE II JAW

Based on experience gained with demonstrator -> Implementation of 2 BPMs



Cross-section of jaw tapering.

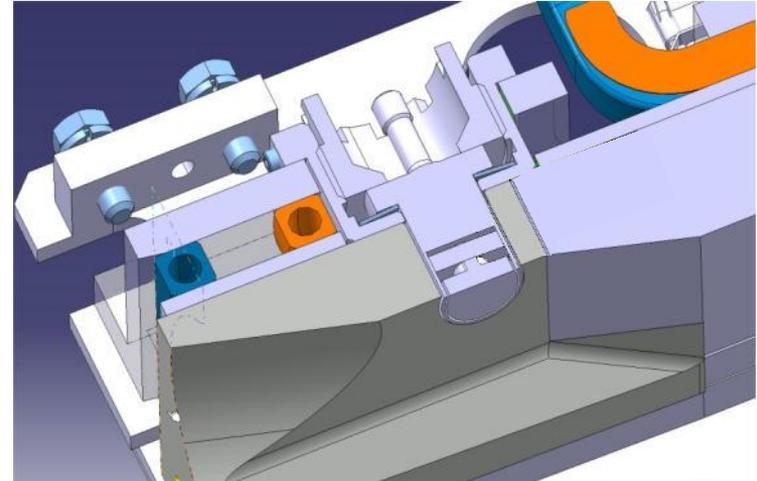
# NEW TAPERING



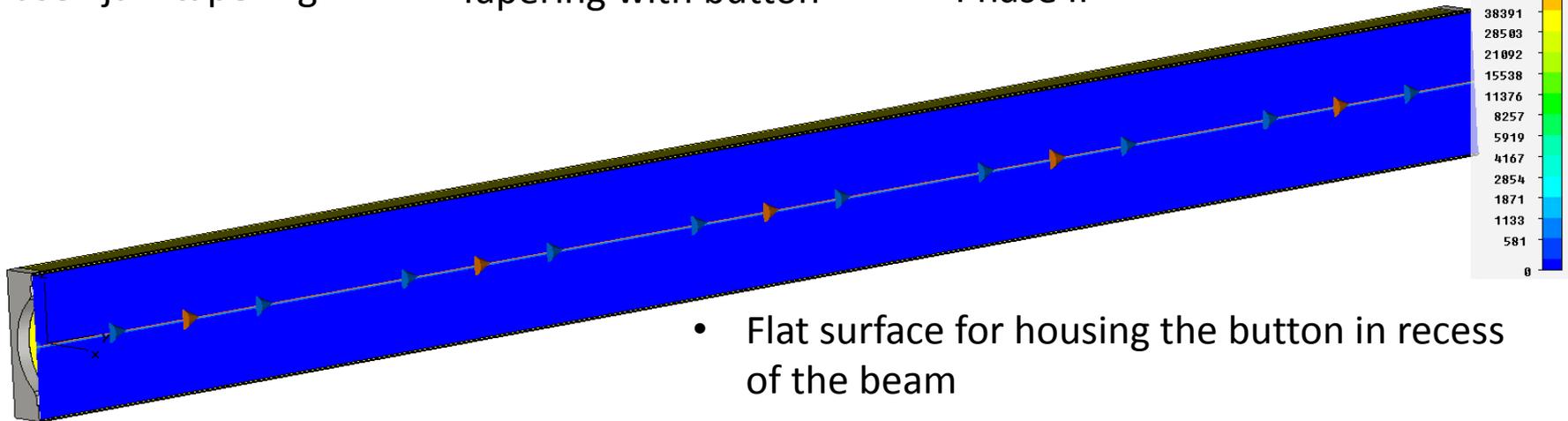
Phase I jaw tapering



Tapering with button



Phase II



- Flat surface for housing the button in recess of the beam
- Less smooth transition.
- longitudinal trapped modes are mainly generated by the transition region.

Type	E-Field
Monitor	e-field (t=0..end(0.03);x=0) [pb]
Component	Abs
Plane at x	0
Maximum-2D	214462 V/m at 0 / 1108 / -1.96792e-011
Sample	15 / 404
Time	0.42



# CABLES IN BEAM VACUUM

## Key component: the RF cables

The coaxial cables needed should:

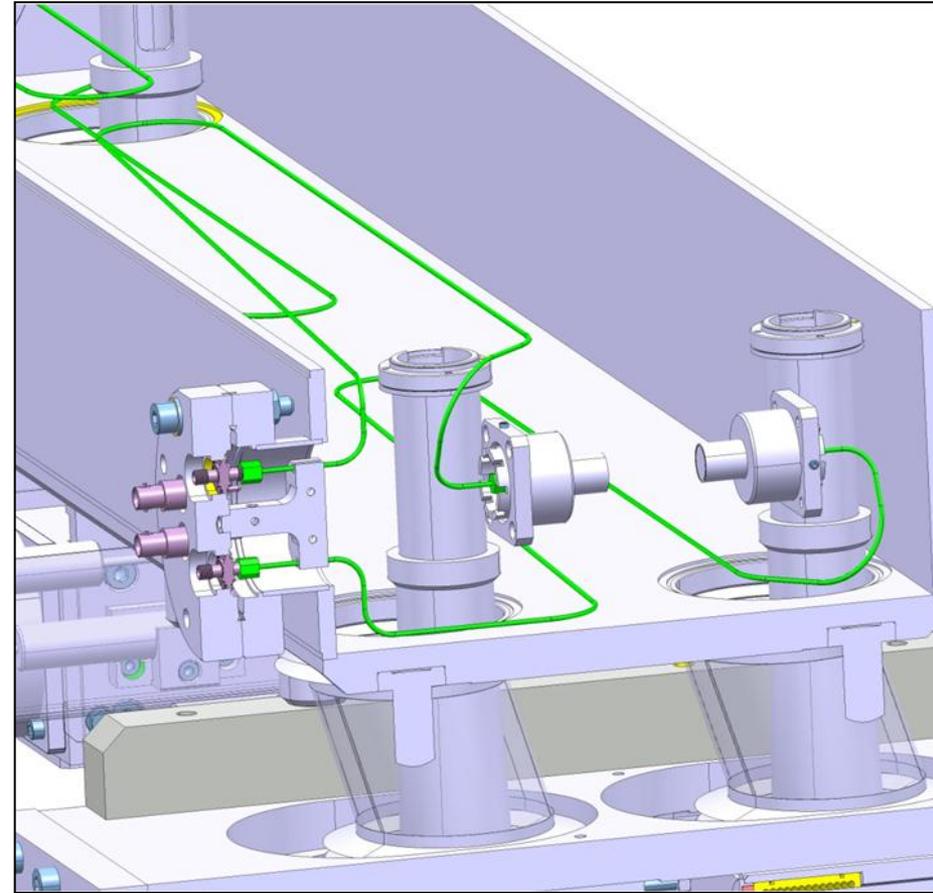
- Be small, robust and flexible enough to follow the jaw motion during the thousand of cycles expected.
- Be vacuum compatible (choice of materials, reliability, cleanliness and outgasing rate)

## Only SiO<sub>2</sub> Cables meet the specification !

- They also provide exceptionally low hysteresis vs temperature and motion, with phase and loss values returning to the same values.

But:

- SiO<sub>2</sub> dielectric is Hydrophilic and cables are backfilled with Neon gas (chosen for low molecular mass).

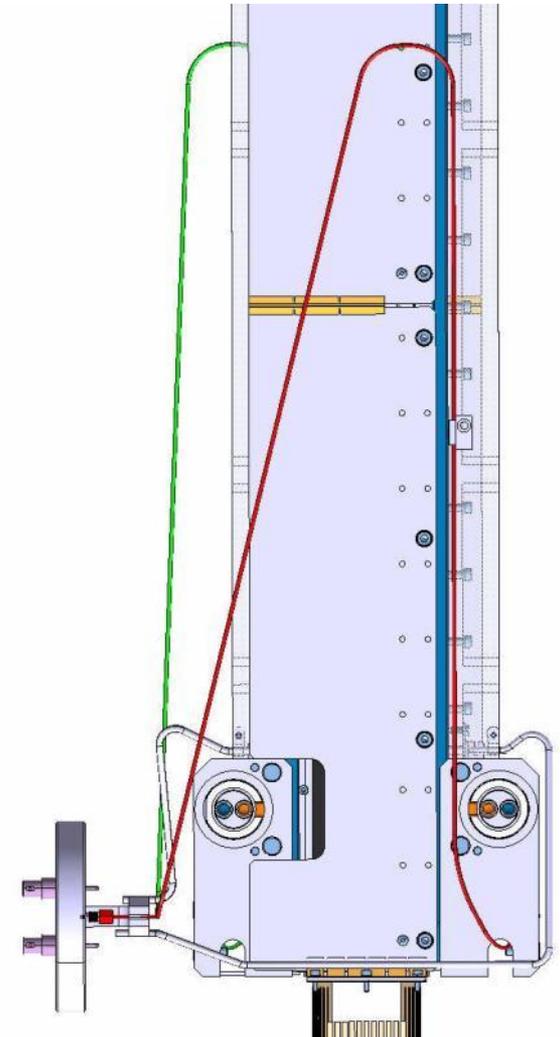
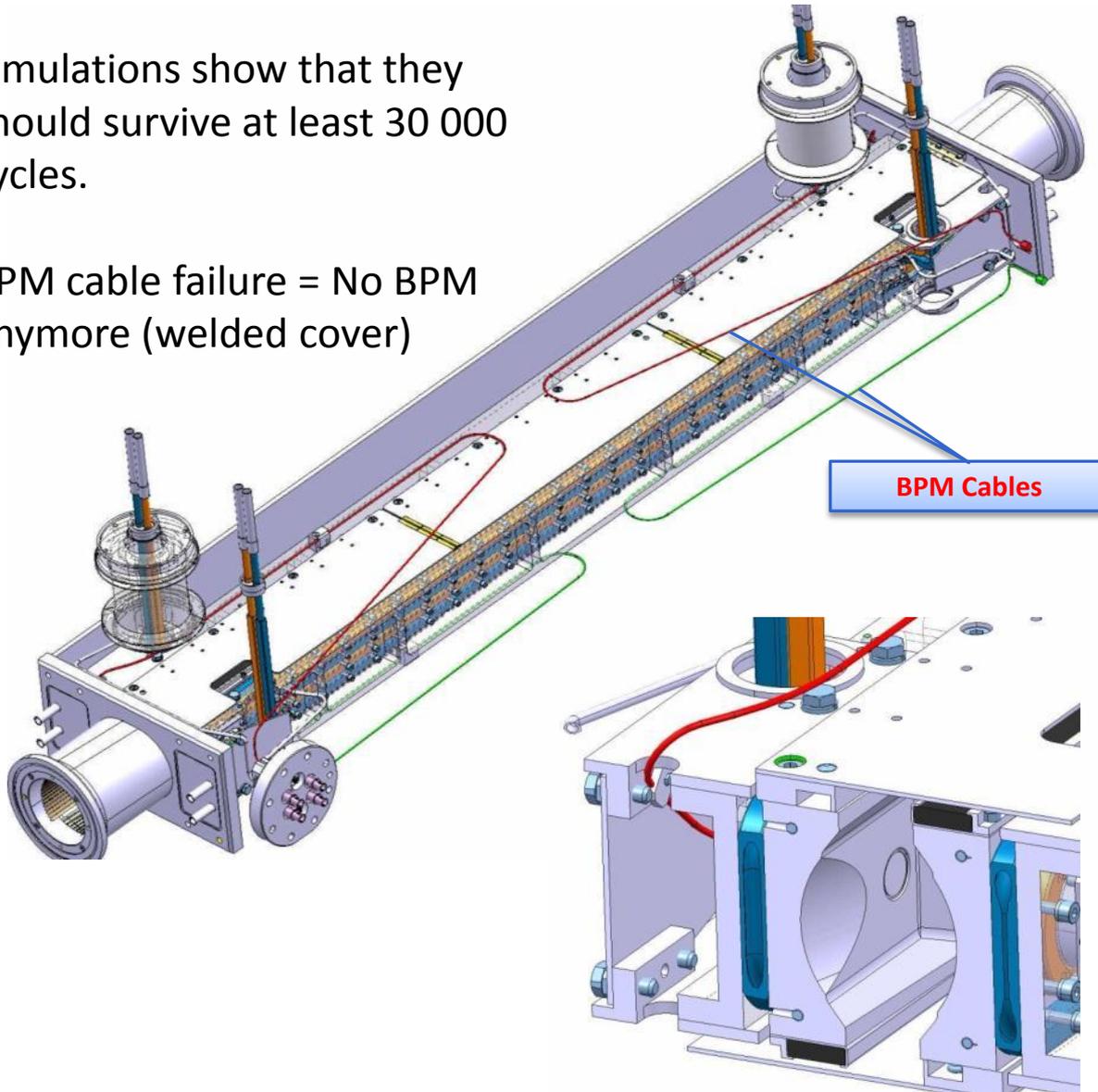


cable routing up to the button fixture.

**-> Issue in case of leak in the beam vacuum !**

# ROUTING OF CABLES

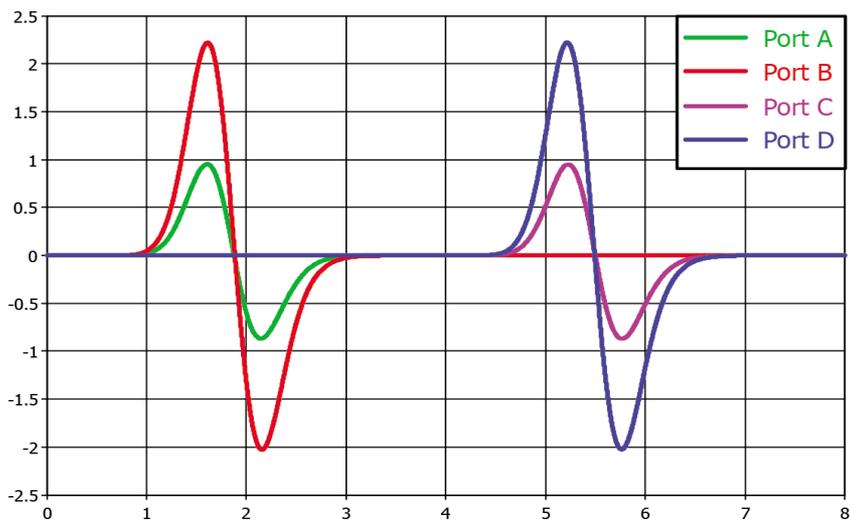
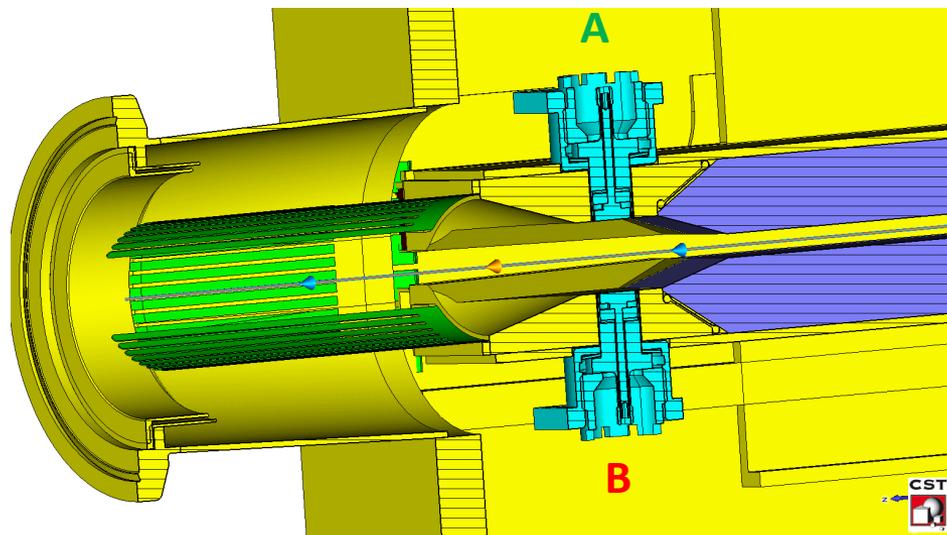
- Simulations show that they should survive at least 30 000 cycles.
- BPM cable failure = No BPM anymore (welded cover)



**But if vacuum degrades we stop LHC !**

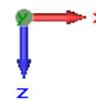
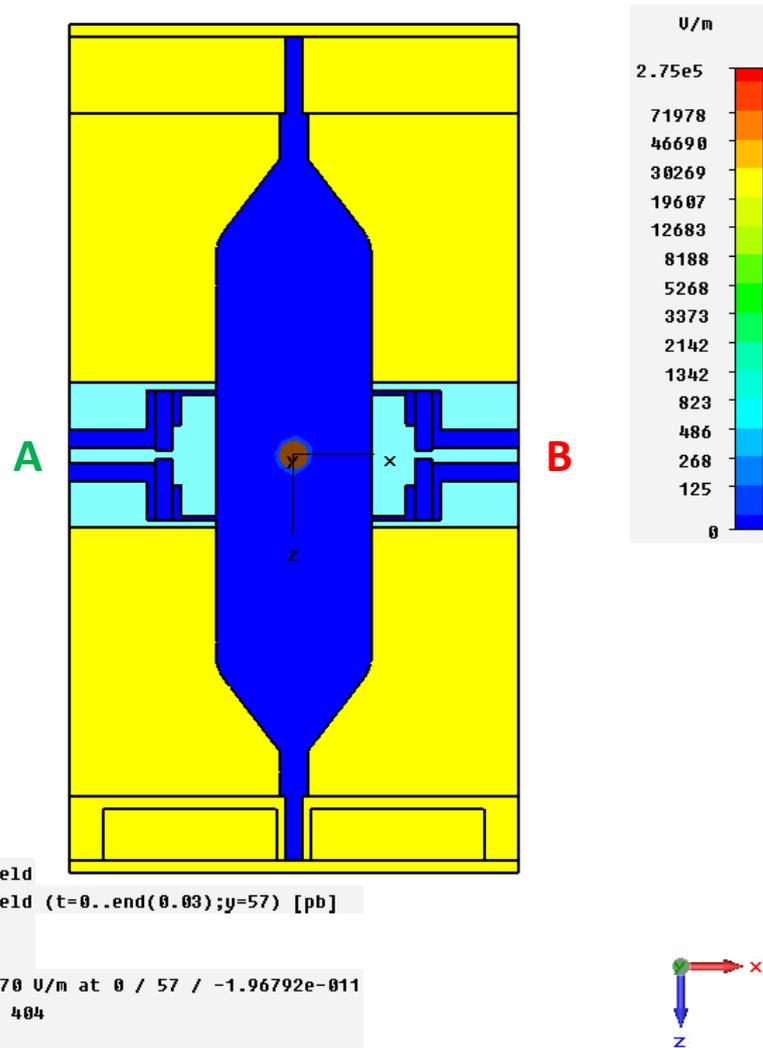
# SIMULATIONS

Finding non-linearities of the first variable & moving aperture BPM !

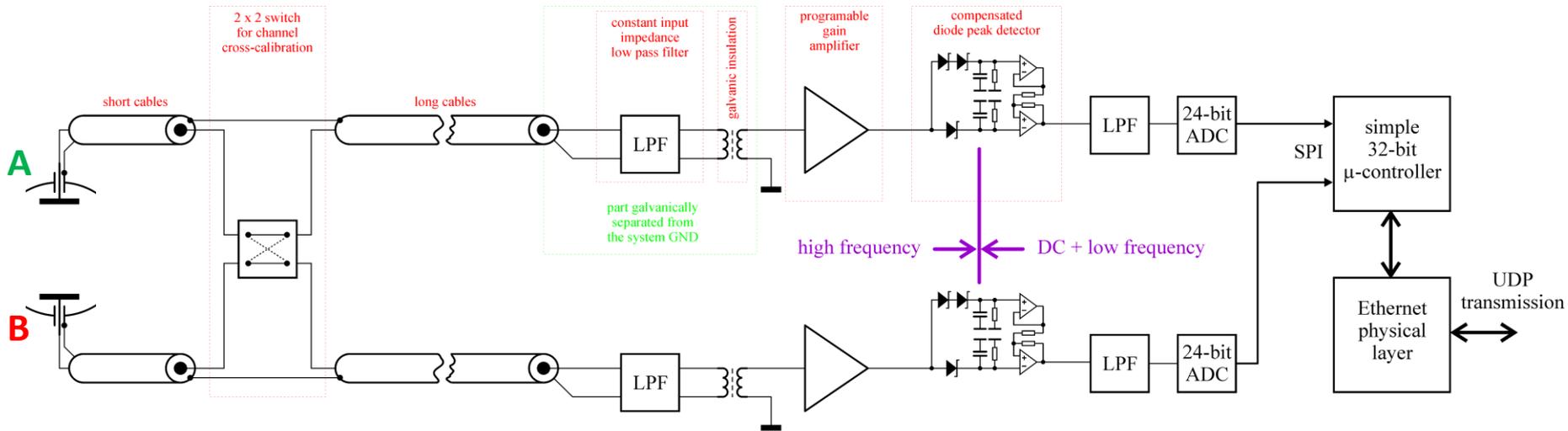


Typical up and downstream time signals with beam offset

Type	E-Field
Monitor	e-field (t=0..end(0.03);y=57) [pb]
Component	Abs
Plane at y	57
Maximum-2D	275370 U/m at 0 / 57 / -1.96792e-011
Sample	20 / 404
Time	0.57



# DIODE ORBIT PROCESSING HARDWARE



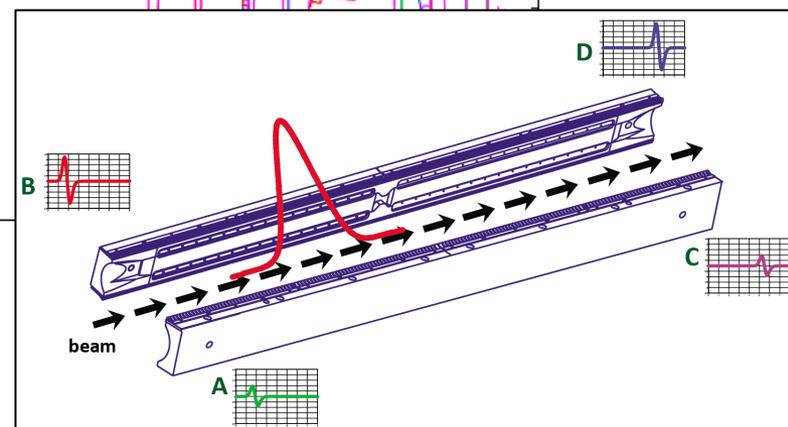
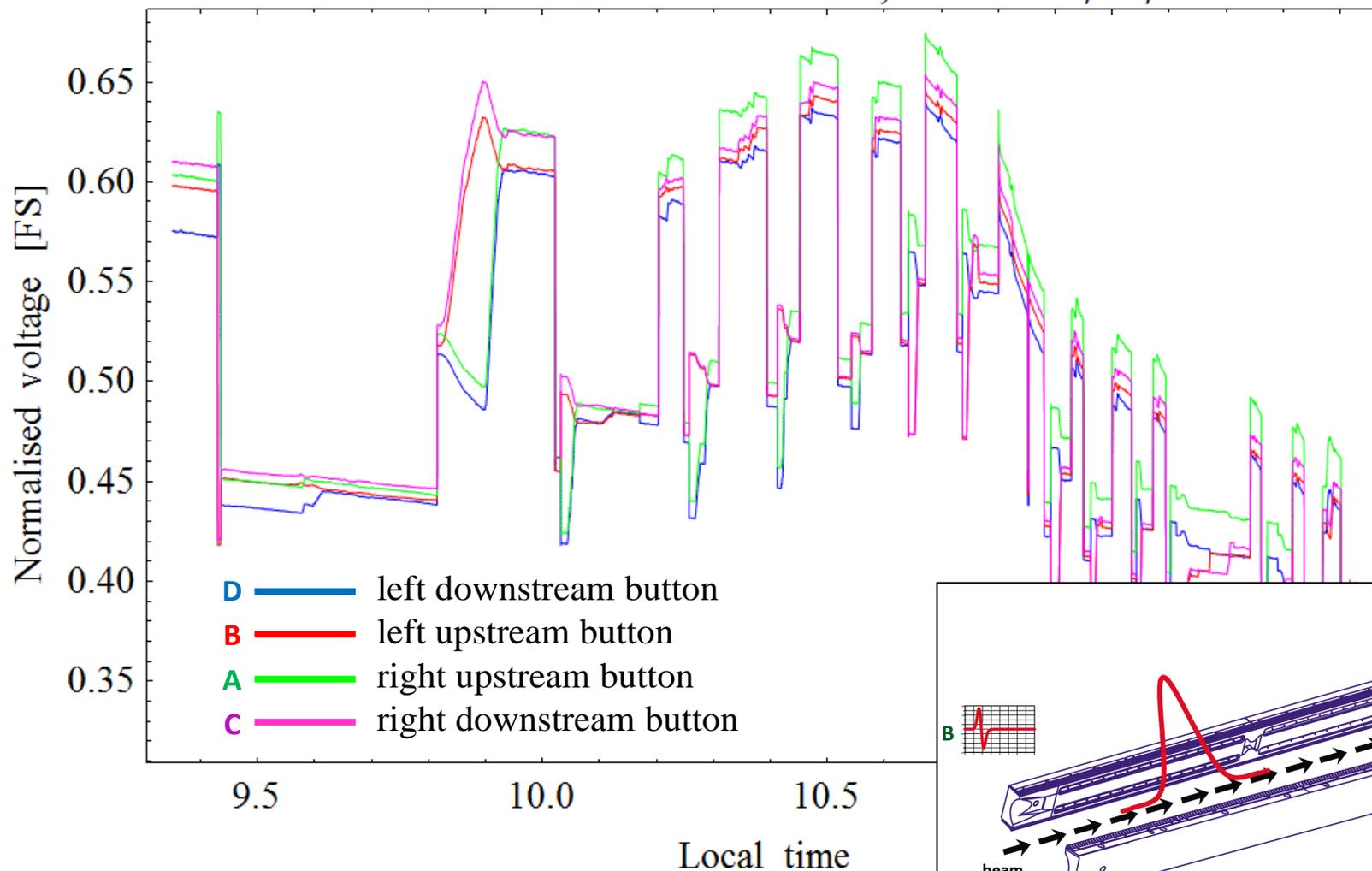
Diode Orbit Measurement

2 channels shown for one pick-up plane,  
one 19" 1U unit accommodates 8 channels

- Signal of each pick-up electrode is processed separately
- The conversion of the fast beam pulses into slowly varying signals is done by compensated diode detectors
- These slow signals can be digitized with high resolution, averaged (~11 turns) and transmitted at slow rate
- All further processing and calculations are done in the digital domain
- Simple and robust hardware, high resolution, no BST required, low data rates

# RESULTS – BPM SIGNALS

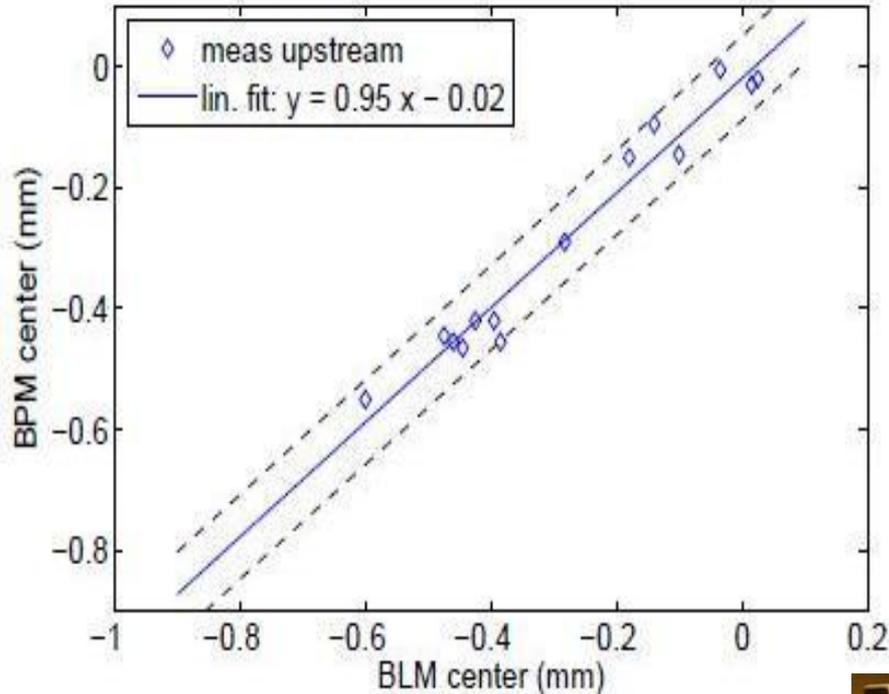
Diode ORbit @ SPS collimator, MD of 22/09/11



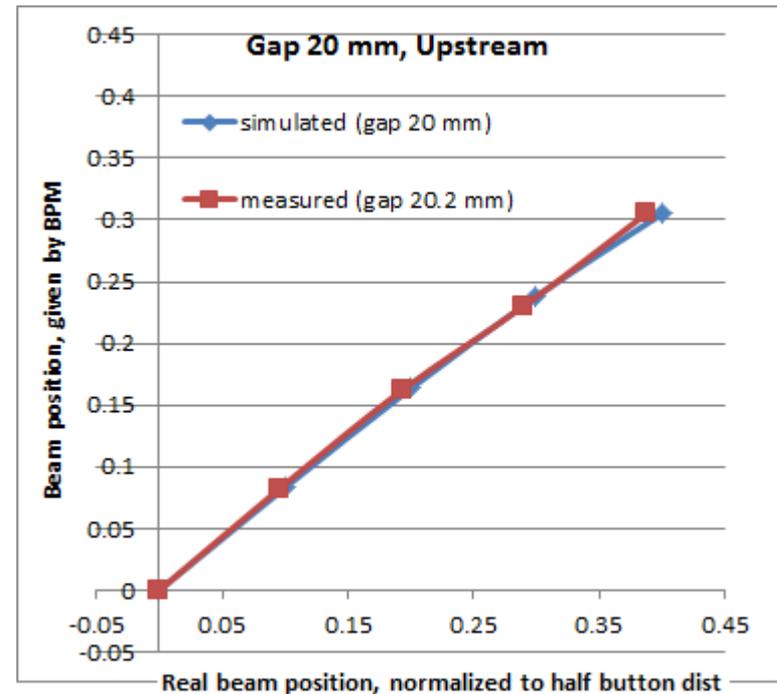
An example of raw diode orbit signals from the SPS collimator prototype

# SPS MD RESULTS

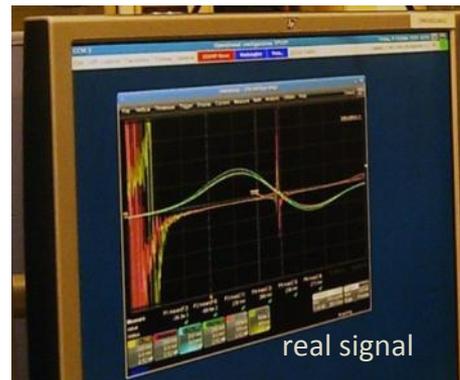
- ✓ correlation between the centres measured with the in-jaw BPMs and the BLM dependent method.



- ✓ Agreement of measured non linearities with simulations results.

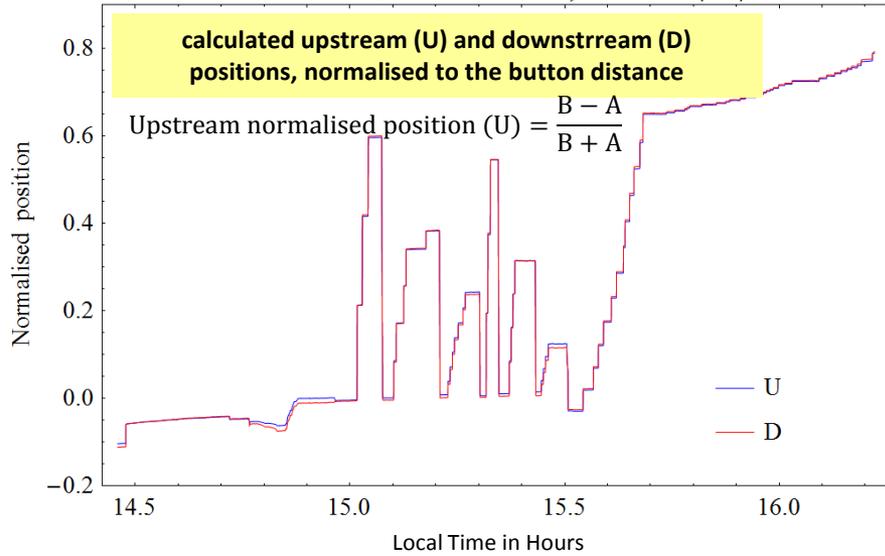


- ✓ No noise seen due to upstream scraping.

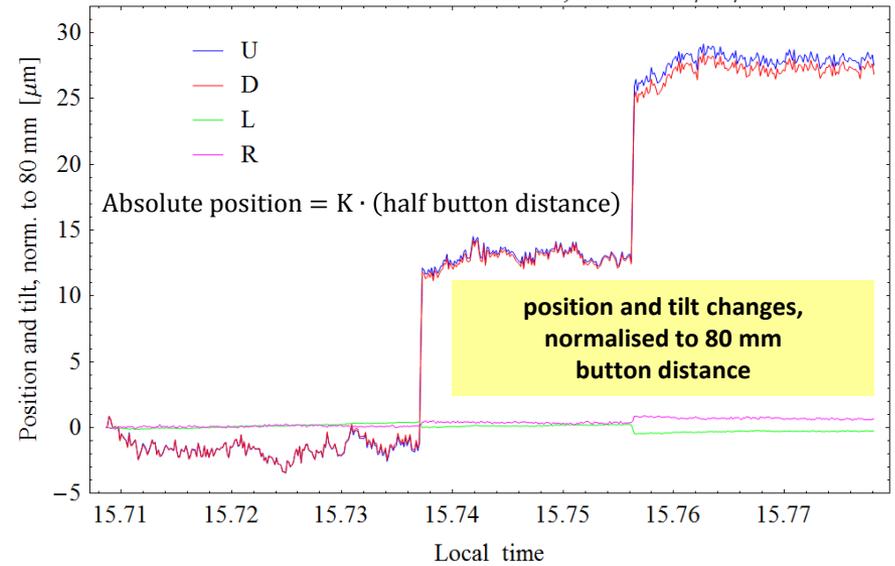


# RESOLUTION IN SPS

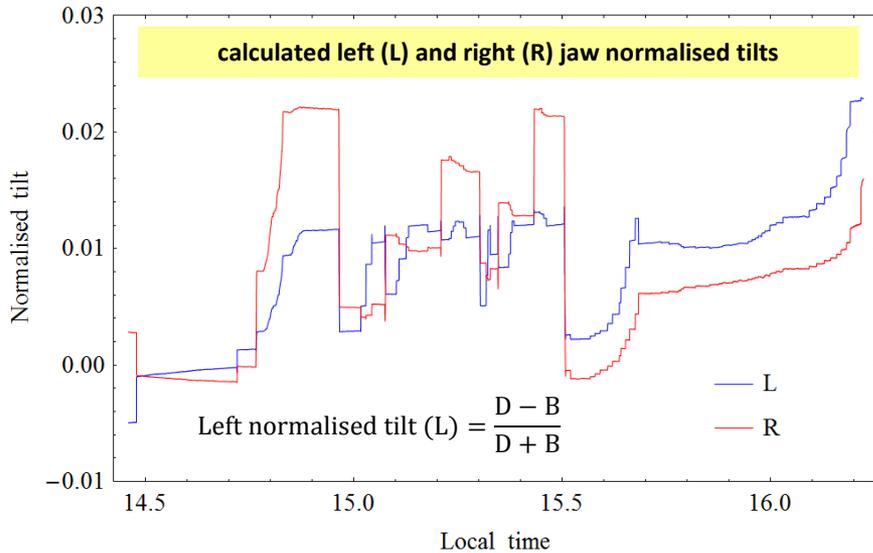
Diode ORbit @ SPS collimator, MD of 22/09/11



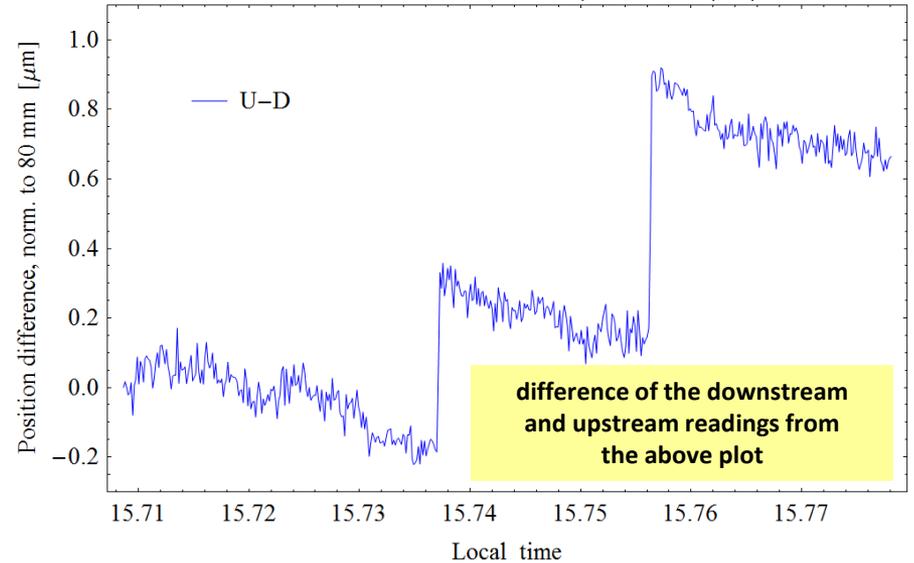
Diode ORbit @ SPS collimator, MD of 22/09/11



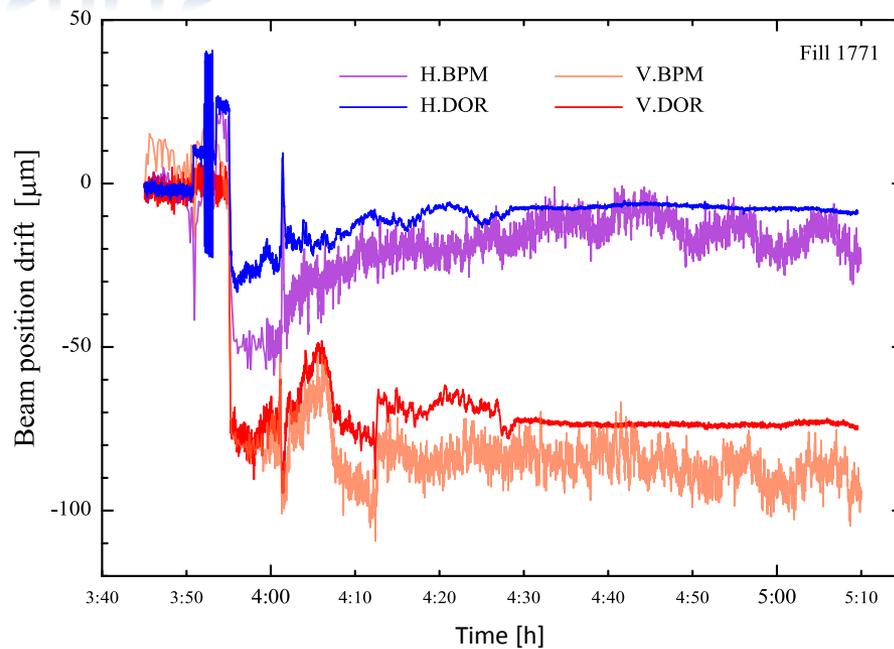
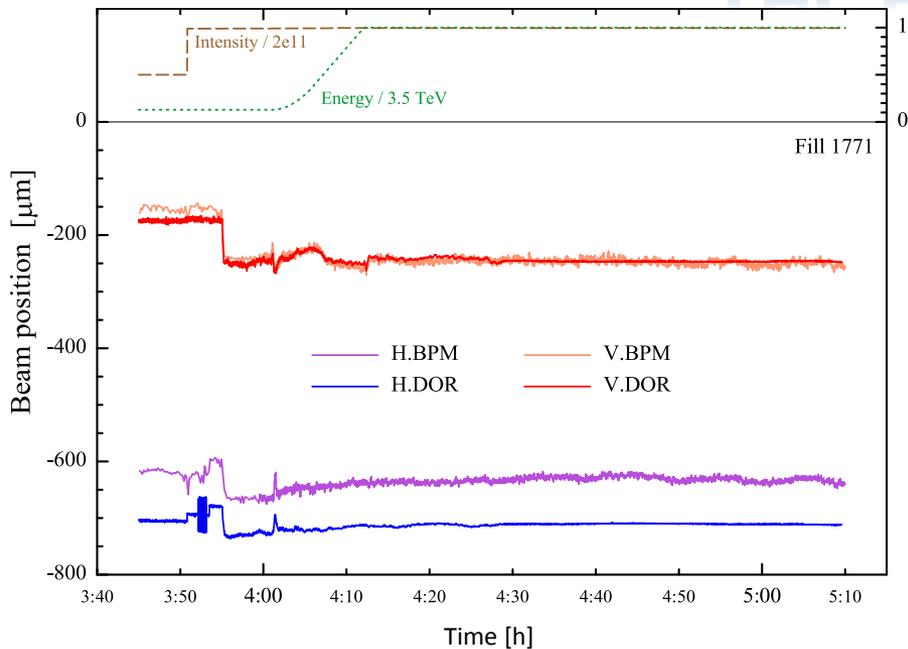
Diode ORbit @ SPS collimator, MD of 22/09/11



Diode ORbit @ SPS collimator, MD of 22/09/11

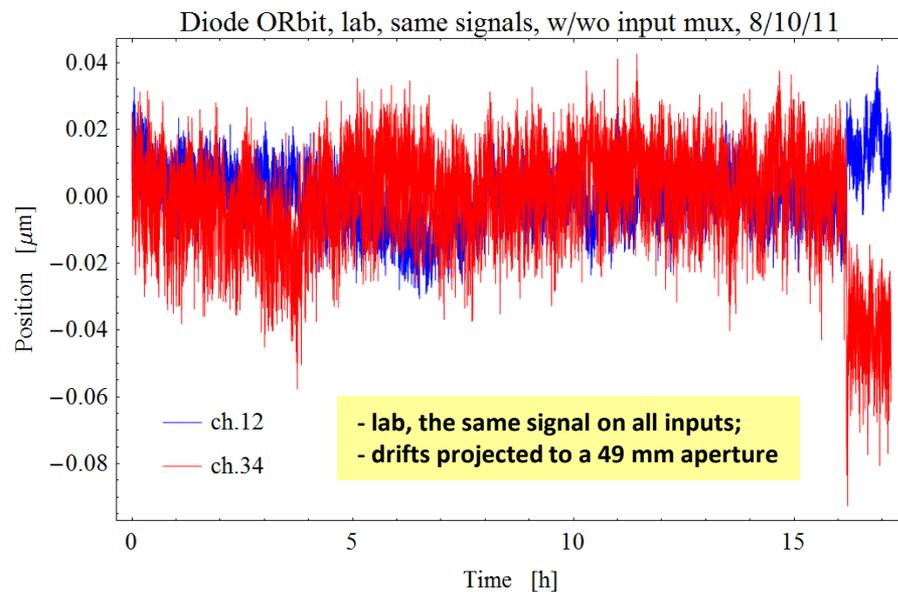


# LHC RESULTS



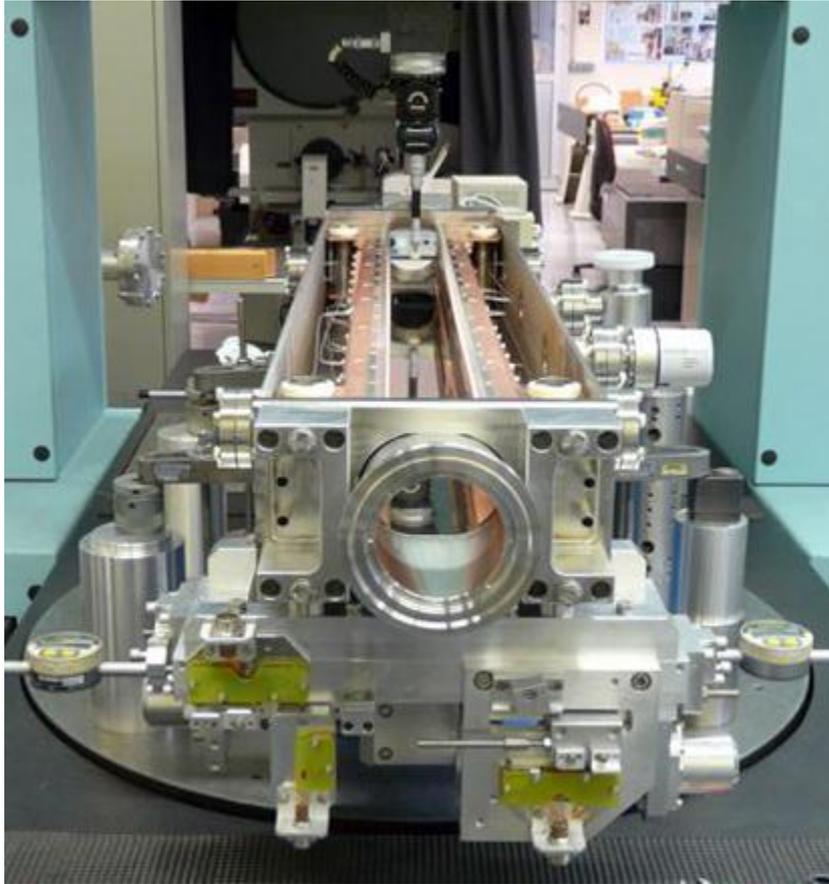
## ✓ precision and stability

- Test installation on BPMC.8L4.B1 (4 channels) as the only user.
- Test installation on BPMSW.A1L5.B1+B2 (8 channels), sharing the signals with the regular BPMs



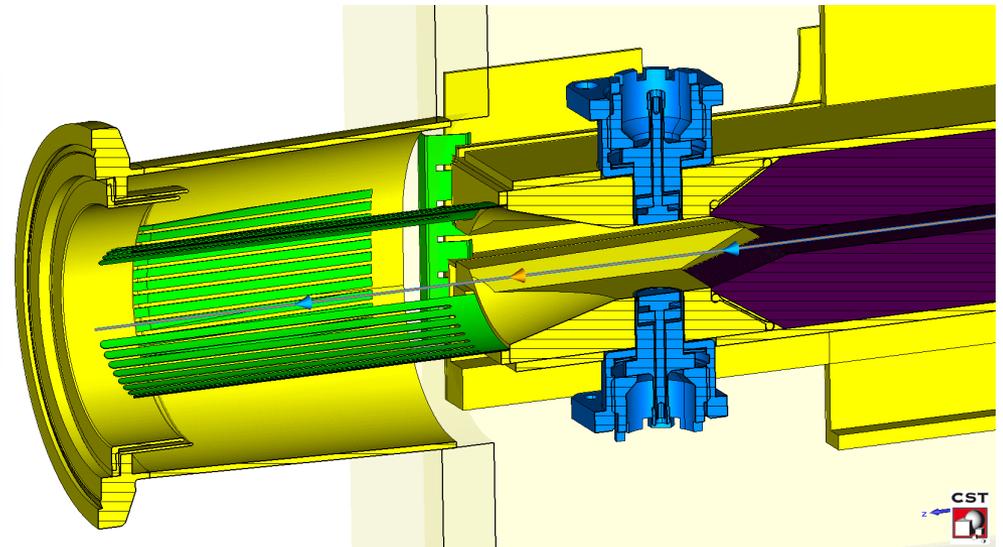
# CONCLUSIONS

From demonstrator installed in the SPS to...

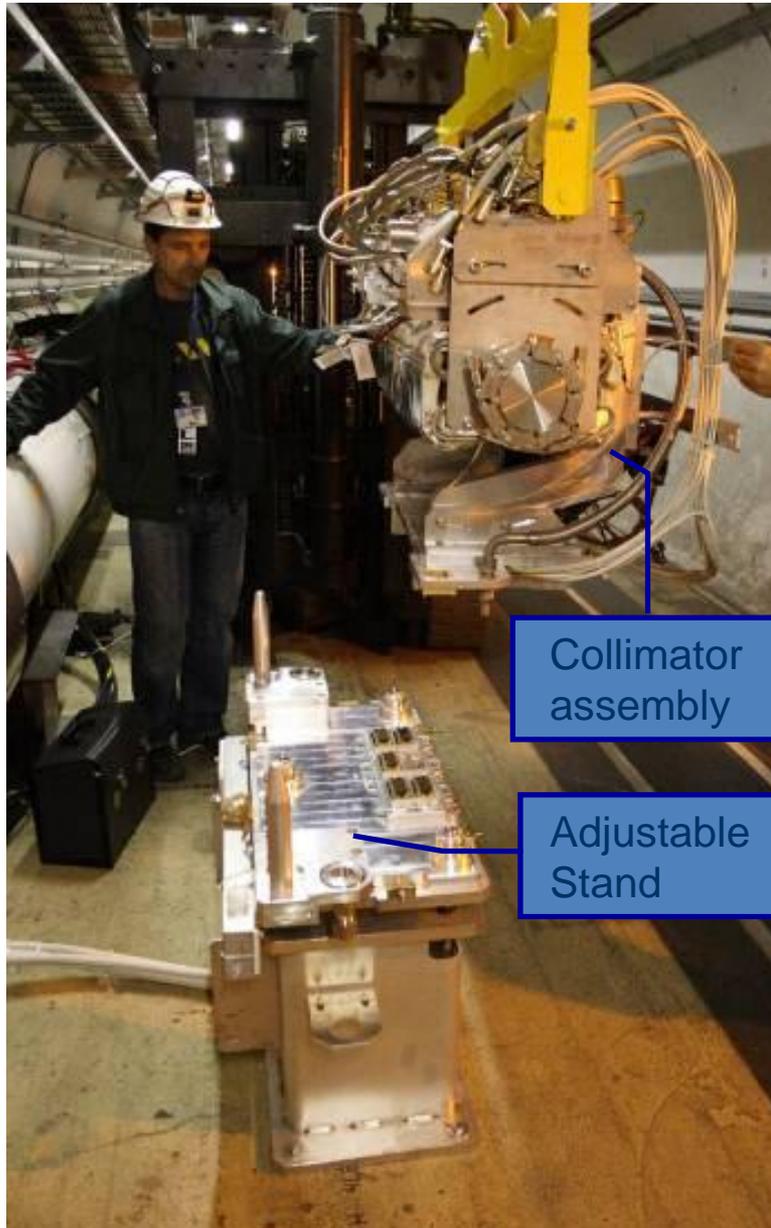


Tertiary Collimators with Embedded BPMs:

- BPM design based on experience and good results gained with demonstrator installed in the SPS.
- Based on Phase II concept.
- Should achieve precision and stability performance.

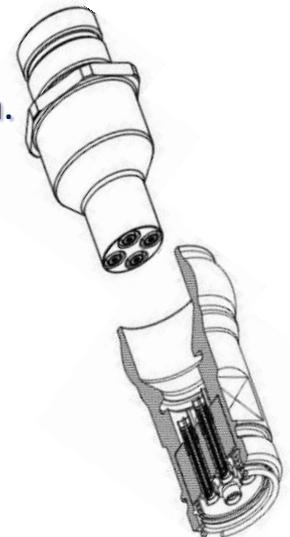


# FUTURE OUTLOOK



## Embedded BPMs Collimators:

- Mission to replace all moveable collimators in the Ring with new collimators equipped with BPM
- Start production in 2012 of 20 tertiary collimators (TCTP) with installation of 8 of them during LS1.
- Production of 2 Secondary collimators (TCSP) for point 6.
- Baseline for other collimators, and ideas for Beam Beam Long Range Compensator.
- Development of calibration system.
- Development of a blind Plug-in system for collimators located in IR3 and IR7 allowing to quickly connect the BPM collimator to the base support.



THE END