

Introduction to GNU/Linux



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What you will hear about

- What is GNU/Linux
- Finding your way around in Linux
 - Window manager, Shell (bash), directory structure, permissions
 - pwd, ls, man, apropos, cd, mkdir, cp, mv, rm, ln, env, export
- Some useful tools with example use cases
 - echo, cat, less, which, locate, wc, head, tail, grep, diff, b/gzip, tar, ssh, scp
- Connecting tools together
 - Bash scripting, stdin, stdout, stderr, pipes and redirection.
- Where to go when stuck.
- Writing your own, hello world example.




GNU/Linux

- Most people refer to GNU/Linux as „Linux“ which is actually only the *kernel* of the system.
- Linux is developed by Linus Trovalds. It manages hardware resources of the computers and how programs use them.
- GNU tools are open-source, free programs by Free Software Foundation.
- It is composed of >350 packages
- GNU and Linux together they form a complete, free and open-source operating system.

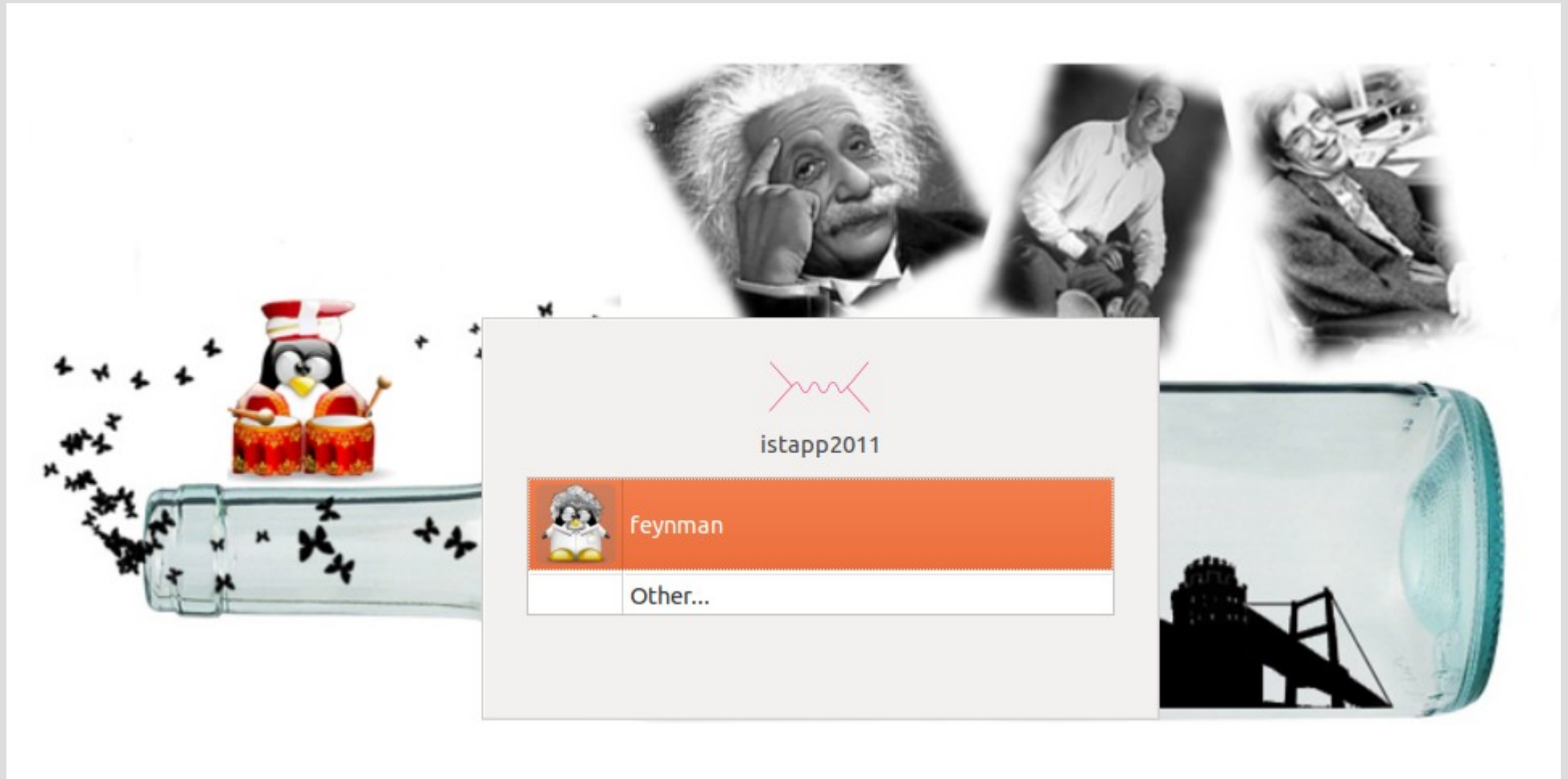


GNU/Linux

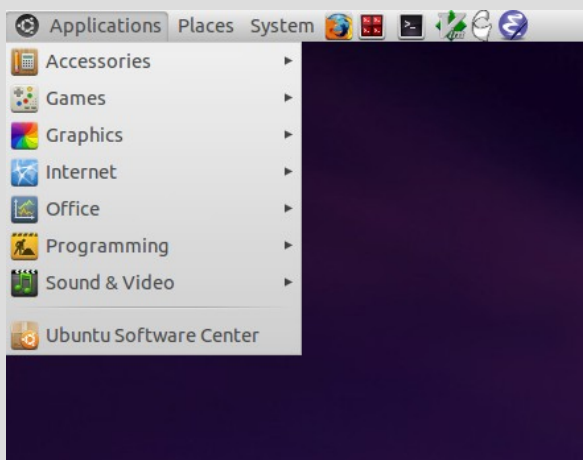
- There are many flavors of GNU/Linux. See http://en.wikipedia.org/wiki/List_of_Linux_distributions
- Heavily used in scientific computing. **Scientific Linux** is the most common version in HEP community.
- Intrinsically multi-user and arguably the most secure operating system.
- Many modern distributions have nice window managers such as Gnome and KDE for point-and-click interaction and convenient personal use.
- Due to open source nature and built-in compilers for numerous languages, many people develop commercial quality applications and make them available for free.
- Highly addictive. 



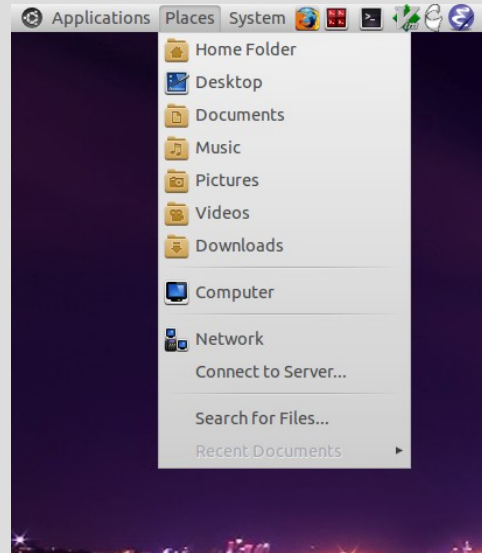
Login Screen



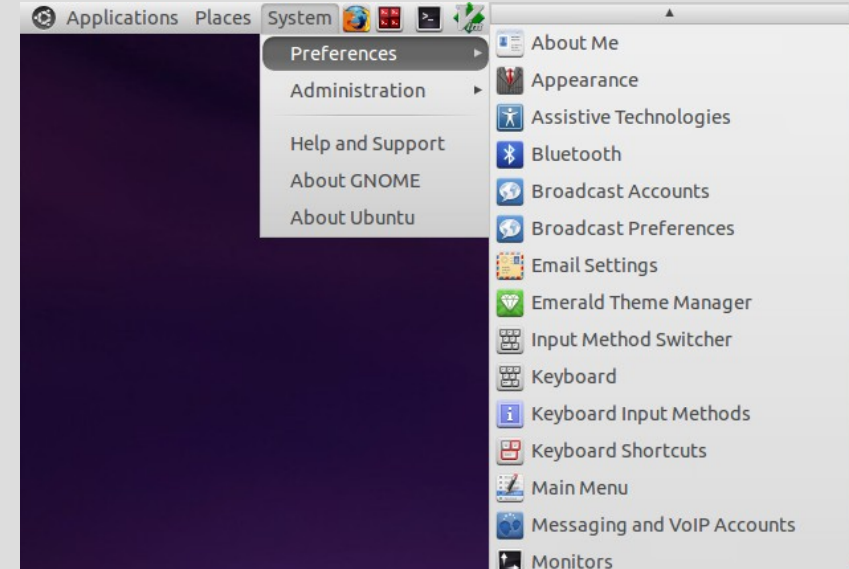
Gnome Desktop



Applications menu keep shortcuts for various applications in organized manner. Every application can also be started from command-line



Places menu keep shortcuts for commonly used user directories.

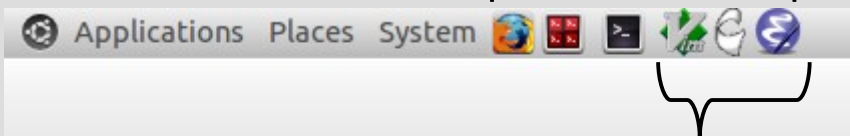


System menu keeps links for system administration and preferences. This is where you configure and personalize your desktop.



Shell

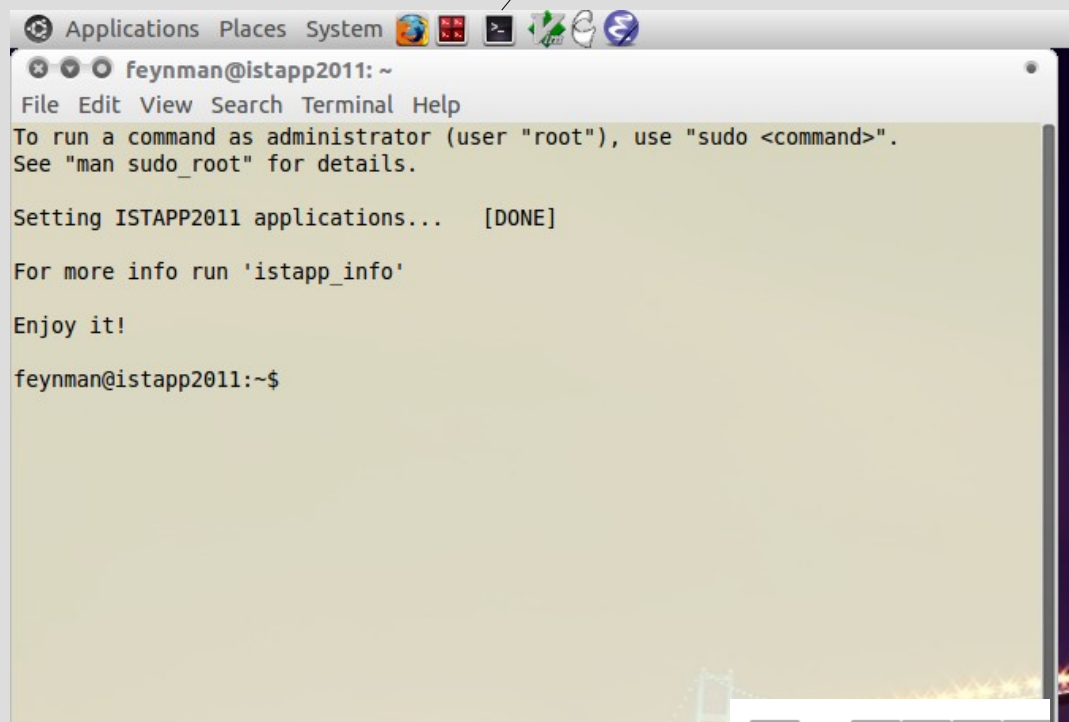
Quick start panel



Shortcuts for editors; *Vim*, *cream* and *emacs*. You can also use *nedit*, *gedit* or *nano* from command-line. See <http://www.gnu.org/software/emacs/tour/> for an introduction to *emacs* and <http://tips.webdesign10.com/another-vim-tutorial> for *vim*

Shell is the command-line for the Linux. Although it might look scary at the beginning you once you get used to it, you will see that it is very powerful. The default shell for many distributions is Bourne-again shell (bash). It has auto-complete feature. If you press Tab button in keyboard, it will complete command or path, or list possibilities if multiple choices exist.

Starts gnome-terminal (shell)



Tab button does auto-complete in bash



pwd, ls and Directory Structure

pwd prints the directory you are in

```
Enjoy it!  
feynman@istapp2011:~$ pwd  
/home/feynman  
feynman@istapp2011:~$
```

Your location in directory tree.
Each node in the tree is separated by a /

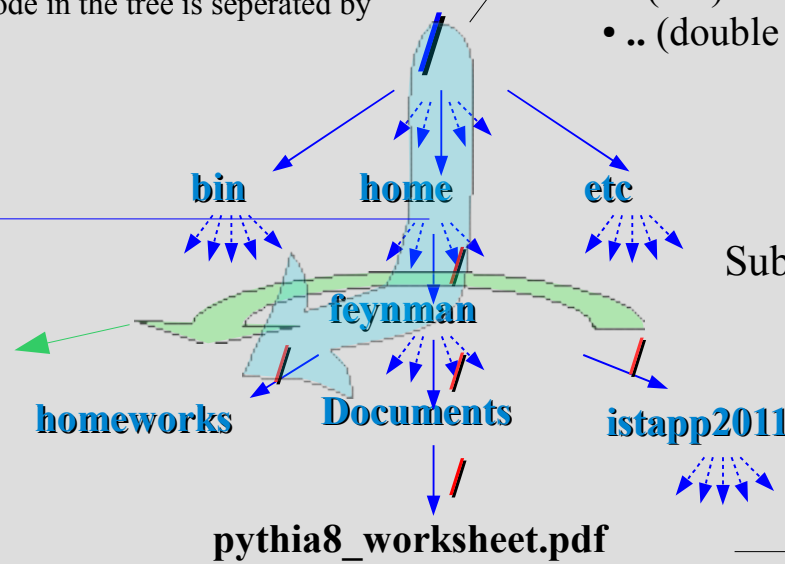
- **root** directory. Top level in the directory tree. Everything resides below that
- There are two special directories in each node
- . (dot) refers to the directory itself
- .. (double dots) refers to the parent directory

An absolute path. Same from any location
/home/feynman/homeworks

A relative path. From /home/feynman/istapp2011
../homeworks

ls lists the contents of current directory

```
feynman@istapp2011:~$ ls  
Desktop Downloads istapp2011 Pictures Templates  
Documents homeworks Music Public Videos  
feynman@istapp2011:~$ ls /  
bin dev home lib mnt root srv  
boot etc initrd.img lost+found opt sbin sys  
cdrom hep istapp media proc selinux tmp  
feynman@istapp2011:~$
```



Sub-directories. Separated by /

Files are the last nodes in the tree

It can take a path as an argument. The path can be relative, i.e. with respect to current directory, or absolute i.e. with respect to root directory.



Arguments, --help, man apropos

```
feynman@istapp2011:/$ ls --help
Usage: ls [OPTION]... [FILE]...
List information about the FILEs (the current directory by default).
Sort entries alphabetically if none of -cftuvSUX nor --sort.

Mandatory arguments to long options are mandatory for short options too.
-a, --all          do not ignore entries starting with .
-A, --almost-all do not list implied . and ..
--author          with -l, print the author of each file
-b, --escape      print C-style escapes for nongraphic characters
--block-size=SIZE use SIZE-byte blocks. See SIZE format below
-B, --ignore-backups do not list implied entries ending with ~
-c               with -lt: sort by, and show, ctime (time of last
                modification of file status information)
                with -l: show ctime and sort by name
                otherwise: sort by ctime
-C               list entries by columns
--color[=WHEN]   colorize the output. WHEN defaults to 'always'
                or can be 'never' or 'auto'. More info below
-d, --directory  list directory entries instead of contents,
                and do not dereference symbolic links
-D, --dired      generate output designed for Emacs' dired mode
-f               do not sort, enable -aU, disable -ls --color
-F, --classify  append indicator (one of */=>@|) to entries
                likewise, except do not append '*'
--format=WORD    across -x, commas -m, horizontal -x, long -l,
                single-column -1, verbose -l, vertical -C

LS(1)                                User Commands                                LS(1)

NAME
  ls - list directory contents

SYNOPSIS
  ls [OPTION]... [FILE]...

DESCRIPTION
  List information about the FILEs (the current directory by default).
  Sort entries alphabetically if none of -cftuvSUX nor --sort.

  Mandatory arguments to long options are mandatory for short options
  too.

  -a, --all
        do not ignore entries starting with .

  -A, --almost-all
        do not list implied . and ..

  --author
        with -l, print the author of each file

  -b, --escape
        print C-style escapes for nongraphic characters

  --block-size=SIZE
        use SIZE-byte blocks. See SIZE format below
```

- Almost all programs in Linux have arguments to alter their behavior.
- Most of them will display a summary of available arguments with the `--help` argument. For example `ls --help`
- Many have detailed information available through manual (`man`) or information (`info`) pages.
- `Man` and `info` pages are accessible through *man* and *info* commands. See *man ls* for example.
- `Man` and `info` pages also contain information about system functions that are used in programming.
- You can use *apropos* command to search for keywords in man files.



cd, mkdir, rmdir, permissions

```
feynman@istapp2011:~$ cd homeworks/
feynman@istapp2011:~/homeworks$ ls
feynman@istapp2011:~/homeworks$ mkdir homework1
feynman@istapp2011:~/homeworks$ ls
homework1
feynman@istapp2011:~/homeworks$ cd homework1/
feynman@istapp2011:~/homeworks/homework1$ ls
feynman@istapp2011:~/homeworks/homework1$ cd ../../istapp2011/delphes/
feynman@istapp2011:~/istapp2011/delphes$ cd /istapp/
feynman@istapp2011:/istapp$
feynman@istapp2011:/istapp$ cd /home/feynman/homeworks/
feynman@istapp2011:~/homeworks$ ls
homework1
feynman@istapp2011:~/homeworks$ rmdir homework1/
feynman@istapp2011:~/homeworks$ ls
feynman@istapp2011:~/homeworks$
feynman@istapp2011:/$ ls -l
drwxr-xr-x  2 root root  4096 2010-12-31 01:25 /bin
drwxr-xr-x  3 root root  4096 2011-01-27 00:18 /boot
drwxr-xr-x 143 root root 12288 2011-02-03 01:56 /etc
drwxr-xr-x  9 root root  4096 2010-12-31 03:55 /hep
drwxr-xr-x  3 root root  4096 2010-12-30 23:35 /home
drwx----- 12 root root  4096 2011-01-28 02:02 /root
```

Permissions in triplets for *user*, *group*, and *others*

• *d* is for directory and *l* is for links

• *r* is for reading (4)

• *w* is for writing (2)

• *x* for accessing or executing (1)

Triplet of letter defines whether user, group or others have permissions for required actions. It is also possible to represent triplets as a three digit octal number. Values in brackets give the value of the flag in octal base. Thus *rwxr-xr-x* is 755 in octal base. (Different file systems might have different access control mechanisms!)

- Moving inside the directory tree is done by *cd* command.
- It takes a directory path, either absolute or relative, as argument.
- Without parameters it takes you to your home directory (*/home/feynman* in our example)
- New directories in a directory tree is created by *mkdir* command. It takes a directory path as argument.
- A directory can be removed by *rmdir* command. Directory to be removed must be empty.
- User must have proper access permissions to be able to these actions.
- *ls -l* lists permissions owners and sizes of files and directories.



cp, ln, mv, rm

```
feynman@istapp2011:~$ cp Documents/pythia8_worksheet.pdf istapp2011/
feynman@istapp2011:~$ ls istapp2011/
comphep_workdir  delphes  mg_me  pythia8_worksheet.pdf
feynman@istapp2011:~$ mv istapp2011/pythia8_worksheet.pdf py8_manual.pdf
feynman@istapp2011:~$ ls
Desktop  Downloads  istapp2011  Pictures  py8_manual.pdf  Videos
Documents  homeworks  Music  Public  Templates
feynman@istapp2011:~$ cp -r homeworks/ myHWbackup
feynman@istapp2011:~$ ls
Desktop  Downloads  istapp2011  myHWbackup  Public  Templates
Documents  homeworks  Music  Pictures  py8_manual.pdf  Videos
feynman@istapp2011:~$ mv myHWbackup/ HomeworksBackup
feynman@istapp2011:~$ ls
Desktop  Downloads  HomeworksBackup  Music  Public  Templates
Documents  homeworks  istapp2011  Pictures  py8_manual.pdf  Videos
feynman@istapp2011:~$ rm py8_manual.pdf
feynman@istapp2011:~$ ls
Desktop  Downloads  HomeworksBackup  Music  Public  Videos
Documents  homeworks  istapp2011  Pictures  Templates
feynman@istapp2011:~$ rm -rf HomeworksBackup/
feynman@istapp2011:~$ ls
Desktop  Downloads  istapp2011  Pictures  Templates
Documents  homeworks  Music  Public  Videos
feynman@istapp2011:~$
```

DO NOT DO *rm -rf ~/ !!!**

- Files and directories can be copied with ***cp*** command. Use ***cp -r <src> <dest>*** to copy **<src>** directory into **<dest>**
- Instead of copying you can use ***ln -s <src> <dest>*** command to create link (shortcut) of a file or directory **<src>** in/with name **<dest>**
- Moving or renaming a file or directory is done by ***mv*** command. Use ***mv <oldname> <newdir/newname>*** to move a directory or file to new location ***newdir*** with a new name ***newname***. Omit ***newdir*** to rename a file or directory.
- Deleting a file is done by ***rm <file>*** command. ***rm -rf <dest>*** deletes files, directories and any files or sub-directories in them recursively.



Environment variables

```
feynman@istapp2011:~$ env
MANPATH=/hep/root/share/man:/usr/local/man:/usr/local/share/man:/usr/share/man
ORBIT_SOCKETDIR=/tmp/orbit-feynman
SSH_AGENT_PID=1863
TERM=xterm
SHELL=/bin/bash
XDG_SESSION_COOKIE=2acb5fd2e6ac1bfb0090561f000000f-1296690967.817940-910163478
WINDOWID=71303171
OLDPWD=/home/feynman/istapp2011
GNOME_KEYRING_CONTROL=/tmp/keyring-6eGM6I
GTK_MODULES=canberra-gtk-module
USER=feynman
LD_LIBRARY_PATH=/hep/root/lib/root
LS_COLORS=rs=0;di=01;34:ln=01;36:mh=00;pi=40;33:so=01;35:do=01;35:bd=40;33;01:cd=
40;33;01:or=40;31:*.tar=01;31:*.tgz=01;31:*.arj=01;31:*.taz=01;31:*.lzh=01;31:*.lzm=01;31:*.tlz
=01;31:*.txz=01;31:*.zip=01;31:*.z=01;31:*.Z=01;31:*.dz=01;31:*.gz=01;31:*.lz=01;
31:*.xz=01;31:*.bz2=01;31:*.bz=01;31:*.tbz=01;31:*.tbz2=01;31:*.tz=01;31:*.deb=01
;31:*.rpm=01;31:*.jar=01;31:*.rar=01;31:*.ace=01;31:*.zoo=01;31:*.cpio=01;31:*.7z
=01;31:*.rz=01;31:*.jpg=01;35:*.jpeg=01;35:*.gif=01;35:*.bmp=01;35:*.pbm=01;35:*.
pgm=01;35:*.ppm=01;35:*.tga=01;35:*.xbm=01;35:*.xpm=01;35:*.tif=01;35:*.tiff=01;3
5:*.png=01;35:*.svg=01;35:*.svgz=01;35:*.mng=01;35:*.pcx=01;35:*.mov=01;35:*.mpg=
01;35:*.mpeg=01;35:*.m2v=01;35:*.mkv=01;35:*.ogm=01;35:*.mp4=01;35:*.m4v=01;35:*.
mp4v=01;35:*.vob=01;35:*.qt=01;35:*.nuv=01;35:*.wmv=01;35:*.asf=01;35:*.rm=01;35:
*.rmvb=01;35:*.flc=01;35:*.avi=01;35:*.fli=01;35:*.flv=01;35:*.gl=01;35:*.dl=01;3
5:*.xcf=01;35:*.xwd=01;35:*.yuv=01;35:*.cgm=01;35:*.emf=01;35:*.axv=01;35:*.anx=0
1;35:*.ogv=01;35:*.ogx=01;35:*.aac=00;36:*.au=00;36:*.flac=00;36:*.mid=00;36:*.mi
di=00;36:*.mka=00;36:*.mp3=00;36:*.mpc=00;36:*.ogg=00;36:*.ra=00;36:*.wav=00;36:*.
axa=00;36:*.oga=00;36:*.spx=00;36:*.xspf=00;36:
SSH_AUTH_SOCK=/tmp/keyring-6eGM6I/ssh
LIBPATH=/hep/root/lib/root
DEFAULTS_PATH=/usr/share/gconf/gnome.default.path
SESSION_MANAGER=local/istapp2011:@/tmp/.ICE-unix/1803,unix/istapp2011:/tmp/.ICE-u
nix/1803
USERNAME=feynman
XDG_CONFIG_DIRS=/etc/xdg/xdg-gnome:/etc/xdg
```

You can define your variables or modify existing ones with *export* command.

```
export PATH=${HOME}/bin:${PATH}
export ROOTSYS=/hep/root
```

- Shells have some variables called *Environment variables*.
- They are typically used for configuring programs.
- *env* command lists currently defined variables.
- Shell replaces $\${VARIABLE}$ with the value of the respective variable.
- Most of them have a special meaning. Most notable ones
 - $\${PATH}$ lists the directories that are searched for the entered command.
 - $\${LD_LIBRARY_PATH}$ lists the directories that are searched for the shared libraries that the program uses.
 - $\${HOME}$ contains path to your home directory



echo, cat, less

```
feynman@istapp2011:~$ echo "my home directory is ${HOME}"
my home directory is /home/feynman
feynman@istapp2011:~$ cat testfile.txt
This is a test file.
feynman@istapp2011:~$ cat testfile2.txt
This is another test file.
feynman@istapp2011:~$ cat testfile.txt testfile2.txt
This is a test file.
This is another test file.
feynman@istapp2011:~$
```

- *echo* command prints the argument to screen. It can expand variables. Good for piping programs or giving feedback.
- *cat* prints the selected files or your input to the screen. Can be used for merging files, sending them to the other programs for processing.
- *less* displays the selected text file(s). It can browse the file forward and backward direction, search for a given pattern and do more. See *man less*. Most common uses are reading ascii files or buffering program outputs.



head, tail and wc

```
feynman@istapp2011:~$ head process.dat
#####
# Copyright (C) 2002-2009, CompHEP Collaboration
#
#       Data file for symb_script.pl
#       For the symb_batch script version 1.0
#####

# You have to set the model number, which you are going to use.
# The model number corresponds to the string number of the model
# in the CompHEP model menu in the GUI mode.
feynman@istapp2011:~$ tail process.dat
#keep diagrams with: t,b,Z,A
keep diagrams with:

# If you enter no, s_comphep generates diagrams and does not
# do symbolic calculations.
make symbolic calculations(yes/no): yes

# If you enter no, comphep calculates all squared diagrams,
# but n_comphep will not be created.
make n_comphep generator(yes/no): yes
feynman@istapp2011:~$ wc process.dat
 48 242 1579 process.dat
feynman@istapp2011:~$ █
```

- Sometimes you are interested in only first or last couple of lines of a file.
- ***head*** and ***tail*** commands print beginning or end of a file. You can use ***-n*** or ***-c*** arguments to specify the length in terms of lines or bytes.
- ***tail -f*** will make tail to follow file, that is it will append the changes to the end of file. It is good for watching the logs or output of your programs.
- You can count the bytes, characters, lines in a file or find the longest line with ***wc***



which and locate

```
feynman@istapp2011:~$ which locate
/usr/bin/locate
feynman@istapp2011:~$ locate pythia8_worksheet.pdf
/home/feynman/Documents/pythia8_worksheet.pdf
feynman@istapp2011:~$ locate testfile
/home/feynman/testfile.txt
/home/feynman/testfile2.txt
/usr/include/qt4/Qt/qtestfilelogger.h
/usr/include/qt4/QtTest/qtestfilelogger.h
/usr/share/perl5/Mail/Mailer/testfile.pm
feynman@istapp2011:~$ █
```

- ***which*** command tells you the absolute path of a command that you can execute which implies that only the paths in $\${PATH}$ is searched for executables. It is handy at finding the location of executables, and figuring out which binary is actually used since there may be several binaries with the same name in the $\${PATH}$.
- ***locate*** command shows all the files or directories that contain the pattern. It uses an index database and is independent of $\${PATH}$. It can only give locate the files that were present when the database was created. Most common use-case is locating files.



grep and Regular Expressions

```
feynman@istapp2011:~/istapp2011/delphes$ grep -ir "jetptresol" *
interface/FuncDef.h: //Analyze->Draw(temp.c_str(),"(JetPTResol.NonSmearPT >0 && JetPTReso
l.NonSmearPT < 20)");
interface/FuncDef.h: //string all = min + " && " + max + " && abs(JetPTResol.Eta) < 0.5";
Resolutions_ATLAS.cpp: ExRootTreeBranch *branchjet = treeWriter->NewBranch("JetPTResol", R
ESOLJET::Class());
Resolutions_ATLAS.cpp: ExRootTreeBranch *branchtaujet = treeWriter->NewBranch("TauJetPTRes
ol", TAUHAD::Class());
Resolutions.cpp: ExRootTreeBranch *branchjet = treeWriter->NewBranch("JetPTResol", RESOLJE
T::Class());
Resolutions.cpp: ExRootTreeBranch *branchtaujet = treeWriter->NewBranch("TauJetPTResol", T
AUHAD::Class());
routines/resolutions_atlas.C: string cut = "abs(JetPTResol.Eta)<0.5";
routines/resolutions_atlas.C: string cut = "abs(JetPTResol.Eta)<2.0 && abs(JetPTResol.Eta)
>1.5";
routines/resolutions_atlas.C: printf(tempMin,"JetPTResol.E > %d",binMin);
routines/resolutions_atlas.C: printf(tempMax,"JetPTResol.E < %d",binMax);
routines/resolutions_atlas.C: //sprintf(tempName,"JetPTResol.dE/JetPTResol.SmearPT>>
hdE%d",i);
routines/resolutions_atlas.C: //sprintf(tempName,"JetPTResol.dE>>hdE%d",i);
routines/resolutions_atlas.C: printf(tempName,"JetPTResol.dE_reco>>hdE%d",i);
routines/resolutions_atlas.C: //sprintf(tempName,"JetPTResol.dE2/JetPTResol.SmearPT>
>hdE2%d",i);
routines/resolutions_atlas.C: //sprintf(tempName,"JetPTResol.dE2/JetPTResol.SmearPT>
>hdE2%d",i);
routines/resolutions_atlas.C: printf(tempName,"JetPTResol.dE2_reco>>hdE2%d",i);
routines/resolutions_atlas.C: TH1F *tauEnergy =MakeNormTH1F(20,0.8,1,Analyze,"TauJetPTReso
l.EnergieCen>>tauEnergy",1, 0, 1,2,false);
routines/resolutions_atlas.C: TH1F *NumTrack =MakeNormTH1F(6,0,6,Analyze,"TauJetPTResol.Nu
mTrack>>NumTrack",1, 0, 1,2,false);
routines/resolutions.C: printf(tempMin,"JetPTResol.PT > %d",binMin);
routines/resolutions.C: printf(tempMax,"JetPTResol.PT < %d",binMax);
routines/resolutions.C: printf(tempName,"(JetPTResol.SmearPT)>>hETsoverET%d",i);
routines/resolutions.C: TH1F *tauEnergy =MakeNormTH1F(20,0.8,1,Analyze,"TauJetPTResol.Ener
gieCen>>tauEnergy",1, 0, 1,2,false);
routines/resolutions.C: TH1F *NumTrack =MakeNormTH1F(6,0,6,Analyze,"TauJetPTResol.NumTrack
>>NumTrack",1, 0, 1,2,false);
```

- grep is a powerful tool that is used for searching patterns in files.
- You can use it for searching a keyword (variable or function) in a large set of source files.
- It can use regular expressions in searches. Regular expressions are a to express patterns.
- They have a special syntax. See man grep, man 7 regex and search on the internet.
- I strongly encourage you to learn basics of regular expressions.

Basic regex information

- (dot) matches any single character
- // defines a set. It only matches characters in the set
- ^ defines the beginning of a line except in a set, in which case negates the set
- \$ defines end of a line
- ? means zero or one of the previous item.
- + means one or more of previous item
- * means zero or more of previous item



WHENEVER I LEARN A NEW SKILL I CONCOCT ELABORATE FANTASY SCENARIOS WHERE IT LETS ME SAVE THE DAY.

OH NO! THE KILLER MUST HAVE FOLLOWED HER ON VACATION!



BUT TO FIND THEM WE'D HAVE TO SEARCH THROUGH 200 MB OF EMAILS LOOKING FOR SOMETHING FORMATTED LIKE AN ADDRESS!

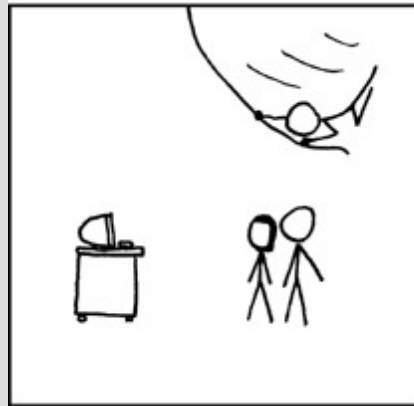


IT'S HOPELESS!

EVERYBODY STAND BACK.



I KNOW REGULAR EXPRESSIONS.



diff, b/gzip

```
feynman@istapp2011:~/istapp2011/delphes$ diff -b -B Resolutions.cpp Resolutions_ATLAS.cpp
34,35c34,35
< /// \file Resolution.cpp
< /// \brief Resolution for CMS
---
> /// \file Resolution_ATLAS.cpp
> /// \brief Resolution for Atlas
84,85c84
<         //cout << "eta du tau = " << gen1->Eta << endl;
<         //if(fabs(gen1->Eta)<2.5)tauhad=true;
---
>         //if(fabs(gen1->Eta)<2.5) tauhad=true;
110c109
< void PairingJet(TLorentzVector &JETSm, const TLorentzVector &JET, const TClonesArray *branchJet)
---
> void PairingJet(TLorentzVector &JETSm, const TLorentzVector &JET, const TClonesArray *branchJet, const float dR=0.25)
124c123
<         if(deltaRtest < 0.25)
---
>         if(deltaRtest < dR)
198c197
<     sprintf(appName,"Resolution");
---
>     sprintf(appName,"Resolution_ATLAS");
239c238
<     TFile *outputFile = TFile::Open(outputfilename.c_str(), "RECREATE"); // Creates the file,
but should be closed just after
---
>     TFile *outputFile = TFile::Open(outputfilename.c_str(), "RECREATE");// Creates the file,
but should be closed just after
244a244,245
>     //chainGEN.Add("all_dijets_atlas_kt.root");
>     //chainGEN.Add("all_dijets_atlas_kt_2.root");
247a249,250
```

```
feynman@istapp2011:~$ ls -l UpdateNotes*
-rw-r--r-- 1 feynman feynman 30210 2011-02-04 15:31 UpdateNotes_copy.txt
-rw-r--r-- 1 feynman feynman 30210 2011-02-04 15:30 UpdateNotes.txt
feynman@istapp2011:~$ bzip2 UpdateNotes.txt
feynman@istapp2011:~$ gzip UpdateNotes_copy.txt
feynman@istapp2011:~$ ls -l UpdateNotes*
-rw-r--r-- 1 feynman feynman 10668 2011-02-04 15:31 UpdateNotes_copy.txt.gz
-rw-r--r-- 1 feynman feynman 9504 2011-02-04 15:30 UpdateNotes.txt.bz2
feynman@istapp2011:~$ bunzip2 UpdateNotes.txt.bz2
feynman@istapp2011:~$ gunzip UpdateNotes_copy.txt.gz
feynman@istapp2011:~$ ls -l UpdateNotes*
-rw-r--r-- 1 feynman feynman 30210 2011-02-04 15:31 UpdateNotes_copy.txt
-rw-r--r-- 1 feynman feynman 30210 2011-02-04 15:30 UpdateNotes.txt
feynman@istapp2011:~$
```

- *diff* <file1> <file2> gives the differences between file1 and file2. In output < refers to file1 and > refers to file2
- You can use *diff* on your backup and modified files to figure out problems.
- *diff -bB* ignores spaces and empty lines when doing comparison.
- You can compress files with *bzip2* or *gzip* to reduce disk usage or network transfer duration.
- Uncompression can be done with *bunzip2* and *gunzip*.



tar and scp

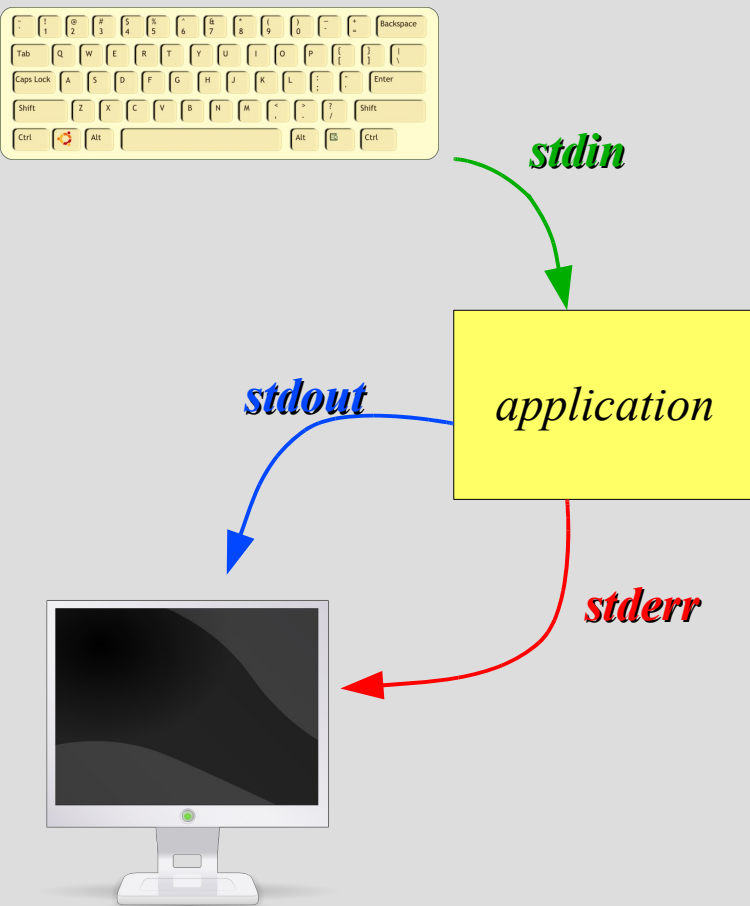
```
feynman@istapp2011:~$  
feynman@istapp2011:~$ tar -jcvf istap2011Comphep.tar.bz2 istapp2011/comphep_workdir/  
istapp2011/comphep_workdir/  
istapp2011/comphep_workdir/cascade  
istapp2011/comphep_workdir/archiv  
istapp2011/comphep_workdir/mix  
istapp2011/comphep_workdir/num_batch.pl  
istapp2011/comphep_workdir/models/  
istapp2011/comphep_workdir/models/prtcls9.mdl  
istapp2011/comphep_workdir/models/prtcls6.mdl  
istapp2011/comphep_workdir/models/prtcls8.mdl
```

```
feynman@istapp2011:~$ scp istap2011Comphep.tar.bz2 kama@lxplus.cern.ch:~/  
The authenticity of host 'lxplus.cern.ch (137.138.141.154)' can't be established.  
RSA key fingerprint is a4:9f:57:6b:d5:4e:4d:56:85:ba:99:db:8c:2a:8e:b7.  
Are you sure you want to continue connecting (yes/no)? yes  
Warning: Permanently added 'lxplus.cern.ch,137.138.141.154' (RSA) to the list of known hosts.  
kama@lxplus.cern.ch's password:  
istap2011Comphep.tar.bz2 100% 149KB 149.4KB/s 00:00  
feynman@istapp2011:~$ scp kama@lxplus.cern.ch:~/histos.tar.bz2 .  
Warning: Permanently added the RSA host key for IP address '137.138.5.217' to the list of known hosts.  
kama@lxplus.cern.ch's password:  
histos.tar.bz2 100% 15KB 14.9KB/s 00:01  
feynman@istapp2011:~$
```

- ***tar -cf*** *<archiveName>* *<targets>*.. creates an archive with *archiveName*.
- ***tar -xf*** *<archiveName>* *<fileName>* extracts *fileName* from archive *archiveName*. If *fileName* is empty, extracts everything in the archive.
- ***-z*** or ***-j*** arguments compresses the output with gzip or bzip2 respectively. ***-v*** prints the names of files and directories while ***-t*** tests the archive.
- Files can be securely transferred between different computers through the network by using *scp*.
- `scp user1@hostA:<srcFile>
user2@hostB:<destFile>` will copy *srcFile* in *hostA* to *destFile* in *hostB*



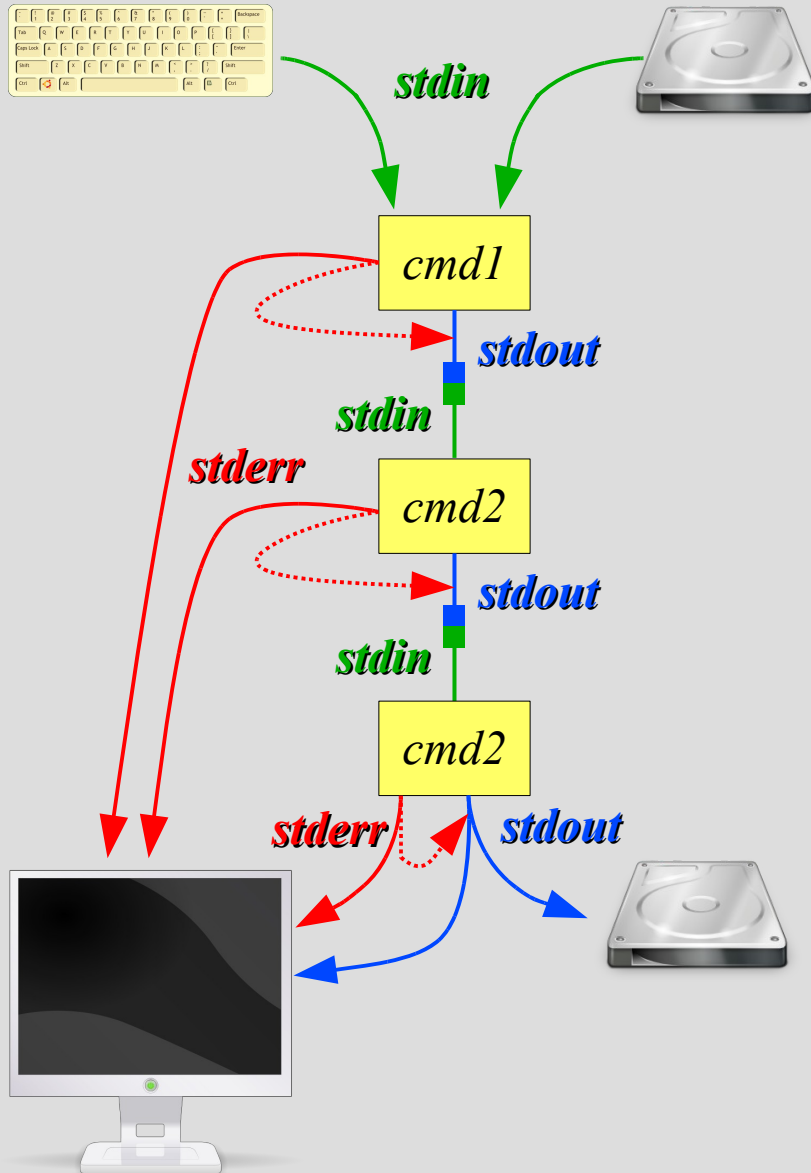
stdin, stdout, stderr,



- Linux has one input and two output streams defined for interactions with the programs.
- stdin is the input data that goes into the program and typically comes from keyboard.
- stdout is the stream where program writes its output data and typically printed on the screen.
- stderr is the stream where program writes error or diagnostic messages and typically printed on the screen. It is independent of stdout and can be redirected separately. (see next slide)



redirection and pipes



- It is possible to redirect *stdout* and *stderr* to files and files to *stdin*.
- `grep "mySearchString" *.cpp > found` will overwrite the output of the `grep` into `found`. Using `>>` instead of `>` will append the results rather than overwriting.
- `command < inFile > outFile` will redirect *inFile* to *stdin* of *command* and its *stdout* to *outFile*.
- `cmd 2>&1` will redirect
- It is possible to redirect *stdout* of a program to *stdin* of another program through "piping".
- `cmd1 | cmd2` will connect *stdout* of *cmd1* to *stdin* of *cmd2*. In this manner you can connect different commands together to do complicated tasks.



Shell (bash) scripting

- Shells provide basic functionality of computing languages such as conditionals, variables, loops.
- Using these constructs together with the existing tools you can quickly do a lot of things with a little work.
- There are a lot of information about shell scripting on the web.
- I suggest you to take a look at [Advanced Bash-Scripting Guide \(abs guide\)](#)

```
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File Edit Options Buffers Tools Sh-Script Help
# First line in a shell script must tell which shell it will use to execute
# the script. it must begin with #! and
#!/bin/bash
find . -name "*.pdf" | while read i #find all files that end with .pdf
do
    foundFiles=$(grep -l "$i" *.tex) #find which tex file contain reference
    echo "file ${i} found in ${foundFiles}"
    if [ ! -z "${foundFiles}" ] # if pdf file is referenced in a file
    then
        for currFile in ${foundFiles} # for each file
        do
            newName=$(echo $i | sed -e "s/.pdf$/.eps$/") #replace .pdf with .eps
            convert ${i} ${newName} #convert pdf to eps
            sed -i -e "s/${i}/${newName}/" ${currFile} #replace reference to
                # pdf file with new
                # eps in tex file
        done
    else #if it is not referenced
        echo "file ${i} is not used in any tex file"
    fi
done
-U:--- convert.sh All L22 (Shell-script[sh])-----
```



Another example

```
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File Edit Options Buffers Tools Sh-Script Help
#!/bin/bash
NUMEXISTING=0
NUMDELETED=0
NUMTOTAL=0
cat "${1}"|grep "^/" | while read i;
# why not? for i in $(cat ${1}|grep "^/")
do
let NUMTOTAL++
if [ -f "${i}" ]
then
echo "E $(ls -la ${i}| cut -d ' ' -f 5)"
else
let NUMDELETED++
echo "D"
fi
done | awk 'BEGIN{deleted=0;sum=0;total=0;}
{total++;
if( $1 == "E" ){
exist++; sum+=$2
}else{
deleted++
}
}
END{print sum, " bytes in ",exist," files.
(",deleted,"/",total," files have already been deleted)" }
' | sed -e :a -e "s|\\(.*)\\([0-9]\\{1,3\\}\\)\\([0-9]\\{3\\}\\)|\\1\\2.\\3|;ta"
--- CheckSizes.sh All L27 (Shell-script[bash])-----
Wrote /home/feynman/CheckSizes.sh
```

- This script gets a fileName which contains paths of some other files which may or may not exist and counts number of total, existing and deleted files, calculates the size of existing files and prints the sum with thousands separator.
- What are *cut*, *let* and *awk* doing?
- Why not using *for* loop instead of *while*?
- Can it be improved?
- Try to understand what *sed* does and how it works!



Where to go

- If stuck, try *man* or *info*.
- <http://tldp.org/> Contains lots of guides and HOWTOs about Linux. Take a look at some of them.
- Ask Google (or your favorite search engine) for quicker answers.
- Advanced Bash-Scripting Guide ([abs guide](#)) might answer a lot of questions about shell scripting.
- sed is a stream editor that uses regular expressions. It is really powerful. See <http://www.grymoire.com/Unix/Sed.html> as an introduction. Also see <http://www.gnu.org/software/sed/manual/sed.html>
- Awk is a power tool for Linux. It uses a data-driven approach. See <http://www.gnu.org/manual/gawk/index.html>.



Hello World example

```
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File Edit Options Buffers Tools C++ Help

#include <iostream>

int main(int argc, char* argv[]){
    std::cout<<"Hello World!"<<std::endl;
    return 0;
}

-U:--- HelloWorld.cpp All L6 (C++/l Abbrev)-----

feynman@istapp2011:~$ g++ -o HelloWorld HelloWorld.cpp
feynman@istapp2011:~$ ./HelloWorld
Hello World!
feynman@istapp2011:~$
```

```
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File Edit Options Buffers Tools C++ Help

#include <iostream>

int main(int argc, char* argv[]){
    int number;
    std::cout<<"Please enter a number: ";
    std::cin >> number;
    if((number % 2)==1){
        std::cout<<number<<" is an odd number"<<std::endl;
    }else{
        std::cout<<number<<" is an even number"<<std::endl;
    }
}

-U:--- odd.cpp All L13 (C++/l Abbrev)-----

feynman@istapp2011:~$ g++ -o odd odd.cpp
feynman@istapp2011:~$ ./odd
Please enter a number: 12314
12314 is an even number
feynman@istapp2011:~$ ./odd
Please enter a number: 553123
553123 is an odd number
feynman@istapp2011:~$
```

- Linux natively supports c/c++. If GNU tools and shell scripting is not enough, you can write your own programs
- *gfortran*, *gcc* and *g++* are Fortran, C and C++ compilers of the GCC suite, respectively.
- In C/C++ every program has an entry function with a signature of either *int main(void)* or *int main(int argc, char* argv[])*.
- In C++ iostream library provides two stream objects, cout and cin to access stdin and stdout.
- We will talk about C++ in ROOT lectures in the afternoon.



CheckSizes with c++

Needed for *stat()*
See *man 2 stat*

```
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File Edit Options Buffers Tools C++ Help

#include <iostream>
#include <string>
#include <sys/types.h>
#include <sys/stat.h>
#include <unistd.h>

int main(int argc, char* argv[]){
    std::string fileName;
    getline(std::cin, fileName);
    int numExist=0;
    int numDeleted=0;
    size_t totalOnDisk=0;
    struct stat statInfo;
    while(!fileName.empty()){
        if(stat(fileName.c_str(), &statInfo)){
            numDeleted++;
        }else{
            numExist++;
            totalOnDisk+=statInfo.st_size;
        }
        getline(std::cin, fileName);
    }
    std::cout<<numExist<<" files occupy "<<totalOnDisk
        <<" bytes on disk. ( "<<numDeleted<<" / "<<numDeleted+numExist
        <<" files are already deleted)"<<std::endl;
}
```

Defines *cin*, *cout* and *getline()*

Defines *string*

Read a line from *stdin*.

Data type to hold file information.

Read file information into *statInfo* struct. *stat()* returns a non-zero value (true) on failure.

Add file size to total.

Can you print total size with thousands separator?



Last words

- GNU/Linux is a big topic and can not be covered in 45 minutes.
- I skipped most of the details and tried to explain basics that you might need when you start using Linux. There are some more, useful commands that I did not mention.
- Improving your knowledge about Linux and programming languages will provide you alternative solutions for your problems regardless of whether you work on theory or experiment.
- Please take a look at the references in the talk.



Finally

- "I checked it very thoroughly," said the computer, "and that quite definitely is the answer. I think the problem, to be quite honest with you, is that you've never actually known what the question is."
- "But it was the Great Question! The Ultimate Question of Life, the Universe and Everything," howled Loonquawl.
- "Yes," said Deep Thought with the air of one who suffers fools gladly, "but what actually is it?"
- A slow stupefied silence crept over the men as they stared at the computer and then at each other.
- "Well, you know, it's just Everything ... Everything ..." offered Phouchg weakly.
- "Exactly!" said Deep Thought. "So once you know what the question actually is, you'll know what the answer means."

from Hitchhikers Guide to Galaxy

There are enormous amount of information about GNU/Linux and programming on the web. If you phrase the question correctly, you can find answers to your problem!



GNU LINUX

THE SOFT REVOLUTION



THANK YOU

RICHARD STALLMAN IN ASSOCIATION WITH THE FREE SOFTWARE FOUNDATION

AND LINUS TORVALDS IN ASSOCIATION WITH THE LINUX KERNEL ARCHIVE PRESENT

« GNU/LINUX, THE SOFT REVOLUTION » FEATURING

LINUX, A CLONE OF THE OPERATING SYSTEM UNIX, GCC, THE GNU COMPILER, X.ORG, THE X WINDOW SYSTEM, EMACS, THE EXTENSIBLE, CUSTOMIZABLE, SELF-DOCUMENTING REAL-TIME DISPLAY EDITOR, GNOME, THE INTUITIVE AND ATTRACTIVE DESKTOP, KDE, THE POWERFUL FREE SOFTWARE GRAPHICAL DESKTOP ENVIRONMENT, OPEN OFFICE, THE FREE PRODUCTIVITY SUITE COMPATIBLE WITH ALL MAJOR OFFICE SUITES, THE GIMP, THE GNU IMAGE MANIPULATION PROGRAM, EVOLUTION, THE INTEGRATED MAIL, ADDRESS-BOOK AND CALENDARING FUNCTIONALITY, THUNDERBIRD, A FASTER, SAFER AND MORE PRODUCTIVE EMAIL EXPERIENCE, KONQUEROR, THE FILE MANAGER FOR THE KDE DESKTOP ENVIRONMENT, BLENDER, THE OPEN SOURCE SOFTWARE FOR 3D MODELING, POV-RAY, THE PERSISTENCE OF VISION RAYTRACER, FIREFOX, TO BROWSE FASTER, SAFER AND MORE EFFICIENTLY THAN WITH ANY OTHER BROWSER, TETEX, A COMPLETE TEX DISTRIBUTION FOR UNIX COMPATIBLE SYSTEMS, XINE, THE FREE MULTIMEDIA PLAYER • DISTRIBUTED BY UBUNTU, LINUX FOR HUMAN BEINGS, MANDRIVA, THE FRIENDLY LINUX OPERATING SYSTEM, FEDORA, THE OPEN SOURCE PROJECT, OPEN SUSE, WORLDWIDE COMMUNITY PROGRAM, DEBIAN, MORE THAN A PURE OS, GENTOO, A SPECIAL FLAVOR OF LINUX, SLACKWARE, THE OLDEST SURVIVING DISTRIBUTION, KNOPPIX, THE BOOTABLE LIVE CD/DVD SYSTEM, MEPIS, OPTIMIZED FOR DESKTOP USE, XANDROS, SIMPLER AND EASIER, FREEBSD, ADVANCED OPERATING SYSTEM • ORIGINAL AUTHOR BY NICOLAS ROUGIER • IMAGE COPYRIGHT (C) 2003-2005 FREE SOFTWARE FOUNDATION, INC.



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