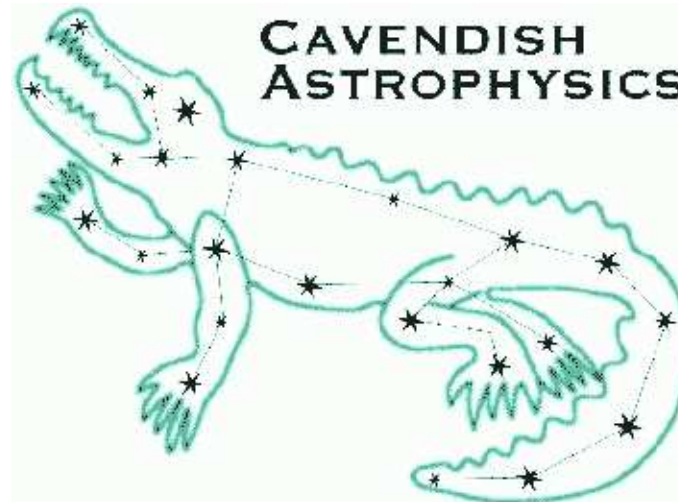


# Beyond the Standard Model fitting techniques



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Collider Phenomenology 2011 Workshop: 19th April 2011

(see Auld, Bridges, MPH, Gull – astro-ph/0608174;

Auld, Bridges, MPH – astro-ph/0703445

Feroz, MPH – arXiv:0704.3704

Feroz, MPH, Bridges – arXiv:0809.3437, ...,

Bridges et al. – arXiv:1011.4306)

# OVERVIEW

- Review of standard **BSM fitting methods**
- Fast likelihood evaluation: **neural networks**
- Fast and reliable parameter space exploration: **nested sampling**
- Application to **SUSY phenomenology**
- The future: **BAMBI**
- Conclusions

# BASICS OF (BAYESIAN) DATA ANALYSIS

- Collect a set of  $N$  data points  $D_i$  ( $i = 1, 2, \dots, N$ ), which we denote collectively as the data vector  $D$ .
- Propose some model (or hypothesis)  $H$  for the data, depending on a set of  $M$  parameters  $\theta_j$  ( $j = 1, \dots, M$ ), that we denote by the parameter vector  $\theta$ .
- Apply Bayes' theorem

$$\Pr(\theta|D, H) = \frac{\Pr(D|\theta, H) \Pr(\theta|H)}{\Pr(D|H)} \rightarrow P(\theta) = \frac{L(\theta)\pi(\theta)}{E}$$

- Parameter estimation: posterior  $P(\theta)$  is complete inference
- Model selection: for  $H_i$  ( $i = 0, 1$ ), the probability density associated with  $D$  is

$$E_i = \int L_i(\theta)\pi_i(\theta) d\theta$$

then consider ratio

$$\frac{\Pr(H_1|d)}{\Pr(H_0|d)} = \frac{E_1 \Pr(H_1)}{E_0 \Pr(H_0)}$$

## BSM CASE STUDY: CMSSM

- Consider restricted class of SUSY models with certain universality assumptions regarding SUSY breaking parameters: **CMSSM**

- Model defined by **4 free parameters**:

$$\theta = \{m_0, m_{1/2}, A_0, \tan \beta\},$$

i.e. the common scalar ( $m_0$ ), gaugino ( $m_{1/2}$ ) and tri-linear ( $A_0$ ) mass parameters (all specified at GUT scale) plus ratio of Higgs VEVs  $\tan \beta$ . We fix  $\text{sign}(\mu)$  to be positive, where  $\mu$  is Higgs/higgsino mass parameter whose square is computed from conditions of radiative EWSB.

- Also have **4 'nuisance' parameters** from Standard Model that enter calculation of the observable quantities:

$$\psi = \{M_t, m_b(m_b)^{\overline{MS}}, \alpha_s(M_Z)^{\overline{MS}}, \alpha_{em}(M_Z)^{\overline{MS}}\},$$

where  $M_t$  is pole top quark mass and  $m_b(m_b)^{\overline{MS}}$  is bottom quark mass at  $m_b$ , while  $\alpha_s(M_Z)^{\overline{MS}}$  and  $\alpha_{em}(M_Z)^{\overline{MS}}$  are strong and electromagnetic coupling constants at  $Z$  pole mass  $M_Z$  (evaluated in MS scheme).

- Denote **full 8D parameter space** by  $\Theta = (\theta, \psi)$

# PROBLEMS WITH STANDARD APPROACH

- **Slow likelihood evaluation**

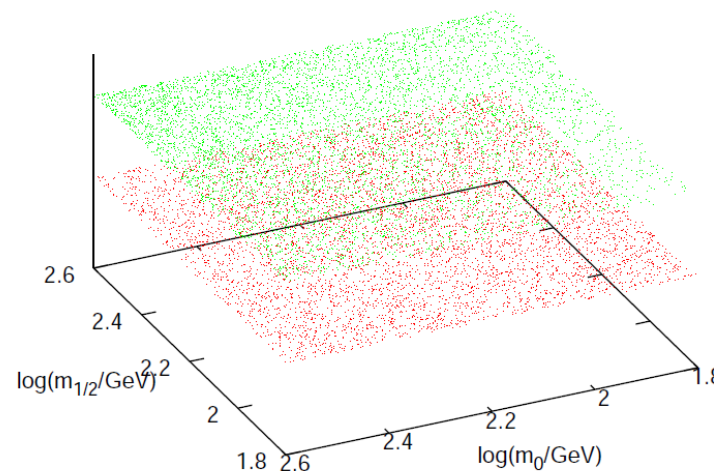
Likelihood evaluation in SUSY particle model analysis involves computation of **mass spectrum** via iterative solution of renormalization group equations (**RGEs**).

Current public numerical codes reach  $\sim$  **few %** precision and are implemented up to two-loop level, with calculation of physical masses involving, at least, full one-loop radiative corrections

$\Rightarrow$  typical run time for spectrum calculator  $\sim$  **few secs** per model point

Also, parameter spaces have **unphysical regions** (tachyonic solutions and/or EWSB not fulfilled), **evenly spread** across some projections of  $\theta$  parameter space

$\Rightarrow$  testing and discarding unphysical points leads to large timing inefficiencies



## PROBLEMS WITH STANDARD APPROACH

- **Slow exploration of parameter space**

Traditional procedure is to evaluate likelihood function **on a fixed grid**, often encompassing only 2 or 3 dimensions at the time

⇒ number of likelihood evaluations scales **exponentially** with no. of parameters

⇒ **impractical** for full exploration of cMSSM parameter space

More recently **new approaches** based on both Frequentist and Bayesian statistics coupled with **Markov Chain Monte Carlo (MCMC)** methodology have been applied.

The efficiency of the MCMC techniques allow for a full exploration of multidimensional models, but still require  $10^5$ – $10^7$  parameter points sampled

⇒ full analysis requires  $\sim$  **few  $\times$  100** days CPU time

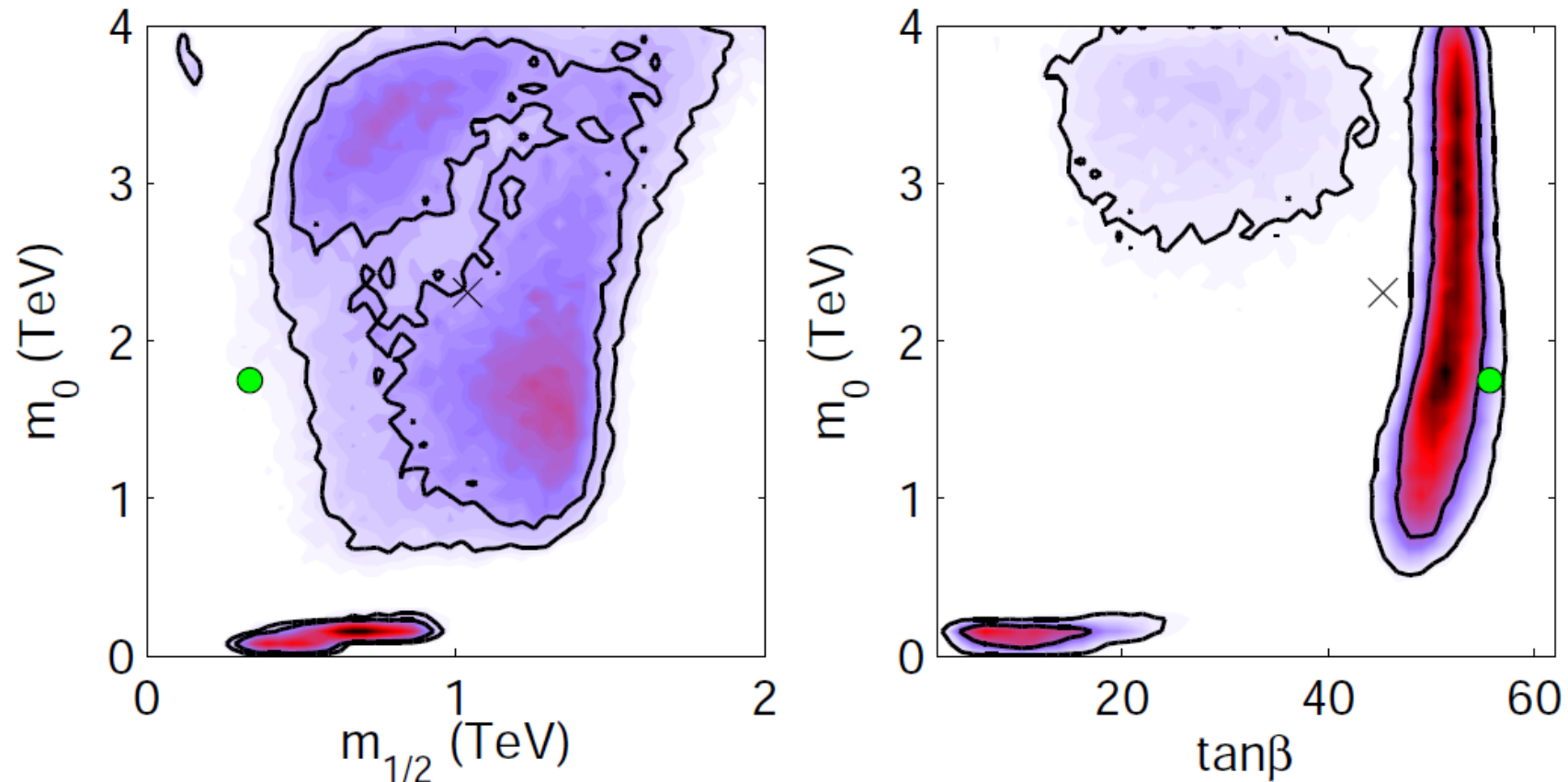
⇒ perform analysis in  $\sim$  **1–2 weeks** on supercomputer depending on  $N_{\text{CPU}}$  available ( $\times 2 - 3$  for ‘naughty user ranking’, queues, etc. . .)

**AND...**  $\times \sim 10$  for **model selection** using MCMC thermodynamic integration

# PROBLEMS WITH STANDARD APPROACH

- **Incomplete exploration of parameter space**

Likelihood function of these models is **complex** and **multimodal** with many narrow features, making the exploration task with conventional MCMC methods challenging often with **low sampling efficiency**

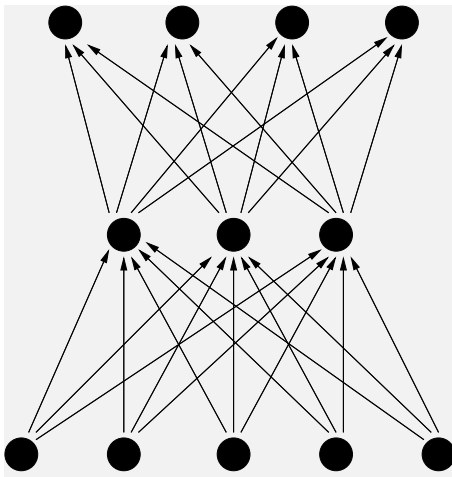


# 1: Neural networks: fast likelihood evaluation



# MULTI-LAYER PERCEPTRON NEURAL NETWORKS

- MLP = **feed-forward network** composed of **ordered layers** of perceptrons
- Consider 3-layer MLP here: **input** layer, **hidden** layer and **output** layer



$$\begin{aligned} \text{hidden layer: } h_j &= g^{(1)}(f_j^{(1)}); & f_j^{(1)} &= \sum_l w_{jl}^{(1)} x_l + b_j^{(1)}, \\ \text{output layer: } y_i &= g^{(2)}(f_i^{(2)}); & f_i^{(2)} &= \sum_l w_{ij}^{(2)} h_j + b_i^{(2)}, \end{aligned}$$

- Use **non-linear** activation function ( $g_1(x) = \tanh x$ ) on outputs of all hidden layer neurons; use  $g_2(x) = x$
- Any  $L_2$ -function  $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$ , can be approximated to **arbitrary mean square error** accuracy by a 3-layer MLP

## NEURAL NETWORK APPROACH TO BSM PHYSICS

- Any analysis of cMSSM parameter space must relate **model parameters**  $\Theta$  to **observable quantities**, such as the **sparticle mass spectrum**  $m$  at the LHC
- One can view **RGEs** (e.g. SOFTSUSY) simply as a **mapping** from  $\Theta \rightarrow m$  and engineer a computationally efficient representation of this function
- Vast literature on **multivariate function approximation**, including neural networks, radial basis functions, support vector machines and regression trees
- Neural networks **accurate** and **easy**: random training data, scale linearly with dimension
- Regression 3-layer neural network: input layer  $x = \Theta$ ; output layer  $y = m$

## CMSSM MODEL 'LEARNED'

- 8-parameter model in neighbourhood of **SUSY benchmark point**

CMSSM parameters: $\theta$
$\log(50) < \log m_0, \log m_{1/2} \text{ (GeV)} < \log(500)$ $-4 < A_0 \text{ (TeV)} < 4$ $2 < \tan \beta < 62$
SM nuisance parameters: $\psi$
$3.92 < M_t < 4.48$ $163.7 < m_b(m_b)^{\overline{MS}} < 178.1$ $0.1096 < \alpha_{em}(M_Z)^{\overline{MS}} < 0.1256$ $127.846 < \alpha_s(M_Z)^{\overline{MS}} < 127.99$

- Easily applicable to other regions of parameter space, e.g. **focus point**
- Now extending representation to **wider parameter ranges**

# REGRESSION NEURAL NETWORK TRAINING

- Training data:  $\mathcal{D} = \{\Theta^{(k)}, \mathbf{m}^{(k)}\}$ 
  - randomly select  $\sim 4000$  points  $\Theta^{(k)}$  in box in cMSSM parameter space
  - calculate corresponding sparticle mass spectra  $\mathbf{m}^{(k)}$  using SOFTSUSY

- Maximise log-likelihood (misfit) with respect to network parameters  $\mathbf{a} = (\mathbf{w}, \mathbf{b})$ :

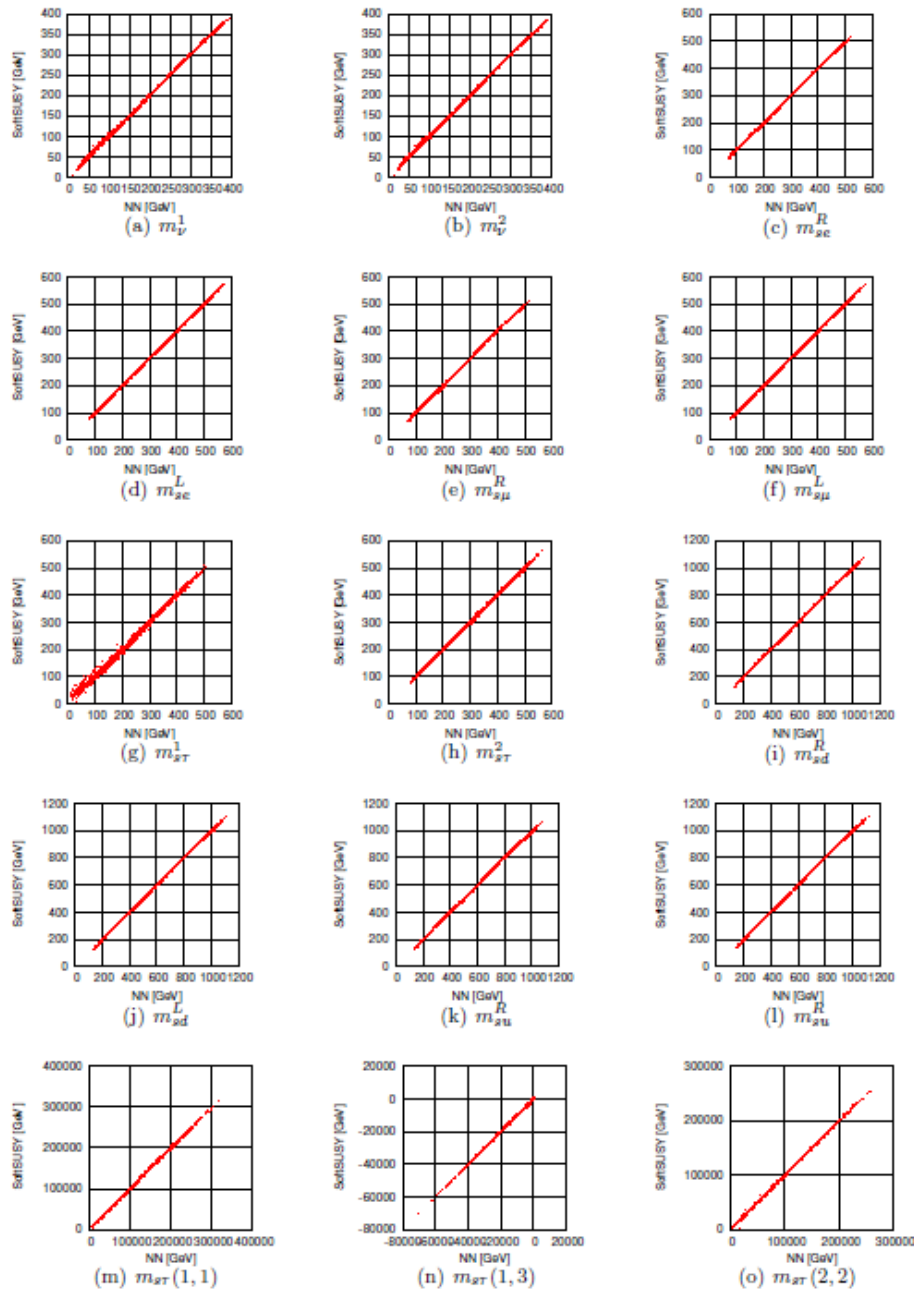
$$\mathcal{L}(\mathbf{a}) = -\frac{1}{2} \sum_k \sum_i \left[ m_i^{(k)} - y_i(\Theta^{(k)}; \mathbf{a}) \right]^2$$

- Highly non-linear function in 1000s of dimensions  $\Rightarrow$  use MEMSYS optimiser on:

$$F(\mathbf{a}) = \mathcal{L}(\mathbf{a}) + \alpha S(\mathbf{a})$$

- Increments  $\alpha$  down the maximum entropy trajectory (starting from  $\alpha = \infty$ ) until the error term dominates; trains in  $\sim 10$  mins with 10 hidden nodes (max evidence)
- Create separate test data to evaluate accuracy

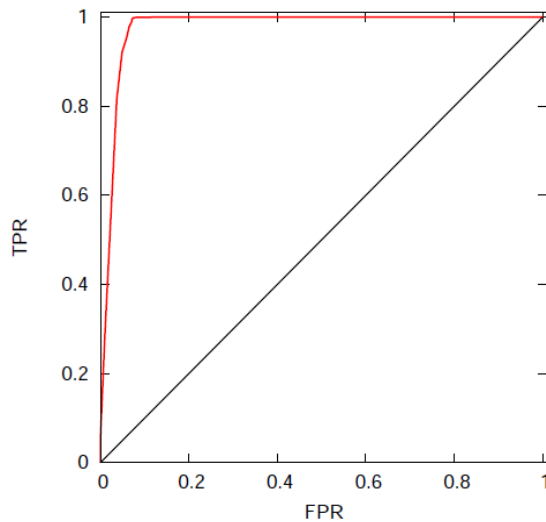
# REGRESSION NEURAL NETWORK RESULTS



- Comparison of SOFTSUSY and NN mass spectra
- All mass spectrum components have **correlation coefficients  $> 0.9999$**
- Typical CPU time for each NN mass spectrum calculation  $\sim \text{few} \times 10^{-4} \text{ s}$
- Factor of  $\sim 10^4$  speed-up over SOFTSUSY full RGE solution

# CLASSIFICATION NEURAL NETWORK

- cMSSM parameter space has **unphysical regions** spread evenly across it
  - ⇒ testing and discarding unphysical points leads to large timing inefficiencies
  - ⇒ train **classification neural network** to identify **physical** and **unphysical** points
- Train 3-layer NN: input layer  $x = \Theta$ ; output layer  $p_i = \frac{e^{y_i}}{\sum_j e^{y_j}}$  (SoftMax)
  - ⇒ output  $p_i$  gives **probability** of input vector belonging to  $i$ th-class
- Training data:  $\mathcal{D} = \{\Theta^{(k)}, t^{(k)}\}$ 
  - $k$ th **target vector**  $t^{(k)}$  has **unity** in class of  $k$ th input vector  $\Theta^{(k)}$  and **zeroes** elsewhere
  - randomly select  $\sim 30000$  points  $\Theta^{(k)}$  in box in cMSSM parameter space
- Network training as before but using  $\mathcal{L}(\mathbf{a}) = \sum_k \sum_i \left[ t_i^{(k)} \ln p_i(\Theta^{(k)}; \mathbf{a}) \right]$

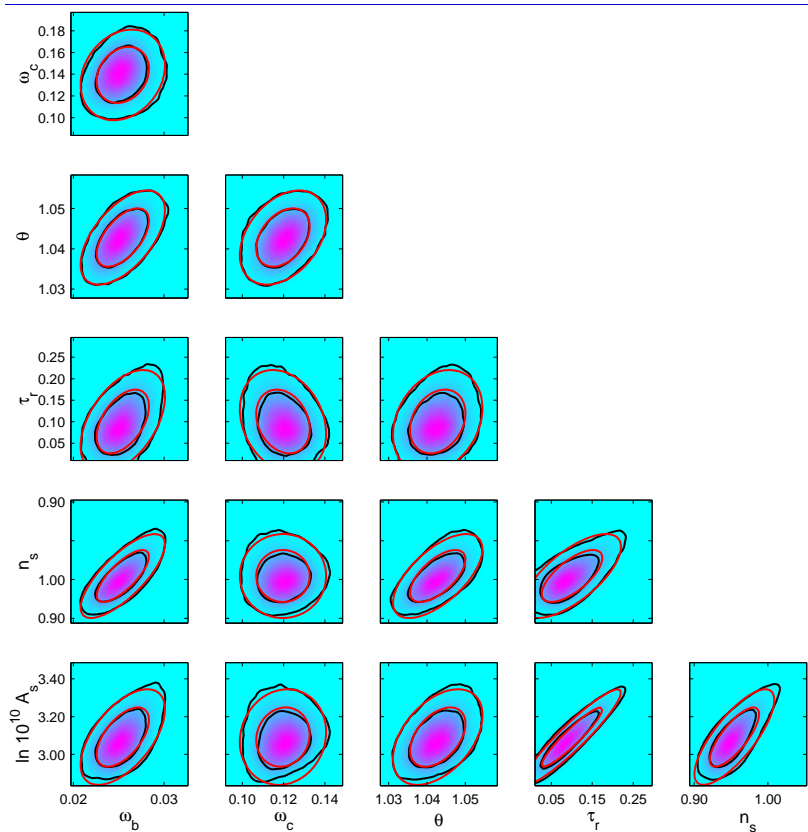


- **ROC curve** plots true positive rate (TPR) vs false positive rate (FPR) as a function of **classifier threshold**  $p_{th}$ .
- Defines (high) quality of the resulting NN **binary classifier**

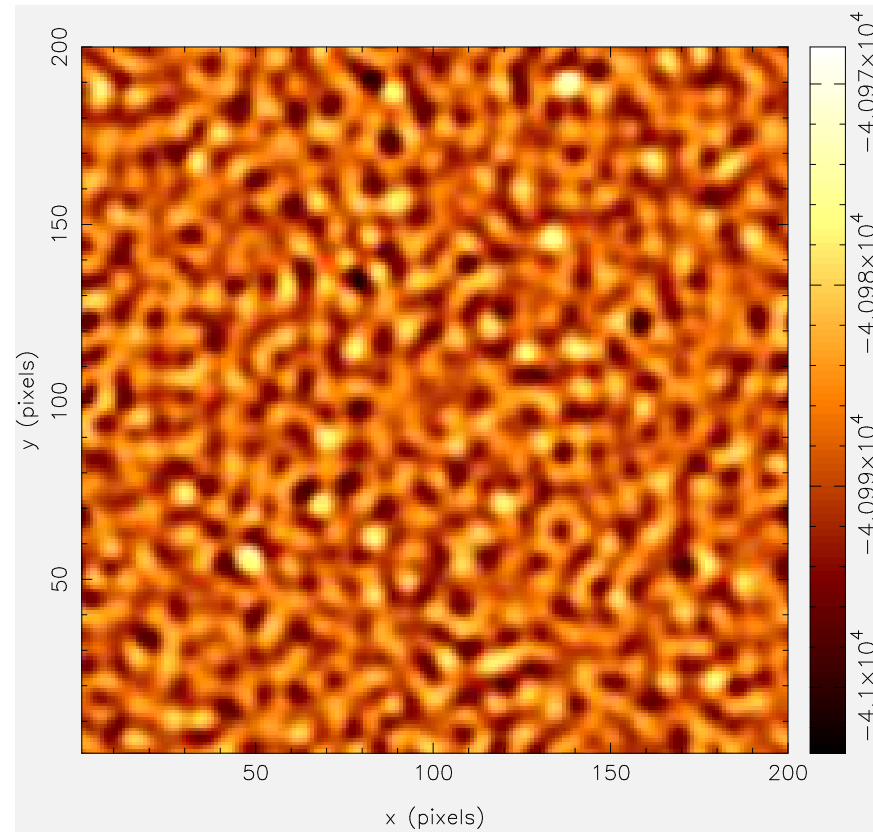
2: Nested sampling: fast and reliable  
parameter space exploration

# SOME (COSMOLOGICAL) POSTERIORIORS

- Some posteriors are **nice**, others are **nasty**



$\Lambda$ CDM:  $\theta = (\omega_b, \omega_c, \theta, \tau, \ln A, n_s)$   
using CMB+SDSS+HST data  
(Trotta 2004)

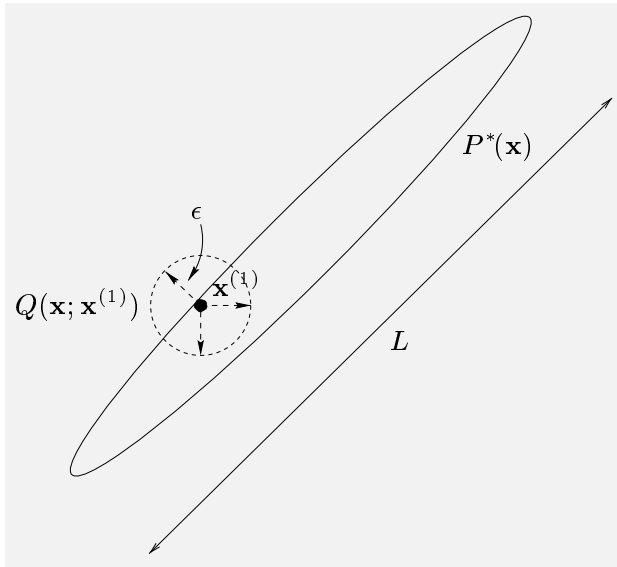


Detecting SZ clusters in CMB:  
 $\theta = (X, Y, A, R)$   
(Hobson & McLachlan 2003)

- Posterior **exploration** (parameter estimation) and **integration** (model selection) traditionally performed using **MCMC sampling**



# METROPOLIS–HASTINGS ALGORITHM



- **Metropolis–Hastings** algorithm to sample  $P(\theta)$ :
  - start at arbitrary point  $\theta_0$
  - at each step draw **trial point**  $\theta' \leftarrow Q(\theta'|\theta_n)$  from **proposal distribution**
  - calculate ratio  $r = P(\theta')Q(\theta_n|\theta')/P(\theta_n)Q(\theta'|\theta_n)$
  - if  $r \geq 1$  accept  $\theta_{n+1} = \theta'$ ;  
if  $r < 1$  accept with probability  $r$ , else  $\theta_{n+1} = \theta_n$

- **Implementation** of basic MH algorithm is trivial:

Initialise  $\theta_0$ ; set  $n = 0$

Repeat [

Sample a point  $\theta'$  from  $Q(\cdot|\theta_n)$

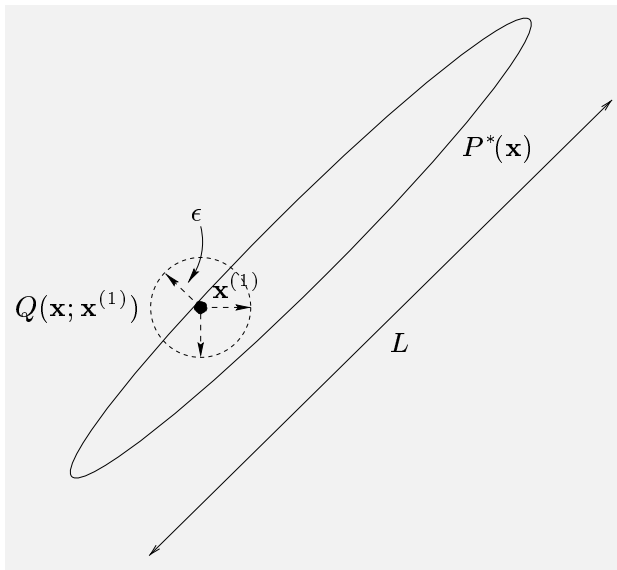
Sample a uniform  $[0,1]$  random variable  $U$

If  $U \leq \alpha(\theta', \theta_n)$  set  $\theta_{n+1} = \theta'$ , else  $\theta_{n+1} = \theta_n$

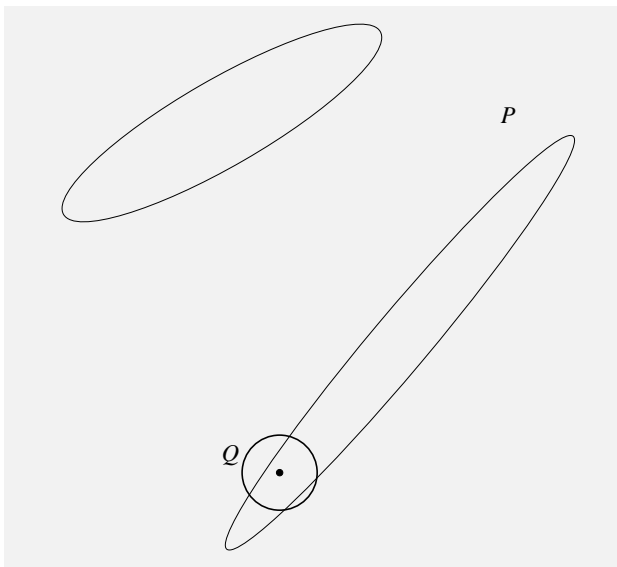
Increment  $n$ ]

- After initial **burn-in** period, **any** (positive) proposal  $Q \Rightarrow$  **convergence** to  $P(\theta)$
- Common choice for  $Q$  is **multivariate Gaussian** centred on  $\theta_n$  (**CosmoMC**)

# METROPOLIS–HASTINGS ALGORITHM: SOME PROBLEMS



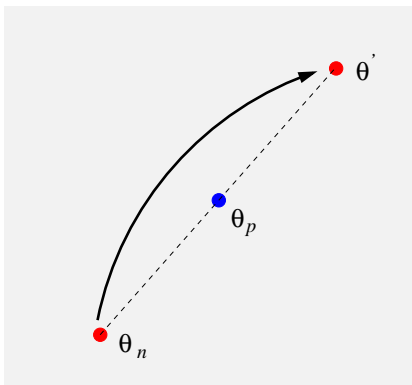
- But... choice of  $Q$  strongly affects **rate of convergence** and **sampling efficiency**.
- **Large** proposal width  $\epsilon \Rightarrow$  trial points rarely accepted
- **Small** proposal width  $\epsilon \Rightarrow$  chain explores  $P(\theta)$  by a **random walk** – very slow
- If **largest** scale of  $P(\theta)$  is  $L$   
 $\Rightarrow$  typical diffusion time  $t \sim (L/\epsilon)^2$
- If **smallest** scale of  $P(\theta)$  is  $\ell$   
 $\Rightarrow$  need  $\epsilon \sim \ell \Rightarrow$  diffusion time  $t \sim (L/\ell)^2$



- Particularly bad for **multimodal distributions**
- Transitions between distant modes **very rare**
- **No** choice of proposal width  $\epsilon$  works
- Standard **convergence tests** will suggest converged, but actually only true in a **subset of modes**

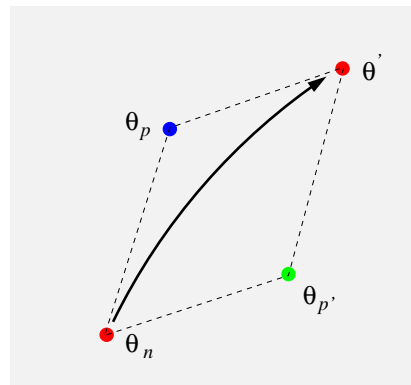
# METROPOLIS–HASTINGS ALGORITHM: SOME PARTIAL FIXES

- Set proposal width  $\epsilon$  by **trial and error** to achieve **acceptance ratio  $\sim 0.5$** , or **dynamically** during burn-in, but **must fix** thereafter
- **Multiple (non-interacting) chains** sometimes useful
- **Annealing schedules** or **multi-temperature chains**
- **Several sequential proposals**: each updating only **some** parameters
- **Innovative proposals**, e.g Gibbs, Hamiltonian, slice sampling, genetic algorithms, ...
- **Compound proposal**: multiple proposals  $Q_i$  each chosen **at random** with probability  $p_i$
- Use of **multiple interacting chains**, e.g.



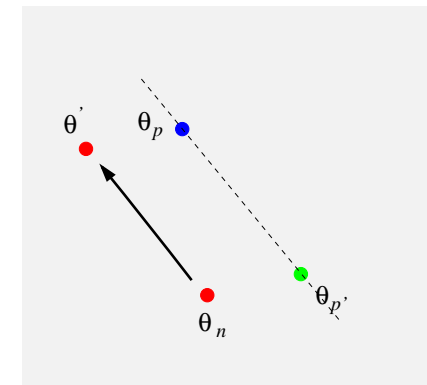
leapfrog

$$\theta' = 2\theta_p - \theta_n$$



cross-walk

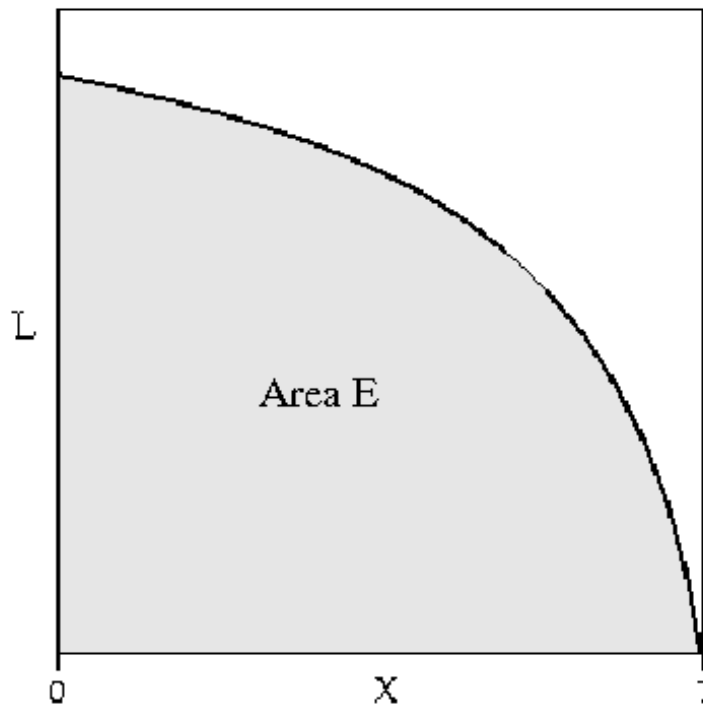
$$\theta' = \theta_p + \theta_{p'} - \theta_n$$



guided-walk

$$\theta' = \theta_n + (\theta_p - \theta_{p'})$$

# NESTED SAMPLING



- **New** technique for **efficient** evidence evaluation (and posterior samples) (Skilling 2004)

- Define  $X(\lambda) = \int_{L(\theta) > \lambda} \pi(\theta) d\theta$

- Write **inverse**  $L(X)$ , i.e.  $L(X(\lambda)) = \lambda$

- **Evidence** becomes **one-dimensional** integral

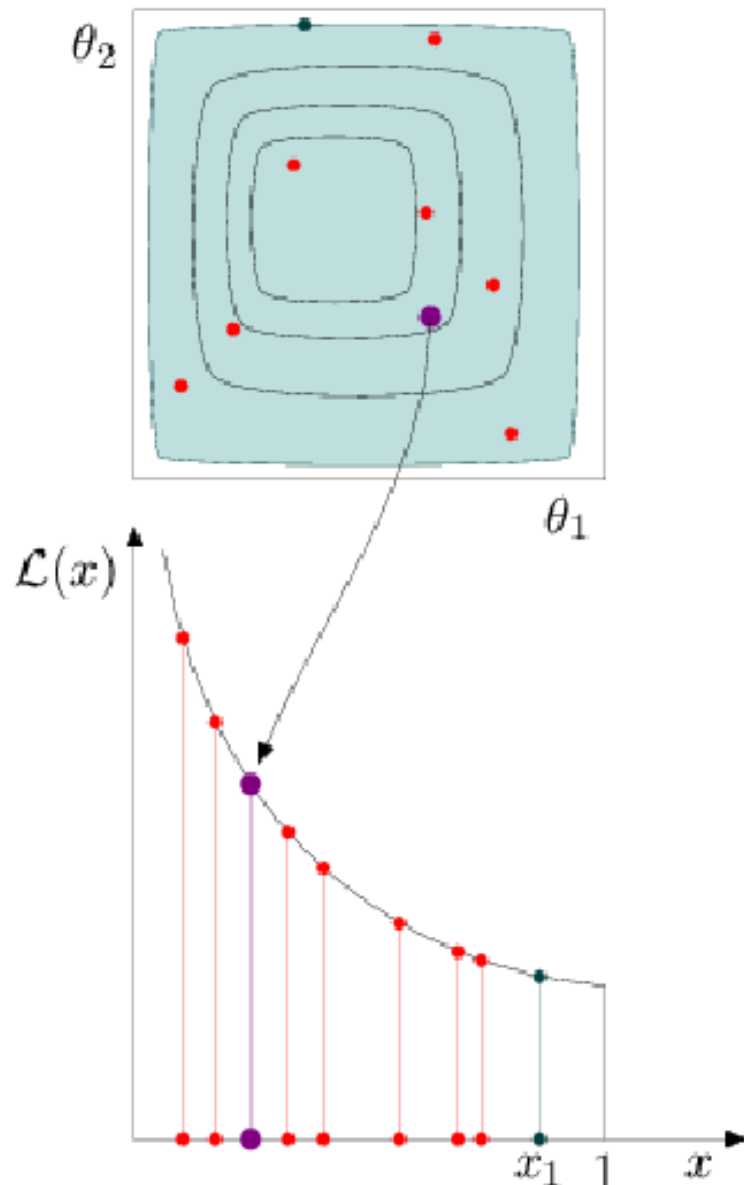
$$E = \int L(\theta)\pi(\theta) d\theta = \int_0^1 L(X) dX$$

- Suppose can evaluate  $L_j = L(X_j)$  where  $0 < X_m < \dots < X_2 < X_1 < 1$   
 $\Rightarrow$  estimate  $E$  by any numerical method

$$E = \sum_{j=1}^m L_j w_j$$

( $w_j = \frac{1}{2}(X_{j-1} - X_{j+1})$  for trapezium rule)

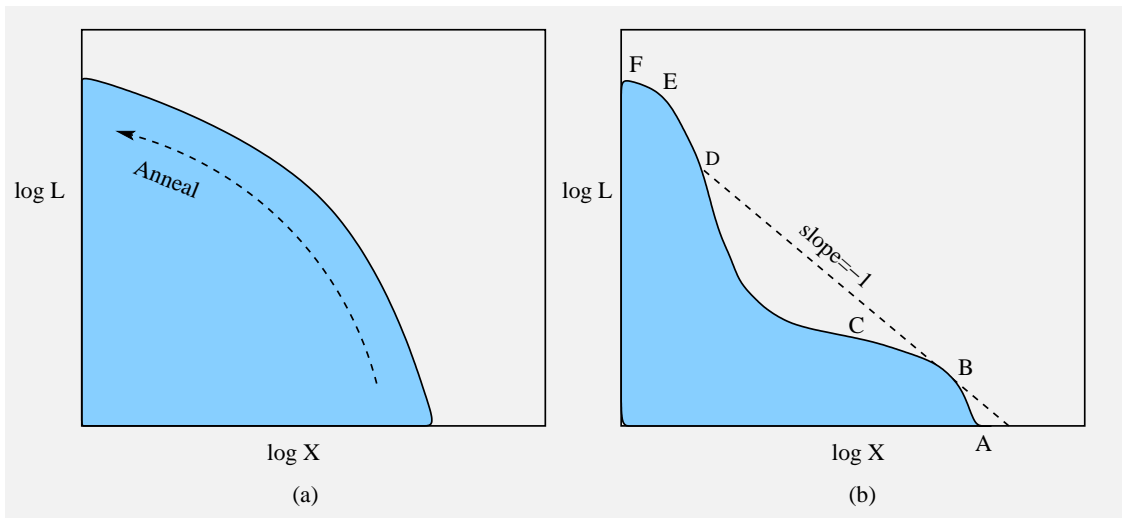
## Nested sampling approach to summation:



1. Set  $i = 0$ ; initially  $X_0 = 1$ ,  $E = 0$
2. Sample  $N$  points  $\{\theta_j\}$  randomly from  $\pi(\theta)$  and calculate their likelihoods
3. Set  $i \rightarrow i + 1$
4. Find point with lowest likelihood value ( $L_i$ )
5. Remaining prior volume  $X_i = t_i X_{i-1}$  where  $\Pr(t_i|N) = N t_i^{N-1}$ ; or just use  $\langle t_i \rangle = N/(N + 1)$
6. Increment evidence  $E \rightarrow E + L_i w_i$
7. Remove lowest point from active set
8. Replace with new point sampled from  $\pi(\theta)$  within **hard-edged** region  $L(\theta) > L_i$
9. If  $L_{\max} X_i < \alpha E$  (where **some tolerance**)  
 $\Rightarrow E \rightarrow E + X_i \sum_{j=1}^N L(\theta_j)/N$ ; stop  
else **goto 3**

- **Advantages:**

- typically requires around **few 100 times fewer** samples than thermodynamic integration to calculate **evidence** to same accuracy (plus error estimate)
- does **not** get **stuck at phase changes** like thermodynamic integration

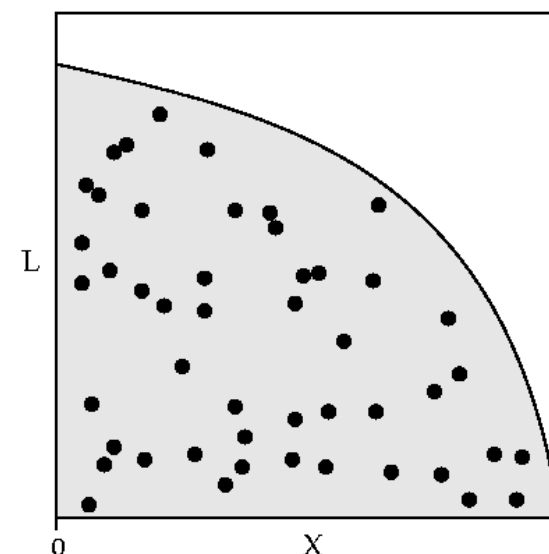


- As  $\lambda : 0 \rightarrow 1$  annealing should **track along curve**
- But  $\frac{d \log L}{d \log X} = -\frac{1}{\lambda}$ , so annealing schedule cannot navigate **convex regions** (phase changes)

- **Bonus: posterior samples** easily obtained as a by-product. Simply take **full sequence** of sampled points  $\theta_j$  and weight  $j$ th sample by  $p_j = L_j w_j / E$ , e.g.

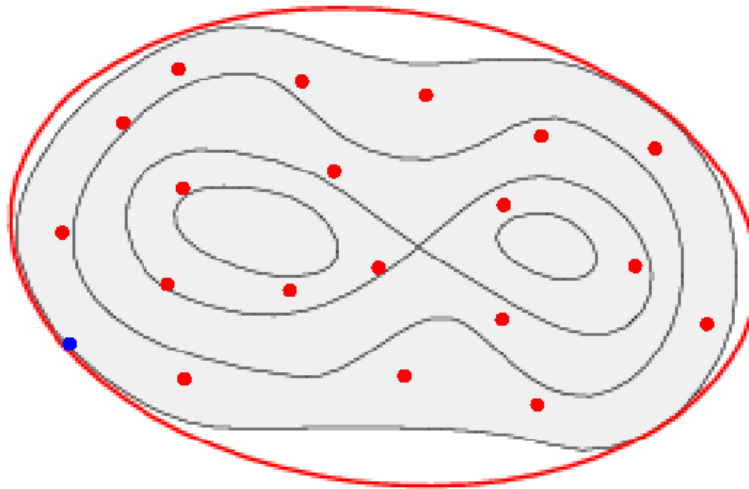
$$\mu_Q = \sum_j p_j Q(\theta_j),$$

$$\sigma_Q^2 = \sum_j (p_j Q(\theta_j) - \mu_Q)^2$$



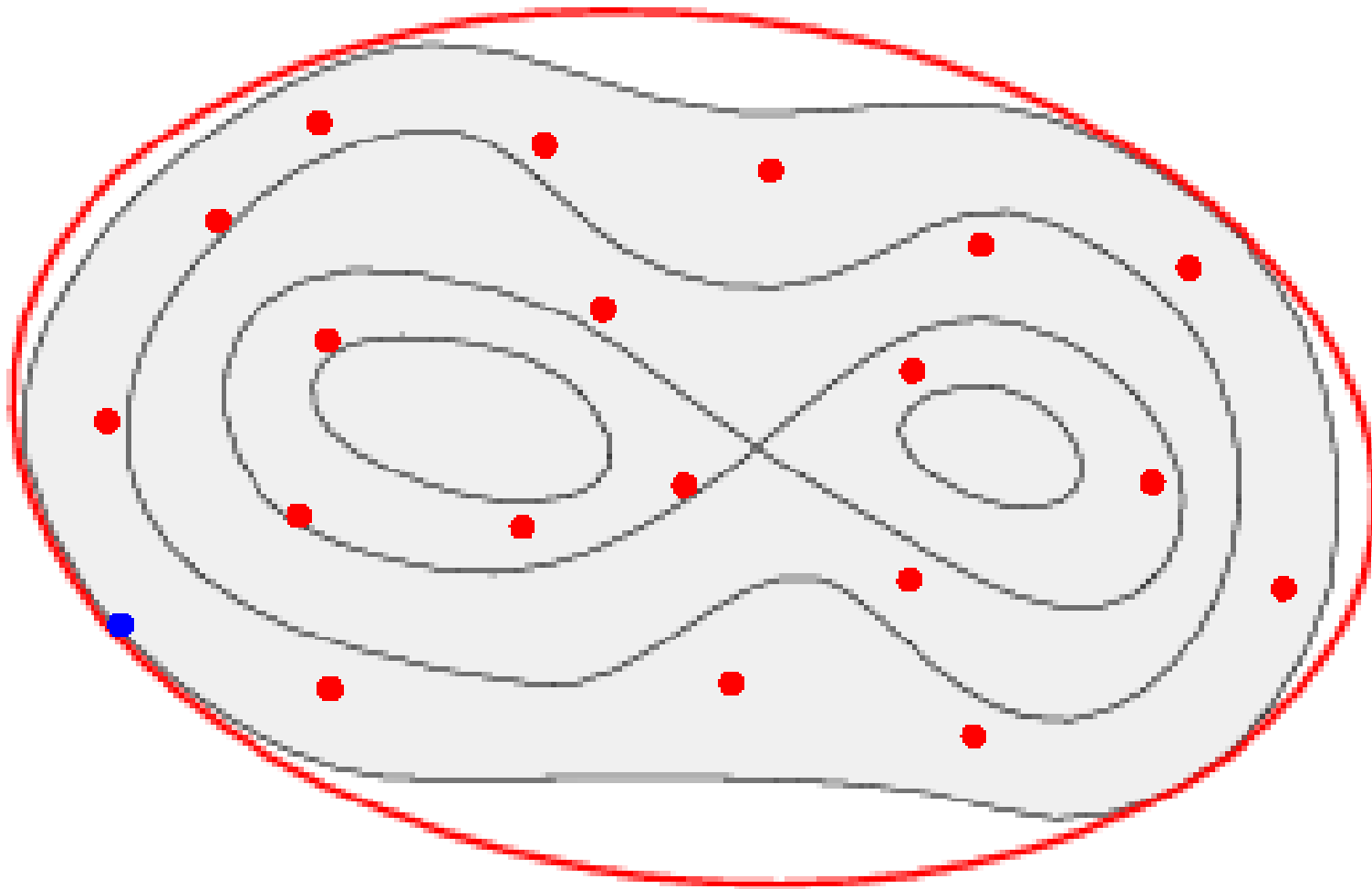
## PRACTICAL CONSIDERATIONS

- **Most challenging task:** at each iteration  $i$  must replace removed point with one sampled from  $\pi(\theta)$  within **complicated, hard-edged** region  $L(\theta) > L_i$
- Simple MCMC using Metropolis–Hastings possible, but can be **inefficient**
- Mukherjee et al. (2005) **fit ellipsoid** to active points, **enlarge** to try to account for non-ellipsoidal likelihood contour, and **sample** within it using simple, exact method



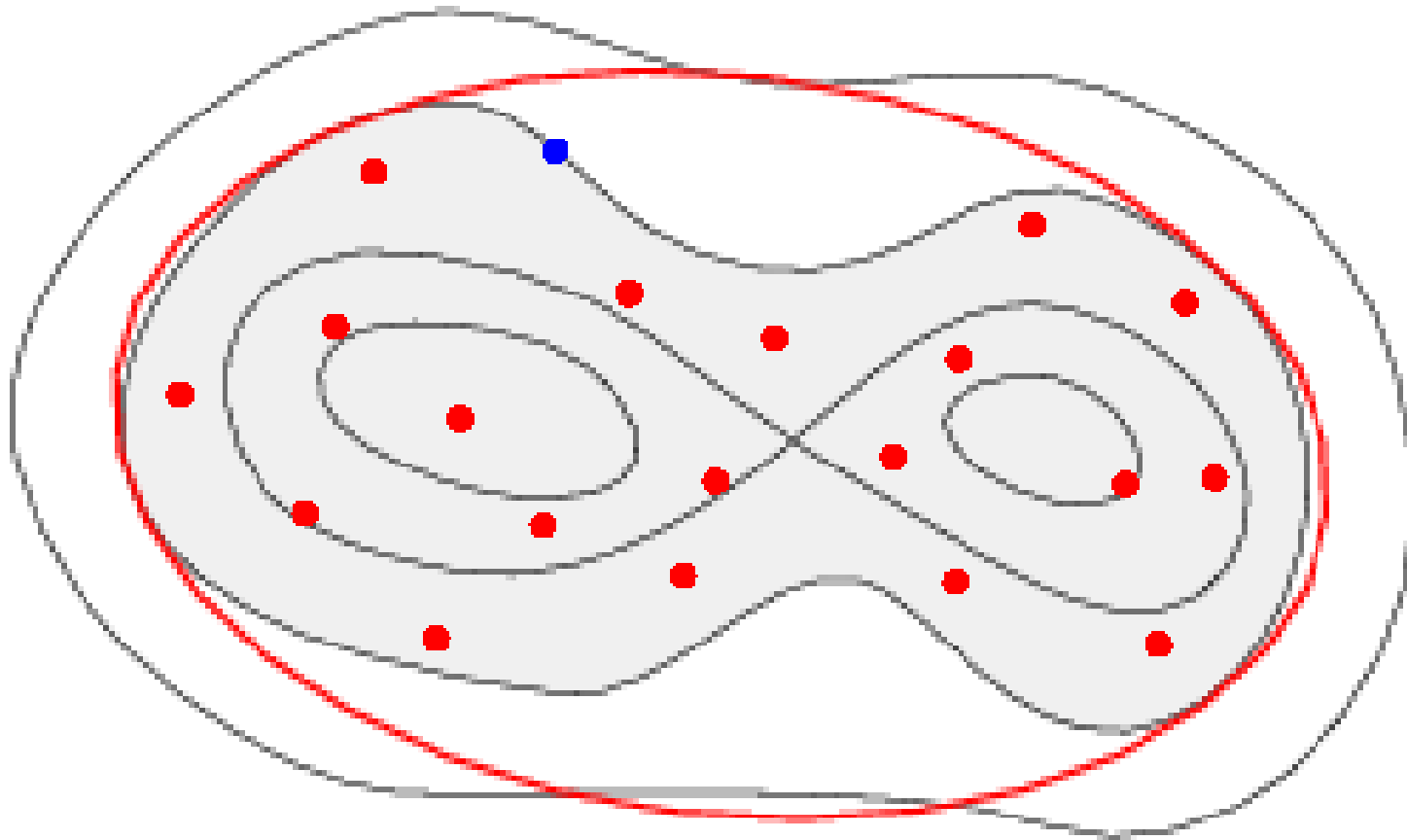
- Demonstrated high-efficiency and robustness on **simple unimodal** cosmological posteriors ( $\sim 100$  times faster evidence evaluation cf. thermodynamic integration)
- **But...** still **problematic** for **multimodal/ degenerate** posteriors

Problem with elliptical region sampling ( $N = 20$ ):

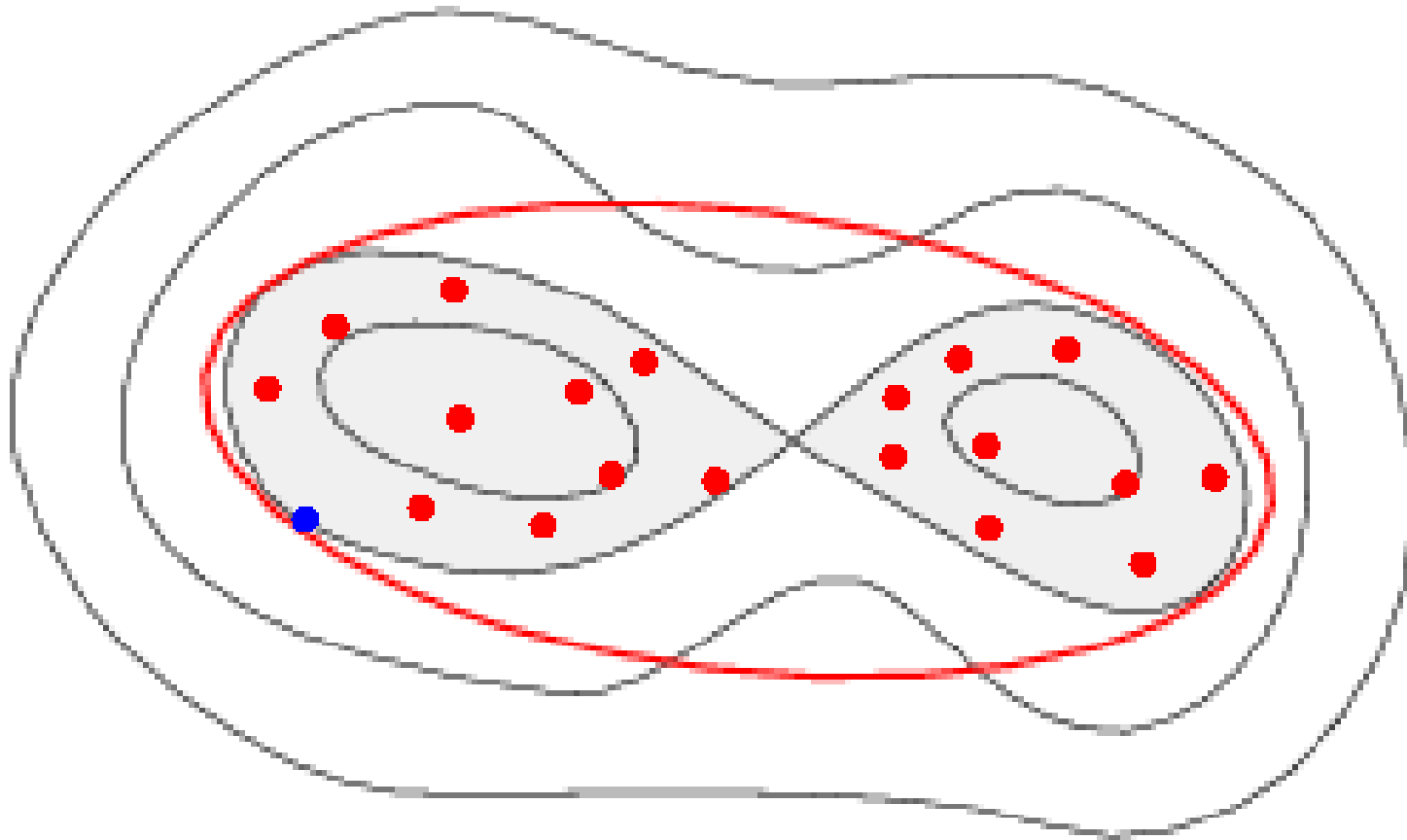




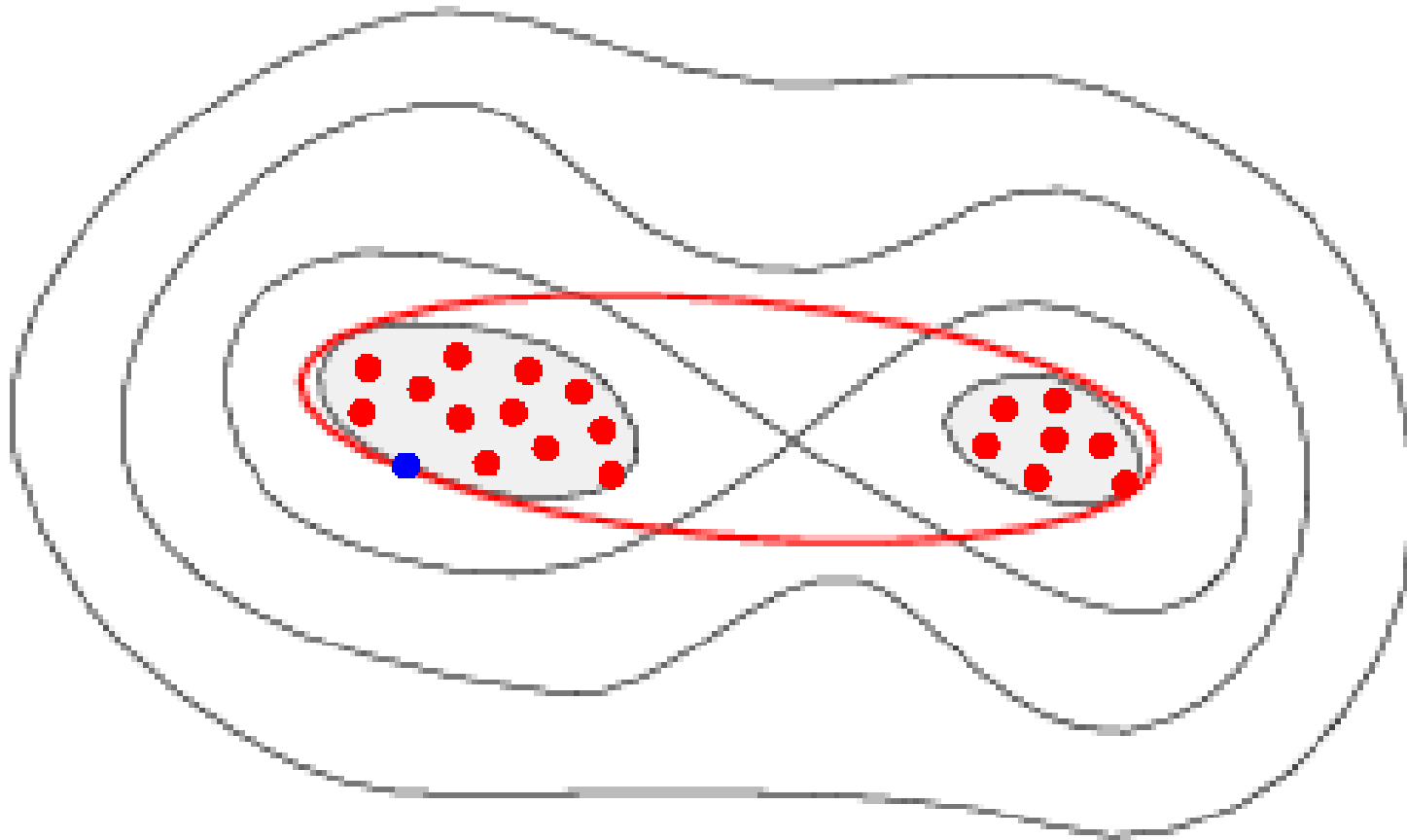
Problem with elliptical region sampling ( $N = 20$ ):



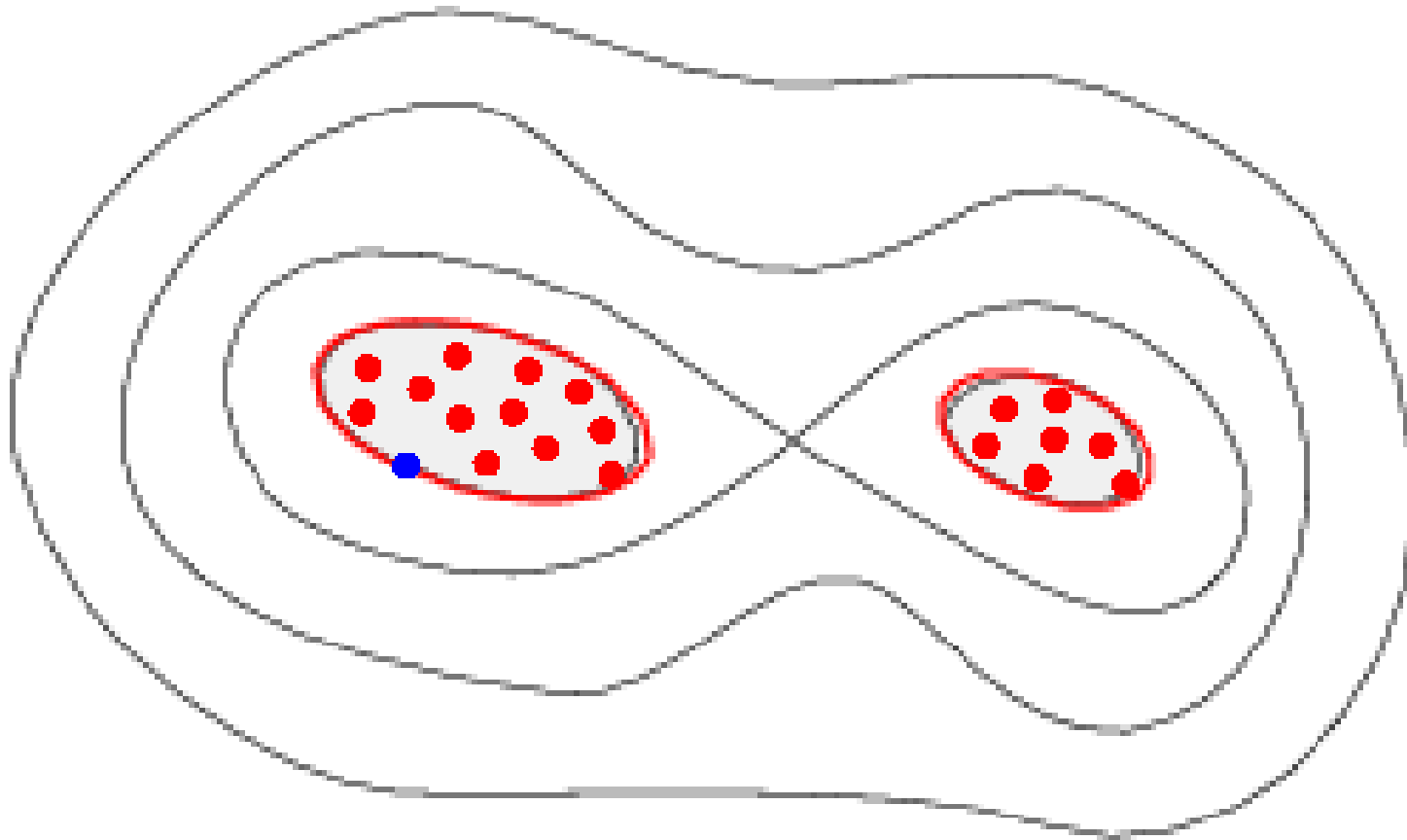
Problem with elliptical region sampling ( $N = 20$ ):



Problem with elliptical region sampling ( $N = 20$ ):

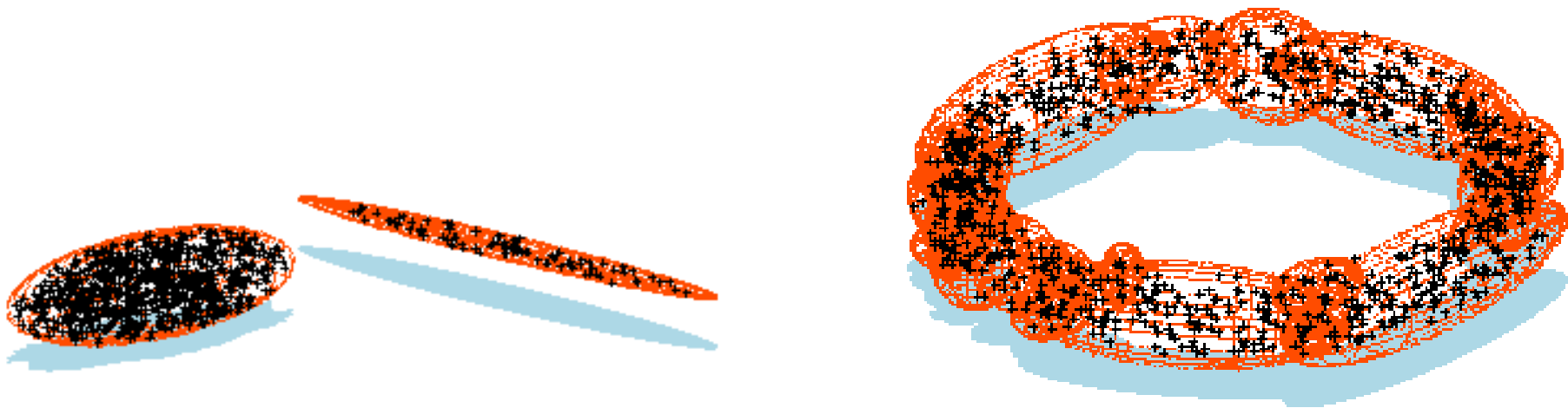


Problem with elliptical region sampling ( $N = 20$ ):



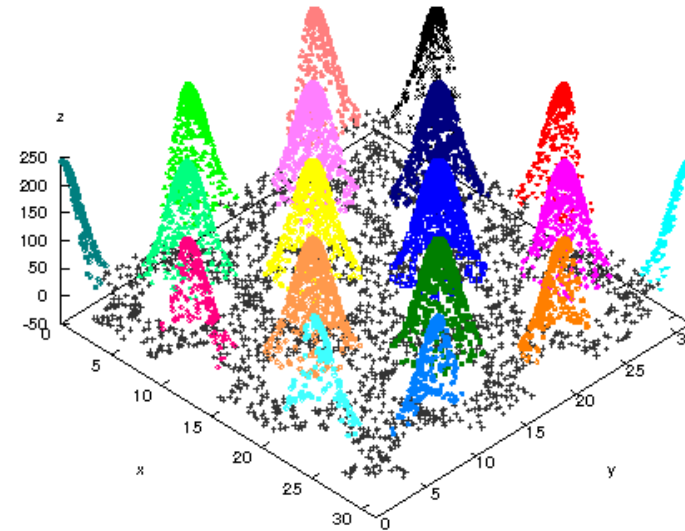
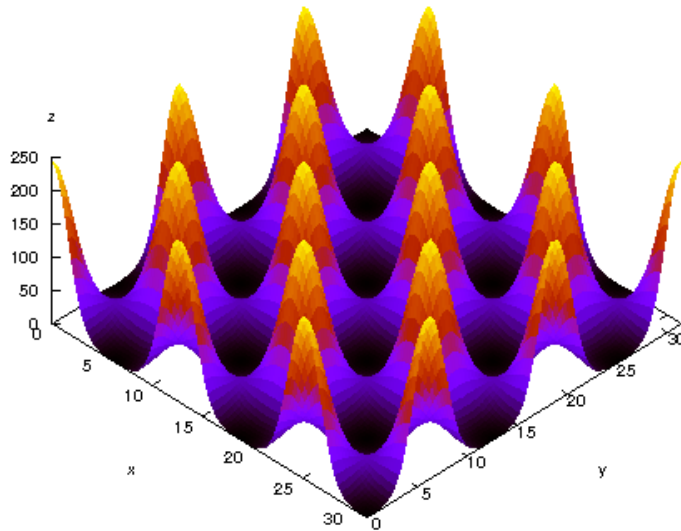
# MULTIMODAL NESTED SAMPLING – MULTINEST

- Introduced by Feroz & MPH (2008), refined by Feroz, MPH & Bridges (2008)
- At each nested sampling iteration  $i$ :
  - construct **optimal multi-ellipsoidal bound** for each cluster (variable ellipsoid number), or **evolve** existing decomposition via scaling (fast)
  - determine ellipsoid **overlaps** using cheap exact algorithm (Alfano et al. 2003)
  - remove point with **lowest**  $L_i$  from active points; increment evidence
  - pick ellipsoid **randomly** and sample new point with  $L > L_i$ , accounting for overlaps



- MULTINEST algorithm usefully (and easily) **parallelized**

# IDENTIFICATION OF MODES

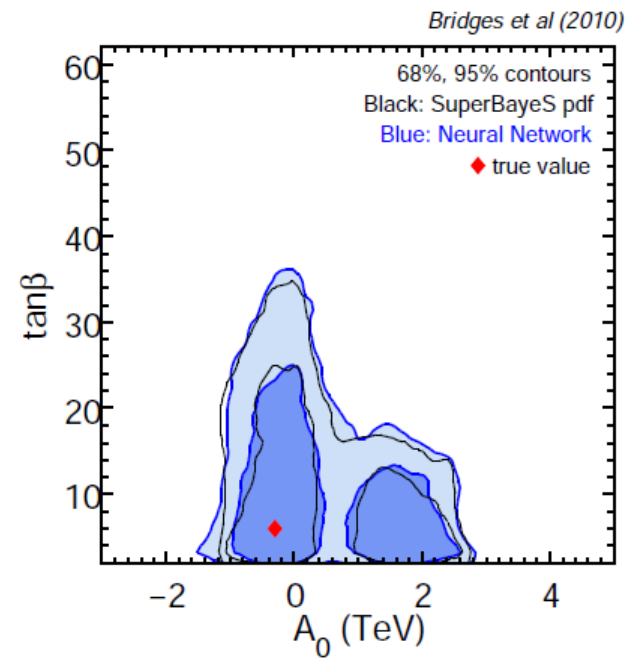
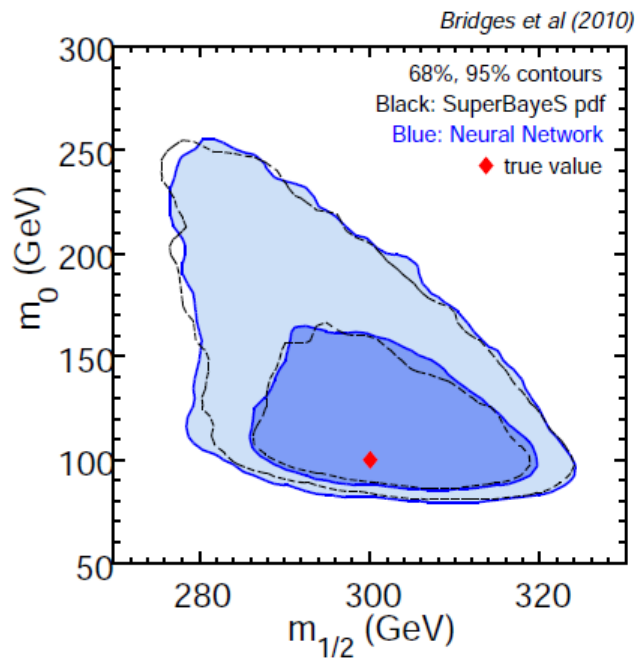


- For **multimodal** posteriors, useful to identify which samples ‘belong’ to which mode
- For **well-defined ‘isolated’** modes:
  - can make reasonable estimate of **posterior mass** each contains (‘local’ evidence)
  - can construct **posterior parameter constraints** associated with each mode
- Partitioning and ellipsoids construction algorithm described above provides **efficient** and **reliable** method for performing mode identification
  - ⇒ ‘**local**’ evidence and parameter constraints for **each isolated mode**
  - ⇒ sum of local evidences equals ‘**global**’ evidence

# 3: Application to SUSY phenomenology

# NEURAL NETWORKS AND MULTINEST IN SUSY PHENOMENOLOGY

- **MULTINEST** applied to **cMSSM** and **pMSSM** (by us)  
(see arXiv:0807.4512, arXiv:0809.3792, arXiv:0903.2487, arXiv:0904.2548, arXiv:0906.0957, arXiv:1101.3296)
- In all cases, MULTINEST is **few  $\times$  100** more efficient than MCMC
- **NNs** and **MULTINEST** in cMSSM around benchmark point (arXiv:1011.4306)



- Speeds up analysis by factor  $\sim 10^6$  (NN by  $\sim 10^4$  and MULTINEST by  $\sim 10^2$ )  
 $\Rightarrow$  original SOFTSUSY + MCMC = **720 CPU days**; NN + MULTINEST = **1 minute**



# CALCULATION OF PROFILE LIKELIHOOD (FOR FREQUENTISTS!)

- Bayesians believe in **posterior mass**
  - ⇒ MULTINEST produces **samples** drawn according to full 8D posterior  $\Theta = (\theta, \psi)$
  - ⇒ calculate **marginalised posteriors** for parameters of interest

$$P(\theta) = \int P(\theta, \psi) d\psi$$

- Frequentists believe in **likelihood global maximum**
  - ⇒ calculate **profile likelihood** for parameters of interest

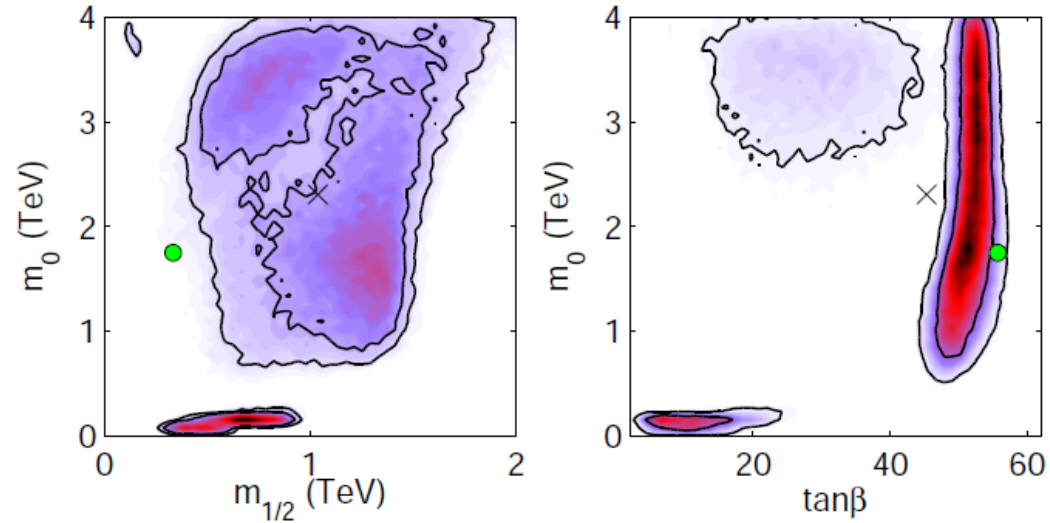
$$\lambda(\theta) \equiv \frac{L(\theta, \hat{\psi})}{L(\hat{\theta}, \hat{\psi})}$$

where  $\hat{\psi}$  is **conditional MLE** with  $\theta$  fixed, and  $\hat{\theta}$  and  $\hat{\psi}$  are **unconditional MLEs**

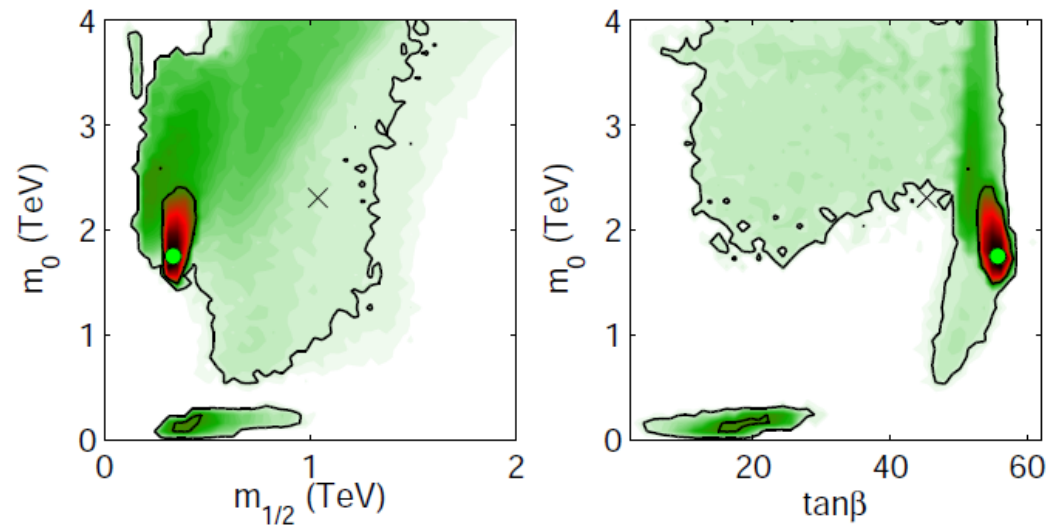
- Standard MULTINEST configuration good for accurate reconstruction of Bayesian posterior (spikes unimportant), **BUT** profile likelihood **poorly approximated**
- Require **more live points** and **later termination criterion**
  - ⇒ allows MULTINEST to **explore high-likelihood regions** (including spikes)
  - ⇒ significantly better approximation to profile likelihood than latest **genetic algorithm** method, particularly near boundaries of the interval

# CALCULATION OF PROFILE LIKELIHOOD (FOR FREQUENTISTS!)

- MULTINEST Bayesian marginalised posteriors and profile likelihoods in cMSSM



(a)



4: The future: BAMBI...

# BLIND ACCELERATED MULTIMODAL BAYESIAN INFERENCE (BAMBI)

- **General** Bayesian inference engine with wide applicability: only requires choice of **priors** on the parameters in model
- Combines **neural networks** and **nested sampling** in complementary manner
- **Basic idea** is as follows:
  - early stage (prior-driven) **nested samples**  $\Rightarrow$  (incremental) **training data** set
  - **simultaneous** training of neural network  $\Rightarrow$  ‘learn’ **likelihood function**
  - **clustering** in nested sampler  $\Rightarrow$  **accelerates** network training
  - once trained, network **replaces** likelihood code
    - $\Rightarrow$  completes posterior sampling and evidence evaluation **extremely rapidly**
  - **trained likelihood network** available for subsequent analyses

## CONCLUSIONS

- Standard Bayesian or Frequentist analyses can be very **computationally intensive**: days–weeks on a supercomputer
- **Large speed-ups** possible using **neural networks** for model prediction
- Efficient and robust parameter space exploration provided by **nested sampling**
  - **MULTINEST** allows sampling from **multimodal/degenerate** posteriors
  - typically **few × 100** times more efficient than standard MCMC
- These methods should be useful in a **wide range** of physical inference problems; **already applied** in many areas
- **COSMONET** and **MULTINEST** code **publically available** from:  
`www.mrao.cam.ac.uk/software/cosmonet`  
`www.mrao.cam.ac.uk/software/multinest`
- **BAMBI** in development...

# Supplementary slides

## ADVANTAGES OF COSMONET

- **Simplicity:** provides single, simple, closed-form function for each interpolation over **entire** parameter space
- **Memory usage:** a network with  $N_i$  input nodes,  $N_h$  hidden nodes and  $N_o$  output nodes has  $(N_i + 1)N_h + (N_h + 1)N_o \approx N_h N_o$  parameters. For above model, requires only  $\sim 50$  kB of parameter memory
- **Accuracy:** excellent after only  $\sim$  few mins of training on single 2GHz CPU
- **Speed:** number of calculations to perform feed-forward network mapping is  $2N_i N_h + 2N_h N_o \approx 2N_h N_o$ . In above example, calculation of  $C_\ell$  spectrum in  $\sim 20$  microseconds, and WMAP likelihood in  $\sim 5$  microseconds
- **Scaling:**  $N_h$  increases at worst **linearly** with  $N_i$

## UNIT HYPERCUBE SAMPLING SPACE

- Algorithm for **partitioning** active points into clusters and constructing **ellipsoidal bounds** requires **uniformly** distributed points
- MULTINEST '**native**' space =  $D$ -dimensional unit hypercube in which samples are drawn uniformly. All operations are carried out in this space (cf. BAYESYS).

- To conserve probability mass, point  $\mathbf{u} = (u_1, u_2, \dots, u_D)$  in unit hypercube transformed point  $\Theta = (\theta_1, \theta_2, \dots, \theta_D)$  in '**physical**' parameter space, such that

$$\int \pi(\theta_1, \theta_2, \dots, \theta_D) d\theta_1 d\theta_2 \dots d\theta_D = \int du_1 du_2 \dots du_D$$

- In simple case that prior separable:  $\pi(\Theta) = \pi_1(\theta_1)\pi_2(\theta_2) \dots \pi_D(\theta_D)$ , set  $\pi_j(\theta_j)d\theta_j = du_j \Rightarrow$  for given  $u_j$ , find  $\theta_j$  by solving

$$u_j = \int_{-\infty}^{\theta_j} \pi_j(\theta'_j) d\theta'_j$$



- If prior  $\pi(\Theta)$  not separable, instead write

$$\pi(\theta_1, \theta_2, \dots, \theta_D) = \pi_1(\theta_1)\pi_2(\theta_2|\theta_1) \cdots \pi_D(\theta_D|\theta_1, \theta_2 \cdots \theta_{D-1})$$

where

$$\pi_j(\theta_j|\theta_1, \dots, \theta_{j-1}) = \int \pi(\theta_1, \dots, \theta_{j-1}, \theta_j, \theta_{j+1}, \dots, \theta_D) d\theta_{j+1} \cdots d\theta_D$$

- **Physical** point  $\Theta$  corresponding to point  $u$  in unit hypercube then found by using this  $\pi_j$  in earlier expression
- Physical parameters  $\Theta$  used to calculate **likelihood** of point  $u$   
For many problems, prior  $\pi(\Theta)$  is uniform  $\Rightarrow u$  and  $\Theta$ -spaces **coincide**  
For many other problems, prior  $\pi(\Theta)$  allows one to solve for  $\Theta$  point **analytically**
- In all cases, can solve for  $\Theta$  point **numerically**
- **Alternatively...** re-cast inference problem: for example, define **new 'likelihood'**  $\mathcal{L}'(\Theta) \equiv \mathcal{L}(\Theta)\pi(\Theta)$  and 'prior'  $\pi'(\Theta) \equiv \text{constant}$ . But potentially inefficient since lacks true prior  $\pi(\Theta)$  to guide the sampling of active points

## PARTITIONING OF POINTS AND CONSTRUCTION OF ELLIPSOIDAL BOUNDS

- At  $i$ th NS iteration, find 'optimal' ellipsoidal decomposition of  $N$  active points distributed uniformly in remaining prior volume  $X_i$  using EM approach
- Let set of  $N$  active points in unit hypercube be  $S = \{u_1, u_2, \dots, u_N\}$  and some partitioning into  $K$  clusters be  $\{S_k\}_{k=1}^K$ , where  $K \geq 1$  and  $\cup_{k=1}^K S_k = S$ .
- For cluster (or subset)  $S_k$  containing  $n_k$  points, define quasi-minimum-volume bounding ellipsoid

$$E_k = \{u \in \mathcal{R}^D \mid u^\top (f_k C_k)^{-1} u \leq 1\},$$

where the empirical covariance matrix of the subset is

$$C_k = \frac{1}{n_k} \sum_{j=1}^{n_k} (u_j - m u_k)(u_j - m u_k)^\top$$

and  $m u_k = \sum_{j=1}^{n_k} u_j$  is its center of the mass. Enlargement factor  $f_k$  ensures  $E_k$  is a bounding ellipsoid. Note: volume of ellipsoid  $V(E_k) \propto \sqrt{\det(f_k C_k)}$

- At  $i$ th NS iteration, volume  $V(S)$  from which set  $S$  uniformly sampled is unknown remaining prior volume  $X_i$ , but use expectation value  $V(S) = \exp(-i/N)$
- Define objective function

$$F(S) \equiv \frac{1}{V(S)} \sum_{k=1}^K V(E_k)$$

and minimise  $F(S)$ , subject to the constraint  $F(S) \geq 1$ , wrt  $K$ -partitionings  $\{S_k\}_{k=1}^K \Rightarrow$  'optimal' decomposition of original sampled region into  $K$  ellipsoids

- Minimisation most easily performed using EM scheme, using result (Lu et al. 2007) that, change in  $F(S)$  resulting from reassigning a point  $\mathbf{u}$  from subset  $S_k$  to  $S_{k'}$  is

$$\Delta F(S)_{k,k'} \approx \gamma \left( \frac{V(E_{k'})d(\mathbf{u}, S_{k'})}{V(S_{k'})} - \frac{V(E_k)d(\mathbf{u}, S_k)}{V(S_k)} \right)$$

where  $\gamma$  is a constant,

$$d(\mathbf{u}, S_k) = (\mathbf{u} - \mathbf{m}u_k)^\top (f_k \mathbf{C}_k)^{-1} (\mathbf{u} - \mathbf{m}u_k)$$

is 'distance' from  $\mathbf{u}$  to centroid  $\mathbf{m}u_k$  of ellipsoid  $E_k$ , and

$$V(S_k) = \frac{n_k V(S)}{N}$$

may be considered the volume from which subset  $S_k$  was drawn uniformly

- In fact, impose **further constraint** that  $V(E_k) > V(S_k)$ . Easily achieved by **enlarging ellipsoid**  $E_k$  by factor  $f_k$ , such that  $V(E_k) = \max[V(E_k), V(S_k)]$ , before evaluating  $F(S)$  and  $\Delta F(S)_{k,k'}$

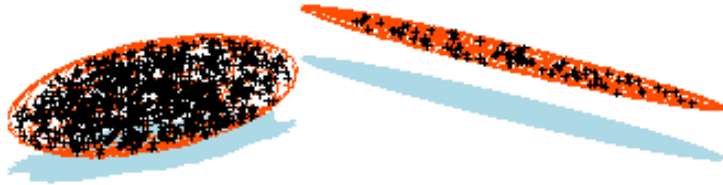
- Minimising  $F(S)$  equivalent to defining

$$h_k(\mathbf{u}) = \frac{V(E_k)d(\mathbf{u}, S_k)}{V(S_k)}$$

and, for all points  $\mathbf{u} \in S$ , assigning  $\mathbf{u} \in S_k$  to  $S_{k'}$  only if  $h_k(\mathbf{u}) < h_{k'}(\mathbf{u})$ ,  $\forall k \neq k'$ , and repeating until convergence is achieved

- To find **optimal number** of ellipsoids,  $K$ , use **recursive scheme**:
  - start by performing  $k$ -means partition with  $K = 2$
  - **optimise** this 2-partition as outlined above,
  - **recursively partition and optimise** the resulting clusters

# ELLIPSOIDAL DECOMPOSITION ALGORITHM



1000 points drawn from two ellipsoids

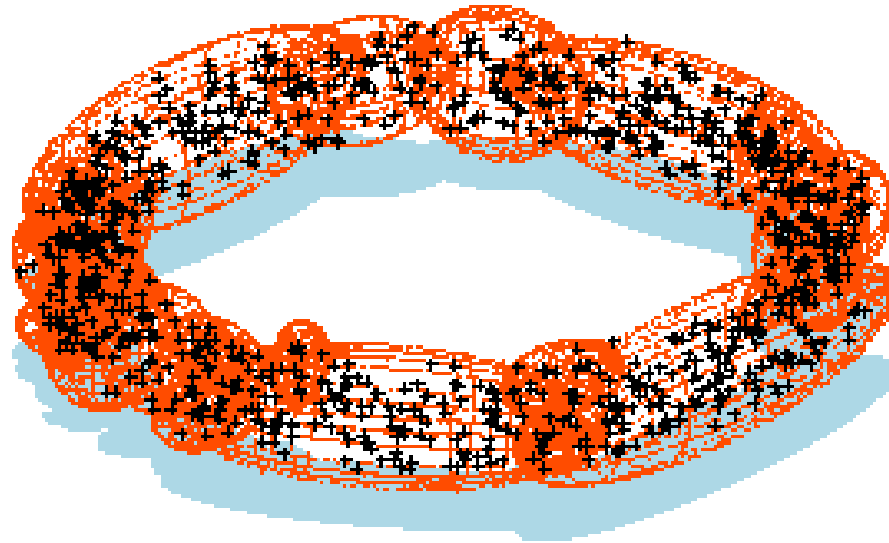


1000 points drawn from a torus

1. For  $S$ , calculate bounding ellipsoid  $E$  and  $V(E)$
2. Enlarge  $E$  so that  $V(E) = \max[V(E), V(S)]$
3. Partition  $S$  into  $S_1$  and  $S_2$  containing  $n_1$  and  $n_2$  points using  $k$ -means with  $K = 2$
4. Calculate  $E_1, E_2$  and volumes  $V(E_1), V(E_2)$
5. Enlarge  $E_k$  ( $k = 1, 2$ ) so that  $V(E_k) = \max[V(E_k), V(S_k)]$ .
6. For all  $u \in S$ , assign  $u$  to  $S_k$  such that  $h_k(u) = \min[h_1(x), h_2(x)]$
7. If no point reassigned goto 8; else goto 4
8. If  $V(E_1) + V(E_2) < V(E)$  or  $V(E) > 2V(S)$ 
  - partition  $S$  into  $S_1$  and  $S_2$
  - repeat entire algorithm for each subset  $S_1$  and  $S_2$
  - else
  - return  $E$  as the optimal ellipsoid of the point set  $S$

- EM algorithm quite **computationally expensive**, especially in high dimensions
- **But...** MULTINEST need **not** perform full partitioning at each NS iteration
- Ellipsoids can be **evolved** through scaling at subsequent NS iterations  $i + i'$  such that  $V(E_k) = \max[V(E_k), X_{i+i'n_k}/N]$
- Ellipsoidal decomposition calculated at iteration  $i$  becomes less optimal as  $i'$  grows  $\Rightarrow$  perform **full re-partitioning** of active points if  $F(S) \geq h$  (typically  $h = 1.1$ )
- Possible that ellipsoids might not enclose the entire iso-likelihood contour, even though sum of their volumes must exceed prior volume  $X \Rightarrow$  safer to set desired minimum volume as  $eX$ , where  $e$  is an **enlargement factor**
- **Note:** regardless of  $e$ -value, always ensure that  $E_k$  is a bounding ellipsoid of subset  $S_k$ .

# SAMPLING FROM OVERLAPPING ELLIPSOIDS



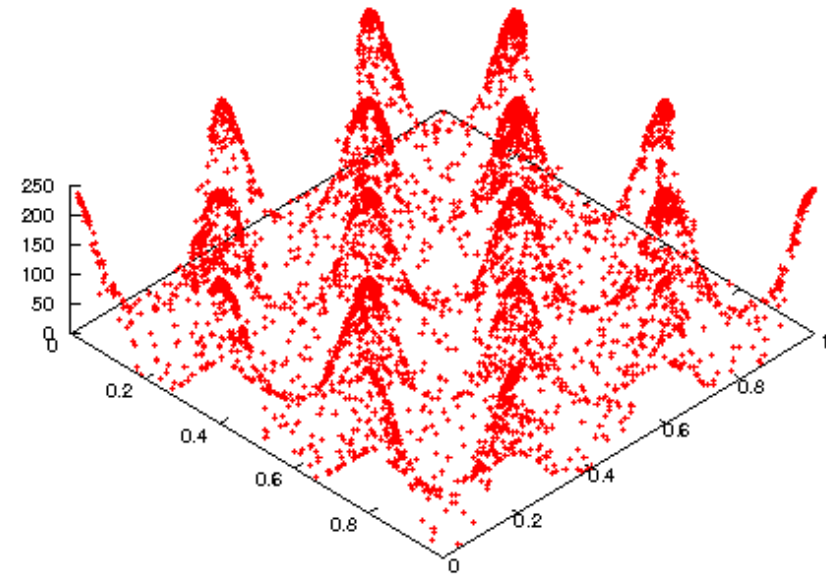
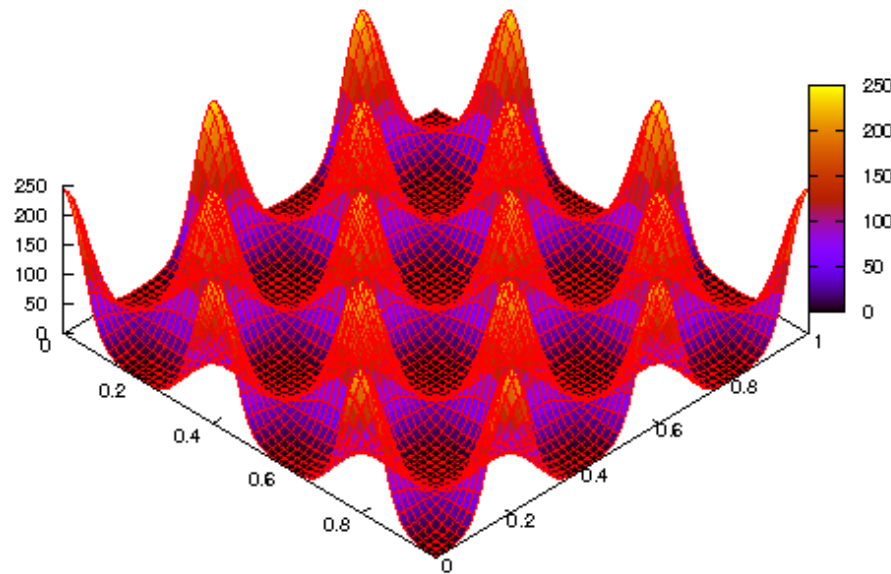
- At each NS iteration, need to draw a new point **uniformly** from **union of ellipsoids**
- $k$  Suppose  $K$  ellipsoids  $\{E_k\}$ , where  $k$ th one has volume  $V(E_k)$
- Choose one ellipsoid with probability  $p_k = V_k/V_{\text{tot}}$
- Sample from chosen ellipsoid within **hard constraint**  $L > L_i$
- Find **number**  $n_e$  of ellipsoids in which sample lies; **accept with probability**  $1/n_e$

## TRIVIAL PARALLELIZATION

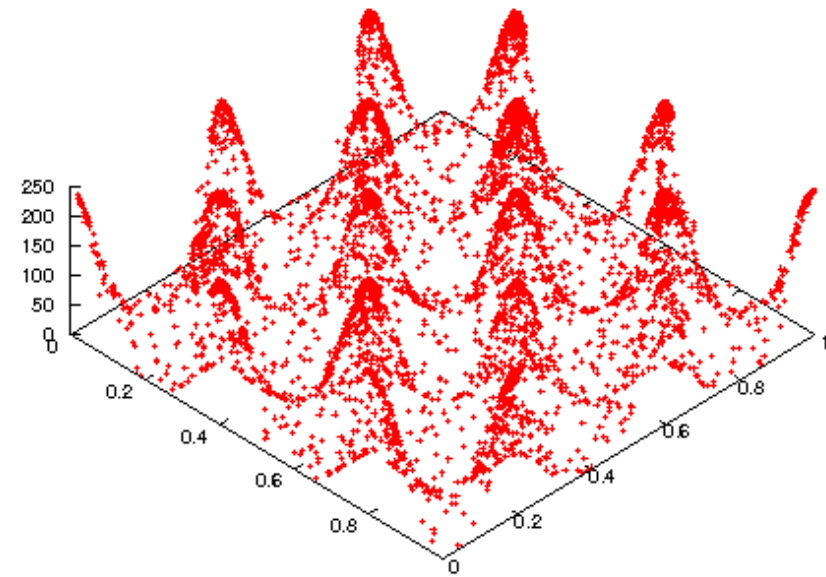
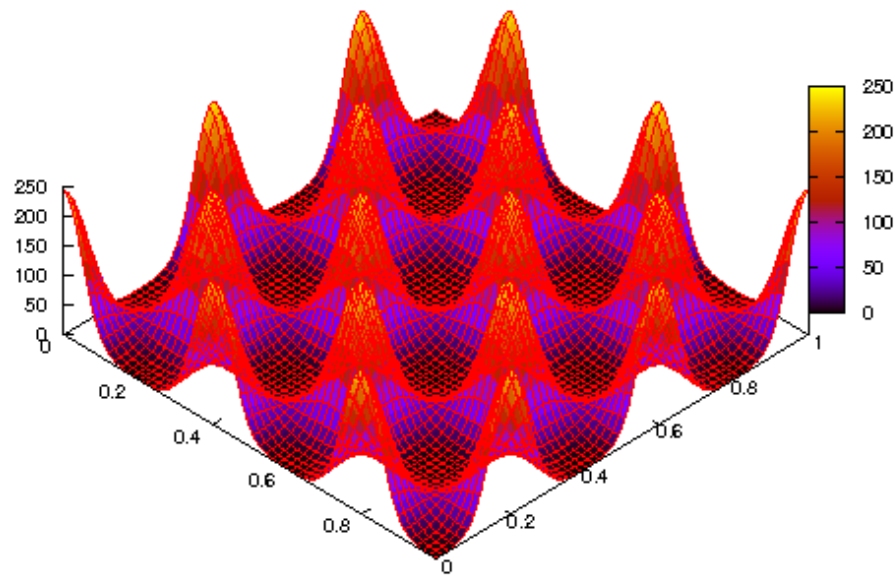
- Typical sampling efficiency **less than unity** since
    - ellipsoidal approximation to iso-likelihood surface **not perfect**
    - ellipsoids may **overlap** (as discussed above)
  - **But...** MULTINEST algorithm usefully (and easily) **parallelized**
  - At each NS iteration, draw a potential replacement point on each of  $N_{\text{CPU}}$  processors, where  $1/N_{\text{CPU}}$  is an estimate of the sampling efficiency
- ⇒ **Effective efficiency** close to unity across  $N_{\text{CPU}}$



# IDENTIFICATION OF POSTERIOR MODES

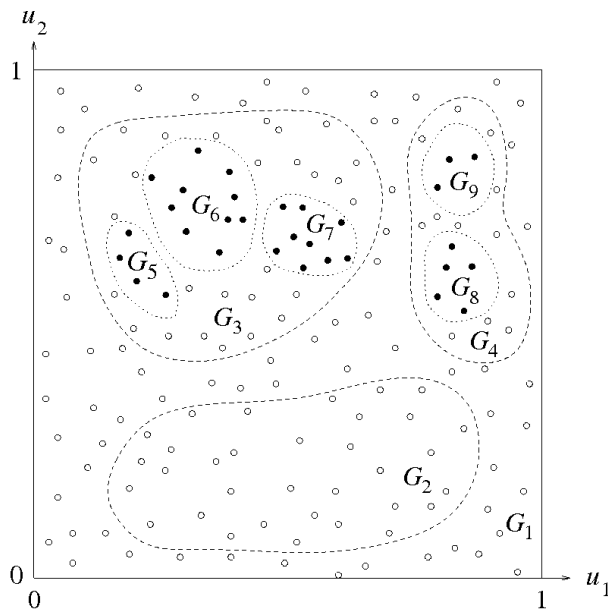


- For **multimodal** posteriors, useful to identify which samples ‘belong’ to which mode
- Some **arbitrariness** in this process: modes sit on top of some general ‘**background**’ of probability distribution
- Moreover, modes lying **close together** may only ‘**separate out**’ at relatively **high likelihood levels**

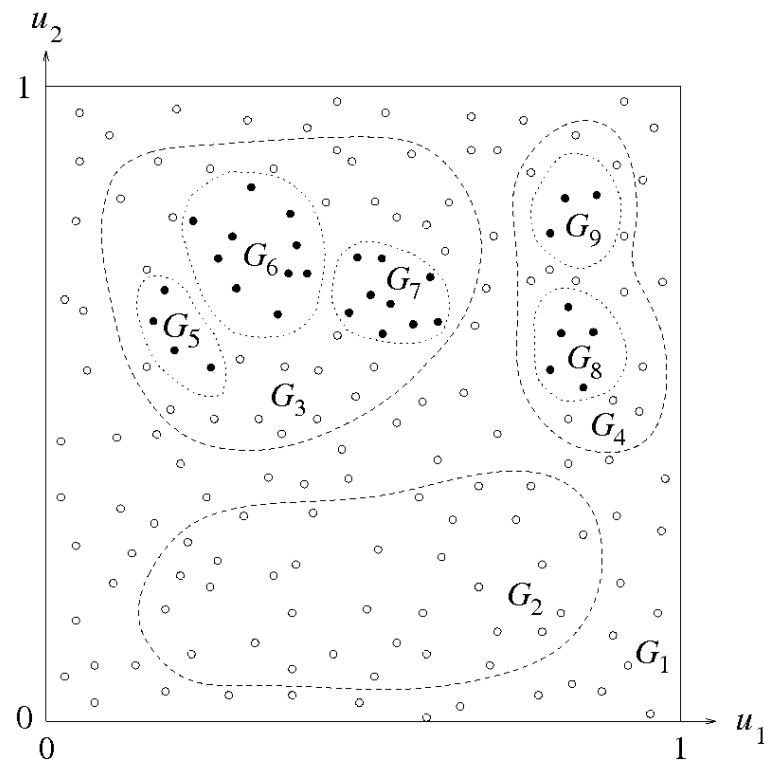


- Nonetheless, for **well-defined 'isolated'** modes:
  - can make reasonable estimate of **posterior mass** each contains ('local' evidence)
  - can construct **posterior parameter constraints** associated with each mode
- Once NS process reached likelihood such that **'footprint'** of mode **well-defined**  $\Rightarrow$  **identify** at each subsequent iteration the points in active set **belonging to mode**
- Partitioning and ellipsoids construction algorithm described above provides **efficient** and **reliable** method for performing this identification

# MODE IDENTIFICATION ALGORITHM

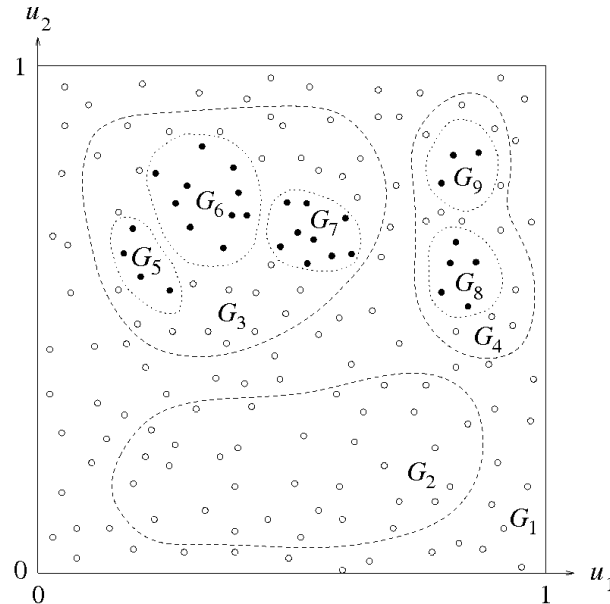


1. In **first** NS iteration, assign all active points to active group  $G_1$
2. In **subsequent** NS iterations, pick subset  $S_k$  of  $G_1$  at random:
  - $S_k$  points become first members of ‘temporary set’  $\mathcal{T}$
  - $E_k$  becomes first member of ‘ellipsoid set’  $\mathcal{E}$
3. For all  $E_{k'} \notin \mathcal{E}$ , determine if  $E_{k'}$  intersects any ellipsoid in  $\mathcal{E}$
4. If no such intersections occur:
  - goto 5
  - else, for each such intersecting ellipsoid  $E_{k'}$ :
    - add  $S_{k'}$  points to  $\mathcal{T}$  and add  $E_{k'}$  to  $\mathcal{E}$
    - goto 3
5. If all ellipsoids are members of  $\mathcal{E}$ :
  - (re)assign points in  $\mathcal{T}$  to  $G_1$
  - else
    - (re)assign points in  $\mathcal{T}$  to new active group  $G_2$
    - (re)assign remaining active points to new active group  $G_3$
    - group  $G_1$  becomes ‘inactive’
6. In **current** NS iteration, goto 2 and **repeat algorithm** for **each active group** until no new active groups occur
7. In **subsequent** NS iterations, apply algorithm to each active group



- At end of NS process  $\Rightarrow$  set of **inactive groups** and set of **active groups**, which together partition the full set of (inactive and active) sample points generated
- **Note:** as NS process reaches higher likelihoods, number of **active points** in any particular **active group** may dwindle to **zero**, **but...** group still considered **active** since it remains unsplit at the end of NS run.
- Finally, each **active group** is promoted to a 'mode', resulting in a set of  $L$  (say) such modes  $\{M_l\}$ .

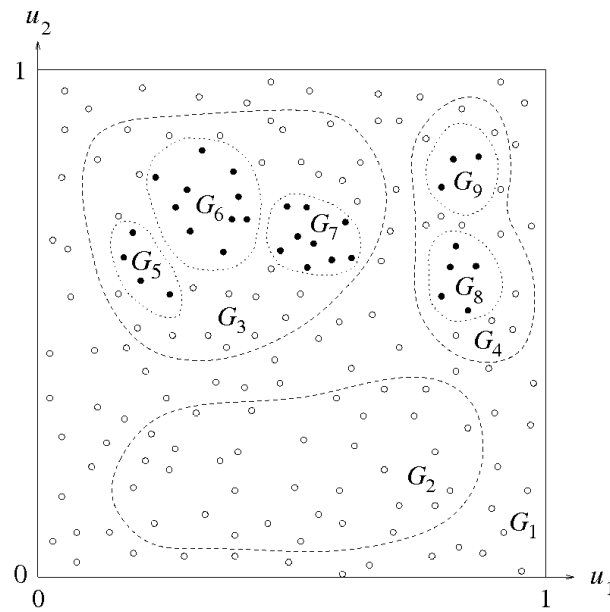
# EVALUATION OF LOCAL EVIDENCES



- Suppose  $l$ th mode  $M_l$  contains the points  $\{u_j\}$  ( $j = 1, n_l$ )
- In **simplest approach**, local evidence of mode is

$$Z_l = \sum_{j=1}^{n_l} \mathcal{L}_j w_j$$

where  $w_j = X_M/N$  for each active point in  $M_l$  and  $w_j = \frac{1}{2}(X_{i-1} - X_{i+1})$  for each inactive point ( $i$  is NS iteration when inactive point was discarded).



- Similarly, **posterior inferences** resulting from  $l$ th mode obtained by **weighting** each point in  $M_l$  by  $p_j = \mathcal{L}_j w_j / Z_l$ .
- **But...** local evidence **underestimated** for modes lying **close together** – only identified as separate regions at **high** likelihood values
- **Overcome** problem by also making use of **points in the inactive groups** at end of NS process

- For each mode  $M_l$ , expression local evidence now reads

$$Z_l = \sum_{j=1}^{n_l} \mathcal{L}_j w_j + \sum_g \mathcal{L}_g w_g \alpha_g^{(l)},$$

where sum over  $g$  includes **all points in inactive groups**,  $w_g = \frac{1}{2}(X_{i-1} - X_{i+1})$  as above, and **additional factors**  $\alpha_g^{(l)}$  are calculated as set out below.

- Similarly, **posterior inferences** from  $l$ th mode obtained by weighting each point in  $M_l$  by  $p_j = \mathcal{L}_j w_j / Z_l$  and each point in inactive groups by  $p_g = \mathcal{L}_g w_g \alpha_g^{(l)} / Z_l$
- Factors  $\alpha_g^{(l)}$  most easily determined by essentially **reversing** the mode identification process
- Each **mode**  $M_l$  is simply a renamed **active group**  $G$
- Identify **inactive group**  $G'$  that split to form  $G$  at the NS iteration  $i$

- Assign all points in  $G'$  the factor

$$\alpha_g^{(l)} = \frac{n_G^{(A)}(i)}{n_{G'}^{(A)}(i)},$$

where  $n_G^{(A)}(i)$  is number of active points in  $G$  at NS iteration  $i$ ; similar for  $n_{G'}^{(A)}(i)$ .

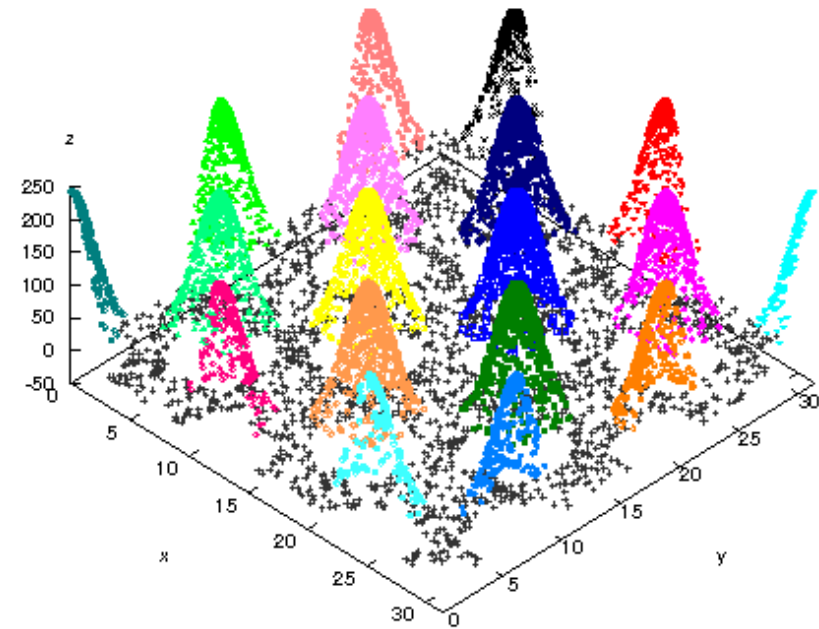
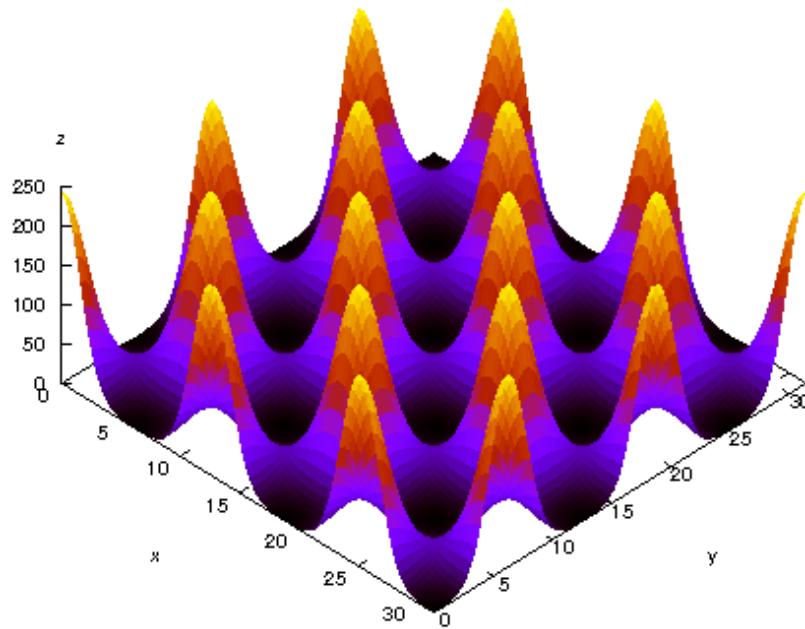
- Now,  $G'$  may itself have formed when an inactive group  $G''$  split at an earlier NS iteration  $i' < i$ , in which case all points in  $G''$  are assigned the factor

$$\alpha_g^{(l)} = \frac{n_G^{(A)}(i) n_{G'}^{(A)}(i')}{n_{G'}^{(A)}(i) n_{G''}^{(A)}(i')}.$$

- Process is **continued** until the **recursion terminates**
- Finally, all points in inactive groups **not** already assigned have  $\alpha_g^{(l)} = 0$ .
- Easy to show  $\sum_{l=1}^L z_l = z$ , the **global evidence**  $\Rightarrow$  evidence exactly partitioned
- **Note:** can instead use **mixture model** to assign factors



# TOY PROBLEM: EGG-BOX LIKELIHOOD



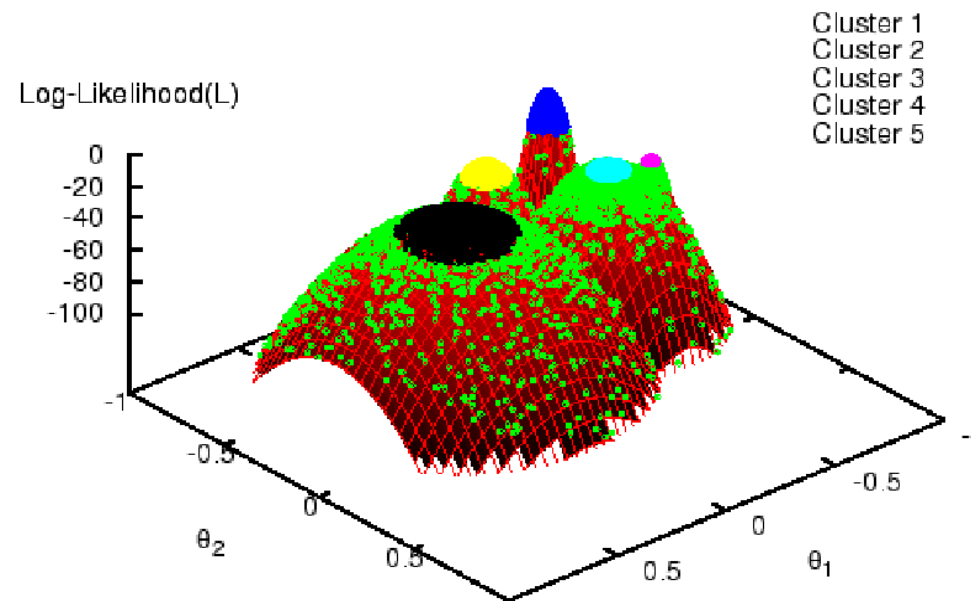
- Likelihood resembles egg-box and is given by

$$\mathcal{L}(\theta_1, \theta_2) = \exp \left[ 2 + \cos \left( \frac{\theta_1}{2} \right) \cos \left( \frac{\theta_2}{2} \right) \right]^5,$$

and prior is  $\mathcal{U}(0, 10\pi)$  for both  $\theta_1$  and  $\theta_2$ .

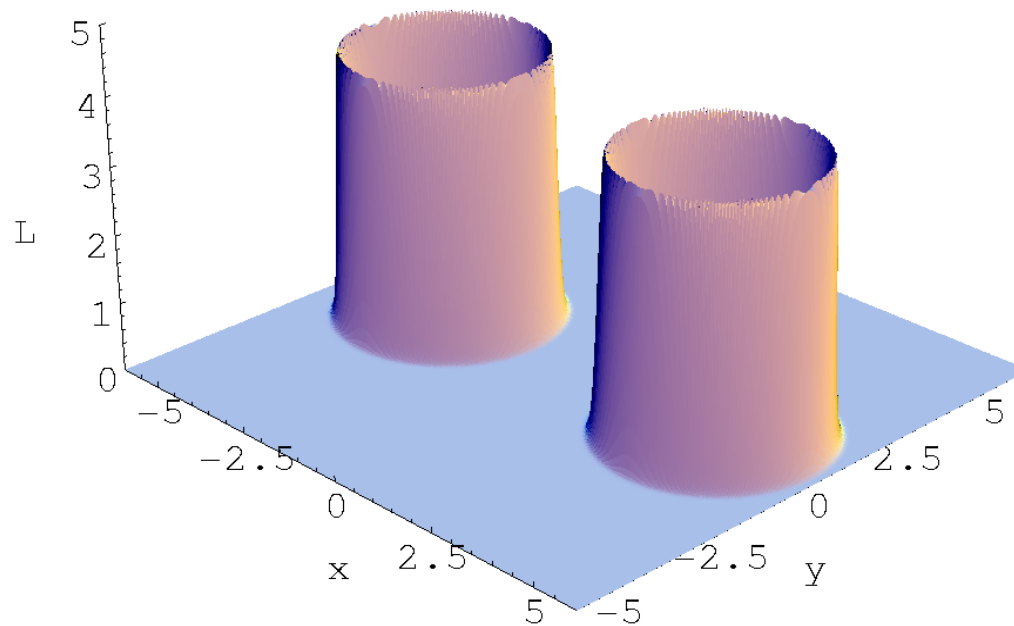
- Use 2000 active points  $\Rightarrow \sim 30,000$  likelihood evaluations to obtain  $\log \mathcal{Z} = 235.86 \pm 0.06$  (analytical  $\log \mathcal{Z} = 235.88$ )

# TOY PROBLEM: MULTIPLE GAUSSIAN LIKELIHOOD



- Likelihood = five 2-D **Gaussians** of varying widths and amplitudes; prior = uniform
- Analytic evidence integral  $\log E = -5.27$
- MULTINEST:  $\log E = -5.33 \pm 0.11$ ,  $N_{\text{like}} \approx 10^4$
- Thermodynamic integration (+ error):  $\log E = -5.24 \pm 0.12$ ,  $N_{\text{like}} \approx 4 \times 10^6$
- Typical of real applications (see later):  $\sim 500\times$  efficiency of standard MCMC

# TOY PROBLEM: MULTIPLE GAUSSIAN SHELLS



- Likelihood defined as

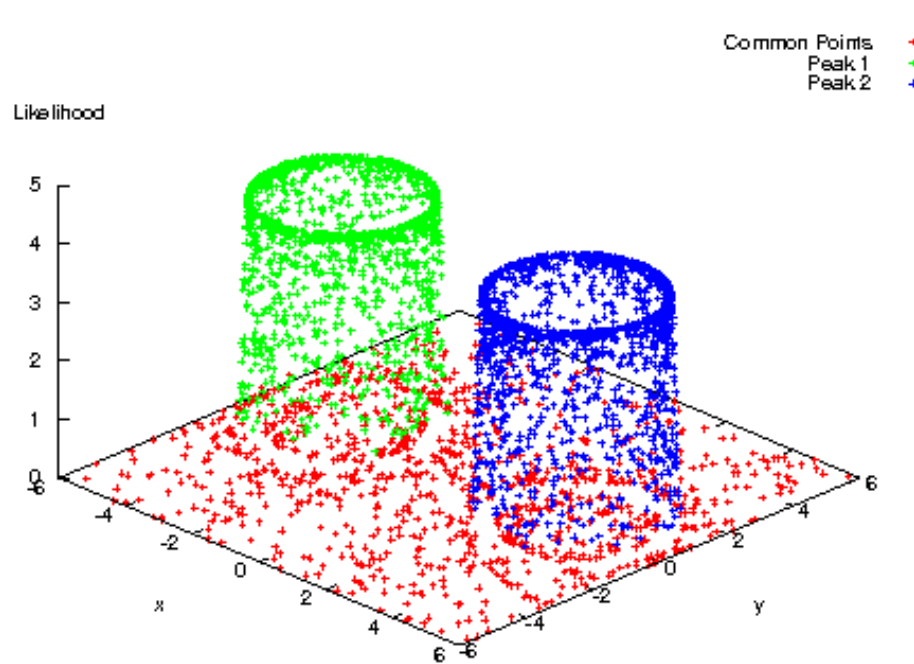
$$L(\mathbf{x}) = \text{circ}(\mathbf{x}; \mathbf{c}_1, r_1, w_1) + \text{circ}(\mathbf{x}; \mathbf{c}_2, r_2, w_2),$$

where

$$\text{circ}(\mathbf{x}; \mathbf{c}, r, w) = \frac{1}{\sqrt{2\pi w^2}} \exp \left[ -\frac{(|\mathbf{x} - \mathbf{c}| - r)^2}{2w^2} \right].$$

and assuming a uniform prior

- MULTINEST results:

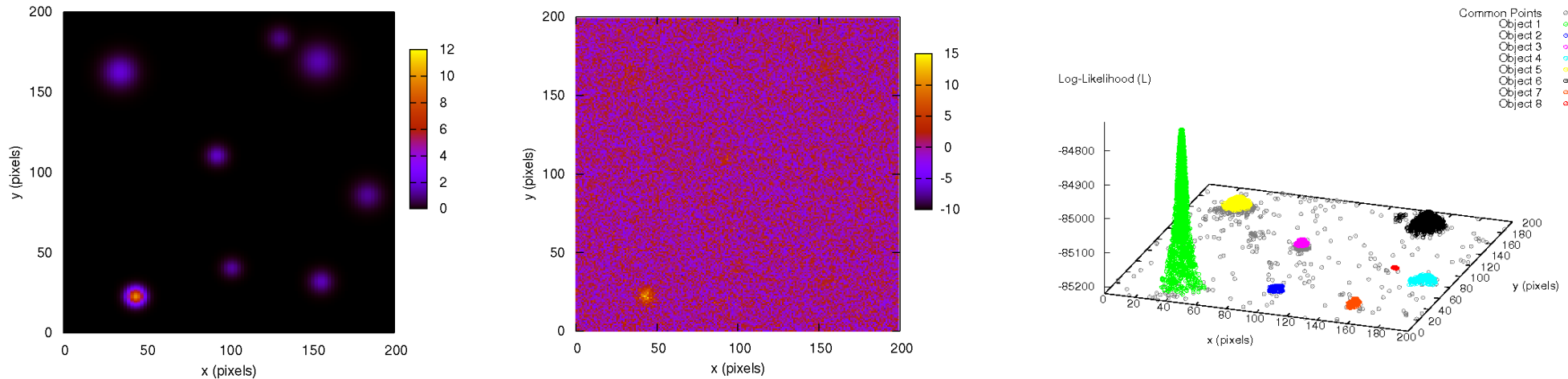


$D$	MULTINEST	
	$N_{\text{like}}$	Efficiency
2	7,370	70.77%
5	17,967	51.02%
10	52,901	34.28%
20	255,092	15.49%
30	753,789	8.39%

$D$	Analytical		$\log(\mathcal{Z})$	MULTINEST	
	$\log(\mathcal{Z})$	local $\log(\mathcal{Z})$		local $\log(\mathcal{Z}_1)$	local $\log(\mathcal{Z}_2)$
2	-1.75	-2.44	$-1.72 \pm 0.05$	$-2.28 \pm 0.08$	$-2.56 \pm 0.08$
5	-5.67	-6.36	$-5.75 \pm 0.08$	$-6.34 \pm 0.10$	$-6.57 \pm 0.11$
10	-14.59	-15.28	$-14.69 \pm 0.12$	$-15.41 \pm 0.15$	$-15.36 \pm 0.15$
20	-36.09	-36.78	$-35.93 \pm 0.19$	$-37.13 \pm 0.23$	$-36.28 \pm 0.22$
30	-60.13	-60.82	$-59.94 \pm 0.24$	$-60.70 \pm 0.30$	$-60.57 \pm 0.32$

- Bank sampler (MCMC):  $N_{\text{like}} \sim 10^6$  in  $D = 2$  for parameter estimation alone

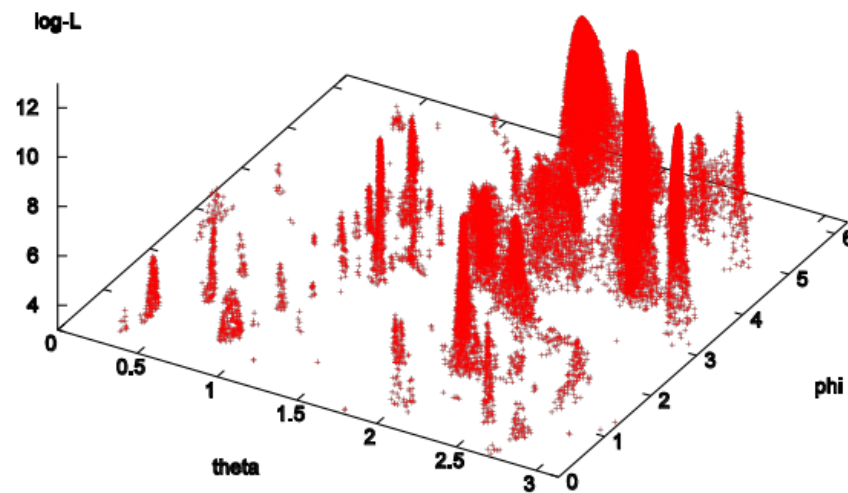
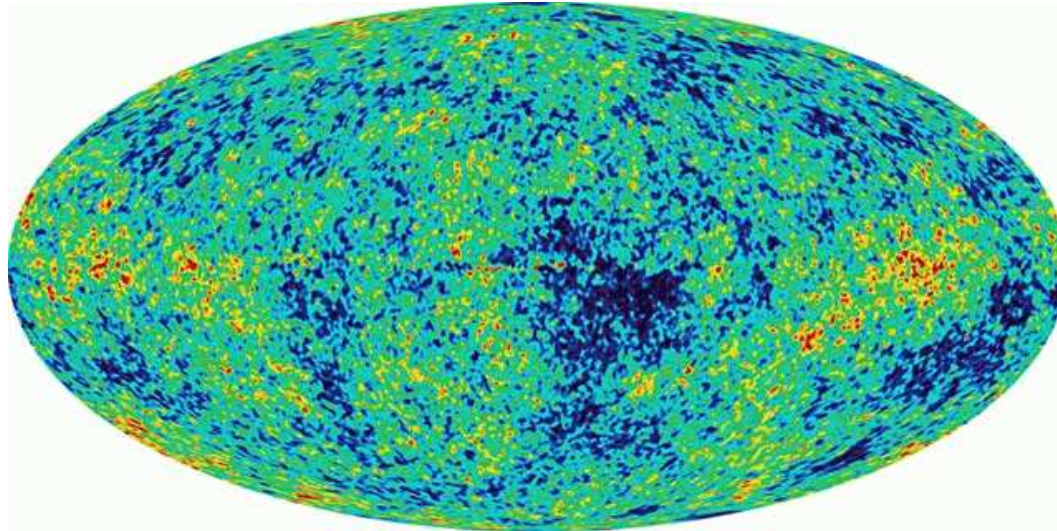
# APPLICATIONS OF MULTINEST: TOY MODEL



- Toy model: **Gaussian objects in noise** (Feroz & MPH, arXiv:0704.3704)
- **Multinest**:  $N_{\text{like}} \sim 10^4$ , run time  $\sim 2$  CPU mins – identified all objects correctly
- **BayeSys (MCMC + thermo. int.)**:  $N_{\text{like}} \sim 5 \times 10^6$ , run time  $\sim 16$  CPU hrs  
Required several object subtraction iterations to identify all objects

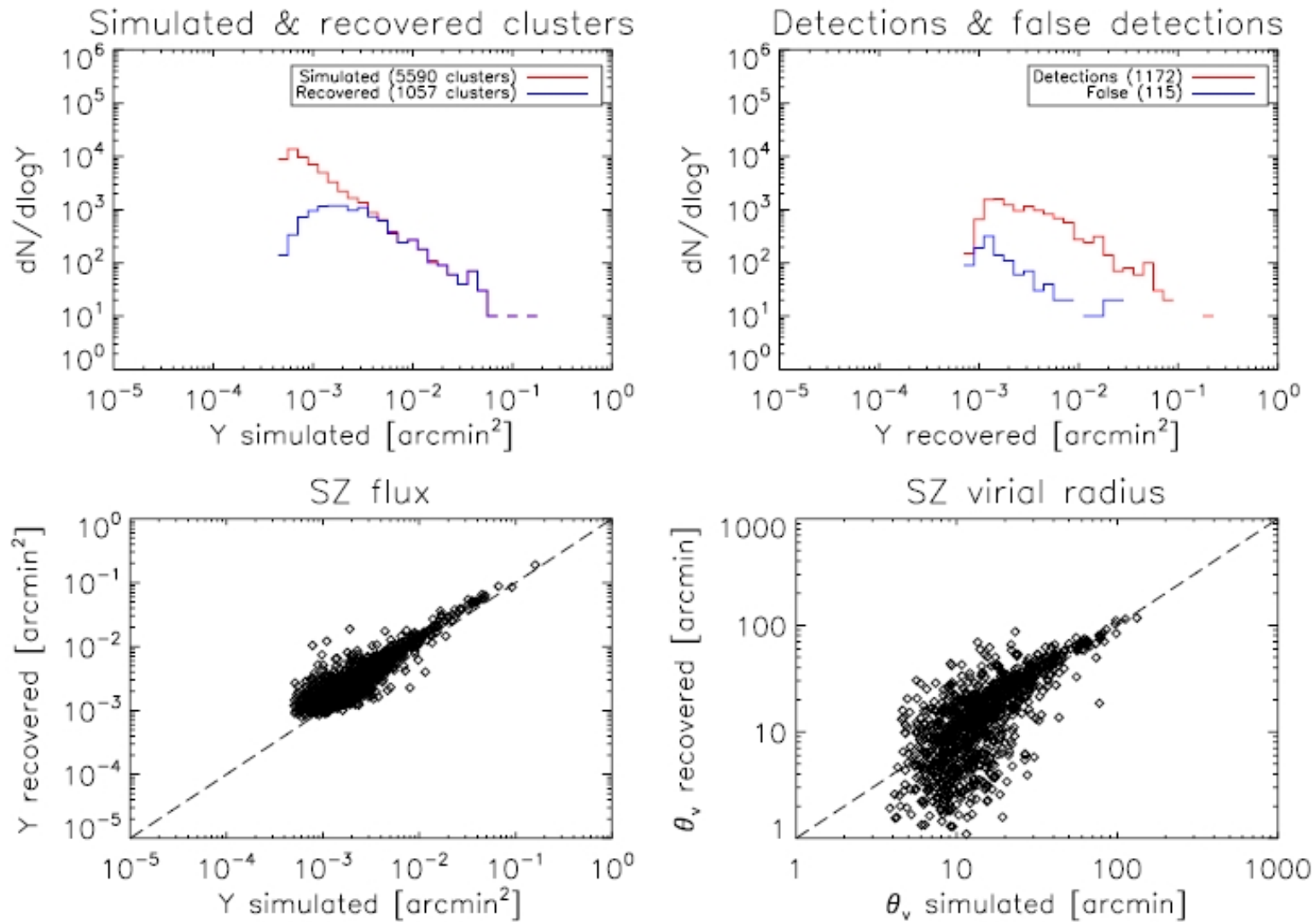
# APPLICATIONS OF MULTINEST: TEXTURES IN CMB

- Textures in CMB data (in preparation)



# APPLICATIONS OF MULTINEST: CLUSTERS IN SZ

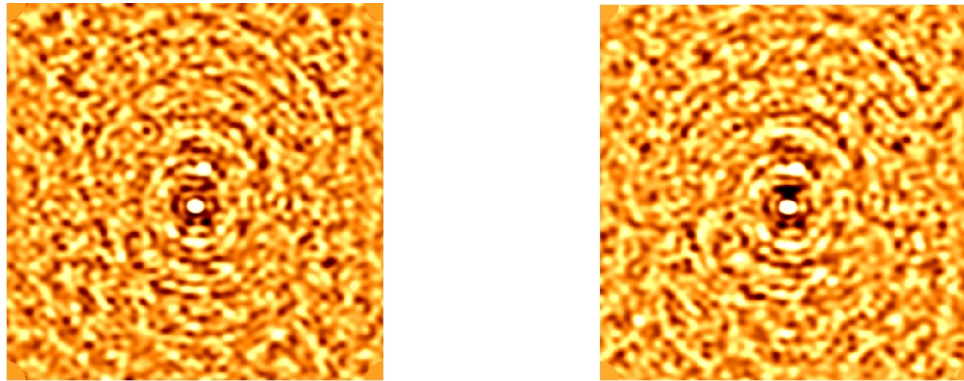
- SZ clusters in all-sky Planck data (SZ Challenge 2)



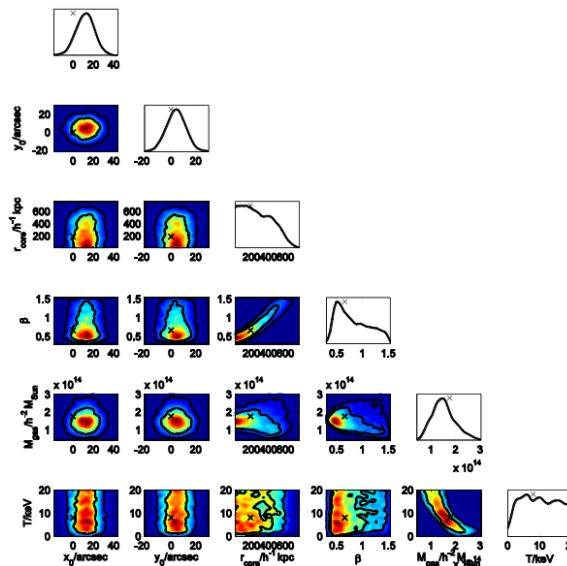
- $50 \times 10^6$  pixels,  $\sim 1000$  recovered clusters,  $\sim 3$  CPU hrs

# APPLICATIONS OF MULTINEST: CLUSTERS IN SZ

- **Cluster** (and point sources) in **interferometric SZ data** (Feroz et al., arXiv:0811.1199)
- Simulations: A (left) **without** cluster and B (right) **with** cluster ( $\beta$ -model), **including** CMB, 3 point sources, confusion noise, instrumental noise



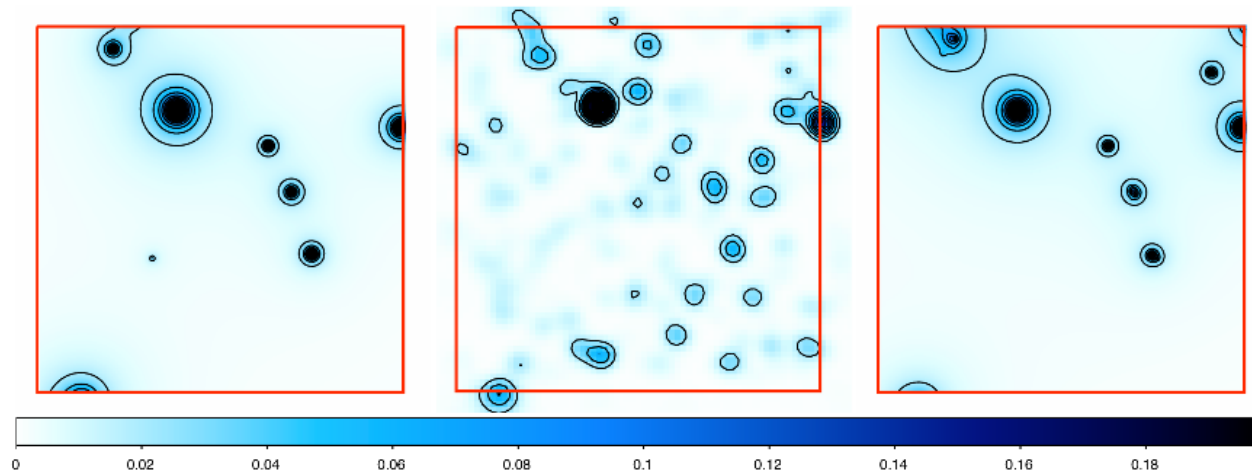
- A simulation  $R = 0.35 \pm 0.05$ ; B simulation  $R \sim 10^{33}$ . Parameter constraints:



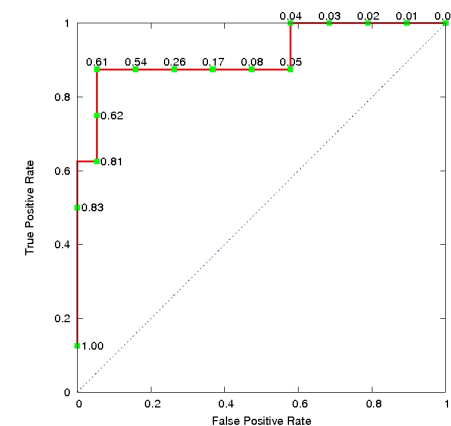
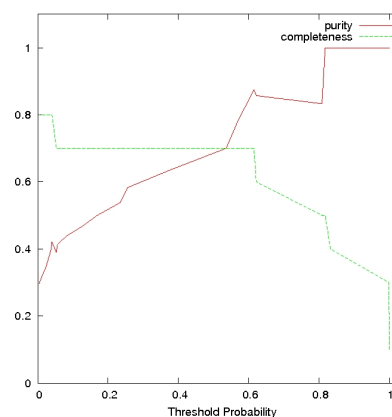
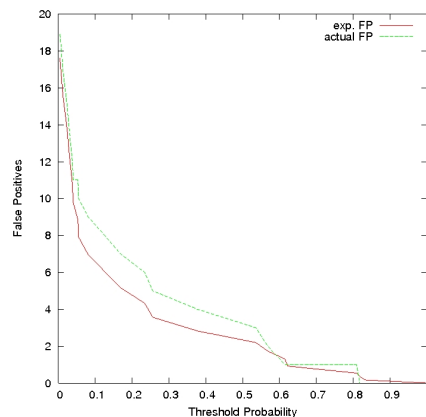


# APPLICATIONS OF MULTINEST: CLUSTERS IN LENSING

- Clusters in **weak lensing surveys** (Feroz, Marshall, MPH, arXiv:0810.0781)
- $0.5 \times 0.5 \text{ deg}^2$  simulation ( $\Lambda$ CDM + Press–Schechter), 100 gal arcmin $^{-2}$ ,  $\sigma = 0.3$

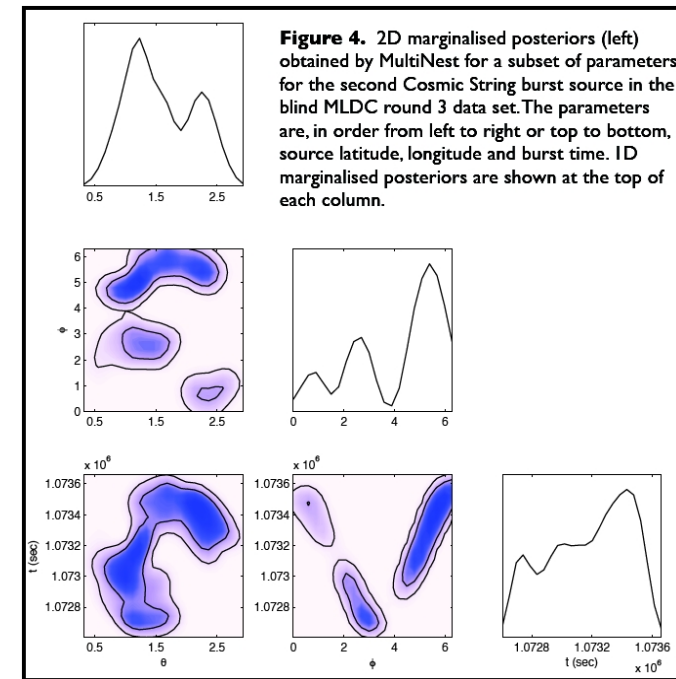
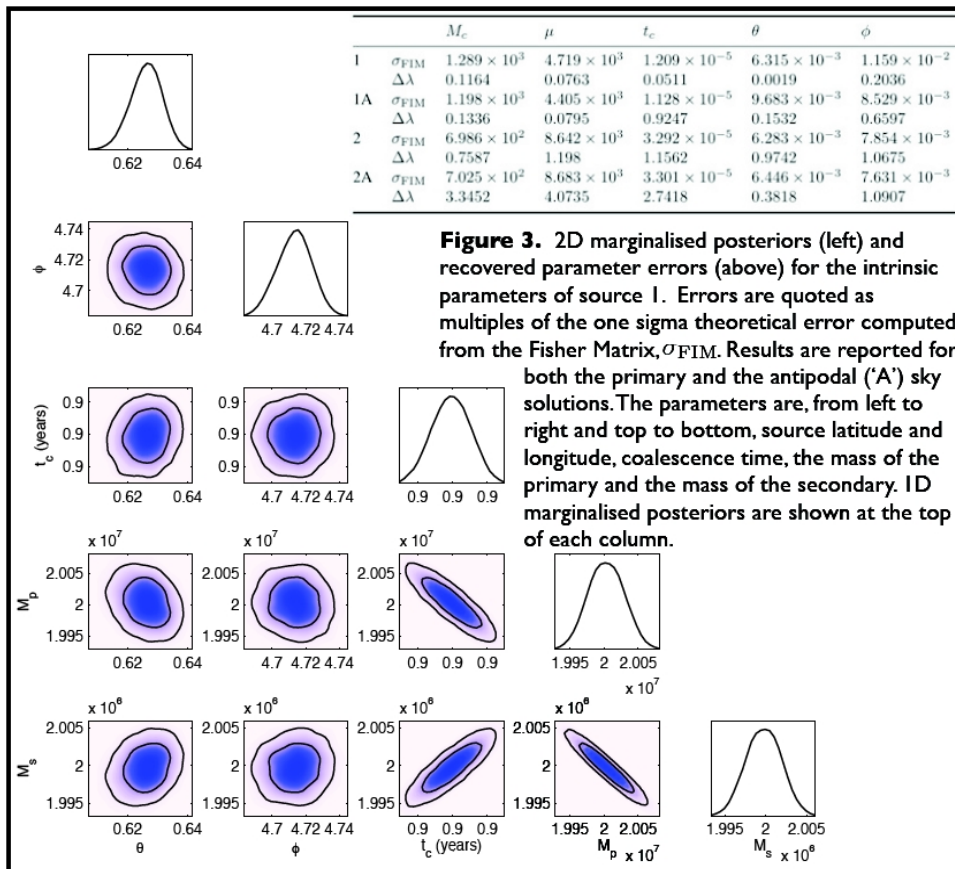


- Probability  $i$ th mode is true positive  $p_i = R_i / (1 + R_i) \Rightarrow \hat{n}_{FP} = \sum_{\substack{N \\ p_i > p_{th}}} (1 - p_i)$



# APPLICATIONS OF MULTINEST: GRAVITATIONAL WAVES

- Simulated **LISA** data containing two signals **from non-spinning SMBH mergers**. Each source has antipodal degeneracy  $\Rightarrow$  at least 4 modes in posterior
- All identified and well characterized in  $\sim 2$  CPU hrs (Feroz et al., arXiv:0904.1544)



- Also applied successfully in **Mock LISA Data Challenge Round 3** to simulations of **5 spinning BH binary inspirals** and **3 cosmic strings** (Feroz et al. arXiv:0911.0288)