

New Extended Hadronic Example : ParticleFluence

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Motivation

- ATLAS has reported (recently) significant changes in particle fluence between Geant4 10.1 and 10.6
 - In different positions of their detector
 - For various particle types, and for "low-energy" (< 20 MeV) and "high-energy" (> 20 MeV)
 - Would like to know the sources of these changes
- Our Geant4 testing and validation suite monitors carefully the properties of hadronic showers, but not (yet) particle fluence
 - Hadronic showers are important for HEP analysis
 - Particle fluences are important for shielding and radiation damage studies
- We need to add a dedicated test for particle fluence
 - Regression testing comparing Geant4 versions

Particle Fluence

- It is convenient to compute the particle fluence in a "scoring volume" as follows: average sum of track lengths in the scoring volume, divided by the cubic volume of such a scoring volume
 - Unit: cm^-2; referred to a single primary projectile
- The idea is to shoot a primary projectile in a given set-up, and compute the particle fluence in a few, key positions
 - *e.g.* "downstream" and "upstream", by introducing ad-hoc thin "scoring volumes" where to evaluate particle fluence
 - Computing an "overall" particle fluence, but also for some particle types, as well as for "low-energy" and "high-energy"
 - Results in form of a table of numbers, useful for regression testing
 - No experimental data; look for significant changes between Geant4 versions
 - Added also information on secondaries (multiplicity and kinetic energy)
 - To correlate changes in particle fluence with changes in particle production by physics models

Set-ups

- 4 set-ups considered
 - Layer! : target cylinder of a single material
 - Spherel: full solid target sphere of a single material
 - **ConcentricSpheres/**: one sphere and two external spherical shells
 - Proxy for Tracker, EM calorimeter, and HAD calorimeter
 - Single material in each sphere, some space (vacuum) between them
 - Calol: simplified (cylindrical) hadronic calorimeter
- Materials and dimensions configurable via UI macro
 - Beam particles shot along the z-axis, from left to right for Layer & Calo, from the center of the sphere(s) for Sphere and ConcentricSpheres
- Scoring positions
 - Downstream , Upstream , Side : for Layer and Calo
 - Forward , Backward : for Sphere and ConcentricSpheres
 - For the ConcentricSpheres, separated scoring for each of the three spheres

Particle Fluence per Particle-Type and Particle-Energy

- 10 particle-types
 - Any
 - Electron and positron
 - Gamma
 - Muons
 - Neutrinos and anti-neutrinos of any flavor
 - Neutron and anti neutron
 - Proton and anti_proton
 - Ions and anti_ions
 - Other mesons (kaons, *etc.*)
 - Other baryons (hyperons, *etc.*)
- 3 ranges in kinetic energy (for each particle type)
 - Any
 - Below 20 MeV
 - Above 20 MeV