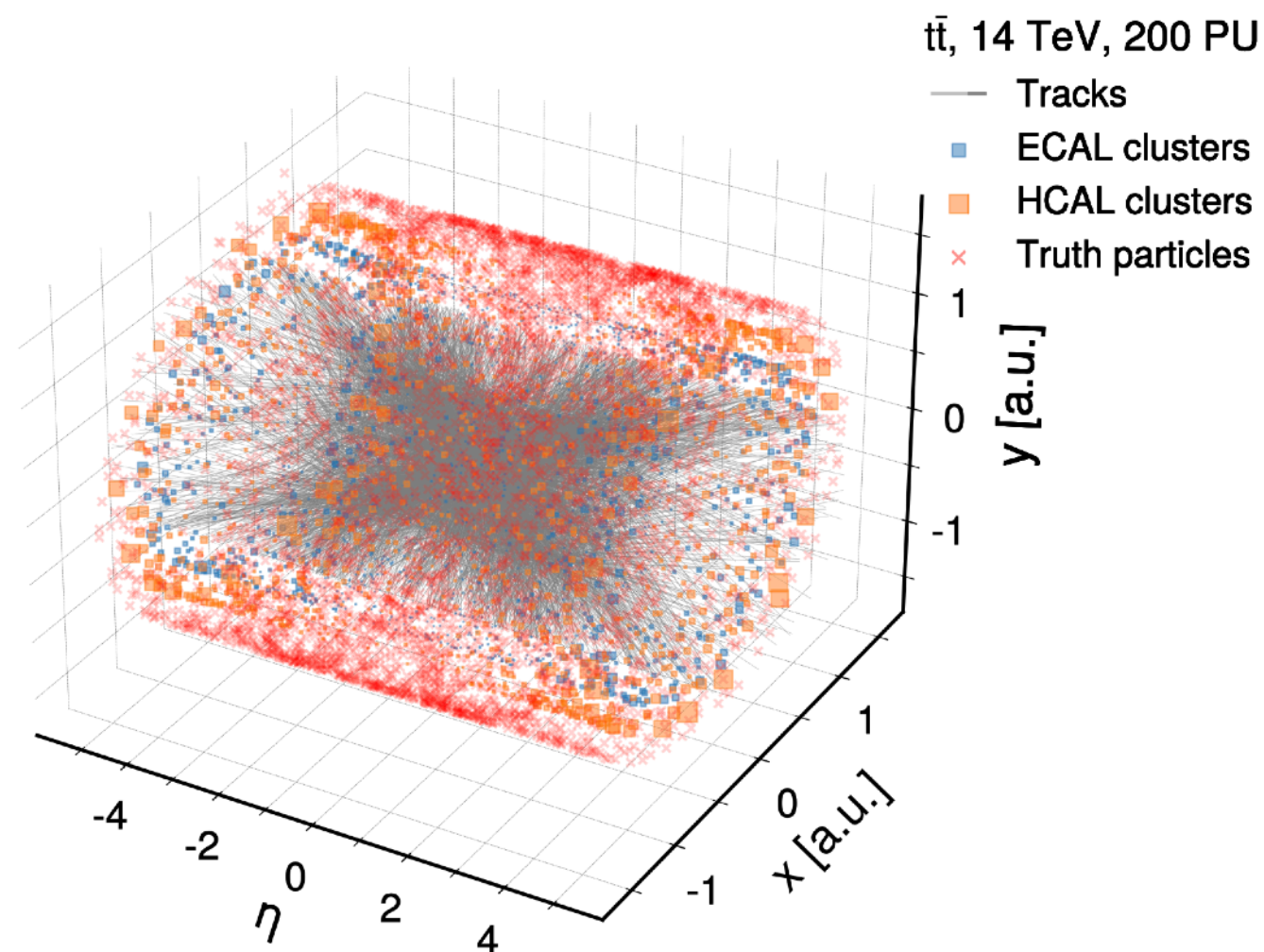


# Machine learning for particle flow at CMS

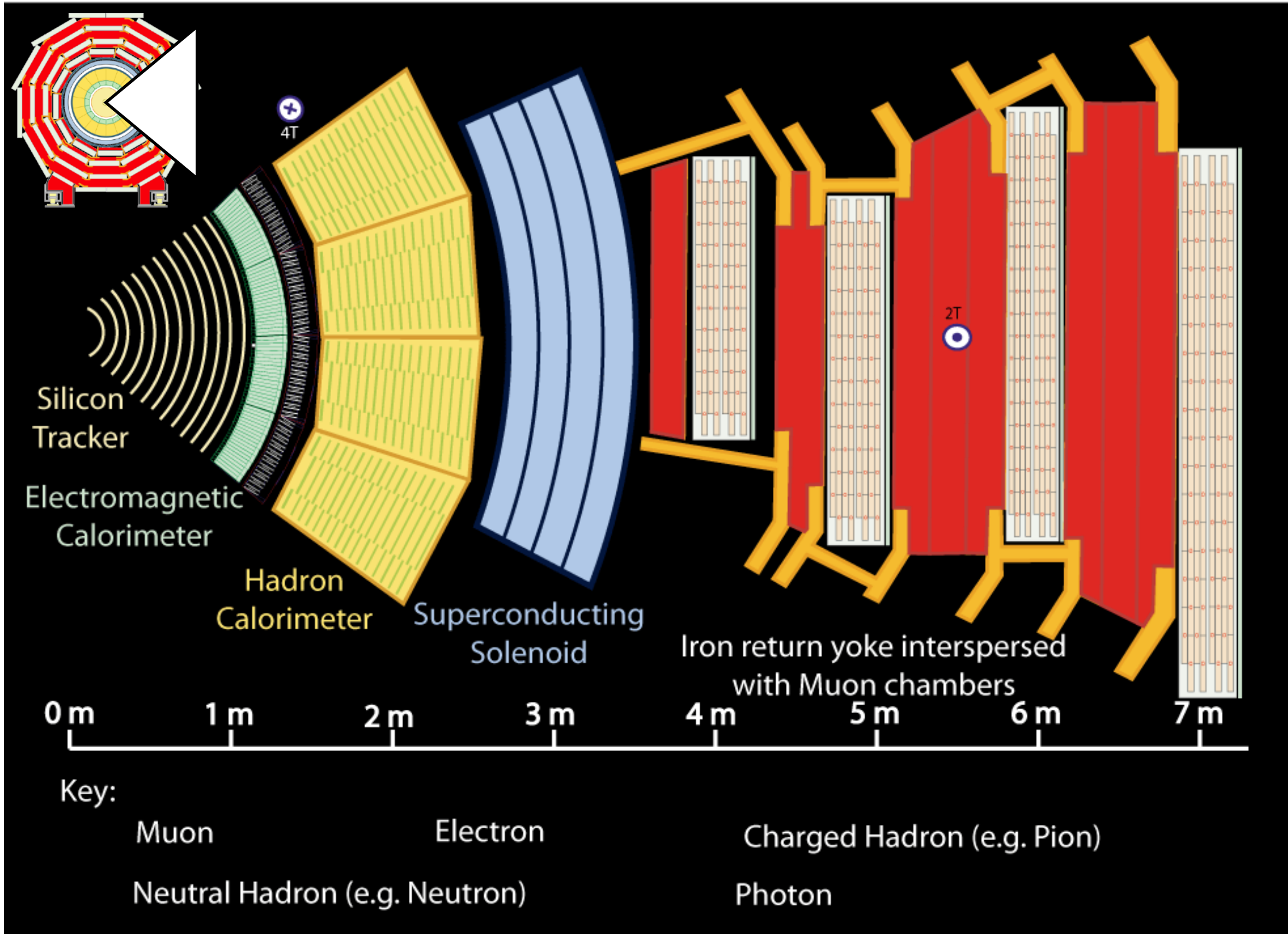
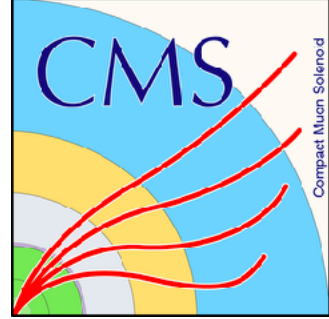


Dylan Rankin [MIT] *on behalf of the CMS Collaboration*

November 4th, 2022

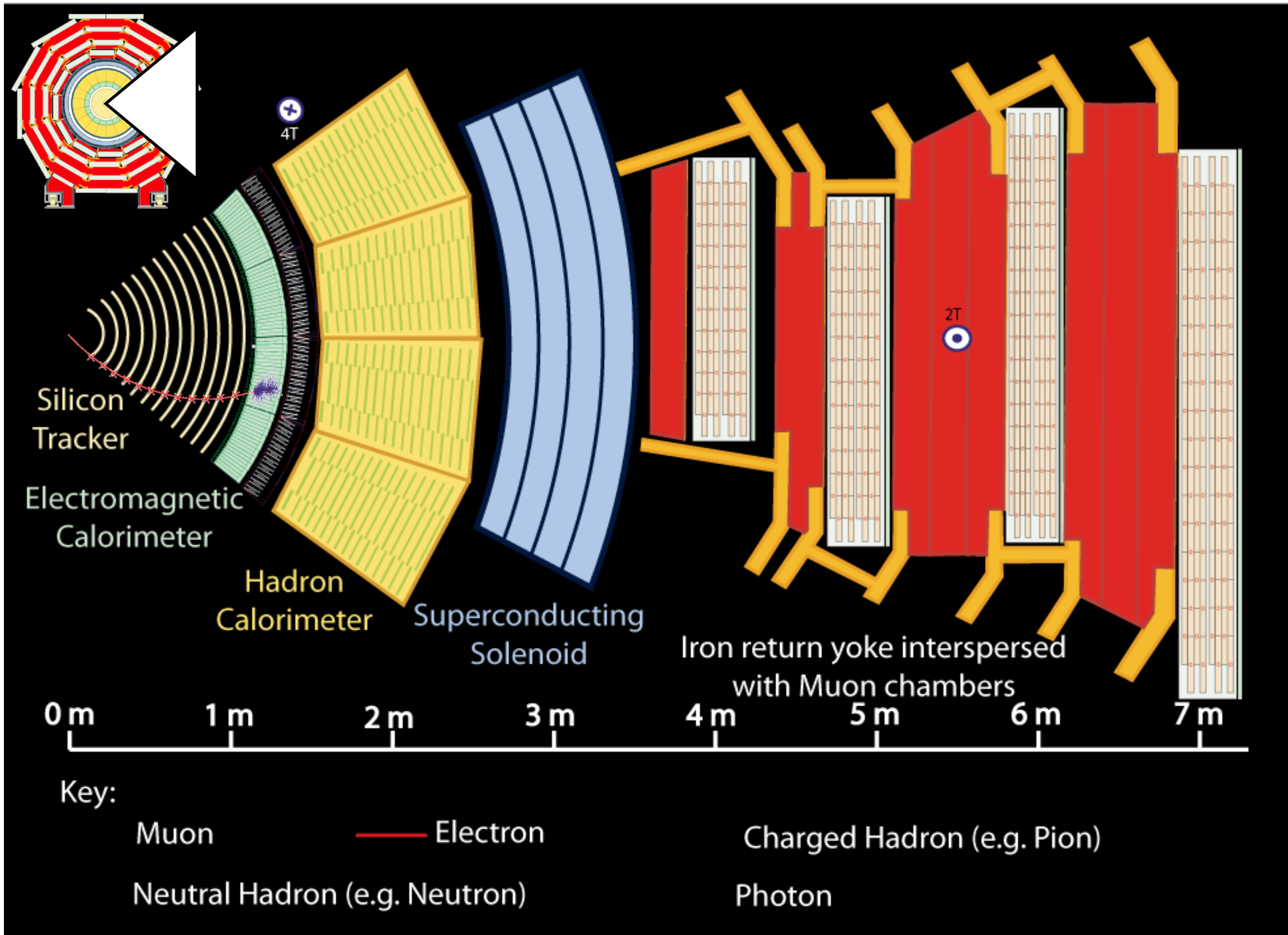
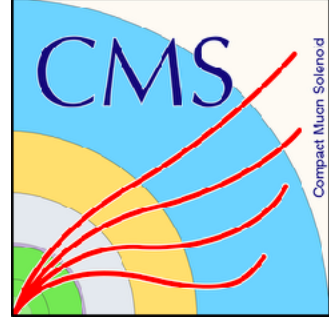


# CMS





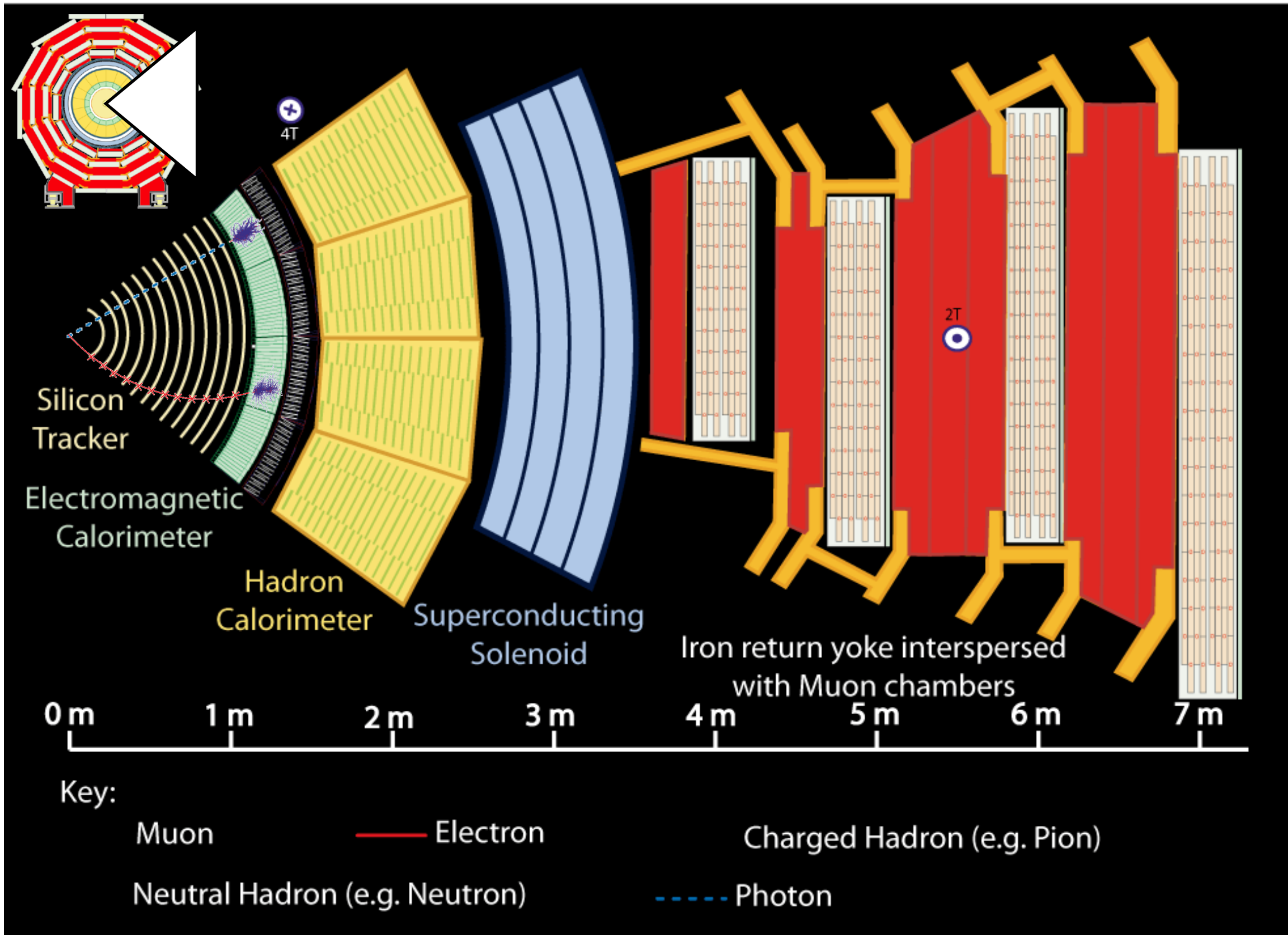
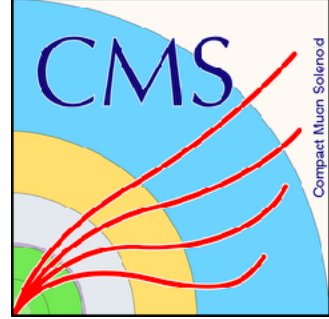
# CMS





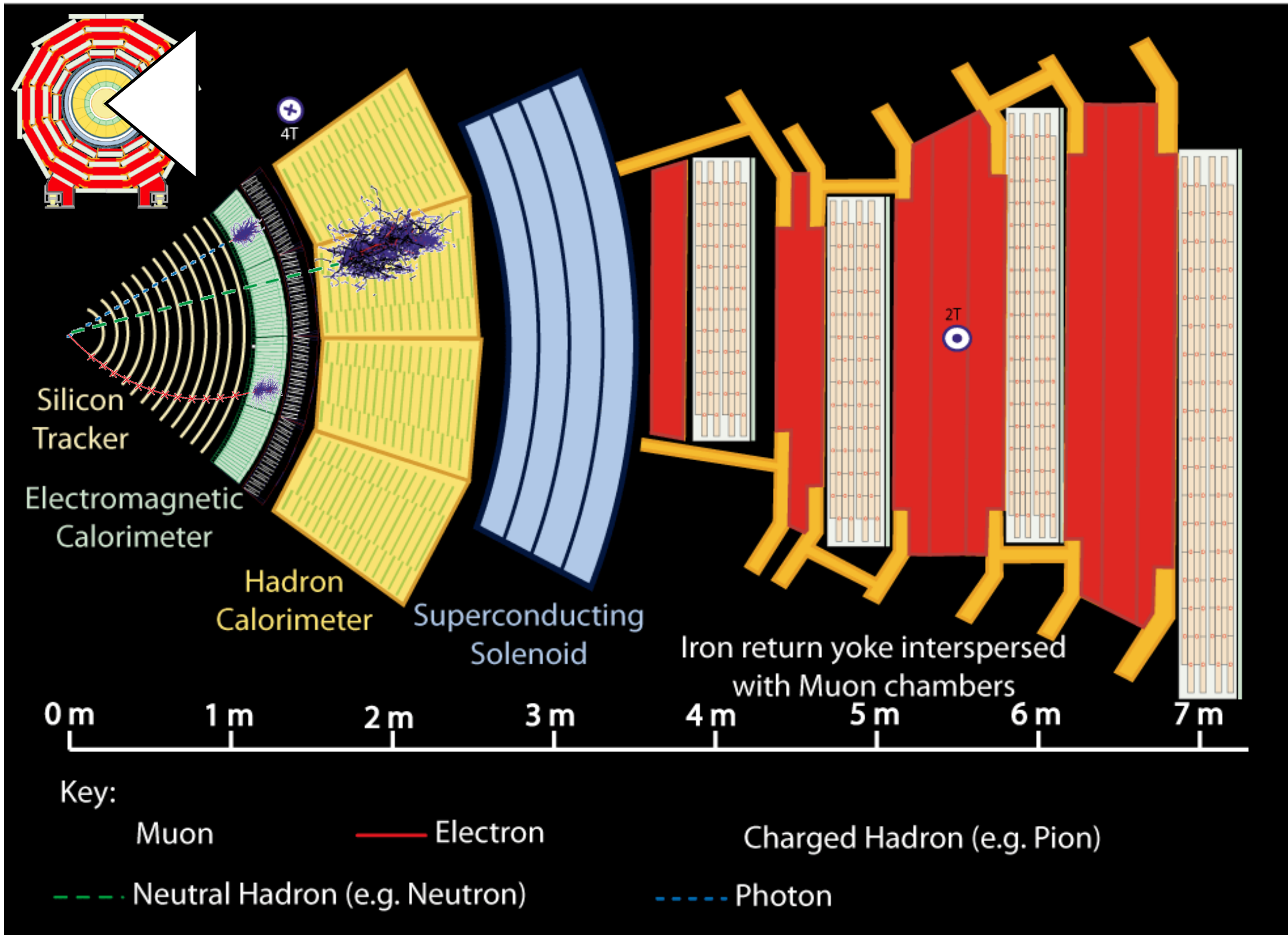
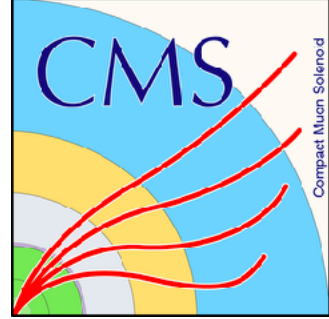


# CMS



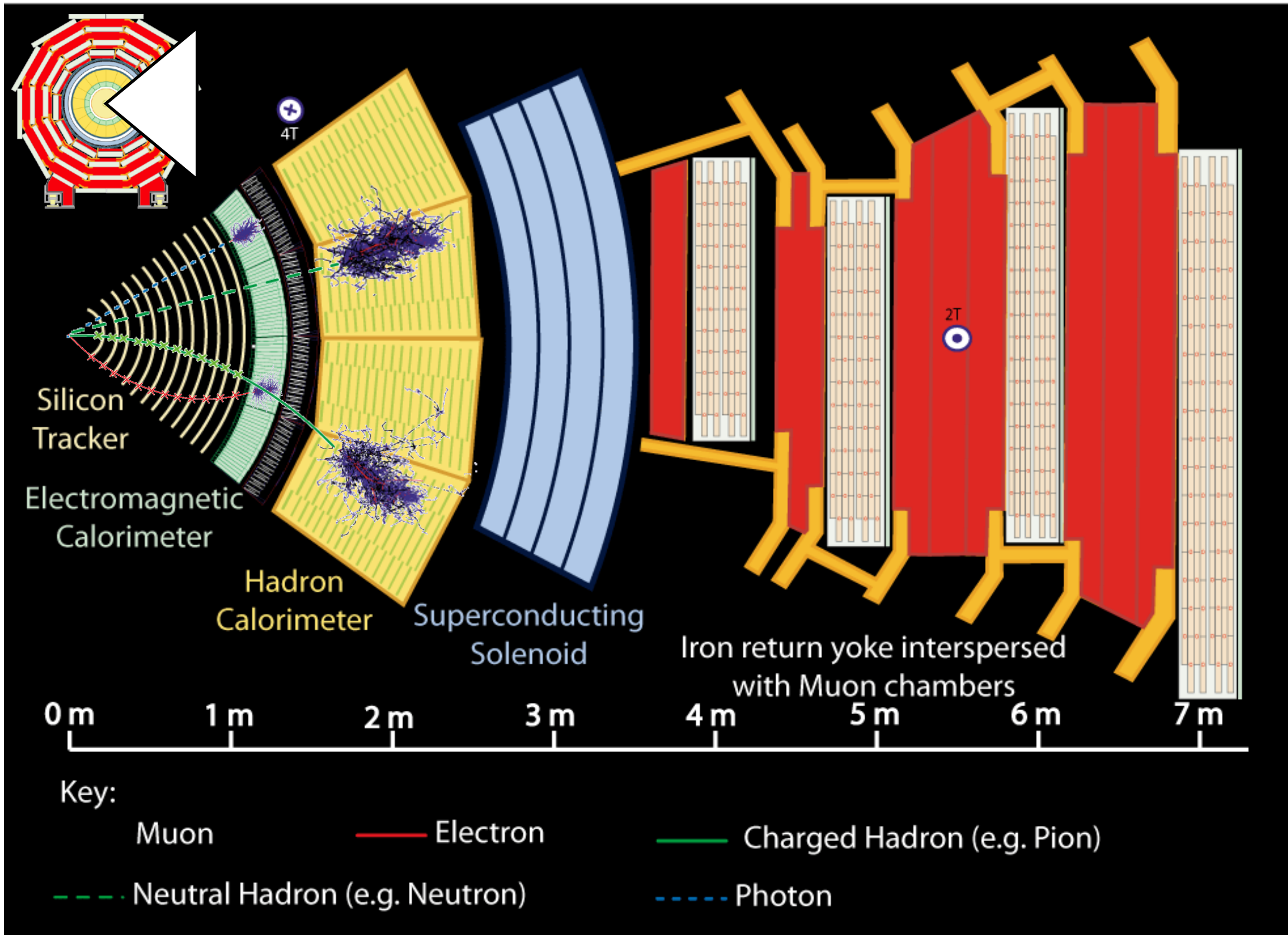
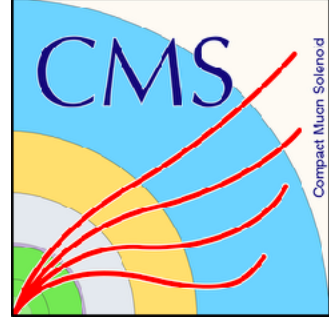


# CMS





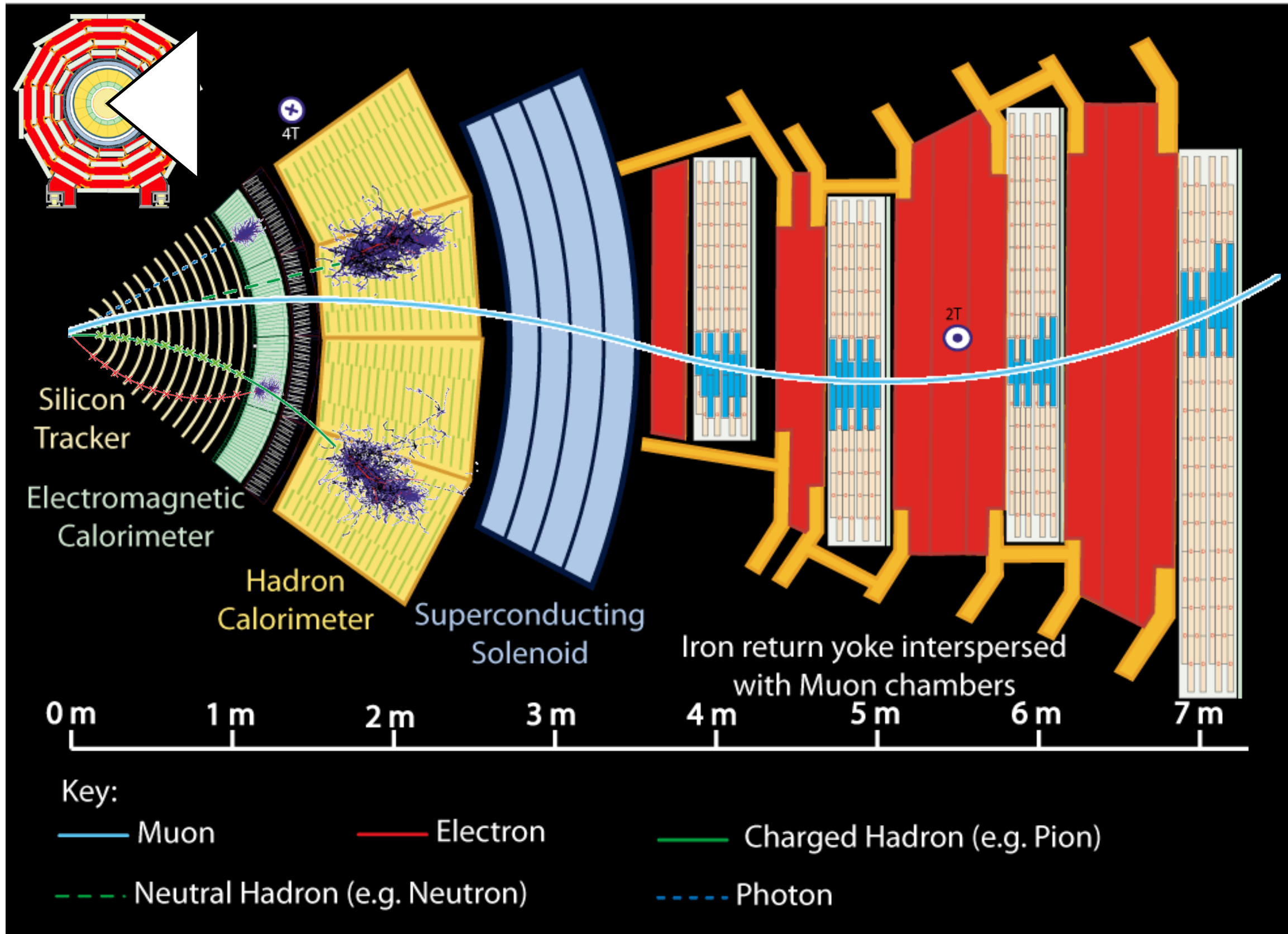
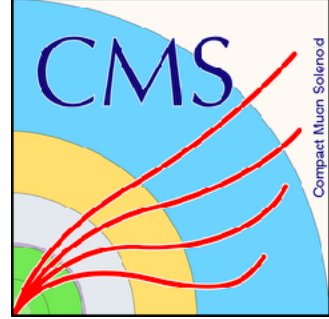
# CMS



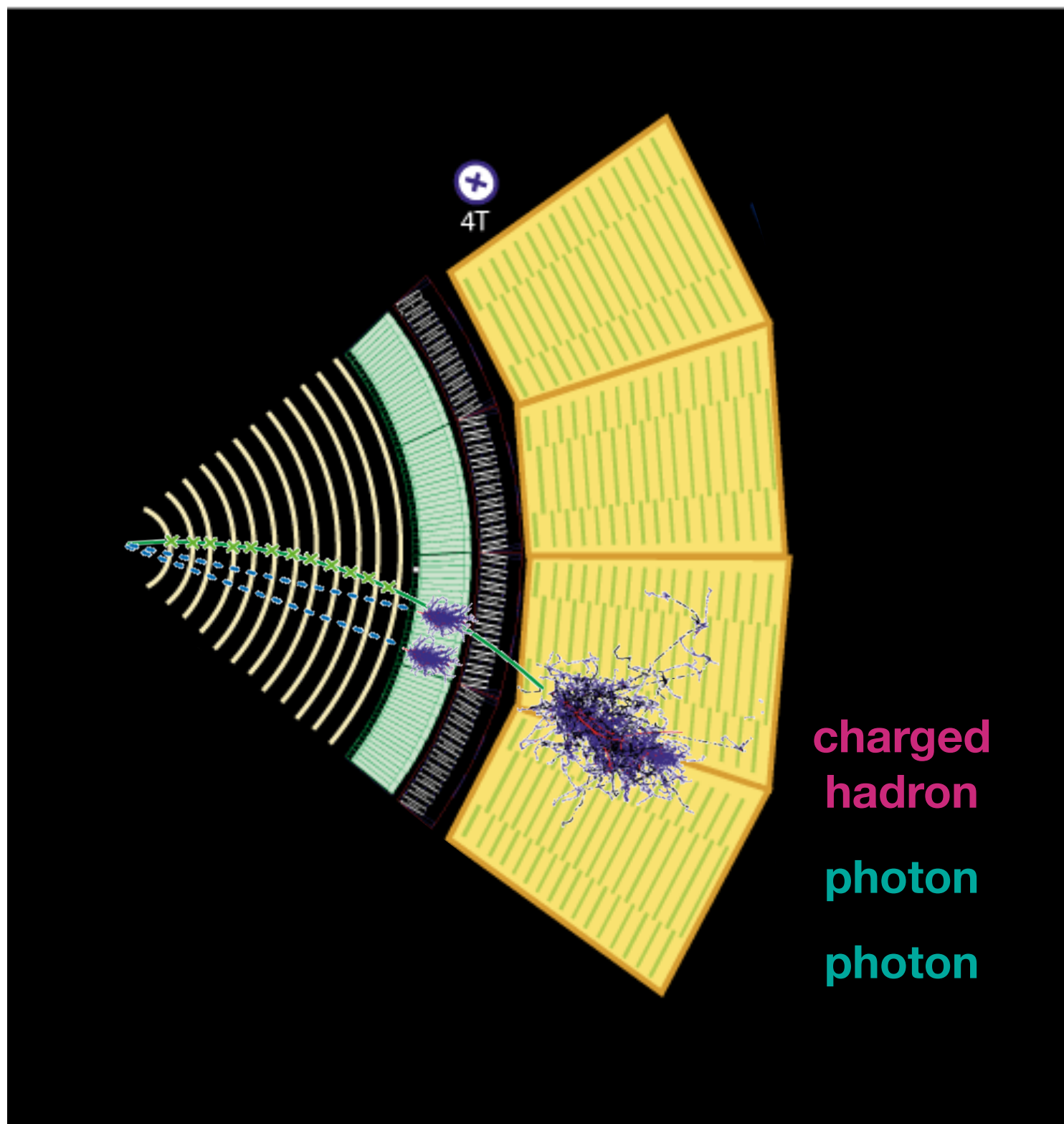




# CMS



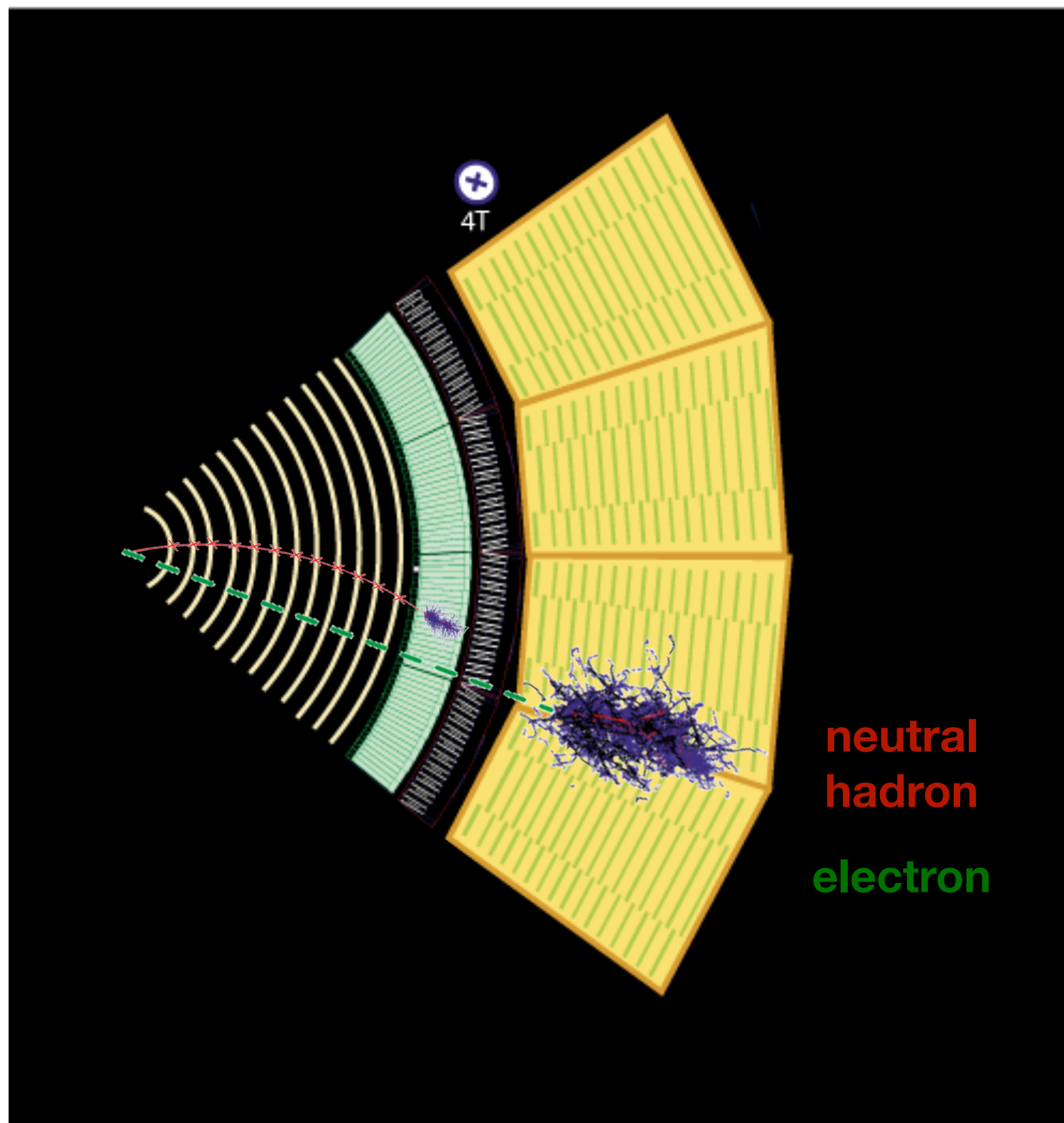
# Particle Flow (PF)



- Particle flow (PF) algorithm combines information from all subdetectors to reconstruct particles
  - ex. track + electromagnetic cluster + hadronic cluster = charged hadron ( $\pi^+$ ) + photon (+ photon ?)
- Improved energy resolution

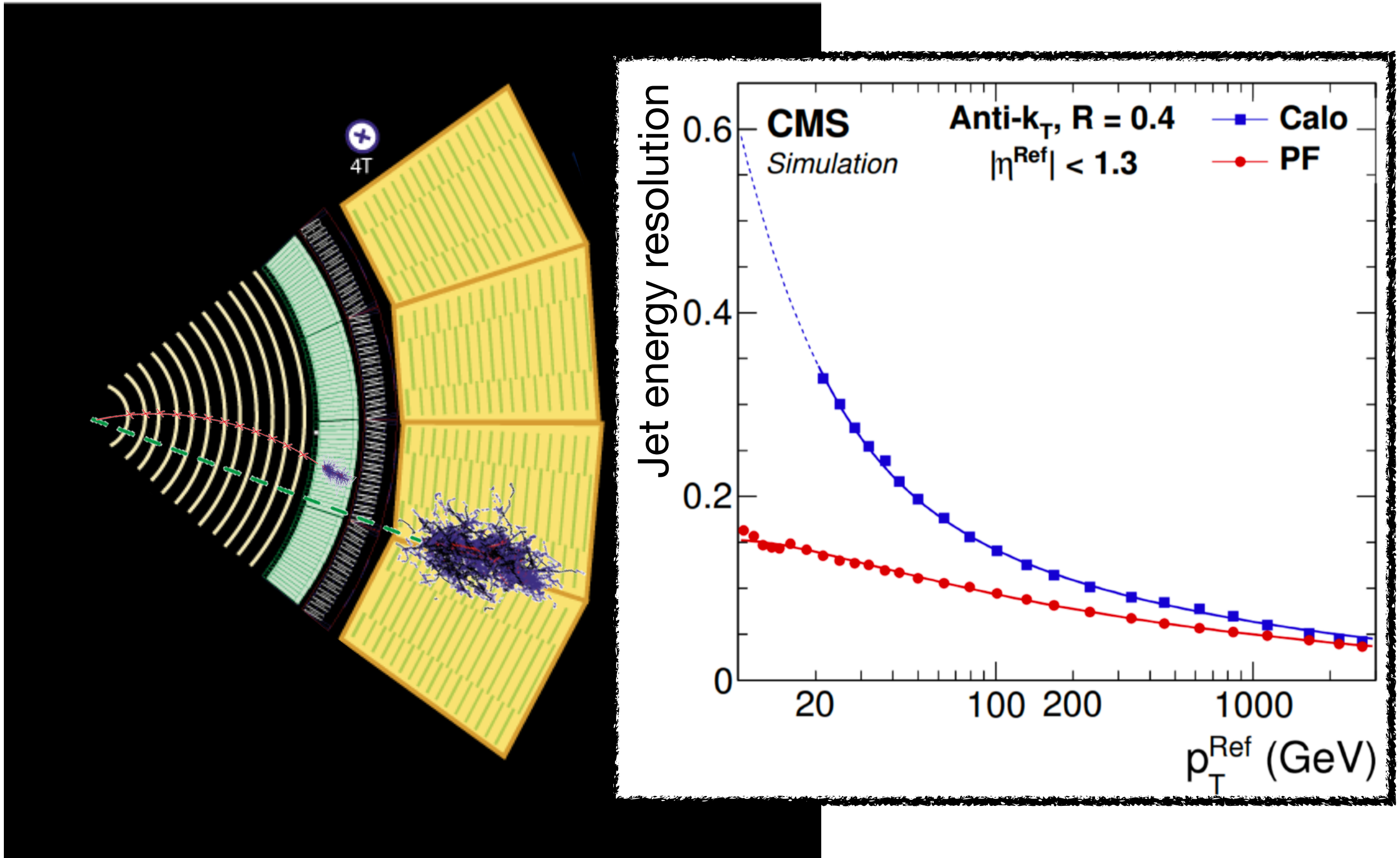


# Particle Flow (PF)



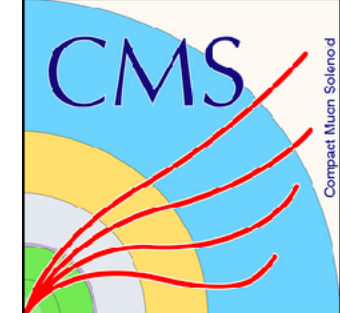
- Particle flow (PF) algorithm combines information from all subdetectors to reconstruct particles
  - ex. track + electromagnetic cluster + hadronic cluster = neutral hadron ( $K_L$ ) + electron
- Improved energy resolution

# Particle Flow (PF)

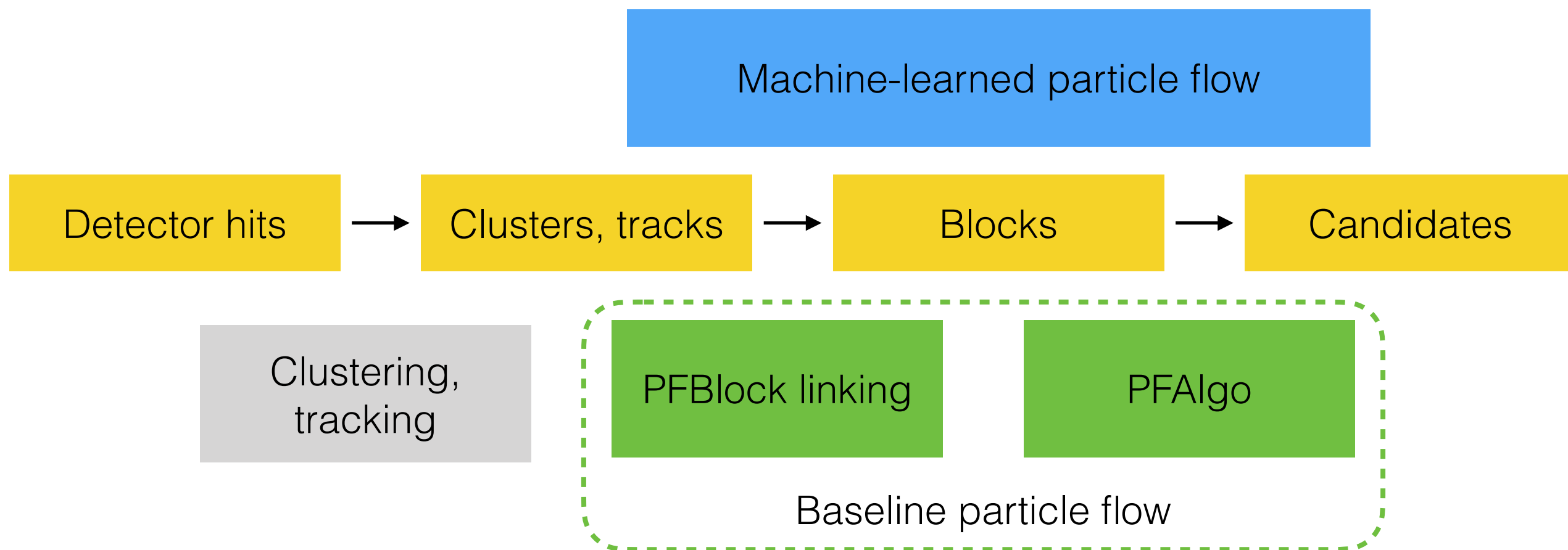




# Reconstruction



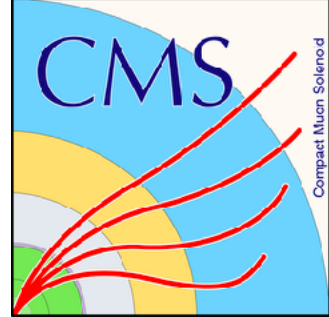
- Particle flow starts from clusters & tracks (not raw hits), outputs particle candidates
- Could we replace this with an end-to-end **ML algorithm**?



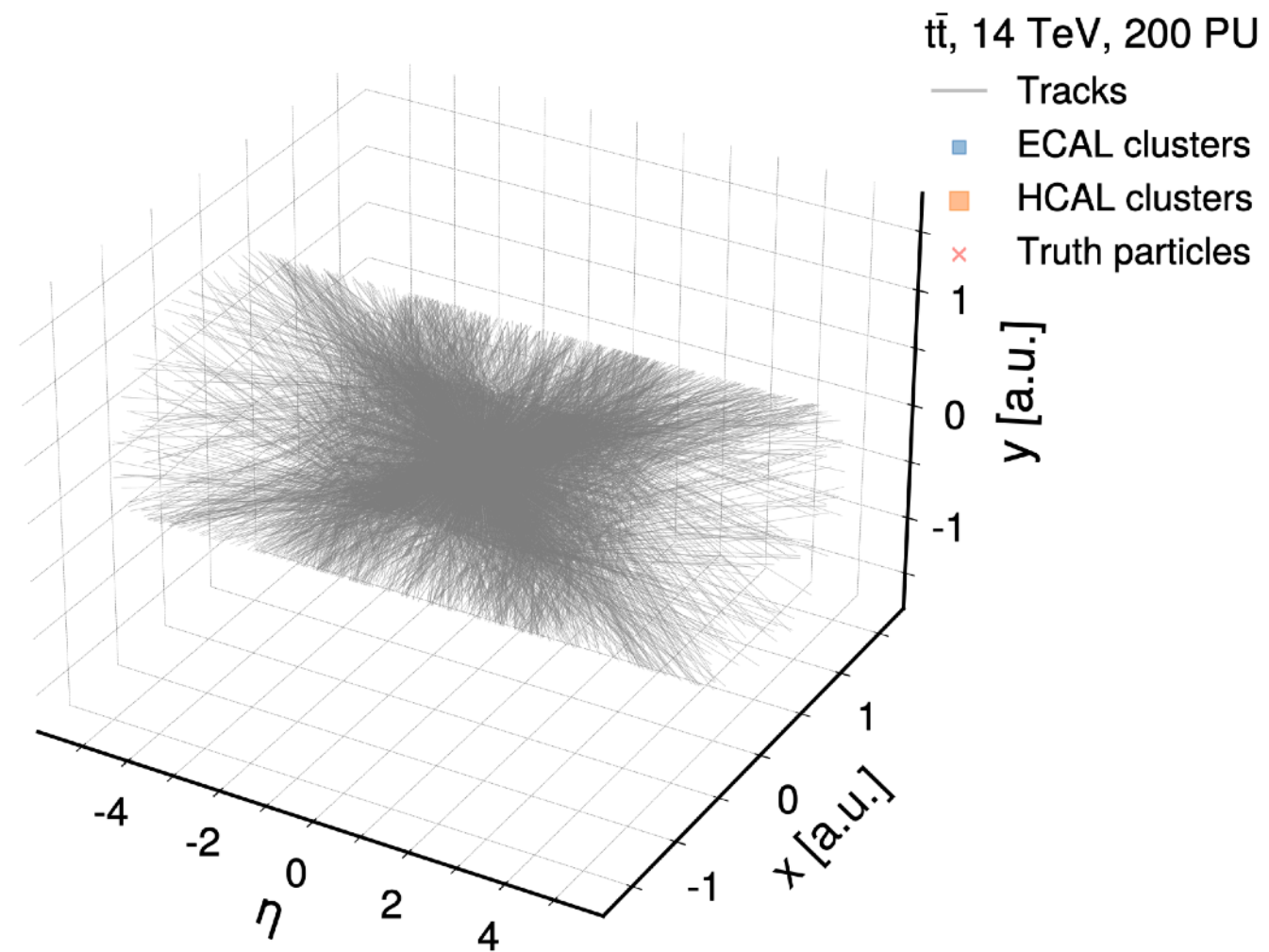




# MLPF

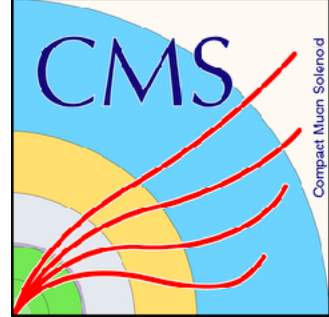


- Inputs: tracks (KF & GSF), **ECAL clusters (default & superclusters)**, **HCAL clusters**, **BREM points**
- Target set of **particles**  
 $Y = \{y_i\}$
- Goal: construct a mapping  $\mathcal{U}(X) = Y' \sim Y$  that minimizes some distance  $\|Y - Y'\|$





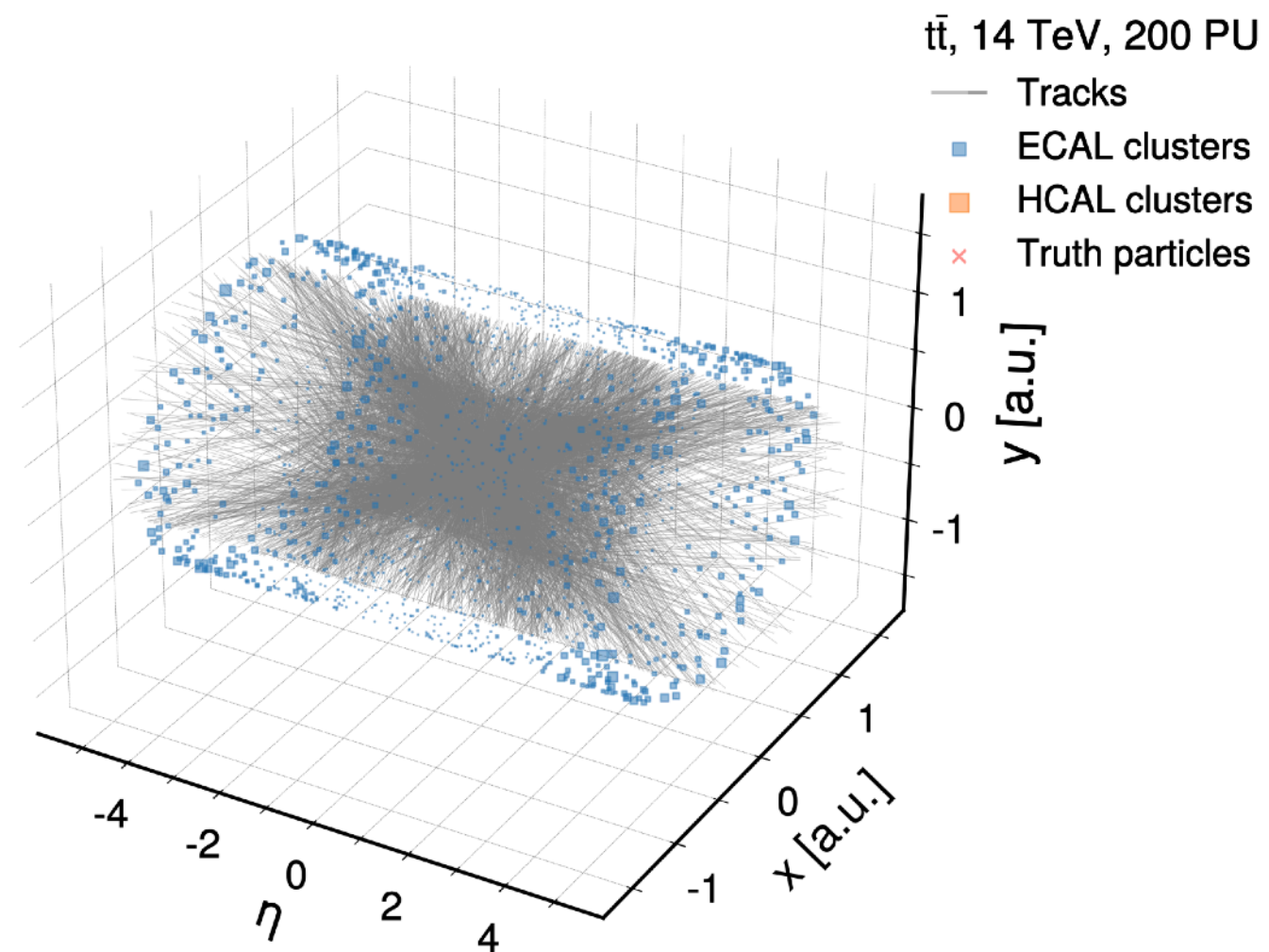
# MLPF



- Inputs: tracks (KF & GSF), **ECAL clusters (default & superclusters)**, **HCAL clusters**, **BREM points**

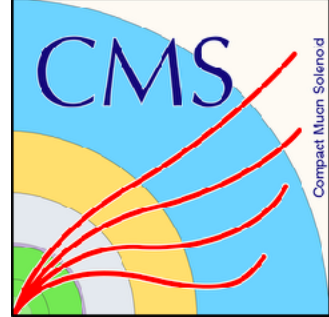
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 $Y = \{y_i\}$

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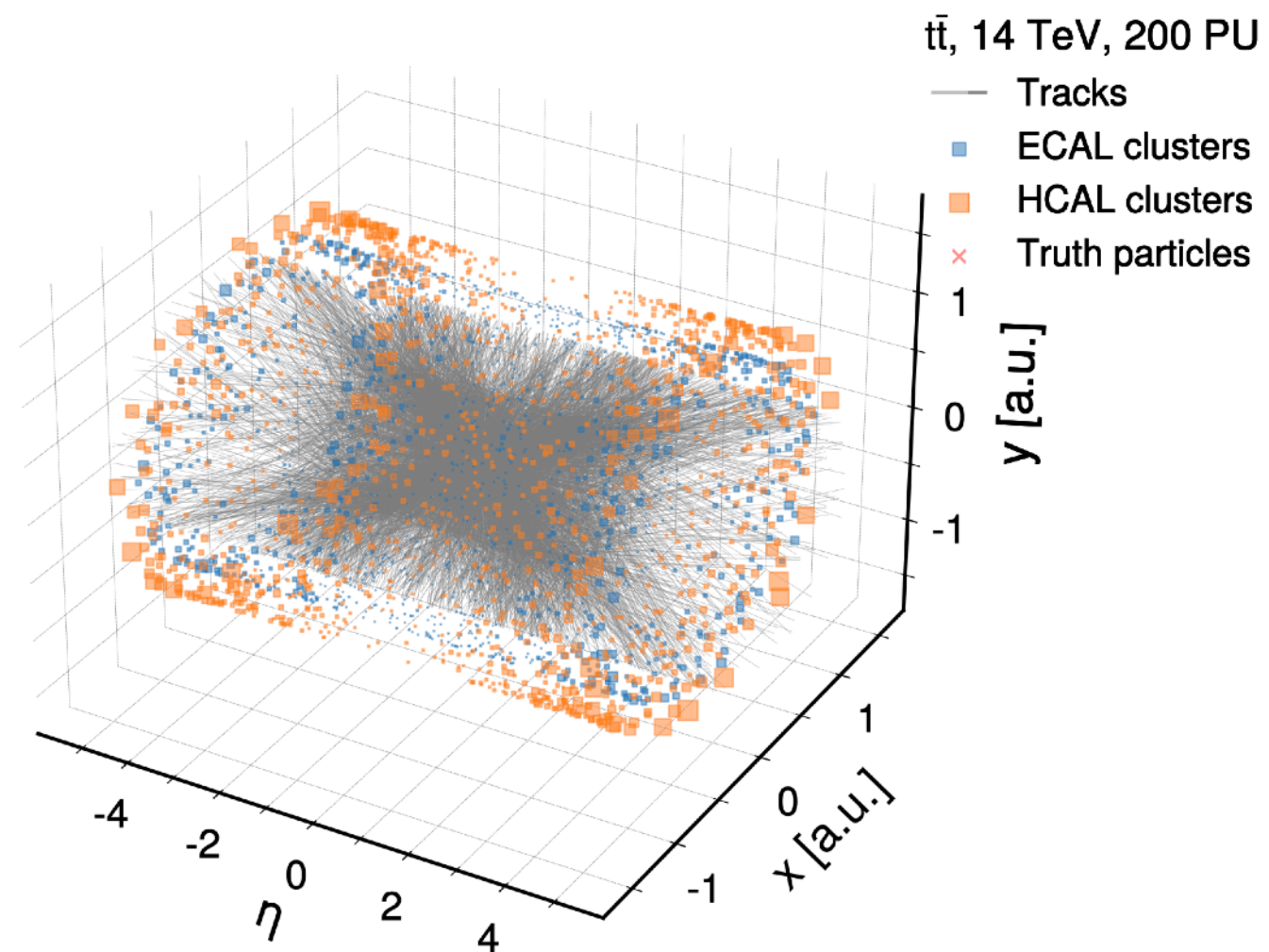
# MLPF



- Inputs: tracks (KF & GSF), **ECAL clusters (default & superclusters)**, **HCAL clusters**, **BREM points**

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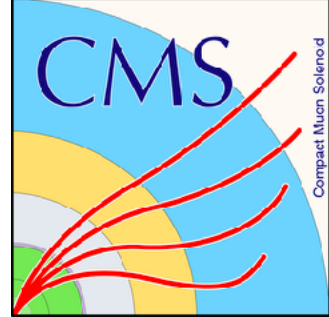
- Goal: construct a mapping  $\mathcal{U}(X) = Y' \sim Y$  that minimizes some distance  $\|Y - Y'\|$







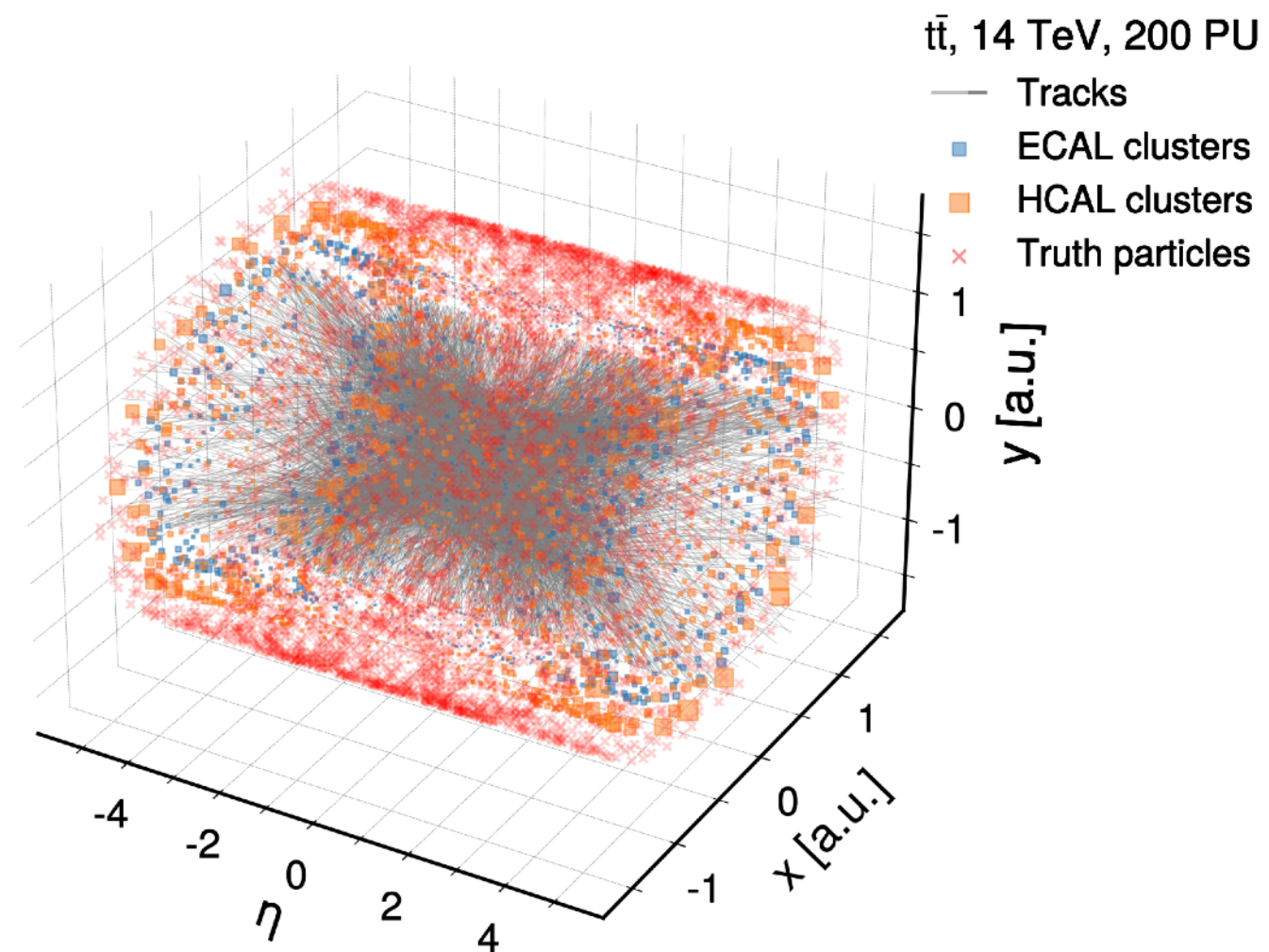
# MLPF



- Inputs: tracks (KF & GSF), **ECAL clusters (default & superclusters)**, **HCAL clusters**, **BREM points**

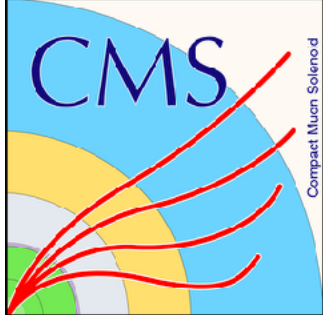
- Target set of **particles**  
 $Y = \{y_i\}$

- Goal: construct a mapping  $\mathcal{U}(X) = Y' \sim Y$  that minimizes some distance  $\|Y - Y'\|$





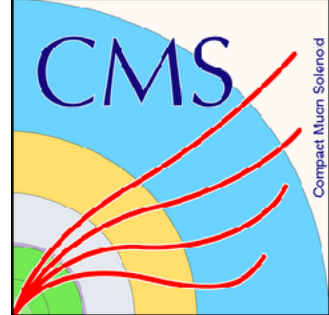
# Training



- $\mathcal{L} = \sum_{i \in \text{event}} L(y_i, y'_i), L(y_i, y'_i) \equiv \text{CLS}(c_i, c'_i) + \alpha \text{REG}(p_i, p'_i)$ 
  - Separate terms for classification (CLS) and regression (REG)
- Focal loss used for classification
  - $\text{FL}(p_t) = - (1 - p_t)^\gamma \log(p_t)$
- Huber loss used for regression
  - $\text{HL}(y, y') = \begin{cases} \frac{1}{2}(y - y')^2, & \text{for } |y - y'| \leq \delta \\ \delta \cdot (|y - y'| - \frac{1}{2}\delta), & \text{otherwise} \end{cases}$

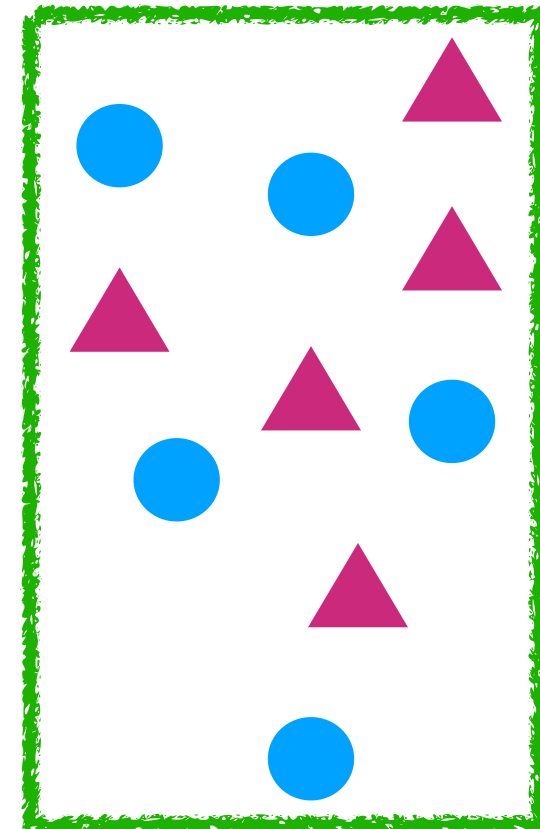


# Training

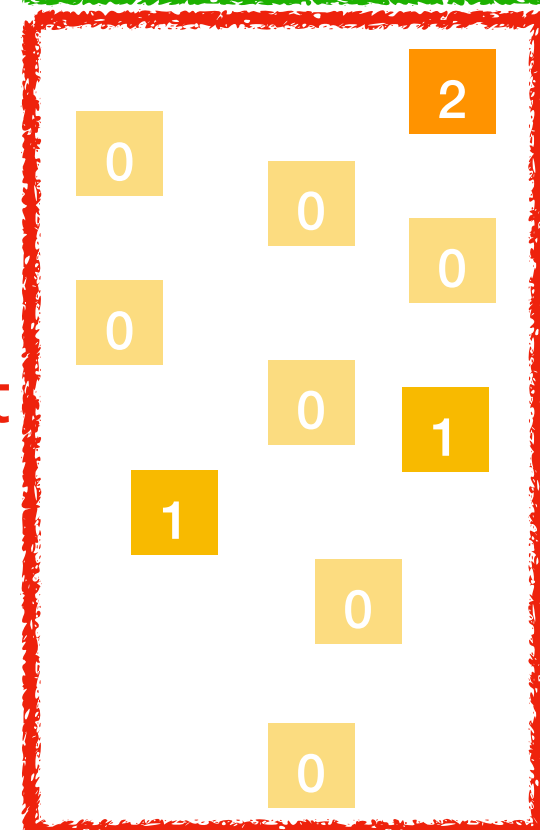


- Use object condensation [1] approach:
  - Zero-pad target set  $Y$  such that  $|Y| = |X|$
- Allows loss to handle arbitrary event sizes
- In addition to particle classes also allow 0 class
  - Apply threshold on 0 class to remove extra particles

Input set  
 $X = \{x_i\}$



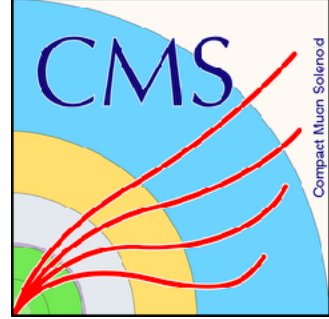
Target set  
 $Y = \{y_i\}$



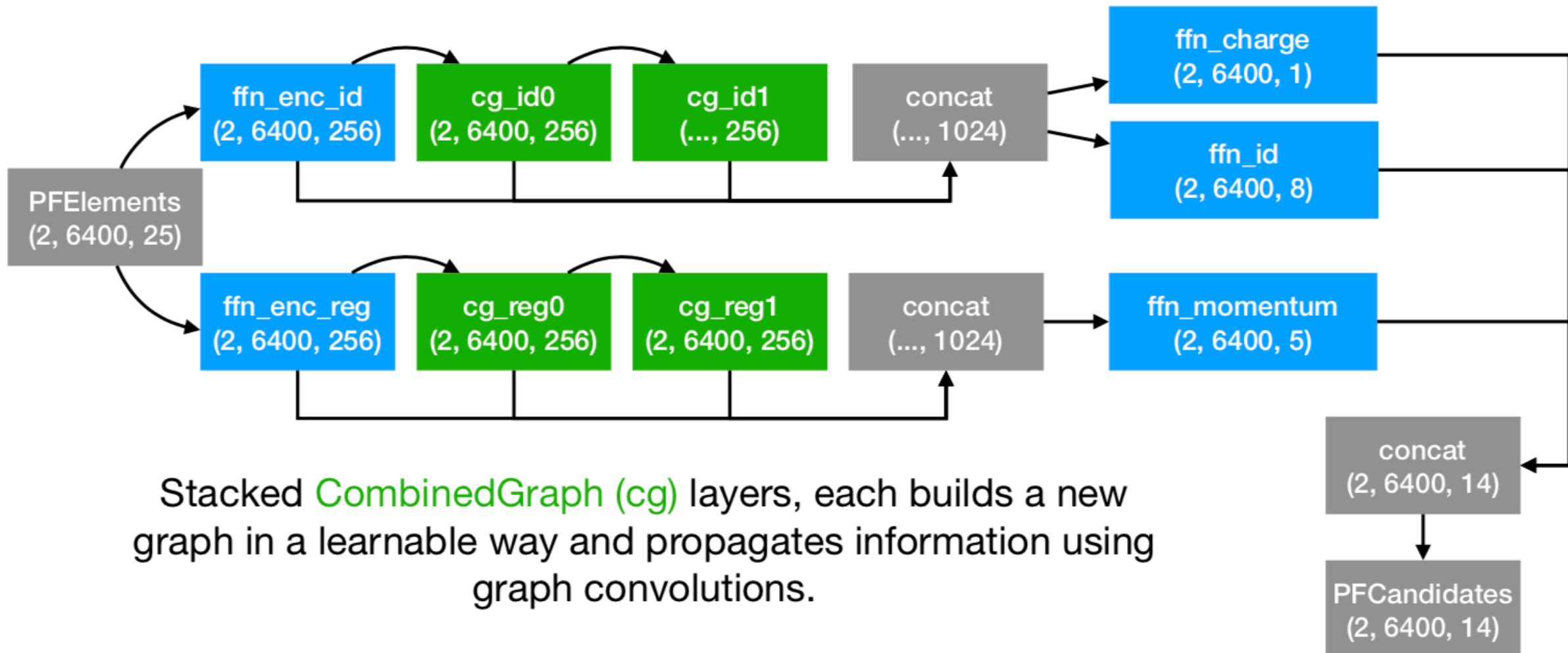
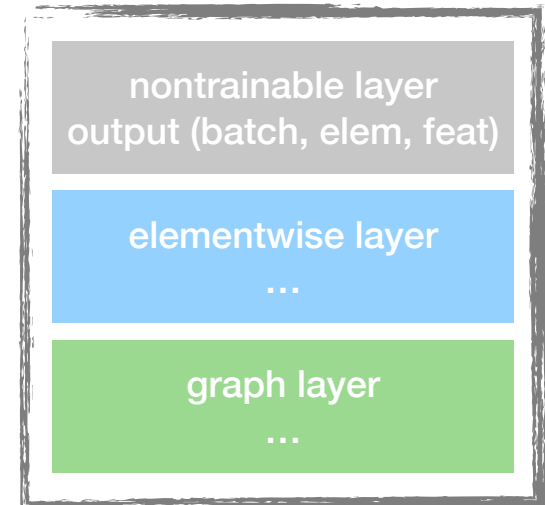




# Network Architecture

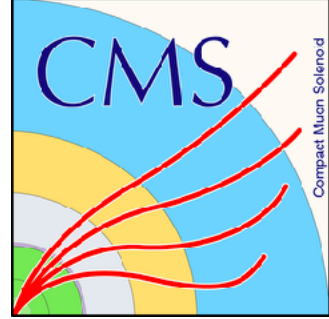


- Graph neural network-based architecture
  - Graph construction performed in local neighborhoods to improve scalability → no  $N^2$  allocation/computations





# Network Architecture



Event as input set

$$X = \{x_i\}$$



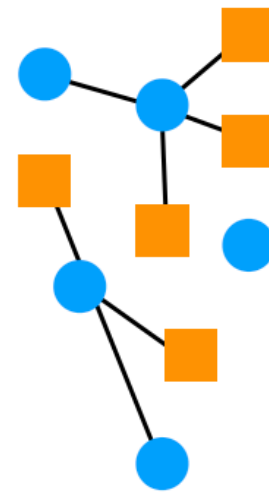
Graph building



$$\mathcal{F}(X | w) = A$$

Event as graph

$$X = \{x_i\}, A = A_{ij}$$



Message passing



$$\mathcal{G}(X, A | w) = H$$

Transformed inputs

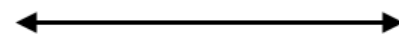
$$H = \{h_i\}$$



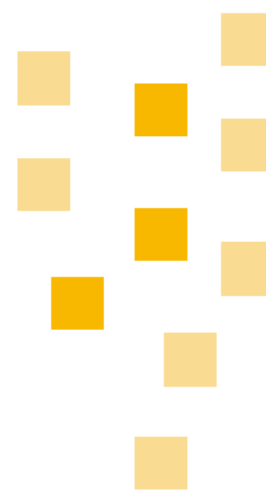
Target set  $Y = \{y_i\}$



Elementwise loss  $L(y_i, y'_i)$   
classification & regression



Output set  $Y' = \{y'_i\}$



Decoding



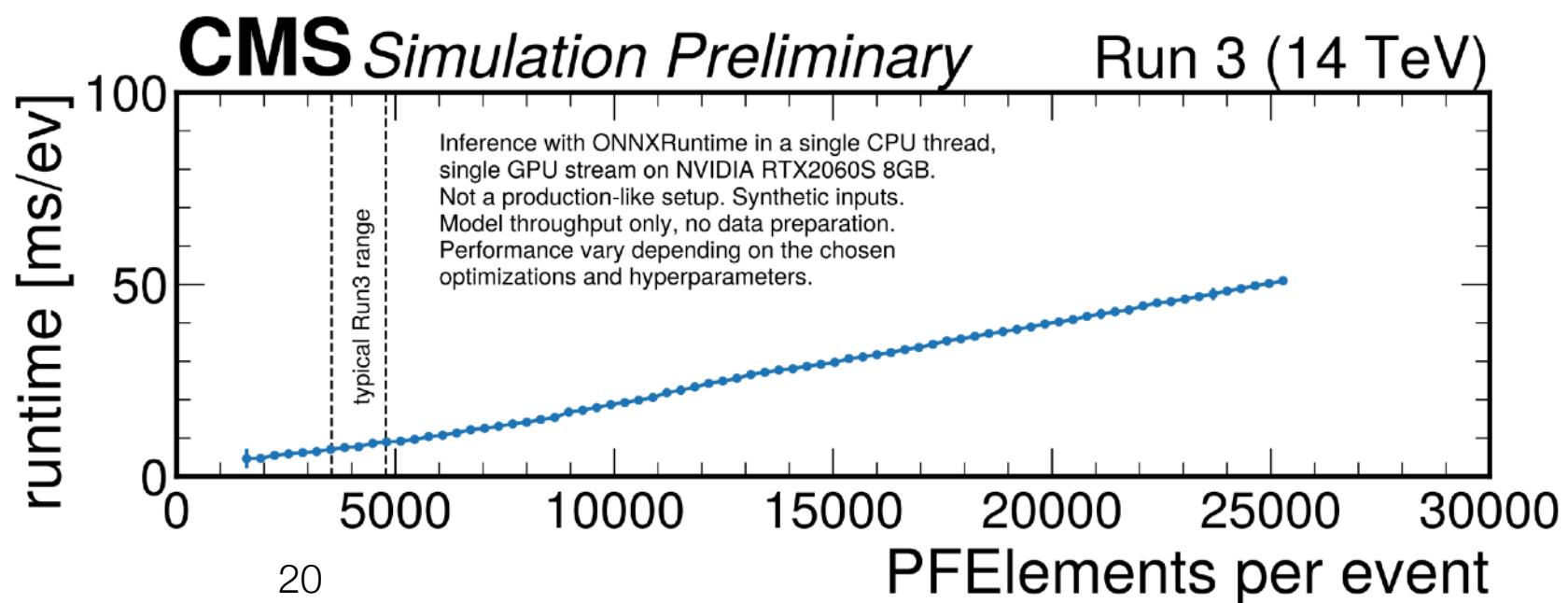
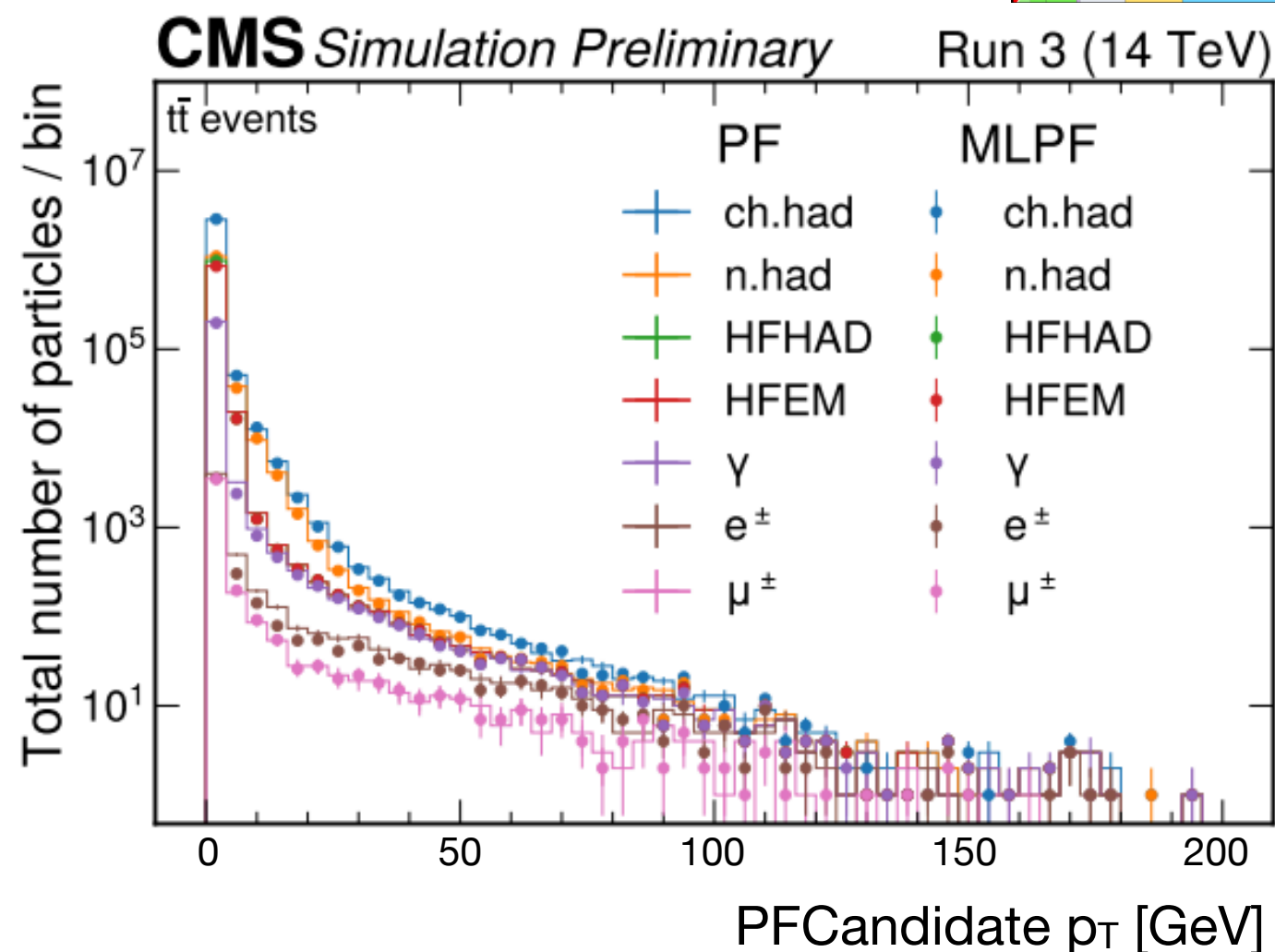
$$\mathcal{D}(x_i, h_i | w) = y'_i$$



# MLPF v1



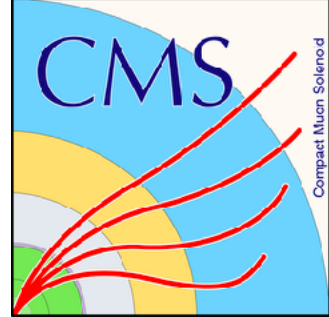
- First version trained using PF as target
- Can't exceed PF performance, but useful proof-of-concept
- Very promising results (both for physics performance and **computational scaling**)



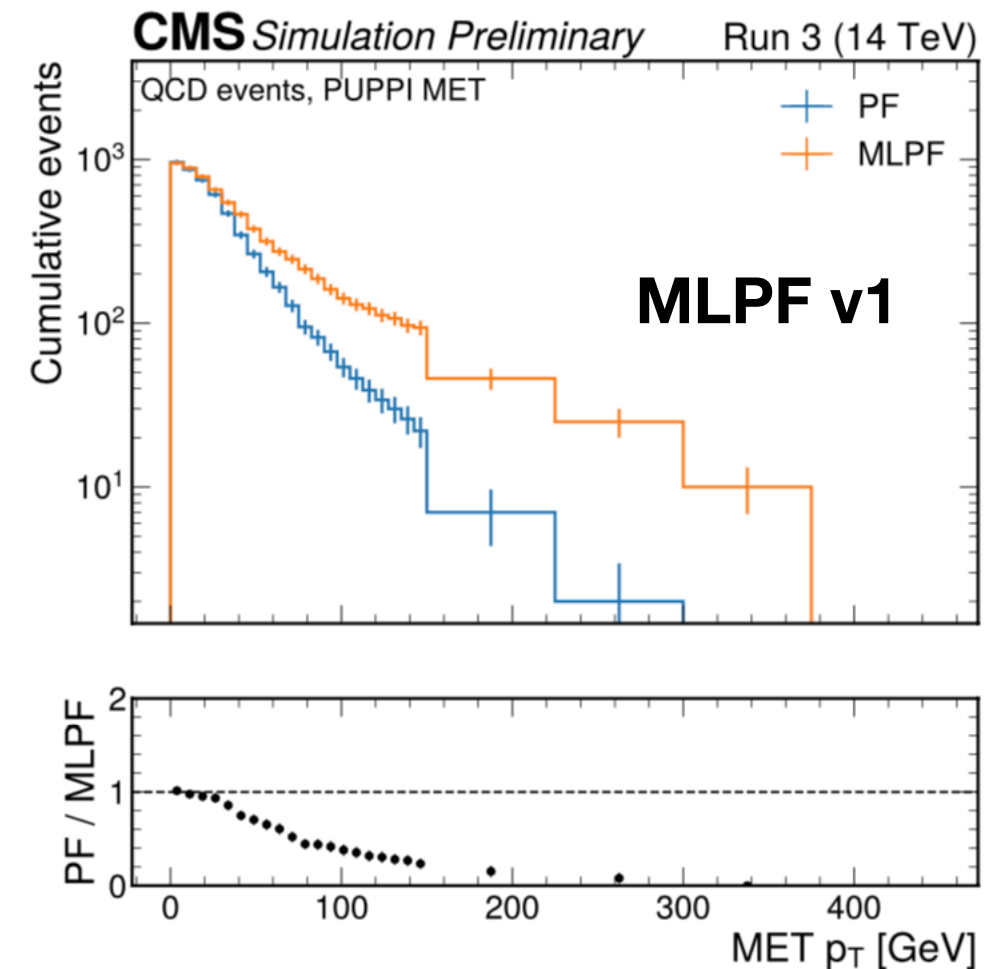
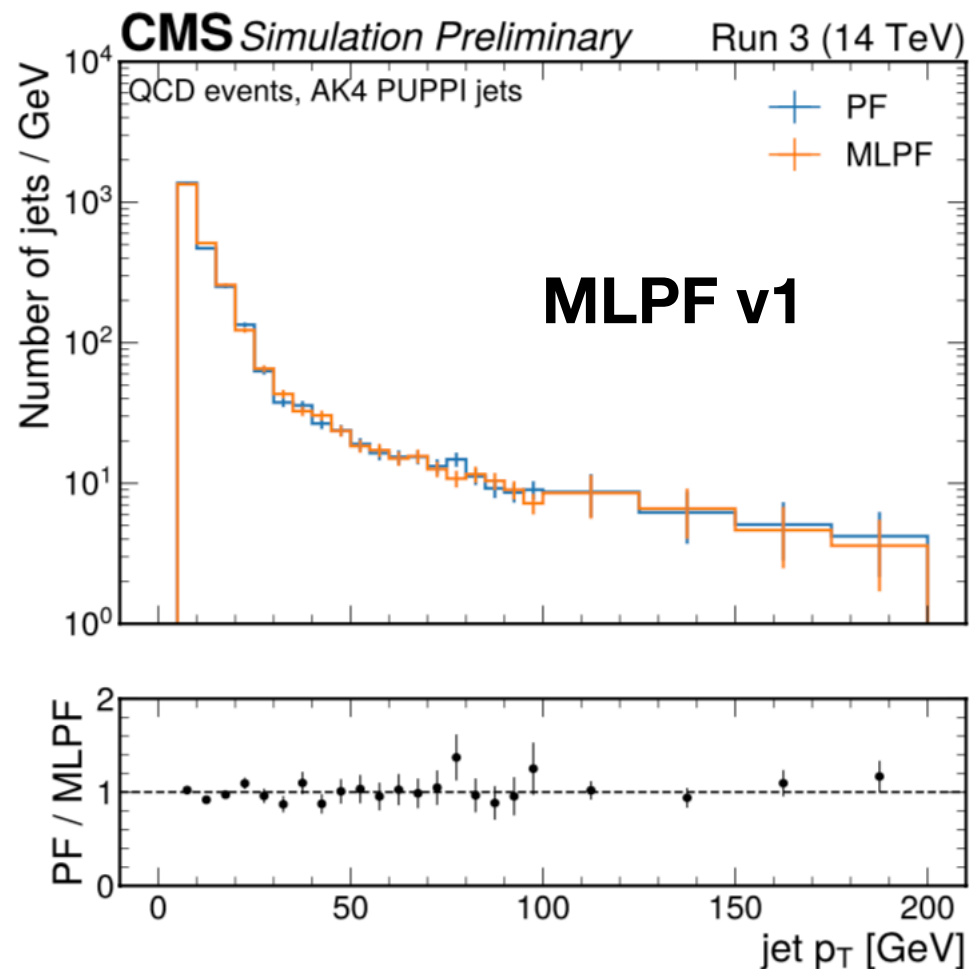




# MLPF v2

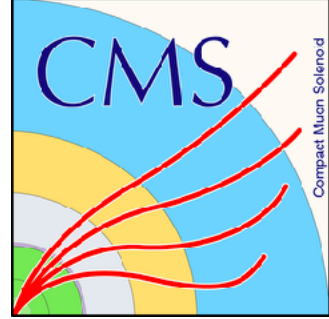


- How could MLPF improve on standard PF algorithm?
  - Train with truth particles as target
  - Additional terms in loss for physics quantities (eg. jet/MET response)



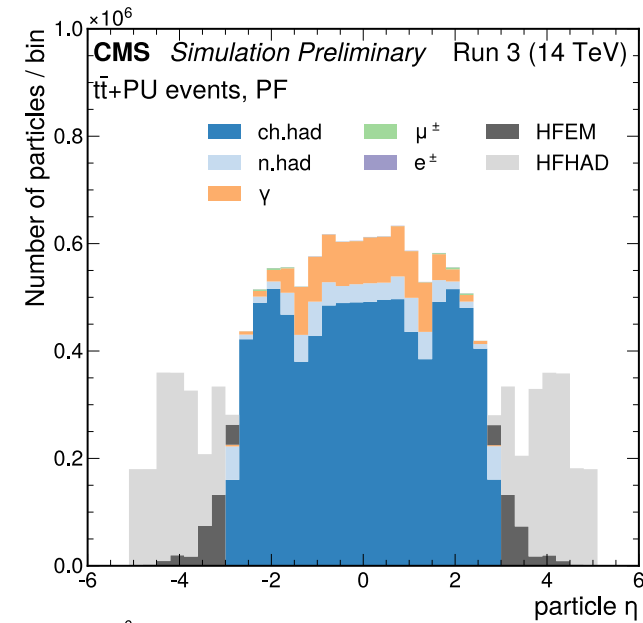
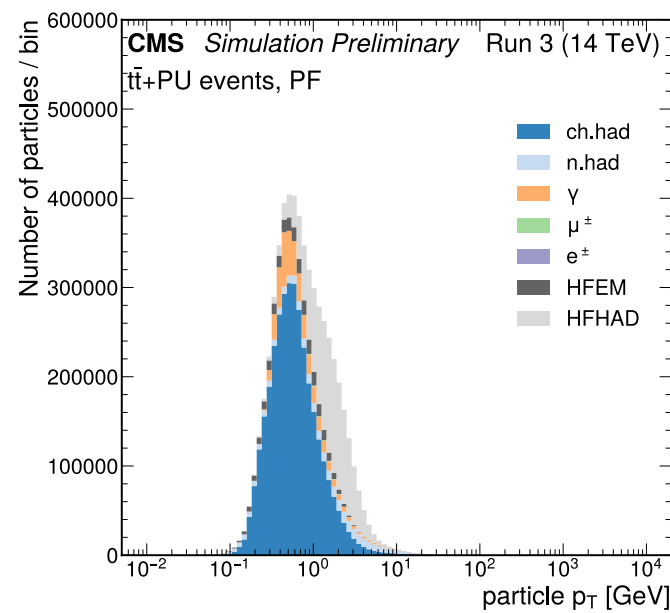


# Samples

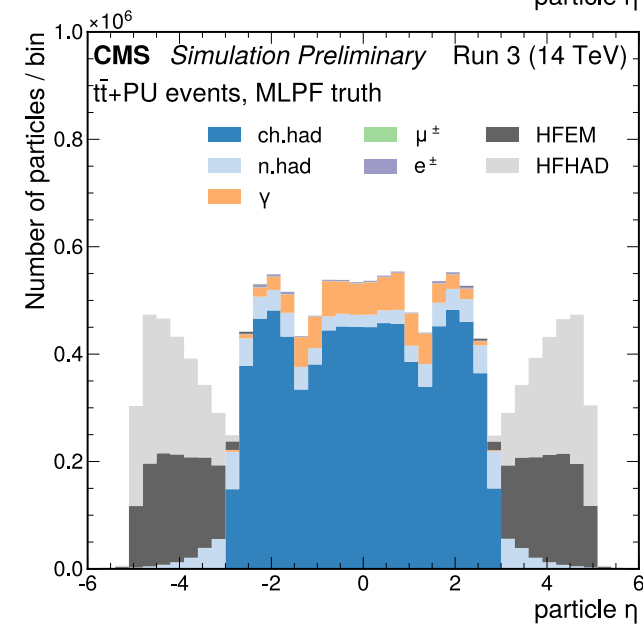
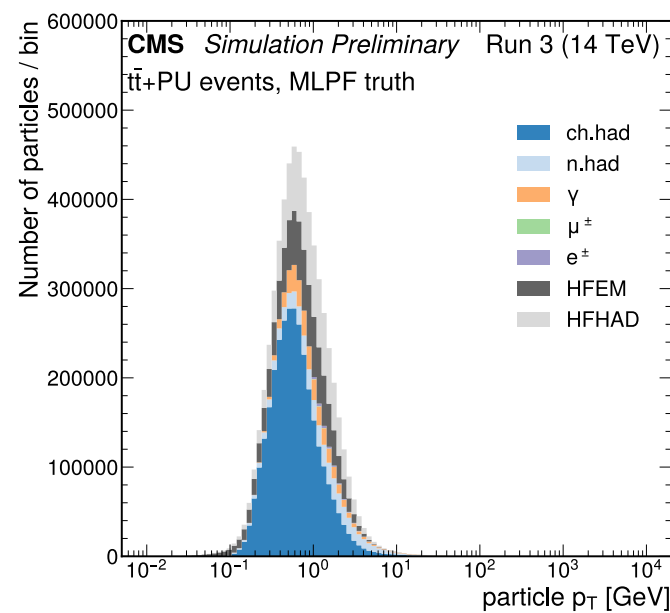


- Mix of physics samples and particle gun, range of PU configurations
- Run 3 conditions, ~500k events in total

**PF**

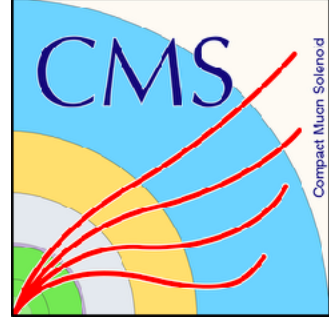


**truth**

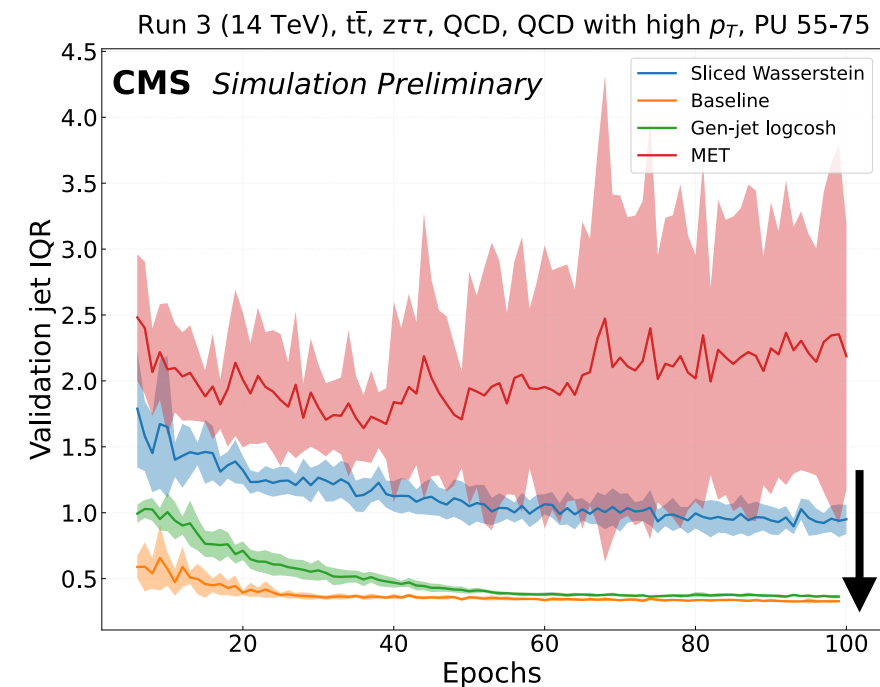
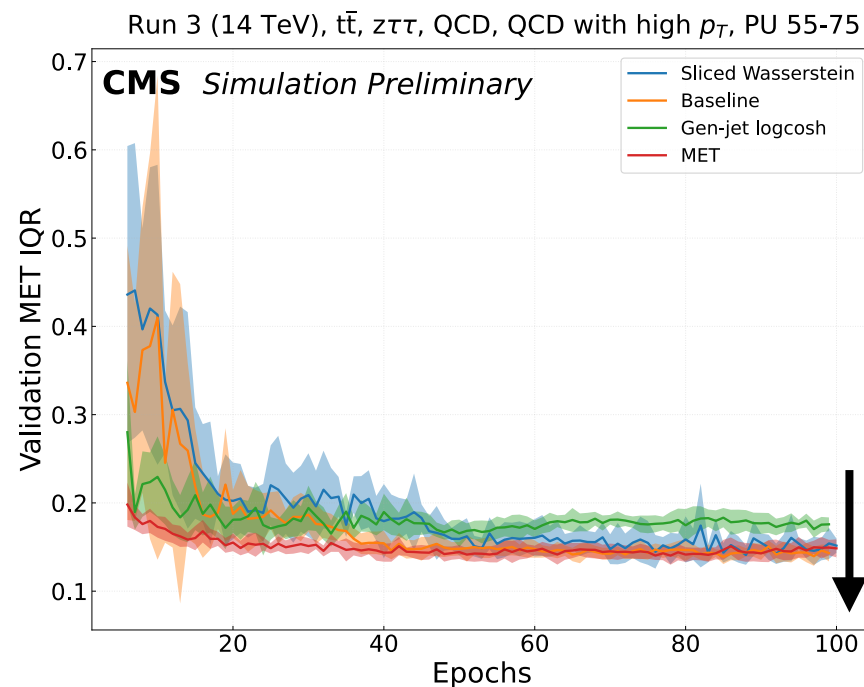
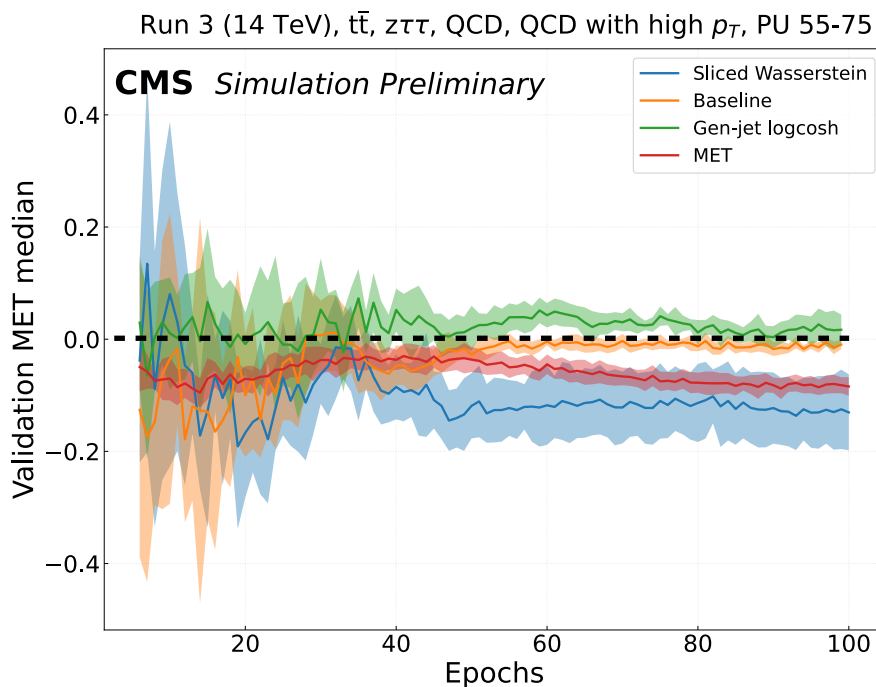
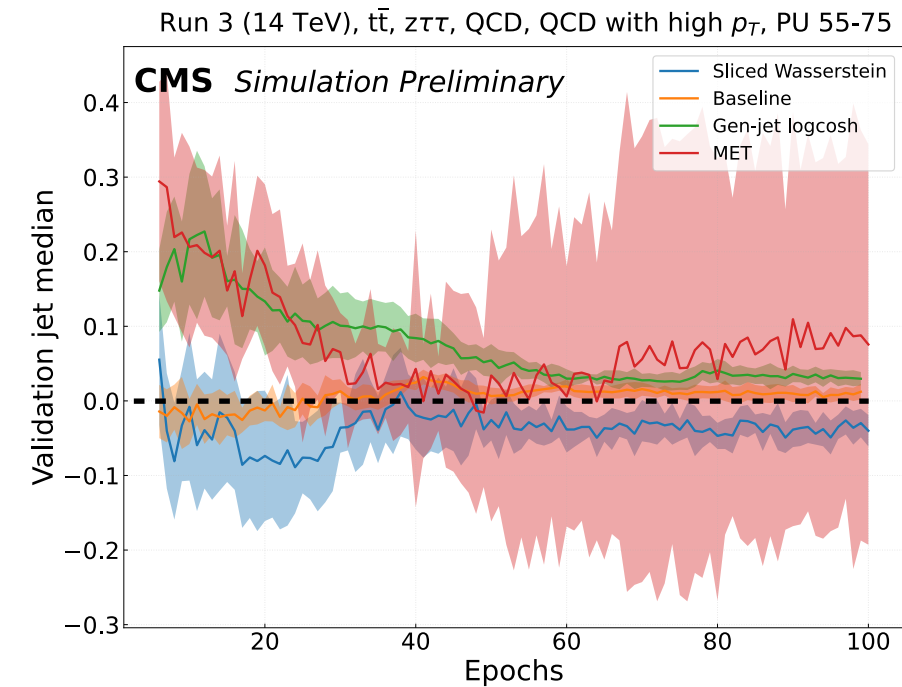




# Optimization



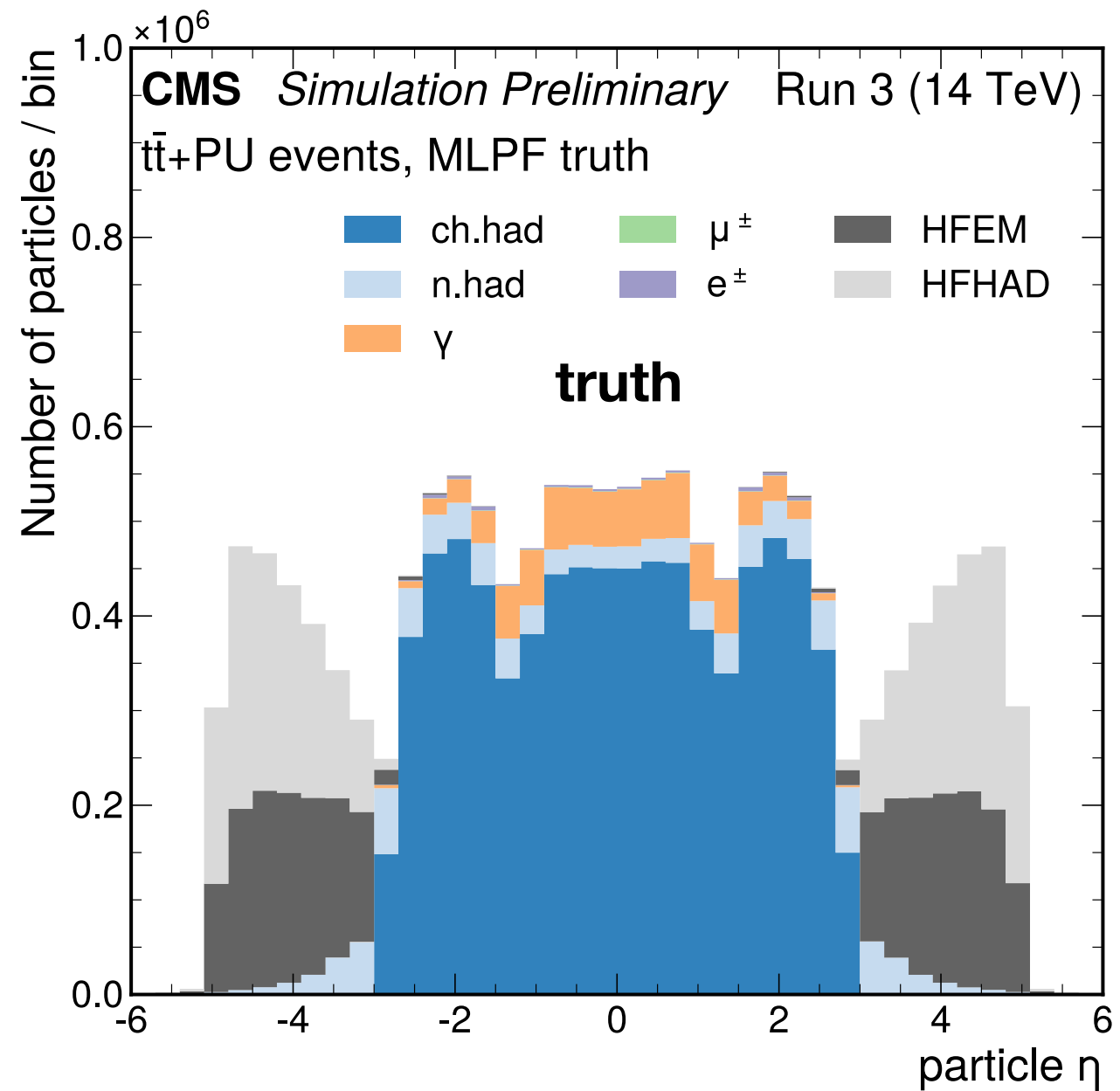
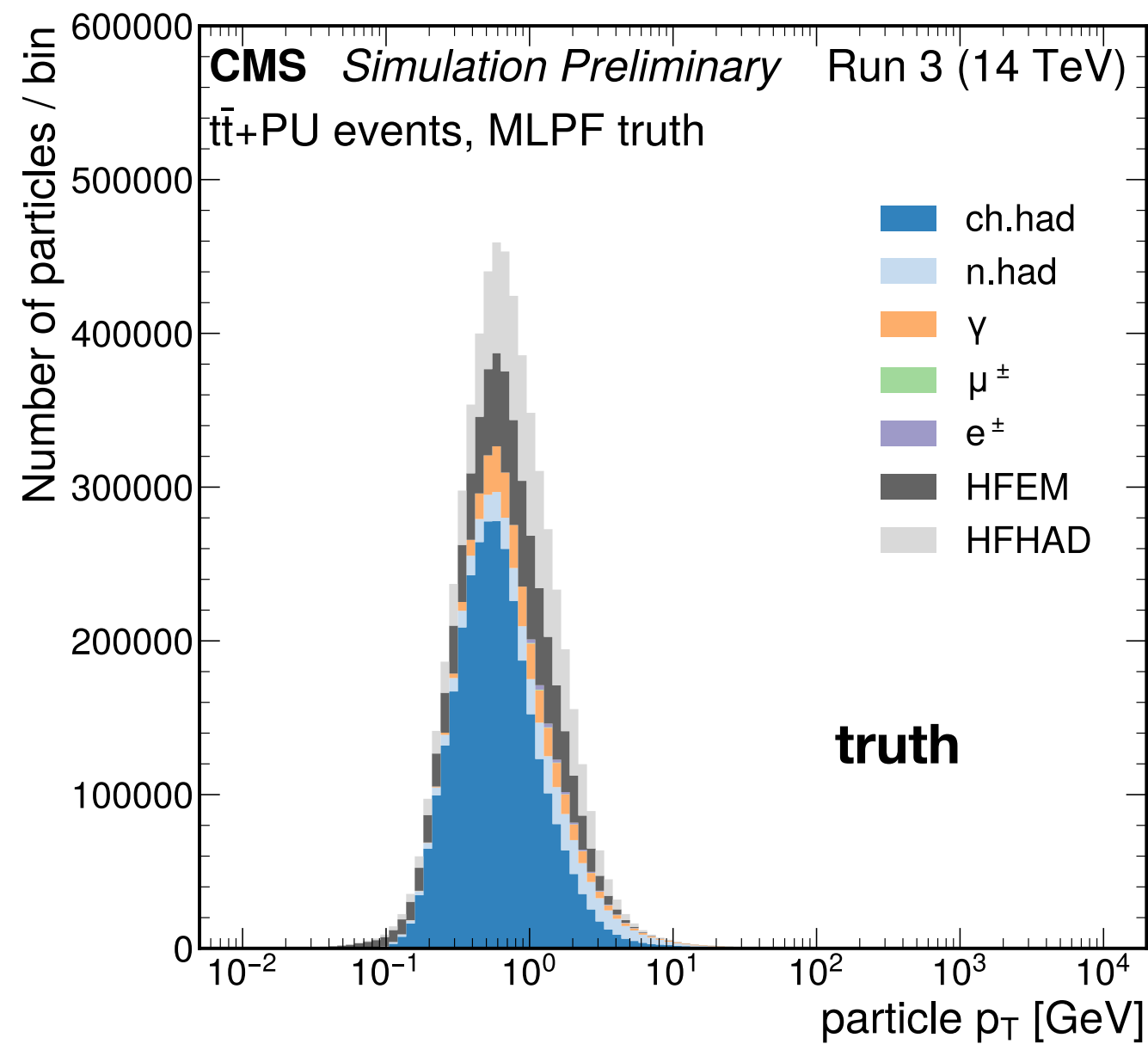
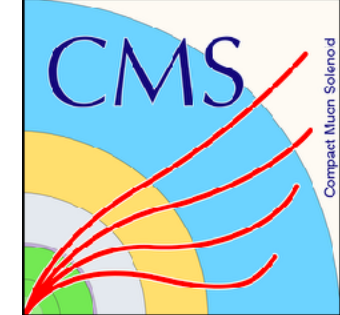
- Multiple variations on standard loss studied
  - Attempt to target **jets**, **MET**, **local particle densities**
- **Baseline loss** appears to still perform best overall







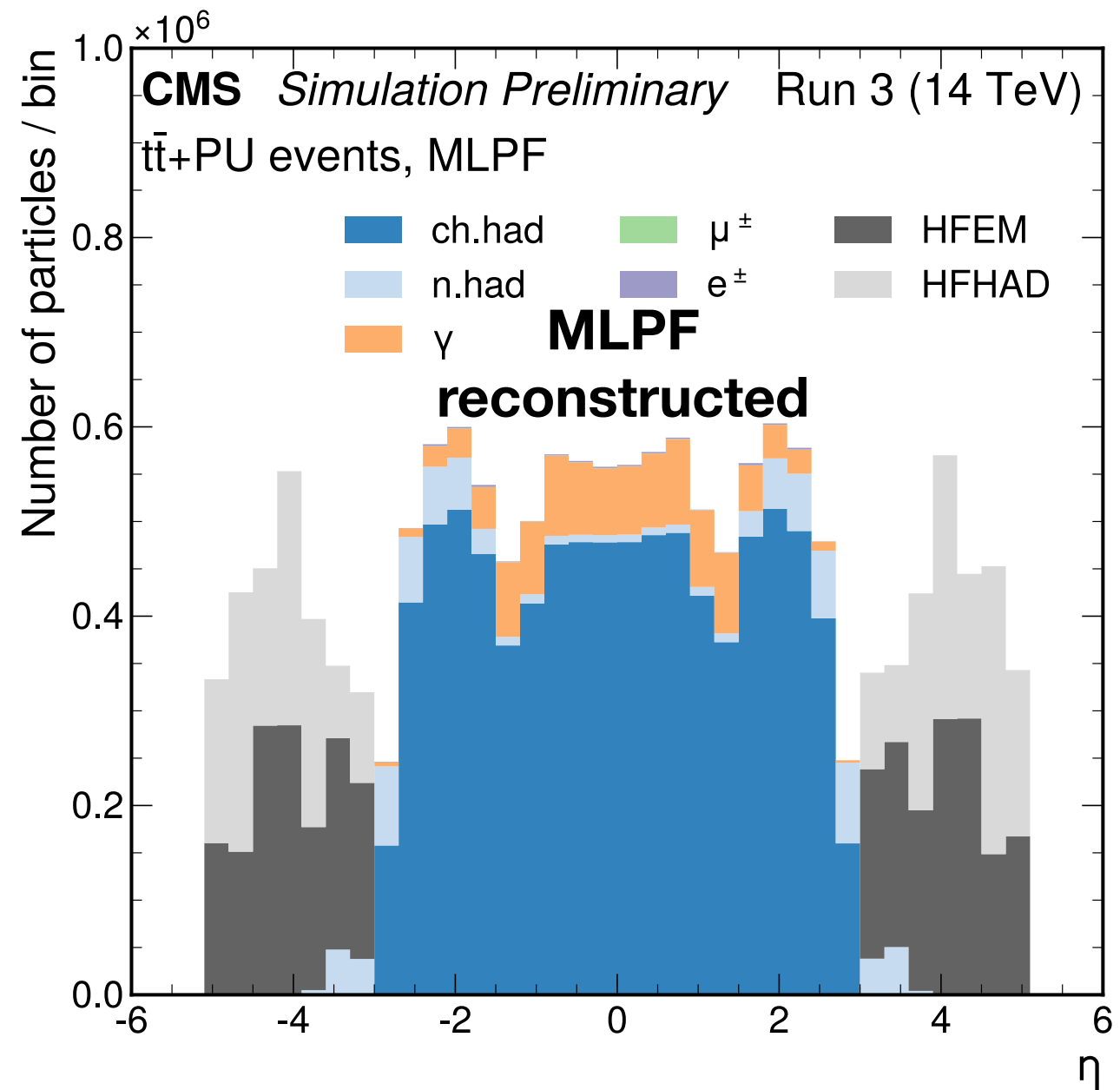
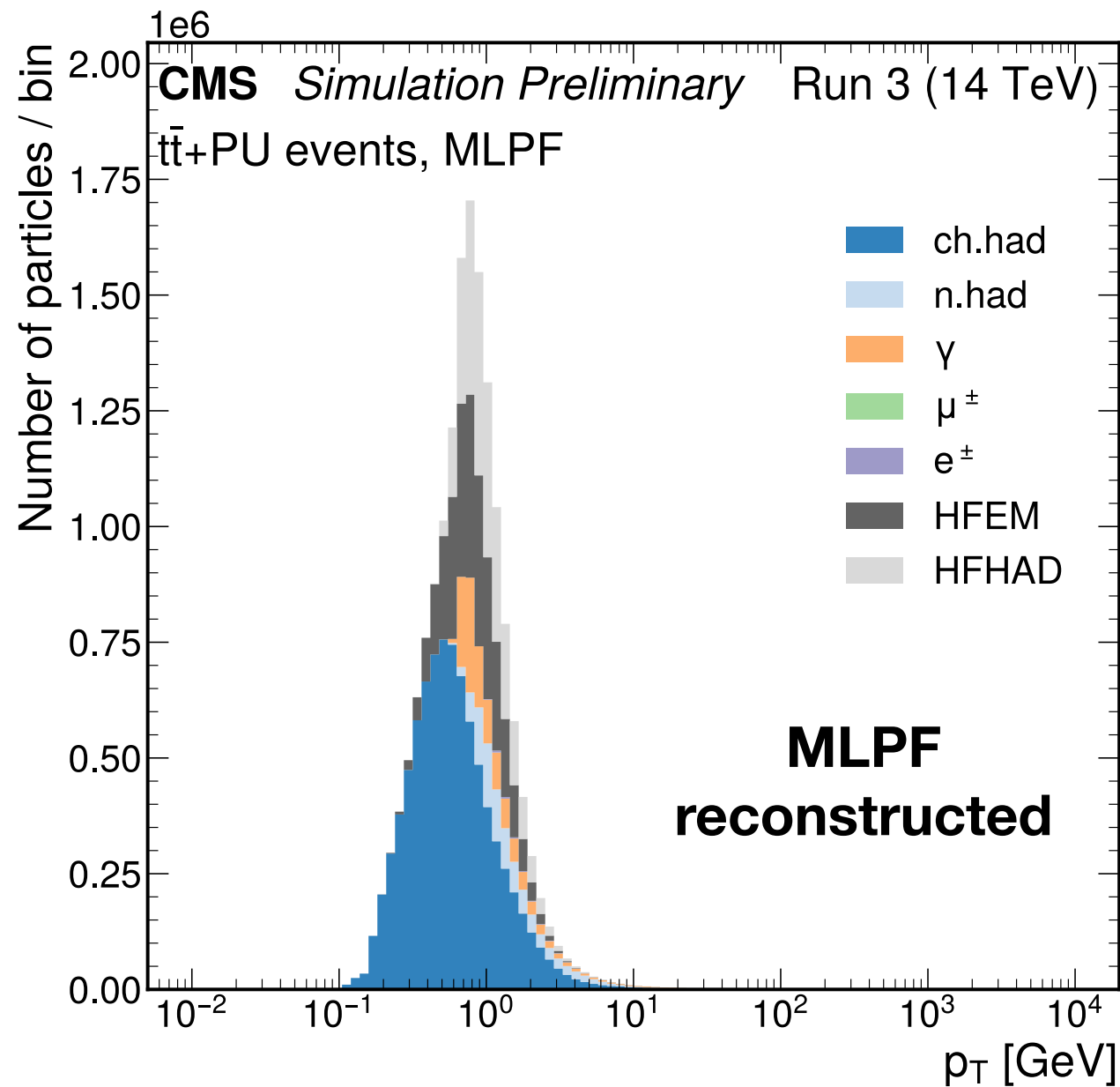
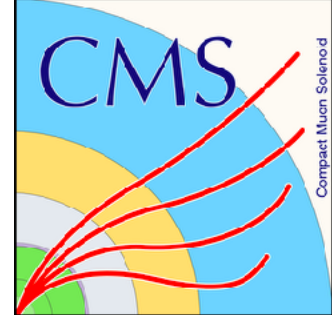
# Performance



- MLPF is able to predict truth  $p_T$  and labels well



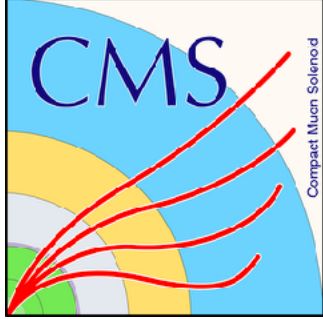
# Performance



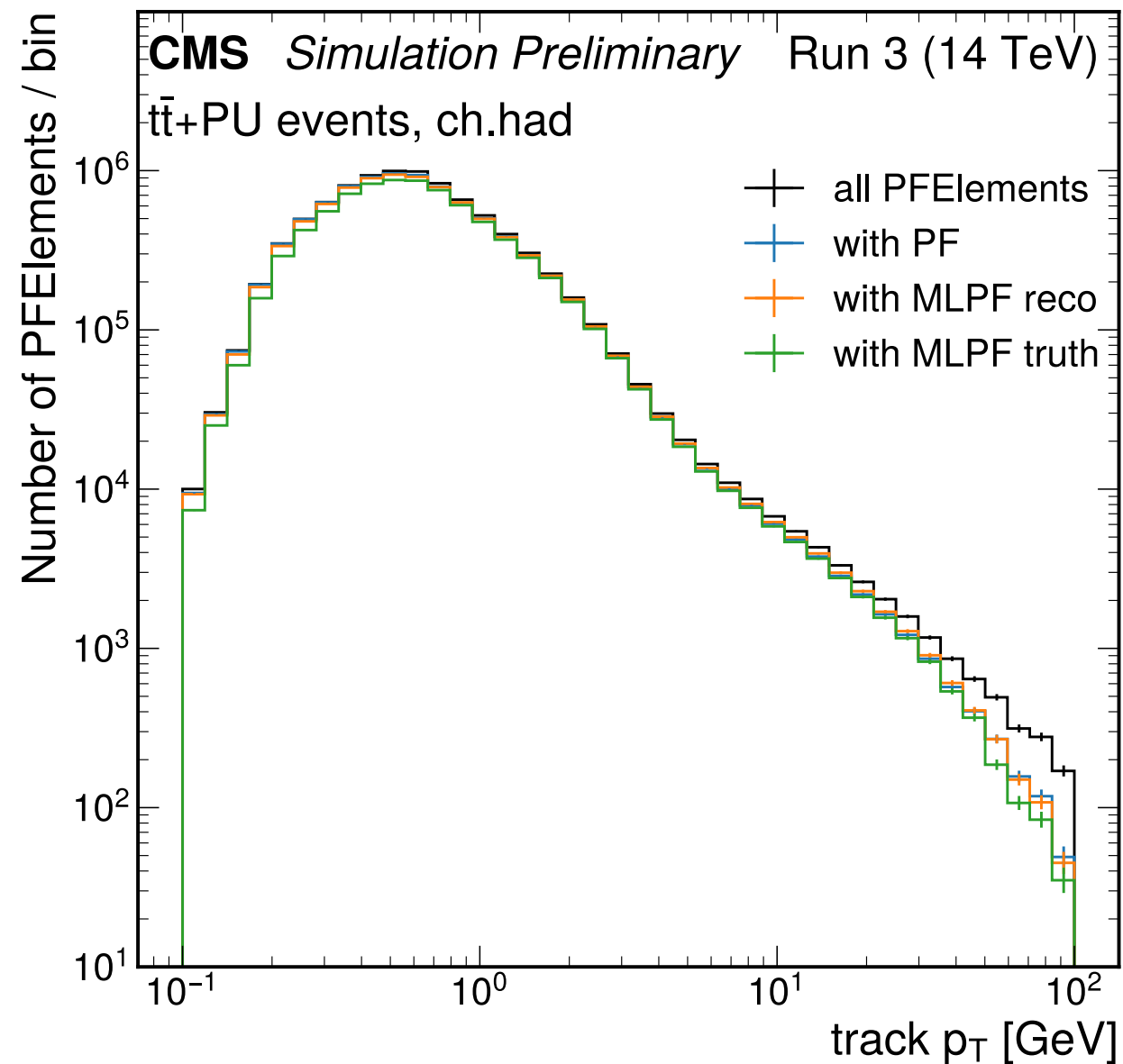
- MLPF is able to predict truth  $p_T$  and labels well



# Performance (CH)

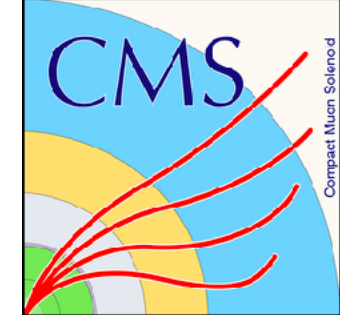


- Similar distributions from **PF** and **MLPF** for charged hadrons
- Similar efficiency & fake rate, small improvements from **MLPF**

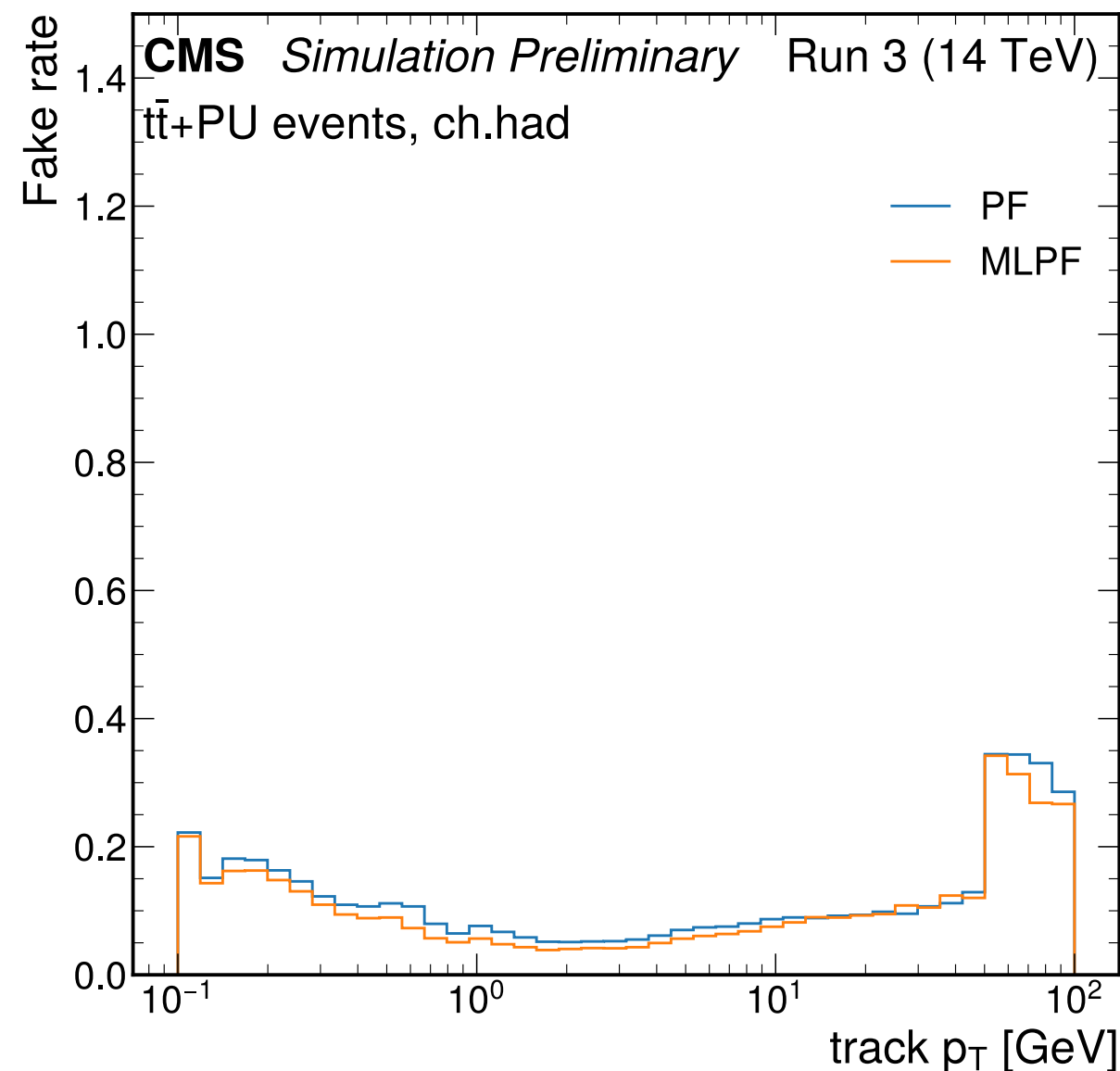
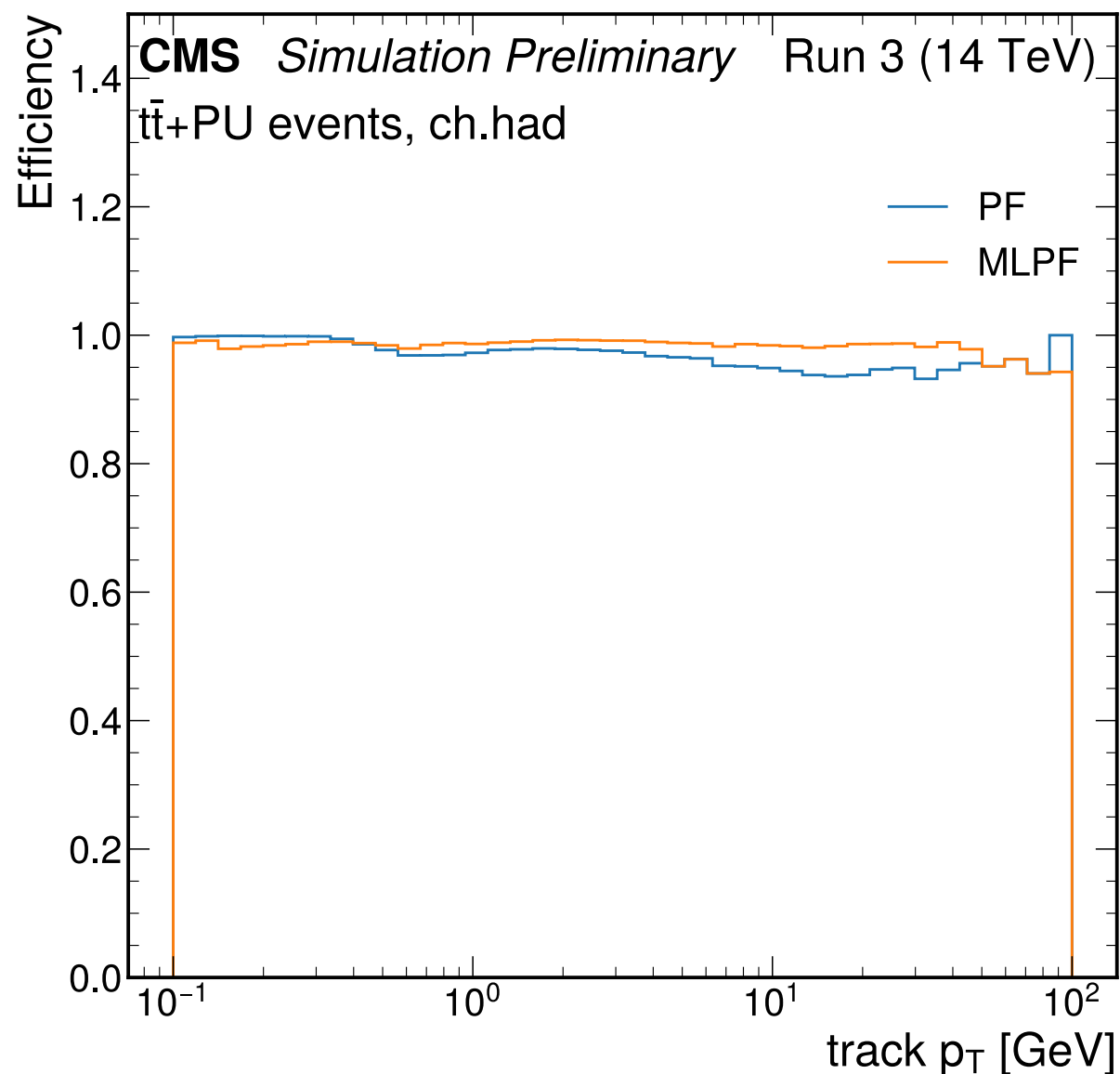




# Performance (CH)



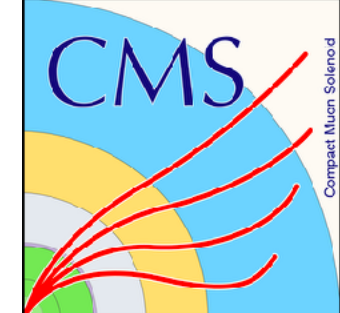
- Similar distributions from **PF** and **MLPF** for charged hadrons
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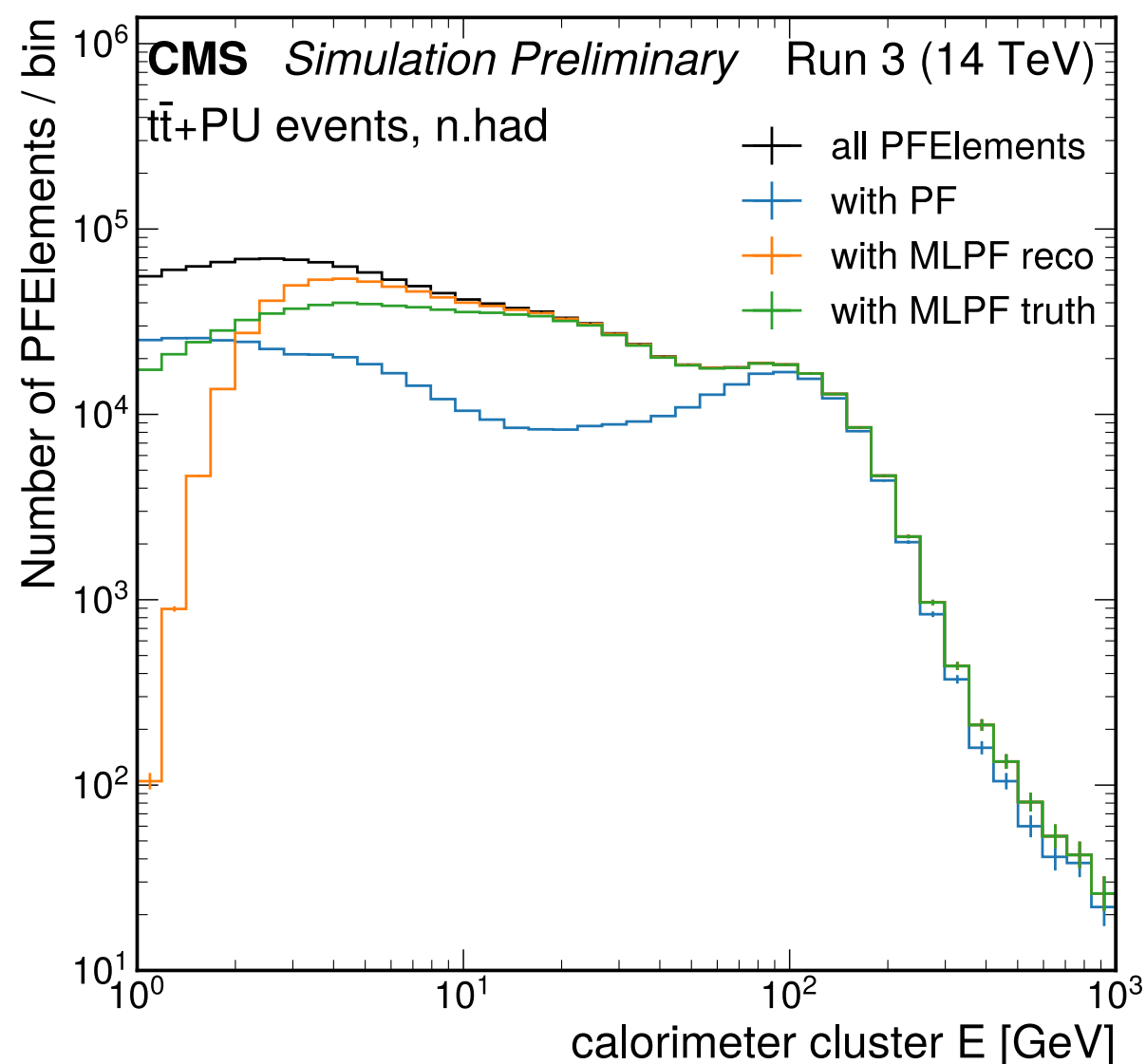




# Performance (NH)

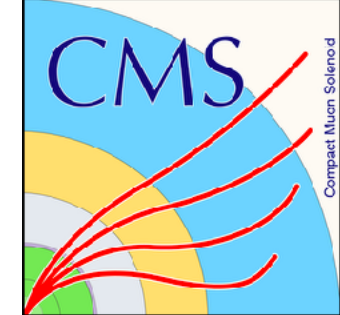


- Quite different distributions from **PF** and **MLPF** for neutral hadrons, improved efficiency from **MLPF**
- **PF** operates at high efficiency at the cost of high fake rate for low energy neutrals

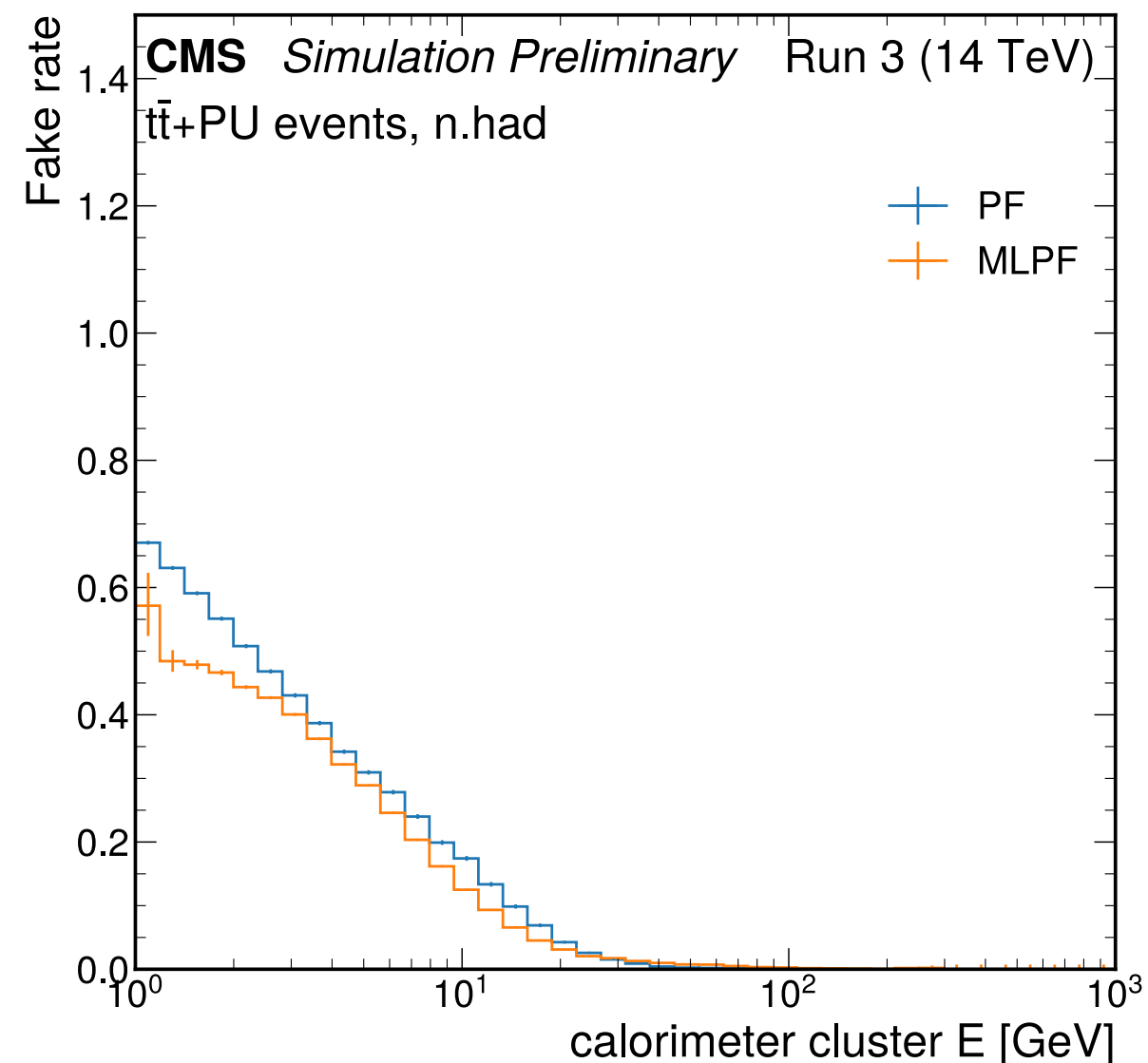
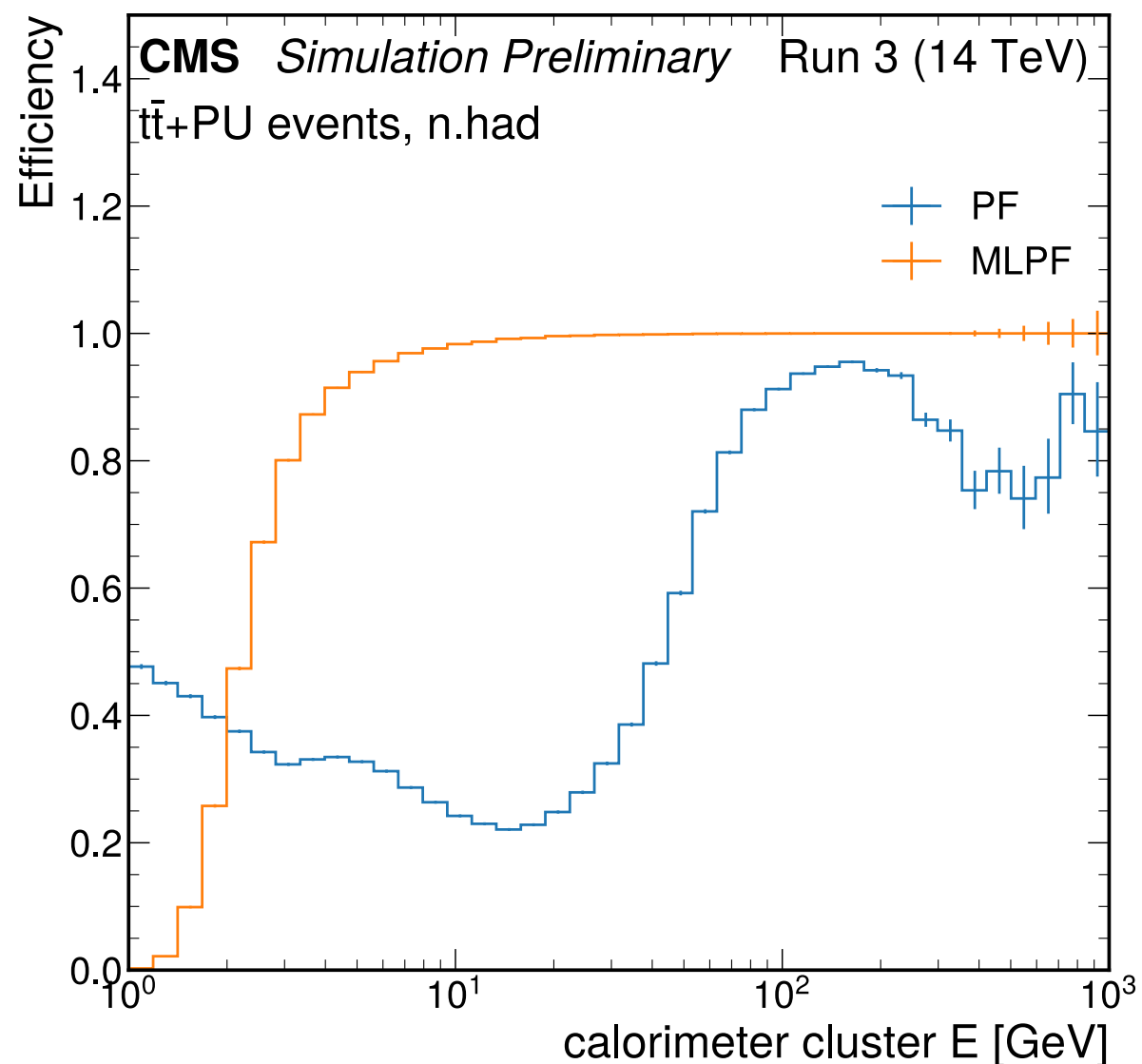




# Performance (NH)

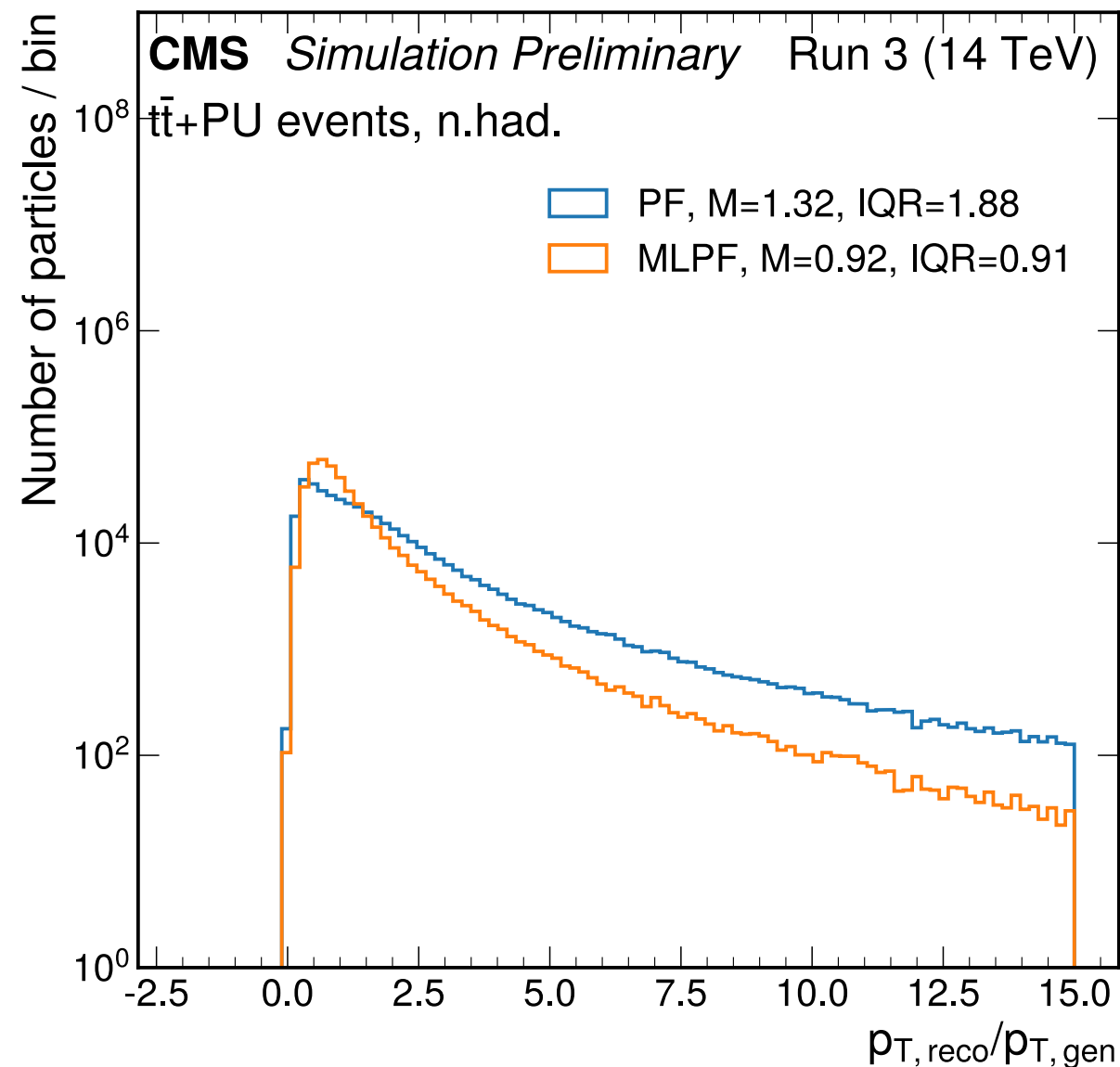
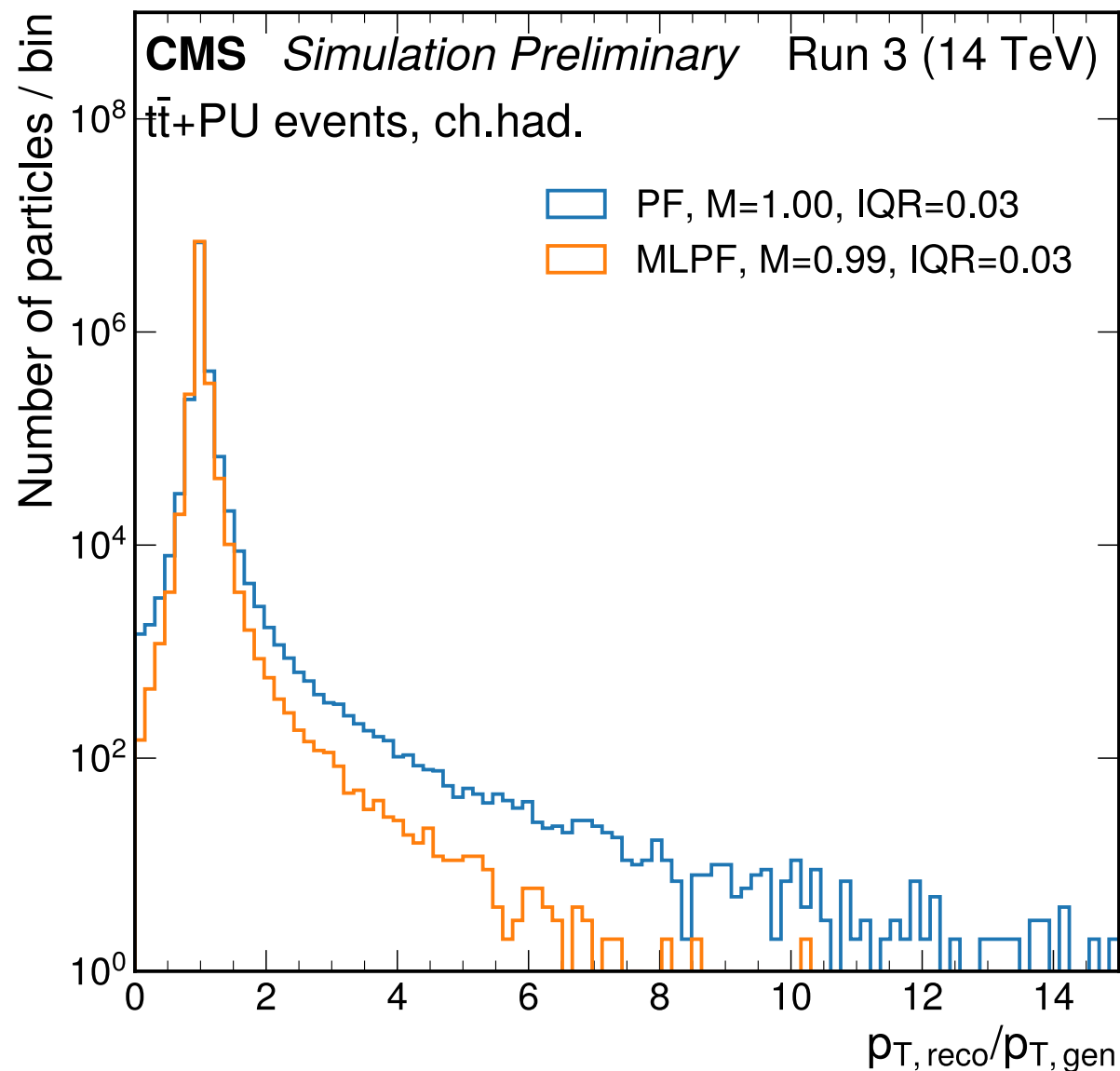
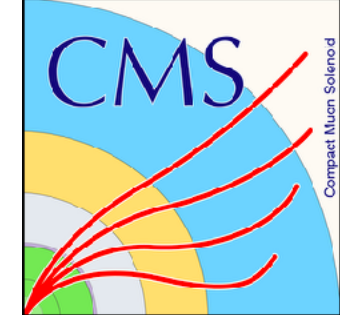


- Quite different distributions from **PF** and **MLPF** for neutral hadrons, improved efficiency from **MLPF**
- **PF** operates at high efficiency at the cost of high fake rate for low energy neutrals





# Performance ( $p_T$ )



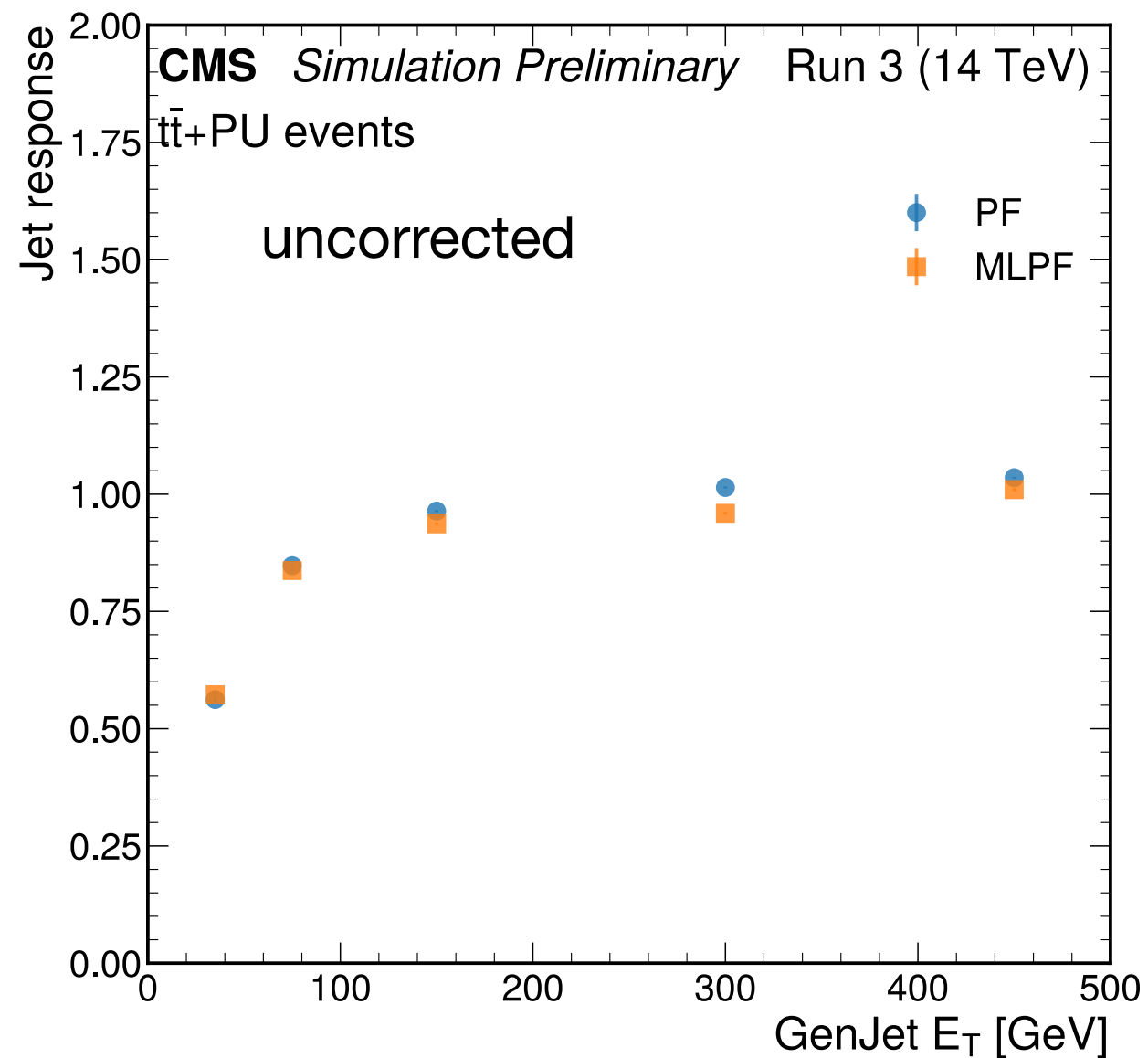
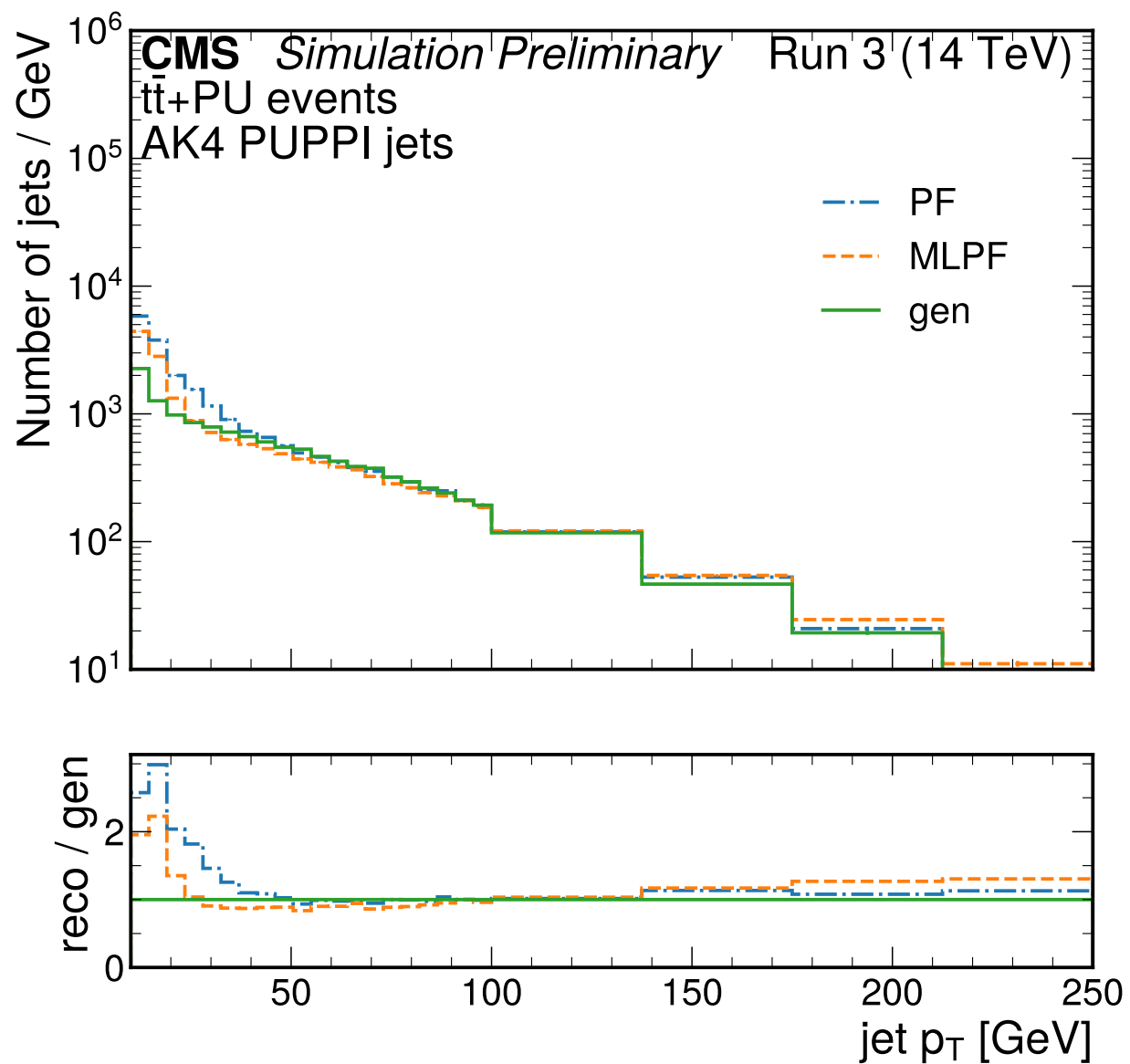
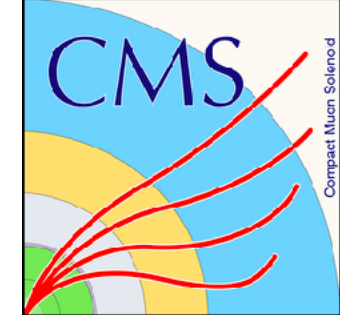
- Slight improvement in charged and neutral particle  $p_T$  resolution

M = median

IQR = interquartile range ( $Q_{75\%}-Q_{25\%}$ )



# Performance (Jets)

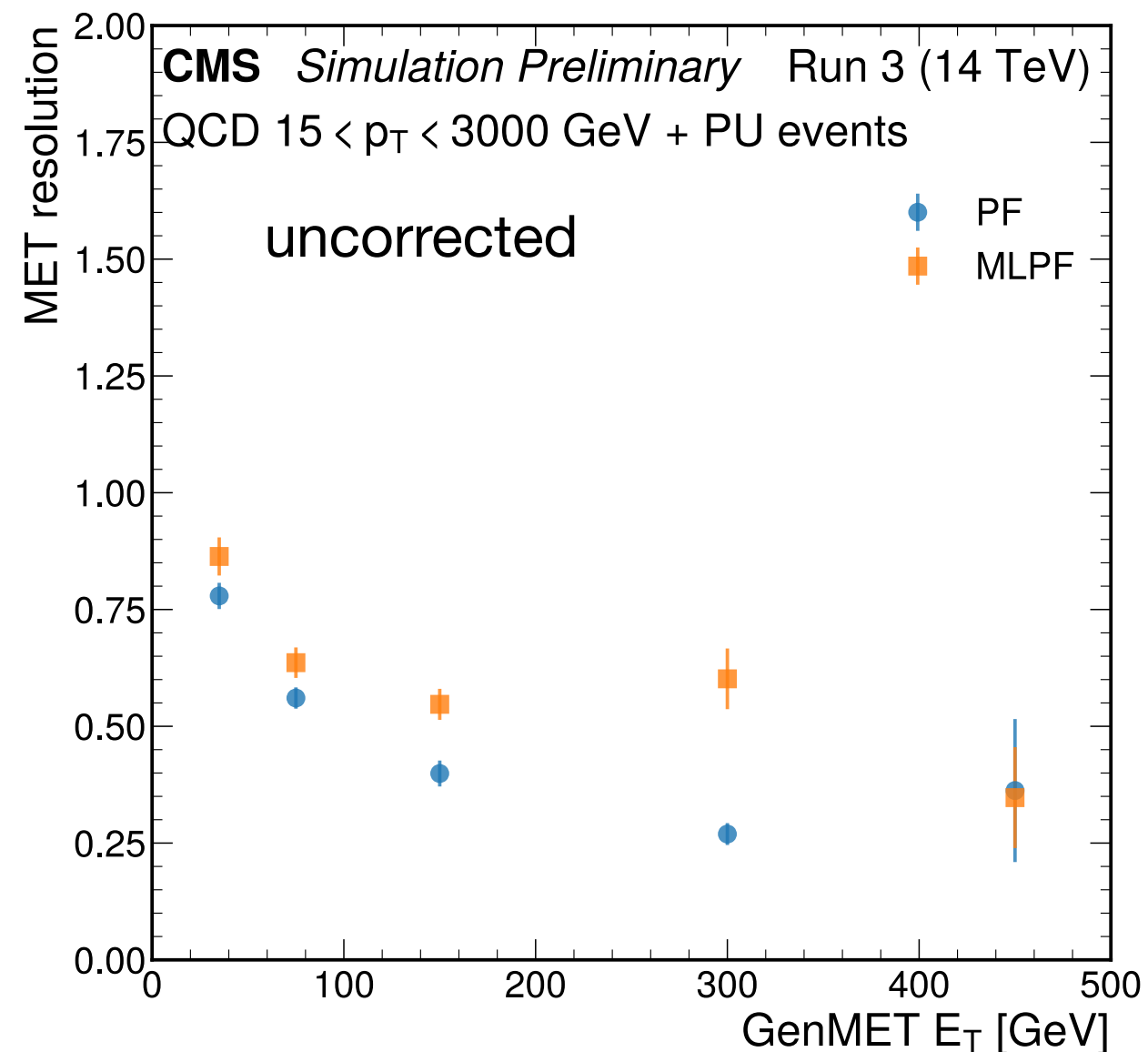
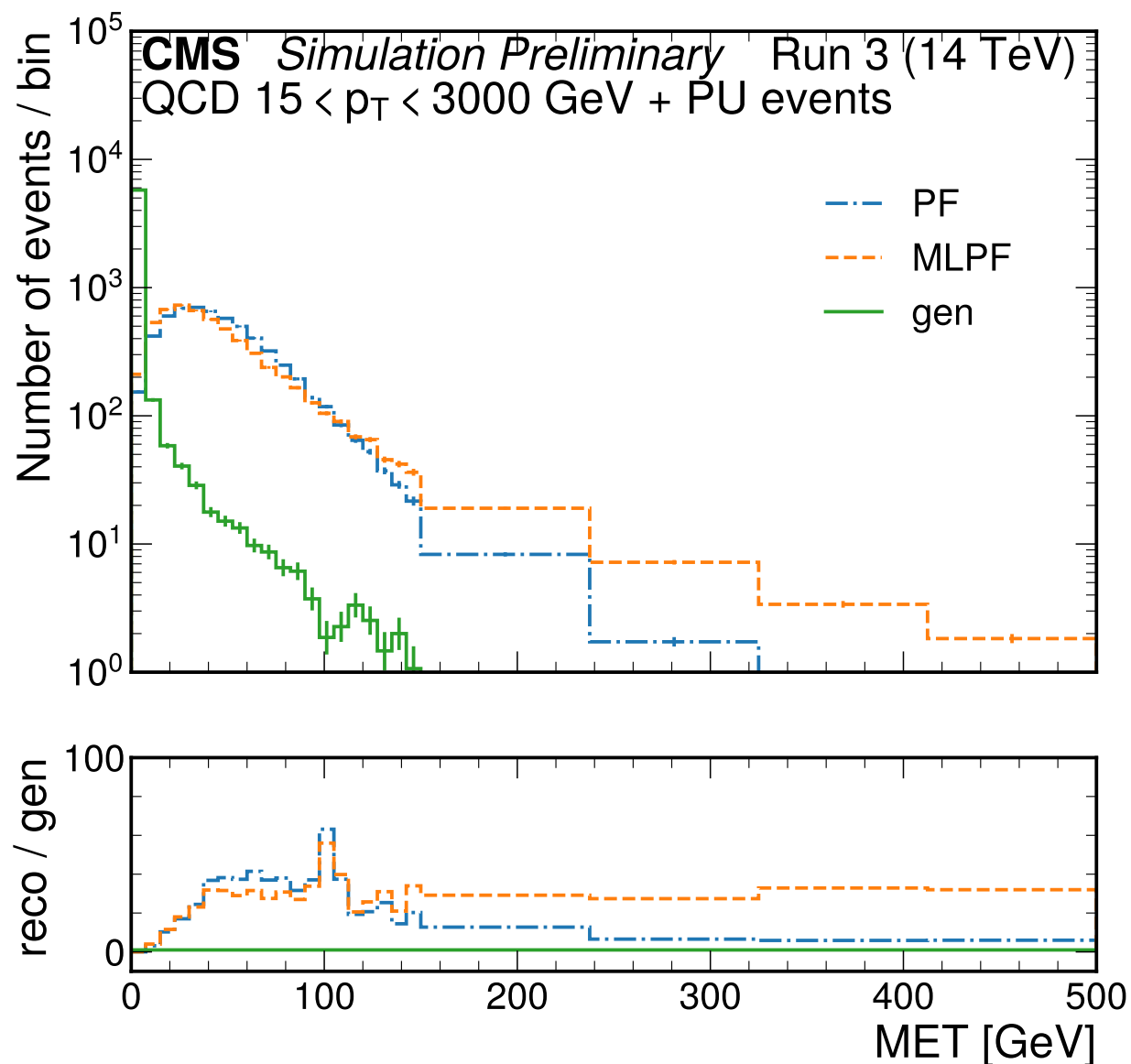
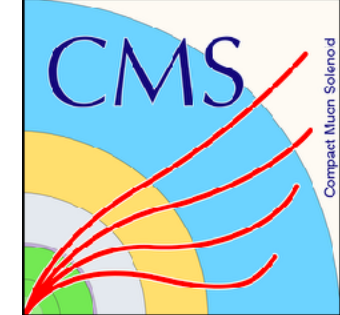


- Similar performance for jets from PF and MLPF





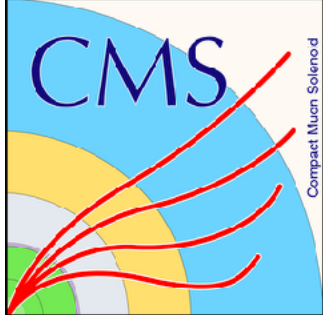
# Performance (MET)



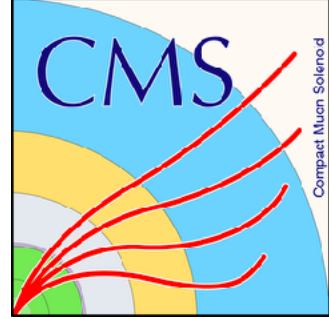
- Some large MET tails from MLPF (observed also with MLPF v1)
- Appears to originate from many nearby inputs all from same truth particle



# Conclusions



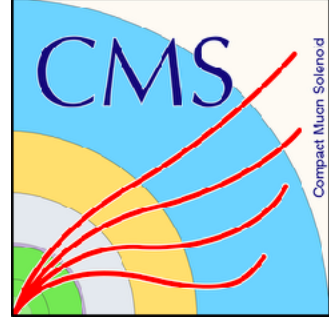
- MLPF algorithm continues to show promise
- Similar or better performance to PF in many regimes
  - Some ongoing investigations (eg. MET tails)
- Computationally stable scaling with number of particles
- Further developments in the pipeline



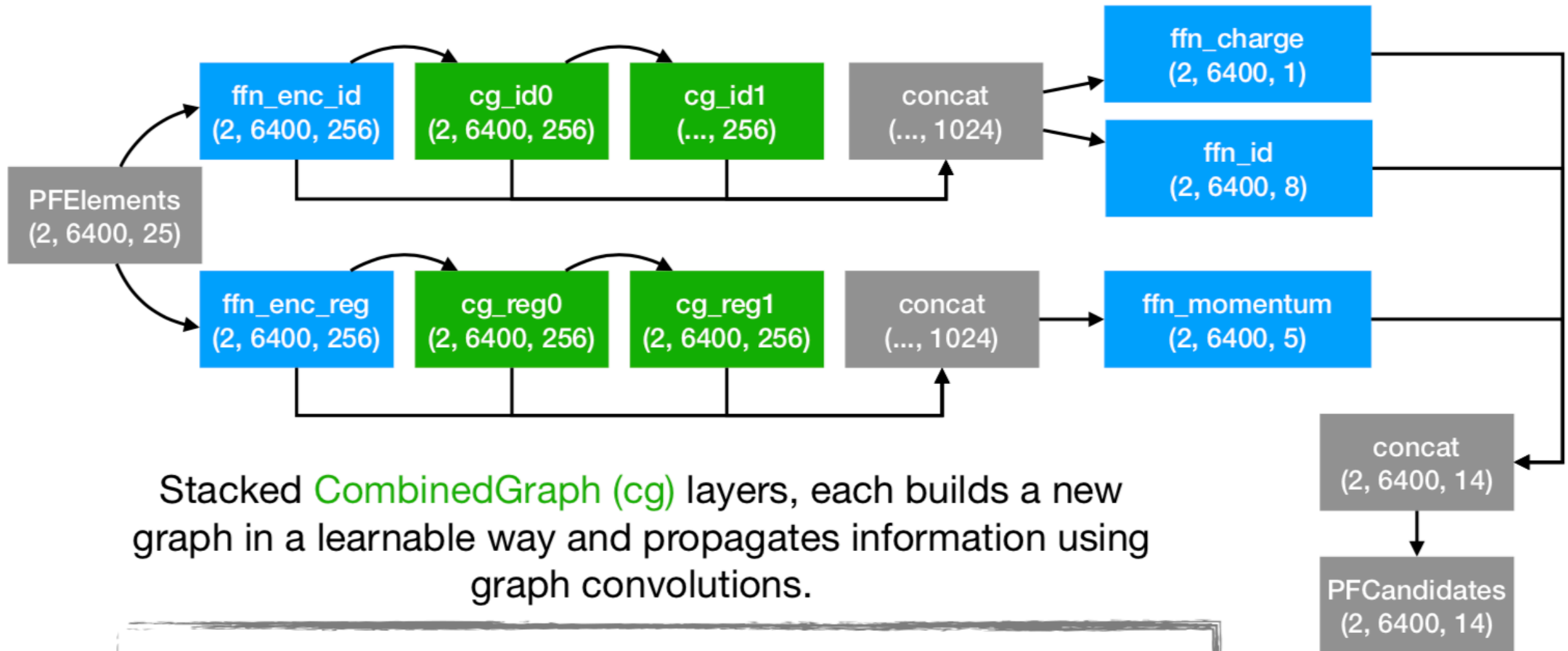
# BACKUP



# MLPF



As an example (batch, elem, feat) = (2, 6400, 25)



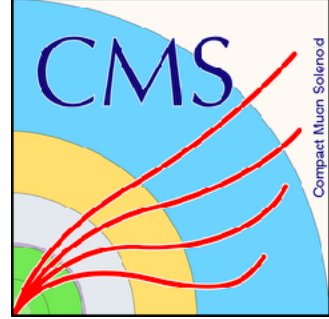
Stacked **CombinedGraph (cg)** layers, each builds a new graph in a learnable way and propagates information using graph convolutions.



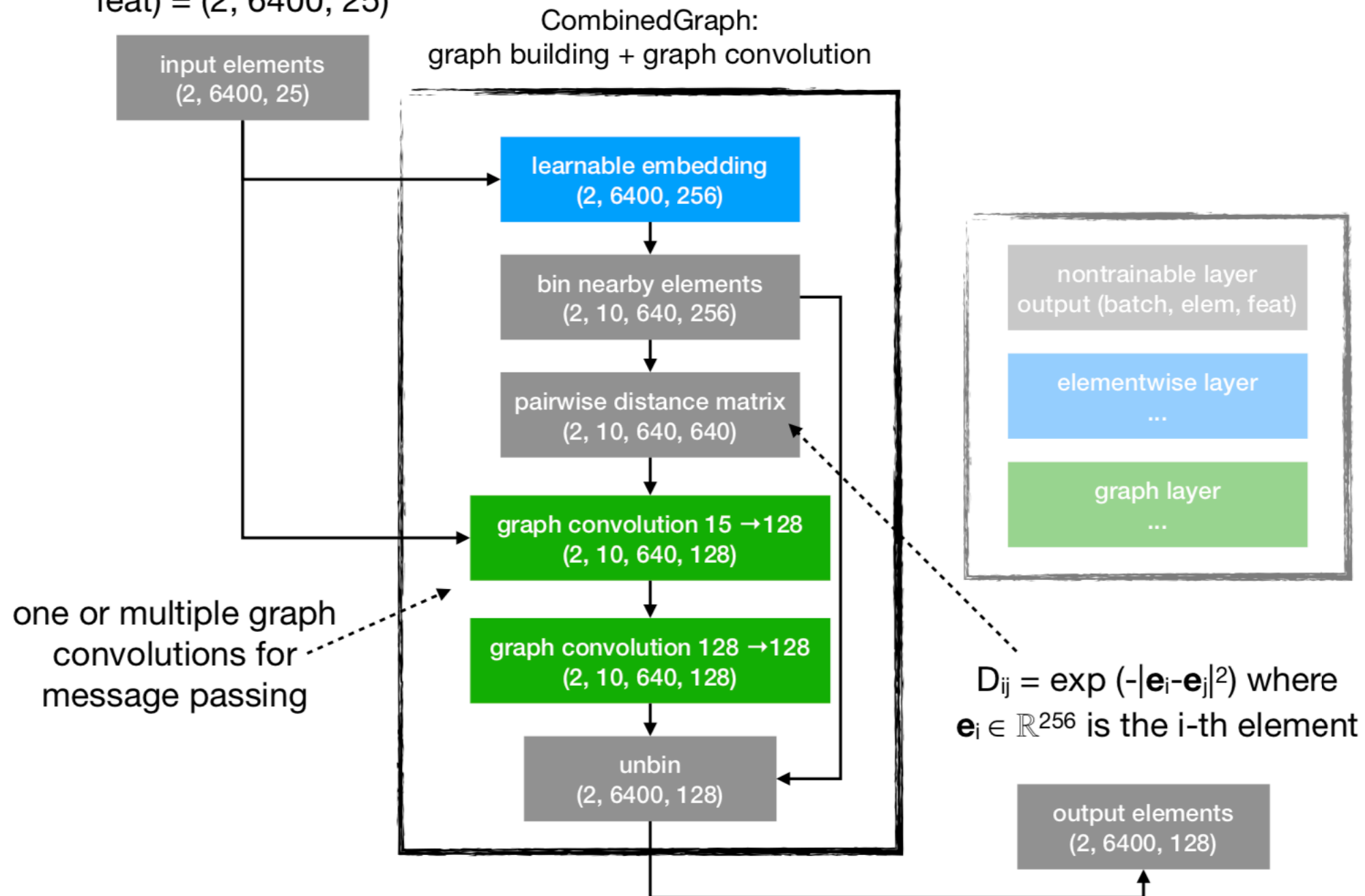




# CombinedGraph



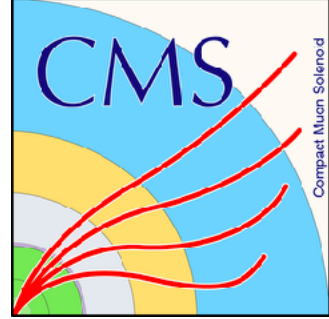
As an example (batch, elem,  
feat) = (2, 6400, 25)



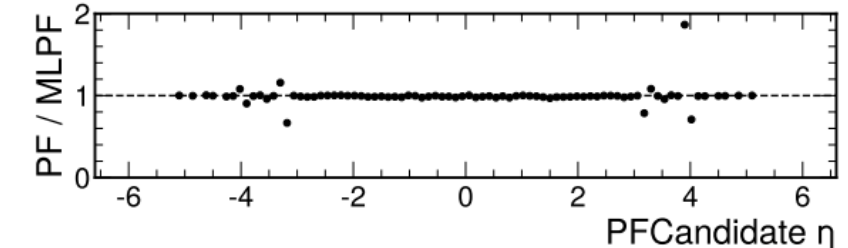
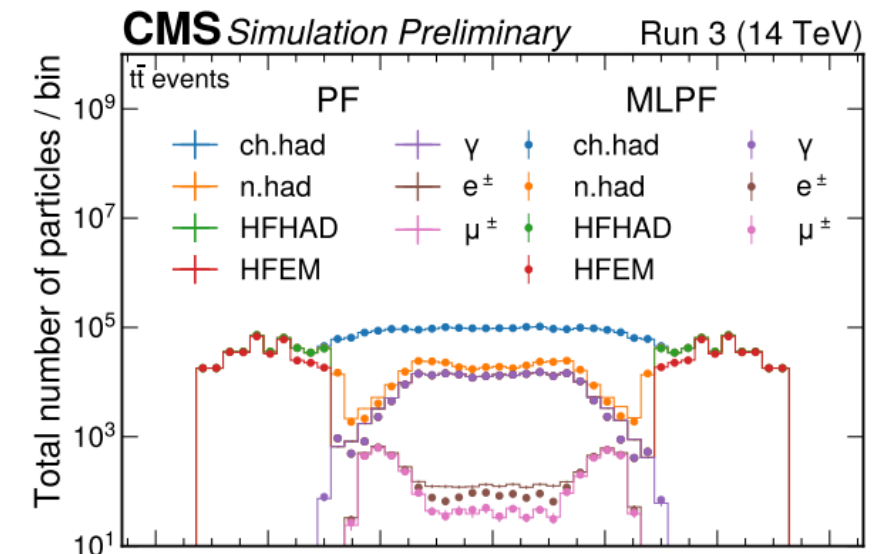
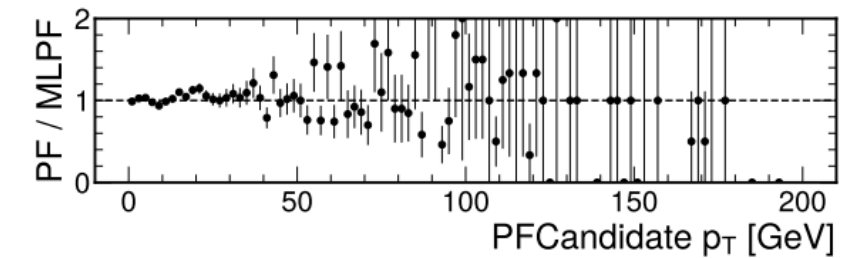
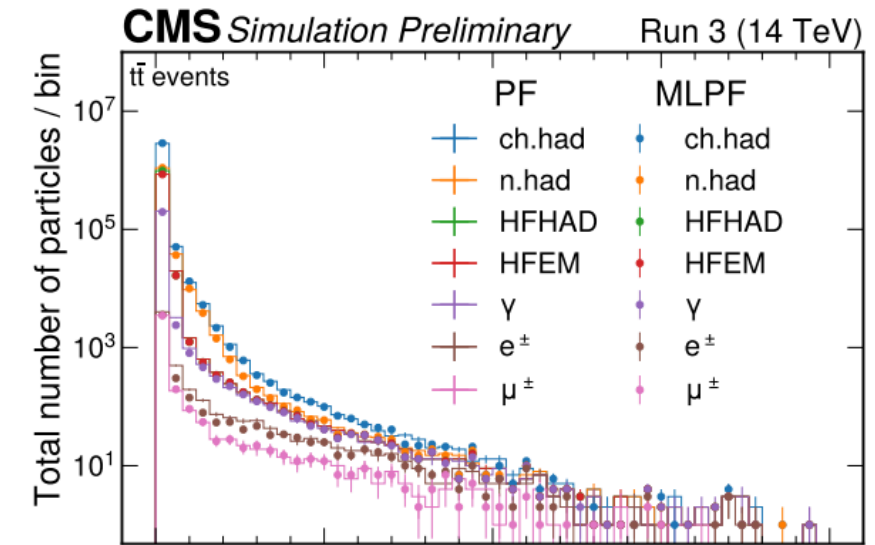
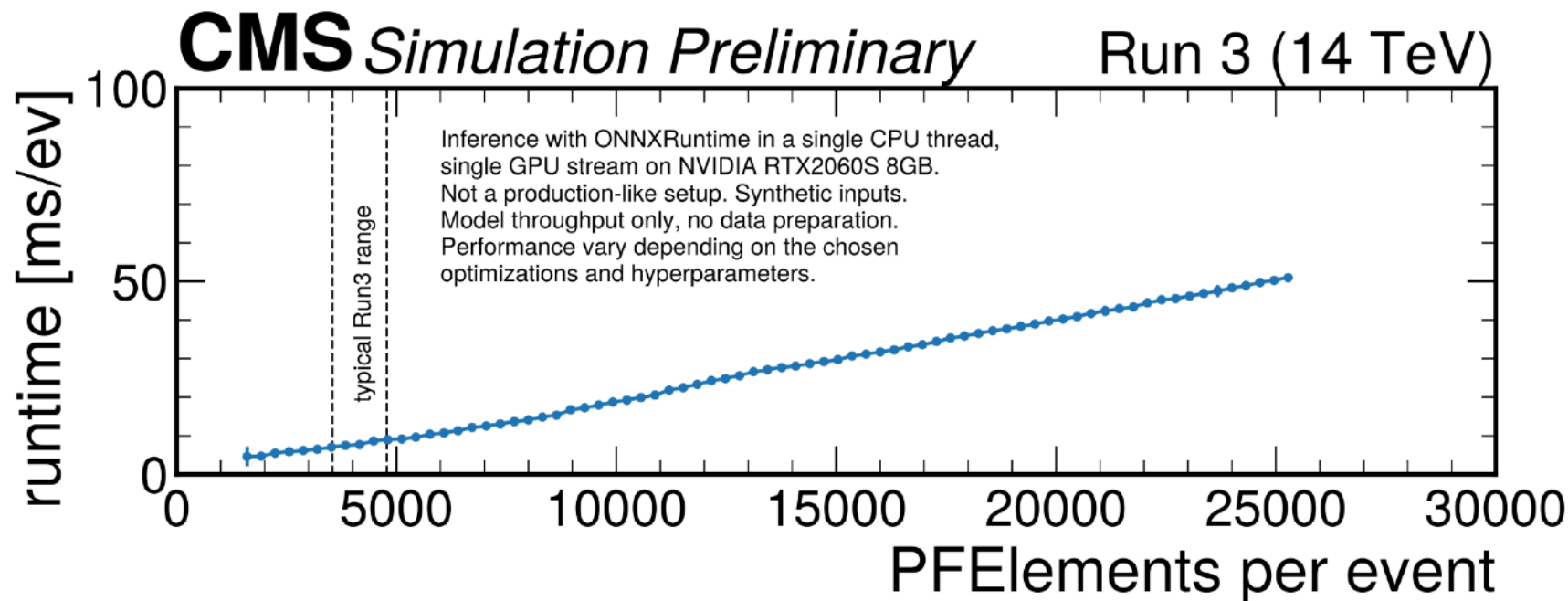
**Uses built-in dense matrix, reshape and scatter/gather operations in TF.**  
Requires batch-mode graphs. No  $N^2$  allocation or computation needed.



# MLPF v1

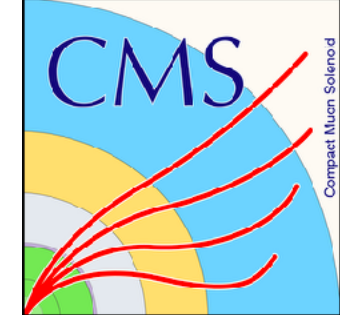


- First version trained using PF as target
- Can't exceed PF performance, but useful proof-of-concept
- Very promising results (both for physics performance and **computational scaling**)





# Samples

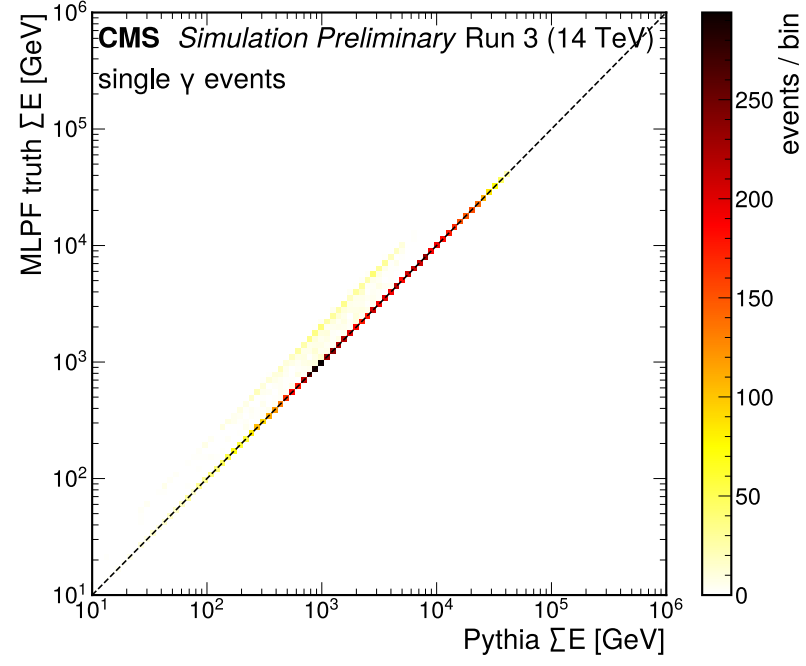
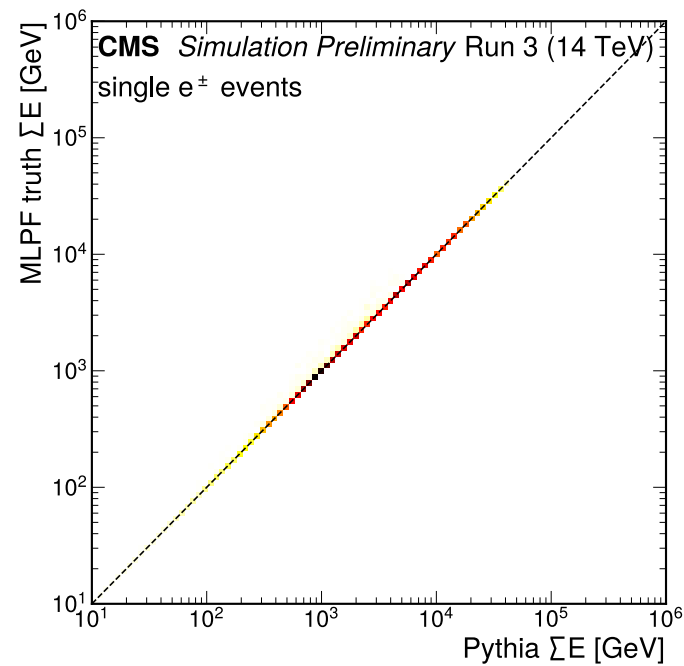
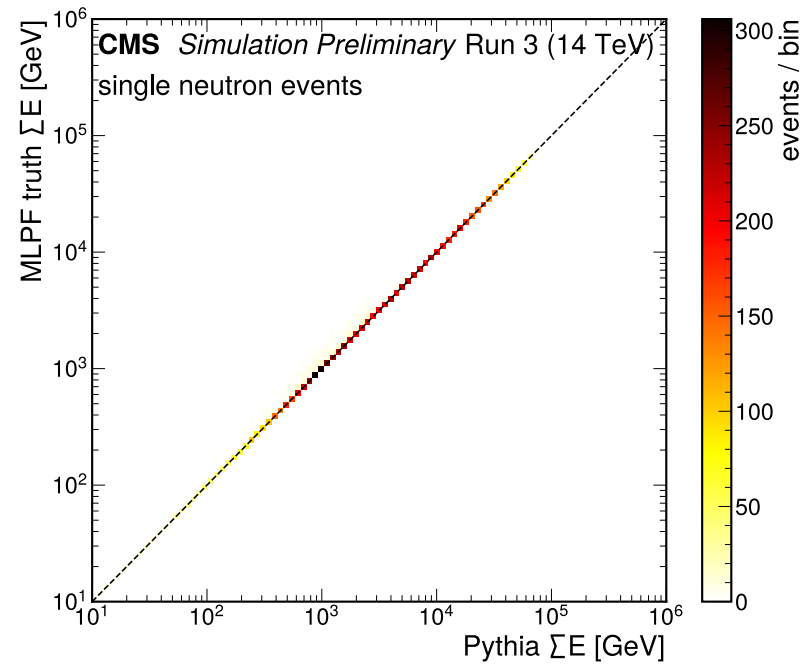
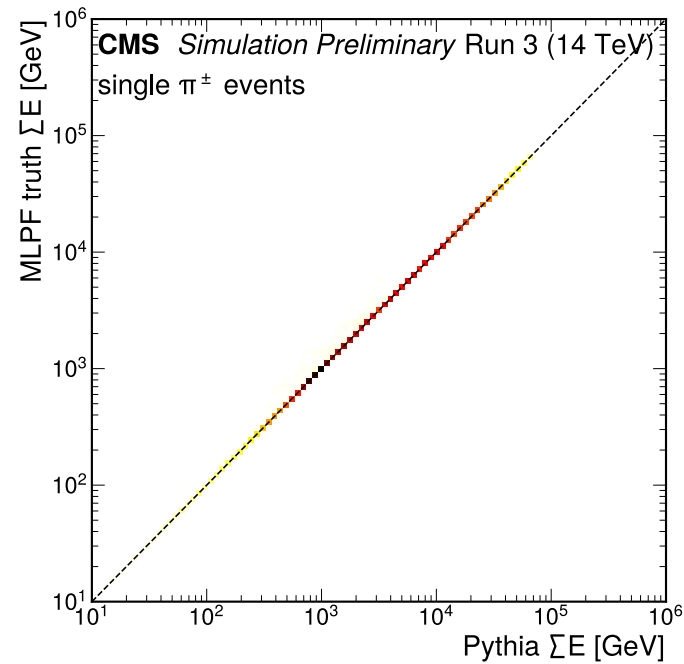
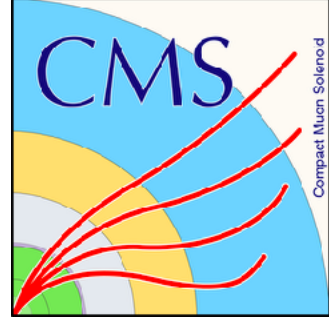


physics process	PU configuration	MC events
top quark-antiquark pairs	flat 55–75	100 k
QCD $\hat{p}_T \in [15, 3000]$ GeV	flat 55-75	100 k
QCD $\hat{p}_T \in [3000, 7000]$ GeV	flat 55–75	100 k
$Z \rightarrow \tau\tau$ all-hadronic	flat 55–75	100 k
single e flat $p_T \in [1, 1000]$ GeV	no PU	10 k
single $\mu$ log-flat $p_T \in [0.1, 2000]$ GeV	no PU	10k
single $\pi^0$ flat $p_T \in [0, 1000]$ GeV	no PU	10 k
single $\pi^\pm$ flat $p_T \in [0.7, 1000]$ GeV	no PU	10 k
single $\tau$ flat $p_T \in [1, 1000]$ GeV	no PU	10 k
single $\gamma$ flat $p_T \in [1, 1000]$ GeV	no PU	10 k
single p flat $p_T \in [0.7, 1000]$ GeV	no PU	10 k
single n flat $p_T \in [0.7, 1000]$ GeV	no PU	10 k

Table 1: MC simulation samples used for optimizing the MLPF model.



# Truth Validation

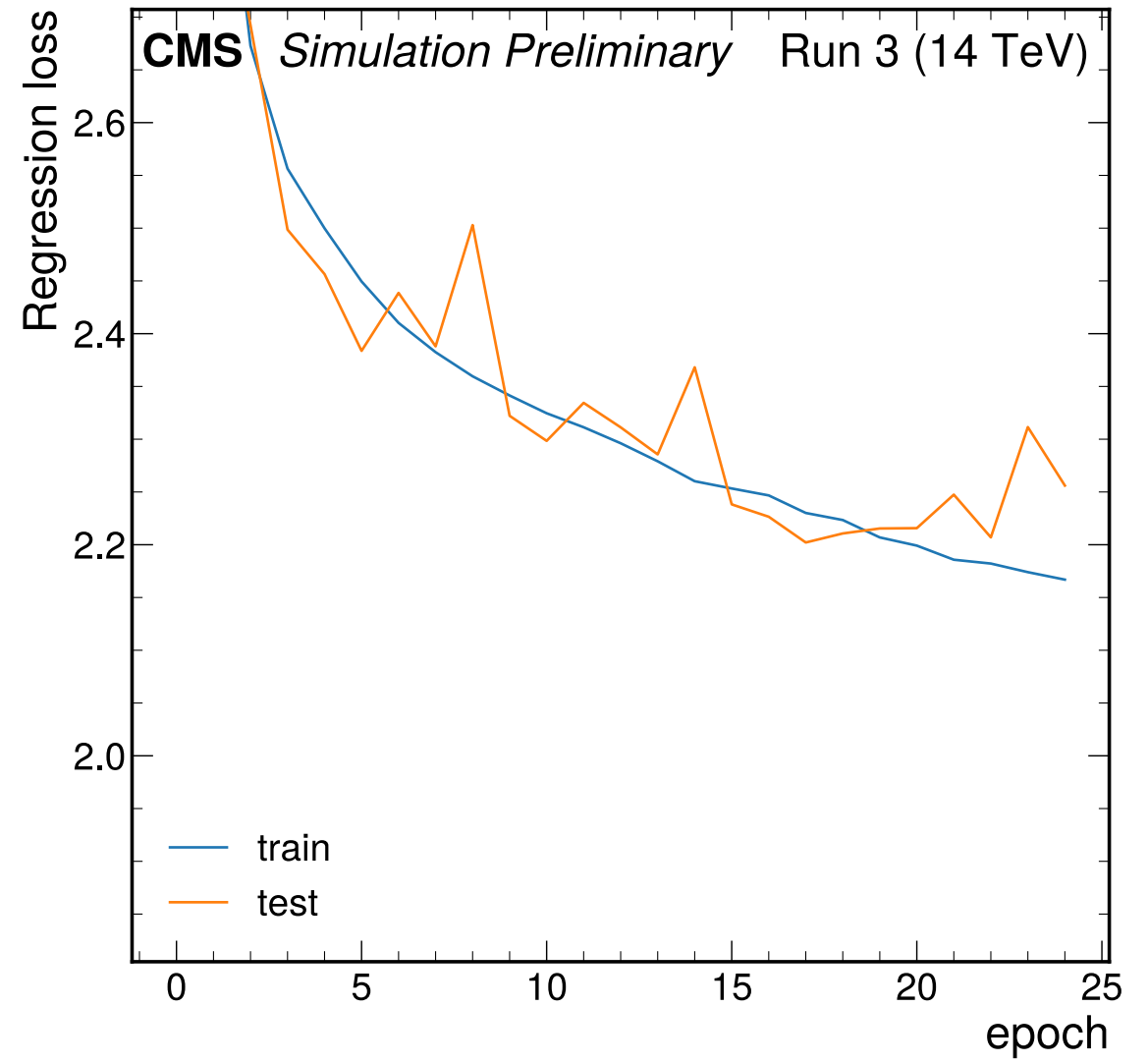
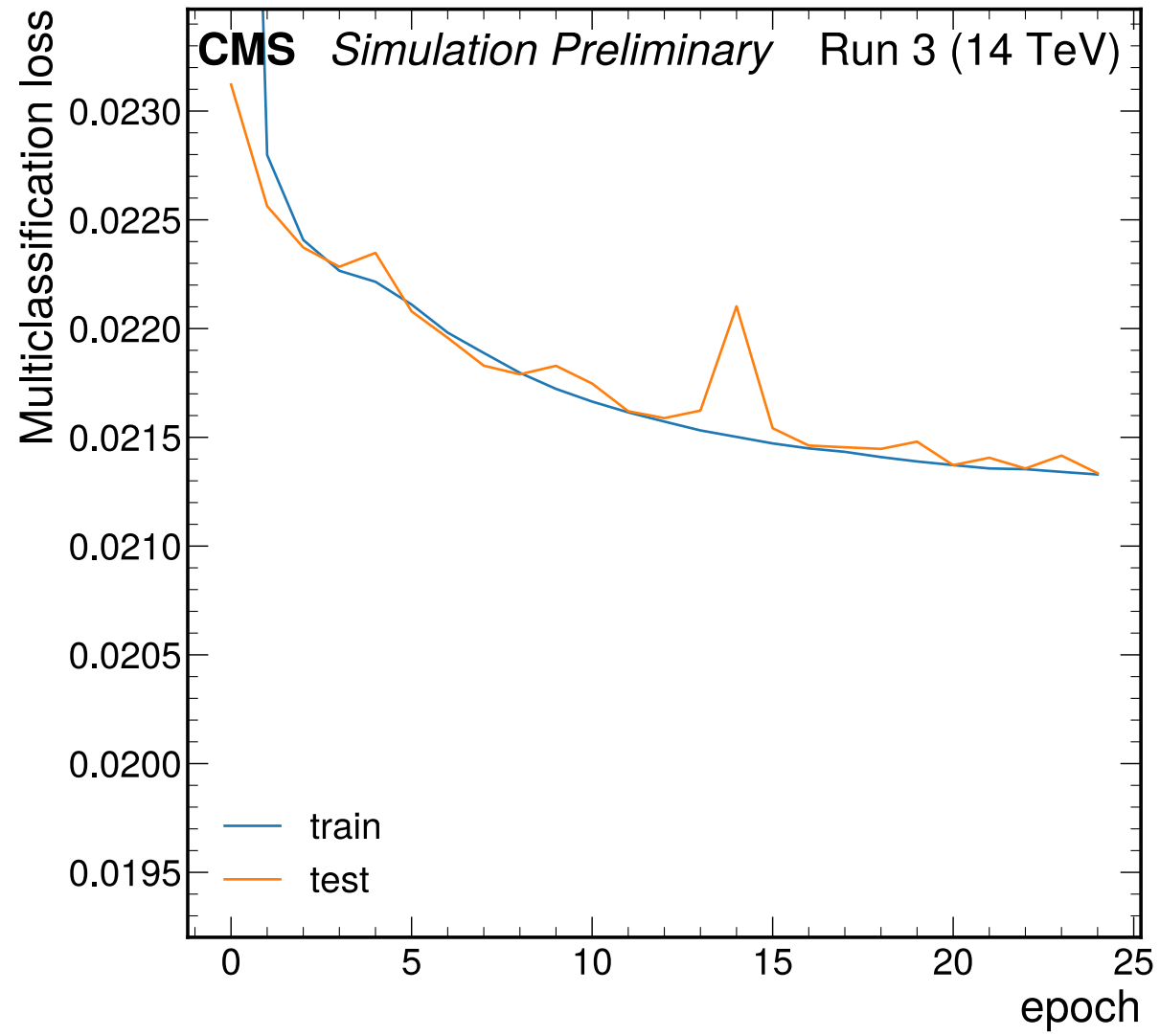
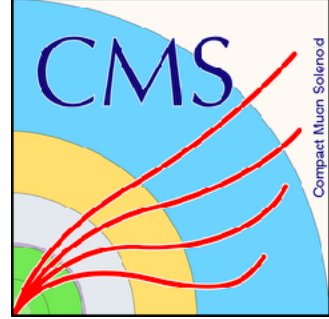


MLPF truth cross-checked against generator-level info in PU0 particle gun samples



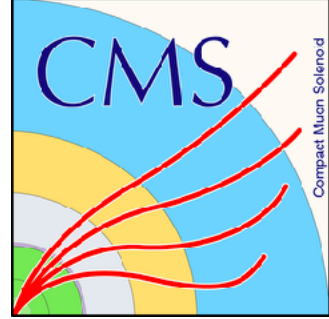


# Loss





# Hypertuning

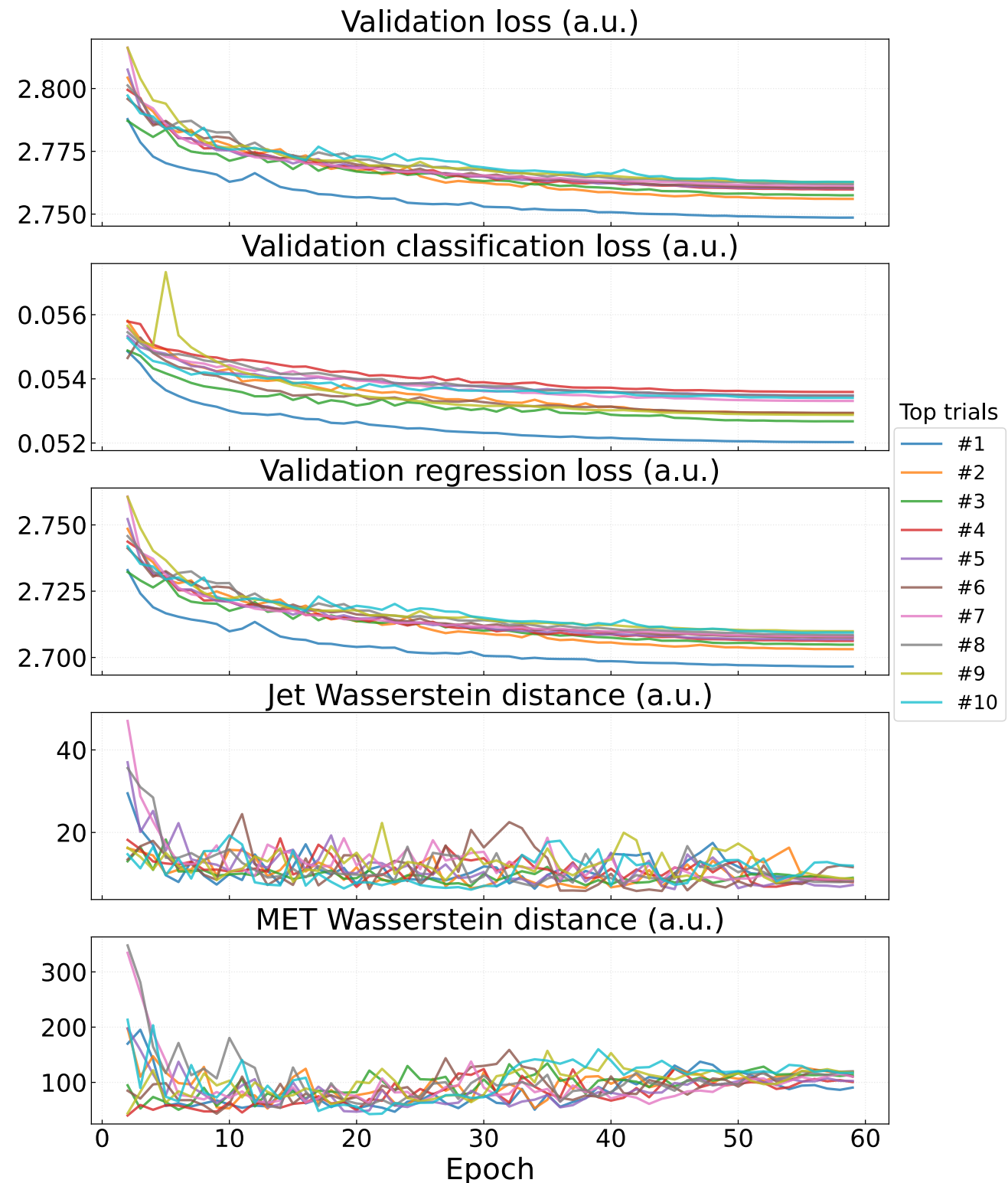


Hyperparameter	Search space
lr	$\log lr \sim U(10^{-4}, 1 \cdot 10^{-2})$
lr_schedule	{None, cosinedecay}
batch_size	{24, 40}
bin_size	{32, 64, 128, 256}
distance_dim	{32, 64, 128, 256}
ffn_dist_hidden_dim	{32, 64, 128, 256}
ffn_dist_num_layers	{1, 2, 3}
num_graph_layers_id	{0, 1, 2, 3, 4}
num_graph_layers_reg	{0, 1, 2, 3, 4}
num_node_messages	{0, 1, 2, 3}
output_dim	{8, 16, 32, 64, 128, 256}

Hyperparameter	Search space
lr	0.001313
lr_schedule	cosinedecay
batch_size	24
bin_size	256
distance_dim	128
ffn_dist_hidden_dim	32
ffn_dist_num_layers	2
num_graph_layers_id	4
num_graph_layers_reg	4
num_node_messages	1
output_dim	256

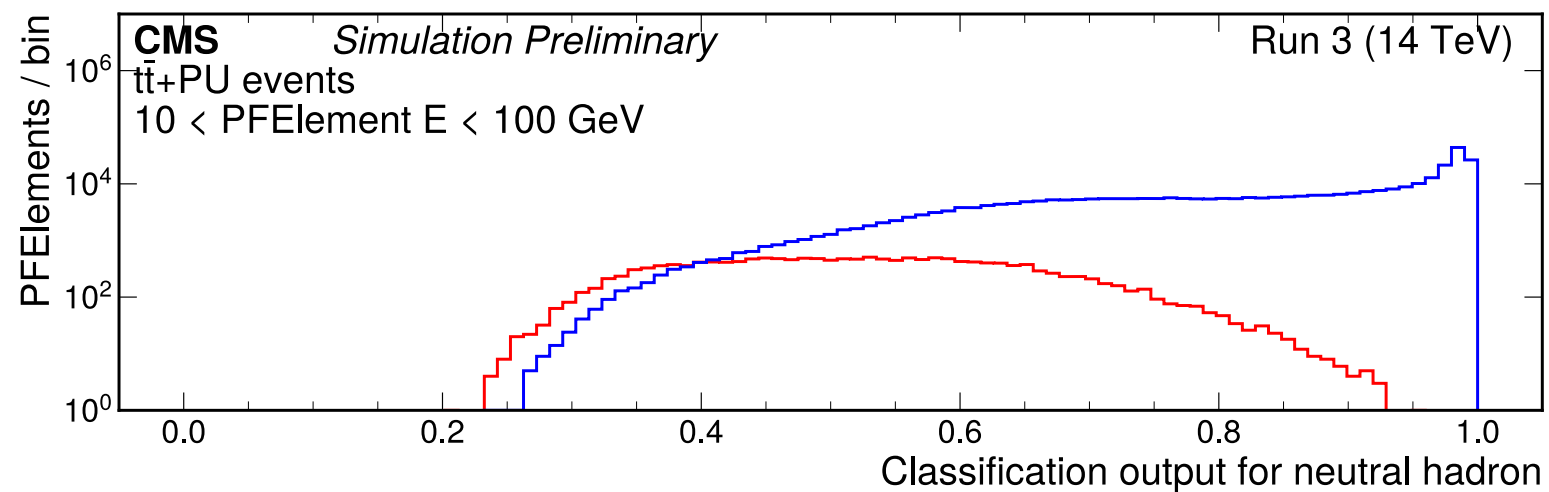
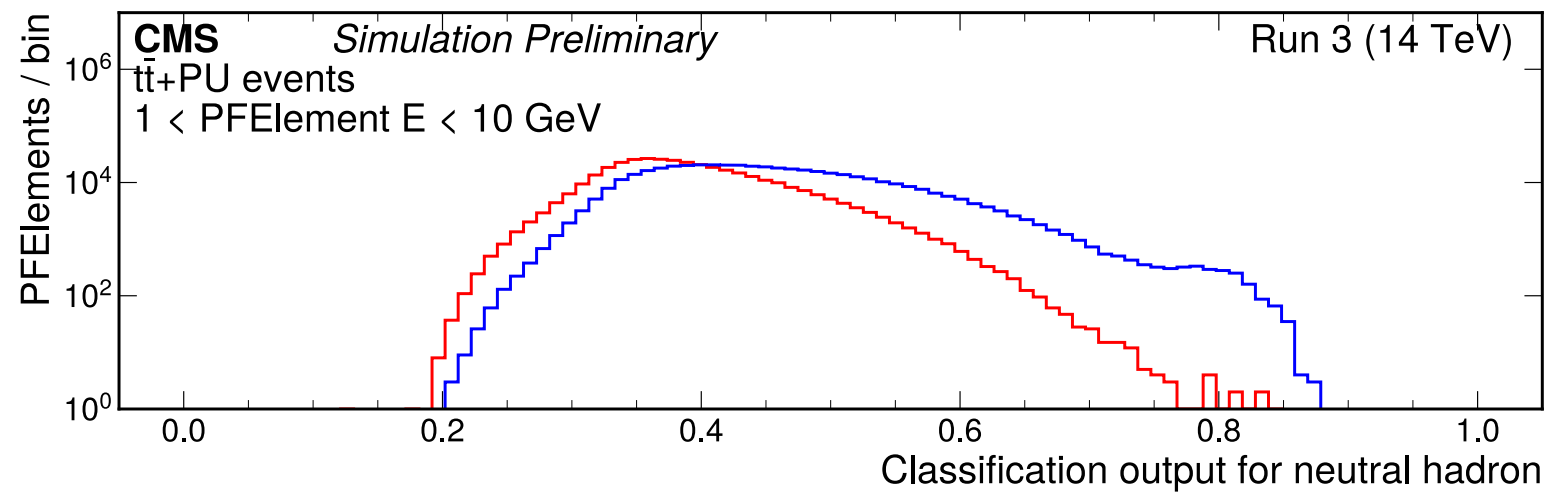
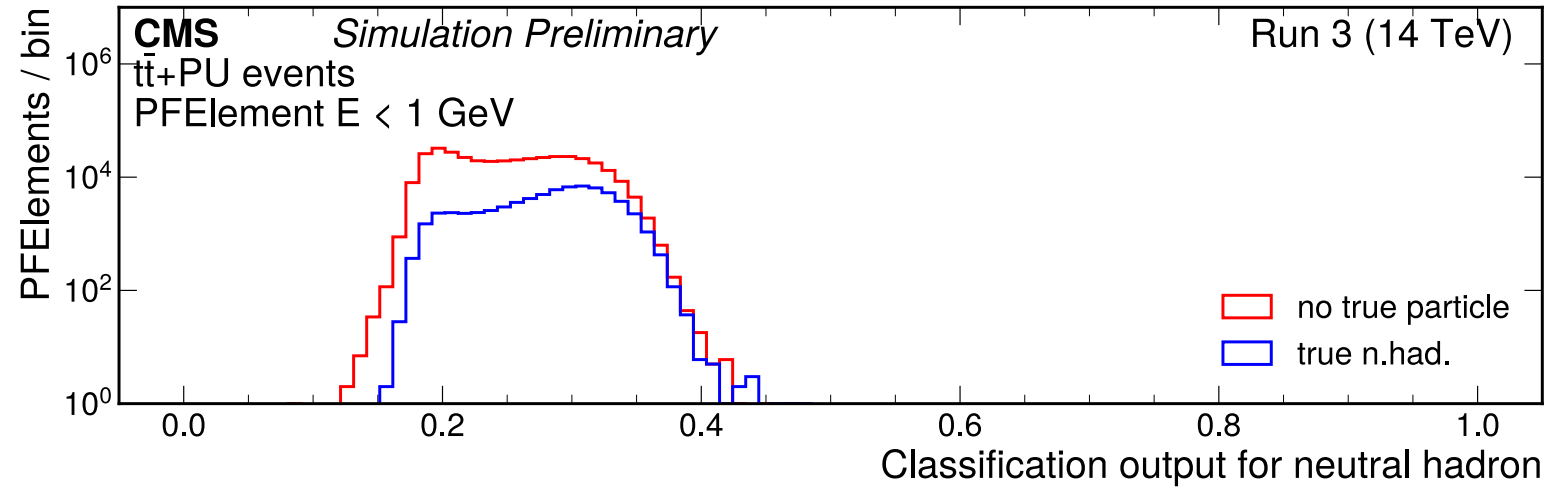
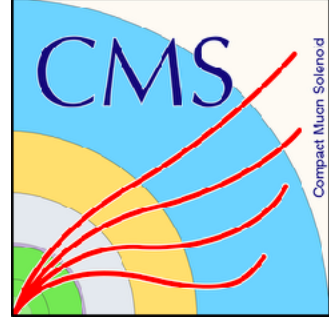
Run 3 (14 TeV),  $t\bar{t}$ ,  $z\tau\tau$ , QCD, QCD with high  $p_T$ , PU 55-75

CMS Simulation Preliminary



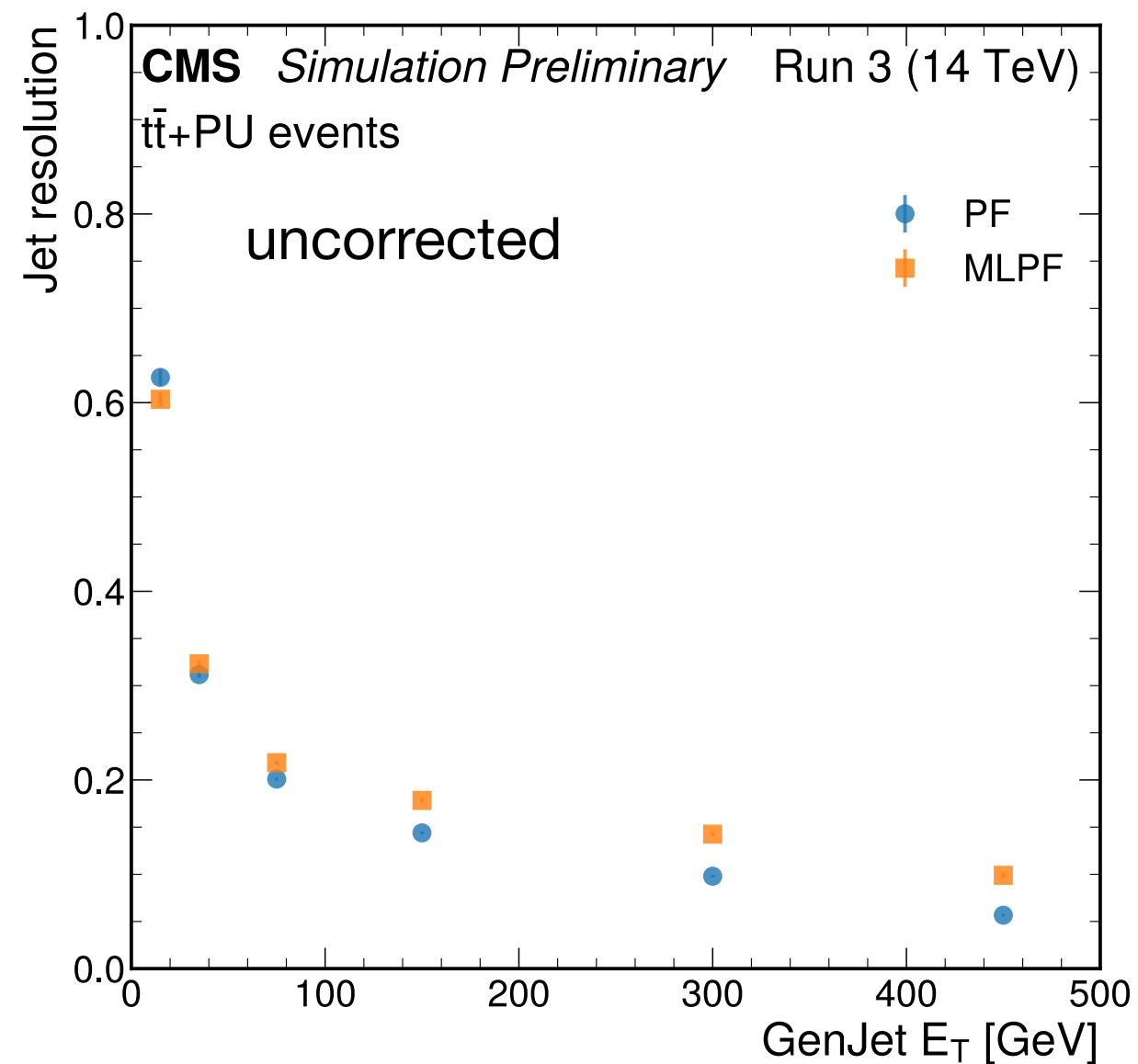
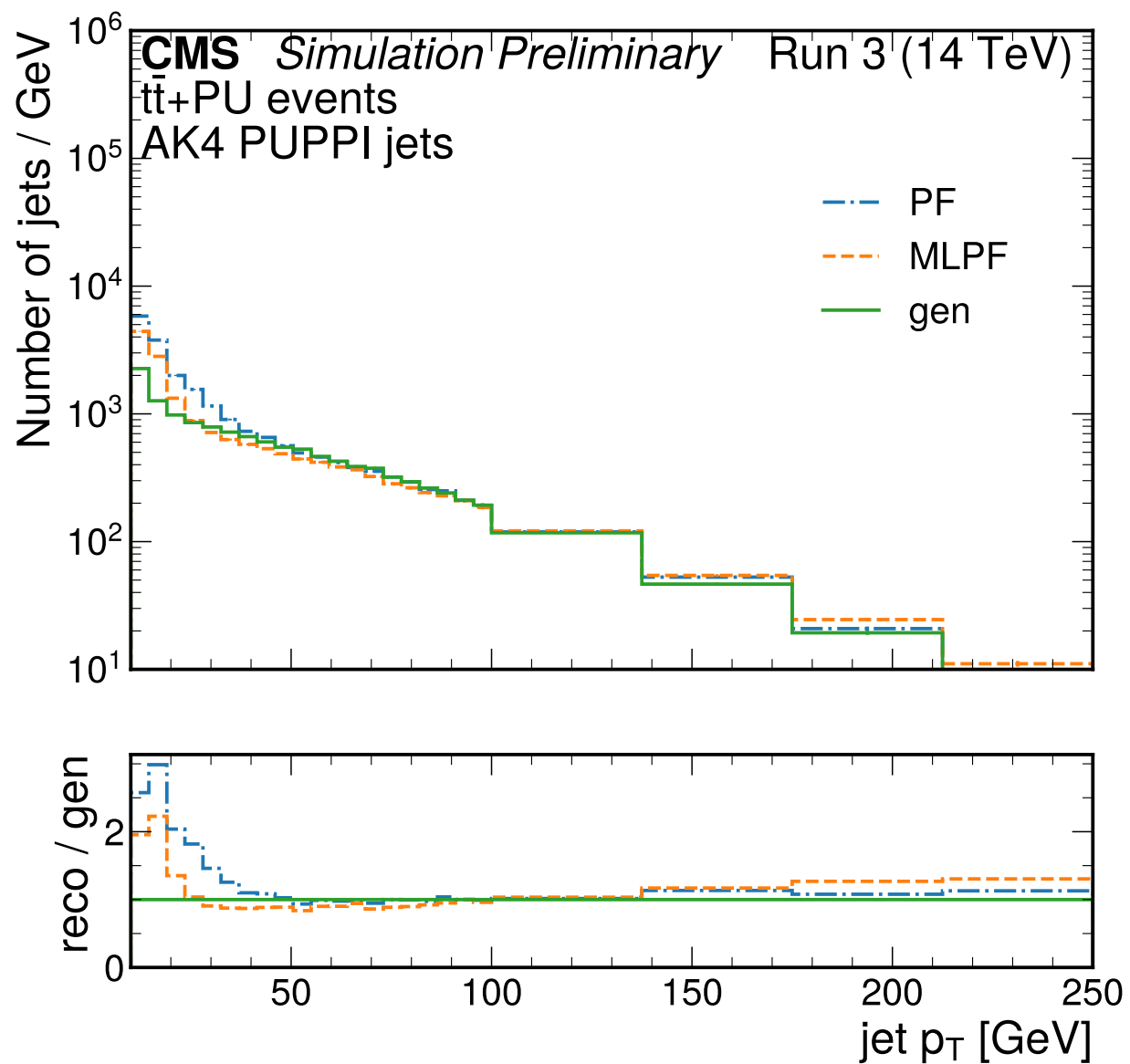
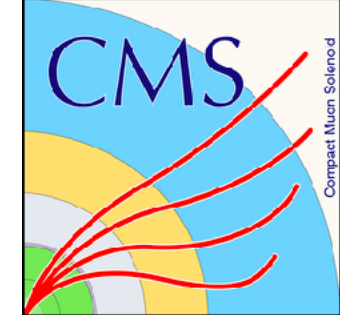


# Performance (NH)





# Performance (Jets)

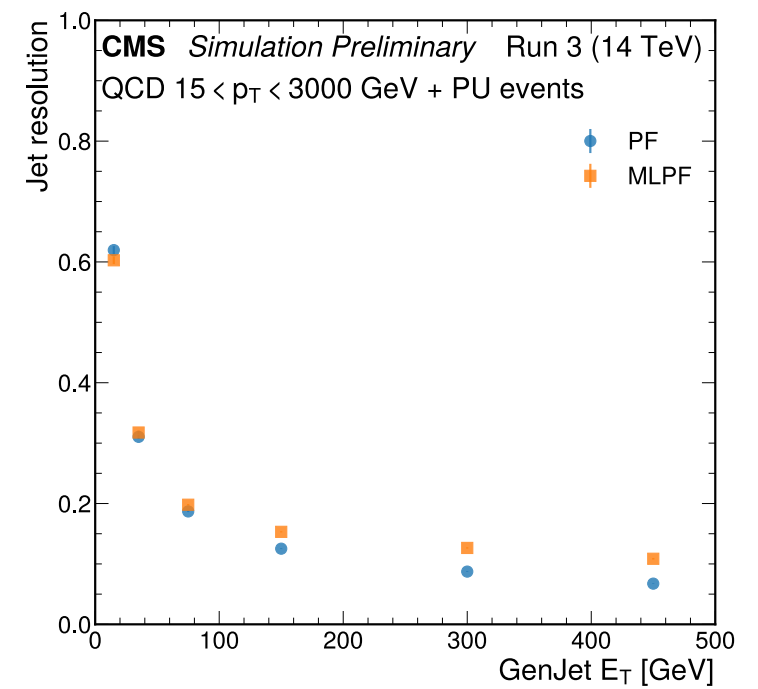
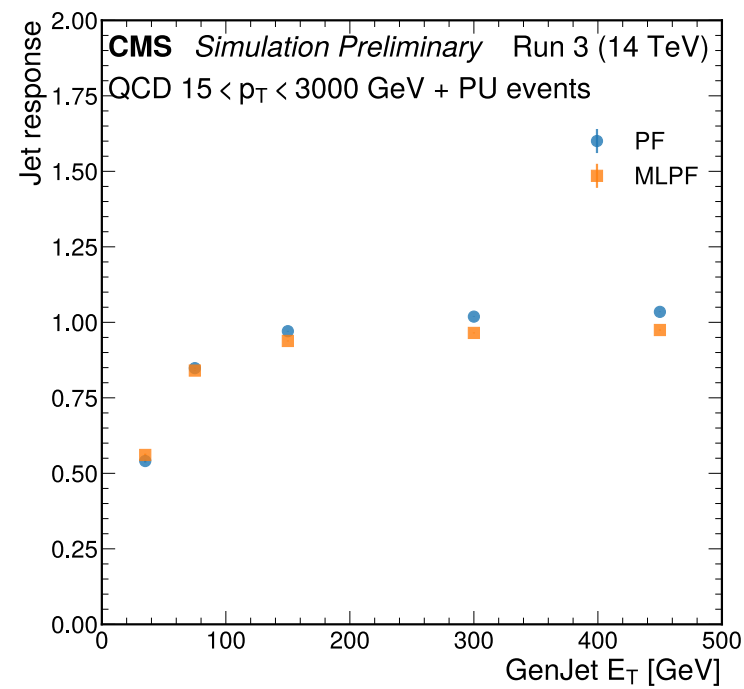
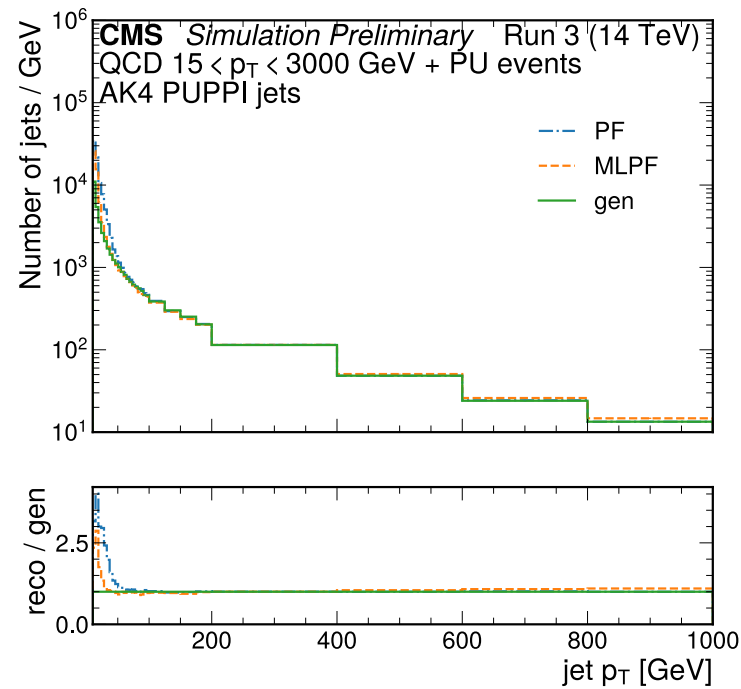
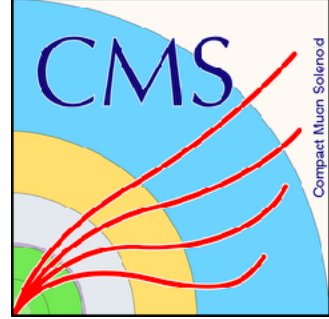


- Similar performance for jets from PF and MLPF



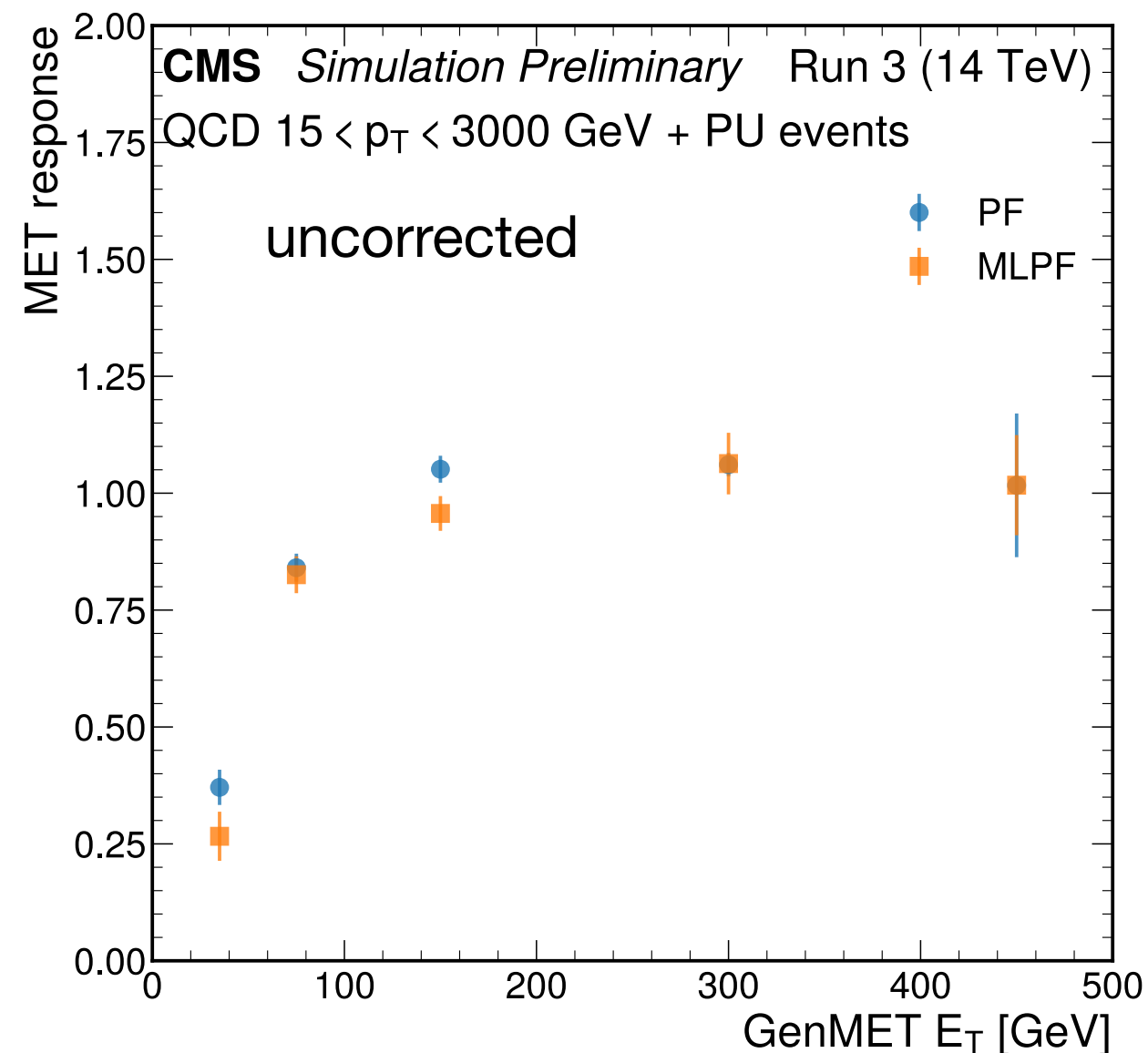
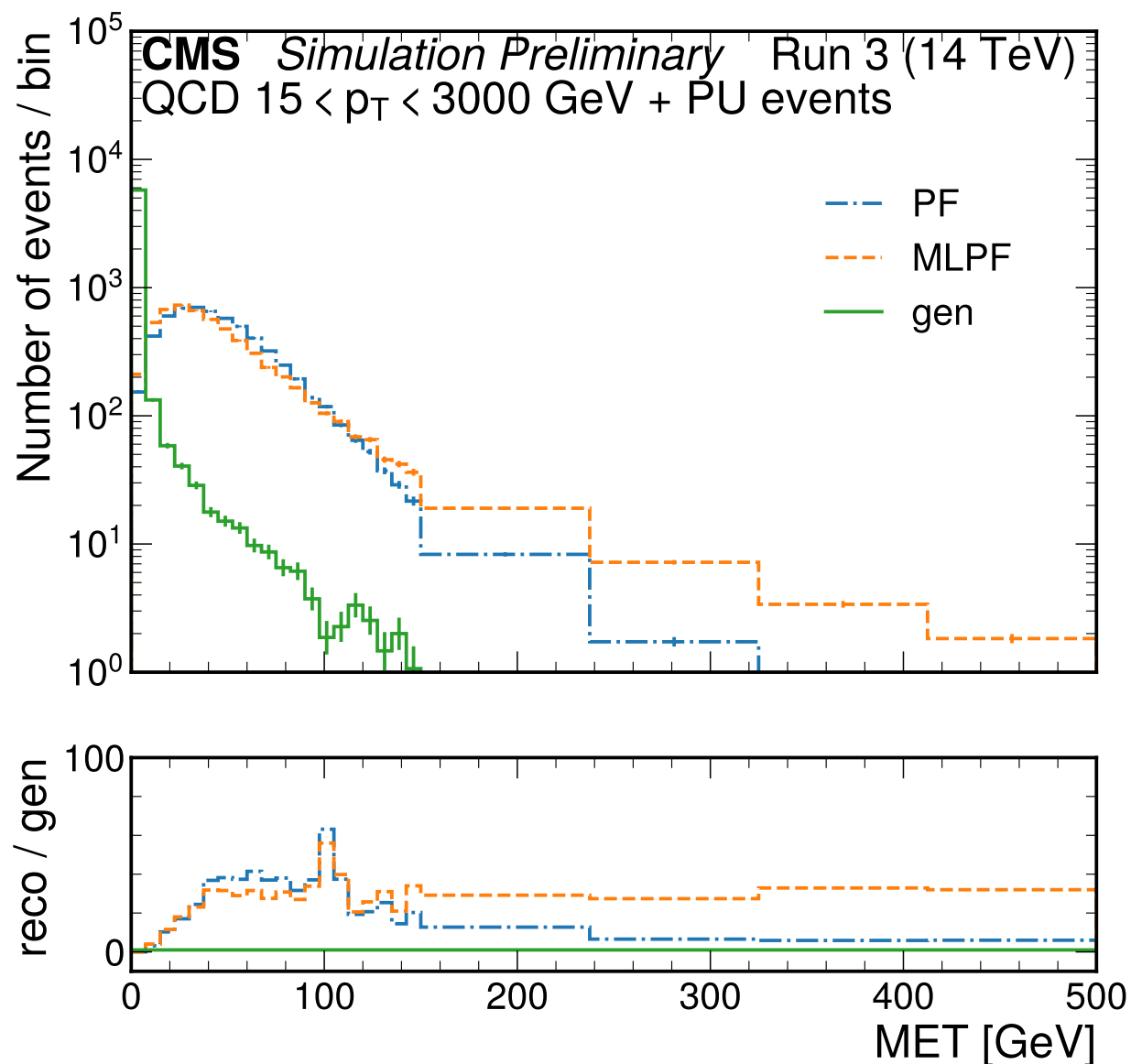
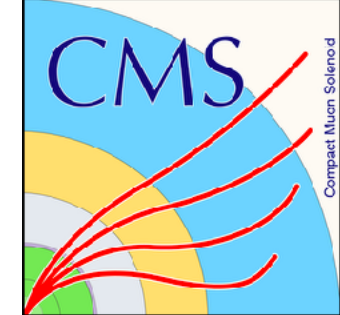


# Performance (Jets)





# Performance (MET)



- Some large MET tails from MLPF (observed also with MLPF v1)
- Appears to originate from many nearby inputs all from same truth particle



# Performance (MET)

