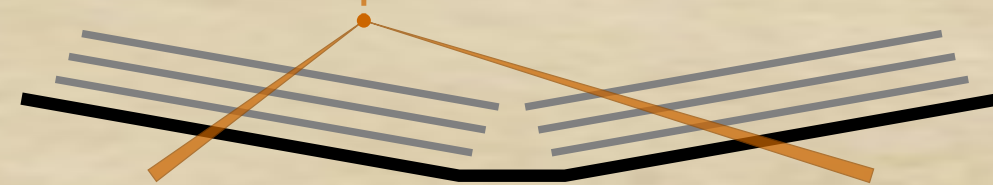


# How not to dig yourself a hole Long lived particle searches (at LHCb)

Welcome to the  
desert of the real



Vladimir V Gligorov  
**CODEX-b**



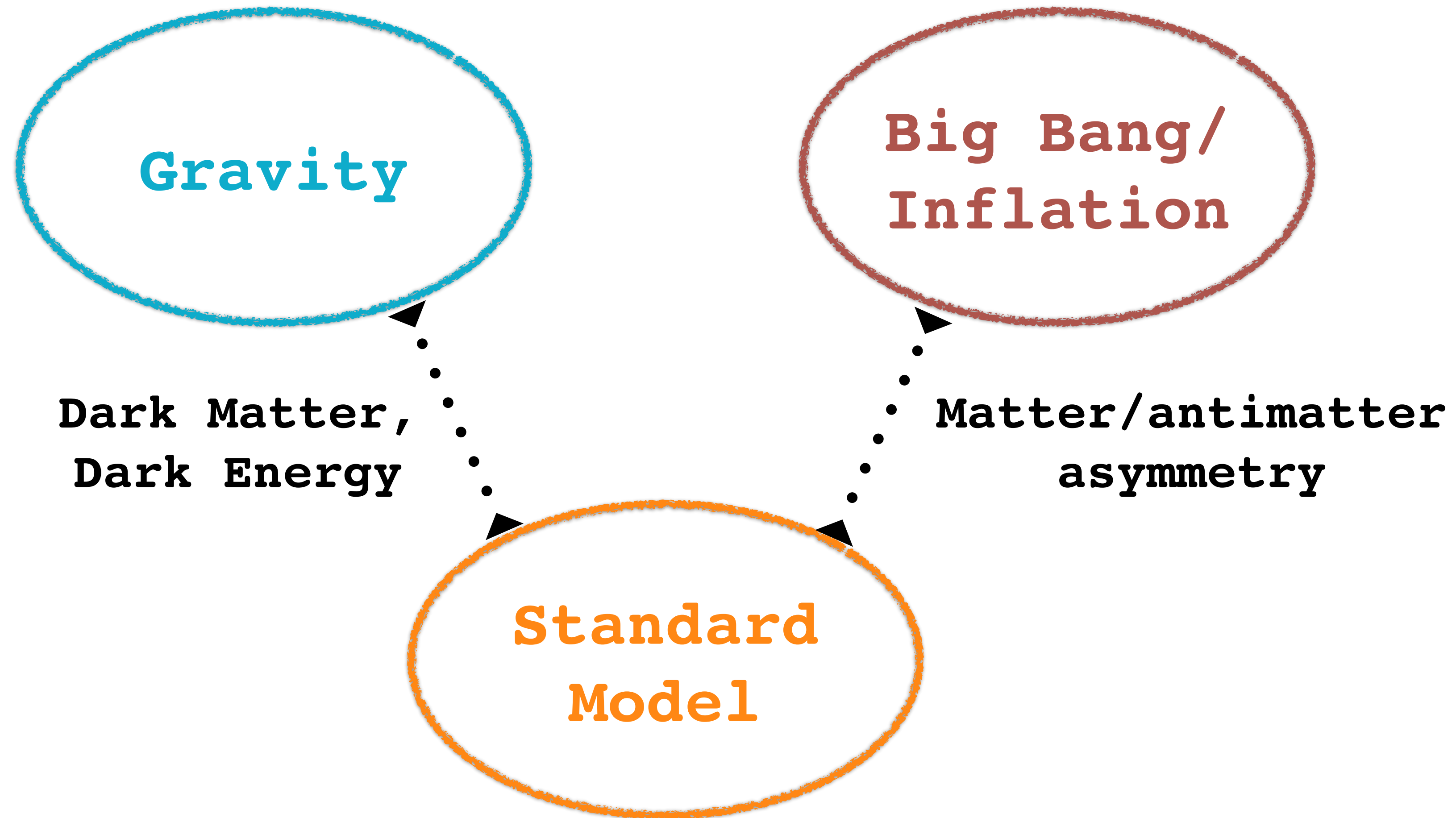
LHCb-UK student meeting, 25-05-2022



# Frequently asked questions

# Why are we here?

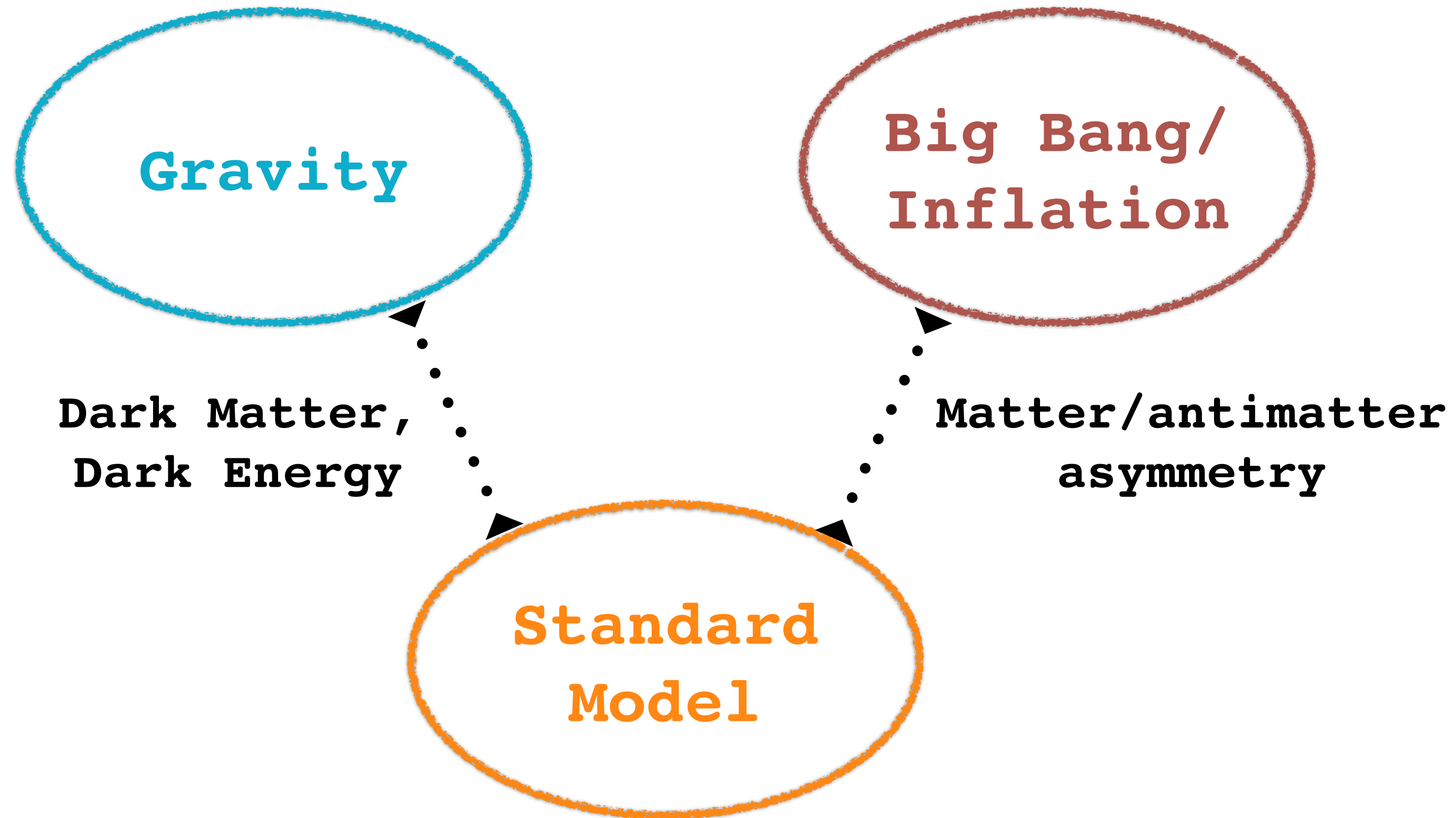
# Why are we here?





# Why are we here?

And the really big bad  
ghoul... nonlocality. But  
let's not go there.



Possibilities  
&  
Capabilities



# Why long lived particle searches?

Long lifetimes arise from a **hierarchy of scales** or a **small coupling**\*

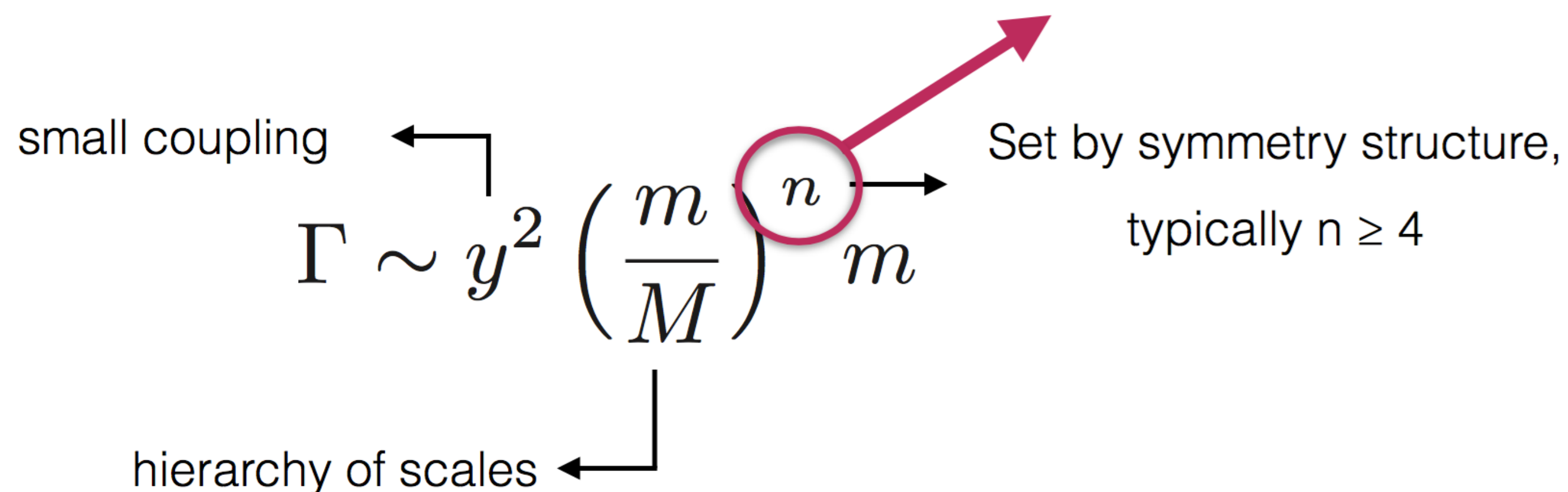
Three mechanisms:

- Off-shell decay
- Small splitting (phase space)
- Small coupling

Lessons from the SM:

- **generic** if there is more than one scale
- Often 3 body decays
- Weak theory prior on lifetime

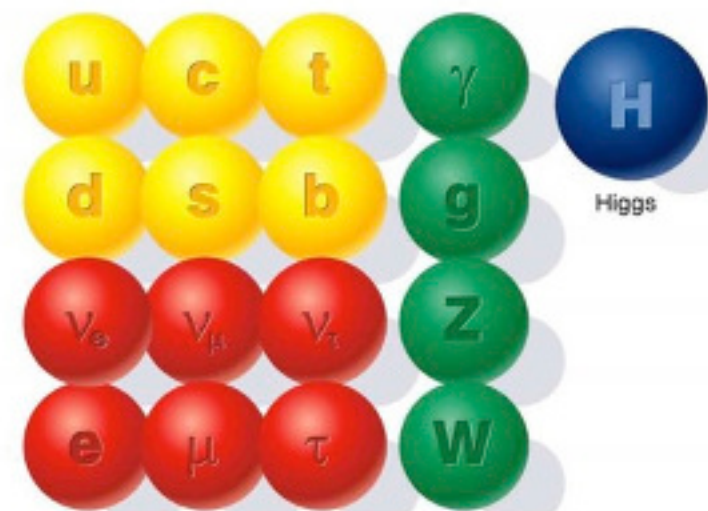
(e.g. proton decay!)



\* could either be a hierarchy or loop suppression

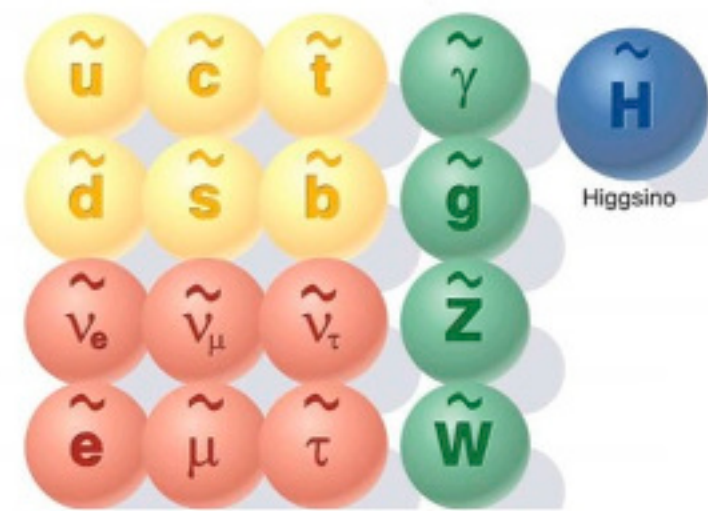
# Long-lived particles are generic

The known world of Standard Model particles



- quarks
- leptons
- force carriers

The hypothetical world of SUSY particles



- squarks
- sleptons
- SUSY force carriers



Other

R-parity violation  
Gauge mediation  
(mini-)split SUSY  
stealth SUSY

Asymmetric Dark Matter  
Freeze-in  
composite Dark Matter  
...

Baryogenesis  
Neutrino masses  
Neutral Naturalness  
Hidden Valleys

A very wide range of BSM models introduce long-lived particles



# LLP mass vs lifetime vs production

broken sym  
weak mixing/ marginal operator  
technically natural

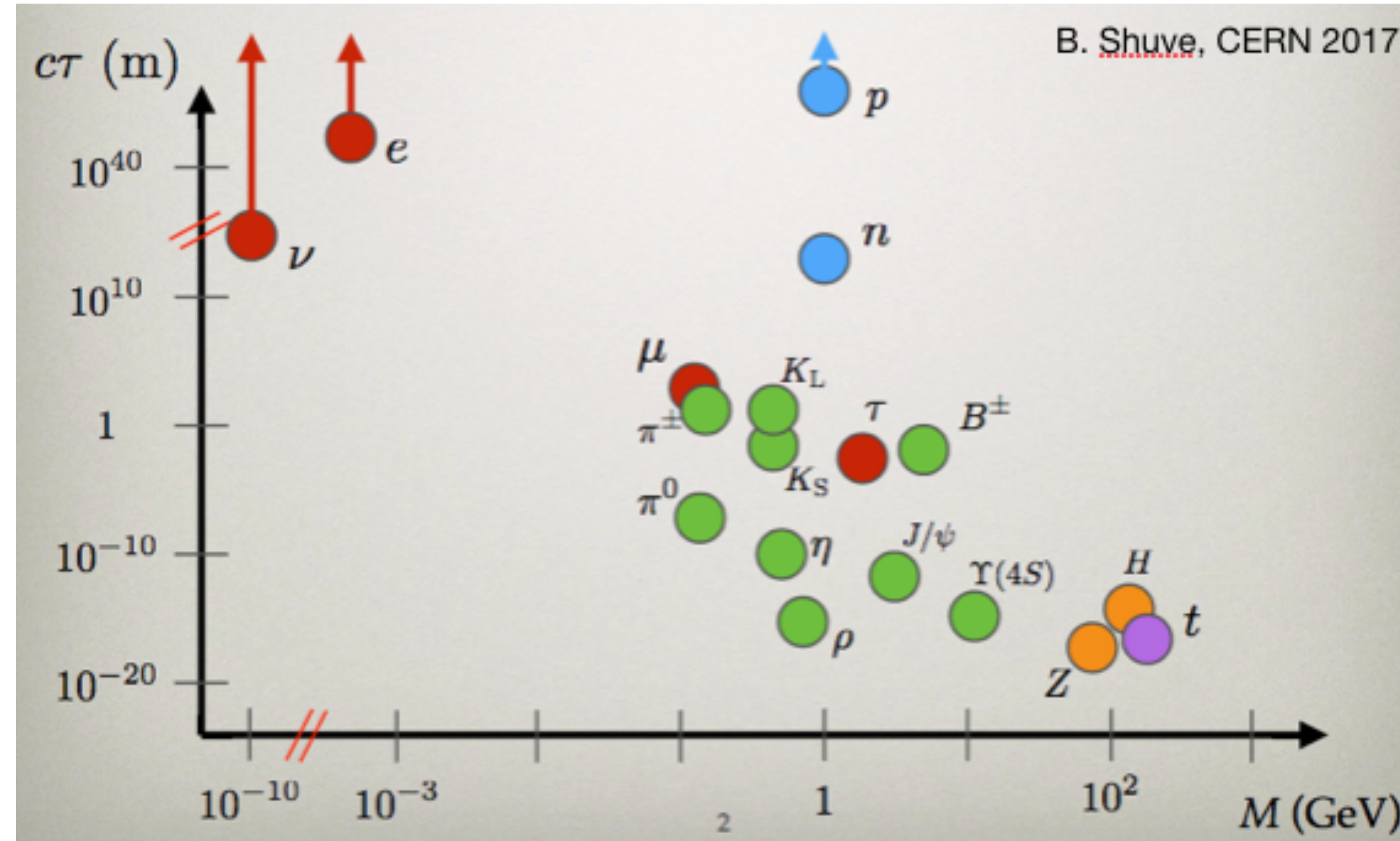
$$\Gamma \sim \varepsilon^2 \left( \frac{m}{M} \right)^n \text{PS}$$

$m \ll M$ , typically  $n \geq 4$   
loop factors

squeezed spectra  
approx sym  
multibody decays

The bigger the mass, the smaller the required coupling to get a long lifetime  
Production & decay heavily depend on the LLP and the portal used to access it. 9

# LLP mass vs lifetime vs production



The bigger the mass, the smaller the required coupling to get a long lifetime

Production & decay heavily depend on the LLP and the portal used to access it. 10



# So how do we search for them?

**No theory guidance on lifetime → large detectors**

**Many possible decay modes → hermeticity, particle ID**

**Small coupling and production rate → zero background**

**Small coupling and production rate → huge integrated lumi**

**Very hard for any single detector to meet all these criteria!**

# Collider vs. fixed target mode

**Fixed target**

**Collider**

**Advantages**

**Disadvantages**

# Collider vs. fixed target mode

**Fixed target**

**Collider**

**Advantages**

**Production rate**

**Collimated**

**production & decay**

**Disadvantages**



# Collider vs. fixed target mode

**Fixed target**

**Collider**

**Advantages**

**Production rate  
Collimated  
production & decay**

**Disadvantages**

**No access to very  
heavy LLPs  
Big shielding  
required for bkg**

# Collider vs. fixed target mode

## Fixed target

## Collider

### Advantages

Production rate  
Collimated  
production & decay

Access to higher  
mass LLPs via e.g.  
Higgs portal

### Disadvantages

No access to very  
heavy LLPs  
Big shielding  
required for bkg

# Collider vs. fixed target mode

## Fixed target

## Collider

### Advantages

Production rate  
Collimated  
production & decay

Access to higher  
mass LLPs via e.g.  
Higgs portal

### Disadvantages

No access to very  
heavy LLPs  
Big shielding  
required for bkg

Uncollimated  
production  
Hard to instrument  
Hard to shield



# Collider vs. fixed target mode

To put the production argument in some context, consider the SPS vs. HL-LHC, each over 5 years

Charm Hadrons @ SPS :  $O(10^{18})$

Charm Hadrons @ HL-LHC :  $O(10^{16})$

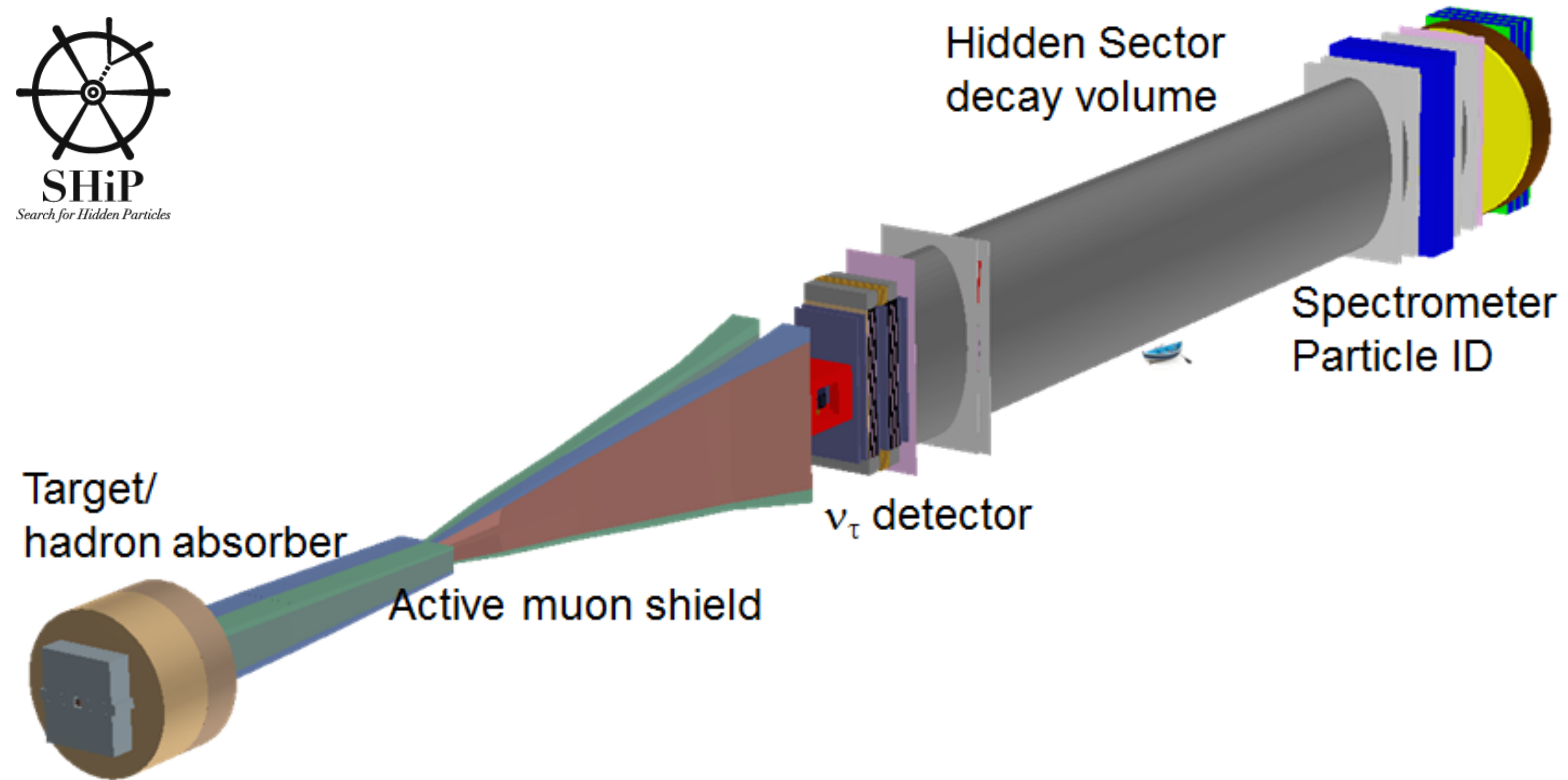
Beauty Hadrons @ SPS :  $O(10^{14})$

Beauty Hadrons @ HL-LHC :  $O(10^{15})$

This is why SHIP is so great at LLPs produced in charm decays, while HL-LHC can compete for beauty and dominates for anything heavier

# Distance versus solid angle coverage

Fixed target : collimated production

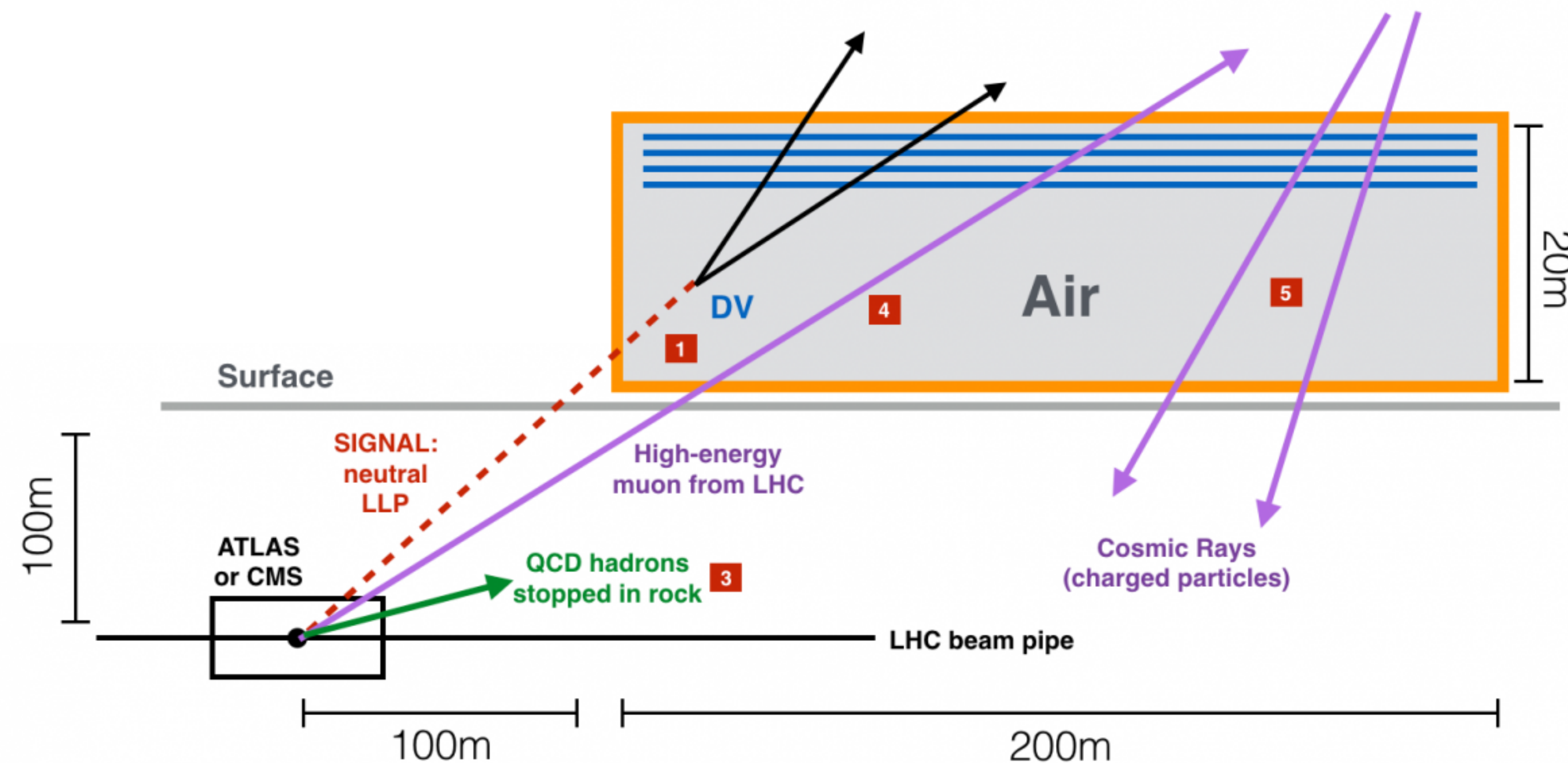


Collimated production & decay mean that solid angle coverage is ~independent of optimal decay volume. Geometry is dominated by the required size of shield.

# Distance versus solid angle coverage

Collider mode : solid angle is critical!

~~MATHS~~



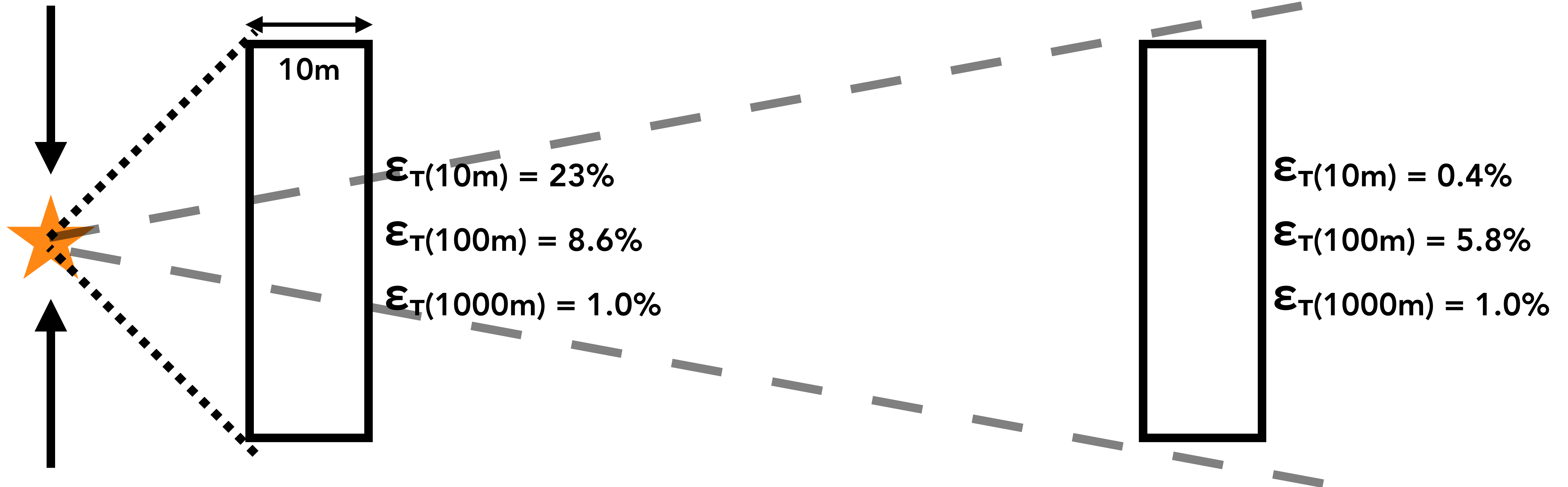
Uncollimated production means that (unless you go very forward) the size of your detector goes quadratically with distance from collision.



# Distance versus lifetime coverage

10 m from IP

50 m from IP

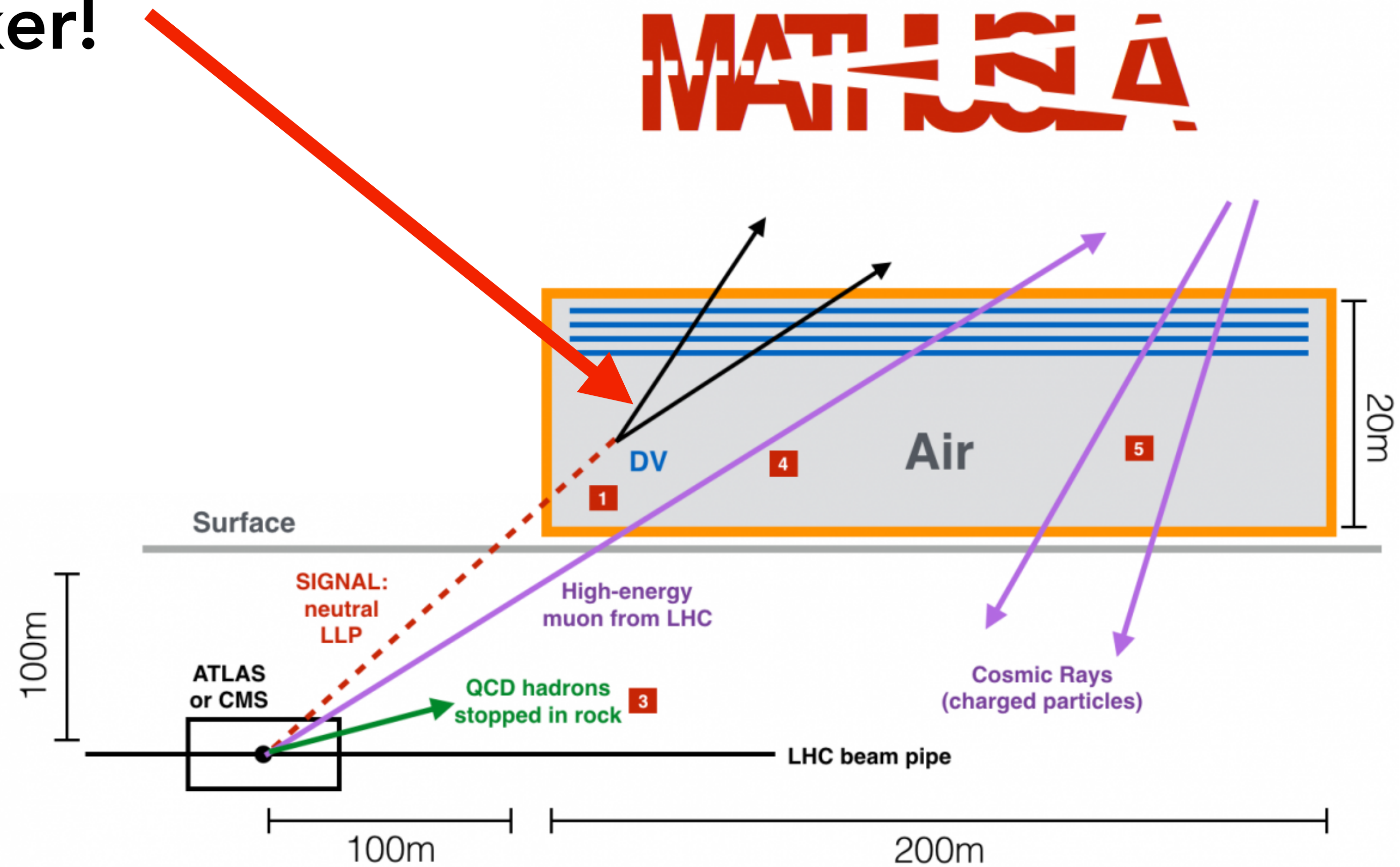


Being far isn't really helpful for probing longer lifetimes, since for very long lifetimes the exponential is anyway flat.

What really matters is your volume/lumi. If you see a signal, you'll need a deep detector or precise timing to measure its properties...

# Side effects of that kind of size

Huge distance to first measured point inside tracker!

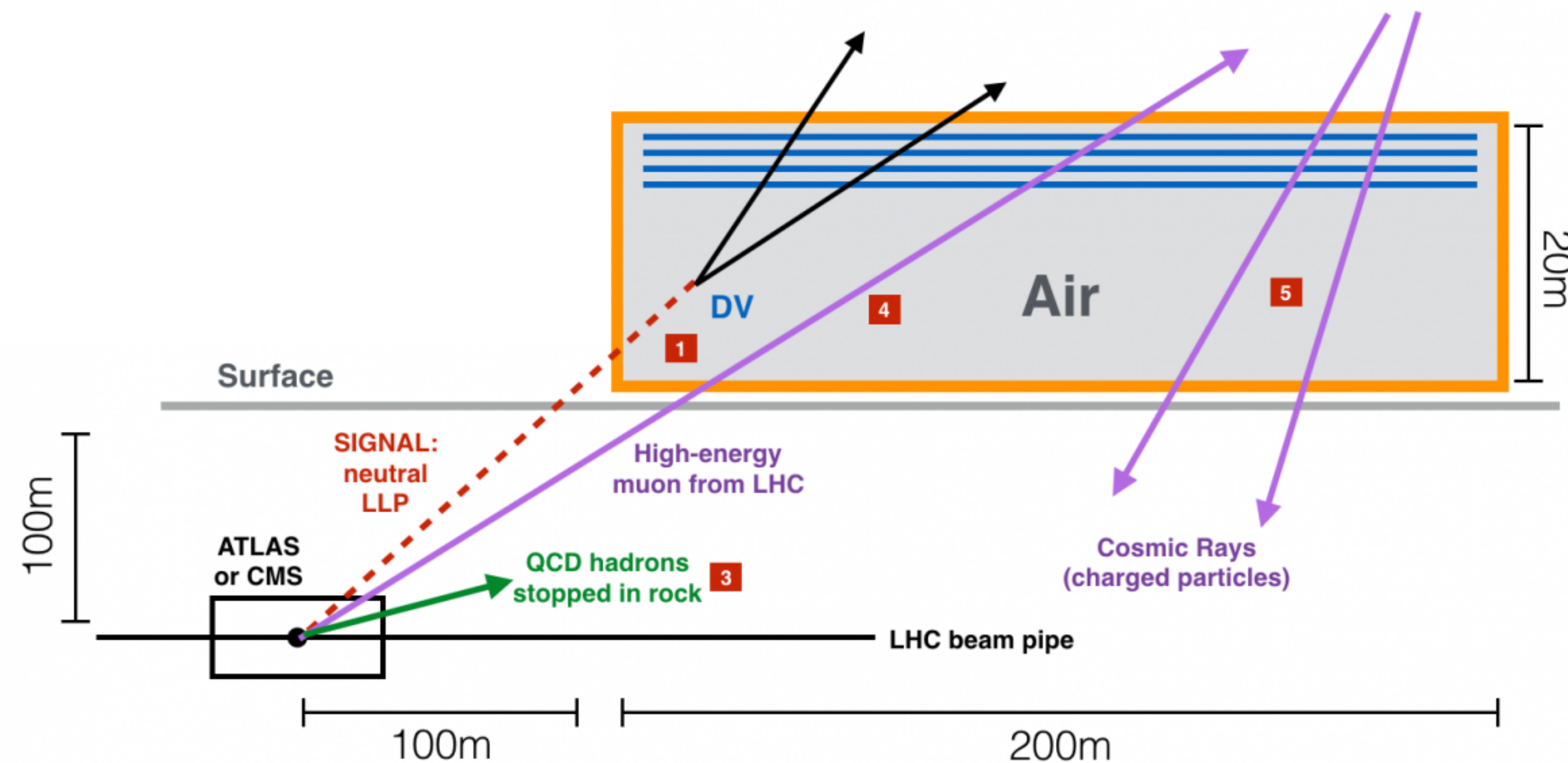


This also has an interesting impact on vertex resolution: prepare to have distances of closest approach  $O(\text{cm})$  for your signal products...

# A kingdom for a magnet

Collider mode : good luck...

# MATHUSLA

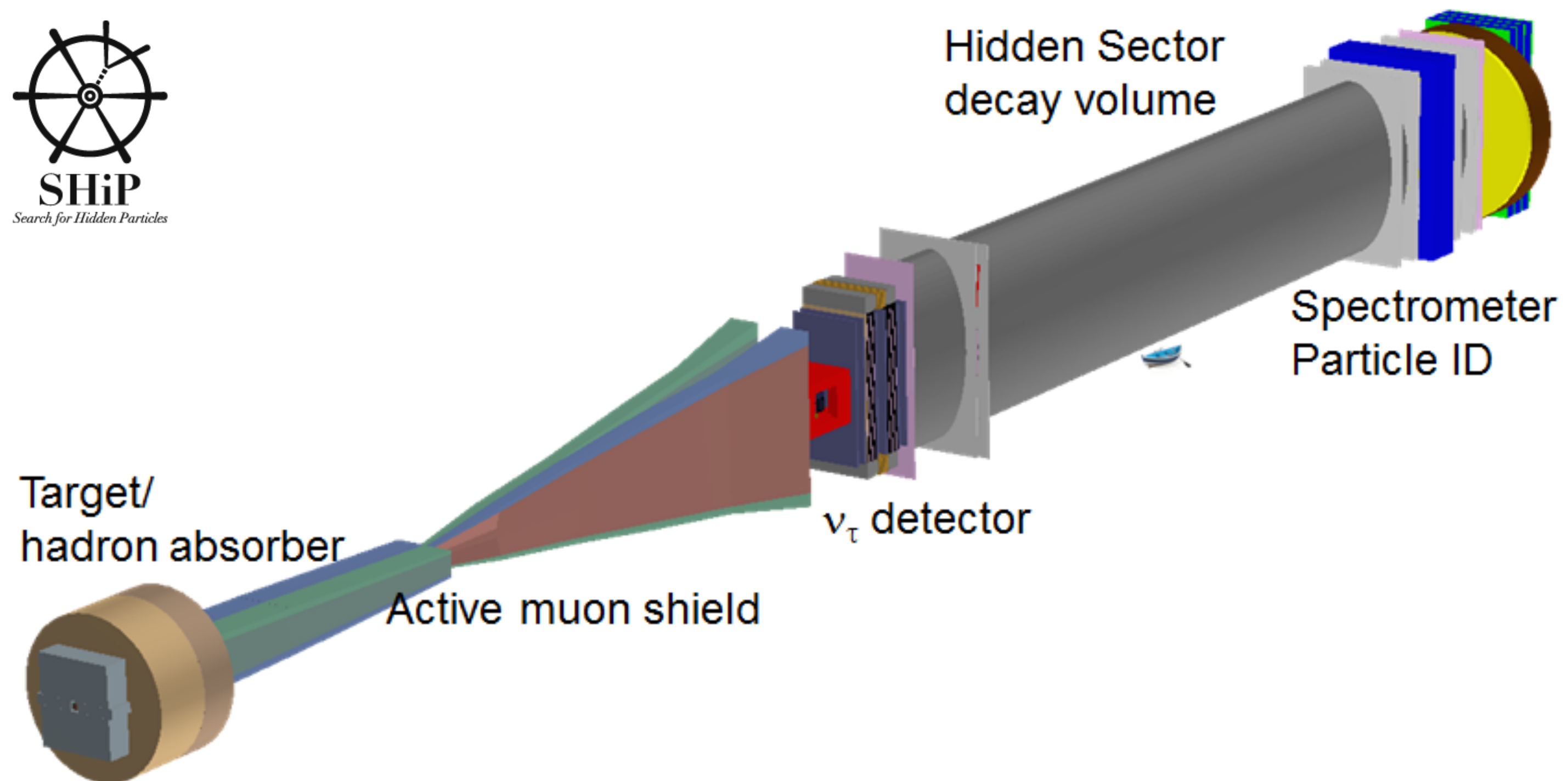


The other problem with uncollimated production is that unless you do something wild with permanent magnets, you can't really install one to cover the volume



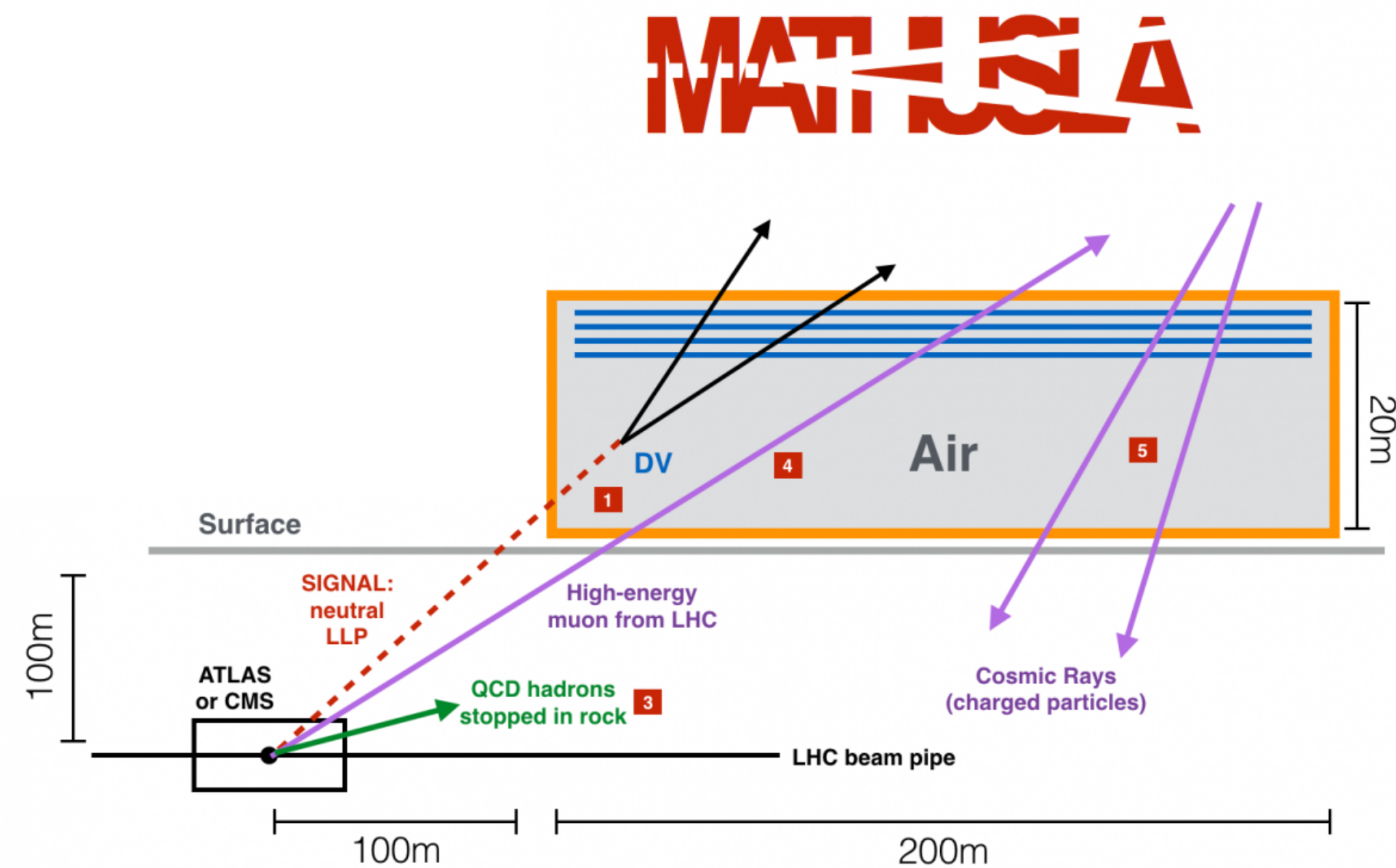
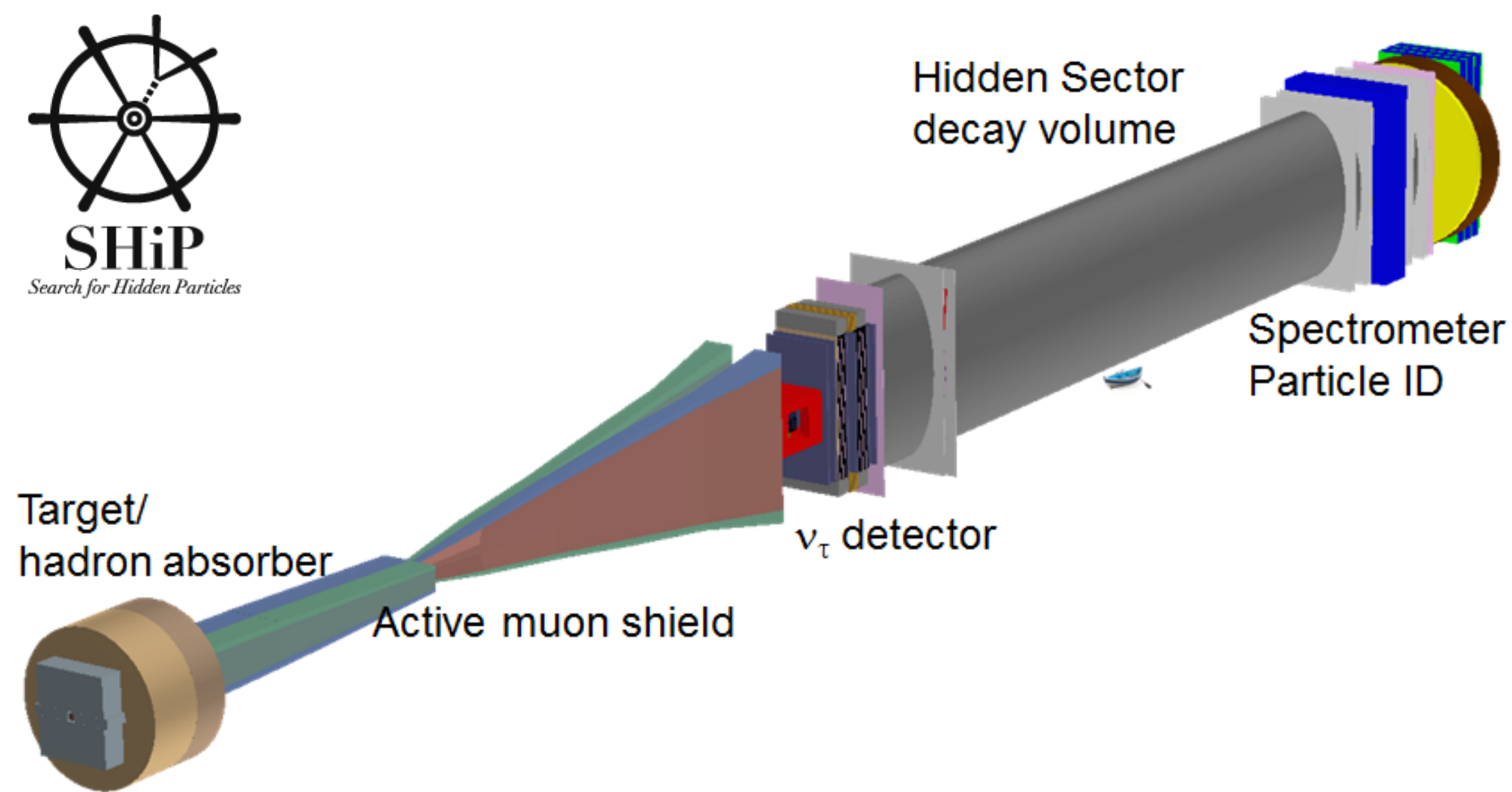
# A kingdom for a magnet

Fixed target : easy!



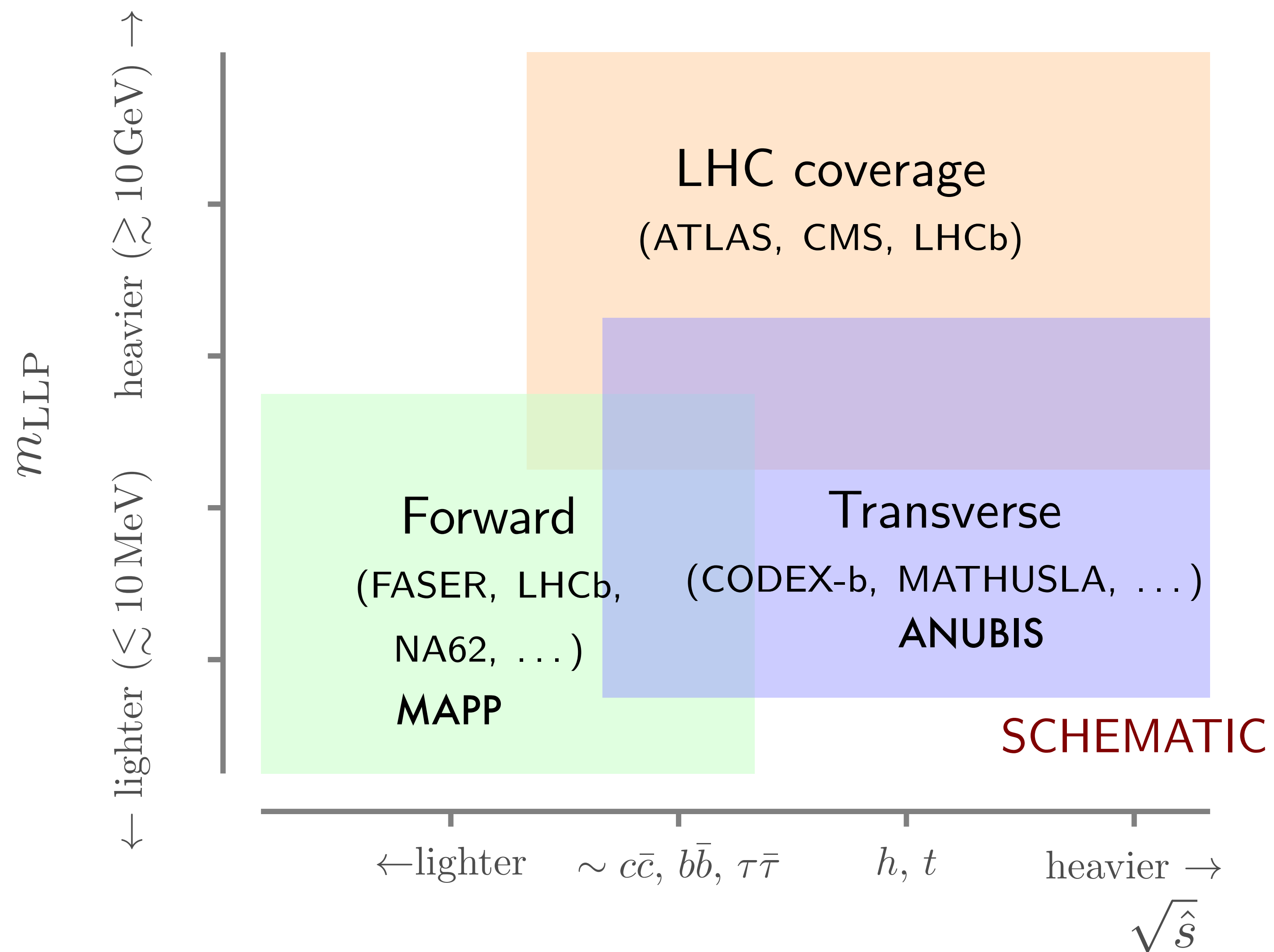
In fixed target mode, even if distance to the first measured point is large, all decay products go in a small cone, so quite possible to add a magnet

# The quest for zero background



Considerations : size of shield, active layer for in-shield secondary production, vacuum decay vessel or neutrino-like detector, magnet or timing/calorimetry?

# Summary of coverage

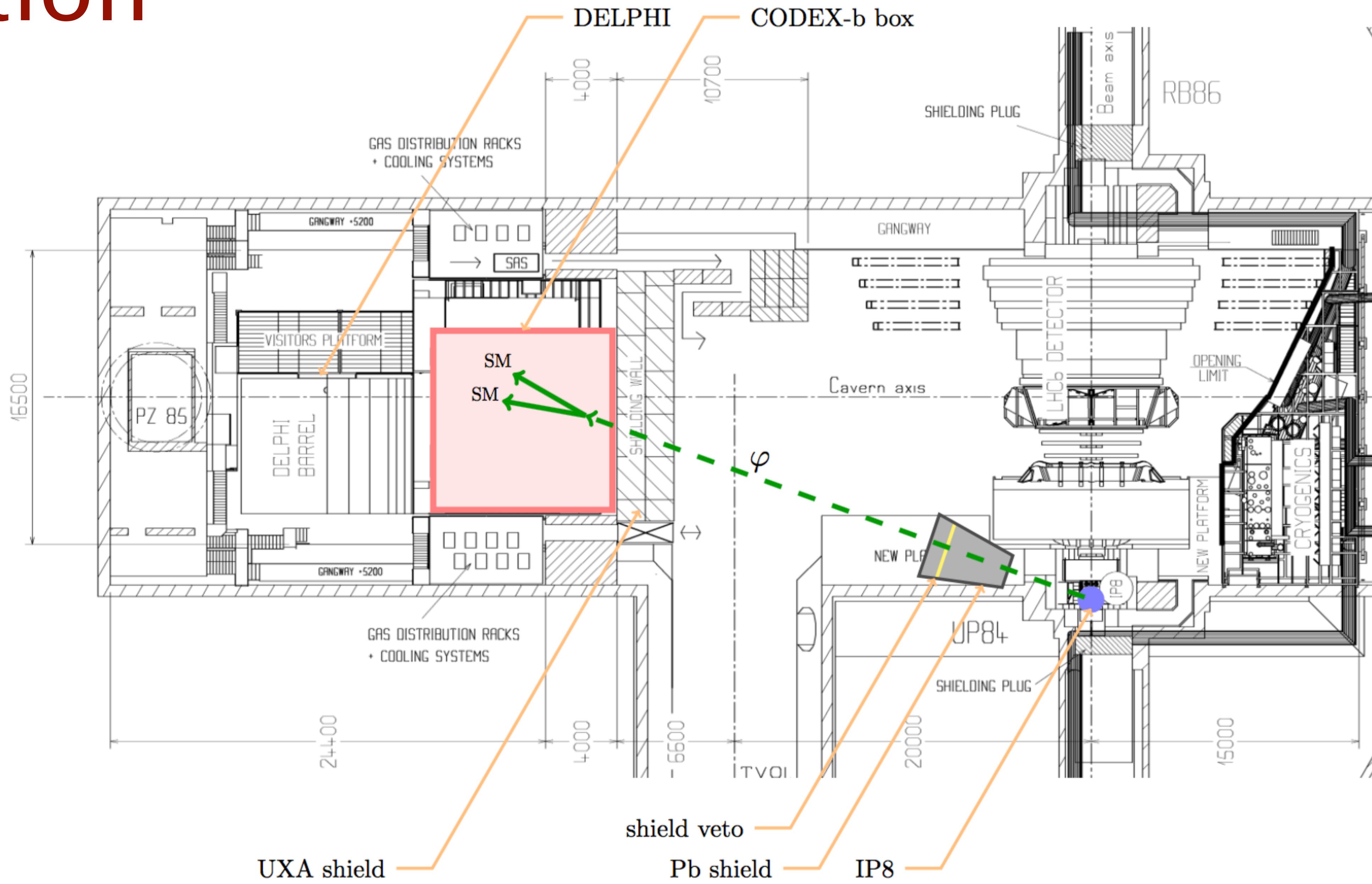


No single "golden" experiment — need complementary capabilities!

CODEx-b: a minimal  
extension to LHCb  
for LLP searches



# Location



# Why CODEX-b? One slide sales pitch

- 1. Shielded & convenient location "for free"**
- 2. Modest size hence low cost (<10 M\$)**
- 3. Trivial integration with LHCb DAQ, no trigger needed**
- 4. Access both forward and transverse physics**

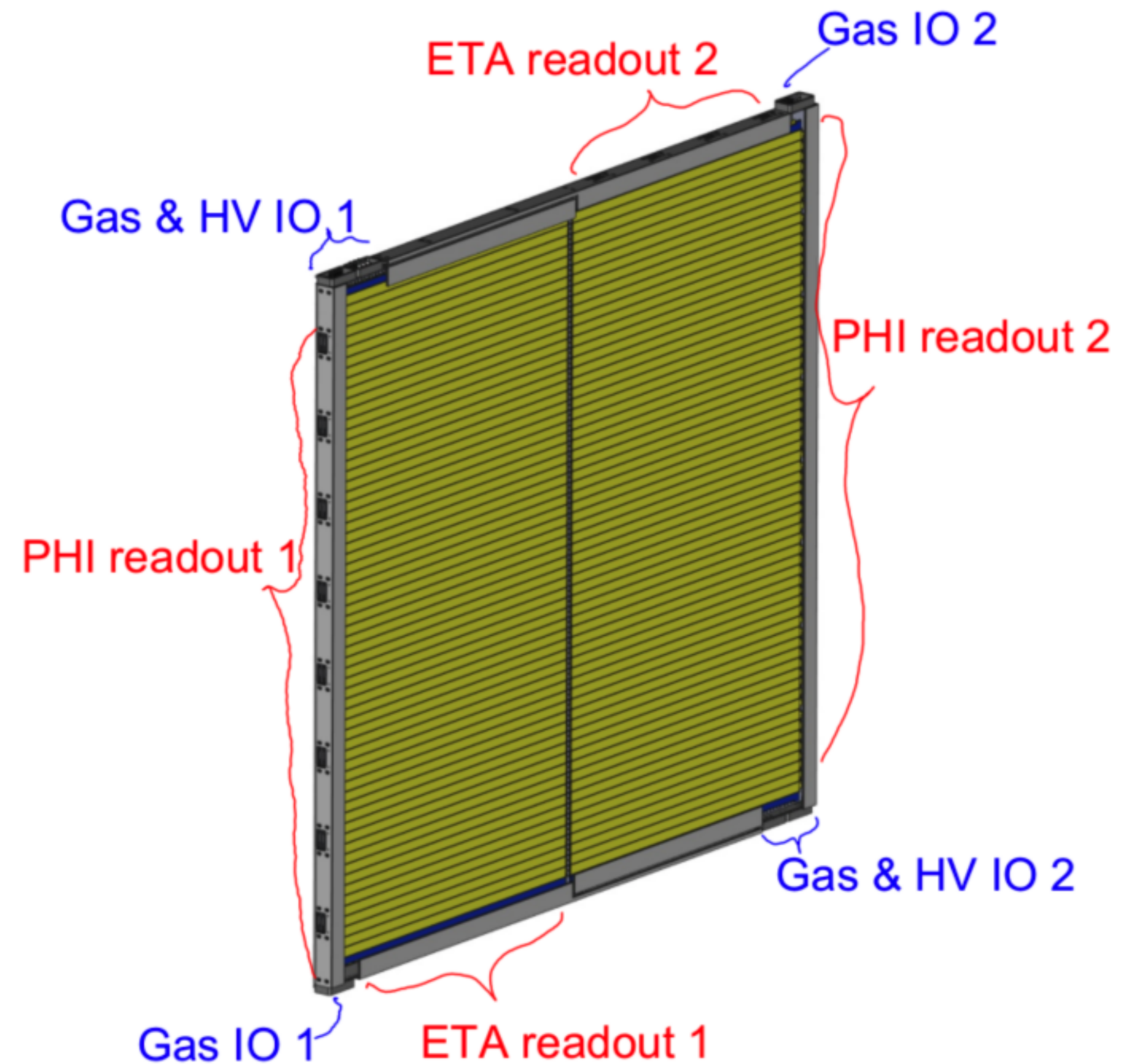
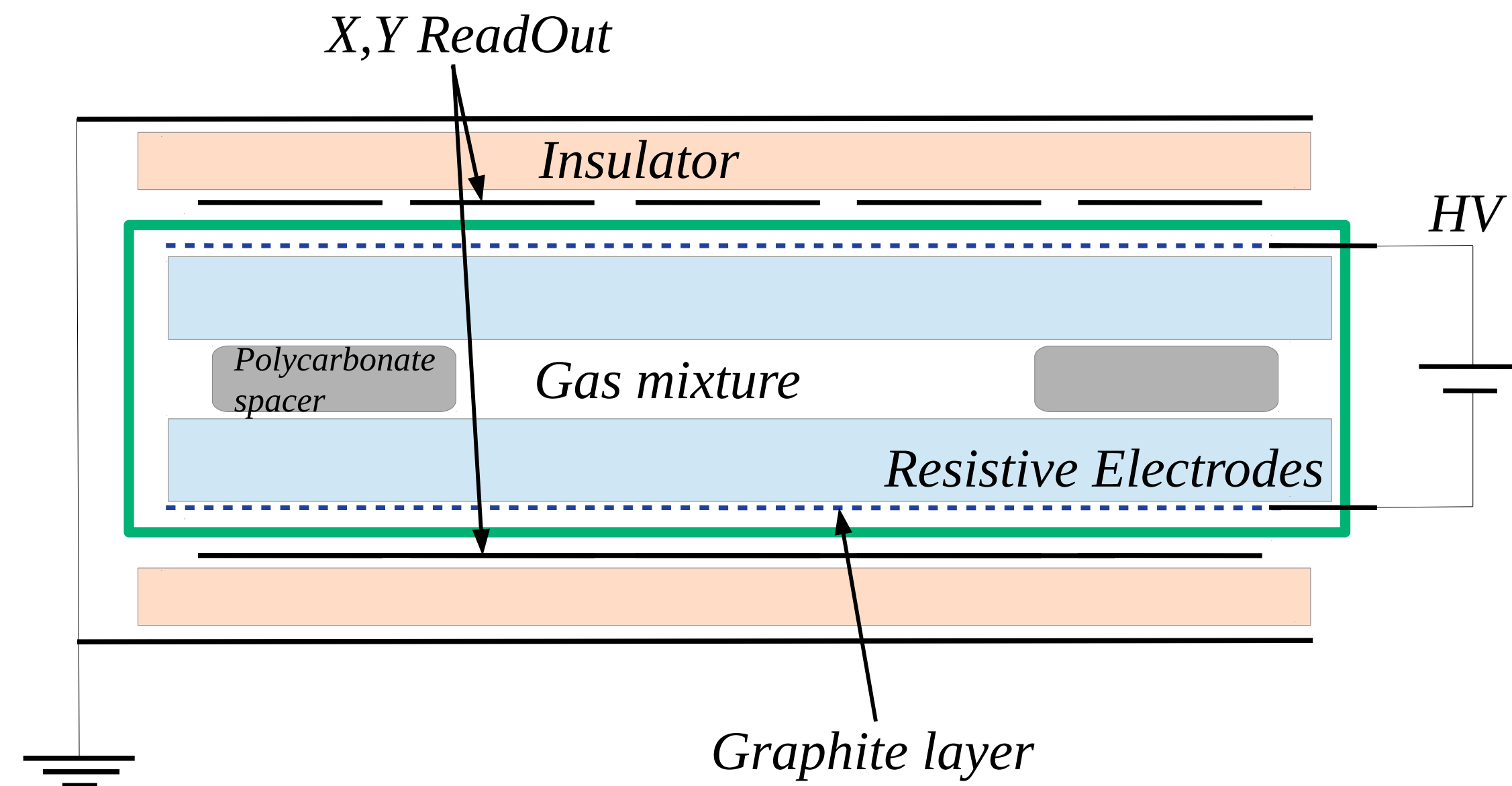


# Baseline detector technology

Based on RPCs for the ATLAS upgrade

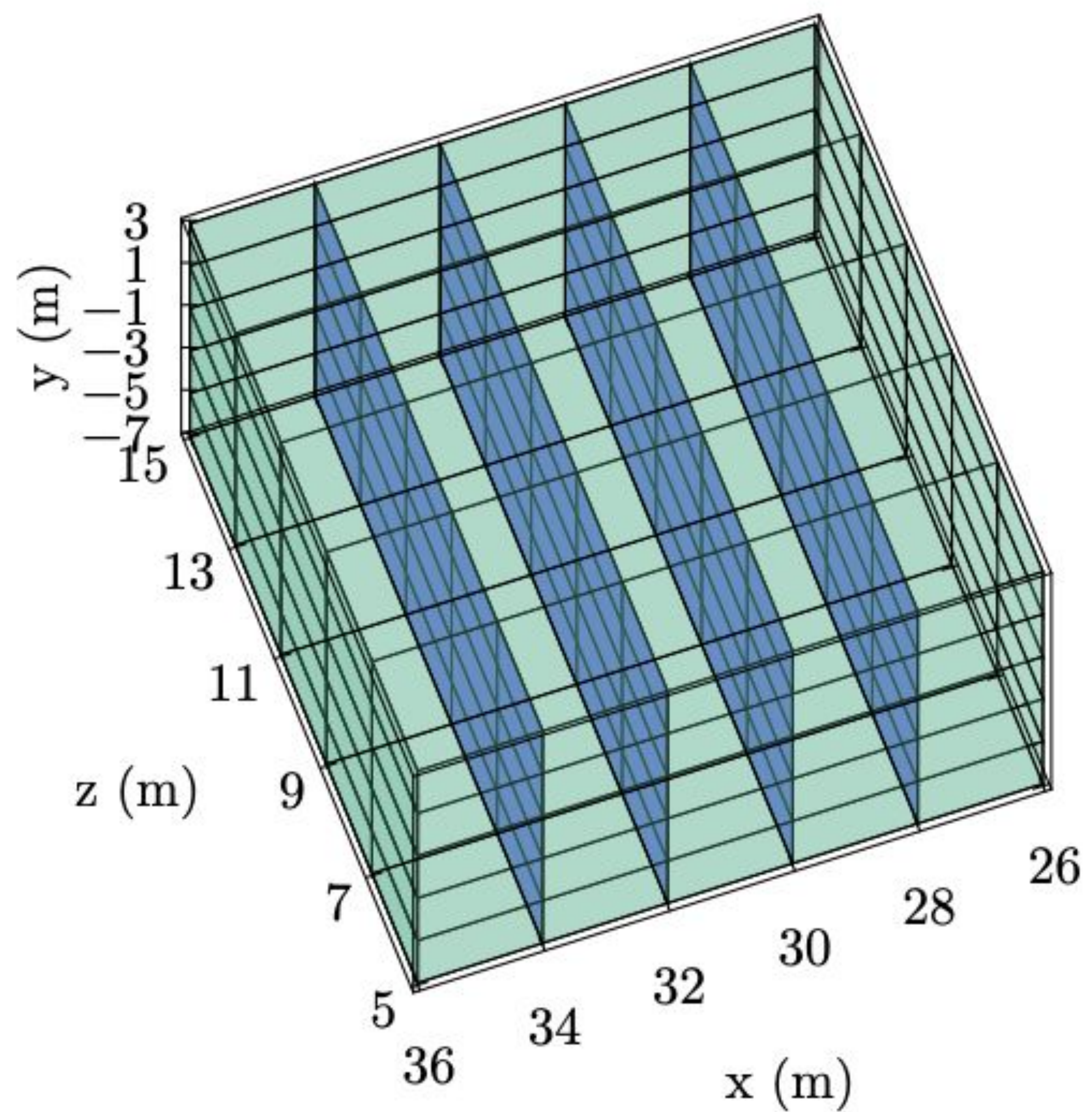
Cheap, fast to read out, with the spatial granularity we need and with the possibility of sufficient timing precision further down the line

Same technology as ANUBIS demonstrator





# Minimal proof-of-concept geometry



10x10x10 metre box, with 6 RPC layers on each box face. Add 5 other RPC triplet layers equally spaced to minimize the distance to the first measured point for the decay vertex determination.

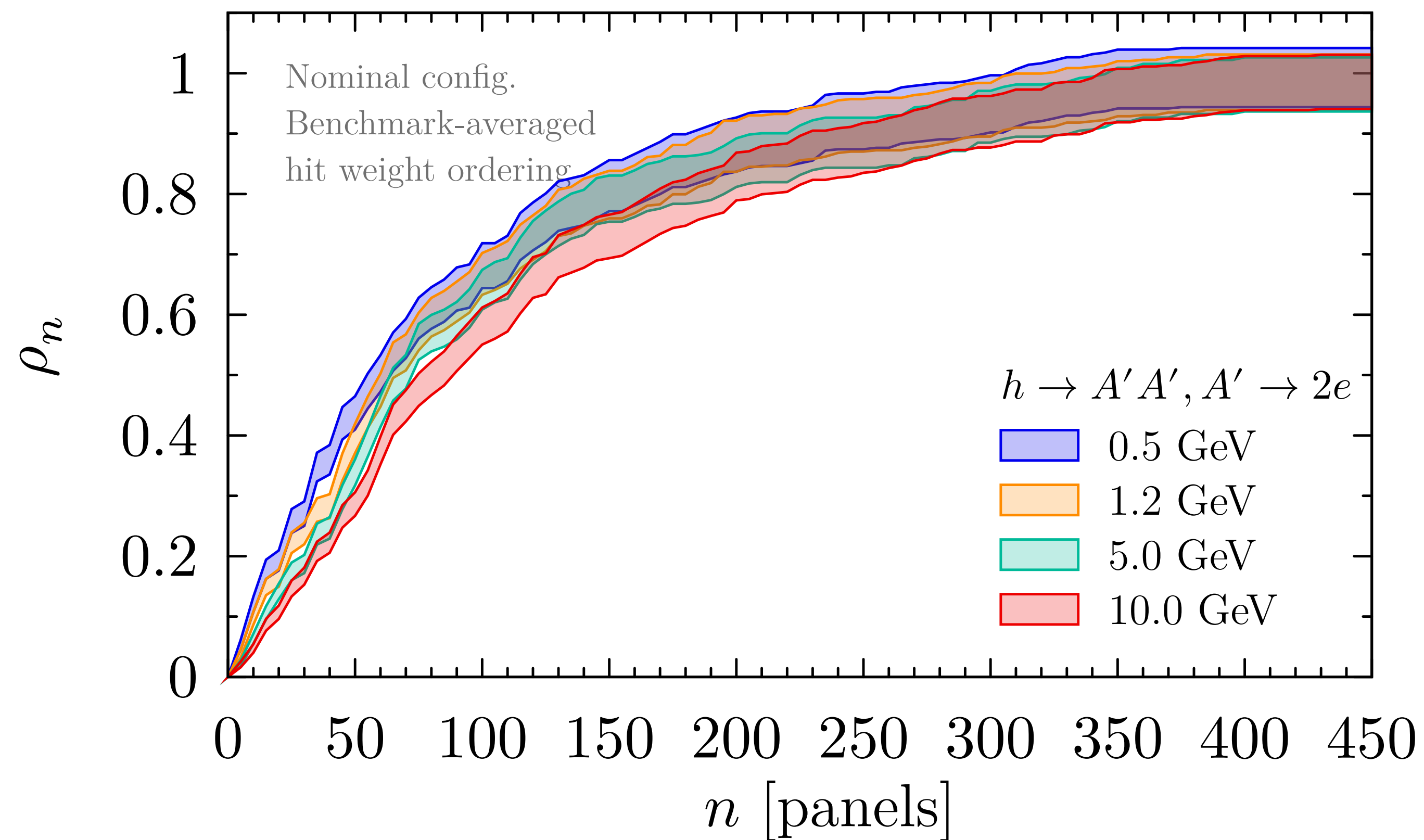
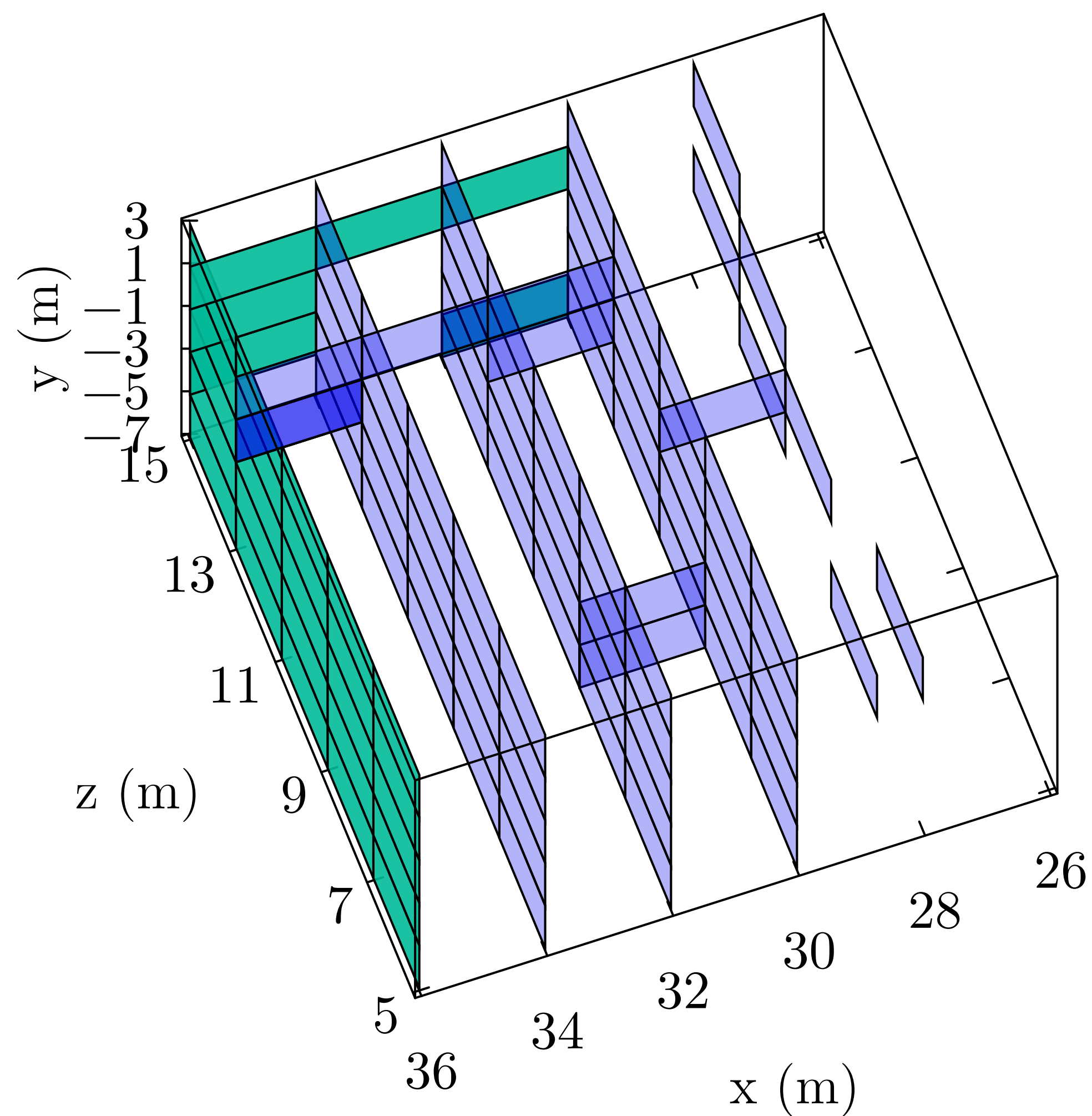


# Optimized geometry

Road ahead for CODEX-b

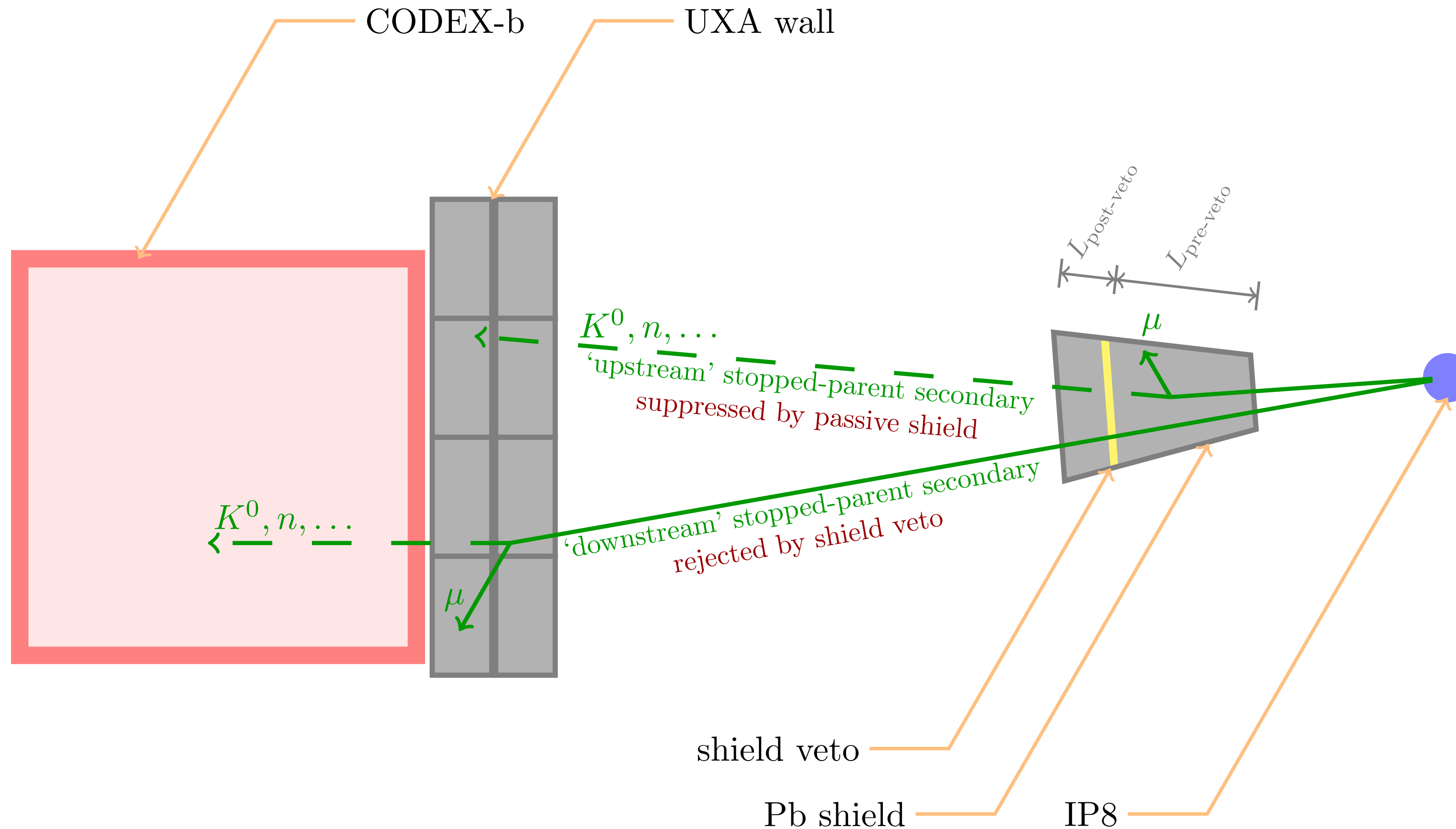
Snowmass 2021 LOI

<https://inspirehep.net/literature/2051244>



Recent studies show that we can optimize the layout reducing the number of RPC layers but almost a factor two while maintaining most of our sensitivity for many benchmarks — work ongoing

# Minimal shield & veto design



First part of the shield attenuates muon & neutral hadron backgrounds which could enter the detector volume and scatter or decay within it. A thin active veto layer eliminates secondary production of backgrounds within the shield itself.

# Basic GEANT background estimate

| BG species        | Particle yields            |                          | Baseline Cuts                      |
|-------------------|----------------------------|--------------------------|------------------------------------|
|                   | irreducible by shield veto | reducible by shield veto |                                    |
| $n + \bar{n}$     | 7                          | $5 \cdot 10^4$           | $E_{\text{kin}} > 1 \text{ GeV}$   |
| $K_L^0$           | 0.2                        | 870                      | $E_{\text{kin}} > 0.5 \text{ GeV}$ |
| $\pi^\pm + K^\pm$ | 0.5                        | $3 \cdot 10^4$           | $E_{\text{kin}} > 0.5 \text{ GeV}$ |
| $\nu + \bar{\nu}$ | 0.5                        | $2 \cdot 10^6$           | $E > 0.5 \text{ GeV}$              |

Simulate initial background flux with Pythia 8, propagate through shield, air, and detector using GEANT4. A few things to note :

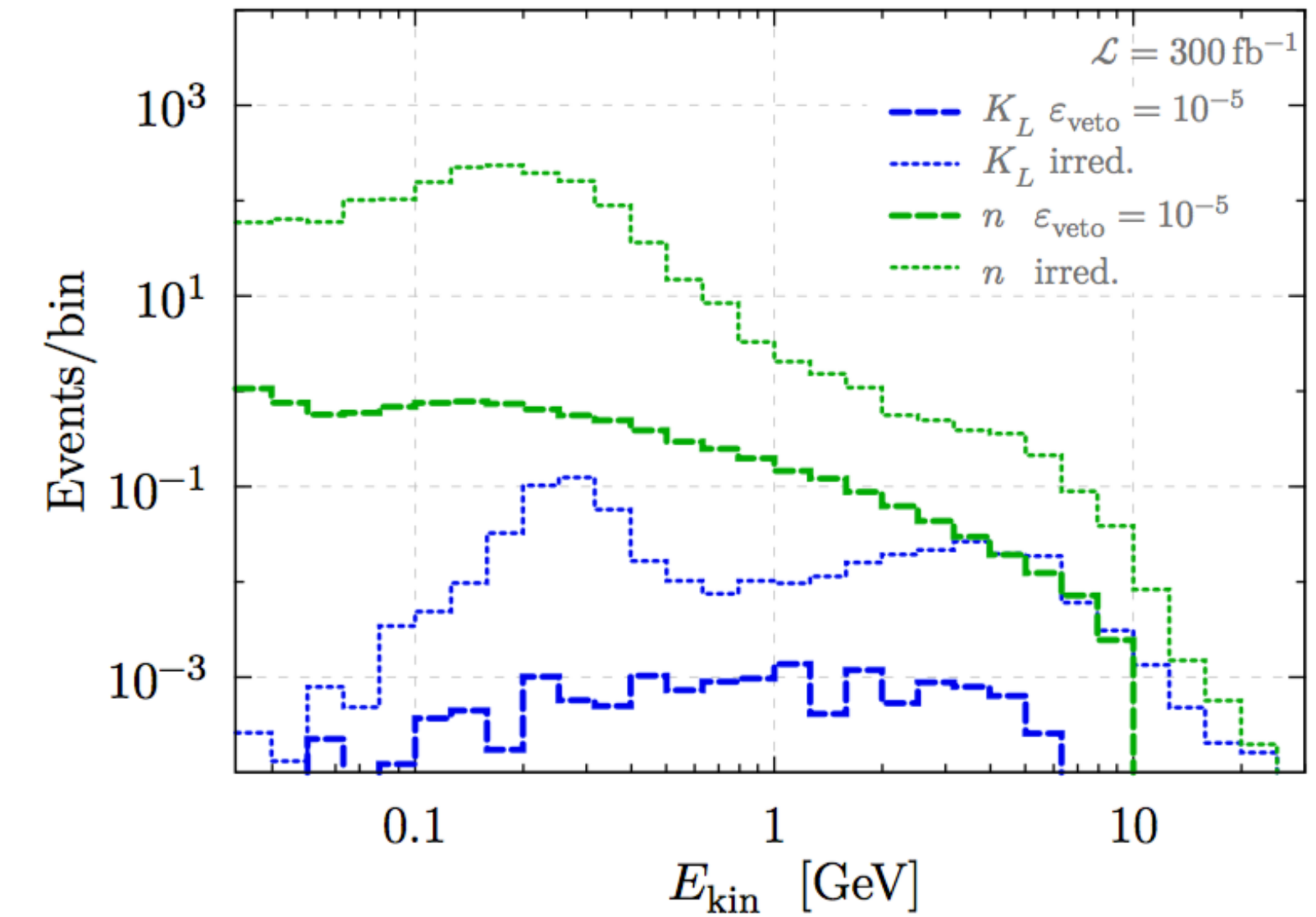
- Nominally largest background is neutrons entering the box
- Muon-air interactions can be vetoed using front detector faces
- Neutrino backgrounds are entirely negligible.

No attempt yet to use any properties of reconstructed backgrounds to reject them, but timing + spatial information should help there.



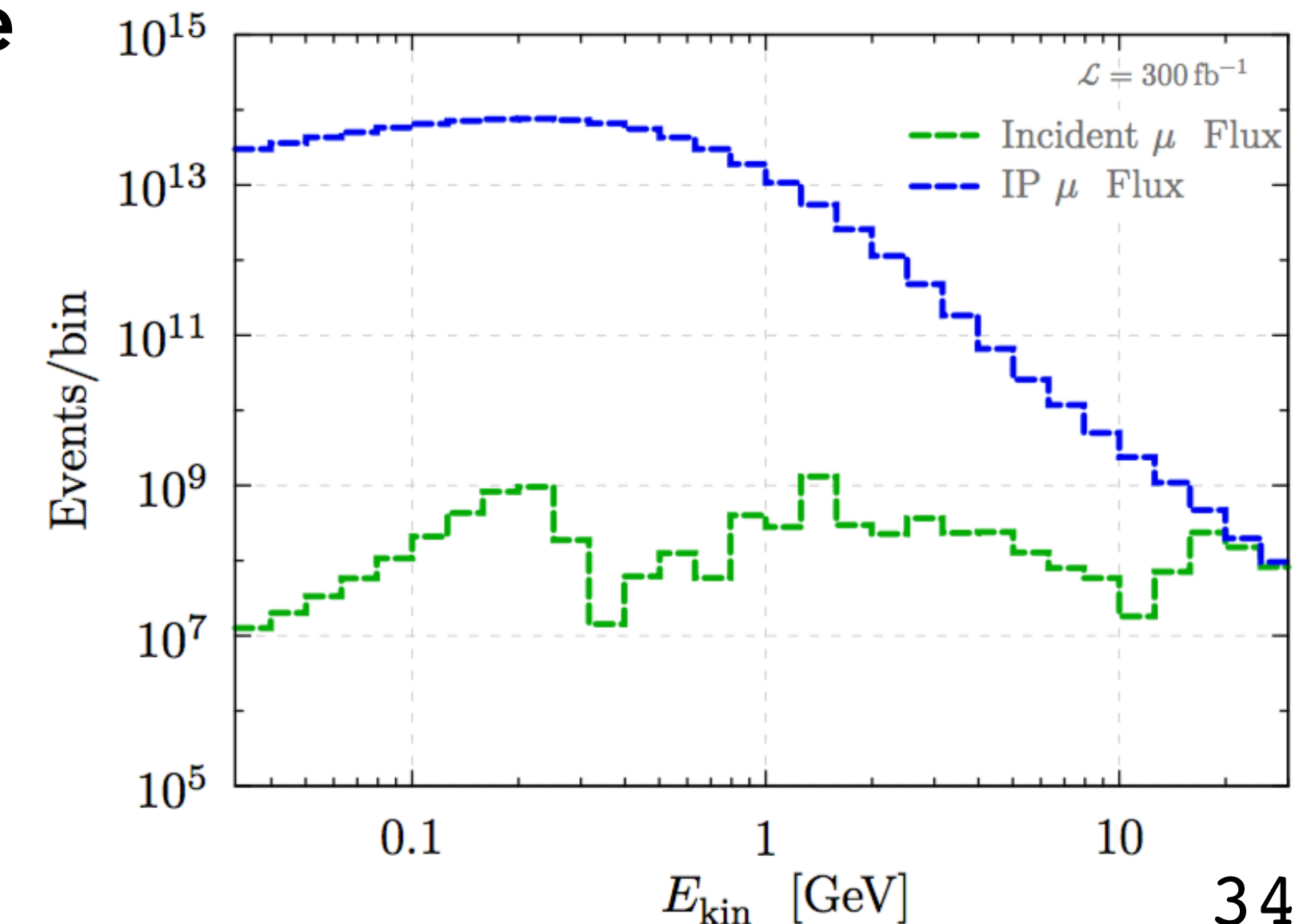
# Energy spectrum of backgrounds

| BG species        | Particle yields            |                          | Baseline Cuts                      |
|-------------------|----------------------------|--------------------------|------------------------------------|
|                   | irreducible by shield veto | reducible by shield veto |                                    |
| $n + \bar{n}$     | 7                          | $5 \cdot 10^4$           | $E_{\text{kin}} > 1 \text{ GeV}$   |
| $K_L^0$           | 0.2                        | 870                      | $E_{\text{kin}} > 0.5 \text{ GeV}$ |
| $\pi^\pm + K^\pm$ | 0.5                        | $3 \cdot 10^4$           | $E_{\text{kin}} > 0.5 \text{ GeV}$ |
| $\nu + \bar{\nu}$ | 0.5                        | $2 \cdot 10^6$           | $E > 0.5 \text{ GeV}$              |



These are the numbers of unvetoable particles entering the box, the estimated number of scatters in box is  $<1$  for all particle species!

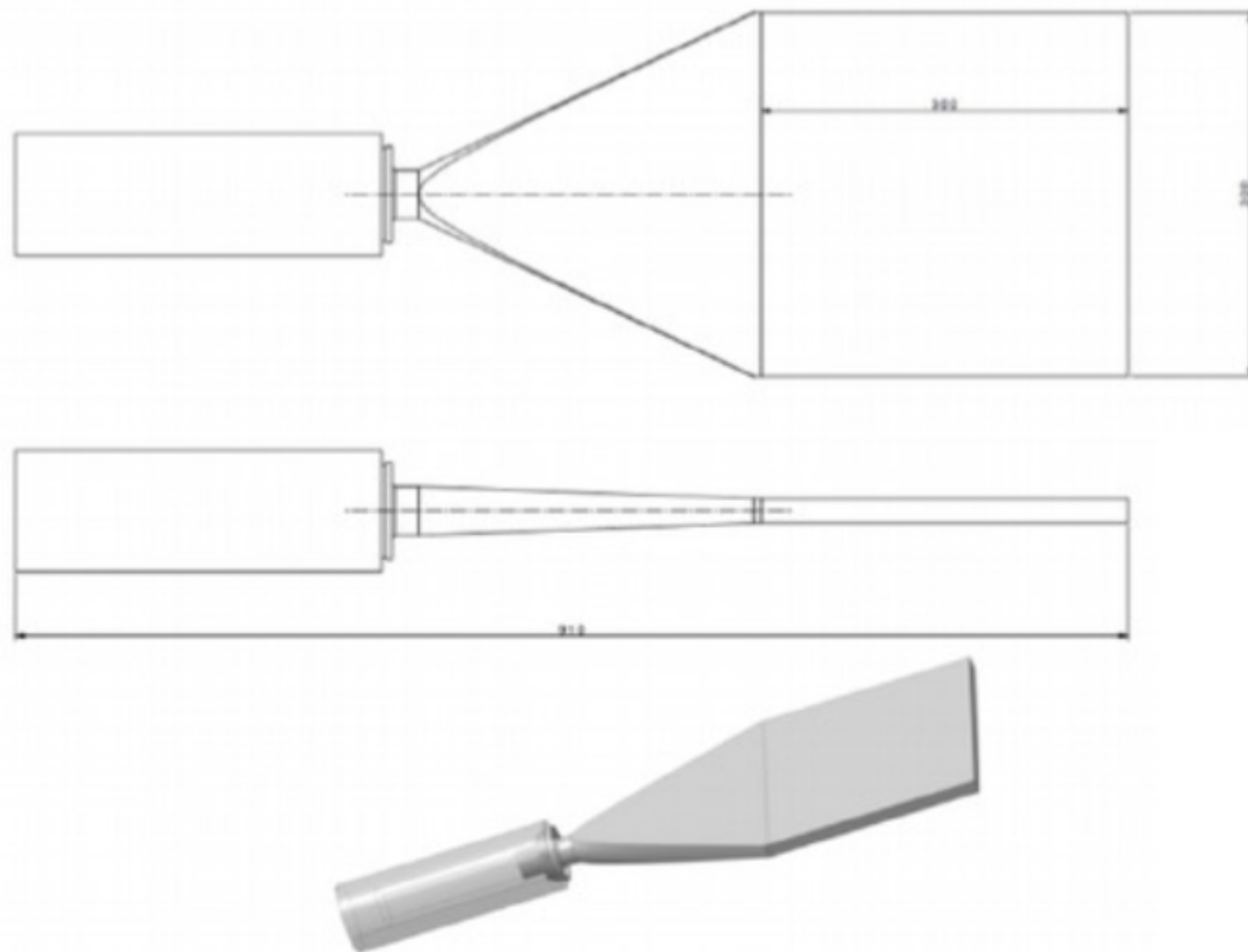
Also notice the energy spectrum of these particles : most of them, especially the neutrons, are very soft!





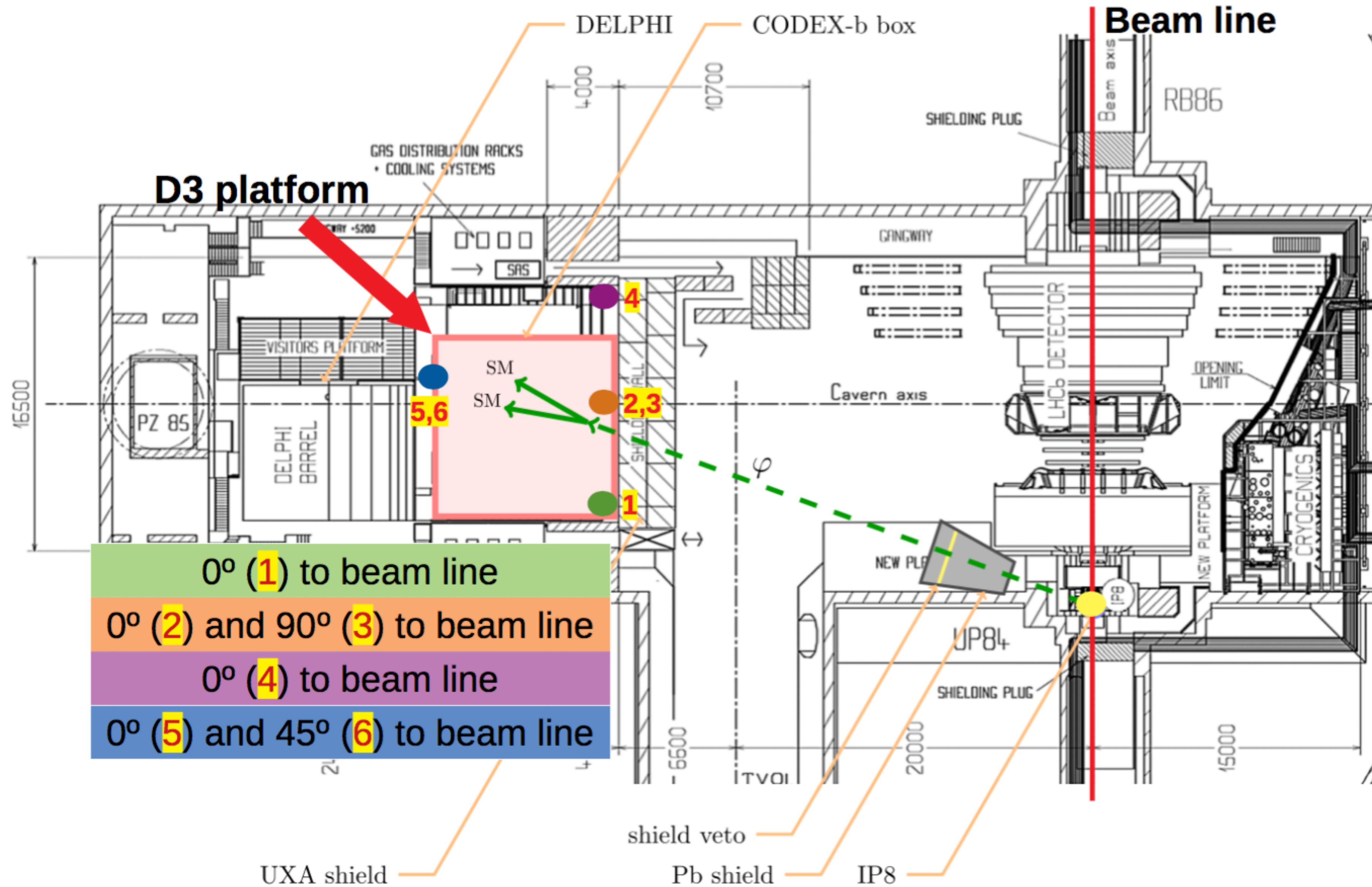
# Backgrounds from data

- Two  $30 \times 30 \times 2$  cm wrapped plastic scintillators + PMT + mechanical stand.

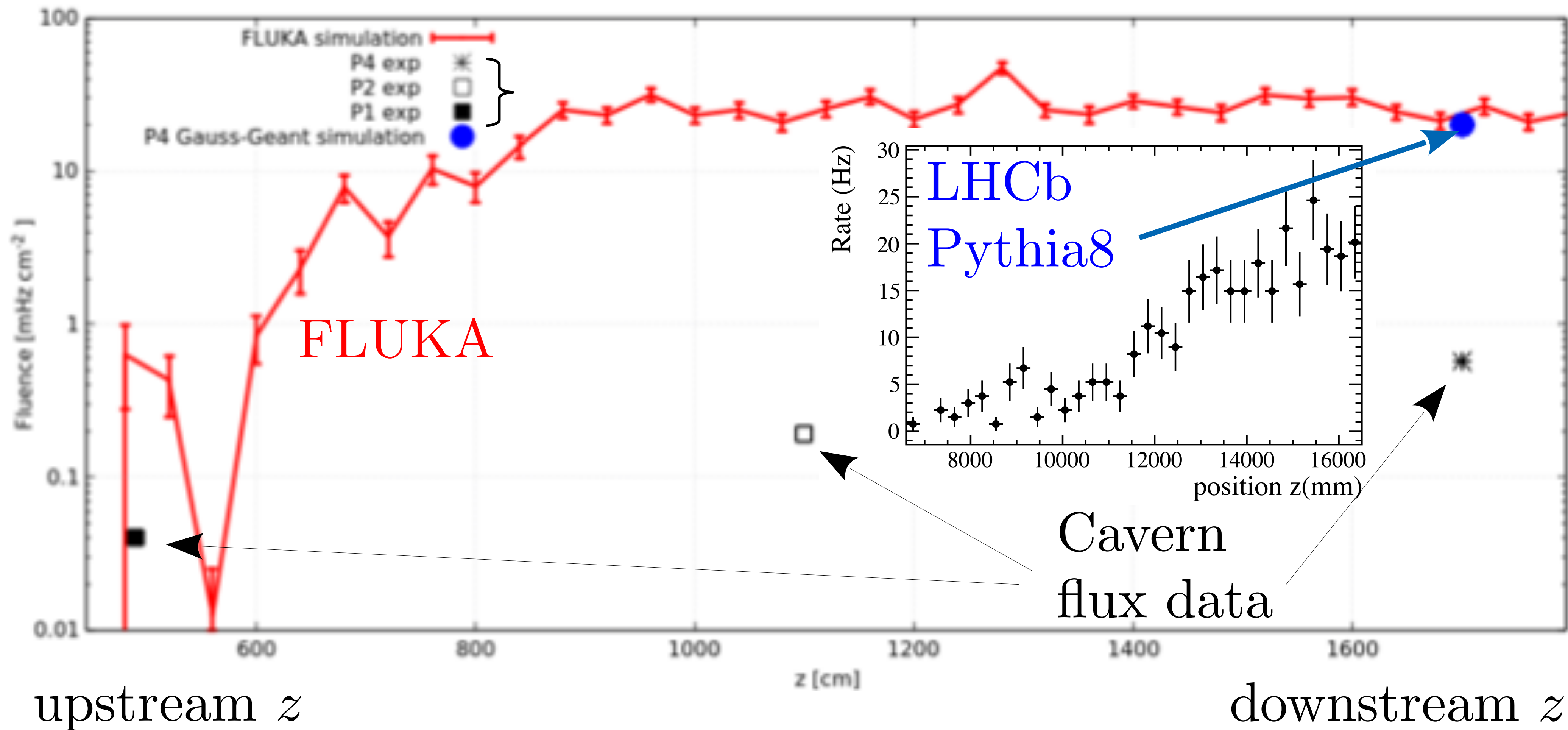




# Placement of scintillators in cavern



# Results

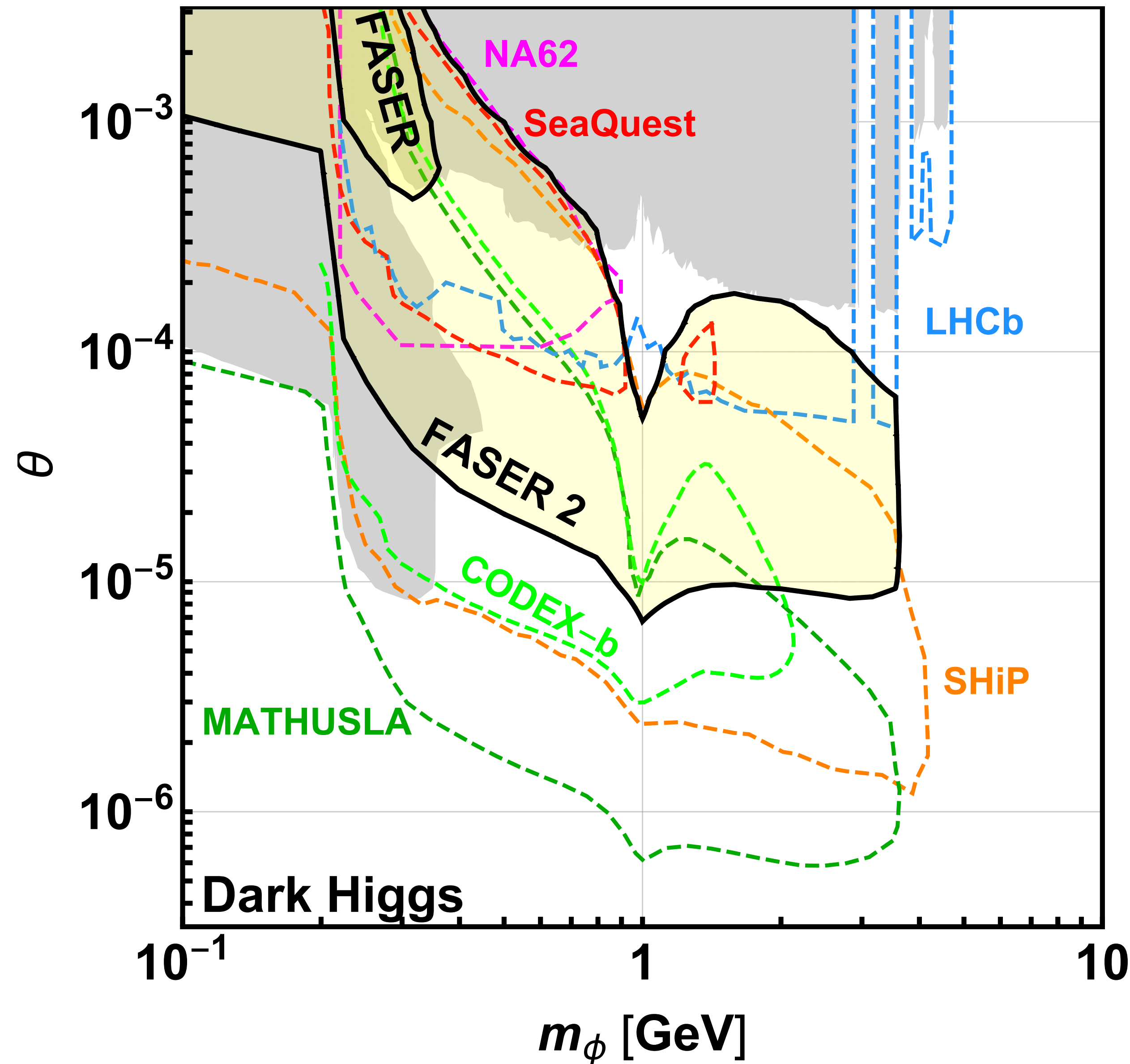


Implies an O(100)Hz hit rate over the whole front face of the detector with only the concrete wall shielding. Better than expected from simulation because of additional structures in cavern!

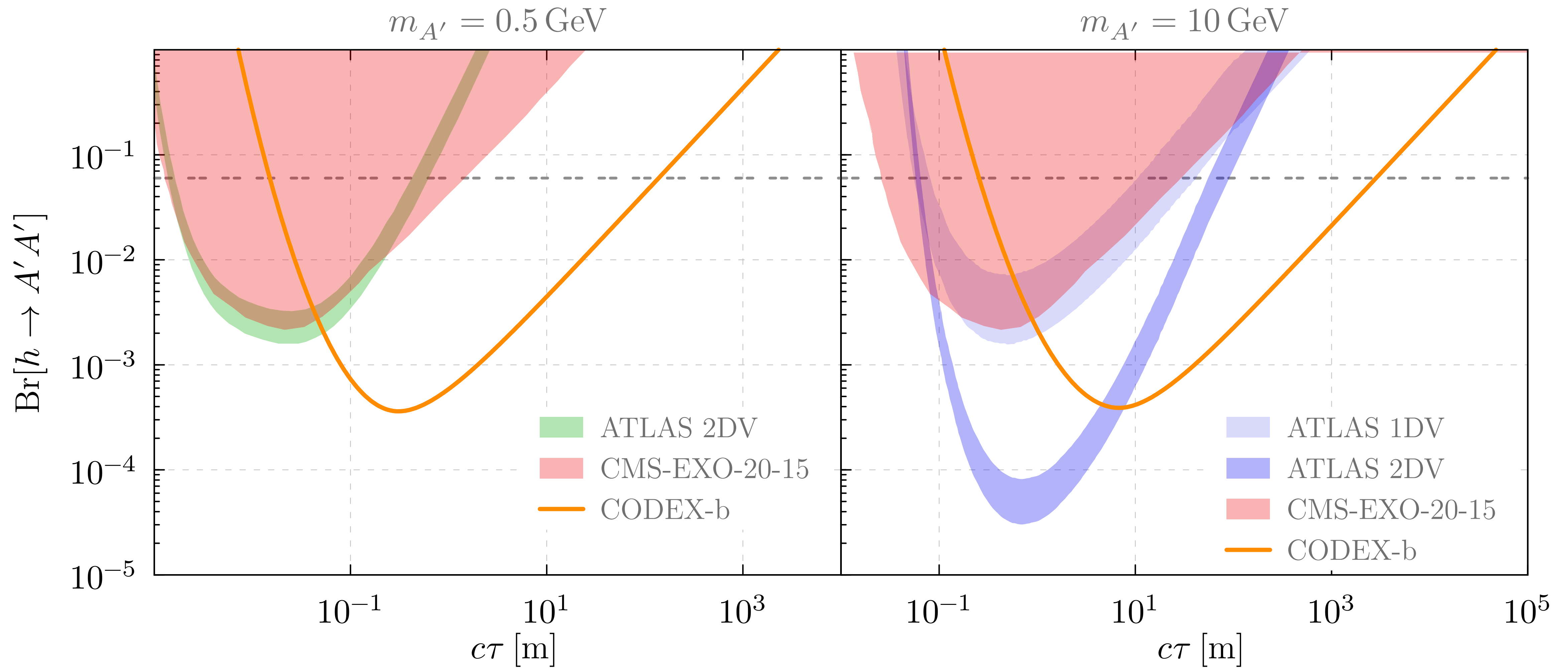
CODEX-b signal  
reach & ID



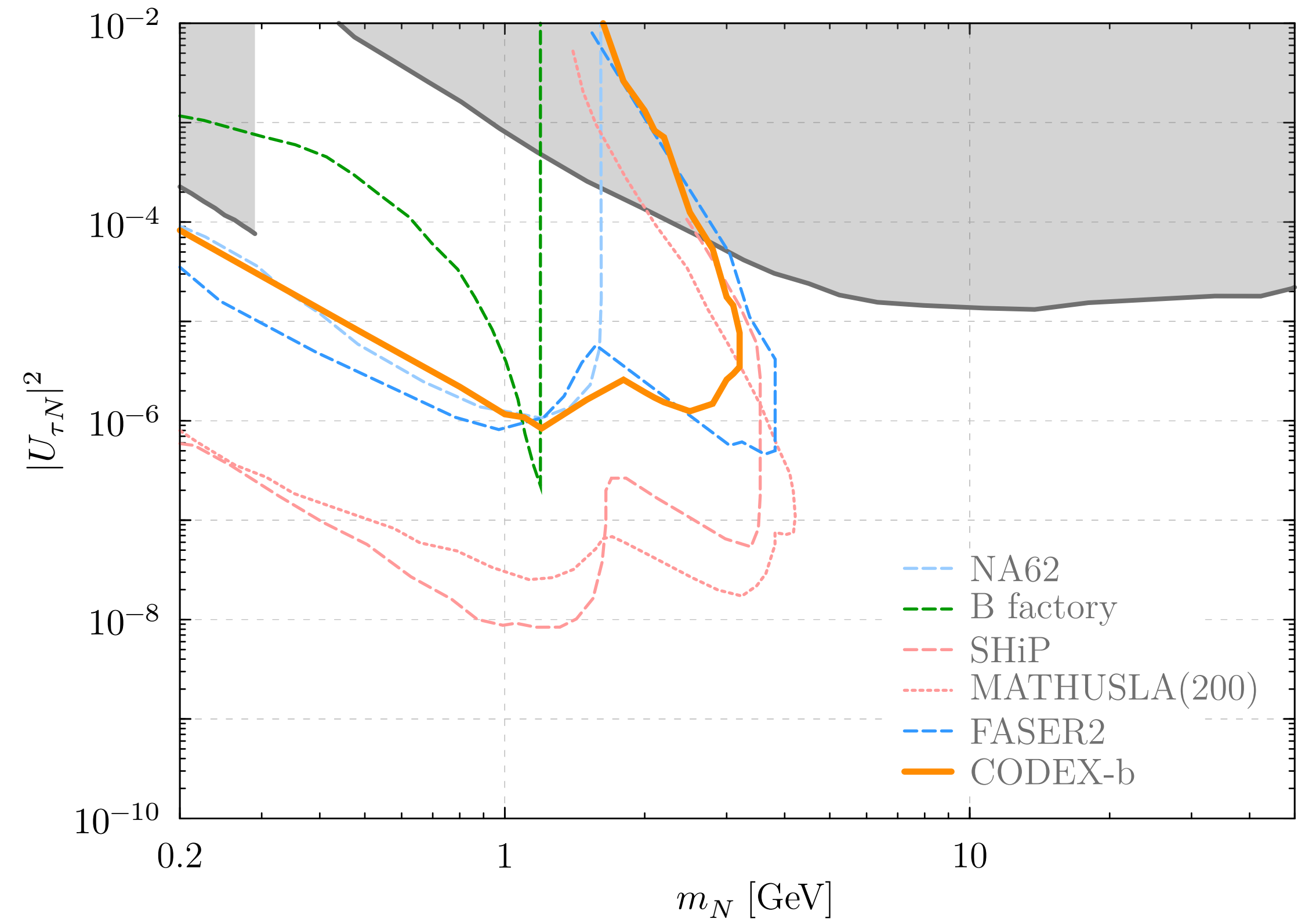
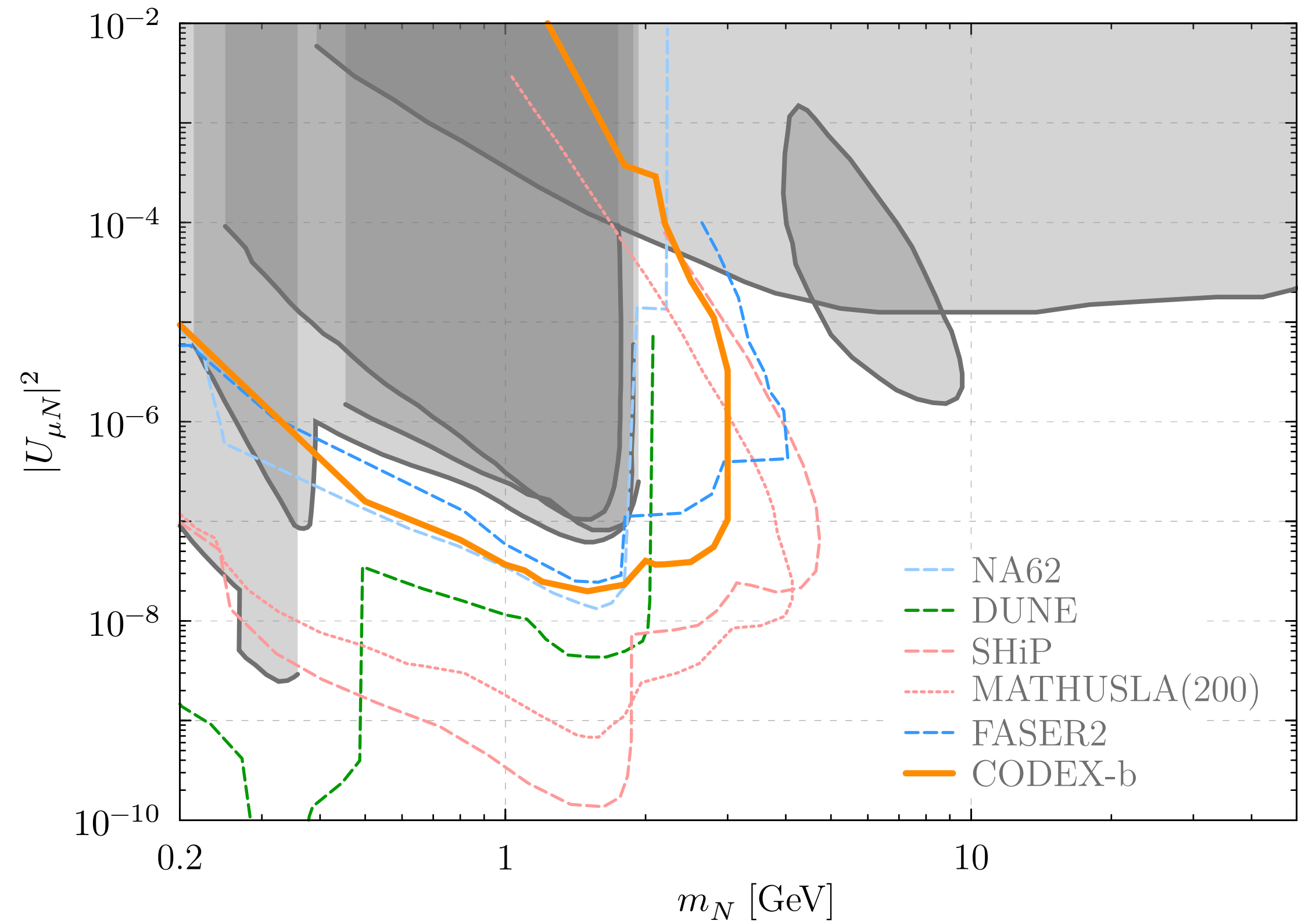
# Example model 1 — $b \rightarrow sX$



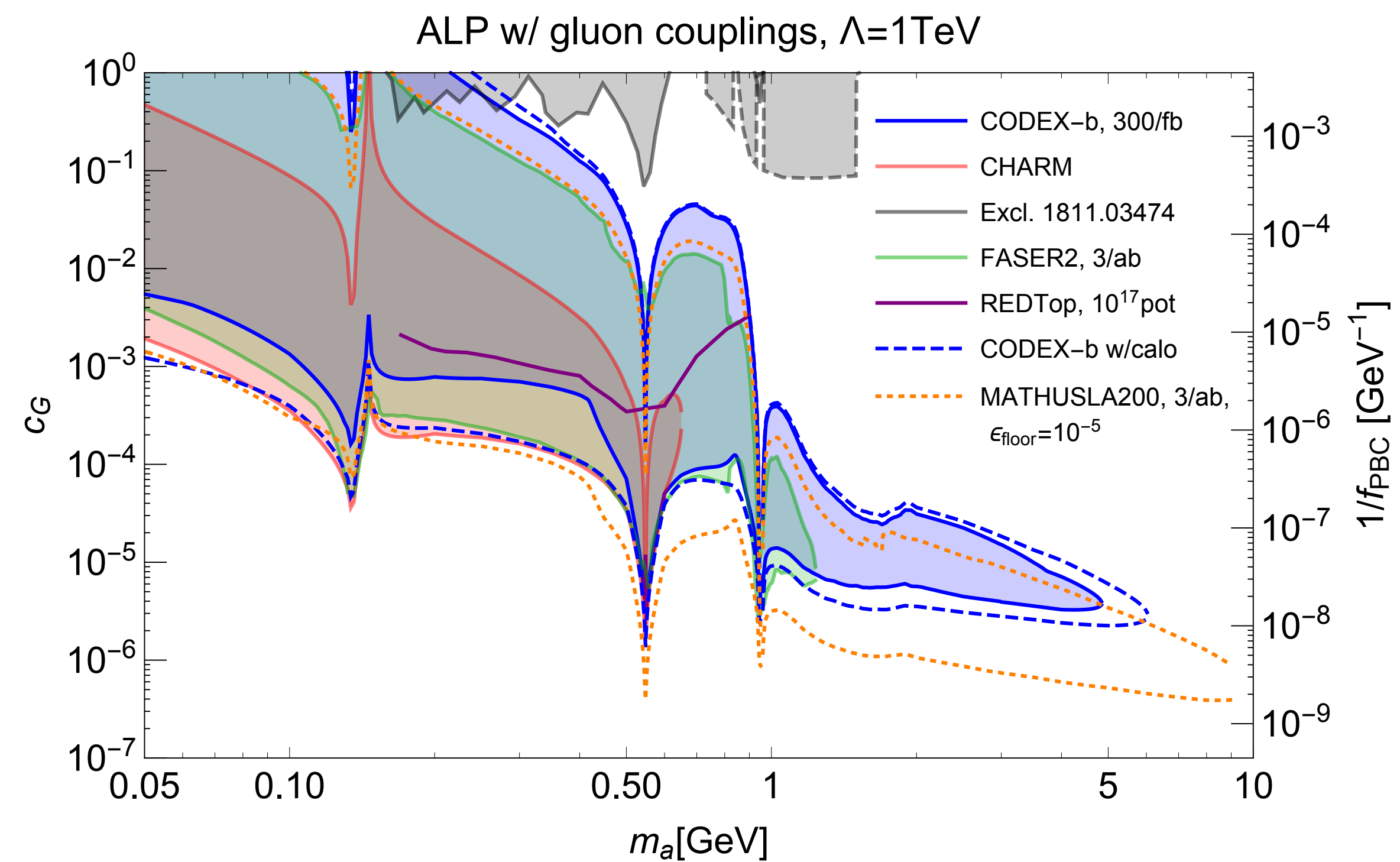
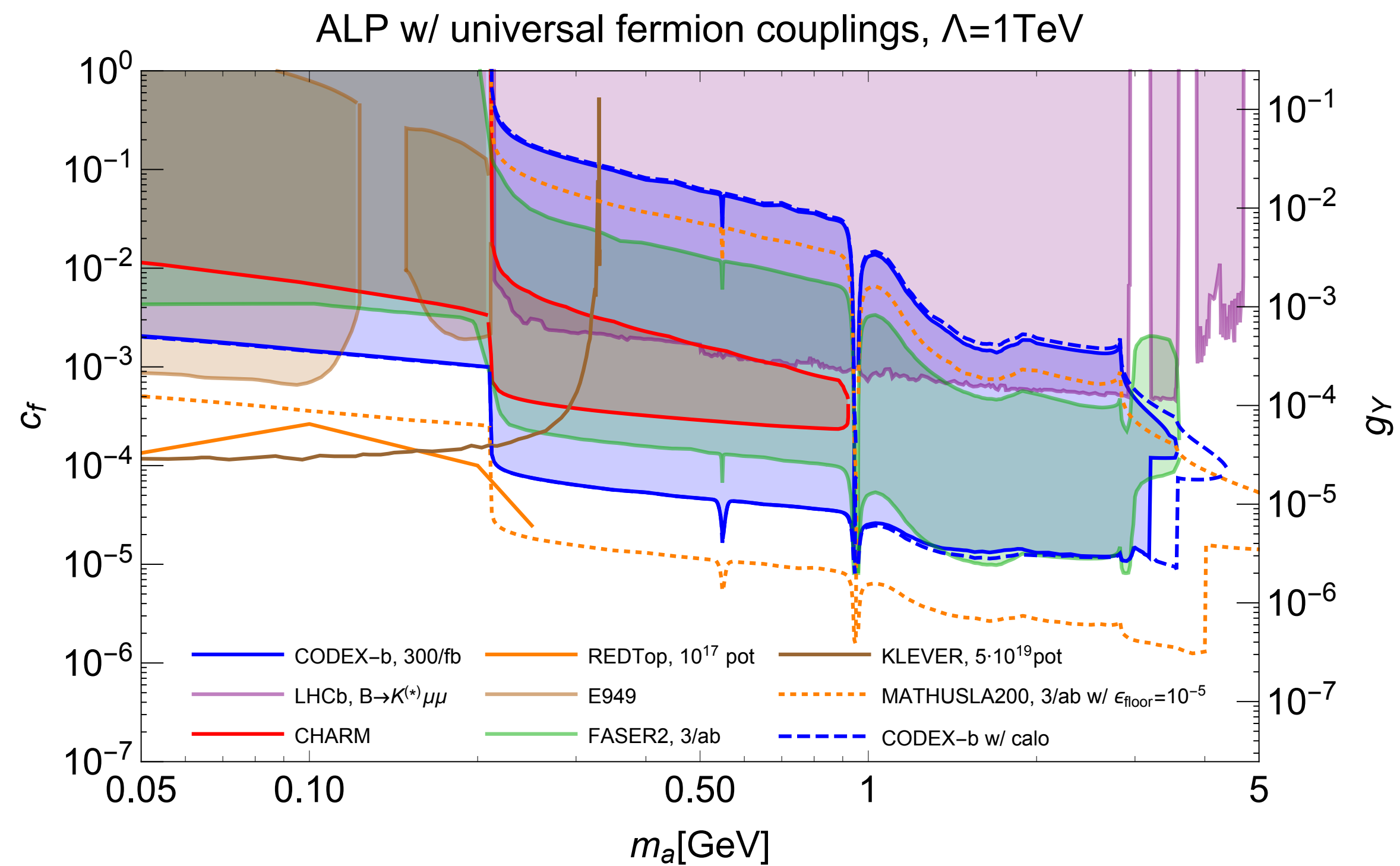
# Example model 2 — $H \rightarrow \varphi\varphi$



# Example model 3 — HNL

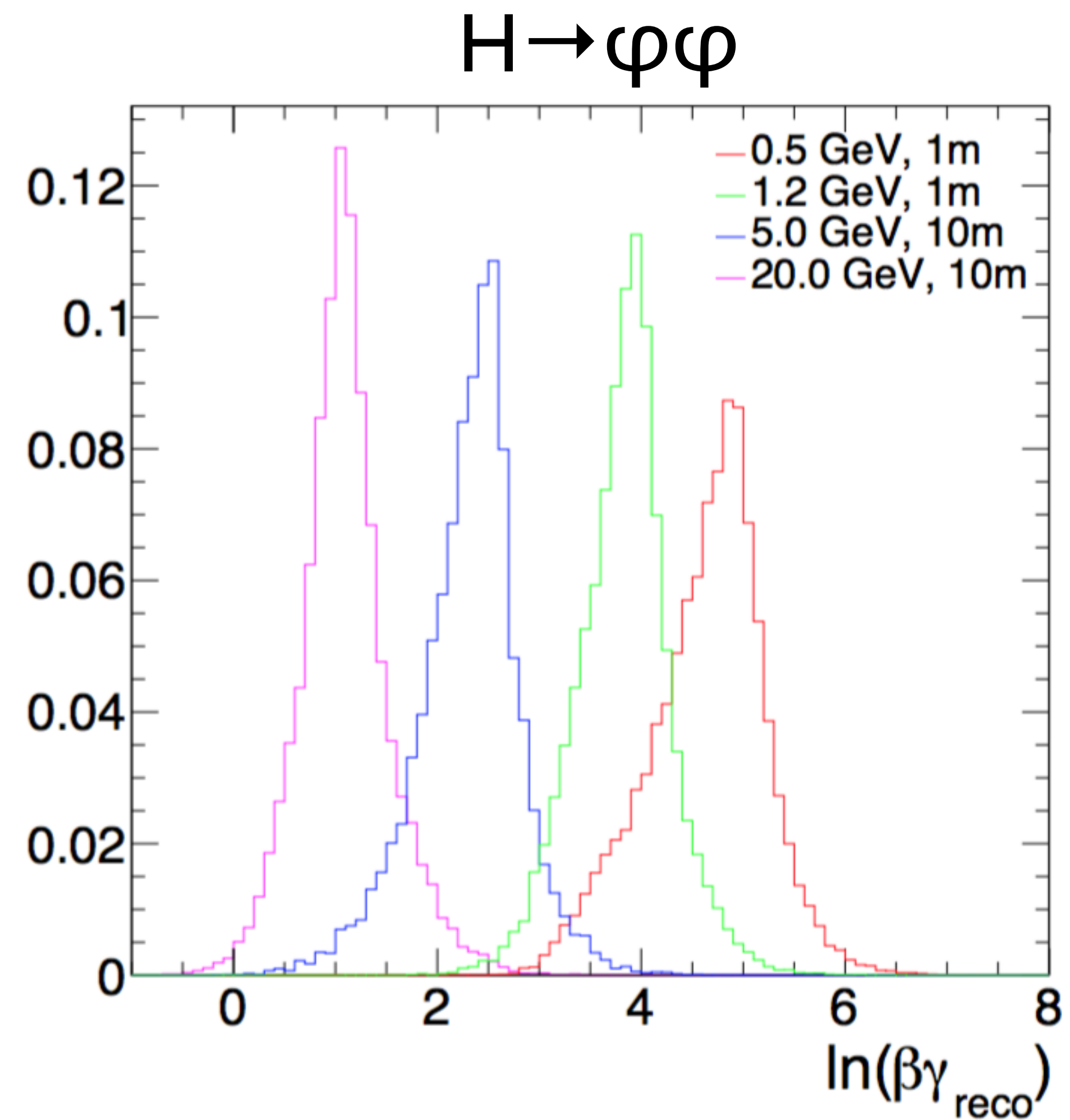
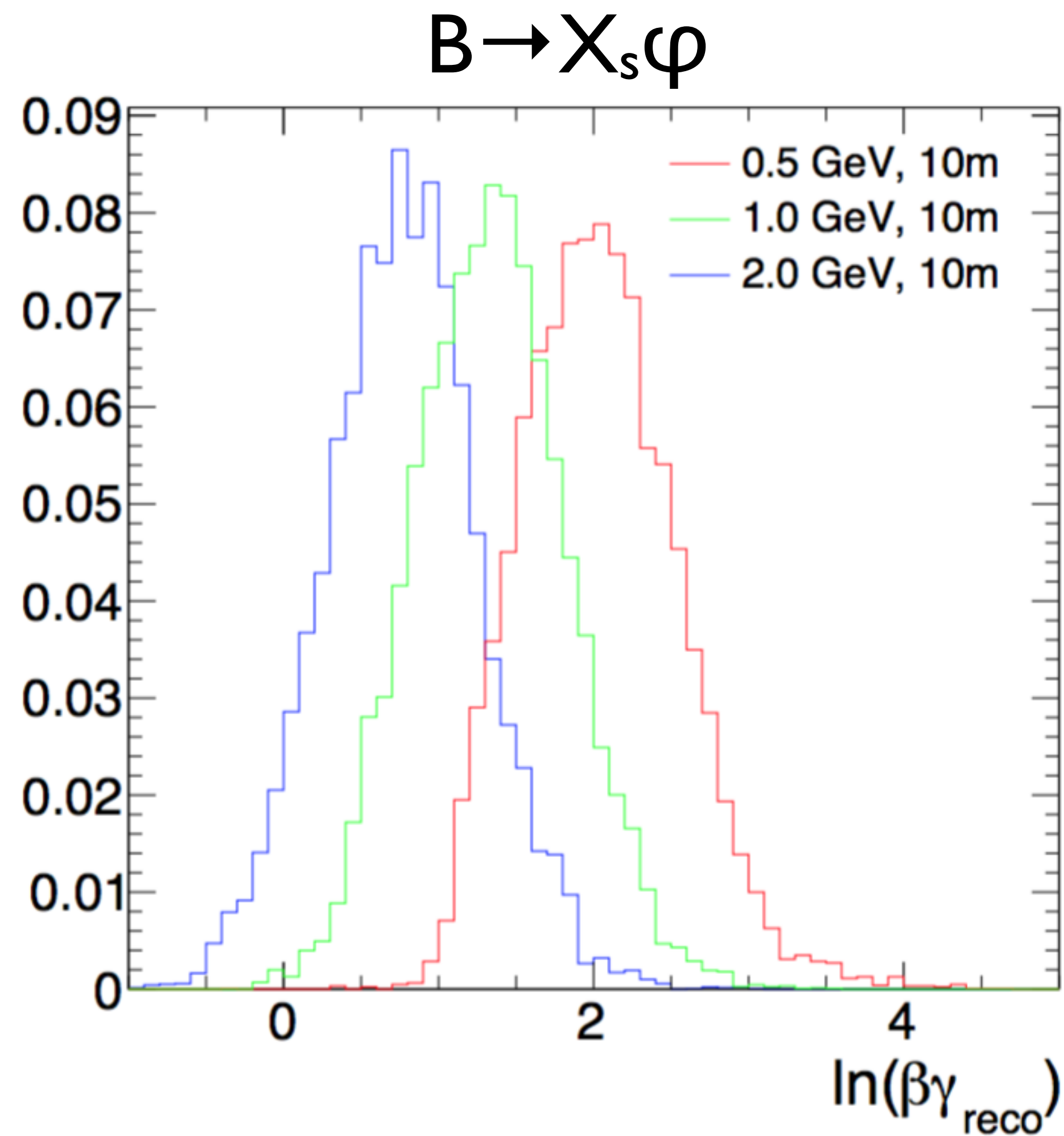


# Example model 4 — ALP



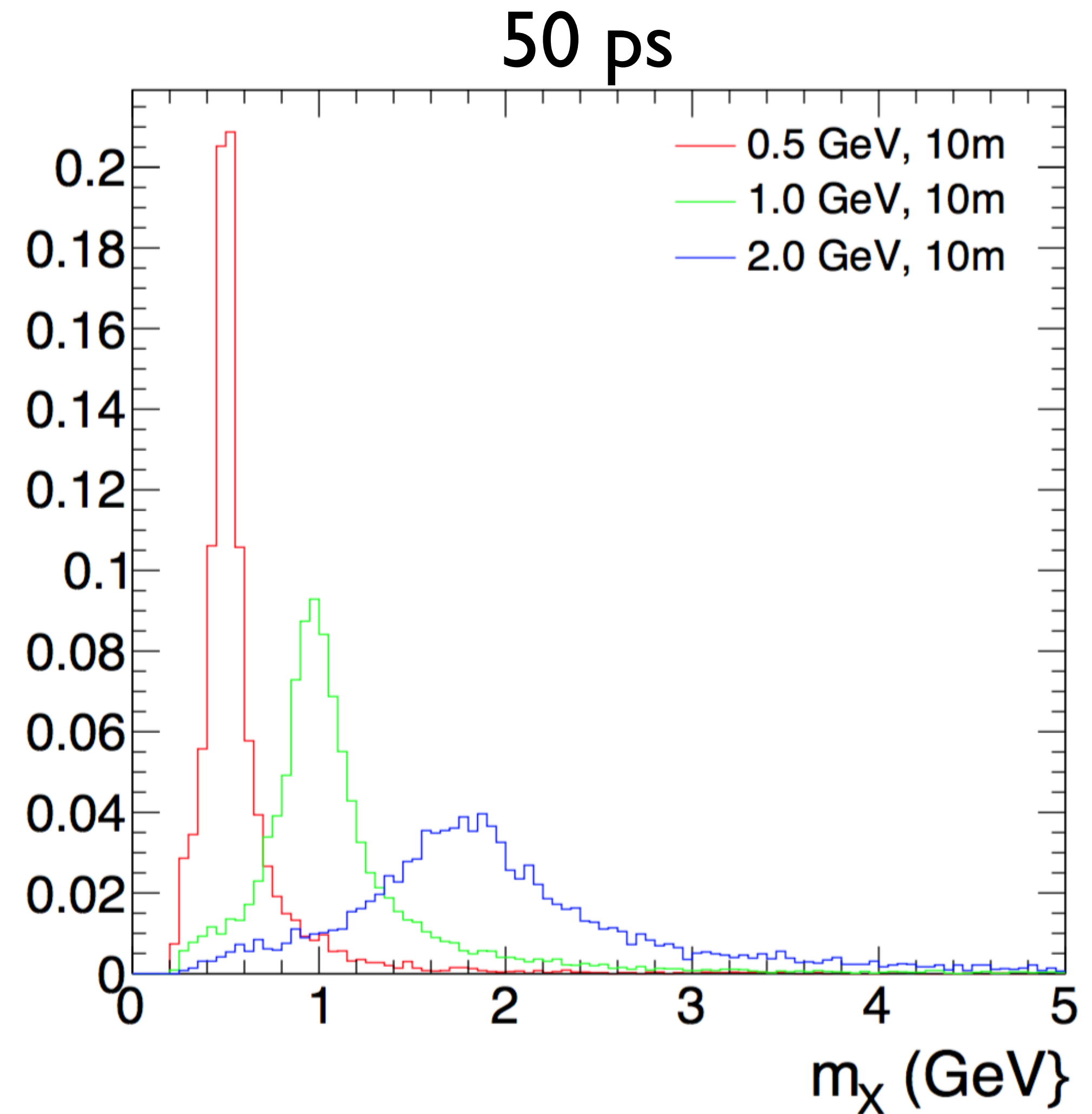
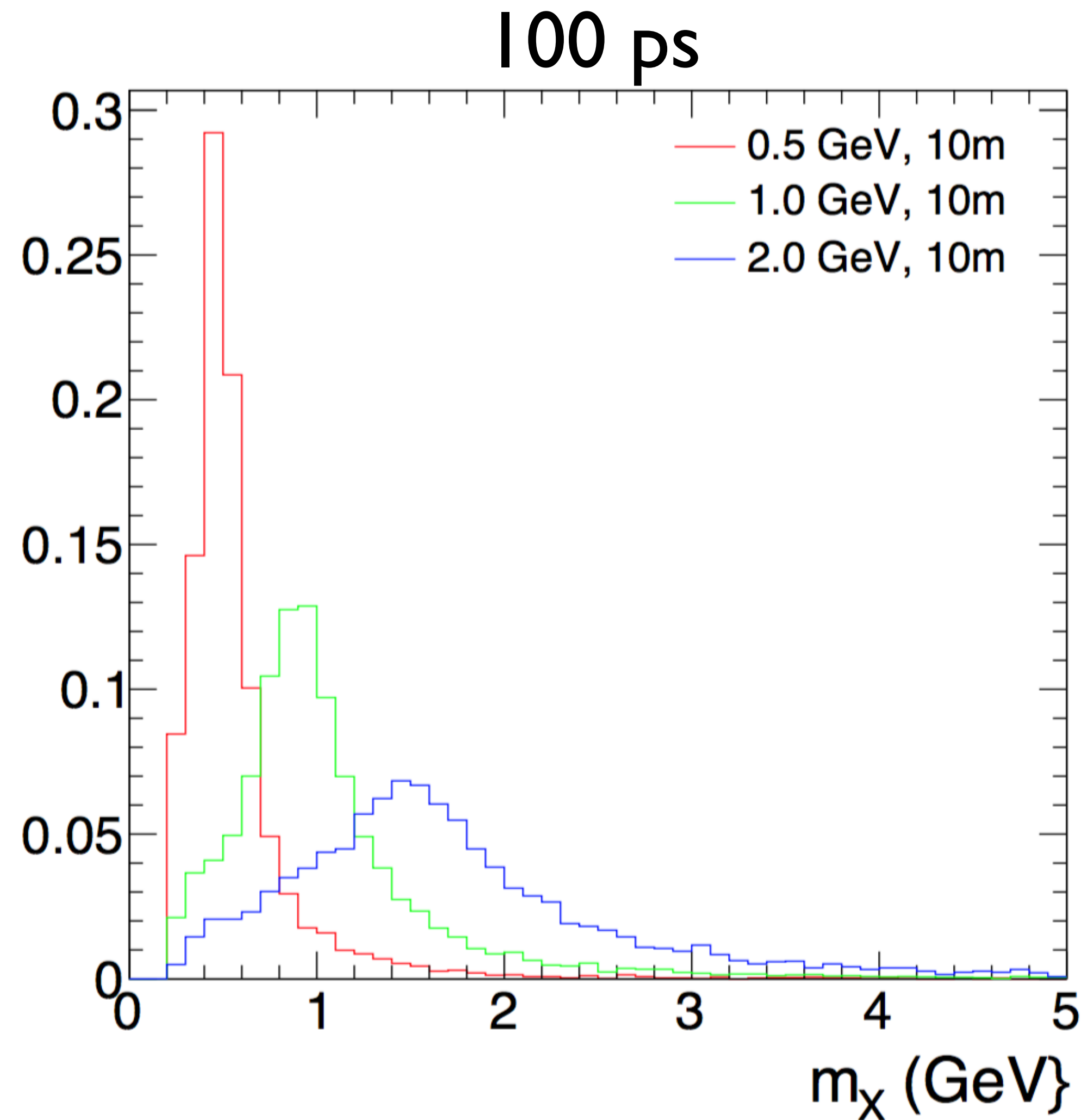


# Boost reconstruction



Different initial states give different boost distributions; we have some discriminating power between even the  $B \rightarrow KX$  scenarios!

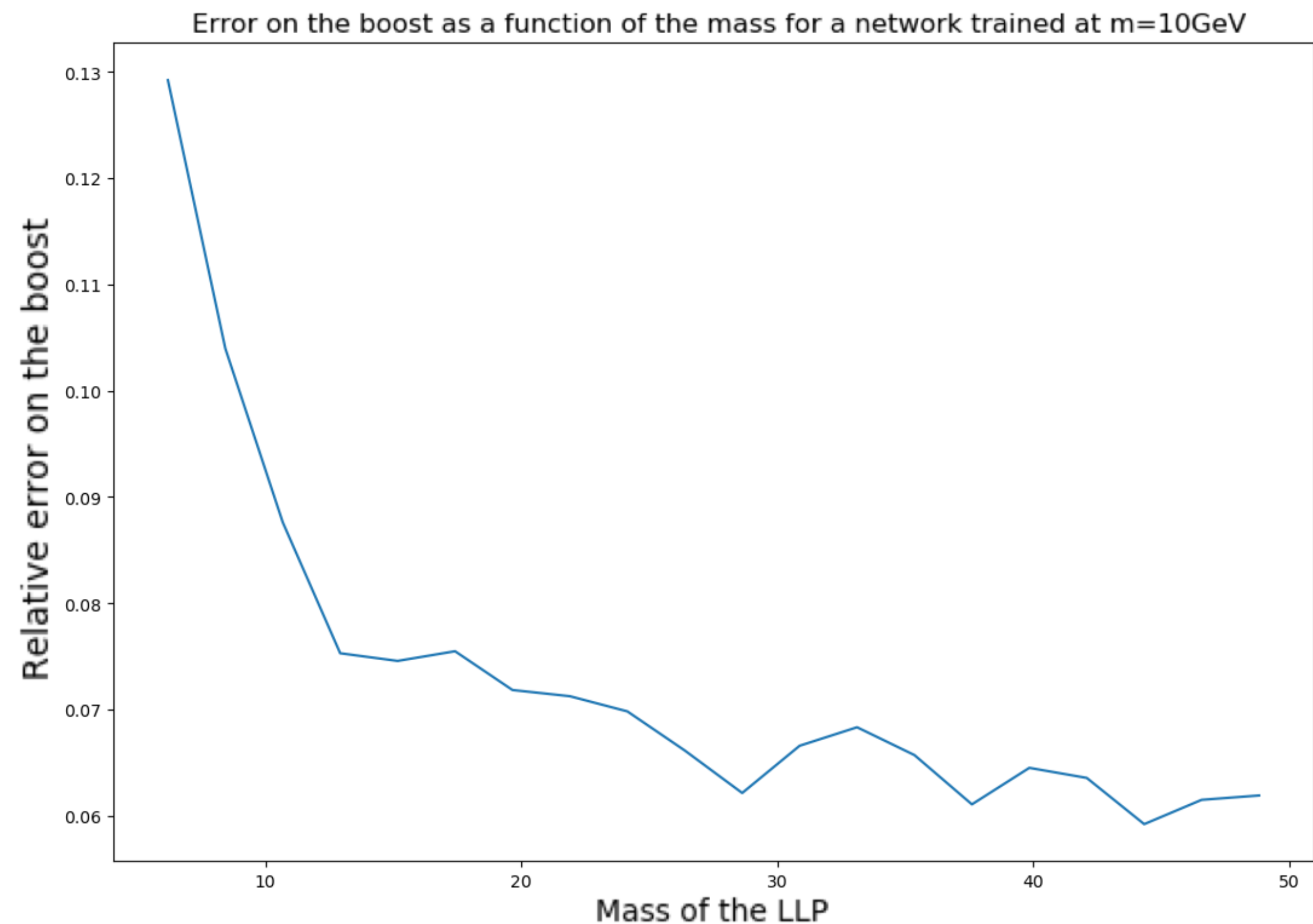
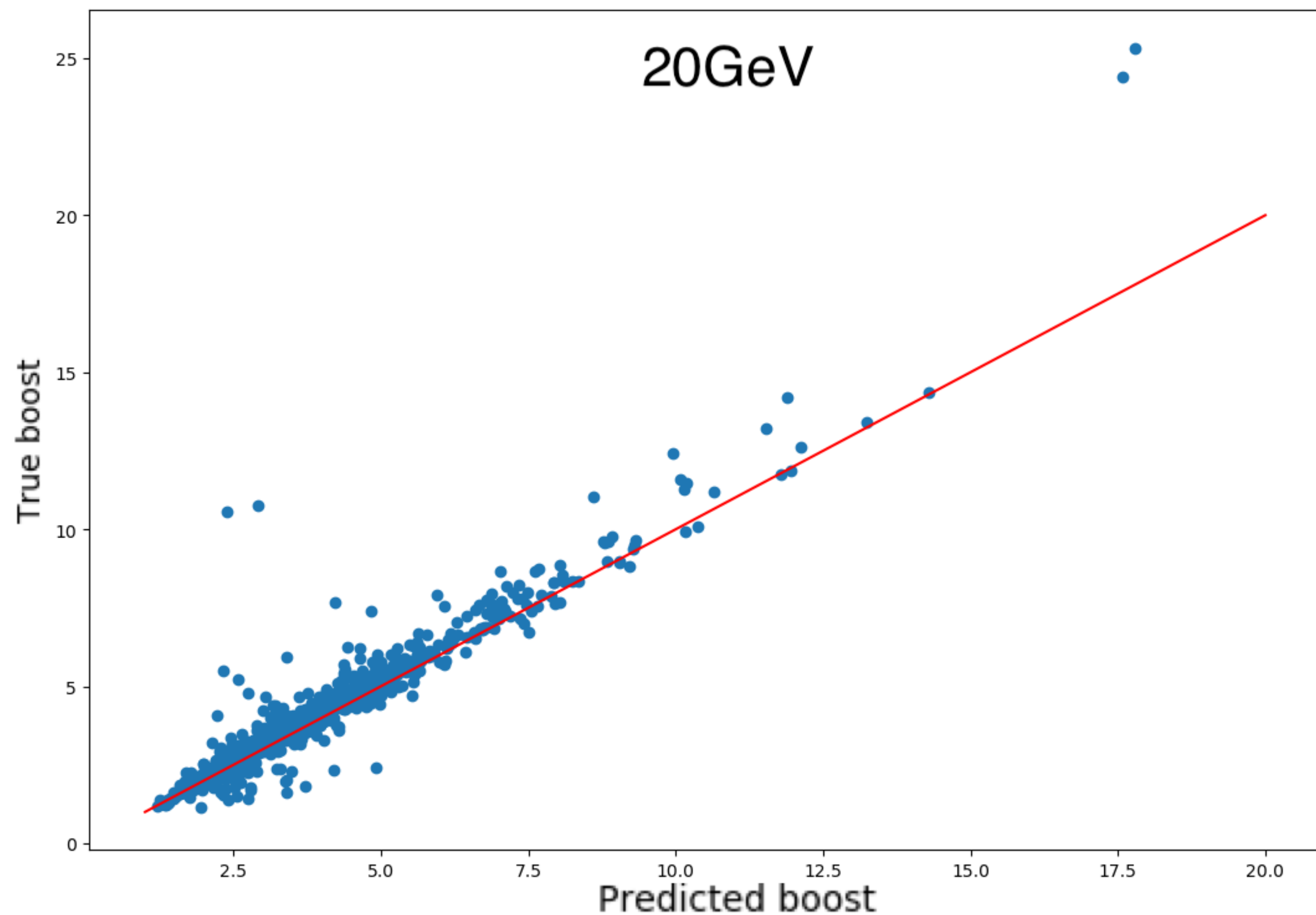
# Mass reconstruction using time-of-flight



Now assume 100/50 ps time resolution (per hit) in the tracking stations. The  $B \rightarrow KX$  signals are actually slow enough that we can reconstruct the X mass...

# Reconstructing $X \rightarrow \tau\tau \rightarrow 6\pi 2\nu$

Master thesis of Robin Quessard,  
ENS-LPNHE

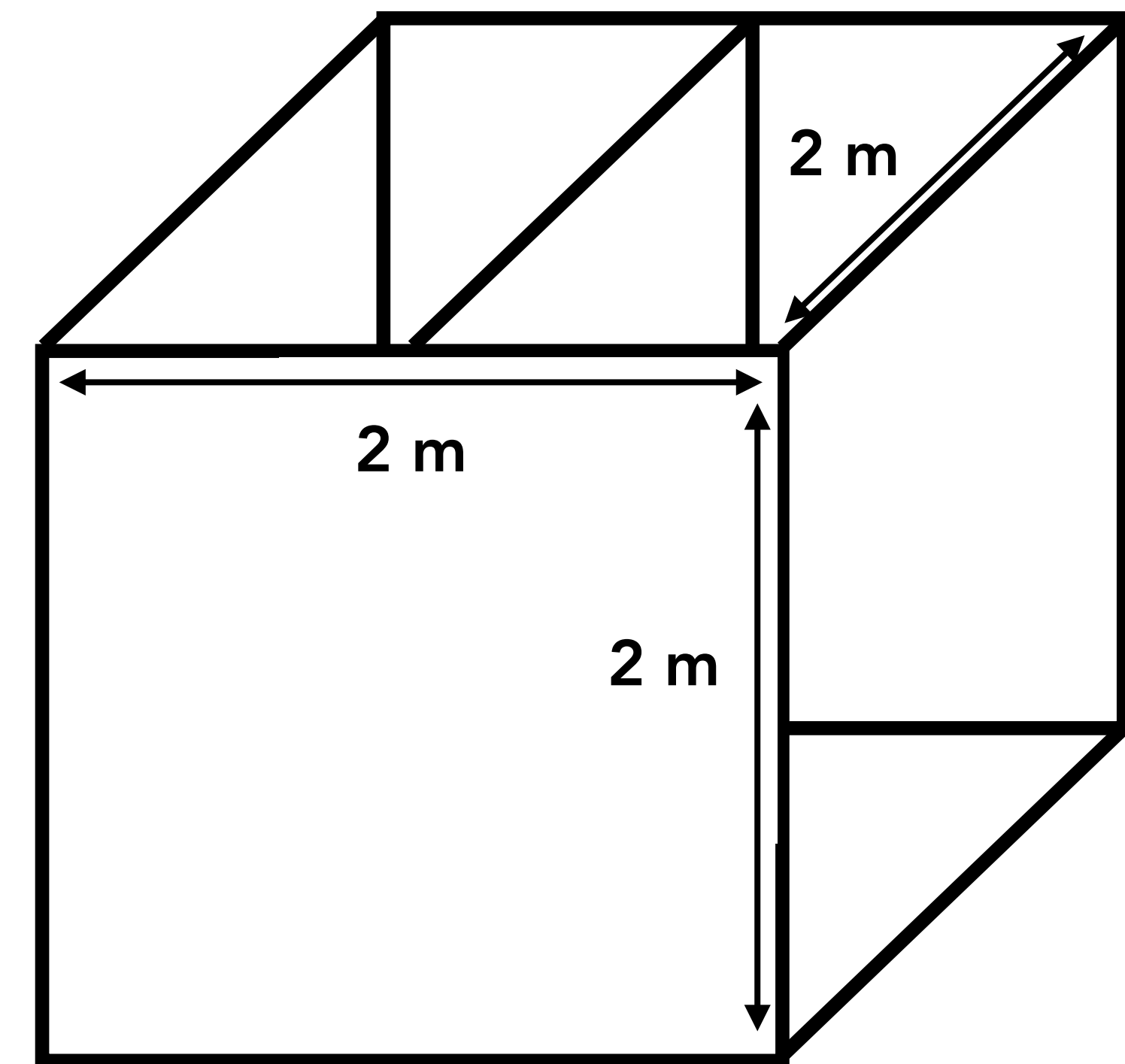
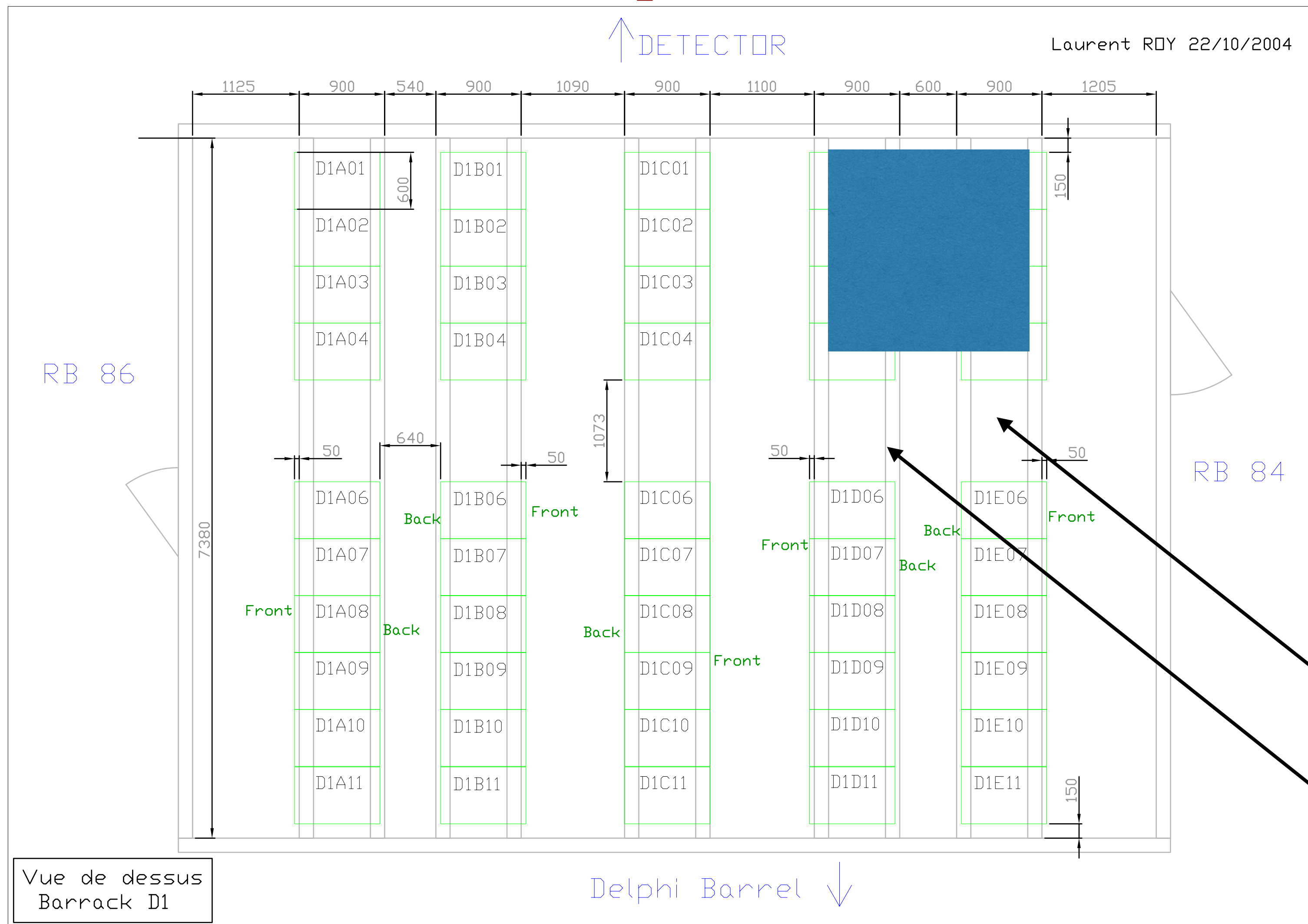


No analytic solution but can train neural network to reconstruct the boost!  
Surprisingly reasonable boost resolutions achievable depending on the mass.



# CODEX-b timeline and installation

# The CODEX- $\beta$ demonstrator



FALSE FLOOR

LOADBEARING RAILS

To be installed in the old LHCb HLT server room, 2x2x2 metre cube

# Integration with LHCb DAQ

**What is better than a smart solution? Not having a problem**

**LHCb operates a triggerless DAQ**

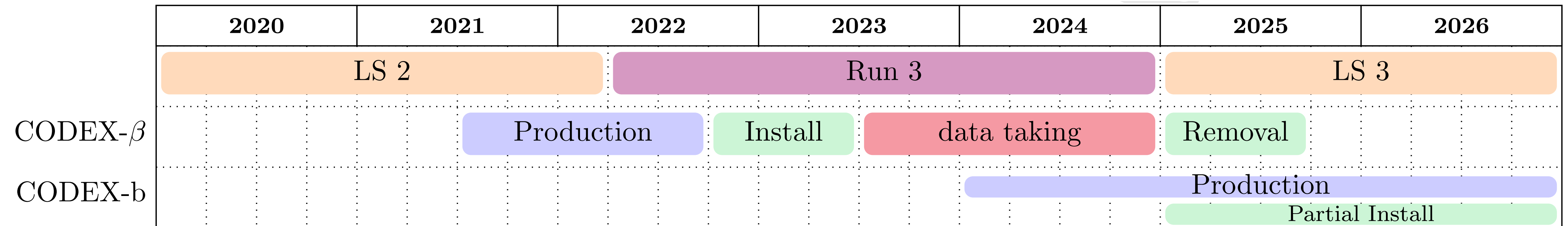
**CODEX-b can plug into this exactly the same way as our muon chambers (it is almost the same distance from the interaction point)**

**One FPGA readout board can handle the whole demonstrator, scales by construction without extra work for full CODEX-b**

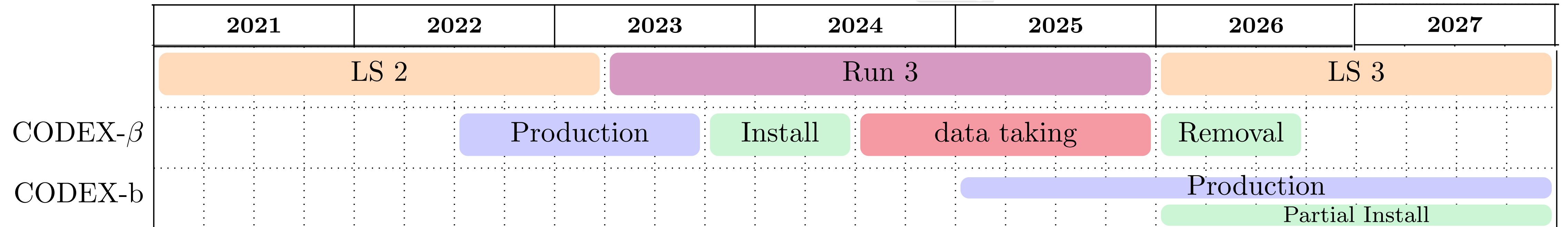
**Extra data rate is tiny compared to LHCb — total non-issue**



# The best laid plans...



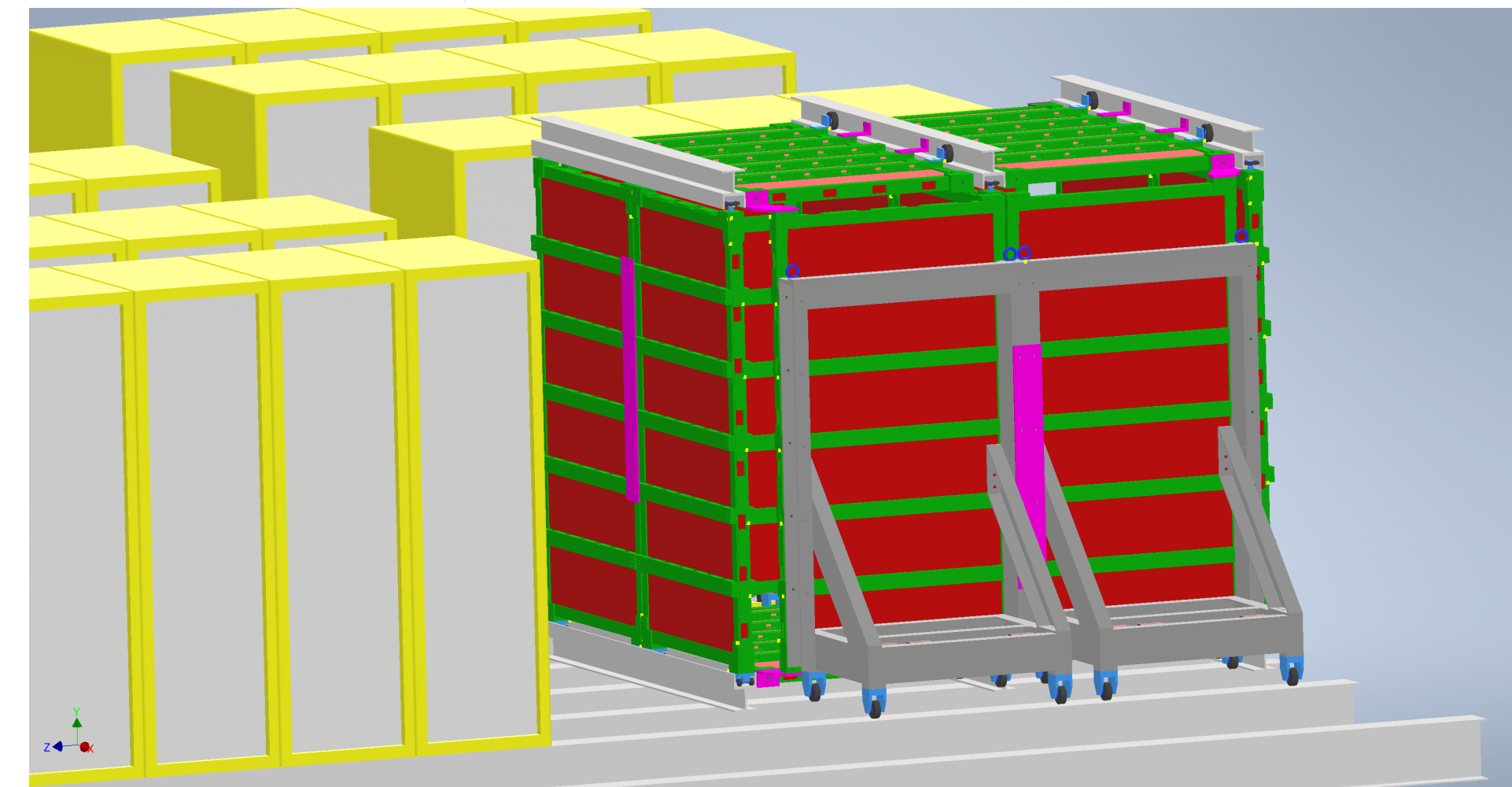
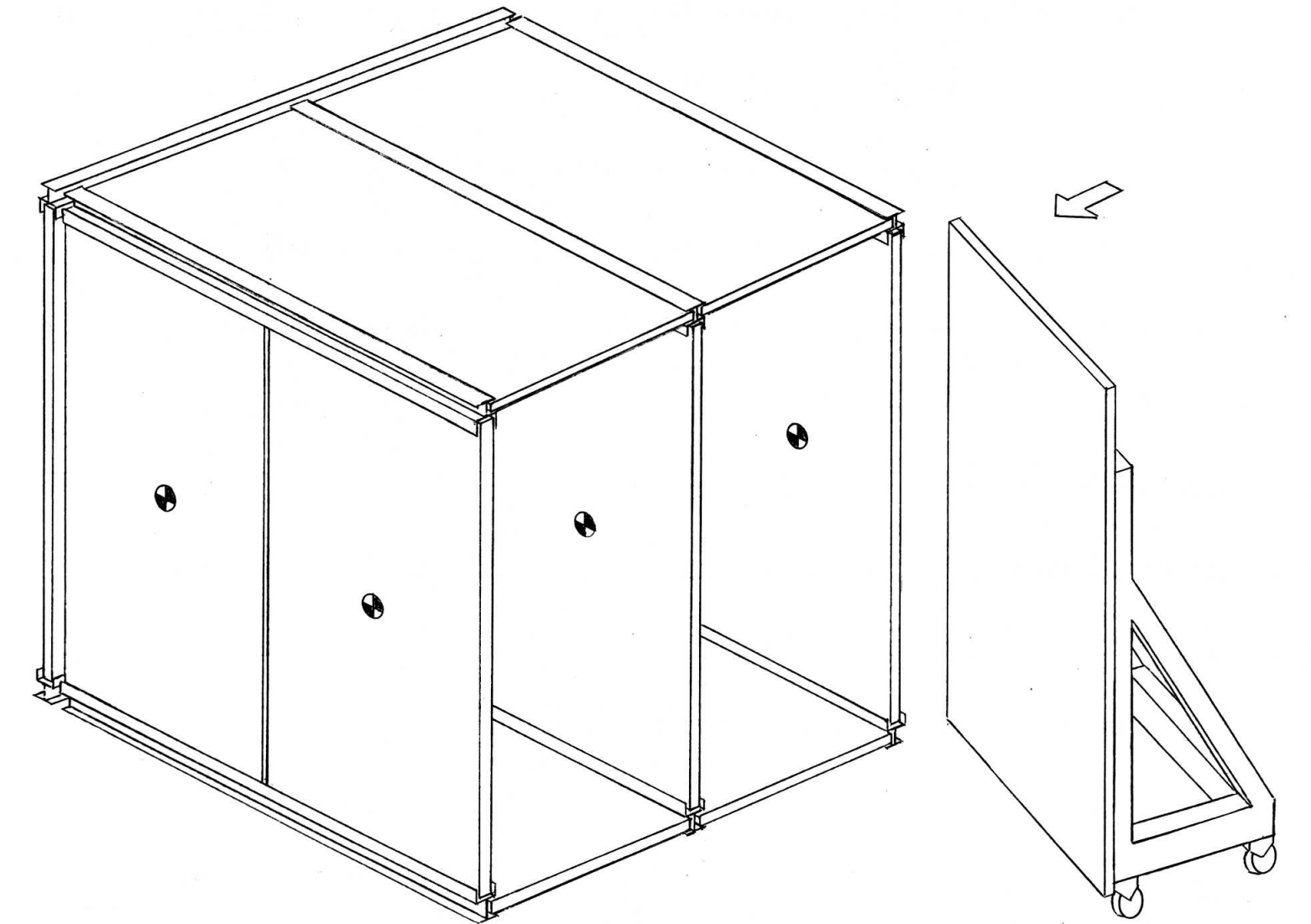
# The best laid plans... shifted by a year



# But we keep going

1. Demonstrator location secured
2. Funding to build RPC chambers secured
3. Mechanical design done
4. Everything in place to integrate with LHCb DAQ
5. Plan to produce modules 2nd half this year, then install
6. CERN-based team secured to commission demonstrator

Road ahead for CODEX-b  
Snowmass 2021 LOI  
<https://inspirehep.net/literature/2051244>





# Conclusion

# Conclusion

**Interest in direct LLP searches is a natural consequence of**

- 1. Almost any BSM physics generates some such particles**
- 2. No direct signs of short-lived particles beyond the SM**
- 3. Plausible LLPs have been missed in current detectors**

**A wide range of complementary experiments are being proposed, to see which get built. I've tried to convince you why CODEX-b deserves to be among the built ones.**

**Thank you to the organisers for the invite!**

# Backups

# Tracker efficiency estimate

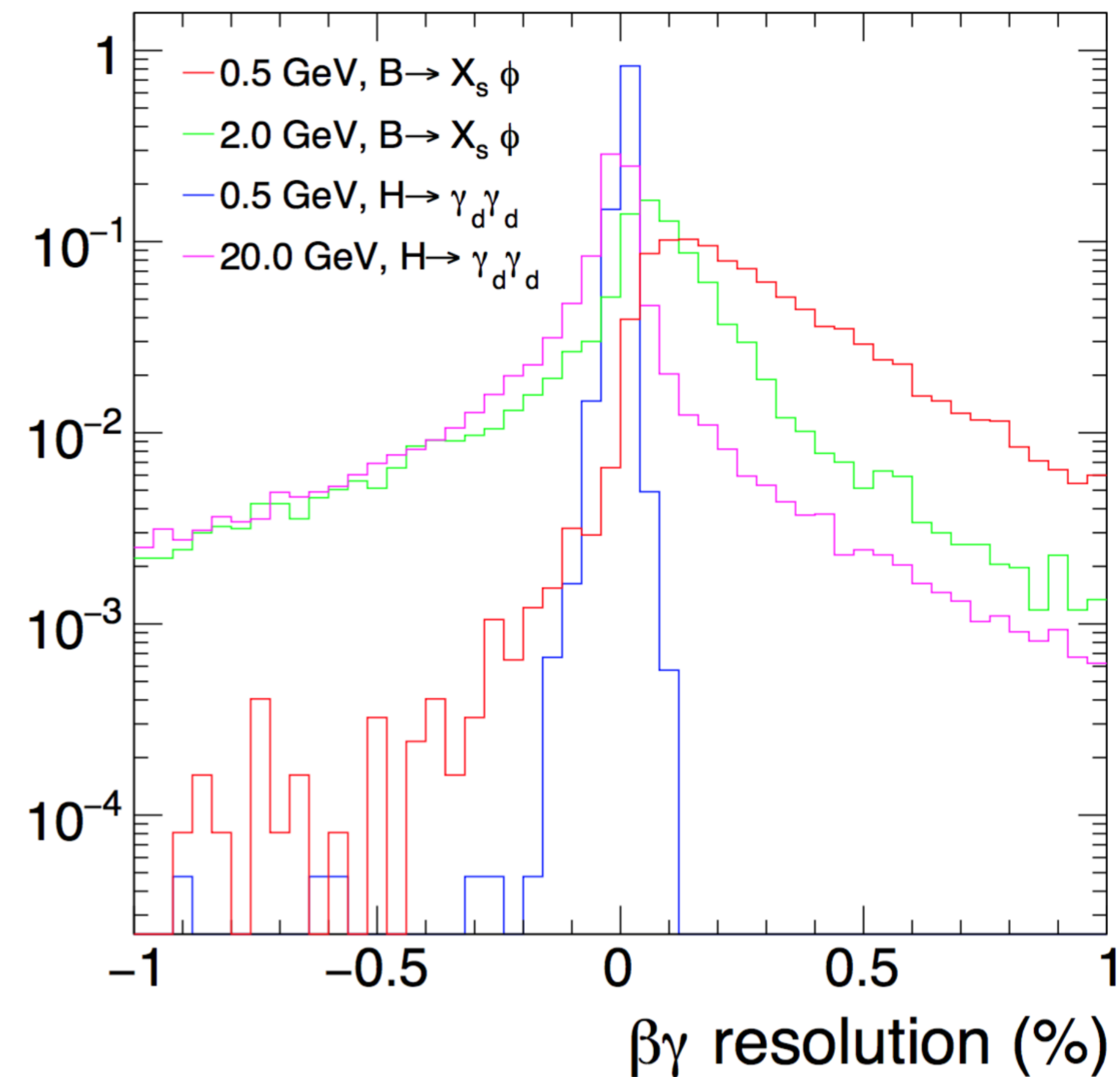
| $c\tau$ (m) | $m_\varphi [B \rightarrow X_s \varphi]$ |      |      | $m_{\gamma_d} [h \rightarrow \gamma_d \gamma_d]$ |      |      |      |      |
|-------------|---|------|------|--|------|------|------|------|
|             | 0.5                                     | 1.0  | 2.0  | 0.5  | 1.2  | 5.0  | 10.0 | 20.0 |
| 0.05        | —                                       | —    | —    | 0.39   | 0.48 | 0.50 | —    | —    |
| 0.1         | —                                       | —    | —    | 0.48   | 0.63 | 0.73 | 0.14 | —    |
| 1.0         | 0.71                                    | 0.74 | 0.83 | 0.59   | 0.75 | 0.82 | 0.84 | 0.86 |
| 5.0         | 0.55                                    | 0.64 | 0.75 | 0.60   | 0.76 | 0.83 | 0.86 | 0.88 |
| 10.0        | 0.49                                    | 0.58 | 0.74 | 0.59   | 0.75 | 0.84 | 0.86 | 0.88 |
| 50.0        | 0.38                                    | 0.48 | 0.74 | 0.57   | 0.75 | 0.82 | 0.87 | 0.88 |
| 100.0       | 0.39                                    | 0.45 | 0.73 | 0.62   | 0.77 | 0.83 | 0.87 | 0.89 |
| 500.0       | 0.33                                    | 0.40 | 0.75 | —  | —    | —    | —    | —    |

Dominated by partial overlap of decay products due to small opening angle, can be optimized using station spacing and granularity

Dominated by assumption that we don't track below 600 MeV of momentum, conservative since clearly we won't just fall off a cliff, but needs proper simulation



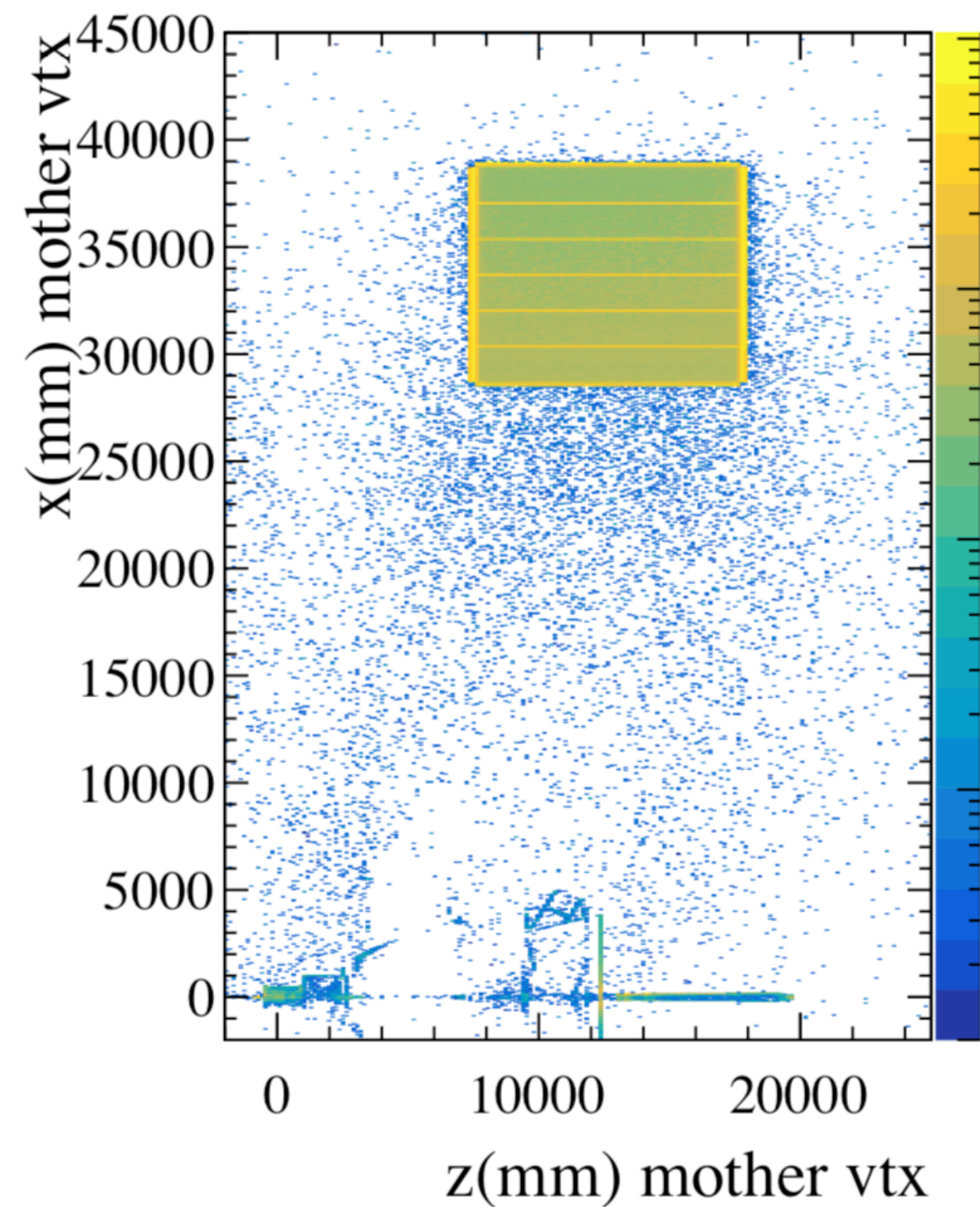
# Boost reconstruction



Reconstruct parent boost from the measured decay vertex (no timing!), assuming relativistic decay products. The resolution is  $< 1\%$  (entirely dominated by distance to first measured point, not detector granularity) so the boost distribution is dominated by the generated spread of boosts, not resolution.

# Machine backgrounds

- Around 0.6 M hits produced, almost all  $e^+$ , with mom as  $\gamma/e/\mu$ .
- Hit energy deposit  $< 0.3$  MeV. Source of the track hits, mostly scattering in the volume.



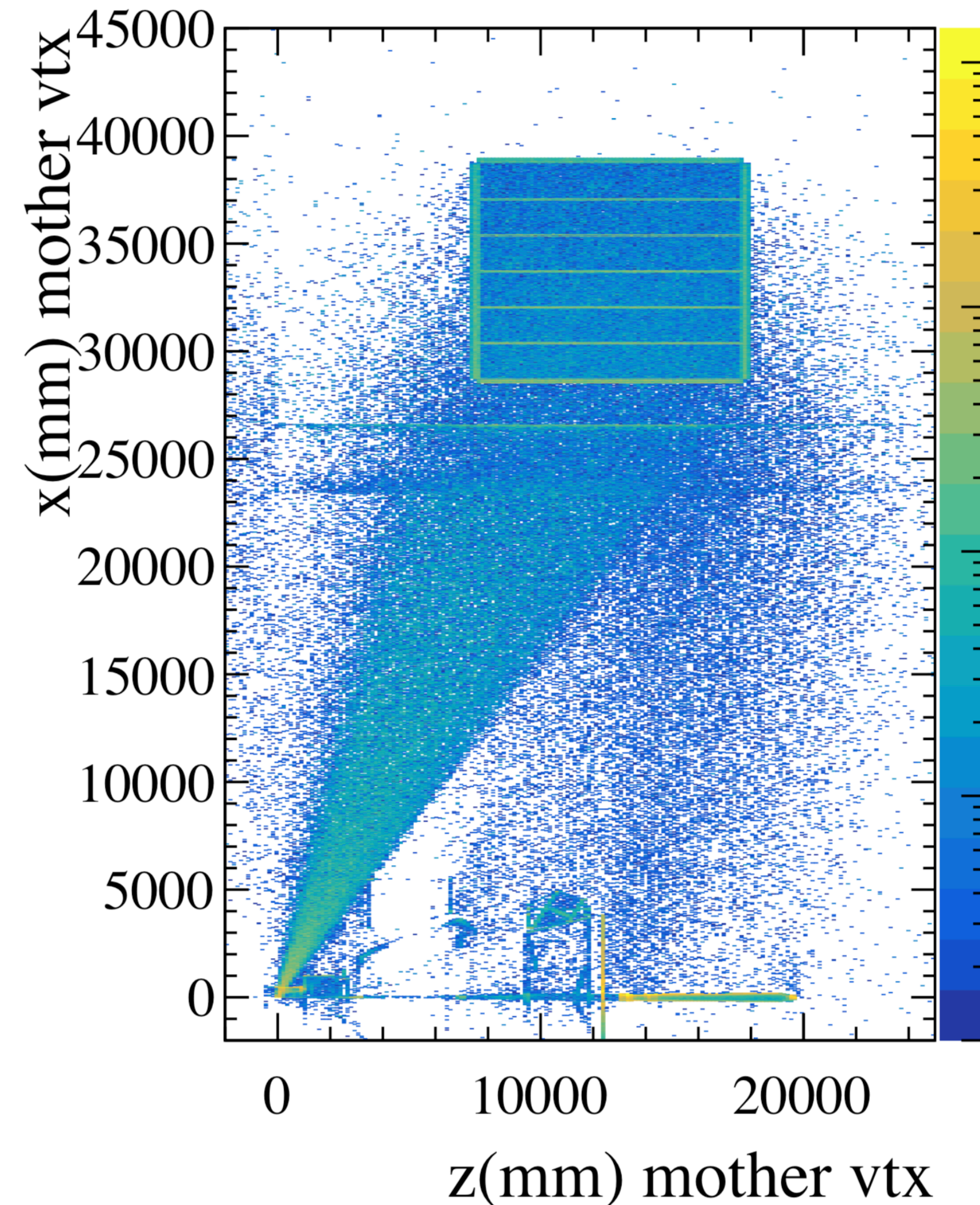
Note that current geometry is actually a silicon detector for simplicity, we are working to implement a realistic RPC based geometry and simulate signal.



# Minbias

Work ongoing to understand agreement with data measurements

Next: generate signal with realistic RPC geometry, measure resolutions and hit efficiencies, validate tracking efficiency estimates



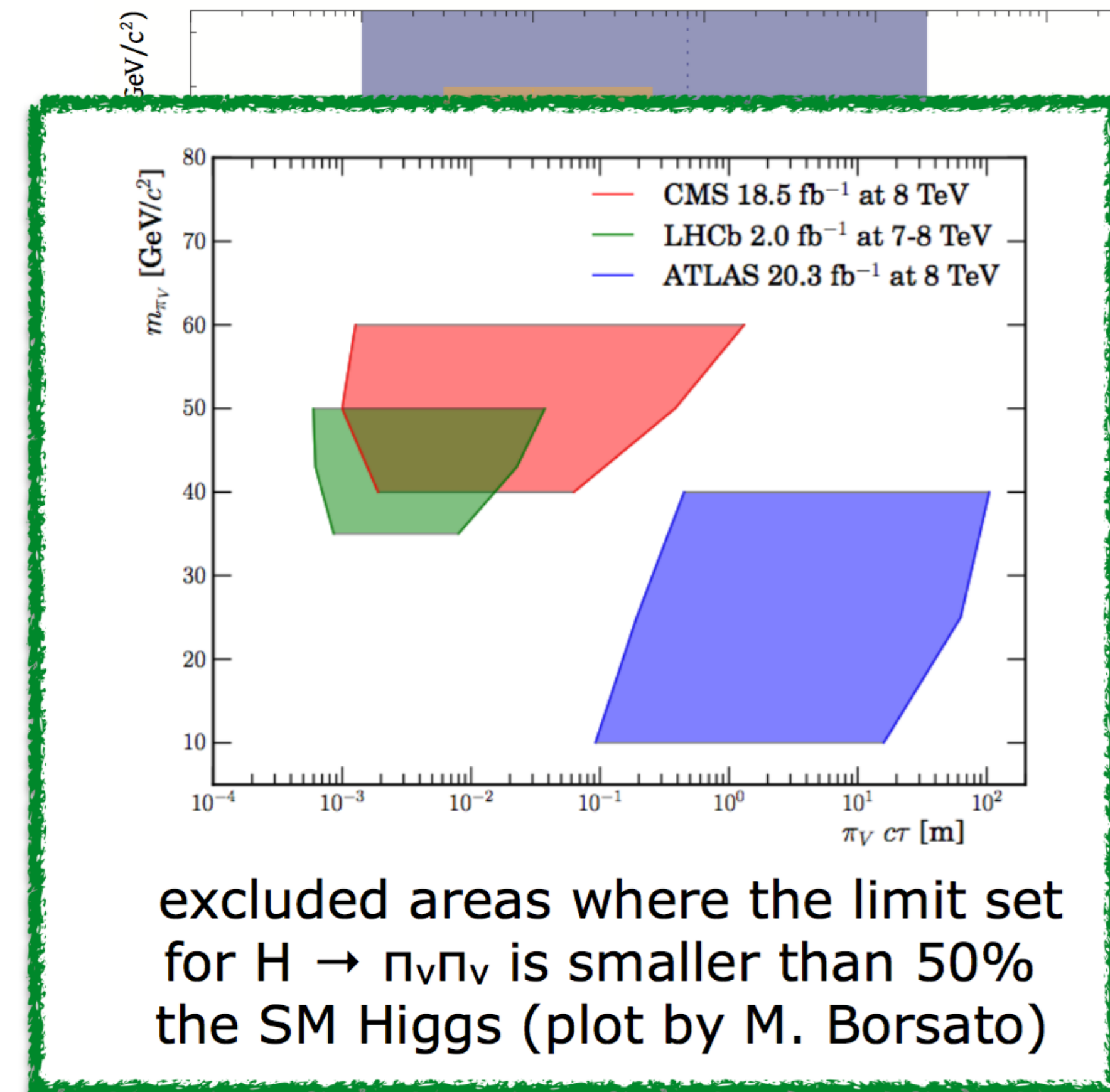
Note that current geometry is actually a silicon detector for simplicity, we are working to implement a realistic RPC based geometry and simulate signal.

Minbias with only the concrete wall gives an occupancy of around 6 hits in the whole of CODEX-b per LHC bunch crossing – very low, as expected.



# LHCb already complements ATLAS/CMS

- ◆ Obvious disadvantage: LHCb collects less data than ATLAS/CMS and has worse acceptance for several searches
- ◆ But softer triggers (for instance, can trigger detached di-muons with  $p_T \sim 1$  GeV/c), other advantages already mentioned
- ◆ In practice that means we can look into **complementary** phase space regions





Fixed target case  
study : SHIP

# Detector design

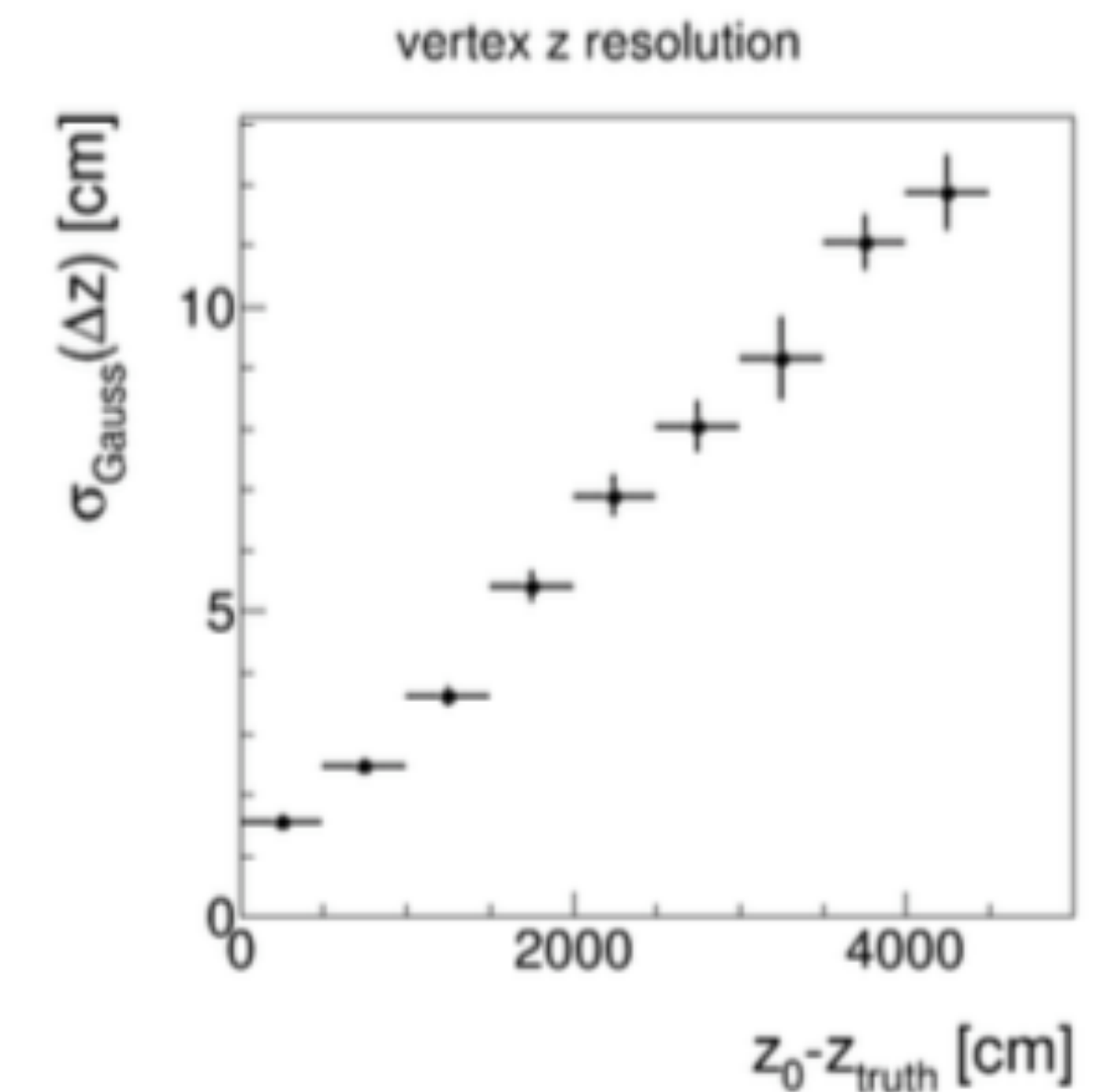
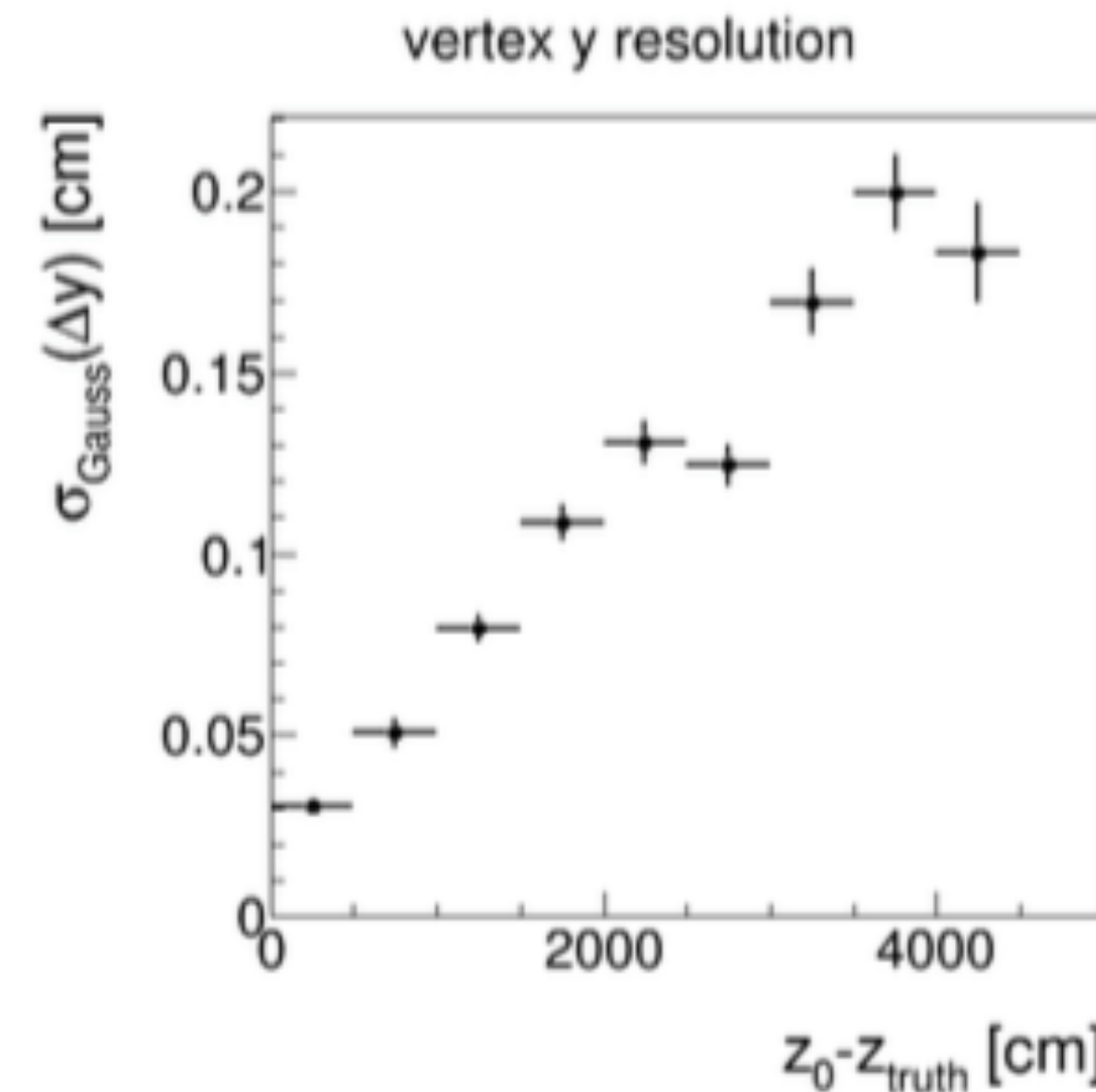
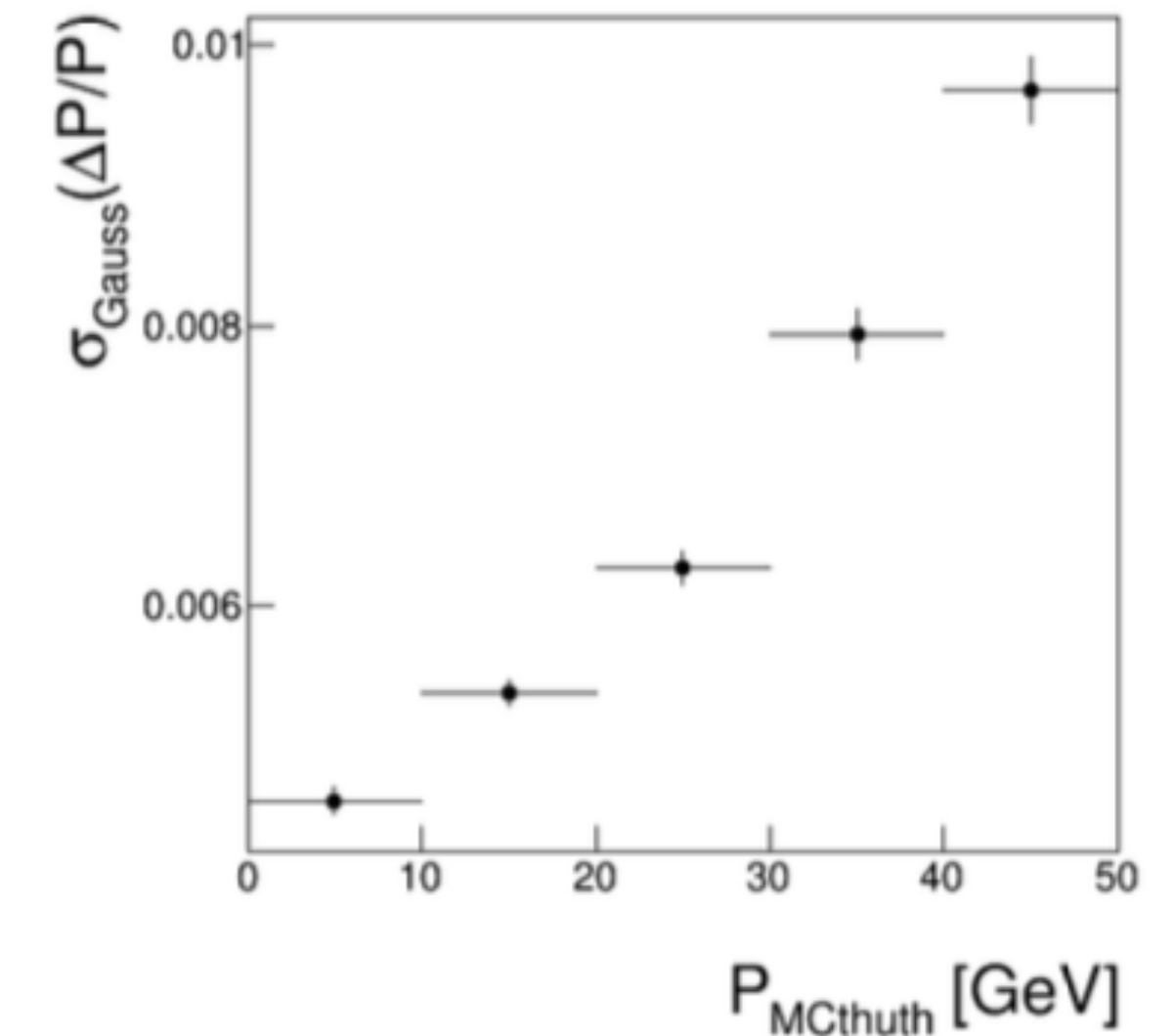
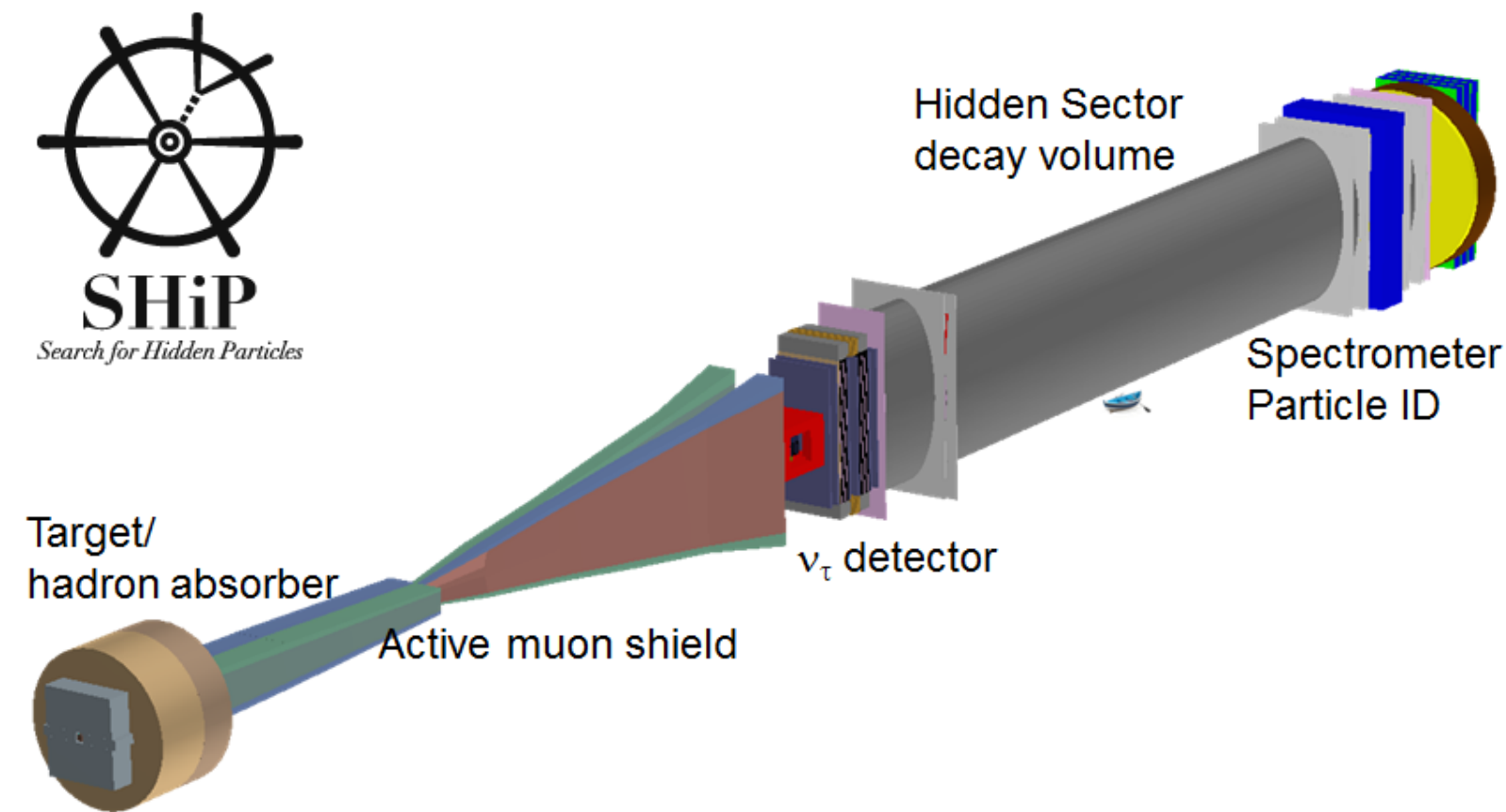
Key points :

Active shield and vacuum decay volume to minimize backgrounds

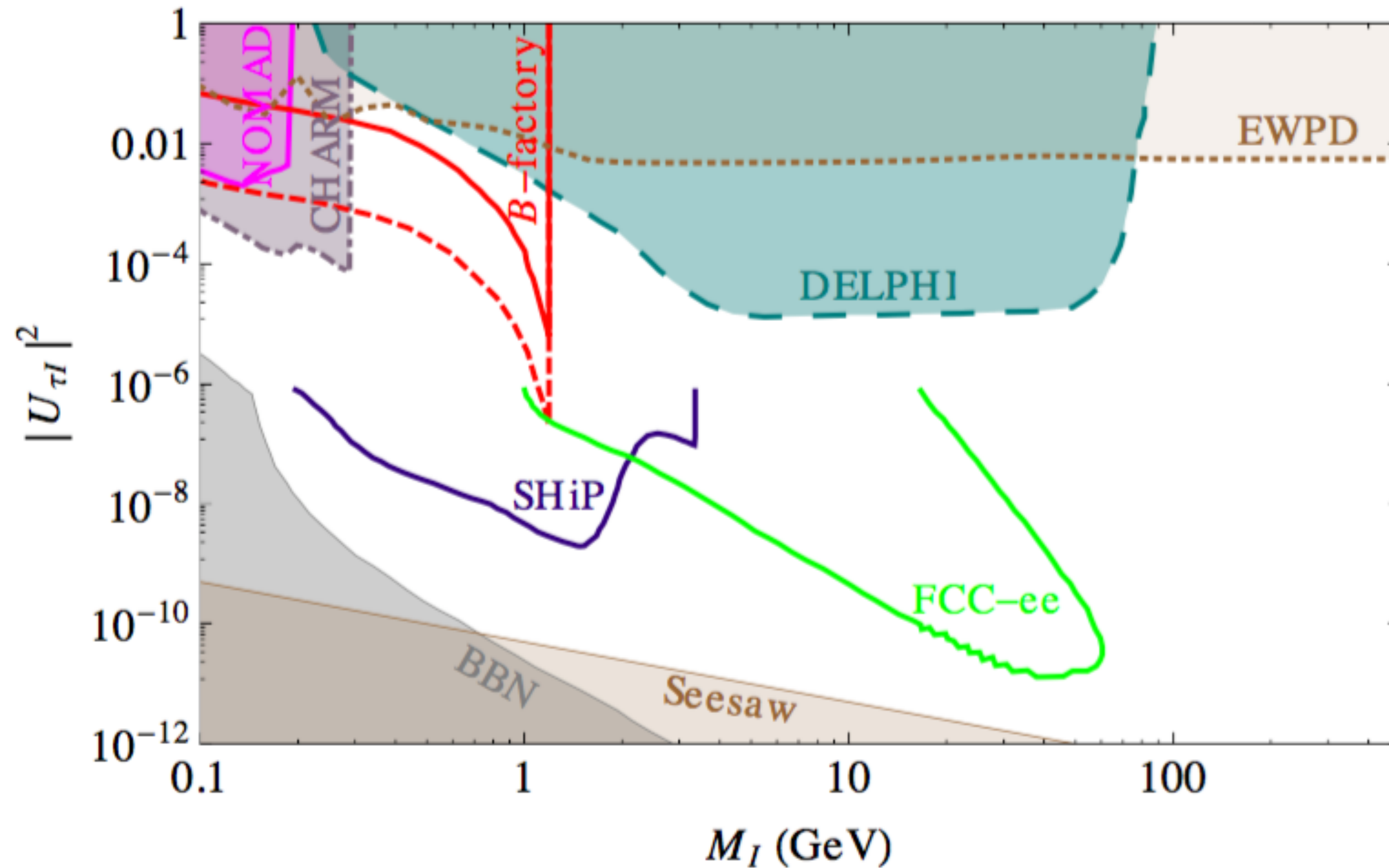
Sub percent momentum resolution, particle ID, mm vertex resolution in the transverse plane

Timing coincidence (a la NA62) used to suppress backgrounds

Exploits boost of produced heavy flavour to improve acceptance for LLPs, particularly shorter lived ones

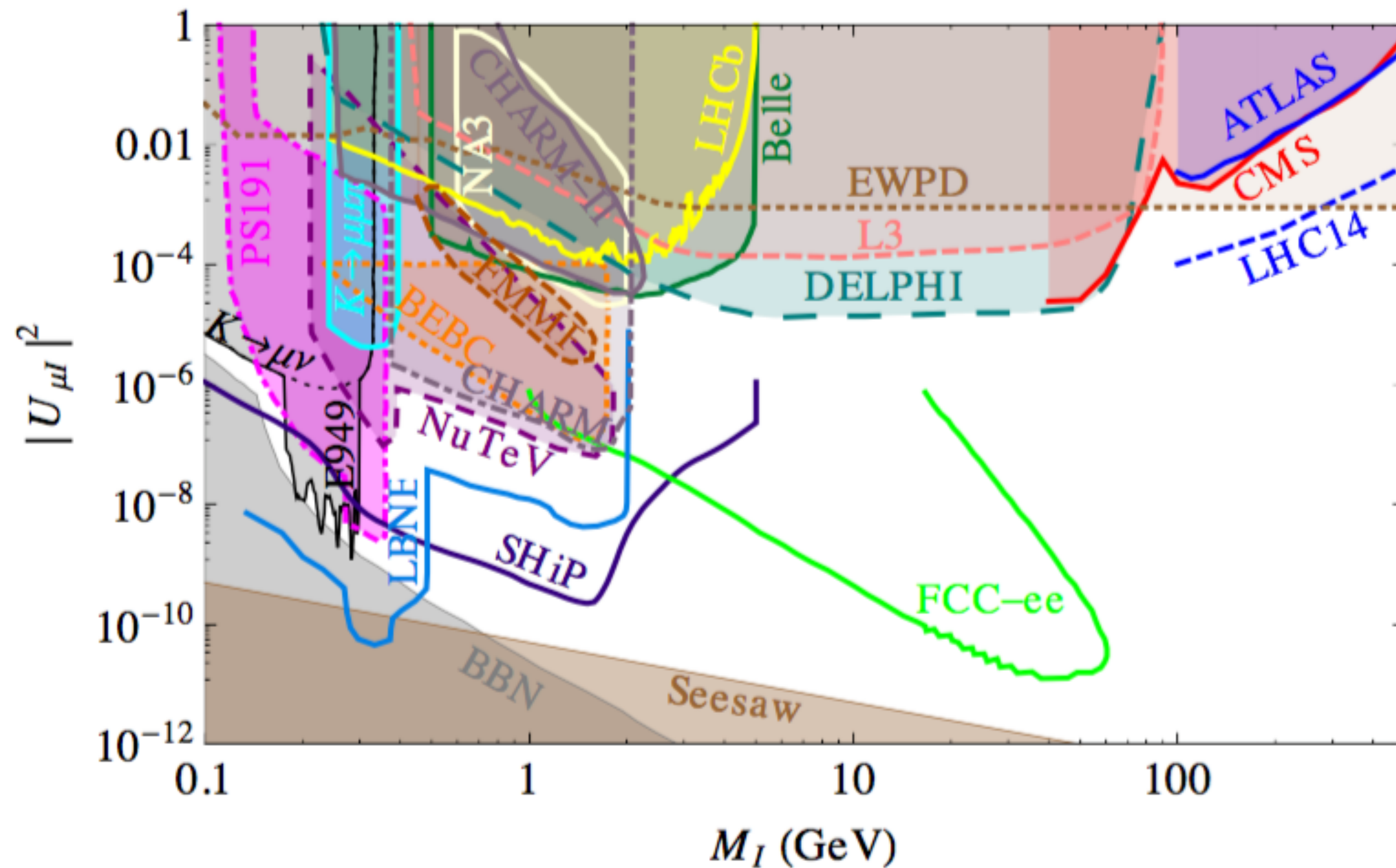


# Reach estimates for HNLs

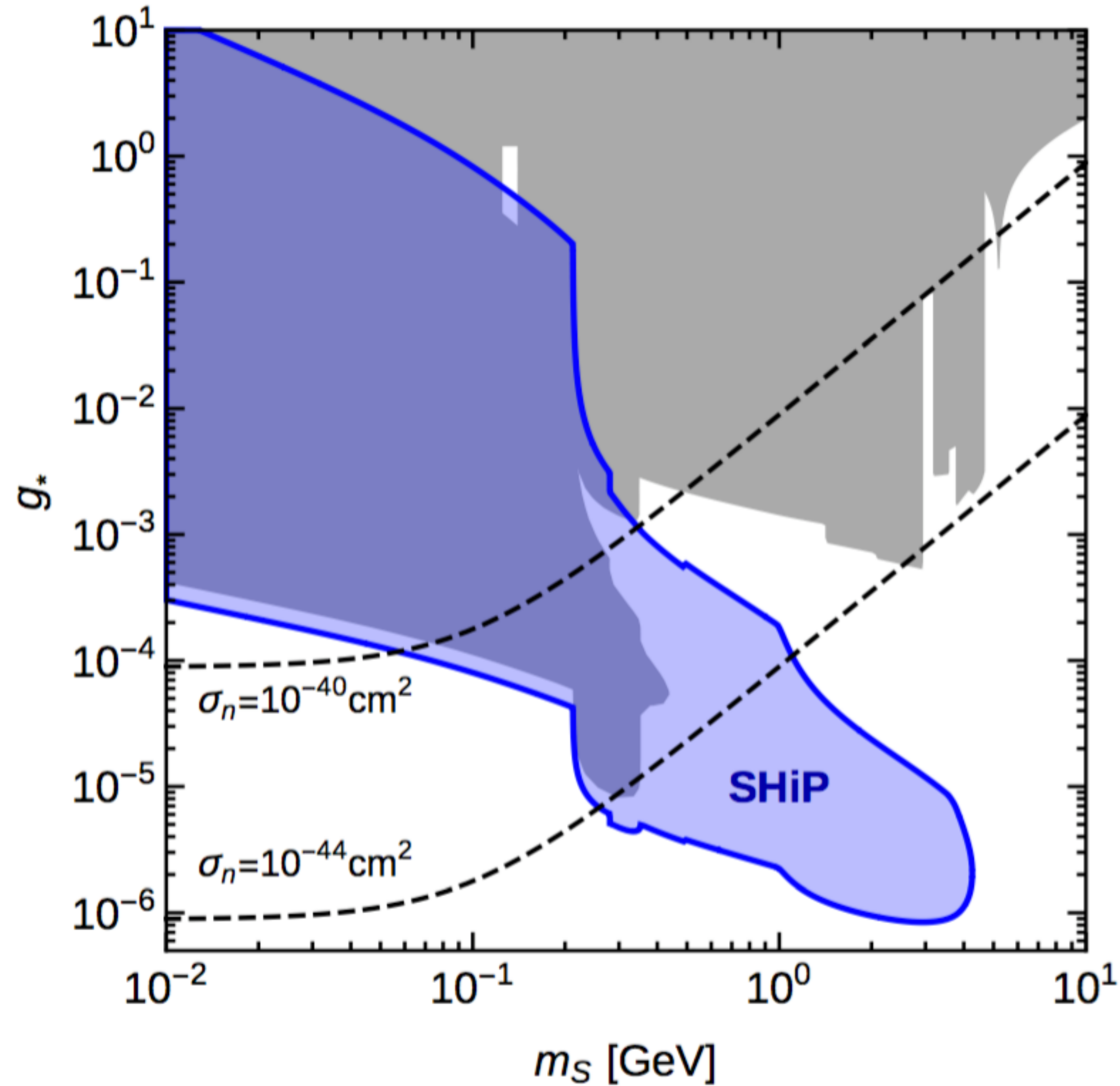




# Reach estimates for HNLs



# Reach estimates for $b \rightarrow sX$



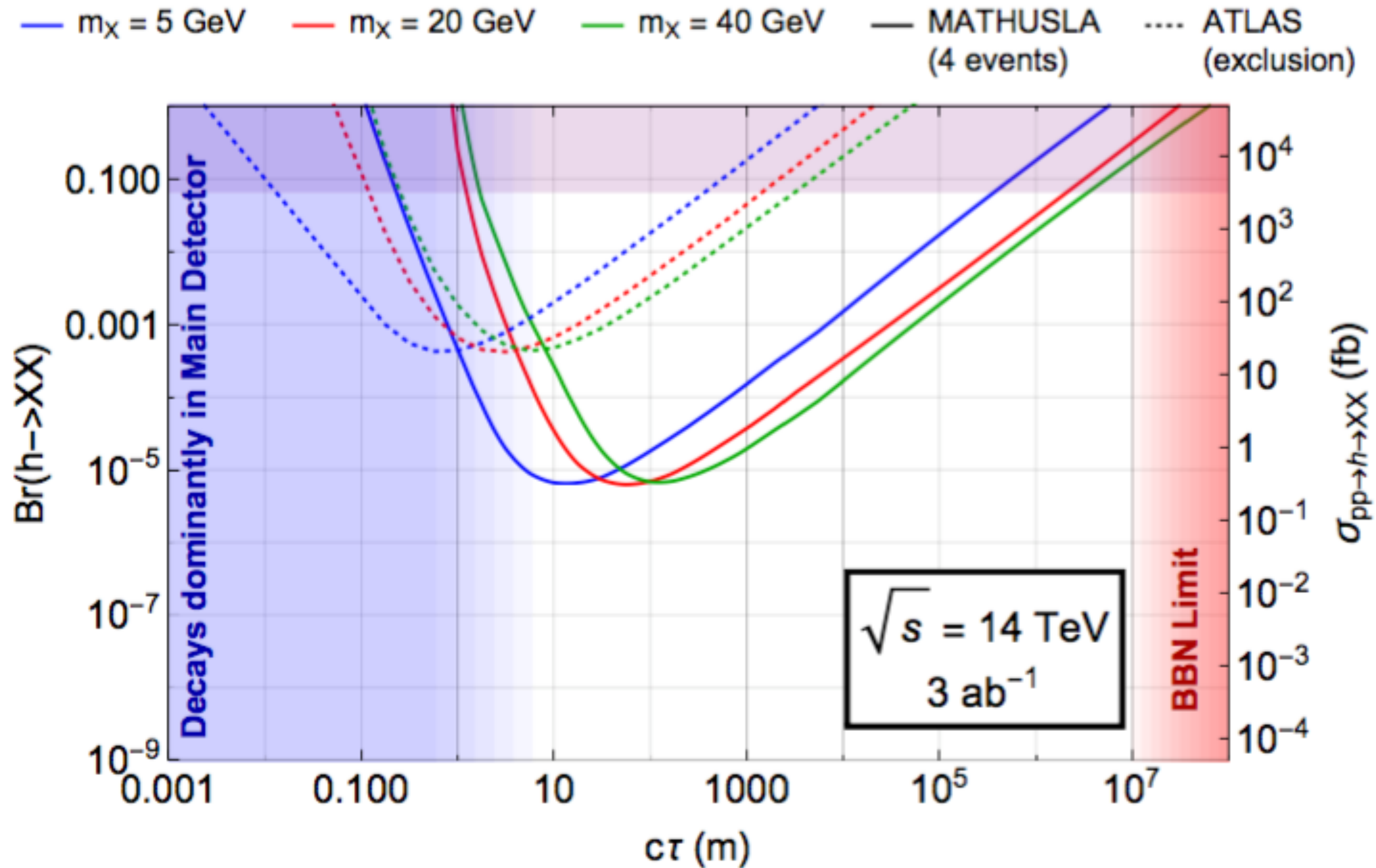
Collider case  
study : MATHUSLA



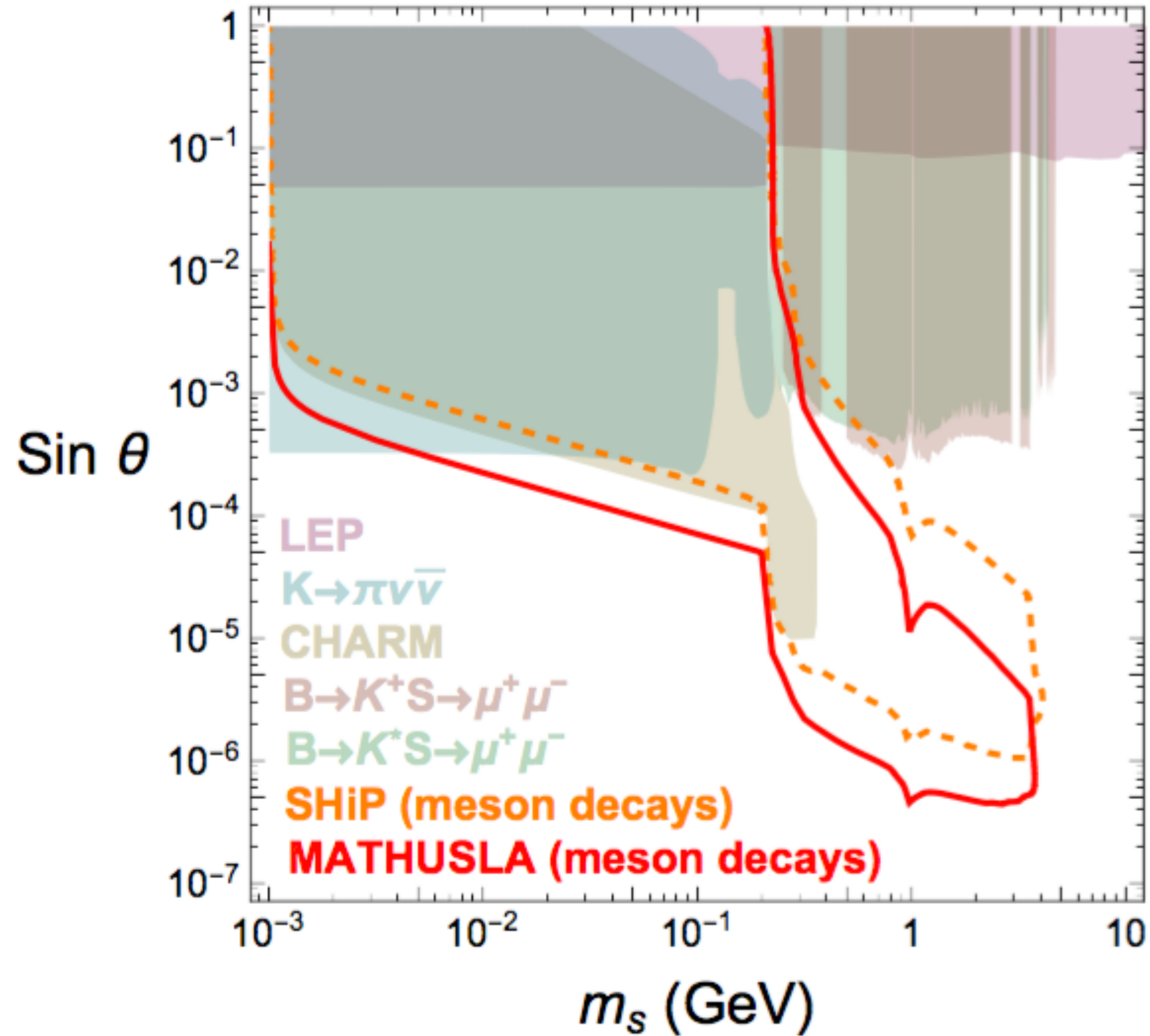




# Reach estimates for Higgs portal

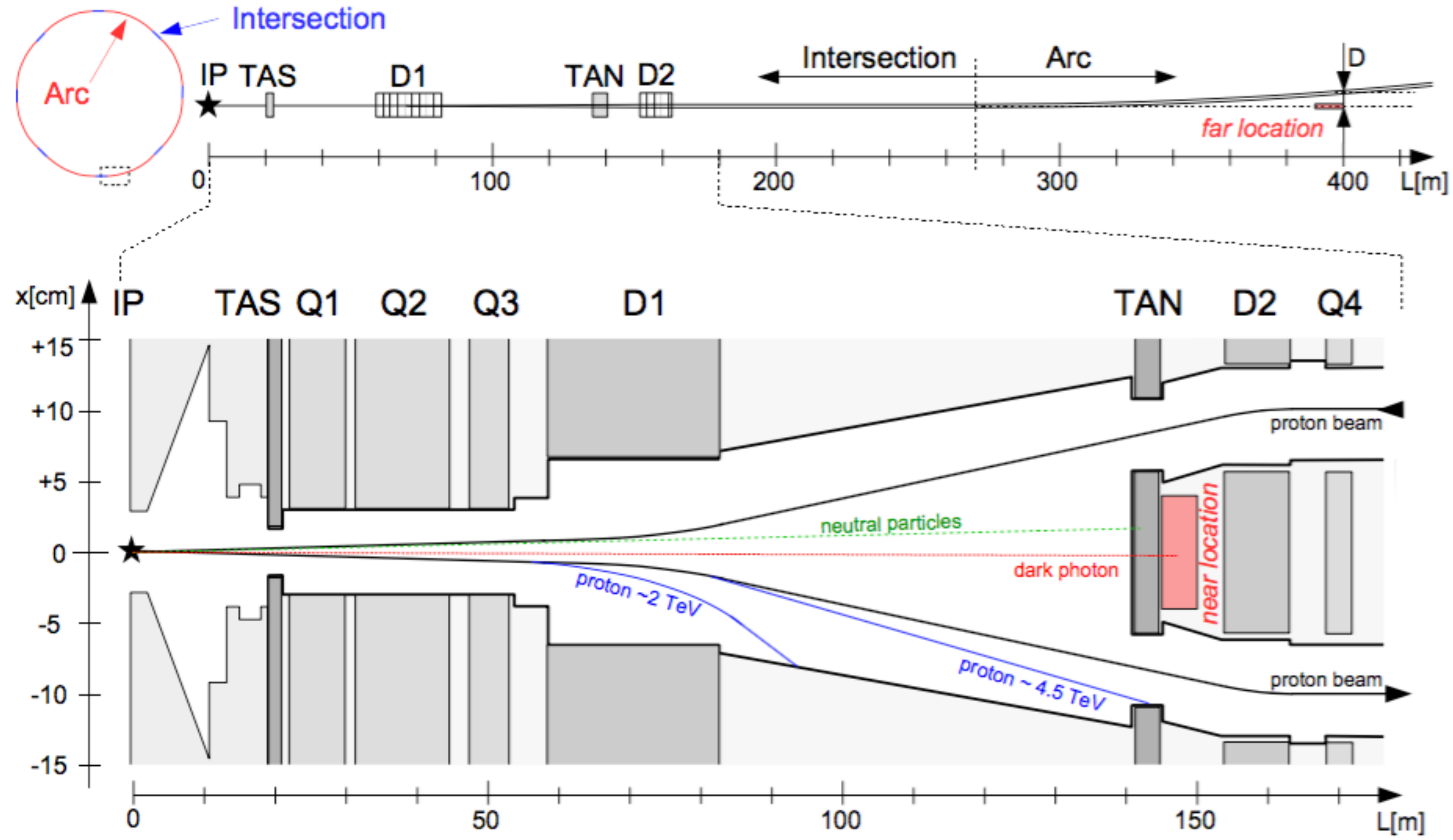


# Reach estimates for $b \rightarrow sX$



Collider case  
study : FASER

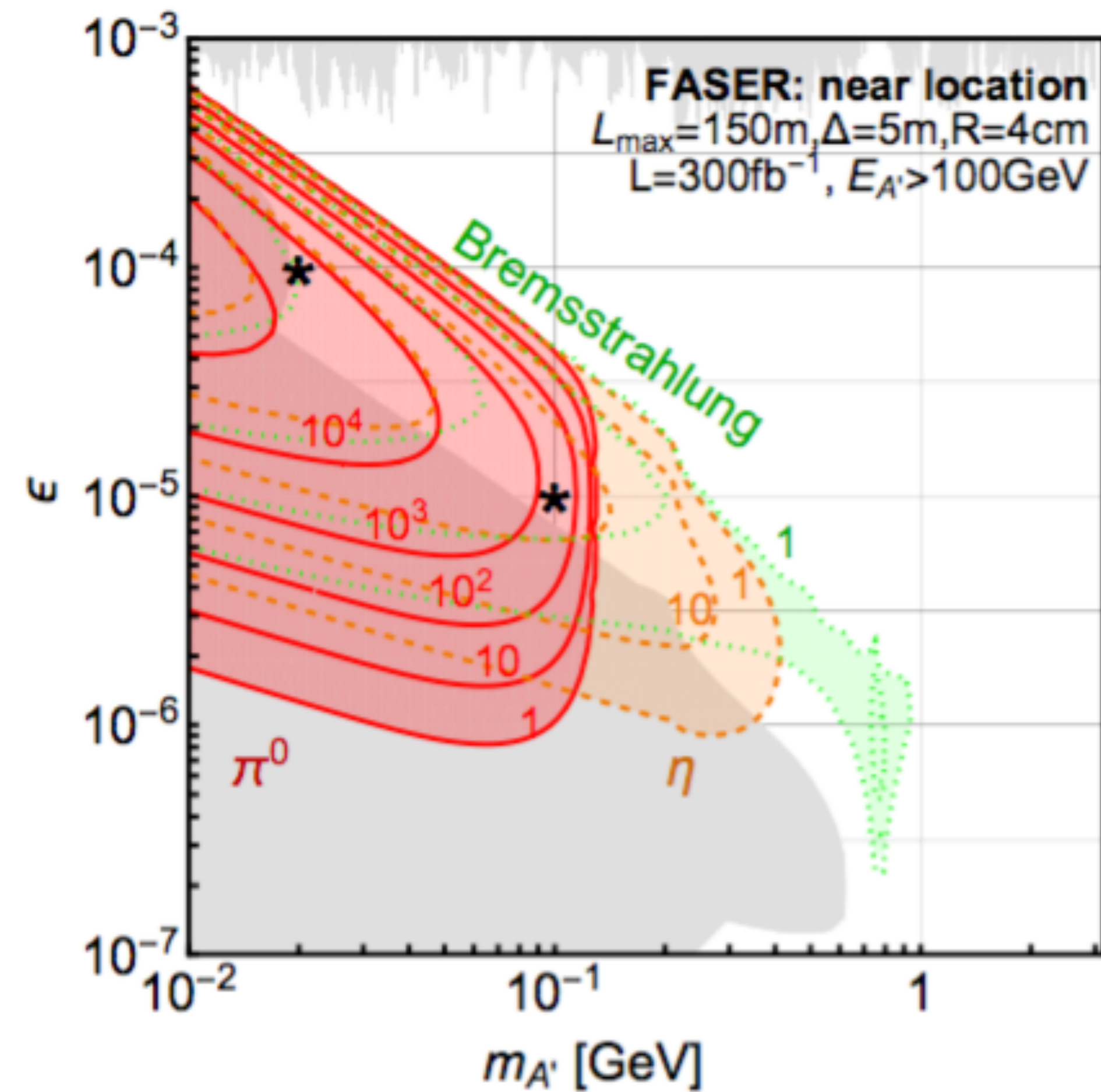
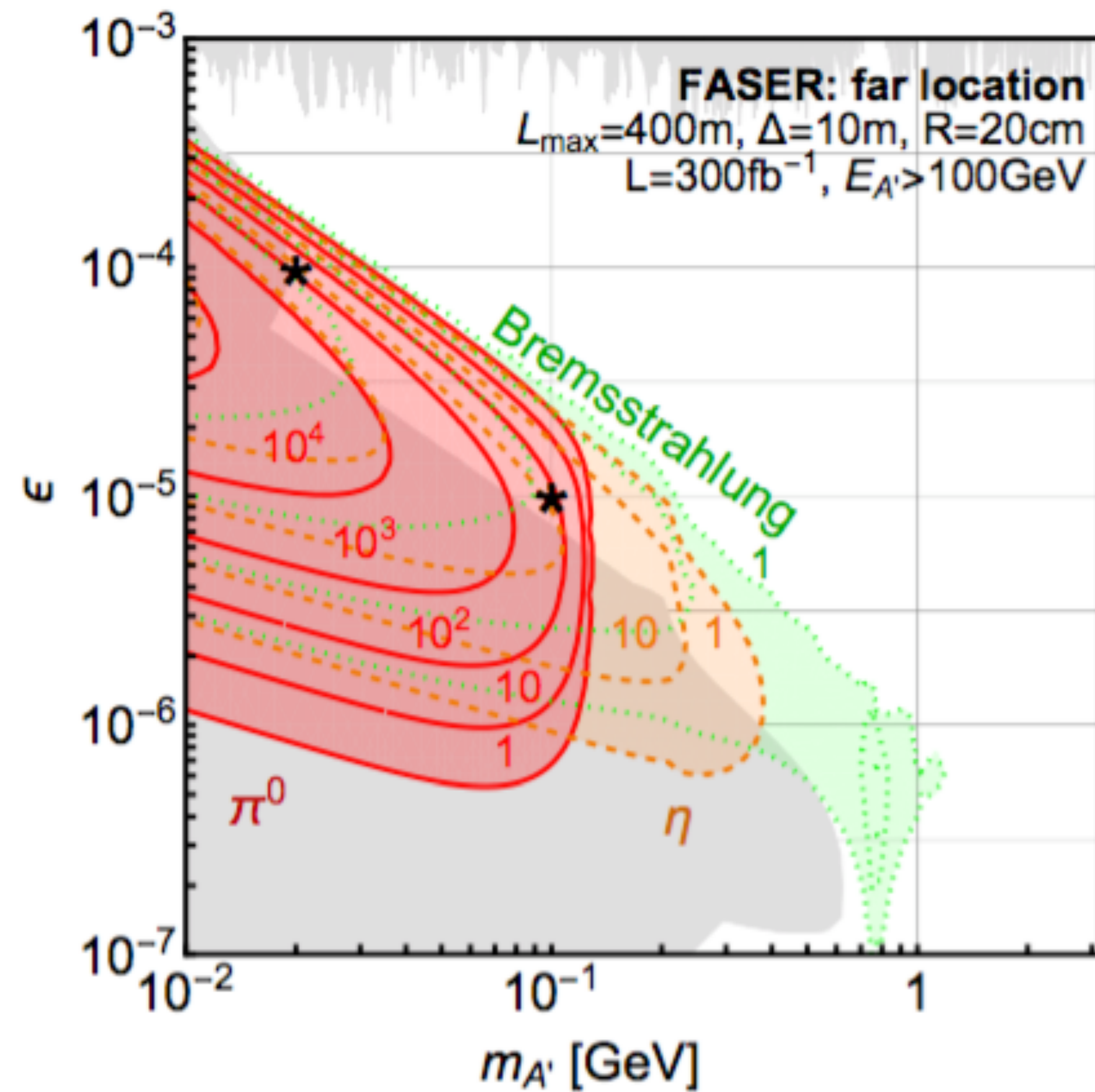
# Detector design



Very forward, exploits tail of the boost distribution



# Reach estimates for dark photons



Production of proton brems (!) highlights unique forward regime 71