

# Injection Schemes for Diamond-II

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# Standard Off-axis Injection Scheme

**Before injection:** - all four kickers and septum magnet are off

- stored beam (blue) travels on a straight line

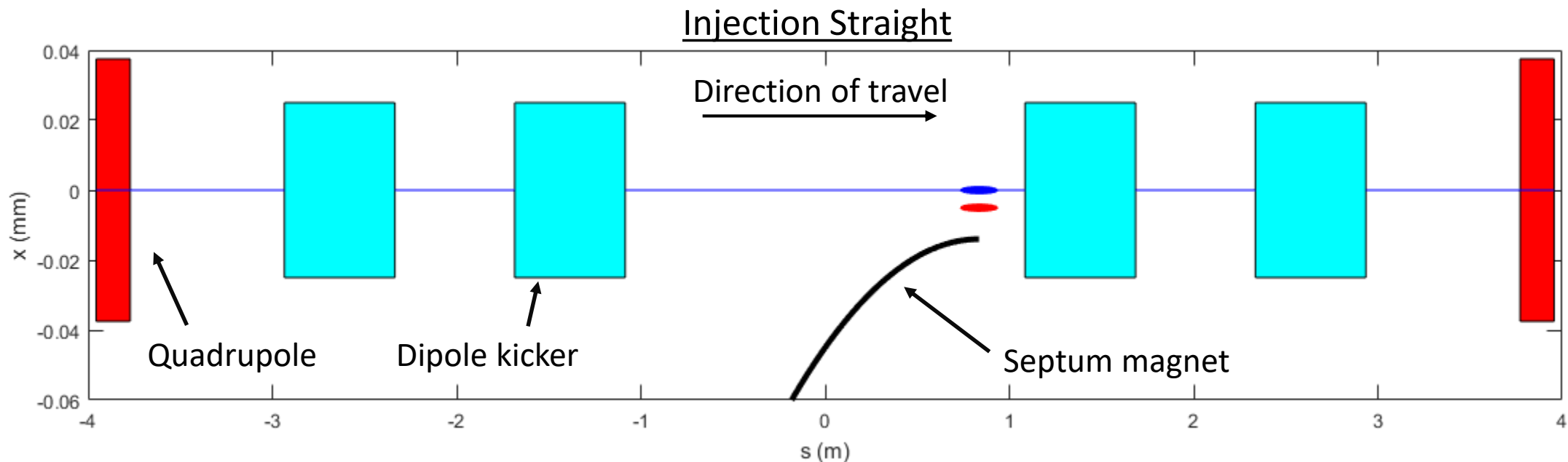
**During injection:** - kicker magnets fire, bumping the stored beam towards the septum magnet

- injected beam is deflected by the septum magnet and exits parallel to stored beam

**After injection:** - kicker magnets and septum are switched off

- injected beam is inside storage ring but displaced

- radiation damping causes the injected bunch to damp down over few 10s ms



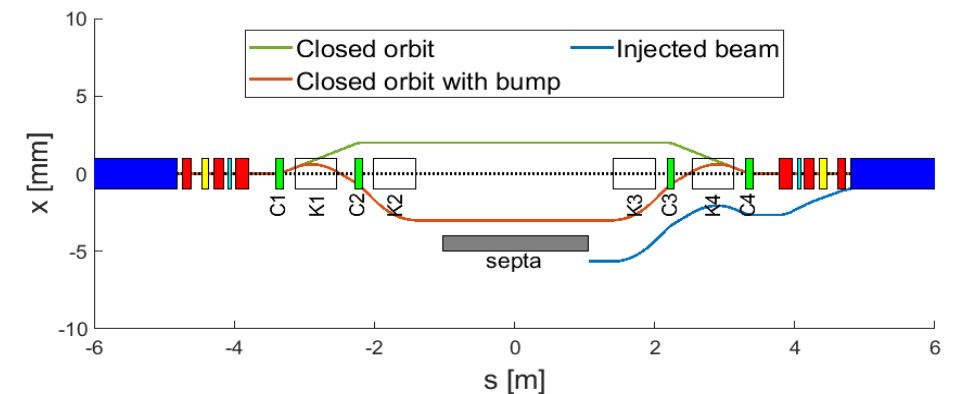
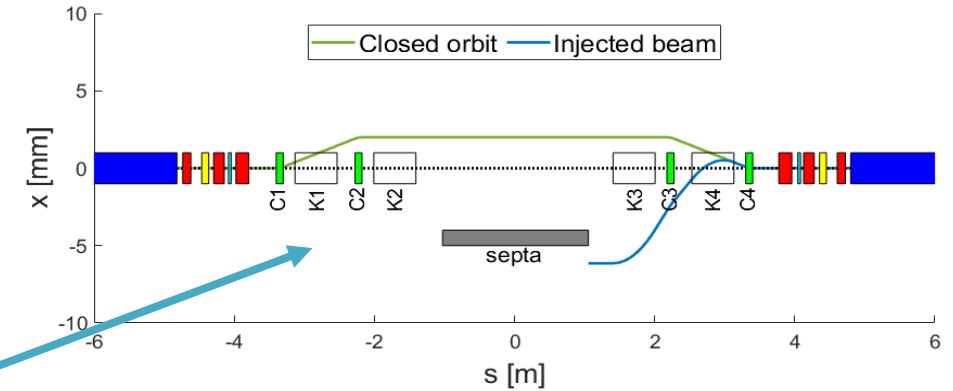
# Standard Off-axis Injection Scheme

The four-kicker bump is a robust and reliable method of injection:

- Proven technology, used at Diamond >15 years
- Can be used to inject single bunches or trains of bunches
- Very flexible in terms of on or off-axis injection

Four-kicker bump will be used for commissioning:

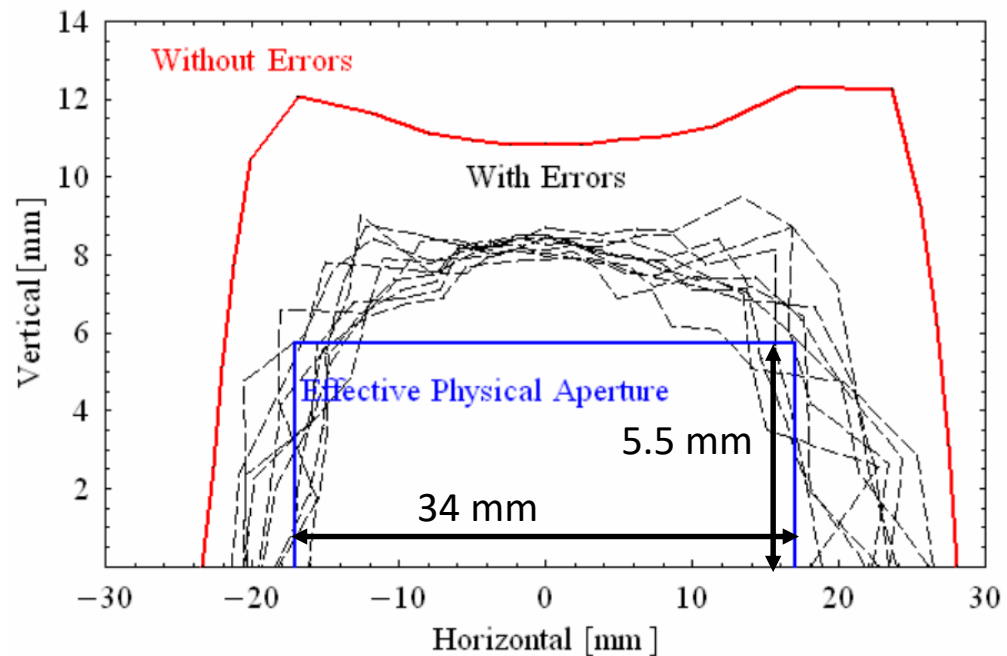
- 1) On-axis injection for beam-threading and first-turns
- 2) Off-axis accumulation with unclosed bump (better efficiency)
- 3) Off-axis accumulation with closed bump



# Dynamic Aperture Reduction for Diamond-II

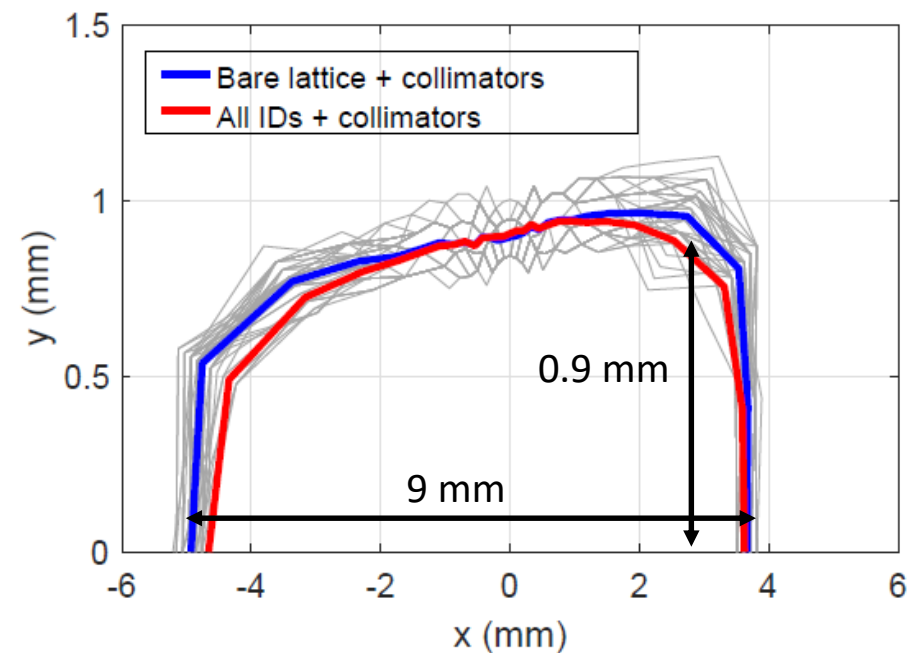
## Diamond

S. Smith, J. Jones, H. Owen, EPAC'02

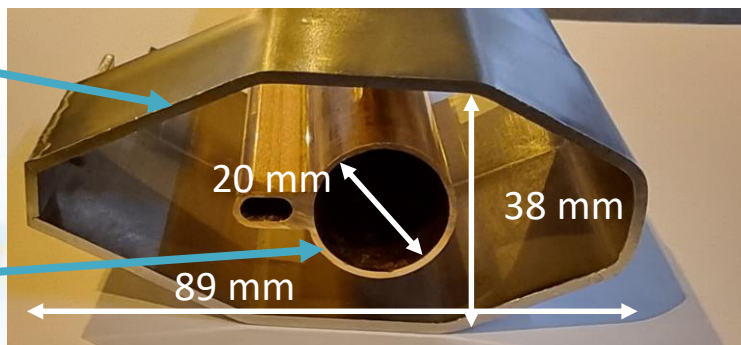


## Diamond-II

H.C. Chao, Diamond-II TDR, 2022



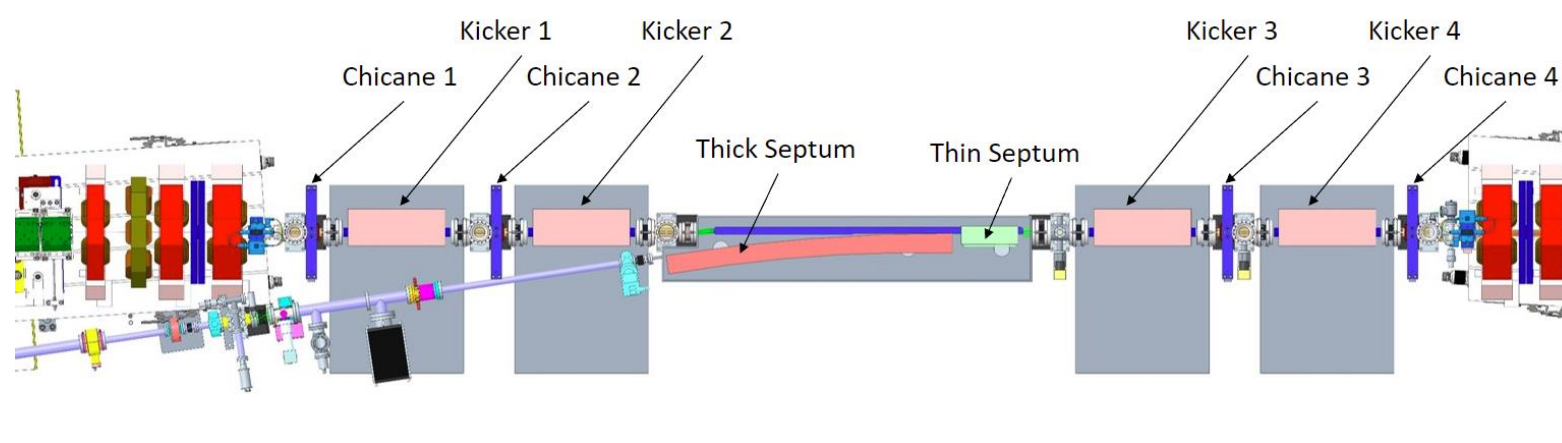
Diamond



Diamond-II

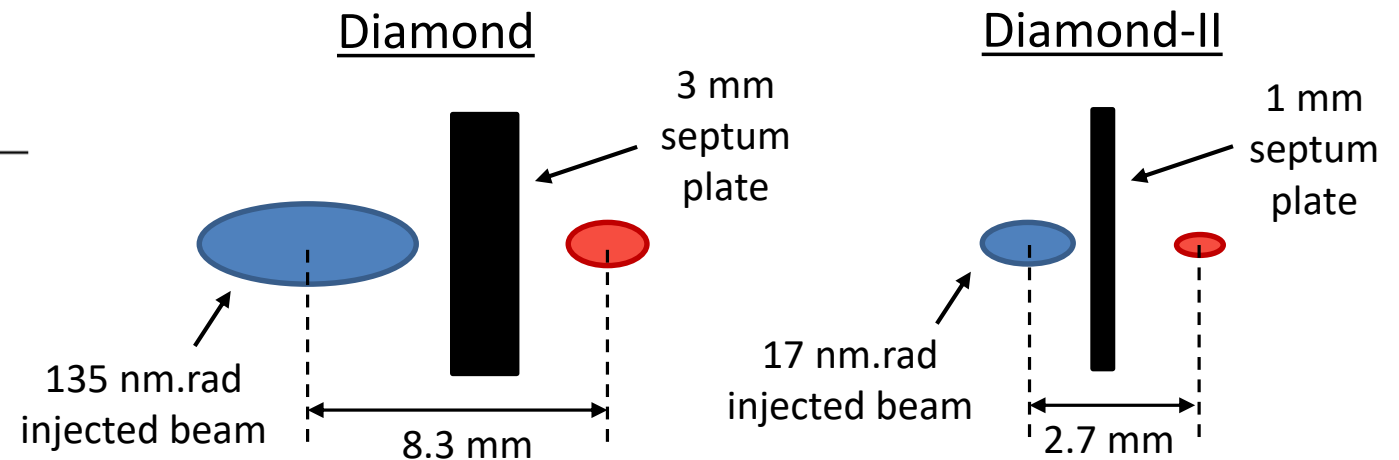
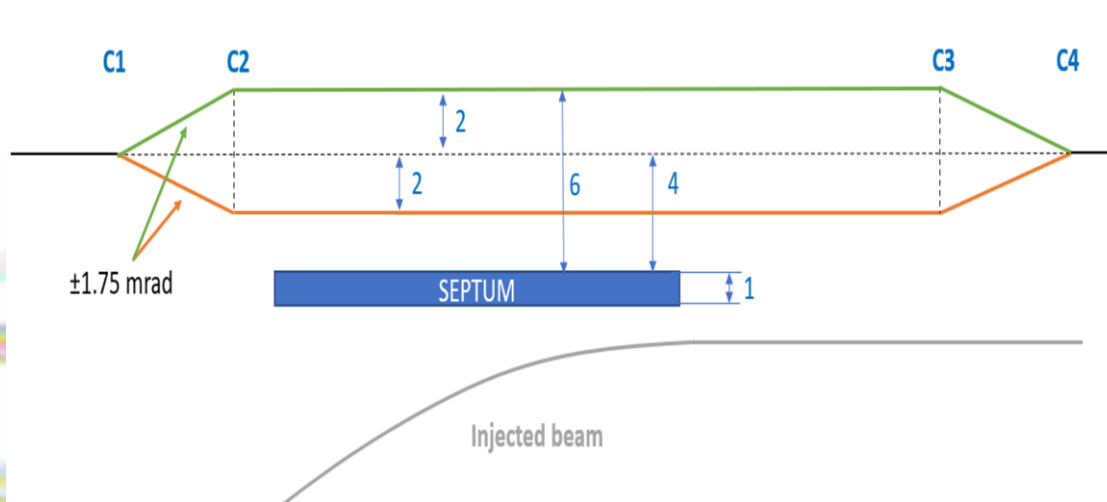
- ⇒ Factor 4 reduction in available aperture horizontally
- ⇒ Factor 6 reduction in available aperture vertically

# Injection Straight for Diamond-II



## Injection Straight Components

- Combined thick and thin septum magnets to steer the injected beam (new)
- Four dipole kickers to bump the stored beam towards the septum magnet during injection (reuse existing)
- Four DC chicane magnets (adjust position and angle of stored beam separately from injected beam)



# Injection Transparency

Unfortunately, not perfectly transparent ....

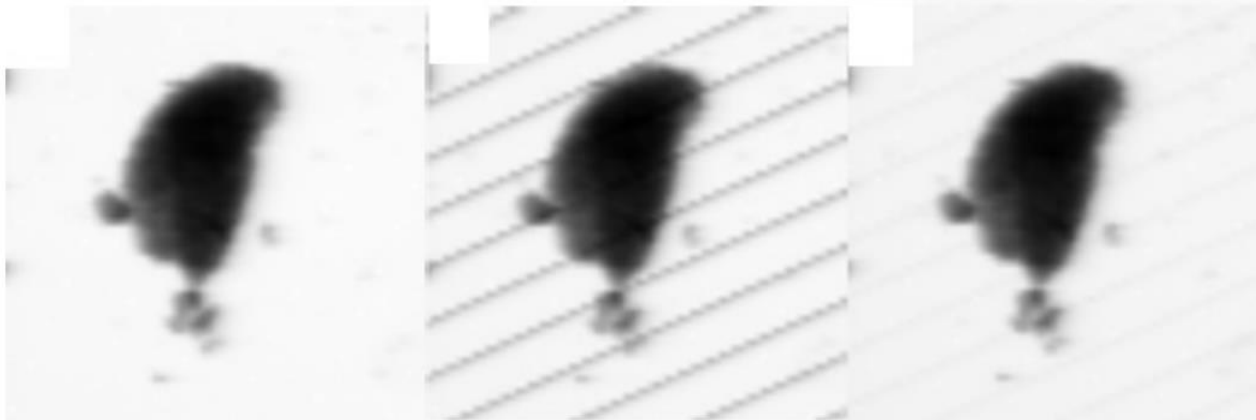
Data taken at Diamond on I08

Continuous raster scan, 10 ms/pixel exposure

No injection

Injection

Injection +  
compensation

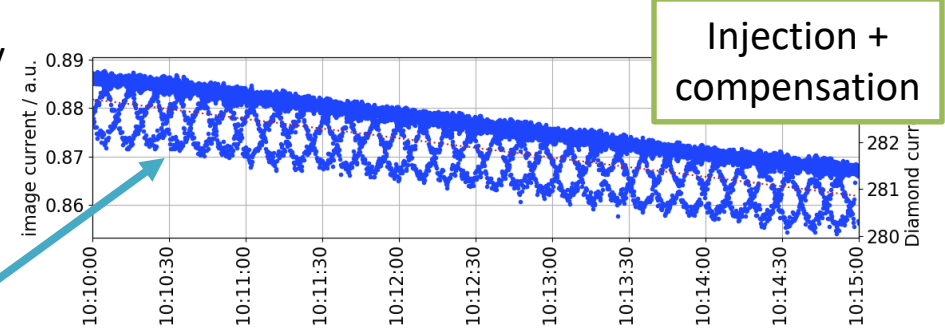
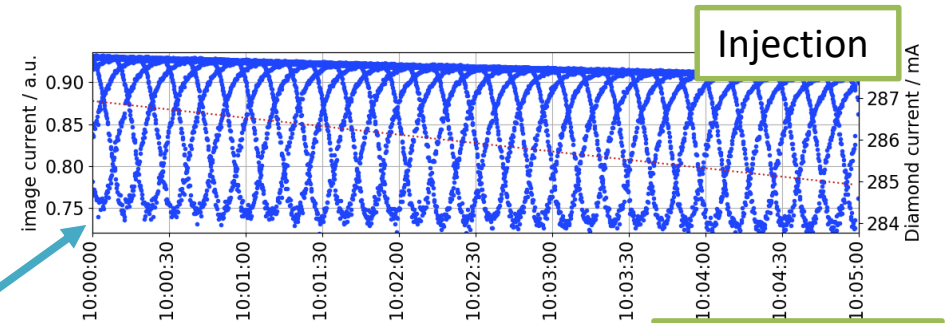
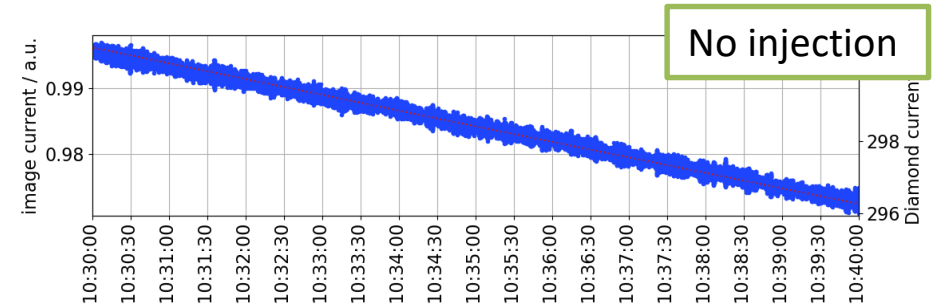


20% drop  
in intensity

2% drop in  
intensity

Data taken at Diamond on I13-2

Image current on final mirror

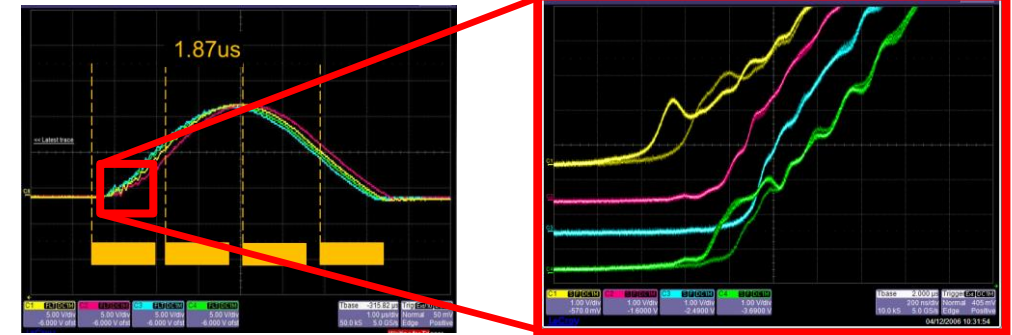




# Injection Transparency

There are a number of reasons why injection is not transparent in reality

- 1) The kicker magnets **may be rolled slightly**, transferring some of the horizontal kick into the vertical
- 2) The kickers have independent power supplies which **may not be matched in shape, amplitude or timing**
- 3) The **titanium coating** on the ceramic vessels **could be damaged** or non-uniform
- 4) The stored beam may not be completely shielded from the septum magnet field



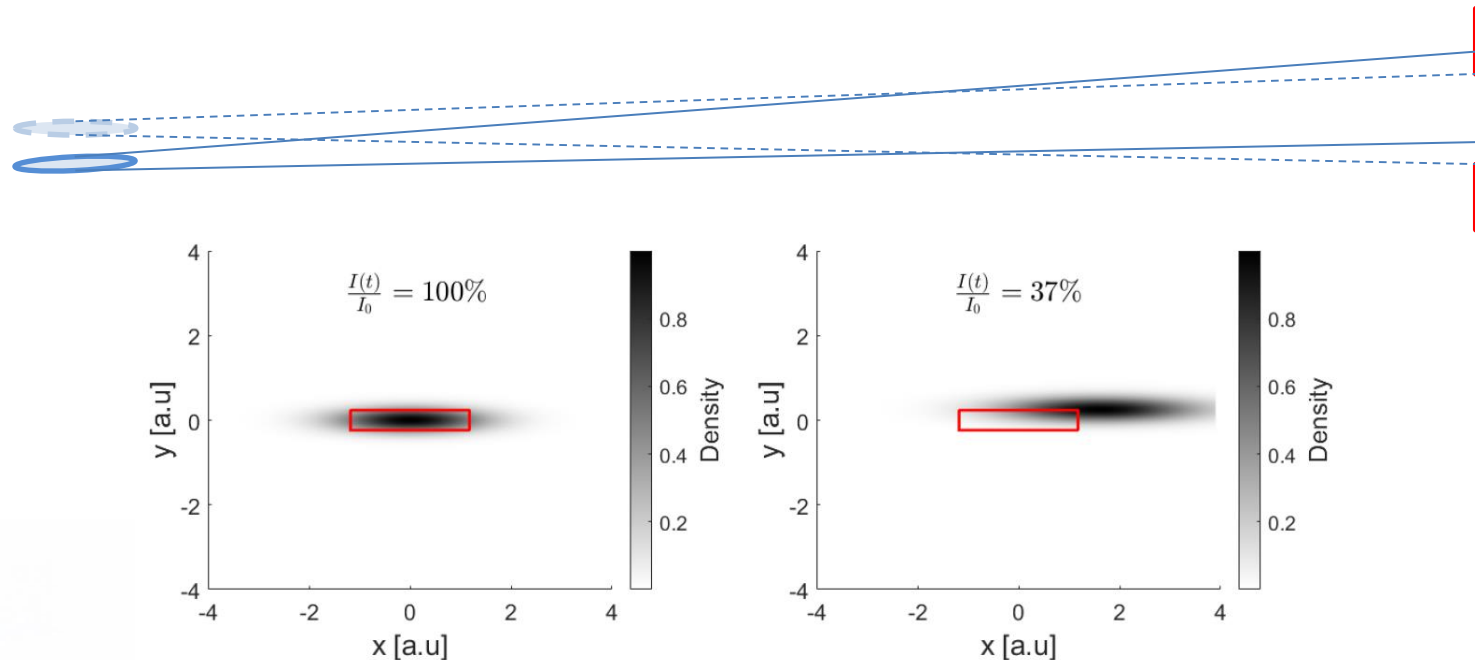
Damage to vessel coating

# Injection Transparency

Goal for Diamond-II is to make injection transparent to users.

Diamond-II Figure of Merit (FoM) definition of “transparent” injection:

*“Intensity integrated over 100  $\mu\text{s}$  through 2D FWHM slit 45 meter downstream from source point must remain above 99% of nominal at all times at all beamlines”*



How can we improve transparency during top-up?

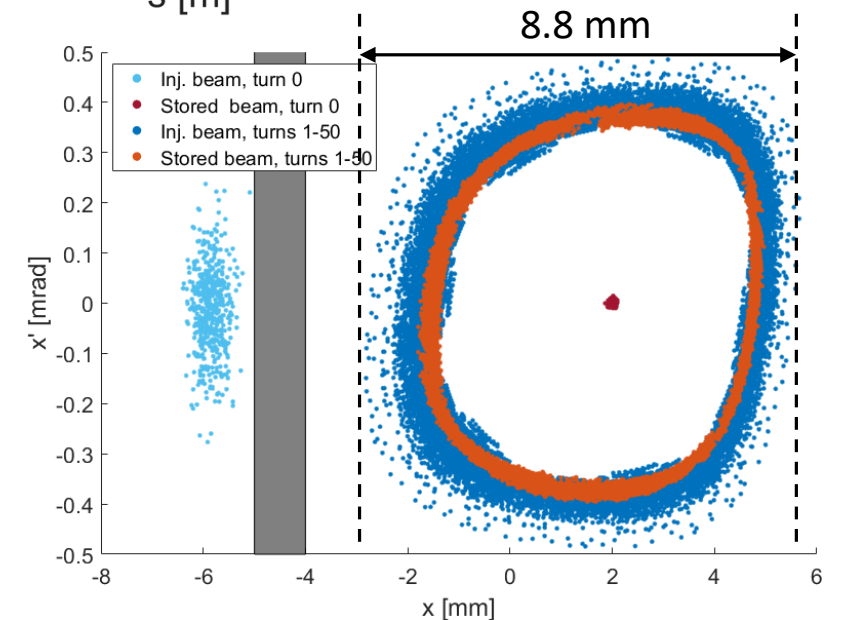
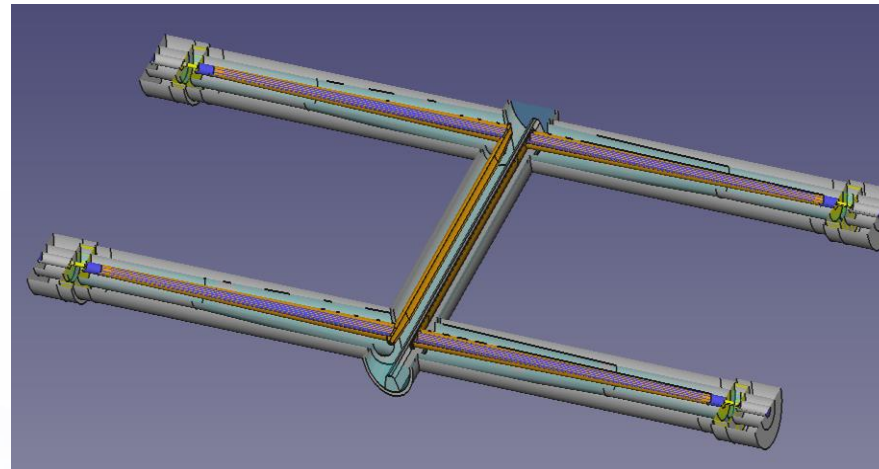
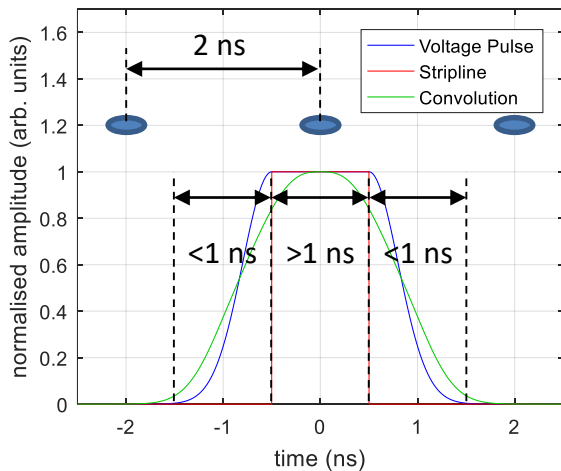
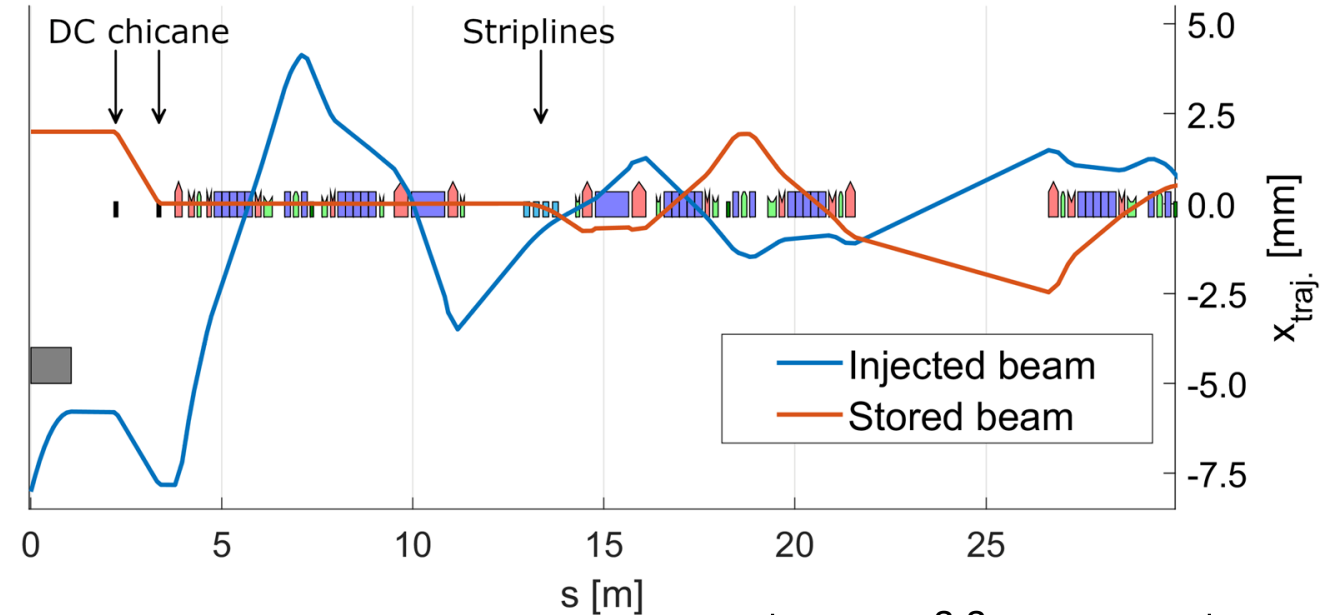
⇒ Transparency improves as the number of kicked bunches is reduced



# Single Bunch Injection with Stripline Kickers

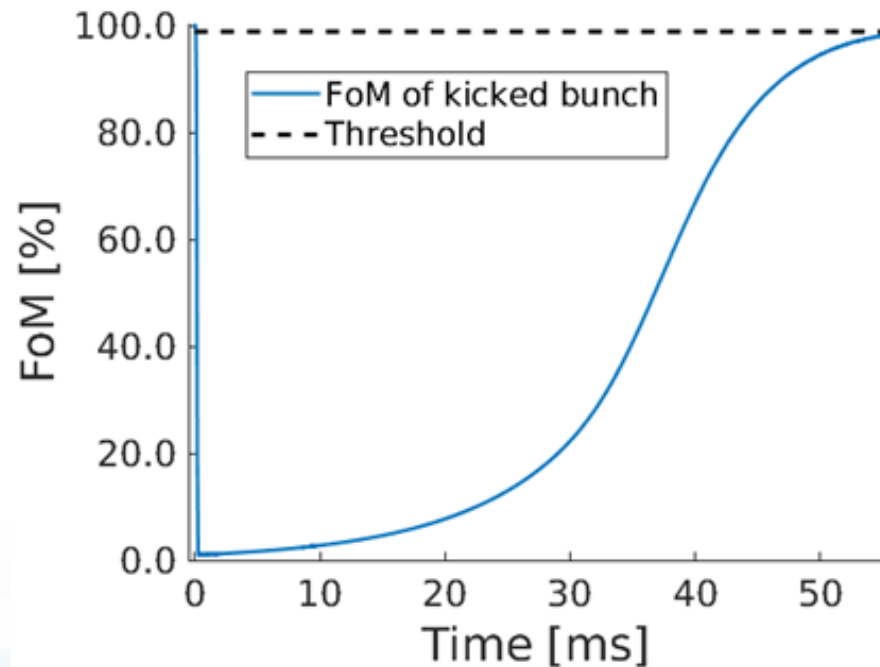
Top-up injection will use 'aperture sharing'

- Four × 0.15 m long striplines in first mid straight
- Pulse length <3 ns full width, >1 ns flat-top
- Single bunch injection only
- 1 bunch in 899 will be disturbed
- Much improved transparency!

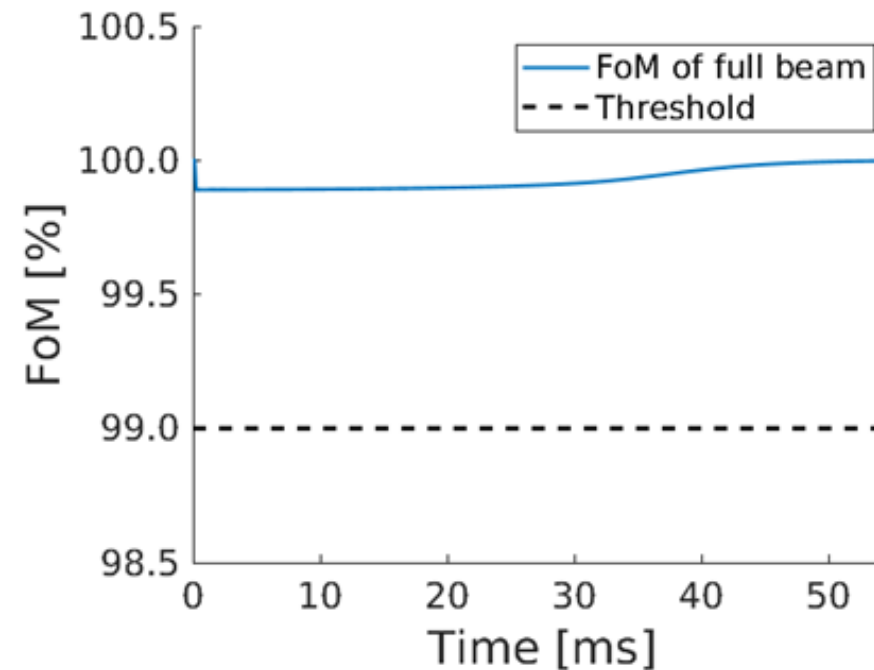


# Single Bunch Injection with Stripline Kickers

Intensity for the kicked bunch drops to zero but recovers in ~50-60 ms



Intensity for the beam as a whole stays above 99.9% during injection

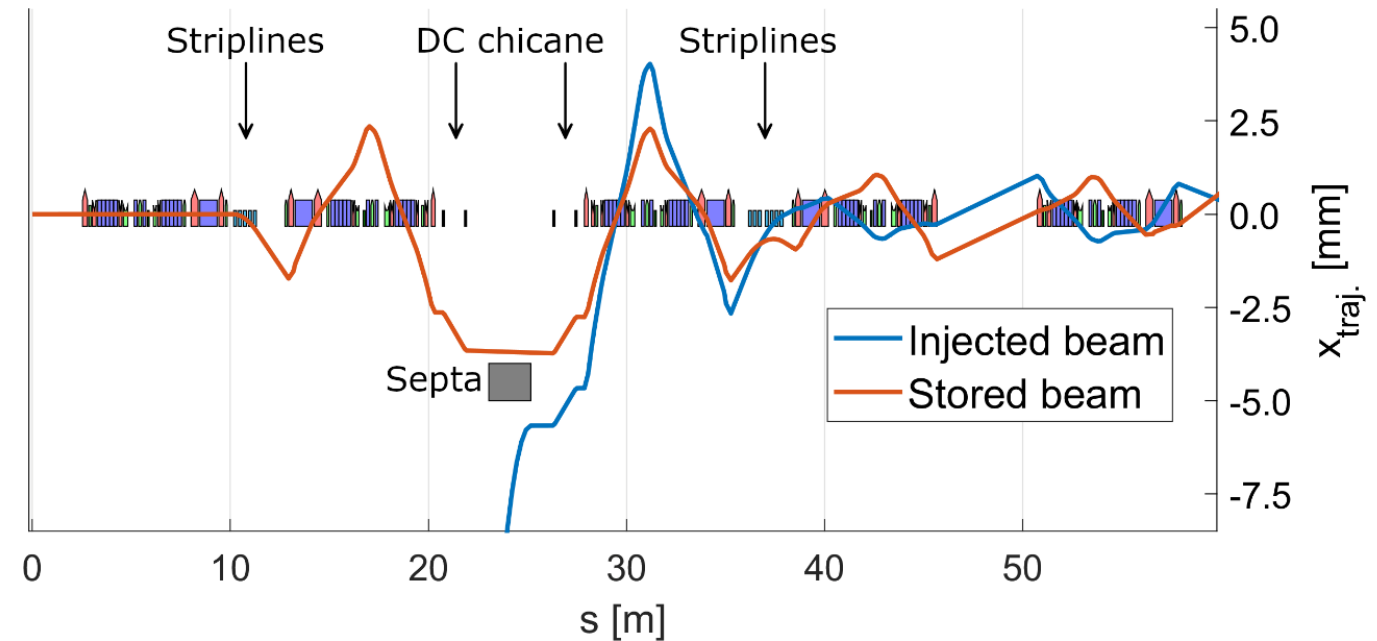
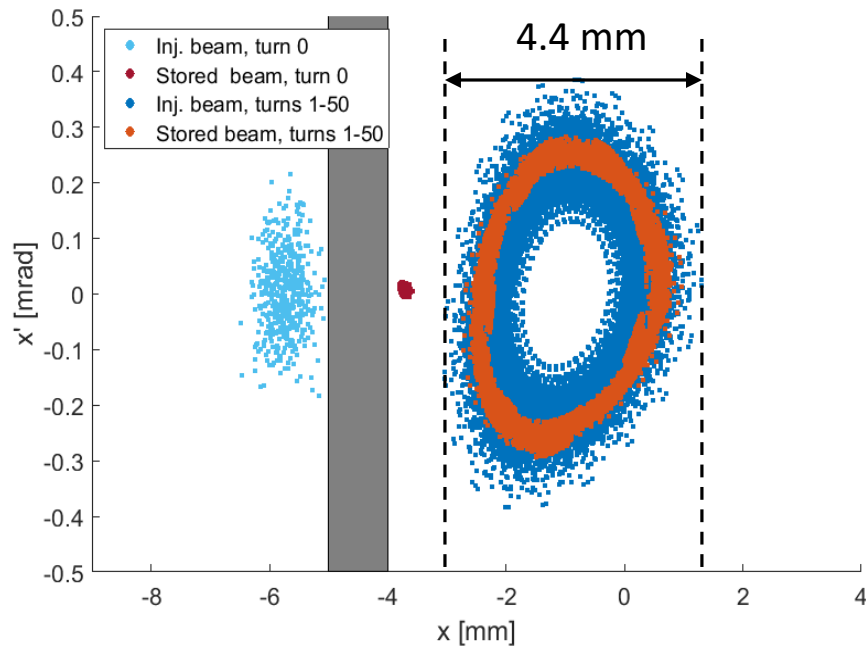


# 'Enhanced' aperture sharing

## Concept:

Try to combine closed-orbit bump for stored beam with single-bunch kickers for transparency

- 1) Striplines in mid-straight upstream of septum
- 2) Kick stored bunch close to septum
- 3) Stored and injected beam kicked back in downstream mid-straight



# Summary

Two injection schemes developed for Diamond-II

Updated 'classic' four-kicker bump scheme for commissioning:

- Flexibility & adjustability
- Can be single or multi-bunch injection (reduces fill-time and/or number of injection shots per cycle)
- Risk minimization: maintains fallback options; robust, proven technology

Transparent injection possible using single-bunch 'aperture-sharing' injection:

- Only 1 bunch in 900 is kicked
- Can be installed / tested / developed separately from basic injection scheme
- Upgrade path for injection into potential future 'high-brightness' lattices

Several key technologies under development:

- In-vacuum thick-thin eddy current septa
- 150 mm striplines
- Few nanosecond pulsers from industry

Stage	Scheme	
Commissioning	Traditional 4-kicker bump	Multi/single bunch
User mode	Single-bunch aperture sharing	single-bunch
High-brightness	Enhanced aperture sharing	single-bunch