Track reconstruction in Level 1 trigger for the Phase 2 upgrade of the CMS detector







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Large Hadron Collider

Large hadron collider (LHC):



26.7 km
circumference
175 m depth
1200 dipoles
1.9 K
temperature
13.0 TeV
~2800 bunches
40 MHz collision rate

Physics motivation:

- Search for the Higgs boson particle
- Precision measurements of W, Z and top
- Rare decays of b hadrons
- Beyond Standard Model:
 - -- SuperSymmetrry
 - -- Extra dimensions
 - -- Leptoquark

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- Search for the Higgs boson particle \rightarrow arXiv:1207.7235 and many more
- Precision measurements of W, Z and top \rightarrow arXiv:1701.07240 and many more
- Rare decays of b hadrons \rightarrow arXiv:1307.5025 and many more
- Beyond Standard Model:
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No hint of BSM phenomena (yet)

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Experiments at LHC

- Beams collide in 8 interaction points (IP)
- 4 IP have a detector which corresponds to a different collaboration
- Experiments: ATLAS, ALICE, CMS, LHCb



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- CMS: Compact Muon Solenoid
- Large general-purpose Detector



- ALICE: A Large Ion Collider Experiment
- Specialized in heavy-ion (Pb-Pb) collisions
- Designed primarily for quark–gluon plasma measurements





- LHCb
- Specialized b-physics experiment
- Designed primarily for CP violation measurements



- ATLAS: A Toroidal LHC Apparatus
- Large general-purpose Detector

The CMS Detector



Trigger overview

Current Trigger architecture





Trigger: A system that selects events very fast

Divided in two parts L1 (very fast, coarse, hardware-based) and HLT (computing farm less fast more precise)

Level 1 trigger: Selecting events in $\sim 4\mu s$



Architecture:

- Inputs from Calorimeters and Muon chambers
- Not using tracker
- ECAL and HCAL feed the calorimeter trigger
 - e/y, Jet E_T measured
 - MET, HT calculated
- Muon chambers feed the Muon trigger
 - Builds muon tracks
 - Divided in subsystems based on the geometry (BMTF, EMTF, OMTF)
- Global trigger takes jets, muons as input and calculates higher level quantities. Then it checks for interesting events

General:

- All Level1 trigger is hardware-based in order to cope with the timing constraints (<4µsec)
- The bandwith is 100kHz and is dictated by the electronics (cannot change)
- L1 objects are coarse $\ \ \rightarrow \$ usually we cut looser than in offline
- L1 is a crucial system for any experiment: events rejected in this stage cannot never be retrieved. Is the 1st stage of all analysis

Phase 2 upgrade

LHC operations

Number of events: $N = \sigma L$ $\sigma = Cross section$ L = Luminosity

To discover rare processes (like BSM) we need luminosity



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HL-LHC physics motivation

Higgs measurements:

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Sensitive searches to NP:

- Rare processes (like FCNC) are sensitive to BSM phenomena due to small SM contribution
- Increasingly interesting topic



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Precision measurements:

- Large datasets \rightarrow reduced statistical uncertainties
- Detector improvements → reduced systematic uncertainties



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L1 Upgrade for phase 2

Phase 1

Phase 2



Problem: Even with the increased rate, if the architecture remain the as is in Phase 1, the trigger thresholds will increase so much that W, Z, H and B measurements will be impossible

L1 Upgrade for phase 2

Phase 1

Calorimeter Trigger

HCAL

HB/HE uHTR

Calo Trigger Layer 1

Calo Trigger Layer 2

HCAL

HF uHTR

ECAL

OSLE



Problem: Even with the increased rate, if the architecture remain the as is in Phase 1, the trigger thresholds will increase so much that W, Z, H and B measurements will be impossible

Solution: In Phase 2 L1 architecture is upgraded with a new detector: the L1 tracker

L1 track reconstruction

New track detector

Phase 2 tracker:

- Both inner and outer tracker will be replaced to increase granularity
- Outer tracker (where occupancy is lower) will be used at L1
- L1 trigger possible by the inclusion of p_T modules



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$p_{\mbox{\tiny T}}$ modules: tracker layers with two detectors close to each other

The two types of p⊤ modules



Creating stubs



Output stubs:

- 15k stubs per bunch crossing
- 30 Tbits / sec

L1 Tracking system

L1 timing requirements:

- L1 track reconstruction must take at most 4 μsec
- Whole L1 timing budget is 12.5 μsec
- To cope with the tight timing requirement \rightarrow L1 track reconstruction is parallelized



Geometrical parallelization:

- Detector divided in 9 segments in φ (nonant)
- Track-finding works in 9 nonants, shifted from the tracker
- Stubs of each tracker nonant are pre-processed by 24 Data Trigger and Control (DTC) boards
- DTC send stubs to the Track Finding Processor (TFP) boards

Timing parallelization:

- Due to the large time needed for track reconstruction, TFP needs more time than 4µsec
- Therefore multiple TFP are processing different events from the same nonant
- This is called time-multiplex
- L1 track time-multiplex works with factor of 18 (ie each TFP receives new event / 18 bunch crossings)



Algorithm overview

Three independent algorithms were proposed. Finally, merged two most prominent efforts in the so-called "hybrid" algorithm.



Tracklet step:

- Starts track finding
- Selects stubs for track candidate

Cleaning step: - Merge duplicate tracklets Fitting step:

- Stubs are fitted in a single track
- Kalman filter is used
- This is the best track of L1

Track building

Creating trackles:

- Tracklets: pair of stubs in sequential layers or disks.
- Seeds: tracklets in specific combinations of layers
- Seeds are tested in parallel
- Only tracklets with p_T>2GeV considered as seeds





Track building:

- Starting from seed
- Extrapolate to next/previous layers
- Predefined windows are used
- Compatible stubs are considered as part of the same track
- Hypothesis of a track from primary vertex

Duplicate removal

- The same charged particle can create multiple seeds
- A redundancy approach (all seeds considered independent) ensures high efficiency
 - -- Unavoidable side effect: creation of multiple L1 tracks from the same original particle
- Existence of random stubs complicates the situation
- Tracks sharing three or more stubs are considered duplicates and merged



Track fitting

- Code based on Kalman Filter
- Start from the seed and sequentially add stubs layer-by-layer
- In every stub addition the track is updated
- Use a $\chi^{\rm 2}$ test to reject fake tracks or incorrect stubs in a genuine track
- 4 parameter fit: p_T , η , ϕ , z



Tracks are represented by a word of 96 bits

Track parameter	Number of bits
q/R	15
ϕ	12
$tan(\lambda)$	16
z_0	12
d_0	13
χ^2 /dof	4
bend- χ^2	3
hit mask	7
track quality MVA	3
other quality MVAs	6
track isValid	1
spare	4
total	96



Performance

- Few examples of the L1 track performance

High efficiency across η



Precise z0 resolution for vertex association





L1 track impact on thresholds

- Usage of L1 tracks in the trigger:
 - 1) Combining tracks with other objects improves p_T precision
 - 2) Provide extra handles like track Isolation
 - 2) Implementation of advanced Particle Flow techniques similar to the offline



p_T thresholds

significantly

reduced

Displaced track reconstruction

Displaced L1 tracks: A new window to a (mostly) unexplored phase space
 Run 2 displaced analysis used mostly on prompt L1 triggers reducing the sensitivity

Two modifications are needed to build displaced tracks:

Displaced track reconstruction

- Displaced L1 tracks: A new window to a (mostly) unexplored phase space - Run 2 displaced analysis used mostly on prompt L1 triggers reducing the sensitivity

Two modifications are needed to build displaced tracks:

- 1) Seeding modification
 - Seeds of hybrid algo optimized for prompt tracks (as first stub the center of CMS is used)
 - In displaced tracking the center cannot be used, seeds are required to have three stubs





Displaced track reconstruction

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- 2) Fitting modification
 - Prompt tracks use a four-parameter fit (displacement is not needed by definition)
 - Displaced tracks need the addition of transverse impact parameter, d_0° , so the fit is promoted to five-parameter

The displaced version of the hybrid algorithm is called "extended"

Extended tracking performance

Efficiency with a simple displaced muon gun as a function of $d_{\rm 0}$



Yields measured for an exotic Higgs to φ decay (φ displaced scalar)



Higher level objects with L1 tracks

Primary vertex reconstruction

Algorithm of vertex reconstruction (FastHisto):

- Select tracks passing quality cuts
- Tracks sorted in bins of z (like histogram Filling)
- Each track is weighted based on p_T
- The weighted average in z is the vertex position
- As primary we consider the vertex with highest scalar sum of p_T



CNN

1.0

(cm)

FH



Performance of z position resolution is better for tt events than for Z. This is because tt is more energetic (ie more tracks)

New type of jets: Trackjets

Algorithm

Step1: Divide in ϕ segments; bin tracks in η to create clusters



Step2: Bin the step 1 clusters in ϕ to create the final jets. Merge very close jets





Displaced trackjets

Using extended tracks for jet clustering \rightarrow create displaced track jets

Samples:

- Decay: $H \rightarrow 2\Phi \rightarrow 4b$
- ct: 0, 1cm, 5cm, 10cm
- m(H)=125GeV, 250GeV
- m(Φ)=30GeV, 60GeV

ROC curves (Efficiency vs Rate) for hybrid vs extended trackjets







Track-based Missing Energy

Missing Transverse Energy (MET) can be calculated using L1 tracks only: $MET = \Sigma p_T(trk)$

- Selection cuts for this track must be optimized carefully
- Tracks from random hit combinations can have very high p_{T}
 - -- In general those tracks are rare with respect to the total number of tracks
 - -- But if Δz cut between PV and tracks is applied, it becomes dominant
 - -- Additional quality cuts to make MET measurement more accurate



Summary

- Status of Phase 1:
 - Many very interesting measurements and searches
 - LHC has found any hard evidence of BSM
 - We need to keep pushing the detector/accelerator limits!
- Phase 2 Upgrade will enable us to:
 - Search even more exotic signatures
 - Make precision measurements
 - Discover rare decays
- The biggest change for L1 trigger for the Phase 2 is the track reconstruction:
 - Very time-consuming procedure
 - Requires the implementation of a complex system
 - The benefits are many:
 - Rate reduction in all thresholds (ie more interesting events)
 - New objects like trackjets
 - Exotic signatures like displaced tracks
 - Can even trigger on rare decays like $B_S \rightarrow \phi \phi \rightarrow KKKK$ in L1

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Back up

CMS detector



Hardware implementation

Processing modules: Implement the track finder

Memory modules: Store and share information

Tracklet builder and layer projector are written in HLS

Klaman filter is written in VHDL



Slice tests on-going

- Hardware for track-finding based on ATCA platform (CMS standard for HL-LHC upgrade)
- Demonstration of algorithm in progress



Test stand @ CERN with Apollo & Serenity blades

Apollo: track finding processing boards

- Service Module provides infrastructure components
- Command Module contains two large FPGAs, optical fiber interfaces & memories



Serenity: DTC processing

- Carrier card provides services
- Daughter cards host FPGAs for data processing



DTC & TFP



Tracklet algo

- Seed by forming tracklets
 - Pairs of stubs in adjacent layers/disks
 - Initial tracklet parameters from stubs + beamspot constraint
- Project to other layers/disks & match with stubs
 - Inside-out & outside-in
 - Calculate residuals used in fit
- Fit stubs matched to trajectory
 - Linearized X² fit
- Remove **duplicate** tracks based on shared stubs



Hough transform

 Fully time-multiplexed architecture where all module data for given BX send to a single track finder processor board



• Pattern recognition using Hough transform + track fitting (all in FPGA)

