PY410 / 505 Computational Physics 1

Salvatore Rappoccio

Array programming

- Now, we're able to get around one of the major limitations of python: for loops
 - -Very, very slow! Avoid them at all costs!



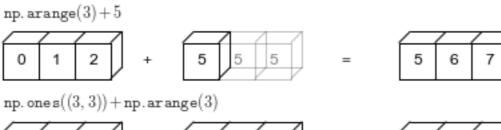
numpy instead!

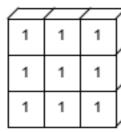
Array programming

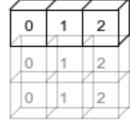
- Why is numpy okay to use for performance?
 - –It's written in C++ and you just use python as an interface!
 - -Deeply vectorizing the loops in the C++ module!
- So, just make everything look like an array operation!
 - -This looks more like excel sheet programming psychologically. Think of it like that.

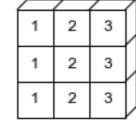
Array programming

- Nice resource (again):
 - -<u>https://www.datacamp.com/community/tutorials/python-</u> numpy-tutorial
- Key concept: Broadcasting.
 - -<u>https://jakevdp.github.io/PythonDataScienceHandbook/</u> 02.05-computation-on-arrays-broadcasting.html





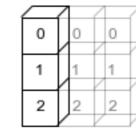


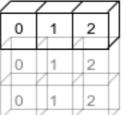


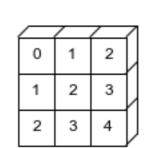
np. arange(3).reshape((3, 1)) + np. arange(3)

+

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Array Programming

- Let's do this in jupyter again:
- "ArrayProgramming/ArrayProgramming.ipynb"