

#### **CERN Academic Training 2023**





# The Physics of Music from Pythagoras to Microtones

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### Context and Motivation

#### Origin: PhD / BSc Course at University of Ferrara, Italy

Multidisciplinary, with contributions from Theoretical Physics, Neurosciences, Acoustics, and Digital Signal Processing

The Physics of Music represents a vast corpus of knowledge: we chose the topics that we deemed most interesting for (us and) you here

…with some original touch (especially C&D) based on our scientific background and skills





#### Context and Motivation

- What are the physical foundations of Western music?
- Why are there 12 notes inside an octave?
- Why is the equal temperament so successful?
- What about microtones?

We will try to answer these and many other questions, that might have come to the mind of scientists playing some instrument, from amateur to semiprofessional level.

At the end of the series, the scientist-musician will hopefully acquire a deeper awareness of the art of playing and composing music.

#### CONTENTS

- Our Detector: the ear
- Case study: vibrating strings and Fourier Analysis
- Psychoacoustics: notion of "roughness", beatings, etc
- Consonance and Dissonance: a test for dyads (intervals)

#### OUR DETECTOR: THE EAR

#### *The ear actually functions as a Fourier analysis device*

Ohm's law of hearing: the perception of the tone of a sound is a function of the frequencies and amplitudes of the harmonics and not of the phase relationships between them



https://www.odyo.ca/anatomy-of-theear-and-the-hearing-system-works/

Signal associated to pressure





#### Fourier Analysis

The Fourier Transform *S*( *f* ) of a time-dependent function (signal) *s*(*t*) is defined as:

$$
S(f) := \int_{-\infty}^{+\infty} s(t)e^{-i2\pi ft}dt
$$

Typically, the *Power Spectral Density |S*( *f* )*|* 2 is analyzed, which relates to the *autocorrelation*

To capture transients, time-frequency analysis through the *Short-Time* Fourier Transform is common:

$$
S_{st}(t,f)=\int_{-\infty}^{+\infty} s(\tau)w(\tau-t)e^{-i2\pi f\tau}d\tau
$$

where *w*(*t*) is a *windowing* function (typically a Gaussian). For the ear its width is about 0.05s

The *Spectrogram* is defined as  $|S_{st}(t, f)|^2$ . Easy to produce with your smartphone!

#### OUR DETECTOR: THE EAR

#### *The ear actually functions as a Fourier analysis device*

This is consistent with the *place theory* of hearing, which correlates the observed pitch with the position along the basilar membrane of the inner ear that is stimulated by the corresponding frequency



http://hyperphysics.phy-astr.gsu.edu

Non linearities are nevertheless relevant and represent a current subject of research, see e.g. Jacob N. Oppenheim and Marcelo O. Magnasco Human Time-Frequency Acuity Beats the Fourier Uncertainty Principle PRL 110, 044301 (2013)

#### OUR DETECTOR: THE EAR

#### *The ear actually functions as a Fourier analysis device*

We are able to establish the PITCH of a sound if its harmonics (or partials) are «harmonic», i.e.  $\qquad$   $\qquad$ 

$$
\left(\begin{matrix}f_n=nf_1\end{matrix}\right)
$$

fundamental frequency of the tone

Q: Is a vibrating string harmonic? What are its amplitudes and frequencies?  $s(t) = \sum A_n \sin(2\pi f_n t)$ 

 $n=1,2,...$ 

### The vibrating string with fixed endpoints



The displacement f(x,t) satisfies the d'Alembert wave equation (small displacements approx)

$$
\frac{\partial^2 f(x,t)}{\partial x^2} = \frac{1}{v^2} \frac{\partial^2 f(x,t)}{\partial t^2}
$$
\nvelocity of propagation  $v = \sqrt{\frac{T}{\mu}}$  linear mass density

**General** solution:

$$
f(x,t) = \sum_{n=1,2,...} \sin(n\pi \frac{x}{L}) (C_n^s \sin(2\pi f_n t) + C_n^c \cos(2\pi f_n t))
$$
  

$$
f_n = \frac{n}{2L} \sqrt{\frac{T}{\mu}}
$$

### The vibrating string with fixed endpoints



The ear detects the (S)FT of the pressure wave generated in air, that is of a signal that can be written as

$$
s(t) = \sum_{n=1,2,...} (C_n^s + C_n^c) \sin(2\pi f_n t)
$$
  
\n
$$
f_n = \frac{n}{2L} \sqrt{\frac{T}{\mu}}
$$
 HARMONIC!   
\nAmplitudes to be calculated by  
\nspecifying boundary conditions

## The vibrating string with fixed endpoints



The ear detects the (S)FT of the pressure wave generated in air, that is of a signal that can be written as

$$
s(t) = \sum_{n=1,2,...} (\underbrace{Q^e}_{n=1,2,...} + C^c_n) \sin(2\pi f_n t)
$$
\nAmplitudes to be calculated by  $\frac{2hK^2}{\pi^2(K-1)} \cdot \frac{1}{n^2} \sin \frac{n\pi}{K}$  where do you pluck specific properties to be calculated by  $\frac{2hK^2}{\pi^2(K-1)} \cdot \frac{1}{n^2} \sin \frac{n\pi}{K}$  where  $K$  is a constant. The result is  $K$  is a constant. The result is <math display="inline</math>

### Plucked string: harp (K=2) vs guitar (K=20)



## Plucked string?



We take *f*=C<sub>4</sub> (central C in a piano), *K*=2, and generate a waveform with numpy:

\n
$$
t = np
$$
. linspace(0, self. duration, sample, False)  
\n for n in range(1, self. harmonics):  
\n  $Cn = 1 / n^{**}2 \times sin(n \times pi / self. k_1 \times n)$   
\n  $s += Cn \times np. sin(2 \times np. pi \times f \times n \times t)$ \n

## The vibrating string with fixed endpoints + damping



The ear detects the FT of the pressure wave generated in air, that is of a signal that can be written as

damping factor: the higher is the harmonic the sooner it vanishes Take e.g. =O(1) s-1

### Damped plucked string



### Damped plucked string

OK, let's introduce  $\Gamma$ =1.5 s<sup>-1</sup> And we take: K=2 (Harp) K=20 (Guitar) for n in range(1, self.harmonics): Cn = 1 /  $n**2$  \* sin( $n$  \* pi / self.k\_harp) w += Cn  $*$  np. sin(2  $*$  np. pi  $*$  f  $*$  n  $*$  t)  $*$  \ np.exp(-  $t * n *$  gamma)

To be noted that here we generate the stimulus, and deliberately ignore the resonances of a real instrument!



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## Intermezzo: a toolbox to test and benchmark

- We have developed a set of iPython notebooks to explore sounds and their acoustic effects
	- Based on popular Data Science libraries (numpy, matplotlib)
	- As shown, we display
		- Time-domain waveform
		- Power spectral density
		- Spectrogram
- We will extensively use this toolbox throughout the series



#### Sustained Stimulus

What if we have a sustained stimulus as boundary condition?

- Same general solution
- Typically, smooth start and end

#### Common examples:

- The voice!
- **Strings**
- Woodwinds, pipes

Power spectrum (log/log) Wave packe  $0.5$  $-0.5$  $-1.0$ 230 1150 1380 1610 1840  $10<sup>2</sup>$  $t$  [ms]



An example: harmonics with relative amplitudes going as Cn = 1 /  $n^{**}(2$  if n % 2 == 0 else 1.1)

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### COMBINING FREQUENCIES

- Now let's combine two sounds with frequency  $f_1$  and  $f_2$ , and explore the auditory effects when hearing them together:
	- When the frequencies are "very close": *primary beatings*
	- "Close" frequencies: significant *roughness* in the composed sound
	- Far away frequencies: combined sound relatively less rough
	- "Islands" of *consonance* when  $f_2 = k f_1$ ,  $k =$  "simple" ratio
		- Related to a "simpler" waveform?
	- *Secondary beatings* close to such ratios
- How "close", how "far away"? Let's introduce
	- The Critical Bandwith
	- The Discrimination Limen

#### Critical Bandwidth and Discrimination Limen

#### CB: the frequency band within which a second sound *interferes* in the perception of the first

DL: the frequency difference which makes two sounds perceived as *different pitches* when heard separately

Also known as *Just Noticeable Difference*

For frequences around C $_4$  (262 Hz), CB is about 100 Hz. Beats are heard until about 12Hz, roughness between 12Hz and 100Hz, with a maximum at about 33 Hz.



### Combining Frequencies: tests

- Let's try these effects: we sum two sounds with frequencies  $f_1$  and  $f_2$ 
	- $\bullet$   $f_1$  = 256 Hz (A bit flatter than C<sub>4</sub>)
	- $\bullet$   $f_2$  sweeps from 250 Hz to 520 Hz = from slightly below $f_1$  to slightly above  $2 f_1$
	- To account for the logarithmic perception of the hear, we let

 $f_2(t) = 2^{t/T} f_1$  taking e.g. T = 40s

- *Numerically, we just use scipy.chirp(method='log') !*
- What do we expect?
	- We're looking for beatings and roughness until  $f_2 f_1 \approx 100$  Hz



• Secondary beatings:  $f_1 = C_4$ ,  $f_2 \approx 2 f_1$ 

- We call this Mistuned Octave
	- Note the beatings pattern in the Spectrogram for the higher harmonics

**All A** 





• Secondary beatings:  $f_1 = C_4$ ,  $f_2 \approx 2 f_1$ 

- We call this Mistuned Octave
	- Note the beatings pattern in the Spectrogram for the higher harmonics
	- The beatings do not vanish if we keep only the fundamentals!





- Let's now focus on  $f_2 = 3/2 f_1$
- So called a Perfect Fifth or P5 (We will see tomorrow why "Fifth")



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- Secondary beatings if  $f_2$  = 3/2  $f_1$  – 1 Hz ≈ 3/2  $f_1$



- We call this Mistuned Fifth
	- Similar considerations as for the Mistuned Octave

The hear is not sensitive to a difference of 1 Hz. However, the hear is extremely sensitive to beatings: this is why we "tune" musical instruments based on beatings!

- Let's now focus on  $f_2 = 3/2 f_1$
- So called a Perfect Fifth or P5 (We will see tomorrow why "Fifth")
- Secondary beatings if  $f_2$  = 3/2  $f_1$  – 1 Hz ≈ 3/2  $f_1$
- We call this Mistuned Fifth
	- Similar considerations as for the Mistuned Octave
	- Higher harmonics reinforce beatings



#### Combining Frequencies: the Fundamental Bass

• Let's now assume:

$$
\frac{f_2}{f_1}=\frac{m}{n} \quad m,n \in \mathbb{N} \text{ and coprime}
$$

 $\bullet$  We can define a new frequency $f_0$  , which we denote the Fundamental Bass Frequency, as:

$$
f_0=\frac{f_2}{m}=\frac{f_1}{n}
$$

• This is also known as the Common Bass or Missing Fundamental, and its inverse represents the period of the combined waveform

## Combining Frequencies: P5 + Fundamental Bass

- Can we detect the Fundamental Bass when playing e.g. a P5?
	- What about exploiting our sensitivity to beatings?
- Let's play a P5 and add a single frequency  $f = f_0 + 2$  Hz

• Incidentally, the most prominent *Combination Tone*, so-called *Tartini's sound*, has the same frequency as the FB for a P5



 $f_0$ <sup>128</sup>

 $0.5$ 

 $2.5$ 

### Combining Frequencies: Recap

- We have introduced the Psychoacoustic concepts of Roughness, Critical Bandwidth, Discrimination Limen, Fundamental Bass
- We have observed different forms of beatings and their waveforms
	- The ear is sensitive to "well tuned" vs "mistuned" simple ratios
- We observe a varying degree of "consonance" or "dissonance" when changing the  $f_2$  /  $f_1$  ratio
	- This appears to be correlated to the physical properties of the resulting wave
	- "Cultural", "subjective" component also present to some degree

#### A CONSONANCE TEST

- Can we try and formalize this concept? Can we produce a psychoacoustic test?
	- Yes! Several scientists and musical theorists did it in the past, limited to one octave and using a specific musical instrument
		- From Foderà (early 1800) to Bowling et al. (2018)
	- We tried it ourselves, too, with some variants: we built a harmonic timbre that **does not resemble** too much a familiar instrument



- slow exponential decay + partials with 1/n amplitude
- $\bullet$  We chose 38 ratios, with  $f_1 = C_4$  and  $f_2$  running up to 4  $f_1 = 2$  octaves
- We let volunteers hear several dyads and provide a degree of perceived consonance within a scale 1 to 5:

 $1 =$  very dissonant,  $3 =$  neither diss. nor cons.,  $5 =$  very consonant

#### Test Results



*Results from 20 individuals. Error bars represent one standard deviation.*

#### Test Results

- How can we interpret those results?
- Can we describe a model of C&D that fits them, in terms of the "toolbox" we have analyzed?

#### $\rightarrow$  Tomorrow: Theoretical Physics to the rescue!

