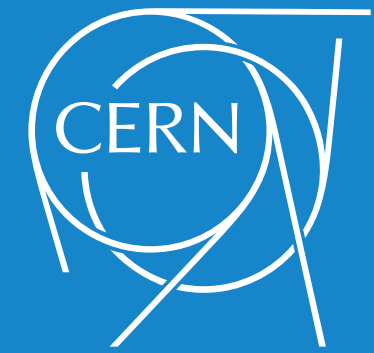


October 12th, 2022

Muon Collider - Annual Meeting



How to use BIB

simulation data in analysis

General principles and technical implementation

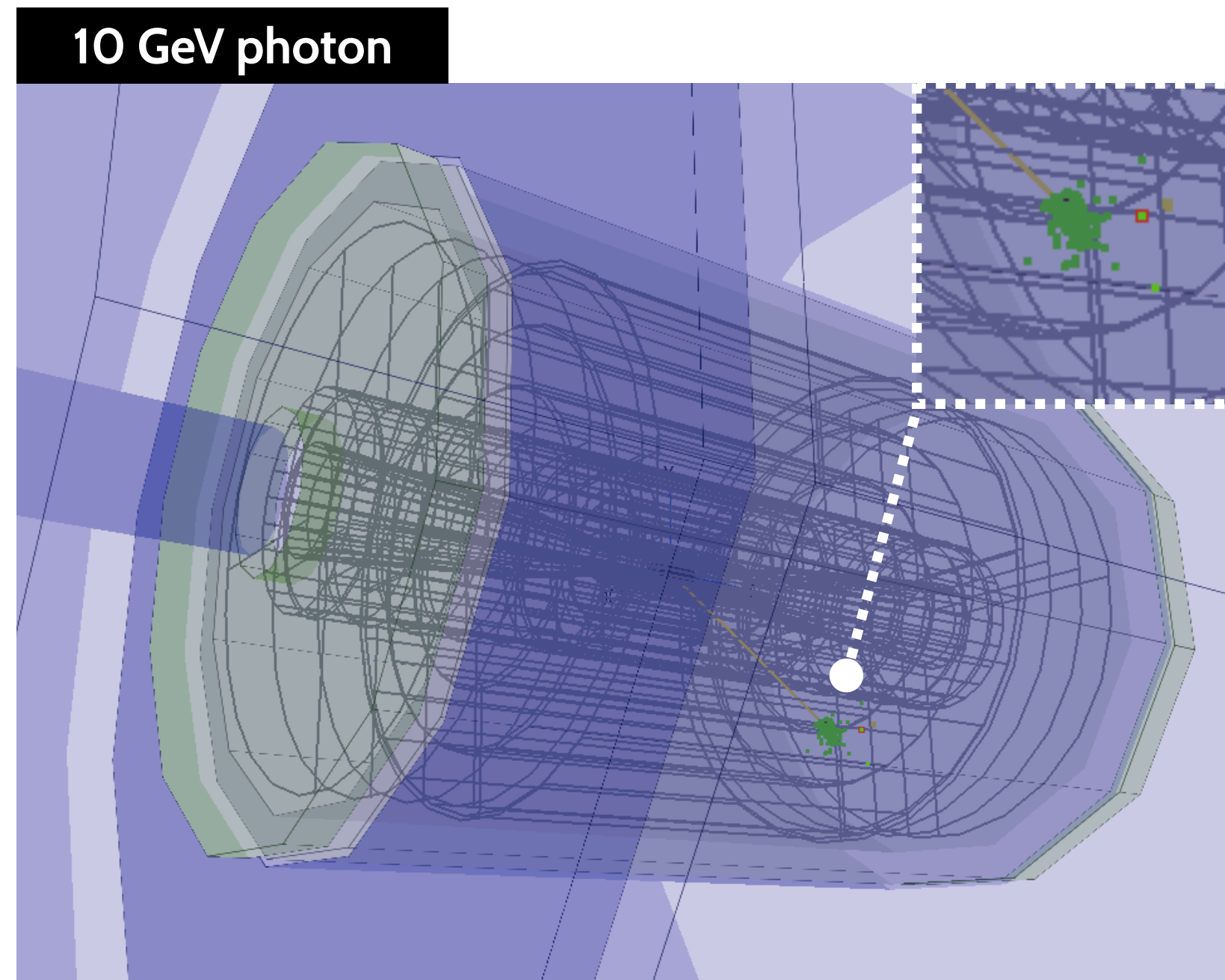
N. Bartosik ^(a)

on behalf of the
Muon Collider Physics and Detector group

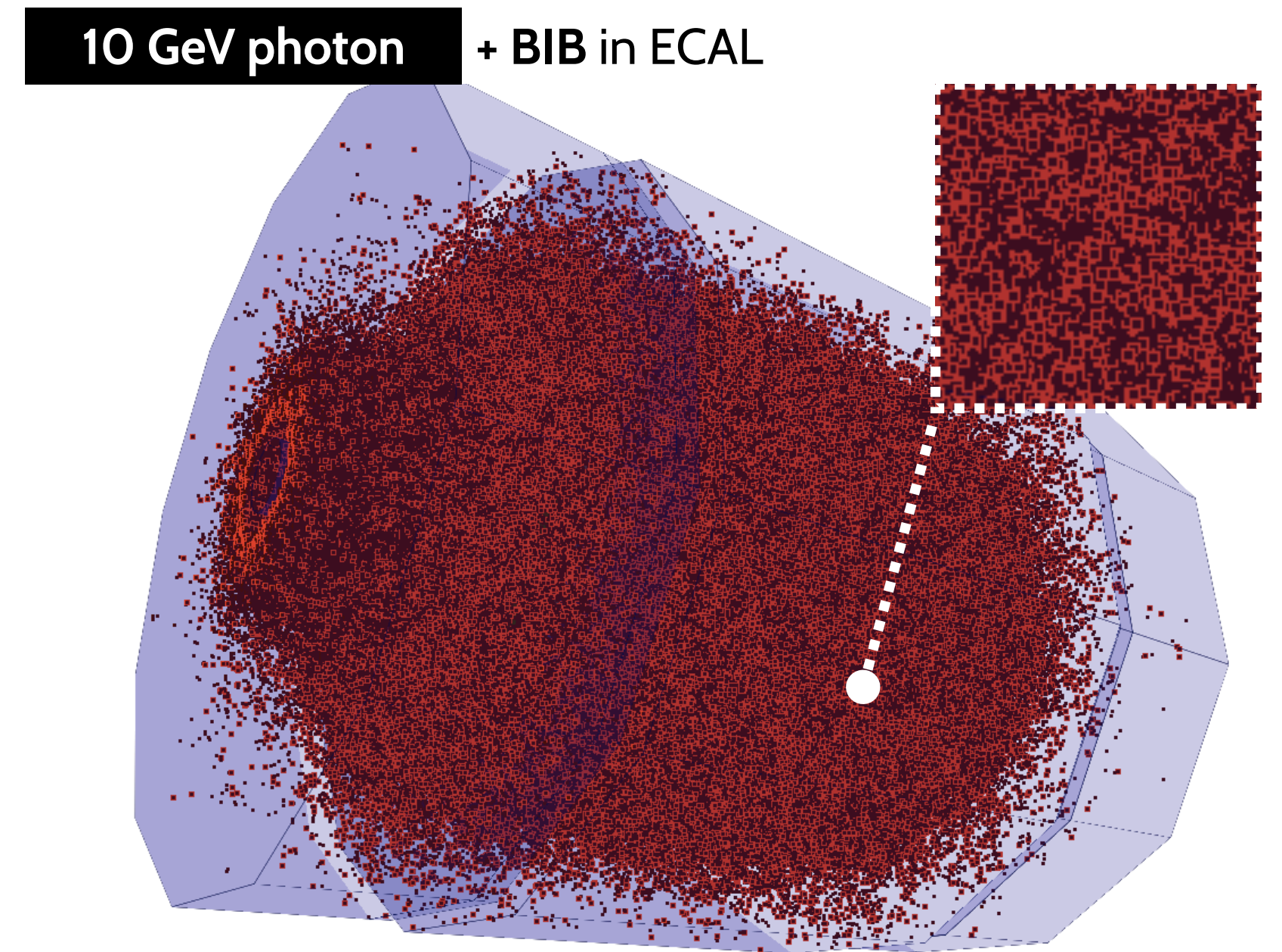
^(a) INFN Torino *(Italy)*

We want our simulation studies to be representative of what it will look like in the actual experiment

↳ all BIB effects have to be included in the most realistic way



physics analyses
will be done on
this kind of events



We have a clear separation between the two stages of BIB simulation:

1. Muons in the accelerator → FLUKA → BIB particles at the MDI surface

2. BIB particles → GEANT4 → detector signals ready for reconstruction (within the ILCSoft framework)

Simulation process: main components

Full simulated event obtained via three distinct stages:

GEANT4 simulation of Signal: straightforward and fast

GEANT4 simulation of BIB: $\sim 10^8$ particles/event

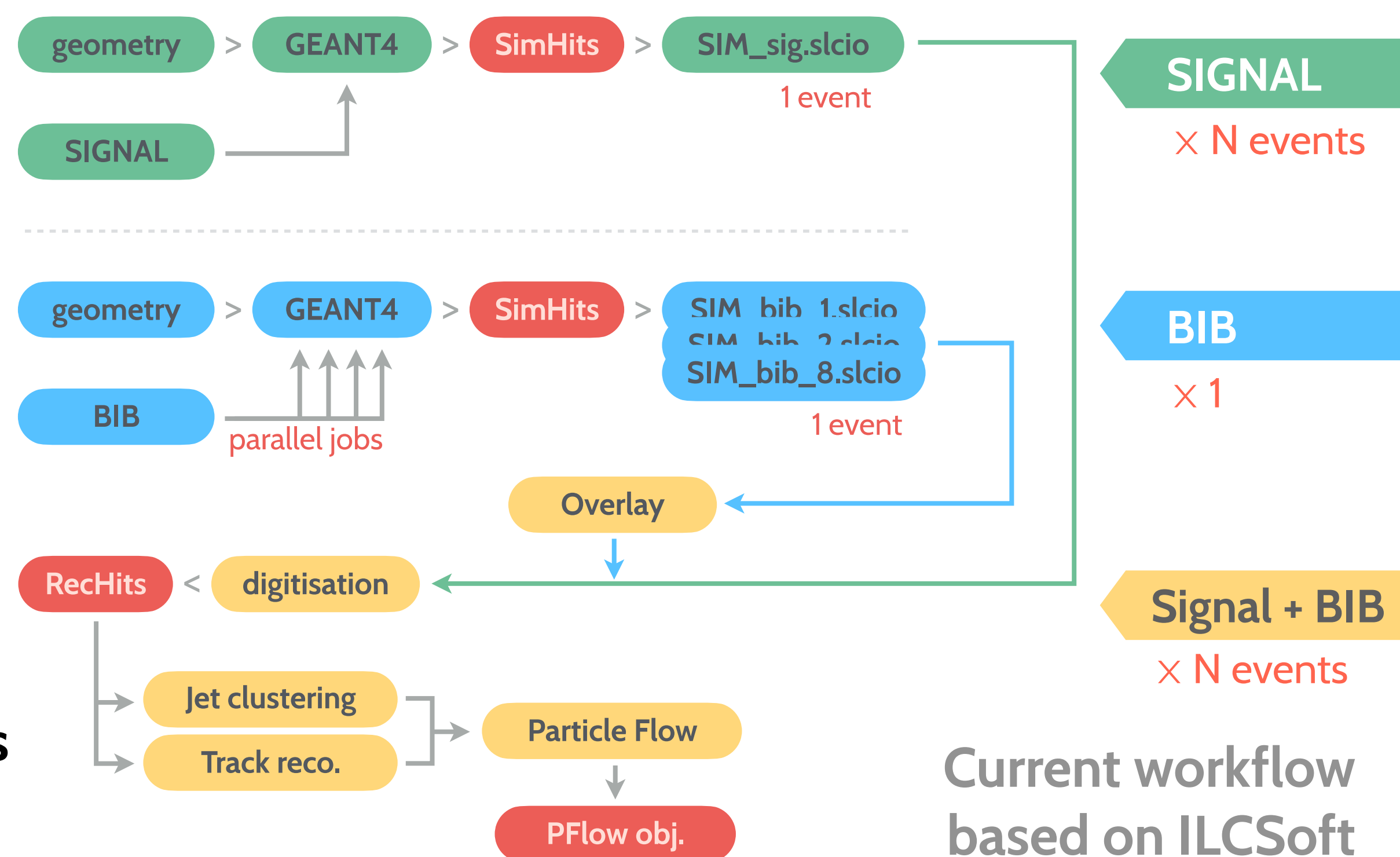
↳ extremely slow → need a pool of reusable events

Overlay of BIB: performed in each event before digitisation

↳ sensitive to the # of BIB SimHits and merging logics

Reconstruction speed of higher-level objects strongly depends on the amount of input RecHits from BIB

- especially relevant for track reconstruction (*combinatorics*)
- BIB contribution has to be suppressed as early as possible



BIB contribution creates tremendous amount of data → every step requires careful treatment of computing resources

DISK STORAGE

DISK I/O

CPU TIME

RAM USAGE

DISTRIBUTION

Computing optimisations: to make it feasible

Not all of the $\sim 10^8$ BIB particles arriving to the detector are relevant for its performance in a real experiment

↳ detectors have finite readout time windows → only a subset of particles relevant for the event reconstruction

1. No GEANT4 simulation of particles arriving too late **×6 less CPU**

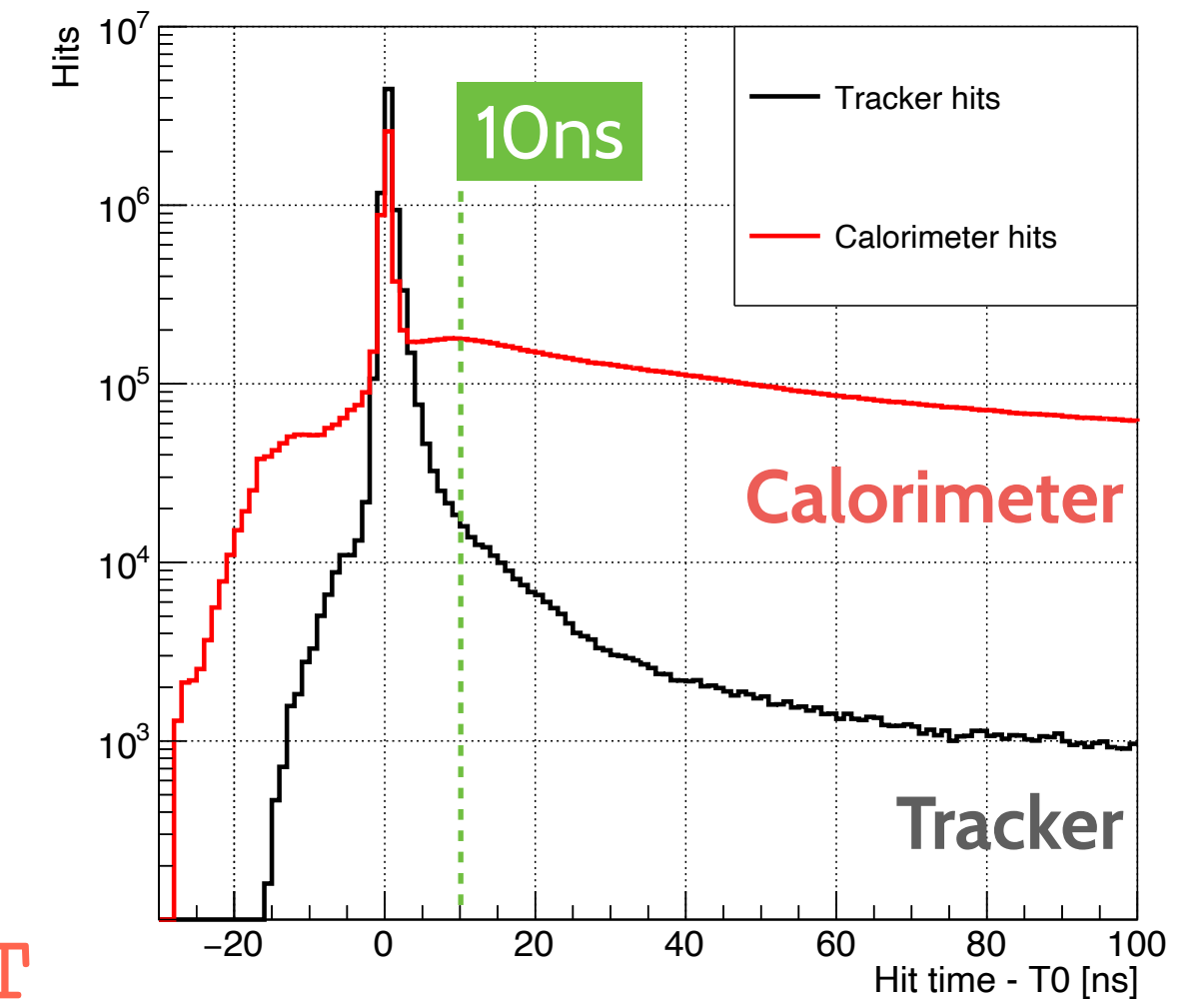
hits at $t > 10\text{ns}$ will be outside of the realistic readout time windows

↳ all particles with $t > 25\text{ns}$ at the MDI surface are discarded (accounting for TOF)

2. No GEANT4 simulation of low-energy neutrons **×20 less CPU**

high-precision neutron model required for accurate simulation: QGSP_BERT_HP
but they are slow → arrive to the detector with a significant delay

↳ neutrons with $E_{kin} < 150\text{ MeV}$ can be safely excluded + faster model: QGSP_BERT



1

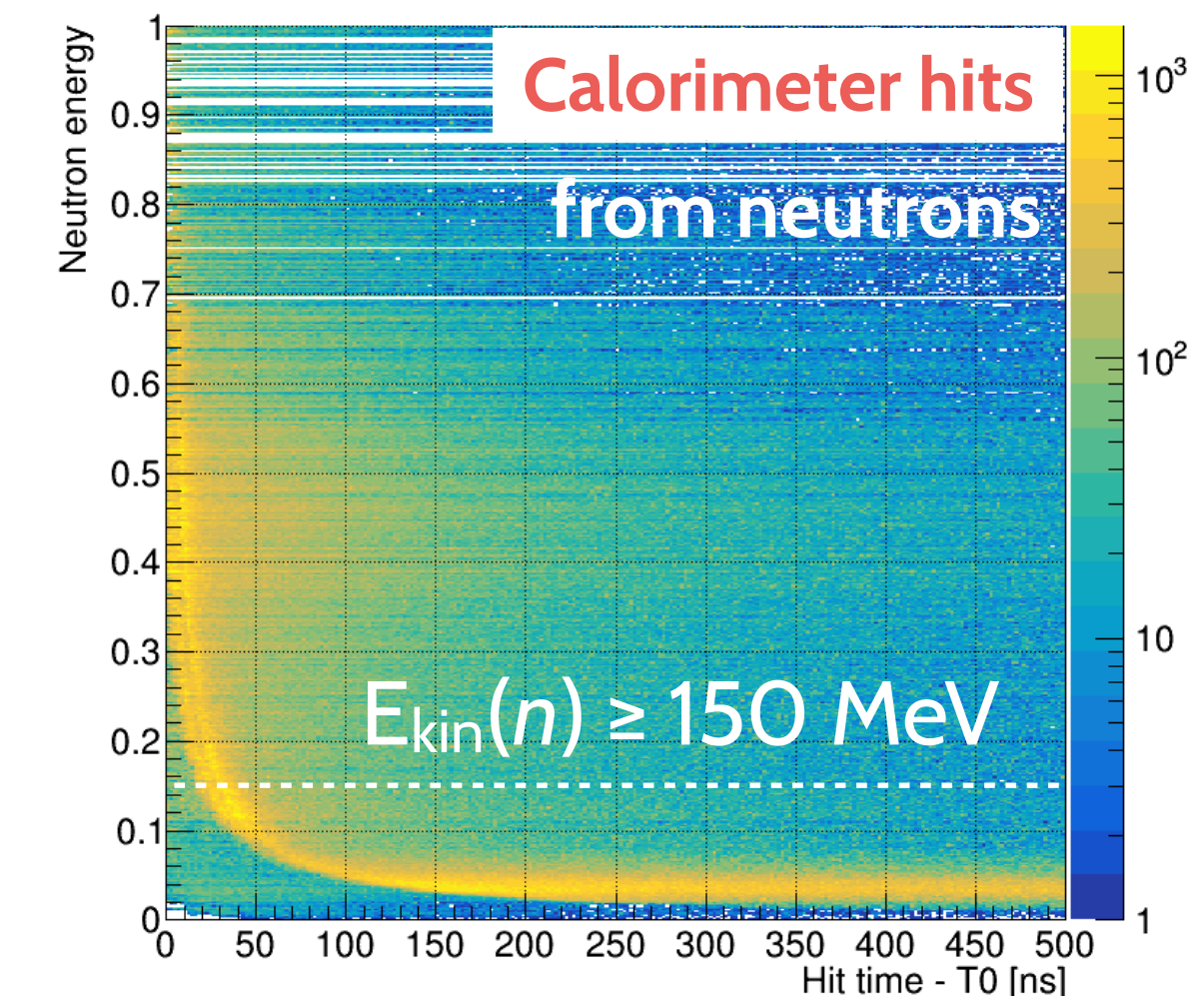
GEANT4 simulation of a single BIB event improved from 127 days → 1 day

↳ ~ 10 -100 reusable events can be generated in several days (parallelisation)

CAUTION!

These "irrelevant" particles are excluded based on assumptions about the detector obtained by first simulating all the particles to come up with acceptance definitions

↳ optimisations must be reevaluated when MDI or detector designs change



2

The result of a single BIB simulation in GEANT4 are 2 files: SimHits from the μ^+ and μ^- beam representing all the energy deposits in the detector produced by BIB particles from a single BX

Currently we have 1K simulated bunch crossings for $\sqrt{s} = 1.5$ TeV: entry 001 in the [table of MC samples](#) all obtained from a single sample of BIB particles produced by MAP using MARS15 simulation software

In each of the 1K bunch crossings the polar angle of each BIB particle is randomised before detector simulation + sampling of the path of each particle is randomised within GEANT4

↳ provides a reasonable level of statistical independence considering only 1 list of BIB particles available at $\sqrt{s} = 1.5$ TeV but not fully correct → some decays are not symmetric in polar angle + particle compositions might fluctuate

Till now our main focus has been on solving computational bottlenecks and optimising reconstruction algorithms

↳ reusing the same BIB sample in every simulated event has been acceptable

Now a number of physics cases are being studied at Muon Collider

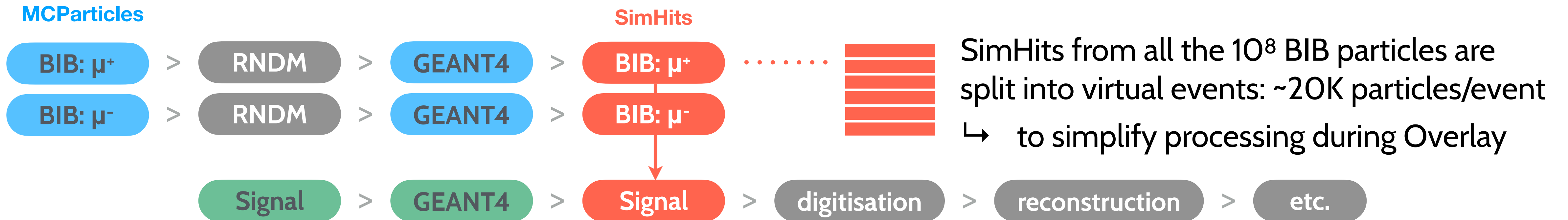
relying on full simulation of thousands of events, including also ML techniques

↳ **statistical independence of BIB contributions between different events is becoming a necessity**

We are now in the process of adopting a more efficient and flexible approach to BIB Overlay taking advantage of full control over the BIB generation process in FLUKA

BIB organisation: event structuring

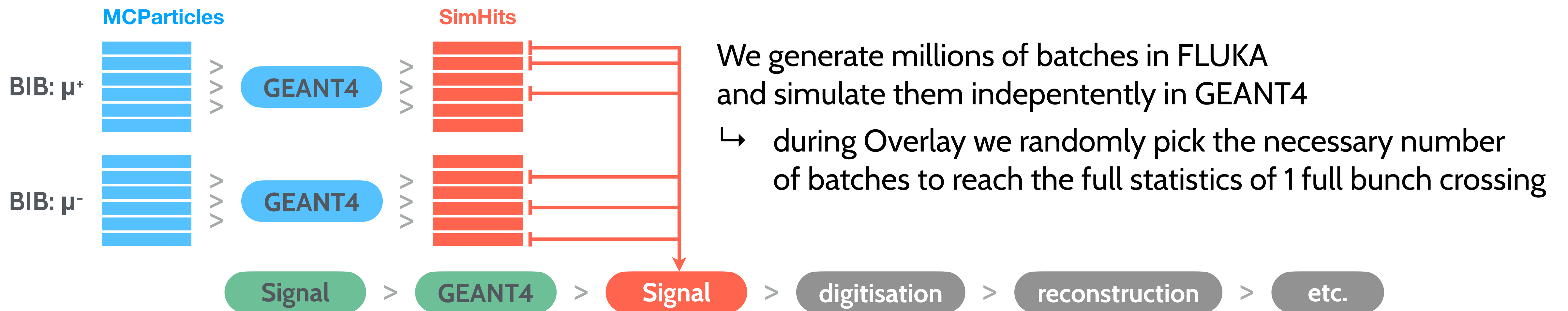
With the current approach we package BIB from the whole BX into just 2 files



BIB from the whole BX is treated as a single entity: 1K BIB simulations → 1K independent events

In FLUKA we force every muon to decay and record the resulting particles reaching the MDI surface

↳ muon decays are simulated in batches: e.g. 200 muons/batch → results written to small files (1 batch/file)



BIB overlay: performance considerations

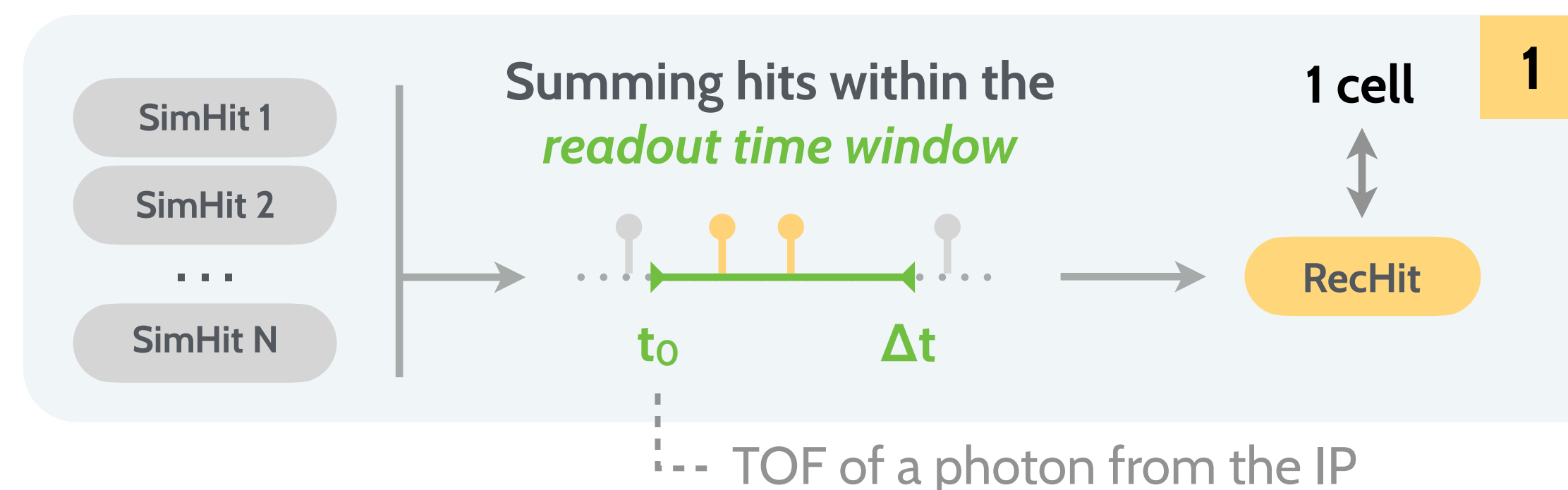
GEANT4 hits produced separately for Signal and BIB → merging + detector effects added during digitisation

↳ two distinct classes of hits: **CalorimeterHit** (ECAL, HCAL, Muon detector) + **TrackerHit** (Tracking detector)

1. **Calorimeter hits:** cell ID + E_{dep} + timestamp

large cells (0.5×0.5 - 3×3 cm) → manageable # of cells

↳ hits merged within a fixed readout time window (0-10ns)

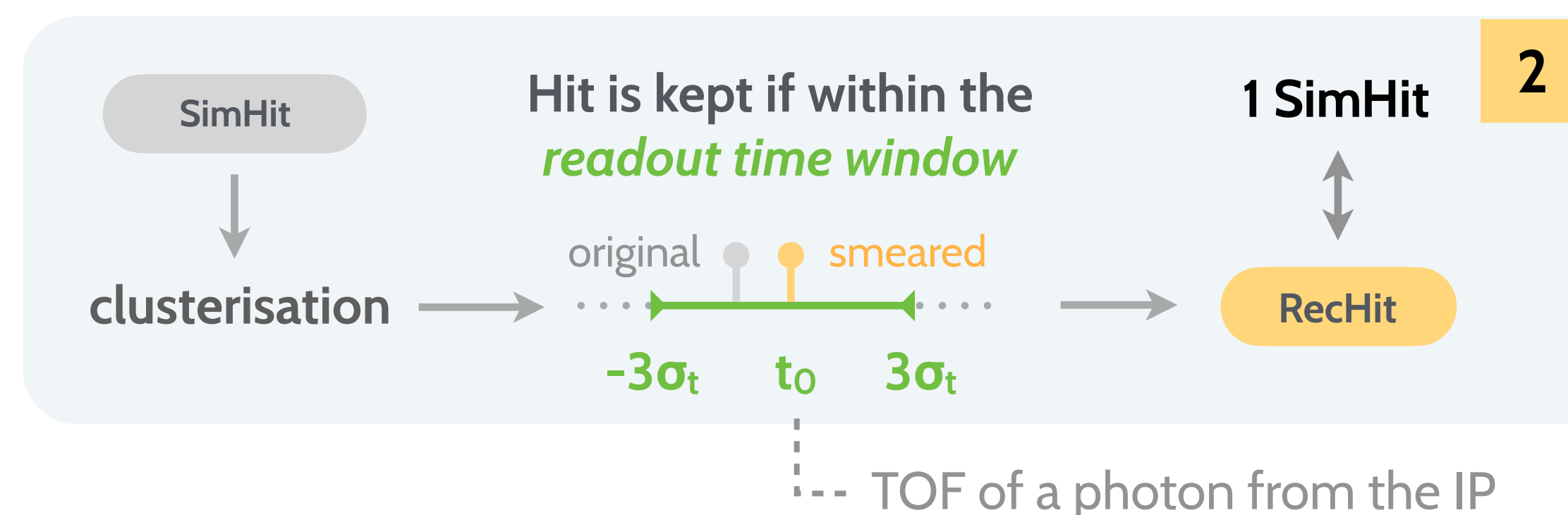


2. **TrackerHits:** sensor ID + 2D position + time and more

from small pixels (25×25 μm) to macro-pixels (0.05×10 mm)

↳ too many channels to treat them individually in GEANT4

Hits kept if within a fixed readout time window



Overlay module has configurable time filters (independent for each collection) to only keep the most relevant hits

↳ saves a lot of processing time + RAM used during digitisation

Starting new analysis using full simulation is fairly straightforward:

1. **Install the necessary simulation software:** [installation instructions](#)
or use a precompiled container: [list of distributions](#)
2. **Get access to the signal and BIB samples:** [list of available samples](#)
or generate your own signal sample
3. **Set up configuration files for the whole analysis chain:** [see tutorial](#) + [example configuration](#)
4. **Run the actual chain of modules and study the results**

Some technical details will change in the near future:

- organisation of BIB samples into batches
- migration to a new software framework
- extension to global computing and data-storage resources

Plenty of room for new developments and optimisations

to support the ongoing and future large-statistics physics analyses