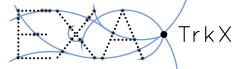


ExaTrkX integration into ACTS



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on behalf of the ExaTrkX team

ACTS Workshop 27 September, 2022

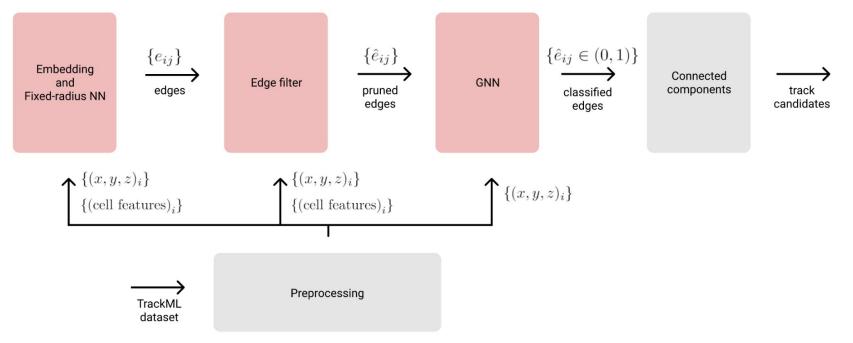
Introduction



- ExaTrkX implemented two C++ implementations of the GNN-based pipeline
 - <u>https://github.com/exatrkx/exatrxk-cpp-ctd2022</u> (libTorch for ML)
 - <u>https://github.com/exatrkx/exatrkx-acat2021</u> (onnxruntime for ML)
- We integrated the pipeline into ACTS
 - <u>https://github.com/acts-project/acts/tree/main/Examples/Algorithms/TrackFindingExaT</u> <u>rkX</u> (supports both libTorch and onnxruntime)
 - Thanks to Benjanmin Huth!
- We also "integrated" the pipeline into Athena 21.9, working on that for Athena, 23.
 - <u>https://gitlab.cern.ch/xju/athena/-/tree/xju/exatrkx-rel21.9</u> (allows tracking performance evaluation with standard tools)



ExaTrkX track finding

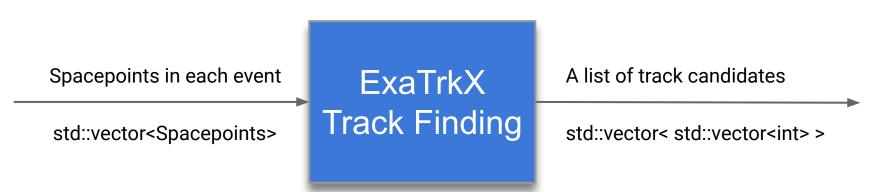


• Light red boxes are trainable stages

Reference: arxiv:2103.06995

In a nutshell

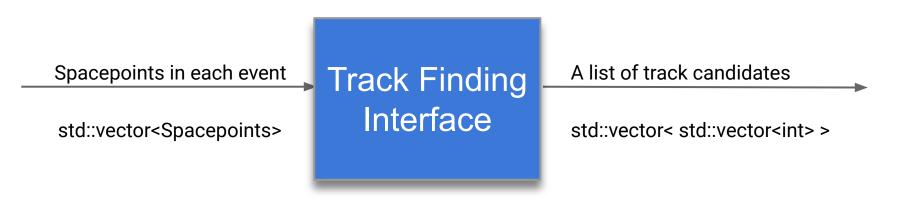




- Our track finding algorithm takes a list of *spacepoints* as inputs and produces a list of *track candidates* as outputs
- Track candidates are presented as a list of spacepoint IDs
 - For now, track candidate is presented as *ProtoTrack* in ACTS.

Build a generic interface

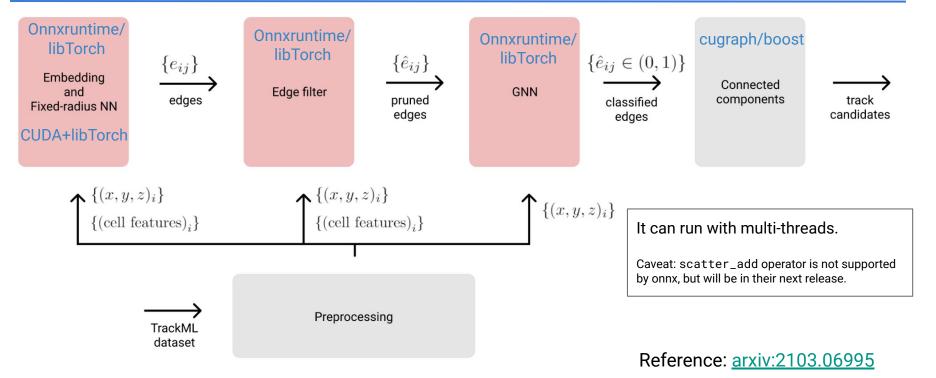




- We wrote a generic interface that works for any track finding algorithms, ExaTrkXTrackFindingBase
- The interface enables easy comparisons between different track finding algorithms

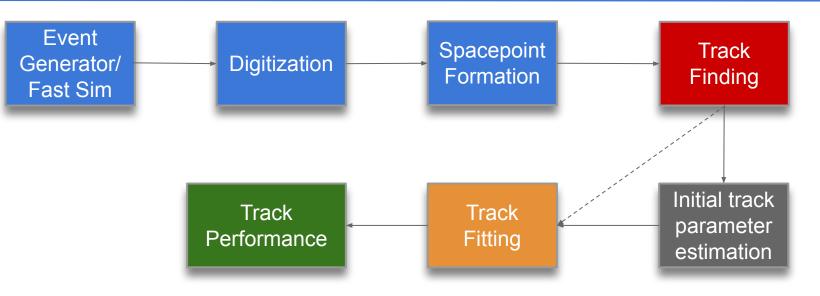
ExaTrkX track finding in C++







A tracking reconstruction chain

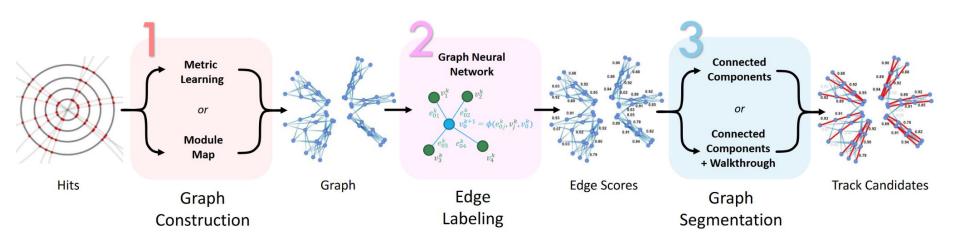


With existing ACTS example algorithms, we wrote a full tracking reconstruction chain.

This workflow allows fair comparisons between different track finding algorithms



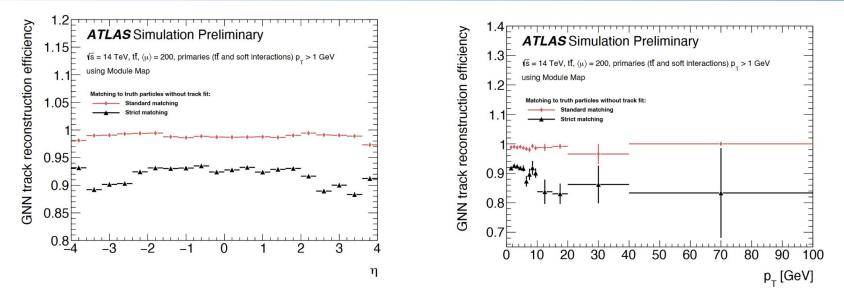
Latest pipeline for ITk



- Two graph construction algorithms in exploration
- Two graph segmentation algorithms
- Tend to support variations of the pipeline
 - >> Define separate interface for each stage



Latest results for ITk



Track candidate not matched to any particle = fake track found to be $O(10^{-3})$





We implemented an implementation of the ExaTrkX track finding algorithm in ACTS

The algorithm can use multiple threads and runs on GPUs

We also implemented a ExaTrkX as a service: https://github.com/exatrkx/exatrxk-cpp-ctd2022

See Benjamin's tutorial for more details: <u>https://indico.cern.ch/event/1184037/contributions/5061741/</u>

Outlook:

• Define separate interfaces for Graph Construction and Graph Segmentation so as to allow different algorithms