

Analysis of L&B and JP packages

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To make the gLite (or at least L&B and JP) really light :)

What

- reduce the number of module dependencies (both internal and external)
- internal cleanup

How

- direct configuration change
- split (or join) modules
- code reshuffle

When

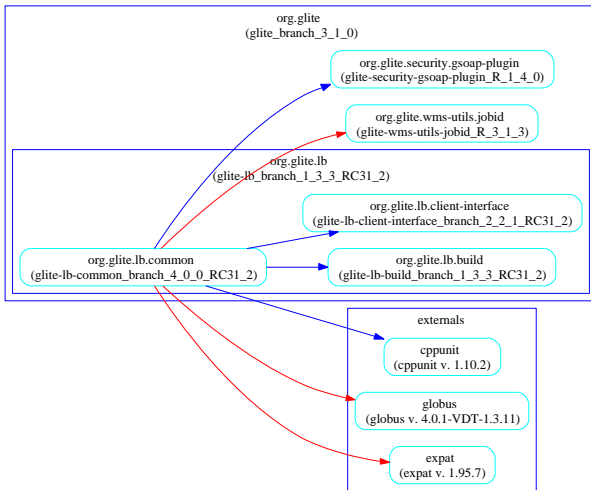
- Stage 1 - clean 3.1 branch - April 2007
- Stage 2 - clean HEAD - June 2007

1. start with functional ETICS (branch) configurations, namely `glite-lb_branch_1_3_3_RC31_2` and `glite-jp_branch_1_3_0_RC31`
2. start removing redundant dependencies with the following preferences:
 - in configurations
 - in Makefiles
 - in the code
3. check by building all modules separately as well as by building the whole subsystem, both LB and JP
4. clone *branch* configurations to *tag* ones (`etics-tag` will be functional "next week" :-)
5. merge to HEAD - to start **Stage 2**

- There are now 70 edges (L&B only)
- Rough estimate: **less than half is really needed**
- Graph produced manually at the moment using graphviz dot (text description → automatic graph generation)
- If we have the XML describing the configuration structure, we can generate the .dot file from it

Negotiation with Marc Begin, how it should work - it should output a structured XML describing a configuration structure (children and dependencies) of a given module or subsystem

```
<project name="org.glite" config="glite_branch_3_1_0">  
  <module name="org.glite.lb" config="glite-lb_branch_1_3_3_RC31_2" alreadyvisited="True">  
    <module name="org.glite.lb.common" config="glite-lb-common_branch_4_0_0_RC31_2"  
      alreadyvisited="True" />  
    <dependency name="expat" config="expat v. 1.95.7"  
      project="externals" dependencyType="D" type="BR" />  
    <dependency name="cppunit" config="cppunit v. 1.10.2"  
      project="externals" dependencyType="D" type="B" />  
    <dependency name="globus" config="globus v. 4.0.1-VDT-1.3.11"  
      project="externals" dependencyType="D" type="BR" />  
    <dependency name="org.glite.lb.client-interface" config="glite-lb-client-interface_branch_2_2_1_1"  
      project="org.glite" dependencyType="D" type="B" />  
    <dependency name="org.glite.wms-utils.jobid" config="glite-wms-utils-jobid_R_3_1_3"  
      project="org.glite" dependencyType="D" type="BR" />  
    <dependency name="org.glite.security.gsoap-plugin" config="glite-security-gsoap-plugin_R_1_4_0"  
      project="org.glite" dependencyType="D" type="BR" />  
  </module>  
  
  <module name="org.glite.lb.client" config="glite-lb-client_branch_2_2_3_RC31_2" alreadyvisited="False">  
    <dependency .../>  
  </module>  
  
</module>  
  
</project>
```



Issue:

- completely remove the *ant* dependencies (was used to create Makefile.inc, copy some common files, etc.) - done

Challenging issue:

- clean the stuff needed for the "old" gLite build system, eg. completely remove project directory in all modules - stage 2?
- Aleš removed `org.glite.lb/project/dependencies.properties` and in 30 minutes he got a complain that the build fails!! When do we stop using the "old" gLite build?

What have we already done:

- removed the *ant* dependencies
- partially removed unnecessary external dependencies (*expat*, *mysql-devel*, *cppunit*, *c-ares*)

What else needs to be done:

- clean the rest of external dependencies (*gsoap*, *gsoap-plugin*, *classads*, ...)
- neverending ETICS issues...

Globus issues

- now we use especially GSS and some misc. functions (`globus_libc_gethostname()`, proxy credentials handling, ...)
- we want to create `org.glite.security.gss` module with gLite GSS (now part of `org.glite.security.gsoap-plugin`)
- and remove *globus* dependencies, the only allowed will be probably B(uild) and R(un)-time dep. for `org.glite.security.gss`, nowhere else
- wrappers around non GSS globus functions will be needed

Other issues

- avoid *gsoap* dependencies when it is not really required
- create and use `org.glite.lb-utils.*` modules with `context`, `db`, `jobid`, `server-bones`, `trio` submodules, they contain "L&B and JP common" stuff - created on HEAD