

ML tracking

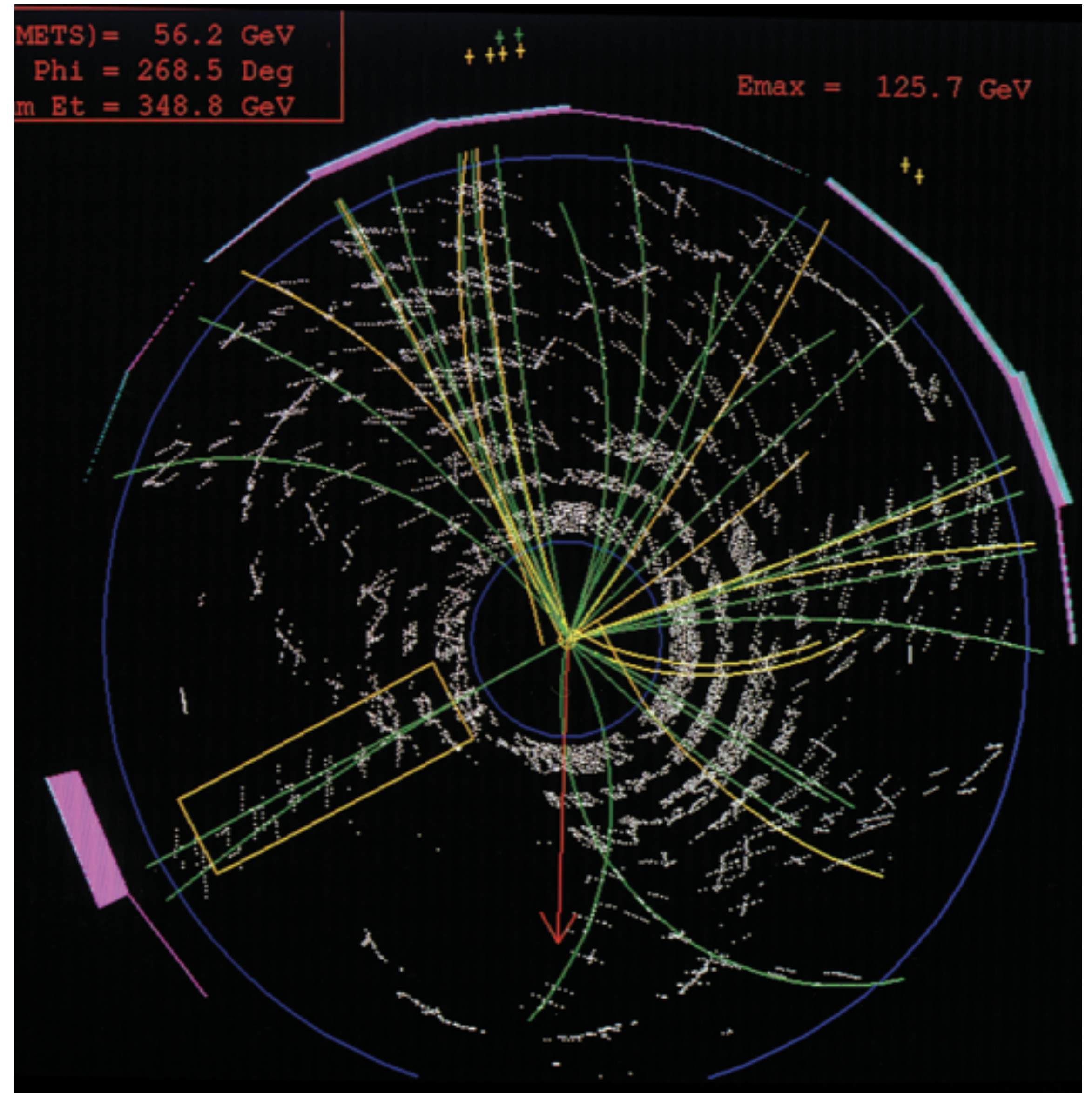
IRIS-HEP fellowship project presentation

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Agenda

- Project description
- Graph Neural Networks
- Data analysis
- Data preprocessing
- Train overview
- Results
- Acknowledgment

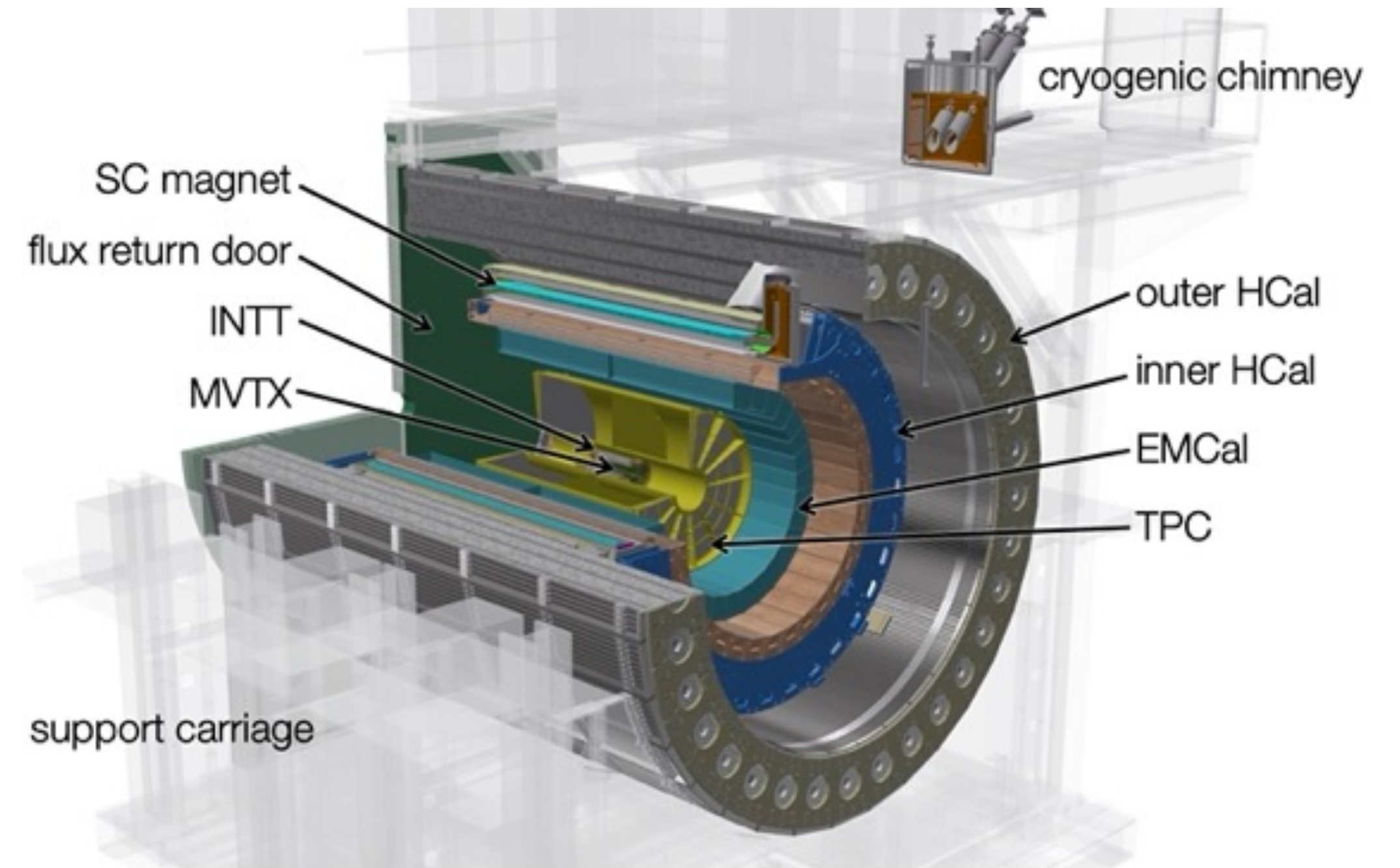


Project description

Particles collision data

Simulated by sPHENIX project

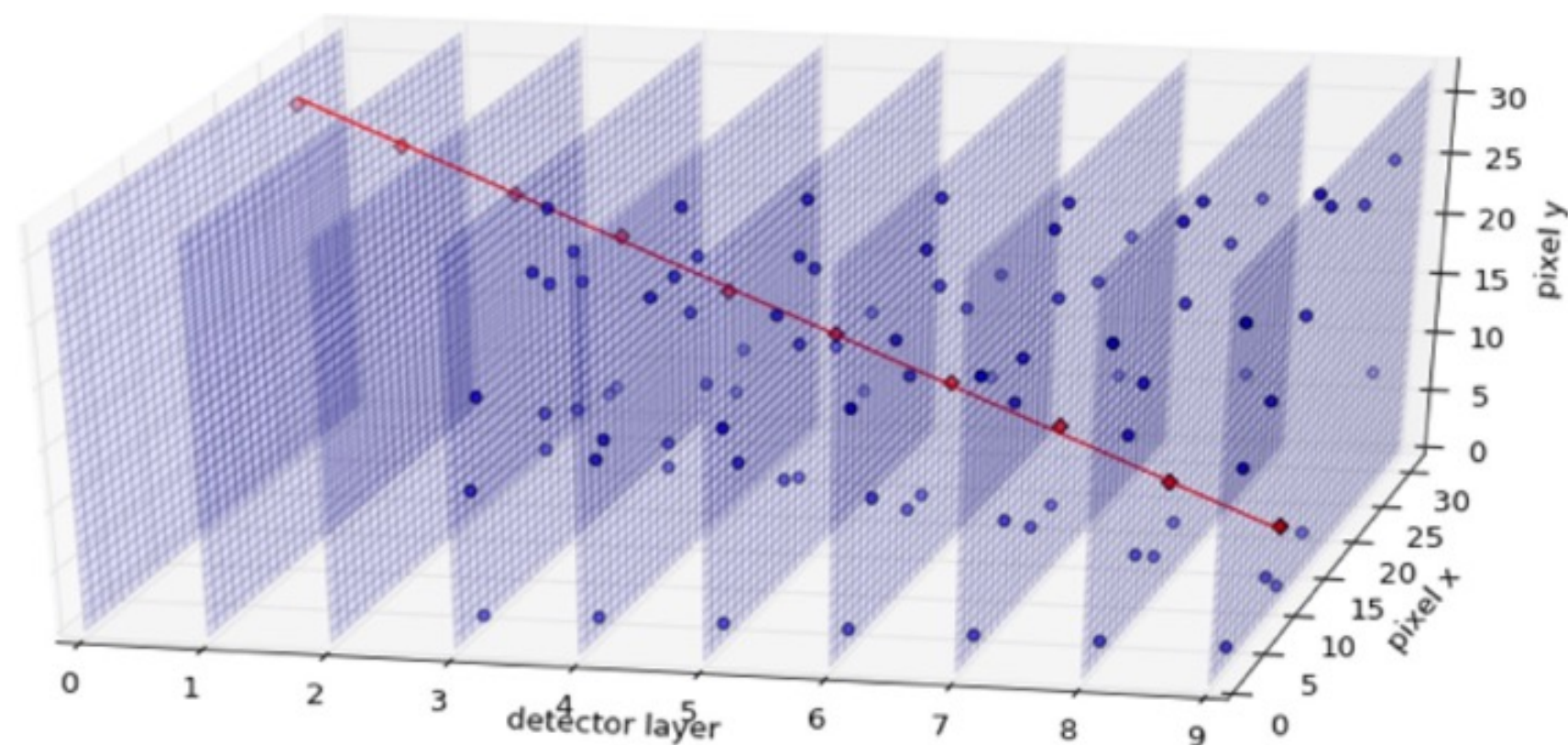
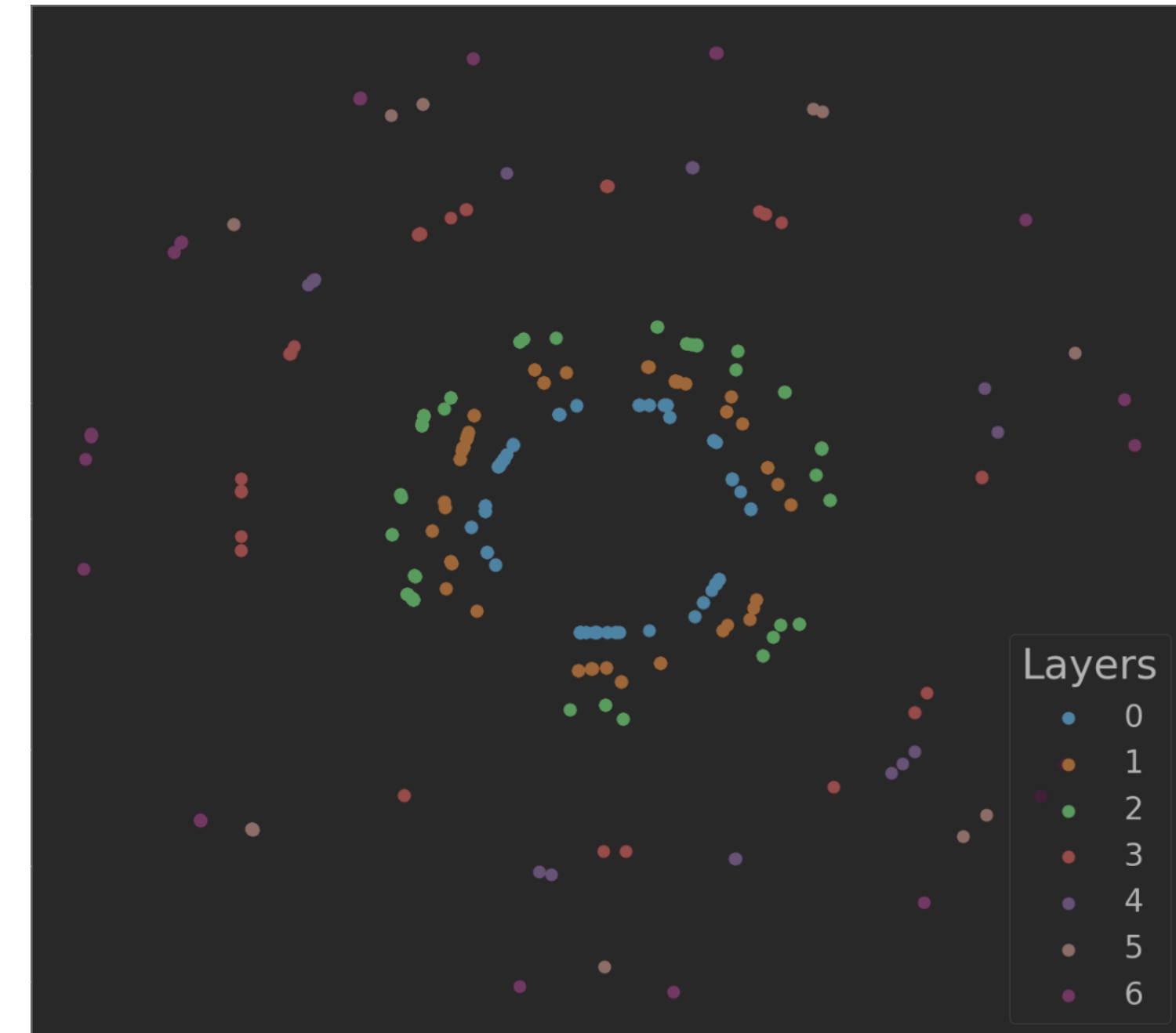
- After beams' collision
- Detection
- Analysis



Detection

MVTX & INTT detectors

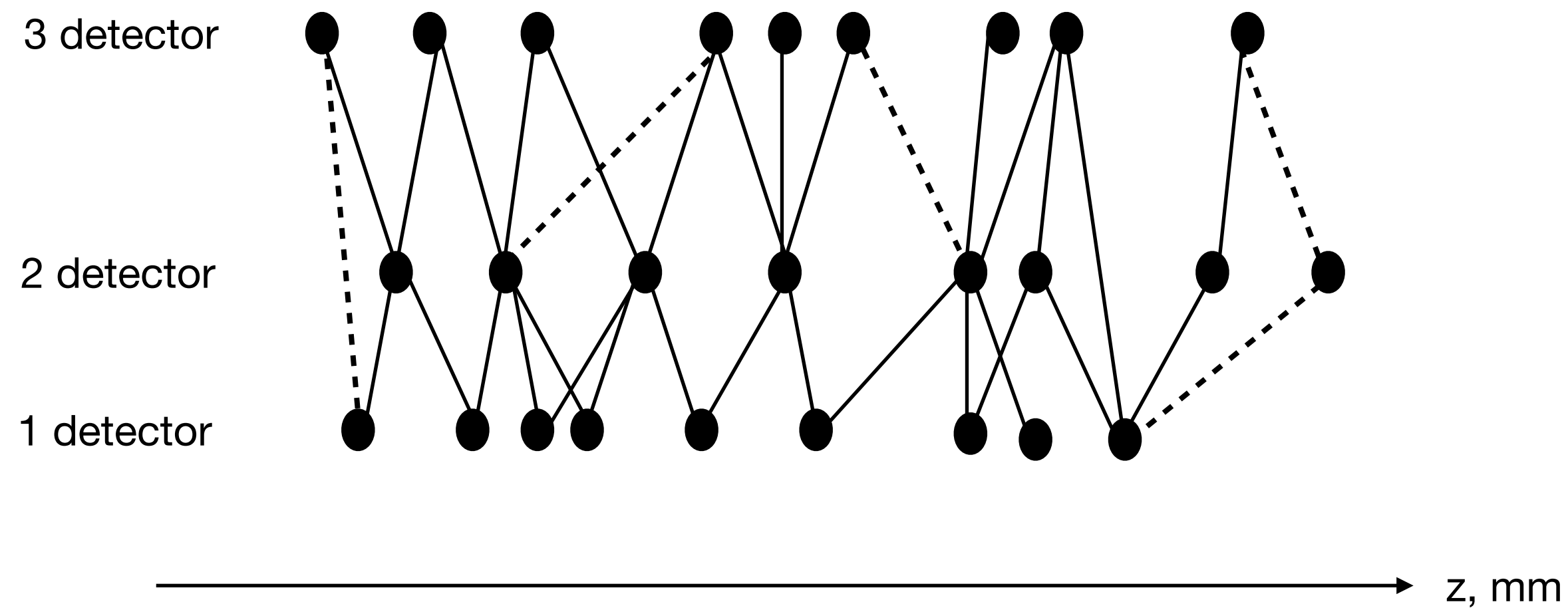
- Complex detector geometry
- High dimensionality (9k x 9k x 3)
- Variational input data
- Solutions: models with flexible data dimensionality + reduction of the useless data



0	1	0	0	0	0	0	0	0	0	0
1	1	1	1	0	0	0	0	0	0	0
0	1	1	0	0	0	0	0	2	0	0
0	0	0	0	0	0	0	2	2	0	0
0	0	0	0	0	0	0	2	2	0	0
0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	3	3	0	0	0	0	0
0	0	0	3	3	3	3	0	0	0	0

Tracks

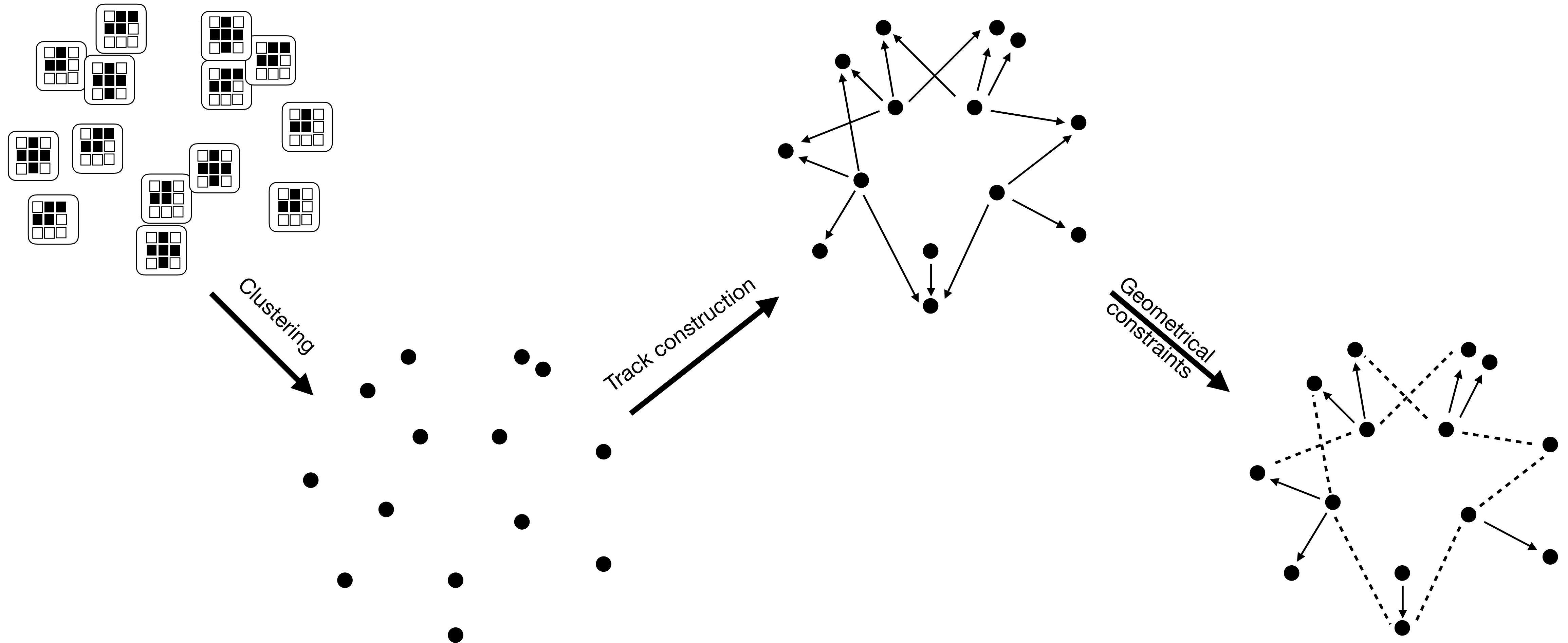
& their representations



- Tracks ~ graphs
- Geometrical constraints:
$$\delta(\phi) \leq \frac{\pi}{4}, \quad \delta(z) \leq 300 \text{ mm}$$
- With each iteration we find more relevant tracks and automatise the process of matching the hits into graphs

Pipeline overview

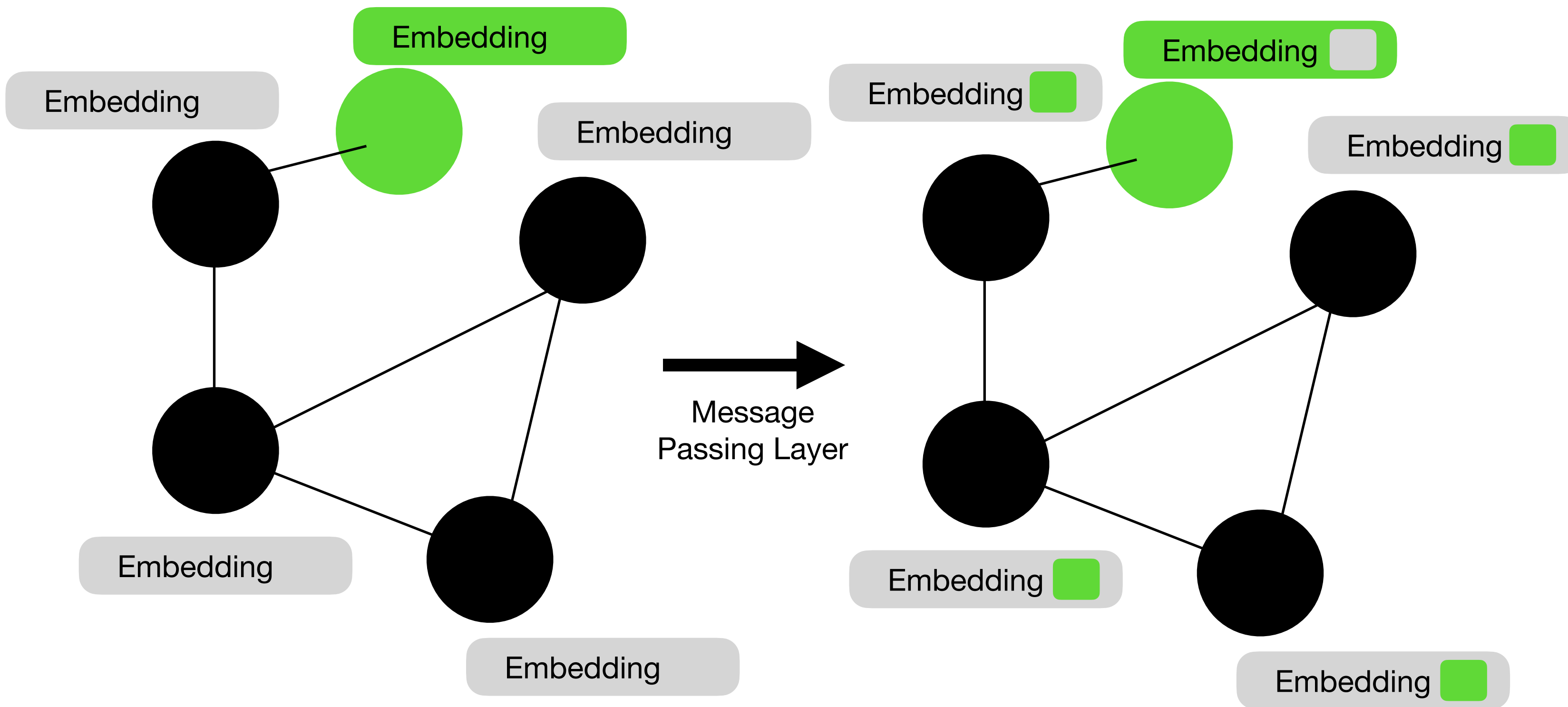
Track reconstruction



Graph Neural Networks

GNN idea

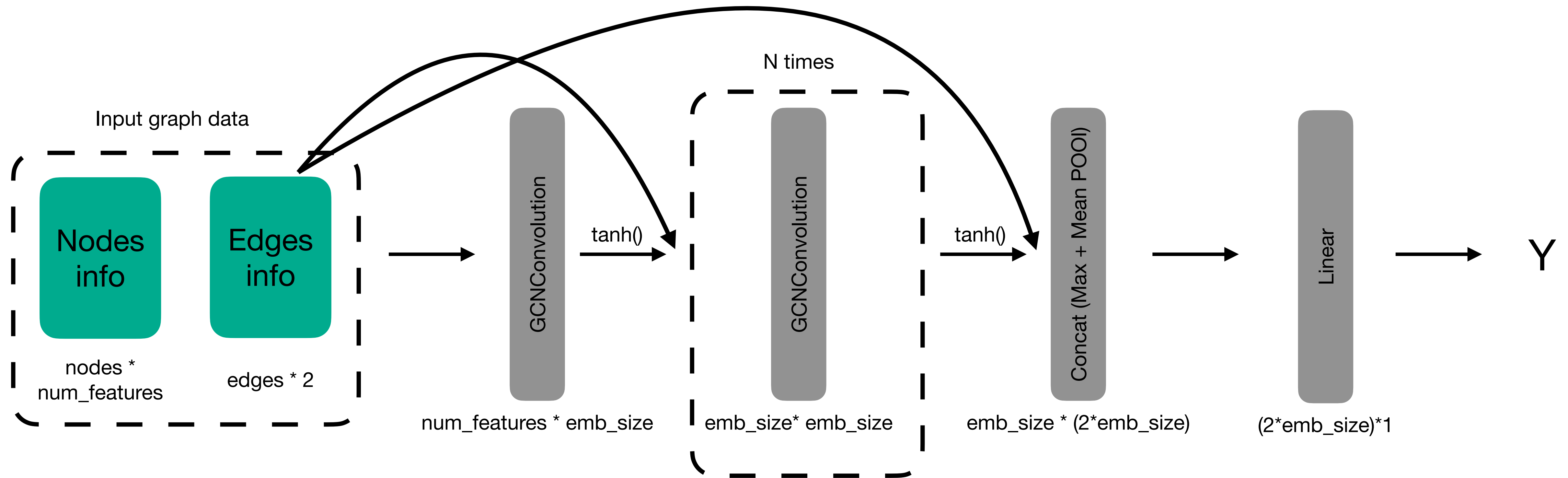
$$G = F(N, E)$$



- Predictions: node level, edge level, graph-level
- Hyper parameters: Embedding size, MPL amount.
- Python lib for working with GNN - PyG (PyTorch geometrical)

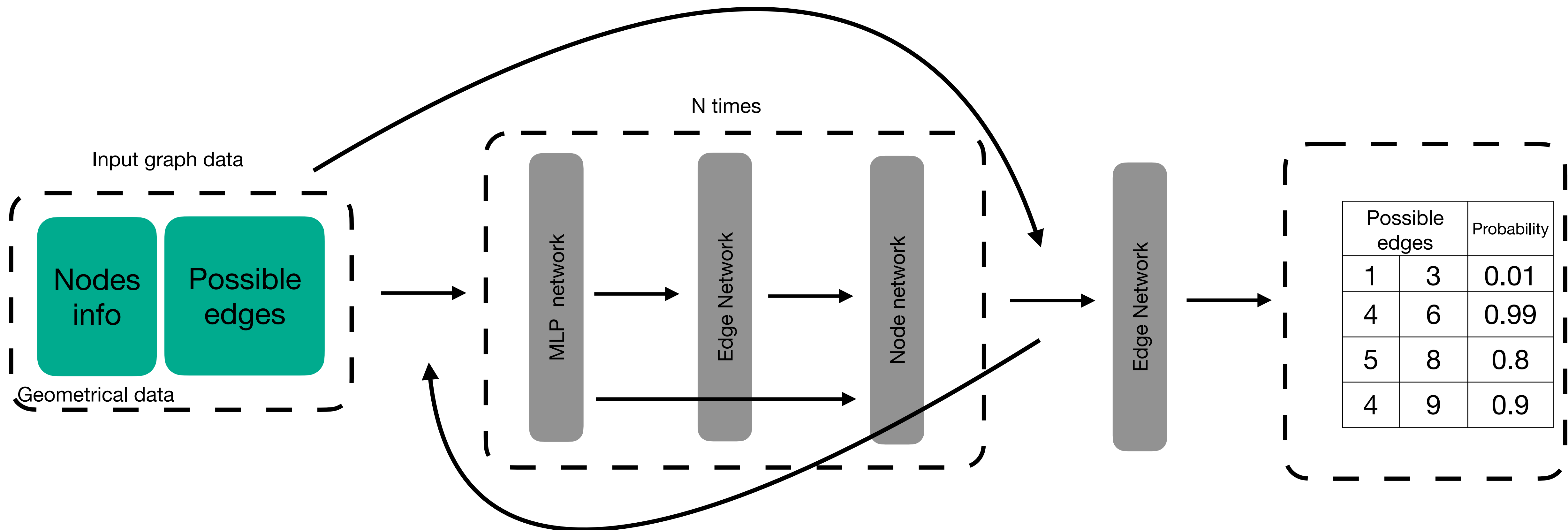
Graph Convolutional Network

graph level prediction



Graph Convolutional Network

node-level prediction - project task



Data analysis + preprocessing

Raw data

Simulated by sPHENIX project

- Generated json samples containing events
- Each event consist of: metadata, detectors data/positions/ids, points ids/pixel data/position/chip info, particles energy/momentum info, ground truth about vectors (containing particle ids etc.)

```
{
  "Events" : [
  {
    "MetaData": {
      "Description": "These are meta data for this event. Not intended to use in ML algorithm",
      "EventID": 0,
      "Unit": "cm",
      "CollisionVertex": [
        0.0026662557331342347,
        0.0025958270878951186,
        -10.565255027683989
      ],
      "Layer_Count": 3,
      "PixelHalfLayerIndex_Count": 6,
      "Layer0": {
        "PixelPhiIndexInLayer_Count": 6144,
        "PixelPhiIndexInHalfLayer_Count": 3072,
        "PixelZIndex_Count": 9216,
        "HalfLayer_Count": 2,
        "Stave_Count": 12,
        "Chip_Count": 9,
        "Pixel_Count": 524288
      },
      "Layer1": {
        "PixelPhiIndexInLayer_Count": 8192,
        "PixelPhiIndexInHalfLayer_Count": 4096,
        "PixelZIndex_Count": 9216,
        "HalfLayer_Count": 2,
        "Stave_Count": 16,
        "Chip_Count": 9,
        "Pixel_Count": 524288
      },
      "Layer2": {
        "PixelPhiIndexInLayer_Count": 10240,
        "PixelPhiIndexInHalfLayer_Count": 5120,
        "PixelZIndex_Count": 9216,
        "HalfLayer_Count": 2,
        "Stave_Count": 20,
```

Preprocessing part

Goals and steps

Main steps should be:

- 1) unpack json raw data
- 2) read carefully points data by ids
- 3) concatenate points from INTT and MVTX
- 4) reconstruct tracks from ground truth
- 5) cluster points on 1 detector
- 6) calculate cylindrical coordinates
- 7) segment possible edges by geometrical constraints
- 8) scale features
- 9) save in appropriate format.

Clustering

Collect all nearby points -> calculate mean euclidian (center) -> save center coordinates and number of pixels

0	1	0	0	0
1	1	1	1	0
0	1	1	0	0
0	0	0	0	0
0	0	1	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

Preprocessed data

Before training

Preprocessed data (per event), which can be considered to serve as input for the model, consist of next characteristics:

- 1) Scaled geometrical data: r vector value, ϕ angle value, z coordinate across cylindrical axis, amount of pixels on chip used in clustering
- 2) Possible edge combinations between point ids
- 3) Ground truth - each track consist of some points

Train process overview

Technology stack for training

Tools and technologies

- Remote developing, ssh, linux, conda3
- Python software engineering (OOP) for constructing training class, data loaders and models
- Torch, PyTorch geometrical, numpy, distributed programming
- Utils: wandb - for experiment tracking.

Training overview

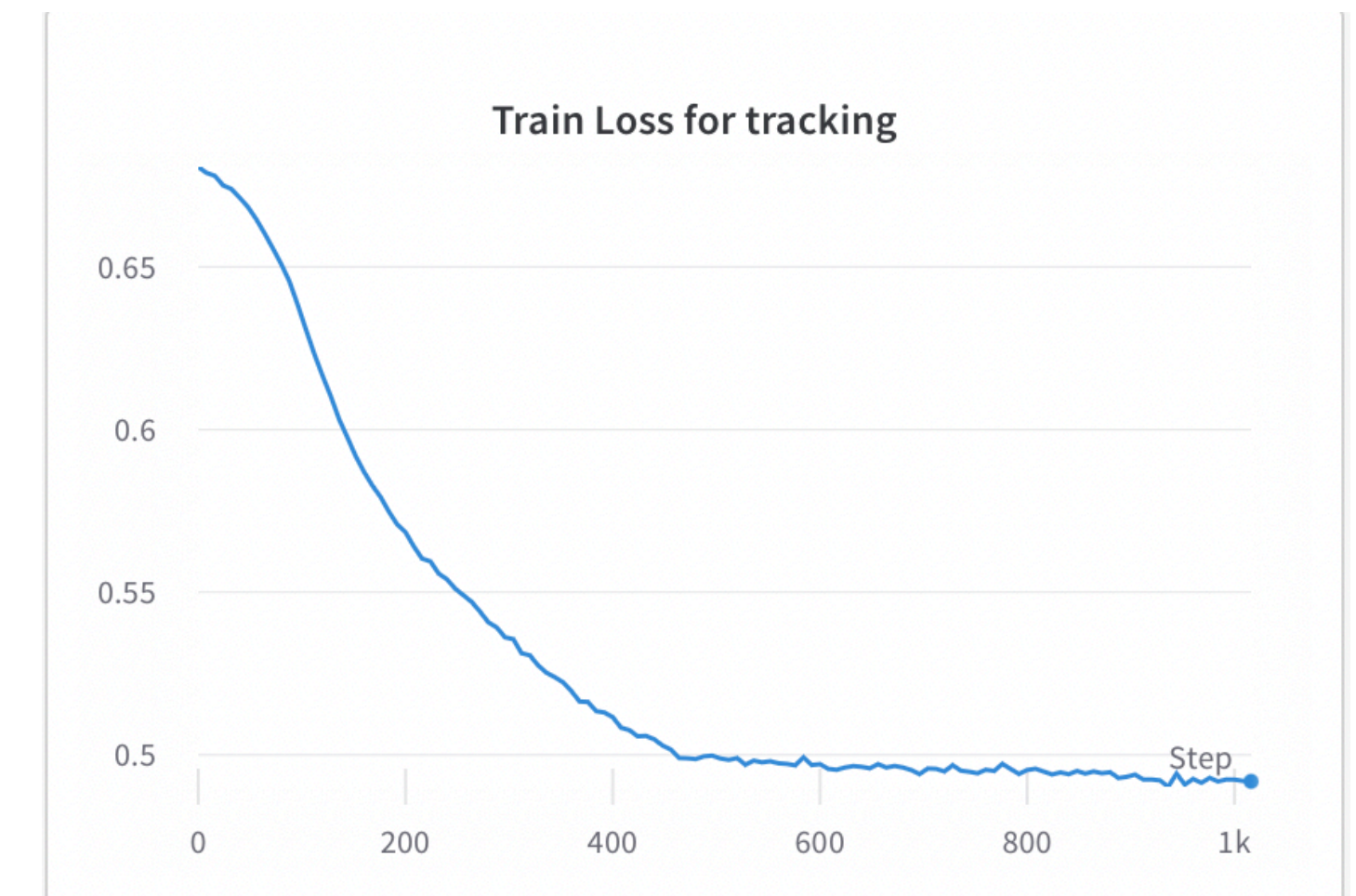
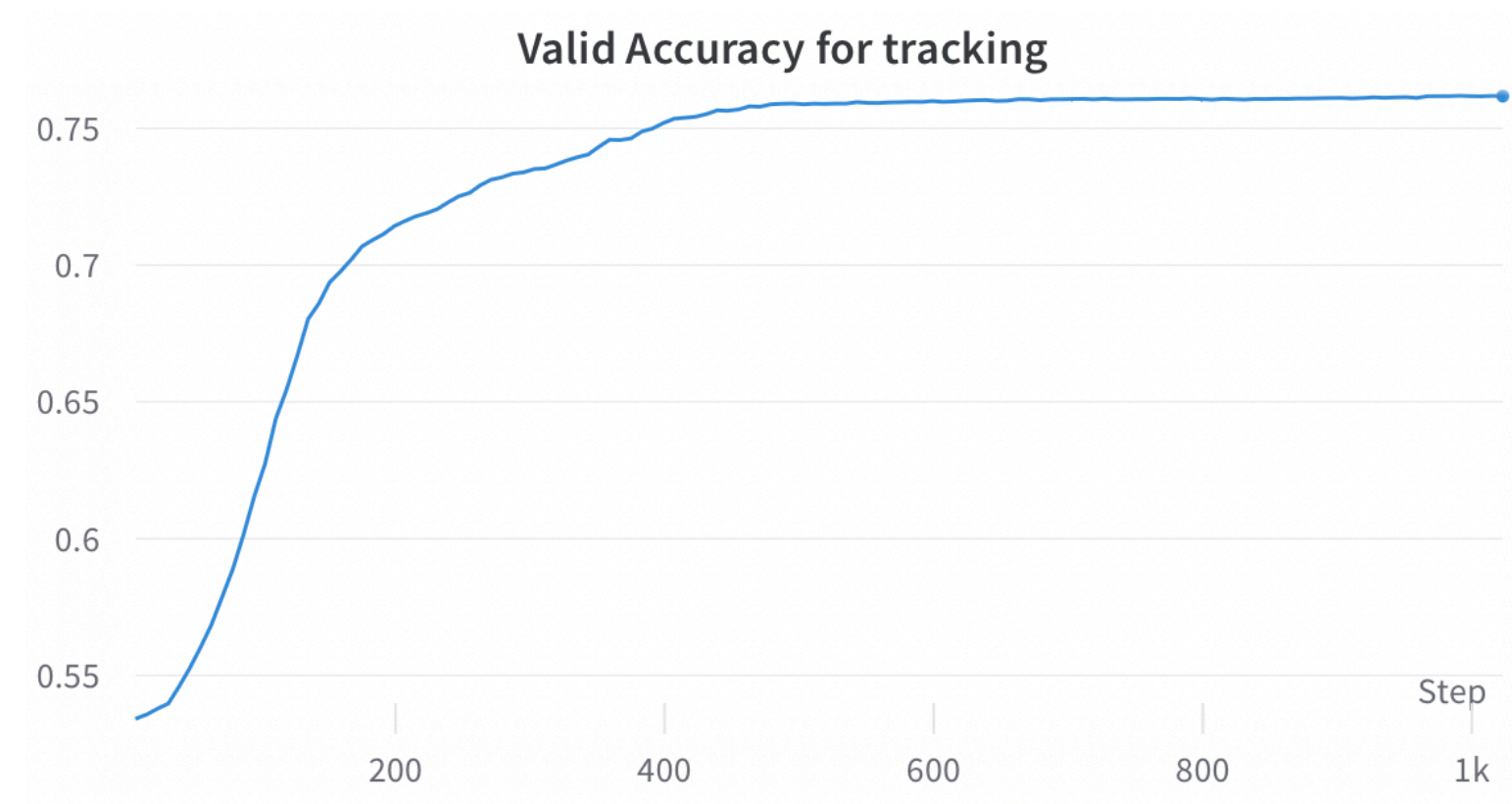
Optimizer and model

- Optimizer - Adam, with $1e-4$ learning rate, `weight_decay` $1e-4$, and lr decay schedule, starting from 60th epoch with 0.1 factor + l1+l2 regularisation
- Model: Graph Neural Network, consisting of MLP + Edge + Node networks (num of parameters = 753 and 2,5k)
- Loss: Binary cross-entropy
- Accuracy: precision (correctly predicted edges/all edges)
- Data: 800 training events + 200 validation (2000, 400)

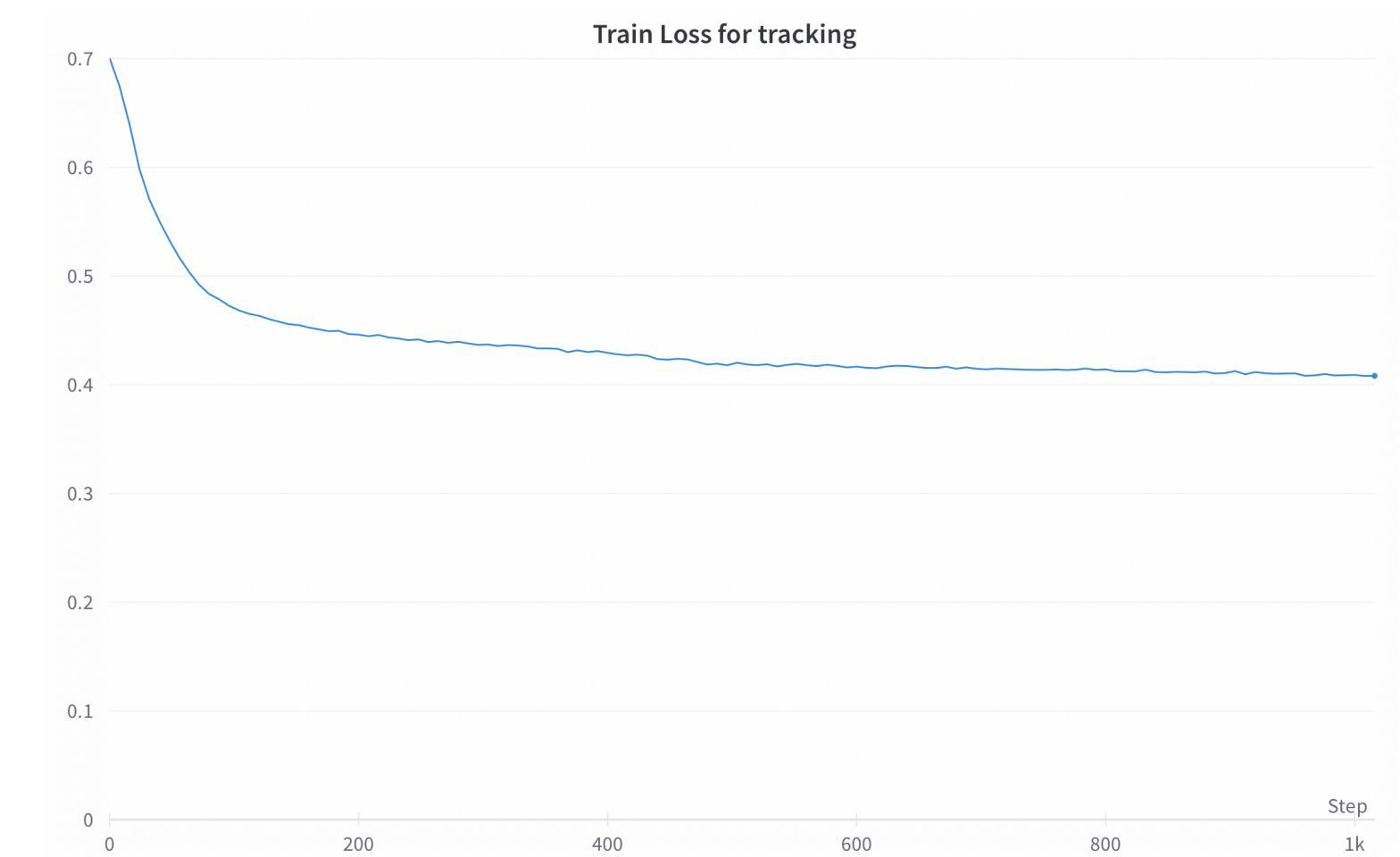
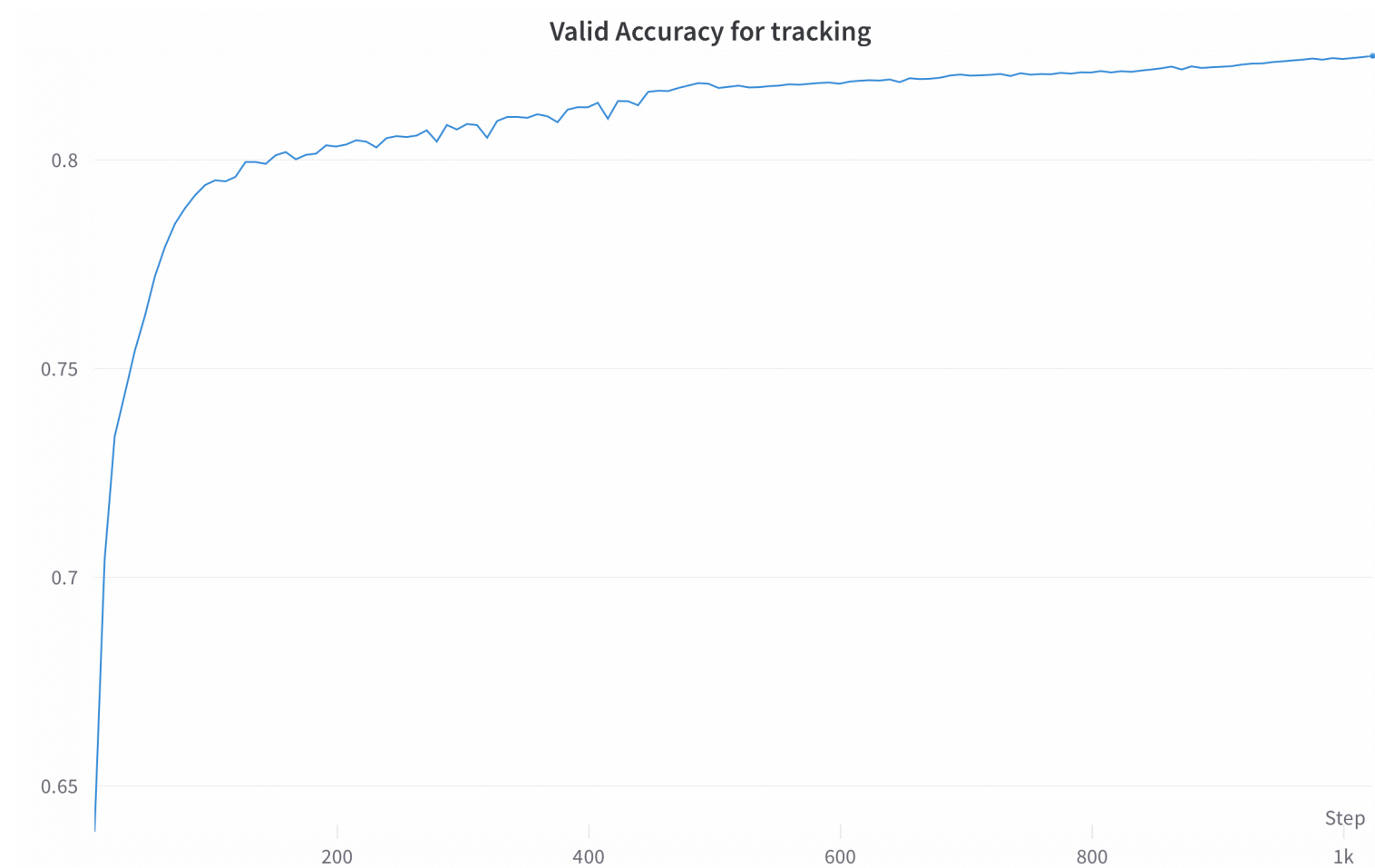
Training results

Process and performance

- 700 parameters, 800 training events ->

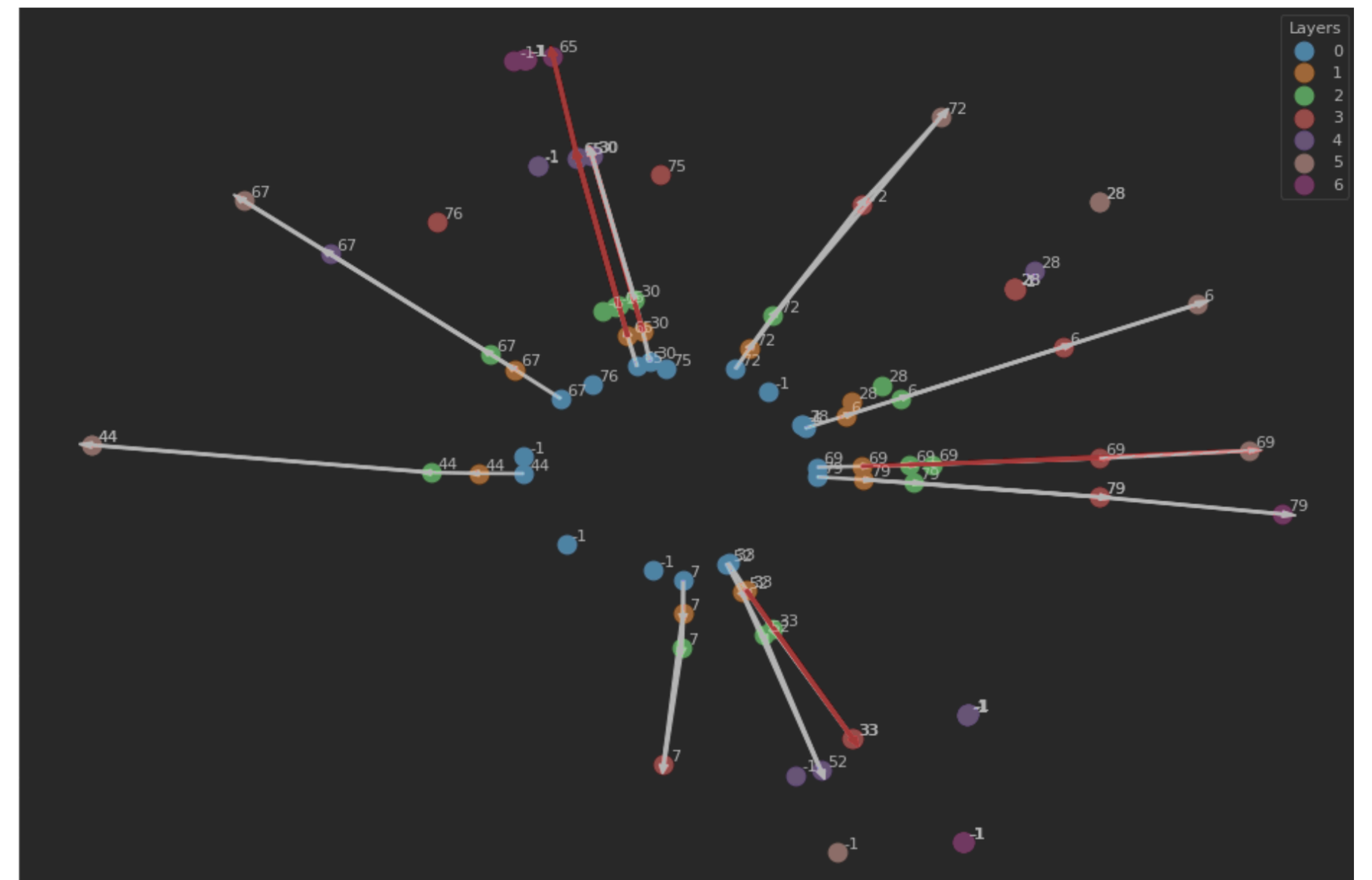
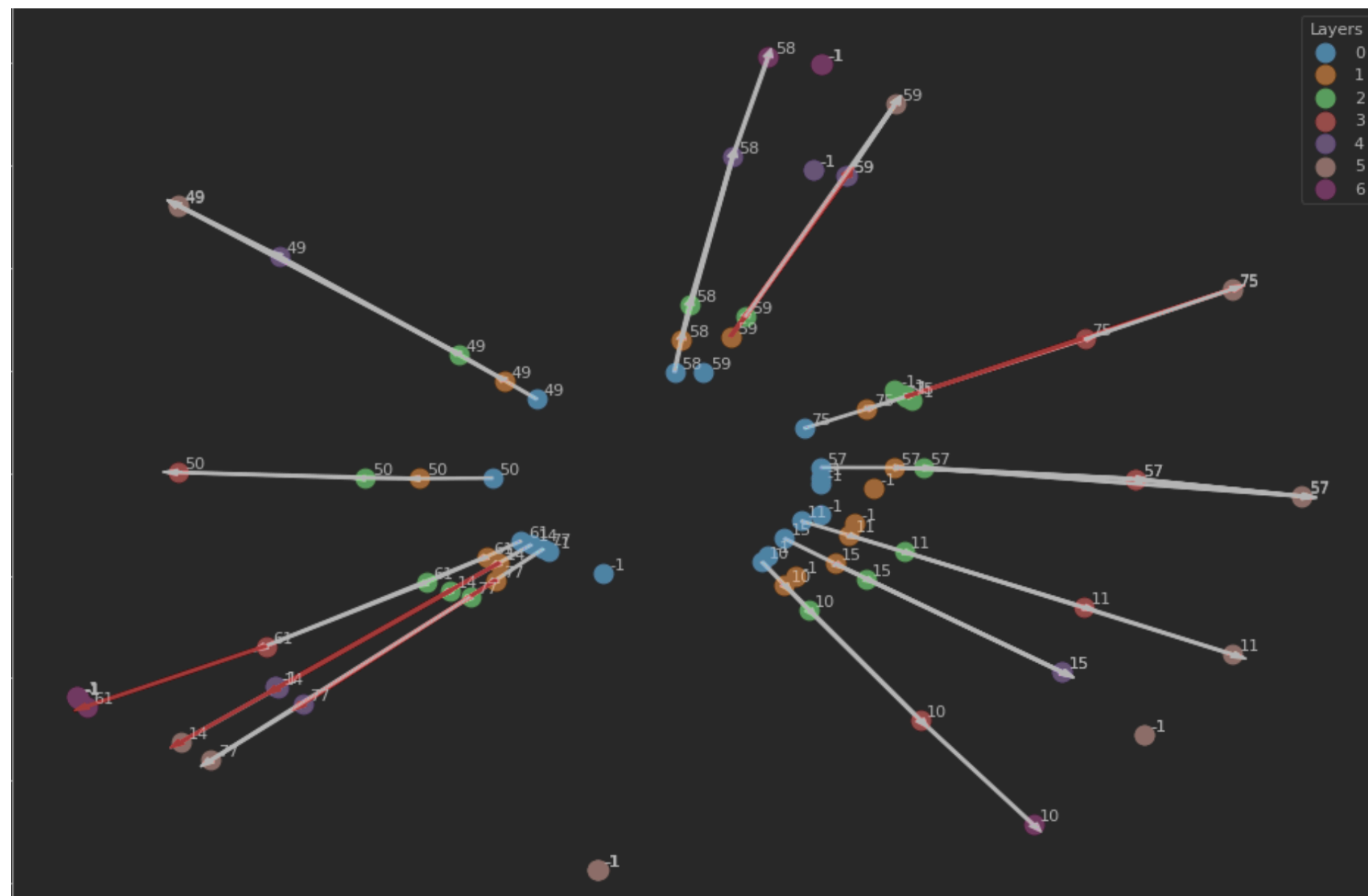


- 2,5k parameters, 2000 events ->



Example picture

Inference track reconstruction



Ideas for improving

Training and data preprocessing

- Any scaling of the raw parameters should be applied in the initial layers of the network, since scaling parameters can harm feature importance and should be fine-tuned by the model to maximise the performance
- Energy and momentum are not counted right now in the pipeline, which can be a significant improve in results, because of extra input information.
- Hyperparameters tuning
- Models increasing + dataset expanding

Conclusion

Conclusion

- I learned Graph Neural Networks models from zero and implemented some of their variations in the new library PyTorch geometrical
- I met new people, who taught me a lot on coding, data analysis, physics context overview and nuclear physics itself.
- I expanded my thoughts about international scientific cooperation, by directly participating in it.
- It is an honour to be a part of such interesting and cutting-edge project, which combines classical scientific subjects, such as physics, together with machine learning engineering.

Acknowledgment

- I would like to acknowledge help of Dantong Yu in providing working resources and inviting me for his project.
- Also I would like thanks Tingting Xuan for helping with pipeline and sharing ideas of the implementation.

Thanks for attention