

Spectral-Imaging with QUBIC : Component Map-Making

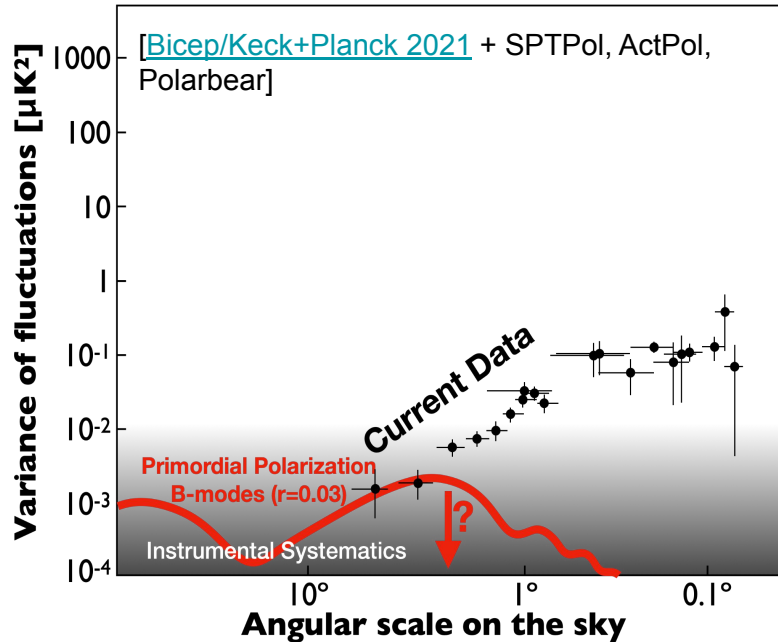
Regnier Mathias



XII International Conference on New Frontiers in Physics Kolymbari, Crete
(Greece), 19.07.2023

Challenge: B-modes \mapsto **Small Polarized Signal**

CMB Angular power spectrum (C_ℓ)

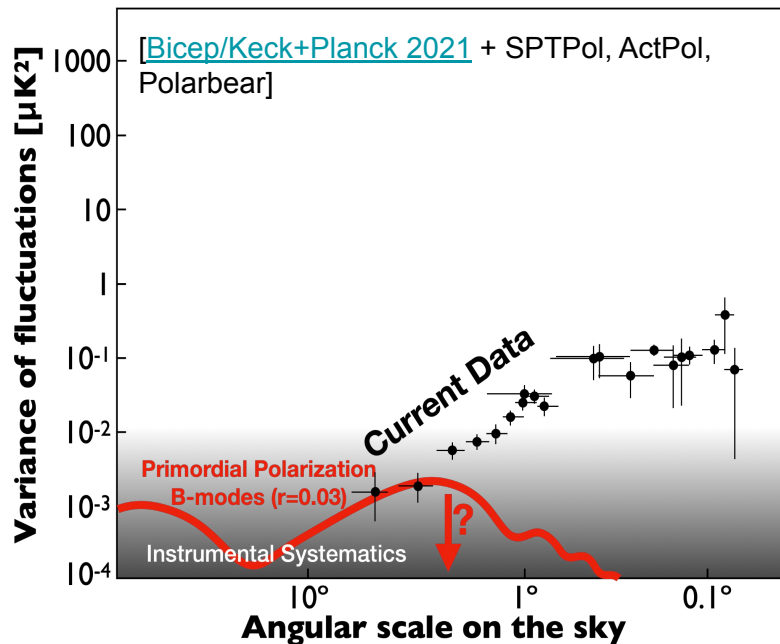


Small polarized signal:

- high sensitivity detectors
- low systematics ($T \gg E \gg B$)

Challenge: Astrophysical Foregrounds

CMB Angular power spectrum (C_ℓ)



Small polarized signal:

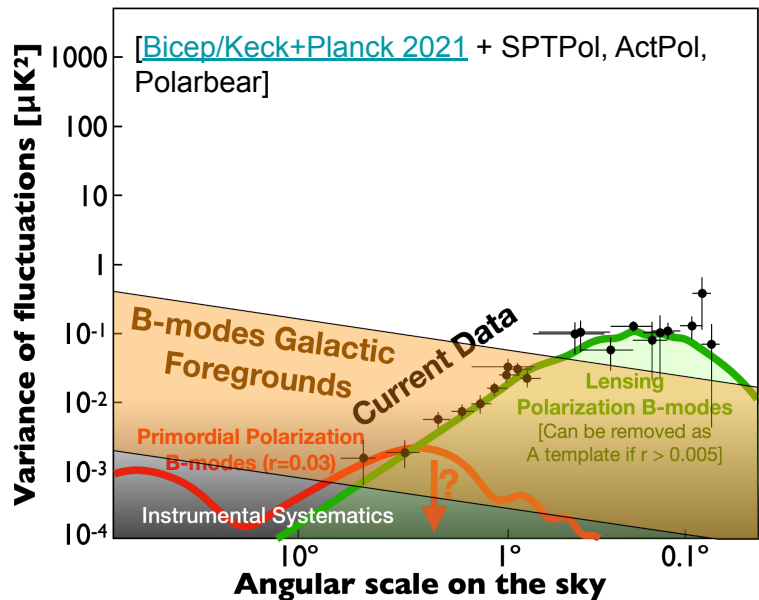
- high sensitivity detectors
- low systematics ($T \gg E \gg B$)

Astrophysical foregrounds:

- Gravitational lensing
- Galactic foreground emission:
 - Synchrotron & Dust

Challenge: Astrophysical Foregrounds

CMB Angular power spectrum (C_ℓ)

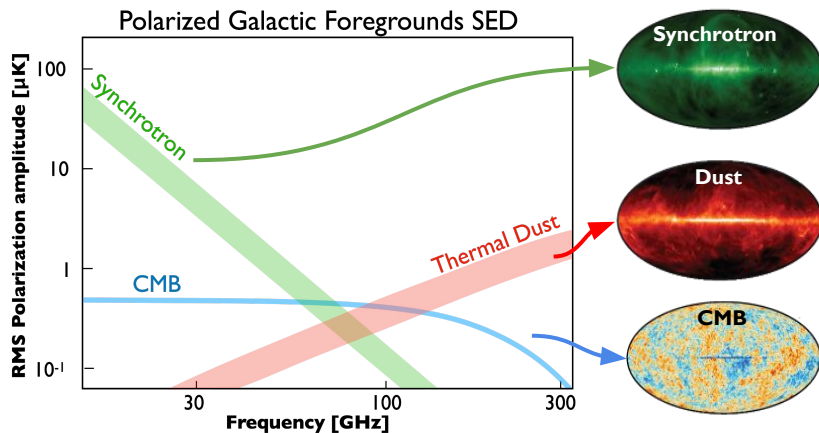


Small polarized signal:

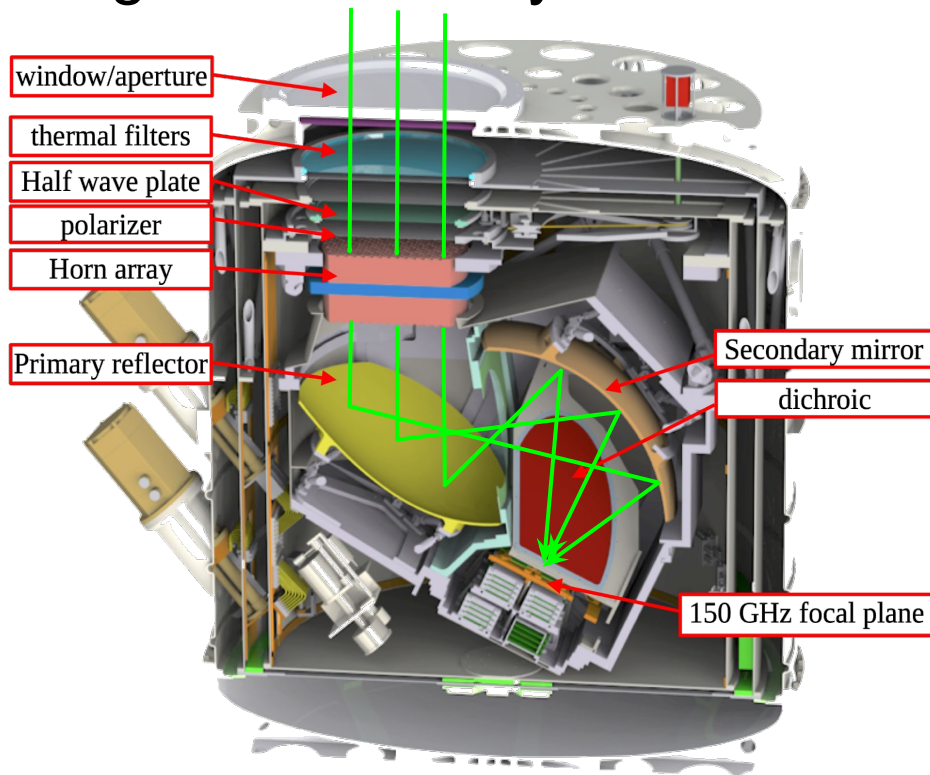
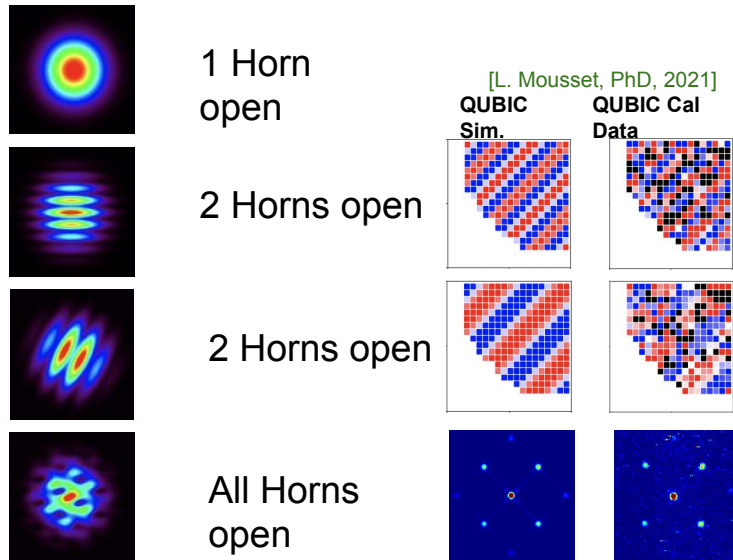
- high sensitivity detectors
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The QUBIC Concept: adding interferometry



Fringe and Synthesized Beam data: [\[Torchinsky et al., QUBIC III, arXiv:2008.10056v3\]](https://arxiv.org/abs/2008.10056v3) (Special issue on QUBIC in JCAP, 2022)

Challenges: addressed by **QUBIC & B.I.**

Small signal



- 1024 Superconducting Bolometers
- Ultra-Wide-Band design (increase N_{γ})

B.I. → High sensitivity with fewer detectors

End-To-End Simulations: $\sigma(r)=0.01$ (3 years)
[Hamilton, Mousset et al. QUBIC I] (JCAP 2022)

Instrumental Systematics



- Original low cross-polarization design
- Self-Calibration (interferometry)

B.I. → Natural low-systematics design

< 0.6% Cross-Polarization measured in the lab
[Torchinsky, Hamilton et al. QUBIC III] (JCAP 2022)

Specific B.I. feature

Polarized Foregrounds



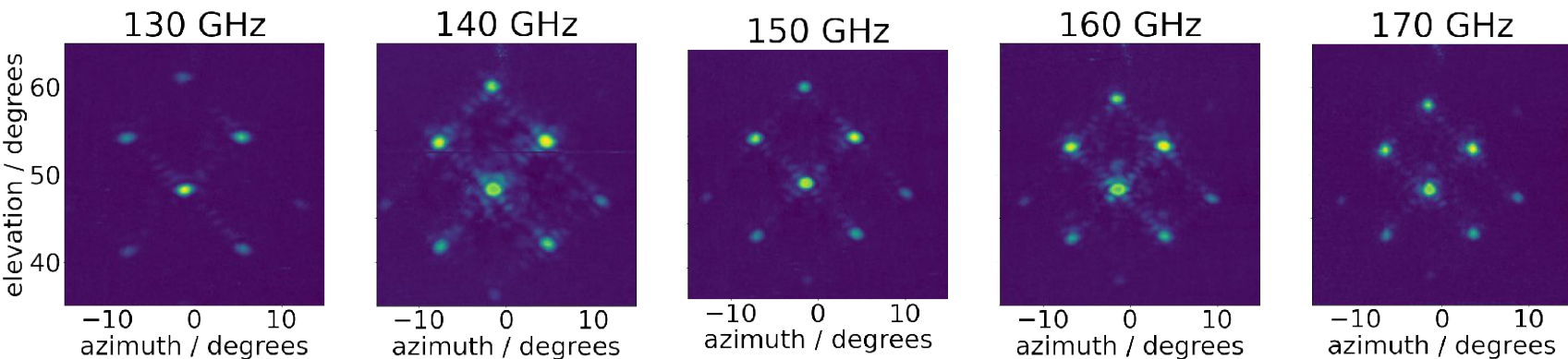
- Spectral imaging allows ~ 5 sub-bands for 150 and 220 GHz bands: $\Delta\nu/\nu \sim 0.05$ (TD)

B.I. → Intrinsic Spectral Sensitivity

Demonstrated with laboratory data at 150 GHz
[Mousset, Gamboa et al. QUBIC II] (JCAP 2022)

Spectral Imaging: A unique B.I. feature

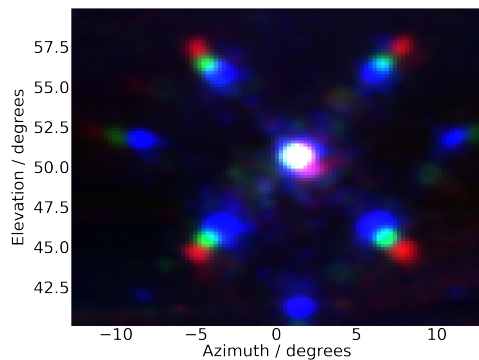
Interpeak distance is related to the shortest baseline $D/\lambda \Rightarrow$ function of wavelength



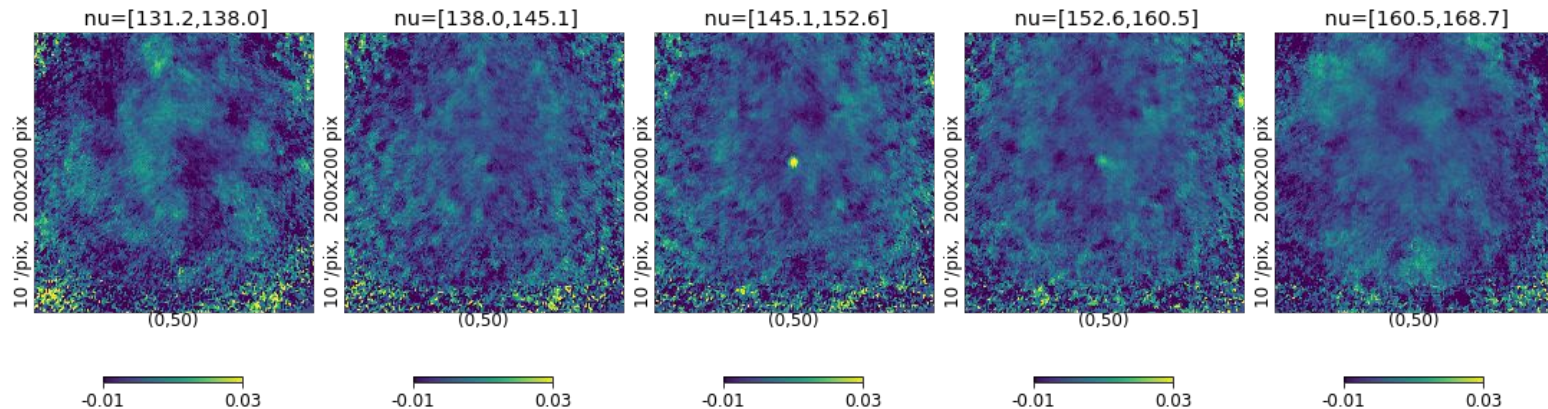
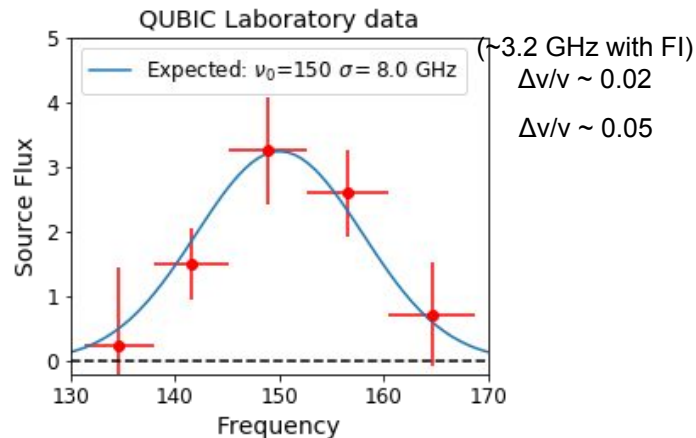
[[Torchinsky, Hamilton et al. QUBIC III](#)]
(to appear in JCAP)

[[Hamilton, Mousset et al. QUBIC I](#)] (JCAP accepted)

QUBIC Multichroic Synthesized beam measurement (130, 150, 170 GHz)



Spectral Imaging with Real Data (26 detectors)



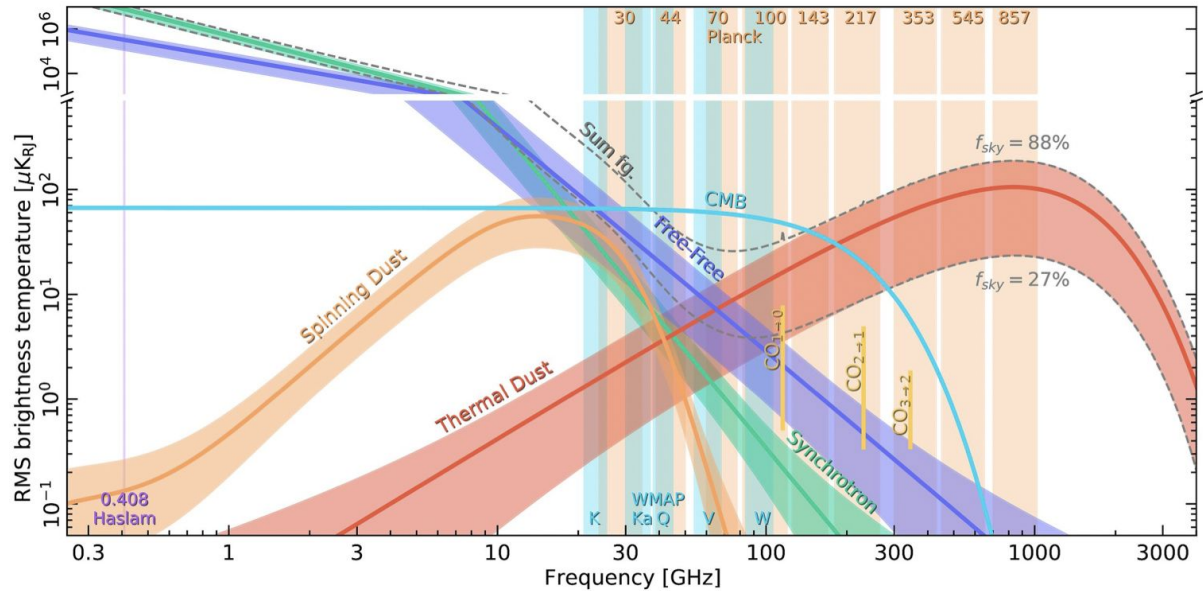
First Spectral Imaging reconstruction with real data (Calibration Source operating at 150 GHz at APC)

[[Torchinsky et al., QUBIC III arXiv:2008.10056v3](https://arxiv.org/abs/2008.10056v3)] (Special issue on QUBIC in JCAP, 2022)

This study will allow us to develop an innovative and complete analysis method for QUBIC.

Astrophysical foregrounds emits at every frequency and contaminate the CMB..

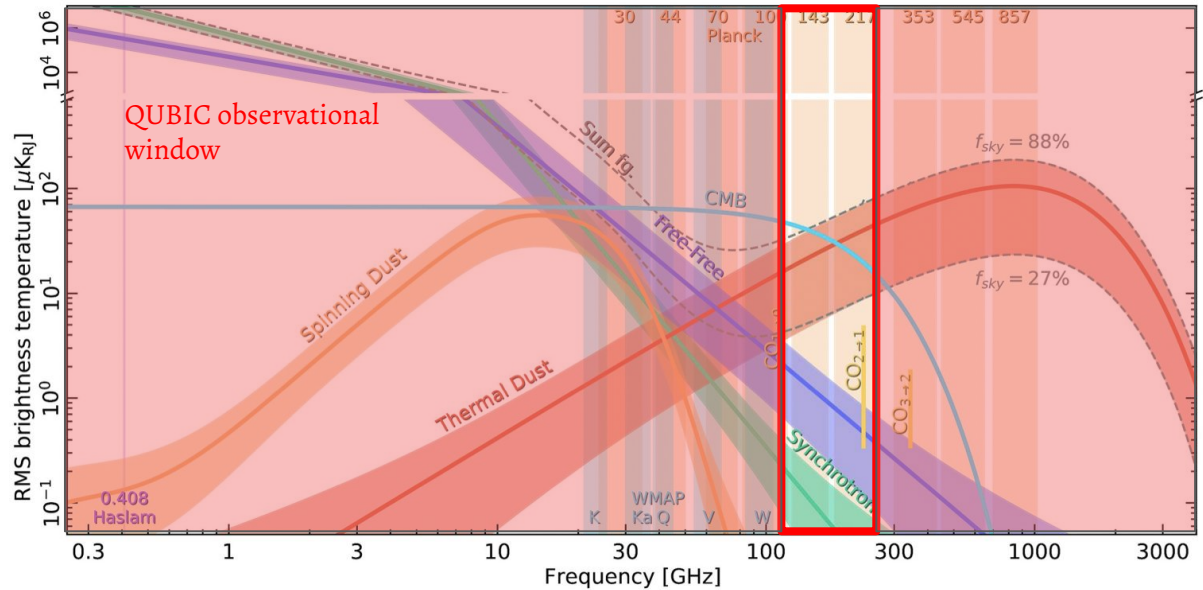
We need many frequencies to be able to separate the CMB and the other emission.



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Component Separation Map-Making

- Classical

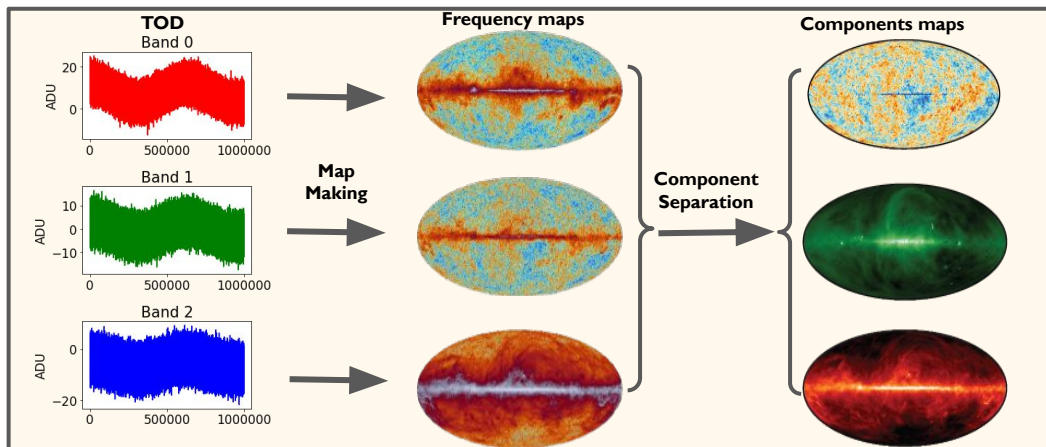
imagers:

Frequency maps \mapsto Component separation

- Spectral resolution limited by bandwidth $\Delta\nu/\nu \sim 0.25$
- Requires accurate noise covariance in map space

Classical Map-making
(in each band)

$$\vec{y} = H \cdot \vec{s} + \vec{n}$$



Classical Imager Pipeline

Component Separation Map-Making

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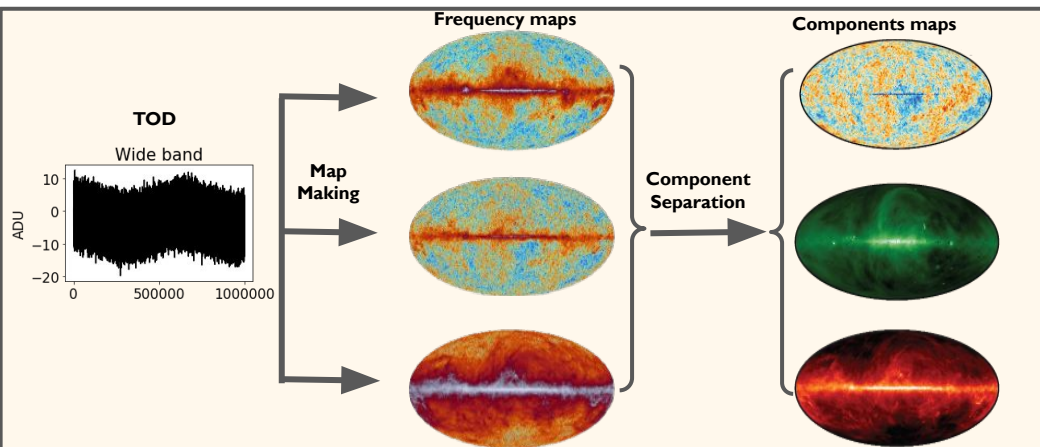
Classical Map-making
(in each band)

$$\vec{y} = H \cdot \vec{s} + \vec{n}$$



Frequency Map-making

$$\vec{y} = \sum_{j=0}^{N_{rec}-1} H_j \cdot \vec{s}_j + \vec{n}$$

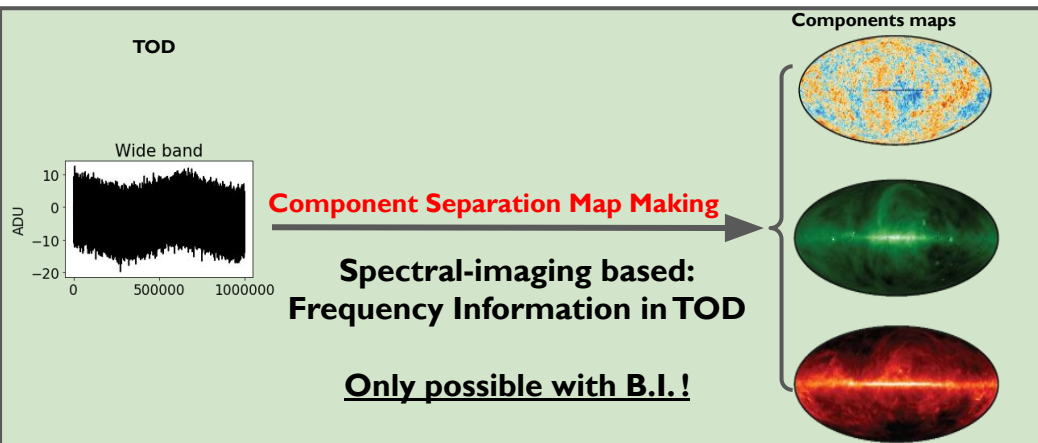


Frequency Mapmaking Bolometric Interferometer Pipeline

[Régnier et al., in preparation]

Component Separation Map-Making

- Classical imagers: Frequency maps \mapsto Component separation
- B.I.: frequency sensitivity in TOD
 - \Rightarrow **directly build components maps from TOD**
 - Full Spectral-Imaging resolution
 - Richer spectral modeling
 - Spectral index variations
 - Emission lines (CO, ...)
 - Simpler noise covariance



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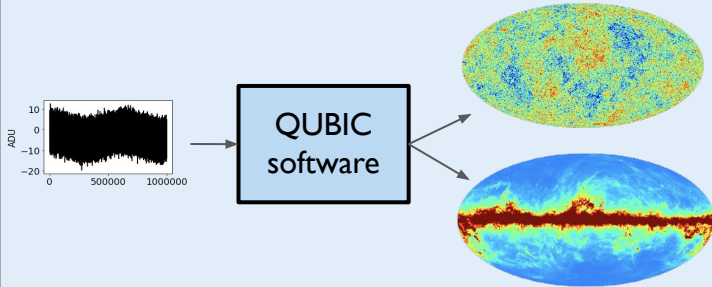
Components Map-making

$$\vec{y} = \left(\sum_{j=0}^{N-1} H_j \cdot A_j \right) \cdot \vec{c} + \vec{n}$$

[Régnier et al., in preparation]

What about external data ?

- Heart of the QUBIC software is to simulate the instrument with the greatest possible precision



- External data can be added easily by defining simple operator that take frequency maps



planck



?

CMB-S4

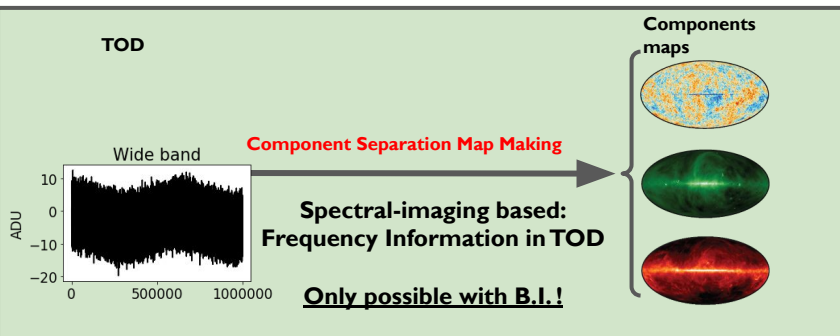
Next Generation CMB Experiment

$$\begin{pmatrix} \mathcal{H}^{\text{QUBIC}} \\ H^{\text{Ext}} \end{pmatrix}$$

$$\begin{aligned} \chi_{\text{Tot}}^2 &= \begin{bmatrix} \mathbf{d}_{\text{QUBIC}} - \tilde{\mathbf{d}}_{\text{QUBIC}} \\ \mathbf{d}_{\text{Ext}} - \tilde{\mathbf{d}}_{\text{Ext}} \end{bmatrix}^T \cdot \begin{bmatrix} N_{\text{QUBIC}}^{-1} & 0 \\ 0 & N_{\text{Ext}}^{-1} \end{bmatrix} \cdot \begin{bmatrix} \mathbf{d}_{\text{QUBIC}} - \tilde{\mathbf{d}}_{\text{QUBIC}} \\ \mathbf{d}_{\text{Ext}} - \tilde{\mathbf{d}}_{\text{Ext}} \end{bmatrix} \\ &= (\mathbf{d}_{\text{QUBIC}} - \mathcal{H}^{\text{QUBIC}} \cdot \tilde{\mathbf{s}})^T \cdot N_{\text{QUBIC}}^{-1} \cdot (\mathbf{d}_{\text{QUBIC}} - \mathcal{H}^{\text{QUBIC}} \cdot \tilde{\mathbf{s}}) \\ &\quad + (\mathbf{d}_{\text{Ext}} - H^{\text{Ext}} \cdot \tilde{\mathbf{s}})^T \cdot N_{\text{Ext}}^{-1} \cdot (\mathbf{d}_{\text{Ext}} - H^{\text{Ext}} \cdot \tilde{\mathbf{s}}) \\ &= \chi_{\text{QUBIC}}^2 + \chi_{\text{Ext}}^2 \end{aligned}$$

Component Separation Map-Making

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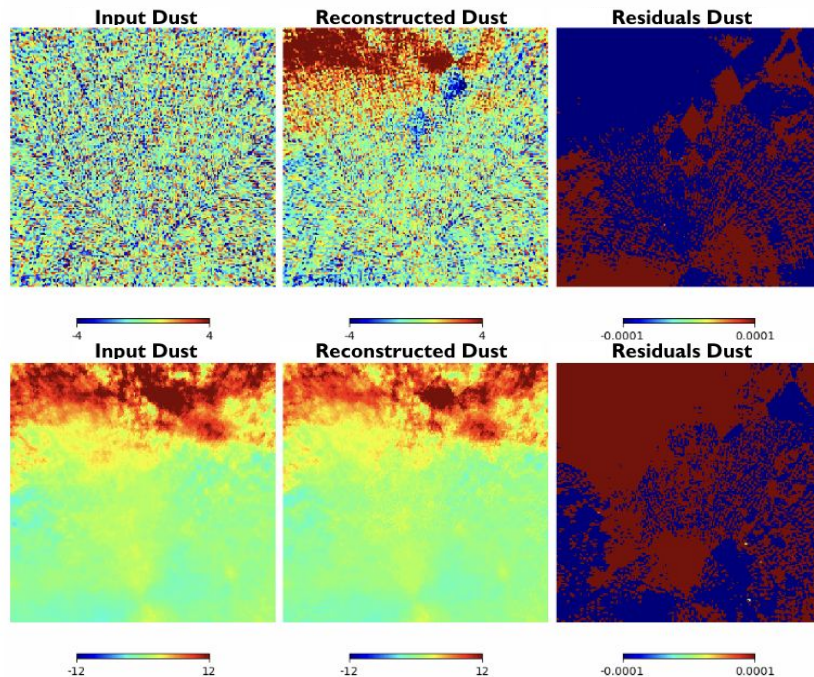


Frequency Mapmaking Bolometric Interferometer Pipeline

First TOD \rightarrow Components MapMaking (parametric) !

(noiseless)

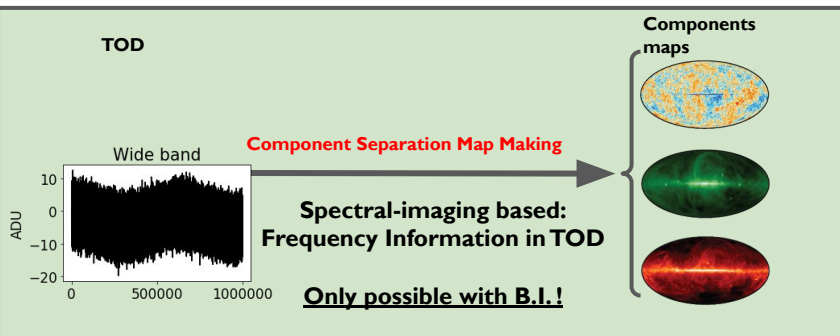
single broadband TOD \rightarrow Unbiased maps of 2 components



[Régnier et al., in preparation]

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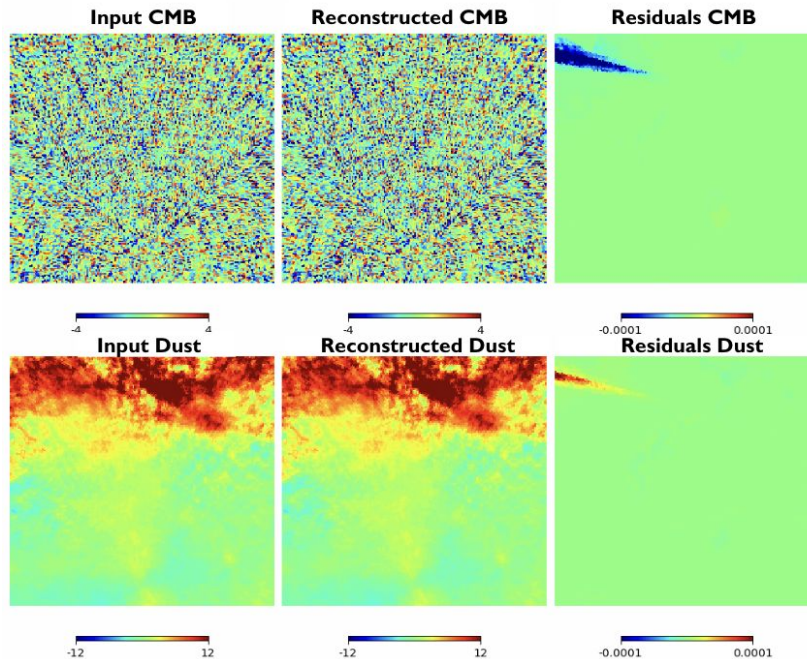


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First TOD \rightarrow Components MapMaking (parametric) !

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single broadband TOD \rightarrow Unbiased maps of 2 components

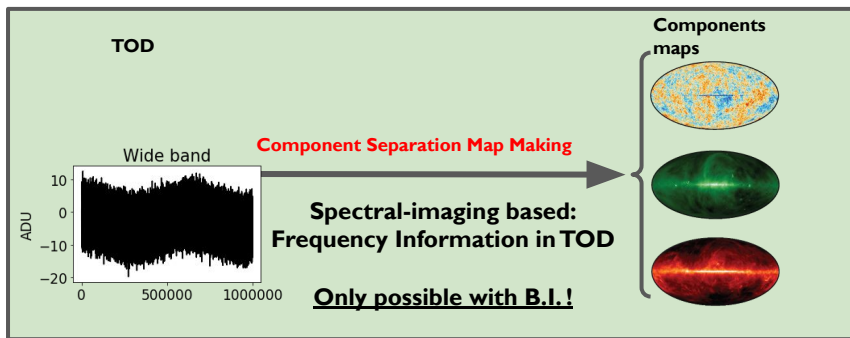


[Régnier et al., in preparation]

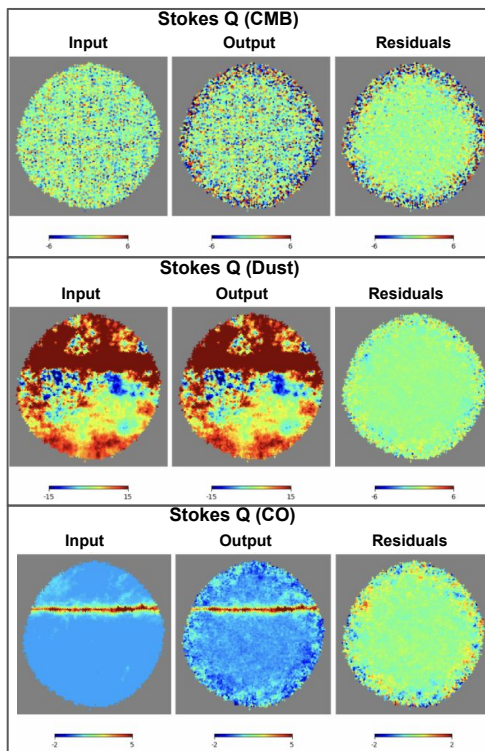
Component Separation Map-Making

First TOD → Components MapMaking (parametric) !
Nominal noise - 3 components: CMB, Dust, CO line

- Classical imagers: Frequency maps \mapsto Component separation
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Frequency Mapmaking Bolometric Interferometer Pipeline



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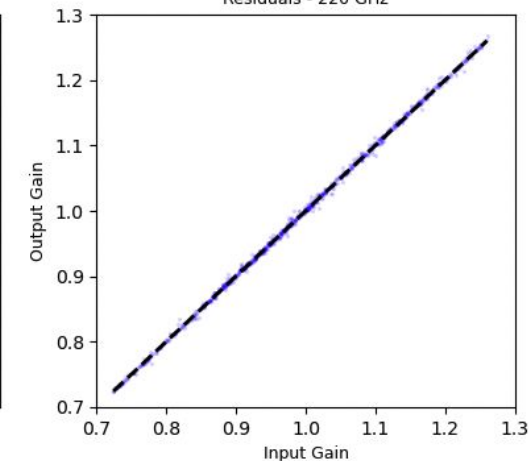
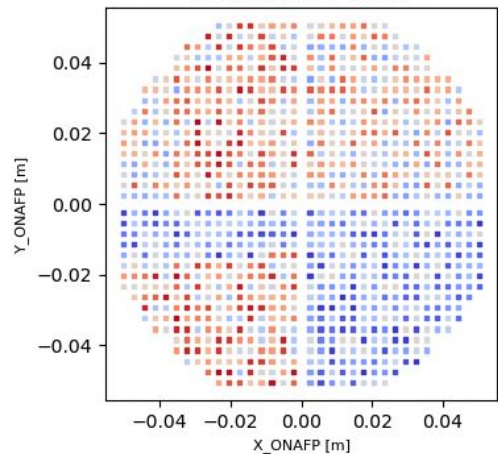
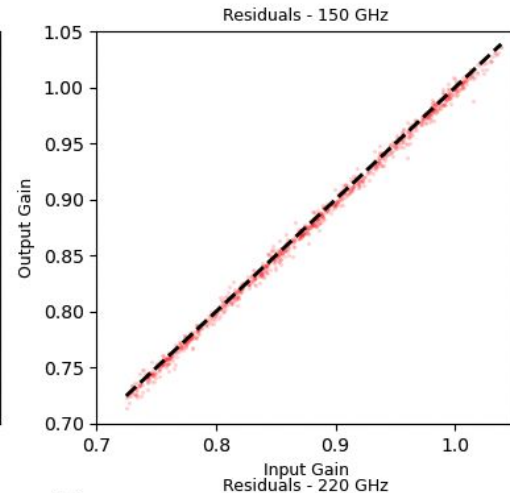
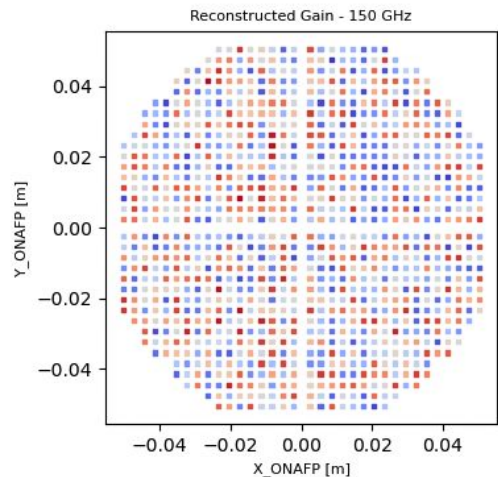
Component Separation Map-Making

We fit the intercalibration factor of the instrument using a semi-analytical method.

$$\mathbf{g} = \frac{\mathbf{d}}{H \cdot c} \quad \mathbf{d}^{obs} = \mathbf{g} \cdot \mathbf{d}_{intercalibrated}$$

Component Map-Making is a way to take into account instrumental systematics during the convergence.

- HWP angles
- Detector gain
- Cross-polarization



Conclusion

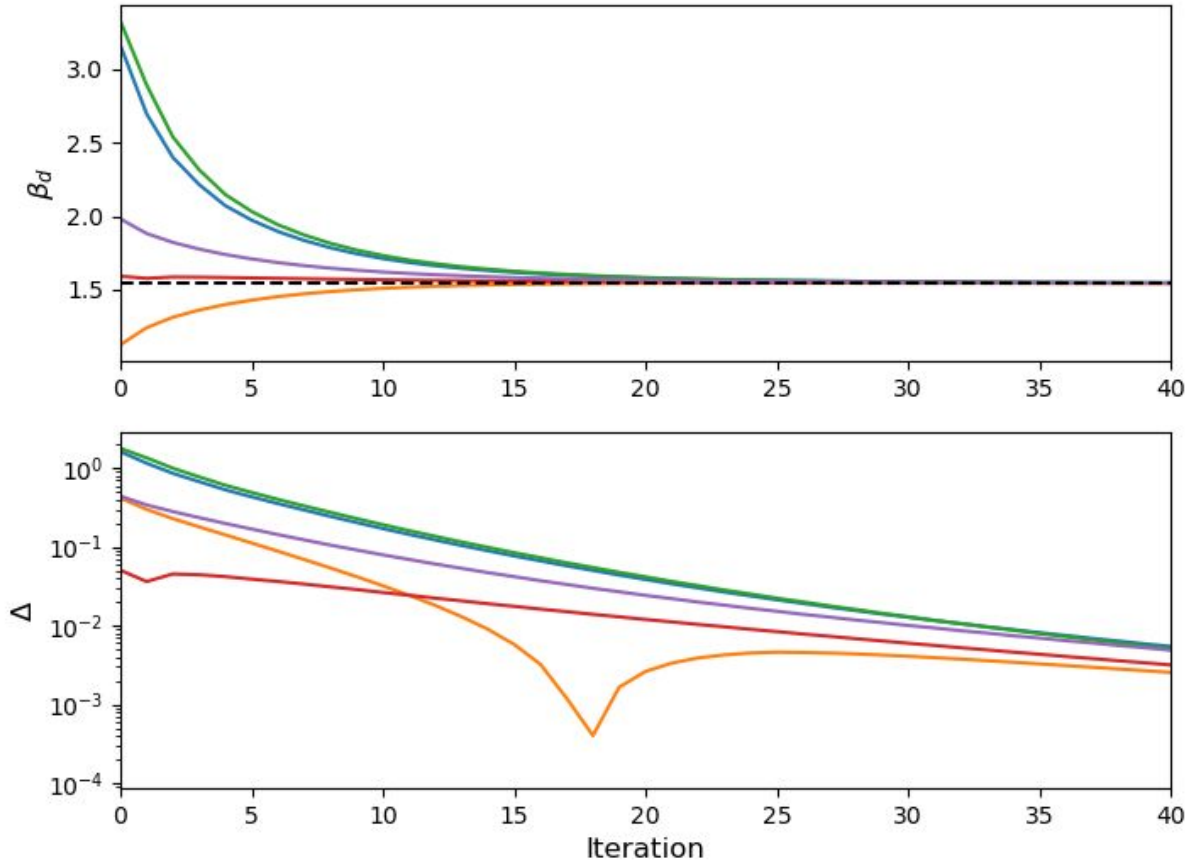
- *New component separation process specially design for bolometric interferometer and so QUBIC*
- *Can work also for classical imager but need to have a numerical description of the instrument*
- *Allows to perform joint analysis such as Commander3*
- *New steps should be to implement removal process for atmospheric contribution*
- *First component separation method based on time domain and not frequency data*

Back-up

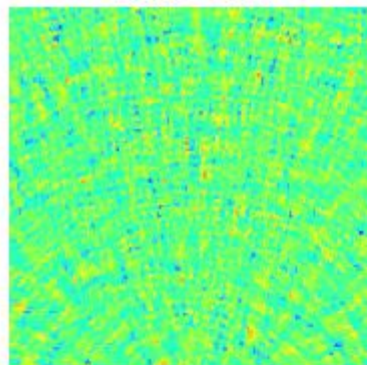
We use iterative process to converged towards the solution.

We need to be sure that the starting point will not change the solution.

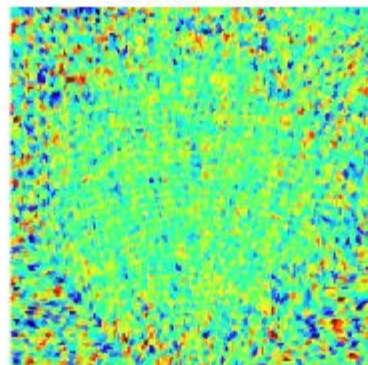
We produce here several simulations using differents initial guess for spectral indices.



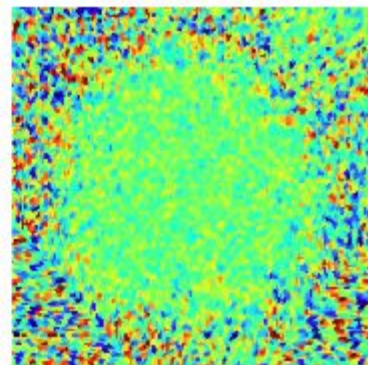
Input - CMB



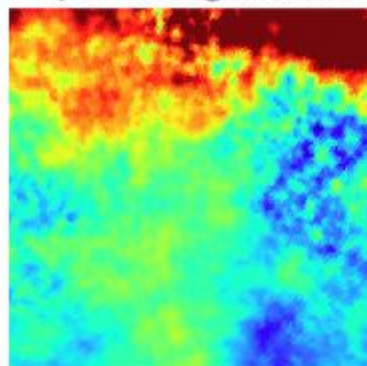
Output - CMB



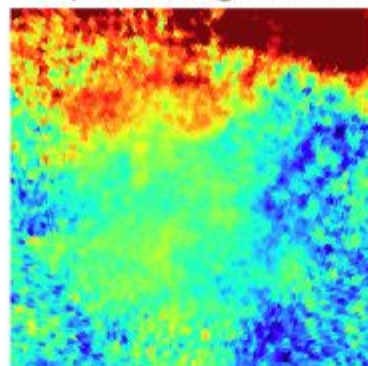
Residual - CMB



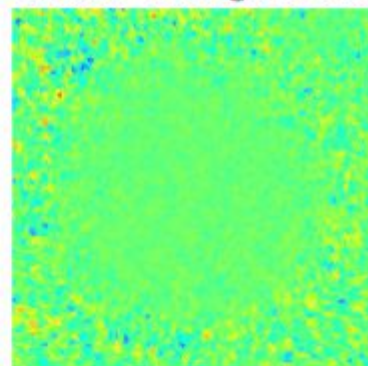
Input - Dust @ 150 GHz



Output - Dust @ 150 GHz



Residual - Dust @ 150 GHz



Spectral indices fitting

We have build a new kind of QUBIC operator which depend on the spectral indices. To fit them, we just construct a minimization like :

$$\chi^2(\vec{\beta}|\vec{c}, \vec{g}) = \left(\vec{d} - H(\vec{\beta}|\vec{g}) \cdot \vec{c} \right)^t \cdot N^{-1} \cdot \left(\vec{d} - H(\vec{\beta}|\vec{g}) \cdot \vec{c} \right)$$

With
$$H = \sum_{i=0}^{N_{\text{sub}}} H_{\nu_i} \cdot A_{\nu_i}$$

This works well and is quiet fast but assumes that the estimation is performed over only one number.

For constant spectral indices across the sky it is good enough but for varying spectral indices, we need to make a loop on hundreds of parameters... So, in the code we have a method which using multiprocessing to fit several parameter at the same time.

You need to parallelize a lot the code to run it in reasonable time. This is done by the last operator just below.

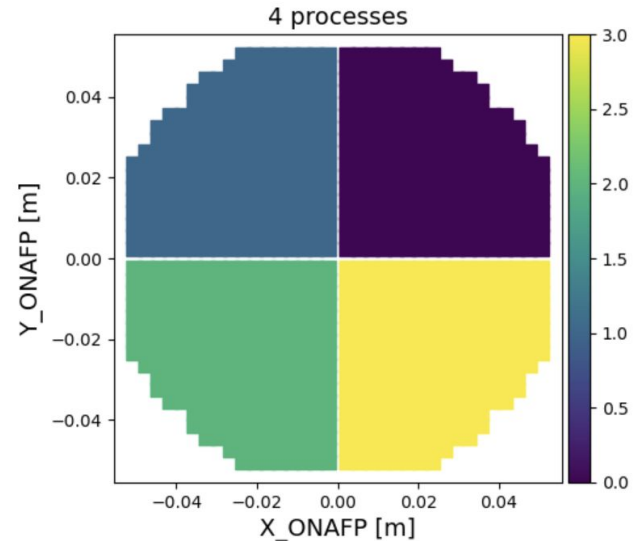
$$H = \mathcal{R}_{\text{det}} \mathcal{T}_{\text{inst}} \mathcal{I}_{\text{det}} \mathcal{P}_{\text{ol}} [\mathcal{H}_{\text{WP}} * \mathcal{P}_{\text{roj}}] \mathcal{F}_{\text{ilt}} \mathcal{A}_{\text{p}} \mathcal{T}_{\text{atm}} \mathcal{U}_{\text{nit}} \mathcal{D}_{\text{ist}}$$

$$\mathcal{D}_{\text{dist}} = \begin{bmatrix} I & 0 \\ 0 & I \end{bmatrix} \longleftarrow \text{Rank 0}$$

$$\begin{bmatrix} I & 0 \\ 0 & I \end{bmatrix} \longleftarrow \text{Rank 1}$$

$$\begin{bmatrix} I & 0 \\ 0 & I \end{bmatrix} \longleftarrow \text{Rank 2}$$

This operator is actually giving a copy of input at all processes to be able to treat each set of detectors independently.



CO line emission

We assume from now that every foregrounds emit at each frequency. In reality, there are monochromatic emissions (CO line). One of those is at $\nu = 230.538$ GHz within the 220 GHz band.

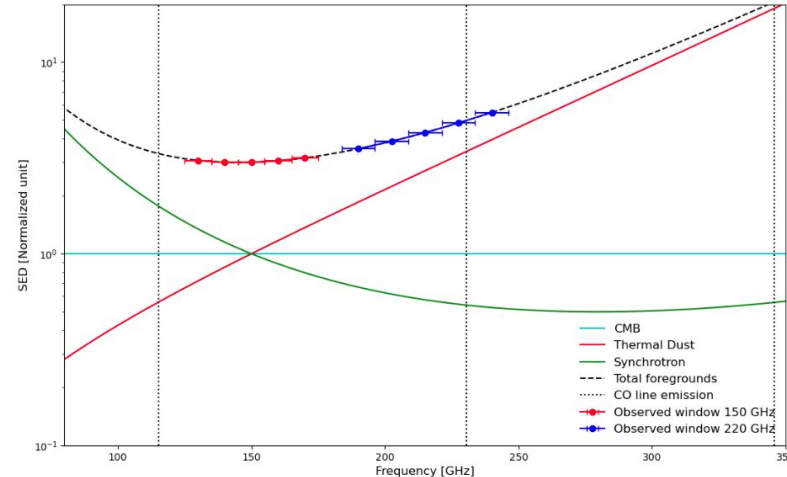
We have to rewrite the QUBIC operator such as :

$$H = H_\nu + H_{CO}$$

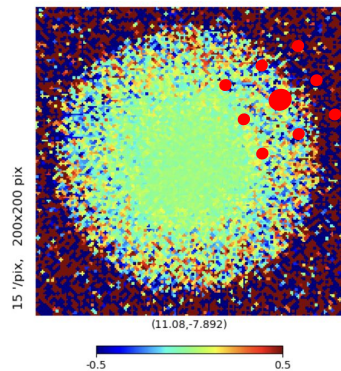
We distribute the components inside as :

$$\vec{d} = H_\nu \cdot C_\nu + H_{CO} \cdot C_{CO}$$

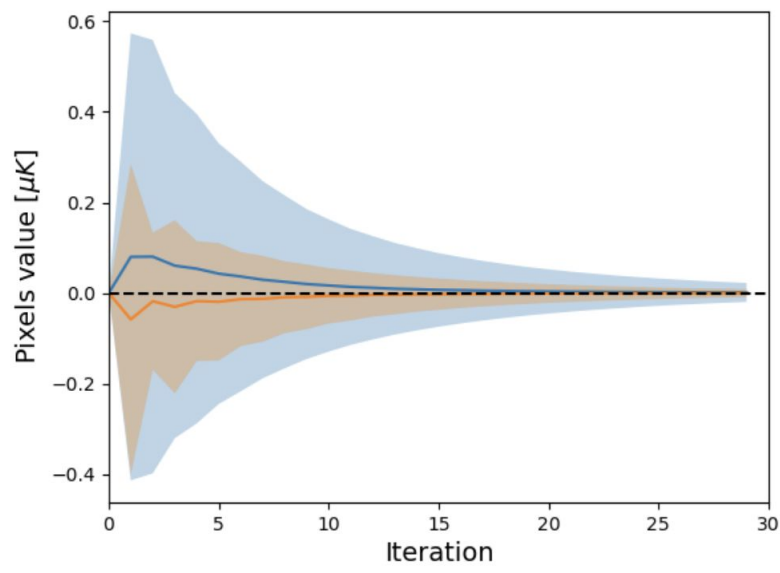
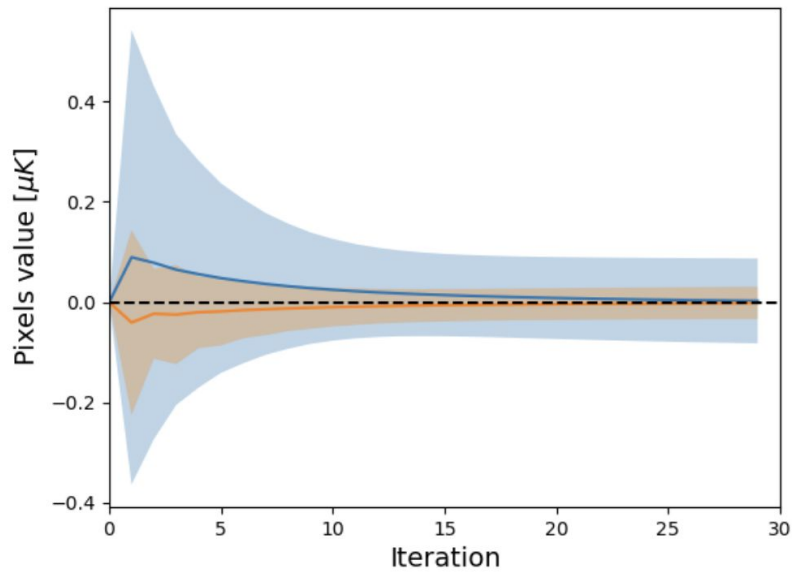
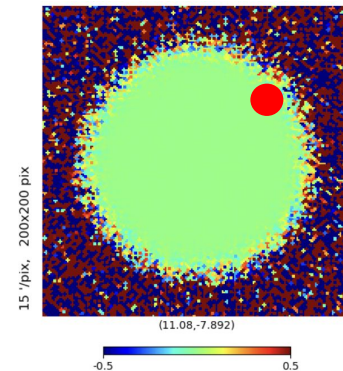
with $\vec{c} = [C_\nu, C_{CO}]$ is the components vector.



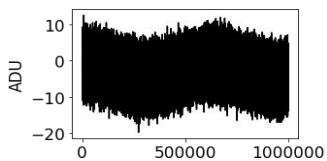
Synthesized beam noise effect



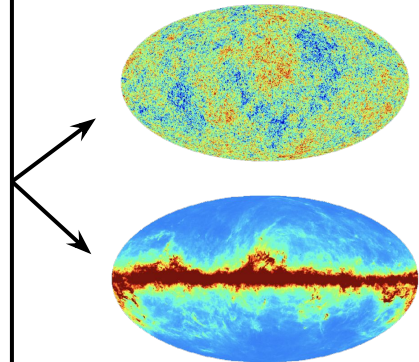
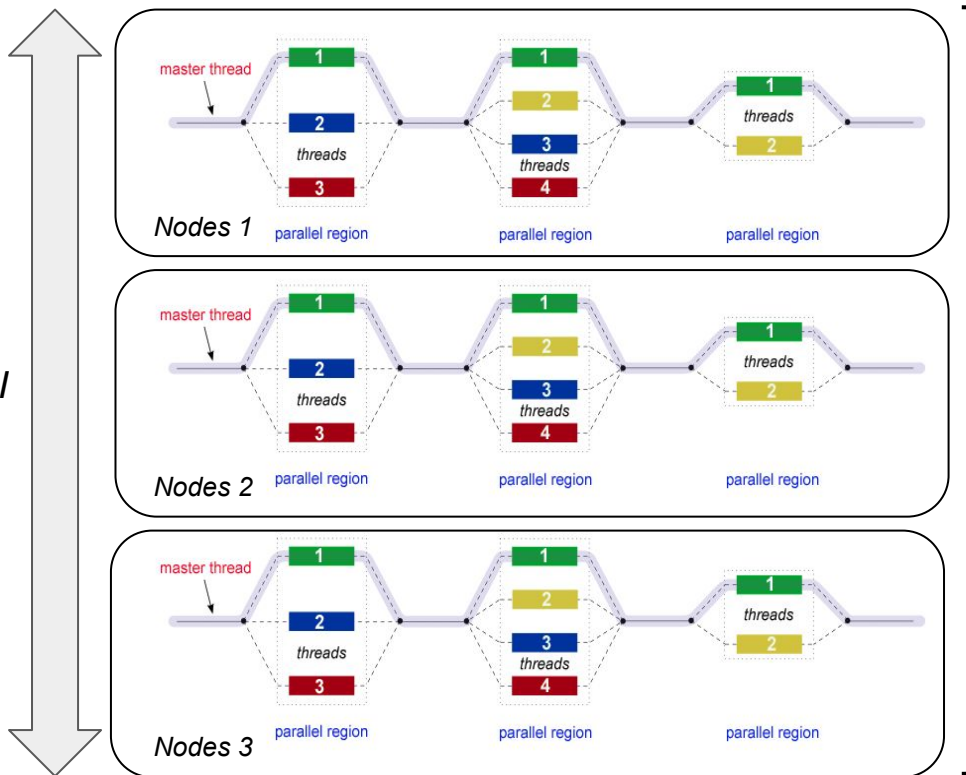
Simulations perform with the exact same initial configuration, but **on left** we keep 9 peaks, **on right** we keep only the central peak



Hybrid Open MP / MPI



MPI



QUBIC heart

In the QUBIC map-making, we are using a specific topology of MPI communicator, a 2 dimensional grid.

$$\left[\begin{array}{cccc} n_{1,1} & n_{2,1} & \cdots & n_{N,1} \\ n_{1,2} & n_{2,2} & \cdots & n_{N,2} \\ \vdots & \vdots & \ddots & \vdots \\ n_{1,N} & n_{2,N} & \cdots & n_{N,N} \end{array} \right]$$

of samplings

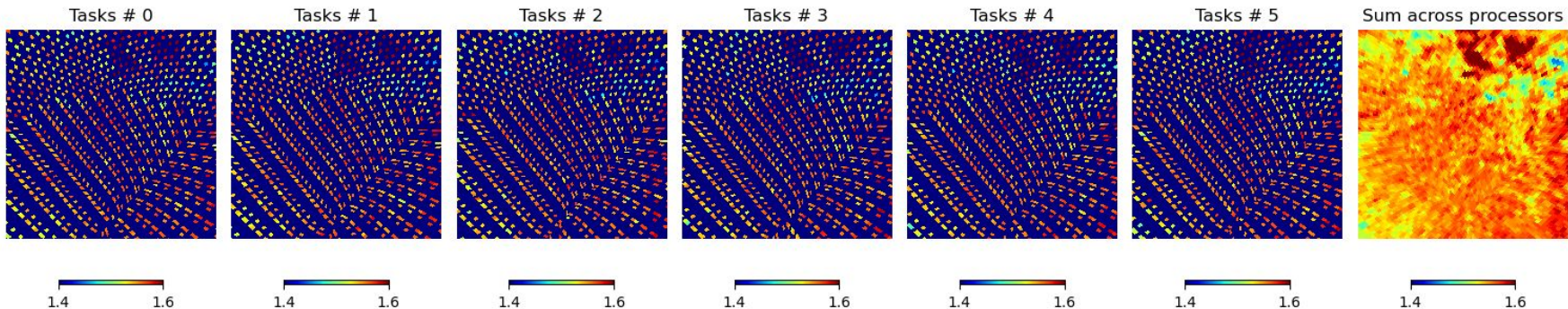
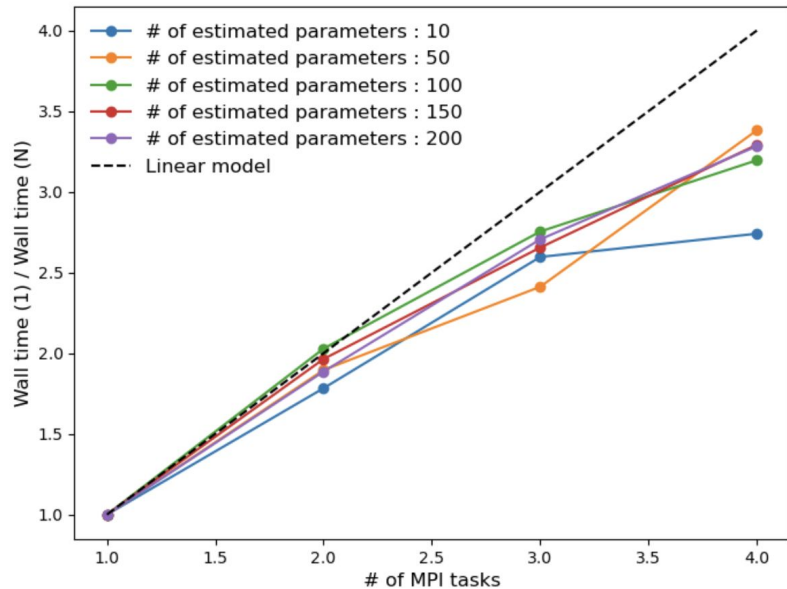
*This allows to perform
reduction on 2 different axis.*

of detectors

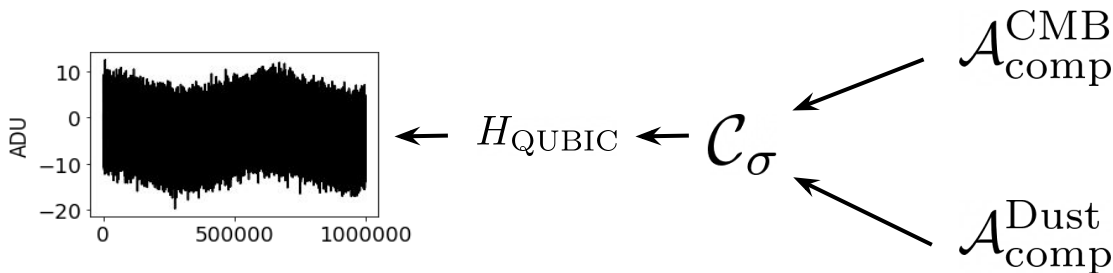
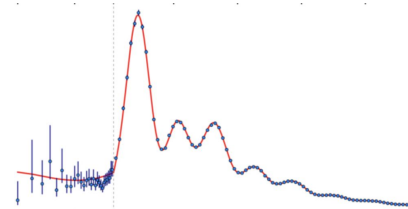
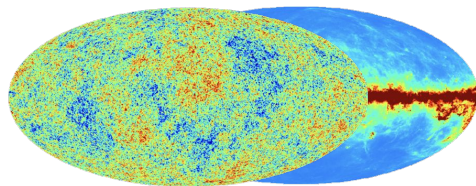
Direct application : fit the spectral indices

```
def __call__(self, index):  
  
    res = np.zeros(index.shape)  
    x_per_process = self._split_params(index)  
    if self.verbose:  
        print(self.rank, x_per_process)  
  
    for ii, i in enumerate(x_per_process):  
  
        start = time.time()  
        res[i] = self._apply_minimize(args=(index[i]))  
        end = time.time()  
  
        if self.verbose:  
            print(f'Minimized parameter {index[i]} with rank {self.rank} in {end - start:.6f} s')  
  
    return self.comm.allreduce(res, op=MPI.SUM)
```

You can test it with the script `test.py` inside the folder



The convolution operation is long because we need to go to alm space, perform multiplication by a given kernel and then return back to map space. Why we don't directly fit the alm coefficient to be in a space where the convolution is simple ?

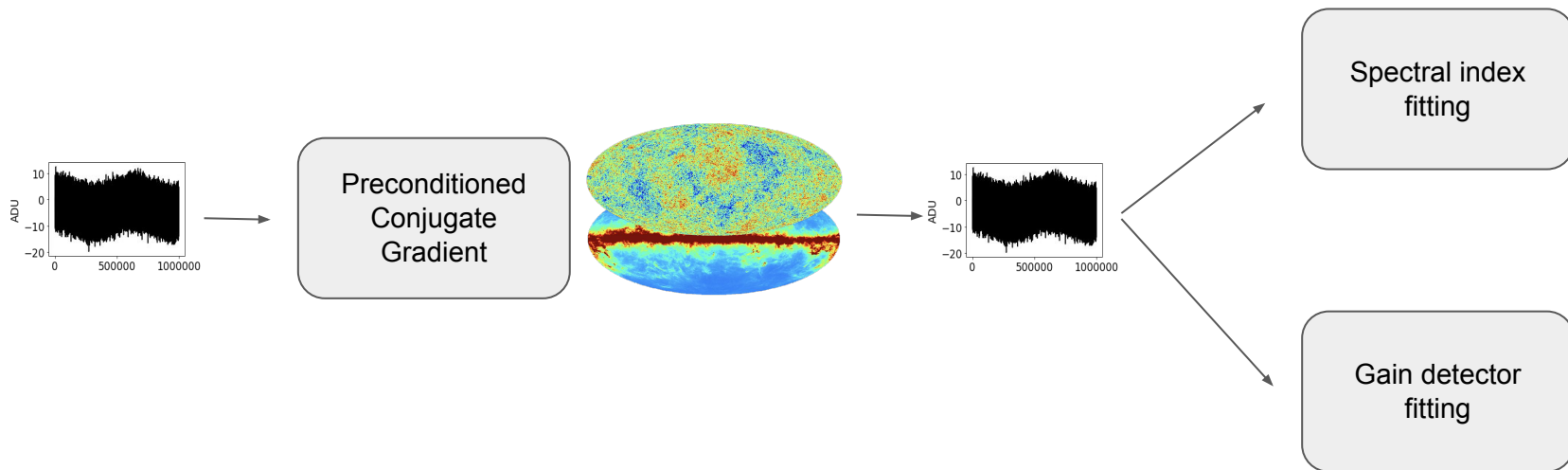


Output are the
component
maps

Output are the
Alm coefficients

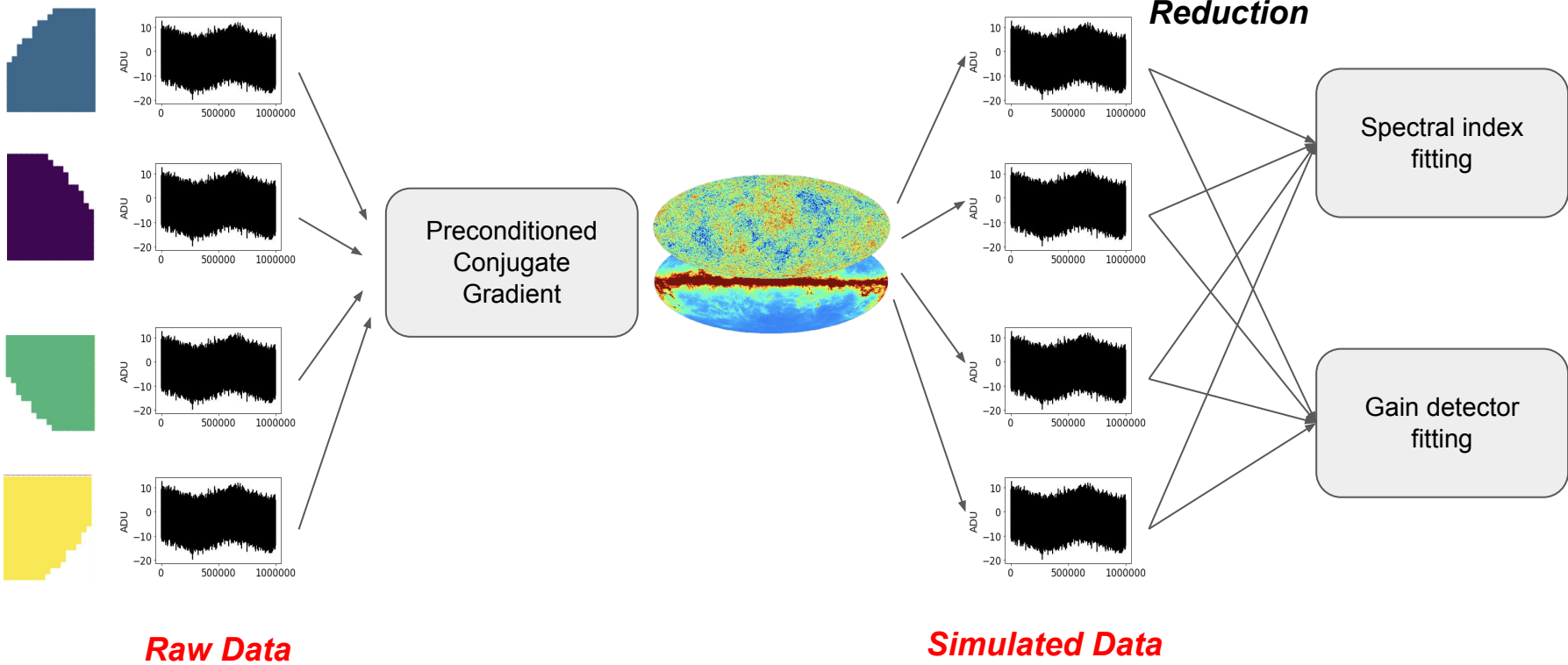
- Build component maps from Alm
- Direct reconstruction of the spectra
- Maybe a B-modes mapping like Bicep ?

$$H_{\text{QUBIC}} = \mathcal{R}_{\text{det}} \mathcal{T}_{\text{inst}} \mathcal{I}_{\text{det}} \mathcal{P}_{\text{ol}} [\mathcal{H}_{\text{WP}} * \mathcal{P}_{\text{roj}}] \mathcal{F}_{\text{ilt}} \mathcal{A}_{\text{p}} \mathcal{T}_{\text{atm}} \mathcal{U}_{\text{nit}} \mathcal{D}_{\text{ist}}$$



Raw Data

Simulated Data



Raw Data

Simulated Data

Reduction

Preconditioned
Conjugate
Gradient

Spectral index
fitting

Gain detector
fitting

Why parallelization is needed ?

The data we will receive from the instrument are very huge. There are many detectors and each of them can be treated independently.

$$N_{\text{sub}} \times 10000 \times 992 \times 9 \times 16 \approx N_{\text{sub}} \times 1.5\text{GB}$$

The number of sub-acquisitions should be higher than 10 and the number of pointing higher for real data. The required memory will be high.

In the Qubicsoft, there are two kind of parallelization :

- *Multiprocessing to use several cores using MPI*
- *Multithreading to use several computation lines using OpenMP*

